
LAB 5: IIR Filters and Arbitrary Waveforms

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```
% define the main namespace
function a = main()
    recursive_function(500);
    question1(0.9, 0.01, '$$h(n)=0.9^{n} u(n)$$ at initial value equal
to ');
    question1(0.9, 0.001, '$$h(n)=0.9^{n} u(n)$$ at initial value
equal to ');
    question2('audio.mp3', 2);
    question1(-0.9, 0.01, '$$h(n)=(-0.9)^{n} u(n)$$ at initial value
equal to ');
    question1(-0.9, 0.001, '$$h(n)=(-0.9)^{n} u(n)$$ at initial value
equal to ');
    two_causal_seq(-0.9, 0.9, 0.02, '$$h(n)=(-0.9)^{n} u(n) + 0.9^{n}
u(n)$$ at initial value equal to ');
    two_causal_seq(-0.9, 0.9, 0.002, '$$h(n)=(-0.9)^{n} u(n) + 0.9^{n}
u(n)$$ at initial value equal to ');
    two_causal_seq(0.5, 0.9, 0.02, '$$h(n)=0.5^{n} u(n) + 0.9^{n}
u(n)$$ at initial value equal to ');
    two_causal_seq(0.5, 0.9, 0.002, '$$h(n)=0.5^{n} u(n) + 0.9^{n}
u(n)$$ at initial value equal to ');
    fifth_a();
    fifth_b();
    fifth_c();

    % to use the recursive formula we create a general function for
that.
    function shift = recursor(x)
        % take the first sample as 0.
        shift = 0;
        for i = 0:length(x)-1
            shift = shift + x(i+1)*dirac_delta(i);
        end
    end

    % define delta function
    function y = dirac_delta(n)
        if n == 0
            y = 1;
        else
            y = 0;
        end
    end

    % define the recursive equation as a function with base condition
    % as for a causal system.
    function Y = recursive_function(iterations)
        % define an arbitrary random sequence R.
```

```

R = [1,2,3,4,5];

% define empty Y which will store result after each cycle.
Y = [];
% define x axis.
x = [];

% iterate over iterations.
for iter = 0:iterations-1
    % if the index of 'y' is less than 0.
    shift = R(1)*dirac_delta(iter) + R(2)*dirac_delta(iter-1)
+ R(3)*dirac_delta(iter-2) + R(4)*dirac_delta(iter-3) +
R(5)*dirac_delta(iter-4);
    if iter - 5 < 0
        y = shift;
    else
        % iter - 5 + 1 because in matlab indexing starts from
1.
        y = Y((iter-5)+(1)) + shift;
    end
    % store the output in Y.
    Y = [Y y];
    x = [x iter];
end

% plot Y.
figure;
stem(x, Y);
ylim([0, 6]);
%xlim([-5, 105]);
grid on;
xlabel('Iteration Cycle ($n$)', 'interpreter', 'latex');
ylabel('Amplitude $$y(n)$$', 'interpreter', 'latex');
title('$$y(n) = y(n-5) + \sum_{i=0}^4 R(i)\delta(n-i)$$, $
$y(n) = 0$ $forall n<0$', 'interpreter', 'latex');
end

% implement the unit step function
function y = unit_step(n)
    if n >= 0
        y = 1;
    else
        y = 0;
    end
end

function question1(x, i_val, Title)
    % x = a for h(n) = a^n u(n)
    % calculate the initial value
    % let it be i_val. Hence, we equate, i_val = 0.9^n.
    % this gives n = 44.7 = n. Take round off value of n.
    uplimit_n = round(log(i_val)/log(abs(x)));
    n = 0:uplimit_n-1;

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% now implement h(n).
h = (x.^n);

% take the magnitude response here.
[H, omega] = freqz(h);
angle_array = atan2(imag(H), real(H));

% now stem h.
figure;
subplot(3,1,1);
stem(n, h);
xlabel('$n$', 'interpreter', 'latex');
ylabel('$h(n)$', 'interpreter', 'latex');
title([Title, num2str(i_val)], 'interpreter', 'latex');
grid on;
subplot(3,1,2);
plot(omega, abs(H));
xlabel('$\omega$', 'interpreter', 'latex');
ylabel('$|H(e^{j \omega})|$', 'interpreter', 'latex');
title('Magnitude Response', 'interpreter', 'latex');
grid on;
subplot(3,1,3);
plot(omega, angle_array);
xlabel('$\omega$', 'interpreter', 'latex');
ylabel('$\angle H(e^{j \omega})$', 'interpreter', 'latex');
title('Phase Response', 'interpreter', 'latex');
grid on;
end

% define a function for two terms as in b and c parts.
function two_causal_seq(x1, x2, i_val, Title)
% x1 has the dominant ROC.
uplimit_n = round(log(i_val)/log(abs(x1)));
n = 0:uplimit_n-1;

% implement h(n).
h = x1.^n + x2.^n;

% calculate the frequency response.
[H, omega] = freqz(h);
angle_array = atan2(imag(H), real(H));

