# COMP170 Discrete Mathematical Tools for Computer Science

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Discrete Math for Computer Science K. Bogart, C. Stein and R.L. Drysdale Section 5.7, pp. 294-303

# Probability Distributions and Variance

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Variance

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General Question: how much do we expect a random variable to deviate from its expected value.

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Visualize the distribution function using a diagram called a histogram.

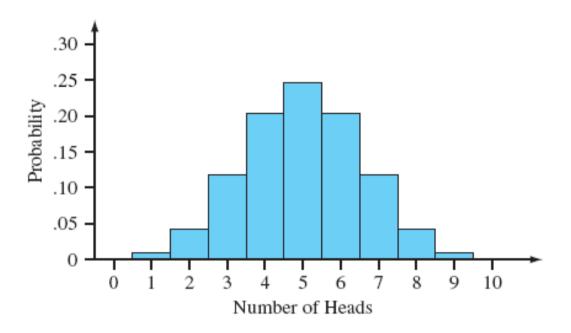
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Graphs that show, for each integer value x of X, a rectangle of width 1 centered at x, whose height (and thus area) is proportional to the probability P(X=x).

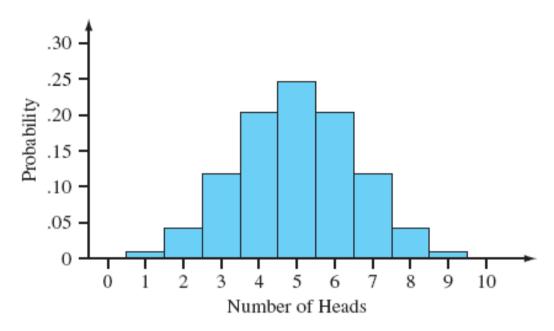
10 coin flips

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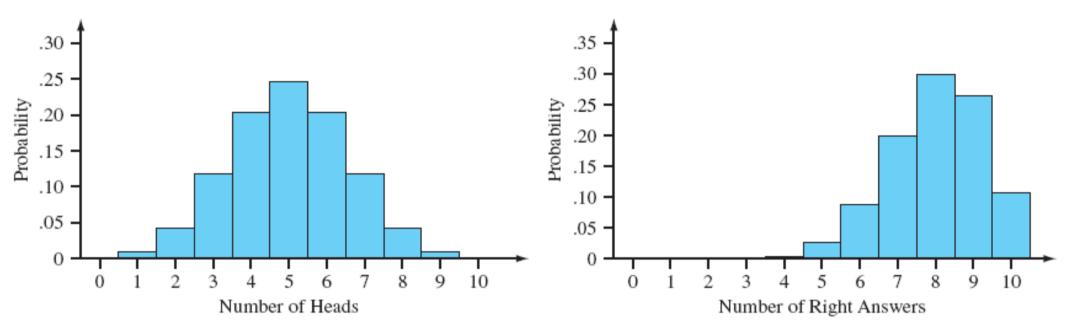
## 10 coin flips

Ten-question test with probability .8 of getting a correct answer.



