Recapitulation from Previous Lectures

Recap: Naive Derivation of Regular Expressions

$$egin{aligned} \delta^c(arnothing) &= arnothing \ \delta^c(arnothing) &= arnothing \ \delta^c(e_1) &= arnothing \ \mathbf{if} \ d = c \ arnothing \ \mathbf{if} \ d \neq c \ \end{aligned} \ \delta^c(e_1 \mid e_2) &= \delta^c(e_1) \mid \delta^c(e_2) \ \delta^c(e_1) \mid \mathbf{e}_2 \mid \delta^c(e_2) \ \mathbf{otherwise} \ \delta^c(e_1^*) &= \delta^c(e_1) e_1^* \end{aligned}$$

Problem: produces "dumb" repeated patterns, resulting in poor performance:

$$\delta^{\mathsf{aaaa}}(\mathsf{a}^*) = \varnothing \mathsf{a}^* | \varnothing \mathsf{a}^* | \varnothing \mathsf{a}^* | \varepsilon \mathsf{a}^*$$

Recap: Naive Derivation in Scala

```
def derive(expr: RegExp. c: Character): RegExp =
 expr match
  case Failure | EmptyStr ⇒ Failure
  case CharWhere(pred) ⇒
     if pred(c) then EmptyStr else Failure
  case Union(left, right) ⇒ derive(left, c) | derive(right, c)
  case Concat(left, right) ⇒
     val w = derive(left, c) ~ right
     if left.acceptsEmpty then w | derive(right, c) else w
  case Star(inner) ⇒ derive(inner, c) ~ expr
```

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Example: consider a*

$$\delta^{\mathsf{a}}(\mathsf{a}^*) = arepsilon \mathsf{a}^*$$

$$\delta^{\mathsf{a}\mathsf{a}}(\mathsf{a}^*)\!=\!arphi\!\mathsf{a}^*\!\mid\!arepsilon\!\mathsf{a}^*$$

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Example: consider \mathbf{a}^*
\delta^{\mathbf{a}}(\mathbf{a}^*) = \varepsilon \mathbf{a}^*
\delta^{\mathbf{aa}}(\mathbf{a}^*) = \varnothing \mathbf{a}^* \mid \varepsilon \mathbf{a}^*
\delta^{\mathbf{aaa}}(\mathbf{a}^*) = \varnothing \mathbf{a}^* \mid \underline{\varphi} \mathbf{a}^* \mid \varepsilon \mathbf{a}^*
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```

Recap: Normalizing Derivation in Scala

```
def deriveNorm(char: Character): RegExp =
  val disjuncted = collection.mutable.Set[RegExp]()
  def work(expr: RegExp, rest: RegExp): Unit = expr match
     case CharWhere(pred) ⇒ if pred(char) then disjuncted += rest
     case Union(left, right) ⇒ work(left, rest); work(right, rest)
     case Concat(left. right) ⇒
        work(left, right ~ rest)
        if left.acceptsEmpty then work(right, rest)
     case Star(inner) ⇒ work(inner, expr ~ rest)
     case Failure | EmptyStr ⇒ ()
  work(this, EmptyStr) // register unions into `disjuncted`
  disjuncted.foldLeft[RegExp](Failure)(_ | _) // rebuild regexp
```

Theory of Normalizing Derivation

Sets of Regular Expressions

We will now be deadline with sets E of regular expressions.

The ascribed semantics will be that of a disjunction of all e in E. Since $\cdot | \cdot$ is commutative, associative, and idempotent (just like sets), this is a good representation.

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Lexicographic Sorting

We can totally order any inductive data type *lexicographically*.

For example, $\emptyset < \varepsilon < \emptyset\emptyset < \emptyset\varepsilon < \varepsilon\varepsilon < \emptyset | \emptyset < \dots$ etc.

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Definition (disjunction of set of regexp)

Define disj(E) as the (left-associated) disjunction of the elements in E, taken in lexicographic order.

