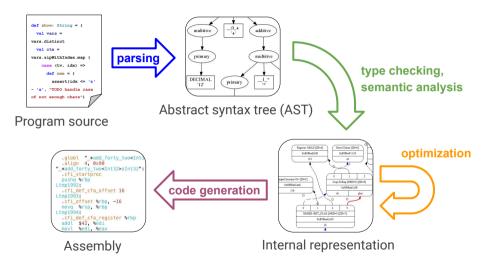
Recapitulation from Previous Lectures

### Recap: Compilers



## Recap: Compiler Phases

```
res = 14 + arg * 3
characters
words
                            14
                                  ||arg||*||
                                                             res

    □ parser

                                                                   14
                  Assign(res, Plus(C(14), Times(V(arg), C(3))))
trees
arg
graphs
                  (variables mapped to declarations)
l type checker
graphs
                  Assign(res:Int, Plus(C(14), Times(V(arg):Int,C(3)))):Unit
1 intermediate code generator
intermediate code e.g. LLVM bitcode, JVM bytecode, Web Assembly
JIT compiler or platform-specific back end
machine code e.g. x86, ARM, RISC-V
```

# Recap: Transforming Text Into a Tree

```
characters res = 14 + arg * 3
\downarrow \text{ lexical analyzer}
words res = 14 + arg * 3
\downarrow \text{ parser}
trees Assign(res, Plus(C(14), Times(V(arg),C(3))))
arg 3
```

#### First two phases:

- 1. lexical analyzer (lexer): sequence of characters  $\rightarrow$  sequence of words
- 2. syntax analyzer (parser): sequence of words  $\rightarrow$  tree

We will study *linear-time algorithms* for these problems.

We start with the underlying theory of formal languages.

### Recap: Words

Let A be an alphabet  $\{a, b, c, ...\}$ 

We define words of length n, denoted  $A^n$ , as follows:

 $A^0 = \{\varepsilon\}$  (only one word of length zero, always denoted  $\varepsilon$ )

For n > 0,  $A^n = \{ aw \mid w \in A^{n-1} \}$ 

Notation 'a $\varepsilon$ ' abbreviated to 'a'.

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Concatenation:  $u \cdot v$ , also written uv, is associative.

We can decompose words arbitrarily, as in w=ua (i.e.,  $w=u \cdot a\varepsilon$ ) if |w|>0

Referring to letters by index:  $w_{(0)} = 1$   $w_{(1)} = 0$   $w_{(2)} = 1$   $w_{(3)} = 1$ 

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Set of all words:  $A^* = \bigcup_{n \ge 0} A^n$ 

which means:  $w \in A^*$  if and only iff there exists n such that  $w \in A^n$ .

A language over alphabet A is a set  $L \subseteq A^*$ .

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Examples for  $A = \{0, 1\}$ :

- ▶ empty language Ø;
- finite languages like  $L = \{1, 10, 1001\}$ ;
- ▶ language *L* described by a characteristic function *f*, i.e.,  $L = \{ w \in A^* \mid f(w) \}$

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Empty language  $\varnothing$  and language of the empty word  $\{\varepsilon\}$  are *very different*.

 $\forall L$ . we have  $L\varnothing = \varnothing$  but  $L\{\varepsilon\} = L$ 

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#### Operations on languages:

- ▶ Set operations: union  $(\cup)$ , intersection  $(\cap)$ , difference  $(\setminus)$ , etc.
- ▶ Language concatenation:  $L_1 \cdot L_2 = \{w_1 \cdot w_2 \mid w_1 \in L_1, w_2 \in L_2\}$ , also written  $L_1 L_2$
- ▶ Language exponentiation:  $L^0 = \{\varepsilon\}$  and  $L^{n+1} = L \cdot L^n$

## Recap: Regular Expressions

Syntax of regular expressions:  $e := \emptyset \mid \varepsilon \mid c \mid (e_1 \mid e_2) \mid e_1 e_2 \mid e^*$ 

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The semantics of regular expression e is the language L(e) – also written  $L_e$  – where:

$$L(\emptyset) = \emptyset$$

$$L(\varepsilon) = \{\varepsilon\}$$

$$L(c) = \{c\} \qquad (c \in A)$$

$$L(e_1 | e_2) = L(e_1) \cup L(e_2)$$

$$L(e_1 e_2) = L(e_1) \cdot L(e_2)$$

$$L(e^*) = L(e)^*$$

Example:  $letter(letter | digit)^*$  where letter = a | b | c | ... and digit = 0 | 1 | 2 ... | 9

