

# HAETAE: Bridging Algebraic Number Theory to Post-Quantum Digital Signatures

Jung Hee Cheon<sup>1,2</sup>, **Hyeongmin Choe**<sup>1</sup>, Julien Devevey<sup>3</sup>, Tim Güneysu<sup>4</sup>, Dongyeon Hong<sup>2</sup>, Markus Krausz<sup>4</sup>, Georg Land<sup>4</sup>, Junbum Shin<sup>2</sup>, Damien Stehlé<sup>3,5</sup>, MinJune Yi<sup>1,2</sup>

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2024 Algebra Camp  
February 5, 2024



**HAETAE**  
HEAAN  
CRYPTO LAB

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- Lattice hard problems

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- What is a digital signature?
- Lattice-based digital signatures
- Rejection sampling

## 3. HAETAE:

- Hyperball bimodal rejection sampling
- Comparison to SotA lattice signatures
- Current status

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# What is Cryptography?

**SOFTFORUM** **SIGN**

인증서 위치

하드디스크 이동식디스크 저장토론 보안토론 휴대폰

구분 사용자 만료일 발급자

인증서 찾기 인증서 암호는 대소문자를 구분합니다.

인증서 보기 인증서 암호

인증서 삭제 ! 인증서 선택 후 암호를 입력하세요.

확인 취소

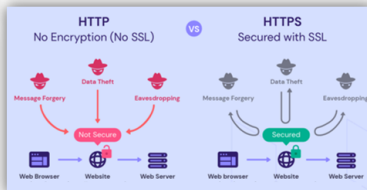
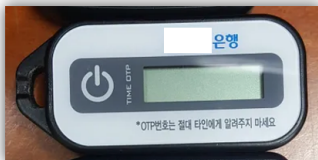
인증서

일반 자세히 인증 경로

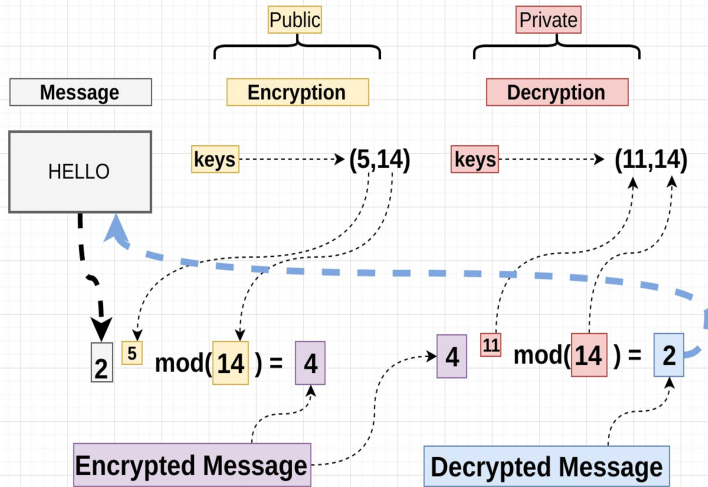
표시(S): <전체>

필드	값
버전	V3
일반 번호	0f14
서명 알고리즘	sha256RSA
서명 해시 알고리즘	sha256
발급자	Baltimore CyberTrust Root, ...
유효 기간(시작)	2020년 7월 22일 수요일 오...
유효 기간(끝)	2024년 10월 8일 화요일 오...
주제	Microsoft RSA TLS CA 01, ...

