

# UVM Error Injection Using a Two-Phase Slave Sequence

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# Agenda

UVM Error Injection

Design Challenge: Interlaken Protocol

Interlaken UVM Verification Environment

Common Error Injection Methods

Error Injection Mechanism Using a Two-Phase Slave Sequence

Advantages and Conclusions

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## UVM Error Injection

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# UVM Error Injection

- Error injection consists of injecting stimulus with errors and verifying that the device under test (DUT) is able to handle it, report it and continue operating as documented in the functional specification
- There is no “recipe” for implementing it
- Possible sources of inspiration are:
  - UVM documentation
  - Online resources like Solvnet, SNUG, blogs or forums
  - Previous company projects
- Examples are few, simplistic and target mostly errors associated with the fields of a packet, like corrupted start-of-packet, end-of-packet or CRC

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Interlaken Verification Environment

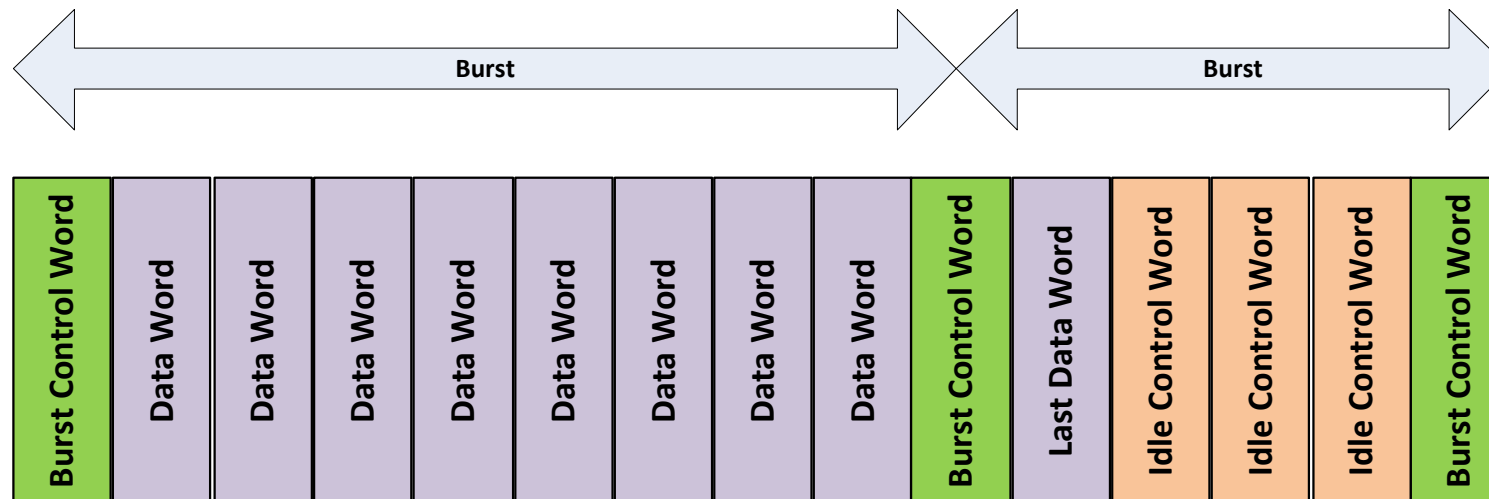
Common Error Injection Methods

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Advantages and Conclusions

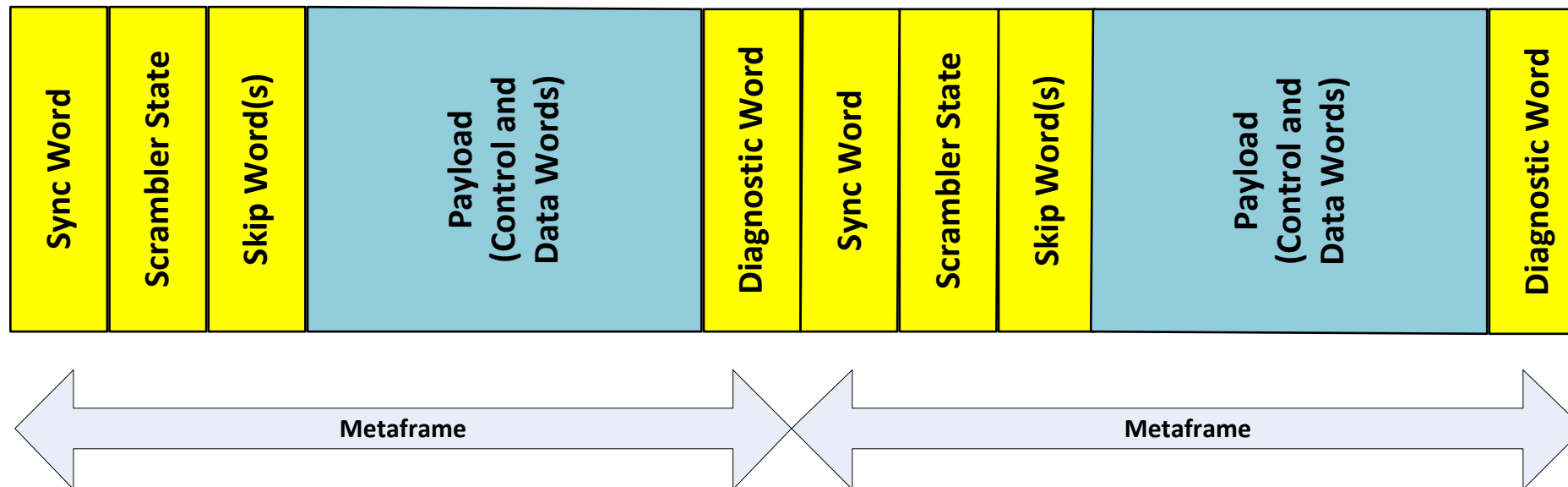
# Design Challenge: Interlaken Protocol

- The Interlaken protocol is a high-speed protocol used to transfer packets over serial links
- The packets are broken up into bursts of sizes determined by BurstMax, BurstMin and BurstShort parameters and transmitted in burst interleaved or non-interleaved mode
- The bursts are data words delineated by control words
- The basic unit of data is an 8-byte word which is used for 64B/67B encoding



