

**EE3220 Digital Systems Design**

# **Polar + CRC-16 Error Correction System**

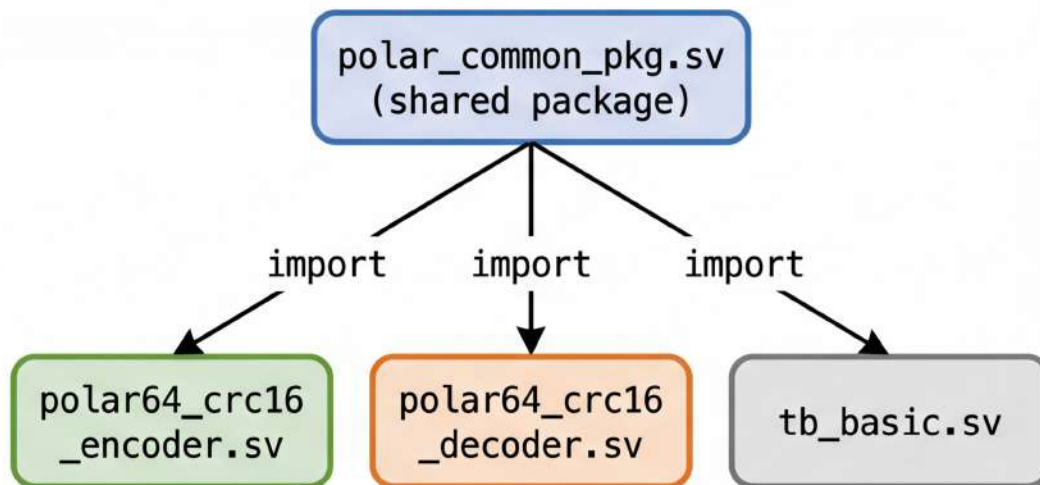
For Space-Z Mars Robot Communication

Team 4

2026

# File Structure & Shared Package

## Code Structure: polar\_common\_pkg.sv



### Parameters

N = 64 // Codeword length  
K = 40 // Info bits (24 data + 16 CRC)  
F = 24 // Frozen bits

### Bit Position Tables

0	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	24	25	36	38	38	40	41	44	48	49	50	52	52	56	
INFO_POS																																				
0	1		15			23	27	29	30	31	32	33	34	35	36	37	38	39	40	41	42	45	45	46	47	51	53	54	55	57	58	59	60	61	62	63

Blue = Information bits | Gray = Frozen bits (always 0)

Selection criteria: popcount(i) ≤ 3, ranked by Bhattacharyya parameter

### Shared Functions

Function	Input → Output	Purpose
crc16_ccitt24()	24-bit data → 16-bit CRC	CRC-16-CCITT checksum
build_u()	24-bit data + 16-bit CRC → 64-bit u	Map bits to info positions
polar_transform64()	64-bit u → 64-bit v	Butterfly transform (self-inverse)

