

# Lecture 7: Text as data

LING-351 Language Technology and LLMs

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September 16, 2025

\*Acknowledgment: These course slides are based on materials by Lelia Glass @ Georgia Tech (Course: Language & Computers)

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1. Introduction: Text as data
2. Questions with answers in text
3. Good data for training
4. Wrap-up

# Review

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# CALL

- CALL stands for Computer-Assisted Language Learning

# Language Learning

L1 vs. L2: - what is the similarity? - what is the difference?

# Language transfer

L1 vs. L2: - positive transfer - negative transfer - typology

# Language typology

## Grammar Differences Between English, Korean, Japanese, and Chinese

English: I want to try on a suit I saw in a shop that's across the street from the hotel.

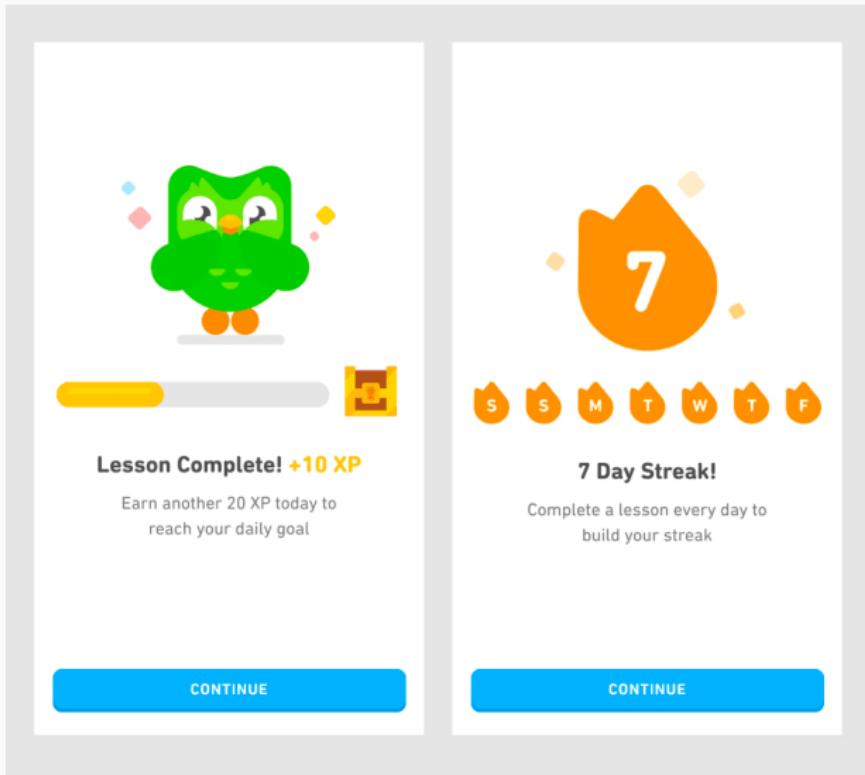
Korean: 저는 호텔의 건너편에 있는 가게에서 봤던 옷을 입어 보고 싶습니다.

Japanese: 私はホテルの向かいにあるお店で見たスーツを着てみたいです。

我想去试一下酒店对面那家店里看到的衣服。

<https://wals.info/>

# Motivation: Gamification and reinforcement



Sourced from 2024 Duolingo language report : <https://nudgenow.com/blogs/duolingo-gamification-strategy>

## Self-determination theory (Deci & Ryan)

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  - Competence: sense of progress (points, levels, streaks)

# Social comparison



Sourced from 2024 Duolingo language report : <https://raw.studio/blog/how-duolingo-utilises-gamification/>

- Leaderboards and friend lists create social competition

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- Leaderboards and friend lists create social competition
- Similar to SNS: recognition and belonging motivate persistence
- Learners compare progress and are encouraged to “keep up”

# Attitude, motivation, and growth mindset

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- Other factors:
  - Intrinsic/extrinsic motivation
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  - Willingness to take risks and make mistakes

Coming back to CALL

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## Coming back to CALL

At the intersection of language learning and educational technology, the field of **Computer-Assisted Language Learning (CALL)** develops tools to support and enhance second language acquisition.

