

Project Phase 2 Deliverable 2: Proof of Concept Implementation

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## **Proof of Concept: Pareto-Optimal Pathfinding with Multi-Criteria Tradeoffs**

### **Partial Implementation Overview**

In this second phase, the focus was on building out the foundational logic behind a multi-criteria pathfinding system using Python. The core idea was to support decisions based on more than one factor, such as travel time, toll cost, and scenic quality. A graph-based model was used where each edge carried a 3-dimensional cost tuple.

Four modules were implemented:

- The Graph class provides a dynamic adjacency list that supports adding and removing nodes and edges. All edge weights are stored as cost tuples, and the graph supports BFS and DFS traversals.
- The Label class tracks cost vectors and maintains a reference to the prior label, allowing path reconstruction later.
- The LabelSet class holds the non-dominated labels at each node. It keeps the Pareto frontier minimal by removing dominated entries on insert.
- The LabelPriorityQueue wraps heapq and ensures that labels are expanded in lexicographic order.

All modules were designed to be modular, cleanly separated, and reusable for future integration.

### **Demonstration and Testing**

To verify the correctness of each module, unit tests and a demo script were created.

- test\_graph.py confirms that the Graph can add/remove nodes and edges, retrieve neighbors, and handle invalid inputs gracefully.
- test\_label.py tests Label initialization and the correctness of dominance comparisons.

- `test_label_set.py` checks that dominated labels are correctly rejected and valid labels are added.
- `test_priority_queue.py` validates queue ordering and error handling.

The script `demo.py` ties everything together by creating a simple graph, performing traversals, testing label pruning and queue pops, and running a full expansion loop.

Here are a few outputs from `demo_results.txt`:

- Graph traversal from node A returns BFS: ['A', 'B', 'C', 'D'] and DFS: ['A', 'B', 'D', 'C'].
- `LabelSet` rejects labels that are strictly worse and keeps only the non-dominated ones.
- Priority queue pops labels in correct lexicographic order.
- Combined expansion loop shows label propagation from source to destination, maintaining the Pareto frontier.

All test files passed successfully and were run using `run_tests.sh`.

### **Implementation Challenges and Solutions**

- Strict input validation was required on edge costs to avoid bugs caused by malformed tuples. The graph and label constructors now check that cost vectors are exactly 3 floats.
- Dominance logic had to be precise. A single-pass pruning strategy in `LabelSet` was implemented to remove dominated labels while adding new ones.
- Priority queue comparison presented a challenge since tuples do not have a natural priority in multiple dimensions. Python's default tuple comparison was used for lexicographic ordering.
- Traversal and queue errors were improved by adding explicit exceptions with helpful error messages. Now invalid node lookups and empty pops are clearly logged.

## Next Steps

- Build the full unified expansion loop in a reusable function or class that can be tested independently.
- Add support for user-defined dominance policies or weighted priorities.
- Handle path reconstruction and return multiple full routes, not just label costs.
- Incorporate real-world datasets, such as those from OpenStreetMap.
- Build a UI to allow users to enter start and end nodes and view multiple routes.

## Code Snippets and Documentation

Example: LabelSet add() method (from label\_set.py)

```
def add(self, label: Label) -> bool:
    new = []
    for existing in self.labels:
        if existing.dominates(label):
            return False
        if not label.dominates(existing):
            new.append(existing)
    new.append(label)
    self.labels = new
    return True
```

Example: Label expansion loop (from demo.py)

```
while pq:
    lbl = pq.pop()
```

```

for nbr, cost in g.neighbors(lbl.node):
    new_cost = tuple(x + y for x, y in zip(lbl.cost, cost))
    new_lbl = Label(new_cost, nbr, lbl)
    if label_sets[nbr].add(new_lbl):
        pq.push(new_lbl)

```

**GitHub Repository:** [https://github.com/hkyoung38554/hkyoung38554-MSCS532\\_Residency\\_Project\\_Phase2](https://github.com/hkyoung38554/hkyoung38554-MSCS532_Residency_Project_Phase2)

## References

- Ehrgott, M. (2005). Multicriteria Optimization. Springer.
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