

# **PDF REPORT**

# NAME

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# **Module:**

• Auto Attendence (Muhammad Masood Hussain).

#### **ANALYSIS**

#### 1. Primary Actor:

 Student: The main user who interacts with the system to mark attendance automatically.

#### 2. Use Cases:

- Check Proximity for Auto Attendance:
  - Likely uses geofencing or Bluetooth beacons to ensure the student is physically present (e.g., in a classroom) before triggering face recognition.
  - Ensures fairness by preventing proxy attendance.
- Mark Auto Attendance:
  - Core functionality where the system identifies the student via face recognition and records attendance.
- Record Attendance Date and Time:
  - Logs timestamps automatically to track punctuality and prevent manual errors.
- Select Course for Attendance:
  - Allows students to choose the relevant course/session for which attendance is being marked (may integrate with a timetable system).

#### 3. Implied Technology:

- Face Recognition: Though not explicitly stated, "auto attendance" combined with "proximity check" suggests facial recognition is the primary method for identity verification.
- o Geolocation/Beacons: Proximity checks may use GPS, Wi-Fi, or Bluetooth to confirm the student's location.

- Automation: Reduces manual effort for both students and faculty.
- Anti-Fraud Measures: Proximity checks + face recognition minimize proxy attendance.
- Audit Trail: Timestamp recording ensures transparency.

#### Potential Improvements

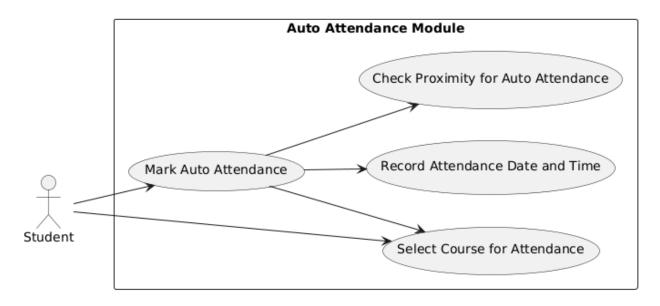
- 1. Add Secondary Actors:
  - o Admin/Faculty: To manage courses, resolve discrepancies, or override errors.
  - System Database: To show where attendance data is stored.
- 2. Clarify Face Recognition:
  - Add a use case like "Verify Identity via Face Recognition" to make the technology explicit.
- 3. Error Handling:
  - o Include use cases like "Handle Recognition Failure" (e.g., fallback to manual entry).
- 4. Integration:
  - Show connections to external systems (e.g., Timetable Module, Student Database).

#### Workflow Summary

- 1. Student selects a course.
- 2. System verifies proximity (location).
- 3. Face recognition confirms identity.
- 4. Attendance is marked with a timestamp.

This design effectively addresses core attendance automation needs but could benefit from detailing error handling and system integrations. If face recognition is central, labeling it explicitly would improve clarity.

#### **USE CASE DAIGRAM**



#### 1. Use Case: Check Proximity for Auto Attendance

Actor: Student, System

#### **Preconditions:**

- Student has installed the attendance app with location permissions enabled.
- Classroom geofence/Bluetooth beacons are configured.

#### Steps:

- 1. Student opens the app to mark attendance.
- 2. System activates GPS/Bluetooth to detect proximity to the classroom.

#### 3. If within range:

- o App displays: "Proximity verified. Proceed to face recognition."
- o Triggers Mark Auto Attendance use case.

#### 4. If out of range:

o App shows error: "You must be in the classroom to mark attendance."

o Attendance option is disabled.

#### **Postconditions:**

Proximity status is logged (success/fail).

#### 2. Use Case: Mark Auto Attendance via Face Recognition

# Actor: Student Preconditions:

- · Proximity check is successful.
- Student's face is registered in the database.

#### Steps:

- 1. System activates the camera for face capture.
- 2. Student aligns face within the on-screen frame.
- 3. System compares face with registered images:
  - o On match:
    - Attendance is marked.
    - Confirmation: "Attendance recorded for [Course Name]."
  - On failure (3 attempts):
    - Redirects to Handle Recognition Failure use case.

#### Postconditions:

Attendance status and timestamp are saved.

#### 3. Use Case: Record Attendance Date and Time

**Actor**: System (automated)

#### **Preconditions:**

Attendance is successfully marked.

#### Steps:

1. System fetches current date/time from the server (to prevent device spoofing).

- 2. Logs entry in the database with:
  - Student ID.
  - Course ID.
  - o Timestamp (e.g., "2025-05-03 09:15:00").
- 3. Flags late entries (e.g., timestamp > 5 minutes after class start).

