



# **Red Hat Enterprise Linux 8.0 Beta**

## **Managing systems using the Cockpit web interface**

A guide to using Cockpit for managing systems in Red Hat Enterprise Linux 8.0 Beta



# Red Hat Enterprise Linux 8.0 Beta Managing systems using the Cockpit web interface

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## Abstract

This document describes how use the Cockpit GUI in Red Hat Enterprise Linux 8.0 Beta.

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# PREFACE

This document describes how to manage physical and virtual Linux-based systems using the Cockpit web interface. The instructions assume that the server used for management is running in Red Hat Enterprise Linux 8.

## **THIS IS A BETA VERSION!**

Thank you for your interest in Red Hat Enterprise Linux 8.0 Beta. Be aware that:

- Beta code should not be used with production data or on production systems.
- Beta does not include a guarantee of support.
- Feedback and bug reports are welcome. Discussions with your account representative, partner contact, and Technical Account Manager (TAM) are also welcome.
- Upgrades to or from a Beta are not supported or recommended.

# PROVIDING FEEDBACK ON RED HAT DOCUMENTATION

We appreciate your input on our documentation. Please let us know how we could make it better. To do so:

- For simple comments on specific passages, make sure you are viewing the documentation in the Multi-page HTML format. Highlight the part of text that you want to comment on. Then, click the **Add Feedback** pop-up that appears below the highlighted text, and follow the displayed instructions.
- For submitting more complex feedback, create a Bugzilla ticket:
  1. Go to the [Bugzilla](#) website.
  2. As the Component, use **Documentation**.
  3. Fill in the **Description** field with your suggestion for improvement. Include a link to the relevant part(s) of documentation.
  4. Click **Submit Bug**.

# CHAPTER 1. GETTING STARTED WITH COCKPIT

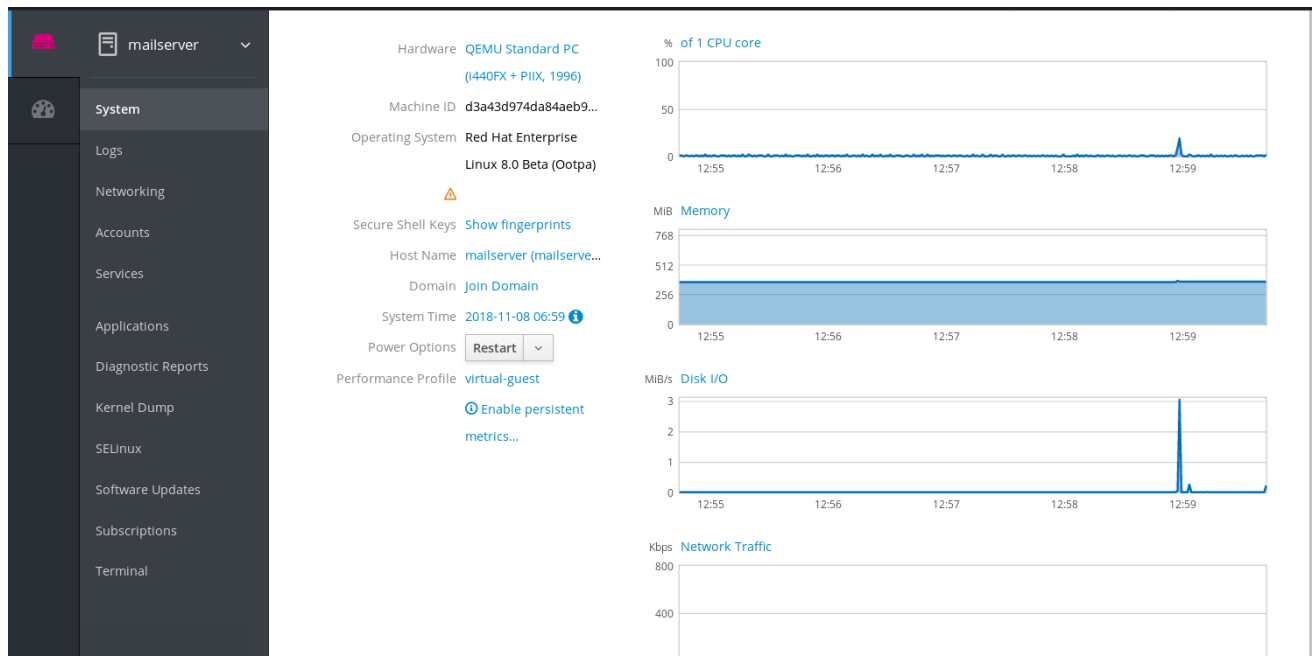
The following sections aim to help you install Cockpit in Red Hat Enterprise Linux 8 and open the Cockpit interface in your browser. You will also learn how to [add remote hosts](#) and monitor them in Cockpit.

## 1.1. PREREQUISITES

- Installed Red Hat Enterprise Linux 8
- Enabled networking
- Registered the system and attached subscription

## 1.2. WHAT IS COCKPIT?

Cockpit is a Red Hat Enterprise Linux 8 web-based interface designed for managing and monitoring your local system, as well as Linux servers located in your network environment.



The Cockpit interface enables you a wide range of administration tasks, including:

- Managing services
- Managing user accounts
- Managing and monitoring system services
- Configuring network interfaces and firewall
- Reviewing system logs
- Managing virtual machines
- Creating diagnostic reports
- Setting kernel dump configuration

- Configuring SELinux
- Updating software
- Managing system subscriptions

Cockpit uses the same system APIs as you would in a terminal, and actions performed in a terminal are immediately reflected in Cockpit.

You can monitor the logs of systems in the network environment, as well as their performance, displayed as graphs. In addition, you can change the settings directly in the web interface or through the terminal.

## 1.3. INSTALLING COCKPIT

Red Hat Enterprise Linux 8 includes Cockpit installed by default in many installation variants. If this is not the case on your system, install the **cockpit** package and set up the **cockpit.socket** service to enable the Cockpit interface.

### Procedure

1. Install the **cockpit** package:

```
$ sudo yum install cockpit
```

2. Optionally, enable and start the **cockpit.socket** service, which runs a web server. This step is necessary, if you need to connect to the system through the web interface.

```
$ sudo systemctl enable --now cockpit.socket
```

To verify the previous installation and configuration, you can [open the web interface](#).

If you are using a custom firewall profile, you need to add the **cockpit** service to **firewalld** to open port 9090 in the firewall:

```
$ sudo firewall-cmd --add-service=cockpit --permanent
$ firewall-cmd --reload
```

## 1.4. LOGGING IN TO COCKPIT

The following describes the first login to the Cockpit interface using a system user name and password.

### Prerequisites

- Use one of the following browsers for opening cockpit:
  - Mozilla Firefox 23 or later
  - Apple Safari 9 or later
  - Google Chrome 28 or later
  - Opera 21 or later
  - Microsoft Edge 12 or later

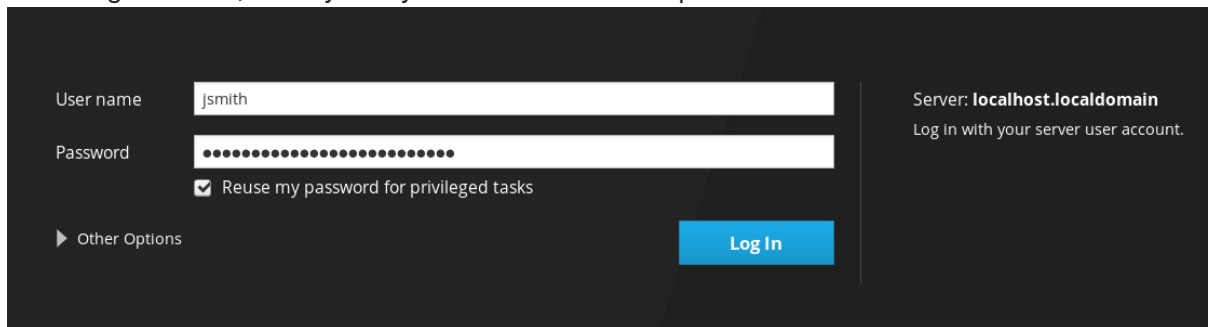
- System user account credentials  
Cockpit uses a specific PAM stack located at `/etc/pam.d/cockpit`. Authentication with PAM allows you to log in with the user name and password of any local account on the system.

## Procedure

1. Open <https://server.name.com:9090> in your web browser.  
If you use a self-signed certificate, the browser issues a warning. Check the certificate and accept the security exception to proceed with the login.

Cockpit loads a certificate from the `/etc/cockpit/ws-certs.d` directory and uses the last file with a `.cert` extension in alphabetical order. To avoid having to grant security exceptions, install a certificate signed by a certificate authority (CA).

2. In the login screen, enter your system user name and password.

The image shows the Cockpit login interface. It has a dark background. On the left, there are two input fields: 'User name' with the text 'jsmith' and 'Password' with masked characters. Below the password field is a checkbox labeled 'Reuse my password for privileged tasks' which is checked. To the left of the checkbox is a link 'Other Options'. To the right of the input fields is a blue 'Log In' button. On the far right, there is text: 'Server: localhost.localdomain' and 'Log in with your server user account.'

3. Optionally, click the **Reuse my password for privileged tasks** option.  
If the user account you are using to log in has sudo privileges, this makes it possible to perform privileged tasks in Cockpit, such as installing software or configuring SELinux.
4. Click **Log In**.

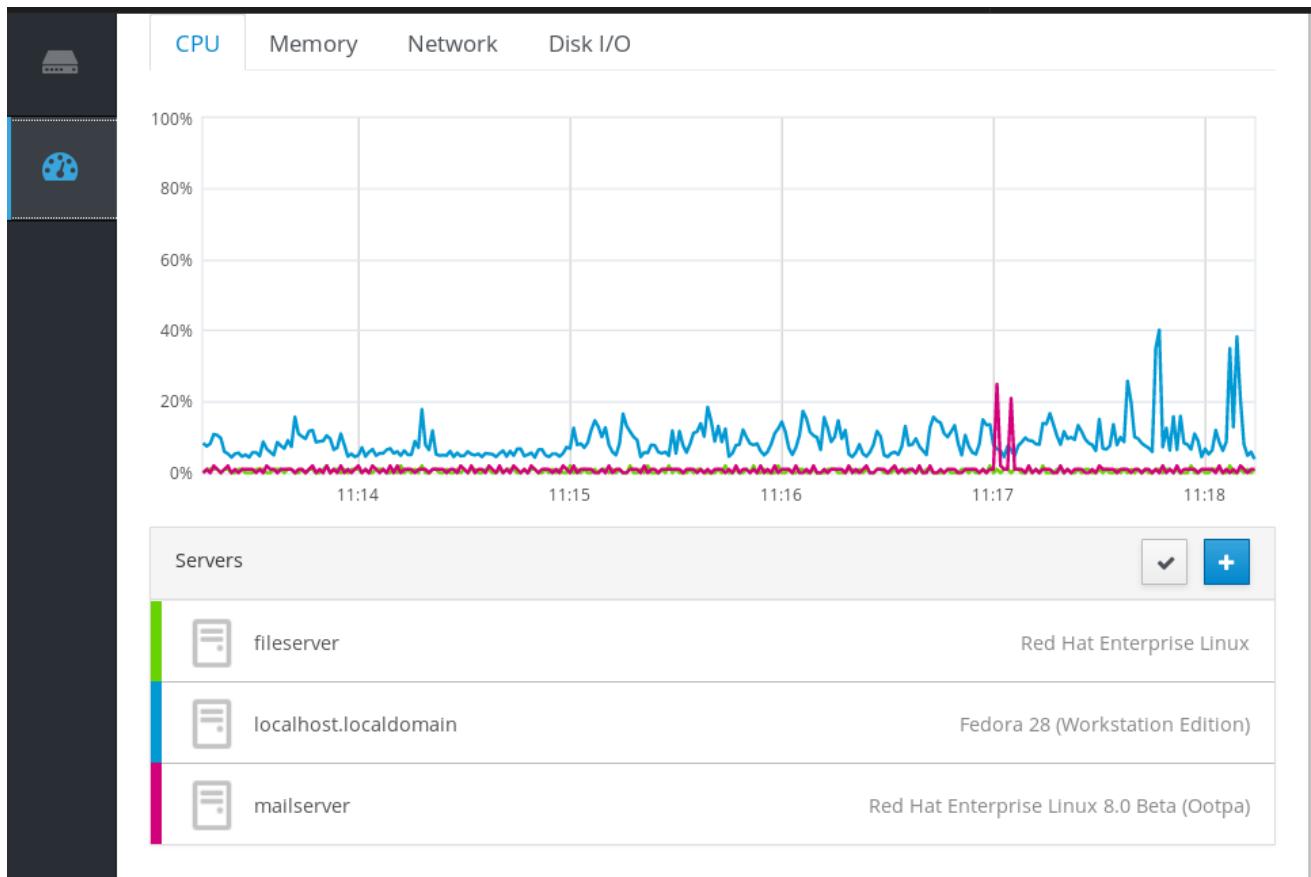
After successful authentication, Cockpit opens the web interface.

## 1.5. ADDING REMOTE SYSTEMS

This section helps you to connect other systems with a user name and password to the Cockpit Dashboard.

The Cockpit Dashboard is a tool designed for remote server management, where you can add, connect, or remove remote systems.

The Cockpit Dashboard displays graphs and status for each of the remote systems.



## Prerequisites

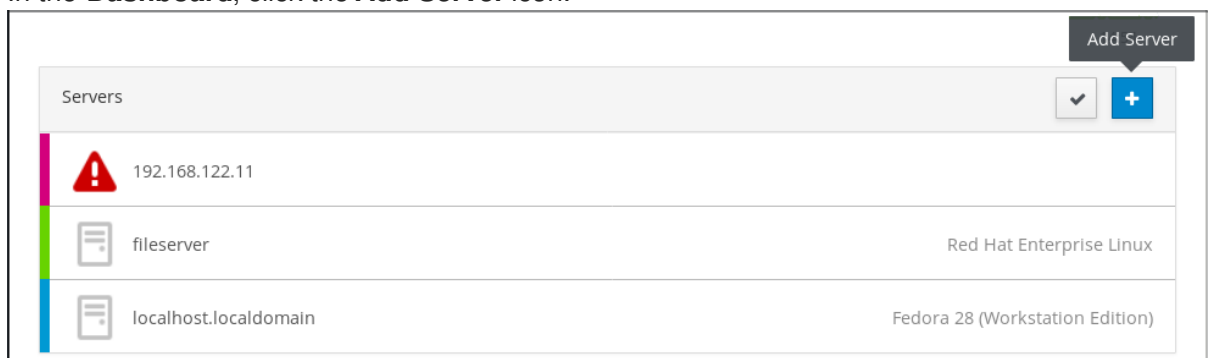
- Cockpit installed on remote systems. For details, see [Installing Cockpit](#).
- Opened the SSH service on remote systems.
- The **cockpit-dashboard** package installed in the system where the web interface is running:

```
$ sudo yum install cockpit-dashboard
```

The **cockpit-dashboard** package extends Cockpit with the remote system management.

