Story UFC-194: Transaction Deletion

The following document will go over the design of XXX, as outlined in Story ticket UFC-XXX.

Acceptance Criteria

For reference, the following are the acceptance criteria for this ticket:

•   I can click on a button to delete a transaction.

•   I can undo the deletion of the transaction for a short period after deleting it.

Design Brainstorming

Yeah, this should be a really easy story. I think we literally just need to connect the Delete button in the TransactionsListItem/TransactionsTableRow and we should be all good to go, since all of the deletion logic already exists in the sagas.

Component Breakdown

Atoms

•   N/A

Molecules

•   [modification] TransactionsListItem (connect the Delete button)

•   [modification] TransactionsTableRow (connect the Delete button)

Organisms

•   N/A

Scenes

•   N/A

Design (Finalized)

TODO

Tasks

•   Connect the Delete button in the TransactionsList/TransactionsTable.