



The lights in the Tunnel: Coverage Analysis for Formal Verification

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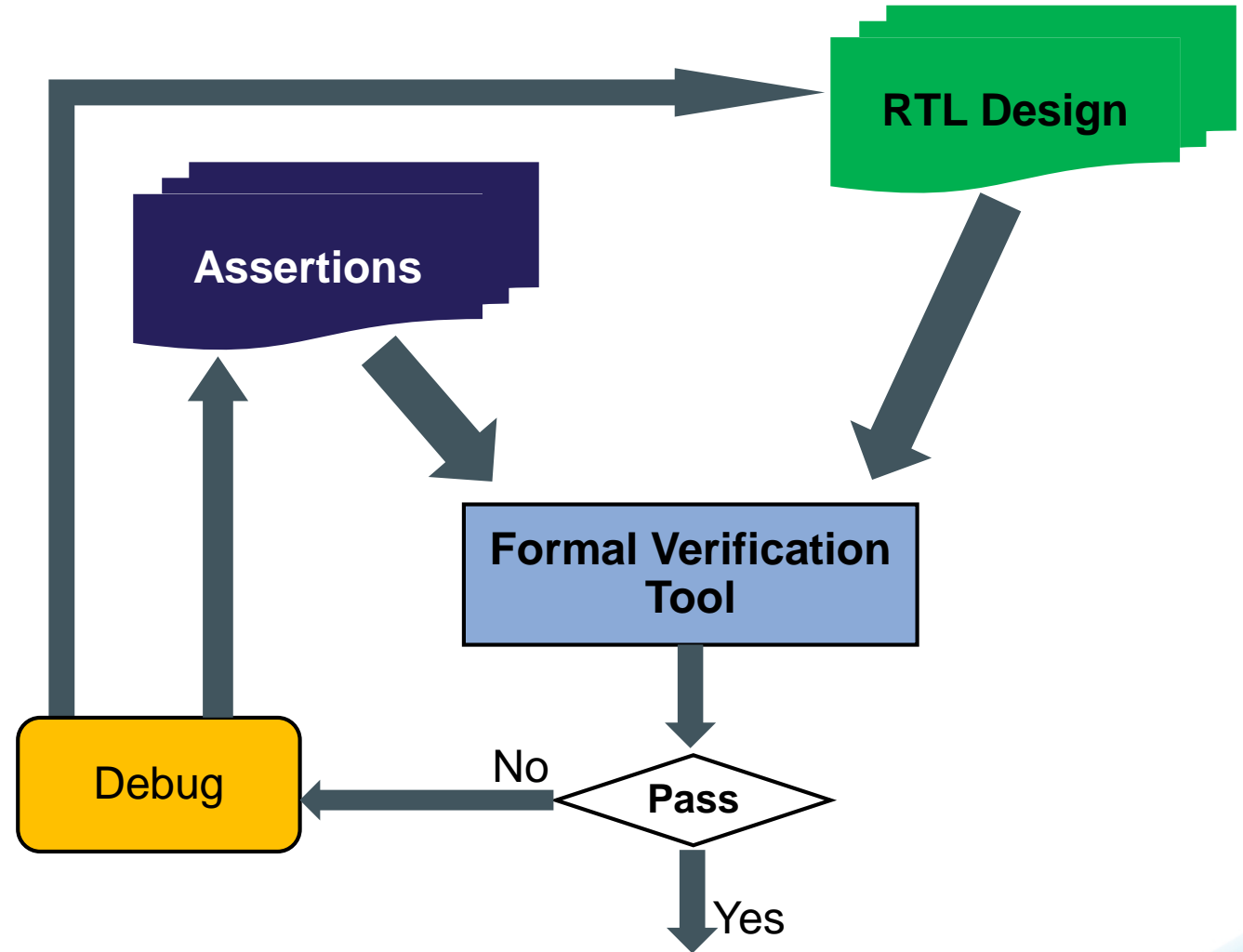
Agenda

- Background
 - Formal Verification
 - Challenges to Formal Verification Closure
- Proposed Coverage Models for Formal Verification
- Conclusion

