# COMP5111 – Fundamentals of Software Testing and Analysis Program Slicing and Taint Analysis



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### What is a program slice?

```
void main ( ) {
 int i = 0;
 int sum = 0;
 while (i < N) {
    sum = add(sum, i);
    i = add(i, 1);
  printf ("sum=%d\n", sum);
  printf("i=%d\n", i); // find the slice of variable i
```

Adapted from the notes by Xiangyu Zhang (Purdue)

### What is a Program Slice?

```
void main ( ) {
 int i = 0;
 int sum = 0;
 while (i < N) {
    sum = add(sum, i);
    i = add(i, 1);
  printf ("sum=%d\n", sum);
  printf("i=%d\n", i); // find the slice of variable i
```



A program slice of variable *i* at statement S is the set of statements involved in computing i's value at S.

[Mark Weiser, 1982]

Adapted from the notes by Xiangyu Zhang (Purdue)

# Why Slicing?

- Debugging
- Testing
- Differencing
- Regression testing
- Program understanding
- Complexity measurement
- Program integration
- Reverse engineering

```
void main ( ) {
    int i = 0;
    int sum = 0;
    while (i < N) {
        sum = add(sum, i);
        i = add(i, 1);
    }
    printf ("sum=%d\n", sum);
    printf("i=%d\n", i);</pre>
```

Some analysis tasks may require an alternative or even finer behavioral view other than execution traces

# **Emerging Applications of Slicing**

- Security
  - Malware detection
  - Information privacy
- Software Transactional Memory
- Architecture
  - Value speculation
- Program optimization
- **...**

An access control mechanism to shared memory in concurrent transactions

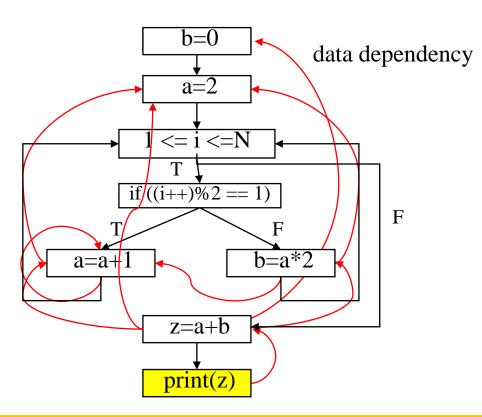
### Outline

- Slicing Overview
- Dynamic slicing
  - Efficiency
  - Effectiveness
  - Challenges

# Slicing Classification

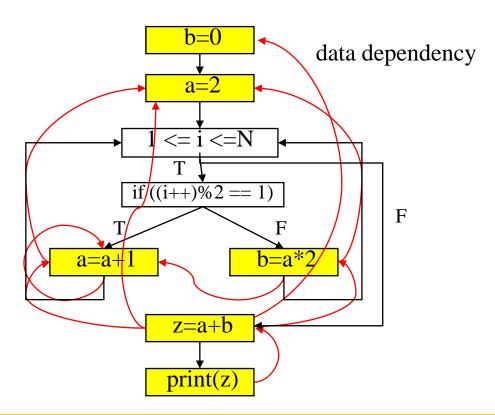
- □ Static vs. Dynamic
- Backward vs. Forward
- Executable vs. Non-Executable
- □ More ...

### How to Slice?



- Static analysis
  - Input insensitive
  - May analysis
- Dependence Graph
- Characteristics
  - Very fast
  - Very imprecise

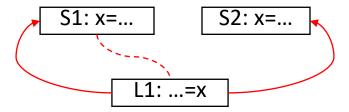
### How to Slice?



