

# **Asterisk 13 Reference**

Asterisk Development Team <asteriskteam@digium.com>

1. New in 13	13
2. Upgrading to Asterisk 13	
3. Asterisk 13 Command Reference	
3.1 Asterisk 13 AGI Commands	
3.1.1 Asterisk 13 AGICommand_answer	
3.1.2 Asterisk 13 AGICommand_asyncagi break	
3.1.3 Asterisk 13 AGICommand_channel status	35
3.1.4 Asterisk 13 AGICommand_control stream file	
3.1.5 Asterisk 13 AGICommand_database del	
3.1.6 Asterisk 13 AGICommand_database deltree	
3.1.7 Asterisk 13 AGICommand_database get 3.1.8 Asterisk 13 AGICommand_database put	
3.1.9 Asterisk 13 AGICommand_exec	
3.1.10 Asterisk 13 AGICommand_get data	
3.1.11 Asterisk 13 AGICommand_get full variable	42
3.1.12 Asterisk 13 AGICommand_get option	44
3.1.13 Asterisk 13 AGICommand_get variable	45
3.1.14 Asterisk 13 AGICommand_gosub	
3.1.15 Asterisk 13 AGICommand_hangup	
3.1.16 Asterisk 13 AGICommand_noop	
3.1.17 Asterisk 13 AGICommand_receive char	49
3.1.18 Asterisk 13 AGICommand_receive text	
3.1.19 Asterisk 13 AGICommand_record file	
3.1.20 Asterisk 13 AGICommand_say alpha	
3.1.21 Asterisk 13 AGICommand_say date	
3.1.22 Asterisk 13 AGICommand_say datetime	54
3.1.23 Asterisk 13 AGICommand_say digits	55
3.1.24 Asterisk 13 AGICommand_say number	
3.1.25 Asterisk 13 AGICommand_say phonetic	
3.1.26 Asterisk 13 AGICommand_say time	
3.1.27 Asterisk 13 AGICommand_send image	59
3.1.28 Asterisk 13 AGICommand_send text	
3.1.29 Asterisk 13 AGICommand_set autohangup	
3.1.30 Asterisk 13 AGICommand_set callerid	
3.1.31 Asterisk 13 AGICommand_set context	
3.1.32 Asterisk 13 AGICommand_set extension	
3.1.33 Asterisk 13 AGICommand_set music	
3.1.34 Asterisk 13 AGICommand_set priority	
3.1.35 Asterisk 13 AGICommand_set variable	
3.1.36 Asterisk 13 AGICommand_speech activate grammar	68
3.1.37 Asterisk 13 AGICommand_speech create	
3.1.38 Asterisk 13 AGICommand_speech deactivate grammar	
3.1.39 Asterisk 13 AGICommand_speech destroy	
3.1.40 Asterisk 13 AGICommand_speech load grammar  3.1.41 Asterisk 13 AGICommand_speech recognize	
3.1.42 Asterisk 13 AGICommand_speech set	
3.1.43 Asterisk 13 AGICommand_speech unload grammar	
3.1.44 Asterisk 13 AGICommand stream file	
3.1.45 Asterisk 13 AGICommand tdd mode	
3.1.46 Asterisk 13 AGICommand_verbose	
3.1.47 Asterisk 13 AGICommand_wait for digit	
3.2 Asterisk 13 AMI Actions	
3.2.1 Asterisk 13 ManagerAction_AbsoluteTimeout	
3.2.2 Asterisk 13 ManagerAction_AgentLogoff	
3.2.3 Asterisk 13 ManagerAction_Agents	
3.2.4 Asterisk 13 ManagerAction_AGI	84
3.2.5 Asterisk 13 ManagerAction_AOCMessage	
3.2.6 Asterisk 13 ManagerAction_Atxfer	
3.2.7 Asterisk 13 ManagerAction_BlindTransfer	