#### **Postconditions:**

• Data is immutable and auditable for faculty.

#### 4. Use Case: Select Course for Attendance

# Actor: Student Preconditions:

Student is enrolled in ≥1 active course.

#### Steps:

- 1. App displays a list of ongoing courses (pulled from the timetable).
- 2. Student selects the correct course (e.g., "CS101 9:00 AM").
- 3. System validates enrollment:
  - o **If valid**: Proceeds to *Check Proximity*.
  - o If invalid: Error: "You are not enrolled in this course."

#### Postconditions:

Selected course is locked for attendance marking.

#### 5. Use Case: Handle Recognition Failure

Actor: Student, Admin

#### **Preconditions:**

Face recognition fails after 3 attempts.

#### Steps:

1. App suggests: "Try better lighting or remove obstructions (glasses/mask)."

#### 2. If retries fail:

- o Generates a temporary OTP sent to the student's email.
- o Student enters OTP to manually mark attendance.

#### 3. If OTP expires:

o Notifies admin to resolve manually (e.g., via admin dashboard).

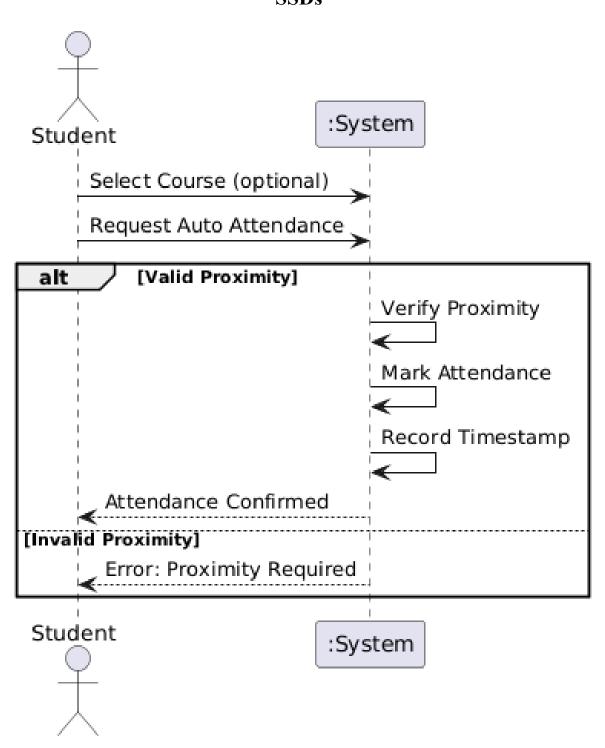
#### **Postconditions:**

• Attendance is either marked or flagged for review.

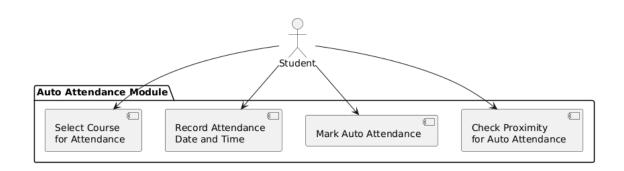
#### **Key System Features Implied:**

- **Geofencing/Bluetooth**: Ensures physical presence.
- Face Recognition: Anti-spoofing measures (e.g., liveness detection).
- Fallback Mechanisms: OTP/manual override for edge cases.
- Integration: Syncs with course timetables and student databases.