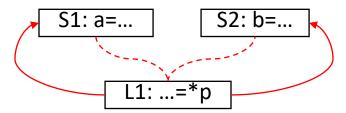
- Static analysis
  - Input insensitive
  - May analysis
- Dependence Graph
- Characteristics
  - Very fast
  - Very imprecise

# Why is a Static Slice Imprecise?

All possible program paths



Use of pointers – static alias analysis is very imprecise



All possible variables referenced by p

10

# Static Slicing is Imprecise

- Static slicing of s at line 15
- Give the whole program

```
1 n = read();
2 a = read();
3 x = 1:
4b = a + x;
5a = a + 1;
6 i = 1;
7 s = 0;
8 while (i <= n) {
    if (b > 0)
10 if (a > 1)
          x = 2;
12 s = s + x;
13 i = i + 1;
14 }
```

15 write(s);

# **Dynamic Slicing**

- Korel and Laski, 1988
- Dynamic slicing makes use of all information about a particular execution of a program and computes the slice based on an execution history (trace)
  - Trace consists of control flow trace and memory reference trace
- A dynamic slice query is a triple
  - <Var, Input, Execution Point>
- Smaller, more precise, more useful

# **Dynamic Slicing**

```
func(N) {
1: b=0
2: a=2
3: for i = 1 to N do
  if (i\%2==1) then
    a = a+1
   else
    b = a * 2
   endif
   done
7: z = a+b
8: print(z)
```

Dynamic slice	e <2, 2	1,8>?
---------------	---------	-------

For	input N=2,	
1 <sub>1</sub> :	b=0	[b=0]
2 <sub>1</sub> :	a=2	
3 <sub>1</sub> :	for i = 1 to N do	[i=1]
4 <sub>1</sub> :	if ( i%2 == 1 ) then	[i=1]
5 <sub>1</sub> :	a=a+1	[a=3]
3 <sub>2</sub> :	for i=1 to N do	[i=2]
<b>4</b> <sub>2</sub> :	if ( i%2 == 1 ) then	[i=2]
6 <sub>1</sub> :	b=a*2	[b=6]
7 <sub>1</sub> :	z=a+b	[z=9]
0 .	······································	[1

 $8_1$ : print(z)

|z=9|

# Issues about Dynamic Slicing

- Precision
  - Perfect
- Running history
  - Very big (GB)
- Algorithm to compute dynamic slice
  - Slow and large space requirement

### Backward vs. Forward

An Example Program & its static forward slice w.r.t. <3, sum>

Useful to information privacy analysis

```
1 main()
2 {
    int i, sum;
    sum = 0;
   i = 1;
    while (i \le 10)
      sum = sum + 1;
9
      ++i;
10
    cout << sum;
    cout << i;
13 }
```

# Summary ...

- Want to know more?
  - Frank Tip. A Survey of Program Slicing Techniques. Journal of Programming Languages 3 (1995), 121-189
- Static slicing is a useful tool for static analysis
  - Code transformation, program understanding, etc.
  - Points-to analysis is the key challenge
  - Not as useful in reliability as dynamic slicing
- We use dynamic slicing more often
  - Precise
  - Much longer trace → solution space is much larger → more expensive
  - There exist hybrid techniques.



# **Taint Analysis**

adapted from the slides by David Brumley (CMU) and by Yepang Liu (HKUST)

# What is Taint Analysis?

- Keep track of which variables are affected by predefined tainted values, usually inputs from users or internet
- □ A dataflow analysis: static or dynamic
- Mostly used for flow security analysis
- Similar to forward slicing, but focusing on the impact of inputs on variable values instead of program statements.

# Forward Slicing vs Taint Analysis

```
void foo(int x) {
  int y = 3;
  int p = x + y;
  int z = y * 3;
  if (p == 0)
    z = y - 1;
}
```

#### □ Taint analysis:

- variables p and z are tainted after execution.
- if x's value is non-trustable, p's and z's value are also non-trustable.

#### Forward slicing:

```
int p = x + y;
if (p == 0)
z = y - 1;
```

#### A Lattice Model for Secure Information Flow

- A <u>secure information flow model</u> is defined by a lattice < SC, ≤ >
  - SC: a set of security classes of logical information storage objects (e.g., files, program variables)
  - ≤ : a partial order on SC that specifies legitimate information flows among the security classes

Dorothy E. Denning. 1976. A lattice model of secure information flow. Communications of the ACM, vol. 19, no. 5 (May 1976), pp. 236-243.