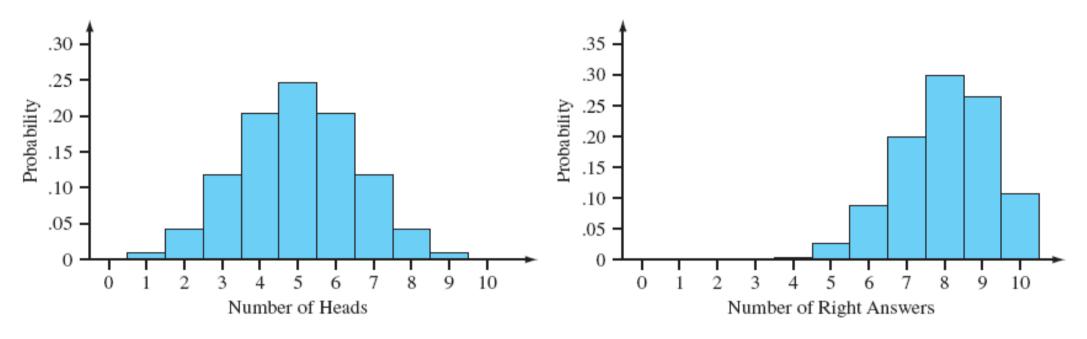
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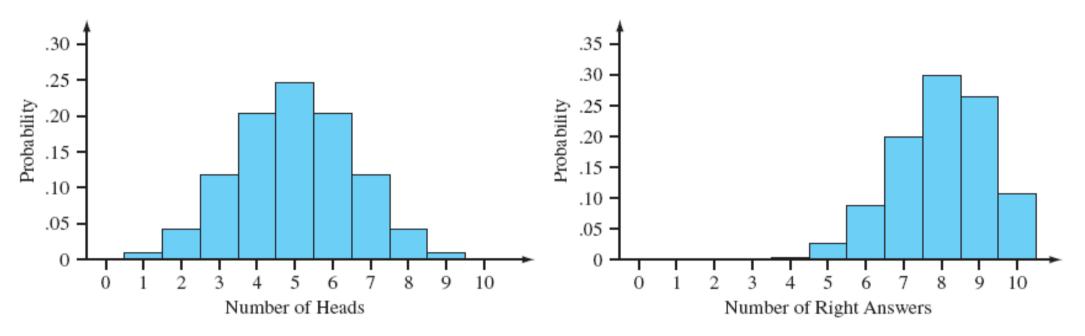
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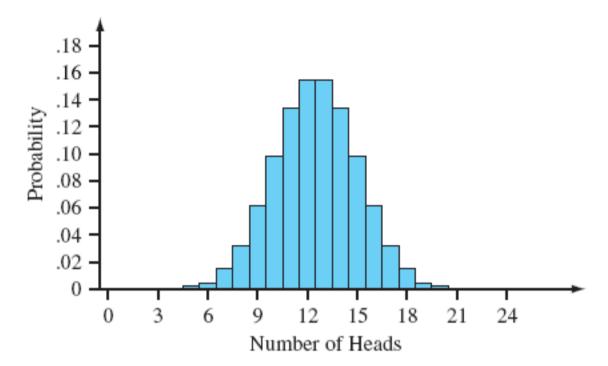


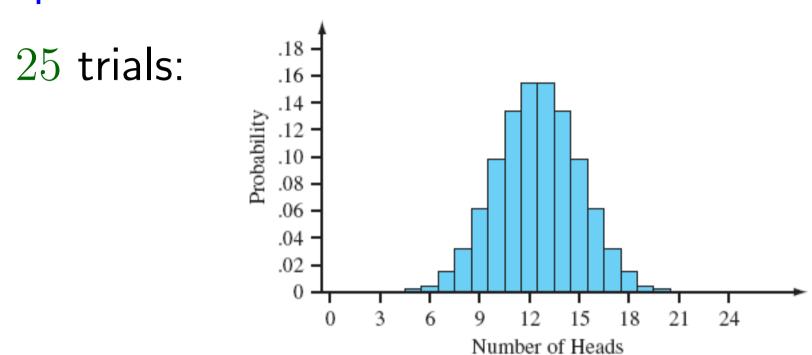
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#### Cumulative distribution function D:

$$D(a,b) = P(a \le X \le b).$$

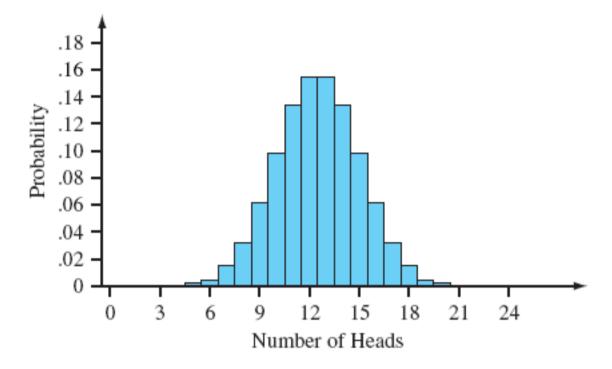
25 trials:





Expected number of heads is 12.5.

