

Design-by-Contract and Behavioural Types

Assessment

- Gay, S., Hole, M. Subtyping for session types in the pi calculus. *Acta Informatica* 42, 191–225 (2005). <https://doi.org/10.1007/s00236-005-0177-z>.

1. Consider the following session types

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Tester1 = &[Pr : ?int.!bool.end, Co : ?int.?int.!bool.end]
Tester2 = &[Pr : ?int.!bool.end, Co : ?int.end]
Tester3 = &[Pr : ?int.!bool.end]
Client1 = ⊕[Pr : !int.?bool.end, Co : !int.!int.?bool.end]
Client2 = ⊕[Pr : !int.?bool.end]

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and the subtyping relation for non-recursive types introduced in Fig. 8. Indicates which of the following pairs are in relation. Justify.

- a) $\text{Tester}_1 \leq \text{Tester}_2$
- b) $\text{Tester}_2 \leq \text{Tester}_1$
- c) $\text{Tester}_1 \leq \text{Tester}_3$
- d) $\text{Tester}_3 \leq \text{Tester}_1$
- e) $\text{Client}_1 \leq \text{Client}_2$
- f) $? \text{Client}_1.\text{end} \leq ? \text{Client}_2.\text{end}$
- g) $? \text{Client}_2.\text{end} \leq ? \text{Client}_1.\text{end}$
- h) $! \text{Client}_1.\text{end} \leq ! \text{Client}_2.\text{end}$
- i) $! \text{Client}_2.\text{end} \leq ! \text{Client}_1.\text{end}$

2. Consider the following process

$$P_{\text{server}} = x^+ \triangleright [\text{Pr} : x^+?(y:\text{int}).x^+!\text{true}.0]$$

and the typing system obtained by substituting the rule [T-branch] presented in lectures by the rule [T-offer] in Figure 9. Indicates which of the following judgements holds.

- a) $x^+ : \text{Tester}_1 \vdash P_{\text{server}}$
- b) $x^+ : \text{Tester}_2 \vdash P_{\text{server}}$
- c) $x^+ : \text{Tester}_3 \vdash P_{\text{server}}$

- Neykova R., Yoshida N. (2019) Featherweight Scribble. In: Boreale M., Corradini F., Loret M., Pugliese R. (eds) Models, Languages, and Tools for Concurrent and Distributed Programming. *Lecture Notes in Computer Science*, vol 11665. Springer. https://link.springer.com/chapter/10.1007/978-3-030-21485-2_14

- Different from the global types discussed in the course, programs in Scribble does not specify channels. Which is the underlying communication model in Scribble programs?
- According to Scribble semantics, does the choreography $a(S) \text{ from } A \text{ to } B; b(S) \text{ from } A \text{ to } C$ ensure that B receives the message a from A before C receives b ?
- Consider the translation from Scribble to MST in Definition 4.7. Note that the translation uses a definition of global types that differs from the one presented in lectures (Feb. 24). Modify the encoding for the forms $a(S) \text{ from } A \text{ to } B; G$ and $\text{choice at } A \{a_j(S_j) \text{ from } A \text{ to } B; G_j\}_{j \in \{1..n\}}$.
- Provide an example to illustrates the differences between the projection of choices introduced in the lectures and the one provided in the paper (Definition 4.10).

- Ugo de'Liguoro, Luca Padovani: Mailbox Types for Unordered Interactions. ECOOP 2018: 15:1-15:28. <https://drops.dagstuhl.de/opus/volltexte/2018/9220/pdf/LIPICs-ECOP-2018-15.pdf>

1. Exhibit a process in the mailbox calculus that
 - a) has a deadlock.
 - b) is deadlock-free but not fairly terminating.

2. Discuss similarities and differences between the syntax of mailbox types and session types.
3. Indicates if the following processes are well-typed? In the affirmative case give the typing context:

- $P_1 = u!\mathbf{m}[1] \mid u!\mathbf{m}[2] \mid u?\mathbf{m}(x).\mathbf{done}$
- $P_2 = u!\mathbf{m}[1] \mid u?\mathbf{m}(x).u?\mathbf{m}(y).\mathbf{done}$
- $P_3 = u!\mathbf{m}[1] \mid u?\mathbf{m}(x).u?\mathbf{m}(y).\mathbf{free} u.\mathbf{done}$
- $P_4 = u!\mathbf{m}[1] \mid u!\mathbf{m}[2] \mid u?\mathbf{m}(x).u?\mathbf{m}(y).\mathbf{done}$
- $P_5 = u!\mathbf{m}[1] \mid u!\mathbf{m}[2] \mid u?\mathbf{m}(x).u?\mathbf{m}(y).\mathbf{free} u.\mathbf{done}$
- $P_6 = u!\mathbf{m}_1[1] \mid u!\mathbf{m}_2[2] \mid u?\mathbf{m}_1(x).u?\mathbf{m}_2(y).\mathbf{free} u.\mathbf{done}$
- $P_7 = u!\mathbf{m}_1[1] \mid u!\mathbf{m}_2[2] \mid u?\mathbf{m}_1(x).\mathbf{done} + u?\mathbf{m}_2(y).\mathbf{done}$
- $Q_i = (\nu u)P_i$