# Encoder Workflow — Step 1: CRC-16 Computation

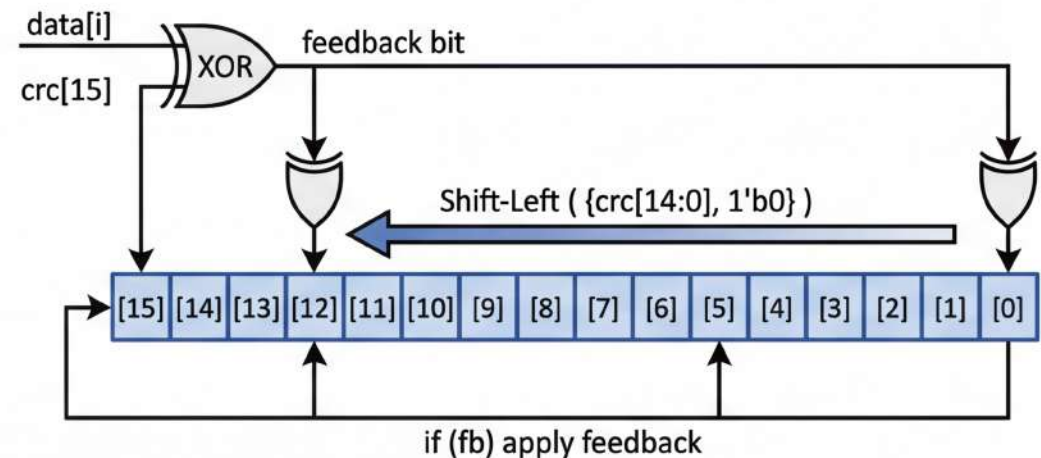
## Encoding Step 1: CRC-16-CCITT Computation

```
function automatic logic [15:0]
  crc16_ccitt24(input logic [23:0] data);
  logic [15:0] crc;
  logic      fb;

  crc = 16'h0000;           // init = 0
  for (int i = 23; i >= 0; i--) begin
    fb = data[i] ^ crc[15]; // feedback
    crc = {crc[14:0], 1'b0}; // shift left
    if (fb) crc = crc ^ 16'h1021; // XOR poly
  end
  return crc;
endfunction
```

Polynomial:  
 $x^{16} + x^{12} + x^5 + 1$

## CRC Computation Flow Diagram



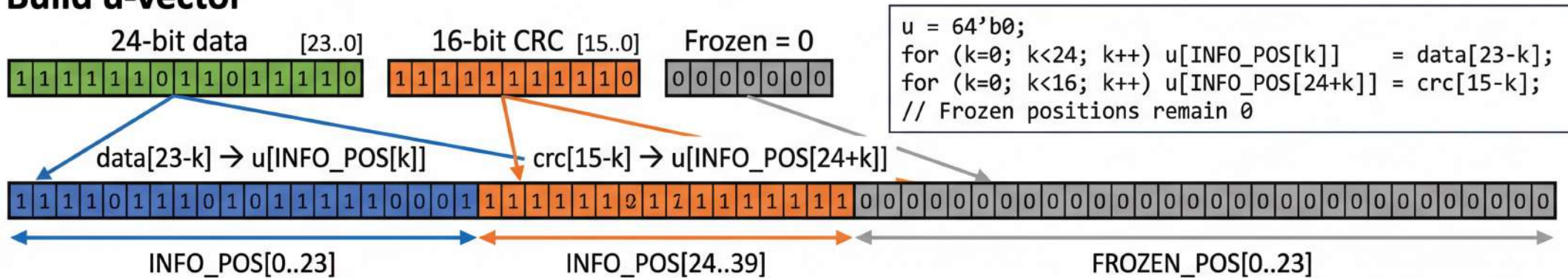
**Input:** data\_in = 24'hABCDEF  
**Output:** CRC-16 = crc16\_ccitt24(24'hABCDEF)  
**Process:** MSB-first, 24 iterations, no reflect, no xorout

### Key Specs:

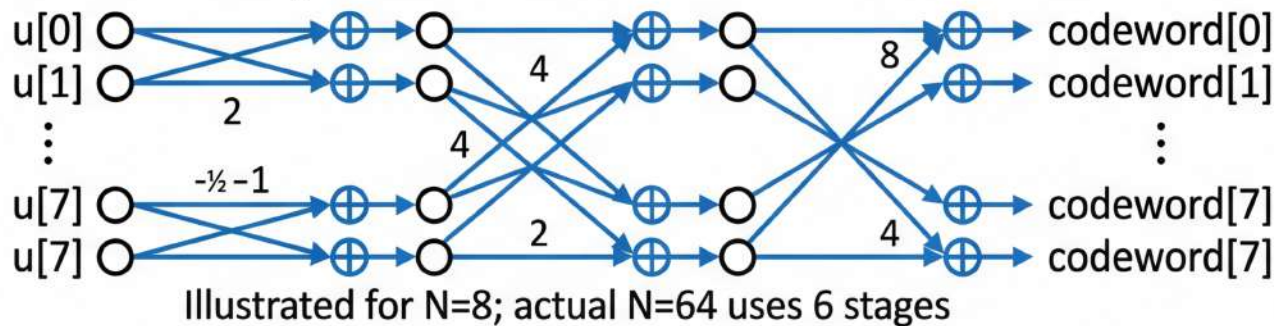
- **Polynomial:**  $G(x) = x^{16} + x^{12} + x^5 + 1$
- **Init:** 0x0000
- **Processing:** MSB first (bit 23 → bit 0)
- **XOR constant:** 0x1021

