SSH - Secure SHell

Lecture 25

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Outline

- Introduction
- Protocol details
- Applications
- References

Introduction

What is SSH?

- A set of standards and associated protocols to establish a secure channel between two computers.
- Covers authentication, data confidentiality, and data integrity.
- Originally, a replacement of insecure applications like r-commands (i.e., Berkeley remote commands, e.g., rlogin, rsh, rcp).

Why SSH?

- Drawbacks in some *traditional* applications:
  - Authentication is based on IP address
  - Authentication is based on reusable password
  - Data is transmitted in clear text
  - X protocol is vulnerable to attack
  - Intermediate hosts can hijack sessions

For X protocol, see http://en.wikipedia.org/wiki/X_Window_System

Features of SSH

- Secure remote logins (ssh client)
- Secure remote command execution
- Secure file transfer and backup (sftp/rsync/scp)
- Public-key generation and agent for taking care of your private key
- Port forwarding and tunnelling (x11 forwarding and tunnelling using SSH)

Brief History

- Tatu Ylönen, a researcher at Helsinki University of Technology, Finland, developed the first version of SSH in 1995.

- Very popular, 20K users in 50 countries in the first year.

- Ylönen found SSH Communications Security (www.ssh.com) to maintain, develop and commercialize SSH, in Dec. 1995.

- Released SSH2 in 1998 based on updated SSH-2 protocol (but not compatible to SSH-1)

Brief History (cont.)

- 1999, Björn Grönvall developed OSSH based on the last open source release (1.2.12) of the original ssh program.
- "OpenBSD" then extended Grönvall's work, launched the OpenSSH project (www.openssh.org), mainly done by Markus Friedl.
- Ported to Linux, Solaris, AIX, Mac OS X, Windows (cygwin) and etc.
- Currently, OpenSSH is the single most popular SSH implementation in most of operating systems.
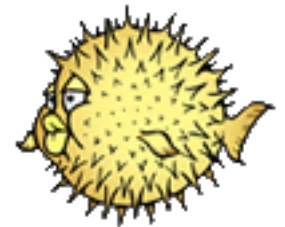
Remark: The OpenBSD project produces a **FREE**, multi-platform UNIX-like operating system.
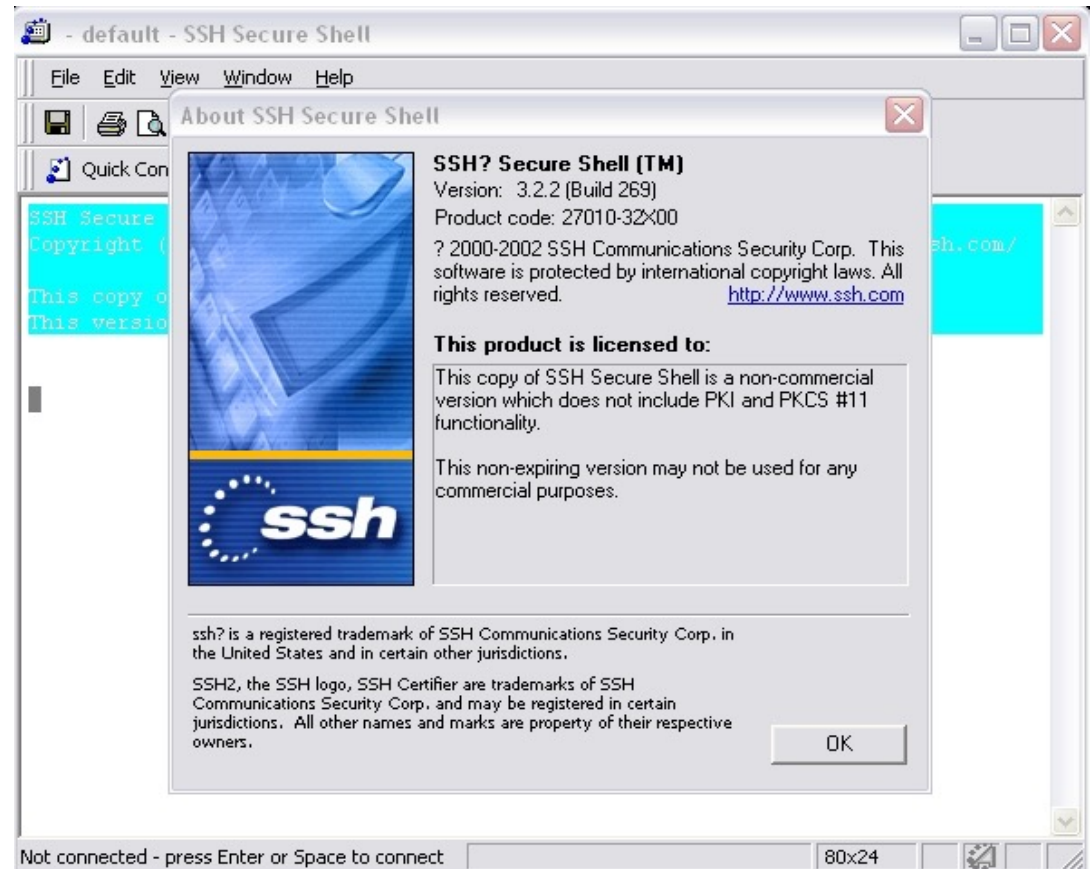
SSH Implementations

