# Introduction to (Finite) Binary Session Types

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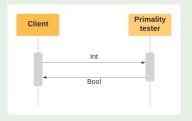
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### Informally

- ▶ A session type defines a communication protocol
- ▶ In the binary case, it describes the messages exchanged between two parties

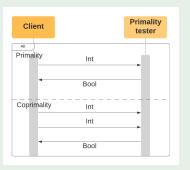
#### First example



- We rely on a textual description; the flow is described from the point of view of one of the participants
- ► Tester = ?int.!bool.end
  - $\centcolor{?}{t}$ : a receive of a value of type t
  - \_ · \_ : followed by
    - $\overline{\mathsf{L}}t$ : a send of a value of type t
    - end: a terminated session
- ► Client = !int.?bool.end
- ► Tester and Client behave dually

#### Informally

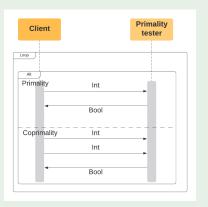
#### Choices



- ► Tester = &[Pr:?int.!bool.end,Co:?int.?int.!bool.end]
  - ightharpoonup &[l<sub>i</sub>:  $T_i$ ]<sub>i∈l</sub>: Offering several alternatives, each of them identified by the label l<sub>i</sub>
- ► Client = ⊕[Pr:!int.?bool.end,Co:!int.!int.?bool.end]
  - $lackbox{ } m{\Theta}[l_i:T_i]_{i\in I}$ : **Selecting** one of the alternatives identified by the *labels*  $l_i$
- Tester and Client behave dually

# Informally

#### Infinite interactions



- Tester = &[Pr:?int.!bool.Tester,
  - Co:?int.?int.!bool.Tester]
- ► Client = ⊕[Pr:!int.?bool.Client,

Co:!int.!int.?bool.Client]

# Modelling a function

# $f:\mathsf{int}\to\mathsf{bool}$

f = ?int.!bool.end

#### Invocation

inv = !int.?bool.end

# Modelling an object (Typestate)

#### File

```
File = ?mode.Opened
```

 $Opened = \&[read : \Phi[eof : Opened, val : !string.Opened], close : end]$ 

#### Client

```
Client = !mode.Reading
```

Reading = #[read: &[eof: Reading, val: !string. Reading], close: end]

### Syntax of Types

#### Session Types

```
S, T ::=
            end
                            terminated session
            ?t.S
                           receive (input)
             !t.S
                            send (output)
            \{[l_i:T_i]_{i\in I}
                           branch
            \Phi[l_i:T_i]_{i\in I}
                            select
            \mu X.S
                           recursive session type
                            session type variable
 s, t ::=
                            A session type
            int, bool
                           basic types
                            other types
 \mathcal{L} = \{l, l_1, \ldots\} Set of labels
```

#### Remark

- ▶ The grammar allows terms like ?S.T
- ► For instance, ?(?int.end).!bool.end vs ?int.!bool.end

#### $f:\mathsf{int}\to\mathsf{bool}$

```
\begin{array}{l} {\sf f=?int.!bool.end} \\ {\sf g=?f.!bool.end} \\ \\ {\sf lt\ resembles} \\ \\ {\it g:(int\to bool)\to bool} \\ \\ {\sf but\ it\ is\ not\ the\ same\ (more\ to\ come)} \end{array}
```

#### File

```
\label{eq:file} File = ?mode.Opened \\ Opened = \&[\mathit{read}: \Phi[\mathit{eof}: Opened, \mathit{val}: !string.Opened], \mathit{close}: end] \\
```

#### Function that processes a file

```
Client<sub>1</sub> = !File.?int.end
Client<sub>2</sub> = !Opened.?int.end
```

# Duality

## $\overline{S}$ is the dual of S

```
\begin{array}{c} \overline{\mathrm{end}} = \mathrm{end} \\ \overline{?t.S} = !t.\overline{S} \\ \overline{!t.S} = ?t.\overline{S} \\ \overline{\&[\mathtt{l}_i : T_i]_{i \in I}} = \#[\mathtt{l}_i : \overline{T_i}]_{i \in I} \\ \#[\mathtt{l}_i : T_i]_{i \in I} = \&[\mathtt{l}_i : \overline{T_i}]_{i \in I} \end{array}
```