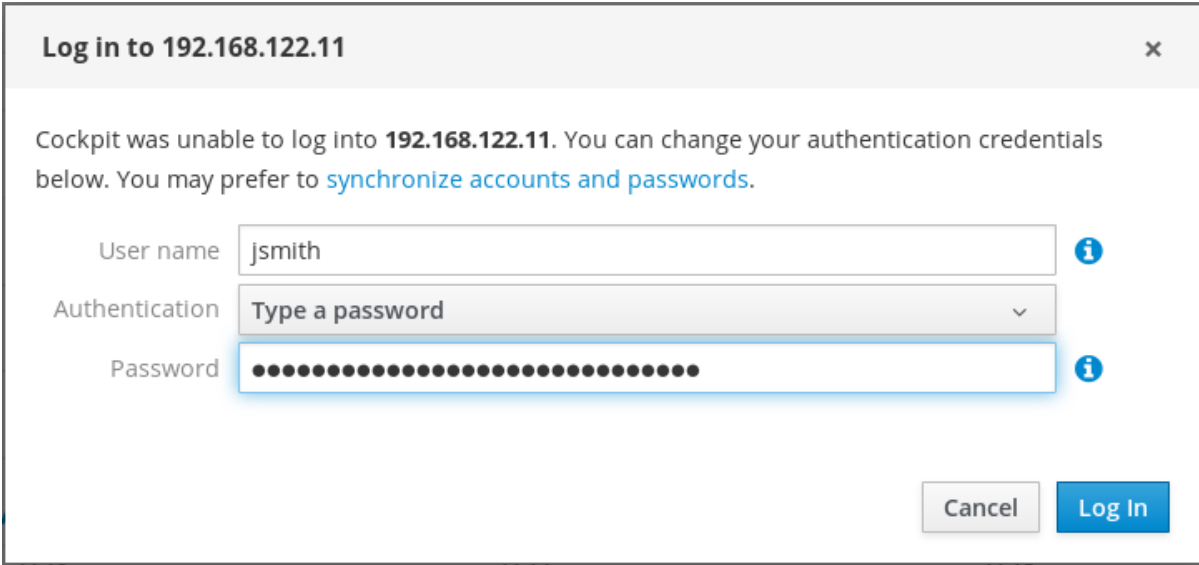
## Procedure

1. In the Cockpit interface, go to **Dashboard**.
2. In the **Dashboard**, click the **Add Server** icon.



3. In the **Add Machine to Dashboard** dialog box, enter the host name or IP address of the remote system.

4. (Optional) Click the **Color** field to change the color of the system in Dashboard.
5. Click **Add**.
6. In the **Log in to <servername>** dialog box, enter the credentials for the remote system. You can use any user account of the remote system with administration privileges.



**Log in to 192.168.122.11** ×

Cockpit was unable to log into **192.168.122.11**. You can change your authentication credentials below. You may prefer to [synchronize accounts and passwords](#).

User name  ⓘ

Authentication  ▼

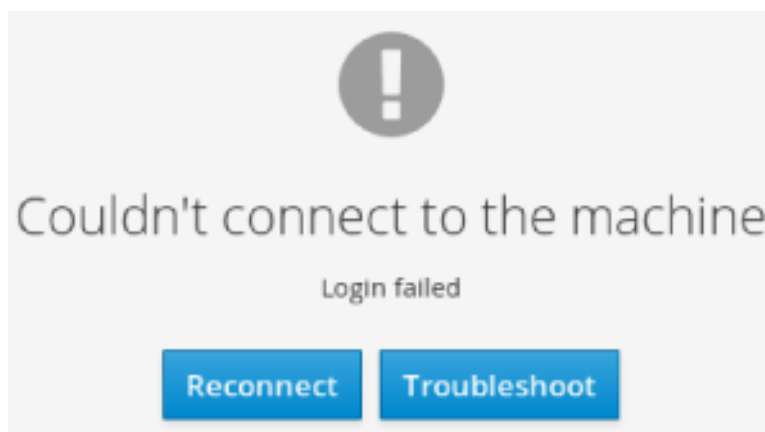
Password  ⓘ

7. Click **Log In**.

If the login succeeds Cockpit Dashboard adds a new item in the list. To verify the connection, click the system to see all the details in the Cockpit interface.

## NOTE

Cockpit does not save passwords used to log in to remote systems which means that you have to log in again after each system restart. To open the login dialog, click the **Troubleshoot** button placed on the main screen of the disconnected remote system.





## CHAPTER 2. MANAGING USER ACCOUNTS IN COCKPIT

Cockpit offers an interface for adding, editing, and removing system user accounts. After reading this section, you will know:

- From where the existing accounts come from.
- How to add new accounts.
- How to set password expiration.
- How and when to terminate user sessions.

### 2.1. PREREQUISITES

- Being logged into Cockpit with an account that has administrator permissions assigned. For details, see [Logging in to Cockpit](#).

### 2.2. SYSTEM USER ACCOUNTS MANAGED IN COCKPIT

With user accounts displayed in Cockpit you can:

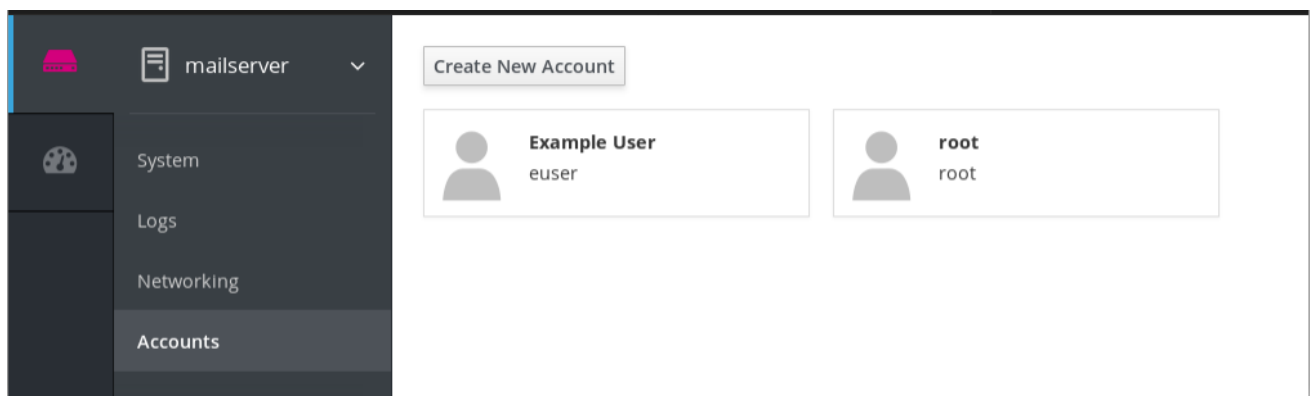
- Authenticate users when accessing the system.
- Set them access rights to the system.

Cockpit displays all user accounts located in the system. Therefore, you can see at least one user account just after the first login to Cockpit.

Once you are logged in the Cockpit, you can:

- Create new users accounts.
- Change their parameters.
- Lock accounts.
- Terminate the user session.

You can find the account management in the **Accounts** settings.



### 2.3. ADDING NEW ACCOUNTS IN COCKPIT

The following describes adding system user accounts in Cockpit and setting administration rights to the accounts.

## Procedure

1. Log in to the **Cockpit** interface.
2. Click **Accounts**.
3. Click **Create New Account**.
4. In the **Full Name** field, enter the full name of the user.  
Cockpit automatically suggests a user name from the full name and fills it in the **User Name** field. If you do not want to use the original naming convention consisting of the first letter of the first name and the whole surname, update the suggestion.
5. In the **Password/Confirm** fields, enter the password and retype it for verification that your password is correct. The color bar placed below the fields shows you security level of the entered password.

**Create New Account**

Full Name

User Name

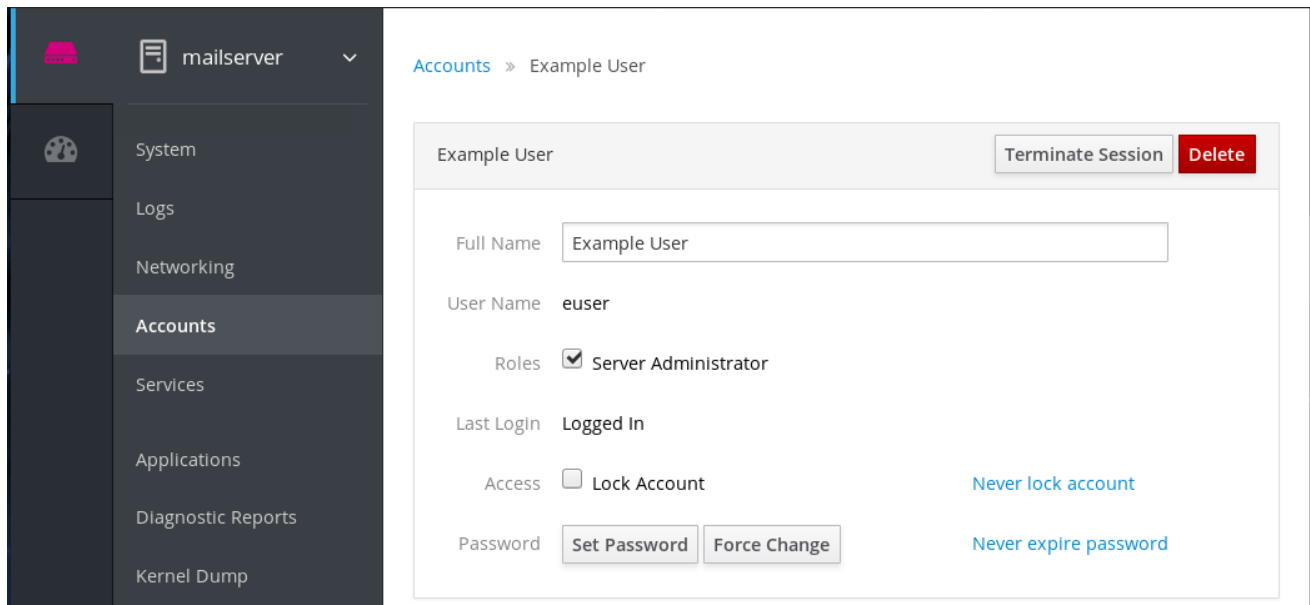
Password

Confirm

Excellent password

Access ☐ Lock Account

6. Click **Create** to save the settings and close the dialog box.
7. Select the newly created account.
8. Select **Server Administrator** in the **Roles** item.



Now you can see the new account in the **Accounts** settings and you can use the credentials to connect to the system.

## 2.4. ENFORCING PASSWORD EXPIRATION IN COCKPIT

By default, user accounts have set passwords to never expire. To enforce password expiration, as administrator, set system passwords to expire after a defined number of days.

When the password expires, the next login attempt will prompt for a password change.

### Procedure

1. Log in to the **Cockpit** interface.
2. Click **Accounts**.
3. Select the user account for which to enforce password expiration.
4. In the user account settings, click **Never expire password**.
5. In the **Password Expiration** dialog box, select **Require password change every ... days** and enter a positive whole number representing the number of days when the password expires.

## Password Expiration

☐ Never expire password

☒ Require password change every  days

6. Click **Change**.

To verify the settings, open the account settings. Cockpit displays a link with the date of expiration.

mailserver

System

Logs

Networking

**Accounts**

Services

Applications

Diagnostic Reports

Kernel Dump

Accounts » Example User

Example User

Full Name

Example User

User Name

euser

Roles

☒ Server Administrator

Last Login

Never

Access

☐ Lock Account

Never lock account

Password

Require password change on Mar 08, 2019

## 2.5. TERMINATING USER SESSIONS IN COCKPIT

A user creates user sessions when logging into the system. Terminating user sessions means to log the user out from the system.

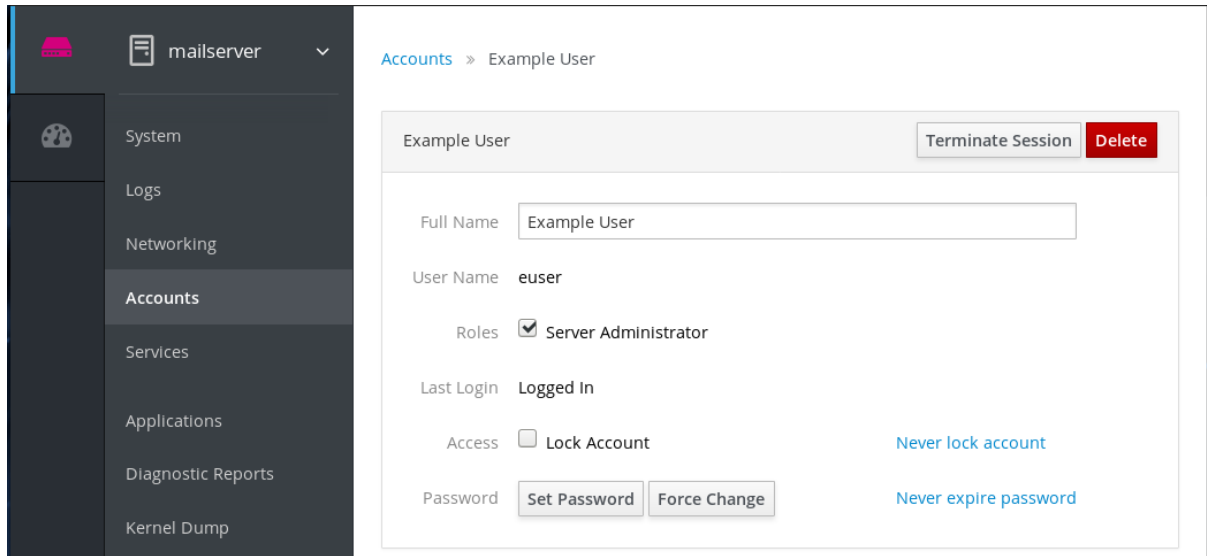
It can be helpful if you need to perform administrative tasks sensitive to configuration changes, for example, system upgrades.

In each user account in Cockpit you can terminate all sessions for the account except for the Cockpit session you are currently using. This prevents you from cutting yourself off the system.

### Procedure

1. Log in to the **Cockpit** interface.
2. Click **Accounts**.

3. Click the user account for which you want to terminate the session.
4. Click the **Terminate Session** button.



If the **Terminate Session** button is inactive, the user is not logged in the system.

Cockpit terminates the sessions.

## CHAPTER 3. CONFIGURING KDUMP IN THE WEB CONSOLE

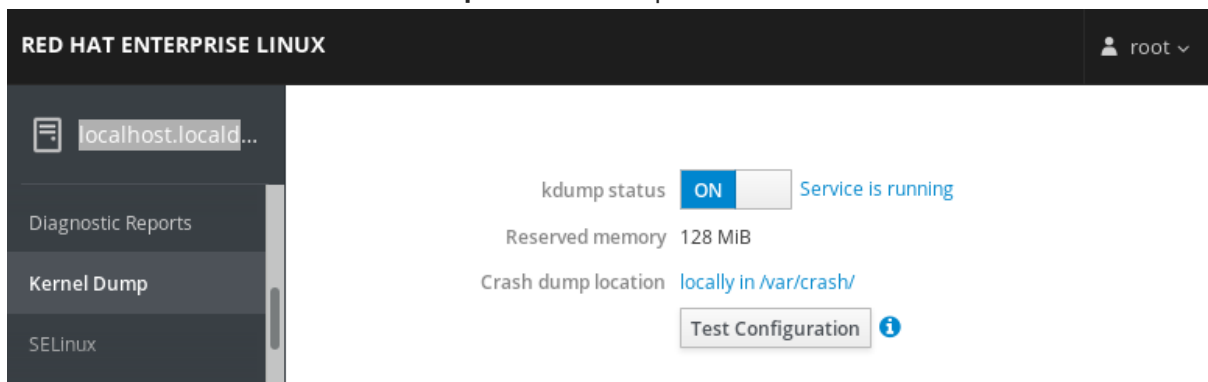
The following sections provide an overview of how to setup and test the **kdump** configuration through a web console called Cockpit. The console is contained in a default installation of Red Hat Enterprise Linux 8. Cockpit allows you to enable or disable starting the service at boot time, configure the reserved memory for **kdump**, and conveniently select the *vmcore* saving location in an uncompressed or compressed format.

