Association Analysis: Introduction

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Motivating Example

• the table below depicts a set of transactions at a grocery store



Market basket transactions example

TID	Items
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke

- each transaction corresponds to the set of items purchased by a single customer at the checkout counter of the store
- such transactions are also called market basket transactions

Which items are purchased together by the customers?

 given a set of transactions, association analysis finds rules that predict the occurrence of an item in a transaction based on the occurrences of other items in this transaction

Motivating Example...

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- one rule that can be extracted is that diapers → beer
 - this rule suggests a strong relationship between the sale of diapers and beer: customers who buy diapers also buy beer
- retailers can use this information for cross-marketing, catalog design, customer shopping behavior analysis, ...

Other applications

 medical diagnosis, DNA sequence analysis, web log (clickstream) analysis, ...

Gender	Age	Smoking	Blood pressure	 Class
M	40 - 50	Y	high	 abnormal
M	20 - 40	N	normal	 normal
F	20 - 40	N	normal	 normal
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Binary Representation

- transactional data can be stored in binary format
- the binary representation of the data in the example of the previous slides is depicted below

TID	Bread	Milk	Diaper	Beer	Eggs	Coke
1	1	1	0	0	0	0
2	1	0	1	1	1	0
3	О	1	1	1	0	1
4	1	1	1	1	0	0
5	1	1	1	0	0	1

• a '1' entry implies the presence of the item in the transaction, whereas a '0' entry implies its absence

Support

Market basket transactions example

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- $I = \{I_1, I_2, \dots, I_n\}$: set of all items appearing in the transactional database
- itemset: a set of items (that is a subset of I)
- support count of an itemset A (support_count(A))
 - number of transactions that contain A
 - example: support_count({Milk, Diaper, Beer}) = 2
- support of an itemset A
 - fraction of transactions that contain A
 - ullet let |T| denote the number of transactions in the database
 - $support(A) = support_count(A)/|T|$
 - alternatively, the probability that a transaction contains A: support(A) = P(A)
 - example: support({Milk, Diaper, Beer}) = 2/5

Association Rule

• let $A \subset I$ and $B \subset I$ be two itemsets, such that $A \cap B = \emptyset$

Example

$$A = \{$$
Milk, Diaper $\}$ and $B = \{$ Beer $\}$

association rule: implication of the form
A → B [support, confidence]

Example

 ${\tt Milk, Diaper} \rightarrow {\tt Beer} [support=40\%, confidence=67\%]$

Support of a Rule $A \rightarrow B$

Market basket transactions example

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- fraction of transactions that contain both A and B
- $support(A \rightarrow B) = support_count(A \cup B)/|T|$
- example: support($\{\texttt{Milk}, \ \texttt{Diaper}\} \rightarrow \{\texttt{Beer}\}$) = 2/5 = 40%
- alternatively, probability that a transaction contains both A and B
 - support $(A \rightarrow B) = P(A \cup B)$
 - note: $P(A \cup B)$ is NOT probability of A or B

Why use support?

low support rules

- may occur simply by chance
- may not be interesting

Confidence of a Rule $A \rightarrow B$

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- fraction of transactions containing A that also contain B confidence($A \rightarrow B$) = $\frac{\text{support}(A \cup B)}{\text{support}(A)}$ = $\frac{\text{support_count}(A \cup B)}{\text{support_count}(A)}$
- example: confidence({Milk, Diaper} \rightarrow {Beer}) = 2/3 = 67%
- alternatively, conditional probability that a transaction having A also contains B
 - confidence $(A \rightarrow B) = P(B|A)$

Why use confidence?

measures the reliability of the inference made by a rule

Strong Rules

- define two parameters
 - minimum support threshold (or minimum support count threshold) min_sup
 - minimum confidence threshold min_conf
- a strong association rule satisfies both min_sup and min_conf

How to mine the strong association rules?

Brute-force

- compute the support and confidence for every possible rule
- computationally expensive

Decouple the support and confidence requirements

• support of a rule $X \to Y$ depends on only the support of its corresponding itemset $X \cup Y$

Frequent itemset

- itemset A is frequent if it satisfies min_sup
- A is a frequent k-itemset if it is frequent and contains k items

Suppose that we have already computed all frequent itemsets

- for each frequent itemset S, generate all nonempty proper subsets A of S
- for each A, output rule $A \to (S A)$ if confidence $(A \to (S A)) = \frac{\text{support_count}(S)}{\text{support_count}(A)} \ge min_conf$
- this rule automatically satisfies min_sup since it is derived from a frequent itemset
- hence, a strong rule

Example

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- let {Diaper, Beer} be a frequent itemset
- its proper nonempty subsets are {Diaper} and {Beer}
- the rules are

{Diaper}
$$\rightarrow$$
 {Beer} with confidence $3/4 = 75\%$ {Beer} \rightarrow {Diaper} with confidence $3/3 = 100\%$

• if $min_conf = 90\%$, only the second rule is strong

Another Example

Example

- frequent itemset: $\{i1, i2, i5\}$
- subsets: {*i*1, *i*2}, {*i*1, *i*5}, {*i*2, *i*5}, {*i*1}, {*i*2}, {*i*5}
- resultant association rules
 - $\{i1, i2\} \rightarrow i5$, confidence = 2/4 = 50%
 - $\{i1, i5\} \rightarrow i2$, confidence = 2/2 = 100%
 - $\{i2, i5\} \rightarrow i1$, confidence = 2/2 = 100%
 - $i1 \rightarrow \{i2, i5\}$, confidence = 2/6 = 33%
 - $i2 \rightarrow \{i1, i5\}$, confidence = 2/7 = 29%
 - $i5 \rightarrow \{i1, i2\}$, confidence = 2/2 = 100%
- if the minimum confidence threshold is 70%, then only the second, third and last rules are strong

Association Rule Mining

- find all frequent itemsets
 - by definition, all these itemsets satisfy min_sup
- 2 generate strong association rules
 - analyze the frequent itemsets further to extract rules that also satisfy min_conf

Strong Rules are Not Necessarily Interesting

Example

- suppose we have 10,000 transactions
 - 6,000 include {Games}
 - 7,500 include {Videos}
 - 4,000 include {Games, Videos}
- $\{Games\} \rightarrow \{Videos\} [support= 40\%, confidence= 66\%]$
- suppose *min_sup*=30% and *min_conf*=60%, is this rule strong? yes
- is this rule useful?
 - the probability one buys videos is $\frac{7,500}{10,000} = 75\% > 66\%$
 - knowing that one buys games actually decreases her probability of buying videos
- one could take unwise business decisions based on the above rule