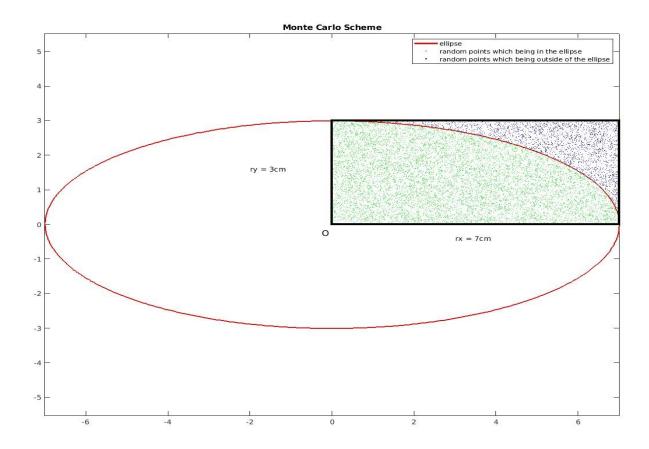
MİDTERM

HASAN MERT GÜNEŞ 090210128

1-a)



Estimating the value of pi using MONTE CARLO METHOD

Area of the quarter ellipse / area of the rectangle = (A*B*pi/4)/A*B = pi/4





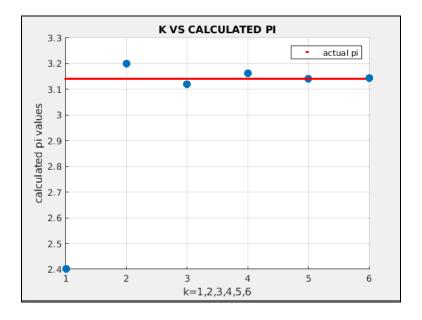
(Number of points in the area / number of points in the area 2) * 4 = pi

If we generate random points then determine where the point is, we can calculate the equation shown above. Our result approaches the pi value as the number of points increases.

1-b,d,e)

CODE

```
% 090210128 Hasan Mert Güneş
 2
 3
4
         % radius of ellipse;
         rxHMG = 7;
5
 6
         ryHMG = 3;
8
         for k=1:6
    早
             %random point vectors vecxHMG = [];
9
10
             vecyHMG = [];
11
12
13
14
             % random point generator, Number of sample:N
15
              for i=1:N
16
                   kxHMG = 0 + 7*rand(1,1); %
                   kyHMG = 0 + 3*rand(1,1); %
17
                  vecxHMG = [vecxHMG kxHMG(1)];
18
19
                   vecyHMG = [vecyHMG kyHMG(1)];
20
21
             % mHMG(2) is number of points which being inside the ellipse % found by leaving alone y value of "x^2a^2+y^2b^2=1" ellipse equation
22
23
             mHMG = size(vecyHMG(vecyHMG< sqrt((rxHMG^2-vecxHMG.^2)*ryHMG^2/rxHMG^2)));
24
25
26
             % results
27
             piHMG = 4*mHMG(2)/N;
             errorHMG = abs(pi - piHMG)/pi*100;
disp("k= "+k+ " | calculated pi= "+piHMG)
28
29
30
31
             % plot k vs pi table
32
             hold on
33
              plot((1:0.01:6),3.1415,"r.")
34
35
             grid on
36
              plot(k,piHMG,Marker=".", Color="#0072BD", MarkerSize=30)
             legend("actual pi")
title("K VS CALCULATED PI")
37
38
             xlabel("k=1,2,3,4,5,6")
39
             ylabel("calculated pi values")
40
41
42
         timeHMG = toc;
43
```



OUTPUTS

```
>> clear
k= 1 | calculated pi= 2.4
k= 2 | calculated pi= 3.2
k= 3 | calculated pi= 3.12
k= 4 | calculated pi= 3.1636
k= 5 | calculated pi= 3.1407
k= 6 | calculated pi= 3.1436
fx >>
```

```
Calculate the number pi (\pi) approximately using a Monte Carlo scheme with a quarter

♠ Ask ChatGPT

■ Body

■
ellipse. Code in matlab
    Here is a MATLAB code that uses a Monte Carlo method to calculate the value of \pi approximately using a quarter ellipse.
                                                                                                                                                                                      % Set the number of random points to generate.
               num points = 1000000;
               % Generate random points in the unit square.
               x = rand(1, num points);
               y = rand(1, num_points);
               % Use the equation of the quarter ellipse to determine whether each point is
               % inside or outside the quarter ellipse.
               inside_ellipse = (x.^2 + y.^2 \le 1) & (x >= y);
               % Estimate the value of pi using the ratio of the number of points inside the
               % quarter ellipse to the total number of points, multiplied by four.
               pi approx = sum(inside ellipse) / num points * 4;
                % Display the estimated value of pi.
               disp(['Estimated value of pi: ', num2str(pi_approx)]);
    You can run this code in CoCalc by creating a new MATLAB file and copying and pasting the code into the file. Then, you can run the
    code by clicking the "Run" button or by typing "run" in the MATLAB console. The estimated value of \pi will be displayed in the console.
```

```
>> clear Estimated value of pi: 1.5713 f_{x} >>
```

- AI solved the question by very efficient code blocks and almost got the right answer. But AI multiplied num_points by four instead of eight. So the estimated value of pi calculated as 1.5713 instead of 3.1426.
- Our approaches are very similar.

1-f)

For N=10⁶ measured calculation times

Circle calculation time	Ellipse calculation time	AI Ellipse calculation time	
740.9726 s	759.3239 s	0.0242 s	

• AI code runs very fast and returns very accurate results. But my code is slow because I tried to print, plot and save data at the same time.