Name	UNIX	WIN	MAC	Clients	Server	FREE
SSH.COM	X	X		X	X	
OpenSSH	X	X		X	X	X
F-Secure SSH	X	X	X	X	X	
PuTTY		X		X		X
SecureCRT, SecureFX		X		X		
VShell		X			X	
TeraTerm		X		X		X
MindTerm	X	X	X	X		X
MacSSH			X	X		X

SSH.com & OpenSSH

IPSec & SSL vs. SSH

- IPSec is a lower level (IP-based) security solution than SSH. More fundamental but really expensive. SSH is quicker and easier to deploy.

- SSL or TSL is TCP-based and "always" used in WEB applications.

- There are some SSL-enhanced Telnet/FTP applications in some single hacked or patched versions. SSH is a more integrated toolkit designed just for security.

Protocol Details

SSH Architecture

- SSH protocol is based on a *client/server* architecture
    - A ssh server running on the server side is listening on the 22 TCP port for incoming connection

    joseph@hlt029:~> sudo netstat --tcp --listening --program

    tcp6 0 0 *:ssh *:*   LISTEN   3075/sshd

    - A client who wants to connect to a remote host will execute the *ssh* command

    joseph@PeT43:~> ssh hlt029

    Remark: Port 22/TCP,UDP: for SSH (Secure Shell) - used for secure logins, file transfers (scp, sftp) and port forwarding

3 Layers

SSH-2 Protocol has a very clean 3-layer internal architecture (RFC 4251):

- Transport Layer (RFC 4253):

  Initial key exchange, *server* authentication, data confidentiality, data integrity, compression (optional), and key re-exchange.

- User Authentication Layer (RFC 4252):

  Client authentication, provide various authentication methods.

- Connection Layer (RFC 4254):

  Defines the logical *channel*s and the *requests* to handle the services like: secure interactive shell session, TCP port forwarding and X11 forwarding.

3 Layers

application software (e.g., ssh, sshd, scp, sftp, sftp-server)

SSH Authentication Protocol [SSH-AUTH]	**SSH Connection Protocol [SSH-CONN]**	**SSH File Transfer Protocol [SSH-SFTP]**

client authentication
  publickey
  hostbased
  password
  gssapi
  gssapi-with-mic
  external-keyx
  keyboard-interactive
	channel multiplexing
	pseudo-terminals
	flow control
	signal propagation
	remote program execution
	authentication agent forwarding
	TCP port and X forwarding
	terminal handling
	subsystems
		remote filesystem access
		file transfer

SSH Transport Protocol [SSH-TRANS]

algorithm negotiation
session key exchange
session ID
server authentication
privacy
integrity
data compression

TCP (or other transparent, reliable, duplex byte-oriented connection)

Outline

- ## Protocol Details

  - Transport Layer

  - User Authentication Layer

  - Connection Layer

Transport Layer

- Fundamental building block of SSH.

- Providing services like initial connection, record protocol, server authentication, and basic encryption and integrity.

- After that, the client has a single, secure, full duplex stream to an authenticated server.

Connection

- Example:

joseph@HLT029:~ > ssh -vv joseph@freebsd

OpenSSH_4.3p2 Debian-6, OpenSSL 0.9.8c 05 Sep 2006

debug1: Reading configuration data /etc/ssh/ssh_config

debug1: Applying options for *

debug1: Connecting to freebsd [143.89.152.72] port 22.

debug1: Connection established.