## Encoding Steps 2-3: Build u-vector & Polar Transform

## Build u-vector

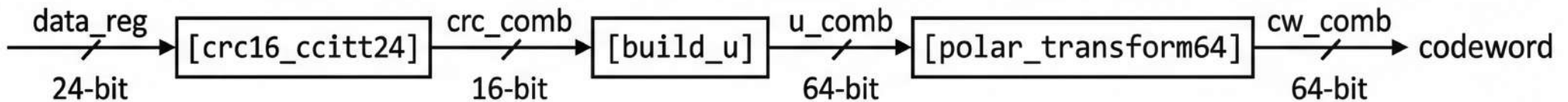


## Polar Butterfly Transform



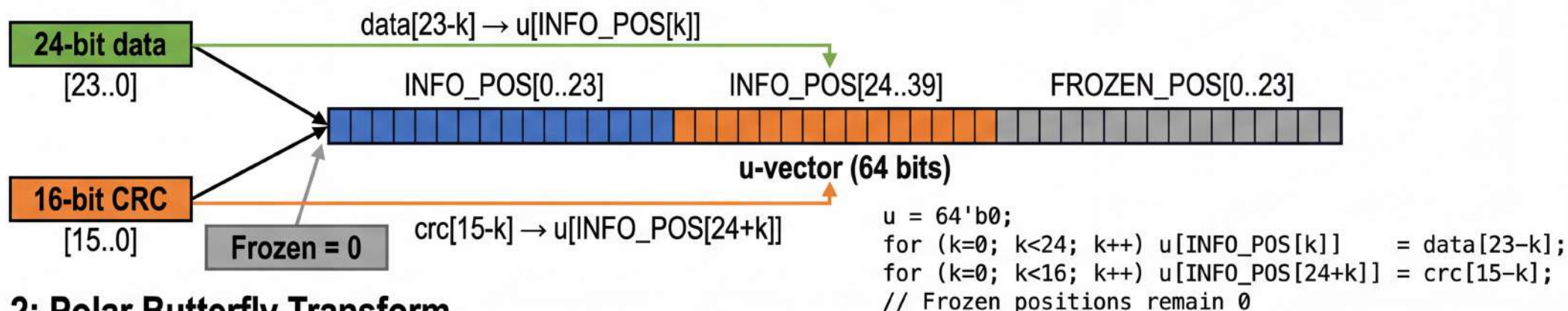
```
for s = 0..5:
    step = 2(s+1), half = 2s
    v[i+j+half] ^= v[i+j]
```

