## Programming with C++

COMP2011: C++ String Class

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#### Introduction

- C strings consist of a sequence of characters terminated by the '\0' character, and are stored as char arrays.
- C string is not a basic data type and does not natively support any operations which are, instead, provided by a set of functions defined in the cstring library.
- There is a C++ string class which allows you to manipulate string objects as if they are from a basic type.
  - string construction and initialization
  - input and output
  - indexing
  - comparisons
  - substrings
  - swapping strings
  - string length
  - finding substrings and characters
  - replacing characters in string
  - inserting characters in string

#### Common Public Member Functions

- string::append
- string::assign
- string::at
- string::begin
- string::capacity
- string::clear
- string::compare
- string::copy
- string::c\_str
- string::data
- string::empty

- string::end
- string::erase
- string::find
- string::find\_first\_not\_of
- string::find\_first\_of
- string::find\_last\_not\_of
- string::find\_last\_of
- string::insert
- string::length
- string::max\_size
- string::operator=

- string::operator+=
- string::operator[]
- string::push\_back
- string::rbegin
- string::rend
- string::replace
- string::resize
- string::rfind
- string::size
- string::substr
- string::swap

#### Constructors

• Default constructor: To create an empty string.

```
string s; // s is ""
```

• To create a string from *n* copies of a character.

```
string rating(3, 'A'); // rating is "AAA"
```

• To create a string object from a C string.

```
string s1("hello");
string s2 = "hello"; // both are "hello"
```

• To create from a substring of a C string:

```
string s("hello", 4); // s is "hell"
```

### Assignment and Concatenation

• To assign one string object to another string object.

```
\begin{array}{lll} \text{string s1("thank"), s2;} & \text{$//$ s1 is "thank", s2 is ""} \\ \text{s2} = \text{s1;} & \text{$//$ s2 is "thank" too} \end{array}
```

• To assign a C string to a string object.

```
string s; s = "good"; // s is "good"
```

• To assign a character to a string object.

```
string s; s = 'A'; // s is "A"
```

To concatenate 2 string objects.

## Basic I/O

• To read one word into a string object.

```
 \begin{array}{c} \text{string s;} \\ \text{cin} \gg \text{s;} \end{array} \hspace{0.5cm} // \hspace{0.1cm} \text{skip leading whitespaces}
```

• To output a string object to the console.

```
 \begin{array}{ll} \text{string s} = \text{``hkust''}; \\ \text{cout} \ll \text{s}; & \text{// output ``hkust''} \text{ to the screen} \\ \end{array}
```

 To get one line of text until a newline or other delimiter character.

```
string s;
getline(cin, s); // read until a newline character
getline(cin, s, 'X'); // read until an 'X' which is not read in
// but discarded. Next input starts after 'X'.
```

### Accessing Individual Characters

To get the number of characters in a string object.

- 2 ways to get the *j*th character of a string object.
  - use the subscript operator [] like the C strings
    - $0 \le j \le length() 1$
    - you don't have to worry about the terminating NULL character, which will be handled by the class.
    - if the index j > length() 1, the behaviour is undefined.
  - member function at()
    - similar to [], but check if the index is valid ⇒ slower.
    - runtime error if the index is beyond the string length.

### String Comparisons

- Comparison is based on the lexicographical order.
- Comparison operators: <, <=, >, >=, ==, !=
- compare() function: s1.compare(s2)
  - returns 0 if the strings are the same
  - returns a +ve number if s1 is lexicographically greater than s2
  - returns a -ve number if s1 is lexicographically smaller than s2

## Substrings

 s.substr(j, N): To get a copy of the substring of s starting at the index j, consisting of N characters.

## Find and Replace

- s.find(s2, j): To search for the first occurrence of a substring s2, starting from the jth character of current string object s. It returns
  - if found, the position of the found substring in the string object.
  - otherwise, a constant string::npos = the max. unsigned int.
- s.rfind(s2, j): similar to find() but search backwards.
- s.replace(j, N, s2): To replace the substring of s that consists
  of N characters and starts at the jth character by s2.

## Example: Find and Replace

```
#include <iostream> /* File: sfind.cpp */
using namespace std;
int main()
   //index: 01234567890123456789012345678901234567890123
    string s("The rain in Spain stays mainly in the plain.");
    cout << s.length() << endl;</pre>
    int p1 = s.find("ain");  // Find the first "ain"
    int p2 = s.find("ain", 10); // First "ain" from the 10th char
    int p3 = s.find("ain", 20); // First "ain" from the 20th char
    int p4 = s.find("ain", 30); // First "ain" from the 30th char
    int p5 = s.find("ain", 50); // First "ain" from the 50th char
    cout << p1 << ' ' << p2 << ' ' << p3 << ' ' << p4 << ' ' << p5 << endl;
    s.replace(p1, 3, "hino"); cout << s << endl;
    cout << s.find("ain", 10) << endl; // First "ain" from the 10th char again</pre>
   return 0;
// 44
// 5 14 25 40 -1
// The rhino in Spain stays mainly in the plain.
// 15
```

# Example: Find and Replace ..

```
#include <iostream>
                         /* File: find-replace.cpp */
using namespace std;
void print_words(const string word[], int num_words) {
    for (int j = 0; j < num_words; j++)</pre>
        cout << word[j] << endl;</pre>
}
int main() {
    string s1("et"); // substring to be replaced
    string s2("ad"); // replacing string
    const int num words = 5;
    string word[num_words] = { "met", "deet", "pets", "eta", "set" };
    cout << "Before replacement" << endl; print_words(word, num_words);</pre>
    // Replace the first occurrence of "et" by "ad" in each word
    for (int j = 0; j < num words; j++)
        int index = word[j].find(s1, 0);
        word[j].replace(index, s1.length(), s2);
    }
    cout << "After replacement" << endl; print_words(word, num_words);</pre>
    return 0:
}
```