sha256RSA

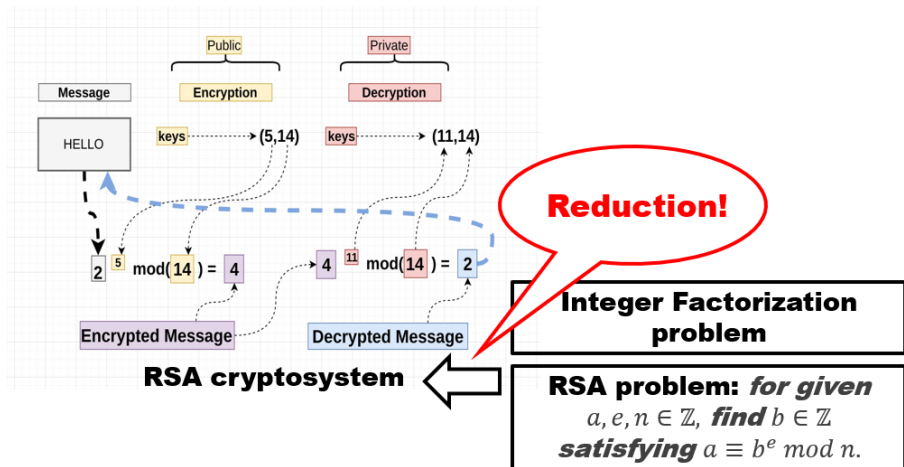


# What is Cryptography?

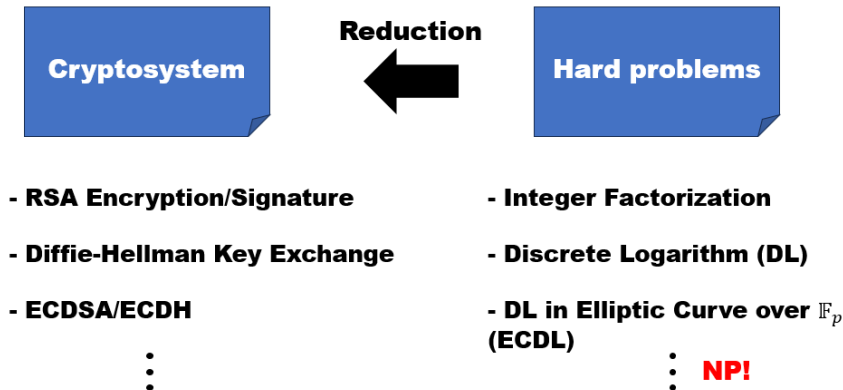


**RSA cryptosystem**

# What is Cryptography?

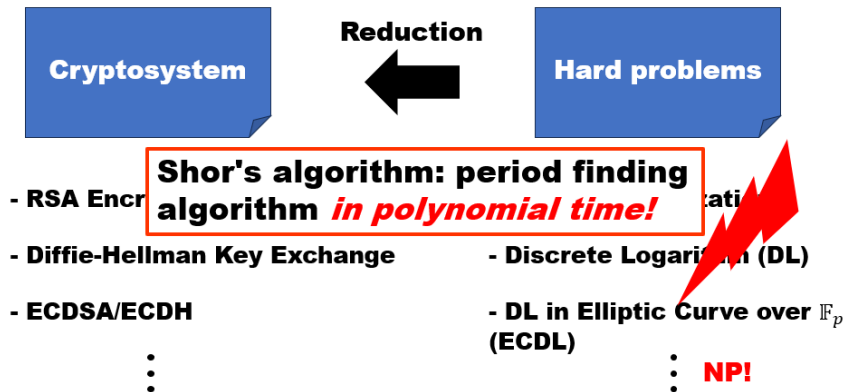


# What is Cryptography?



# Post-Quantum Cryptography

However, including the quantum algorithms...





# Post-Quantum Cryptography

**Post-Quantum  
Cryptography**

**Reduction**



**Hard problems  
(even) against  
Quantum  
Algorithms**

- **Lattice-based cryptography**

- **Code-based cryptography**

⋮

- **Shortest/Closest Vector  
Problem (SVP/CVP)**

- **Syndrome Decoding  
Problem (SDP)**

⋮

**NP-hard!\***

## 1. Post-Quantum Cryptography:

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# Lattice hard problems

Useful hard problems:

- LWE, Ring-LWE, and Module-LWE
- SIS, Ring-SIS, and Module-SIS

NP-hard problems:

- Shortest Vector Problem (SVP)
- Closest Vector Problem (CVP)



SVP and CVP in dimension two.

