AWS Certified AI Practitioner (AIF-C01) Study Guide: Basic AI Concepts and Terminologies

Task Statement 1.1: Explain basic AI concepts and terminologies.

This section lays the foundational knowledge for understanding Artificial Intelligence, Machine Learning, and Deep Learning, which are crucial for comprehending AWS's AI/ML services.

1. Define basic AI terms

Understanding these core definitions is fundamental to comprehending the entire field of AI and its applications.

• Al (Artificial Intelligence):

- Definition: The broad field of computer science dedicated to creating machines that can
 perform tasks typically requiring human intelligence. This includes learning, problem-solving,
 perception, reasoning, and understanding language.
- **Scope:** Encompasses ML, deep learning, expert systems, robotics, planning, etc. The goal is to make machines "think" or behave intelligently.
- **Analogy:** The overarching dream of creating intelligent machines.

• ML (Machine Learning):

- Definition: A subfield of AI that enables systems to learn from data, identify patterns, and make decisions or predictions with minimal human intervention. Instead of being explicitly programmed, ML algorithms "learn" from data.
- **Approach:** Algorithms build a model based on sample data (training data) to make predictions or decisions without being explicitly programmed for every specific outcome.
- **Relationship to Al:** ML is a method to achieve Al.
- Analogy: Giving a machine experience (data) so it can learn to do things, like how a child learns from examples.

Deep Learning (DL):

- Definition: A subfield of Machine Learning that uses artificial neural networks with multiple layers (hence "deep") to learn complex patterns from large amounts of data. It's particularly effective for unstructured data like images, audio, and text.
- **Approach:** Inspired by the structure and function of the human brain, deep neural networks automatically discover intricate patterns and representations from raw data.
- Relationship to ML: Deep Learning is a type of Machine Learning.
- **Analogy:** A machine learning model that learns through a layered structure, much like how the brain processes information in stages.

Neural Networks:

 Definition: A computational model inspired by the structure and function of biological neural networks (the human brain). They consist of interconnected "neurons" (nodes) organized in layers (input, hidden, output).

• **Functionality:** Each connection has a weight, and neurons have activation functions. Networks learn by adjusting these weights during training to map inputs to desired outputs.

- **Core of Deep Learning:** Deep learning models are essentially neural networks with many hidden layers.
- **Analogy:** A digital brain made of many interconnected, simple processors working together to solve complex problems.

• Computer Vision (CV):

- **Definition:** An interdisciplinary field that enables computers to "see," interpret, and understand visual data from the real world (images and videos).
- **Tasks:** Includes object detection, image classification, facial recognition, video analysis, medical image analysis.
- **Underlying Tech:** Often powered by deep learning (e.g., Convolutional Neural Networks).
- Analogy: Giving computers "eyes" and the ability to interpret what they see.

Natural Language Processing (NLP):

- **Definition:** A field of Al that focuses on enabling computers to understand, interpret, and generate human language in a valuable way.
- **Tasks:** Includes text classification, sentiment analysis, machine translation, speech recognition, text summarization, chatbots, large language models (LLMs).
- **Underlying Tech:** Increasingly powered by deep learning (e.g., Transformers).
- **Analogy:** Giving computers the ability to "read," "understand," and "speak" human languages.

Model:

- **Definition:** The output of a machine learning algorithm after it has been trained on a dataset. It's the learned representation of the patterns and relationships within the training data.
- **Function:** A model takes new input data and uses the learned patterns to make predictions or decisions.
- **Example:** A classification model that predicts if an email is spam or not.
- **Analogy:** The trained student who has absorbed all the lessons (data) and can now apply that knowledge to new problems.

Algorithm:

- **Definition:** A set of rules or instructions that a computer follows to solve a problem or perform a computation. In ML, algorithms are used to learn from data and build models.
- **Function:** It defines the mathematical and logical operations used by the ML system.
- **Examples:** Linear Regression, Decision Trees, K-Means, Support Vector Machines, Gradient Descent.
- **Analogy:** The specific recipe or method a chef uses to prepare a dish.

• Training (Model Training):

 Definition: The process of feeding an ML algorithm with data (training data) to enable it to learn patterns, adjust its internal parameters (weights and biases for neural networks), and build a predictive model.