Version Selection

- Protocol version selection:
    - Exchange a message in a form:

    SSH-protoversion-softwareversion SP comments CR LF

    - Example:

    debug1: Remote protocol version 2.0, remote software version OpenSSH_4.2p1 FreeBSD-20050903

    debug1: match: OpenSSH_4.2p1 FreeBSD-20050903 pat OpenSSH*

    debug1: Enabling compatibility mode for protocol 2.0

    debug1: Local version string SSH-2.0-OpenSSH_4.3p2 Debian-6

    - after that, both sides switch to a nontextual, record-oriented protocol, *binary packet protocol* (the basis of SSH transport).

Parameter Negotiation: Offers from the Client

- Key exchange algorithms:

  debug2: kex_parse_kexinit: diffie-hellman-group-exchange-sha1,diffie-hellman-group14-sha1,diffie-hellman-group1-sha1

- SSH host key types:

  debug2: kex_parse_kexinit: ssh-rsa,ssh-dss,null

  [NULL is for Kerberos authentication]

- Data encryption ciphers:

  debug2: kex_parse_kexinit: aes128-cbc,3des-cbc,blowfish-cbc,cast128-cbc,arcfour128,arcfour256,arcfour,aes192-cbc,aes256-cbc,rijndael-cbc@lysator.liu.se,aes128-ctr,aes192-ctr,aes256-ctr

- Data integrity algorithms:

  debug2: kex_parse_kexinit: hmac-md5,hmac-sha1,hmac-ripemd160,hmac-ripemd160@openssh.com,hmac-sha1-96,hmac-md5-96

- Data compression algorithms (optional):

  debug2: kex_parse_kexinit: none,zlib@openssh.com,zlib

Parameter Negotiation:
Messages back from the server:

debug2: kex_parse_kexinit: diffie-hellman-group-exchange-sha1,diffie-hellman-group14-sha1,diffie-hellman-group1-sha1

debug2: kex_parse_kexinit: ssh-dss

debug2: kex_parse_kexinit: aes128-cbc,3des-cbc,blowfish-cbc,cast128-cbc,arcfour128,arcfour256,arcfour,aes192-cbc,aes256-cbc,rijndael-cbc@lysator.liu.se,aes128-ctr,aes192-ctr,aes256-ctr

debug2: kex_parse_kexinit: hmac-md5,hmac-sha1,hmac-ripemd160,hmac-ripemd160@openssh.com,hmac-sha1-96,hmac-md5-96

debug2: kex_parse_kexinit: none,zlib@openssh.com

Key Exchange & Server Auth.

- After the para. negotiation, the real master key exchange is ready to go (details are omitted):

  debug1: SSH2_MSG_KEX_DH_GEX_REQUEST(1024<1024<8192) sent

  debug1: expecting SSH2_MSG_KEX_DH_GEX_GROUP

  debug2: dh_gen_key: priv key bits set: 132/256

  debug2: bits set: 513/1024

  debug1: SSH2_MSG_KEX_DH_GEX_INIT sent

  debug1: expecting SSH2_MSG_KEX_DH_GEX_REPLY

- Server authentication:

  # server replied its public host key

  debug1: Host 'freebsd' is known and matches the DSA host key.

  debug1: Found key in /home/joseph/.ssh/known_hosts:51

  debug2: bits set: 502/1024

  debug1: ssh_dss_verify: signature correct

Derive other Keys

- Based on the shared master key, derives data encryption key and data integrity key, in both sides (details are omitted):

  debug2: kex_derive_keys

  debug2: set_newkeys: mode 1   [MODE_OUT   send out]

  debug1: SSH2_MSG_NEWKEYS sent

  debug1: expecting SSH2_MSG_NEWKEYS

  debug2: set_newkeys: mode 0   [MODE_IN receive in]

  # recved the new keys from server side

  debug1: SSH2_MSG_NEWKEYS received

- Service request: (the end of key exchange)

  debug1: SSH2_MSG_SERVICE_REQUEST sent

  debug2: service_accept: ssh-userauth

  debug1: SSH2_MSG_SERVICE_ACCEPT received

Remarks and Question

- The Key Exchange actually produces two values:
  - a shared secret K and an exchange hash value H (details are omitted).
- The unique H is used as the Session ID.
- Data flow directions client->server and server->client are independent, may use different algorithms (i.e. 3DES+SHA1 and Blowfish+MD5)
  - But in practice, it is **recommended** that the same cipher and same hash function are used for both directions.
- If compression is enabled, the data is first compressed and only then encrypted
- *How to obtain server's host key during the first log in?*

How to get host public key the 1st time?