Formal Verification Process



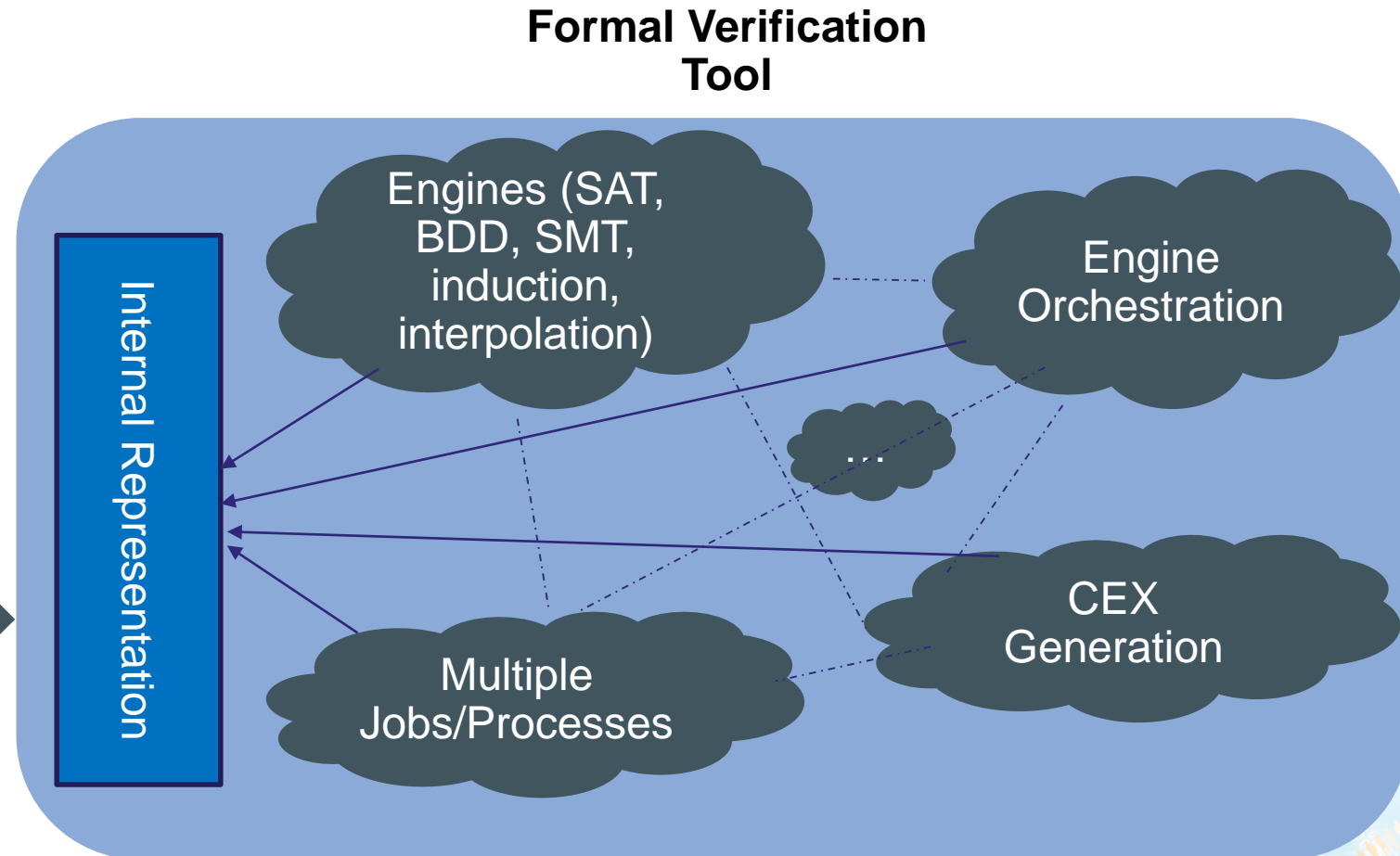
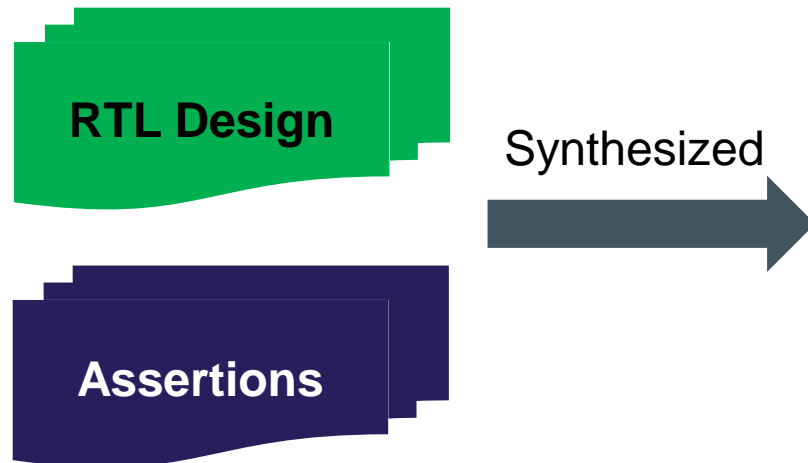
- Assertions
 - Assume/assert/cover/restrict
- Formal verification tool
- Debug