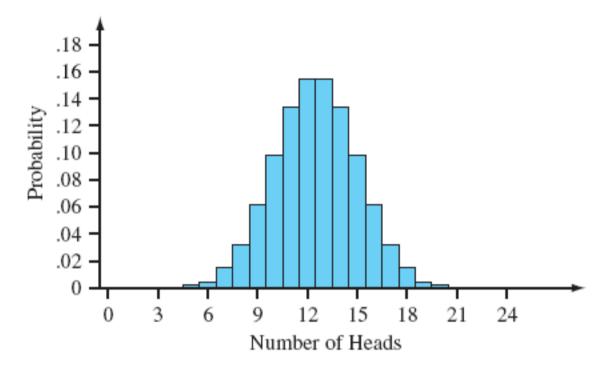
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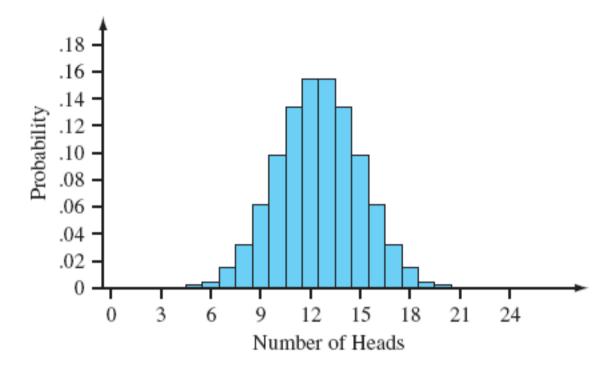
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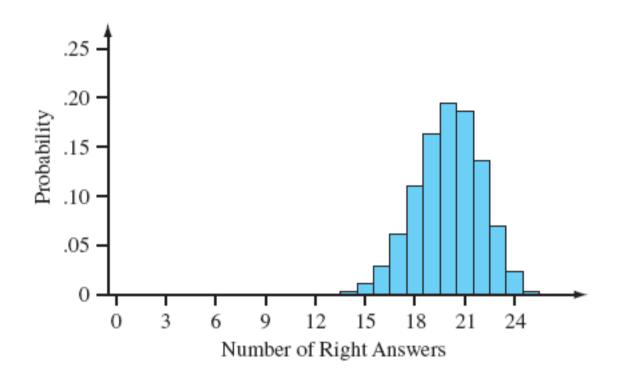
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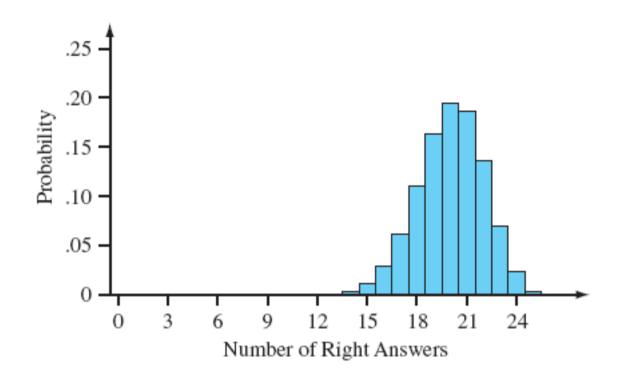


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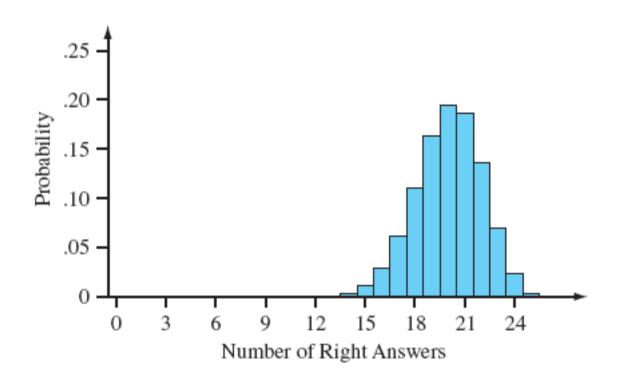
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Thus, results are not spread as broadly (relatively speaking) as they were with just 10 flips.



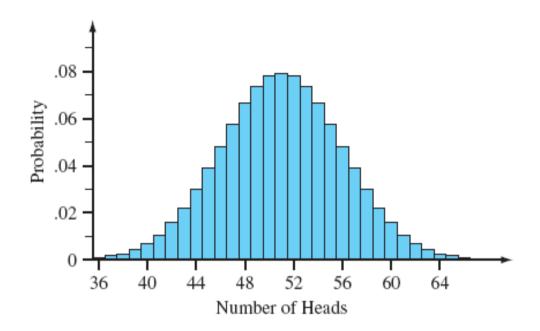


Compared to coin flipping, even more tightly packed around its expected value.

