



# Navigating Your Way Toward UVM version 1.2

## Strategies for Adopting UVM 1.2

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# Agenda

**Introduction**

Objections

Measurements

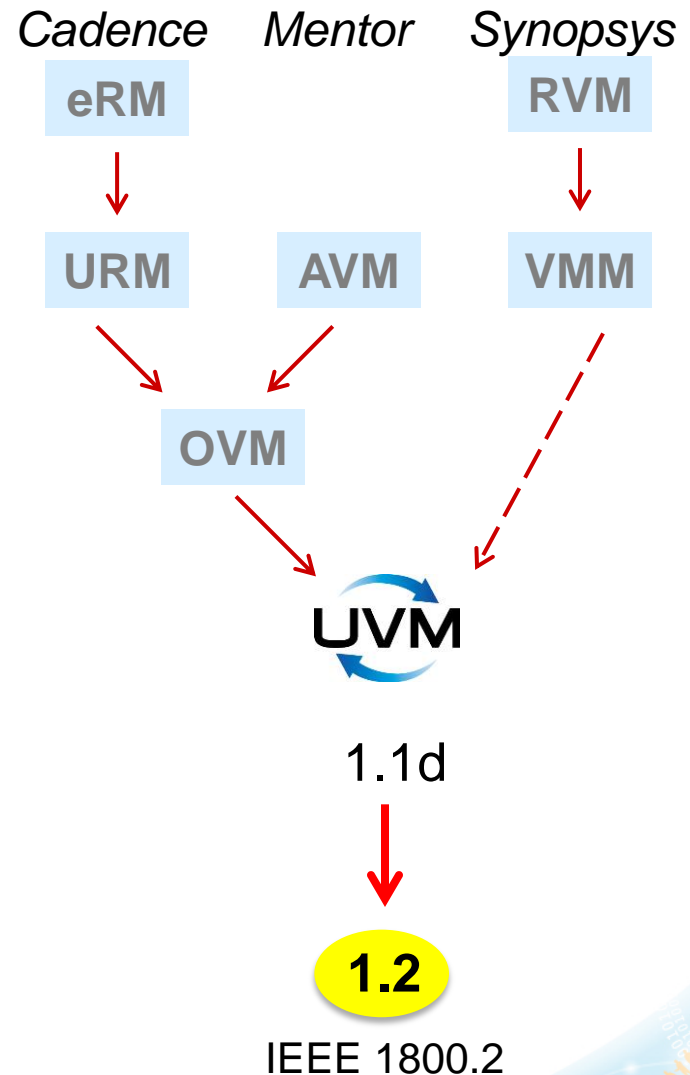
Lessons Learned

Best Practices

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# What is UVM 1.2?

- Latest version
- Still UVM and Universal
  - Interoperable and widely supported
  - Standard and moving to IEEE 1800.2
- New and improved
  - Safer (e.g. starting\_phase)
  - Faster (e.g. objection propagation)
  - Cleaner (UVM\_)
- Concerns
  - Slower (e.g. reporting overhead)
  - Backwards/forwards incompatibilities



# UVM 1.2 Detailed Summary

- 13 Changes affecting backwards compatibility
  - Perl scripts provide automatic fixes
- 24 Semantic and API changes
- 76 Bug fixes
- 15% larger source than UVM 1.1
- Details can be read in the release notes
  - Download <http://www.accellera.org/downloads/standards/uvm>

# UVM 1.2 Notable Changes

## Enhancements

- Automatic objections
- `set_propagate_mode()`
- register transaction ordering
- Visitor pattern added
- VHDL backdoor
- May undo factory override
- DPI-C message rerouted
- `uvm_integral_t`

## Safeties

- Data access policies added
- Guarded `starting_phase` variable
- `uvm_enum_wrapper` converter
- Component names checked

## Incompatibilities

- Improved reporting (enhanced)
- UVM object's require ctor
- `uvm_severity` enum renamed
- Removed global factory reference
- `set/get_config_*` deprecated
- Removed objections from non-task based phases
- `uvm_event` parameterized
- UVM\_ prefixing enumerations

