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Graduate Student

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Projects

Emospace (Sep 2018 - Dec 2019)

- This project focuses on children with Autism Spectrum Disorder (ASD) and uses the well-known game development engine Unity 3D to design a set of emotion recognition games that are different from traditional treatments. Through electronic products that children with Autism are interested in, we combine with games and educational purposes, and let them to engage in emotional recognition training during the game. In addition, each character that appears in this game is a customized character. This part uses 3D modeling software to take the face photos of the subjects and the relevant people (such as parents, siblings, etc.) Carry out modeling, and set and fine-tune the skeleton and body shape, and incorporate it into the game character.

- I was responsible for one of the game scenes and face modeling.

Fig.1 Modeling Process

Fig.2 Game Scene

Locker Store (Mar 2020 - Jul 2020)

- Using smart lockers as a medium to build a shopping platform that is reassuring, safe, and convenient for both the store and the customer. Just a few easy clicks, your needs will appear in the location you specify.

- Use the function of group buying to attract consumption.

- Search and evaluate with hashtag.
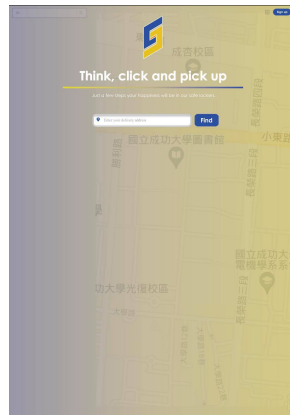
- Use smart lockers for transactions.

Fig.3 Screenshots for the Apps

Fig.4 Logo

Web Front-End Works

六角學院**HexSchool(Mar 2021 - Jul 2021)**

- This is a five-month web front-end experience camp. During these five months, students can fully learn web front-end technology. The principal of the school will also interact with students in a live broadcast mode, so that we can effectively learn a variety of front-end knowledge and skills, through homework and tasks, these allow us to review the effectiveness of our learning. I am very grateful to the principal for hosting this experience camp. Through the online-mode, we can freely plan the learning time, which is not only efficient but also achieves the purpose of independent learning. During the five months of the camp, from the most basic front-end language to the commonly used packages in the industry, the school president's selfless professor gave us a rewarding course.

- Followings are my works:

  My Personal Website

  HexSchool Overview

  HexRestaurant: Home Page , Cart , Log in

  Perfume Website: Home Page , Products , Member Centre , Log in