% now stem h.
figure;
subplot(3,1,1);
stem(n, h);
xlabel('$n$', 'interpreter', 'latex');
ylabel('$h(n)$', 'interpreter', 'latex');
title([Title, num2str(i_val)], 'interpreter', 'latex');
grid on;
subplot(3,1,2);
plot(omega, abs(H));
xlabel('$\omega$', 'interpreter', 'latex');
ylabel('$|H(e^{j \omega})|$', 'interpreter', 'latex');

```

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        title('Magnitude Response', 'interpreter', 'latex');
        grid on;
        subplot(3,1,3);
        plot(omega, angle_array);
        xlabel('$$\omega$$', 'interpreter', 'latex');
        ylabel('$$\angle H(e^{j \omega})$$', 'interpreter', 'latex');
        title('Phase Response', 'interpreter', 'latex');
        grid on;
    end

    % define a function for question 2.
    function Y = question2(audio, time)
        Y = [];
        % read the audio
        [y, fs] = audioread(audio);

        % extract 'time' seconds of audio from the y.
        v = y(1 : time*fs + 1);

        % define time
        t = 0:1/fs:(1/fs)*(length(v)-1);
        disp(length(t));

        for i = 0:length(v)-1
            if i - 1 < 0
                % implement equation when n < 0.
                % i + 1 because indexing starts from 1 in MATLAB.
                block = v(i+1);
            else
                % implementation of recursive equation.
                % i - 1 + 1 because of MATLAB indexing.
                block = 0.9*Y(i-1+1) + v(i+1);
            end
            % store the result in Y.
            Y = [Y block];
        end

        figure;
        subplot(2,1,1);
        plot(t, v);
        title('Audio sample $$x(n)$$ of 2
seconds', 'interpreter', 'latex');
        xlabel('time in seconds');
        ylabel('$$x(n)$$', 'interpreter', 'latex');
        grid on;
        subplot(2,1,2);
        plot(t, Y);
        title('$$y(n)=0.9y(n-1)+x(n)$$ and $$H(z)=\frac{1}{1-0.9z^{-1}}$$ with $$|z|>0.9$$', 'interpreter', 'latex');
        xlabel('time in seconds');
        ylabel('$$y(n)$$', 'interpreter', 'latex');
        grid on;
    end

    % function to plot 5 a.

```

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function fifth_a()
    % define the omega axis.
    omega = 0:0.001:pi;

    % define the complex Fourier transform
    H = 1./(1-(0.9.*exp(-j*omega)));
    ang = atan2(imag(H), real(H));

    % plot the response now.
    figure;
    subplot(1,2,1)
    plot(omega, abs(H));
    title('$$|H(e^{j \omega})| = |\frac{1}{1-0.9e^{-j\omega}}|$$', 'interpreter', 'latex');
    xlabel('$$\omega$$', 'interpreter', 'latex');
    grid on;
    subplot(1,2,2)
    plot(omega, ang);
    title('$$\angle H(e^{j \omega})$$', 'interpreter', 'latex');
    xlabel('$$\omega$$', 'interpreter', 'latex');
    grid on;
end

% function to plot 5 b.
function fifth_b()
    % define omega.
    omega = 0:0.001:pi;

    % define H.
    H = (0.1.*exp(-j*omega))./(1-0.1.*exp(-j*omega)).^2;
    ang = atan2(imag(H), real(H));

    % plot the response now.
    figure;
    subplot(1,2,1)
    plot(omega, abs(H));
    title('$$|H(e^{j \omega})| = |\frac{0.1e^{-j\omega}}{(1-0.1e^{-j\omega})^2}|$$', 'interpreter', 'latex');
    xlabel('$$\omega$$', 'interpreter', 'latex');
    grid on;
    subplot(1,2,2)
    plot(omega, ang);
    title('$$\angle H(e^{j \omega})$$', 'interpreter', 'latex');
    xlabel('$$\omega$$', 'interpreter', 'latex');
    grid on;
end

% function for 5 c.
function fifth_c()
    % define omega.
    omega = 0:0.001:pi;

    % define H.
    H = (1./(1-0.5.*exp(-j*omega))) + (1./(1-2.*exp(-j*omega)));

