Principal Component Analysis on Video Data

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Abstract

The application of the Principal Component Analysis on different videos of a mass-spring system is performed. A white flash on the hanging mass acts as a tracker for data preparation. Four experiments are performed with three different camera angles for each of them. They include; an ideal test, a noisy test, a horizontally displaced test, and a rotational and horizontally displaced test.

1 Introduction and Overview

The problem given is regarding four tests situations with three camera angles for each situation. In the first test, a mass is moving normally in an oscillatory behavior. The second test introduced camera shake (noise) to the normally oscillating mass. In the third test, the mass is released off center to produce an horizontal displacement. The fourth test introduced a rotational as well as horizontal displacement to the mass. In each experiment, data would be over sampled. As there are three camera angles per experiment, there would be 6 variables corresponding to the X and Y axis of each camera, forming a 6 x N matrix, where N would be the number of frames.

2 Theoretical Background

2.1 Singular Value Decomposition

The Singular Value Decomposition transforms a matrix A into:

$$\mathbf{A} = \mathbf{U}\boldsymbol{\Sigma}\mathbf{V}^* \text{ where}$$

$$\mathbf{U} \in \mathbb{C}^{m \times m} \text{ is unitary}$$

$$\mathbf{V} \in \mathbb{C}^{n \times n} \text{ is unitary}$$

$$\boldsymbol{\Sigma} \in \mathbb{R}^{m \times n} \text{ is diagonal}$$

The SVD can be computed by the following

$$\mathbf{A}^{T}\mathbf{A} = (\mathbf{U}\boldsymbol{\Sigma}\mathbf{V}^{*})^{T}(\mathbf{U}\boldsymbol{\Sigma}\mathbf{V}^{*})$$
$$= \mathbf{V}\boldsymbol{\Sigma}\mathbf{U}^{*}\mathbf{U}\boldsymbol{\Sigma}\mathbf{V}^{*}$$
$$= \mathbf{V}\boldsymbol{\Sigma}^{2}\mathbf{V}^{*}$$

$$\mathbf{A}\mathbf{A}^{T} = (\mathbf{U}\boldsymbol{\Sigma}\mathbf{V}^{*})(\mathbf{U}\boldsymbol{\Sigma}\mathbf{V}^{*})^{T}$$
$$= \mathbf{U}\boldsymbol{\Sigma}\mathbf{V}^{*}\mathbf{V}\boldsymbol{\Sigma}\mathbf{U}^{*}$$
$$= \mathbf{U}\boldsymbol{\Sigma}^{2}\mathbf{U}^{*}$$

$$\mathbf{A}^T \mathbf{A} \mathbf{V} = \mathbf{V} \Sigma^2$$
$$\mathbf{A} \mathbf{A}^T \mathbf{U} = \mathbf{U} \mathbf{\Sigma}^2$$

2.2 Principal Component Analysis

One of the primary applications of the SVD is for Principal Component Analysis (PCA)where it reduces the dimensions of the data set. The data can be placed a matrix with $X \in \mathbb{R}^{m \times n}$, where m is number of measurements and n is number of data points taken over time. In this matrix, redundancy can be identified and reduced with the covariance matrix and is defined by:

$$C_Y = \frac{1}{n-1} \mathbf{Y} \mathbf{Y}^T$$

3 Algorithm Implementation and Development

The dataset consisted of x-y coordinates of the bucket over time. The procedure was similar for all four cases.

- 1. The file(s) are loaded in and the number of frames were found using the size command.
- 2. A filter function is then defined for each individual cases based on human estimations of where the mass could possible be. This narrows down the frame to where the mass is acting on the system. There may have been issues due to this.
- 3. Over each frame, the colors are gray scaled as the tracking of the white flash would be more covinenet.
- 4. A threshold is defined for each test case (threshold varies with test as some tests had too much motion.
- 5. The indices were found using the find command. Each coordinates were averaged and then added into a data array of size 2 x frame number.
- 6. This process is the repeated over each video for each experiment, giving three matrices.
- 7. As each video have different numbers of frames, the video with the shortest frame is identified. The other videos are then trimmed and added it to one large 6 x Frame Number matrix.
- 8. The mean of each row is subtracted from the data to allow the data be on the same scale, and the SVD of the transpose data matrix is taken.
- 9. The diagonal of S is taken to find the variance and plotted the variance as a function of principal components to see which were most significant.
- 10. The Principal Component is also plotted.

