

Making Decisions

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Outcomes

- After completing this presentation, you are expected to be able to:
 1. Use the if statements (if, elif and else) to make decisions in a Python program
 2. Write code using nested if statements

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The if Statement

- The if statement is used to decide whether some code will be executed
- Here is a simple example:

```
cost_of_chocolate = 10
money_in_pocket = 10

if money_in_pocket >= cost_of_chocolate:
    print("I have enough money to buy the chocolate!")
```

You need the : (colon) here

This means greater than or equal to

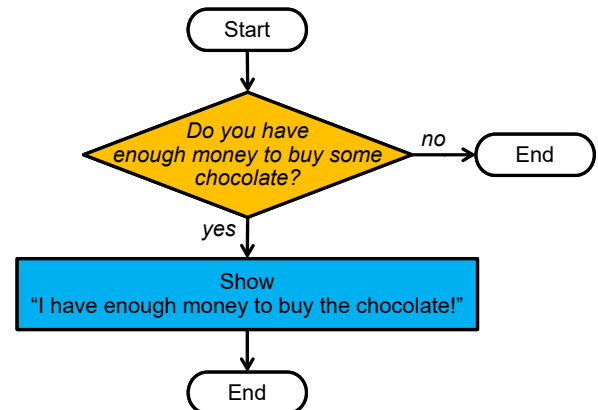
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The Flow of the if Statement Example

- We can show the idea using a flowchart, like this:



Running the if Example

- This is what we see when we load and run the program:

```
Python 3.7.3 Shell
File Edit Shell Debug Options Window Help
Python 3.7.3 (v3.7.3:ef4ec6ed12, Mar 25 2019, 22:22:05)
4)] on win32
Type "help", "copyright", "credits" or "license()" for
>>>
==== RESTART: C:\comp1021\01_if_chocolate
I have enough money to buy the chocolate!
>>>
```

- However, what happens if the result of the 'if' is different?

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Running the if Example Again

- Let's edit the file and change this line of code:

```
cost_of_chocolate = 10
```

to this:

```
cost_of_chocolate = 12
```
- When we load and run the code, it looks like this:

```
==== RESTART: C:\comp1021\02_if
>>>
```
- As you can see, nothing is produced by the program!

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The if Condition

- Python decides whether to run the code inside the if statement by evaluating the *condition*
- In our example, the condition is the one shown below (enough money to buy chocolate?):

```
...  
if money_in_pocket >= cost_of_chocolate:  
    ...
```

- If the condition is true, Python will run the code inside the if statement; otherwise, Python will skip the code

Using Comparison Operators

- You can do the following comparisons:

< less than
<= less than or equal to
> greater than
>= greater than or equal to
== equal to
!= not equal to

- You can also use *and* *or* and *not*, discussed in another presentation

You Must Use Indentation

- In programming, ‘indentation’ means ‘moving the lines of code to the right, to the appropriate place’
- For Python code, indentation is **very important!**
- For example, there **MUST** be indentation here

```
cost_of_chocolate = 10  
money_in_pocket = 10  
  
if money_in_pocket >= cost_of_chocolate:  
    print("I have enough money to buy the chocolate!")
```

You Must Use Indentation

```
cost_of_chocolate = 10  
money_in_pocket = 10  
  
if money_in_pocket >= cost_of_chocolate:  
print("I have enough money to buy the chocolate!")
```

- Without this indentation, the program won't work!
- Although this sounds like trouble, it means that when you look at any Python code, it is easier to understand

How to Do the Indentation?

```
if money_in_pocket >= cost_of_chocolate:  
    print("I have enough money to buy the chocolate!")
```

- How far should you move a line of code for each ‘unit’ of indentation?
- Usually, people simply press the Tab key
- When you press the Tab key the IDLE editor adds 4 spaces



Indentation in IDLE

- The IDLE editor which we use is helpful – for example, if you type

```
if x > 4:
```

and then press enter, IDLE will understand that you need to have some indentation on the next line and will automatically add it for you!