### 3.1. CONFIGURING KDUMP MEMORY USAGE AND TARGET LOCATION IN COCKPIT

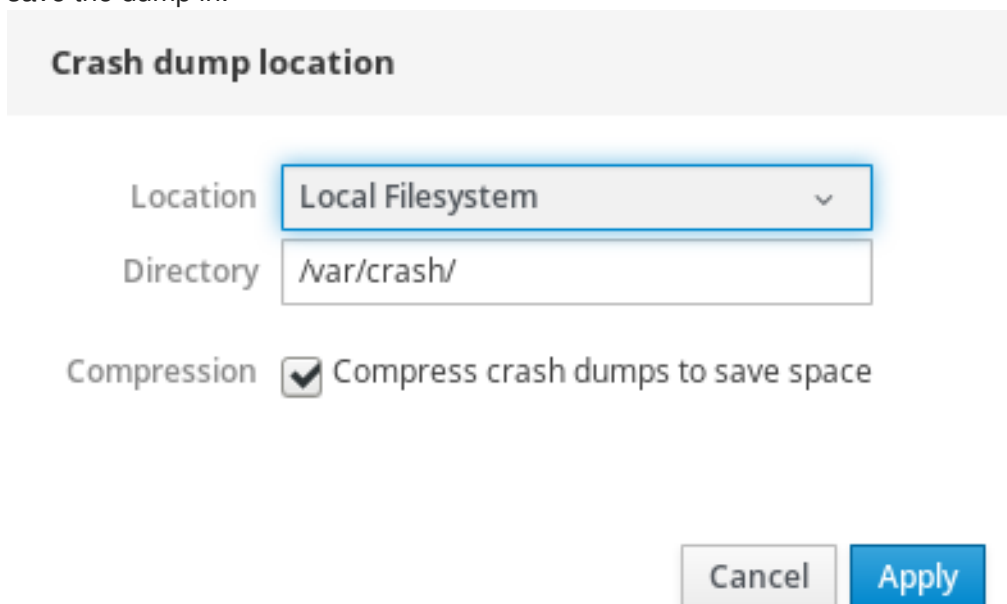
The procedure below shows you how to use the **Kernel Dump** tab in the Cockpit interface to configure the amount of memory that is reserved for the kdump kernel. The procedure also describes how to specify the target location of the vmcore dump file and how to test your configuration.

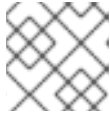
#### Procedure

1. Open the **Kernel Dump** tab and start the **kdump** service.
2. Configure the **kdump** memory usage through the [command line](#).
3. Click the link next to the **Crash dump location** option.



4. Select the **Local Filesystem** option from the drop-down and specify the directory you want to save the dump in.



**NOTE**


Tick the **Compression** check box to reduce the size of the vmcore dump file.

5. Test your configuration by crashing the kernel.

kdump status ☒ ON Service is running

Reserved memory 128 MiB

Crash dump location [locally in /var/crash/](#)



**Additional resources**

- For a complete list of currently supported targets for **kdump**, see [Supported kdump targets](#).

## CHAPTER 4. USING COCKPIT FOR MANAGING VIRTUAL MACHINES

You can use the [Cockpit](#) interface to manage virtual machines. The following sections describe Cockpit's virtualization management capabilities and provide instructions for using them.

### 4.1. VIRTUAL MACHINE MANAGEMENT IN COCKPIT

Cockpit is a web-based interface for administering servers. It provides a graphical view of the virtual machines on the servers to which Cockpit can connect, and allows monitoring system resources and adjusting configuration with ease. With the installation of a Cockpit plug-in, Cockpit can be used to manage virtual machines on the servers to which Cockpit can connect.

Using Cockpit for virtual machine management, you can do the following:

- Create and delete virtual machines
- Install operating systems on virtual machines
- Run and shut down virtual machines
- View information about virtual machines
- Create and attach disks to virtual machines
- Configure virtual CPU settings for virtual machines
- Manage virtual network interfaces
- Interact with virtual machines using virtual machine consoles



#### NOTE

In RHEL 8, Cockpit is the default graphical management tool for virtual machines, because the Virtual Machine Manager has been deprecated. However, the Virtual Machine Manager is still supported in RHEL 8.

### 4.2. SETTING UP COCKPIT TO MANAGE VIRTUAL MACHINES

Before using Cockpit to manage virtual machines, you must install the Cockpit virtual machine plug-in.

#### Prerequisites

- Ensure that Cockpit is installed on your machine.

```
$ yum info cockpit
Installed Packages
Name           : cockpit
[...]
```

#### Procedure

1. Install the **libvirt-dbus** package.

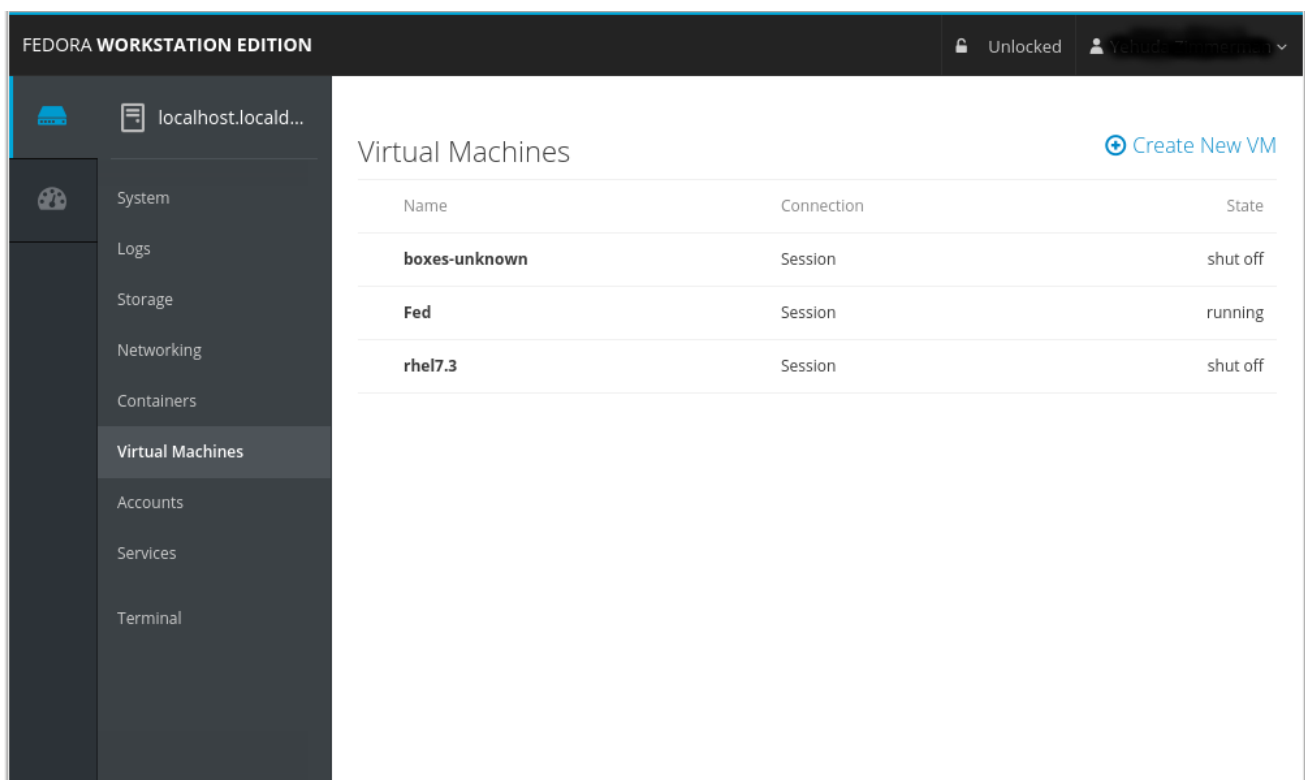


```
# yum install libvirt-dbus
```

2. Install the **cockpit-machines** plug-in.

```
# yum install cockpit-machines
```

If the installation is successful, **Virtual Machines** appears in the Cockpit side menu.



## 4.3. CREATING VIRTUAL MACHINES AND INSTALLING OPERATING SYSTEMS USING COCKPIT

Using Cockpit, you can create virtual machines and install operating systems on virtual machines. You can also delete virtual machines.

### 4.3.1. Creating virtual machines using Cockpit

You can create virtual machines using Cockpit.

#### Prerequisites

Before using Cockpit to manage virtual machines, you must install the Cockpit virtual machine plug-in.

**NOTE**

If the Cockpit plug-in is not installed, see [Section 4.2, “Setting up Cockpit to manage virtual machines”](#) for information about installing the Cockpit virtual machine plug-in.

**Procedure**

You can create a virtual machine on the machine to which Cockpit is connected.

1. Click **Create New VM**.

The Create New Virtual Machine dialog appears.

2. Enter the basic configuration of the virtual machine you want to create.

- **Name** - The name of the virtual machine.
- **Installation Source Type** - The type of the installation source: Filesystem, URL
- **Installation Source** - The path or URL that points to the installation source.
- **OS Vendor** - The vendor of the virtual machine's operating system.
- **Operating System** - The virtual machine's operating system.
- **Memory** - The amount of memory with which to configure the virtual machine.
- **Storage Size** - The amount of storage space with which to configure the virtual machine.
- **Immediately Start VM** - Whether or not the virtual machine will start immediately after it is created.

3. Click **Create**.

The virtual machine is created and will start immediately if the **Immediately Start VM** checkbox is selected.

You must install the operating system the first time the virtual machine is run.

**Additional resources**

- For information on installing an operating system on a virtual machine, see [Section 4.3.2](#), “Installing operating systems using Cockpit”.

### 4.3.2. Installing operating systems using Cockpit

You can install an operating system on virtual machines using Cockpit.

#### Prerequisites

Before using Cockpit to manage virtual machines, you must install the Cockpit virtual machine plug-in.



#### NOTE

If the Cockpit plug-in is not installed, see [Section 4.2](#), “Setting up Cockpit to manage virtual machines” for information about installing the Cockpit virtual machine plug-in.

#### Procedure

The first time a virtual machine loads, you must install an operating system on the virtual machine.

- Click **Install**.  
The installation routine of the operating system runs in the virtual machine console.



#### NOTE

If the *Immediately Start VM* checkbox in the Create New Virtual Machine dialog is checked, the installation routine of the operating system starts automatically when the virtual machine is created.



#### NOTE

If the installation routine fails, the virtual machine must be deleted and recreated.

### 4.3.3. Deleting virtual machines using Cockpit

You can delete virtual machines and their associated storage files.

#### Prerequisites

Before using Cockpit to manage virtual machines, you must install the Cockpit virtual machine plug-in.



#### NOTE

If the Cockpit plug-in is not installed, see [Section 4.2](#), “Setting up Cockpit to manage virtual machines” for information about installing the Cockpit virtual machine plug-in.

#### Procedure

You can delete a virtual machine from the host to which Cockpit is connected.

1. Click a row with the name of the virtual machine you want to delete.  
The row expands to reveal the Overview pane with basic information about the selected virtual machine and controls for shutting down and deleting the virtual machine.
2. Click **Delete**.  
A confirmation dialog appears.

### Confirm deletion of Fed

The VM is running and will be forced off before deletion.

Delete associated storage files:

<input checked="" type="checkbox"/>	/home/images/Fed.qcow2	vda
-------------------------------------	------------------------	-----

Cancel
Delete

- If you want to delete all or some of the storage files associated with the virtual machine, select the checkboxes next to the storage files you want to delete.
- Click **Delete**.  
The virtual machine and any selected associated storage files are deleted.

## 4.4. POWERING UP AND POWERING DOWN VIRTUAL MACHINES USING COCKPIT

Using Cockpit, you can run, shut down, and restart virtual machines. You can also send a non-maskable interrupt to a virtual machine that is unresponsive.

### 4.4.1. Powering up virtual machines in Cockpit

You can run a selected virtual machine.

#### Prerequisites

Before using Cockpit to manage virtual machines, you must install the Cockpit virtual machine plug-in.



#### NOTE

If the Cockpit plug-in is not installed, see [Section 4.2, “Setting up Cockpit to manage virtual machines”](#) for information about installing the Cockpit virtual machine plug-in.

#### Procedure

If a virtual machine is in the **shut off** state, you can start it.

- Click a row with the name of the virtual machine you want to start.  
The row expands to reveal the Overview pane with basic information about the selected virtual machine and controls for shutting down and deleting the virtual machine.
- Click **Run**.  
The virtual machine starts.

#### Additional resources

- For information on shutting down a virtual machine, see [Section 4.4.2, “Powering down virtual machines in Cockpit”](#).
- For information on restarting a virtual machine, see [Section 4.4.3, “Restarting virtual machines using Cockpit”](#).

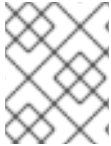
- For information on sending a non-maskable interrupt to a virtual machine, see [Section 4.4.4](#), “Sending non-maskable interrupts to virtual machines using Cockpit”.

### 4.4.2. Powering down virtual machines in Cockpit

You can shut down a selected virtual machine.

#### Prerequisites

Before using Cockpit to manage virtual machines, you must install the Cockpit virtual machine plug-in.



#### NOTE

If the Cockpit plug-in is not installed, see [Section 4.2](#), “Setting up Cockpit to manage virtual machines” for information about installing the Cockpit virtual machine plug-in.

#### Procedure

If a virtual machine is in the **running** state, you can shut it down.

1. Click a row with the name of the virtual machine you want to shut down.  
The row expands to reveal the Overview pane with basic information about the selected virtual machine and controls for shutting down and deleting the virtual machine.
2. Click **Shut Down**.  
The virtual machine shuts down.



#### NOTE

If the virtual machine does not shut down, click the arrow next to the **Shut Down** button and select **Force Shut Down**.

#### Additional resources

- For information on starting a virtual machine, see [Section 4.4.1](#), “Powering up virtual machines in Cockpit”.
- For information on restarting a virtual machine, see [Section 4.4.3](#), “Restarting virtual machines using Cockpit”.
- For information on sending a non-maskable interrupt to a virtual machine, see [Section 4.4.4](#), “Sending non-maskable interrupts to virtual machines using Cockpit”.

### 4.4.3. Restarting virtual machines using Cockpit

You can restart a selected virtual machine.

#### Prerequisites

Before using Cockpit to manage virtual machines, you must install the Cockpit virtual machine plug-in.



#### NOTE

If the Cockpit plug-in is not installed, see [Section 4.2](#), “Setting up Cockpit to manage virtual machines” for information about installing the Cockpit virtual machine plug-in.

#### Procedure

If a virtual machine is in the **running** state, you can restart it.

1. Click a row with the name of the virtual machine you want to restart.  
The row expands to reveal the Overview pane with basic information about the selected virtual machine and controls for shutting down and deleting the virtual machine.
2. Click **Restart**.  
The virtual machine shuts down and restarts.



#### NOTE

If the virtual machine does not restart, click the arrow next to the **Restart** button and select **Force Restart**.

#### 4.4.3.1. Additional resources

- For information on starting a virtual machine, see [Section 4.4.1, “Powering up virtual machines in Cockpit”](#).
- For information on shutting down a virtual machine, see [Section 4.4.2, “Powering down virtual machines in Cockpit”](#).
- For information on sending a non-maskable interrupt to a virtual machine, see [Section 4.4.4, “Sending non-maskable interrupts to virtual machines using Cockpit”](#).

