### **CSE 115A – Introduction to Software Engineering**

### **Test Plan and Report**

The Test Plan and Report includes the following elements

- Heading: Document name ("Test Plan and Report"), product name, team name,date.
- System Test scenarios: Provide a list of system test scenarios. Ideally, the scenarios should relate to specific user stories and associated acceptance criteria.

A scenario is a list of system level interactions (including precise input and output) a user would follow to determine that each user story has been completed; i.e., all the acceptance criteria for a user story are met.

#### Example:

- A. User story 1: As a user I want to create an account so that I can use the toilet location system.
- B. User story 2: As a registered user I want to view a map showing locations of all toilets in 5 mile radius of current location so that I can visually choose more information about toilets of interest.

```
Scenario 1: Create Account (Pass/Fail)
```

- start Toilet app; select 'new user'; type name = <Linda Werner> password = <LLWPass9> password confirmation = <LLWPass9> press Enter Key
- 2. user should see verification message that account is now active

Scenario 2: Show toilets in 5 mile radius (Pass/Fail)

- 1. select 'view toilets in 5 mile radius';
- User should see map of 5 miles radius of current location with all toilets within the toilet database marked.

Note for each scenario whether the test passed or failed for the system release version.

## **Test Plan and Report**

RetailGo - Team RetailGo, 12/6/2023

# **System Test Scenarios:**

- User Story: As an owner or employee, I want to be able to see, upload or delete items from my inventory view so I can manage my inventory
- Test:

## ☐ Create:

- Setup: store exists with empty database
- Start RetailGo App, login, Select Inventory side-bar
- Select add item
- Fill out item fields
- Name = <Donut>
- Category = < Food>
- Quantity = <100>

- Price = <13.5>
- Press add button
- Ensure the item appears in the database, with correct name, category, quantity, price, and appears on the inventory page as well.

#### ☐ See:

- Setup: Create a new owner <retailgoco@gmail.com> in Database, and store the above listed item on the database for the owner.
- start RetailGo App, select 'Get Started',
- Login to google account <retailgoco@gmail.com>
- Select inventory from the sidebar
- Owner should see the item name, category, quantity, price as above.

#### ☐ Delete:

- Setup: Create a new owner < retailgoco@gmail.com > in Database and store the above listed item on the database for the owner.
- start RetailGo App, select 'Get Started',
- Login to google account <<u>retailgoco@gmail.com</u>>
- Select inventory from the sidebar
- Click delete on the side of the aforementioned item
- The item should disappear.
- The item shouldn't exist on the database (this can be ensured by only creating one item of the name <Donut> and ensuring it doesn't exist after the delete by manually inspecting the Supabase interface to our Database).
- As an owner, I want to be able to manage my employees and ensure authorized access.
  - ☐ Prevent access to employee page if unauthorized user
    - Login to clerk
    - Go to my stores page and select a store
    - Edit change <store\_id > in <a href="https://retail-go.vercel.app/store/{{store\_id}}">https://retail-go.vercel.app/store/{{store\_id}}</a>} to
      <store\_id > user is not apart of
    - User should be redirected to dashboard or given a 401 unauthorized error

#### ☐ Invite Employee:

- Login as clerk user
- Select store
- Click on employees icon in the sidebar to Navigate to <u>https://retail-go.vercel.app/store/{{store\_id}}</u>
- Click blue invite button in top right corner
- Type:
- name=<Jane Doe>
- email=<<u>retailgoco@gmail.com</u>>
- Click blue invite button on form

- Open a different browser
- On retailgo log into different account
- go to <u>retailgoco@gmail.com</u> gmail inbox
- Verify an email is in inbox with subject "You have been invited to join a store!"
- Click on green <accept invite button>
- You should now see the store in the users your stores list

### ☐ Edit employee

- Login into retail go using sign in button
- Select store from store page or sidebar
- Click on the employees tab in the left sidebar
- In the table of employees, if any employees appear click on the orange pencil icon
- In form:
- Leave <first name> as the same
- Type <last\_name> ="test"
- Leave <email> as the same
- Click on the "update" button
- Reload page
- Look at user to see that last name has been updated

## ☐ Delete Employee

- Login into retail go using sign in button
- Select store from store page or sidebar
- Click on the employees tab in the left sidebar
- In the table of employees, for an employee that is not yourself click on the red trash can icon
- Reload page
- Check that user is no longer in employee table
- As an employee, I want to be able to process customer transactions to handle sales.

## ☐ Complete Transaction

- Login as an employee
- Navigate to Pos tab
- Be able to see every item present in the store
- Select 1 of every item
- Press Checkout
- See Stripe Payment entry
- Enter credit card information
- Press purchase
- Transaction should complete a Success banner should appear and the appropriate balance should be charged to the client.
- The quantities of all items should be decremented by 1 in the database

User Story: As an owner, I want to be able to see recommended items to sell on my dashboard to improve my sales. Test: ☐ See recommendations on dashboard Setup database with new owner <<u>retailgoco@gmail.com</u>>, with new <Donut> item. - Login as an owner - Ensure multiple items are seen Ensure items are more relevant to the owner than other items heuristically - User Story: As an owner or employee, I want to be able to see, upload or delete items from my inventory view so I can manage my inventory Test: ☐ Create: Setup: store exists with empty database Start RetailGo App, login, Select Inventory side-bar Select add item Fill out item fields Name = <Donut> Category = < Food>

- Quantity = <100>