#### Goal

Determine whether a program implements a protocol (a session type)

- 1. Fix a language for writing programs
- Define a relation between programs and session types that states that a program behaves as prescribed by the types

#### We choose 1

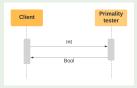
- A language with message-passing communication based on synchronous channels
- 2. Session types are associated with channels

<sup>1</sup>Simon J. Gay, Malcolm Hole: Subtyping for session types in the pi calculus. Acta Inf. (2005)

### **Programs**

- ▶ Roughly, each participant is implemented by a process (i.e., a thread)
- Processes communicate through session channels
- ▶ A session channel x has two endpoints x<sup>+</sup> and x<sup>-</sup>
- ▶ A process sends and receives messages on a session endpoint

#### Tester



Tester = ?int.!bool.end

• We give an implementation over the session endpoints  $x^+$  (for the server) and  $x^-$  (for the client)

```
P_{\text{server}} = x^{+}?(y:\text{int}).x^{+}!\text{true.0} (faulty)

P_{\text{client}} = x^{-}!1.x^{-}?(z:\text{bool}).Q
```

▶ The system is the parallel composition of the two processes

$$(\nu x: Tester)(P_{server} | P_{client})$$

### Syntax of Processes

#### **Polarities**

```
p := + \mid - \mid \epsilon Optional polarities
```

#### Values (more in general expressions)

```
v,w ::= x^p, y^q, \dots (polarised) variables \mathcal{X} = \{x,y,\dots\}

| () unit vaue

| true, false boolean values

| \dots
```

#### **Processes**

# Syntax of Types

#### Session Types

```
S, T ::=
            end
                           terminated session
            ?t.S
                           receive (input)
            !t.S
                          send (output)
            \{[l_i:T_i]_{i\in I} branch
            \Phi[l_i:T_i]_{i\in I}
                          select
            \mu X.S
                          recursive session type
                          session type variable
 s, t ::=
                          A session type
            int, bool
                          basic types
                           other types
```

### Notation

• for a polarity p, we write  $\overline{p}$  for the complementary endpoint

$$\overline{+} = \overline{\epsilon} = +$$
  $\overline{\epsilon} = \epsilon$ 

• we identify  $x^{\epsilon}$  with x

### Goal

Determine whether a program implements a protocol (a session type)

- 1. Fix a language for writing programs
- 2. Define a relation between programs and session types that states that a program behaves as prescribed by the types

Given in terms of a Labelled Transition System (LTS)  $(P, \longrightarrow)$  where

$$\blacktriangleright \longrightarrow \subseteq P \times (\mathcal{X} \cup \{\tau\}) \times (\mathcal{L} \cup \{-\}) \times P$$

- $\triangleright$   $(P, \alpha, 1, Q) \in \longrightarrow$ 
  - ▶ means P evolves to Q after communicating the choice l on the session  $\alpha$  ▶ is abbreviated as  $P \xrightarrow{\alpha, l} Q$
- ightharpoonup au stands for a hidden session
- for no choice

$$x^p!v.P \mid x^{\overline{p}}?(y:t).Q \xrightarrow{x,-} P \mid Q\{v/y\}$$
 [R-Comm]

#### Substitution

$$x\{v/x\} = v$$

$$x^{p}\{v/y\} = x^{p}$$

$$0\{v/y\} = 0$$

$$(P|Q)\{v/y\} = P\{v/y\}|Q\{v/y\}$$

$$(x^{p}?(z:t).P)\{v/y\} = x^{p}\{v/y\}?(z:t).P\{v/y\} \quad \text{if } z \notin \text{fn}(v) \cup \{y\}$$

