

# Computer Security

Cunsheng DING, HKUST

**COMP4631** 

# Lecture 08: Key Management for One-key Ciphers

#### Topics of this Lecture

- 1. The generation and distribution of secret keys.
- 2. A key distribution protocol with a key distribution center.
- 3. The Diffie-Hellman key exchange protocol.

### Secret Key Generation

**Question:** How to generate a secret key for a one-key cipher?

**Answer:** It depends on the specific cryptosystem.

Case I: The secret key k is a binary string  $k_1k_2\cdots k_n$ , where  $k_i$  are independent of each other.

**Solution 1:** If n is not long, say 128, flipping a coin n times.

Solution 2: Use a pseudorandom number generator.

Case II: Key bits must satisfy certain relations.

In this case, no general approach exits. It differs from system to system.

Page 2 COMP4631



# Key Generation in a Cipher: Example

- The message and ciphertext spaces:  $\mathcal{M} = \mathcal{C} = \{0, 1\}^*$ .
- $\mathcal{K}$  consisting of all binary  $128 \times 128$  invertible matrices.
- Encryption is block by block (block size 128 bits). For a secret key  $K \in \mathcal{K}$  and a message block  $m_i$ , the encryption is

$$E_K(m_i) = m_i K = c_i.$$

The decryption function is

$$D_K(c_i) = c_i K^{-1} = m_i.$$

**Question:** How do you generate a binary  $128 \times 128$  invertible matrix K?

**Remark:** Flipping a coin  $128 \times 128$  times does not work!

# Key Distribution: Necessity

- For conventional encryption, the two parties must share the same key.
- The key must be protected from access by others.
- The key should be changed regularly (an adversary or enemy may learn the key in some way).

**Key distribution:** delivering a key to both parties, without allowing others to see the key.

**Key agreement:** agreeing on a key by parties involved, without allowing others to see the key.



# Key Distribution: some General Approaches

- A selects a key, and physically delivers it to B.
- A third party can select the key and and physically deliver it to both A and B.
- If A and B have previously and recently used a key, one party can transmit the new key to the other, encrypted using the old key.
- If A and B each has an encrypted connection to a third party C, C can deliver a key on the encrypted links to A and B.

### Key Distribution: more General Approaches

- Secret key distribution using a "public key cipher". (It will be introduced later.)
- Other key distribution protocols.

**Remark:** As an example of protocols for key distribution, we introduce a key distribution protocol using a key distribution center.

### A Key Distribution Protocol

**Parties involved:** A key distribution center (KDC), a group of people to communicate with each other.

**Requirements:** Whenever A wants to communicate with B, the KDC should generate a temporary key (called **session key**) and distribute it to A and B. Both confidentiality and authenticity must be achieved.

**Remark:** The session key (temporary key) is established only for this communications between A and B.



### A Key Distribution Protocol – Continued

#### Building blocks needed:

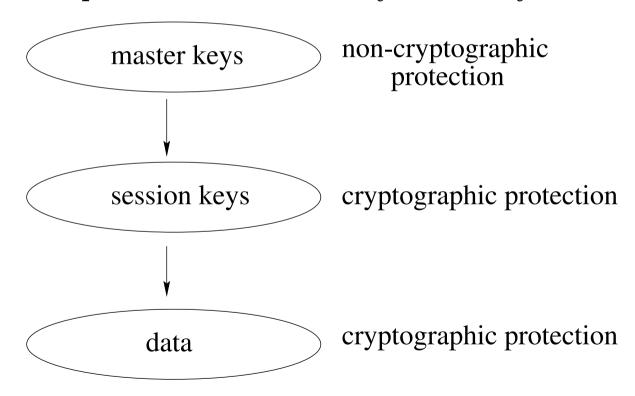
- The KDC and all parties involved in this communication system use a one-key block cipher.
- The KDC and each party A share a secret key  $k_a$ , which is called a master key.