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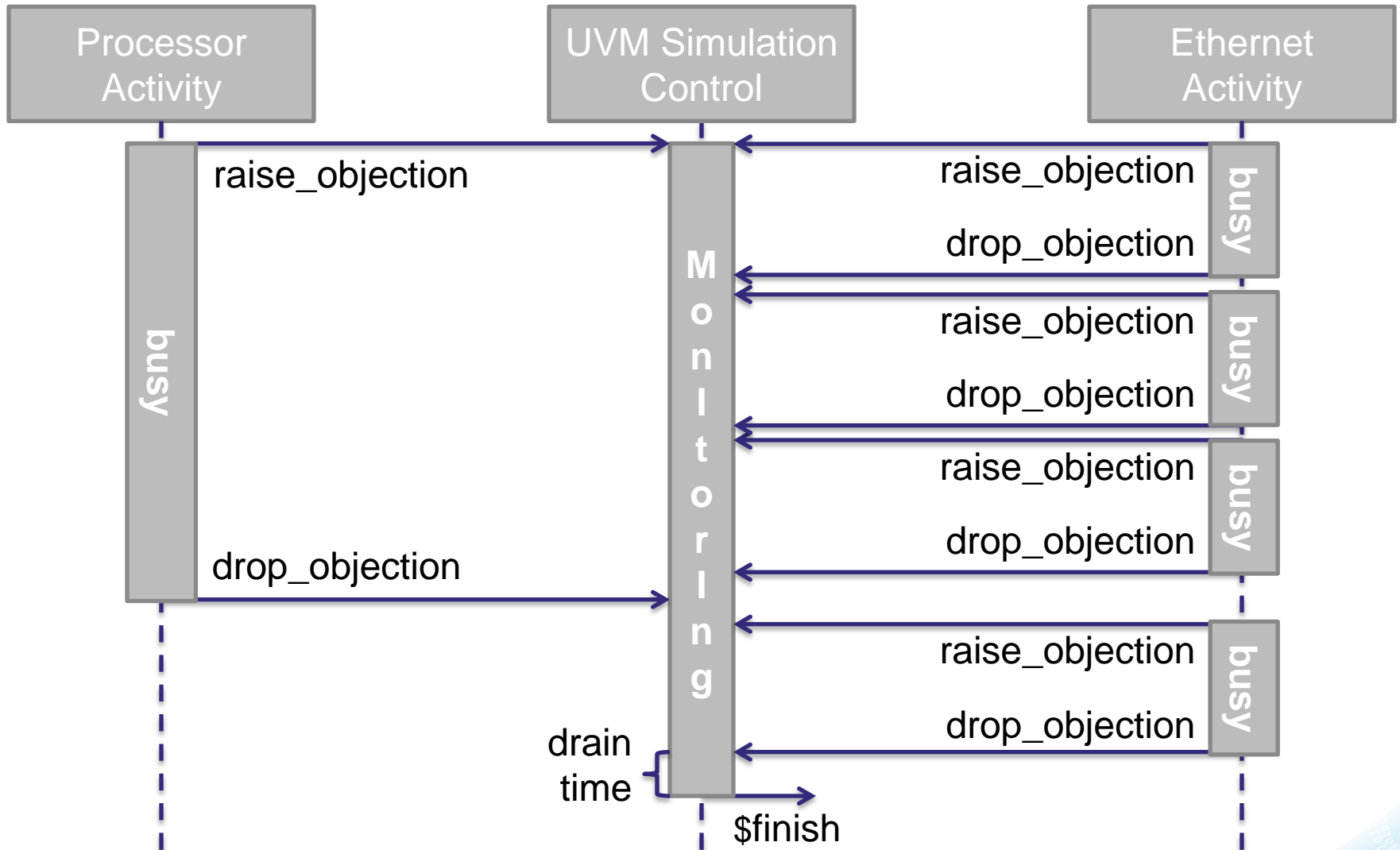
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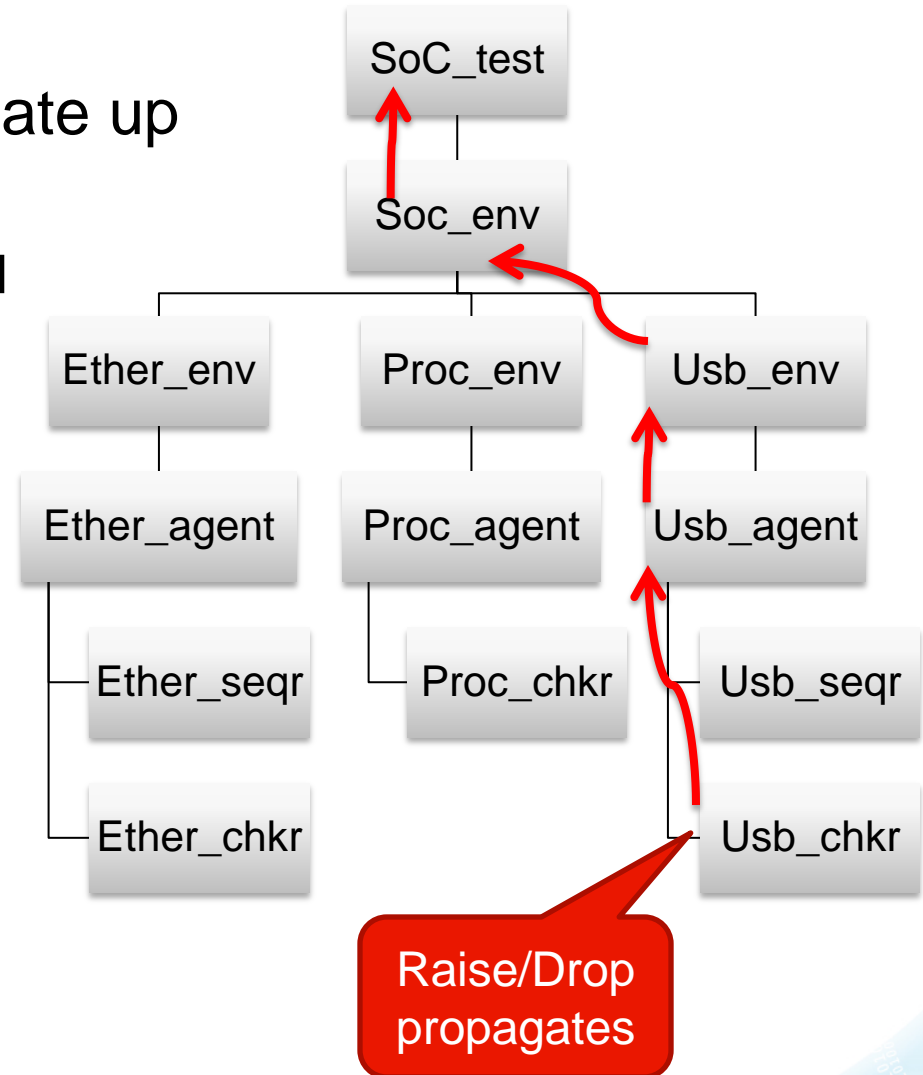
# UVM Objections