#### Free names

fn

```
fn(\mathsf{true}) = fn(\mathsf{false}) = fn(()) = \emptyset
fn(x^p) = \{x^p\}
fn(0) = \emptyset
fn(P|Q) = fn(Q) \cup fn(P)
fn(x^p?(y:t) \cdot P) = \{x^p\} \cup (fn(P) \setminus \{y\})
fn(x^p! v \cdot P) = \{x^p\} \cup fn(v) \cup fn(P)
fn(x^p \triangleright [l_i : P_i]_{i \in I}) = \{x^p\} \cup (\bigcup_i fn(P_i))
fn(x^p \triangleleft l \cdot P) = \{x^p\} \cup fn(P)
fn((\nu x:S)P) = fn(P) \setminus \{x, x^+, x^-\}
```

$$x^p!v.P \mid x^{\overline{p}}?(y:t).Q \xrightarrow{x,-} P \mid Q\{v/y\}$$
 [R-Comm]

#### Substitution

```
x\{v/x\} = v \\ x^{p}\{v/y\} = x^{p} \qquad \text{if } x \neq y
0\{v/y\} = 0 \\ (P|Q)\{v/y\} = P\{v/y\}|Q\{v/y\} \\ (x^{p}?(z:t).P)\{v/y\} = x^{p}\{v/y\}?(z:t).P\{v/y\} \qquad \text{if } z \notin \text{fn}(v) \cup \{y\} \\ (x^{p}!w.P)\{v/y\} = x^{p}\{v/y\}!w\{v/y\}.P\{v/y\} \\ (x^{p} \triangleright [l_{i}:P_{i}]_{i \in I})\{v/y\} = x^{p}\{v/y\} \triangleright [l_{i}:P_{i}\{v/y\}]_{i \in I} \\ (x^{p} \triangleleft l.P)\{v/y\} = x^{p}\{v/y\} \triangleleft l.P\{v/y\} \\ ((\nu x:S)P)\{v/y\} = (\nu x:S)P\{v/y\} \qquad \text{if } x \notin \text{fn}(v) \cup \{y\}
```

$$x^{p} ! v . P \mid x^{\overline{p}} ? (y : t) . Q \xrightarrow{x, -} P \mid Q \{ v/y \}_{[R\text{-Comm}]}$$
  
$$x^{p} \triangleleft l_{i} . P \mid x^{\overline{p}} \triangleright [l_{j} : Q_{j}]_{j \in I} \xrightarrow{x, l_{i}} P \mid Q_{i}$$

$$x^{p} ! v . P \mid x^{\overline{p}} ? (y : t) . Q \xrightarrow{x, -} P \mid Q \{ v/y \} \text{ [R-Comm]}$$

$$i \in I$$

$$x^{p} \triangleleft l_{i} . P \mid x^{\overline{p}} \triangleright [l_{j} : Q_{j}]_{j \in I} \xrightarrow{x, l_{i}} P \mid Q_{i}$$
[R-Select]

$$x^{p} ! v . P \mid x^{\overline{p}} ? (y : \mathsf{t}) . Q \xrightarrow{x, -} P \mid Q \{ v/y \}_{[R\text{-Comm}]}$$

$$\frac{p \in \{+, -\}}{x^{p}} \lor [1, P \mid x^{\overline{p}} \lor [1, Q_{j}]_{j \in I} \xrightarrow{x, 1_{i}} P \mid Q_{i}$$

$$\frac{P \xrightarrow{x, 1} P'}{(\nu x : S) P \xrightarrow{T, -} (\nu x : T) P'} \xrightarrow{[R\text{-NewS}]}$$
Semantics of Types
$$?t.S \xrightarrow{-} S \qquad !t.S \xrightarrow{-} S$$

 $\{\{l_i:T_i\}_{i\in I}\xrightarrow{l_i}T_i\}$   $\{\{l_i:T_i\}_{i\in I}\xrightarrow{l_i}T_i\}$ 

$$x^{p} ! v . P \mid x^{\overline{p}} ? (y : t) . Q \xrightarrow{x, -} P \mid Q \{v/y\} \text{ [R-Comm]}$$

$$i \in I$$

$$x^{p} \triangleleft l_{i} . P \mid x^{\overline{p}} \triangleright [l_{j} : Q_{j}]_{j \in I} \xrightarrow{x, l_{i}} P \mid Q_{i}$$

