
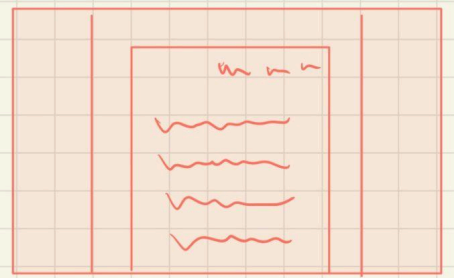
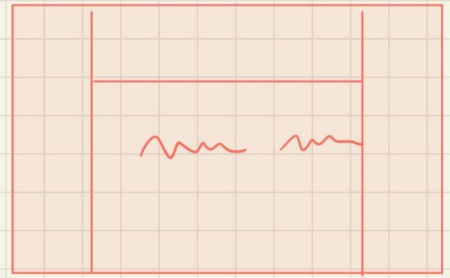

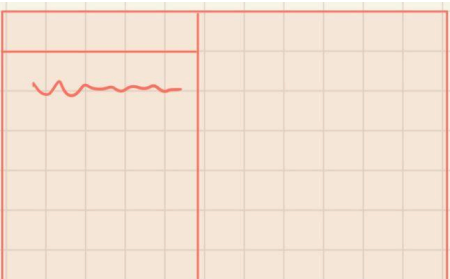
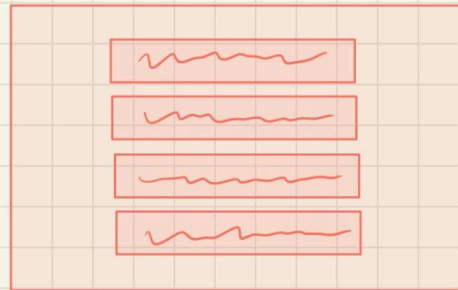
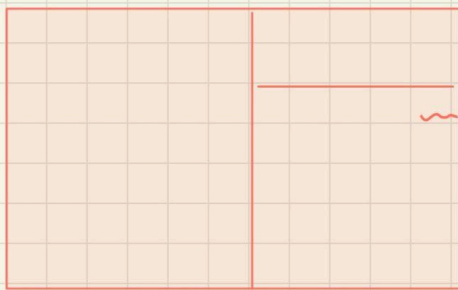
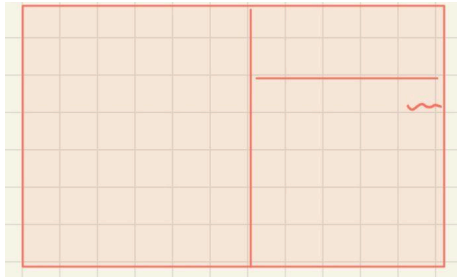
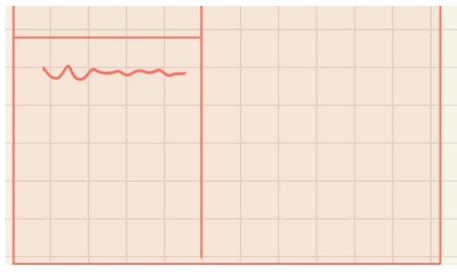
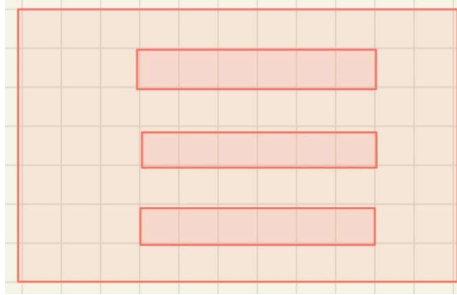
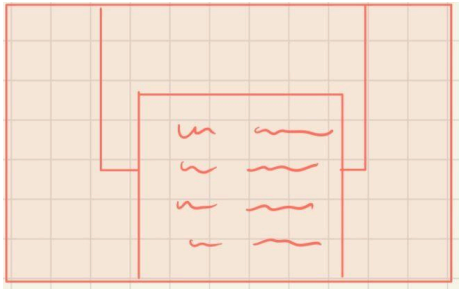




