# COMP170 Discrete Mathematical Tools for Computer Science

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# Basic Counting

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Discrete Math for Computer Science K. Bogart, C. Stein and R.L. Drysdale Section 1.1, pp. 1-8

What's the big deal? Counting is easy, isn't it?

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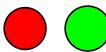


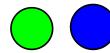
















What's the big deal? Counting is easy, isn't it?

How many different ways are there to choose 2 balls from



How many different ways are there to choose 2 students from a class of 4 students?

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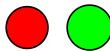


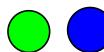
















How many different ways are there to choose 2 students from a class of 4 students?

Same as balls

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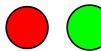


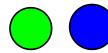
















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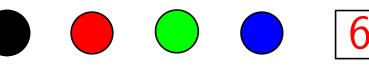


How many different ways are there to choose 2 students from a class of 5 students?

Might still be able to list all

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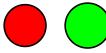


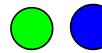
















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How many different ways are there to choose 2 students from a class of 100 students?

Too many to list

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How many different ways are there to choose 2 students from a class of 100 students?

Too many to list

4950

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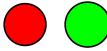


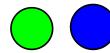














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How many different ways are there to choose 2 balls from



How many different ways are there to choose 6 numbers out of  $1 \dots 49$ ?

Hong Kong Mark 6!

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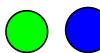
















How many different ways are there to choose 6 numbers out of 1...49?

Hong Kong Mark 6!

13,983,816

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#### In Computer Science we often need to count objects.

Sometimes it's the number of steps a computer program takes

This lets us compare runtimes of different programs.

Sometimes, it's the number of objects of a particular type, e.g., passwords containing between 6-10 characters

This lets us evaluate security.

The more passwords available, the lower the chance that someone can guess a password

# 1.1 Basic Counting

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- The Sum Principle and set notation
- Abstraction
- Summing Consecutive Integers
- The Product Principle
- Two-Element Subsets

# The Sum Principle

Start with an exercise illustrating the sum principle.

Consider the following loop from selection-sort, (comp171), which sorts a list of items

```
(1) for i = 1 to n-1
(2) for j = i+1 to n
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```

If you've never programmed before **Don't worry!**This is *Pseudocode*; You will learn more in the tutorial

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```

How many times is the comparison **A[i]** > **A[j]** made in line 3?

```
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Lines 2-4 are executed n-1 times, once for each i between 1 and n-1.
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Lines 2–4 are executed n-1 times, once for each i between 1 and n-1.

```
First time, n-1 comparisons. Second time, n-2 comparisons. ith time, n-i comparisons. (n-1)st time, 1 comparison.
```

Thus, total number of comparisons is  $(n-1)+(n-2)+\cdots+1$ .

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Took a difficult problem:

Counting *all* comparisons made by code

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for i = 1 to n-1
(2)
     for j = i+1 to n
(3)
        if (A[i] > A[j])
(4)
          exchange A[i] and A[j]
```



comparisons when  $\overline{i=1}$ : n-1n-2comparisons when i=2:

n-tcomparisons when i = t:

comparisons when i = n - 1:

Took a difficult problem: Counting all comparisons made by code



Split into *simpler* parts Easier to count in each part Add parts together to get

$$1+2+3+\ldots+(n-1)$$

We showed how to partition a large set of comparisons into the union of smaller mutually disjoint sets.

We then derived our result using a general principle, the (Sum Principle)

The size of a union of a family of mutually disjoint finite sets is the sum of sizes of the sets.

The next few slides are devoted to defining all of the *red* terms.

# <u>Sets</u>

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Definition: A set is a collection of objects

#### **Examples**:

- The set of all men in this class
- The set of all women in this class
- The set of all students in this class surnamed Ng
- The set of all departments in the Engineering School  $S = \{ \text{COMP}, \text{ECE}, \text{MechE}, \text{CivilE}, \text{ChemE}, \text{IELM} \}$

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Notation: Sets are usually denoted as  $S = \{a, b, c\}$ 

In this case, set S contains *elements* or *objects* a, b and c

Definition: Two sets are **disjoint** if they have no elements in common.

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#### **Examples**:

- $S_1 = \{a, b, c\}, S_2 = \{a, e, f\}, S_3 = \{d, e, f\}$
- $S_4$  = The set of all men in this class
- $S_5$  = The set of all women in this class
- $S_6$  = The set of all students in this class surnamed Wong
- $S_7$  = The set of all students in this class surnamed *Chan*

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#### Which sets are disjoint?

Definition: A set of sets  $\{S_1, \ldots, S_m\}$  is a family of **mutually disjoint sets**, if **every** pair of sets  $S_i, S_j$  in the family are disjoint.

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#### Example:

$$S_1 = \{a, b, c\}, S_2 = \{d, e, f\}, S_3 = \{g, h, i\},$$
  
 $S_4 = \{j, k, l\}, S_5 = \{k, l, m\}$ 

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Which families are (not) mutually disjoint?

- $S_1, S_2, S_3, S_4$  are mutually disjoint
- $S_1, S_2, S_3, S_5$  are mutually disjoint
- $S_1, S_2, S_3, S_4, S_5$  are not mutually disjoint

Definition: The size, |S|, of set S is the number of different items in S

#### Example:

If 
$$S_1 = \{a, b, c\}$$
,  $S_2 = \{a, b, c, d\}$ ,  
Then  $|S_1| = 3$ ,  $|S_2| = 4$ ,

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Note: An item can either be in or not in a set. It can not be in a set more than once.

So,  $S_3=\{a,b,c,a\}$ , denotes exactly the same set as  $S_1=\{a,b,c\}$ , i.e.,  $S_3=S_1$  and  $|S_3|=|S_1|=3$ 

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- $S_1 \cup S_2 = \{a, b, c, d, e, f\}$
- $S_1 \cup S_3 = \{a, b, c, f, g, h\}$
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- $S_1 \cup S_2 \cup S_4 = \{a, b, c, d, e, f, g, h\}$

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 $S_1, S_2, \ldots, S_m$  are a partition of  $S = S_1 \cup S_2 \cup \cdots \cup S_m$  if  $S_1, S_2, \ldots, S_m$  are a family of mutually disjoint sets The  $S_i$  are the *blocks* of the partition

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### Equivalently

If 
$$S_1, S_2, ..., S_m$$
 are mutually disjoints sets, then  $|S_1 \cup S_2 \cup ... \cup S_m| = |S_1| + |S_2| + ... + |S_m|$ .

#### Example:

$$S_1 = \{a, b, c\}, S_2 = \{d, e, f\}, S_3 = \{g, h\},$$
  
 $S = S_1 \cup S_2 \cup S_3 = \{a, b, c, d, e, f, g, h\}$   
 $|S| = 8 = 3 + 3 + 2 = |S_1| + |S_2| + |S_3|$ 

### (Sum Principle)

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If  $S_1, S_2, ..., S_m$  are mutually disjoints sets, then  $|S_1 \cup S_2 \cup ... \cup S_m| = |S_1| + |S_2| + ... + |S_m|$ .

To avoid the dots, we sometimes write

$$\left| \bigcup_{i=1}^m S_i \right| = \sum_{i=1}^m |S_i|.$$

## So Far

We counted comparisons in

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(1) for i = 1 to n-1
(2) for j = i+1 to n
(3) if (A[i] > A[j])
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In set notation, let  $S_t$  be the set of all comparisons A[i] > A[j] made when i = t

Then the  $S_t$  are mutually disjoint with  $|S_t| = n - t$ 