Formal Verification Tool



- Sophisticated algorithms
- Highly-tuned engines
- Abstractions (e.g., over/under approximation)
- Internal representations (e.g., AIGs)



Four Most-asked Questions



- Do we need more assertions?
- Did you over-constrain inputs?
- Are proof bounds for bounded proofs good enough?
- For proven properties, do they cover all the logic to be verified?



Our Solution: **Coverage Models** for Formal Verification



Proposed Coverage Models



- Static Assertion COI (Cone Of Influence) Coverage
- Input Stimuli Coverage
- Bounded Proof Coverage
- Proof Core Coverage

Static Assertion COI Coverage

- Definition

- Static Assertion COI Coverage

$$COI(tb) = \frac{\sum(\bigcup_0^{n-1} coi(ast_k))}{\sum_{total}}$$

- ast_k is one of n assertions of testbench tb , n, k is an integer
 - \sum is the total number of coverage targets within tb
 - $coi()$ is the function to compute cone of influence of an assertion

- No assumption is needed for fast runtime

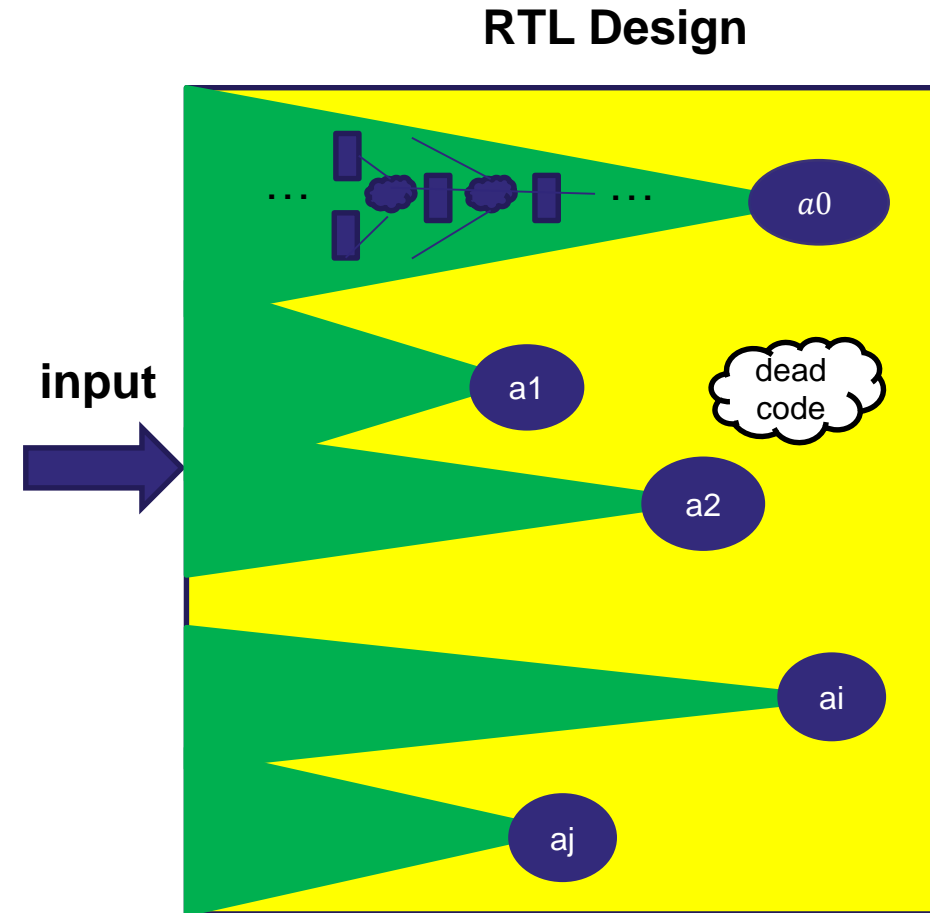
- Possible targets, line/condition/register, etc.