## What do we mean by CALL?

- **Broad sense:** Refers to the many ways computers intersect with education and society in language learning.
- Examples: multimedia textbooks, online dictionaries, digital writing tools, consuming media, and connecting socially with L2 speakers.

## What do we mean by CALL?

- **Narrow sense:** Describes instructional tools that deliver sequenced exercises, provide feedback on responses, and are often used in *language assessment contexts*.

## Example: Fill-in-the-blank

The detective lives \_\_\_\_ Baker Street.

- Free-text input?
  - One correct answer: *on*?
  - What if the learner enters: *near, by, at*? How to respond?
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  - What feedback should be given for a wrong choice?

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- Multiple choice alternative:
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  - How are these distractors chosen?
  - What feedback should be given for a wrong choice?
- Sequencing:
  - How to ensure the question is not too hard or too easy?

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  - Laborious
  - Brittle to unexpected input

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- Recently, ITS are also used in domains like:
  - Math
  - Computer science (teaching coding skills)
- These domains are often **more constrained**, which may make:
  - Feedback and hints easier to automate
  - Learner modeling more reliable

# CALL design considerations

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- How hard is it to implement?
- How fun or useful is it for learners?
- Trade-offs:
  - Multiple choice: easy to grade, but limited expression
  - Free-text: richer data, but harder to parse and evaluate

## CALL in the field of research

*[https://www.tandfonline.com/action/showAxaArticles?  
journalCode=ncal20](https://www.tandfonline.com/action/showAxaArticles?journalCode=ncal20)*

## Lesson plan

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Key idea:

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**Key idea:** Language technology is not only for answering linguistic questions—it can also address a wide range of issues using text data.

# Intro

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So far, our tour of language technology has incorporated a great deal of linguistic representations and theories:

- Different encodings (e.g., alphabetic, syllabic, logographic)

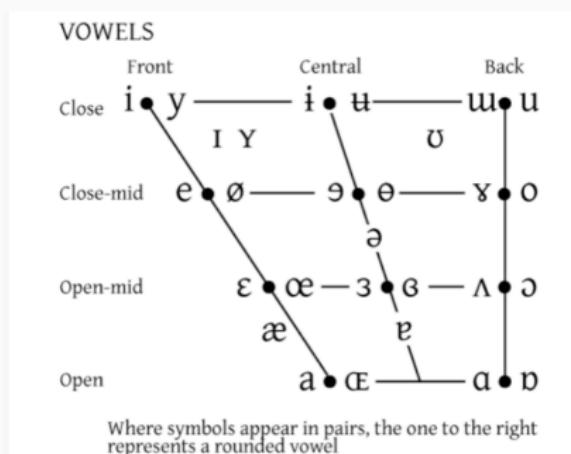
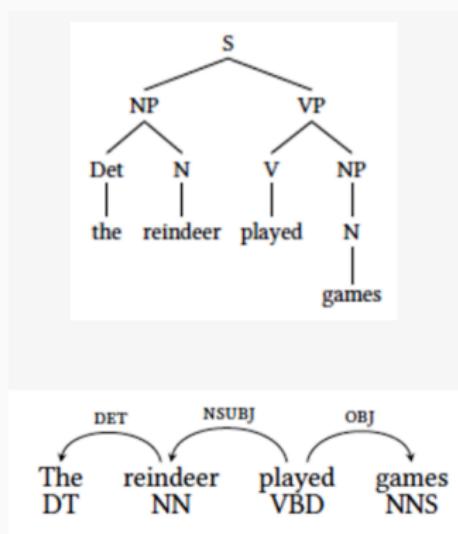


Figure 1.2: International Phonetic Alphabet of vowels (<https://commons.wikimedia.org/wiki/File:ipa-chart-vowels.png>)

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- Theories of grammar for writers' aids



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You might be getting the impression that language technology always builds on constructs from linguistics.