- Two different trust models:
  - the client maintain a local database that associates each host name and corresponding public host key.
  - get the host key from a trusted 3rd party (Certification Authority)
- Another Option: host key association is NOT checked for the first login.

  joseph@freebsd:~ > ssh hlt033

  The authenticity of host 'hlt033.cse.ust.hk (143.89.152.142)' can't be established.

  DSA key fingerprint is 9b:1f:73:ff:d1:e1:89:91:35:97:11:20:f2:ac:f9:72.

  Are you sure you want to continue connecting (yes/no)?

Required/Recommended Algorithm

- Key Exchange:
  - diffie-hellman-group1-sha1 [Required]
  - diffie-hellman-group14-sha1 [Required]

- Data Encryption:
  - 3des-cbc [Required]
  - AES128-cbc [Recommended]

- Data Integrity:
  - hmac-sha1 [Required],
  - hmac-sha1-96 [Recommended]

- Public Key:
  - ssh-dss [Required]
  - ssh-rsa [Recommended]

Outline

- **Protocol Details**
  - Transport Layer
  - User Authentication Layer
  - Connection Layer

User Authentication Layer (1)

- Runs atop of transport layer
- Relies on data privacy and integrity, provided by the transport layer
- Service ID: "ssh-userauth"
- Has access to the shared secret Session ID from transport layer
- Many authentication methods are available and they are negotiable

User Authentication Layer (2)

- Client requests service "ssh-userauth"
- Server responds with the list of available authentication methods. More than one authentication may be required
- Methods:
    - Public key   [Required]
    - Password
    - Host-based

Authent. Request & Response

- Authentication Request is driven by the client and has the following parts:
  - user name
  - service name
  - method name

- Authentication Response:
  - SUCCESS: authentication done.
  - FAILURE: return a list of authentication methods that can continue

- Example: next page.

Example of Client Authentication

- ## User Authentication Example:

  # Server side:

  debug1: userauth-request for user joseph service ssh-connection method **none**

  debug1: attempt 0 failures 0

  Failed none for joseph from 143.89.152.138 port 60465 ssh2

  # Client side

  debug1: Authentications that can continue: publickey,keyboard-interactive

  debug1: Next authentication method: publickey [failed]

  debug1: Next authentication method: keyboard-interactive

  Password:

  #server side:

  Accepted password for joseph from 143.89.152.138 port 60465 ssh2

  debug1: Entering interactive session for SSH2

Outline

- **Protocol Details**
  - Transport Layer
  - User Authentication Layer
  - Connection Layer

Connection Layer

- Runs over the transport layer, utilizes the authentication layer
- Multiplexes the encrypted connection provided by the transport layer into several logical channels
- Channel type:
  - Interactive sessions
  - Remote command execution
  - X11: an X11 client connection
  - TCP/IP port forwarding
  - ...

Connection Layer

- Channels – can be opened by either side
- To open a new channel
  - Allocate a channel number
  - Send a request to the other side, giving channel type
  - The other side either rejects or accepts and returns its channel number
  - Therefore a channel is identified by two numbers

Example

- Output of the client opening a session:

  debug1: Authentication succeeded (keyboard-interactive).

  debug1: channel 0: new [client-session]