From sum principle, set  $S = \bigcup_{i=1}^{n-1} S_i$  of all comparisons has size  $|S| = \sum_{i=1}^{n-1} |S_i| = (n-1) + (n-2) + \ldots + 2 + 1$ 

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We counted the number of comparisons by

- (i) abstracting the problem to a set problem,
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- (iii) and then used the sum principle to get the final answer by summing up the sizes of the blocks of the partition.

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The value of abstraction is that recognizing the abstract elements of a problem often helps us solve subsequent problems.

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By reading from right to left instead of left to right we observe that

$$\sum_{i=1}^{n-1} (n-i) = \sum_{i=1}^{n-1} i.$$

Using a clever trick by Carl Friedrich Gauss

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$$\Rightarrow 2 * \sum_{i=1}^{n-1} i = n(n-1)$$

$$\Rightarrow \left| \sum_{i=1}^{n-1} i = \frac{n(n-1)}{2} \right|.$$

Using a clever trick by Carl Friedrich Gauss



Gauss on old
German 10DM bill

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Gauss on old
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Sidenote: Gauss (1777-1855) was one of the most brilliant mathematicians in history. This particular trick was supposedly discovered by him during his first year of school (age 7).

### An alternative derivation

We already saw that 
$$\sum_{i=1}^{n-1} i = \sum_{i=1}^{n-1} (n-i)$$
 so

$$2\sum_{i=1}^{n-1} i = \sum_{i=1}^{n-1} i + \sum_{i=1}^{n-1} (n-i)$$

$$= \sum_{i=1}^{n-1} [i + (n-i)]$$

$$= \sum_{i=1}^{n-1} n = n(n-1)$$

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```
(1) for i = 1 to r
(2)   for j = 1 to m
(3)      S = 0
(4)   for k = 1 to n
(5)      S = S + A[i,k] * B[k,j]
(6)   C[i,j] = S
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```

How many multiplications (in terms of r, m, n) does this pseudo-code carry out in total among all iterations of line 5?

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Lines 4–5 ("inner loop") take exactly n steps.

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Lines 4–5 ("inner loop") take exactly n steps. Thus, it makes n multiplications, regardless of values of variables i and j.

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(1) for i = 1 to r
(2) for j = 1 to m
(3)    S = 0
(4)    for k = 1 to n
(5)        S = S + A[i,k] * B[k,j]
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Therefore, this program segment makes n multiplications m times  $\Rightarrow nm$  multiplications.

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Algorithm performs a certain set of multiplications.

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This yields the

(**Product Principle**) The size of the union of m disjoint sets, each of size n, is mn.

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Then, program carries out, in total, rmn multiplications

### Example:

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(1) for i = 1 to n-1
(2) for j = i+ 1 to n
(3) if (A[i] > A[j])
(4) exchange A[i] and A[j]
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Before, we counted total no. of comparisons by partitioning set of comps into disjoint subsets and then using the *sum* principle to derive n(n-1)/2. We will now see a different way of counting the same thing

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In general, for each pair of numbers i and j, compare A[i] and A[j] exactly once.

Thus, number of comparisons is the same as number of two-element subsets of  $\{1, 2, \ldots, n\}$ .

Example: In ordered pair, (2,5) is different from (5,2).

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Each pair  $\{a,b\}$  of distinct elements of  $\{1,2,\ldots,n\}$  can be ordered in two ways, (a,b) and (b,a).

So, there are twice as many ordered pairs as two-element sets.

In how many ways can we choose two elements from  $\{1, 2, \dots, n\}$ ?

Number of ordered pairs is n(n-1), so number of two-element subsets is n(n-1)/2.

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$$\binom{n}{2} = \frac{n(n-1)}{2} = 1 + 2 + \dots + (n-1)$$

This is the end of Lecture 1.

In it we learnt some basic counting techniques (using set abstraction) and applied them to counting the number of comparisons in *selection-sort* and the number of ways to choose 2 items out of n.

These both turned out to be equal to

$$\binom{n}{2} = \frac{n(n-1)}{2}$$

Please see section 1.1 of the book for more details