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**PLAYER**

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SKIN

HOMELAND &amp; BACKGROUND OCCUPATION

LANGUAGES:



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

ABILITY SCORE							TOTAL		MOD	BASE	ENHANCE	MISC	TEMP	HITPOINTS				CLASS RECORDER											
STR														CURRENT HP	HP GAINED	HD	CLASS NAME				BAB	SKILL	FC HPS	FORT	REF	WILL	LEVELS		
DEX																													
CON																													
INT															NONLETHAL HP DAM														
WIS														TEMPORARY HP															
														TOTAL HP		FAVORED CLASS	TOTALS												

#### CONDITIONS & MISCELLANEOUS TRACKING

## ATTACKS & DEFENSE

ARMOR CLASS	TOTAL		ARMOR	SHIELD	DEX	SIZE	DODGE	NATURAL	DEFLECT	MISC	TEMP
<b>AC</b>	<input type="text"/>	= 10 +	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
<b>TOUCH</b>	<input type="text"/>	= 10 +			<input type="text"/>	<input type="text"/>	<input type="text"/>		<input type="text"/>	<input type="text"/>	<input type="text"/>
<b>FLAT-FOOT</b>	<input type="text"/>	= 10 +	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>		<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

ARMOR CHECK  
PENALTY

MAXIMUM  
DEX

## SPELL FAILURE

### COMBAT NOTES & MODIFIERS

SAVING THROWS	TOTAL	CLASS BASE	ABILITY	ENHANCE	MISC	TEMP
<b>FORT</b>						
<b>REF</b>						
<b>WILL</b>						

ATTACKS	TOTAL	BASE ATTACK BONUS	TEMP	ABILITY	SIZE	MISC
<b>MELEE</b> ATTACK MODIFIER						
<b>RANGED</b> ATTACK MODIFIER						
<b>CMB</b>						
<b>CMD</b>		= 10 +	<b>BAB</b>	DODGE & DEFLECT	STR & DEX	

## FEATS & FEATURES

### CLASS FEATURES, RACIAL TRAITS, FEATS, AND CHARACTER FEATURES

[illegible]

## ARMOR & WEAPONS

ARMOR NAME & DESCRIPTION	AC BONUS	MAX DEX	PENALTY	SPELL FAIL	TYPE	WEIGHT
ARMOR						
SHIELD						

Weapon Name & Description		Attack Modifiers	Damage	Critical	Range	Type	Weight	Ammo & Notes

## CLASS RECORDER

CLASS NAME	BAB	SKILL	FC HPS	FORT	REF	WILL	LEVELS
<b>TOTALS</b>							

## SKILLS

[illegible]

MARK A ☐ TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS.  
 \* SKILL CAN BE USED UNTRAINED      ♦ ARMOR CHECK PENALTY APPLIES

## EXPERIENCE

SLOW ☐ MEDIUM ☐ FAST ☐

		BASE	FLY	SWIM	CLIMB	MISC
<b>SPEED</b>						

$$\text{INIT} \quad \boxed{\phantom{0000}} = \boxed{\phantom{0000}} \begin{matrix} \text{DEX} \\ \text{MOD} \end{matrix} + \boxed{\phantom{0000}} \begin{matrix} \text{MISC} \\ \text{MOD} \end{matrix}$$

<b>HERO</b>		
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<b>SR</b>		<b>DR</b>	
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[illegible]

POOL POINTS		
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[illegible][illegible]

BAGS & CONTAINERS

#	CONTAINER	VOLUME/WEIGHT LIMIT/NOTES	WEIGHT

CURRENCY

	CARRIED	CARRIED WGT N/A	STORED
PLATINUM			
GOLD			
SILVER			
COPPER			

TREASURE CARRIED

#	TREASURE	WEIGHT

LOADS & LIFT

LIGHT LOAD	MEDIUM LOAD	HEAVY LOAD	N	LIFT ABOVE HEAD	LIFT OFF GROUND	DRAG & PUSH
				MODIFIED LOAD		
CURRENT LOAD		LIGHT <input type="checkbox"/> MEDIUM <input type="checkbox"/> HEAVY <input type="checkbox"/>				

CARRIED WEIGHT

ARMOR & WEAPONS	CURRENCY	EQUIPMENT	MISC	TOTAL

<b>SPELLS PER DAY</b>						
<b>CLASS</b>				<b>LEVEL</b>		
<b>SAVE DC</b>	<b>LEVEL</b>	<b>TOTAL</b>	<b>CLASS</b>	<b>ABILITY BONUS</b>	<b>MISC</b>	<b>SPELLS KNOWN</b>
	<b>0</b>					
	<b>1st</b>					
	<b>2nd</b>					
	<b>3rd</b>					
	<b>4th</b>					
	<b>5th</b>					
	<b>6th</b>					
	<b>7th</b>					
	<b>8th</b>					
	<b>9th</b>					

  

CLOSE: 25FT + 5ft / 2 LVL		MEDIUM: 100FT + 10ft / LVL		LONG: 400FT + 40ft / LVL	
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<b>SPELL POINTS</b>	<b>TOTAL</b>	<b>CLASS</b>	<b>ABILITY</b>	<b>OTHER</b>	<b>CURRENT POINTS</b>

BLOODLINES & PATRONS	
BLOODLINE/PATRON	
BLOODLINE/PATRON	

DOMAINS	
DOMAIN	
SUBDOMAIN	
DOMAIN	
SUBDOMAIN	
DOMAIN	
SUBDOMAIN	

WIZARD SPECIALITY SCHOOL	
SPECIALITY	
FOCUSED	
PROHIBITED	
PROHIBITED	

SPELLS PER DAY								
CLASS		LEVEL	TOTAL	CLASS	ABILITY BONUS	MISC	LEVEL	SPILLS KNOWN
		0						
		1st						
		2nd						
		3rd						
		4th						
		5th						
		6th						
		7th						
		8th						
		9th						
CLOSE: 25FT + 5FT / 2 LVL		MEDIUM: 100FT + 10FT / LVL		LONG: 400FT + 40FT / LVL				
TOTAL		CLASS	ABILITY	OTHER	CURRENT POINTS			

[illegible]

[illegible]

[illegible]

[illegible]