3.2.8 Asterisk 13 ManagerAction_Bridge	89
3.2.9 Asterisk 13 ManagerAction_BridgeDestroy	
3.2.10 Asterisk 13 ManagerAction_BridgeInfo	
3.2.11 Asterisk 13 ManagerAction_BridgeKick	
3.2.12 Asterisk 13 ManagerAction_BridgeList	
3.2.13 Asterisk 13 ManagerAction_BridgeTechnologyList	
3.2.14 Asterisk 13 ManagerAction_BridgeTechnologySuspend	
3.2.15 Asterisk 13 ManagerAction_BridgeTechnologyUnsuspend	
3.2.16 Asterisk 13 ManagerAction_Challenge	
3.2.17 Asterisk 13 ManagerAction_ChangeMonitor	
3.2.19 Asterisk 13 ManagerAction_Confinand	
3.2.20 Asterisk 13 ManagerAction_ConfbridgeList	101

3.2.21 Asterisk 13 ManagerAction_ConfbridgeListRooms	
3.2.22 Asterisk 13 ManagerAction_ConfbridgeLock	103
3.2.23 Asterisk 13 ManagerAction_ConfbridgeMute	104
3.2.24 Asterisk 13 ManagerAction_ConfbridgeSetSingleVideoSrc	105
3.2.25 Asterisk 13 ManagerAction_ConfbridgeStartRecord	106
3.2.26 Asterisk 13 ManagerAction_ConfbridgeStopRecord	
3.2.27 Asterisk 13 ManagerAction_ConfbridgeUnlock	108
3.2.28 Asterisk 13 ManagerAction_ConfbridgeUnmute	109
3.2.29 Asterisk 13 ManagerAction_ControlPlayback	
3.2.30 Asterisk 13 ManagerAction_CoreSettings	111
3.2.31 Asterisk 13 ManagerAction_CoreShowChannels	
3.2.32 Asterisk 13 ManagerAction_CoreStatus	113
3.2.33 Asterisk 13 ManagerAction_CreateConfig	114
3.2.34 Asterisk 13 ManagerAction_DAHDIDialOffhook	
3.2.35 Asterisk 13 ManagerAction_DAHDIDNDoff	116
3.2.36 Asterisk 13 ManagerAction_DAHDIDNDon	
3.2.37 Asterisk 13 ManagerAction_DAHDIHangup	118
3.2.38 Asterisk 13 ManagerAction_DAHDIRestart	119
3.2.39 Asterisk 13 ManagerAction_DAHDIShowChannels	
3.2.40 Asterisk 13 ManagerAction_DAHDITransfer	121
3.2.41 Asterisk 13 ManagerAction_DataGet	
3.2.42 Asterisk 13 ManagerAction_DBDel	123
3.2.43 Asterisk 13 ManagerAction_DBDelTree	
3.2.44 Asterisk 13 ManagerAction_DBGet	
3.2.45 Asterisk 13 ManagerAction_DBPut	126
3.2.46 Asterisk 13 ManagerAction_DeviceStateList	127
3.2.47 Asterisk 13 ManagerAction_DialplanExtensionAdd	128
3.2.48 Asterisk 13 ManagerAction_DialplanExtensionRemove	129
3.2.49 Asterisk 13 ManagerAction_Events	130
3.2.50 Asterisk 13 ManagerAction_ExtensionState	
3.2.51 Asterisk 13 ManagerAction_ExtensionStateList	
3.2.52 Asterisk 13 ManagerAction_FAXSession	133
3.2.53 Asterisk 13 ManagerAction_FAXSessions	134
3.2.54 Asterisk 13 ManagerAction_FAXStats	135
3.2.55 Asterisk 13 ManagerAction_Filter	
3.2.56 Asterisk 13 ManagerAction_FilterList	
3.2.57 Asterisk 13 ManagerAction_GetConfig	138
3.2.58 Asterisk 13 ManagerAction_GetConfigJSON	139
3.2.59 Asterisk 13 ManagerAction_Getvar	
3.2.60 Asterisk 13 ManagerAction_Hangup	141
