## ISTANBUL TECHNICAL UNIVERSITY

## **Probabilistic Methods in Robotics**

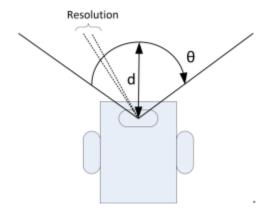


## **HOMEWORK 5**

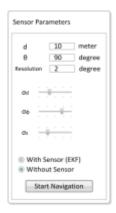
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**Question:** Consider the vehicle modelled by odometry method and the rectangular trajectory given in HW3. Assume a Laser Range Scanner is mounted on the mobile robot and it's able to measure range, bearing angle and appearance information with predefined resolutions as in the following figure:



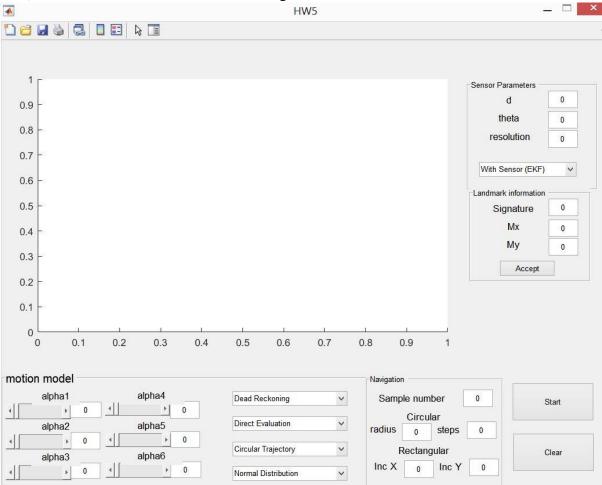
a) Add a sensor parameter window to your interface program to change sensor characteristics as below:



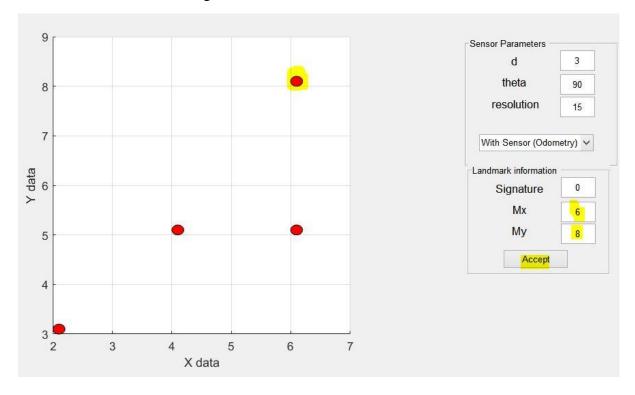
b) Add a land mark locator window to locate landmarks arbitrarily and start program to see how landmarks are detected by Laser Range Scanner sensor. And compare sensed landmark location with their correct locations



a, b-) GUI is modified to include Laser Range scanner and landmark inclusion:



Landmarks can be implemented into the graphics area by means of Landmark information section as shown in below Figure



## Matlab file is **sensor\_odometry.m**

4

▶ 0.01 4

Normal Distribution

```
%% Sensor points
step=step number; % There are 12 steps but we define turning situations so
we use 14 step as input.
state=[d, theta];
                         % (Range, max. scan degree)
%state=[2,pi/2]
mu = [0;0;0];
for step = 1:14
        %% Trajectory
        if (step > 0 && step < 6)</pre>
            mu = [(step-1)*dx; 0; 0]; % [x,y,theta] They are the robot
ideal motions
             u = [dx; 2*pi];
                                           % [v w] Dead reckoning inputs
        elseif (step == 6)
            mu = [4*dx; (step - 6) * dx; pi/2];
            u = [0; pi / 2];
        elseif (step > 6 && step < 11)</pre>
            mu = [4*dx; (step - 6) * dy; pi/2];
            u = [dy; 2 * pi];
        elseif (step == 11)
            mu = [4*dx; 4*dy; pi];
            u = [0; pi / 2];
        elseif (step > 11 && step < 15)</pre>
            mu = [4*dx - ((step - 11) * dx); 4*dy; pi];
            u = [dx; 2 * pi];
        end
        % Sensor Area
        line([mu(1) mu(1) + state(1) * cos((mu(3) + (state(2) / 2)))], [mu(2)]
mu(2) + state(1) * sin((mu(3) + (state(2) / 2)))])
        line([mu(1) mu(1) + state(1) * cos((mu(3) - (state(2) / 2))))], [mu(2)]
mu(2) + state(1) * sin((mu(3) - (state(2) / 2)))])
        for i = (mu(3) - (state(2) / 2)):0.05:(mu(3) + (state(2) / 2))
            hold on
             scatter(mu(1) + state(1) * cos(i), mu(2) + state(1) * sin(i), .5)
        end
10
                                                      Sensor Parameters
                                                                3
                                                         theta
                                                        resolution
                                                       With Sensor (Odometry) >
                                                       Landmark information
          Y data
                                                         Signature
                                                                0
                                                          Mx
                                                                4
                                                          Mv
                                                                9
                                                         Accept
                                          12
                                      10
motion model
    alpha1
               alpha4
                           Odometry
                                           Sample number
                                                               Start
      → 0.01
                 0.01
                                               Circular
               alpha5
    alpha2
                                               0 steps
                   ▶ 0.02
      ▶ 0.01
                           Rectangular Trajectory
                                       ~
                                              Rectangular
    alpha3
               alpha6
                                           Inc X 2 Inc Y
                   ▶ 0.02
```