

TEAM CONTRACT

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Goals

What are the goals of the team?

Build online conversation software and make sure that everything is threaded. We hope to gain more experience in using threading, the client-server model, and MVC.

What are your personal goals for this assignment?

Sresht: Become more comfortable writing server-side code.

Henry: Develop a better understanding of java.

Jiarui: Learn how to work on a collaborative software project.

What kind of obstacles might you encounter in reaching your goals?

Our implementation plans might not be as straightforward as we intended. We will also try to use our remaining time in order to make our project more robust and full of features.

What happens if all of you decide you want to get an A grade, but because of time constraints, one person decides that a B will be acceptable?

We have discussed beforehand our commitment to putting in the effort to getting an A on this project.

Is it acceptable for one or two team members to do more work than the others in order to get the team an A?

Yes. This is very likely to happen but everyone will try to work as much as possible.

Meeting Norms

Do you have a preference for when meetings will be held? Do you have a preference for where they should be held?

Not particularly. We will email out to plan how to meet if we encounter a problem.

How will you use the in-class time?

We will use it as a convenient time to meet up and distribute tasks.

How often do you think the team will need to meet outside of class? How long do you anticipate meetings will be?

Probably a couple times a week for 1 hour to 2 hours.

How will you record and distribute the minutes and action lists produced by each meeting?

We will each write down our individual tasks and internalize the overall team goals.

Work Norms

How much time per week do you anticipate it will take to make the project successful?

We will each need to spend about 10 hours per week from now until the due date.

How will work be distributed?

We will start off with an even distribution, and whoever gets work done more quickly than the others will probably end up doing more than the others.

How will deadlines be set?

We will just follow the deadlines given by the project specifications as well as have team deadlines among us to make sure we are keep a good work pace.

How will you decide who should do which tasks?

Come to a mutual agreement about who wants and would do the best job with certain tasks.

Where will you record who is responsible for which tasks?

As stated before, we will each write down our own individual tasks.

What will happen if someone does not follow through on a commitment (e.g., missing a deadline, not showing up to meetings)?

The other team members will probably pick up the slack.

How will the work be reviewed?

Every commit someone makes will be reviewed by at least one other person.

What happens if people have different opinions on the quality of the work?

We will vote and eventually come to consensus based on discussion.

What will you do if one or more team members are not doing their share of the work?

As stated before, the other team members will pick up the slack.

How will you deal with different work habits of individual team members (e.g., some people like to get assignments done as early as possible; others like to work under the pressure of a deadline)?

We will each need to finish our sub tasks by the deadline so it shouldn't matter.

Decision Making

Do you need consensus (100% approval of all team members) before making a decision?

Everyone needs to be there to make a decision but majority will take charge.

What will you do if one of you fixates on a particular idea?

If that person is being productive with it, we will do nothing. If it is a waste of time, we will tell him to move on somewhere else.