3.2.61 Asterisk 13 ManagerAction_IAXnetstats	
3.2.62 Asterisk 13 ManagerAction_IAXpeerlist	
3.2.63 Asterisk 13 ManagerAction_IAXpeers	144
3.2.64 Asterisk 13 ManagerAction_IAXregistry	145
3.2.65 Asterisk 13 ManagerAction_JabberSend_res_xmpp	146
3.2.66 Asterisk 13 ManagerAction_ListCategories	
3.2.67 Asterisk 13 ManagerAction_ListCommands	148
3.2.68 Asterisk 13 ManagerAction_LocalOptimizeAway	149
3.2.69 Asterisk 13 ManagerAction_LoggerRotate	
3.2.70 Asterisk 13 ManagerAction_Login	
3.2.71 Asterisk 13 ManagerAction_Logoff	
3.2.72 Asterisk 13 ManagerAction_MailboxCount	
3.2.73 Asterisk 13 ManagerAction_MailboxStatus	154
3.2.74 Asterisk 13 ManagerAction_MeetmeList	
3.2.75 Asterisk 13 ManagerAction_MeetmeListRooms	
3.2.76 Asterisk 13 ManagerAction_MeetmeMute	
3.2.77 Asterisk 13 ManagerAction_MeetmeUnmute	
3.2.78 Asterisk 13 ManagerAction_MessageSend	
3.2.79 Asterisk 13 ManagerAction_MixMonitor	
3.2.80 Asterisk 13 ManagerAction_MixMonitorMute	
3.2.81 Asterisk 13 ManagerAction_ModuleCheck	
3.2.82 Asterisk 13 ManagerAction_ModuleLoad	
3.2.83 Asterisk 13 ManagerAction_Monitor	
• =	
3.2.85 Asterisk 13 ManagerAction_MWIDelete	
3.2.87 Asterisk 13 ManagerAction_MWIUpdate	
3.2.88 Asterisk 13 ManagerAction_MVVIOpoate	160
	169
3.2.89 Asterisk 13 ManagerAction_Park	169 170
3.2.89 Asterisk 13 ManagerAction_Park	169 170 171
3.2.89 Asterisk 13 ManagerAction_Park	169 170 171 172

3.2.93 Asterisk 13 ManagerAction_Ping	
3.2.94 Asterisk 13 ManagerAction_PJSIPNotify	5
3.2.95 Asterisk 13 ManagerAction_PJSIPQualify	6
3.2.96 Asterisk 13 ManagerAction_PJSIPShowEndpoint	
3.2.97 Asterisk 13 ManagerAction_PJSIPShowEndpoints	
3.2.98 Asterisk 13 ManagerAction_PJSIPShowRegistrationsInbound	0
3.2.96 Asierisk 13 ManagerAction_P33P3flowRegistrationsInbound 178	9
3.2.99 Asterisk 13 ManagerAction_PJSIPShowRegistrationsOutbound	U
3.2.100 Asterisk 13 ManagerAction_PJSIPShowResourceLists	
3.2.101 Asterisk 13 ManagerAction_PJSIPShowSubscriptionsInbound	2
3.2.102 Asterisk 13 ManagerAction_PJSIPShowSubscriptionsOutbound	3
3.2.103 Asterisk 13 ManagerAction_PJSIPUnregister	
3.2.100 Asterial 40 Manager Autor Distriction	_
3.2.104 Asterisk 13 ManagerAction_PlayDTMF	5
3.2.105 Asterisk 13 ManagerAction_PresenceState	
3.2.106 Asterisk 13 ManagerAction_PresenceStateList	7
3.2.107 Asterisk 13 ManagerAction_PRIDebugFileSet	8
3.2.108 Asterisk 13 ManagerAction_PRIDebugFileUnset	9
3.2.109 Asterisk 13 ManagerAction_PRIDebugSet	
3.2.110 Asterisk 13 ManagerAction_PRIShowSpans	
3.2.111 Asterisk 13 ManagerAction_QueueAdd	
3.2.112 Asterisk 13 ManagerAction_QueueLog	3