# Interlaken Protocol (continued)

- The data and control words are striped sequentially over all the lanes of the interface
- On each lane they are encapsulated in metaframes which include following framing words: sync, scrambler-state, skip and diagnostic
- Metaframes are injected into the traffic at a programmable regular interval



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# Interlaken UVM Verification Environment



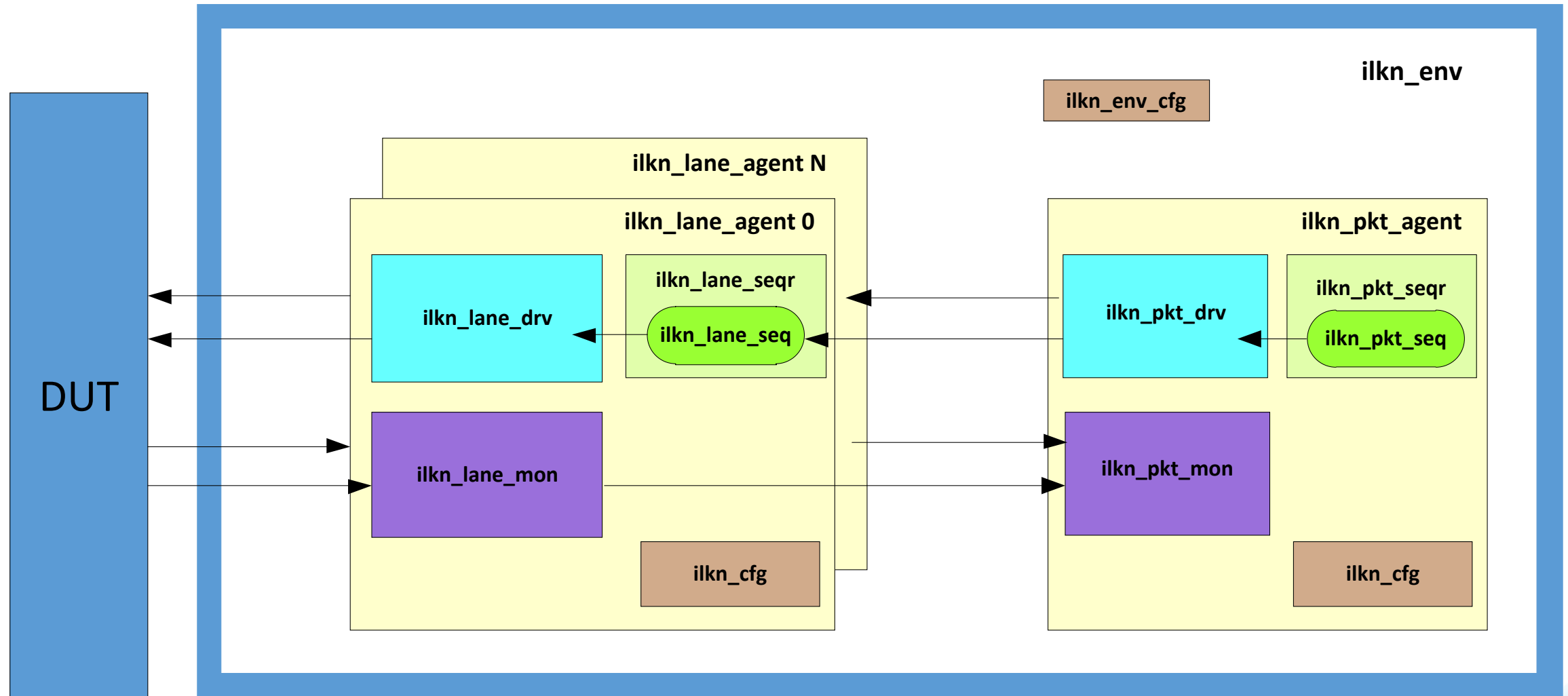
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- Consists of a packet agent and several lane agents
- The packet driver
  - Breaks up packets into bursts, and each burst into data words
  - Adds idle or burst control words to separate the bursts
  - At regular interval injects metaframes by adding framing words into the data stream
  - Implemented as a layering driver which stripes the stream of words (data, burst, idle, framing words) over the lower-level lane drivers which will ultimately drive the words into the DUT