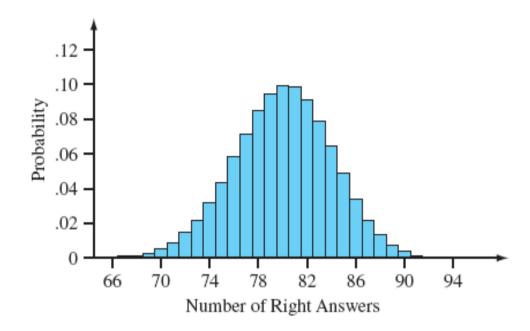


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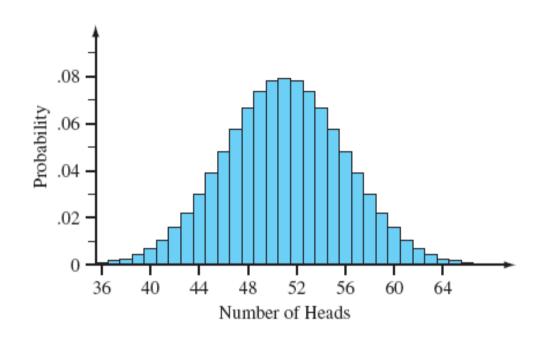
Essentially, all scores lie between 14 and 25.

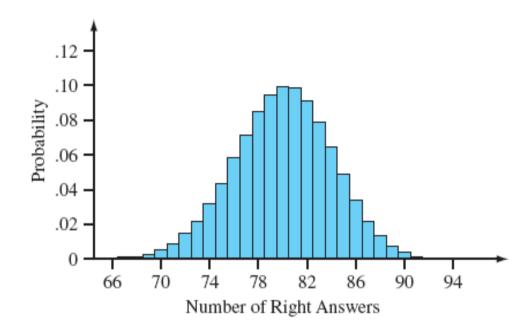


## 100-question test



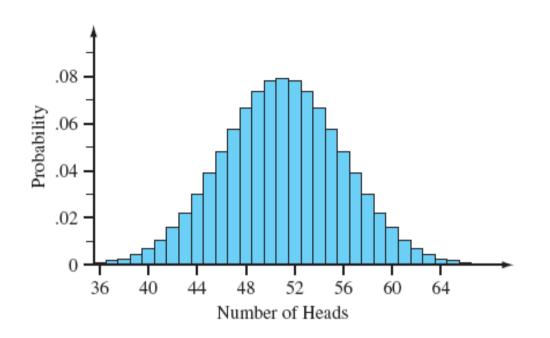
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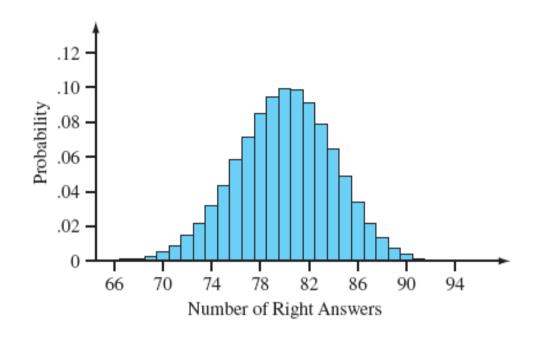




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#### 100-question test

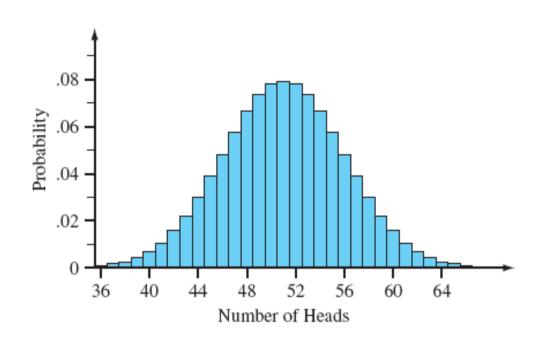


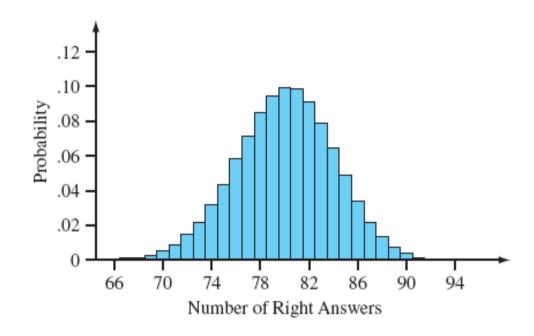


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Number of heads has virtually no chance of deviating by more than 15 from its expected value, and test score has almost no chance of deviating by more than 11.