  debug2: channel 0: send open

  debug1: Entering interactive session.
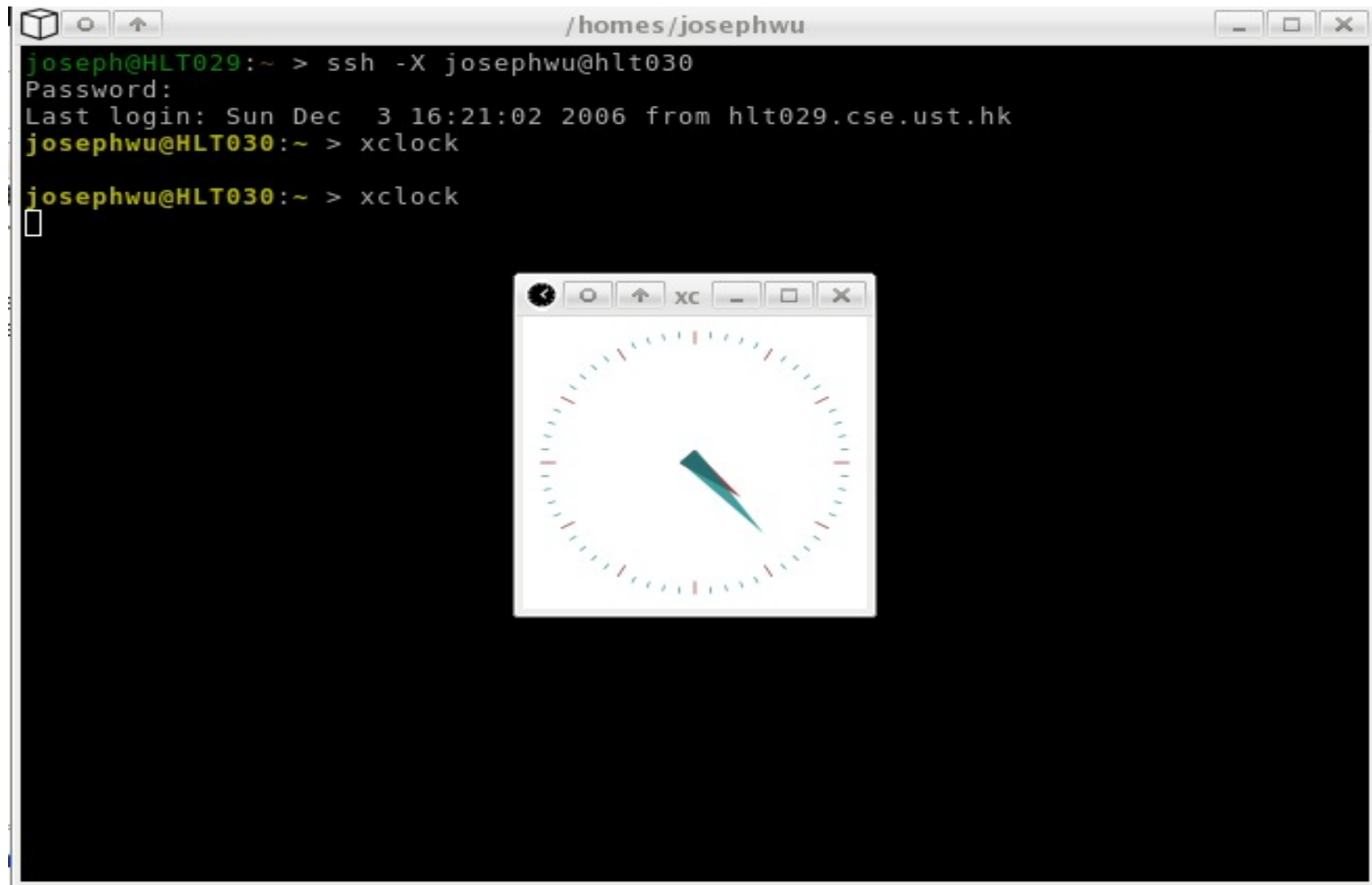
  debug2: channel 0: request pty-req confirm 0
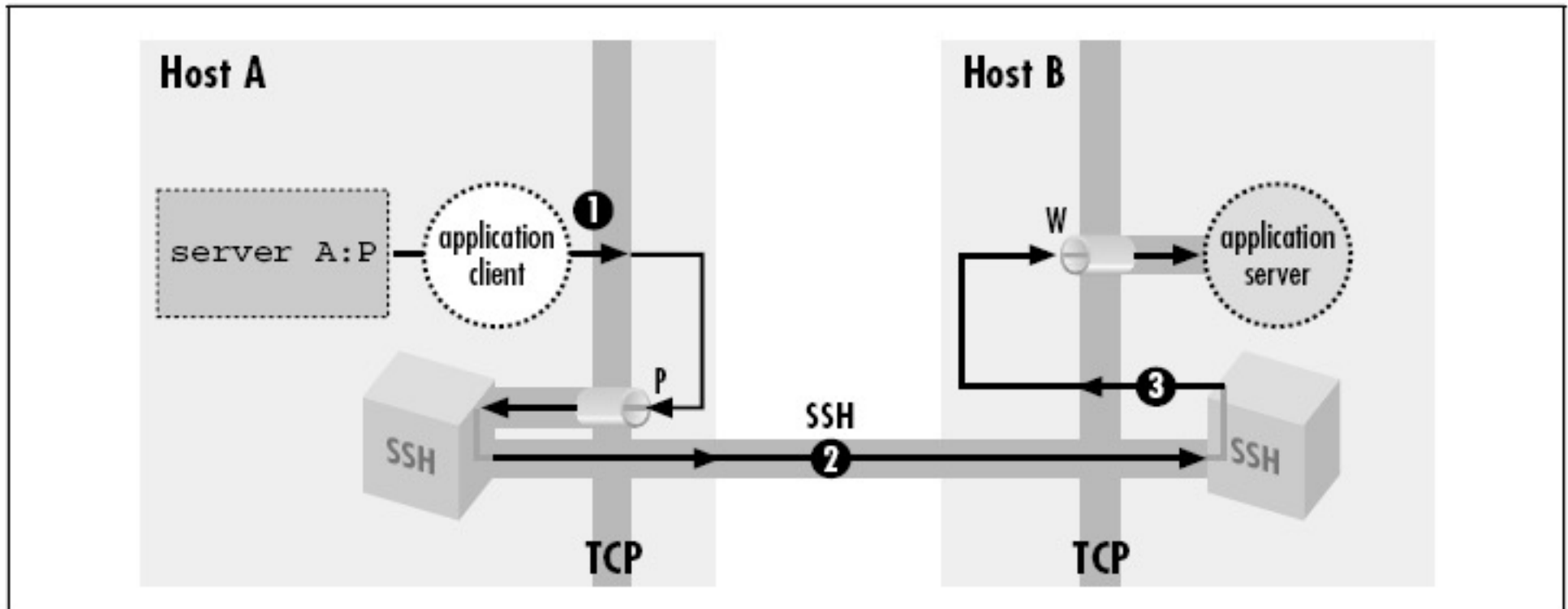
Applications