#### 4.4.4. Sending non-maskable interrupts to virtual machines using Cockpit

You can send a non-maskable interrupt (NMI) to a selected virtual machine that becomes unresponsive.

##### Prerequisites

Before using Cockpit to manage virtual machines, you must install the Cockpit virtual machine plug-in.



#### NOTE

If the Cockpit plug-in is not installed, see [Section 4.2, “Setting up Cockpit to manage virtual machines”](#) for information about installing the Cockpit virtual machine plug-in.

##### Procedure

If a virtual machine is in the **running** state but is unresponsive, you can send it an NMI.

1. Click a row with the name of the virtual machine to which you want to send an NMI.  
The row expands to reveal the Overview pane with basic information about the selected virtual machine and controls for shutting down and deleting the virtual machine.
2. Click the arrow next to the **Shut Down** button and select **Send Non-Maskable Interrupt**.  
An NMI is sent to the virtual machine.

#### 4.4.4.1. Additional resources

- For information on starting a virtual machine, see [Section 4.4.1, “Powering up virtual machines in Cockpit”](#).
- For information on restarting a virtual machine, see [Section 4.4.3, “Restarting virtual machines using Cockpit”](#).

- For information on shutting down a virtual machine, see [Section 4.4.2, “Powering down virtual machines in Cockpit”](#).

## 4.5. VIEWING VIRTUAL MACHINE INFORMATION USING COCKPIT

Using Cockpit, you can view information about the virtual machines to which Cockpit is connected.

### 4.5.1. Viewing virtual machine information in Cockpit

The following describes how to view state and connection information about the virtual machines to which the Cockpit session is connected.

#### Prerequisites

Before using Cockpit to manage virtual machines, you must install the Cockpit virtual machine plug-in.



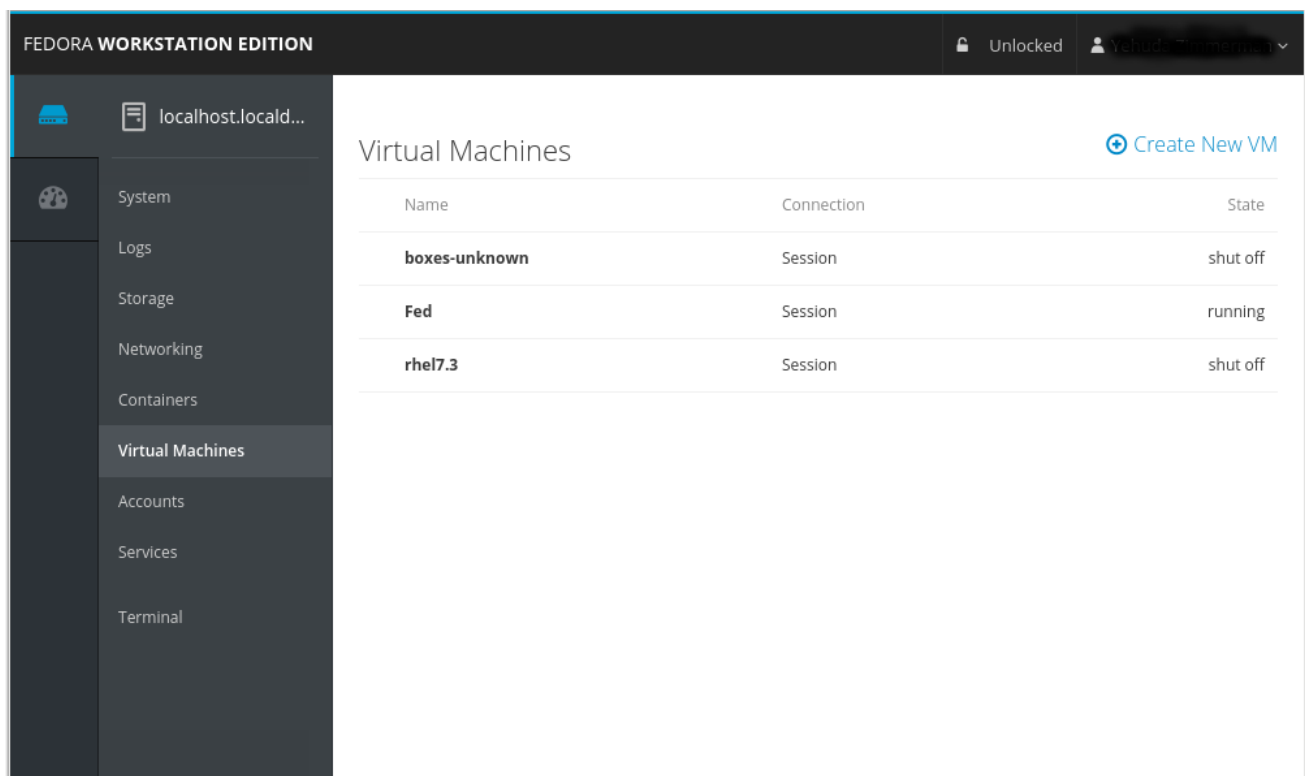
#### NOTE

If the Cockpit plug-in is not installed, see [Section 4.2, “Setting up Cockpit to manage virtual machines”](#) for information about installing the Cockpit virtual machine plug-in.

#### Procedure

To view connection and state information for the virtual machines to which Cockpit is attached.

- Click **Virtual Machines** in the Cockpit side menu.  
Information about the virtual machines to which the Cockpit session is connected appears.



The information includes the following:

- **Name** - The name of the virtual machine.
- **Connection** - The type of libvirt connection, system or session.

- **State** - The state of the virtual machine.

#### 4.5.1.1. Additional resources

- For information on viewing basic information about a selected virtual machine to which the Cockpit session is connected, see [Section 4.5.2, “Viewing basic virtual machine information in Cockpit”](#).
- For information on viewing resource usage for a selected virtual machine to which the Cockpit session is connected, see [Section 4.5.3, “Viewing virtual machine resource usage in Cockpit”](#).
- For information on viewing disk information about a selected virtual machine to which the Cockpit session is connected, see [Section 4.5.4, “Viewing virtual machine disk information in Cockpit”](#).
- For information on viewing virtual network interface card information about a selected virtual machine to which the Cockpit session is connected, see [Section 4.5.5, “Viewing virtual NIC information in Cockpit”](#).

### 4.5.2. Viewing basic virtual machine information in Cockpit

The following describes how to view basic information about a selected virtual machine to which the Cockpit session is connected.

#### Prerequisites

Before using Cockpit to manage virtual machines, you must install the Cockpit virtual machine plug-in.



#### NOTE

If the Cockpit plug-in is not installed, see [Section 4.2, “Setting up Cockpit to manage virtual machines”](#) for information about installing the Cockpit virtual machine plug-in.

#### Procedure

To view basic information about a selected virtual machine.

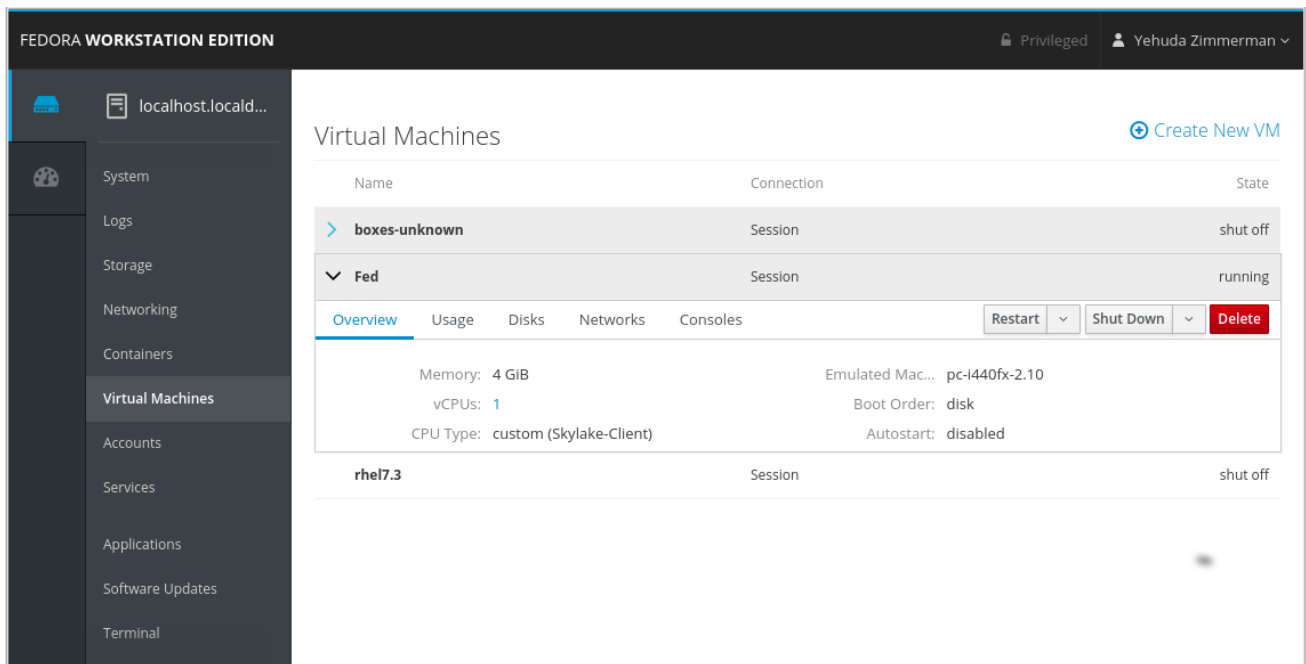
- Click a row with the name of the virtual machine whose information you want to see. The row expands to reveal the Overview pane with basic information about the selected virtual machine and controls for shutting down and deleting the virtual machine.



#### NOTE

If another tab is selected, click **Overview**.





The information includes the following:

- **Memory** - The amount of memory assigned to the virtual machine.
- **Emulated Machine** - The machine type emulated by the virtual machine.
- **vCPUs** - The number of virtual CPUs configured for the virtual machine.



#### NOTE

To see more detailed virtual CPU information and configure the virtual CPUs configured for a virtual machine, see [Section 4.6.1, “Configuring virtual CPUs for virtual machines using Cockpit”](#).

- **Boot Order** - The boot order configured for the virtual machine.
- **CPU Type** - The architecture of the virtual CPUs configured for the virtual machine.
- **Autostart** - Whether or not autostart is enabled for the virtual machine.

#### 4.5.2.1. Additional resources

- For information on viewing information about all of the virtual machines to which the Cockpit session is connected, see [Section 4.5.1, “Viewing virtual machine information in Cockpit”](#).
- For information on viewing resource usage for a selected virtual machine to which the Cockpit session is connected, see [Section 4.5.3, “Viewing virtual machine resource usage in Cockpit”](#).
- For information on viewing disk information about a selected virtual machine to which the Cockpit session is connected, see [Section 4.5.4, “Viewing virtual machine disk information in Cockpit”](#).
- For information on viewing virtual network interface card information about a selected virtual machine to which the Cockpit session is connected, see [Section 4.5.5, “Viewing virtual NIC information in Cockpit”](#).

### 4.5.3. Viewing virtual machine resource usage in Cockpit

The following describes how to view resource usage information about a selected virtual machine to which the Cockpit session is connected.

#### Prerequisites

Before using Cockpit to manage virtual machines, you must install the Cockpit virtual machine plug-in.



#### NOTE

If the Cockpit plug-in is not installed, see [Section 4.2, “Setting up Cockpit to manage virtual machines”](#) for information about installing the Cockpit virtual machine plug-in.

#### Procedure

To view information about the memory and virtual CPU usage of a selected virtual machine.

1. Click a row with the name of the virtual machine whose information you want to see.  
The row expands to reveal the Overview pane with basic information about the selected virtual machine and controls for shutting down and deleting the virtual machine.
2. Click **Usage**.  
The Usage pane appears with information about the memory and virtual CPU usage of the virtual machine.

The screenshot shows the Cockpit web interface for Fedora Workstation Edition. The left sidebar contains navigation links: System, Logs, Storage, Networking, Containers, Virtual Machines (selected), Accounts, Services, and Terminal. The main content area is titled 'Virtual Machines' and shows a table of virtual machines. The first row is 'boxes-unknown' with state 'shut off'. The second row is 'Fed' with state 'running'. The 'Fed' row is expanded, showing tabs for Overview, Usage (selected), Disks, Networks, and Consoles. The Usage tab displays two circular gauges: '4.1 GiB' used from 4 GiB memory and '0.0 %' used from 1 vCPUs. Below the gauges, the virtual machine is identified as 'rhel7.3' with state 'shut off'. Action buttons for 'Restart', 'Shut Down', and 'Delete' are visible.

#### 4.5.3.1. Additional resources

- For information on viewing information about all of the virtual machines to which the Cockpit session is connected, see [Section 4.5.1, “Viewing virtual machine information in Cockpit”](#).
- For information on viewing basic information about a selected virtual machine to which the Cockpit session is connected, see [Section 4.5.2, “Viewing basic virtual machine information in Cockpit”](#).

- For information on viewing disk information about a selected virtual machine to which the Cockpit session is connected, see [Section 4.5.4, “Viewing virtual machine disk information in Cockpit”](#).
- For information on viewing virtual network interface card information about a selected virtual machine to which the Cockpit session is connected, see [Section 4.5.5, “Viewing virtual NIC information in Cockpit”](#).

#### 4.5.4. Viewing virtual machine disk information in Cockpit

The following describes how to view disk information about a virtual machine to which the Cockpit session is connected.

## Prerequisites

Before using Cockpit to manage virtual machines, you must install the Cockpit virtual machine plug-in.



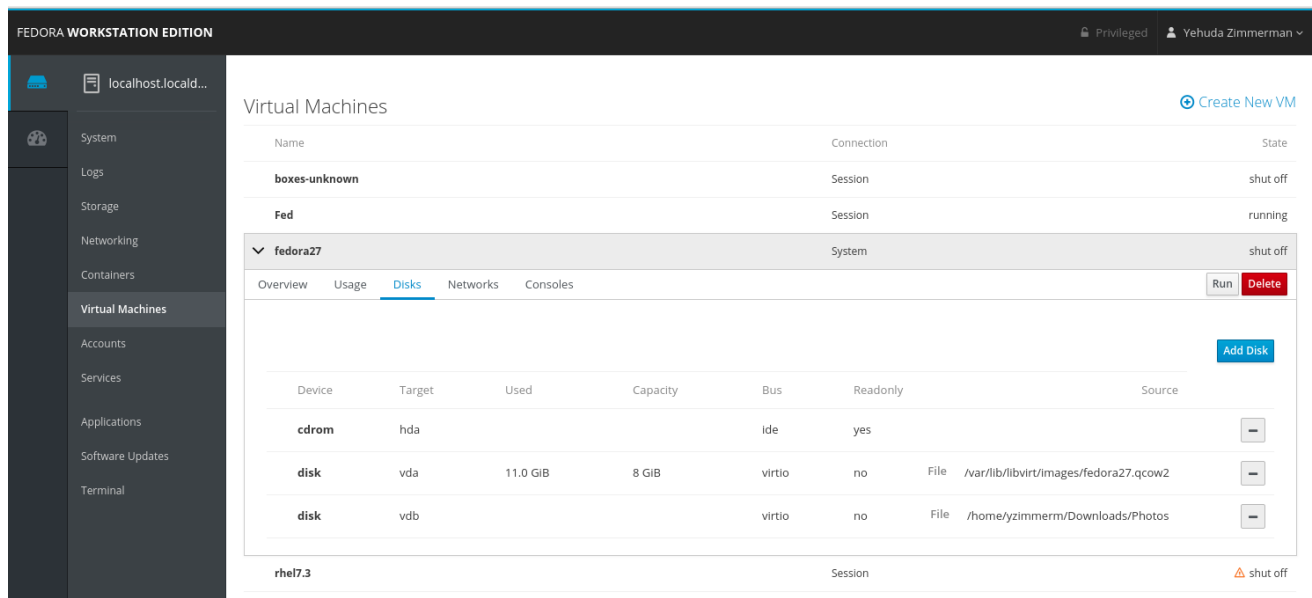
## NOTE

If the Cockpit plug-in is not installed, see [Section 4.2, “Setting up Cockpit to manage virtual machines”](#) for information about installing the Cockpit virtual machine plug-in.