Thus, spread has only doubled, even though number of trials has quadrupled.

We need about 30 values to see the most relevant probabilities for 100 trials, whereas we need 15 values to see the most relevant probabilities for 25 independent trials.

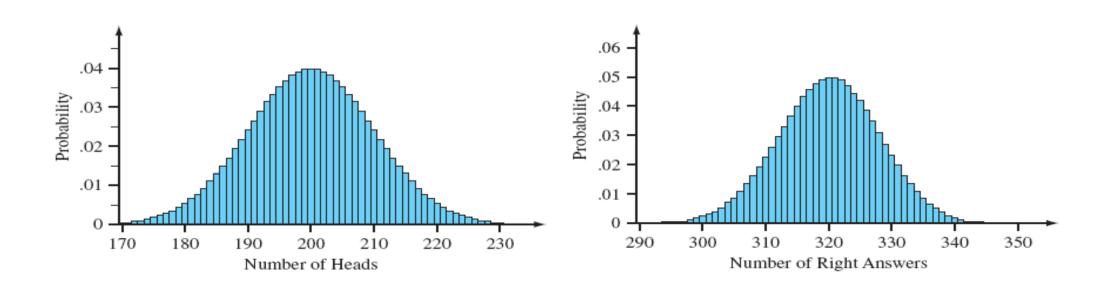
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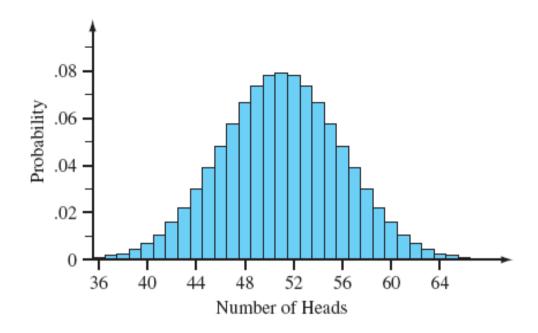
How many values to see essentially all results in 400 trials.

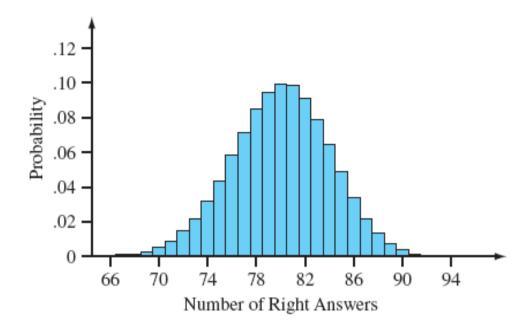
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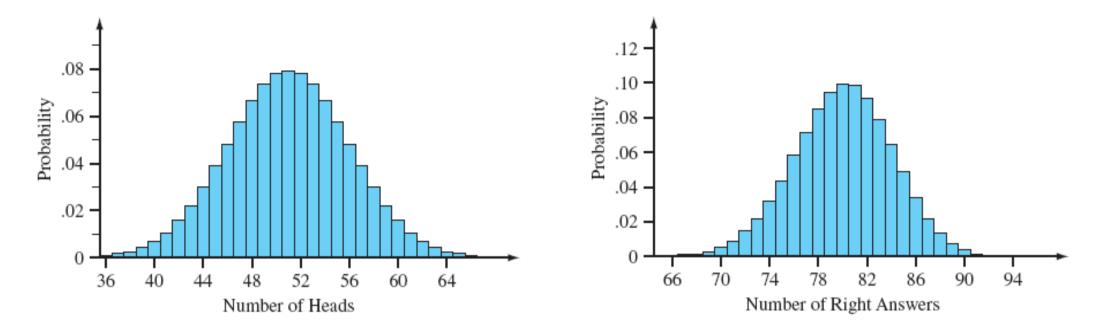
How many values to see essentially all results in 400 trials.

Only about 60 values.