$$P \xrightarrow{x, l} P' \qquad S \xrightarrow{x, l} T \text{ [R-NewS]}$$

$$(\nu x : S) P \xrightarrow{\tau, -} (\nu x : T) P'$$

$$P \xrightarrow{\alpha, l} P' \qquad \alpha \neq x \text{ [R-New]}$$

$$(\nu x : S) P \xrightarrow{\alpha, l} (\nu x : S) P'$$

$$P \xrightarrow{\alpha, l} P' \text{ [R-Par]}$$

$$P \xrightarrow{\rho} P \mid Q \xrightarrow{\alpha, l} P' \mid Q$$

# Structural equivalence

```
P|0 \equiv P
P|Q \equiv Q|P
(P|Q)|R \equiv Q|(P|R)
(\nu x:S)(\nu y:T)P \equiv (\nu y:T)(\nu x:S)P
(\nu x:S)P|Q \equiv (\nu x:S)(P|Q) \quad \text{if } x^p \notin \text{fn}(Q)
(\nu x:S)0 \equiv 0 \quad \text{if } S = \text{end}
```

$$x^{p} \, ! \, v \cdot P \mid x^{\overline{p}} ? (y:t) \cdot Q \xrightarrow{x,-} P \mid Q \{v/y\} \text{ [R-Comm]}$$

$$i \in I$$

$$x^{p} \, \triangleleft \, l_{j} \cdot P \mid x^{\overline{p}} \, \triangleright \, [l_{j} : Q_{j}]_{j \in I} \xrightarrow{x, l_{j}} P \mid Q_{i}$$

$$\underbrace{P \xrightarrow{x, l} P' \qquad S \xrightarrow{x, l} T}_{\text{[R-NewS]}}$$

$$\underbrace{P \xrightarrow{\alpha, l} P' \qquad \alpha \neq x}_{\text{($\nu x:S$)} P \xrightarrow{\alpha, l} \text{($\nu x:T$)} P'}$$

$$\underbrace{P \xrightarrow{\alpha, l} P' \qquad \alpha \neq x}_{\text{[$\nu x:S$)} P \xrightarrow{\alpha, l} \text{[$\nu x:S$)} P'}$$

$$\underbrace{P \xrightarrow{\alpha, l} P'}_{P \mid Q \xrightarrow{\alpha, l} P' \mid Q}$$

$$\underbrace{P \xrightarrow{\alpha, l} P'}_{\text{[$R-Par]}}$$

$$\underbrace{P \xrightarrow{\alpha, l} P'}_{\text{[$R-Comg]}}$$

### Type Judgement

 $\Gamma \vdash P$ 

P uses channels as specified by  $\Gamma$ 

#### Environments Γ

- Partial function from polarized names to types
- Written  $x_1^{p_1}: t_1, x_2^{p_2}: t_1, \ldots, x_n^{p_n}: t_1$
- Its satisfies one of the following conditions

  - $x^+, x^-, x \notin dom(\Gamma)$   $x \in dom(\Gamma) \text{ and } x^+, x^- \notin dom(\Gamma)$
  - $x^p \in dom(\Gamma)$  and  $p \in \{+, -\}$  and  $x^{\overline{p}}, x \notin dom(\Gamma)$
  - $x^+, x^- \in dom(\Gamma)$  and  $x \notin dom(\Gamma)$

```
x^+: ?int.!bool.end \vdash x^+?(y:int).x^+!true.0
x^{+}:?int.!bool.end \forall x^{+}?(y:int).x^{+}!y.0
x^+: ?int.end, y^-: !int.end \vdash x^+?(z:int).y^-!z.0
x^+: ?int.end, y^-: !bool.end \not\vdash 0
\vdash (\nu x:?int.end)(x^+?(z:int).0 \mid x^-!1.0)
\forall (\nu x:?int.end)(x^+?(z:int).0)
\forall (\nu x:?int.end)(x^+?(z:int).0 \mid x^-!1.0 \mid x^-!2.0)
```

```
\forall (\nu x:?int.?int.end)(x^+?(z:int).x^+?(z:int).0 \mid x^-!1.0 \mid x^-!2.0)
```