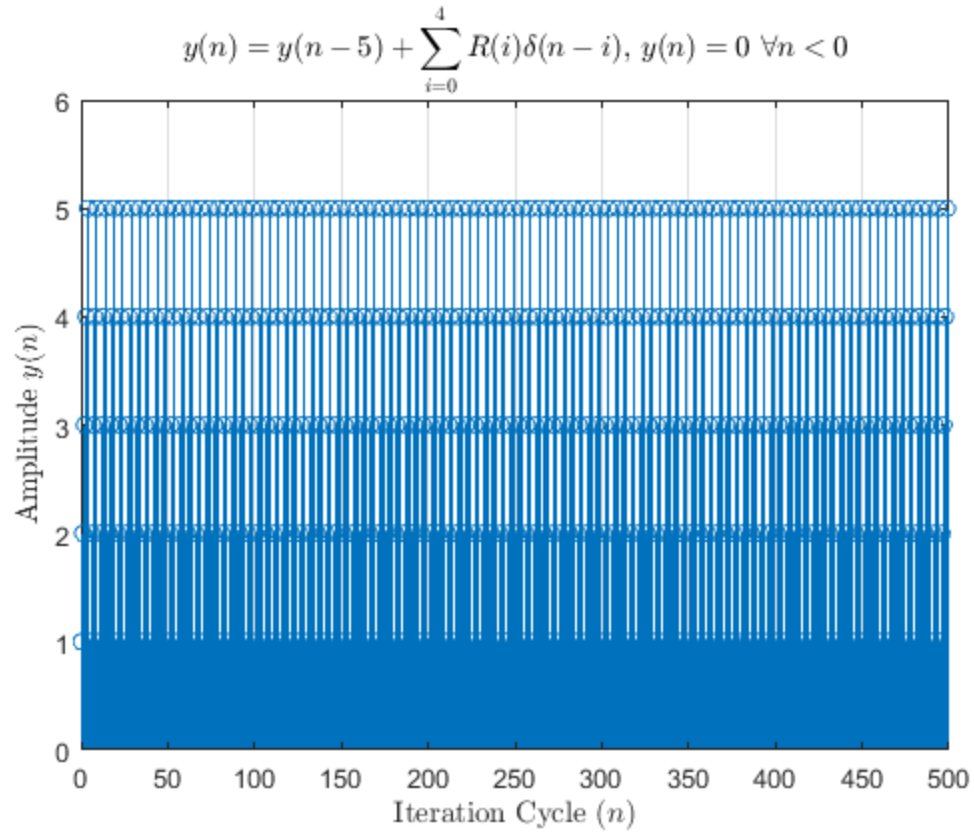
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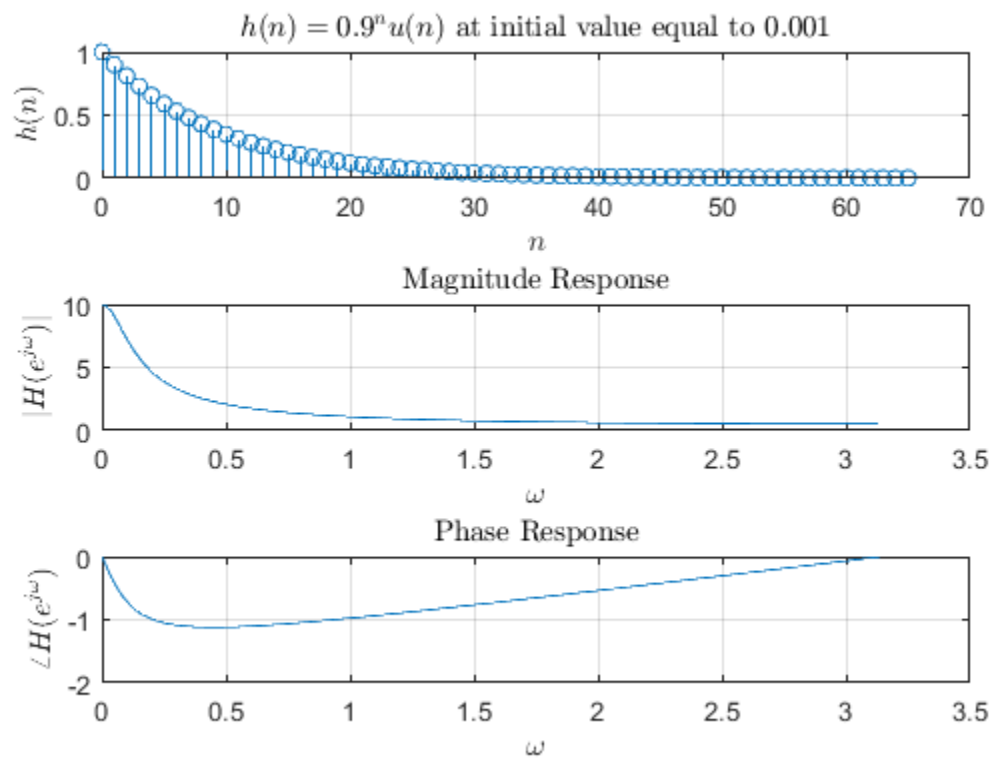
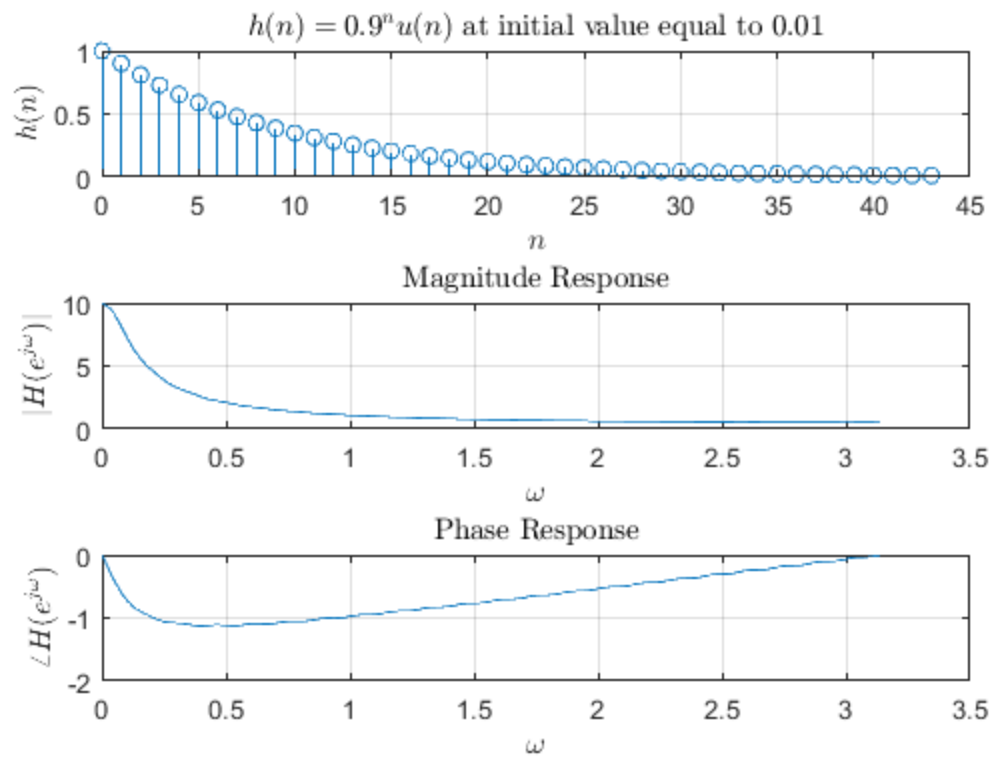
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