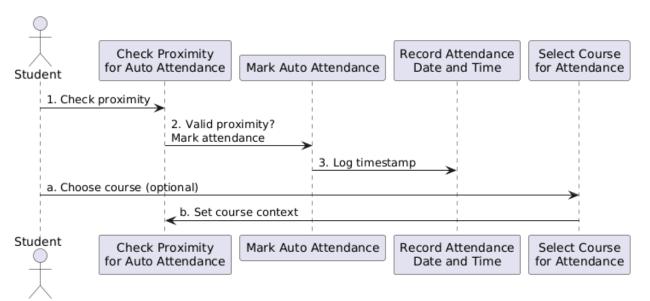
# Chapter 3 SSDs



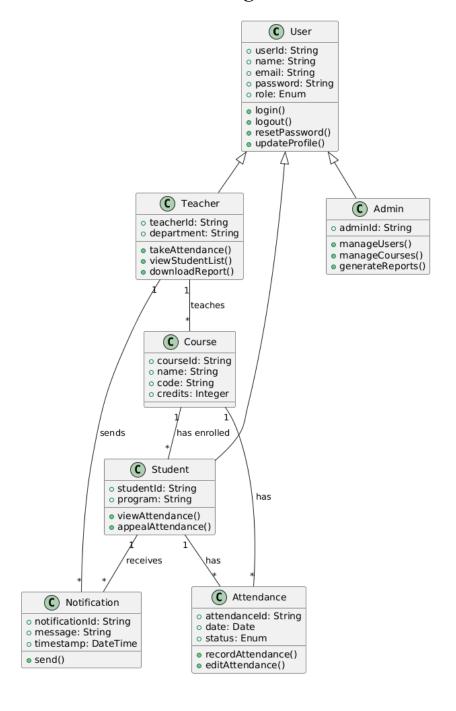
# Package diagram



# Chapter 5 Collaboration Diagrams



# **Class Diagram**



### Java Coding Standards for Auto Attendance Module

#### 1. Naming Conventions

- Classes: Use PascalCase with descriptive names (e.g., AttendanceManager, FaceRecognitionService).
- Methods/Functions: Use camelCase with action-oriented names (e.g., verifyStudentPresence(), logAttendance()).
- Variables: Use camelCase (e.g., studentId, attendanceTimestamp). Avoid single-letter names.
- Constants: Use UPPER SNAKE CASE (e.g., MAX RETRY ATTEMPTS).
- Packages: Use lowercase, hierarchical naming (e.g., com.attendance.proximity).

#### 2. Project Structure

- Modular Design:
  - o model/: Contains POJOs (e.g., Student.java, Course.java).
  - o service/: Business logic (e.g., AttendanceService.java).
  - o util/: Helper classes (e.g., DateUtils.java).
  - o exception/: Custom exceptions (e.g., InvalidAttendanceException.java).
- Separation of Concerns: Ensure classes follow the Single Responsibility Principle (SRP).

#### 3. Error Handling

- Custom Exceptions: Define exceptions for specific scenarios (e.g., FaceRecognitionFailureException).
- Graceful Degradation: Provide fallback mechanisms (e.g., OTP verification if face recognition fails).
- Logging: Log errors with context (e.g., logger.error("Face recognition failed for student: " + studentId)).

#### 4. Documentation

- JavaDoc: Document all public methods/classes with @param, @return, and @throws.
- Inline Comments: Explain complex logic or non-obvious decisions. Avoid redundant comments.
- README: Include setup instructions, dependencies, and API usage in the project root.

#### 5. Security Practices

- Data Privacy: Encrypt sensitive data (e.g., face recognition templates).
- Input Validation: Validate all inputs (e.g., reject null/empty studentId).
- Authentication: Ensure only authorized users can override attendance (e.g., admin roles).

#### 6. Logging & Monitoring

- Log Levels: Use INFO for operations, WARN for recoverable issues, and ERROR for failures.
- Structured Logs: Include timestamps, session IDs, and actionable details.
- Audit Trails: Log attendance actions (e.g., "Student marked present at [timestamp]").

#### 7. Testing Standards

- Unit Tests: Cover all business logic (e.g., AttendanceServiceTest.java).
- Integration Tests: Test interactions between modules (e.g., face recognition + database).
- Edge Cases: Test failures (e.g., invalid face scans, network outages).

#### 8. Code Formatting

- Indentation: Use 4 spaces (no tabs).
- Braces: Always include {}, even for single-line blocks.
- Line Length: Limit to 80–100 characters.
- Imports: Organize alphabetically, avoid wildcards (\*).

#### 9. Version Control

- Branching: Follow Git Flow (e.g., feature/face-recognition).
- Commit Messages: Use semantic prefixes (e.g., feat:, fix:, docs:).
- `.gitignore\*\*: Exclude binaries, logs, and IDE files.

#### 10. Performance & Optimization

- Database: Use batch inserts for bulk attendance records.
- Caching: Cache frequently accessed data (e.g., student face templates).
- Concurrency: Handle concurrent attendance marking (e.g., synchronized methods).

#### Tools to Enforce Standards

- Checkstyle: Enforce naming conventions and formatting.
- SonarQube: Monitor code quality and technical debt.
- JUnit: Automate testing.
- SpotBugs: Detect potential bugs.

#### Why These Standards?

- Readability: Clear names and structure make code easier to debug.
- Maintainability: Modular design allows scalable updates.
- Reliability: Error handling and testing reduce runtime failures.
- Security: Protects sensitive attendance data.