Think about

```
(\nu x:?int.!int.end)(
x^{+}?(z:int).x^{+}!(z+1).0 \mid 
x^{+}?(z:int).x^{+}!(z+1).0 \mid 
x^{-}!1.x^{-}?(z:int).Q_{1} \mid 
x^{-}!2.x^{-}?(z:int).Q_{2} )
```

$$\frac{\Gamma_1 \vdash P_1 \qquad \Gamma_2 \vdash P_2}{\Gamma_1 + \Gamma_2 \vdash P_1 | P_2} {}_{[\mathsf{T-Par}]}$$

```
x^{+}: \mathsf{Tester}, x^{-}: \overline{\mathsf{Tester}} \vdash P_{\mathsf{server}} \mid P_{\mathsf{client}} where \mathsf{Tester} = ?\mathsf{int.!bool.end} P_{\mathsf{server}} = x^{+}?(y \mathsf{:int}).x^{+}! \mathsf{true.0} \quad (\mathit{faulty}) P_{\mathsf{client}} = x^{-}!1.x^{-}?(z \mathsf{:bool}).\mathsf{Q}
```

$$\frac{\Gamma_1 \vdash P_1 \qquad \Gamma_2 \vdash P_2}{\Gamma_1 + \Gamma_2 \vdash P_1 | P_2}_{\text{[T-Par]}}$$

```
x^{+}: \mathsf{Tester}, x^{-}: \overline{\mathsf{Tester}} \not\vdash P_{\mathsf{Server}} \mid P_{\mathsf{client}} \mid P_{\mathsf{client}} where \mathsf{Tester} = ?\mathsf{int.!bool.end} P_{\mathsf{Server}} = x^{+}?(y : \mathsf{int}).x^{+}! \mathsf{true.0} \quad (\mathit{faulty}) P_{\mathsf{client}} = x^{-}!1.x^{-}?(z : \mathsf{bool}).Q
```

$$\frac{\Gamma_1 \vdash P_1 \qquad \Gamma_2 \vdash P_2}{\Gamma_1 + \Gamma_2 \vdash P_1 | P_2}_{\text{[T-Par]}}$$

#### Context split

Extended on context as

$$\Gamma + \emptyset = \Gamma$$
  
 
$$\Gamma + (x^p : t, \Delta) = (\Gamma + x^p : t) + \Delta$$

Linear usage of session endpoints

$$\begin{array}{ccc} \underline{\Gamma_1 \vdash P_1} & \underline{\Gamma_2 \vdash P_2}_{\text{[T-Par]}} & \underline{\Gamma, x^+ : S, x^- : \overline{S} \vdash P}_{\text{[T-Res]}} \\ \hline \Gamma_1 + \Gamma_2 \vdash P_1 | P_2 & \underline{\Gamma \vdash (\nu x : S)P} \end{array}$$

```
(\nu x: \mathsf{Tester})(P_{\mathsf{server}} \mid P_{\mathsf{client}}) where
```

Tester = ?int.!bool.end  $P_{\text{server}} = x^+?(y:\text{int}).x^+!\text{true.0}$  (faulty)  $P_{\text{client}} = x^-!1.x^-?(z:\text{bool}).Q$ 

$$\frac{\Gamma_1 \vdash P_1 \qquad \Gamma_2 \vdash P_2}{\Gamma_1 + \Gamma_2 \vdash P_1 \mid P_2} [\text{T-Par}]$$

$$\frac{\Gamma, x^p : S, y : t \vdash P}{\Gamma, x^p : ?t.S \vdash x^p ? (y:t).P} [\text{T-In}]$$

$$\frac{\Gamma, x^+ : S, x^- : \overline{S} \vdash P}{\Gamma \vdash (\nu x : S)P}$$

$$\frac{\Gamma_1 \vdash \nu : t \qquad \Gamma_2, x^p : S \vdash P}{\Gamma_1 + (\Gamma_2, x^p : ! t . S) \vdash x^p ! \nu . P}$$
[T-Out]