# Interlaken UVM Verification Environment



# Interlaken UVM Classes

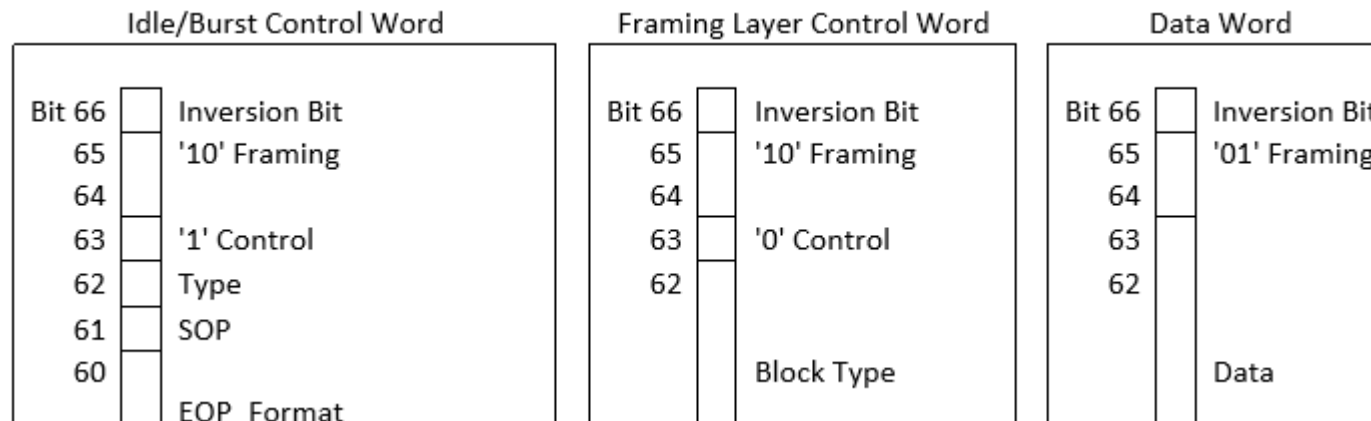
## Interlaken Word

```
class ilkn_word_c extends uvm_sequence_item;
    `uvm_object_utils(ilkn_word_c)

    bit [66:0]      ilkn_word_data;
    ilkn_word_type_e word_type;      // DATA_WORD, BURST_WORD, IDLE_WORD,
                                     // SYNC_WORD, SCRAM_WORD, SKIP_WORD,
                                     // DIAG_WORD, UNKNOWN_WORD

    ...

    extern virtual function void set_inversion_bit(bit inversion);
    extern virtual function bit  get_inversion_bit();
```



# Interlaken UVM Classes

## Interlaken Packet

```
class ilkn_pkt_c extends uvm_sequence_item;
    `uvm_object_utils(ilkn_pkt_c)

    rand int          pkt_length;
    rand int unsigned chan;
    rand byte         data_bytes[];
    rand int unsigned burstmax;
    rand int unsigned burstshort;
    rand int unsigned burstmin;

    ilkn_word_c  ilkn_word_data[$];    // data words making up packet
    ...
    constraint pkt_length_cons { pkt_length inside { MIN_LEN, MAX_LEN }; }
    ...
```

# Interlaken UVM Classes

## Interlaken Packet Sequence

```
class ilkn_pkt_seq_c extends uvm_sequence #(ilkn_pkt_c);  
    `uvm_object_utils(ilkn_pkt_seq_c)  
    `uvm_declare_p_sequencer(ilkn_pkt_seqr_c)  
  
    ...  
  
    virtual task body();  
  
    ...  
  
        if( !ilkn_pkt.randomize() with {  
            burstmax    == p_sequencer.ilkn_cfg.burstmax;  
            burstmin    == p_sequencer.ilkn_cfg.burstmin;  
            burstshort == p_sequencer.ilkn_cfg.burstshort;  
  
            ...  
        })  
    }
```

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# Error Injection Methods

- Error injection on packet fields
  - Extend the packet
  - Extend the packet sequence
- Error injection on configurations
  - Extend the configuration
- Error injection associated with flags inside the packet class
  - Error flags added as extra fields in the packet class
- Error injection on control, data and framing words
  - Use callbacks
  - Use proposed UVM error agent with a two-phase slave sequence

# Error Injection on Packet Fields

## Extending the Packet Class

```
class ilkn_pkt_extended_length_c extends ilkn_pkt_c;
  `uvm_object_utils(ilkn_pkt_extended_length_c)
  // overwrite base class constraint (legal values: MIN_LEN..MAX_LEN)
  constraint pkt_length_cons {pkt_length inside {[0:MAX_LEN+100]}};
  // new()
endclass // ilkn_pkt_extended_length_c

class test_ilkn_err_illegal_size_pkts_c extends test_base_c;
  `uvm_component_utils(test_ilkn_err_illegal_size_pkts_c)
  // new()
  function void build_phase(uvm_phase phase);
    super.build_phase(phase);
    ilkn_pkt_c::type_id::set_type_override(ilkn_pkt_extended_length_c::get_type());
  endfunction // build_phase
endclass // test_ilkn_err_illegal_size_pkts_c
```