# Propagating Objections

- UVM 1.1 objections propagate up component hierarchy
  - Add to performance overhead
  - Needed for objection debug
- UVM 1.2 option to disable objection propagation
  - Applies to all phases



# Turning off objection propagation

- Use phase\_started component callback

```
function void phase_started(uvm_phase phase) ;  
    uvm_task_phase task_based;  
    // Is this a run-time (task based phase)?  
    if ($cast(task_based, phase.get_imp()))  
    begin  
        uvm_objection obj;  
        obj = phase.get_objection();  
        obj.set_propagate_mode(0); // UVM 1.2  
        obj.set_drain_time(uvm_top, 10ns);  
    end  
endfunction
```

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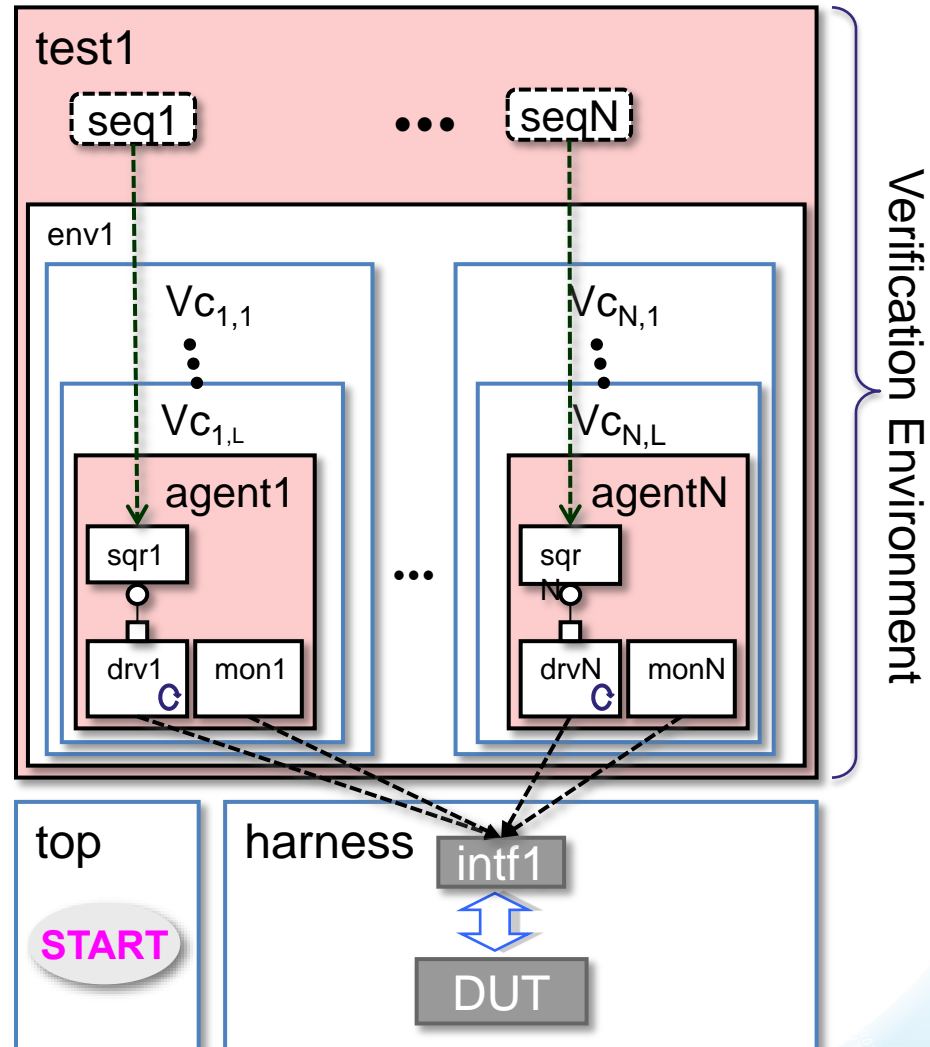
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# Measuring Simulation Performance

- Requirements
  - Scalable verification environment
  - Simplistic hardware design
  - Limit host simulation timestamps to before and after code of interest
  - Simulate a suitably large number of operations to ensure statistical significance
  - Agnostic script launches runs for many configurable options
    - UVM version, depth, propagation, etc...