Auxiliary Typing on expressions 
$$\Gamma \vdash v : t$$
  
 $\emptyset \vdash \text{true} : \text{bool}$   $\emptyset \vdash \text{false} : \text{bool}$   
 $\emptyset \vdash () : \text{unit}$   $x^p : t \vdash x^p : t$ 

$$\frac{\Gamma_{1} \vdash P_{1} \qquad \Gamma_{2} \vdash P_{2}}{\Gamma_{1} + \Gamma_{2} \vdash P_{1} \mid P_{2}} \qquad \qquad \frac{\Gamma, x^{+} : S, x^{-} : \overline{S} \vdash P}{\Gamma \vdash (\nu x : S) P} \qquad \qquad \Gamma \vdash (\nu x : S) P$$

$$\frac{\Gamma, x^{p} : S, y : t \vdash P}{\Gamma, x^{p} : ?t \cdot S \vdash x^{p} ? (y : t) \cdot P} \qquad \qquad \frac{\Gamma_{1} \vdash v : t \qquad \Gamma_{2}, x^{p} : S \vdash P}{\Gamma_{1} + (\Gamma_{2}, x^{p} : !t \cdot S) \vdash x^{p} ! v \cdot P} \qquad \Gamma, x^{p} : S_{1} \vdash P \qquad \qquad \Gamma, x^{p} : S_{1$$

 $\Gamma$  completed if  $\Gamma(x^p) = S$  implies S = end

Terminology

We say P is well-typed if there exists  $\Gamma$  s.t  $\Gamma \vdash P$ 

### Is P well-typed?

- $P = x^{+}?(y:int).x^{+}!true.0$
- ▶ Yes! take  $\Gamma = x^+$ : ?int.!bool.end

#### Is P well-typed?

- $P = x^{\dagger}?(y:!bool.end).y!true.0$
- ► Yes! take  $\Gamma = x^+$ : ?(!bool.end).end

#### Is P well-typed

```
P = x<sup>+</sup>?(y:!int.end).y!true.0
No!
Try with Γ = x<sup>+</sup>:?(!int.end).end
```

 $x^+$ : ?(!int.end).end  $\vdash x^+$ ?(y:!int.end).y!1.0

#### Is P well-typed?

► P = x<sup>+</sup>?(y:?int.end).y!1.0
No! Try with Γ = x<sup>+</sup>:?(?int.end).end

```
There is a mismatch: y:?int.end and y:1.0
x^{+}: \text{end}, y:?int.end \vdash y:1.0
x^{+}:?(?int.end).end \vdash x^{+}?(y:?int.end).y:1.0
```

# Rethinking (int $\rightarrow$ bool) $\rightarrow$ bool

 $?(?int.!bool.end).!bool.end is not (int \rightarrow bool) \rightarrow bool$ 

```
g: (\mathsf{int} \to \mathsf{bool}) \to \mathsf{bool} g f = f1
```

We may implement g as

$$P_g = x^+?(y:t_f).y!1.y?(z:bool).x^+!z.0$$

where  $t_f = ?int.!bool.end$ 

But

$$x^+$$
: ?t<sub>f</sub>.!bool.end  $\not\vdash P_g$ 

However

$$x^+: ?\overline{\mathsf{t}_\mathsf{f}}.!\mathsf{bool.end} \vdash P_g$$

# What about ?(!int.?bool.end).!bool.end?

$$g: (\mathsf{int} \to \mathsf{bool}) \to \mathsf{bool}$$
  
g y = (y 1) & (y 2)

We may implement 
$$\ensuremath{\mathbf{g}}$$
 as

$$P_g = x^+?(y:\overline{t_f}).y!1.y?(z_1:bool).y!2.y?(z_2:bool).x^+!z_1\&z_2.0$$

where  $t_f = ?int.!bool.end$ 

However

$$x^+: ?\overline{\mathsf{t}_{\mathsf{f}}}.!\mathsf{bool.end} \not\vdash P_g$$

The parameter y must be used just for one application

### On linearity

- Consider  $P = x^+!y^+.y^+!1.0$ .
- Does the following hold?