Prof. Dorothy E. Denning ACM Fellow (1995)

#### A Lattice Model for Secure Information Flow

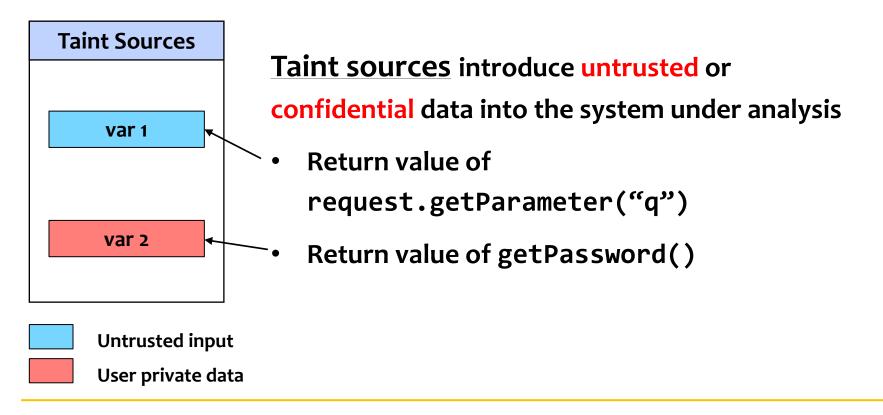
- An example with only two security classes:
  - *SC*: { *public*, *secret* }
  - Partial order: *public* ≤ *secret*...

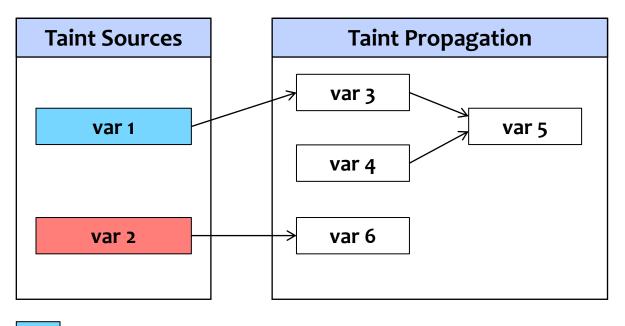
 $obj1 (secret) \mapsto obj2 (public)$ 





Prof. Dorothy E. Denning ACM Fellow (1995)

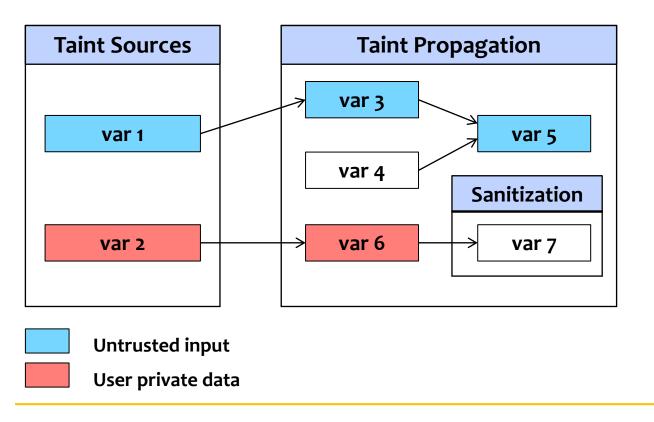




Values derived from tainted data should be tainted according to taint propagation rules