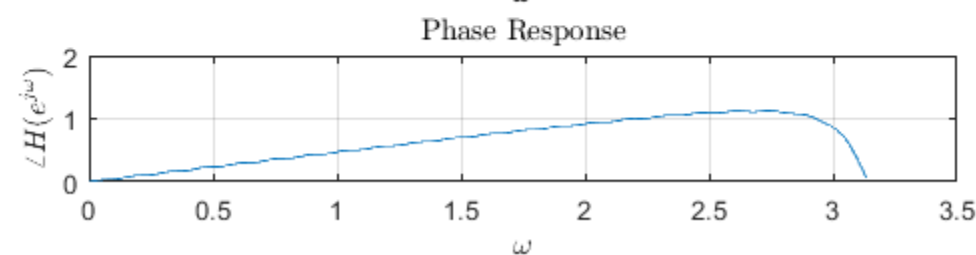
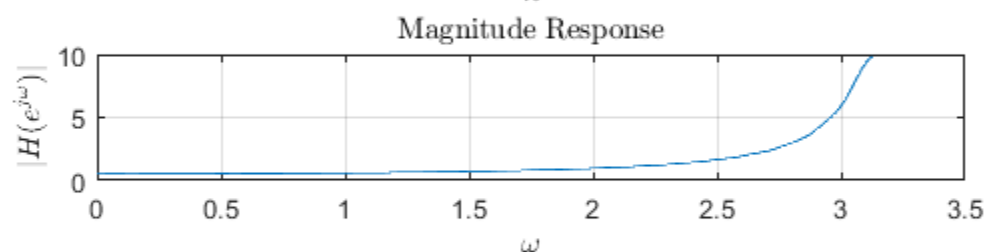
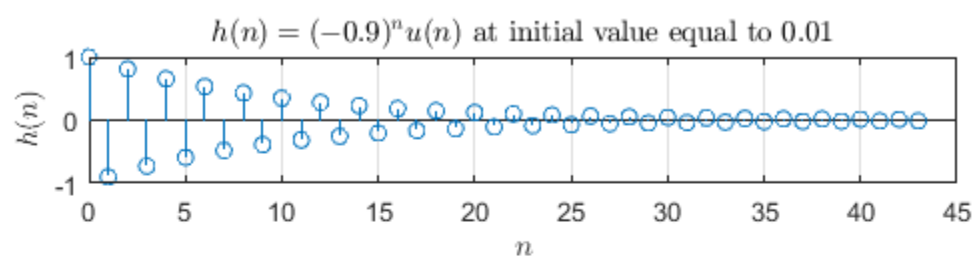
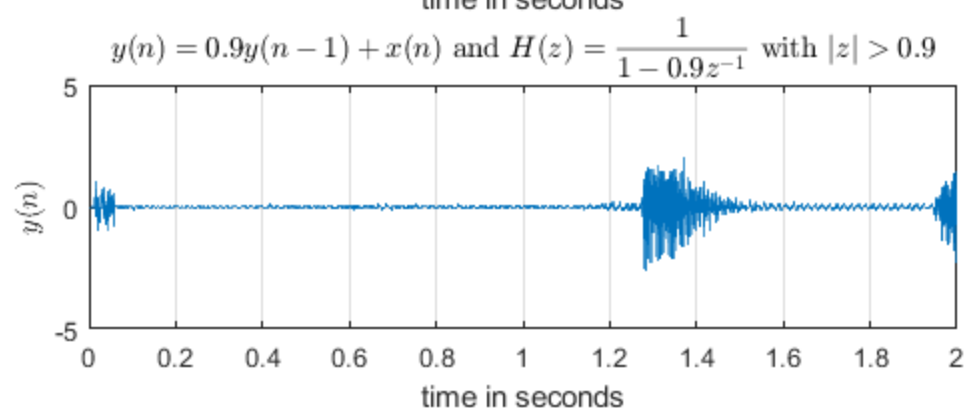
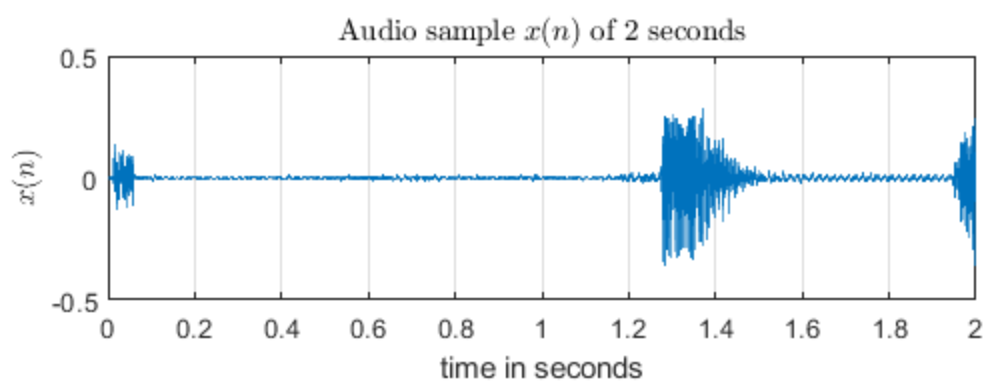
ang = atan2(imag(H), real(H));