## Procedure

To view disk information about a selected virtual machine.

1. Click a row with the name of the virtual machine whose information you want to see.  
The row expands to reveal the Overview pane with basic information about the selected virtual machine and controls for shutting down and deleting the virtual machine.
2. Click **Disks**.  
The Disks pane appears with information about the disks assigned to the virtual machine.



The information includes the following:

- **Device** - The device type of the disk.
- **Target** - The controller type of the disk.
- **Used** - The amount of the disk that is used.

- **Capacity** - The size of the disk.
- **Bus** - The bus type of the disk.
- **Readonly** - Whether or not the disk is read-only.
- **Source** - The disk device or file.

#### 4.5.4.1. Additional resources

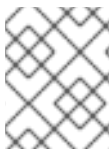
- For information on viewing information about all of the virtual machines to which the Cockpit session is connected, see [Section 4.5.1, “Viewing virtual machine information in Cockpit”](#).
- For information on viewing basic information about a selected virtual machine to which the Cockpit session is connected, see [Section 4.5.2, “Viewing basic virtual machine information in Cockpit”](#).
- For information on viewing resource usage for a selected virtual machine to which the Cockpit session is connected, see [Section 4.5.3, “Viewing virtual machine resource usage in Cockpit”](#).
- For information on viewing virtual network interface card information about a selected virtual machine to which the Cockpit session is connected, see [Section 4.5.5, “Viewing virtual NIC information in Cockpit”](#).

### 4.5.5. Viewing virtual NIC information in Cockpit

The following describes how to view information about the virtual network interface cards (vNICs) on a selected virtual machine:

#### Prerequisites

Before using Cockpit to manage virtual machines, you must install the Cockpit virtual machine plug-in.



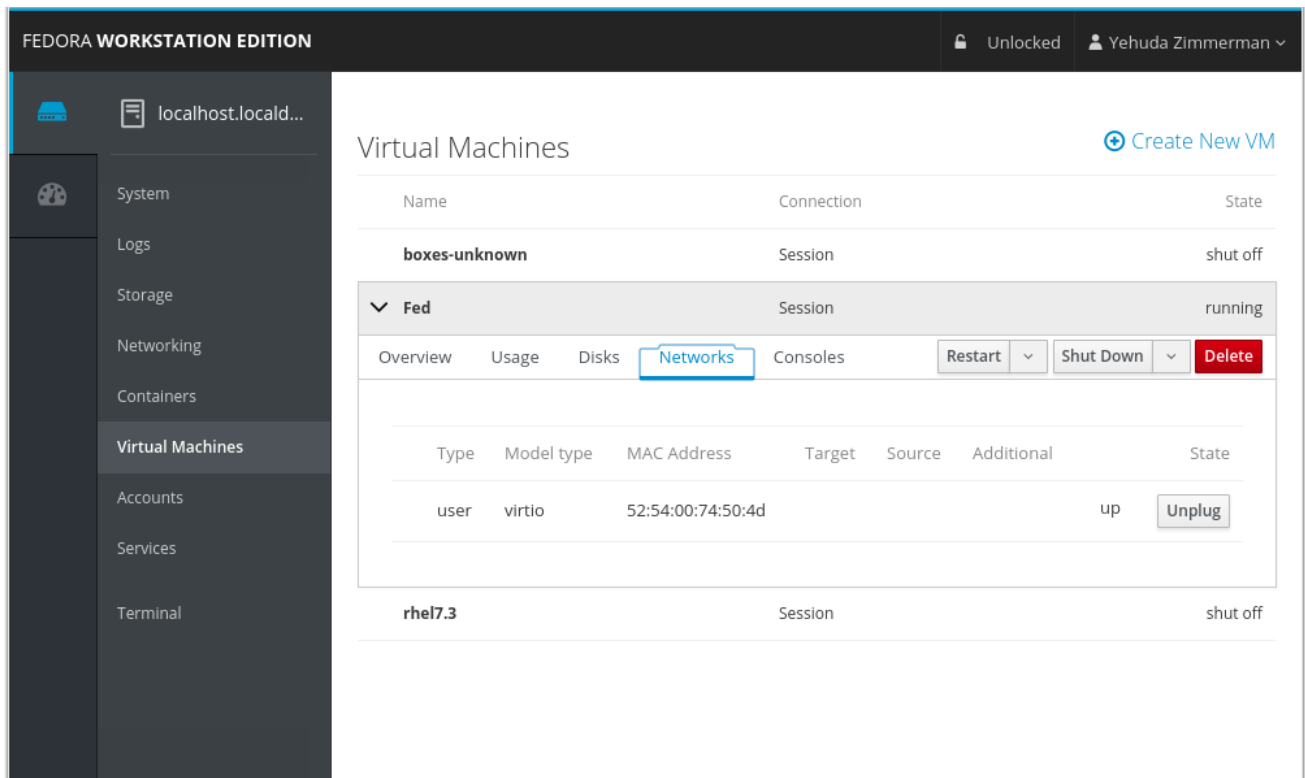
#### NOTE

If the Cockpit plug-in is not installed, see [Section 4.2, “Setting up Cockpit to manage virtual machines”](#) for information about installing the Cockpit virtual machine plug-in.

#### Procedure

To view information about the virtual network interface cards (NICs) on a selected virtual machine.

1. Click a row with the name of the virtual machine whose information you want to see.  
The row expands to reveal the Overview pane with basic information about the selected virtual machine and controls for shutting down and deleting the virtual machine.
2. Click **Networks**.  
The Networks pane appears with information about the virtual NICs configured for the virtual machine.



The information includes the following:

- **Type** - The type of network interface for the virtual machine. Types include direct, network, bridge, ethernet, hostdev, mcast, user, and server.
- **Model type** - The model of the virtual NIC.
- **MAC Address** - The MAC address of the virtual NIC.
- **Source** - The source of the network interface. This is dependent on the network type.
- **State** - The state of the virtual NIC.

#### 4.5.5.1. Additional resources

- For information on viewing information about all of the virtual machines to which the Cockpit session is connected, see [Section 4.5.1, “Viewing virtual machine information in Cockpit”](#).
- For information on viewing basic information about a selected virtual machine to which the Cockpit session is connected, see [Section 4.5.2, “Viewing basic virtual machine information in Cockpit”](#).
- For information on viewing resource usage for a selected virtual machine to which the Cockpit session is connected, see [Section 4.5.3, “Viewing virtual machine resource usage in Cockpit”](#).
- For information on viewing disk information about a selected virtual machine to which the Cockpit session is connected, see [Section 4.5.4, “Viewing virtual machine disk information in Cockpit”](#).

## 4.6. MANAGING VIRTUAL CPUS USING COCKPIT

Using Cockpit, you can manage the virtual CPUs configured for the virtual machines to which Cockpit is connected. You can view information about the virtual machines. You can also configure the virtual CPUs for virtual machines.

### 4.6.1. Configuring virtual CPUs for virtual machines using Cockpit

You can configure the number of virtual CPUs and other virtual CPU parameters for a virtual machine using Cockpit.

#### Prerequisites

Before using Cockpit to manage virtual machines, you must install the Cockpit virtual machine plug-in.



#### NOTE

If the Cockpit plug-in is not installed, see [Section 4.2, “Setting up Cockpit to manage virtual machines”](#) for information about installing the Cockpit virtual machine plug-in.

#### Procedure

1. Click a row with the name of the virtual machine for which you want to view and configure virtual CPU parameters.  
The row expands to reveal the Overview pane with basic information about the selected virtual machine, including the number of virtual CPUs, and controls for shutting down and deleting the virtual machine.
2. Click the number of vCPUs in the Overview pane.  
The vCPU Details dialog appears.

**Fed vCPU Details**

vCPU Count	<input type="text" value="1"/>		Sockets	<input type="text" value="1"/>	
vCPU Maximum	<input type="text" value="1"/>		Cores per socket	<input type="text" value="1"/>	
			Threads per cores	<input type="text" value="1"/>	

All changes will take effect only after stopping and starting the VM.

3. Configure the virtual CPUs for the selected virtual machine.
  - **vCPU Count** - Enter the number of virtual CPUs for the virtual machine.



#### NOTE

The vCPU count cannot be greater than the vCPU Maximum.

- **vCPU Maximum** - Enter the maximum number of virtual CPUs that can be configured for the virtual machine.

- **Sockets** - Select the number of sockets to expose to the virtual machine.
- **Cores per socket** - Select the number of cores for each socket to expose to the virtual machine.
- **Threads per core** - Select the number of threads for each core to expose to the virtual machine.

4. Click **Apply**.

The virtual CPUs for the virtual machine are configured.



#### NOTE

Changes to the virtual CPU settings only take effect after the virtual machine is stopped and restarted.

## 4.7. MANAGING VIRTUAL MACHINE DISKS USING COCKPIT

Using Cockpit, you can manage the disks configured for the virtual machines to which Cockpit is connected.

You can:

- [View information about disks.](#)
- [Create and attach new virtual disks to virtual machines.](#)
- [Attach existing virtual disks to virtual machines.](#)
- [Detach virtual disks from virtual machines.](#)

### 4.7.1. Viewing virtual machine disk information in Cockpit

The following describes how to view disk information about a virtual machine to which the Cockpit session is connected.

#### Prerequisites

Before using Cockpit to manage virtual machines, you must install the Cockpit virtual machine plug-in.



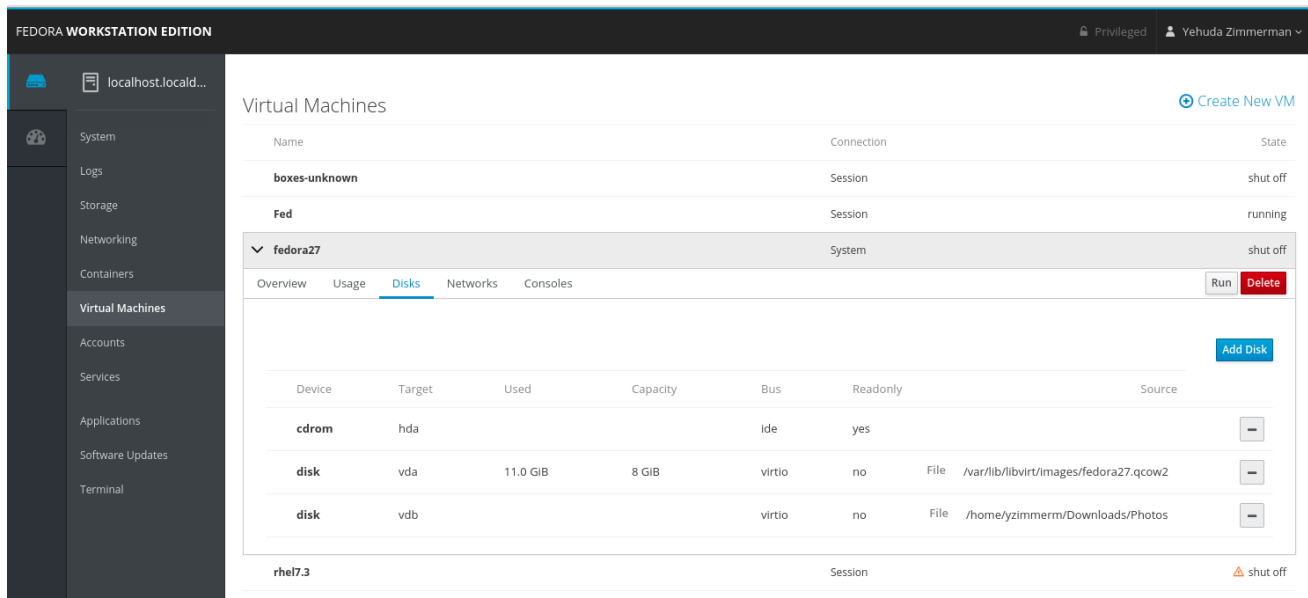
#### NOTE

If the Cockpit plug-in is not installed, see [Section 4.2, “Setting up Cockpit to manage virtual machines”](#) for information about installing the Cockpit virtual machine plug-in.

#### Procedure

To view disk information about a selected virtual machine.

1. Click a row with the name of the virtual machine whose information you want to see.  
The row expands to reveal the Overview pane with basic information about the selected virtual machine and controls for shutting down and deleting the virtual machine.
2. Click **Disks**.  
The Disks pane appears with information about the disks assigned to the virtual machine.



The information includes the following:

- **Device** - The device type of the disk.
- **Target** - The controller type of the disk.
- **Used** - The amount of the disk that is used.
- **Capacity** - The size of the disk.
- **Bus** - The bus type of the disk.
- **Readonly** - Whether or not the disk is read-only.
- **Source** - The disk device or file.

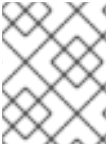
#### 4.7.1.1. Additional resources

- For information on viewing information about all of the virtual machines to which the Cockpit session is connected, see [Section 4.5.1, “Viewing virtual machine information in Cockpit”](#).
- For information on viewing basic information about a selected virtual machine to which the Cockpit session is connected, see [Section 4.5.2, “Viewing basic virtual machine information in Cockpit”](#).
- For information on viewing resource usage for a selected virtual machine to which the Cockpit session is connected, see [Section 4.5.3, “Viewing virtual machine resource usage in Cockpit”](#).
- For information on viewing virtual network interface card information about a selected virtual machine to which the Cockpit session is connected, see [Section 4.5.5, “Viewing virtual NIC information in Cockpit”](#).

#### 4.7.2. Adding new disks to virtual machines using Cockpit

You can add new disks to virtual machines by creating a new disk (storage pool) and attaching it to a virtual machine using Cockpit.





## NOTE

You can only use directory-type storage pools when creating new disks for virtual machines using Cockpit.

## Prerequisites

Before using Cockpit to manage virtual machines, you must install the Cockpit virtual machine plug-in.



## NOTE

If the Cockpit plug-in is not installed, see [Section 4.2, “Setting up Cockpit to manage virtual machines”](#) for information about installing the Cockpit virtual machine plug-in.

## Procedure

1. Click a row with the name of the virtual machine for which you want to create and attach a new disk.

The row expands to reveal the Overview pane with basic information about the selected virtual machine and controls for shutting down and deleting the virtual machine.

2. Click **Disks**.

The Disks pane appears with information about the disks configured for the virtual machine.