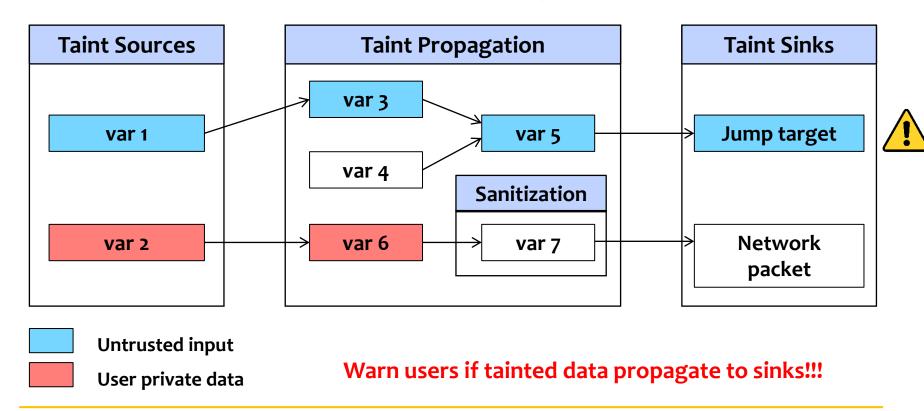
Untrusted input

User private data



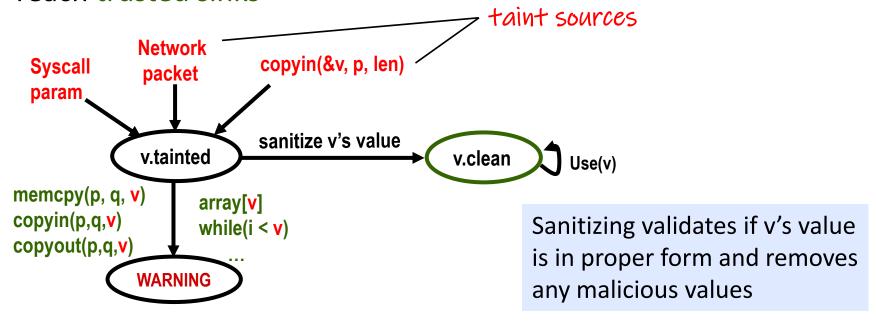
After sanitization, taint should not be propagated further

e.g., if password gets encrypted



### Sanitize Integers Before Use

Warn when unchecked integers from taint (untrusted) sources reach trusted sinks



# 3 Components in Taint Analysis

#### ■ Taint source

At which is the predefined tainted value introduced (i.e., input)?

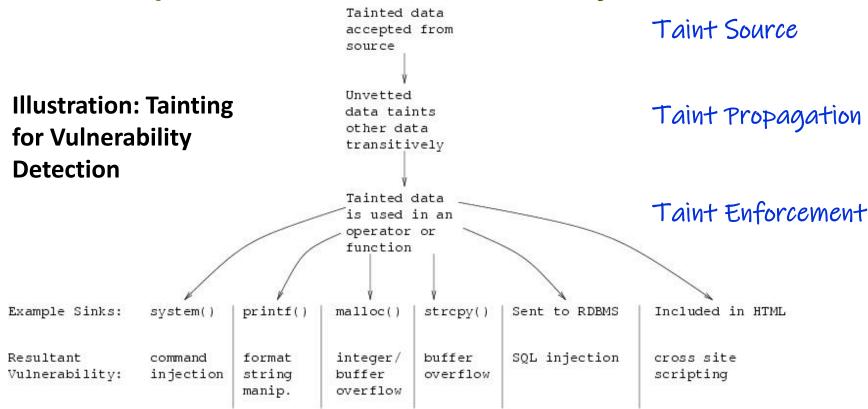
#### Taint propagation

- How may a tainted value propagate?
- Default: Any value derived from tainted data is tainted.

#### □ Taint enforcement (involves identification of taint sinks)

- Property we want to assert
- For example, users should not be able to arbitrarily determine jump target address OR tainted values should not be outputted

# 3 Components in Taint Analysis



```
i = get_inputs();
two = 2;
if (i%2 == 0) {
 i = i + two;
 l = j;
} else {
 k = two * two;
 I = k:
```

Variable	Value (int)	Tainted Status

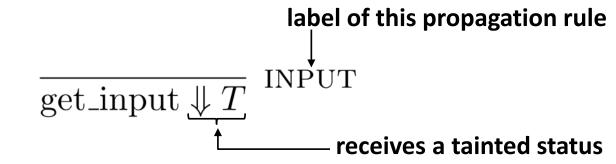
jmp l; // variable l is also referred to as a taint sink.