Self-inverse: same transform is used for decoding

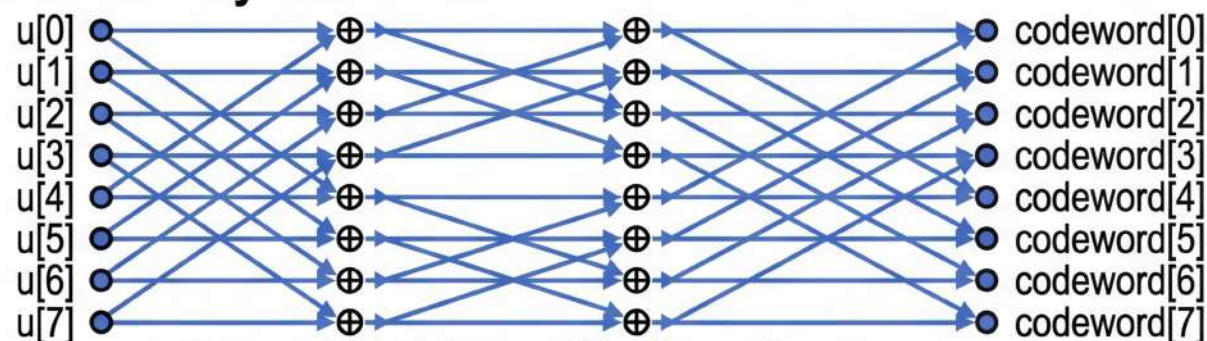


All computed in `always_comb` — pure combinational, registered at pipeline boundaries.

# Encoding Steps 2-3: Build u-vector & Polar Transform



## St. 2: Polar Butterfly Transform



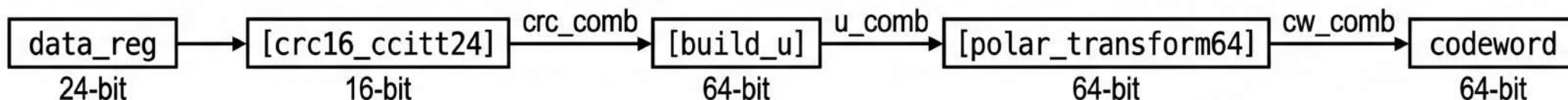
Illustrated for N=8; actual N=64 uses 6 stages

```

for s = 0..5:
    step = 2^(s+1), half = 2^s
    v[i+j+half] ^= v[i+j]
    
```

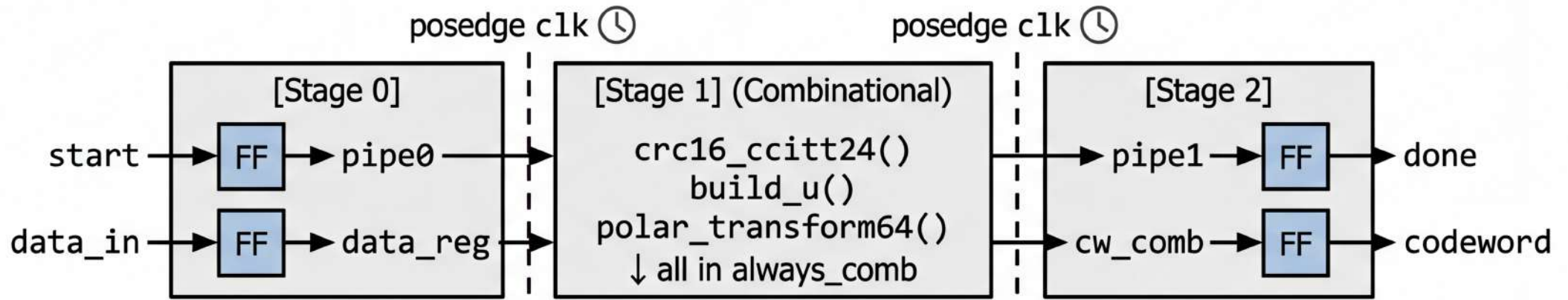
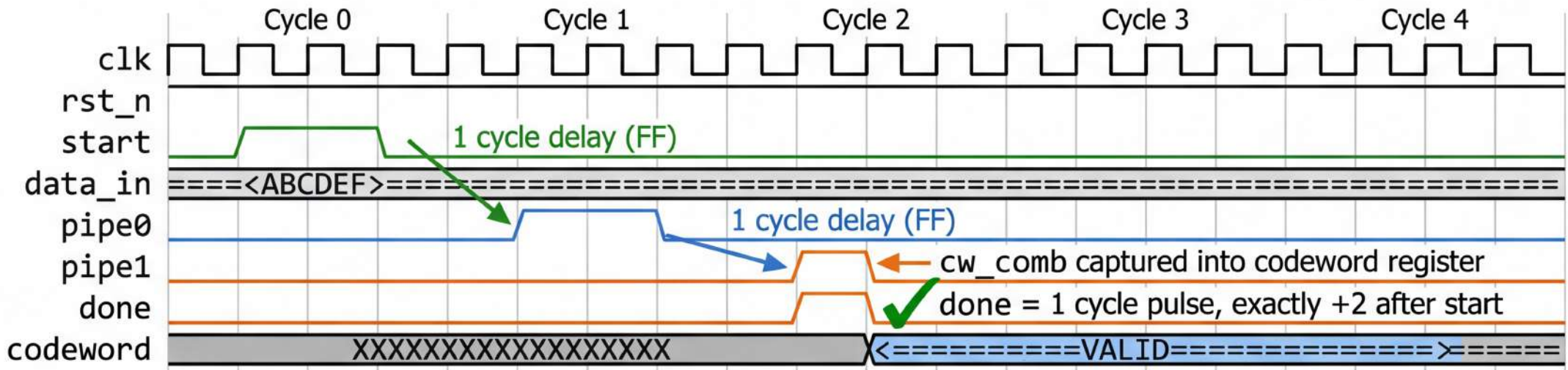
Self-inverse: same transform is used for decoding