- For coverage closure, we are more interested in this:

$$total \setminus \bigcup_0^{n-1} coi(ast_k) \setminus deadcode$$

i.e. targets that are not covered by any assertion

Deadcode is the set of targets that are un-coverable in the design



Static Assertion COI Coverage Cont.



COI coverage for registers:


Number of instances analyzed	1612
Total number of registers	7607
Total number of assertions	5423
Total uncovered registers	18% (1375)
Total covered registers	82% (6232)

List of uncovered registers:

...

sub_partition0.f4_warp_err_bptint

...



```
9956 f4_warp_err_IDE_breakable <= f3_valid_breakpoint_hit
9957 f4_warp_err_bptint <= f3_bptint_hit;
9958 f4_warp_err_pause_hww <= f3_valid_pause_hit;
```

Proposed Coverage Models



- Static Assertion COI Coverage
- **Input Stimuli Coverage**
- Bounded Proof Coverage
- Proof Core Coverage

Input Stimuli Coverage



- Definition

- Input Stimuli Coverage

$$Stimuli(tb) = \frac{\sum(U_0^\infty(C_i))}{\sum_{total}}$$

- C_i is covered target at cycle i . $U_0^\infty(C_i)$ is the greatest fixpoint (GFP) of all reachable targets. $\sum(set)$ is the number of items inside set
 - \sum_{total} is the total number of coverage targets within tb

- Reachability analysis under existing assumptions

- No assertion is needed – we want to understand how assumptions constrain test bench

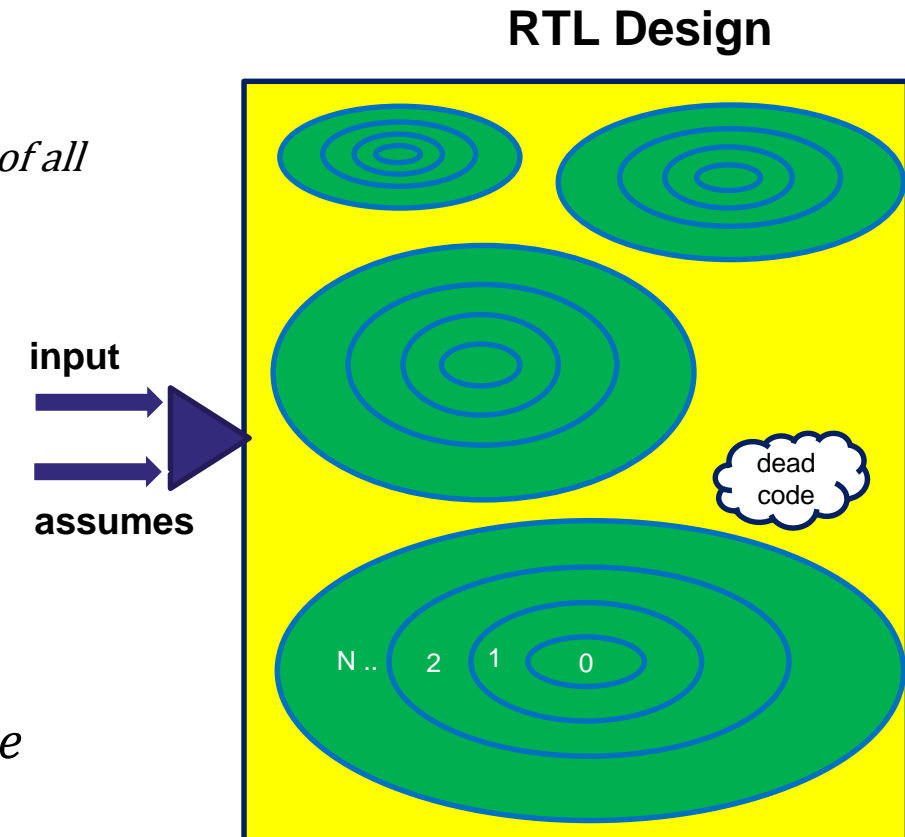
- Possible targets, line/condition/register, etc...