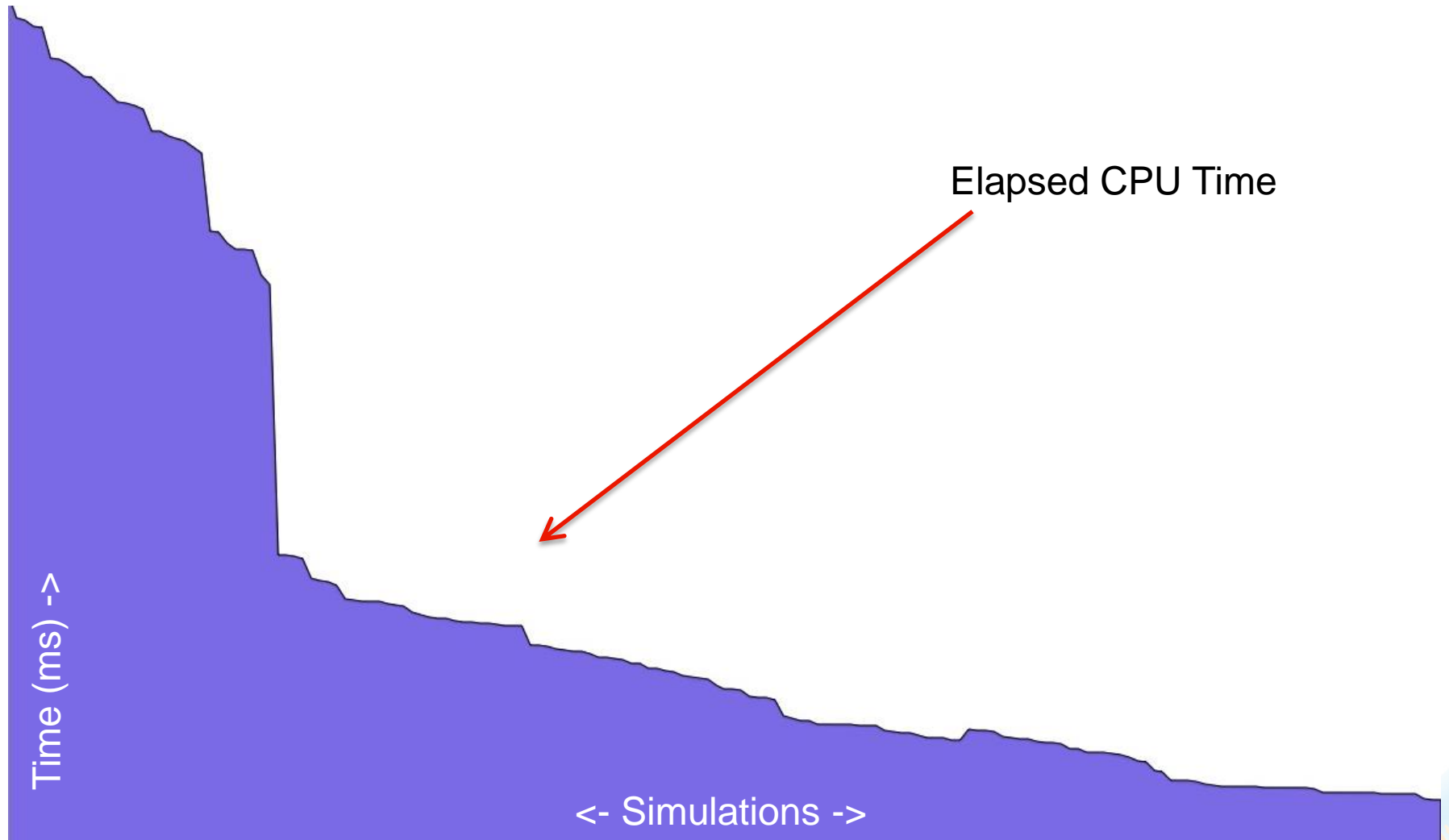


# Measuring CPU time

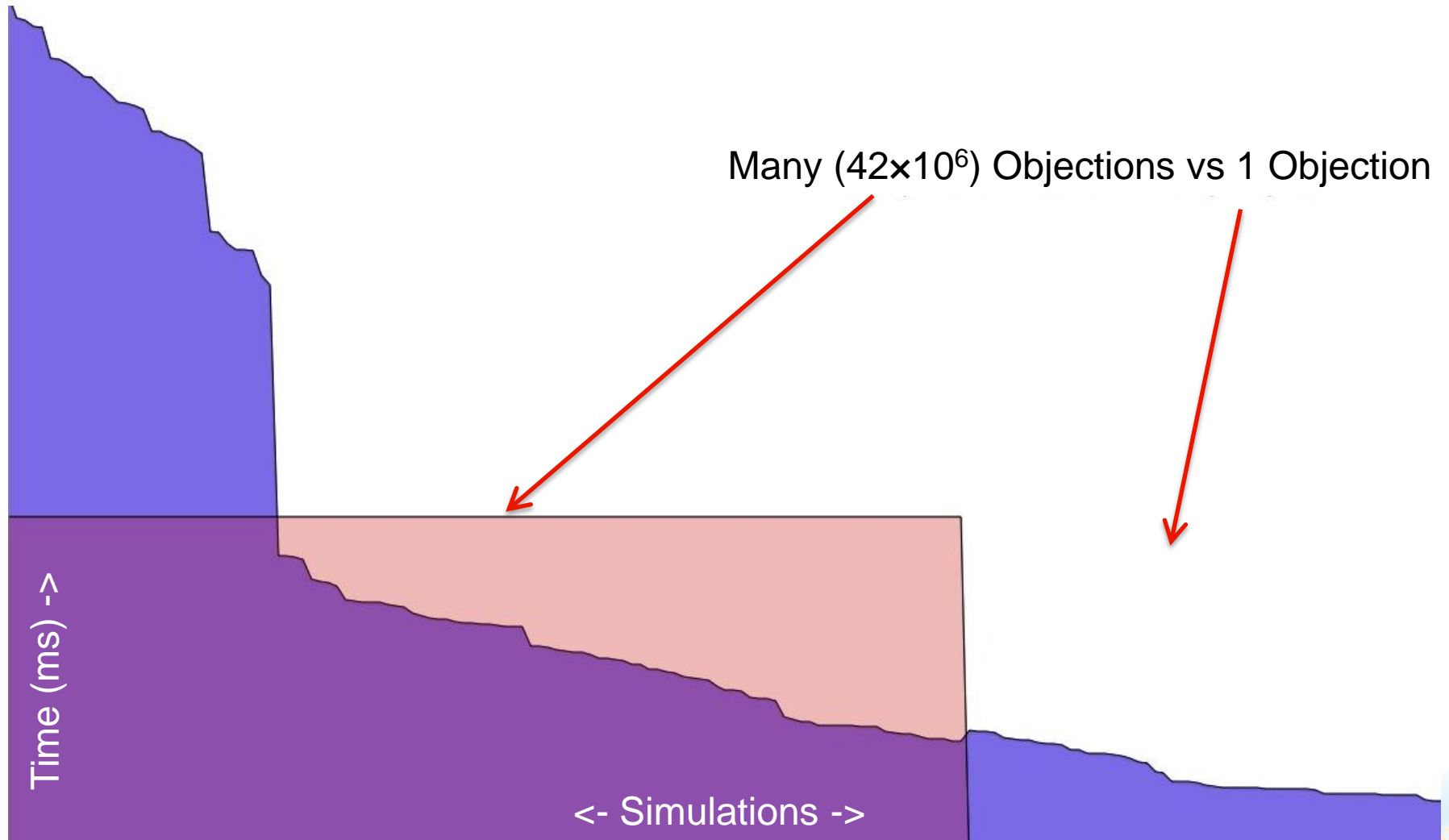
```
import "DPI-C" get_cpu_time           // elapsed  
    = function real get_cpu_time(); // seconds  
import "DPI-C" get_wall_time         // wall  
    = function real get_wall_time(); // seconds
```

```
#include "svdpi.h"  
#ifndef WIN32  
#include <time.h>  
extern "C" double get_cpu_time(void) {  
    timespec t;  
    if (clock_gettime(CLOCK_PROCESS_CPUTIME_ID, &t))  
        return 0; // Handle error  
    return double(t.tv_sec)+double(t.tv_nsec) * 1.0e-9;  
}  
#endif
```