Extending the if Statement

- In English you might say:
“if *something* **otherwise** *something else*”
- For example:
“if I have a million dollars I am rich **otherwise** I am poor”
- We can do the same thing in Python by using the word ‘else’
- An example is shown on the next slide

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The if ... else Example

```
cost_of_chocolate = 10
money_in_pocket = 10

if money_in_pocket >= cost_of_chocolate:
    print("I have enough money to buy the chocolate!")
else:
    print("No chocolate for me today...")
```

You need the : (colon) here

Run this part of the code when the condition is false

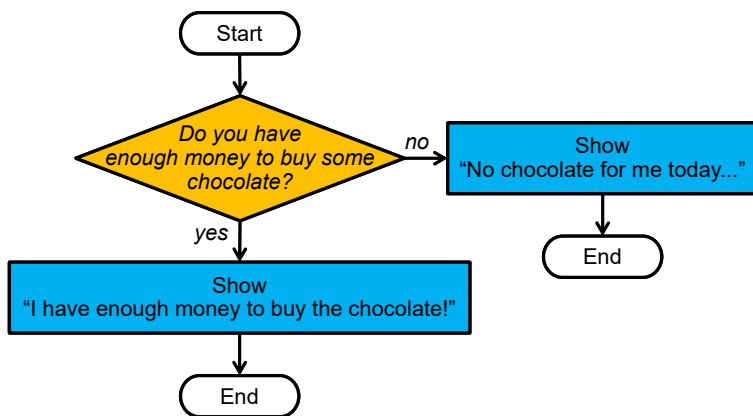
Run this part of the code when the condition is true

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The Flow of the if ... else Example



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Running the if ... else Example

- This is what we see when we run the program:

```
Python 3.7.3 Shell
File Edit Shell Debug Options Window Help
Python 3.7.3 (v3.7.3:ef4ec6ed12, Mar 25 2019, 22:22:05) [MSC
4)] on win32
Type "help", "copyright", "credits" or "license()" for more :
>>>
===== RESTART: C:\comp1021\03_if_else_chocolate.p
I have enough money to buy the chocolate!
>>>
```

- However, what happens if the result of the ‘if’ is different?

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Running the if ... else Example Again

- Let’s edit the file and change this line of code:
`cost_of_chocolate = 10`
to this:
`cost_of_chocolate = 12`
- When we run the code, it looks like this:

```
===== RESTART: C:\comp1021\03_if_else
No chocolate for me today...
>>>
```
- This is much nicer than showing nothing!

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Multiple if Statements

- Sometimes it is useful to do a second test if the first test fails
- Here is an example:

```
cost_of_large_chocolate_bar = 12
cost_of_small_chocolate_bar = 8
money_in_pocket = 10

if money_in_pocket >= cost_of_large_chocolate_bar:
    print("I have enough money to buy the large chocolate!")
else:
    if money_in_pocket >= cost_of_small_chocolate_bar:
        print("I can't afford the large bar... but I can afford the small bar!")
```

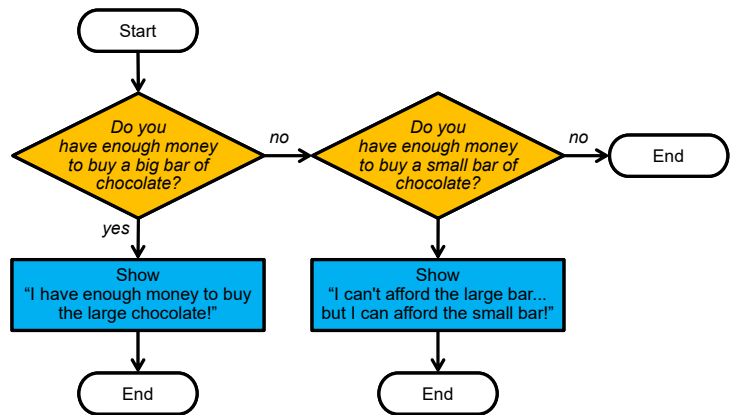
The if ... elif Statement

- Instead of using many if statements we can use the elif statement, for example:

```
cost_of_large_chocolate_bar = 12
cost_of_small_chocolate_bar = 8
money_in_pocket = 10

if money_in_pocket >= cost_of_large_chocolate_bar:
    print("I have enough money to buy
          the large chocolate!")
elif money_in_pocket >= cost_of_small_chocolate_bar:
    print("I can't afford the large bar...
          but I can afford the small bar!")
```