- For formal coverage closure, this is more useful:

unreachable under stimuli = total \setminus ($U_0^\infty(C_i)$) \setminus deadcode

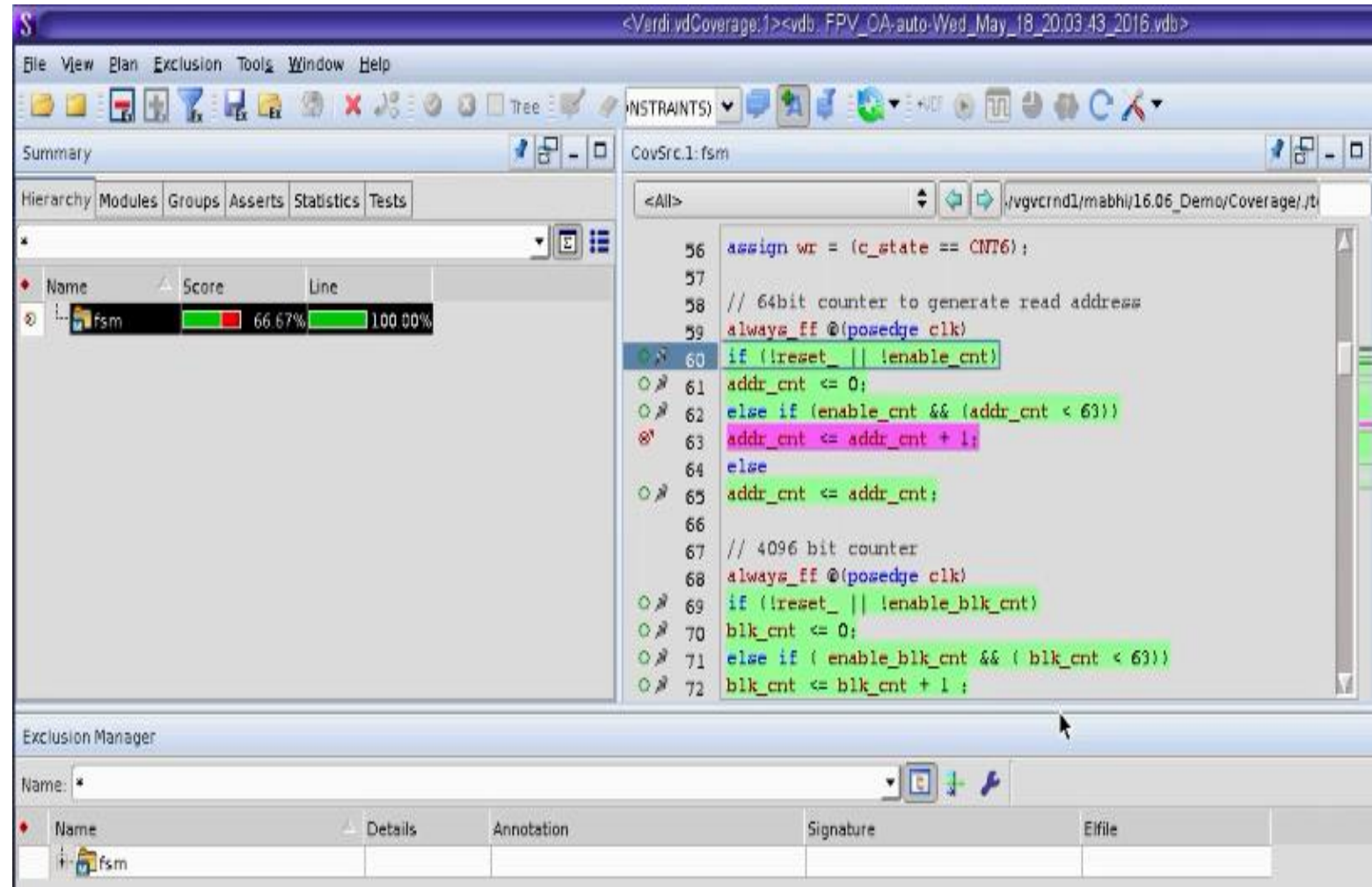
i.e. targets that are not exercised under current input constraints