# Error Injection on Packet Fields

## Extending the Packet Sequence Class

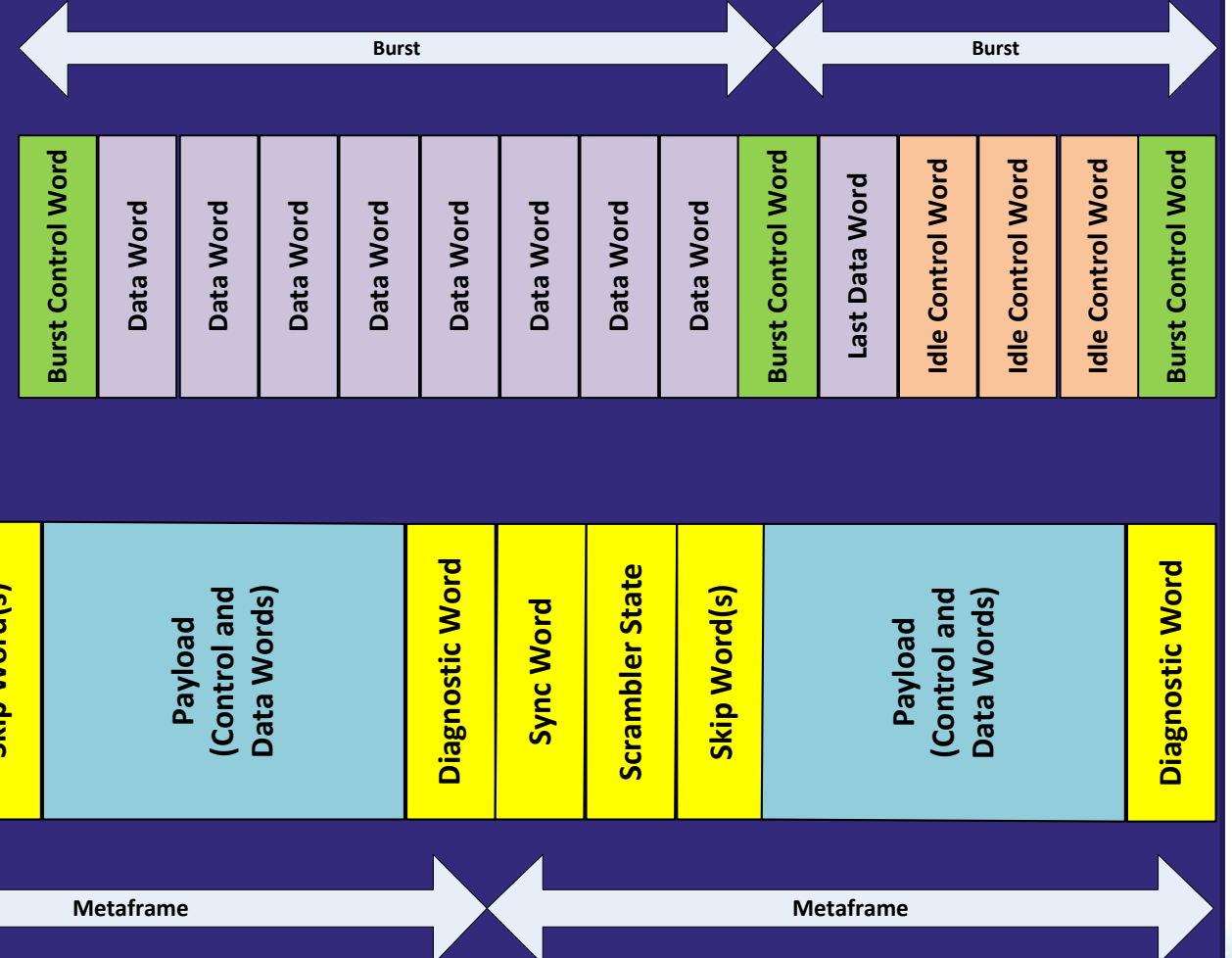
```
class ilkn_pkt_burstmax_violation_seq_c extends ilkn_pkt_seq_c;
    `uvm_object_utils(ilkn_pkt_burstmax_violation_seq_c)
    `uvm_declare_p_sequencer(ilkn_pkt_seqr_c)

    rand    int burstmax_add_val; // 90% correct, 10% incorrect
    constraint burstmax_add_val_cons { burstmax_add_val dist { 0 := 90, [1:10] :/ 10 }; }
    ...
    virtual task body();
        ...
        if(!randomize()) `uvm_error(get_name(), $sformatf("can't randomize seq"));
        if(!ilkn_pkt.randomize() with {
            burstmax    == p_sequencer.ilkn_cfg.burstmax + burstmax_add_val;
            burstmin    == p_sequencer.ilkn_cfg.burstmin;
            burstshort  == p_sequencer.ilkn_cfg.burstshort;
            ...
        })
    endtask
endclass // ilkn_pkt_burstmax_violation_seq_c
```

# Error Injection Using Flags Inside the Packet Class

```
class ilkn_pkt_c extends uvm_sequence_item;
  `uvm_object_utils(ilkn_pkt_c)
```

```
    rand int      pkt_length;
    rand int unsigned chan;
    ...
    rand bit      corrupt_sop;
    rand bit      corrupt_eop;
    rand bit      corrupt_crc;
    ...
    constraint errors_off_cons {
        corrupt_sop == 0;
        corrupt_eop == 0;
        corrupt_crc == 0;
    }
```