**Remark:** The master keys are used to protect the sessions keys when they are distributed.

# \*\*

### A Key Distribution Protocol – Continued

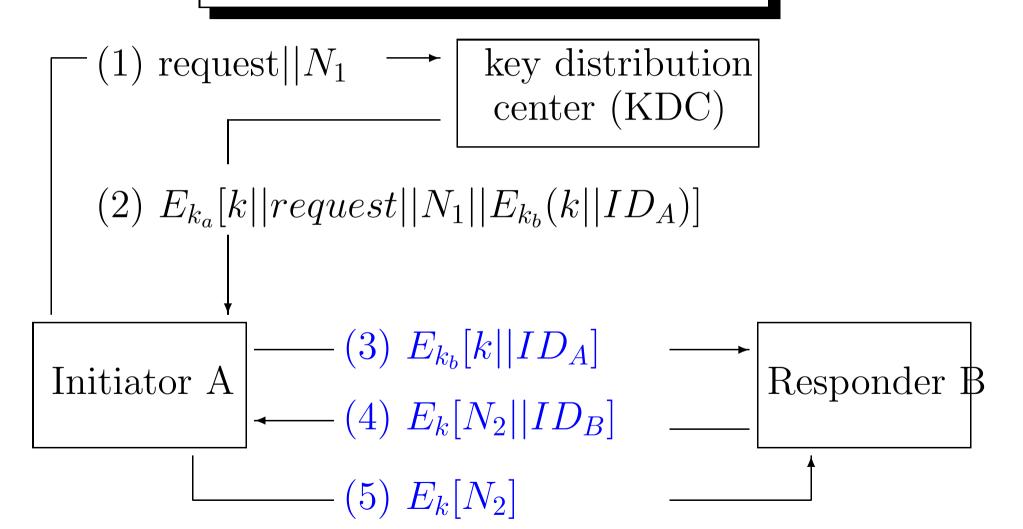
#### Pictorial description of use of the key hierarchy:



Page 9 COMP4631



### A Key Distribution Protocol



Page 10 COMP4631

### Parameters in the Key Distribution Protocol

- $N_i$  is a nonce, used as identifier for that transaction.
- $k_a$ ,  $k_b$  master keys, k secret key.

**Question:** Which steps are for authentication?

**Question:** Does it provide mutual authentication or authentication in one direction?

Page 11 COMP4631

# Explaining the Key Distribution Protocol (1)

- The nonce may be a timestamp, a counter, or a random number. The minimum requirement is that it differs with each request. Also it should be hard for an opponent to guess it. So random number is a good choice.
- When A receives (2), A can verify that its original request was not altered before reception by the KDC. Because of the nonce, that is not a reply of some previous request.

The message (2) also includes two items intended for B: the one-time session key k, and an identifier of A (i.e., its network address),  $ID_A$ .

# Explaining the Key Distribution Protocol (2)

- After Step (3), a session key has been securely delivered to A and B. They may begin their protected exchange.
- Steps (4) and (5) assure B that the original message received in Step (3) was not a replay of an earlier one by a third person.

Question: Why?

• Steps (4), (5) and (3) are for authentication.



### Discrete logarithms

**Primitive roots:** Let p be a prime. An integer  $\alpha$  is called a **primitive root** of p if each nonzero element  $a \in \mathbf{F}_p$  can be uniquely expressed as

$$a = \alpha^i \bmod p$$

for some integer i, where  $0 \le i \le p-2$ .

**Discrete logarithm:** The exponent i is referred to as the **discrete** logarithm, or index, of a for the base  $\alpha$ , and is denoted  $\log_{\alpha} a$  or  $\operatorname{ind}_{\alpha}(a)$ .

#### Discrete logarithm problem:

Given p,  $\alpha$ , and a, find  $\log_{\alpha} a$ .

This is in general very hard.

Brute force solution: compute  $b = \alpha^i \mod p$  for all i,  $0 \le i \le p-2$  and check if b = a.

### Primitive roots

**Example:** 2 is a primitive root of the prime 11. Also we have  $\log_2(6) = 9$ .

$\overline{i}$	0	1	2	3	4	5	6	7	8	9
$2^i \bmod 11$	1	2	4	8	5	10	9	7	3	6

**Theorem:** Every prime p has at least one primitive root.

Page 15 COMP4631

# To find primitive roots

Rule of tumb: Most primes p have a small primitive root. For example, for the primes less than 100000, approximately 37.5% have 2 as a primitive root, and approximately 87.4% have a primitive root of value 7 or less.

For primes of reasonable size, many programming languages for mathematics have commands for finding primitive roots.

Page 16 COMP4631



# Diffie-Hellman Key Exchange Protocol

 $Y_A$ 

 $Y_B$ 

# User A

Generate random

$$X_A < p$$
calculate
 $Y_A = \alpha^{X_A} \mod p$ 

$$Y_A = \alpha^{X_A} \bmod p$$

Calculate 
$$k = (Y_B)^{X_A} \mod p$$



Generate random

$$X_B < p$$

Calculate

$$Y_B = \alpha^{X_B} \mod p$$

Calculate

$$k = (Y_A)^{X_B} \bmod p$$



### Diffie-Hellman Key Exchange Protocol

- It is for two users to exchange a key securely that can then be used for subsequent encryption of message.
- $k = \alpha^{X_A X_B} \mod p$ . Also p and  $\alpha$  are publicly known. But  $X_A$  and  $X_B$  must be kept secret.
- The security with respect to **passive attacks** is based on the belief that solving the discrete logarithm problem is hard in general. It is vulnerable to an **active attack** if an adversary has control over the communication cannel.