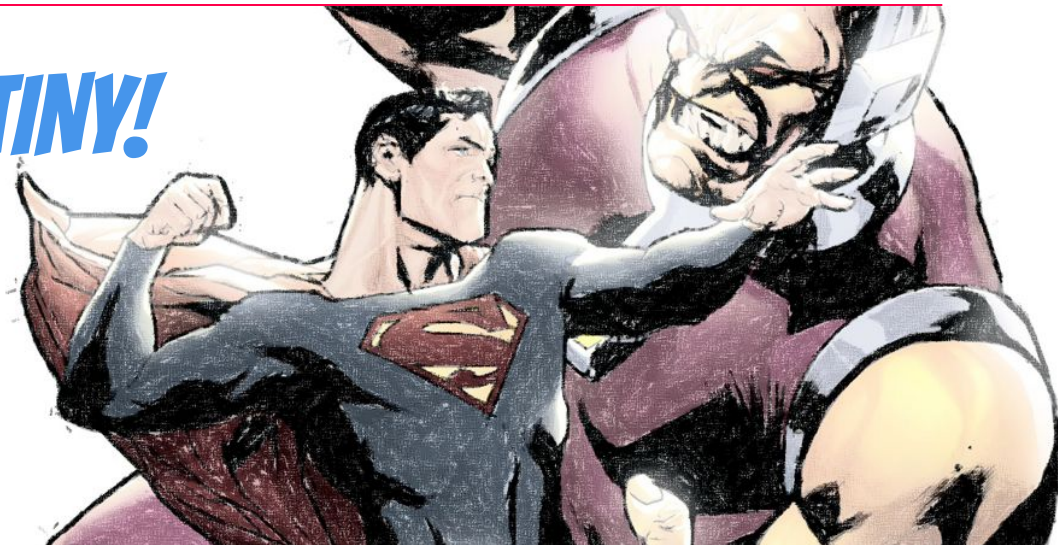




QUARKUS

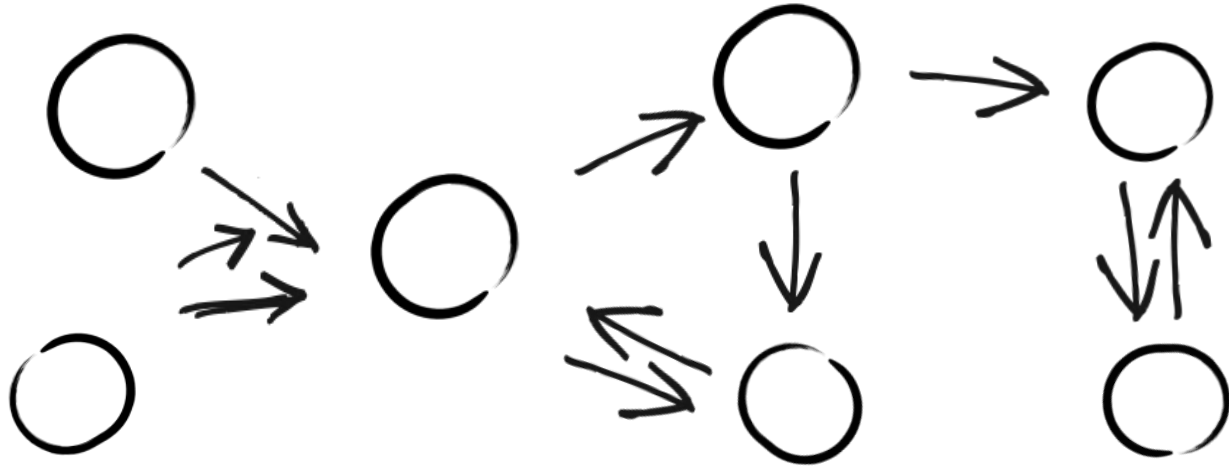
A *Reactive* **MUTINY!**

Clement Escoffier, Red Hat

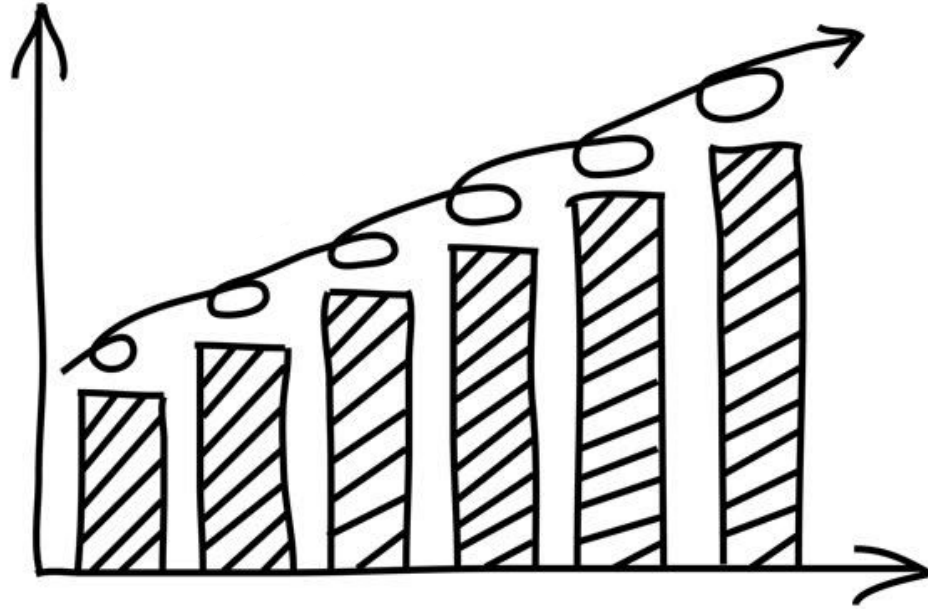


Why does
reactive matter?