The screenshot shows the Fedora Workstation Cockpit interface. The left sidebar contains a navigation menu with options: System, Logs, Storage, Networking, Containers, Virtual Machines (selected), Accounts, Services, Applications, Software Updates, and Terminal. The main content area is titled 'Virtual Machines' and shows a table of virtual machines. The 'fedora27' VM is selected, and its 'Disks' tab is active. The table lists the following disks:

Device	Target	Used	Capacity	Bus	Readonly	Source
cdrom	hda			ide	yes	
disk	vda	11.0 GiB	8 GiB	virtio	no	File /var/lib/libvirt/images/fedora27.qcow2
disk	vdb			virtio	no	File /home/yzimmerm/Downloads/Photos

At the bottom of the interface, the status bar shows 'rhel7.3' and 'shut off'.

3. Click **Add Disk**.

The Add Disk dialog appears.

4. Ensure that the *Create New* option button is selected.

## 5. Configure the new disk.

- **Pool** - Select the storage pool from which the virtual disk will be created.
- **Target** - Select a target for the virtual disk that will be created.
- **Name** - Enter a name for the virtual disk that will be created.
- **Size** - Enter the size and select the unit (MiB or GiB) of the virtual disk that will be created.
- **Format** - Select the format for the virtual disk that will be created. Supported types: qcow2, raw
- **Attach permanently** - Whether or not the virtual disk will be persistent. If checked, the virtual disk is persistent. If not checked, the virtual disk is not persistent.

**NOTE**

When adding a new disk to a virtual machine that is not running, the **Attach permanently** check box does not appear. Only persistent virtual disks can be added to virtual machines that are not running.

1. Click **Add**.

The virtual disk is created and connected to the virtual machine.

**Additional resources**

- For information on viewing disk information about a selected virtual machine to which the Cockpit session is connected, see [Section 4.7.1, “Viewing virtual machine disk information in Cockpit”](#).

- For information on attaching existing disks to virtual machines, see [Section 4.7.3, “Attaching existing disks to virtual machines using Cockpit”](#).
- For information on detaching disks from virtual machines, see [Section 4.7.4, “Detaching disks from virtual machines”](#).

### 4.7.3. Attaching existing disks to virtual machines using Cockpit

The following describes how to attach existing disks to a virtual machine using Cockpit.



#### NOTE

You can only attach directory-type storage pools to virtual machines using Cockpit.

#### Prerequisites

Before using Cockpit to manage virtual machines, you must install the Cockpit virtual machine plug-in.



#### NOTE

If the Cockpit plug-in is not installed, see [Section 4.2, “Setting up Cockpit to manage virtual machines”](#) for information about installing the Cockpit virtual machine plug-in.

#### Procedure

1. Click a row with the name of the virtual machine to which you want to attach an existing disk. The row expands to reveal the Overview pane with basic information about the selected virtual machine and controls for shutting down and deleting the virtual machine.
2. Click **Disks**.

The Disks pane appears with information about the disks configured for the virtual machine.

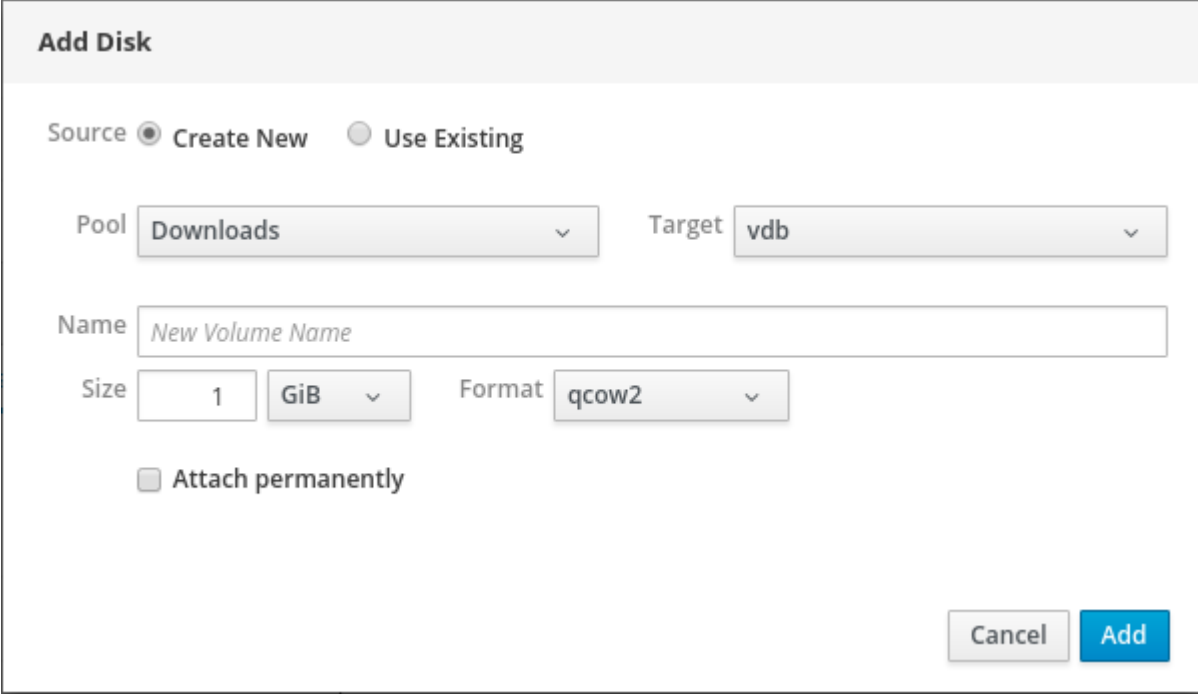
The screenshot shows the Fedora Workstation Cockpit interface. The left sidebar contains a menu with options: System, Logs, Storage, Networking, Containers, Virtual Machines (selected), Accounts, Services, Applications, Software Updates, and Terminal. The main content area is titled 'Virtual Machines' and shows a list of VMs: 'boxes-unknown' (shut off), 'Fed' (running), and 'fedora27' (shut off). The 'fedora27' VM is selected, and its 'Disks' tab is active. The Disks pane shows a table of disks:

Device	Target	Used	Capacity	Bus	Readonly	Source
cdrom	hda			ide	yes	
disk	vda	11.0 GiB	8 GiB	virtio	no	File /var/lib/libvirt/images/fedora27.qcow2
disk	vdb			virtio	no	File /home/yzimmerm/Downloads/Photos

Below the table, there is a section for 'rhel7.3' (shut off). An 'Add Disk' button is visible in the top right of the Disks pane.

3. Click **Add Disk**.

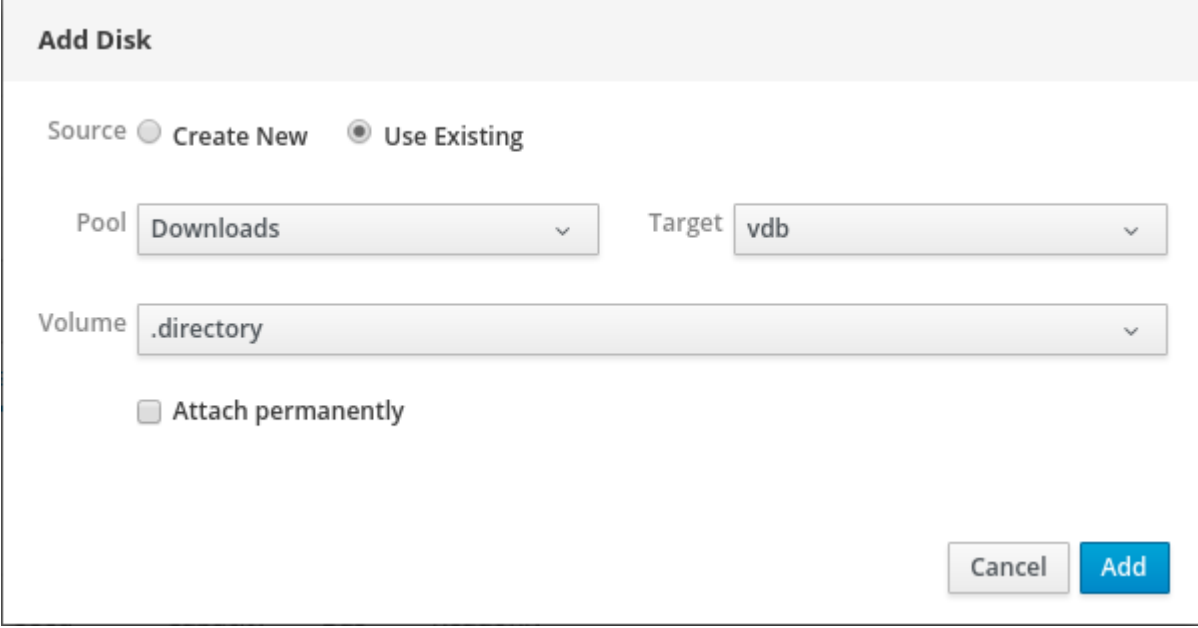
The Add Disk dialog appears.



The screenshot shows the 'Add Disk' dialog box. At the top, the title 'Add Disk' is in a grey header. Below it, the 'Source' section has two radio buttons: 'Create New' (which is selected) and 'Use Existing'. The 'Pool' dropdown menu is set to 'Downloads' and the 'Target' dropdown menu is set to 'vdb'. The 'Name' field contains the placeholder text 'New Volume Name'. The 'Size' field is set to '1' and the unit dropdown is set to 'GiB'. The 'Format' dropdown menu is set to 'qcow2'. There is an unchecked checkbox labeled 'Attach permanently'. At the bottom right, there are two buttons: 'Cancel' and 'Add'.

4. Click the **Use Existing** option button.

The appropriate configuration fields appear in the Add Disk dialog.



The screenshot shows the 'Add Disk' dialog box with the 'Use Existing' radio button selected. The 'Pool' dropdown menu is still 'Downloads' and the 'Target' dropdown menu is still 'vdb'. The 'Volume' dropdown menu is now visible and set to '.directory'. The 'Attach permanently' checkbox remains unchecked. The 'Cancel' and 'Add' buttons are still at the bottom right.

## 5. Configure the disk for the virtual machine.

- **Pool** - Select the storage pool from which the virtual disk will be attached.
- **Target** - Select a target for the virtual disk that will be attached.
- **Volume** - Select the storage volume that will be attached.
- **Attach Permanently** - Check to make the virtual disk persistent. Clear to make the virtual disk transient.

6. Click **Add**

The selected virtual disk is attached to the virtual machine.

## Additional resources

- For information on viewing disk information about a selected virtual machine to which the Cockpit session is connected, see [Section 4.7.1, “Viewing virtual machine disk information in Cockpit”](#).
- For information on creating new disks and attaching them to virtual machines, see [Section 4.7.2, “Adding new disks to virtual machines using Cockpit”](#).
- For information on detaching disks from virtual machines, see [Section 4.7.4, “Detaching disks from virtual machines”](#).

### 4.7.4. Detaching disks from virtual machines

The following describes how to detach disks from virtual machines using Cockpit.

#### Prerequisites

Before using Cockpit to manage virtual machines, you must install the Cockpit virtual machine plug-in.



#### NOTE

If the Cockpit plug-in is not installed, see [Section 4.2, “Setting up Cockpit to manage virtual machines”](#) for information about installing the Cockpit virtual machine plug-in.

#### Procedure

1. Click a row with the name of the virtual machine from which you want to detach an existing disk. The row expands to reveal the Overview pane with basic information about the selected virtual machine and controls for shutting down and deleting the virtual machine.

2. Click **Disks**.

The Disks pane appears with information about the disks configured for the virtual machine.

The screenshot shows the Fedora Workstation Cockpit interface. The left sidebar contains a navigation menu with options like System, Logs, Storage, Networking, Containers, Virtual Machines, Accounts, Services, Applications, Software Updates, and Terminal. The 'Virtual Machines' option is selected. The main panel displays a table of virtual machines. The 'fedora27' row is expanded, showing the 'Disks' tab. The table lists three disks: 'cdrom', 'disk', and 'disk'. The 'disk' row is highlighted, and a minus sign icon is visible next to it, indicating it can be detached.


Name	Connection	State
boxes-unknown	Session	shut off
Fed	Session	running
fedora27	System	shut off

Overview Usage **Disks** Networks Consoles Run Delete

Add Disk

Device	Target	Used	Capacity	Bus	Readonly	Source
cdrom	hda			ide	yes	
disk	vda	11.0 GiB	8 GiB	virtio	no	File /var/lib/libvirt/images/fedora27.qcow2
disk	vdb			virtio	no	File /home/yzimmerm/Downloads/Photos

rhel7.3 Session shut off

3. Click  next to the disk you want to detach from the virtual machine. The virtual disk is detached from the virtual machine.

## CAUTION

There is no confirmation before detaching the disk from the virtual machine.

### Additional resources

- For information on viewing disk information about a selected virtual machine to which the Cockpit session is connected, see [Section 4.7.1, “Viewing virtual machine disk information in Cockpit”](#).
- For information on creating new disks and attaching them to virtual machines, see [Section 4.7.2, “Adding new disks to virtual machines using Cockpit”](#).
- For information on attaching existing disks to virtual machines, see [Section 4.7.3, “Attaching existing disks to virtual machines using Cockpit”](#).

## 4.8. USING COCKPIT FOR MANAGING VIRTUAL MACHINE VNICS

Using Cockpit, you can manage the virtual network interface cards (vNICs) configured for the virtual machines to which Cockpit is connected. You can view information about vNICs. You can also connect and disconnect vNICs from virtual machines.

### 4.8.1. Viewing virtual NIC information in Cockpit

The following describes how to view information about the virtual network interface cards (vNICs) on a selected virtual machine:

#### Prerequisites

Before using Cockpit to manage virtual machines, you must install the Cockpit virtual machine plug-in.



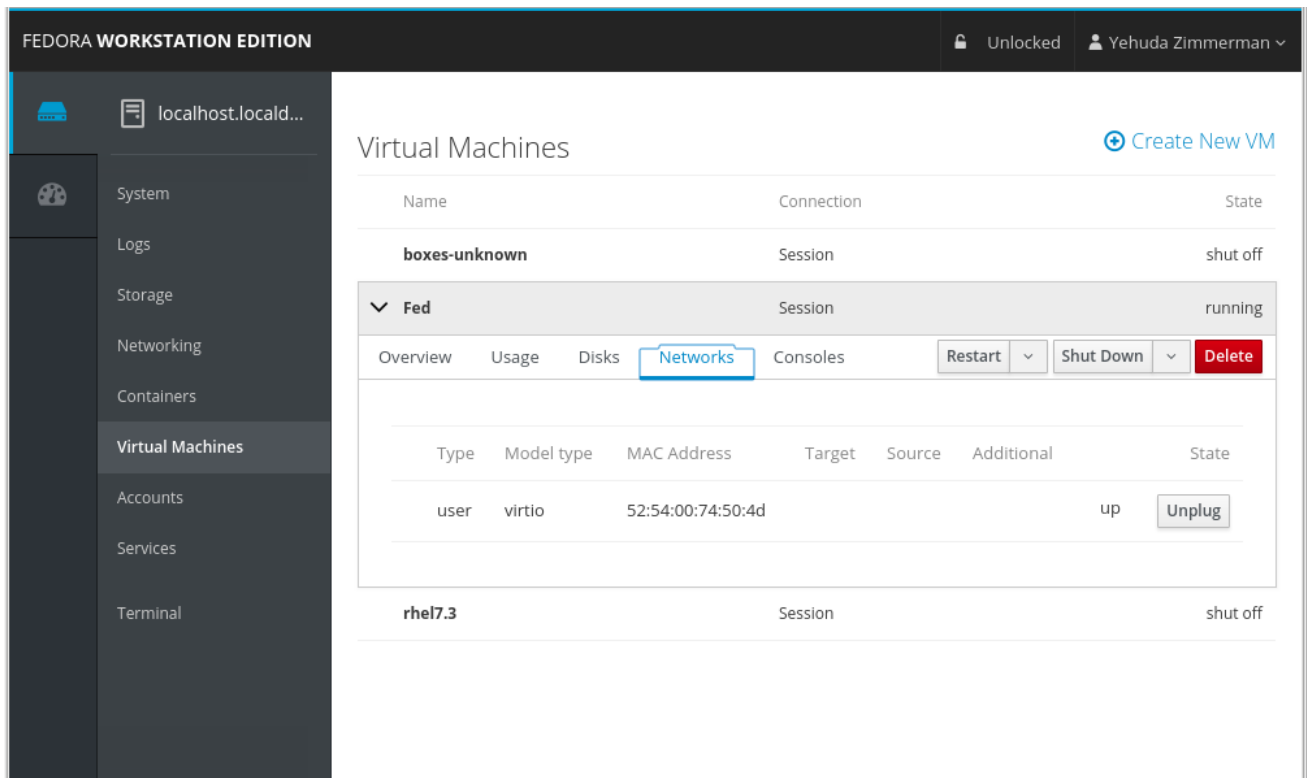
#### NOTE

If the Cockpit plug-in is not installed, see [Section 4.2, “Setting up Cockpit to manage virtual machines”](#) for information about installing the Cockpit virtual machine plug-in.

