COMP170 Discrete Mathematical Tools for Computer Science More on "time until first success"

Version 1: Last updated, Nov 30, 2005

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Then, by linearity of expectation,

$$E(X) = E(X_1) + E(X_2) + \dots + E(X_6) = 6 \cdot 6 = 36.$$

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	2	2 5	23	3 2 3 6	5 2 6 5 1	2 1 5 6 1 3	4
i	1	2	3	4	5		6
N_i	2	5	3	6	1		4
X_i	1	2	2	4	5		7

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i=2: Once N_1 is chosen, X_2 is the number of times we need to throw the die until we see something that is *not* N_1 . Since being "not N_1 " occurs with probability $\frac{5}{6}$, X_2 is geometric with $p=\frac{5}{6}$ so $E(X_2)=\frac{1}{p}=\frac{6}{5}$.

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i=3: Similarly, once N_1,N_2 are chosen, X_3 is the number of times we need to throw the die until we see something that is *not* N_1,N_2 . Since being "not N_1,N_2 " occurs with probability $\frac{4}{6}$, X_3 is geometric with $p=\frac{4}{6}$ so $E(X_3)=\frac{1}{p}=\frac{6}{4}$.

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$$= \frac{6}{6} + \frac{6}{5} + \dots + \frac{6}{1} = 6 \sum_{i=1}^{6} \frac{1}{i} = 6 \cdot \frac{49}{20} = \frac{147}{10}.$$

Compare this to previous problem in which we needed $6 \cdot 6$ flips on average, to see the numbers in order.

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$$X_1 = 1$$
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For i > 1: $X_i = \text{time needed to receive } i \text{th new coupon after having received } (i-1) \text{st new coupon.}$

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$$E(X) = \sum_{i=1}^{n} E(X_i) = \sum_{i=1}^{n} \frac{n}{n - (i-1)} = n \sum_{i=1}^{n} \frac{1}{i}$$

We just showed that

$$E(X) = n \sum_{i=1}^{n} \frac{1}{i}$$

 $H_n = \sum_{i=1}^n 1/i$ has a special name. It is called the n^{th} harmonic number.

It is also known that $\forall n | H_n - \ln n | \leq 2$. So H_n grows like $\ln n$ and

E(X) grows like $n \ln n$.