Deadcode is the set of targets that are un-coverable in the design



Input Stimuli Coverage Cont.

- Practical issues
 - If a fixpoint cannot be computed due to time/mem out, use the current reachable targets under timeout/memout/bound setting
 - Exclusion
 - Deadcode
 - Targets under reset statements



Proposed Coverage Models

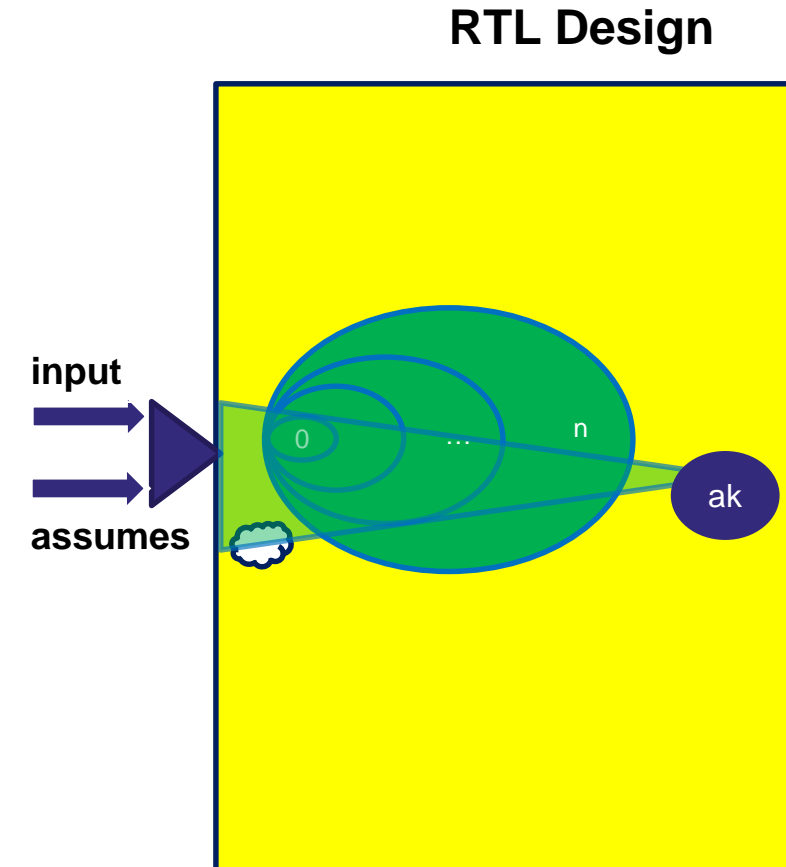


- Static Assertion COI Coverage
- Input Stimuli Coverage
- **Bounded Proof Coverage**
- Proof Core Coverage

Bounded Proof Coverage



- Target
 - Bounded proof assertions with a minimum bound
 - Or one bound proof
- Given a bounded proof with proof bound n , bounded proof coverage can be defined as this:
$$\text{bounded_proof}(ast_k) = \frac{\sum((\cup_0^n(C_i)) \cap coi(ast_k))}{\sum coi(ast_k)}$$
 - ast_k is an assertion that has a proof bound n ; n, k is an integer
 - $coi()$ is the function to compute cone of influence of an assertion
- This coverage will show which is not covered under the current proof bound
- In reality, we are more interested in this:
 - $coi(ast_k) \setminus (\cup_0^n(C_i)) \cap coi(ast_k) \setminus \text{deadcode}$
 $\setminus \text{unreachable from Stimuli}$



Bounded Proof Coverage Cont.