## Letting the data speak

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But there's also much to be gained from letting language data speak for itself—**independent of any particular theory.**

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- Schoolwork, scholarly papers, lawsuits
- Wikipedia, books, TV scripts, reviews
- Doctors' notes, and more

This vast amount of text reflects patterns in:

- society, education, law, economics, health science, etc.

## What is **Text as Data**?

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**Text as data** is a cross-disciplinary endeavor to:

- Extract information from large-scale corpora

*This marks a pivot from:*

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*This marks a pivot from:*

- Top-down, **knowledge-driven** applications
- Bottom-up, **data-driven** language technology

## Example 1

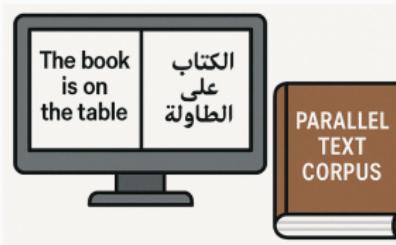
I'm trying to build a system that uses a hand-crafted dictionary of medical terms and explicit grammar rules to extract symptoms from patient reports.



Q. Knowledge-driven or data-driven? Why?

## Example 2

I'm trying to build a translation tool trained on millions of parallel sentences between English and Arabic, and produces translations by predicting word sequences statistically.



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## Example 3

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The research team recently built a chatbot which follows *if–then* rules written by linguists and domain experts, where every possible user input is matched against a predefined template.

Q. Knowledge-driven or data-driven? Why?

## Example 4

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We now use an algorithm that detects fake news by training on large corpora of labeled real vs. fake news articles, learning which word patterns correlate with each label.

Q. Knowledge-driven or data-driven? Why?

## Example 5

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A researcher builds a sentiment analyzer by creating a list of positive/negative words and assigning scores manually.

Q. Knowledge-driven or data-driven?

## Example 6

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A system identifies people's names in text using a neural named entity recognition (NER) model trained on millions of labeled sentences.

Q. Knowledge-driven or data-driven?

## Example 7

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In a low-resource language project, linguists encode morphology and syntax rules by hand because there isn't enough digital text to train a model.

Q. Knowledge-driven or data-driven?

## Key considerations when using Text

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- **Methods** — How is information extracted?
- **Statistics** — What inference methods are applied?

## Questions with answers in text

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## Touring text-as-data Questions

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We begin with a tour of real-world questions answered using text across various fields:

- Digital Humanities

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- Tracking genre trends across time
- Mining digital archives for silenced voices

## Examples from the textbook

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Followings are example studies from the textbook.

## Example 1: Distant Reading (Moretti, 2013)

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- Genre publication trends over time
- Library acquisition records

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Some findings:

- Gender prediction from word use becomes harder over time
- Decline of women authors during mid-1800s to mid-1900s
- Women authors depict men and women equally; men tend to depict more male characters

## 2. Computational social science

**Computational Social Science (CSS)** = Use of corpora to study social science questions.

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**Computational Social Science (CSS)** = Use of corpora to study social science questions.

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- Media analysis: Topic coverage across news outlets
- Network analysis: Spread of ideas on social media
- Community behavior: Conformity and uniqueness in forums
- Online harm: Trolling, misinformation, fake news

## Example 1: Politeness and Power (Danescu-Niculescu-Mizil et al., 2013)

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**A snippet of the findings:**

- Wikipedia editors become **less polite** after gaining power

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- *Democrats*: reversed pattern, and more likely to mention gun laws

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**Findings:**

- **Cheap menus:** more words, traditional authenticity (e.g., Grandma's recipe)
- **Expensive menus:** fewer words, natural authenticity (e.g., wild-caught salmon)
- Quality on cheap menus is described; on expensive menus, it's implied

### 3. Author profiling and identification

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- Gender, age, personality, political ideology
- Mental health, native language

## 3-1. Forensic Linguistics

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**Goal:** Use language to identify or describe authors in criminal cases

**Technique:** Analyze phrasing, spelling, vocabulary, etc.

## 3-2. Stylometry and literary voice

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Even when the author is known, we can quantify their style:

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- Lexical diversity (diverse words? limited words?)