## Recap: Closed Operations on Regular Expressions

Regular languages/expressions are closed under these operations:

- ▶ Shorthands for finite languages, such as [a..z] = a |b|...|z
- ▶ Optionality  $e^? = e \mid \varepsilon$
- ▶ Repeating at least once  $e^+ = ee^*$
- Other repetitions  $e^{k..*} = e^k e^*$  and  $e^{p..q} = e^p (e^?)^{q-p}$
- ▶ Complementation: !e, denoting  $A^* \setminus L(e)$  Q: how to translate?
- ▶ Intersection  $e_1 \& e_2 = !(!e|!e)$ , denoting  $L(e_1) \cap L(e_2)$

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 $first(e) = \epsilon \in L(e)$ 

Examples:

```
first(ab^*) = \{a\}

first(ab^*|c) = \{a,c\}

first(a^*b^*c) = \{a,b,c\}

first((cb|a^*c^*)d^*e)) = \{a,b,c,d\}
```

# Recap: First and Nullable (Algorithms)

Algorithms for computing first and nullable:

```
\begin{array}{rcl} \textit{nullable}(\emptyset) & = & \textit{false} \\ \textit{nullable}(\varepsilon) & = & \textit{true} \\ \textit{nullable}(a) & = & \textit{false} \\ \textit{nullable}(e_1|e_2) & = & \textit{nullable}(e_1) \vee \textit{nullable}(e_2) \\ \textit{nullable}(e^*) & = & \textit{true} \\ \textit{nullable}(e_1e_2) & = & \textit{nullable}(e_1) \wedge \textit{nullable}(e_2) \end{array}
```

# Recap: First and Nullable (Algorithms)

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```
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```

### Recap: Lexers

Definition of a *lexer* (aka *tokenizer*): an ordered set of *n* labelled token definitions

$$\langle Token_1 := e_1; Token_2 := e_2; \dots; Token_n := e_n \rangle$$

Disambiguation rules:

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Disambiguation rules:

Longest-match

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Disambiguation rules:

- Longest-match
- ► First-match

Consider a lexer for these two classes of tokens:

$$\langle \mathsf{Token}_1 := \mathsf{aaa}; \mathsf{Token}_2 := \mathsf{a}^*\mathsf{b} \rangle$$

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Example run on aaaab:

 ${}$ {}aaaab  ${}$  Token ${}_1$  or Token ${}_2$  ?

Consider a lexer for these two classes of tokens:

$$\langle \mathsf{Token}_1 := \mathsf{aaa} \, ; \, \mathsf{Token}_2 := \mathsf{a}^* \mathsf{b} \, \rangle$$

```
{{aaab}} Token<sub>1</sub> or Token<sub>2</sub>? {{aaab}} Token<sub>1</sub> or Token<sub>2</sub>?
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```
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```

Example run on aaaab:

How about a run on aaaaaa? And aaaaaaaaa? And aaaaaaaab?

# General Approach to Automatic Lexing

Compile regexps into some sort of automata with transitions between states.

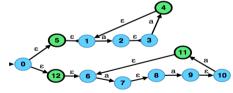
## General Approach to Automatic Lexing

Compile regexps into some sort of automata with transitions between states.

#### Traditional approach:

- 1. convert to nondeterministic finite-state automaton;
- 2. perform determinization (can be expensive);

3. run the resulting automaton on input (linear in the input size).



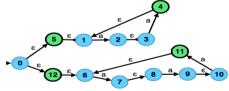
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In this course: we'll look at a more straightforward approach based on derivatives

Automatically Recognizing Regular Languages

# Regular Expression Matcher: First Trial

accepts:  $(e, w) \rightarrow \{\text{true}, \text{false}\}$ 

```
accepts: (e, w) \rightarrow \{true, false\}
accepts(e, \varepsilon) =
accepts(e, cu) =
```

```
accepts: (e, w) \rightarrow \{true, false\}
accepts(e, \varepsilon) = nullable(e)
accepts(e, cu) =
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if e = \emptyset, false
if e = \varepsilon, false
if e = c,
```