X11 Forwarding

Port Forwarding

Tunneling the connection to a remote IMAP server through SSH:
$ssh -L2001:localhost:143 server

IMAP (Internet Message Access Protocol) is an Internet standards-track protocol for accessing messages (mail, bboards, news, etc).

SCP, and SFTP

- **SCP**: copying files btw. hosts by using SSH for data transfer.

  joseph@hlt029:~> scp -r mydev/* joseph@hlt030:/data/mydev

- **SFTP**: Secure FTP over SSH

  joseph@HLT029:~ > lftp sftp://freebsd

  lftp freebsd:~> user joseph

  Password:

  lftp joseph@freebsd:~> ls

  drwxr-xr-x   5 joseph   joseph   512 Dec 3 16:20 .

  drwxr-xr-x   6 root   wheel   512 Nov 17 04:18 ..

  -rw-------   1 joseph   joseph   64 Dec 3 16:20 .Xauthority

  -rw-------   1 joseph   joseph   4760 Dec 3 23:33 .bash_history

  -rw-r--r--   1 joseph   joseph   1141 Nov 18 22:52 .bash_profile

  -rw-r--r--   1 joseph   joseph   3169 Sep 19 17:42 .bashrc

SSH Public Key Authentication

- using "*ssh-keygen*" to generate a public/private RSA or DSA key pair, with protection from a passphrase:

  joseph@HLT029:~ > ssh-keygen

  Generating public/private rsa key pair.

  Enter file in which to save the key (/home/joseph/.ssh/id_rsa):

  Enter passphrase (empty for no passphrase):

  Enter same passphrase again:

  Your identification has been saved in /home/joseph/.ssh/id_rsa.

  Your public key has been saved in /home/joseph/.ssh/id_rsa.pub.

- adding your public key into the server(freebsd)'s "authorized_keys" database. (~/.ssh/authorized_keys)

- connecting to the server by using public key authentication:

  joseph@HLT029:~ > ssh freebsd

  Enter passphrase for key '/home/joseph/.ssh/id_rsa':

References

- SSH: The Secure Shell The Definitive Guide 2E
- SSH FAQ
- OPENSSH Project Official Site
- SSH Communications Security
- The Secure Shell (SSH) Protocol Architechture
  https://datatracker.ietf.org/doc/html/rfc4251
- The SSH Transport Layer Protocol
  https://www.rfc-editor.org/rfc/rfc4253#section-7.1

Acknowledgements

- OS used in experiments: GNU/Linux Debian *etch* and FreeBSD 6.1

- SSH-2 Client & Server: OpenSSH 4.2 & 4.3

- Some figures used in this slides are copied from the

- book "SSH, the Secure Shell – The Definitive Guide 2nd Edition" at Safari Books Online (Oreilly)