Reductions:

Schemes  $\Leftarrow$  Useful hard problems  $\Leftarrow$  NP-hard problems

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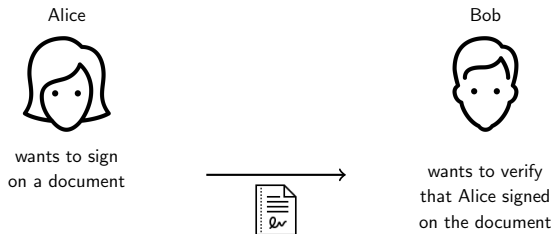
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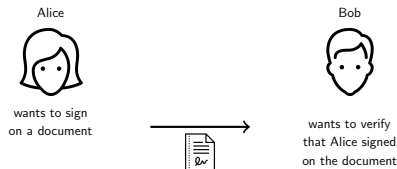
# Digital signatures

Conventional signatures work as:



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Digital signatures work as:

$(sk, vk) \leftarrow \text{KeyGen}$  and broadcast  $vk$

Alice (knows  $sk$ )



signature  $\sigma \leftarrow \text{Sign}(sk, m)$

Bob (knows  $vk$ )



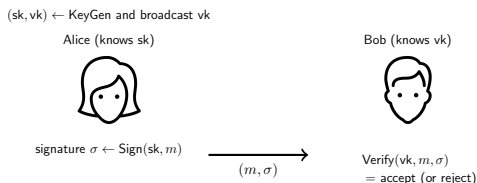
$(m, \sigma)$

$\text{Verify}(vk, m, \sigma)$   
= accept (or reject)



# Digital signatures

Digital signatures work as:



Necessary properties:

- **Correctness:**

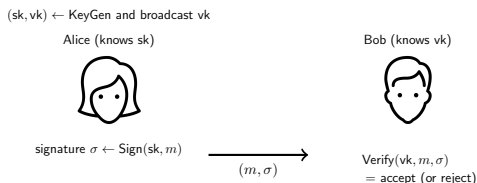
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More formally,

*for a given verification key and some message-signature pairs, no adversary can forge a new valid signature.*

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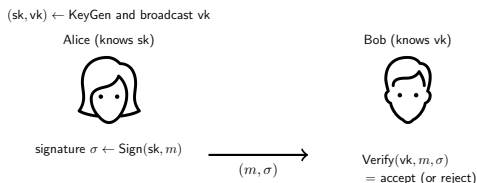
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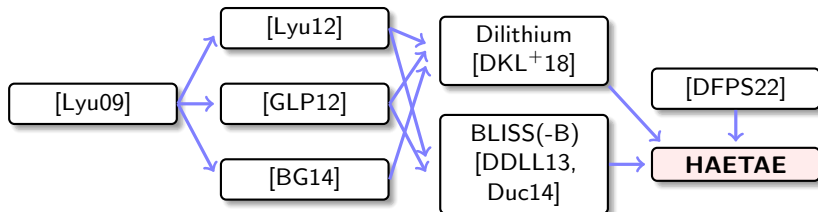
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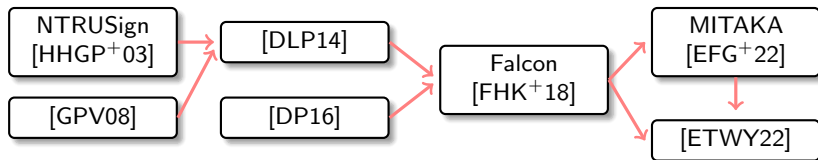
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# Lattice-based signatures

## Fiat-Shamir with abort



## Hash-and-Sign



# Lattice-based signatures

## Fiat-Shamir with abort:

**Key:** ( $s$ : small secret,  $\mathbf{t} = \mathbf{A}s \bmod q$ : public)

**Sign:** ( $c = H(\mathbf{A}\mathbf{y} \bmod q, m)$ ,  $\mathbf{z} = \mathbf{y} + c\mathbf{s}$ ) for short  $\mathbf{y}$ , with rejection sampling

**Verify:** check whether  $c = H(\mathbf{A}\mathbf{z} - c\mathbf{t} \bmod q, m)$  and  $\mathbf{z}$  is short.

## Correctness of FSwA:

- $\mathbf{y}$ ,  $s$ : short, and  $c = H(\cdot)$ : binary  $\Rightarrow c\mathbf{s}$ : short.  $\Rightarrow \mathbf{z} = \mathbf{y} + c\mathbf{s}$ : short.
- $\mathbf{A}\mathbf{z} - c\mathbf{t} = \mathbf{A}(\mathbf{y} + c\mathbf{s}) - c\mathbf{t} = \mathbf{A}\mathbf{y} + c(\mathbf{A}s - \mathbf{t}) = \mathbf{A}\mathbf{y} \bmod q$ .