```
\begin{array}{l} \textit{accepts} : \ (e,w) \rightarrow \{ \textbf{true}, \textbf{false} \} \\ \\ \textit{accepts}(e,\varepsilon) &= \textit{nullable}(e) \\ \\ \textit{accepts}(e,cu) &= \\ \\ \textbf{if} \ e = \varnothing, \ \textbf{false} \\ \\ \textbf{if} \ e = \varepsilon, \ \textbf{true} \ \textbf{if} \ u = \varepsilon, \ \textbf{false} \ \textbf{otherwise} \\ \end{array}
```

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accepts: (e, w) \rightarrow \{ \mathbf{true}, \mathbf{false} \}  accepts(e, \varepsilon) = nullable(e)  accepts(e, cu) =   \mathbf{if} \ e = \varnothing, \ \mathbf{false}   \mathbf{if} \ e = \varepsilon, \ \mathbf{false}   \mathbf{if} \ e = c, \ \mathbf{true} \ \mathbf{if} \ u = \varepsilon, \ \mathbf{false} \ \mathbf{otherwise}   \mathbf{if} \ e = d \ (d \neq c),
```

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                     if e = \varepsilon, false
                     if e = c, true if u = \varepsilon, false otherwise
                     if e = d (d \neq c), false
                     if e = e_1 | e_2,
```

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                     if e = c, true if u = \varepsilon, false otherwise
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                     if e = e_1 \mid e_2, accepts(e_1, w) \lor accepts(e_2, w)
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### Definition (Brzozowski Derivative)

The *derivative* of regexp e with respect to letter c, written  $\delta^c(e)$ , is defined as:

$$L(\delta^c(e)) = \{ w \mid cw \in L(e) \}$$

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#### **Theorem**

The derivative of a regexp is a regexp.

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#### **Theorem**

The derivative of a regexp is a regexp.

### Proof.

We'll give an algorithm for computing derivatives, which only yields regexps.

$$\delta^{\mathrm{a}}(\mathsf{aaa}) \,=\,$$

$$\delta^{\mathsf{a}}(\mathsf{aaa}) = \mathsf{aa}$$

$$\delta^{a}(ab|ac|da) =$$

$$\delta^{\mathrm{a}}(\mathsf{aaa}) = \mathsf{aa}$$

$$\delta^{a}(ab|ac|da) = b|c$$

$$\delta^{\mathsf{a}}((\mathsf{ab})^*) \,=\,$$

$$\delta^{\mathsf{a}}(\mathsf{aaa}) = \mathsf{aa}$$

$$\delta^{a}(ab|ac|da) = b|c$$

$$\delta^{\mathsf{a}}((\mathsf{ab})^*) = \mathsf{b}(\mathsf{ab})^*$$

$$\delta^{\mathsf{a}}((\mathsf{ab}|\mathsf{c})^*\mathsf{ad}) \,=\,$$

$$\delta^{\mathsf{a}}(\mathsf{aaa}) = \mathsf{aa}$$

$$\delta^{a}(ab|ac|da) = b|c$$

$$\delta^{\mathsf{a}}((\mathsf{ab})^*) = \mathsf{b}(\mathsf{ab})^*$$

$$\delta^{a}((ab|c)^{*}ad) = b(ab|c)^{*}ad|d$$

$$\delta^c(\emptyset) = \emptyset$$

$$\delta^c(\varepsilon) =$$

$$\delta^c(d) =$$

$$\delta^{c}(e_1 | e_2) =$$

$$\delta^c(e_1e_2) =$$

$$\delta^c(e_1^*) =$$

$$\delta^c(\emptyset) = \emptyset$$

$$\delta^c(\varepsilon) = \varnothing$$

$$\delta^c(d) =$$

$$\delta^c(e_1 \mid e_2) =$$

$$\delta^c(e_1e_2) =$$

$$\delta^c(e_1^*) =$$

$$egin{aligned} \delta^c(arnothing) &= arnothing \ \delta^c(arepsilon) &= arnothing \ \delta^c(d) &= \left\{egin{aligned} arepsilon & ext{if } d = c \ arnothing & ext{if } d 
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$$egin{aligned} \delta^c(arnothing) &= arnothing \ \delta^c(arepsilon) &= arnothing \ \delta^c(e_1) &= arnothing \ \mathbf{\delta}^c(e_1|e_2) &= \delta^c(e_1) \mid \delta^c(e_2) \ \delta^c(e_1e_2) &= \left\{ egin{aligned} \delta^c(e_1)e_2 \mid \delta^c(e_2) & & \text{if } \textit{nullable}(e_1) \ \delta^c(e_1)e_2 & & \text{otherwise} \end{aligned} 
ight. \ \delta^c(e_1^*) &= \left\{ egin{aligned} \delta^c(e_1^*) &= & & \text{otherwise} \end{aligned} 
ight.$$

$$egin{aligned} \delta^c(arnothing) &= arnothing \ \delta^c(arepsilon) &= arnothing \ \delta^c(e) &= arnothing \ \delta^c(e_1 \mid e_2) &= \left\{egin{aligned} arepsilon & ext{if } d = c \ arnothing & ext{if } d \neq c \end{aligned}
ight. \ \delta^c(e_1 \mid e_2) &= \delta^c(e_1) \mid \delta^c(e_2) \ \delta^c(e_1) \mid e_2 \mid \delta^c(e_2) & ext{if } nullable(e_1) \ \delta^c(e_1) \mid e_2 & ext{otherwise} \end{cases} \ \delta^c(e_1^*) &= \delta^c(e_1) e_1^* \end{aligned}$$

## Matching Regular Expressions by Derivation

Idea: given a **regexp** e and a **word** w, to know whether e **accepts** w, simply **derive** e **for all letters of** w, then check whether the **result is nullable!** 

