



# WORLD AT YOUR FINGERTIPS

Hila Manalai



# Why I chose this project?

I chose this project because I like traveling. Before coming to the US, in my spare time, I used to pull up google map and go to different places and imagine traveling there. This project associated with that hobby of mine and I thought I would enjoy creating a program that allows you to place pins on all the places you want to go to.



# Challenges I faced and everything that I learned...

- The most challenging part of the whole project was figuring out how to make a Place class. It was a challenge because I had to transition from procedural programming to object-oriented programming.
- There are several things I learned from the final project. First off, from creating the CRC card I learned about the importance of having a design before coding. Moreover, it was very satisfying to apply all the skills that I have learned throughout the semester and realize how far I have come. I also learned how to use classes.

# THINGS I WOULD DO DIFFERENTLY ...

- Seeing how classes can be efficient in coding, next time I will implement more classes.
- Also to make the program more user friendly next time I code, I will make use of other python libraries.