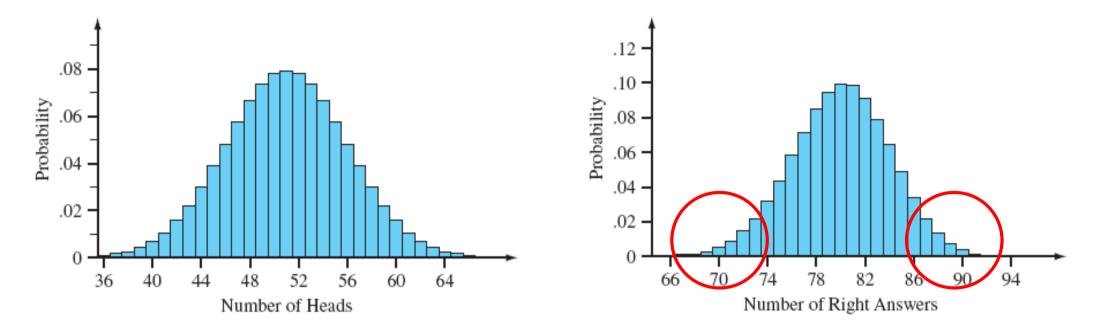






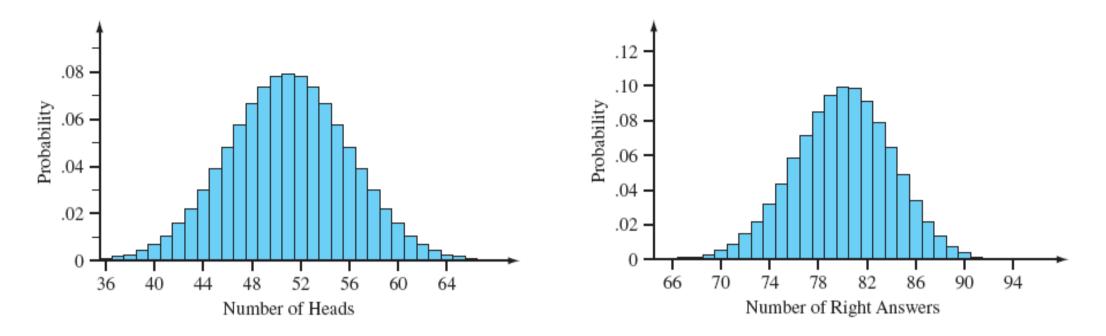


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We want an algebraic way to measure the difference between a random variable and its expected value.

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When we think of E(X) as a random variable, it has a constant value traditionally denoted by  $\mu$ . By Lemma 5.26, we have that  $E(E(x)) = E(\mu) = \mu = E(x)$ .

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Our next attempt will be to look at  $E(Y^2)$ .

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$$V(x) = E((X - 2)^{2})$$

$$= (0 - 2)^{2} \cdot \frac{1}{16} + (1 - 2)^{2} \cdot \frac{1}{4} + (2 - 2)^{2} \cdot \frac{3}{8}.$$

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- Calculating variances from scratch is very time consuming. Many R.V.s, X, such as the binomial distribution, can actually be built as the sum of simpler R.Vs, i.e.,  $X = \sum_{i=1}^{n} X_i$ .
- Is there any way of constructing V(X) from the  $V(X_i)$ ?

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We already saw that the variance for 4 coin flips is 1, which is 4 times the variance for one coin flip.

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### 1 question:

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## 5 questions:

$$V(X) = 4^{2} \cdot (.2)^{5} + 3^{2} \cdot 5 \cdot (.2)^{4} \cdot (.8) + 2^{2} \cdot 10 \cdot (.2)^{3} \cdot (.8)^{2}$$
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Result is five times variance for one question.





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$$V(X) = .5(1-3)^2 + .5(5-3)^2 = 4.$$

Let  $X_1$  be amount withdrawn on first draw and  $X_2$  amount withdrawn on second. What are  $E(X_1)$  and  $V(X_1)$ ?  $E(X_2)$  and  $V(X_2)$ ?

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$$\Rightarrow V(X_1 + X_2) \neq V(X_1) + V(X_2)$$

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Before continuing, we need to introduce concept of Independent Random Variables (as opposed to the Independent events that we have already seen).

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Example: Roll two dice. X is the amount rolled on the first die, Y the amount on the second. They are independent because, for every  $1 \le i, j \le 6$ ,

$$P((X=i) \land (Y=j)) = \frac{1}{36} = P(X=i) \cdot P(Y=j)$$

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$$E(XY) = E(X) \cdot E(Y)$$

If X and Y are independent random variables on sample space S with values  $x_1, x_2, \ldots, x_k$  and  $y_1, y_2, \ldots, y_m$ , respectively, then E(XY) = E(X)E(Y).