#### Procedure

To view information about the virtual network interface cards (NICs) on a selected virtual machine.

1. Click a row with the name of the virtual machine whose information you want to see.  
The row expands to reveal the Overview pane with basic information about the selected virtual machine and controls for shutting down and deleting the virtual machine.
2. Click **Networks**.  
The Networks pane appears with information about the virtual NICs configured for the virtual machine.



The information includes the following:

- **Type** - The type of network interface for the virtual machine. Types include direct, network, bridge, ethernet, hostdev, mcast, user, and server.
- **Model type** - The model of the virtual NIC.
- **MAC Address** - The MAC address of the virtual NIC.
- **Source** - The source of the network interface. This is dependent on the network type.
- **State** - The state of the virtual NIC.

#### 4.8.1.1. Additional resources

- For information on viewing information about all of the virtual machines to which the Cockpit session is connected, see [Section 4.5.1, “Viewing virtual machine information in Cockpit”](#).
- For information on viewing basic information about a selected virtual machine to which the Cockpit session is connected, see [Section 4.5.2, “Viewing basic virtual machine information in Cockpit”](#).
- For information on viewing resource usage for a selected virtual machine to which the Cockpit session is connected, see [Section 4.5.3, “Viewing virtual machine resource usage in Cockpit”](#).
- For information on viewing disk information about a selected virtual machine to which the Cockpit session is connected, see [Section 4.5.4, “Viewing virtual machine disk information in Cockpit”](#).

#### 4.8.2. Connecting virtual NICs in Cockpit

Using Cockpit, you can connect virtual network interface cards (NICs) configured for a selected virtual machine.

## Prerequisites

Before using Cockpit to manage virtual machines, you must install the Cockpit virtual machine plug-in.



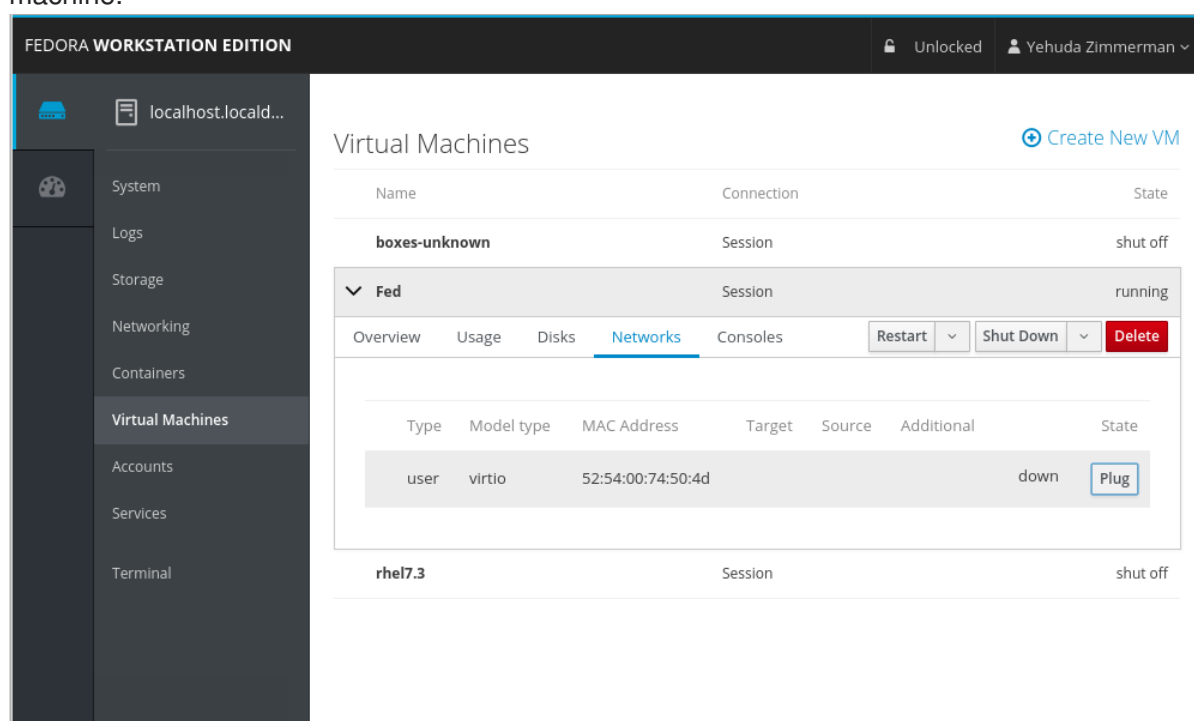
### NOTE

If the Cockpit plug-in is not installed, see [Section 4.2, “Setting up Cockpit to manage virtual machines”](#) for information about installing the Cockpit virtual machine plug-in.

## Procedure

If a virtual NIC is disconnected from the selected virtual machine, you can reconnect it.

1. Click a row with the name of the virtual machine whose virtual NIC you want to connect.  
The row expands to reveal the Overview pane with basic information about the selected virtual machine and controls for shutting down and deleting the virtual machine.
2. Click **Networks**.  
The Networks pane appears with information about the virtual NICs configured for the virtual machine.



3. Click **Plug** in the row of the virtual NIC you want to connect.  
The selected virtual NIC connects to the virtual machine.

### 4.8.3. Disconnecting virtual NICs in Cockpit

Using Cockpit, you can disconnect the virtual network interface cards (NICs) configured for a selected virtual machine.

## Prerequisites

Before using Cockpit to manage virtual machines, you must install the Cockpit virtual machine plug-in.



### NOTE

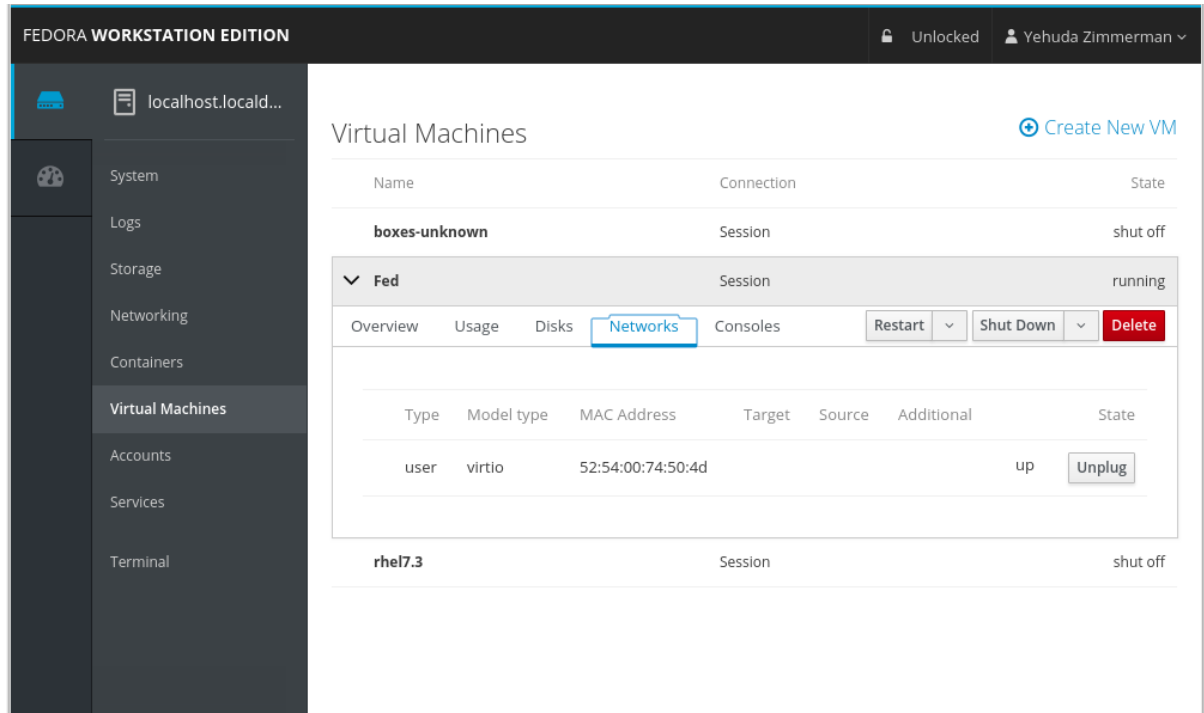
If the Cockpit plug-in is not installed, see [Section 4.2, “Setting up Cockpit to manage virtual machines”](#) for information about installing the Cockpit virtual machine plug-in.



**Procedure**

If a virtual NIC is connected to the selected virtual machine, you can disconnect it.

1. Click a row with the name of the virtual machine whose virtual NIC you want to disconnect.  
The row expands to reveal the Overview pane with basic information about the selected virtual machine and controls for shutting down and deleting the virtual machine.
2. Click **Networks**.  
The Networks pane appears with information about the virtual NICs configured for the virtual machine.



3. Click **Unplug** in the row of the virtual NIC you want to disconnect.  
The selected virtual NIC disconnects from the virtual machine.

## 4.9. VIEWING VIRTUAL MACHINE CONSOLES USING COCKPIT

Using Cockpit, you can view the virtual machine's consoles. These include both graphical and serial consoles.

### 4.9.1. Viewing the virtual machine graphical console in Cockpit

You can view the graphical console of a selected virtual machine in Cockpit. The virtual machine console shows the graphical output of the virtual machine.

**Prerequisites**

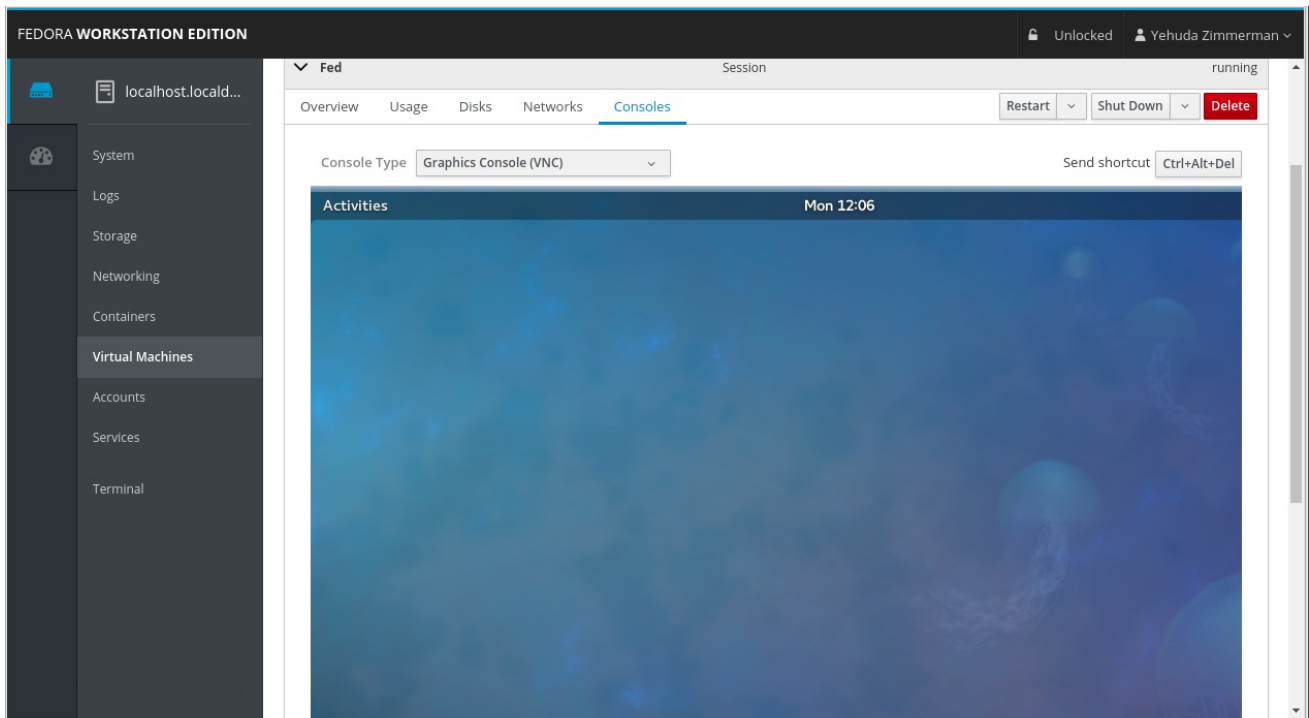
Before using Cockpit to manage virtual machines, you must install the Cockpit virtual machine plug-in.

**NOTE**

If the Cockpit plug-in is not installed, see [Section 4.2, “Setting up Cockpit to manage virtual machines”](#) for information about installing the Cockpit virtual machine plug-in.

**Procedure**

1. Click a row with the name of the virtual machine whose graphical console you want to view.  
The row expands to reveal the Overview pane with basic information about the selected virtual machine and controls for shutting down and deleting the virtual machine.
2. Click **Consoles**.  
The graphical console appears in the Cockpit pane.



You can interact with the virtual machine console using the mouse and keyboard in the same manner you interact with a real machine. The display in the virtual machine console reflects the activities being performed on the virtual machine.

The server on which Cockpit is running can intercept specific key combinations preventing them from being sent to the virtual machine. To send the **Ctrl+Alt+Del** combination to the virtual machine, click **Ctrl+Alt+Del**.

From the virtual machine pane, click the Send key menu and select the key sequence to send.

### Additional Resources

- For details on viewing the graphical console in a remote viewer, see [Section 4.9.2, “Viewing virtual machine consoles in remote viewers using Cockpit”](#).
- For details on viewing the serial console in Cockpit, see [Section 4.9.3, “Viewing the virtual machine serial console in Cockpit”](#).

## 4.9.2. Viewing virtual machine consoles in remote viewers using Cockpit

You can view the virtual machine’s consoles in a remote viewer. The connection can be made by Cockpit or manually.

### 4.9.2.1. Viewing the graphical console in a remote viewer

You can view the graphical console of a selected virtual machine in a remote viewer. The virtual machine console shows the graphical output of the virtual machine.

You can launch Virt Viewer from within Cockpit.

### Prerequisites

- Before using Cockpit to manage virtual machines, you must install the Cockpit virtual machine plug-in.



#### NOTE

If the Cockpit plug-in is not installed, see [Section 4.2, “Setting up Cockpit to manage virtual machines”](#) for information about installing the Cockpit virtual machine plug-in.