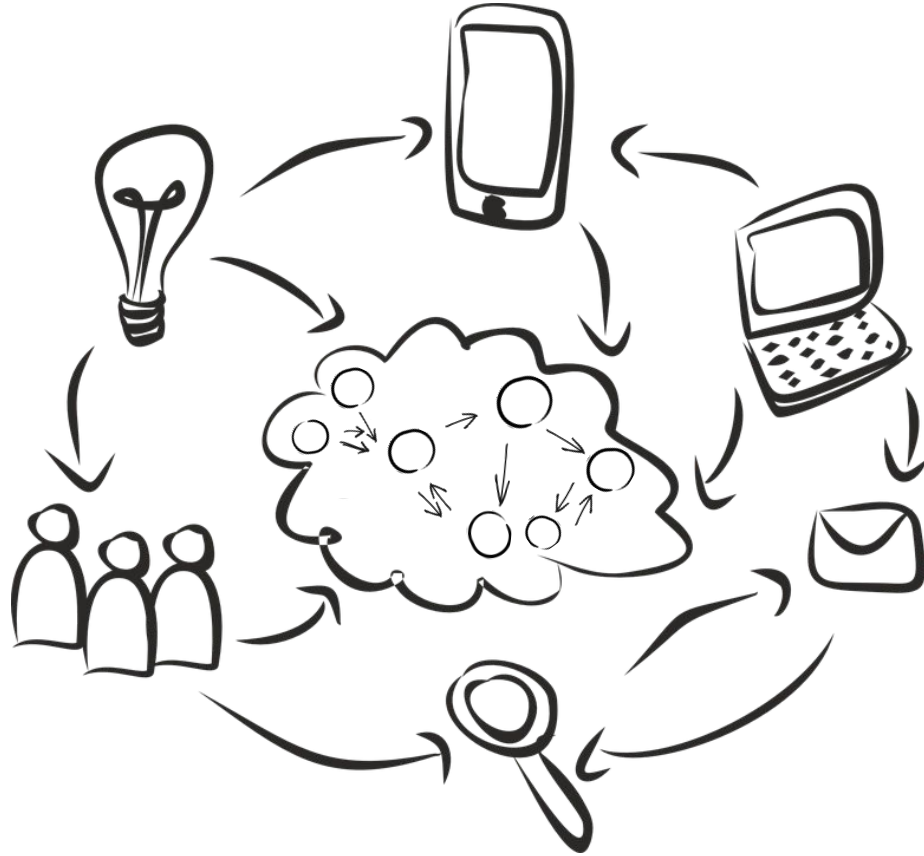
Because of distributed systems



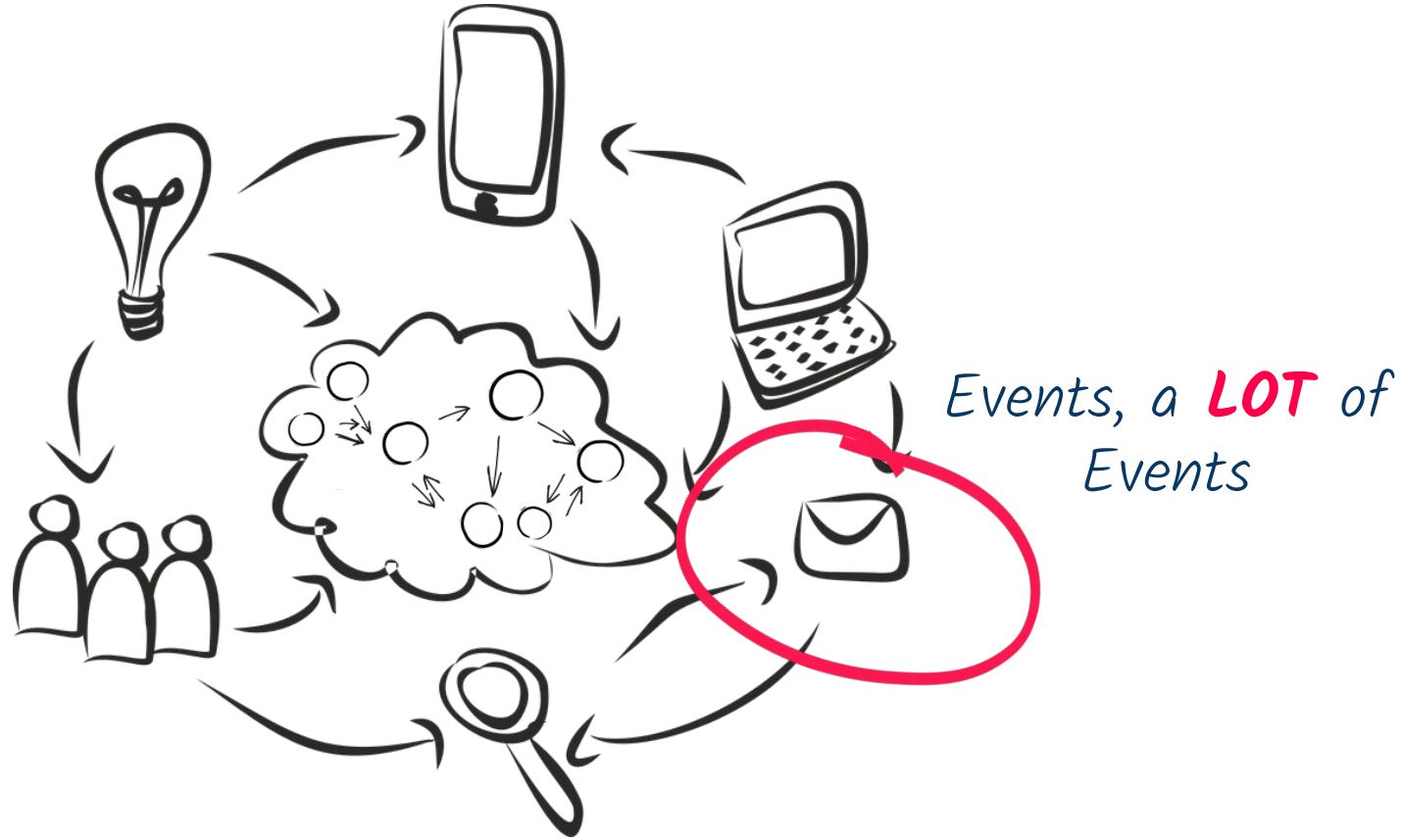
Req/sec are growing



Evolution of the usages => Concurrency

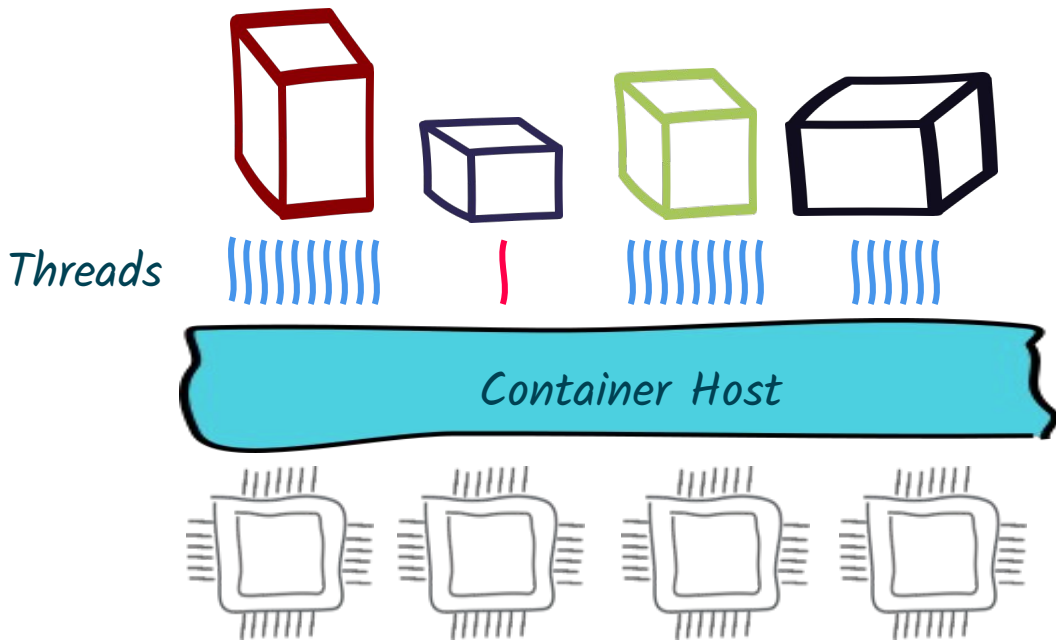


Evolution of the usages



The hidden truth of containers

Containers are about **sharing** and **deployment density**



| costs memory

||||| cost lots of memory

||||| cost CPU cycles

||||| + quotas = BOOM



Benefits of Reactive

Non-Blocking IO



*Use resources
efficiently*



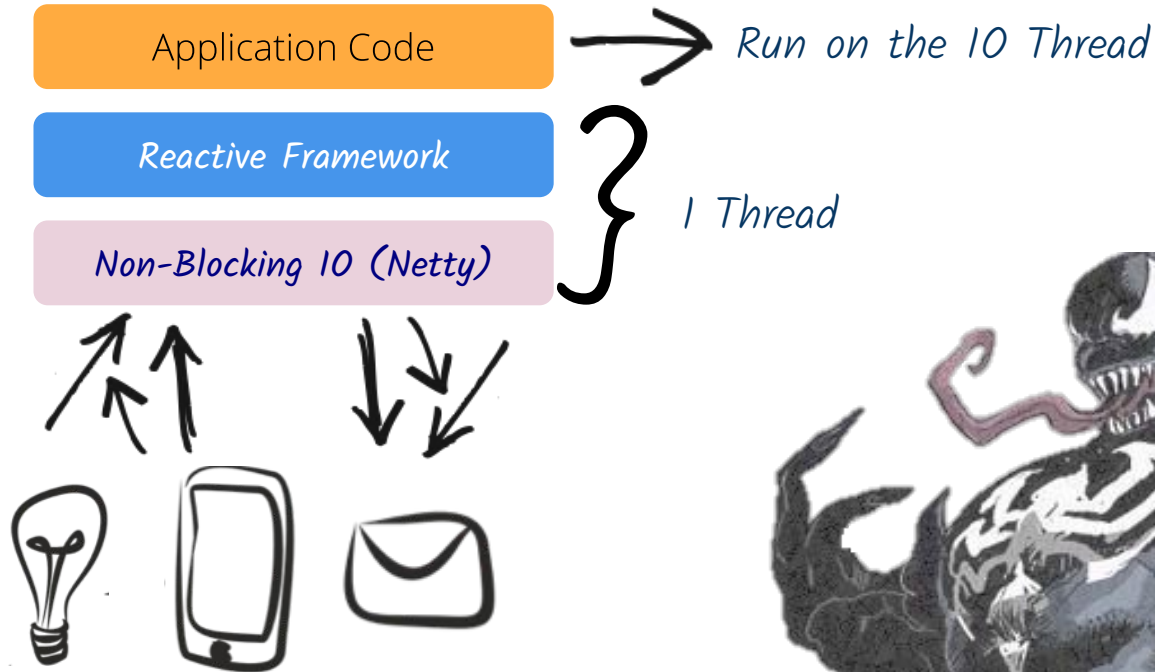
Event-driven



On event X Do Y



Reactive brings a different **concurrency** model



How do we tame
the asynchronous
beast



Callbacks

```
vertx.createHttpServer()  