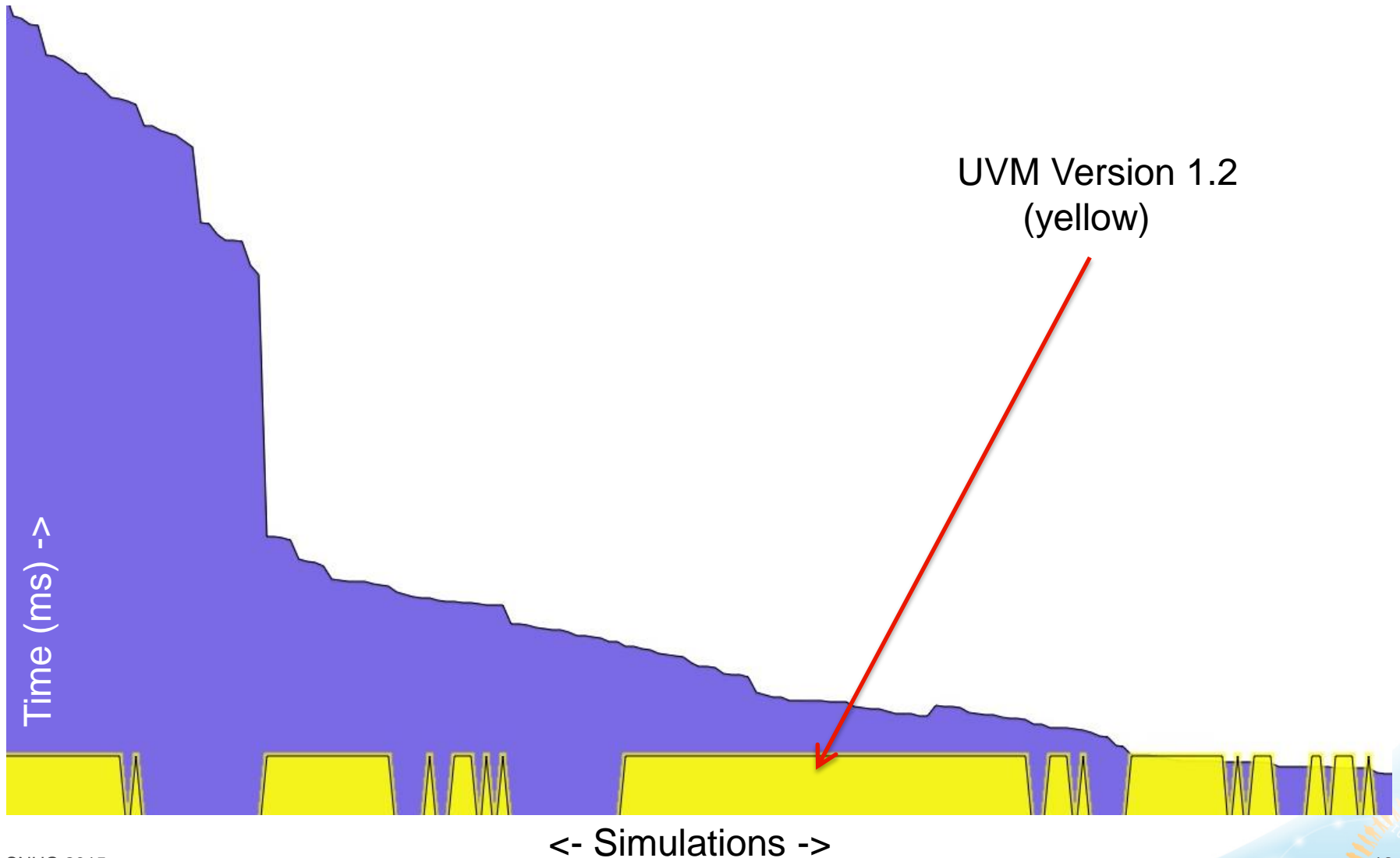
# Raw graph



# Objections 21,000,000:1

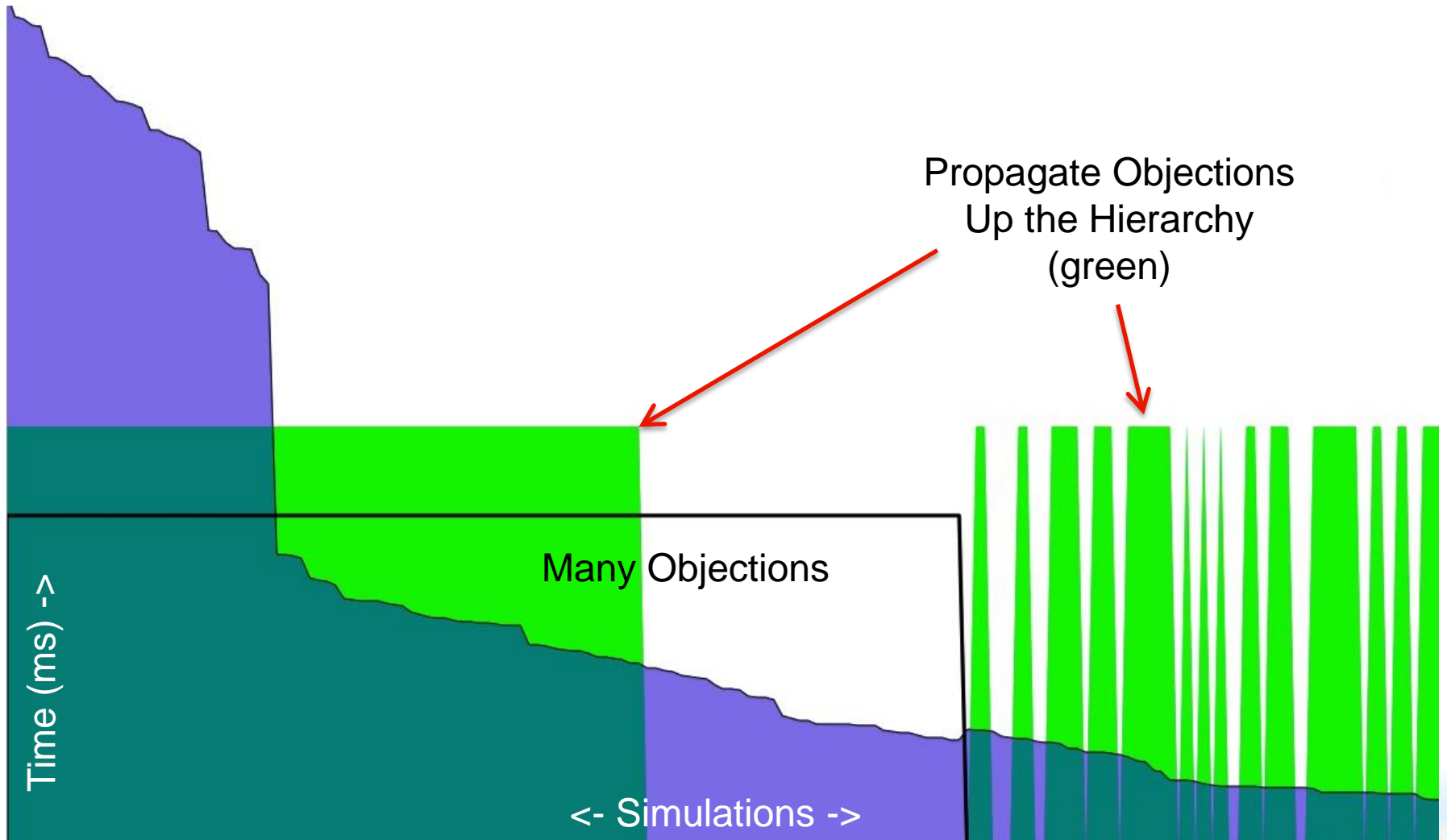


# UVM 1.2 vs 1.1d

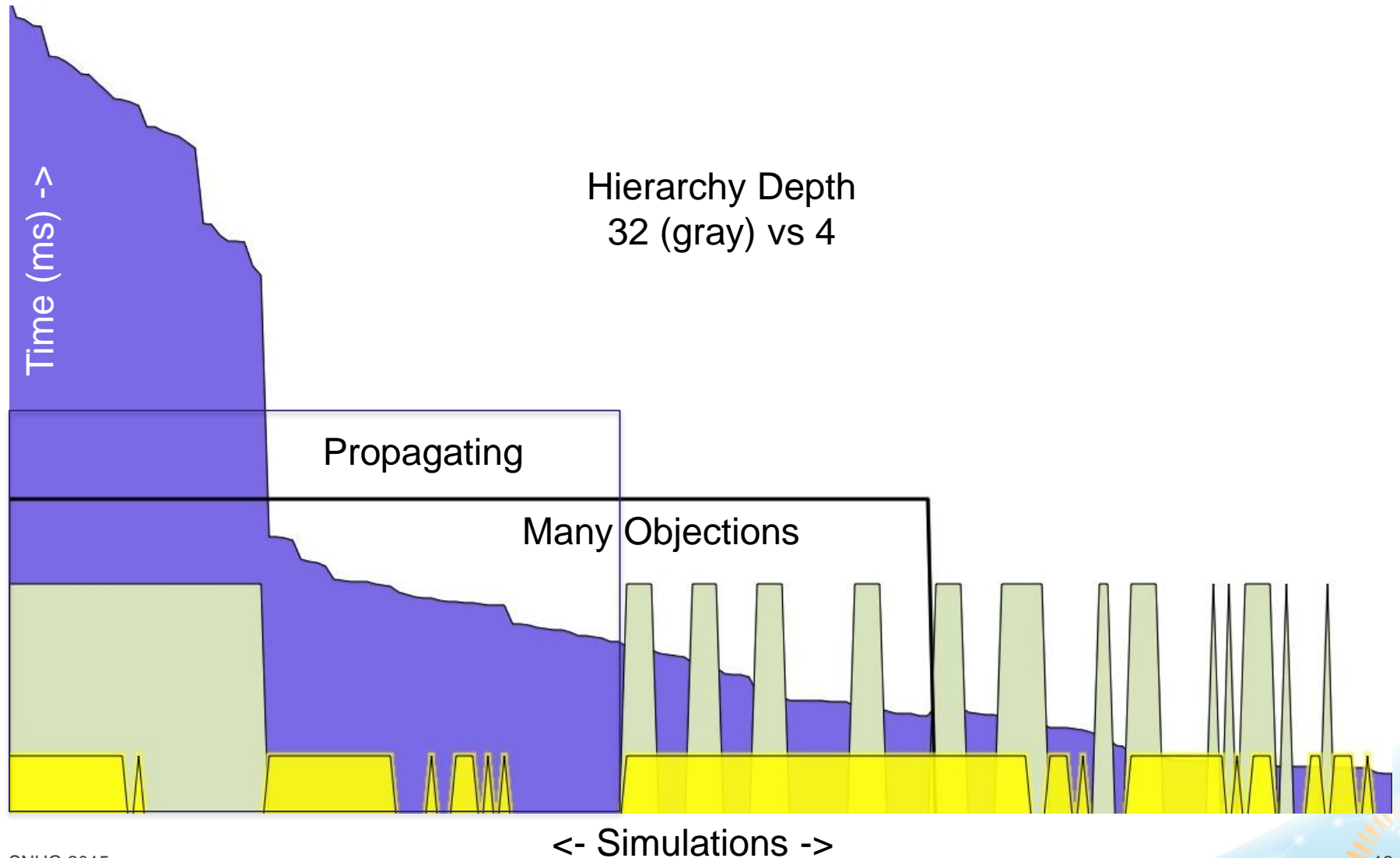




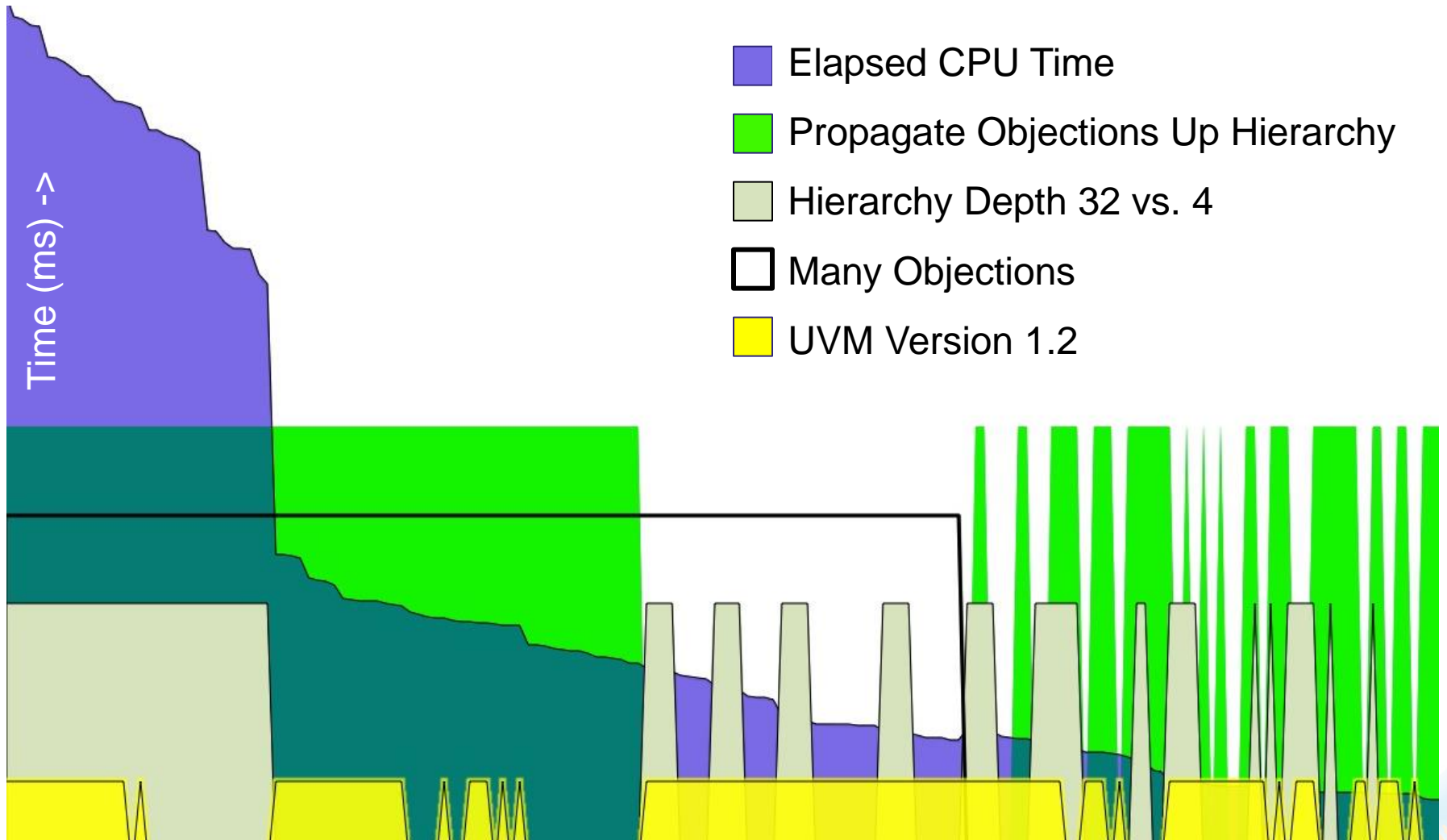
# Effects of Objection Propagation



# Effects of Deep Hierarchy



# Combined graph



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# Managing Backward Compatibility

- Use conditional compilation

```
`ifndef UVM_POST_VERSION_1_1
    // UVM 1.1 and earlier here
    // or if you don't support it:
    assert(0) else
        `uvm_fatal("", "This code requires UVM 1.2 or later")
`else
    // UVM 1.2 and later here
`endif
```

# Managing Phases

- Drain-time and propagation mode attach to task-based phases
  - E.g. main\_phase and run\_phase