```
accepts: (e, w) \rightarrow \{true, false\}
accepts(e, \varepsilon) = nullable(e)
accepts(e, cw) = accepts(\delta^c(e), w)
```

## Matching Regular Expressions by Derivation

Idea: given a **regexp** e and a **word** w, to know whether e **accepts** w, simply **derive** e **for all letters of** w, then check whether the **result is nullable!** 

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accepts: (e, w) \rightarrow \{true, false\}
accepts(e, \varepsilon) = nullable(e)
accepts(e, cw) = accepts(\delta^c(e), w)
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Important: need to cache each intermediate result to avoid duplicating work.

Regular Expressions in Scala

### Regexp Data Type in Scala

```
enum RegExp:
 // empty language ∅
 case Failure
 // empty word \varepsilon
 case EmptvStr
 // character a such that predicate(a)
 case CharWhere(predicate: Character ⇒ Boolean)
 // union left|right
 case Union(left: RegExp. right: RegExp)
 // concatenation first|second
 case Concat(first: RegExp, second: RegExp)
 // Kleene star underlying*
 case Star(underlying: RegExp)
```

#### Regexp Methods

```
enum RegExp:
 case ...
 // is this regexp nullable?
 def acceptsEmpty: Boolean = ...
 // can this regexp possibly accept some words?
 def isProductive: Boolean = this match
   case Failure ⇒ false
   case EmptyStr | CharWhere(_) | Star(_) ⇒ true // approx.
   case Union(l, r) \Rightarrow l.isProductive || r.isProductive
   case Concat(l, r) \Rightarrow l.isProductive & r.isProductive
```

# Regexp Combinators 1 (extension methods)

```
extension (expr: RegExpr):
 def ~ (that: RegExpr): RegExpr = Concat(expr. that)
 def | (that: RegExpr): RegExpr = Union(expr, that)
 def * : RegExpr = Star(expr)
 def ? : RegExpr = expr | EmptyStr
 def + : RegExpr = expr ~ expr.*
 def times(n: Int): RegExpr =
   if (n <= 0) EmptyStr else expr ~ expr.times(n - 1) }</pre>
```

#### Examples:

```
e1 ~ e2 ~ e3 | e4
e1.* | e2.+
```

# Regexp Combinators 2 (top-level definitions)

```
def elem(pred: Char ⇒ Boolean): RegExpr = CharWhere(pred)
def elem(char: Char): RegExpr = CharWhere( = char)
def elem(chars: Iterable[Char]): RegExpr =
 chars.map(elem).foldLeft[RegExpr](Failure)(_ | _)
def word(chars: Iterable[Char]): RegExpr =
 chars.map(elem).foldLeft[RegExpr](EmptyStr)( ~ )
def inRange(low: Char. high: Char): RegExpr =
 elem(c \Rightarrow c \ge low \& c <= high)
// Example:
elem(_.isLetter) ~ (elem(_.isLetter) | elem(_.isDigit)).*
```

#### Regexp Derivation in Scala