%Error = abs(pi - piHMG)/pi *100

Circle error	Ellipse error	AI Ellipse error	
% 1.5261	% 0.0653	% 49.9567, (%0.035)*	

- *The most accurate results coming from AI if the AI would have multiplied by the right number.
- Ellipse returns a more accurate result than circle, despite they both run exactly the same processes.

2-a)

The Chi-Square Test of Independence determines whether there is an association between categorical variables.

- 1. P <= 0.05 (Hypothesis interpretations are rejected)
- 2. P>= 0.05 (Hypothesis interpretations are accepted)

Chi Square Formula



$$\chi^2 = \sum \frac{(O_i - E_i)^2}{E_i}$$

where

O, = observed value (actual value)

E,= expected value

Here P denotes the probability; hence for the calculation of p-values, the Chi-Square test comes into the picture.

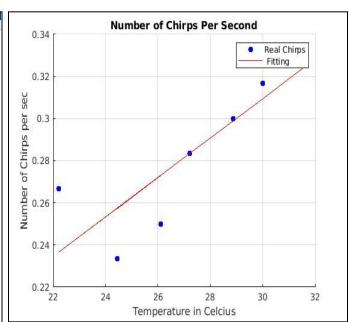
https://www.cuemath.com/chi-square-formula/

https://libguides.library.kent.edu/spss/chisquare

https://www.simplilearn.com/tutorials/statistics-tutorial/chi-square-test

2-b)

```
📝 Editor - /home/mert/272/crickets.m *
         % 090210128 Hasan Mert Güneş
 2
         dataHMG = readmatrix("sleeplessnights.txt");
 3
  4
 5
         chirpsHMG = dataHMG(:,1); % number of per min
         chirps_per_secHMG = chirpsHMG/60; % number of per sec
 6
         fahrHMG = dataHMG(:,2); % temperature in fahrenheit
 8
         celciusHMG = (fahrHMG-32)*5/9; % temperature in celcius
 9
         % plotting temp and chirps to determine a relationship
 10
11
         scatter(celciusHMG,chirps_per_secHMG)
12
         hold on
13
14
         % linear fitting process
         pHMG = polyfit(celciusHMG,chirps_per_secHMG,1);
15
         chirps_fit_HMG = pHMG(1)*celciusHMG+pHMG(2);
16
17
18
         % fitting plot
         plot(celciusHMG, chirps_fit_HMG, 'r-', MarkerSize=20);
 19
         legend("Real Chirps"," Fitting")
20
         title("Number of Chirps Per Second")
21
22
         xlabel("Temperature in Celcius")
         ylabel("Number of Chirps per sec")
23
24
25
         % chi square test by "\chi 2 = \sum (0i - Ei)2/Ei" equation
27
         chi_squHMG = 0; % starting sum loop with 0
         for i = 1:size(chirps_per_secHMG)
28
29
             chi_squHMG = chi_squHMG + (chirps_per_secHMG(i)-
                 chirps_fit_HMG(i))^2/chirps_fit_HMG(i);
30
31
32
 33
         disp("\chi2 test result= " + chi_squHMG);
```



```
Command Window

\chi 2 \text{ test result} = 0.0084036

f_x >>
```

Results of Test

Before you can conclude, you must first determine the critical statistic, which requires determining our degrees of freedom.

$$(r-1)(c-1) = (7-1)(2-1) = 6$$

"r=row number, c=column number"

Critical values of the Chi-square distribution

Our X2 = 0.0084, this means We have sufficient evidence to say that there is an association between number of chirps and temperature.

with d degrees of freedom										
	Probability of exceeding the critical value									
d	0.05	0.01	0.001	d	0.05	0.01	0.001			
1	3.841	6.635	10.828	11	19.675	24.725	31.264			
2	5.991	9.210	13.816	12	21.026	26.217	32.910			
3	7.815	11.345	16.266	13	22.362	27.688	34.528			
4	9.488	13.277	18.467	14	23.685	29.141	36.123			
5	11.070	15.086	20.515	15	24.996	30.578	37.697			
6	12.592	16.812	22.458	16	26.296	32.000	39.252			
7	14.067	18.475	24.322	17	27.587	33.409	40.790			
8	15.507	20.090	26.125	18	28.869	34.805	42.312			
9	16.919	21.666	27.877	19	30.144	36.191	43.820			
10	18.307	23.209	29.588	20	31.410	37.566	45.315			

INTRODUCTION TO POPULATION GENETICS, Table D.1

2-c)

```
N Run
                                                                         Octave
data = load("data.txt");

∠ Edit 
☐ Copy

                                                                 N Run
                                                                        Octave
chirps = data(:,1);
temp = data(:,2);

∠ Edit  ☐ Copy

                                                                 ▶ Run
                                                                        Octave
fit = polyfit(chirps, temp, 1);

∠ Edit 
☐ Copy

                                                                 N Run
                                                                        Octave
x = linspace(min(chirps), max(chirps), 1000);
y = polyval(fit, x);
hold on;
plot(x, y);
                                                  expected = polyval(fit, chirps);
chi2 = sum((temp - expected).^2 ./ expected);
dof = length(chirps) - 2; % degrees of freedom
p = 1 - chi2cdf(chi2, dof); % p-value
```

The p-value will tell you whether or not the linear function provides a good fit for the data. If the p-value is less than a significance level of your choice (e.g. 0.05), you can conclude that the data does not support the linear relationship claimed by the theory.

- AI did the similar processes for the first section but then, AI found the degree of freedom differently and used special commands to find the final p value.
- The interpretation section is the same.