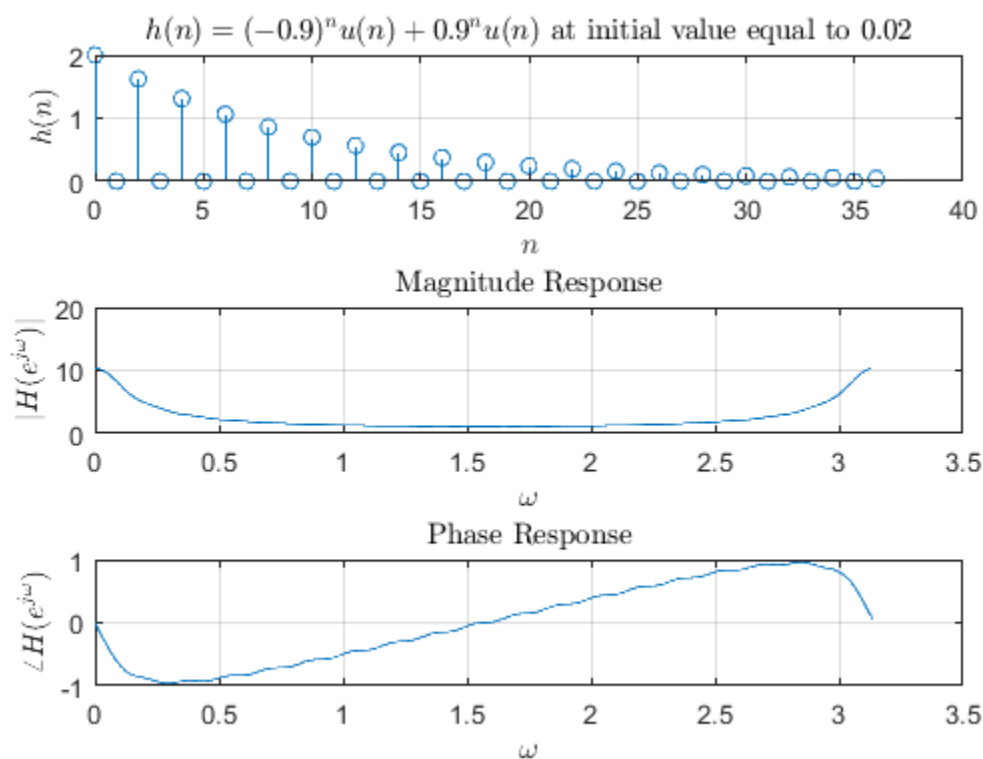
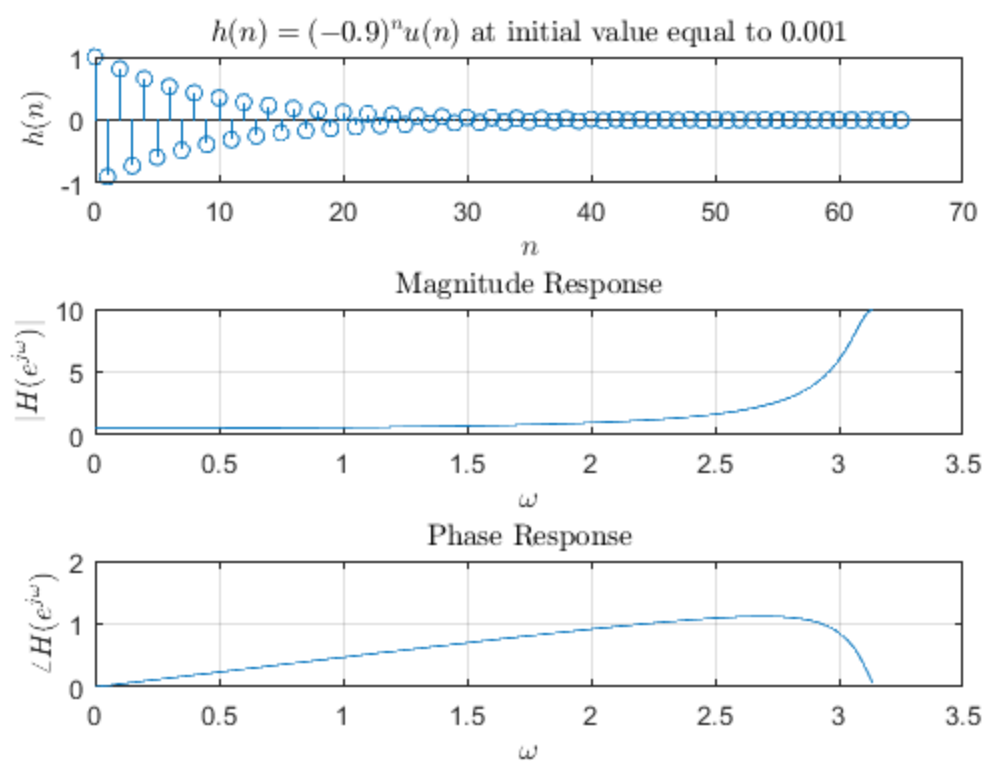
% plot the response now.
figure;
subplot(1,2,1)
plot(omega, abs(H));
title('$$|H(e^{j \omega})| = |\frac{1}{(1-5e^{-j\omega})} + \frac{1}{(1-2e^{-j\omega})}|$$', 'interpreter', 'latex');
xlabel('$$\omega$$', 'interpreter', 'latex');
grid on;
subplot(1,2,2)
plot(omega, ang);
title('$$\angle H(e^{j \omega})$$', 'interpreter', 'latex');
xlabel('$$\omega$$', 'interpreter', 'latex');
grid on;
end
end

