COMP170 Discrete Mathematical Tools for Computer Science

Random Variables

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Discrete Math for Computer Science K. Bogart, C. Stein and R.L. Drysdale Section 5.4, pp. 249-262

Random Variables

- What Are Random Variables?
- Binomial Probabilities
- Expected Values
- Expected Values of Sums and Numerical Multiples
- Indicator Random Variables
- The Number of Trials until a First Success

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$$X(HTHHT) = 3.$$

$$X(THTHT) = 2.$$

Example 2:

Rolling two dice

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It is called a Bernoulli trial or Benoulli Random Variable with success probability \boldsymbol{p}

Jakob Bernoulli

b. 1654, d. 1705

Swiss Mathematician and Scientist. Famous for his work on probability theory (where Bernoulli trials come from) and calculus.

He often collaborated with his brother Johann Bernoulli, another famous mathematician



For more information, please see http://en.wikipedia.org/wiki/James_Bernoulli

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Note that this is the sum of Bernoulli Random Variables

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Theorem 5.8

The probability of having exactly k successes in a sequence of n independent trials with two outcomes and probability p of success on each trial is given by

$$P(\text{exactly } k \text{ successes}) = \binom{n}{k} p^k (1-p)^{n-k}.$$

The Binomial Random Variable X (with parameters n, p) takes on integer values with probability distribution:

$$P(X=k) = \begin{cases} \binom{n}{k} p^k (1-p)^{n-k} & \text{if } 0 \le k \le n \\ 0 & \text{Otherwise} \end{cases}$$

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Reality Check: This is a probability distribution since

$$\sum_{k=0}^{n} \binom{n}{k} p^k (1-p)^{n-k} = \left(p + [1-p]\right)^n = 1^n = 1$$

A student takes a ten-question objective test.

Suppose that a student who knows 80% of the course material has probability .8 of success on any question, independent of how (s)he did on any other problem.

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$$\binom{10}{8}(.8)^8(.2)^2 + \binom{10}{9}(.8)^9(.2)^1 + \binom{10}{10}(.8)^{10}(.2)^0 \approx .678.$$

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$$\frac{0+1+1+1+2+2+2+3}{9} = 1.5.$$

15-8

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Because you expect to get 1.5 heads, you expect to make \$1.50.

Therefore, it is reasonable to play this game as long as the cost is at most \$1.50.

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$$= {\color{red}0} \cdot 1 \left(\frac{2}{3}\right)^0 \left(\frac{1}{3}\right)^3 + {\color{red}1} \cdot 3 \left(\frac{2}{3}\right)^1 \left(\frac{1}{3}\right)^2 + {\color{red}2} \cdot 3 \left(\frac{2}{3}\right)^2 \left(\frac{1}{3}\right)^1 + {\color{red}3} \cdot 1 \left(\frac{2}{3}\right)^3 \left(\frac{1}{3}\right)^0 = 2$$

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Another Example

(a) Throwing a fair die: Let X be the number of spots shown. Since each outcome is equally likely

$$E(X) = \frac{1+2+3+4+5+6}{6} = \frac{7}{2}$$

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i	2	3	4	5	6	7	8	9	10	11	12
Pr(Y=i)	$\frac{1}{36}$	$\frac{2}{36}$	$\frac{3}{36}$	$\frac{4}{36}$	$\frac{5}{36}$	$\frac{6}{36}$	$\frac{5}{36}$	$\frac{4}{36}$	$\frac{3}{36}$	$\frac{2}{36}$	$\frac{1}{36}$

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$$E(Y) = \sum_{i=2}^{12} iPr(Y=i) = 7$$

outcomes 's'

X(s)

$$\frac{8}{27}$$
 $\frac{4}{27}$ $\frac{4}{27}$ $\frac{4}{27}$ $\frac{2}{27}$ $\frac{2}{27}$ $\frac{2}{27}$ $\frac{1}{27}$

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outcomes 's' TTT, TTH, THT, HTT, THH, HTH, HHT, HHH X(s) 3 2 2 2 1 1 1 0 P(s) $\frac{8}{27}$ $\frac{4}{27}$ $\frac{4}{27}$ $\frac{4}{27}$ $\frac{2}{27}$ $\frac{2}{27}$ $\frac{2}{27}$ $\frac{1}{27}$

Notice that if, instead of using the formula $\sum_{i=1}^{k} x_i P(X=x_i)$ on the previous page, we instead summed up X(s) over all outcomes s, weighted by P(s), we get the same answer!

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$$= 3 \cdot 1 \cdot \frac{8}{27} + 2 \cdot 3 \cdot \frac{4}{27} + 1 \cdot 3 \cdot \frac{2}{27} + 0 \cdot 1 \cdot \frac{1}{27} = 2$$

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Lemma 5.9

If a random variable X is defined on a (finite) sample space S, then its expected value is given by

$$E(X) = \sum_{s:s \in S} X(s)P(s).$$

Assume that values of the random variable are x_1, x_2, \ldots, x_k .