4 Computational Results

In the first test, a very high energy could be observed for the first principal component. This is ideal as the mass was only moving in one direction.

In the second test, despite the noise, similar to the first test, there could possibly be one principal component as it is still moving in one direction. However, noise may cause issues.

In the third test, A large variance can be observed for 3-4 principal components which could describe the motion of the mass. This is possibly caused by motion in both directions.

In the fourth test, A large variance can be observed for 3-4 principal components. This is possibly caused by motion in both directions along with rotational motion.

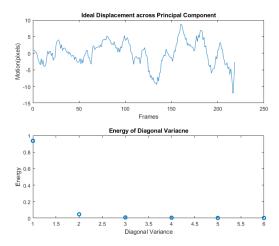


Figure 1: Test 1: Ideal Case

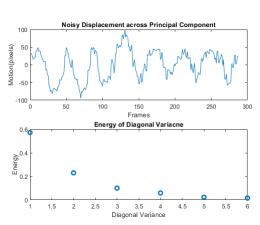


Figure 2: Test 2: Noisy Case

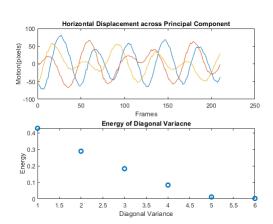


Figure 3: Test 3: Horizontal Displacement

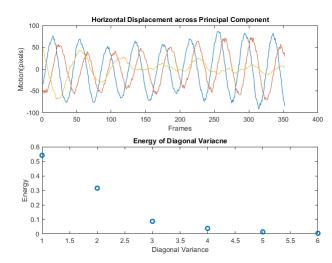


Figure 4: Test 4: Horizontal Displacement and rotation

5 Summary & Conclusion

PCA was successfully performed on each of the four tests as the oscillation was tracked. The principal components are accurate to a certain extent, however, the filter may have over sampling issues due to human error. In test 1 and 2, even with noise, the motion was extracted fairly well. In test 3 and 4, with

6 Appendix A.

- diag(X) = returns diagonal value of matrix X
- find(X) = returns a vector of index in a matrix
- zeros() = fills a matrix with zeros
- \bullet svd() = returns a diagonal matrix S along with unitary matrix U and V
- rgb2gray(X): given an image X, grayscales it
- size(X): returns dimension of matrix X
- length(X): returns length of matrix X