## St. 3: Encoder combinational logic summary



All computed in always\_comb — pure combinational, registered at pipeline boundaries.

# Encoder Pipeline: polar64\_crc16\_encoder.sv



**All encoding computation (CRC + build\_u + transform) happens combinational in Stage 1.** Pipeline registers only add 2 cycles of latency for timing closure.

# Decoding Steps 1-2: Inverse Polar Transform & Syndrome Extraction

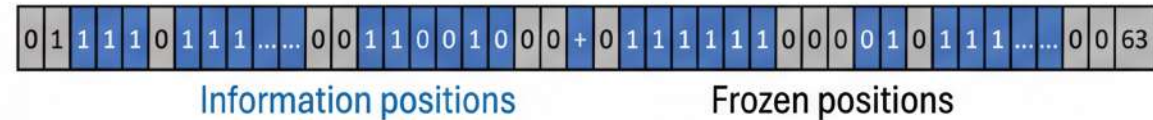
## (55%) — Step 1: Inverse Transform with visual

**rx** (64-bit received codeword, possibly corrupted)

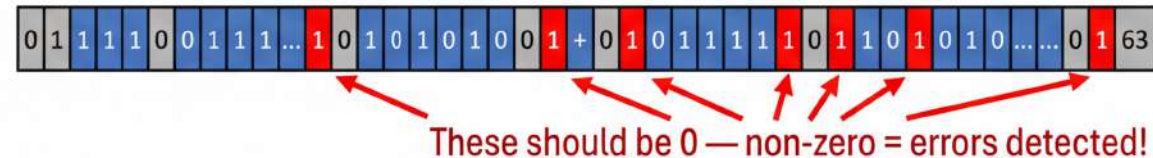
$\text{polar\_transform64}(\text{rx})$   $\downarrow$  Self-inverse:  
 $\mathbb{F}_N^{-1} = \mathbb{F}_N$  over  $\text{GF}(2)$

**u\_hat** (64-bit estimated u-vector)

Original **u** (at encoder)