3.2.113 Asterisk 13 ManagerAction_QueueMemberRingInUse 194	4
3.2.114 Asterisk 13 ManagerAction_QueuePause	5
3.2.115 Asterisk 13 ManagerAction_QueuePenalty	6
3.2.116 Asterisk 13 ManagerAction_QueueReload	7
3.2.117 Asterisk 13 ManagerAction_QueueRemove	
3.2.118 Asterisk 13 ManagerAction_QueueReset	9
3.2.119 Asterisk 13 ManagerAction_QueueRule	
3.2.120 Asterisk 13 ManagerAction_Queues	
3.2.121 Asterisk 13 ManagerAction_QueueStatus	
3.2.122 Asterisk 13 ManagerAction_QueueSummary	3
3.2.123 Asterisk 13 ManagerAction_Redirect	
3.2.124 Asterisk 13 ManagerAction_Reload	5
3.2.125 Asterisk 13 ManagerAction_SendText	6
3.2.126 Asterisk 13 ManagerAction_Setvar	7
3.2.127 Asterisk 13 ManagerAction_ShowDialPlan	0
3.2.127 Asierisk 13 ManagerAction_ShowDiairian 200	٥
3.2.128 Asterisk 13 ManagerAction_SIPnotify	9
3.2.129 Asterisk 13 ManagerAction_SIPpeers	
3.2.130 Asterisk 13 ManagerAction_SIPpeerstatus	1
3.2.131 Asterisk 13 ManagerAction_SIPqualifypeer	2
3.2.132 Asterisk 13 ManagerAction_SIPshowpeer	
3.2.133 Asterisk 13 ManagerAction_SIPshowregistry	ر ا
3.2.134 Asterisk 13 ManagerAction_SKINNYdevices	
3.2.135 Asterisk 13 ManagerAction_SKINNYlines	6
3.2.136 Asterisk 13 ManagerAction_SKINNYshowdevice	7
3.2.137 Asterisk 13 ManagerAction_SKINNYshowline	8
3.2.138 Asterisk 13 ManagerAction_Status	a
3.2.139 Asterisk 13 ManagerAction_StopMixMonitor	
3.2.140 Asterisk 13 ManagerAction_StopMonitor	
3.2.141 Asterisk 13 ManagerAction_UnpauseMonitor	
3.2.142 Asterisk 13 ManagerAction_UpdateConfig	3
3.2.143 Asterisk 13 ManagerAction_UserEvent	
3.2.144 Asterisk 13 ManagerAction_VoicemailRefresh	
3.2.145 Asterisk 13 ManagerAction_VoicemailUsersList	-
3.2.146 Asterisk 13 ManagerAction_WaitEvent	
3.3 Asterisk 13 AMI Events	
3.3.1 Asterisk 13 ManagerEvent_AgentCalled	9
3.3.2 Asterisk 13 ManagerEvent_AgentComplete	1
3.3.3 Asterisk 13 ManagerEvent_AgentConnect	3
3.3.4 Asterisk 13 ManagerEvent_AgentDump	
3.3.5 Asterisk 13 ManagerEvent_AgentLogin	
3.3.6 Asterisk 13 ManagerEvent_AgentLogoff	
3.3.7 Asterisk 13 ManagerEvent_AgentRingNoAnswer	9
3.3.8 Asterisk 13 ManagerEvent_Agents	1
3.3.9 Asterisk 13 ManagerEvent_AgentsComplete	
3.3.10 Asterisk 13 ManagerEvent_AGIExecEnd	
3.3.11 Asterisk 13 ManagerEvent_AGIExecStart	
3.3.12 Asterisk 13 ManagerEvent_Alarm	-
3.3.13 Asterisk 13 ManagerEvent_AlarmClear         247	7
3.3.14 Asterisk 13 ManagerEvent_AOC-D	8
3.3.15 Asterisk 13 ManagerEvent_AOC-E	
3.3.16 Asterisk 13 ManagerEvent_AOC-S	
3.3.17 Asterisk 13 ManagerEvent AorDetail	

3.3.18	Asterisk	13	ManagerEvent_AsyncAGIEnd	255
3.3.19	Asterisk	13	ManagerEvent_AsyncAGIExec	256
3.3.20	Asterisk	13	ManagerEvent_AsyncAGIStart	257