The Flow of the if ... elif Example



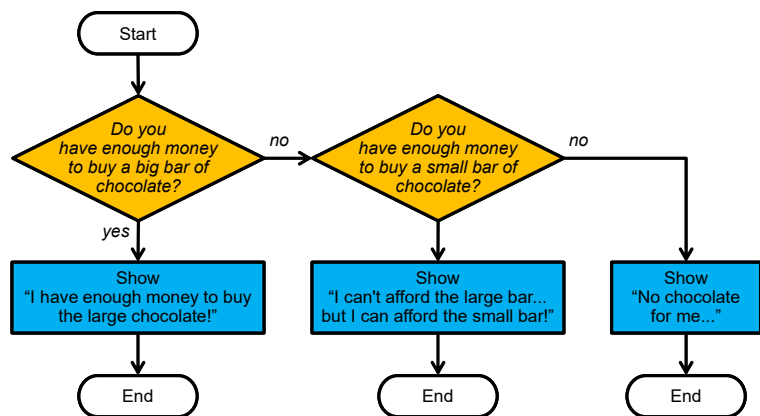
Using if ... elif ... else

- If both tests fail, our previous example doesn't display anything
- Let's fix that by adding an else:

```
cost_of_large_chocolate_bar = 12
cost_of_small_chocolate_bar = 8
money_in_pocket = 10

if money_in_pocket >= cost_of_large_chocolate_bar:
    print("I have enough money to buy
          the large chocolate!")
elif money_in_pocket >= cost_of_small_chocolate_bar:
    print("I can't afford the large bar...
          but I can afford the small bar!")
else:
    print("No chocolate for me...")
```

The Flow of the if...elif...else Example



An Example with Many elif 1/2

- You can have as many elif parts as you like
- Here's an example which 'converts' a number into English:

```
value = input("Enter a number from 0 to 9: ")
value = int(value)

if value == 0:
    number_in_english = "Zero"
elif value == 1:
    number_in_english = "One"
elif value == 2:
    number_in_english = "Two"
elif value == 3:
    number_in_english = "Three"
```

This means 'equal to'

A space has been added at the end of the question so that a space is shown after the text Enter a number from 0 to 9: – the space makes the resulting text look nicer

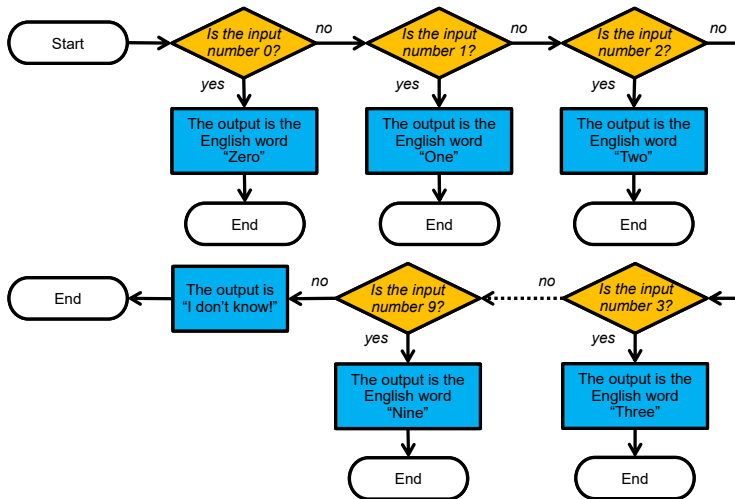


An Example with Many elif 2/2

```
elif value == 4:
    number_in_english = "Four"
elif value == 5:
    number_in_english = "Five"
elif value == 6:
    number_in_english = "Six"
elif value == 7:
    number_in_english = "Seven"
elif value == 8:
    number_in_english = "Eight"
elif value == 9:
    number_in_english = "Nine"
else:
    number_in_english = "I don't know!"
print("The number in English is", number_in_english)
```

- print() always adds a space after each thing it prints
- So in this case a space will be automatically added after the text The number in English is

The Flow of Using Many elif



Running the Program

- Here's some examples of running the program

```

Python 3.7.3 Shell
File Edit Shell Debug Options Window Help
Python 3.7.3 (v3.7.3:ef4ec6ed12, Mar 25 2019, 22:22:05)
Type "help", "copyright", "credits" or "license()" for n
>>>
===== RESTART: C:\comp1021\06_many_elif.p
Enter a number from 0 to 9: 0
The number in English is Zero
>>>
===== RESTART: C:\comp1021\06_many_elif.p
Enter a number from 0 to 9: 3
The number in English is Three
>>>
===== RESTART: C:\comp1021\06_many_elif.p
Enter a number from 0 to 9: 6
The number in English is Six
>>>
===== RESTART: C:\comp1021\06_many_elif.p
Enter a number from 0 to 9: 8
The number in English is Eight
>>>
===== RESTART: C:\comp1021\06_many_elif.p
Enter a number from 0 to 9: 10
The number in English is I don't know!
>>>
  
```

The Basic Pattern of if

```

if ...condition... :
    ...some code...
elif ...condition... :
    ...some code...
else :
    ...some code...
  