7 Appendix B.

```
1 clear all; close all; clc;
2
3 %%
4 load ('cam1_4.mat')
5 implay (vidFrames1_4)
7 % Ideal Case Test 1
9 clear all; close all; clc;
10 load ( 'cam1_1 . mat ')
11 numFrames1 = size(vidFrames1_1, 4);
12
13 \text{ data1} = [];
14 filter = zeros (480 ,640) ;
15 filter (175:425, 300:400) = 1;
16
17 \% x 480, y 640
18 \% x and y are swapped
19 for j = 1:numFrames1
      X = vidFrames1_1(:,:,:,j);
20
21
      G = double(rgb2gray(X));
       Xf = G \cdot * filter ;
22
       th = Xf > 250;
23
       indx = find(th);
24
       [Y,X] = ind2sub (size(th), indx);
25
       data1 = [data1; mean(X), mean(Y)];
26
27 end
28
29
30 load ('cam2_1.mat')
31 \text{ numFrames} 2 = \text{size} (\text{vidFrames} 2_{-1}, 4);
32 filter = zeros (480,640) ;
33 filter (100:450, 200:350) = 1;
34 \, data2 = [];
35 \text{ for } j = 1:numFrames2
      X = vidFrames2_1(:,:,:,j);
36
37
      G = double(rgb2gray(X));
       Xf = G \cdot * filter ;
```

```
th = Xf > 250;
39
        indx = find(th);
40
         [Y,X] = ind2sub (size(th), indx);
41
         data2 = [data2; mean(X), mean(Y)];
42
43 end
44
46 load ('cam3_1.mat')
47 \text{ data3} = [];
48 filter = zeros (480,640) ;
49 filter (200:300, 210:500) = 1;
50
51 \text{ numFrames} 3 = \text{size} (\text{vidFrames} 3 1, 4);
52 \text{ for } j = 1:numFrames3
        X = vidFrames3_1(:,:,:,j);
53
54
        G = double(rgb2gray(X));
        Xf = G \cdot * filter ;
55
         th = Xf > 245;
56
         indx = find(th);
57
         [Y,X] = ind2sub (size(th), indx);
58
         data3 = [data3; mean(X), mean(Y)];
60 end
61
62 \% resizing ideal
63 [M, I] = \min(\det 1(1:30,2));
64 \, data1 = data1(I:end,:);
65 [M, I] = \min(\text{data2}(1:30,2));
66 \operatorname{data2} = \operatorname{data2}(I:\operatorname{end},:);
67 [M, I] = \min(\text{data3}(1:30,2));
68 \operatorname{data3} = \operatorname{data3}(I:\operatorname{end},:);
69
70 \operatorname{data2} = \operatorname{data2}(1: \operatorname{length}(\operatorname{data1}), :);
71 \text{ data3} = \text{data3} (1: \mathbf{length} (\text{data1}), :);
72
73 %% PCA
74 dat_arr = [data1'; data2'; data3'];
75
76 [m, n] = size(dat_arr);
77 mn=mean(dat_arr, 2);
78 dat_arr = dat_arr - repmat(mn, 1, n);
79 [\mathbf{u}, \mathbf{s}, \mathbf{v}] = \mathbf{svd}(\det_{\mathbf{arr}} '/\mathbf{sqrt}(\mathbf{n}-1));
```

```
80 lambda=diag(s).^2;
81 Y= dat_arr ' * v;
82
83
84 % Ideal plot
85
86
87
88 subplot (2,1,1)
89 plot (1:218, Y(:,6)), hold on
90 title ("Ideal Displacement across Principal Component")
91 xlabel("Frames"); ylabel("Motion(pixels)")
92 subplot (2,1,2)
93 plot (1:6, lambda/sum(lambda), 'o', 'Linewidth', 2);
94 title ("Energy of Diagonal Variacne");
95 xlabel("Diagonal Variance");
96 ylabel ("Energy")
97 % Noisy Case
98 clear all; close all; clc;
99 load ('cam1_2.mat')
100 \text{ numFrames1} = \text{size} (\text{vidFrames1}_2, 4);
101
102 \text{ data1} = [];
103 filter = zeros (480,640);
104 filter (175:425, 300:450) = 1;
105
106 \% x 480, y 640
107 \% x and y are swapped
108 \text{ for } j = 1:numFrames1
       X = vidFrames1_2(:,:,:,j);
109
       G = double(rgb2gray(X));
110
111
        Xf = G \cdot * filter ;
        th = Xf > 250;
112
        indx = find(th);
113
        [Y,X] = ind2sub (size(th), indx);
114
        data1 = [data1; mean(X), mean(Y)];
115
116 end
117
118
119 load ('cam2_2.mat')
120 \text{ numFrames2} = \text{size} (\text{vidFrames2}_{-2}, 4);
```

```
121
122 \text{ data2} = [];
123 filter = zeros (480,640) ;
124 filter (50:450, 150:450) = 1;
125
126 \% x 480, y 640
127 \% x and y are swapped