3.3.21	Asterisk	13	ManagerEvent_AttendedTransfer	258
			ManagerEvent_AuthDetail	
3.3.23	Asterisk	13	ManagerEvent_AuthMethodNotAllowed	264
			ManagerEvent_BlindTransfer	
3.3.25	Asterisk	13	ManagerEvent_BridgeCreate	267
			ManagerEvent_BridgeDestroy	
			ManagerEvent_BridgeEnter	
3 3 28	Actorick	13	ManagerEvent_BridgeInfoChannel	271
			ManagerEvent_BridgeInfoComplete	
2 2 20	Actorick	12	ManagerEvent_BridgeLeave	272
			ManagerEvent_BridgeMerge	
			ManagerEvent_ChallengeResponseFailed	
2.2.32	Asterisk	10	ManagerEvent_ChallengeSent	277
3.3.34	Asterisk	13	ManagerEvent_ChannelTalkingStart	270
3.3.33	Asterisk	10	ManagerEvent_ChannelTalkingStop	2/9
			ManagerEvent_ChanSpyStart	
			ManagerEvent_ChanSpyStop	
			ManagerEvent_ConfbridgeEnd	
3.3.39	Asterisk	13	ManagerEvent_ConfbridgeJoin	285
			ManagerEvent_ConfbridgeLeave	
3.3.41	Asterisk	13	ManagerEvent_ConfbridgeMute	289
			ManagerEvent_ConfbridgeRecord	
			ManagerEvent_ConfbridgeStart	
3.3.44	Asterisk	13	ManagerEvent_ConfbridgeStopRecord	293
3.3.45	Asterisk	13	ManagerEvent_ConfbridgeTalking	294
			ManagerEvent_ConfbridgeUnmute	
3.3.47	Asterisk	13	ManagerEvent_ContactStatusDetail	298
			ManagerEvent_DAHDIChannel	
3.3.49	Asterisk	13	ManagerEvent_DeviceStateChange	300
3.3.50	Asterisk	13	ManagerEvent_DeviceStateListComplete	301
			ManagerEvent_DialBegin	
			ManagerEvent_DialEnd	
			ManagerEvent_DNDState	
3.3.54	Asterisk	13	ManagerEvent_DTMFBegin	307
			ManagerEvent_DTMFEnd	
3.3.56	Asterisk	13	ManagerEvent_EndpointDetail	309
3.3.57	Asterisk	13	ManagerEvent_EndpointDetailComplete	313
			ManagerEvent_EndpointList	
3.3.59	Asterisk	13	ManagerEvent_EndpointListComplete	315
3.3.60	Asterisk	13	ManagerEvent_ExtensionStateListComplete	316
			ManagerEvent_ExtensionStatus	
			ManagerEvent_FailedACL	
			ManagerEvent_FAXSession	
3.3.64	Asterisk	13	ManagerEvent_FAXSessionsComplete	321
3.3.65	Asterisk	13	ManagerEvent_FAXSessionsEntry	322
			ManagerEvent_FAXStats	
			ManagerEvent_FAXStatus	
			ManagerEvent_FullyBooted	
3.3.69	Asterisk	13	ManagerEvent_Hangup	327
3.3.70	Asterisk	13	ManagerEvent_HangupHandlerPop	328
			ManagerEvent_HangupHandlerPush	
			ManagerEvent_HangupHandlerRun	
			ManagerEvent_HangupRequest	
			ManagerEvent_Hold	
3.3.75	Asterisk	13	ManagerEvent_IdentifyDetail	333
			ManagerEvent_InvalidAccountID	
			ManagerEvent_InvalidPassword	
			ManagerEvent_InvalidTransport	
			ManagerEvent_LoadAverageLimit	
			ManagerEvent_LocalBridge	
			ManagerEvent_LocalOptimizationBegin	
			ManagerEvent_LocalOptimizationEnd	
			ManagerEvent_LogChannel	
			ManagerEvent_MCID	
3.3.85	Asterisk	13	ManagerEvent_MeetmeEnd	347
