Story UFC-193: Transaction Editing

The following document will go over the design of XXX, as outlined in Story ticket UFC-XXX.

Acceptance Criteria

For reference, the following are the acceptance criteria for this ticket:

- I can click a button next to a transaction to bring up the TransactionForm but pre-populated with the transaction's information for editing.

- I can edit the transaction's information and have my changes saved.

Design Brainstorming

Just like for UFC-186 (account editing), the vast majority of the work needed for transaction editing has already been completed as part of transaction creation.

The only thing left is to slightly modify the form to pull in the transaction ID from the URL and autofill the form. As well as update the header and button text to account for this.

Oh, and also can't forget the 'invalid ID' state, where the user can be redirected to create a new transaction instead.

Component Breakdown

Atoms

- N/A

Molecules

- [modification] TransactionsListItem (connect the Edit button)

- [modification] TransactionsTableRow (connect the Edit button)

Organisms

- [modification] TransactionForm (connect it to grab the transaction from the url)

Scenes

- N/A

Tasks

- Modify the TransactionForm to pull the transaction information from the URL and populate the form.

- Change text (header, button) to account for editing (as well as hide Make Another button).

- Create an 'invalid ID' state that redirects the user to the creation form when they try to edit a non-existent transaction.