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- Frequent n-grams (e.g., bigrams like “of course”)
- Common word classes: verbs, adjectives, nouns
- Lexical diversity (diverse words? limited words?)
- Average sentence length and starter words

## 4. Corpus linguistics

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**Corpus linguistics** = Studying *language itself* through large collections of real-world text (corpora)

- Annotated corpora (e.g., POS tags, syntax trees)
- Used to test linguistic theories and train computational models
- Enables empirical observation on how different language users actually produced their languages

## Example: L2-English Speakers' Production (Sung & Kyle, 2025)

**Goal:** Investigate whether more proficient L2-English speakers produce

- more diverse grammatical structures
- more diverse verbs within the same grammatical forms

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- more diverse verbs within the same grammatical forms

Example:

- Less proficient:

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- “I made a cake.” (Subject–Verb–Object)

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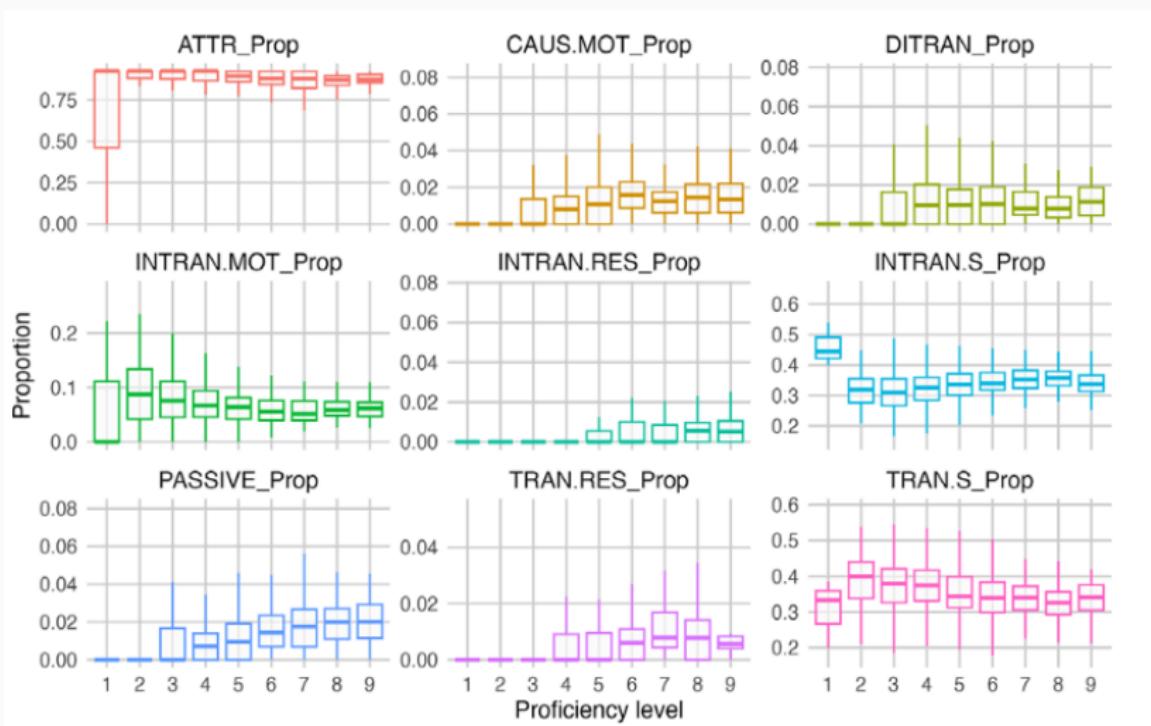
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  - “Mom made a meal.”
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  - “Mom cooked a meal for us.” (Prepositional dative)

*This might sound obvious, but it has been challenging to measure in large datasets—previous studies have often remained descriptive rather than computational.*

