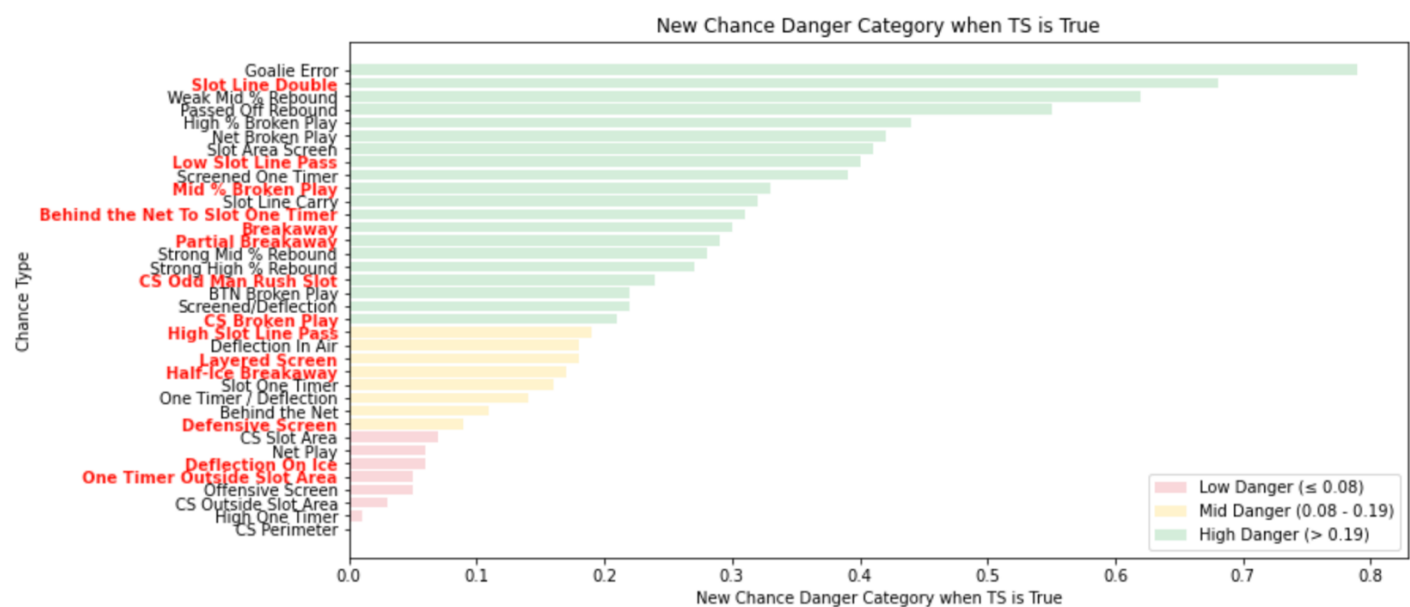
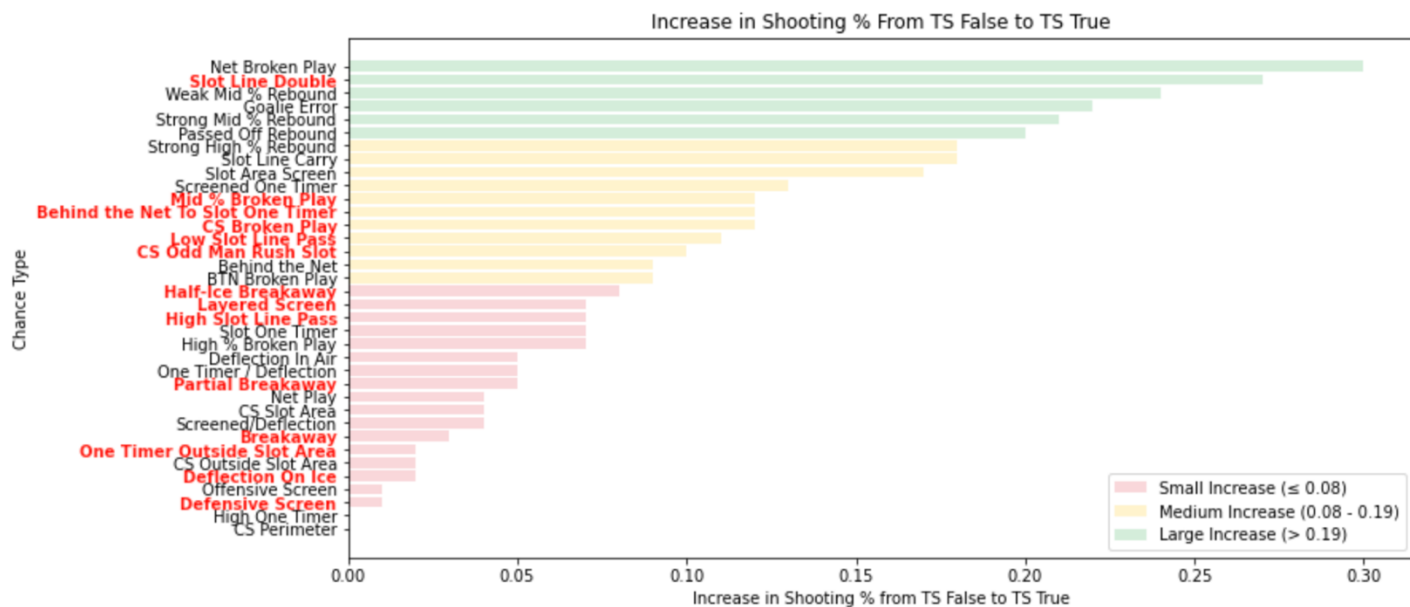