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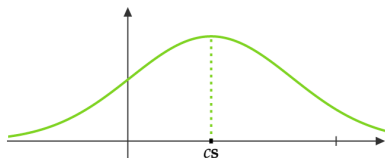
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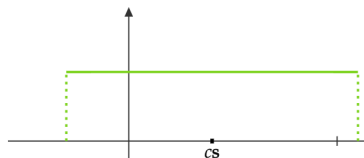
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## Leakage from $(c, z = y + cs)$ ?

With  $\infty$  pairs of  $(c, z = y + cs)$ , we can collect  $z$  for the same  $c$ :



$$y \leftarrow \mathcal{N}(0, \sigma^2)$$



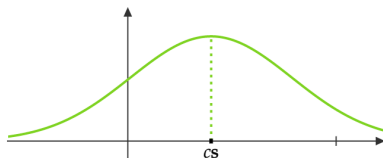
$$y \leftarrow U[-a, a]$$

$\Rightarrow$  Recover  $s$  from  $cs$ .

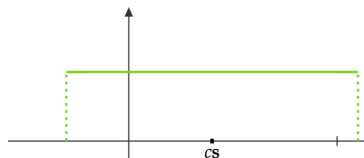
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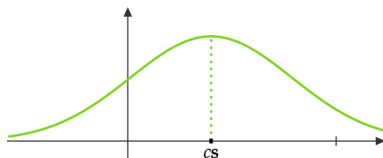
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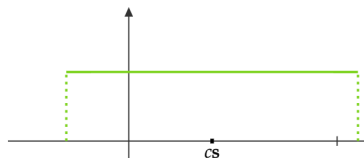
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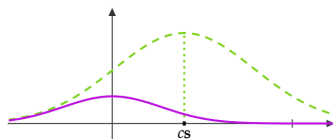
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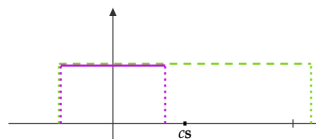
$$D_{\text{source}} = \{(c, \mathbf{z})\} \xrightarrow[\text{prob. } p(c, \mathbf{z})]{\text{reject with}} D_{\text{target}}$$

distribution of  $(c, \mathbf{z})$ ,  
possibly leak  $s$

new distribution,  
independent of  $s$



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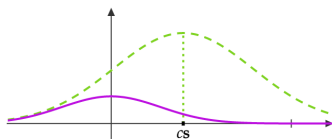
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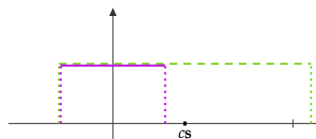
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The **FSwA signatures** are commonly given as follows:

- 1  $\mathbf{y} \leftarrow D_0$
- 2  $c \leftarrow H(\mathbf{A}\mathbf{y}, m)$
- 3  $\mathbf{z} \leftarrow \mathbf{y} + c\mathbf{s}$
- 4 with probability  $\frac{p_{\text{target}}(c, \mathbf{z})}{M \cdot p_{\text{source}}(c, \mathbf{z})}$ , return  $\sigma = (c, \mathbf{z})$ , else go to step 1

$M$ : bounding factor for the probability to be  $\leq 1$ .

Final distribution  $\sim D_{\text{target}}$ .

Run-time  $\propto M$ .

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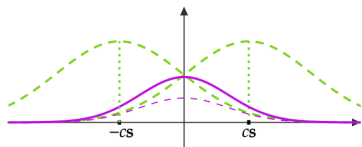
# Bimodal rejection sampling

Run-time  $\propto M$  ( $\approx$  green area / purple area).

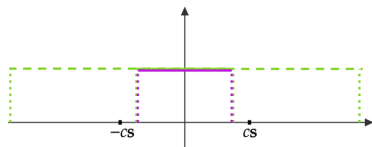
To decrease  $M$ , [DDLL13] uses

$$\mathbf{z} = \mathbf{y} + (-1)^b \mathbf{cs} \bmod 2q$$

instead of  $\mathbf{z} = \mathbf{y} + \mathbf{cs} \bmod q$ :



$$y \leftarrow \mathcal{N}(0, \sigma^2)$$



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Note, no change for the uniform case.