 $\Gamma, x^+ : !(!int.end).end, y^+ : !int.end \vdash P$ 

$$\frac{\Gamma_1 \vdash v : t \qquad \Gamma_2, x^p : S \vdash P}{\Gamma_1 + (\Gamma_2, x^p : !t.S) \vdash x^p !v.P}$$
 [T-Out]

- ▶ No. Why does [T-Out] ban P?
- Take

$$Q = (\nu y:!int.end)(\nu x:!(!int.end).end)(P \mid x^{-}?(z:!int.end).z!2.0 \mid y^{-}?(z:int).0)$$

 $\triangleright Q \xrightarrow{\tau,-} Q'$  where

$$Q' = (\nu y:! \text{int.end})(\nu x:\text{end})(y^+!1.0 \mid y^+!2.0 \mid y^-?(z:\text{int}).0)$$

where two processes concurrently send on  $y^{+}$ 

 A process does not use a session endpoint after delegating it (i.e., sending it over a different session endpoint)

#### Results

## Theorem (Type Preservation)

- ▶ If  $\Gamma \vdash P$  and  $P \xrightarrow{\tau,-} Q$  then  $\Gamma \vdash Q$ .
- ▶ If  $\Gamma, x^p : S, x^{\overline{p}} : \overline{S} \vdash P$  and  $P \xrightarrow{x, l} Q$  then  $S \xrightarrow{x, l} T$  and  $\Gamma, x^p : T, x^{\overline{p}} : \overline{T} \vdash Q$ .

### Theorem (Type Safety)

Let  $\Gamma \vdash P$  where  $\Gamma$  balanced <sup>2</sup>

- ▶ If  $P \equiv (\nu \tilde{z} : \tilde{S})(x^p! v \cdot P_1 \mid x^{\overline{p}}?(y:t) \cdot P_2 \mid Q)$  with  $p \in \{+, -\}$  then  $x, x^+, x^- \not\in \operatorname{fn}(Q)$  and  $\Gamma, \tilde{z} : \tilde{S} \vdash v : t$
- ▶ If  $P \equiv (\nu \tilde{z}.\tilde{S})(x^p \triangleleft l_j . R \mid x^{\overline{p}} \triangleright [l_i : P_i]_{i \in I} \mid Q)$  with  $p \in \{+, -\}$  then  $x, x^+, x^- \notin \text{fn}(Q)$  and  $j \in I$ .

<sup>&</sup>lt;sup>2</sup>Γ is balanced if  $x^p : S$  and  $x^{\overline{p}} : T$  implies  $S = \overline{T}$ 

### Properties

#### Does the following hold?

$$\vdash (\nu x:?int.end)(x^+?(z:int).x^-!z.0)$$

Yes!

▶ The process is well-typed and deadlocked

#### The type system ensures

- Type Safety in communication (e.g., received values are of the expected type)
- Session Fidelity (e.g., communication follows the flow described by the session type)
- ▶ The type system does not ensure deadlock-freedom

#### Deadlock

#### **Deadlocked Process**

$$P = x^{+}?(z:int).y^{-}!1.0 \mid y^{+}?(z:int).x^{-}!1.0$$

Is P well-typed?

$$\vdash (\nu x:?int.end)(x^{+}?(z:int).x^{-}!z.0)$$

Yes!

- ▶ The process is well-typed and deadlocked
- ▶ The type system does not check the dependencies between different sessions

## Deadlock-freedom by design (linear logic approaches)

- Connection drawn between linear logic and session-typed pi-calculus gave rise to type systems that guarantee deadlock-freedom
  - Luís Caires, Frank Pfenning: Session Types as Intuitionistic Linear Propositions. CONCUR 2010.
  - ▶ Philip Wadler: Propositions as sessions. ICFP 2012.
- ▶ The type system imposes some structural constraint on programs
  - two processes share at most one channel
  - ▶ Hence, there are no circular dependencies
- Key typing rule (presentation recast)

$$\frac{\Gamma_1, x^p : S \vdash P \quad \Gamma_1, x^{\overline{p}} : \overline{S} \vdash Q}{\Gamma_1, \Gamma_2 \vdash (\nu x : S)(P \mid Q)}_{[T\text{-Cut}]}$$