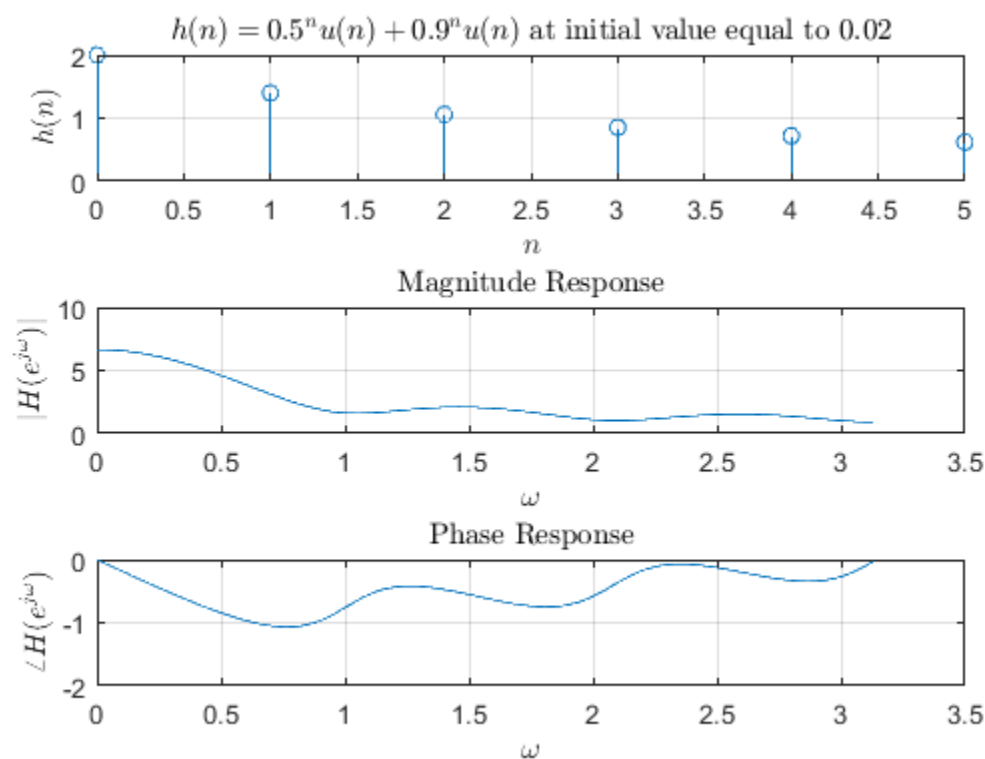
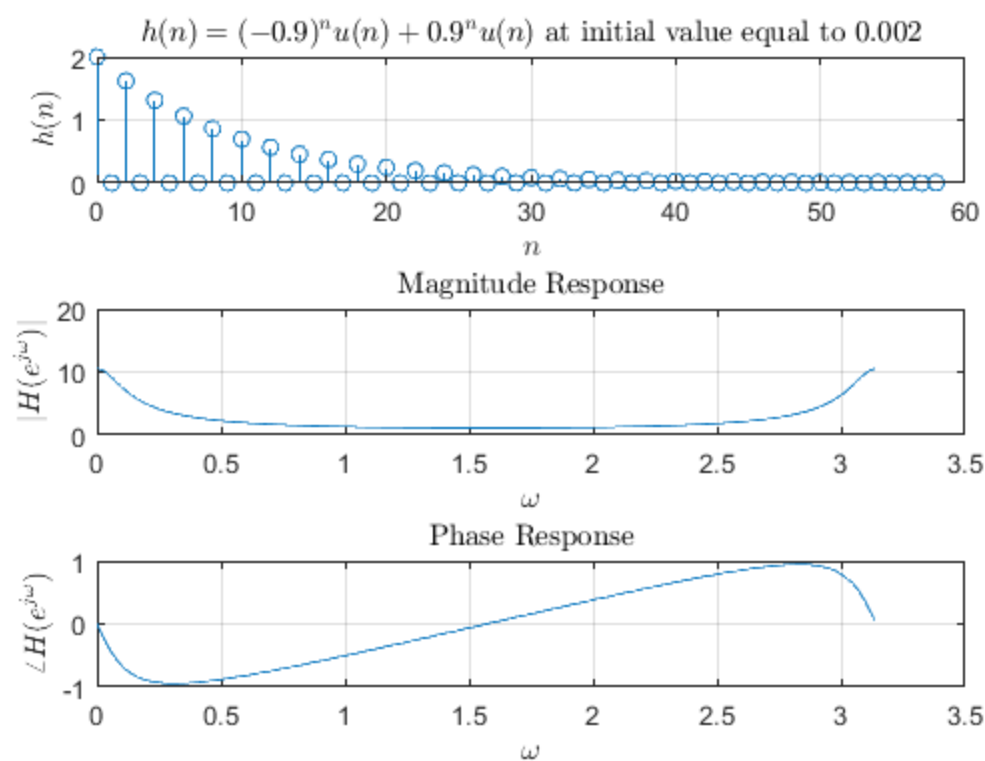
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