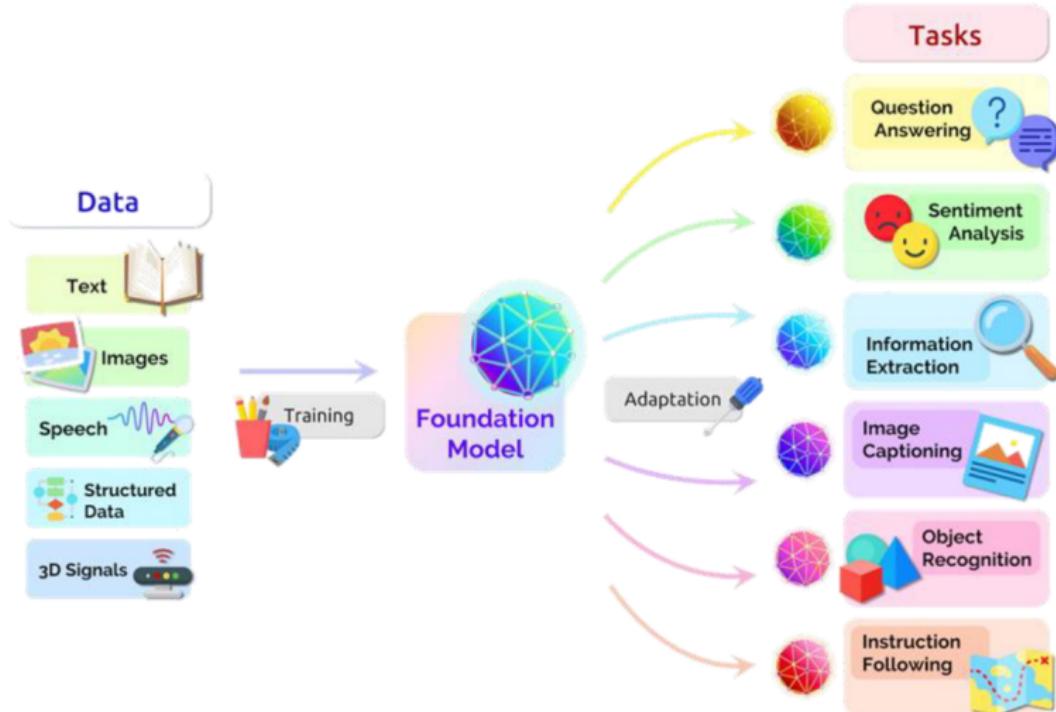
# Example: L2-English Speakers' Production (Sung & Kyle, 2025)



Good data for training

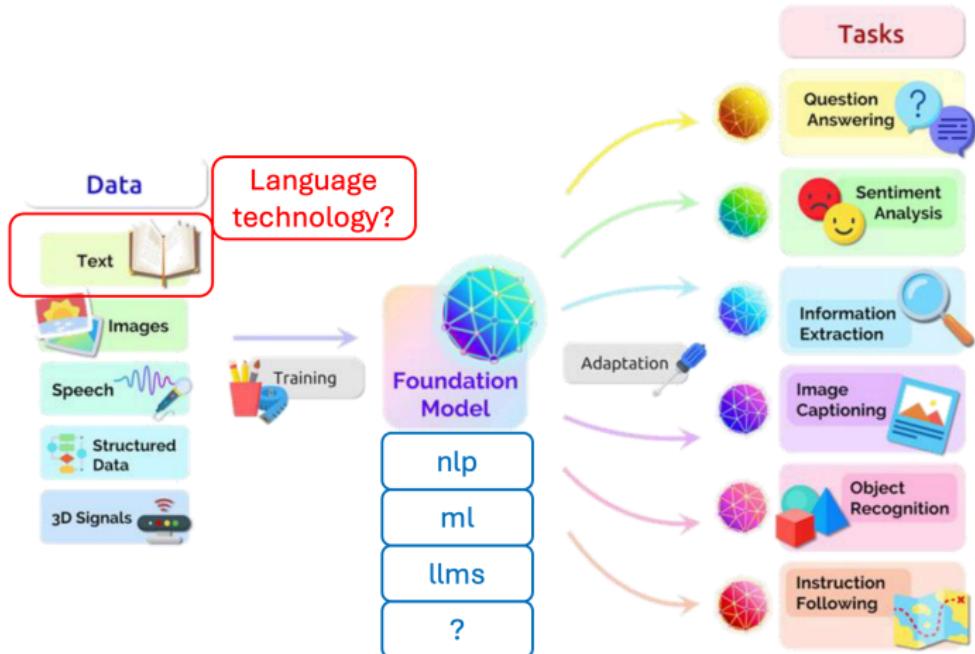
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# Logistics of the data-driven approach