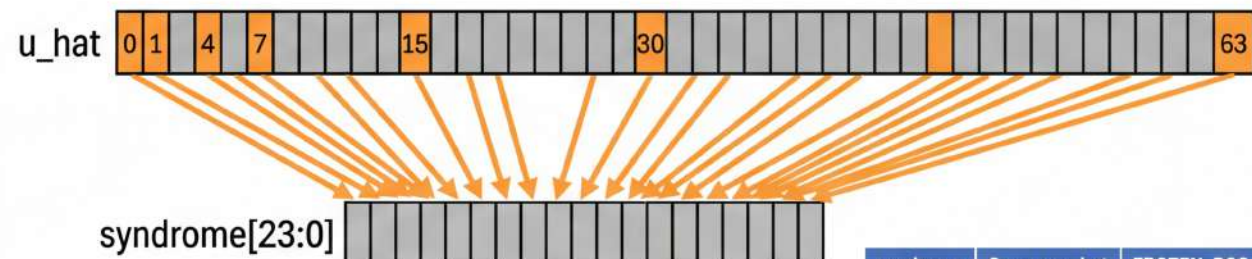


**u\_hat** (after inverse transform)



## (45%) — Step 2: Syndrome Extraction with code and visual

```
systemverilog
// Step 2: extract 24-bit syndrome
// from frozen bit positions
for (int k = 0; k < 24; k++)
    syndrome[k] = u_hat[FROZEN_POS[k]];
```