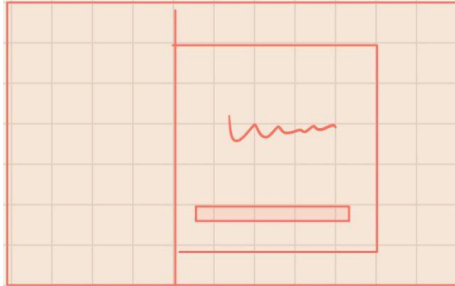
Ref	Image	Description	Audio	Annotation/Text
1		Title Slide	<p>Intro Music</p> <p><i>Volume of music fades into background</i></p> <p>Hey there! Want to make your wireframes feel real? That's where components come in! They let you create reusable, interactive elements—like buttons, pop-ups, and menus—so your designs are more dynamic and you save time.</p> <p>In this tutorial, we'll turn a simple text element into a fully functional component. If you know the Figma basics, you're all set! Just have a wireframe ready and a stable internet connection. By the end, you'll be using components like a pro. Let's get started!</p>	<p>♪ Intro Music ♪</p> <p>Show one sentence at a time on screen as subtitles</p>
2		Image of Figma wireframe	<p>First off, let's select the element that we're going to transform into a component.</p> <p>I'm going to use the Home text in my navigation menu.</p> <p>Let's make it a component!</p>	<p>Show one sentence at a time on screen as subtitles</p>



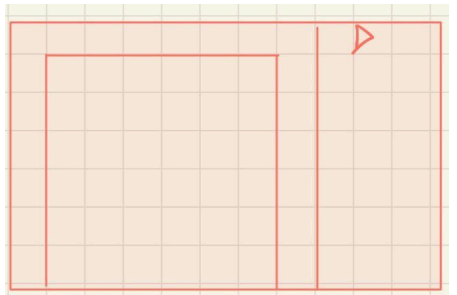
3		Zoom in of selected element	<p>To do this, we want to first make a copy of the element.</p> <p>Make sure you place the copy <i>outside</i> of your wireframe.</p> <p>This will allow you to place the component back into your wireframe correctly later on.</p>	<p>Show one sentence at a time on screen as subtitles</p> <p>Emphasize “outside”</p>
4		Focus on the right side panel	<p>After we have our element copied, we’re going to Create Component.</p> <p>You’ll find this option in the right hand corner of the Design tab.</p>	<p>Show one sentence at a time on screen as subtitles</p> <p>Emphasize “Create Component” and “Design”</p>
5		Focus on the right side panel	<p>Awesome! You’ve got a Component!</p> <p>Let’s make it interactive!</p> <p>Now we’re going to Add Variant.</p> <p>Because we are now working with a Component instead of a simple text element, you’ll see the Add Variant button has taken the place of the Create Component button.</p>	<p>Show one sentence at a time on screen as subtitles</p> <p>Emphasize “Add Variant” and “Design”</p>


6		<p>Clip of clicking through different variant possibilities</p>	<p>Before we move on, let's take a moment to talk about variants and why they're so important.</p> <p>Instead of creating separate components for every little change—like different button sizes, colors, or icon styles—variants let you bundle all those variations into a single component. That means a cleaner component library and a way more efficient workflow. No more hunting through endless layers for the right version!</p> <p>Sounds great right?</p> <p>Let's see it in action!</p>	<p>Show one sentence at a time on screen as subtitles</p>
7		<p>Focus on the left side panel</p>	<p>On your left side panel, after you can see that each variant has its own label.</p> <p>You can change it if you'd like, or keep it the generated version.</p> <p>Let's keep it as Variant2 for now.</p> <p>Double click it so we can make sure the text only is selected and we can start making design edits.</p> <p>For the sake of this tutorial, I'm going to change the color and font style.</p> <p>Feel free to make whatever design</p>	<p>Show one sentence at a time on screen as subtitles</p> <p>Emphasize "Variant2"</p>

