SIEMENS EDA

# MatchLib Connections Release Notes

Software Version v2.4.0 August 2025



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The following topics describes the changes that were made to the *MatchLib Connections* library since the last release.

# **Enhancements**

• N/A

- Updated NVHLS\_ASSERT to use the AC\_ASSERTION() macro instead of the C assert() macro
- Updated several toolkit examples to support the use of CcoverCheck
- Fixed the path to the cat\_cdc script in toolkit 38\_dot\_product

# Release 2.3.1

The following topics describes the changes that were made to the *MatchLib Connections* library since the last release.

# **Enhancements**

• N/A

- Removed some duplicate files and corrected #include syntax
- Improved the Scheduling Rules document
- Fixed bugs in JSON files for the examples 71\_annotate\_simple and 72\_annotate\_reconverge.

The following topics describes the changes that were made to the *MatchLib Connections* library since the last release.

# **Enhancements**

• CAT-39436 - Add signal debug for custom types in simulation

# **Corrected Issues**

• N/A

The following topics describes the changes that were made to the *MatchLib Connections* library since the last release.

# **Enhancements**

• CAT-31753 - Add Wrapped and Marshaller specialization for arrays in marshaller.h

- CAT-39113 Enforce Reset() is called for simulation in connections.h
- CAT-38997 Add simulation support for In/Out/Combinational::PeekNB() in connections.h

The following topics describes the changes that were made to the *MatchLib Connections* library since the last release.

## **Enhancements**

• CAT-38188 - Updates to support SystemC 3.0 and fixes in connections.h

- CAT-38139 BitUnion2 compile error in marshaller.h
- CAT-38184 Replace "\_val" string check with macro \_VLDNAMESTR\_ in annotate.h
- CAT-38304 Change directive #if to #ifdef \_\_SYNTHESIS\_\_ in connections\_utils.h
- CAT-38136 Fifo of size 1 does not achieve full throughput in connections\_fifo.h

The following topics describes the changes that were made to the *MatchLib Connections* library since the last release.

The default port mode has changed from MARSHALL\_PORT to DIRECT\_PORT for simulation. This change will speed up pre-HLS simulation by eliminating the need to convert to/from sc\_lv types.

The synthesis default has not changed from SYN\_PORT which uses an underlying marshalled sc\_lv type.

For simulation you can typically override the default with -

DAUTO PORT=Connections::MARSHALL PORT.

For synthesis you may want to override SYN\_PORT with -

DFORCE\_AUTO\_PORT=Connections::DIRECT\_PORT when using struct types.

NOTE: A port can be instantiated with an explicit port type if necessary, i.e.

Connections::In<my\_type, Connections::DIRECT\_PORT>.

#### **Enhancements**

- CAT-34924 Update connections.h to use DIRECT\_PORT by default for pre-HLS simulation
- CAT-37536 Added Fifo\_with\_idle component

- CAT-37259 Connections header is not compatible with SystemC 2.3.1
- CAT-36131 Updated Catapult directives TCL scripts to use 'solution design set' instead of the DE-SIGN HIERARCHY directive
- CAT-35944 Clean up duplicated files
- CAT-31705 Properly free dynamically allocated memory
- <no bug #> updated set\_vars.sh / set\_vars.csh to point to local copy of BMP file utilities instead of
  downloading from the internet (the URL appears to be dead now)

# Release 2.1.1

The following topics describes the changes that were made to the *MatchLib Connections* library since the last release.

Note that this is the last release where the default connections port mode is "MARSHALL\_PORT". The next release will change the default from "MARSHALL\_PORT" to "DIRECT\_PORT". As always, you can select the desired port mode in your design source using the -DFORCE\_AUTO\_PORT compiler directive.

#### **Enhancements**

• N/A

- CAT-31705 free dynamically allocated memory
- CAT-35251 applied missing '#pragma builtin modulario' to DIRECT\_PORT methods
- CAT-34936 support for trace/log for DIRECT\_PORT
- CAT-35587 auto\_gen\_port\_info.h: Incorrect array dimension order in wrapper rtl

The following topics describes the changes that were made to the *MatchLib Connections* library since the last release.

#### **Enhancements**

- Verilog wrapper generation around the pre-HLS SystemC DUT has been improved. The new auto\_gen\_port\_info.h feature enables SystemC ports to be cleanly and easily specified in the pre-HLS SystemC model, and enables automatic generation of Verilog wrapper files. See Matchlib toolkit example 08\_dma for further information.
- Added new example design 66\_basic\_round\_robin\_arbiter

- CAT-34421 Catapult does not emit error message if signal missing from sensitivity list of SC\_METHOD
- CAT-34872 Corrected documentation for trace\_hierarchy.
- CAT-34870 connections fifo.h error: 'setw' is not a member of 'std'
- CAT-35082 Add include search path to ensure boost headers found

The following topics describes the changes that were made to the *MatchLib Connections* library since the last release. This release provides new functionality, enhancements and bug fixes.

