Instructions: Problem 1 is to be handed in by next Friday (as always, theoretical part on Moodle, SAGE exercises via CoCalc).

- 1. This exercise is about finding/extracting square roots in \mathbb{F}_p^* . We fix an odd prime number p, and an element $a \in \mathbb{F}_p^*$.
 - (a) How can you check in polynomial time that a is a square or not in \mathbb{F}_p^* ?
 - (b) From now on, assume that a is a square in \mathbb{F}_p^* . Prove that if $p \equiv 3 \pmod 4$, then $a^{(p+1)/4}$ is a square root of a.
 - (c) Show that the following algorithm terminates, and returns a square root of a. What is the probability that a random element r is not a square mod p? Implement this algorithm in SAGE.

Algorithm 1 Tonelli-Shanks

```
Require: A prime p and a square a \in \mathbb{F}_n^*.
Ensure: A square root of a in \mathbb{F}_n^*.
 1: Write p - 1 = 2^S Q with Q odd
 2: Choose a random element r which is not a square mod p
 3: Set y := r^Q and compute the inverse a' of a \pmod{p}
 4: Set w := a^{(Q+1)/2} and j = 1
 5: while j > 0 do
       Find the smallest i \geq 0 such that (w^2a')^{2^i} = 1 and set j := i
 6:
       if j > 0 then
 7:
           w := wy^{2^{S-i-1}}
 8:
       end if
 9:
10: end while
11: return w
```

- (d) Assume that we have an algorithm that solves square roots in \mathbb{F}_p^* for every prime p, as above. Prove that, for a given square-free integer n, a (probabilistic) algorithm to find square roots modulo n is equivalent to a (probabilistic) algorithm to factor n.
- 2. Let S denote a set with n elements. For any $x_0 \in S$ and any bijection $f: S \to S$, we consider the iterates $x_{j+1} = f(x_j)$ of f for $j = 1, 2, \ldots$ Let k denote the first index such that $f(x_k) = f(x_j)$ for some j < k.
 - (a) Show that k is at most n and takes every value between 1 and n with equal probability.
 - (b) Show that if one averages over all pairs (f, x_0) where f is a bijection and $x_0 \in S$, the average value of k is (n+1)/2.
 - (c) What does this imply about using linear functions f(x) = ax + b in Pollard's ρ method?

- 3. (a) In SAGE, implement a function PollardRho(g,h,p) that solves the discrete logarithm problem g^x ≡ h mod p in F^{*}_p for a generator g using Pollard's rho method. (Hint: you may use SAGE's xgcd function in your code.)
 - (b) Now test your code for p = 80783447 by finding a generator of \mathbb{F}_p^* and running through forty random discrete log computations and checking their correctness.
- 4. (a) In SAGE, implement a function IndexCalc(g,h,p) that solves the discrete logarithm problem $g^x \equiv h \mod p$ in \mathbb{F}_p^* for a generator g using the index calculus method. (Hint: to simplify the linear algebra $\mod p-1$ part, you may assume p-1 is square-free. You can also treat the prime 2|(p-1) separately: it suffices to compute Legendre symbols of factor base primes.)
 - (b) Test your code as in the previous exercise for p=80783447 and compare the time used by both algorithms. You can also play around with larger primes (can you do p=4294967291?) and compare.