			edits work for your wireframe!	
8		Focus on the left side panel	<p>Now we're going to select our Default Variant.</p> <p>You'll see this on the left side panel as well.</p>	<p>Show one sentence at a time on screen as subtitles</p> <p>Emphasize "Default Variant"</p>
9		Focus on the ride side panel	<p>Let's move back over to the right side panel and click over to the Prototype tab.</p> <p>Now we can connect our Default Variant to our Variant2 so we can create an Interaction.</p> <p>Creating an Interaction is what will allow us to give our component a Trigger or Animation.</p>	<p>Show one sentence at a time on screen as subtitles</p> <p>Emphasize "Prototype", "Default Variant", "Variant2", "Interaction", "Trigger", and "Animation"</p>
10		Clip of different Triggers and Animations	<p>Let's talk some more about Triggers and Animations.</p> <p>When you have multiple tabs open in your browser, you may notice how the background of each tab changes when you hover over it—becoming lighter or darker.</p>	<p>Show one sentence at a time on screen as subtitles</p> <p>Emphasize "Trigger" and "Animation"</p>

			<p>When you click on a tab, the screen shifts to display its content. This interaction is made possible through Triggers, which respond to user actions like hovering or clicking.</p> <p>How about the way the background color changes smoothly? Almost like it's fading into the new color? That effect is made possible through Animations, which control how visual changes occur over time, making interactions feel more natural and engaging.</p> <p>Let's add a Trigger to our component!</p>	
11		Focus on the Interaction Menu	<p>Since we've initiated our Interaction the menu for it will pop up.</p> <p>As you can see, there are options to select Triggers and Animation.</p> <p>I'm going to click my drop-down for the Trigger field and make sure On Click is selected for this tutorial.</p>	<p>Show one sentence at a time on screen as subtitles</p> <p>Emphasize "Interaction", "Trigger", "Animation", "On Click", "Default", and "Variant2"</p>

			This will determine how my Default will change to my Variant2 .	
12		Focus on the left side panel	<p>Congratulations!</p> <p>You've finished your very first component!</p> <p>Now let's insert it into your design and see how it works!</p> <p>Take a look at your left side panel, and click the Assets tab.</p>	<p>Show one sentence at a time on screen as subtitles</p> <p>Emphasize "Animation"</p>
13		Focus on the left side panel	<p>From your library, click the Created in this file icon.</p> <p>This is where all your components will be housed.</p>	<p>Show one sentence at a time on screen as subtitles</p> <p>Emphasize "Created in this file"</p>
14		Focus on the pop-up menu	<p>Select the component you want to use in your wireframe, and click Insert instance from the pop-up menu.</p>	<p>Show one sentence at a time on screen as subtitles</p> <p>Emphasize "Insert instance"</p>

15		<p>Focus on the left side panel</p> <p>Shift focus to wireframe</p>	<p>We're almost there!</p> <p>Now select your File tab on the left side panel. Then you'll want to click and drag your component into your wireframe.</p>	<p>Show one sentence at a time on screen as subtitles</p> <p>Emphasize "File"</p>
16		<p>Focus on wireframe</p>	<p>Make sure you delete the previous element,</p> <p>In this case, I'm going to delete my original Home text element, and replace it with my component.</p>	<p>Show one sentence at a time on screen as subtitles</p> <p>Emphasize "Home"</p>
17		<p>Focus on right side panel</p> <p>Shift focus to new tab of wireframe presenting</p>	<p>You're done!</p> <p>You should now have a full functioning component in your Wireframe.</p> <p>Let's check it out!</p> <p>Click Present on your right side panel, and since I chose for my component to Trigger On Click, I'm going to click my component to make sure it works.</p>	<p>Show one sentence at a time on screen as subtitles</p> <p>Emphasize "Present", "Trigger", and "On Click"</p>

18		Closing slide	<p>And that's it—you've got yourself an interactive component!</p> <p>I hope this tutorial made components feel easier to use and helps you bring your designs to life.</p> <p>Thanks for watching, and happy designing!"</p> <p><i>Volume of music increases into foreground</i></p>	<p>Show one sentence at a time on screen as subtitles</p> <p>♪ <i>Outro Music</i> ♪</p>
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