

# Computer Security

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**COMP4631** 

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# Lecture 14: Several Security Protocols

#### Main Topics of this Lecture

- 1. Authentication protocols and their classification.
- 2. A protocol for authentication and nonrepudiation.
- 3. A protocol for authentication, confidentiality and nonrepudiation.



# Part I: Authentication Protocols and their Classification

# **Authentication Aspects**

- Verify that the received message has not been altered (i.e., data authentication, also data integrity).
- Verify that the alleged sender is the real one (sender authentication, also data origin authentication).
- Verify the timeliness of messages.



#### A Basic Model of Authentication

A wants to send messages to B. They share a secret function f. A sends

When B receives the message c, he partitions c into  $c = c_1 || c_2$  and check whether  $f(c_1) = c_2$ . If yes, he concludes that c is indeed the message from A and it was not modified during transmission.

The part f(m) is called the **authenticator**, while f is referred to as the **authentication function**. Usually the length of f(m) is fixed.

Natural Law: If you want to gain, you have to pay.

Question: What is the price paid in this system?

**Remark:** It uses a preshared secret, where the two parties trust each other.

#### **Authentication Functions**

**Question:** How to design the authentication function f in the basic model?

**Design consideration:** The receiver should be able to partition the received message for authentication checking.

**Approach 1:** The length of the authenticator f(m) varies with that of m. For example, the encryption transformation of a one-key cipher.

**Approach 2:** The length of the authenticator f(m) is the same for all m. For example, a keyed hash function  $h_k$ .

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### **Authentication Protocol 1**

**The protocol:** Suppose that Alice and Bob share a secret key k for a one-key cipher and no third party possesses k. Assume that the cipher text  $E_k(m)$  has always the same length as that of the message m.

Alice 
$$\longrightarrow m||E_k(m) \longrightarrow Bob$$

Authentication checking proceedure: Left to the reader.

**Authentication level:** Depends on the security of the one-key cipher. If a secret key is used only once, it offers perfect authentication.

Advantages and disadvantages: High-level authentication, but very expensive.



#### Authentication Protocol 2

**Protocol:** Let h be a hash function. Assume that Alice and Bob share a secret key k of a one-key cipher. No third party possesses k.

Alice 
$$\longrightarrow m||E_k[h(m)] \longrightarrow Bob$$

When receiving the data c, Bob partitions c into  $c_1||c_2$ , where  $c_2$  has the same length as  $E_k[h(m)]$ . Bob then compares  $h(c_1)$  with  $D_k(c_2)$ .

Conclusion: It provides a certain degree of authentication of both sender and message, but no confidentiality for message.

Why?

**Remark:** The function  $E_k \circ h$  is in fact a keyed hash function.



# Security of Authentication Protocol 2

The first attack on the protocol: Observing  $m||E_k[h(m)]$ , an enemy E then randomly picks up an m', then replaces  $m||E_k[h(m)]$  with a forged message  $m'||E_k[h(m)]$  and sends it to Bob. E wishes that Bob accept it as the message from Alice.

Success probability: Pr(h(m) = h(m')).

**Security requirements:** The size of the hash value should be long enough. The hash values should be more or less "uniformly distributed".



# Security of Authentication Protocol 2 – Continued

The second attack on the protocol: Observing  $m||E_k[h(m)]$ , an enemy E then tries to find an m' such that h(m) = h(m'). E then replaces  $m||E_k[h(m)]|$  with a forged message  $m'||E_k[h(m)]|$  and sends it to Bob.

**Security requirement:** For a given m, it should be computationally infeasible to find an m' such that

$$h(m) = h(m').$$

# A Classification of Authentication Protocols

**Type 1:** Those based on a preshared secret. For example, Authentication Protocol 1 and Authentication Protocol 2 in this lecture.

**Type 2:** Those do not need a preshared secret. For example, the following is for mutual authentication:

- 1. A sends  $E_{k_e^{(B)}}[N_1||ID_A]$  to B, where  $N_1$  is a nonce used to identify this transaction uniquely, and is generated by A.
- 2. B generates a new nonce  $N_2$ , and sends  $E_{k_e^{(A)}}[N_1||N_2||ID_B]$  to A. After decryption A gets  $N_1$ , and is sure that the responder is B.
- 3. A sends  $E_{k_e^{(B)}}[N_2||ID_A]$  to B.

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# Part II: A Protocol for Authentication and Nonrepudiation



# Authentication with Nonrepudiation

**Protocol:** Let h be a hash function. Assume that Alice and Bob have exchanged their public keys.

Alice 
$$\longrightarrow m||D_{k_d^{(A)}}[h(m)] \longrightarrow \text{Bob}$$

When receiving the data c, Bob partitions c into  $c_1||c_2$ , where  $c_2$  has the same length as  $D_{k_d^{(A)}}[h(m)]$ . Bob then compares  $h(c_1)$  with  $E_{k_e^{(A)}}(c_2)$ .

Conclusion: It provides a certain degree of authentication & nonrepudiation, but no confidentiality.

Why?

**Security requirements:** The same as those in Authentication Protocol 2.

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# Part III: A Protocol for Authentication, Confidentiality and Nonrepudiation

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# Authentication + Nonrepudiation + Confidentiality

**Protocol:** Let h be a hash function. Assume that Alice and Bob share a secret key k of a one-key cipher, and have exchanged their public keys.

Alice 
$$\longrightarrow E_k\left(m||D_{k_d^{(A)}}[h(m)]\right) \longrightarrow \text{Bob}$$

Bob verifies the sender, message, and signature similarly.

**Exercise:** Give details of the verification process.

Conclusion: It provides a certain degree of authentication, nonrepudiation, and confidentiality.

Why?

**Online question:** Can we relieve the design requirements for h?

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