128 \text{ for } j = 1:\text{numFrames}2
        X = vidFrames2_2(:,:,:,j);
129
130
        G = double(rgb2gray(X));
        Xf = G \cdot * filter ;
131
        th = Xf > 245;
132
        indx = find(th);
133
        [Y,X] = ind2sub (size(th), indx);
134
        data2 = [data2; mean(X), mean(Y)];
135
136 end
137
138
139 load ('cam3_2.mat')
140 numFrames3 = size (vidFrames3_2,4);
141
142 \text{ data3} = [];
143 filter = zeros (480,640) ;
144 filter (200:400, 210:500) = 1;
145
146 \% x 480, y 640
147 \% x and y are swapped
148 \text{ for } j = 1:\text{numFrames}1
        X = vidFrames3_2(:,:,:,j);
149
        G = double(rgb2gray(X));
150
        Xf = G \cdot * filter ;
151
152
        th = Xf > 245;
        indx = find(th);
153
        [Y,X] = ind2sub (size(th), indx);
154
        data3 = [data3; mean(X), mean(Y)];
155
156 end
157 % resizing noisy
158 [M, I] = \min(\det 1(1:30,2));
159 \, data1 = data1 \, (I : end, :);
160 [M, I] = \min(\text{data2}(1:30,2));
161 \, data2 = data2 \, (\, I : end \, , : \, ) \, ;
```

```
162 [M, I] = \min(data3(1:30,2));
163 \, data3 = data3 \, (I:end,:);
164
165 \text{ data2} = \text{data2} (1: \mathbf{length} (\text{data1}), :);
166 \text{ data3} = \text{data3} (1: \mathbf{length} (\text{data1}), :);
167 % PCA Noisy
168 dat_arr = [data1'; data2'; data3'];
169 [m,n] = size(dat_arr);
170
171 mn=mean(dat_arr,2);
172 dat_arr = dat_arr - repmat(mn, 1, n);
173 [u, s, v] = svd(dat_arr'/sqrt(n-1));
174 lambda=diag(s).^2;
175 Y=dat_arr ' * v;
176
177 %% noisy plots
178 figure()
179
180
181 subplot (2,1,1)
182 plot (1:287, Y(:,2))
183 title ("Noisy Displacement across Principal Component")
184 xlabel("Frames"); ylabel("Motion(pixels)")
185 subplot (2,1,2)
186 plot (1:6, lambda/sum(lambda), 'o', 'Linewidth', 2);
187 title ("Energy of Diagonal Variacne");
188 xlabel("Diagonal Variance");
189 ylabel ("Energy")
190 W Horizontal Displacment
191 clear all; close all; clc;
192 load ('cam1_3.mat')
193 \text{ numFrames1} = \text{size} (\text{vidFrames1}_3, 4);
194
195 \text{ data1} = [];
196 filter = zeros (480,640) ;
197 filter (200:450 , 300:450 ) = 1;
198
199 \%x 480, y 640
200 \% x and y are swapped
201 for j = 1:numFrames1
        X = vidFrames1_3(:,:,:,j);
```

```
G = double(rgb2gray(X));
203
        Xf = G \cdot * filter ;
204
        th = Xf > 250;
205
        indx = find(th);
206
        [Y,X] = ind2sub (size(th), indx);
207
        data1 = [data1; mean(X), mean(Y)];
208
209 end
210
211 load ('cam2_3.mat')
212 \text{ numFrames2} = \text{size} (\text{vidFrames2}_{-3}, 4);
213
214 \text{ data2} = [];
215 filter = zeros (480,640) ;
216 filter (100:450, 150:425) = 1;
217
218 \% x 480, y 640
219 \% x and y are swapped
220 \text{ for } j = 1:\text{numFrames}2
        X = vidFrames2_3(:,:,:,j);
221
        G = double(rgb2gray(X));
222
        Xf = G \cdot * filter ;
223
        th = Xf > 245;
224
        indx = find(th);
225
        [Y,X] = ind2sub (size(th), indx);
226
        data2 = [data2; mean(X), mean(Y)];
227
228 end
229
230
231 load ('cam3_3.mat')
232 numFrames3 = size (vidFrames3_3,4);
233
234 \text{ data3} = [];
235 filter = zeros (480,640) ;
236 filter (150:360 , 210:500 ) = 1;
237
238 \% x 480, y 640
239 \% x and y are swapped
240 for j = 1:numFrames3
        X = vidFrames3_3(:,:,:,j);
241
        G = double(rgb2gray(X));
242
        Xf = G \cdot * filter ;
243
```

```
th = Xf > 245;
244
         indx = find(th);
245
         [Y,X] = ind2sub (size(th), indx);
246
247
         data3 = [data3; mean(X), mean(Y)];
248 end
249~\% ~resizing~horiz~dis