```
def derive(char: Character): RegExp =
  def work(expr: RegExp): RegExp = expr match
     case Failure | EmptyStr ⇒ Failure
     case CharWhere(pred) ⇒
        if pred(char) then EmptyStr else Failure
     case Union(left, right) ⇒ work(left) | work(right)
     case Concat(left, right) ⇒
        val w = work(left) ~ right
        if left.acceptsEmpty then w | work(right) else w
     case Star(inner) ⇒ work(inner) ~ expr
  work(this)
```

Efficiently Recognizing Regular Languages

Pathological cases easily arise.

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Pathological cases easily arise.

```
Example: consider a^*
\delta^a(a^*) = \varepsilon a^*
\delta^{aa}(a^*) = \emptyset a^* \mid \varepsilon a^*
\delta^{aaa}(a^*) = \emptyset a^* \mid \emptyset a^* \mid \varepsilon a^*
...
```

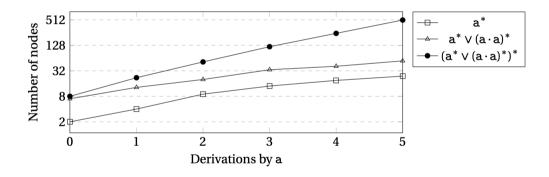
Every step needs to go through the list of  $\emptyset a^*$ , which grows without limit:

⇒ unbounded number of "states" and wrong complexity

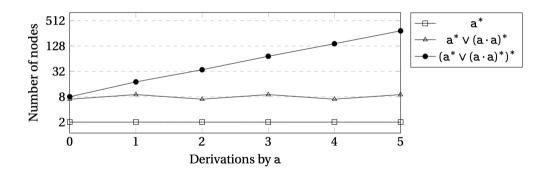
This is a simple case;

successive derivations are not always possible to "compact" on the fly...

Pathological cases easily arise.



Not always possible to "compact" on the fly. Here it is with auto-compaction:



### Idea: On-the-fly Normalization

To avoid getting into pathological cases,

it is sufficient to *normalize* the part of the expression we derive

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#### Normalization approach:

- ▶ associate all concatenations to the right:  $(e_1e_2)e_3 \Rightarrow e_1(e_2e_3)$
- ▶ avoid repetitions in unions:  $(e_1 | e_2) | (e_3 | e_1) \Rightarrow e_1 | e_2 | e_3$

## Normalizing Regexp Derivation in Scala

```
def deriveNorm(char: Character): RegExp =
  val disjuncted = collection.mutable.SortedSet[RegExp]()
  def work(expr: RegExp, rest: RegExp): Unit = expr match
     case CharWhere(pred) ⇒ if pred(char) then disjuncted += rest
     case Union(left, right) ⇒ work(left, rest); work(right, rest)
     case Concat(left, right) ⇒
        work(left, right ~ rest)
        if left.acceptsEmpty then work(right, rest)
     case Star(inner) ⇒ work(inner, expr ~ rest)
     case Failure | EmptyStr ⇒ ()
  work(this, EmptyStr) // register unions into `disjuncted`
  disjuncted.foldLeft[RegExp](Failure)(_ | _) // rebuild regexp
```

The Pumping Lemma

# What is the Essence of Regular Expressions/Languages?

Although these languages are usually infinite, they contain, at there core, *simple repeating patterns*.

Recall: 
$$w^n = \underbrace{w w \dots w}_{n \text{ times}}$$

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#### Lemma (Pumping)

For all regexp e, there exists a constant  $p \ge 1$  such that for all  $w \in L(e)$  of length at least  $|w| \ge p$ , we have  $w = w_0 w_1 w_2$  such that:

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- 1.  $w_1 \neq \varepsilon$
- 2.  $|w_0 w_1| \le p$
- 3.  $\forall n. \ w_0(w_1)^n w_2 \in L(e)$

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Proof?

### Proving the Pumping Lemma

Highly non-trivial.

By structural induction on e. Concatenation and Kleene star require careful case analysis on all possible length distributions.

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See §2.7 of Edelmann, Romain. Efficient Parsing with Derivatives and Zippers. PhD Thesis (EPFL). 2021.