Example: $disj({\varepsilon, ab, a}) = \varepsilon |a|ab$

Normalizing Derivation, Formally

Let the normalizing derivation of e w.r.t. c be defined as: $\underline{\delta}^{c}(e) = disj(derive_{c}(e, \varepsilon))$

```
derive_c(\emptyset, e) = \emptyset
      derive_c(\varepsilon, e) = \emptyset
      derive_c(c, e) = \{e\}
      derive_c(d, e) = \emptyset  (d \neq c)
derive_c(e_1 | e_2, e) = derive_c(e_1, e) \cup derive_c(e_2, e)
 derive_c(e_1 e_2, e) = derive_c(e_1, e_2 e) \cup \begin{cases} derive_c(e_2, e) & \text{if } nullable(e_1) \\ \emptyset & \text{otherwise} \end{cases}
   derive_c(e_1^*, e) = derive_c(e_1, e_1^* e)
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Easy to verify that $L(\underline{\delta}^c(e)) = L(\delta^c(e))$.

Notations: $derive_{\varepsilon}(e) = \{e\}$ and $derive_{cw}(e) = \bigcup \{derive_{w}(e_{0}) \mid e_{0} \in derive_{c}(e)\}$

We can show that $disj(derive_w(e)) = \underline{\delta}^w(e)$

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For any e, $max(e, \varepsilon)$ over-approximates all successive derivations of e:

$$\forall c, w. derive_{cw}(e) \subseteq max(e, \varepsilon)$$

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Not tight: $max(\emptyset a, \varepsilon) = \{a\}$ but for any c and w we have $derive_{cw}(\emptyset a, \varepsilon) = \emptyset$

Max of Regular Expressions, Proof

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Proof.

By induction on w, showing that: $\forall e. \ derive_w(e) \subseteq max(e, \varepsilon) \cup \{e\}$

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▶ When $w = \varepsilon$, we have

$$derive_w(e) = derive_{\varepsilon}(e) = \{e\} \subseteq max(e, \varepsilon) \cup \{e\}$$

▶ When w = cw', assuming $\forall e'$. $derive_{w'}(e') \subseteq max(e', \varepsilon) \cup \{e'\}$, we have

$$derive_w(e) = \bigcup \{ derive_{w'}(e') \mid e' \in derive_c(e) \}$$

$$\subseteq \bigcup \{ max(e', \varepsilon) \mid e' \in derive_c(e) \} \cup \{ e \}$$

and we can show by induction on e that the latter is $\subseteq max(e, \varepsilon) \cup \{e\}$

Max of Regular Expressions, Consequence

Theorem

$$\forall e, c, w. derive_{cw}(e) \subseteq max(e, \varepsilon)$$

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More specifically, for any e, we have: $(\text{remember } \underline{\delta}^w(e) = \text{disj}(\text{derive}_w(e)))$ $|\{\underline{\delta}^w(e) \mid w \in A^*\}| \leq 1 + 2^{|\max(e,\varepsilon)|}$

(Better bounds can be derived.)

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Opens the door to efficient memoization (caching) allowing regexp matching in *constant space* and *linear time* w.r.t. size of words

Algorithm regexp matching:

- ▶ Start with empty mapping $M := \emptyset$ and with regexp e
- For each i^{th} character c_i in w,
 - ▶ If $(e, c_i) \notin domain(M)$, set $M(e, c_i) := \underline{\delta}^{c_i}(e)$
 - $\blacktriangleright \text{ Set } e := M(e, c_i)$
- ► Test whether *nullable*(*e*)

In Scala types M: mutable.Map[(RegExp, Char), RegExp]

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More or less how Silex is implemented! (library used in the Amy project)

Consider the language $L_{ab} = \{a^n b^n | n \ge 0\}$ Is L_{ab} regular?

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⇒ Contradiction.

Introduction to Grammars

Regular Grammars

An equivalent way of defining regular languages – name intermediate productions:

