**Script**

Narrator: So last time, …

*A little flashback of the last scene of the last game.*

The explosion, wasn’t really an explosion. It was the sound of getting sucked into a wormhole. We can’t reproduce the wormhole; we don’t have that kind of budget and we ain’t Christopher!

Anyways, the energy from the wormhole killed one of the pilots. Now it was just Kass, with a voice stuck in his head.

Aud: The voice was there last time as well, ok? Don’t interpolate me.

Narrator: Whatever do you mean by interpolate? This isn’t a math class.

Aud: You would say otherwise, if you had seen the amount of math that has gone in the code of ga…

Narrator: Shsshsh. What’s wrong with you?

Kass: Oh my god, I can’t believe she isn’t here anymore. Jess. Oh Jess. I …

Aud: Stop being a puppy. Wait a minute, WHY ARE WE IN 2D?

Kass: What? What are you saying? Great, now I’m talking to myself.

Aud: Stop dropping those references in the dialogue. No one understands them.

Kass: I understand them. She understood them.

Aud: Jesus!! Shut up. Shut up. Wait, hold up, I see 2D enemies ahead of us. Hmm, our ship got upgraded. What exactly did that wormhole do? Was it even a wormhole?

Kass: Good question.

Aud: They have surrounded us. Do something. Fire those 2D lasers.