Sprint 1 Plan - RetailGo - 10/20/23

Goal: Set up store registration, authentication, and inventory interface for RetailGo.

Task listing:

- User Story 1: As an owner, I want to register my store so I can manage my store from my computer.
 - Architecture Design (4)
 - Signup/in page design (1)
 - Implement signup/in UI (5)
 - Implement authentication/account creation to preserve registration of store for future logins. (4)
 - Design RetailGo Database (3)
 - Total: 17 hours
- User Story 2: As an Owner I want to be able to upload or delete items from my inventory.
 - Inventory UI design (1)
 - Implement UI for viewing inventory; simple grid view of inventory items (5)
 - Implement inventory-related CRUD operations for authenticated users (5)
 - Total: 16 hours
- User Story 3: As an employee, I want to be able to view the inventory to manage stock levels on shift.
 - Reflect Read permission of employee on UI (1)
 - Add Read Inventory Route in Golang Backend (1)
 - Total: 2 hours

Team Roles:

- David Nguyen -> Developer
- Apramay Singh -> Developer & Product Owner
- Jonathan Michel -> Developer
- Leo Asatoorian -> Developer & Scrum Master
- Giridhar Vadhul -> Developer
- Colby Frey -> Developer

Initial Task Assignment:

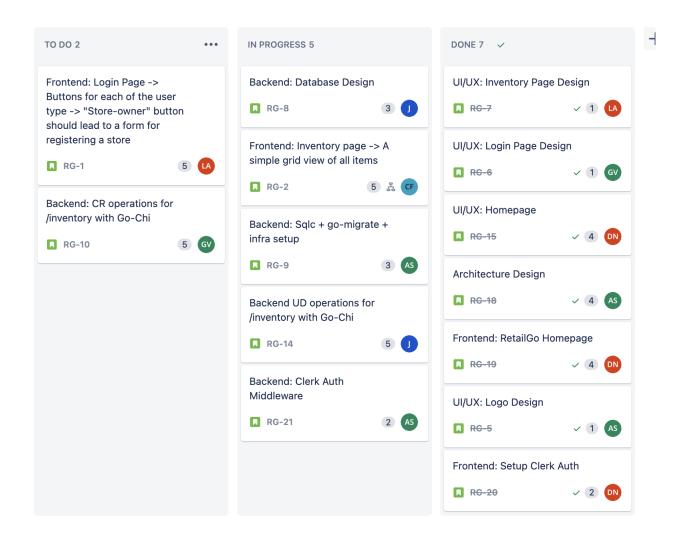
- David Nguyen (User Story 1) Clerk authentication for signin/signup
- Apramay Singh -> (User Story 1) Architecture Design
- Jonathan Michel -> (User Story 1) Backend Database Design
- Leo Asatoorian -> (User Story 2) UI/UX: Inventory Page Design
- Giridhar Vadhul -> (User Story 2) CR routes
- Colby Frey -> (User Story 2) Inventory Interface Frontend

Initial burnup chart - Sprint 1





Initial scrum board



Scrum Times:

- Monday -> 4-6pm -> TA tutor visit
- Thursday -> 4-5pm
- Saturday -> 2-3pm