```
start \rightarrow letter(letter|digit)*

letter \rightarrow a|b|c|...|z

digit \rightarrow 0|1|2|3|4|5|6|7|8|9
```

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Regularity requirement: no recursion!

Definitions should form a directed acyclic graph (DAG)

Context-Free Grammars (CFG)

What if we allowed recursion in grammar definitions?

$$S \rightarrow \varepsilon \mid aSb$$

What if we allowed *recursion* in grammar definitions?

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Semantics given by rewriting derivations (note: not to be confused with derivative!)

Example derivation:

S

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Semantics given by rewriting derivations (note: not to be confused with derivative!)

$$S \Rightarrow aSb \Rightarrow aaSbb \Rightarrow aaaSbbb \Rightarrow aaa\varepsilonbbb = aaabbb$$

Definition of Context-Free Grammars (CFG)

Formally: a tuple G = (A, N, S, R)

- ▶ A terminals (alphabet for generated words $w \in A^*$), usually tokens
- N − non-terminals − symbols with (recursive) definitions
- ▶ R grammar rules as pairs (n, v), written $n \rightarrow v$ where $n \in N$ is a non-terminal $v \in (A \cup N)^*$ sequence of terminals and non-terminals
- ► A derivation in G starts from the starting symbol S
- Each step replaces a non-terminal with one of its right hand sides

Example from before: $S \rightarrow \varepsilon \mid aSb$

$$G = (A = \{a, b\}, N = \{S\}, S, R = \{(S, \varepsilon), (S, aSb)\})$$

$$G = (\{a,b\}, \{S\}, S, \{(S,\varepsilon), (S,aSb)\})$$

Definition (parse tree)

A tree t is a parse tree of G = (A, N, S, R) iff t is a node-labelled tree with ordered children that satisfies:

- root is labeled by S
- leaves are labelled by elements of A
- each non-leaf node is labelled by an element of N
- ▶ for each non-leaf node labelled by n whose children left to right are labelled by $p_1 \dots p_k$, there is a rule $(n \rightarrow p_1 \dots p_k) \in R$

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Easy to check: "is t parse tree of G?"; harder: "are there parse trees for word w?"

Parse Tree Example

Given grammar:

$$S \rightarrow PQ$$

 $P \rightarrow a \mid aP$
 $Q \rightarrow \varepsilon \mid aQb$

Show a parse tree for aaaabb

Balanced Brackets Grammar

Consider language L of words made up of square brackets "[" and "]" that are balanced (each opening bracket has a matching closing bracket)

Example sequences of brackets:

- ▶ [[[]]] balanced, belongs to the language
- ▶ [] []] not balanced, does not belong

Exercise: give the grammar

Balanced Brackets Grammar

All these grammars define the same language of balanced brackets:

$\boldsymbol{\varepsilon}$	
	$\boldsymbol{arepsilon}$

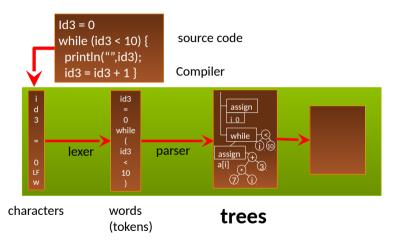
$$G_2$$
 $S \rightarrow \varepsilon \mid [S]S$

S[S]S

$$G_3$$
 $S \rightarrow \varepsilon \mid S[S]$

$$G_4$$
 $S \rightarrow \varepsilon \mid SS \mid [S]$

Syntax Trees



Parse Trees and Abstract Syntax Trees

Difference between parse trees and abstract syntax trees

- Node children in parse trees correspond precisely to RHS of grammar rules Definition of parse trees is fixed given the grammar Often, compilers never actually build parse trees in memory
- Nodes in abstract syntax tree (AST) contain only useful information We can choose our own syntax trees, to facilitate both construction and processing in later stages of compiler Compilers often directly builds ASTs

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Pretty printer: takes AST and outputs the leaves of one possible parse tree

Abstract Syntax Trees for Expressions

An expression grammar:

```
expr \rightarrow intLiteral | ident | expr op expr | '('expr')' op \rightarrow + | * ...
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A possible AST for it:

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enum Expr:
   case IntLit(n: Int)
   case Var(name: String)
   case Plus(e1: Expr, e2: Expr)
   case Times(e1: Expr, e2: Expr)
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Notice: no parenthesis case; no "op"

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Multiple possible ASTs:

- Times(Var("x"), Plus(IntLit(42), Var("x")))
- ▶ Plus(Times(Var("x"), IntLit(42)), Var("x"))

Which is "correct"?

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Can we change the grammar to reject the latter?

Layering the Grammar by Priorities

```
Idea: go from  \begin{array}{c} \text{expr} \, \to \, \text{intLiteral} \mid \text{ident} \mid \text{expr op expr} \mid \, \text{`('expr')'} \\ \\ \text{to the } \textit{layered} \text{ form} \\ \\ \text{expr} \, \to \, \text{expr} + \text{expr} \mid \text{multi} \\ \\ \text{multi} \, \to \, \text{intLiteral} \mid \text{ident} \mid \text{multi} * \text{multi} \mid \, \text{`('expr')'} \\ \end{array}
```

Layering the Grammar by Priorities

Idea: go from

```
expr → intLiteral | ident | expr op expr | '('expr')'
```

to the *layered* form

$$expr \rightarrow expr + expr \mid multi$$

 $multi \rightarrow intLiteral \mid ident \mid multi * multi \mid '('expr')'$

Now "x * (42 + y)" is no longer accepted

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Associativity

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multi → intLiteral | ident | multi * multi | '('expr')'
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Associativity

Problem: how to parse "x + 42 + y"?

Some token sequences have multiple parse trees \Rightarrow ambiguous

Multiple interpretations:

- (x + 42) + y''
- (x + (42 + y))

Left Associativity – Left Recursion

Problem: how to parse "x + 42 + y"?

We want + and * to be *left-associative*

Left Associativity - Left Recursion

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Idea: keep layering the syntax...

```
expr → expr + multi | multi

multi → multi * factor | factor

factor → intLiteral | ident | '('expr')'
```

Left Associativity - Left Recursion

```
Problem: how to parse "x + 42 + y"?
```

We want + and * to be *left-associative*

Idea: keep layering the syntax...

```
expr → expr + multi | multi
multi → multi * factor | factor
factor → intLiteral | ident | '('expr')'
```

Note: we say such grammars are left-recursive

because they "recurse" immediately on the left of a rule: $expr \rightarrow expr + multi$

Parsing: From Grammars to Abstract Syntax Trees

Parsing – An Old Problem

Generally performed from context-free grammars (CFGs) or simpler subclasses of CFGs

- ▶ LL(k) grammars such as LL(1), LL(*)
- ightharpoonup LR(k) grammars, SLR(1), LALR...
- **.**..

More recently, parsing-expression grammars (PEGs)

Many algorithms have been devised!

- ► Automaton-based LL(1) parsing (Lewis and Stearns, 1968)
- ► CYK algorithm for general CFG (Cocke, Younger and Kasami, ca 1967)
- ► Earley parsing for general CFG (Earley, 1970)
- Generalized LR parsing (Tomita, 1987)
- ▶ Parsing by derivatives for general CFG (Might et al., 2011)
- ► Packrat for PEG (Ford, 2002)
- etc. etc.

In this course: focus on LL(1), Pratt, Packrat, mention LR(1) in passing

Recursive Descent LL(1) Parsing

Recursive descent is a decent parsing technique

- Can be easily implemented manually based on the grammar
- ► **Efficient** linear in the size of the token sequence
- ▶ Direct correspondence between grammar and code

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In next lecture: how to parse by recursive descent manually and then automatically