• **Goal:** To minimize the difference between the model's predictions and the actual values in the training data.

• Analogy: A student studying textbooks and practicing problems to learn a subject.

• Inferencing (Inference/Prediction):

- **Definition:** The process of using a trained machine learning model to make predictions or draw conclusions on new, unseen data.
- **Function:** The deployed model receives new input and applies its learned patterns to produce an output (e.g., a classification, a numerical prediction, a generated text).
- Analogy: The student taking a test, applying what they learned to answer new questions.

Bias (in AI/ML):

- Definition: A systematic and unfair prejudice or favoritism towards or against certain groups or outcomes, often introduced through biased training data, algorithm design, or the way the model is used.
- Impact: Can lead to discriminatory or inaccurate predictions for underrepresented groups.
- **Examples:** A facial recognition system performing poorly on certain demographics, a loan approval model unfairly denying applications from specific backgrounds.
- **Analogy:** A judge who unknowingly favors certain types of people, leading to unfair rulings.

• Fairness (in AI/ML):

- **Definition:** The ethical principle and goal of designing and deploying AI systems that treat all individuals and groups equitably, avoiding disparate impact or discriminatory outcomes.
- **Goal:** To mitigate bias and ensure that the model's predictions are just and unbiased across different demographic groups or other sensitive attributes.
- **Measures:** Can involve various statistical definitions (e.g., equal accuracy across groups, equal false positive rates).
- **Analogy:** Designing a legal system to ensure everyone receives equal and just treatment, regardless of background.

• Fit (Model Fit):

• **Definition:** How well a machine learning model captures the underlying patterns and relationships in the training data, and how well it generalizes to unseen data.

Types of Fit:

- **Underfitting:** The model is too simple to capture the underlying patterns; it performs poorly on both training and new data.
- Overfitting: The model is too complex and has learned the training data too well, including noise. It performs excellently on training data but poorly on new, unseen data.
- **Good Fit:** The model has learned the patterns sufficiently without memorizing the noise, leading to good performance on both training and new data.

Analogy:

- Underfitting: A student who didn't study enough and fails both the practice and real tests.
- Overfitting: A student who memorized only the practice test answers and fails the real test when questions are slightly different.

 Good Fit: A student who genuinely understands the material and performs well on both practice and real tests.

Large Language Model (LLM):

- **Definition:** A type of deep learning model within NLP that is trained on a massive amount of text data (billions or trillions of words) to understand, generate, and process human language. They exhibit emergent abilities to perform various language tasks.
- **Characteristics:** Typically based on Transformer architectures, have billions or even trillions of parameters, and are pre-trained on vast and diverse text corpora.
- **Functionality:** Can perform tasks like text generation, summarization, translation, question answering, chatbot interactions, and even code generation.
- **Analogy:** A vast library and a brilliant writer combined, capable of understanding almost any text and generating coherent, relevant new text on demand.

2. Describe the similarities and differences between AI, ML, and deep learning.

This hierarchy is crucial to understand.

• AI (Artificial Intelligence):

- **Scope:** The broadest concept. The overarching goal to create intelligent machines that can reason, learn, and act autonomously.
- **Methods:** Encompasses all techniques and approaches that aim to achieve artificial intelligence.
- Goal: Human-like intelligence in machines.

• ML (Machine Learning):

- **Relationship to Al:** A *subset* of Al. It's a specific approach to achieving Al.
- Method: Systems learn from data without explicit programming. They identify patterns and make predictions.
- **Examples:** Supervised learning (e.g., decision trees, support vector machines), unsupervised learning (e.g., k-means clustering).

Deep Learning (DL):

- **Relationship to ML:** A *subset* of Machine Learning. It's a specific *type* of ML that uses neural networks with many layers.
- **Method:** Utilizes multi-layered neural networks to learn hierarchical representations of data. Excels with large, unstructured datasets (images, audio, text).
- **Examples:** Convolutional Neural Networks (CNNs) for image recognition, Recurrent Neural Networks (RNNs) for sequence data, Transformers for NLP.

Similarities:

- All aim to enable machines to perform tasks intelligently.
- All involve algorithms and data processing.
- DL is a type of ML, and ML is a way to achieve Al.

Differences:

• **Scope:** Al > ML > DL (in terms of breadth).