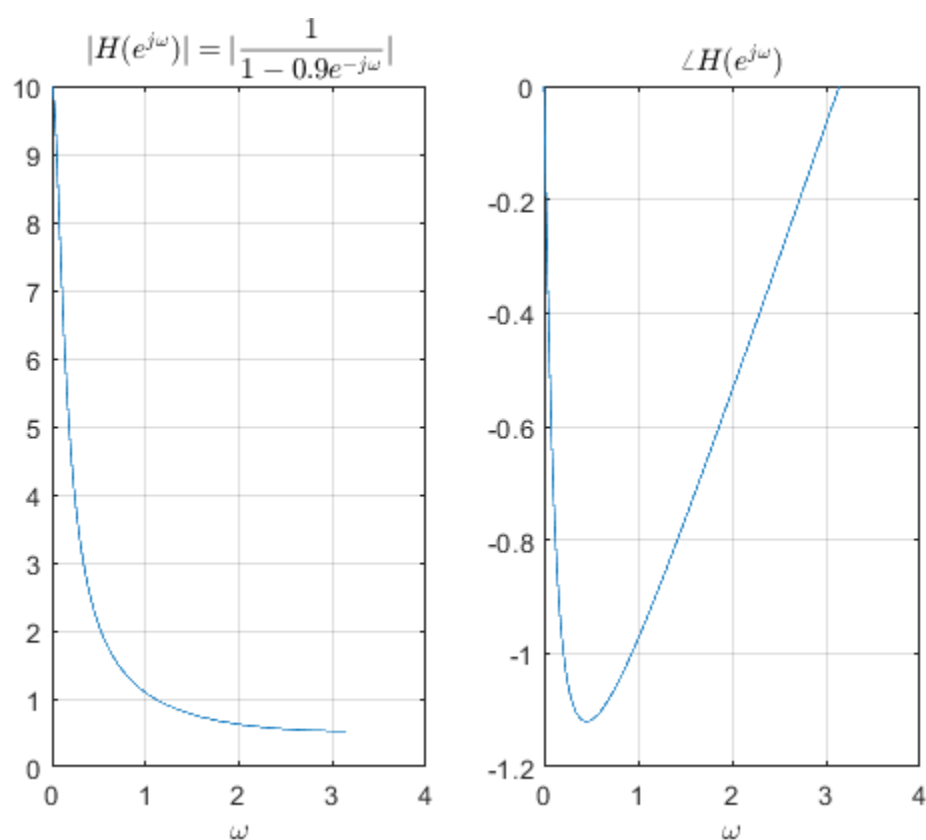
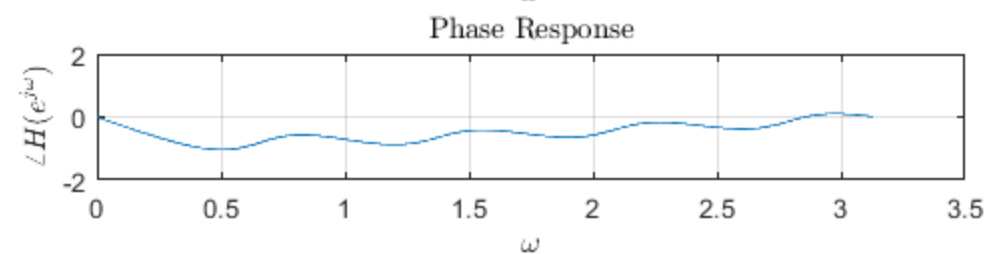
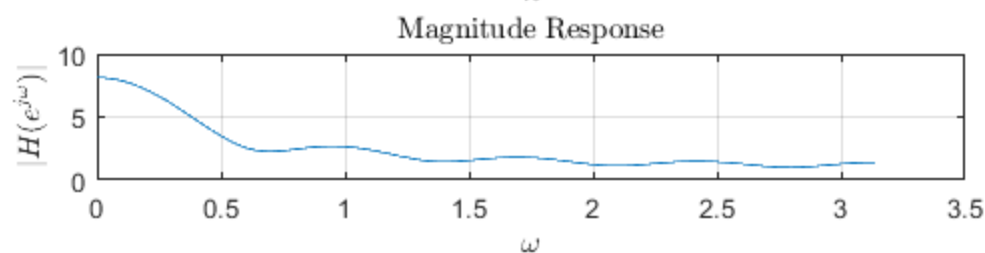
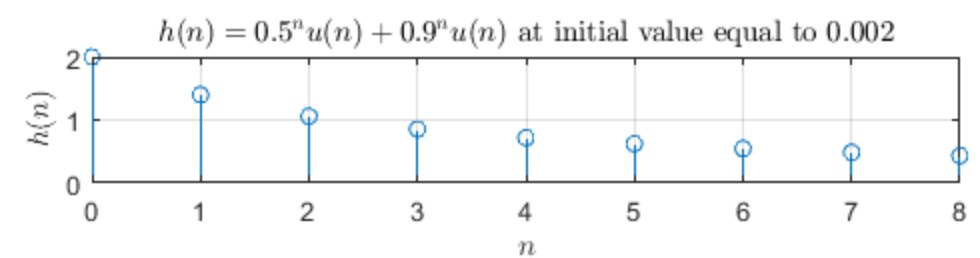


