Hoang Nguyen

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EDUCATION

BROWN UNIVERSITY

ScB in Computer Science

Expected May 2018 | Providence, RI Cum. GPA: 3.67 / 4.0 Major GPA: 3.83 / 4.0

LINKS

Github:/hlnatlast LinkedIn:/in/hlnatlast Twitter://@hlnatlast

Personal: http://hlnatlast.me

COURSEWORK

Design and Analysis of Algorithms Modern Web Applications Pattern Recognition & Machine Learning Database Management Systems Theory of Computation Computational Vision Computational Biology User Interfaces & Design Monte Carlo Methods Computer Systems Security Statistical Inference Software Security and Exploitation

SKILLS

PROGRAMMING LANGUAGES

Working Knowledge:

Java • Python • JavaScript & ¡Query • Node.js • HTML&CSS • Matlab Basic Knowledge

C • C++ • SQL

OTHER

Version Control GitHub • Perforce Build Env Maven Apache • NPM • GNUMake **MVC Frameworks** Vue.js

LANGUAGES

Fluent:

English • Vietnamese

Basic:

Mandarin • Spanish

EXPERIENCE

THE MATHWORKS | SUMMER 2017

Natick, MA

- Worked with the MATLAB External Interfaces and API Team in C++ and Javascript on the Restful Engine API, using the Connector Services RPC framework to allow users to start and interact with MATLAB sessions remotely.
- Designed the messaging interface and AVRO serialization scheme between the end-user and the MATLAB sessions.
- Fixed bugs and worked with legacy code to design and implement the Restful Engine API.
- Code will be used a prototype for the team in future releases of MATLAB.

BROWN UNIVERSITY - SERRE LAB | Spring 2017

Providence, RI

• Worked as a web developer with neuroscience PhD students on the Brown Automated Behavioral Annotation System (BABAS), a video annotation tool used to help dynamically label components for training a machine learning model.

BROWN UNIVERSITY - CS DEPT | SPRING 2017

Providence, RI

- Teaching assistant for Brown University's CSCI1320: Modern Web Applications taught by Prof Steven Reiss.
- Created and graded course assignments on HTML/CSS, vanilla Javascript and ¡Query, and NodeJS among other web technologies.
- Held office hours to assist students with programming assignments.

TWITTER | SUMMER 2016

San Francisco, CA

• Worked closely with Twitter engineers and developer advocates on Android using the mobile developer platform: Fabric.io.

BROWN UNIVERSITY - LEARNING EXCHANGE | FALL 2014 Providence, RI

- Coordinator and recruiter for the Brown University Learning Exchange Program, an outreach program designed to promote diversity and inclusion in STEM education.
- Led a team of other Brown University students to teach computer science to students in local middle school students in Providence.

PROJECTS

BLEND | Express - Node.js · JQuery · MySQL

blendproject.herokuapp.com

Worked in a team of four to develop Blend (Borrow and Lend), a web application that provides users with an intuitive, secure interface for borrowing and exchanging items.

MAPS | Spark - Java · JQUERY · PYTHON

Mar 2016 - Apr 2016 | Providence, RI

Worked in a team of two to develop Maps, a rendition of Google Maps localized to Providence, RI. Features include autocorrected and suggested listings of addresses, shortest paths optimizations and A*, and nearest neighbor search.