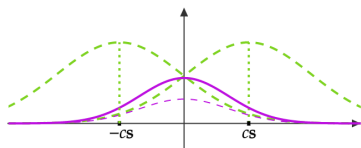
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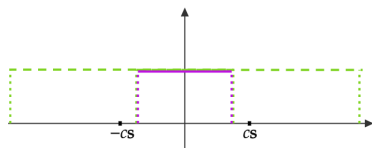
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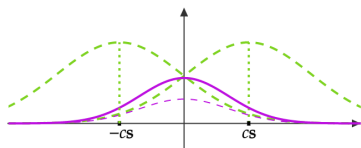
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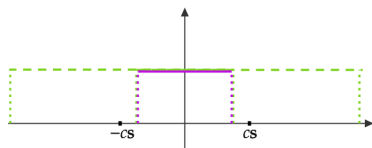
To decrease  $M$ , [DDLL13] uses

$$\mathbf{z} = \mathbf{y} + (-1)^b cs \bmod 2q$$

instead of  $\mathbf{z} = \mathbf{y} + cs \bmod q$ :



$$y \leftarrow \mathcal{N}(0, \sigma^2)$$



$$y \leftarrow U[-a, a]$$

Note, no change for the uniform case.



## 1. Post-Quantum Cryptography:

- What is Cryptography?
- Lattice hard problems

## 2. Digital Signatures:

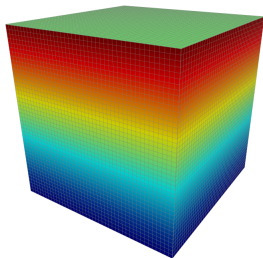
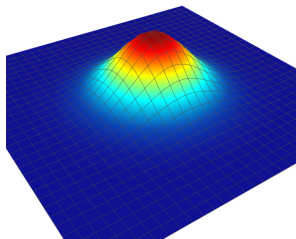
- What is a digital signature?
- Lattice-based digital signatures
- Rejection sampling

## 3. HAETAE:

- Hyperball bimodal rejection sampling
- Comparison to SotA lattice signatures
- Current status

# Hyperball bimodal rejection sampling

Previously, the randomness  $y$  was chosen from either discrete Gaussian or uniform hypercube<sup>1</sup>.



---

<sup>1</sup>The vectors  $y$  and  $z$  are high-dimensional vectors, so uniform in an interval is indeed a uniform hypercube.

# Hyperball bimodal rejection sampling

We, instead, use **uniform hyperball** distribution for sampling  $y$  [DFPS22];

- to exploit optimal  $M$ ,
- to reduce signature and verification key sizes,



based on the **bimodal approach** [DDLL13].

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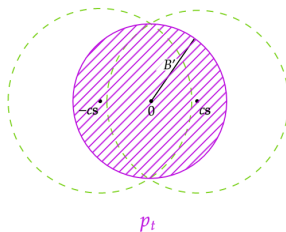
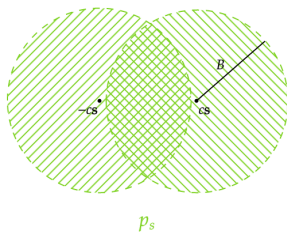


based on the **bimodal approach** [DDLL13].

# Hyperball bimodal rejection sampling

We reject  $(c, \mathbf{z}) \sim D_s$  (with p.d.f.  $p_s$ ) to a target distribution  $D_t$  (with p.d.f.  $p_t$ ), where

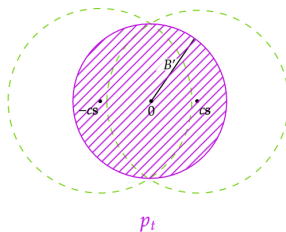
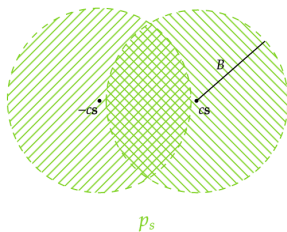
- $p_s$ : uniform in **hyperballs of radii  $B$**  centered at  $\pm cs$ 
  - union of two large balls
- $p_t$ : uniform in a **smaller hyperball of radii  $B'$**  centered at zero
  - a smaller ball in the middle