Summary

Hierarchy Modules Groups Asserts Statistics Tests

*

Name	Line	Condition
bridge	93.55%	37.84%
axi_chk	100.00%	0.00%
axi_cov	100.00%	0.00%
channel[0]	85.71%	
channel[1]	85.71%	
channel[2]	85.71%	
channel[3]	85.71%	
datapath	100.00%	0.00%
scbd	100.00%	0.00%
pkt_chk	100.00%	

CovSrc:1: bridge.channel[0]

<All> e/vgmonetfv1/xiaolin/fv_demo/5

```
271     else begin
272     1         if (push & ~full) begin
273     5             mem[wr_ptr] <= data_in;
274 5:9             if (wr_ptr == DEPTH-1) wr_ptr
r <= {AWIDTH{1'b0}};
275     5             else wr_ptr <= wr_ptr + 1;
276 5:5             if (~pop) count <= count + 1
;
277         end
278     1         if (pop & ~empty) begin
279 5:9             if (rd_ptr == DEPTH-1) rd_ptr
r <= {AWIDTH{1'b0}};
280     5             else rd_ptr <= rd_ptr + 1;
281 5:6             if (~push) count <= count -
1;
282         end
283     end
```

Proposed Coverage Models

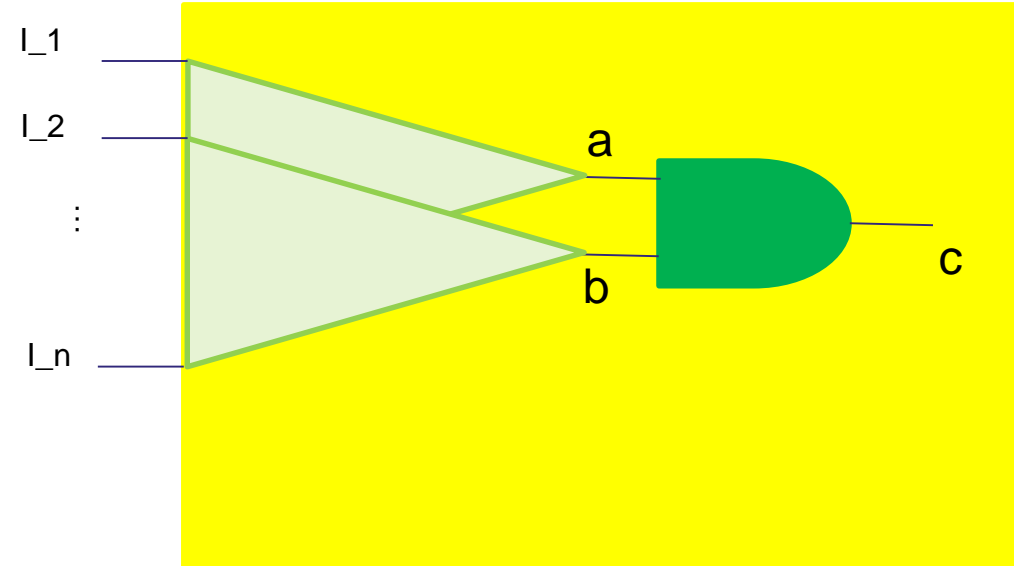


- Static Assertion COI Coverage
- Input Stimuli Coverage
- Bounded Proof Coverage
- **Proof Core Coverage**

Proof Core Coverage Introduction



- Why proof core analysis
 - Not all logic inside COI is used to prove an assertion
 - Need to understand what logic is need (or not needed)
- Usages:
 - Detect verification holes
 - Exploit abstraction opportunities



If a formal engine is smart,
only AND gate is needed to
prove it!

assert c == a & b



For better coverage, can
be re-written with inputs

assert c == f(I_1, I_2, ...) & f(I_i, ...)