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UVM Error Injection

Design Challenge: Interlaken Protocol

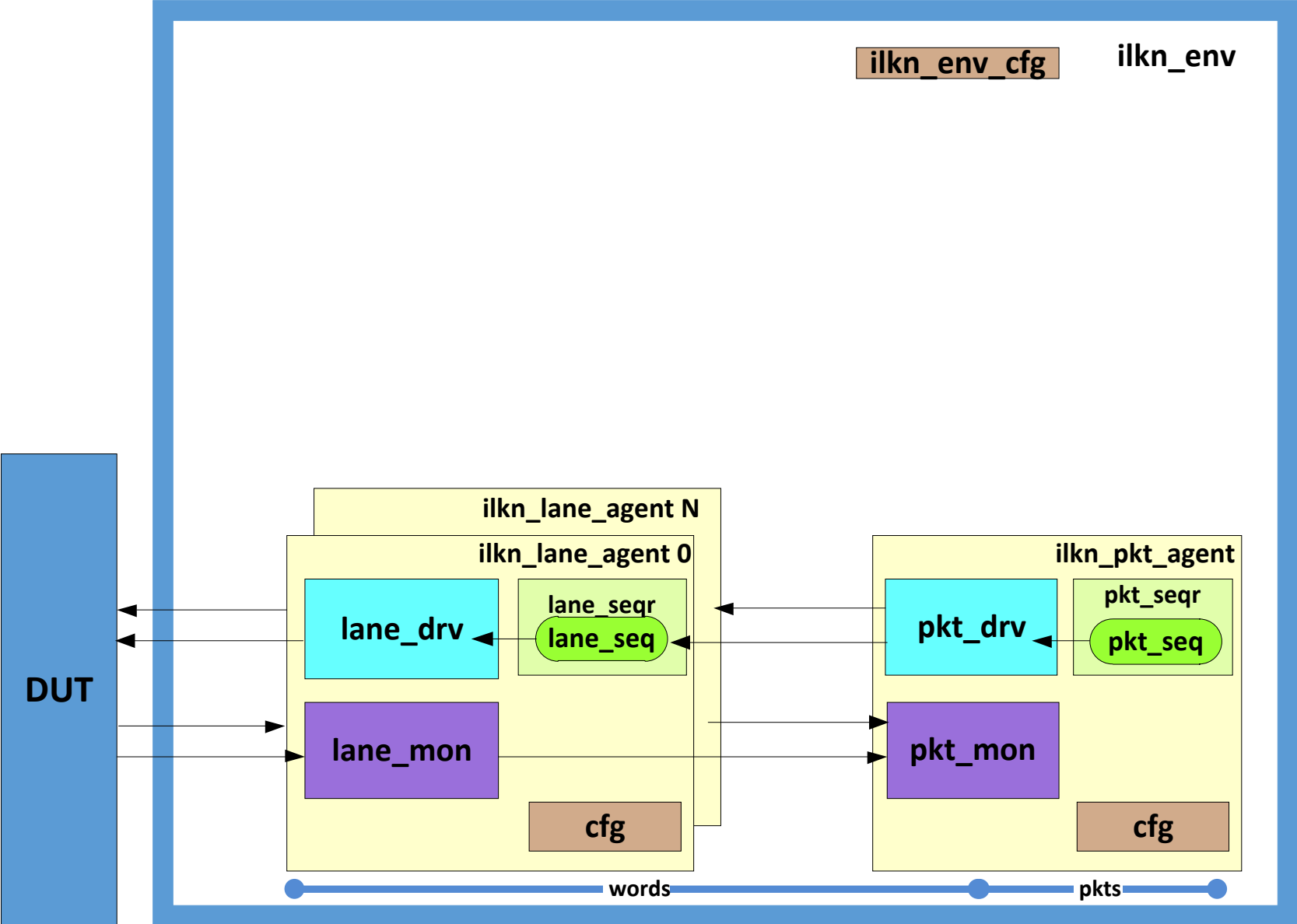
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Common Error Injection Methods

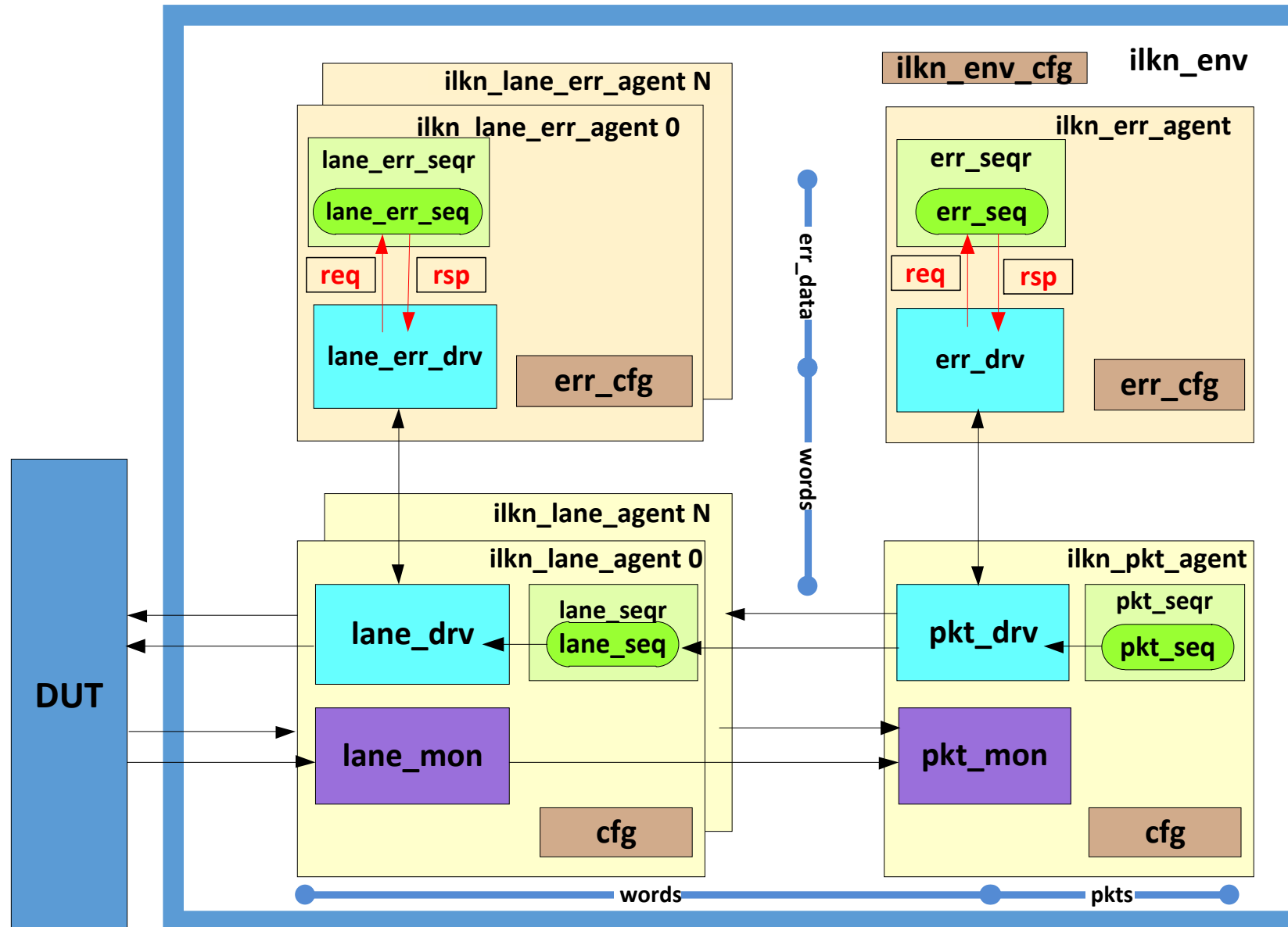
**Error Injection Mechanism Using a Two-Phase Slave Sequence**

