# COMP1021 Introduction to Computer Science

### State Diagrams

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### A State Diagram

• The basic idea of a state diagram is that it shows the various stages in a process and what needs to happen to move between those stages

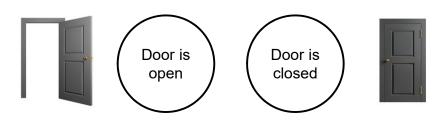
#### Outcomes

- After completing this presentation, you are expected to be able to:
  - 1. Understand and explain a state diagram

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#### States

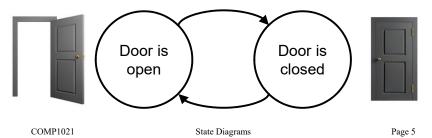
- States are commonly represented by circles or rectangles
- Here are examples showing the states of a door



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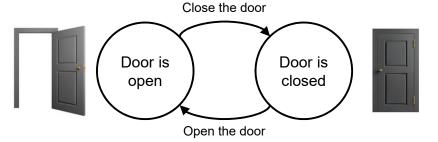
#### **Transitions**

- To show the process of moving from one state to another, an arrow links the states
- We call this a transition
- In our door example, the door changes between open and closed



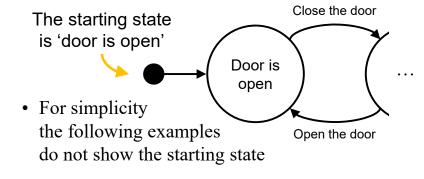
#### **Transition Actions**

- Sometimes, an action is associated with a transition
- It needs to occur in order to go from one state to another



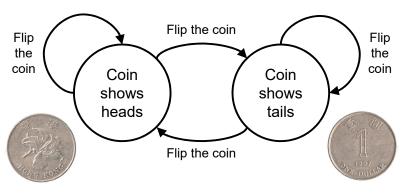
## The Starting State

- You may want to indicate the starting state, i.e. the initial state the process is in
- Sometimes the initial state is shown by an incoming arrow with a black circle, like this:



### Flipping a Coin

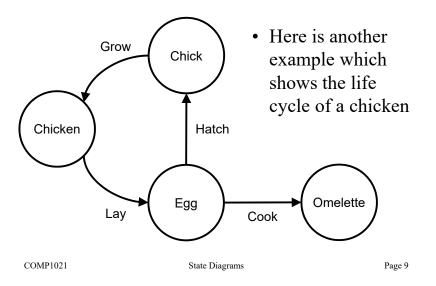
• Here is another example in which a coin is continually flipped



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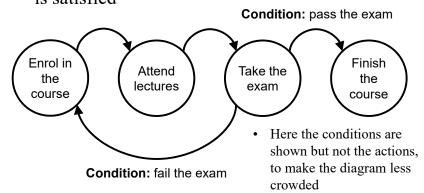
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### Life Cycle of a Chicken



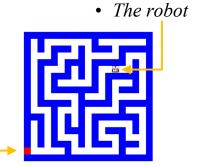
#### **Transition Conditions**

- Transitions may have an associated condition
- A transition can only occur when the condition is satisfied



### Our Final Lab

- State diagrams can be used to visualize lots of different processes
- In our final lab we will use state diagrams to help us understand the stages necessary to help a robot get to the exit of a maze



• *The exit* 

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