- Before you can view the graphical console in Virt Viewer, Virt Viewer must be installed on the machine to which Cockpit is connected. To view information on installing Virt Viewer, select the **Graphics Console in Desktop Viewer** Console Type and click **More Information** in the Consoles window.

#### ▼ More Information

Clicking "Launch Remote Viewer" will download a .vv file and launch *Remote Viewer*.

*Remote Viewer* is available for most operating systems. To install it, search for it in GNOME Software or run the following:

- **RHEL, CentOS:** `sudo yum install virt-viewer`
- **Fedora:** `sudo dnf install virt-viewer`
- **Ubuntu, Debian:** `sudo apt-get install virt-viewer`
- **Windows:** Download the MSI from [virt-manager.org](http://virt-manager.org)

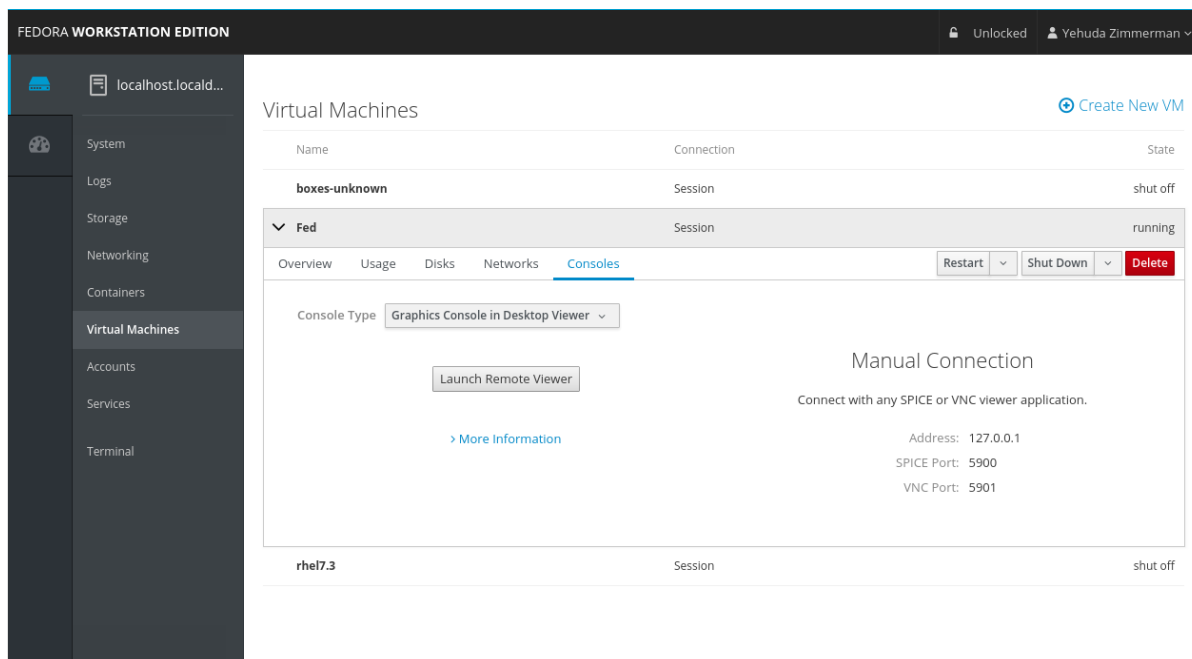


#### NOTE

Some browser extensions and plug-ins do not allow Cockpit to open Virt Viewer.

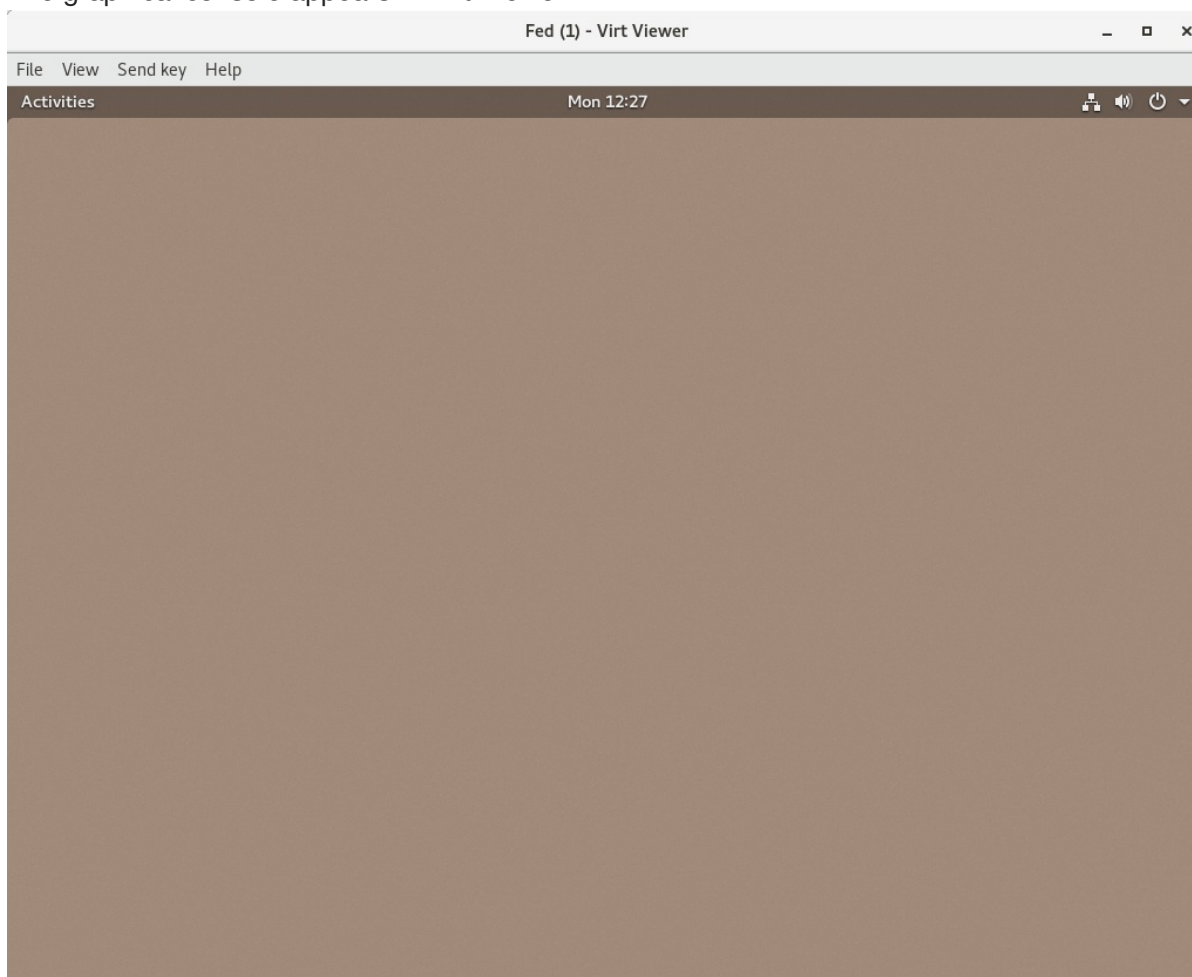
### Procedure

1. Click a row with the name of the virtual machine whose graphical console you want to view. The row expands to reveal the Overview pane with basic information about the selected virtual machine and controls for shutting down and deleting the virtual machine.
2. Click **Consoles**.  
The graphical console appears in the Cockpit window.
3. Select the **Graphics Console in Desktop Viewer** Console Type.



4. Click **Launch Remote Viewer**.

The graphical console appears in Virt Viewer.



You can interact with the virtual machine console using the mouse and keyboard in the same manner you interact with a real machine. The display in the virtual machine console reflects the activities being performed on the virtual machine.

The server on which Cockpit is running can intercept specific key combinations (for example, Ctrl+Alt+F1) to prevent them from being sent to the virtual machine. You can use the menu:Send key

menu to send these sequences. From the virtual machine window, click the menu:Send key menu and select the key sequence to send. In addition, from this menu you can also capture the screen output.

### Additional Resources

- For details on viewing the graphical console in a remote viewer using a manual connection, see [Section 4.9.2.2, “Viewing the graphical console in a remote viewer connecting manually”](#).
- For details on viewing the graphical console in Cockpit, see [Section 4.9.1, “Viewing the virtual machine graphical console in Cockpit”](#).
- For details on viewing the serial console in Cockpit, see [Section 4.9.3, “Viewing the virtual machine serial console in Cockpit”](#).

#### 4.9.2.2. Viewing the graphical console in a remote viewer connecting manually

You can view the graphical console of a selected virtual machine in a remote viewer. The virtual machine console shows the graphical output of the virtual machine.

Cockpit provides the information necessary to launch any SPICE or VNC viewer to view the virtual machine console.

### Prerequisites

- Before using Cockpit to manage virtual machines, you must install the Cockpit virtual machine plug-in.



#### NOTE

If the Cockpit plug-in is not installed, see [Section 4.2, “Setting up Cockpit to manage virtual machines”](#) for information about installing the Cockpit virtual machine plug-in.

- Before you can view the graphical console in a remote viewer, ensure that a SPICE or VNC viewer application is installed on the machine to which Cockpit is connected. To view information on installing Virt Viewer, select the **Graphics Console in Desktop Viewer** Console Type and click **More Information** in the Consoles window.

[▼ More Information](#)

Clicking "Launch Remote Viewer" will download a .vv file and launch *Remote Viewer*.

*Remote Viewer* is available for most operating systems. To install it, search for it in GNOME Software or run the following:

- **RHEL, CentOS:** `sudo yum install virt-viewer`
- **Fedora:** `sudo dnf install virt-viewer`
- **Ubuntu, Debian:** `sudo apt-get install virt-viewer`
- **Windows:** Download the MSI from [virt-manager.org](http://virt-manager.org)

## Procedure

You can view the virtual machine graphics console in any SPICE or VNC viewer application.

1. Click a row with the name of the virtual machine whose graphical console you want to view.  
The row expands to reveal the Overview pane with basic information about the selected virtual machine and controls for shutting down and deleting the virtual machine.
2. Click **Consoles**.  
The graphical console appears in the Cockpit window.
3. Select the **Graphics Console in Desktop Viewer** Console Type.  
The following Manual Connection information appears on the right side of the pane.

## Manual Connection

Connect with any SPICE or VNC viewer application.

Address: 127.0.0.1

SPICE Port: 5900

VNC Port: 5901

4. Enter the information in the SPICE or VNC viewer.

For more information, see the documentation for the SPICE or VNC viewer.

## Additional Resources

- For details on viewing the graphical console in a remote viewer using Cockpit to make the connection, see [Section 4.9.2.1, “Viewing the graphical console in a remote viewer”](#).
- For details on viewing the graphical console in Cockpit, see [Section 4.9.1, “Viewing the virtual machine graphical console in Cockpit”](#).
- For details on viewing the serial console in Cockpit, see [Section 4.9.3, “Viewing the virtual machine serial console in Cockpit”](#).

### 4.9.3. Viewing the virtual machine serial console in Cockpit

You can view the serial console of a selected virtual machine in Cockpit.

## Prerequisites

Before using Cockpit to manage virtual machines, you must install the Cockpit virtual machine plug-in.



## NOTE

If the Cockpit plug-in is not installed, see [Section 4.2, “Setting up Cockpit to manage virtual machines”](#) for information about installing the Cockpit virtual machine plug-in.

## Procedure

1. Click a row with the name of the virtual machine whose serial console you want to view.  
The row expands to reveal the Overview pane with basic information about the selected virtual

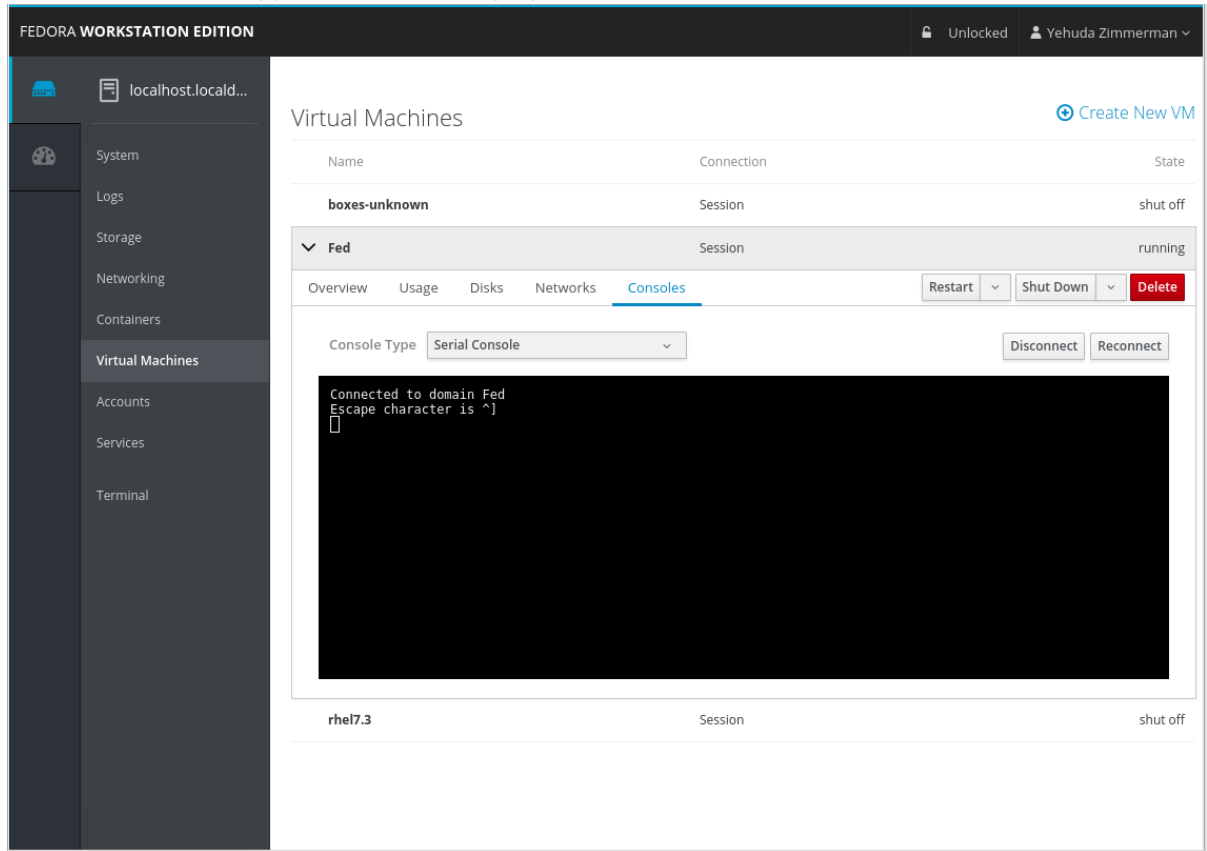
machine and controls for shutting down and deleting the virtual machine.

2. Click **Consoles**.

The graphical console appears in the Cockpit pane.

3. Select the **Serial Console** Console Type.

The serial console appears in the Cockpit pane.



You can disconnect and reconnect the serial console from the virtual machine.

- To disconnect the serial console from the virtual machine, click **Disconnect**.
- To reconnect the serial console to the virtual machine, click **Reconnect**.

### Additional Resources

- For details on viewing the graphical console in Cockpit, see [Section 4.9.1, “Viewing the virtual machine graphical console in Cockpit”](#).
- For details on viewing the graphical console in a remote viewer, see [Section 4.9.2, “Viewing virtual machine consoles in remote viewers using Cockpit”](#).