

Lecture 31: July 12th, 2017

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31.1 Matchings

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Definition 31.1 Given a graph G a matching is set M of edges of G such that every vertex in G is incident to at most one edge in M

Definition 31.2 Let M be a matching of G

1. M is **Maximum** if every other matching M' has $|M'| \leq |M|$
(**Red edges** form a maximum matching in G_1 and G_2 but not in G_3)
2. A matching is **perfect** if $|M| = \frac{1}{2} |V(G)|$
(**Red edges** form a perfect matching just for G_1)
3. A vertex $v \in V(G)$ is **saturated** by M if it is incident to an edge in M .

31.2 Augmenting paths

Goal: Given a graph, find a maximum matching.

- How to tell that a matching is not maximum? **Use Augmenting paths**
- How to tell a graph is not connected? **There exists a cut**
- How to tell a graph is bipartite? **Check for Odd cycles**
- How to tell that a matching is not planar **Check for $K_{3,3}$ or K_5 subdivisions**

Definition 31.3 Given a graph G and a matching M a path P is **alternating** if when we traverse P , the edges alternate between M and $E(G) \setminus M$

If in addition the ends of P are unsaturated, then P is **Augmenting**