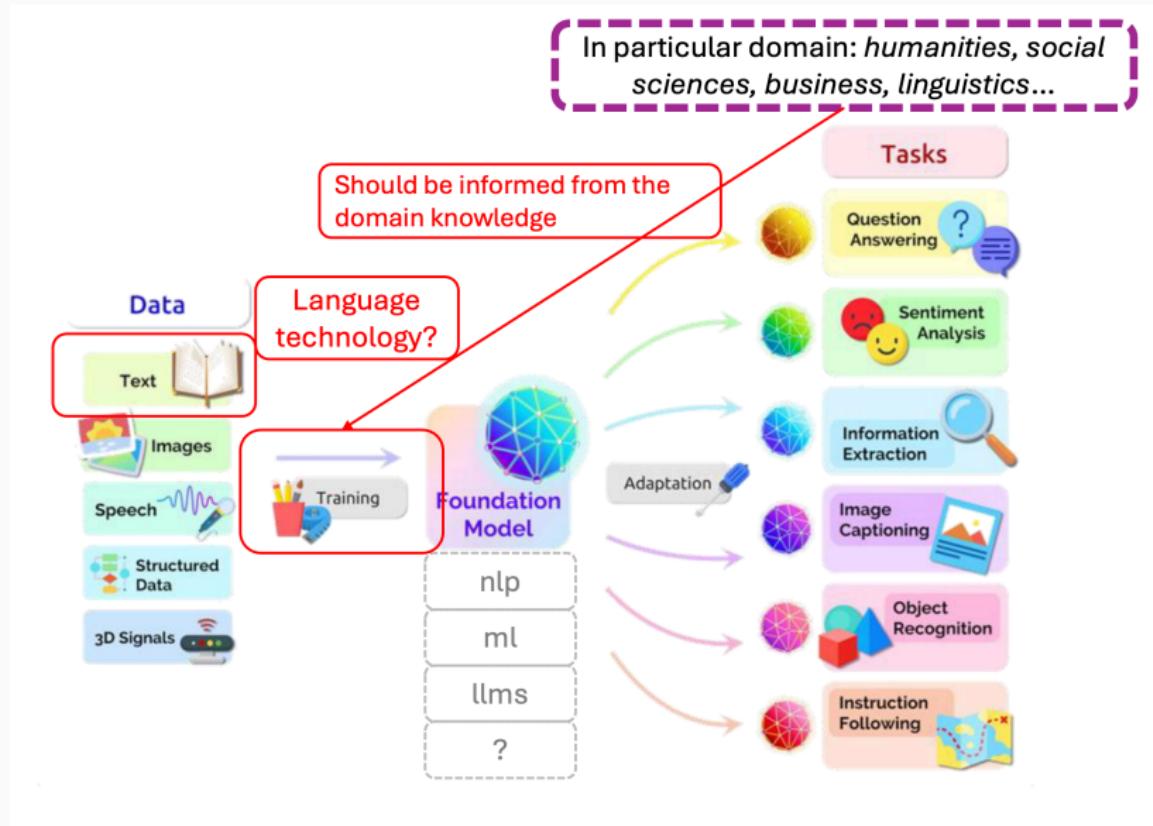


# Logistics of the data-driven approach

In particular domain: *humanities, social sciences, business, linguistics...*



# Logistics of the data-driven approach



## Recall: Example 1

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I've used a system that uses a hand-crafted dictionary of medical terms and explicit grammar rules to extract symptoms from patient reports.

