## **Story UFC-146: Implementing Phase 1**

As a web user, I want to be able to use the app while I'm offline.

This story pertains to completing the entirety of Phase 1. As such, it encompases making the app function transparently when the user is offline.

## **Acceptance Criteria**

For reference, the following are the acceptance criteria for this ticket:

• 1, 2, and 3 of Epic UFC-145: Offline First

## Design

See the Design (Finalized) section of the Phase 1: Transparent Offline First doc.

## **Tasks**

- Add the healthcheck route to the backend API.
- Create the OfflineRequestSlice.
  - Create all of the new actions.
    - effect/start, effect/success, effect/failure
    - rollback/start, rollback/success, rollback/failure
  - Create the new saga wrappers.
    - **commit** saga wrapper
      - Tests
    - effect saga wrapper
      - Tests
    - rollback saga wrapper
      - Tests
  - Re-use the RequestSlice reducer and state.
  - Re-use the RequestSlice selectors.

- Create the OfflineRequestSliceSet.
  - Extend the RequestSliceSet.
- Create the OfflineRequestManager.
  - Create all of the actions.
    - enqueue
    - dequeue
    - incrementAttempts
    - update\_connectivity
    - process\_queue
  - Create the reducer with all of the state.
    - effectsById
      - Tests
    - queue
      - Tests
    - isOnline
      - Tests
  - Create the selectors.
    - getEffectById
    - getQueueHead
    - getIsOnline
  - Create the sagas.
    - processQueue saga
      - Tests
    - connectivityCheck saga
      - Tests
    - triggerQueueWhenOnline saga

- Tests
- Register the OfflineRequestManager slice.
- Register the OfflineRequestManager sagas.
- Add the OfflineRequestManager slice to redux-persist.
- Add native event listeners for triggering the connectivity check.
- Migrate all of the regular RequestSlices (except those concerning authentication).
  - Accounts
    - fetchAll
      - commit
      - effect
      - rollback
    - create
      - commit
      - effect
      - rollback
    - update
      - commit
      - effect
      - rollback
    - destroy
      - commit
      - effect
      - rollback
  - Transactions
    - create
      - commit

- effect
- rollback
- update
  - commit
  - effect
  - rollback
- destroy
  - commit
  - effect
  - rollback
- Import Profiles
  - fetchAll
    - commit
    - effect
    - rollback
  - create
    - commit
    - effect
    - rollback