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# Interlaken UVM Verification Environment

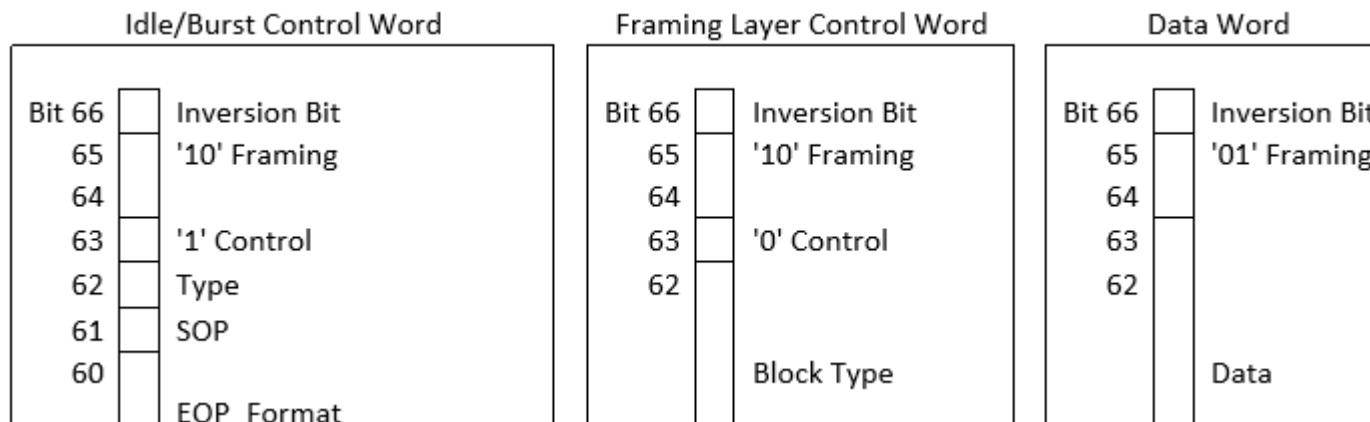


# Error Injection Mechanism Using a Two-Phase Slave Sequence



# Error Flags and Groups of Errors

- **error\_type** - controls the individual errors to be injected
  - ILKN\_INVERSION\_BIT\_ERR,
  - ILKN\_WRONG\_FRAMING\_BITS\_ERR or ILKN\_ILLEGAL\_FRAMING\_BITS\_ERR
  - ILKN\_MISSING\_SOP\_ERR or ILKN\_BOGUS\_SOP\_ERR etc.
- **ilkn\_error\_group** - controls the valid error\_types per Interlaken word
  - CW\_ERROR, DW\_ERROR, LANE\_ERROR



# Interlaken UVM Error Class

```
typedef enum { ILKN_NO_ERR, ILKN_INVERSION_BIT_ERR,  
              ILKN_WRONG_FRAMING_BITS_ERR, ILKN_ILLEGAL_FRAMING_BITS_ERR,  
              ...} ilkn_err_type_e;  
  
typedef enum { CW_ERROR, DW_ERROR, LANE_ERROR } ilkn_err_group_e;  
  
class ilkn_error_data_c extends uvm_sequence_item_c;  
  `uvm_object_utils(ilkn_error_data_c)  
  
  rand ilkn_err_group_e ilkn_err_group; // CW_ERROR, DW_ERROR, LANE_ERR  
    ilkn_word_type_e word_type; // set from inside the sequence  
  rand ilkn_err_type_e error_type; // errors to be injected  
  ...  
  
  constraint cw_errors_cons; // errors injected on control words  
    // passing through the ilkn_pkt_drv  
  constraint dw_errors_cons; // errors injected on data words  
    // passing through the ilkn_pkt_drv  
  constraint lane_errors_cons; // errors injected on all words passing  
    // through the ilkn_lane_drv
```