Performed at each step of execution of a single run



```
i = get_inputs();
two = 2;
if (i%2 == 0) {
 i = i + two;
 l = j;
} else {
 k = two * two;
 I = k;
jmp l;
```

Variable	Value (int)	Tainted Status
i	6	Т



```
i = get_inputs();
two = 2;
if (i%2 == 0) {
 j = i + two;
 I = j;
} else {
 k = two * two;
 I = k;
jmp l;
```

Variable	Value (int)	Tainted Status
i	6	Т
two	2	F

$$\frac{n \text{ is a constant}}{n \downarrow F} \text{ CONST}$$

```
i = get_inputs();
two = 2;
if (i%2 == 0) {
 j = i + two;
 l = j;
} else {
 k = two * two;
 I = k;
jmp l;
```

Variable	Value (int)	Tainted Status
i	6	Т
two	2	F

```
i = get_inputs();
two = 2;
if (i%2 == 0) {
 j = i + two;
 I = i;
} else {
 k = two * two;
 I = k:
jmp l;
```

Variable	Value (int)	Tainted Status
i	6	Т
two	2	F
j	8	Т

$$\frac{t_1 = \text{taint of } x_1 \quad t_2 = \text{taint of } x_2 \quad t = t_1 \lor t_2}{x_1 \Box x_2 \Downarrow t} \text{ OP}$$

Anything derived from tainted data is tainted

```
i = get_inputs();
two = 2;
if (i%2 == 0) {
 j = i + two;
 l = j;
} else {
 k = two * two;
 I = k;
jmp l;
```

Variable	Value (int)	Tainted Status
i	6	Т
two	2	F
j	8	Т
I	8	Т

```
i = get_inputs();
two = 2;
if (i%2 == 0) {
 j = i + two;
 l = j;
} else {
 k = two * two;
 I = k;
jmp l;
```

Variable	Value (int)	Tainted Status
i	6	Т
two	2	F
j	8	Т
I	8	Т



 $\frac{\text{TAINT STATUS OF X IS } f}{\text{jmp } x \text{ OK}}$ 

Jump target is unsafe!!!

```
i = get_inputs();
two = 2;
if (i%2 == 0) {
 i = i + two;
 l = j;
} else {
 k = two * two;
 I = k:
jmp l;
```

Variable	Value (int)	Tainted Status
i	6	Т
two	2	F
j	8	Т
1	8	Т

Violate the enforcement that user input should not be used as jump target

Dynamic taint analysis would report this as an attack!

# Another run ...



```
i = get_inputs();
two = 2;
if (i%2 == 0) {
 j = i + two;
 I = j;
} else {
 k = two * two;
 I = k;
jmp l;
```

Variable	Value (int)	Tainted Status
i	7	Т

 $\overline{\text{get\_input} \downarrow T}$  INPUT

```
if (i
```

```
i = get_inputs();
two = 2;
if (i%2 == 0) {
 j = i + two;
 l = j;
} else {
 k = two * two;
 I = k;
jmp l;
```

Variable	Value (int)	Tainted Status
i	7	Т
two	2	F

$$\frac{n \text{ is a constant}}{n \Downarrow F} \text{ CONST}$$

```
i = get_inputs();
two = 2;
if (i%2 == 0) {
 j = i + two;
 l = j;
} else {
 k = two * two;
 I = k;
jmp l;
```

Variable	Value (int)	Tainted Status
i	7	Т
two	2	F

```
i = get_inputs();
two = 2;
if (i%2 == 0) {
 j = i + two;
 I = j;
} else {
k = two * two;
 I = k:
jmp l;
```