250 [M, I] = \min(\text{data1}(1:30,2));
251 \text{ data1} = \text{data1} (I : \text{end}, :);
252 [M, I] = \min(\text{data2}(1:30,2));
253 \, data2 = data2 \, (\, I : end \, , : \, ) \, ;
254 [M, I] = \min(\text{data3}(1:30,2));
255 \text{ data3} = \text{data3} (I : end, :);
256
257 \text{ data2} = \text{data2} (1: \mathbf{length} (data1), :);
258 \text{ data3} = \text{data3} (1: \mathbf{length} (data1), :);
259
260 %% PCA
             horiz
261 dat_arr = [data1'; data2'; data3'];
262 [m,n] = size(dat_arr);
263
264 mn=mean(dat_arr, 2);
265 \text{ dat}_{-}\text{arr} = \text{dat}_{-}\text{arr} - \text{repmat}(mn, 1, n);
266 [u, s, v] = svd(dat_arr'/sqrt(n-1));
267 lambda=diag(s).^2;
268 \text{ Y}=\text{dat}_{\text{arr}} * v;
269
270 \% hoirz plots
271 figure()
272
273
274 subplot (2,1,1)
275 plot (1:210, Y(:,1), 1:210, Y(:,2), 1:210, Y(:,3))
276 title ("Horizontal Displacement across Principal
       Component")
277 xlabel("Frames"); ylabel("Motion(pixels)")
278 subplot (2,1,2)
279 plot (1:6, lambda/sum(lambda), 'o', 'Linewidth', 2);
280 title ("Energy of Diagonal Variacne");
281 xlabel("Diagonal Variance");
282 ylabel ("Energy")
283
```

```
284 % Rotational and Horizotnal
285
286 clear all; close all; clc;
287 load ('cam1_4.mat')
288 numFrames1 = size(vidFrames1_4, 4);
289
290 \text{ data1} = [];
291 filter = zeros (480,640) ;
292 filter (230:450 , 280:450 ) = 1;
293
294 \% x 480, y 640
295 \% x and y are swapped
296 for j = 1:numFrames1
        X = vidFrames1_4(:,:,:,j);
297
        G = double(rgb2gray(X));
298
299
        Xf = G \cdot * filter ;
        th = Xf > 245;
300
        indx = find(th);
301
        [Y,X] = ind2sub (size(th), indx);
302
        data1 = [data1; mean(X), mean(Y)];
303
304 end
305
306 load ('cam2_4.mat')
307 \text{ numFrames2} = \text{size} (\text{vidFrames2}_{-4}, 4);
308
309 \text{ data2} = [];
310 filter = zeros (480,640) ;
311 \mathbf{filter} (100:450 , 150:400 ) = 1;
312
313 \% x 480, y 640
314 \% x and y are swapped
315 \text{ for } j = 1:numFrames2
        X = vidFrames2_4(:,:,:,j);
316
        G = double(rgb2gray(X));
317
        Xf = G \cdot * filter ;
318
        th = Xf > 245;
319
        indx = find(th);
320
        [Y,X] = ind2sub (size(th), indx);
321
322
        data2 = [data2; mean(X), mean(Y)];
323 end
324
```

```
325
326 load ('cam3_4.mat')
327 \text{ numFrames} 3 = \text{size} (\text{vidFrames} 3_4, 4);
328
329 \text{ data} 3 = [];
330 filter = zeros (480,640);
331 filter (100:300, 260:600) = 1;
332
333 \% x 480, y 640
334 \% x and y are swapped
335 for j = 1:numFrames3
336
        X = vidFrames3_4(:,:,:,j);
        G = double(rgb2gray(X));
337
         Xf = G \cdot * filter ;
338
         th = Xf > 230;
339
340
         indx = find(th);
         [Y,X] = ind2sub (size(th), indx);
341
         data3 = [data3; mean(X), mean(Y)];
342
343 end
344 \% resizing r/horiz dis
345 [M, I] = \min(\det(1:10,2));
346 \, data1 = data1(I:end,:);
347 [M, I] = \min(data2(1:10,2));
348 \, data2 = data2 \, (I : end, :);
349 [M, I] = \min(\text{data3}(1:10,2));
350 \, data3 = data3 \, (I:end,:);
351
352 \text{ data2} = \text{data2} (1: \mathbf{length} (\text{data1}), :);
353 \text{ data3} = \text{data3} (1: \mathbf{length} (\text{data1}), :);
354
355 % PCA horiz
356 dat_arr = [data1'; data2'; data3'];
357 [m,n] = size(dat_arr);
358
359 mm=mean(dat_arr,2);
360 \, dat_arr = dat_arr - repmat(mn, 1, n);
361 [u, s, v] = svd(dat_arr'/sqrt(n-1));
362 lambda=diag(s).^2;
363 \text{ Y}=\text{dat}_{\text{arr}} * v;
364 \text{ var} = \text{diag}(s);
365 % hoirz plots
```