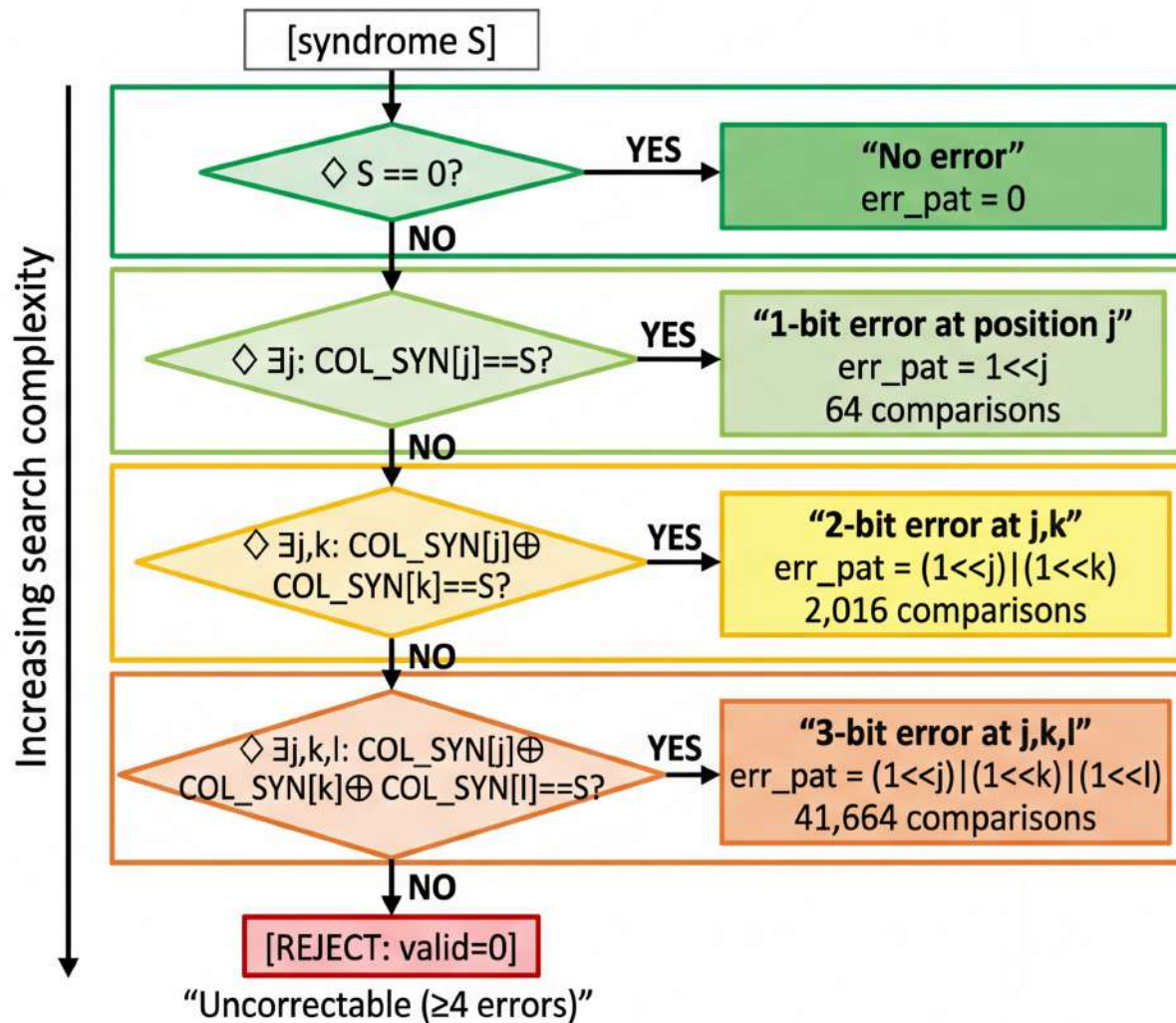


✓ If syndrome = 24'h000000  
→ No errors!

✗ If syndrome ≠ 0  
→ Errors detected  
→ proceed to correction

syndrome index k	Source: u_hat position	FROZEN_POS value
0	u_hat[0]	0
1	u_hat[1]	1
2	u_hat[15]	15
...	...	...
23	u_hat[63]	63

# Decoding Step 3: Syndrome Matching & Error Correction (t=3)



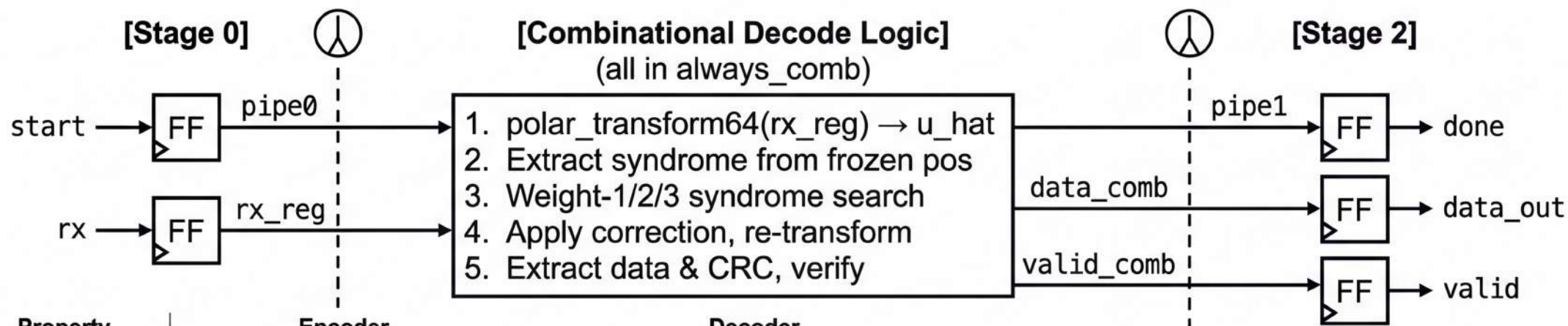
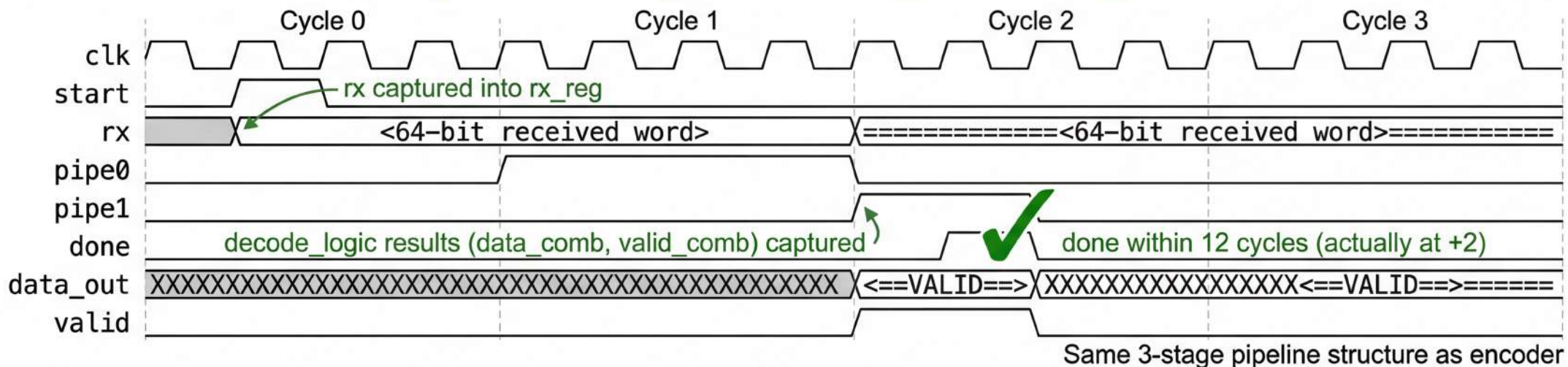
Column Syndrome Lookup Table (COL\_SYN[0..63])