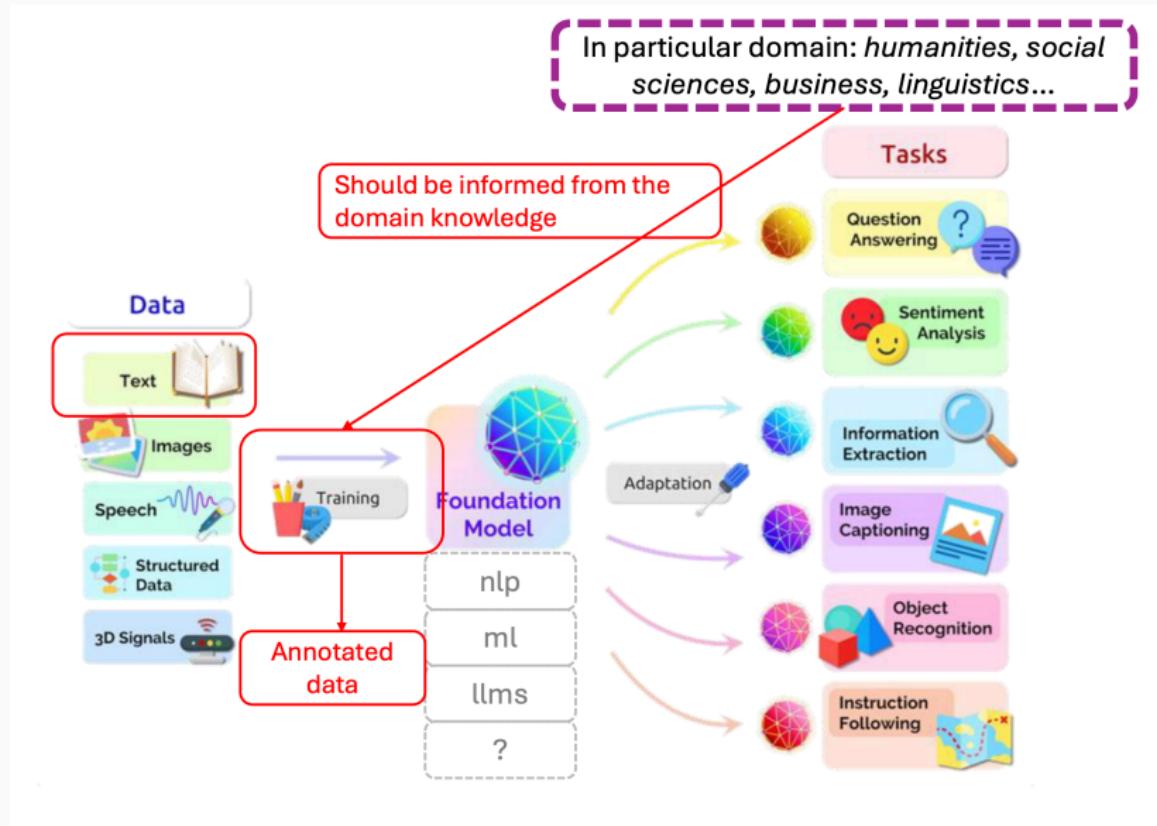
## Recall: Example 1

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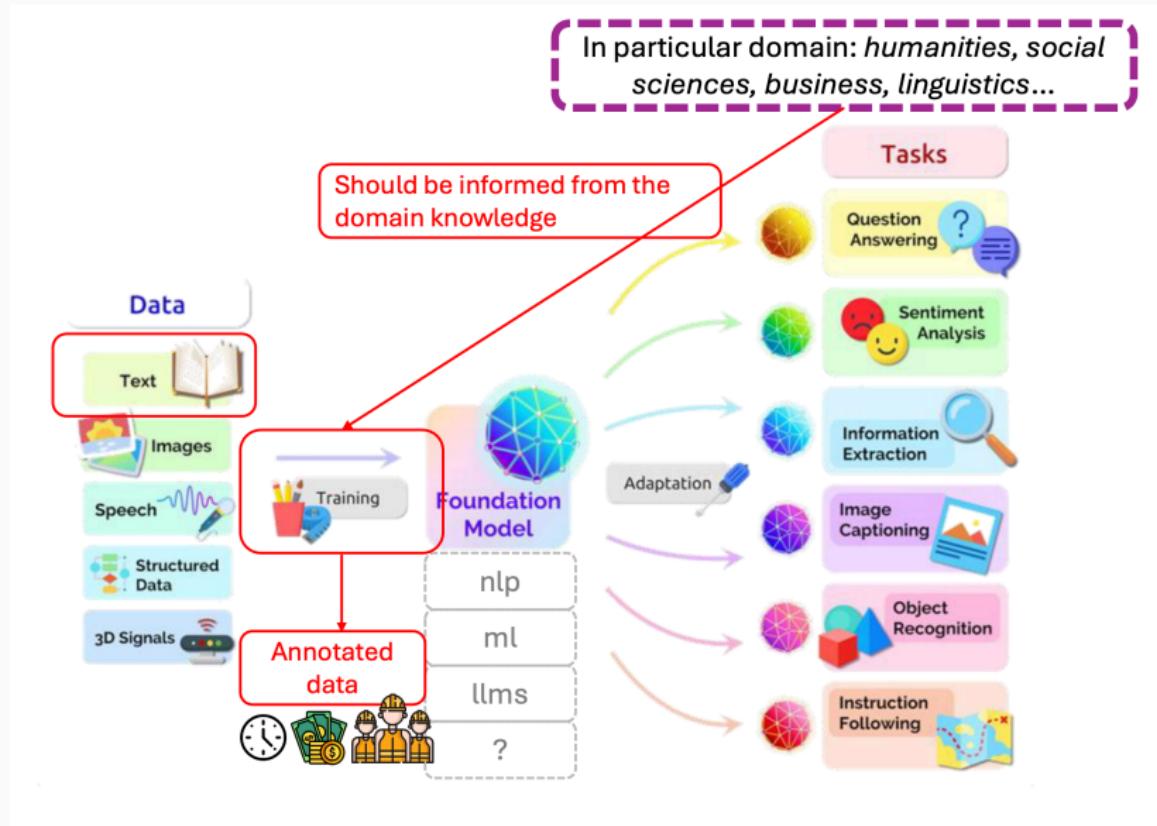
But, now, I know how to train LLMs to automatically extract medical terms from the patient reports! What do I need first?



# Logistics of the data-driven approach: Annotation



# Logistics of the data-driven approach: Annotation



## Annotation sources (in practice)

- **Expert annotation:** an expert of the target domain (e.g., a doctor-medical research)
- **Crowdsourced annotation:** via Mechanical Turk, Prolific
- **Automated tools:** taggers/parsers trained on some annotated data

## Wrap-up

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**Key idea:** Language technology is not only for answering linguistic questions—it can also address a wide range of issues using text data. To do this effectively, we first need to understand how the field approaches text as data.

# Brainstorm your research interests

4	9/16	Text as data	[LC] Ch. 4.1-4.3	
	9/18	Python tutorial 3		
5	9/23	Word vectors	[LC] Ch. 4.4	
	9/25	Python tutorial 4		Exercise 3
6	9/30	Text classification	[LC] Ch. 5	
	10/2	Python tutorial 5		Student presentation topics submission

# Brainstorm your research interests

10	10/28	Paper presentation (Papers 1, 2)		
	10/30	Paper presentation (3, 4)		
11	11/4	Paper presentation (5, 6)		
	11/6	Paper presentation (7, 8)		
12	11/11	Paper presentation (9)		
	11/13	Paper presentation (10, 11)		Assignment 1
13	11/18	Paper presentation (12, 13)		
	11/20	Paper presentation (14, 15)		
14	11/25	Paper presentation (16, 17)		
	11/27	<b>Thanksgiving break (No class)</b>		
15	12/2	Paper presentation (18)		
	12/4	Final wrap-up		Assignment 2

## What needs to be decided (By October 2nd)

1. Review the sample papers on the course website ([\*https://hksung.github.io/Fall25\\_LING351/materials/\*](https://hksung.github.io/Fall25_LING351/materials/))

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4. I will form groups of 2–3 people based on your selections