# Edge Intelligence: the Confluence of Edge Computing and Artificial Intelligence

#### Hailiang Zhao

hliangzhao@zju.edu.cn

College of Computer Science and Technology, Zhejiang University

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- Introduction
  - 5G, edge, and Al
  - Relations between Edge Computing and AI
  - Birth of Edge Intelligence

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  - Quality of Experience
  - Intelligence-enabled Edge Computing
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  - State of the Art
  - Grand Challenges

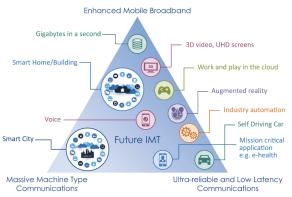
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## 5G is coming!

#### What 5G brings to us

- enhanced Mobile BroadBand (eMBB)
- Ultra-Reliable Low Latency Communications (URLLC)
- massive Machine Type Communications (mMTC)



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# Processing data nearby<sup>1</sup>

# Why **edge**?

- explosion of data generated by mobile and IoT devices
- oppressive network congestion in backbone
- **3** ...

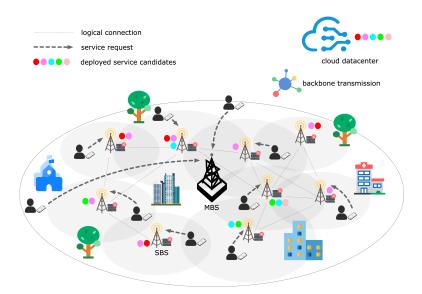
## Multi-access Edge Computing (MEC)

- communication/computation/caching/control at the edge directly
- provide services
- perform computations
- manage resources

MEC avoids unnecessary communication latency and enabling faster responses for end users.

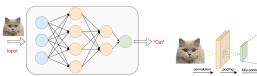
<sup>1</sup>Z. Zhou et al. "Edge Intelligence: Paving the Last Mile of Artificial Intelligence With Edge Computing". In: Proceedings of the IEEE 107.8 (2019), pp. 1738–1762.

## A typical pre-5G HetNet

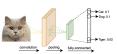


## What about Artificial Intelligence?

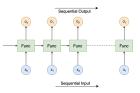
- powerfull in big data processing & insights extracting
- DNNs: powerfull **knowledge representation**
- Typical structures of DNNs
  - Multilayer Perceptrons (MLP)
  - Convolutional Neural Network (CNN) (AlexNet ightarrow VGG-16 ightarrow $GoogleNet \rightarrow ResNet)$
  - **3** Recurrent Neural Network (RNN) (RNN  $\rightarrow$  LSTM)
- Popular DNN models
  - Generative Adversarial Network (GAN)
  - Deep Reinforcement Learning (DRL)



(a) Multilayer Perceptrons



(b) Convolution Neural Network



(c) Recurrent Neural Network

## Can they integrate with each other?

- Al provides Edge Computing with methods and technologies
  - Complicated resource allocation problems need to solve
  - 4 Huge volumes of data need to analysis
  - 4 Al can help in model formulation & optimization
- Edge Computing provides AI with scenarios and platforms
  - More and more data is created by widespread and geographically distributed mobile and IoT devices
  - Many more application scenarios (intelligent networked vehicles, autonomous driving, smart hone, smart city, ...)
  - 3 Hardware acceleration on resource-limited IoT devices

Their integration leads to the birth of

Edge Intelligence (a.k.a. Edge AI)

## Edge Intelligence: our definition

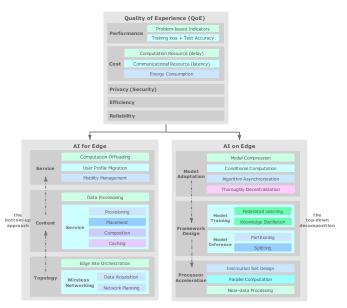
#### Edge Intelligence

We divide it into Al for edge and Al on edge.

- Al for edge
  - provide a better solution to the constrained optimization problems
  - Al is used for energizing edge with more intelligence and optimality
  - Intelligence-enabled Edge Computing (IEC)
- Al on edge
  - carry out the entire process of AI models on edge
  - or run model training and inference with device-edge-cloud synergy
  - 3 Artificial Intelligence on Edge (AIE)

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## Roadmap Overview



## QoE: indicators

- performance
  - Al for edge: problem-dependent
  - Al on edge: training loss, inference loss
- cost
  - computation cost (CPU time, CPU frequency)
  - communication cost (transmit power, frequency band, access time)
  - energy consumption (battery capacity)
- privacy (security)
  - leads to the birth of Federated Learning
- efficiency
  - excellent performance with low overhead
- reliability
  - robustness
  - a handle with failure

## Al for edge: a recapitulation

- Service
  - optimize computation offloading via DQN<sup>23</sup>
- 2 Content
  - service placement via MAB<sup>4</sup>
  - service deployment via DRL<sup>5</sup>
- Topology
  - optimize UAVs via Multi-agent Learning<sup>6</sup>
  - 2 learning-driven communication<sup>7</sup>

<sup>&</sup>lt;sup>2</sup>X. Chen et al. "Optimized Computation Offloading Performance in Virtual Edge Computing Systems Via Deep Reinforcement Learning". In: *IEEE Internet of Things Journal* 6.3 (2019), pp. 4005–4018.