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$$= \sum_{z \in \mathcal{L}} zP(XY = z)$$

z: z is a value of XY

$$\sum_{z:\ z\ \text{is a value of}} z \sum_{(i,j):\ x_iy_j=z} P(X=x_i)P(Y=y_j)$$

$$= \sum_{z:\ z \text{ is a value of } XY} z \sum_{(i,j):\ x_iy_j=z} P((X=x_i) \land (Y=y_j))$$

because X and Y are independent.

$$= \sum_{z:\ z \text{ is a value of } XY} zP(XY=z)$$

$$=E(XY).$$

Flip two fair coins and observe whether they come up H or T. Define the two random variables  $X_1$ ,  $X_2$  by

$$\frac{\text{Result of coin 1}}{X} = \begin{cases} 1 & \text{if H} \\ 0 & \text{if T} \end{cases}$$

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Note that 
$$XZ=0$$
 (why)? and  $E(Z)=\frac{1}{2}$   $\Rightarrow E(XZ)=0\neq\frac{1}{4}=E(X)E(Z)$ 

## Theorem 5.29

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$$\Rightarrow E([X - E(X)][Y - E(Y)]) = 0$$

So far, we have seen that, if X, Y are independent,

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$$= (1 - p) p [p + (1 - p)] = p(1 - p)$$

## By Theorem 5.29,

$$V(X) = V(X_1) + V(X_2) + \cdots + V(X_n) = np(1-p)$$

# Material in these slides, from this point on will not be on the exam

Returning to our previous histograms (illustrating coin flip and answer distributions) we see that when number of trials grew by a factor of 4, spread observed in histograms grew by factor of two.

Theorem on previous page tells us that when number of trials grows by 4, Variance grows by 4 as well.

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This "suggests" that a natural measure of spread "might" be the square root of the variance.

This quantity, is callled the standard deviation of RV X and is usually denoted by  $\sigma(X) = \sqrt{V(X)}$ , or sometimes just by  $\sigma$ .

Examples: Assume fair coin

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Note: In both 100-flip case and 400-flip case, "spread" observed in histogram was  $\pm 3$  standard deviations from expected value.

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What about for 25 flips?

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What about for 25 flips?

For 25 flips, Variance  $=25 \cdot \frac{1}{2} \cdot \frac{1}{2} = \frac{25}{4} \implies \sigma = \frac{5}{2}$ .

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For 25 flips, Variance 
$$=25 \cdot \frac{1}{2} \cdot \frac{1}{2} = \frac{25}{4} \implies \sigma = \frac{5}{2}$$
.

So,  $\pm 3$  standard deviations from expected value is a range of 15 points, which is, again, what we observed.

# Central Limit Theorem

#### Central Limit Theorem

s.d. is standard deviation

Assume a relatively large number of independent trials with two outcomes. Percentage of results within 1 s.d. of mean is about 68%; percentage within 2 s.d.s of mean is about 95.5%;

percentage within 3 s.d.s of mean is about 99.7%.

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#### Example:

If a=-1.5 and b=2, then theorem tells us an approximate probability that sum is between 1.5 standard deviations less than its expected value and 2 standard deviations more than its expected value.

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$$\frac{1}{\sqrt{2\pi}} \int_{a}^{b} e^{-\frac{x^2}{2}} dx.$$

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The distribution given by

$$P(a \le X \le b) = \frac{1}{\sqrt{2\pi}} \int_{a}^{b} e^{-\frac{x^{2}}{2}} dx$$

is called the normal distribution.

For one coin flip, variance is 1/4.

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We expect that 95% of outcomes will be within 2 standard deviations of mean, so, when are 2 standard deviations 1% of n/2?

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So, for n flips, it is n/4.

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So, we want an n such that  $2\sqrt{n}/2 = .01(.5n)$ .

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Squaring both sides gives  $n=25\cdot 10^{-6}n^2$ ,

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Squaring both sides gives  $n=25\cdot 10^{-6}n^2$ , which gives  $n=10^6/25=40000$ .

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Squaring both sides gives  $n=25\cdot 10^{-6}n^2$ ,

which gives  $n = 10^6/25 = 40000$ .

Therefore, need to flip a coin 40,000 times to be 95% sure that number of heads will be within 1% of expected value of 20,000.