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# Hyperball bimodal rejection sampling

- $p_s(\mathbf{x}) = \frac{1}{2 \cdot \text{vol}(\mathcal{B}(B))} \cdot \chi_{\|\mathbf{z}-c\mathbf{s}\| < B} + \frac{1}{2 \cdot \text{vol}(\mathcal{B}(B))} \cdot \chi_{\|\mathbf{z}+c\mathbf{s}\| < B},$
- $p_t(\mathbf{x}) = \frac{1}{\text{vol}(\mathcal{B}(B'))} \cdot \chi_{\|\mathbf{z}\| < B'}.$

$$\Rightarrow p(\mathbf{x}) = \frac{p_t(\mathbf{x})}{M \cdot p_s(\mathbf{x})} = \frac{\chi_{\|\mathbf{z}\| < B'}}{\chi_{\|\mathbf{z}-c\mathbf{s}\| < B} + \chi_{\|\mathbf{z}+c\mathbf{s}\| < B}}$$

$$= \begin{cases} 0 & \text{if } \mathbf{z} \notin \mathcal{B}(B'), \\ 1/2 & \text{if } \mathbf{z} \in \mathcal{B}(B') \cap \mathcal{B}(B, c\mathbf{s}) \cap \mathcal{B}(B, -c\mathbf{s}), \\ 1 & \text{if } \mathbf{z} \in \mathcal{B}(B') \setminus (\mathcal{B}(B, c\mathbf{s}) \cap \mathcal{B}(B, -c\mathbf{s})), \end{cases}$$

for some  $M > 0$ .

# Hyperball bimodal rejection sampling

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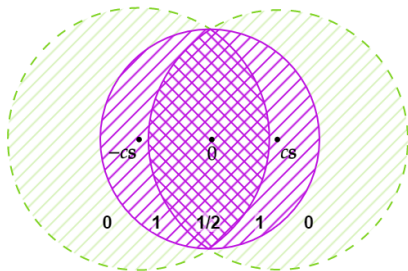
for some  $M > 0$ .



# Hyperball bimodal rejection sampling

That is, we return  $\mathbf{x} = (c, \mathbf{z})$  with probability

- 0: if  $\|\mathbf{z}\| \geq B'$ ,
- $1/2$ : else if  $\|\mathbf{z} - c\mathbf{s}\| < B$  and  $\|\mathbf{z} + c\mathbf{s}\| < B$ ,
- 1: otherwise.



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# Comparison to SotA lattice signatures.

For 120-bit classical security. Sizes are in bytes.

Scheme	<i>sig</i>	<i>vk</i>	KeyGen	Sign	
				sampling	rejection
Dilithium-2	2420	1312	fast	Hypercube	$\ \cdot\ _\infty < B$
Bliss-1024 <sup>2</sup>	1700	1792	fast	dGaussian at 0	reject with prob. $f(\text{sk}, \text{Sig})$
HAETAE120	1468	1056	fast	dHyperball at 0	$\ \cdot\ _2 < B$
Mitaka-512 <sup>3</sup>	713	896	slow	dGaussian at 0 & intGaussian at $H(m)$	none
Falcon-512	666	897	slow	dGaussian at $H(m)$	none

Table: Comparison between different lattice-based signature schemes.

<sup>2</sup>modified Bliss (to  $\geq 120$  bit-security) in Dilithium paper.

<sup>3</sup>Mitaka-512 has 102 bits of security

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# Current Status

## NIST PQC

- Competition for USA standard PQC schemes.
- HAETAE is one of the candidates in *Additional Signatures* track.

## KPQC

- Competition for Korean standard PQC schemes.
- HAETAE is advanced to Round 2, one of four candidates in *Digital Signatures* track.

Thank you!

Any question?

