

# John Doe

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## Welcome to RenderCV!

RenderCV is a Typst-based CV framework designed for academics and engineers, with Markdown syntax support.

Each section title is arbitrary. Each section contains a list of entries, and there are 7 different entry types to choose from.

## Education

- PhD**    **Stanford University**, Computer Science    Stanford, CA, USA  
• Working on the optimization of autonomous vehicles in urban environments    Sept 2023 – present
- BS**    **Boğaziçi University**, Computer Engineering    Istanbul, Türkiye  
• GPA: 3.9/4.0, ranked 1st out of 100 students    Sept 2018 – June 2022  
• Awards: Best Senior Project, High Honor

## Experience

- Company C**, Summer Intern    Livingston, LA, USA  
• Developed deep learning models for the detection of gravitational waves in LIGO data    June 2024 – Sept 2024  
• Published 3 peer-reviewed research papers about the project and results
- Company B**, Summer Intern    Ankara, Türkiye  
• Optimized the production line by 15% by implementing a new scheduling algorithm    June 2023 – Sept 2023
- Company A**, Summer Intern    Istanbul, Türkiye  
• Designed an inventory management web application for a warehouse    June 2022 – Sept 2022

## Projects

- Example Project**    May 2024 – present  
A web application for writing essays  
• Launched an iOS app in 09/2024 that currently has 10k+ monthly active users  
• The app is made open-source (3,000+ stars on GitHub)
- Teaching on Udemy**    Fall 2023  
• Instructed the "Statics" course on Udemy (60,000+ students, 200,000+ hours watched)

## Skills

**Programming:** Proficient with Python, C++, and Git; good understanding of Web, app development, and DevOps

**Mathematics:** Good understanding of differential equations, calculus, and linear algebra

**Languages:** English (fluent, TOEFL: 118/120), Turkish (native)

## Publications

- 3D Finite Element Analysis of No-Insulation Coils**    Jan 2004  
Frodo Baggins, **John Doe**, Samwise Gamgee  
10.1109/TASC.2023.3340648

## Extracurricular Activities

- There are 7 unique entry types in RenderCV: *BulletEntry*, *TextEntry*, *EducationEntry*, *ExperienceEntry*, *NormalEntry*, *PublicationEntry*, and *OneLineEntry*.
- Each entry type has a different structure and layout. This document demonstrates all of them.

## Numbered Entries

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1. This is a numbered entry.
2. This is another numbered entry.
3. This is the third numbered entry.

## Reversed Numbered Entries

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3. This is a reversed numbered entry.
2. This is another reversed numbered entry.
1. This is the third reversed numbered entry.