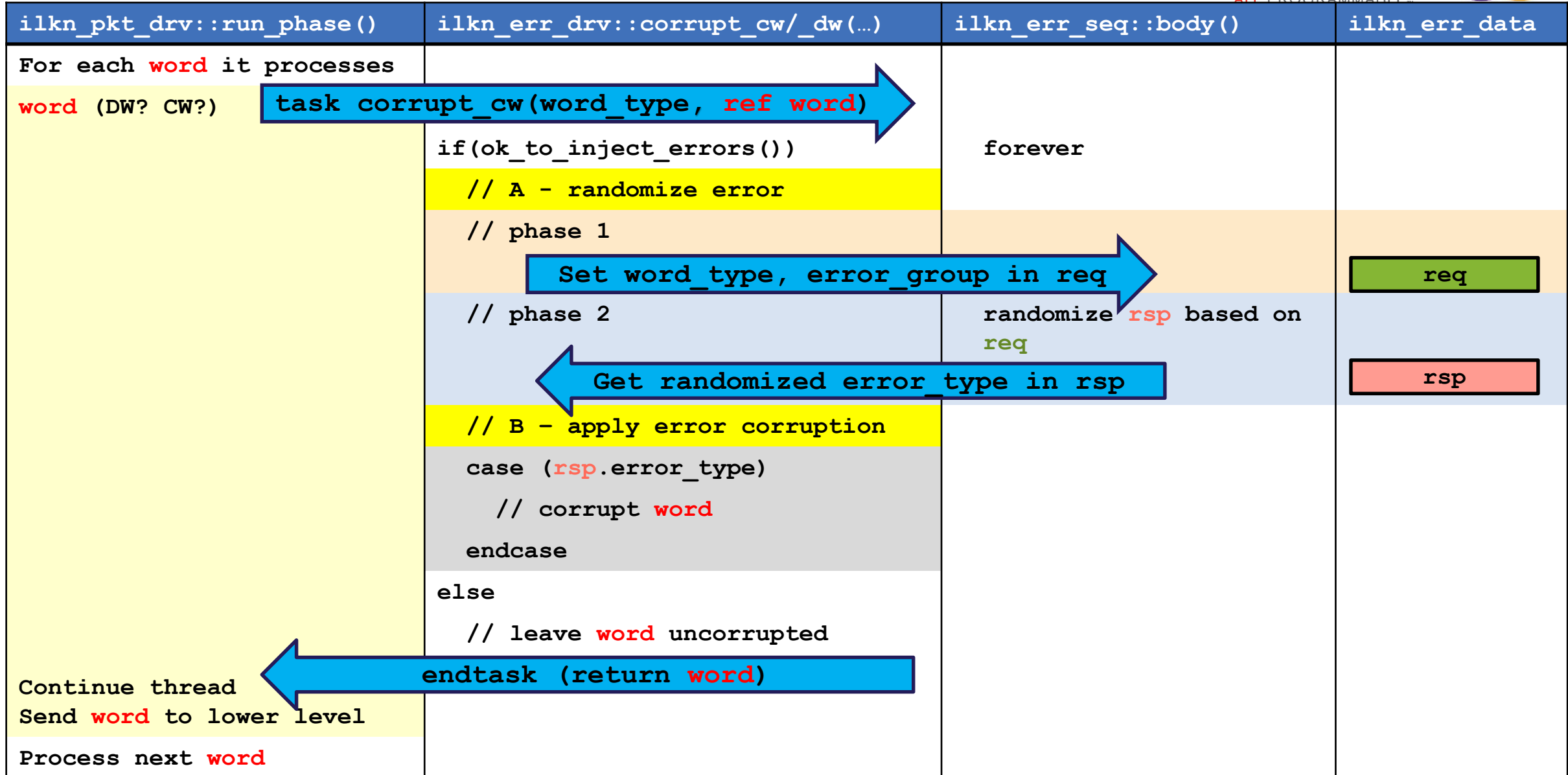
# Interlaken UVM Error Class

continued

```
constraint ilkn_error_data_c::cw_errors_cons
{
    if(ilkn_err_group == CW_ERROR)    // control word errors
    {
        if(word_type == BURST_WORD)
        {
            error_type inside { ILKN_NO_ERR,
                                ILKN_TYPE_ERR,
                                ILKN_BOGUS_SOP_ERR,
                                ILKN_MISSING_SOP_ERR ... };
        }
        else if(word_type == IDLE_WORD)
        {
            error_type inside { ILKN_NO_ERR,
                                ILKN_TYPE_ERR,
                                ILKN_BOGUS_EOP_ERR,
                                ILKN_MISSING_EOP_ERR ... };
        }
    }
}
```



# Handshake




# Two-Phase Error Sequence

Error Driver	Error Sequence
<pre>class <b>ilkn_error_drv_c</b> extends uvm_driver     #(ilkn_error_data_c); `uvm_component_utils(ilkn_error_drv_c)  // function new(string name="");  <b>task</b> corrupt_control_word( // or corrupt_data_word( [... some arguments omitted ]     ilkn_word_type_e word_type,     ref ilkn_word_c  ilkn_word,     ... );     ilkn_error_data_c <b>req</b>;     ilkn_error_data_c <b>rsp</b>;</pre>	<pre>class <b>ilkn_error_seq_c</b> extends uvm_sequence     #(ilkn_error_data_c); `uvm_object_utils(ilkn_error_seq_c) `uvm_declare_p_sequencer(ilkn_error_seqr_c)  // function new(string name="");  <b>virtual task</b> body();     ilkn_error_data_c  <b>req</b>;     ilkn_error_data_c  <b>rsp</b>;      [...] // create <b>req</b>, <b>rsp</b></pre>

# Two-Phase Error Sequence

Error Driver	Error Sequence
<pre>if(ok_to_inject_errors()) begin</pre>	<pre>forever begin</pre>
<div>Set word_type, error_group in req</div>	
<p>PHASE 1</p> <pre>2) seq_item_port.get_next_item(req);</pre> <pre>3) req.ilkn_err_group = CW_ERROR; // or req.ilkn_err_group = DW_ERROR; req.word_type = word_type;</pre> <pre>4) seq_item_port.item_done();</pre>	<pre>1) start_item(req);</pre>  <pre>finish_item(req);</pre>