Chance Type	Shooting Percent_all	Shooting Percent_TS_True	Shooting Percent_TS_False	TS_True_minus_all	TS_True_minus_TS_False	all_minus_TS_False	Percent_Increase	Effect_Siz
Behind the Net	0.03	0.11	0.02	0.08	0.09	0.01	450	0.54
Behind the Net To Slot One Timer	0.22	0.31	0.19	0.09	0.12	0.03	63.158	0.72
Breakaway	0.29	0.3	0.27	0.01	0.03	0.02	11.111	0.18
BTN Broken Play	0.15	0.22	0.13	0.07	0.09	0.02	69.231	0.54
CS Broken Play	0.12	0.21	0.09	0.09	0.12	0.03	133.333	0.72
CS Odd Man Rush Slot	0.2	0.24	0.14	0.04	0.1	0.06	71.429	0.60
CS Outside Slot Area	0.02	0.03	0.01	0.01	0.02	0.01	200	0.1
CS Perimeter	0	0	0	0	0	0	nan	
CS Slot Area	0.03	0.07	0.03	0.04	0.04	0	133.333	0.24
Defensive Screen	0.08	0.09	0.08	0.01	0.01	0	12.5	0.0
Deflection In Air	0.14	0.18	0.13	0.04	0.05	0.01	38.462	0.30
Deflection On Ice	0.04	0.06	0.04	0.02	0.02	0	50	0.1
Goalie Error	0.64	0.79	0.57	0.15	0.22	0.07	38.596	1.32
Half-Ice Breakaway	0.13	0.17	0.09	0.04	0.08	0.04	88.889	0.48
High % Broken Play	0.38	0.44	0.37	0.06	0.07	0.01	18.919	0.42
High One Timer	0.01	0.01	0.01	0	0	0	0	
High Slot Line Pass	0.16	0.19	0.12	0.03	0.07	0.04	58.333	0.42
Layered Screen	0.15	0.18	0.11	0.03	0.07	0.04	63.636	0.42
Low Slot Line Pass	0.34	0.4	0.29	0.06	0.11	0.05	37.931	0.66
Mid % Broken Play	0.23	0.33	0.21	0.1	0.12	0.02	57.143	0.72
Net Broken Play	0.13	0.42	0.12	0.29	0.3	0.01	250	1.80
Net Play	0.02	0.06	0.02	0.04	0.04	0	200	0.24
Offensive Screen	0.04	0.05	0.04	0.01	0.01	0	25	0.0
One Timer / Deflection	0.1	0.14	0.09	0.04	0.05	0.01	55.556	0.30
One Timer Outside Slot Area	0.04	0.05	0.03	0.01	0.02	0.01	66.667	0.1
Partial Breakaway	0.26	0.29	0.24	0.03	0.05	0.02	20.833	0.30
Passed Off Rebound	0.43	0.55	0.35	0.12	0.2	0.08	57.143	1.20
Screened One Timer	0.32	0.39	0.26	0.07	0.13	0.06	50	0.78
Screened/Deflection	0.19	0.22	0.18	0.03	0.04	0.01	22.222	0.24
Slot Area Screen	0.29	0.41	0.24	0.12	0.17	0.05	70.833	1.02
Slot Line Carry	0.17	0.32	0.14	0.15	0.18	0.03	128.571	1.08
Slot Line Double	0.54	0.68	0.41	0.14	0.27	0.13	65.854	1.62
Slot One Timer	0.11	0.16	0.09	0.05	0.07	0.02	77.778	0.42
Strong High % Rebound	0.11	0.27	0.09	0.16	0.18	0.02	200	1.08
Strong Mid % Rebound	0.08	0.28	0.07	0.2	0.21	0.01	300	1.26
Weak Mid % Rebound	0.42	0.62	0.38	0.2	0.24	0.04	63.158	1.44



RELATIVE EFFECT SIZE

Interpreting Cohen's d

Effect Size (d)	Interpretation
0.0 - 0.2	Small effect (minimal impact)
0.2 - 0.5	Medium effect (moderate impact)
0.5 - 0.8	Large effect (strong impact)
> 0.8	Very large effect (significant impact)

For example:

- If **Effect_Size = 0.7**, it means TS_True increases shooting percentage by **0.7 standard deviations**, which is a moderate-to-large effect.
- If **Effect_Size = 1.5**, it suggests a **very strong impact** of TS on shooting percentage.