	Asterisk		ManagerEvent_MeetmeJoin	
3.3.87				
			ManagerEvent_MeetmeLeave	
3.3.88	Asterisk	13	ManagerEvent_MeetmeLeave  ManagerEvent_MeetmeMute  ManagerEvent_MeetmeTalking	350

3.3.90 Asterisk 13 ManagerEvent_MeetmeTalkRequest	
3.3.91 Asterisk 13 ManagerEvent_MemoryLimit	353
3.3.92 Asterisk 13 ManagerEvent_MessageWaiting	354
3.3.93 Asterisk 13 ManagerEvent_MiniVoiceMail	
3.3.94 Asterisk 13 ManagerEvent_MonitorStart	357
3.3.95 Asterisk 13 ManagerEvent_MonitorStop	358
3.3.96 Asterisk 13 ManagerEvent_MusicOnHoldStart	359
3.3.97 Asterisk 13 ManagerEvent_MusicOnHoldStop	360
3.3.98 Asterisk 13 ManagerEvent_MWIGet	
3.3.99 Asterisk 13 ManagerEvent_MWIGetComplete	362
3.3.100 Asterisk 13 ManagerEvent_NewAccountCode	363
3.3.101 Asterisk 13 ManagerEvent_NewCallerid	364
3.3.102 Asterisk 13 ManagerEvent_Newchannel	365
3.3.103 Asterisk 13 ManagerEvent_NewExten	
3.3.104 Asterisk 13 ManagerEvent_Newstate	367
3.3.105 Asterisk 13 ManagerEvent_OriginateResponse	368
3.3.106 Asterisk 13 ManagerEvent_ParkedCall	
3.3.107 Asterisk 13 ManagerEvent_ParkedCallGiveUp	370
3.3.108 Asterisk 13 ManagerEvent_ParkedCallTimeOut	372
3.3.109 Asterisk 13 ManagerEvent_PeerStatus	374
3.3.110 Asterisk 13 ManagerEvent_Pickup	375
3.3.111 Asterisk 13 ManagerEvent_PresenceStateChange	377
3.3.112 Asterisk 13 ManagerEvent_PresenceStateListComplete	378
3.3.113 Asterisk 13 ManagerEvent_PresenceStatus	370
3.3.114 Asterisk 13 ManagerEvent_QueueCallerAbandon	200
3.3.115 Asterisk 13 ManagerEvent_QueueCallerJoin	
3.3.116 Asterisk 13 ManagerEvent_QueueCallerLeave	
3.3.117 Asterisk 13 ManagerEvent_QueueMemberAdded	
3.3.118 Asterisk 13 ManagerEvent_QueueMemberPause	
3.3.119 Asterisk 13 ManagerEvent_QueueMemberPenalty	385
3.3.120 Asterisk 13 ManagerEvent_QueueMemberRemoved	
3.3.121 Asterisk 13 ManagerEvent_QueueMemberRinginuse	387
3.3.122 Asterisk 13 ManagerEvent_QueueMemberStatus	
3.3.123 Asterisk 13 ManagerEvent_ReceiveFAX	
3.3.124 Asterisk 13 ManagerEvent_Registry	391
3.3.125 Asterisk 13 ManagerEvent_Reload	
3.3.126 Asterisk 13 ManagerEvent_Rename	393
3.3.127 Asterisk 13 ManagerEvent_RequestBadFormat	
3.3.128 Asterisk 13 ManagerEvent_RequestNotAllowed	395
3.3.129 Asterisk 13 ManagerEvent_RequestNotSupported	396
3.3.130 Asterisk 13 ManagerEvent_RTCPReceived	
3.3.131 Asterisk 13 ManagerEvent_RTCPSent	399
3.3.132 Asterisk 13 ManagerEvent_SendFAX	401
3.3.133 Asterisk 13 ManagerEvent_SessionLimit	403
3.3.134 Asterisk 13 ManagerEvent_SessionTimeout	404
3.3.135 Asterisk 13 ManagerEvent_Shutdown	405
3.3.136 Asterisk 13 ManagerEvent_SIPQualifyPeerDone	406