Bit Position $j$	COL_SYN[ $j$ ] (24-bit)
	FFFFFFh
0	FFFFFFh
1	AB77BEh
2	CDBBDCh
3	89339Ch
...	...
32	FFFF00h
...	...
63	800000h

All 64 entries are UNIQUE → guarantees unique decoding for weight  $\leq 3$

COL\_SYN[ $j$ ] = projection of **polar\_transform64**(unit vector  $e_j$ ) onto frozen-bit positions. Each single-bit error produces a unique 24-bit signature. Multi-bit errors: XOR the individual signatures and match.

# Decoder Pipeline: polar64\_crc16\_decoder.sv



Property	Encoder	Decoder
Pipeline stages	3 (start→pipe0→pipe1→done)	3 (start→pipe0→pipe1→done)
Done latency	Exactly 2 cycles	Exactly 2 cycles (≤12 allowed)
Comb logic	CRC + build_u + transform	Transform + syndrome search + CRC verify
Comb complexity	$O(N)$	$O(N^3)$ — weight-3 search

# Verification Results & Summary

## Test results (tb\_basic.sv)

Test Case	Error Injection	Expected	Result
Case A: 0 flips	None	valid=1, data=ABCDEF	✓ PASS
Case B-1: 1 flip (bit 5)	1 bit	valid=1, data=ABCDEF	✓ PASS
Case B-2: 2 flips (bit 0,63)	2 bits	valid=1, data=ABCDEF	✓ PASS
Case B-3: 3 flips (bit 0,1,63)	3 bits	valid=1, data=ABCDEF	✓ PASS
Case C: 4 flips (bit 0,1,2,3)	4 bits	valid=0 (reject)	✓ PASS
Fail-safe: 5 flips	5 bits	valid=0 or correct	✓ PASS

**SMOKE SCORE: 30/30**

tb\_basic is a smoke test; full grading uses tb\_hidden with randomized regression.

## System Summary

Code Rate:  
0.625

$d_{\min} = 8$

Correction:  
 $\leq 3$  bits

Detection:  
4 bits

- ✓ Shared parameter package ensures encoder/decoder consistency
- ✓ CRC-16 provides secondary error detection
- ✓ Column syndrome table enables unique error identification
- ✓ Safety-first: **valid=0** when uncertain
- ✓ 2-cycle pipelined encoder & decoder

**Design Rule: Never output incorrect data with valid=1. Reject when in doubt.**