# **Enhancements**

Updated MatchLib contents to the mainline NVLabs/matchlib as of Aug 7, 2023.

# **Corrected Issues**

The following topics describes the changes that were made to the *MatchLib Connections* library since the last release. This release provides new functionality, enhancements and bug fixes.

# **Enhancements**

None

# **Corrected Issues**

CAT-33347 - New "type mapping" feature requires fixed to connections\_fifo.h

#### **Enhancements**

**Improved Platform Support** 

The MatchLib Connections and Matchlib Toolkit packages both rely on the original nVidia MatchLib package. As such they have dependencies on header files from the Linux platform – specifically some Boost headers. These headers are generally available on RedHat Linux installations but may be missing on other distributions. The MatchLib Toolkit package contains a shell script (set\_vars.csh / set\_vars.sh) that will download and install all package dependencies regardless of the platform. This script was enhanced in Release 1.3.0 to download Boost Static Assert which is required for some MatchLib headers.

#### **Corrected Issues**

CAT-30401 – Connections Fifo should support fast simulation. Added TLM\_PORT specializations for the Fifo module that use a tlm::tlm\_fifo container.

CAT-31235 – Fixes for tracing

CAT-31489 – Error with Connections Adder3 timing annotation example

#### **Enhancements**

Improved error messages with new report\_name() function.

The following new examples were added to the toolkits:

- 30\_tlm2\_dma
- 31\_axi4\_sigs\_dma
- 32\_dat\_vld
- 70\_python\_matlab\_integration
- 87\_axi4\_lite

## **Corrected Issues**

CAT-30255 - Catapult 10.5c gets stuck in SCVerify using CONNECTIONS\_FAST\_SIM CAT-30596 - Add workaround for using Xcelium with Connections

# **Enhancements**

Added a clean\_all.sh script that runs the 'clean' target in all example directories.

#### **Corrected Issues**

 $CAT-29844-Fix\ number\ of\ bits\ for\ long/unsigned\ long\ marshaller\ which\ changes\ based\ on\ 32/64-bit\ target\ arch$ 

#### **Enhancements**

Improved control of RAND\_SEED - CAT-27370

The original distribution of MatchLib Connections from Nvidia (nvhls\_rand.h) has the default seed value for random numbers to be the current time() value if the macro RAND\_SEED is undefined. This caused non-determinism when rerunning the same design with random waits (CONN\_RAND\_STALL) multiple times. Now RAND\_SEED will be set as a constant seed value if not defined prior to including connections\_utils.h. If you want to use the default seed of time(), add #define USE\_TIME\_RAND\_SEED.

Added support for a fifo in MatchLib Connections - CAT-28994

A new file connections/connections\_fifo.h has been added which contains a Connections::Fifo module. The origin is a fork from Nvidia's nvhls\_connections\_buffered\_ports.h (Buffer module).

The Connections default signal naming scheme (rdy/vld/dat) is used now.

Added CONNECTIONS RESET SIGNAL IS(portname) to connections utils.h

This is also a derivation of the original Nvidia source – extending it to allow control of the polarity of the reset signals. Now resets are fully programmable.

By default async\_reset\_signal\_is(portname,false) is used.

Define CONNECTIONS\_SYNC\_RESET to use a sync reset.

Define CONNECTIONS\_POS\_RESET to use positive reset.

Created a Connections event class – CAT-29067/CAT-29709

This extends the Connections library with an event class object similar to Connections\_sync.

#### **Corrected Issues**

#### **Enhancements**

Improved Reset Usage Error Checking - CAT-29244

If the ".Reset()", ".ResetRead()" or ".ResetWrite() methods are called on a non-leaf In or Out port, an error message (CONNECTIONS-102) is automatically issued since this is always an error.

Improved Clock Usage Error Checking - CAT-29244

If the user model uses an sc\_clock object with Connections::In or Connections::Out ports and that clock is constructed with the posedge\_first argument set to false, an error message (CONNECTIONS-303) is automatically issued since this is not currently supported by the Connections library.

Similarly, if the sc\_clock object is constructed with a start\_time that is not an integer multiple of the clock period, then an error message (CONNECTIONS-304) is automatically issued since this is not currently supported by the Connections library.

Improved Marshaller Error Checking - CAT-29221

If the user model attempts to implement the ".Marshall()" method for an object that is larger than 10,000 bytes then a static assertion is issued at compile time. This is intended to help avoid stack overflows during simulation because the marshalled objects are allocated on the stack in C++. Marshalled objects directly correspond to hardware ports so 10,000 is a reasonable upper limit for a single port width.