Variable	Value (int)	Tainted Status	
i	7	Т	
two	2	F	
k	4	F	

```
\frac{t_1 = \text{taint of } x_1 \quad t_2 = \text{taint of } x_2 \quad t = t_1 \lor t_2}{x_1 \Box x_2 \Downarrow t} \text{ OP}
```

```
i = get_inputs();
two = 2;
if (i%2 == 0) {
 j = i + two;
 l = j;
} else {
 k = two * two;
 I = k;
jmp l;
```

Variable	Value (int)	Tainted Status
i	7	Т
two	2	F
k	4	F
I	4	F



```
i = get_inputs();
two = 2;
if (i%2 == 0) {
 i = i + two;
 l = j;
} else {
 k = two * two;
 I = k:
jmp l;
```

Variable	Value (int)	Tainted Status
i	7	Т
two	2	F
k	4	F
I	4	F

$$\frac{\text{TAINT STATUS OF X IS } f}{\text{jmp } x \text{ OK}}$$



Dynamic taint analysis reports this is OK.

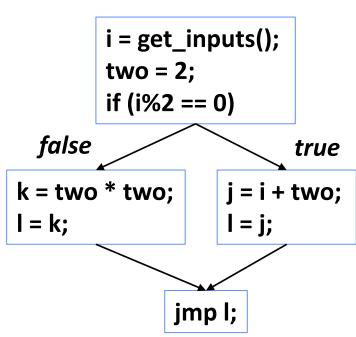
#### **Current Trends**

- Apply dynamic taint analysis to binary code
- □ Use emulator (e.g., TEMU) to inspect each instruction
- Most pressing issue: high overhead
  - Terribly CPU bound: e.g., 30x for gzip
  - IO bound not as serious

- Analysis performed over multiple paths of a program
- □ Typically performed on a control flow graph (CFG)
  - A statement is a node
  - A possible transfer of control is an edge between two nodes

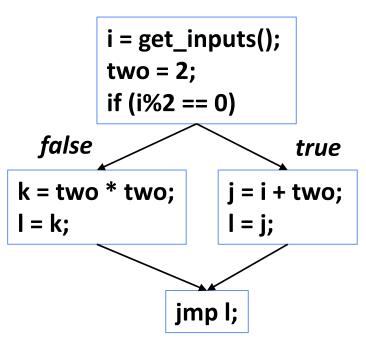
```
i = get_inputs();
two = 2;
if (i%2 == 0) {
 j = i + two;
 I = j;
} else {
 k = two * two;
 I = k;
jmp l;
```