```

- The *if* gets things started
- There's ≥ 0 *elif*
- You can have as many *elif* as you want
- There's zero or 1 *else*
- If *else* is used then it is always at the end

There is Only 1 Result

- There is only 1 result
- E.g., in the example below only **one** of the messages will be printed
- Here are 3 examples of running the program:

```

age = input("How old are you? ")
age = int(age)
if age >= 80:
    print("You are old")
elif age >= 20:
    print("You are an adult")
elif age >= 12:
    print("You are a teenager")
else:
    print("You are a child")
  
```

How old are you? 20
You are an adult
>>>

How old are you? 14
You are a teenager
>>>

How old are you? 99
You are old
>>>

Nested if Statements

- If you want to you can put an if statement inside another if statement
- When you do that it is called a *nested if*
- The next slide shows the 'flow structure' of an example using turtle graphics and nested if statements

```

if ...condition... :
    ...some code...
    if ...condition... :
        ...some code...
    ...some code...
  
```

Beautiful Modern Art!

This program will display some beautiful modern art, according to your choices.

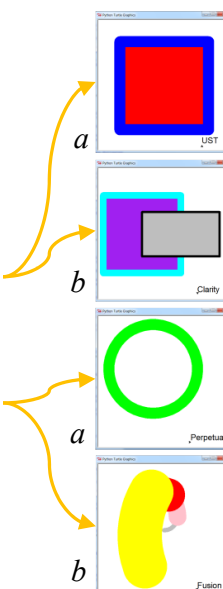
Please choose one of the following.

- using squares/rectangles
- using turtle.circle

Which one do you want?

1 → Please choose one of the following.
a - simple art using squares/rectangles
b - advanced art using squares/rectangles
Which one do you want?

2 → Please choose one of the following.
a - simple art using turtle.circle
b - advanced art using turtle.circle
Which one do you want?



```
import turtle
```

The Code 1/4

```
print("Beautiful Modern Art!")
print()
print("This program will display some beautiful")
print("modern art, according to your choices.")
print()
print("Please choose one of the following.")
print()
print("1 - using squares/rectangles")
print("2 - using turtle.circle")
print()
```

```
choice = input("Which one do you want? ")
```

This code prints an empty line, i.e.

2 - using t
Which one d

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Single indentation

(4 spaces) for these areas

The Code 2/4

```
if choice == "1":
```

```
    print("Please choose one of the following.")
    print()
    print("a - simple art using squares/rectangles")
    print("b - advanced art using squares/rectangles")
    print()
    second_choice = input("Which one do you want? ")
```

```
    if second_choice == "a":
```

```
        ... draw a square ...
```

```
    elif second_choice == "b":
```

```
        ... draw a square and rectangle ...
```

```
    else:
```

```
        print("You need to enter a or b!")
```

Double indentation (i.e. 8 spaces) for these areas

The Code 3/4

```
elif choice == "2":
```

```
    print("Please choose one of the following.")
    print()
    print("a - simple art using turtle.circle")
    print("b - advanced art using turtle.circle")
    print()
    second_choice = input("Which one do you want? ")
```

```
    if second_choice == "a":
```

```
        ... draw a circle ...
```

```
    elif second_choice == "b":
```

```
        ... draw sections of circles ...
```

```
    else:
```

```
        print("You need to enter a or b!")
```

```
else:
```

```
    print("You need to enter 1 or 2!")
```

- If the user doesn't enter a '1' or a '2' when replying to the first question, this part will be executed

```
Python 3.7.3 Shell
File Edit Shell Debug Options Window Help
Python 3.7.3 (v3.7.3:ef4ec6ed12, Mar 25 2019, 22
4)] on win32
Type "help", "copyright", "credits" or "license(
>>>
===== RESTART: C:\comp1021\07_nes
Beautiful Modern Art!

This program will display some beautiful
modern art, according to your choices.

Please choose one of the following.

1 - using squares/rectangles
2 - using turtle.circle

Which one do you want? 3
You need to enter 1 or 2!
>>>
```