Proof Core Coverage

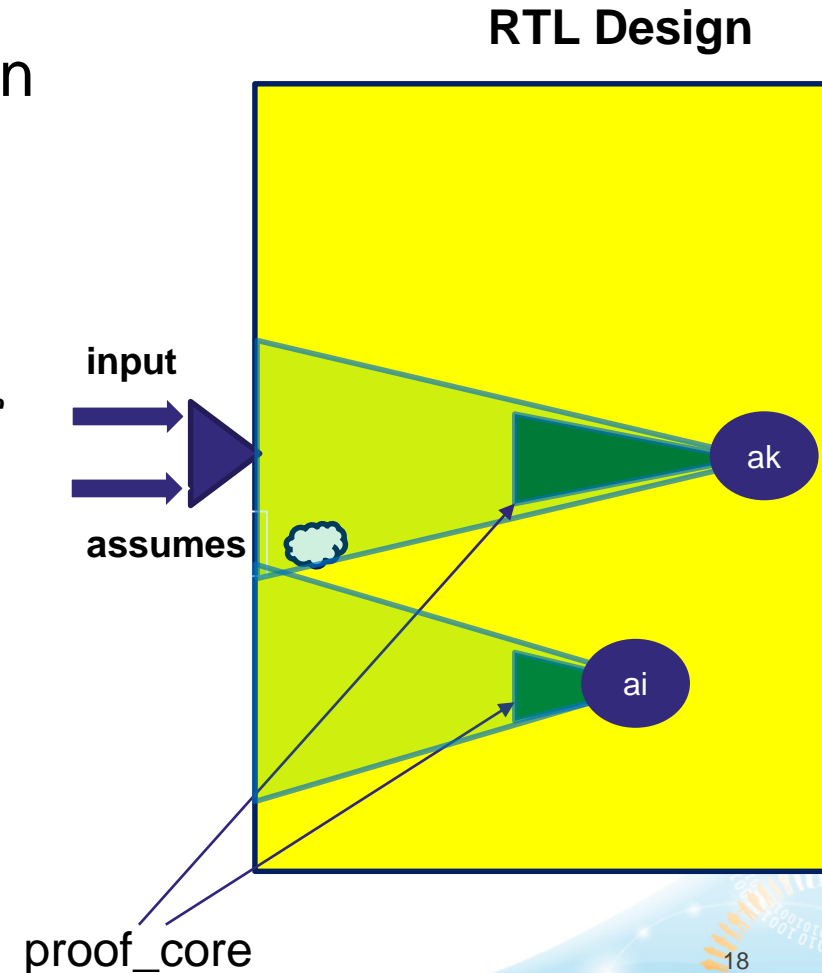


- Target
 - All proven assertions or a small set of selected proven assertions
- Given a set of proven assertions, proof core coverage can be defined as this:

$$proof_core(ast_set_k) = \frac{\sum(\cup proof_core(ast_i))}{\sum coi(ast_k)}$$

- $ast_i \in ast_set_k$ i, k is an integer
- $proof_core(ast_i)$ is the set of targets actually used by formal engines to prove ast_i
- $coi()$ is the function to compute cone of influence of an assertion

- In reality, we are more interested in this:
 - $coi(ast_k) \setminus (\cup proof_core(ast_i)) \setminus deadcode \setminus unreachable\ from\ Stimuli$



Proof Core Coverage Cont.



```
vcf> report_formal_core -property {bridge.pkt_chk,ast_pkt_len_legal bridge.pkt_chk,ast_pkt_type_legal} -list
```

Formal core list view

RunStatus	#Registers	#Inputs	#Constraints	Status	Depth	SubType	Property
completed	0	2	0	proven	-	-	bridge.pkt_chk,ast_pkt_len_legal
completed	0	0	0	proven	-	-	bridge.pkt_chk,ast_pkt_type_legal

Formal core verbose view

```
Property      : bridge.pkt_chk,ast_pkt_len_legal
SubType       : -
Status        : proven
Depth         : -
#Registers    : 0
#Inputs       : 2
              ARLEN
              ARVALID
#Constraints   : 0
```

```
Property      : bridge.pkt_chk,ast_pkt_type_legal
SubType       : -
Status        : proven
Depth         : -
#Registers    : 0
```

 Message VCF:Shell

Conclusion



- Four most-asked questions answered by four coverage models
 - Doing formal verification without coverage – walk in the darkness
- Usages
 - Identify verification holes
 - Measure progress of formal test bench
 - Provide hints for abstractions to converge and optimize
- Status
 - A few key formal tool vendors listened and provided prototype implementations
 - More support needed to make coverage models usable to broader users



Thank You