# Two-Phase Error Sequence

Error Driver	Error Sequence
 Get randomized error_type in rsp	
<p>PHASE 2</p> <p>6) seq_item_port.get_next_item(rsp);</p>	<p>5) start_item(rsp);     rsp.copy(req);</p> <p>// randomization of errors in rsp // based on req fields</p> <p>if( !rsp.randomize() with     {ilkn_err_group == req.ilkn_err_group;})     `uvm_error(...);</p> <p>finish_item(rsp);</p>

# Two-Phase Error Sequence

Error Driver	Error Sequence
<pre>7)    // executes the corruption code       case(rsp.error_type)         // error flag: corruption code         // error flag: corruption code       endcase // case (rsp.error_type)  8)    seq_item_port.item_done();       ...       end // if (ok_to_inject_errors()) endtask // corrupt_control_word</pre>	<pre>      end // forever begin     endtask // body endclass // ilkn_error_seq_c</pre>

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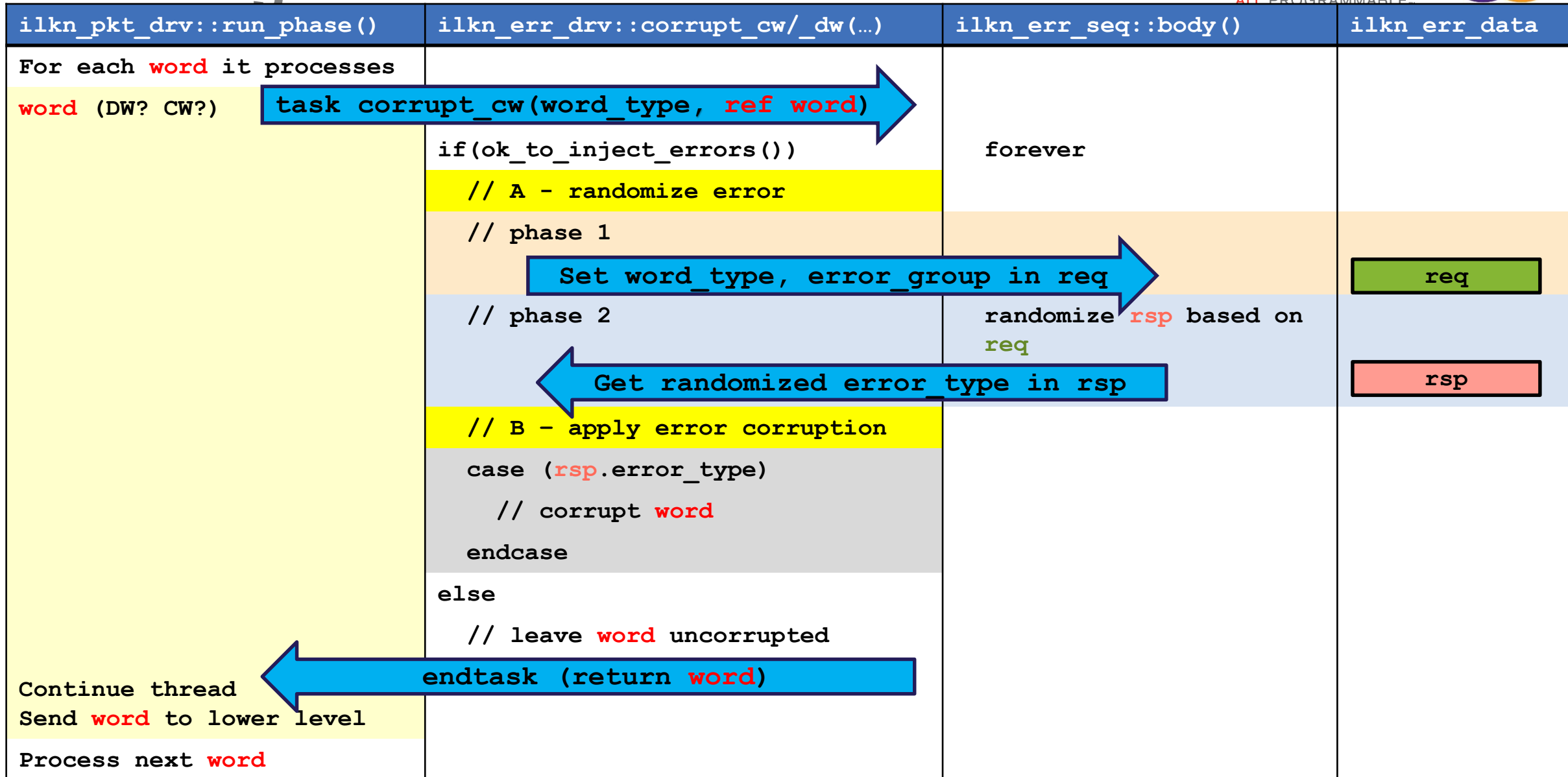
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**Advantages and Conclusions**

# Advantages



# Advantages and Conclusions

- Advantages of proposed method
  - No pollution of the packet class with error injection flags
  - No pollution of the main stimulus driver with error injection code
  - Error code isolated in the error driver
  - Error type generated is guaranteed to be applicable to the current word
    - Due to the two-phase slave sequence
  - Error tests easy to create by extending the error data class
  - More complicated error tests can be created by extending the error sequence
  - Error sequence and error data are generic and used in all error agents
- Conclusion
  - Scalable solution that can be applied at any layer of a protocol



# Thank You