- Drain-time and propagation mode need to be **set before any objections** are raised (i.e. at  $t=0$ )

Either:

- Ensure no objections at time zero
- Use `phase_started()` to avoid a race condition at  $t=0$

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# Simulation Speed Considerations

- Turning off objection propagation clearly improves speed
- Reduce the total number of objections
  - top-level virtual sequences object once for their duration
- For last transaction, either
  - Mark end of transaction with **item\_done()** ← **Best Practice**
  - Use `phase_ready_to_end()` for last transaction
    - maximum invocation of 20
    - See figure 'Extending the last transaction' in the paper



# UVM 1.2 Adds Safety

- Locking the starting\_phase data member during 'use' (read access to end of sequence)
- Error on raising objections in non-task (function) phases
- Consistent naming of enumerations with UVM\_ prefix
- Passing enumerations from command-line by name
- Deprecated duplicate functionalities
  - get/set\_config\_int/string vs config\_db#(int/string)::get/set
  - factory reference no longer available

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# Take aways

- UVM 1.2 is a step forward
  - Safer
  - Mostly faster
  - Basis for IEEE standard
- Coding considerations w.r.t. backward compatibility
  - Less likely under IEEE
  - Use ifdef's where concerned
- Get educated
  - Learn the new features
  - Understand how to properly apply and use UVM
- Source code → [doulos.com/uvm](http://doulos.com/uvm)

# Thank You