    .requestHandler(req -> // Async reaction  
        req.response().end("Reactive Greetings")  
    )  
    .listen(8080, ar -> { // Async operation  
        //...  
    });
```



... Callback **HELL!**

```
client.getConnection(conn -> {  
    if (conn.failed()) {/* failure handling */  
    else {  
        SqlConnection connection = conn.result();  
        connection.query("SELECT * from PRODUCTS",  
            rs -> {  
                if (rs.failed()) {/* failure handling */  
                else {  
                    List<JsonArray> lines = rs.result().getResults();  
                    for (JsonArray l : lines) { System.out.println(new Product(l)); }  
                    connection.close(  
                        done -> {  
                            if (done.failed()) {/* failure handling */  
                        }  
                    });  
                }  
            });  
    }  
});
```



Reactive eXtension & Programming

```
client.rxGetConnection()    // Single(async op)
  .flatMapPublisher(conn ->
    conn
      .rxQueryStream("SELECT * from PRODUCTS")
      .flatMapPublisher(SQLRowStream::toFlowable)
      .doAfterTerminate(conn::close)
  ) // Flowable of Rows
  .map(Product::new) // Flowable of Products
  .subscribe(System.out::println);
```



... Map / flatMap *JUNGLE*

```
client.rxGetConnection() // Single(async op)
  .flatMapPublisher(conn ->
    conn
