

S

Here's an example ISA-88 batch control recipe for a typical paint production process, along with corresponding IEC 61131-3 Structured Text (ST) program steps:

ISA-88 Batch Control Recipe:

- 1. Charge raw materials into mixing tank
- 2. Mix ingredients for specified time
- 3. Add pigment to mixture and continue mixing
- 4. Adjust pH to desired level
- 5. Add solvent to mixture and continue mixing
- 6. Transfer mixture to storage tank
- 7. Repeat steps 1-6 for additional batches
- 8. Perform quality checks on finished product before releasing for distribution

IEC 61131-3 ST Program Steps:

Step 1:

LD NOT Charging_Tank_Level_High // check if charging tank is not full

AND Charging_Tank_Valve_Open // check if valve is open

AND Raw_Materials_Flow_Rate > 0 // check if raw materials are flowing

THEN

Open_Charging_Tank_Valve // open charging tank valve

END_IF

Step 2:

LD Mixing_Time < Mixing_Time_Setpoint // check if mixing time is less than setpoint

AND Mixing_Valve_Open // check if mixing valve is open

THEN

Start_Mixing // start mixing

ELSE

Stop_Mixing // stop mixing

END_IF

Step 3:

LD Pigment_Flow_Rate > 0 // check if pigment is flowing

AND Pigment_Valve_Open // check if pigment valve is open

AND Mixing_Time > = Pigment_Mixing_Time // check if enough mixing time has passed for pigment

THEN

Add_Pigment // add pigment to mixture

END_IF

Step 4:

LD pH_Sensor_Value < Desired_pH_Value // check if pH is less than desired value

AND pH_Control_Valve_Open // check if pH control valve is open

THEN

Adjust_pH // adjust pH to desired level

END_IF

Step 5:

LD Solvent_Flow_Rate > 0 // check if solvent is flowing

AND Solvent_Valve_Open // check if solvent valve is open

AND Mixing_Time > = Solvent_Mixing_Time // check if enough mixing time has passed for solvent

THEN

Add_Solvent // add solvent to mixture

END_IF

Step 6:

LD Mixing_Time >= Mixing_Time_Setpoint // check if mixing time is greater than or equal to setpoint

AND Transfer_Valve_Open // check if transfer valve is open

THEN

Transfer_Mixture_To_Storage_Tank // transfer mixture to storage tank

END_IF

Step 7:

LD Batch_Number < Number_Of_Batches // check if batch number is less than total number of batches

THEN

Goto_Step_1 // go back to step 1 to start next batch

END_IF

Step 8:

LD Quality_Check_Result = "Pass" // check if quality check result is "Pass"

THEN

Release_For_Distribution // release finished product for distribution

ELSE

Reject_Product // reject product and perform corrective action

END_IF