#### **CFG**

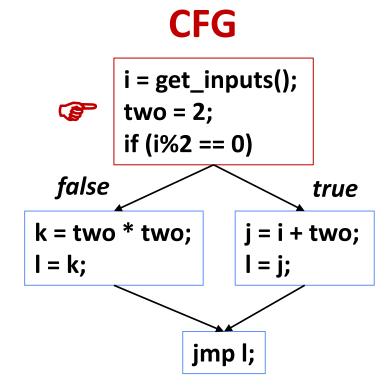


Variable	Tainted Status	
i	I	
two	1	
k	T	
I	1	



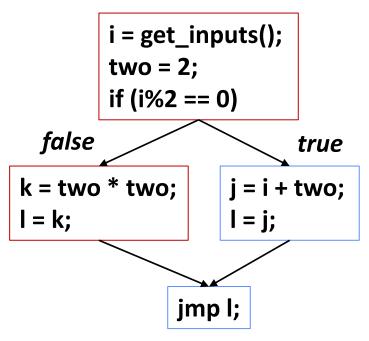


Variable	Tainted Status
i	Т
two	F
k	1
I	T

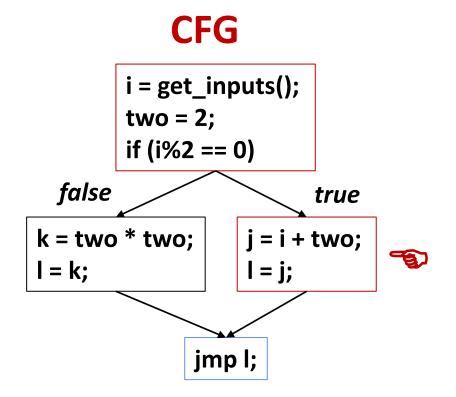


Variable	Tainted Status	
i	Т	
two	F	
k	F	
I	F	





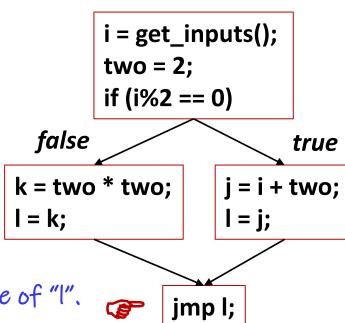
Variable	Tainted Status	
i	Т	
two	F	
j	Т	
I	Т	



Variable	Tainted Status	
i	Т	
two	F	
k	F	
j	Т	
I	Т	

Confluence of paths: We take the most conservative value of "I".





# Comparison

- Looks at a single path
- Determines exact taint values for run
- Must be run on each execution to detect attacks
- Combining multiple runs makes dynamic = static

- Looks at multiple paths
- Must either over- or underapproximate taint at confluence of paths
- Can be used to add monitoring code for only vulnerable paths

**Dynamic** 

**Static** 

# Popular Static Tainting Techniques

Technique	Authors	Venue	Citations	Targeting programs	Main purpose
VulFinder*	M. Lam	USENIX Sec'o5	680	Web apps (Java)	Vulnerability detection
Pixy (open-source)	E. Kirda	S&P'06	595	Web apps (PHP)	Vulnerability detection
XSSFinder*	Z. Su	ICSE'o8	357	Web apps (PHP)	XSS detection
CHEX	W. Lee	CCS'12	431	Android apps (Dalvik bytecode)	Component hijacking vulnerability detection
FlowDroid	E. Bodden	PLDI'14	688	Android apps (Dalvik bytecode)	General data flow tracking

<sup>\*</sup> The original technique does not have a name

# Challenges of Tainting

 Memory addresses vs. values (same challenge applicable to dynamic tainting)

```
i = get_input();
a = arr[i];
goto a;
Address i is tainted, but the value at arr[i]
may not need to be tainted ...
```

#### Shall we taint a? It is hard to decide ...

- No → undertainting (results in false negatives)
- Yes → overtainting (results in false positives)

#### Challenges of Tainting

 Container issues (containers are widely-used data structures)

# Challenges of Tainting

 Recognize sanitization code and determine if sanitization is sufficient

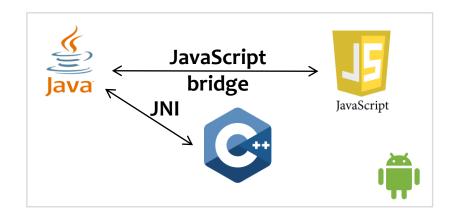
```
<?php
  $text = user_input();
  echo strip_tags($text);
?>
```

Standard lib call, this is easy ...

How about developers' own sanitization code?

Is the sanitization sufficient?

# **Future Trend of Taint Analysis**



**Cross-language analysis** 

Many projects are multi-lingual



**Hybrid analysis** 

#### Conclusion

- Taint analysis is a classic (and old) data flow analysis technique
- □ Taint analysis is widely used to ensure software security
- Some issues with existing techniques
  - Overhead
  - Implicit flows
  - Sanitization recognition
  - Tainted address vs. value
  - Container issues

#### Online Resources

- Determination of the exploitability of bugs
- Malware investigation and defense
- Information flow security enforcement
- Static binary analysis for find vulnerabilities and backdoors
- Dynamic slicing for Python programs
- Information privacy and security (a series of 12 videos)