      .rxQueryStream("SELECT * from PRODUCTS")
      .flatMapPublisher(SQLRowStream::toFlowable)
      .doAfterTerminate(conn::close)
  ) // Flowable of Rows
  .map(Product::new) // Flowable of Products
  .subscribe(System.out::println);
```



MUTINY!

<https://smallrye.io/smallrye-mutiny>

EVENT-DRIVEN

onItem()

onFailure()

onCancellation()

onCompletion()

NAVIGABLE

The API guides you

*Number of methods
per class*

EXPRESSIVENESS

Express your logic

Avoid maths



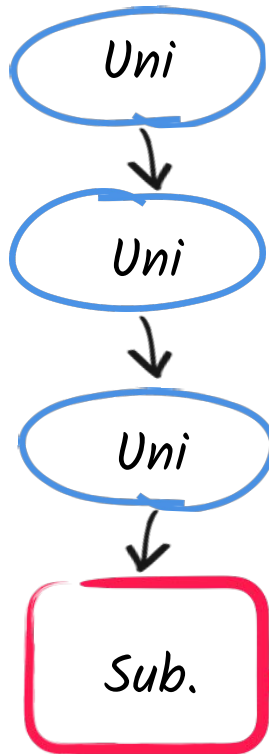
MUTINY!

```
service.order(order)
```

```
.onItem().apply(i -> process(i))
```

```
.onFailure().recoverWithItem(fallback)
```

```
.subscribe().with(  
    item -> ...  
);
```



MUTINY!

