Binary Sessions + DbC

Hernán Melgratti

ICC University of Buenos Aires-Conicet

20 February 2020 @ Pisa

Binary Sessions + DbC

- An extension of FuSe with dynamically checked contracts that states properties¹
 - about exchanged messages
 - ▶ the structure of the protocol

¹M., Luca Padovani: Chaperone contracts for higher-order sessions. PACMPL 1(ICFP).

FuSe + Service channels (shared channels)

```
module type Service = sig

type \alpha t

val register : ((\beta, \alpha) \text{ st} \rightarrow \text{unit}) \rightarrow (\alpha, \beta) \text{ st} t

val connect : (\alpha, \beta) \text{ st} t \rightarrow (\alpha, \beta) \text{ st}

end
```

- $ightharpoonup \alpha$ is the session type from the client's viewpoint
- register f creates a new shared channel and registers the service f to it.
 - Each connection spawns a new thread running f
 - returns the shared channel
- connect ch connects with the service on the shared channel ch
 - return the client endpoint of the established session.

FuSe + Service channels (shared channels)

```
let server ep =
  let p, ep = receive ep in
  let root = ... in
  let ep = send root ep in
  close ep

let math_service = register server
```

```
val server : ?poly.!float.end \rightarrow unit val math_service : !poly.?float.end Service.t
```

```
let user () =
  let ep = connect math_service in
  let ep = send (from_list [2.0; -3.0; 1.0]) ep in
  let _, ep = receive ep in
  close ep
```

FuSe + Service channels

type α t

module type Service =

```
val register : ((\beta, \alpha) \text{ st} \rightarrow \text{unit}) \rightarrow (\alpha, \beta) \text{ st t}
  val connect : (\alpha, \beta) st t \rightarrow (\alpha, \beta) st
end
module Service : ServiceSig = struct
  type \alpha t = UnsafeChannel.t
  let register f =
    let ch = UnsafeChannel.create () in
    let rec server () =
       let _ = Thread.create f (UnsafeChannel.receive ch) in
       server ()
    in
    let = Thread.create server () in ch
  let connect ch =
    let a, b = FuSe.create () in
    UnsafeChannel.send a ch;
     b
end
```

A simple FuSe program + Contracts

```
let server ep =
 let p, ep = receive ep in
 let root = ... in (* assumes p is a linear equation *)
 let ep = send root ep in
 close ep
let math_service = register server contract "Server"
                (*service with a contract and a blame label *)
let user () =
 let ep = connect math_service "Client" in
 let ep = send (from_list [2.0; -3.0; 1.0]) ep in
 let _, ep = receive ep in
 close ep
```

Language for Contracts

Constructors

```
flat_c : (t \to bool) \to con(t)

send_c : con(t) \to con(T) \to con(!t.T)

receive_c : con(t) \to con(T) \to con(?t.T)

end_c : con(end)
```

Dependent Contracts

Contracts

```
let contract = send_c (flat_c (fun p \rightarrow degree p == 1)) @@ receive_c (flat_c (fun \_ \rightarrow true)) @@ end_c
```

- ► The continuation does not impose any restriction to the communication protocol
- ▶ ... but tedious to write

Constructors

```
flat_c : (t \to bool) \to con(t)

send_c : con(t) \to con(T) \to con(!t.T)

receive_c : con(t) \to con(T) \to con(?t.T)

end_c : con(end)

any_c : con(\alpha)
```

```
let contract = send_c (flat_c (fun p \rightarrow degree p == 1)) @@ any_c (* trivial contract *)
```

- Can we give some guarantee about the response?
- We would like to specify that the response is a root of the polynomial

Dependent Contracts

Constructors

```
flat_c : (t \to bool) \to con(t)

send_c : con(t) \to con(T) \to con(!t.T)

receive_c : con(t) \to con(T) \to con(?t.T)

end_c : con(end)

any_c : con(\alpha)

send_d : con(t) \to (t \to con(T)) \to con(!t.T)

receive_d : con(t) \to (t \to con(T)) \to con(?t.T)
```

Contracts

Contracts for choices

Simplified version of choices

```
left: T \oplus S \to T
right: T \oplus S \to S
branch: T \& S \to T + S
```

```
type \alpha + \beta = [ `Left of \alpha \mid `Right of \beta \mid val left : (0, (\rho_1, \sigma_1) \text{ st} + (\rho_2, \sigma_2) \text{ st}) \rightarrow (\sigma_1, \rho_1) \text{ st} val right : (0, (\rho_1, \sigma_1) \text{ st} + (\rho_2, \sigma_2) \text{ st}) \rightarrow (\sigma_2, \rho_2) \text{ st} val branch : ((\rho_1, \sigma_1) \text{ st} + (\rho_2, \sigma_2) \text{ st}, 0) \rightarrow (\rho_1, \sigma_1) \text{ st} + (\rho_2, \sigma_2) \text{ st}
```

```
let left ep = send true ep
let right ep = send false ep
let branch ep =
   use ep;
   if UnsafeChannel.receive ep.channel
   then `Left (fresh ep)
   else `Right (fresh ep)
```

Contracts for choices

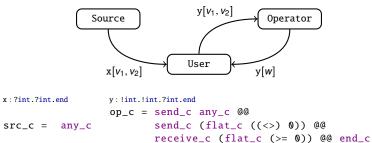
Constructors

```
flat_c : (t \rightarrow bool) \rightarrow con(t)
     send_c : con(t) \rightarrow con(T) \rightarrow con(!t.T)
receive_c : con(t) \rightarrow con(T) \rightarrow con(?t.T)
      end_c : con(end)
      any_c : con(\alpha)
     send_d : con(t) \rightarrow (t \rightarrow con(T)) \rightarrow con(!t.T)
receive_d : con(t) \rightarrow (t \rightarrow con(T)) \rightarrow con(?t.T)
 choice_c : con(bool) \rightarrow con(T) \rightarrow con(S) \rightarrow con(T \oplus S)
 branch_c : con(bool) \rightarrow con(T) \rightarrow con(S) \rightarrow con(T&S)
```

Contracts for choices

```
let server ep =
  let p, ep = receive ep in
  (* it sends as many messages as the real roots of p *)
val server : ?poly.rec A.(!float.A ⊕ end)-> unit
let contract =
  send_d (flat_c (fun p \rightarrow degree p > 0)) @@
  fun p \rightarrow
      let rec missing roots n =
        if n > 0 then
          branch c
             any_c
             (receive_c (flat_c (root_of p)) @@
                missing_roots (n - 1))
             end c
        else
          branch_c (flat_c not) any_c end_c
      in missing_roots (degree p)
```

First order interaction and blame



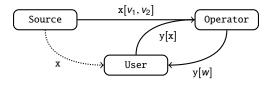
First order interaction and blame

First order user

```
let user () =
  let x = connect source_chan "User" in
  let y = connect operator_chan "User" in
  let v1, x = receive x in
  let v2, x = receive x in
  let y = send v1 y in
  let y = send v2 y in
  let w, y = receive y in
  print_int w; close x; close y
```

Which party should be blamed if v2 < 0? User

Higher-order communication and blame



Higher-order communication and blame

Delegating user

```
let user_deleg () =
  let x = connect source_chan "User" in
  let y = connect operator_deleg_chan "User" in
  let y = send x y in
  let res, y = receive y in
  print_int res; close y
```

Which party should be blamed if te second value generated by source_chan is negative? User (despite it is not involved in the communication)