Methodology:

- Al: Can include symbolic Al, expert systems, rules-based systems, etc., beyond just learning from data.
- ML: Focuses on learning from data; often requires more feature engineering (manual extraction of relevant features) than DL.
- DL: Automates feature extraction through its layered network structure; requires vast amounts of data and significant computational power.
- **Complexity:** DL models are generally more complex than traditional ML models, with more layers and parameters.
- Data Dependence: DL typically requires much more data than traditional ML to perform well.

3. Describe various types of inferencing

Once a model is trained, it's used to make predictions, which is called inferencing. The method of inferencing depends on the application's requirements.

• Batch Inferencing (Offline Inferencing):

- **Description:** Making predictions on a large collection of data all at once, typically at scheduled intervals (e.g., daily, weekly). The predictions are then stored and used later.
- Characteristics:
 - **Latency:** High latency is acceptable (predictions are not needed immediately).
 - **Throughput:** High throughput is required (many predictions at once).
 - **Cost Efficiency:** Often more cost-effective as resources can be provisioned for a fixed period or burst, then decommissioned.
 - **Data:** Large volumes of historical data.
- **Use Cases:** Generating daily sales forecasts, running fraud detection on transactions from the previous day, creating personalized email campaign lists, processing monthly financial reports.
- AWS Services: Amazon SageMaker Batch Transform, AWS Glue, Amazon EMR.

Real-time Inferencing (Online Inferencing):

- **Description:** Making predictions on single data points or small batches of data as they arrive, requiring immediate responses (typically within milliseconds).
- Characteristics:
 - **Latency:** Low latency is critical.
 - **Throughput:** Can vary from low to high, depending on concurrent requests.
 - **Cost Efficiency:** Often more expensive per prediction due to always-on infrastructure.
 - **Data:** Individual, incoming data points.
- Use Cases: Product recommendations on an e-commerce website, fraud detection at the point
 of transaction, chatbots responding to user queries, real-time personalization for mobile apps,
 self-driving cars.
- **AWS Services:** Amazon SageMaker Endpoints, AWS Lambda, Amazon API Gateway, Amazon ECS/EKS.

4. Describe the different types of data in Al models

Data is the fuel for AI/ML models. Understanding its types helps in data preparation and model selection.

• Labeled Data:

 Definition: Data where each input example is associated with a corresponding target output or "label."

• **Use Case:** Primarily used for **supervised learning** tasks, where the model learns to map inputs to known outputs.

Examples:

- Images: Photos of cats labeled "cat," photos of dogs labeled "dog."
- **Text:** Customer reviews labeled "positive" or "negative" sentiment.
- **Tabular:** Rows of customer data with a column indicating "churned" or "not churned."
- **Challenge:** Labeling data is often time-consuming, expensive, and requires human effort or specialized tools (e.g., Amazon SageMaker Ground Truth, Amazon A2I).

• Unlabeled Data:

- **Definition:** Data that does not have corresponding target outputs or labels.
- **Use Case:** Primarily used for **unsupervised learning** tasks, where the model finds inherent patterns, structures, or relationships within the data.

• Examples:

- **Images:** A collection of photos without any specific tags or classifications.
- **Text:** A large corpus of raw text documents without sentiment scores or topic labels.
- Customer Transactions: A log of customer purchases without any predefined segments.
- Advantage: Abundant and relatively cheap to acquire.

Tabular Data:

- **Definition:** Data organized in a table format, similar to a spreadsheet or database table, with rows (observations/records) and columns (features/attributes).
- Characteristics: Structured data, often includes numerical and categorical values.
- **Examples:** Customer demographics, sales records, financial transactions, sensor readings.
- **Common ML Models:** Decision trees, gradient boosting machines (XGBoost), linear models.

• Time-series Data:

- **Definition:** A sequence of data points indexed (or listed) in time order. Each data point corresponds to a specific timestamp.
- Characteristics: Order matters, often exhibits trends, seasonality, and cycles.
- **Examples:** Stock prices over days, hourly temperature readings, website traffic over minutes, heart rate over seconds.
- Common ML Models: Recurrent Neural Networks (RNNs), LSTMs, ARIMA, Prophet, forecasting models.