<sup>&</sup>lt;sup>3</sup>M. Min et al. "Learning-Based Computation Offloading for IoT Devices With Energy Harvesting". In: *IEEE Transactions on Vehicular Technology* 68.2 (2019), pp. 1930–1941.

<sup>&</sup>lt;sup>4</sup>L. Chen et al. "Spatio-Temporal Edge Service Placement: A Bandit Learning Approach". In: *IEEE Transactions on Wireless Communications* 17.12 (2018), pp. 8388–8401.

<sup>&</sup>lt;sup>5</sup>Y. Chen et al. "Data-Intensive Application Deployment at Edge: A Deep Reinforcement Learning Approach". In: 2019 IEEE International Conference on Web Services (ICWS). 2019, pp. 355–359.

<sup>&</sup>lt;sup>6</sup> J. Xu, Y. Zeng, and R. Zhang. "UAV-Enabled Wireless Power Transfer: Trajectory Design and Energy Optimization". In: *IEEE Transactions on Wireless Communications* 17.8 (2018), pp. 5092–5106.

<sup>&</sup>lt;sup>7</sup>M. Chen et al. "Artificial Neural Networks-Based Machine Learning for Wireless Networks: A Tutorial". In: *IEEE Communications Surveys Tutorials* (2019), pp. 1–33.

## Al on edge: a recapitulation

- model adaptation (too many of them)
  - model compression, conditional computation, algorithm asynchronization, thoroughly decentralization, ...
- framework design
  - model training: Federated Learning on edge<sup>8</sup>, knowledge distillation-based methods<sup>9</sup>
  - 2 model inference: model splitting/partitioning (Edgent)<sup>10</sup>
- processor acceleration<sup>11</sup>
  - design special instruction sets
  - design high parallel computing paradigms
  - move computation closer to memory

<sup>&</sup>lt;sup>8</sup>Kai Yang et al. "Federated Learning via Over-the-Air Computation". In: CoRR abs/1812.11750 (2018). arXiv: 1812.11750.

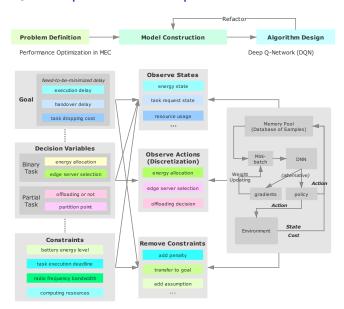
<sup>&</sup>lt;sup>9</sup> Jin-Hyun Ahn, Osvaldo Simeone, and Joonhyuk Kang. "Wireless Federated Distillation for Distributed Edge Learning with Heterogeneous Data". In: *ArXiv* abs/1907.02745 (2019).

<sup>&</sup>lt;sup>10</sup>En Li, Zhi Zhou, and Xu Chen. "Edge Intelligence: On-Demand Deep Learning Model Co-Inference with Device-Edge Synergy". In: Proceedings of the 2018 Workshop on Mobile Edge Communications, MECOMM@SIGCOMM 2018, Budapest, Hungary, August 20, 2018. 2018, pp. 31–36.

<sup>11</sup>V. Sze et al. "Efficient Processing of Deep Neural Networks: A Tutorial and Survey". In: Proceedings of the IEEE 105.12 (2017), pp. 2295–2329.

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## Utilize DQN for performance optimization

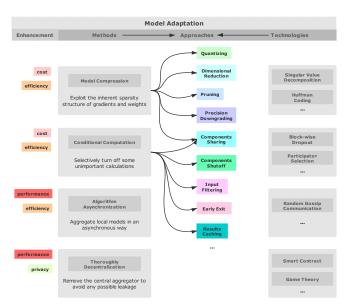


## Grand challenges

- model establishment
  - unrestrained searching space
  - state/action set cannot be infinite
- algorithm deployment
  - cannot obtain analytic (approximate) optimal solution
  - $oldsymbol{2}$  too many iterations ightarrow hard to deploy in an online manner
  - who undertake the responsibility?
- balance between optimality and efficiency

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## Model Adaptation: a classification



## Grand challeneges

## data availability

- where to find usable data?
- incentive mechnisms
- obvious bias from distributed end users (non i.i.d.)

#### 2 model selection

- select befitting threshold of learning accuracy & scale of models
- 2 select probe training frameworks and accelerator architectures

#### coordination mechanism

- same method achieves different results
- compatibility and coordination (cloud-edge-device synergy)
- stablish a unified API interface?