 Multiple Choice (10 marks) Each question in this section is worth 2 points, it has exactly one correct answer and you not penalized for incorrect answers. Write clearly. If we cannot understand your choic will receive no credit. (a) (2 marks) The worst case time to delete a single element from a singly-linked list with n not (i) O(1) (ii) O(n) (iii) O(n log n) (iv) O(n²) 	
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A complete binary tree is a binary tree in which all leaves are at the same depth.

(b) (2 marks)
The best case time to delete a single element from a complete binary search tree with n nodes is:
(i) O(1)
(ii) O(log n)
(iii) O(n)
(iv) O(n log n)

(c) (2 marks)The worst case time to insert a single element in a complete binary search tree with n nodes is:

(i) $O(\log n)$ (ii) O(n) (iii) $O(n \log n)$ (iv) $O(n^2)$

(d) (2 marks)

The number of nodes in a complete binary tree with eight levels is:

(i) 127

(ii) 128

(iii) 255

(iv) 256

(i) 127 (ii) 128 (iii) 255 (iv) 256

(e) (2 marks)
What is the maximum number of levels (root is in level 1) of an AVL tree with 7 nodes.

(i) 3 (ii) 4 (iii) 5 (iv) 6

2. Complexity (20 marks)

Give a tightest possible bound for the Big-Oh runtime complexity of these two functions in terms of the value of the input parameter n.

Results without derivations do not receive any points.

(a) (5 marks)

```
1 int easy(int n, int *a) {
2    int i;
3    for (i = n; i > 1; i = i/2) {
4        a[i-1]++;
5    }
6 }
```

(b) (5 marks) (Hint: The complexity of simple(n) is T(n).) 1 int simple(int n) { 2 int a, b, c; 3 if $(n \le 1)$ return 0; 4 5 else { 6 a = simple(n-1);b = simple(n-1) / 2;7 c = simple(n % 2);8 9 return a + b + c; 10 } 11 }

(c) (10 marks)

The following table lists a set of data structures in its rows. Each of these data structures can have a new element inserted into it. If one assumes that the most efficient algorithm possible is used, list the complexity of insertion for each data structure, using big-Oh notation, for the best and worst case situations.

Assume n elements have already been inserted before.

	best case	worst case
unsorted array		
sorted array		
unsorted single-linked list		
sorted single-linked list		
binary search tree		

3. Lists and Trees (20 marks)

Mr. X tries to implements a binary search tree (BST) using pointers. Each node only contains a key and two pointers leading to its children. As he did not take COMP104 and not COMP171 either, after deletion of a leaf the pointer originally pointing to that leaf points to some other node in the tree now instead of pointing to NULL.

The BST has n nodes, whereby the value of n is unknown.

(a) (5 marks)

Design an O(n) algorithm to determine if the tree contains a cycle. You may use O(n) extra space.

(b) (5 marks)

Repeat part (a), but use only O(1) extra space.

(Hint: Use two iterators that are initially at the root of the tree but traverse the tree at different speeds.)

(c) (10 marks)

Assume now that the BST is balanced, so that its depth is at most $\log n$. The faulty pointer that is pointing to some other node in the tree instead of pointing to NULL does not necessarily close a cycle. Design an algorithm using only $O(\log n)$ extra space to discover this incorrect pointer.

4. Stacks and Queues (20 marks)

(a) (10 marks)

Provide a recursive pseudo-code routine that reverses the elements in a queue, \mathbf{Q} , using only the operations is Empty, size, delete, and add.

The operation "add" appends an element to the rear end of the queue.

The operation "delete" removes an element from the front of the queue.

Note that recursion gives you an implicit stack; you may not use any explicit data structures.

Your program must run in O(n) time.

Give modest comments.

(Hint: The solution has less than 10 lines.)

Example:

Input Queue Q: Output Queue Q: $5 \rightarrow 7 \rightarrow 8 \rightarrow 9 \rightarrow 3$ \Longrightarrow $3 \rightarrow 9 \rightarrow 8 \rightarrow 7 \rightarrow 5$

(b) (10 marks)

Provide a **non**-recursive pseudo-code routine that reverses the elements in a queue, \mathbf{Q} , using only the operations $\mathtt{isEmpty}$, \mathtt{size} , \mathtt{delete} , and \mathtt{add} (as defined in part (a) above) and a second queue \mathbf{R} .

You may not use any other data structures, just \mathbf{Q} and \mathbf{R} .

You can assume there is no memory limit for ${\bf Q}$ and ${\bf R}$.

Your program must run in $O(n^2)$ time.