

Story UFC-181: Sign Up

The following document will go over the design of sign up, as outlined in Story ticket UFC-181.

Acceptance Criteria

For reference, the following are the acceptance criteria for this ticket:

- I can click a button on the landing page to take me to the sign up form.
- I can enter my information into the sign up form to have an account created.
- I am signed into the app after I signed up.
- I can see something indicating an error when I fail to sign up.
- I can see a loading indicator while waiting to be logged in.
- The form looks good on mobile.
- The form looks good on desktop.
- My cursor is focused into the first input (email) on page load.

Component Breakdown

Here we'll break down the components we'll need, atomically.

Atoms

- Button
- Shadow Button
- Outline Button
- Overline Heading
- Logo
- Input
- Label
- Text Field
- Card (basically, just a container with a set border radius)

Molecules

- Labelled Input (input + label)
- Submit Button (button + error label)
- Auth Form (email/password inputs + submit button)
- Alternative Auth Form (text field + outline button)

Organisms

- Complete Auth Form (auth form + alternative auth form)

Scenes

- Sign Up (complete auth form + logo)

Design Brainstorming

- Time to throw out everything and build it all from scratch!
- This ticket, since it's the first, will lay the ground work since it's where the bulk of the main atoms will be created.

Tasks

- Bring over the basic landing page and adjust the colors/button styles to match the new design (not gonna bother improving the marketing side yet).
- Build the sign up form.