UNI

1 item or failure

Async operation

MULTI

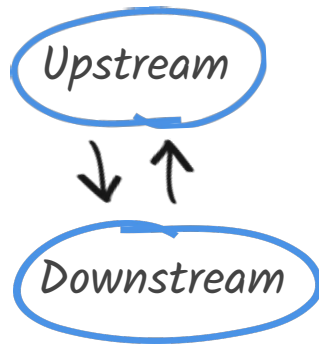
0..n item or 1 failure

Back-pressure



EVENTS

Item*,
Failure,
Completion



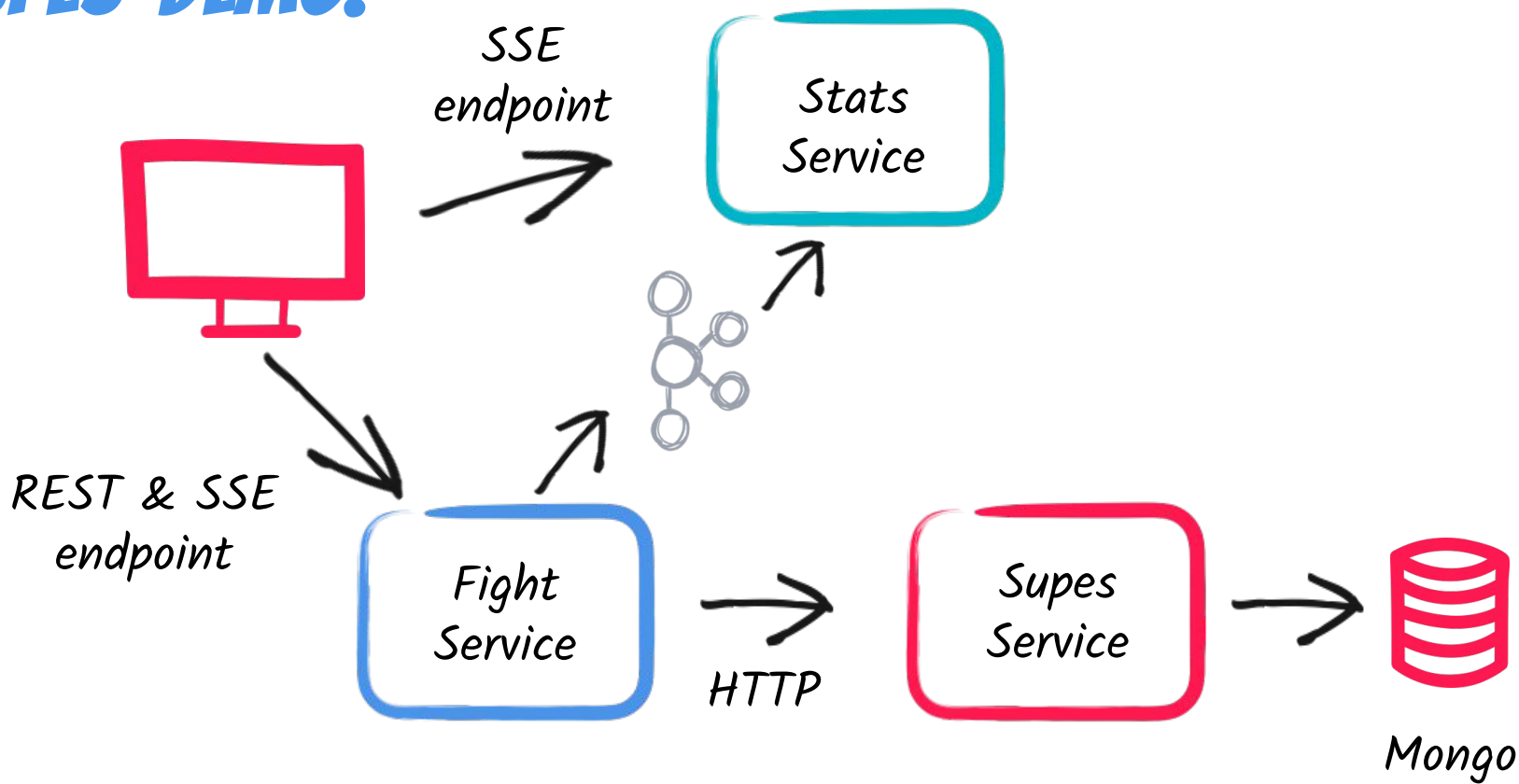
Subscription,
Cancellation,
Request



Show me
some **CODE!**



SUPES-DEMO!





QUARKUS

-
-  <https://quarkus.io> & <https://code.quarkus.io>
 -  <https://quarkusio.zulipchat.com>
 -  @quarkusio
 -  <https://github.com/quarkusio/quarkus>