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Lattice signatures without trapdoors.  
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# HAETAE description (high-level)

## KeyGen( $1^\lambda$ )

- 1:  $\mathbf{A}_{\text{gen}} \leftarrow \mathcal{R}_q^{k \times (\ell-1)}$  and  $(\mathbf{s}_{\text{gen}}, \mathbf{e}_{\text{gen}}) \leftarrow S_\eta^{\ell-1} \times S_\eta^k$
- 2:  $\mathbf{b} = \mathbf{A}_{\text{gen}} \cdot \mathbf{s}_{\text{gen}} + \mathbf{e}_{\text{gen}} \in \mathcal{R}_q^k$
- 3:  $\mathbf{A} = (-2\mathbf{b} + q\mathbf{j} \mid 2\mathbf{A}_{\text{gen}} \mid 2\mathbf{Id}_k) \bmod 2q$  and write  $\mathbf{A} = (\mathbf{A}_1 \mid 2\mathbf{Id}_k)$
- 4:  $\mathbf{s} = (1, \mathbf{s}_{\text{gen}}, \mathbf{e}_{\text{gen}})$
- 5: **if**  $\sigma_{\max}(\text{rot}(\mathbf{s}_{\text{gen}})) > \gamma$ , **then restart**
- 6: **Return**  $\text{sk} = \mathbf{s}, \text{vk} = \mathbf{A}$

## Sign( $\text{sk}, M$ )

- 1:  $\mathbf{y} \leftarrow U(\mathcal{B}_{(1/N)\mathcal{R}, (k+\ell)}(B))$
- 2:  $c = H(\text{HighBits}_{2q}^{\text{hint}}(\mathbf{A} \lfloor \mathbf{y} \rfloor, \alpha), \text{LSB}(\lfloor y_0 \rfloor), M) \in \mathcal{R}_2$
- 3:  $\mathbf{z} = (\mathbf{z}_1, \mathbf{z}_2) = \mathbf{y} + (-1)^b c \cdot \mathbf{s}$  **for**  $b \leftarrow U(\{0, 1\})$
- 4:  $\mathbf{h} = \text{HighBits}_{2q}^{\text{hint}}(\mathbf{A} \lfloor \mathbf{z} \rfloor - qc\mathbf{j}, \alpha) - \text{HighBits}_{2q}^{\text{hint}}(\mathbf{A}_1 \lfloor \mathbf{z}_1 \rfloor - qc\mathbf{j}, \alpha) \bmod^+ \frac{2(q-1)}{\alpha}$
- 5: **if**  $\|\mathbf{z}\|_2 \geq B'$ , **then restart**
- 6: **if**  $\|2\mathbf{z} - \mathbf{y}\|_2 < B$ , **then restart with probability**  $1/2$
- 7: **Return**  $\sigma = (\text{Encode}(\text{HighBits}(\lfloor \mathbf{z}_1 \rfloor, a)), \text{LowBits}(\lfloor \mathbf{z}_1 \rfloor, a), \text{Encode}(\mathbf{h}), c)$

## Verify( $\text{vk}, M, \sigma = (x, \mathbf{v}, h, c)$ )

- 1:  $\tilde{\mathbf{z}}_1 = \text{Decode}(x) \cdot a + \mathbf{v}$  and  $\tilde{\mathbf{h}} = \text{Decode}(h)$
- 2:  $\mathbf{w} = \tilde{\mathbf{h}} + \text{HighBits}_{2q}^{\text{hint}}(\mathbf{A}_1 \tilde{\mathbf{z}}_1 - qc\mathbf{j}, \alpha) \bmod^+ \frac{2(q-1)}{\alpha}$
- 3:  $w' = \text{LSB}(\tilde{z}_0 - c)$
- 4:  $\tilde{\mathbf{z}}_2 = [\mathbf{w} \cdot \alpha + w' \mathbf{j} - (\mathbf{A}_1 \tilde{\mathbf{z}}_1 - qc\mathbf{j})] / 2 \bmod^\pm q$
- 5:  $\tilde{\mathbf{z}} = (\tilde{\mathbf{z}}_1, \tilde{\mathbf{z}}_2)$
- 6: **Return**  $(c = H(\mathbf{w}, w', M)) \wedge (\|\tilde{\mathbf{z}}\| < B'')$