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$$= \sum_{i=1}^{k} x_i P(F_i) = \sum_{i=1}^{k} x_i P(X = x_i) = E(X).$$

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When we compute the sum in Lemma 5.9, we can group together all elements of the sample space that have X-value x_i and add their probabilities.

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This gives us $x_i P(X = x_i)$, which leads us to the definition of the expected value of X.

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$$E(X_1 + X_2) = E(X_1) + E(X_2) = \frac{7}{2} + \frac{7}{2} = 7.$$

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Throw two fair dice

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We already saw that 7 is the correct answer.

We now see that this formula will always be true.

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Flip a fair coin and observe whether it comes up H or T. Define the two random variables X, Y by

$$X = \begin{cases} 1 & \text{if H} \\ 0 & \text{if T} \end{cases} \qquad Y = \begin{cases} 1 & \text{if T} \\ 0 & \text{if H} \end{cases}$$

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E(X+Y)=E(X)+E(Y) is always true. $E(X\cdot Y)=E(X)\cdot E(Y)$ is sometimes true and sometimes false (more later).

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They can tremendously simplify calculations of expected values

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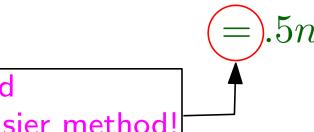
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We could evaluate this but, there is an easier way.

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By Theorem 5.10, expected number of successes in n trials is $E(X) = E(X_1) + E(X_2) + \cdots + E(X_n) = np$

Random Variables

- What Are Random Variables?
- Binomial Probabilities
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A random variable that is 1 if a certain event happens and 0 otherwise is called an **indicator random variable**.

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Because of linearity of expectation, there is no need for events to be independent.

Recall the problem of the ten-question exam in which the student has probability .9 of getting each question correct. We used the random variables

$$X_i = \begin{cases} 1 & \text{if question } i \text{ answered correctly} \\ 0 & \text{if question } i \text{ answered incorrectly} \end{cases}$$

The fact that $X = X_1 + X_2 + \cdots + X_9 + X_{10}$ and linearity of expectation, let us easily calculate

$$E(X) = E(X_1) + E(X_2) + \ldots + E(X_{10}) = 10 \cdot (.9) = 9.$$

These X_i are indicator random variables!

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e.g., when n=2: either both students or neither student get own backpacks returned so $X_1=X_2$.

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$$\Rightarrow E(X_i) = \frac{(n-1)!}{n!} = 1/n$$

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This means that

 $E({\sf number\ of\ students\ who\ get\ their\ own\ backpack\ back\ })=1$

Note that this is independent of n.

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Does that mean we should expect to have to roll the dice six times before we see 7?

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The natural probability weight we would assign to F^iS would be $(1-p)^ip$.

Does this make sense?

$$P(S) = p, \quad P(FS) = (1-p)p, \dots, P(F^{i}S) = (1-p)^{i}p, \dots$$

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$$\sum_{i=0}^{\infty} (1-p)^i p = p \sum_{i=0}^{\infty} (1-p)^i = p \frac{1}{1-(1-p)} = \frac{p}{p} = 1.$$

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Probability distribution $P(F^iS) = (1-p)^i p$ is called a **geometric distribution** because of the geometric series we used in proving that probabilities sum to 1.

Suppose we have a sequence of trials in which each trial has two outcomes, success and failure, and in which the probability of success at each step is some p > 0. Then the expected number of trials until the first success is 1/p.

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Probability that first success is on Trial i is $(1-p)^{i-1}p$, because for this to happen, there must be i-1 failures followed by 1 success.

E(number of trials)

$$E(\text{number of trials}) = \sum_{i=1}^{n} p(1-p)^{i-1}i$$

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if
$$|x| < 1$$
,
$$\sum_{j=0}^{\infty} jx^{j} = \frac{x}{(1-x)^{2}}$$

$$= \frac{1}{1-p} \sum_{i=1}^{p} (1-x)^{2}$$

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$$= \frac{p}{1 - p} \frac{1 - p}{p^2} = \frac{1}{p}.$$

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$$\frac{1}{\frac{1}{2}} = 2.$$

When throwing two fair dice, the probability of seeing a 7 is $\frac{1}{6}$. So, applying Theorem 5.13, we see that expected number of times we need to roll two dice until we get a 7 is $\frac{1}{\frac{1}{6}} = 6$

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When throwing two fair dice, the probability of seeing a 6 is $\frac{5}{36}$. So, applying Theorem 5.13, we see that expected number of times we need to roll two dice until we get a 6 is

$$\frac{1}{\frac{5}{36}} = \frac{36}{5} = 7.2$$