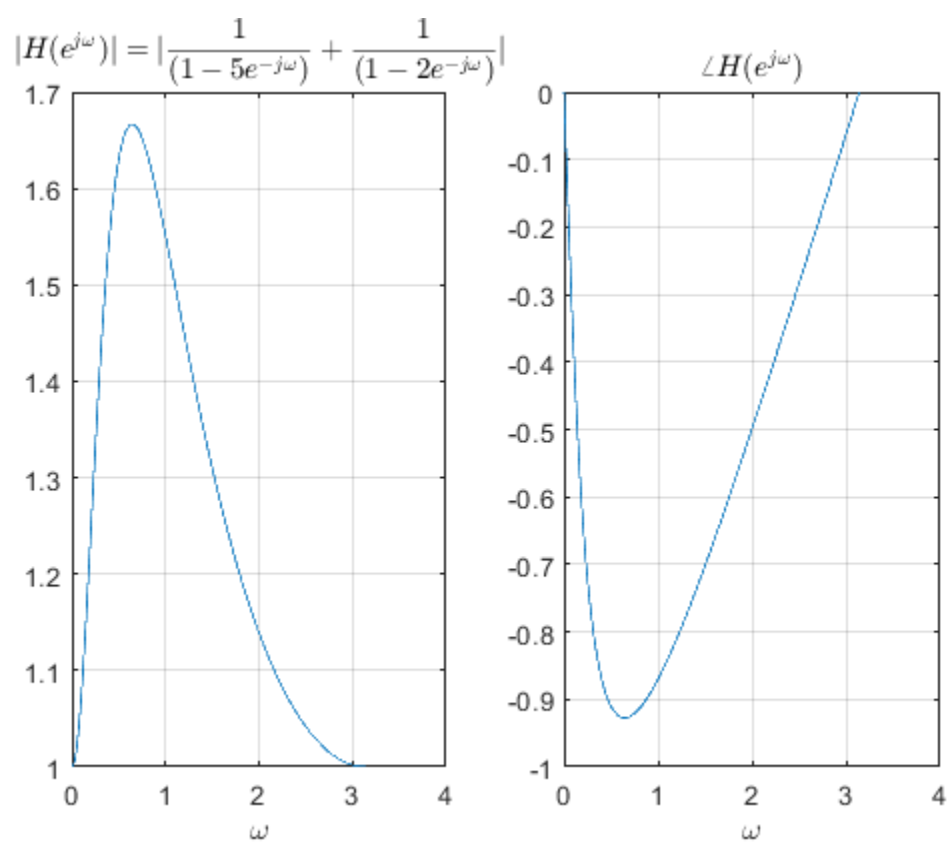
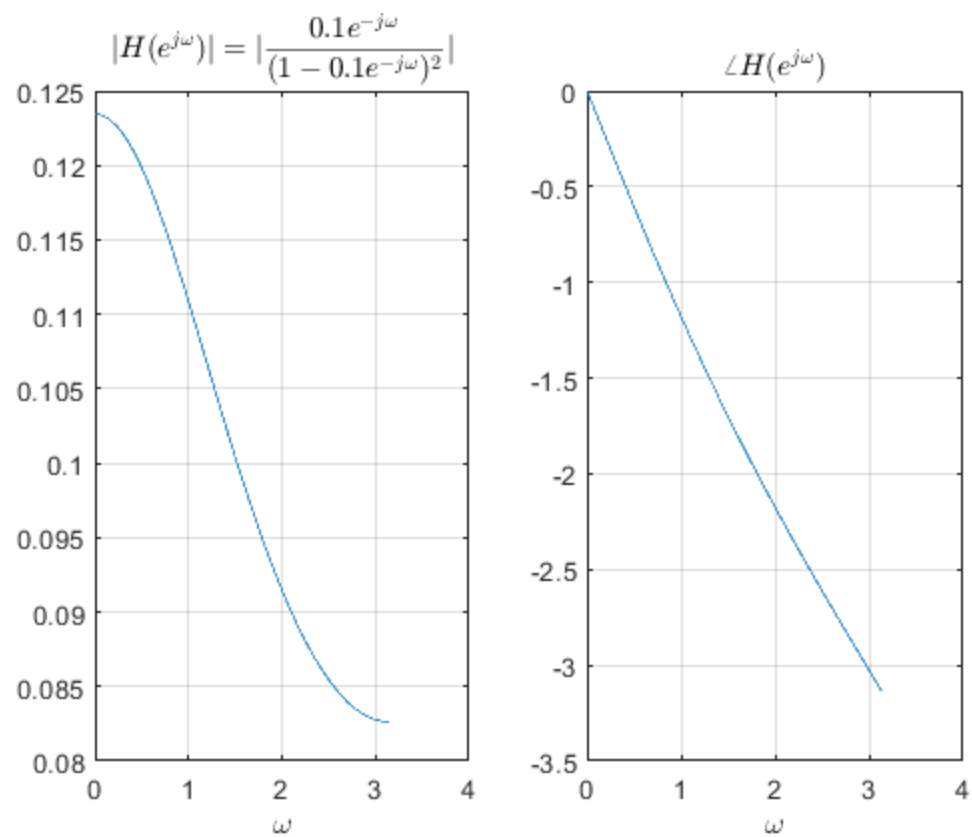












CONCLUSION ABOUT AUDIO

```
%  
% It is clear from the frequency response of 0.9u(n) that it acts like  
% a high  
% pass filter. So when a recursive equation is made out of it and an  
% audio of  
% length 2 sec is applied to this recursive equation, we get those  
% parts of  
% the audio which have high pitch. This is because, a high pass filter  
% allows  
% to pass high pitch (frequency) signal through it and supresses the  
% low  
% pitch parts of it. So when we play this sound, we get some 'tick'  
% like  
% sounds which corresponds to high pitch parts of the same 2 sec.  
% audio.  
% The same is clear from the plots as well.
```

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