• Image Data:

- o **Definition:** Data represented as pixels in a grid, typically with multiple color channels (e.g., RGB).
- Characteristics: High-dimensional, unstructured data.
- **Examples:** Photographs, medical scans, satellite imagery, video frames.
- Common ML Models: Convolutional Neural Networks (CNNs) for computer vision tasks.

Text Data:

- **Definition:** Human language in written form.
- Characteristics: Unstructured data, requires pre-processing (tokenization, stemming, vectorization).
- **Examples:** Customer reviews, emails, articles, social media posts, legal documents.
- Common ML Models: Recurrent Neural Networks (RNNs), Transformers, support vector machines (SVMs) for NLP tasks.

Structured Data:

- **Definition:** Data that conforms to a predefined data model and is organized in a highly organized fashion (e.g., rows and columns in a relational database).
- **Characteristics:** Easy to store, manage, and query.
- **Examples:** Tabular data (relational databases, CSV files), JSON documents with consistent schemas.
- **Relationship to other types:** Tabular data is a common form of structured data.

Unstructured Data:

- **Definition:** Data that does not have a predefined format or organization. It does not fit into traditional row-and-column databases.
- Characteristics: Harder to search, analyze, and manage without specialized tools.
- **Examples:** Text documents, images, audio files, video files, social media posts, emails, web pages.
- Relationship to other types: Image data, text data, and audio/video are common forms of unstructured data.

5. Describe supervised learning, unsupervised learning, and reinforcement learning.

These are the three main paradigms (types) of machine learning, each with distinct approaches to learning from data.

• Supervised Learning:

- **Concept:** The model learns from **labeled data** (input-output pairs) to map inputs to known outputs. The learning process is "supervised" by the provided labels.
- **Goal:** To predict a target variable (output) based on input features.
- **How it Works:** The algorithm receives input data along with the correct output for that input. It learns the relationship between inputs and outputs by minimizing the prediction error.

Common Tasks:

- Classification: Predicting a categorical label (e.g., spam/not spam, disease/no disease, dog/cat).
- **Regression:** Predicting a continuous numerical value (e.g., house price, temperature, sales forecast).
- **Examples:** Image classification, sentiment analysis, spam detection, predicting house prices, customer churn prediction.
- **Analogy:** A student learning with a teacher who provides both the questions and the correct answers, guiding the student to understand the underlying rules.

• Unsupervised Learning:

• **Concept:** The model learns from **unlabeled data** to discover hidden patterns, structures, or relationships within the data without any explicit guidance or target outputs.

- o Goal: To find inherent organization or structure in the data.
- **How it Works:** The algorithm explores the input data on its own, identifying similarities, groupings, or common features among data points.

Common Tasks:

- Clustering: Grouping similar data points together (e.g., customer segmentation, document categorization).
- **Dimensionality Reduction:** Reducing the number of features while retaining important information (e.g., for visualization, noise reduction).
- **Association Rule Mining:** Discovering relationships between variables in large datasets (e.g., "customers who buy X also tend to buy Y").
- **Examples:** Customer segmentation, anomaly detection, topic modeling in text, social network analysis.
- **Analogy:** A student exploring a new subject without a teacher, trying to find common themes, categories, or relationships on their own.

• Reinforcement Learning (RL):

- Concept: An agent learns to make a sequence of decisions in an environment to maximize a cumulative reward. It learns through trial and error, taking actions and receiving feedback (rewards or penalties).
- **Goal:** To find an optimal policy (a mapping from states to actions) that maximizes the total reward over time.
- How it Works: The agent interacts with an environment, performs actions, and receives a
 "reward" signal for desirable actions and a "penalty" for undesirable ones. It learns which actions
 lead to the highest rewards through repeated interactions.

Key Components:

- **Agent:** The learner or decision-maker.
- **Environment:** The world with which the agent interacts.
- **State:** The current situation of the agent in the environment.
- Action: What the agent can do in a given state.
- **Reward:** Feedback from the environment indicating the desirability of an action.
- **Policy:** The strategy the agent uses to decide its next action based on the current state.
- **Examples:** Training a robot to walk, developing AI for games (e.g., AlphaGo, self-playing chess), autonomous driving, optimizing resource allocation in data centers.
- Analogy: Teaching a dog new tricks by rewarding good behavior and discouraging bad behavior until it learns the desired actions independently.