#### **Corrected Issues**

CAT-29206: waveform tracing bug in connections.h

The following topics describes the changes that were made to the *MatchLib Connections* library since the last release. This release provides new functionality, enhancements and bug fixes. This version of *MatchLib Connections* was included in Catapult releases 10.6a.

#### **Enhancements**

Added support for VCS-MX compilation to the 45\_vlog\_tb\_dma\_dut example.

Moved the PDF documentation to the 'pdfdocs' folder.

Compilation of Connections now defaults to CONNECTIONS\_ACCURATE\_SIM.

CAT-27198 – Added support for ac\_float to marshaller.h

CAT-26848 – Add waveform tracing for Matchlib SyncChannel

#### **Corrected Issues**

The following topics describes the changes that were made to the *MatchLib Connections* library since the last release. This release provides new functionality, enhancements and bug fixes. This version of *MatchLib Connections* was included in Catapult releases 10.6a.

# **Enhancements**

N/A

# **Corrected Issues**

The following topics describes the changes that were made to the *MatchLib Connections* library since the last release. This release provides new functionality, enhancements and bug fixes. This version of *MatchLib Connections* was included in Catapult releases 10.6.

# **Enhancements**

Formatted with AStyle

# **Corrected Issues**

The following topics describes the changes that were made to the *MatchLib Connections* library since the last release. This release provides new functionality, enhancements and bug fixes.

# **Enhancements**

None

# **Corrected Issues**

The following bugs were fixed:

• **(no bug #):** Corrected p2p\_checker to be sync\_checker

#### **Enhancements**

This update to the Connections library contains significant enhancements to support multiple clocks and resets, as well as enhanced error checking. User models written using earlier version of the Connections library should work with this updated version without any modifications.

#### Multiple clocks are now supported.

Prior versions of the library only supported a single global clock, specified via the set\_sim\_clk() call. It is no longer necessary for user models to make this call, however if they do it is silently ignored.

Now, all clocks (sc\_clock instances) are automatically discovered in the entire design.

For each SystemC process using Connections ports, the Connections library automatically determines the associated clock, sync reset, and async reset signals.

Dynamic resets are properly handled by the Connections library.

#### **Error Reporting**

Important errors are now automatically detected and reported by the connections library. The library checks:

- that every process sensitive to a clock consistently use the sync reset and async reset signals.
- that every process using Connections is reset at the start of simulation, and that every port or channel that such processes use have their Connections Reset methods called.
- that all message passing calls (Push, Pop, PushNB, PopNB) occur exactly at the time of the correct clock edge.

#### **Channel Logging**

The channel logging feature now supports both buffered and unbuffered output.

The channel\_logs class enables logging information to be output from all Connections channel instances in a design.

There is a new optional argument to the channel\_logs::enable(std::string file\_name, bool unbuffered = false) call. For designs where simulation "hangs" or deadlocks, it is useful to set the unbuffered option to true. This will immediately flush all channel transactions to the output, making it easy to identify the last transactions in the system that occured immediately before the design deadlocked.

#### Marshaller Changes

Marshalling support added for ac\_fixed, sc\_fixed, ac\_complex, ac\_std\_float, and ac::bfloat.

#### **Connections Pin-level Signal Names**

Connections pin level signal names were changed to be compatible with Catapult naming scheme rdy/vld/dat used with C++ designs. To continue using the original naming (rdy/val/msg), set the compiler flag -DCONNECTIONS\_NAMING\_ORIGINAL

#### **Removed P2P Dependency**

Removed dependency on Catapult's p2p\_sync types for data-less Connections SyncIn/SyncOut ports and SyncChannel.

#### Random Stall

Add Connections input port methods to allow user override of randomization parameters when using CONN\_RAND\_STALL feature. Connections by defaults randomizes the Pacer stall and hold bounds. Use set\_rand\_stall\_prob(float&) and set\_rand\_hold\_stall\_prob(float&) to override.

#### **Corrected Issues**

The following bugs were fixed:

- CAT-25216: Change Connections interface pins to match naming of ac channel for the C++ flow.
- CAT-25338: Add connections support for ac\_std\_float and ac::bfloat
- CAT-25473: Sign bit needs to be handled properly in marshaller SpecialWrapper2
- CAT-25488: Merge MatchLib toolkit mc\_connections.h, macros, tracing, and logging into Connections
- CAT-25772: Multiple clock and error message enhancements
- CAT-25773: Update Connections with new channel\_logs class
- CAT-24885: MatchLib connections support for ac\_fixed and sc\_fixed
- CAT-24940: Support marshalling in ac\_complex.h
- CAT-25256: Matchlib connection support for C datatypes
- CAT-25279: ac channel bind() fails with more than three template parameters for ac fixed

# **Supported Compilers**

The MatchLib Connections package requires a C++ compiler that supports the C++11 or newer language standard.