3.3.137 Asterisk 13 ManagerEvent_SoftHangupRequest	407
3.3.138 Asterisk 13 ManagerEvent_SpanAlarm	408
3.3.139 Asterisk 13 ManagerEvent_SpanAlarmClear	
3.3.140 Asterisk 13 ManagerEvent_Status	
3.3.141 Asterisk 13 ManagerEvent_SuccessfulAuth	
3.3.142 Asterisk 13 ManagerEvent_TransportDetail	413
3.3.143 Asterisk 13 ManagerEvent_UnexpectedAddress	415
3.3.144 Asterisk 13 ManagerEvent_Unhold	
3.3.145 Asterisk 13 ManagerEvent_UnParkedCall	
3.3.146 Asterisk 13 ManagerEvent_UserEvent	
3.3.147 Asterisk 13 ManagerEvent_VarSet	420
3.4 Asterisk 13 ARI	
3.4.1 Asterisk 13 Applications REST API	
3.4.2 Asterisk 13 Asterisk REST API	
3.4.3 Asterisk 13 Bridges REST API	
3.4.4 Asterisk 13 Channels REST API	
3.4.5 Asterisk 13 Devicestates REST API	
3.4.6 Asterisk 13 Endpoints REST API	
3.4.6 Asterisk 13 Endpoints REST API	
3.4.8 Asterisk 13 Mailboxes REST API 3.4.9 Asterisk 13 Playbacks REST API	
3.4.10 Asterisk 13 Recordings REST API	
3.4.11 Asterisk 13 REST Data Models	
3.4.12 Asterisk 13 Sounds REST API	
3.5 Asterisk 13 Dialplan Applications	491

3.5.1 Asterisk 13 Application_AddQueueMember	. 492
3.5.2 Asterisk 13 Application_ADSIProg	. 493
3.5.3 Asterisk 13 Application_AELSub	. 494
3.5.4 Asterisk 13 Application_AgentLogin	
3.5.5 Asterisk 13 Application_AgentRequest	
3.5.6 Asterisk 13 Application_AGI	497
3.5.7 Asterisk 13 Application_AlarmReceiver	
3.5.8 Asterisk 13 Application_AMD	
3.5.9 Asterisk 13 Application_Answer	. 499
3.5.10 Asterisk 13 Application_Authenticate	. 501
3.5.11 Asterisk 13 Application_BackGround	. 502
3.5.12 Asterisk 13 Application_BackgroundDetect	
3.5.13 Asterisk 13 Application_Bridge	
3.5.14 Asterisk 13 Application_BridgeWait	
3.5.15 Asterisk 13 Application_Busy	. 506
3.5.16 Asterisk 13 Application_CallCompletionCancel	. 507
3.5.17 Asterisk 13 Application_CallCompletionRequest	. 508
3.5.18 Asterisk 13 Application_CELGenUserEvent	. 509
3.5.19 Asterisk 13 Application_ChangeMonitor	. 510
3.5.20 Asterisk 13 Application_ChanIsAvail	
3.5.21 Asterisk 13 Application_ChannelRedirect	. 512
3.5.22 Asterisk 13 Application_ChanSpy	
3.5.23 Asterisk 13 Application_ClearHash	
3.5.24 Asterisk 13 Application_ConfBridge	516
3.5.25 Asterisk 13 Application_Congestion	517
3.5.26 Asterisk 13 Application_ContinueWhile	. 517
3.5.27 Asterisk 13 Application_ControlPlayback	. 519
3.5.28 Asterisk 13 Application_DAHDIAcceptR2Call	. 520
3.5.29 Asterisk 13 Application_DAHDIRAS	
3.5.30 Asterisk 13 Application_DAHDIScan	. 522
3.5.31 Asterisk 13 Application_DAHDISendCallreroutingFacility	
3.5.32 Asterisk 13 Application_DAHDISendKeypadFacility	. 524
3.5.33 Asterisk 13 Application_DateTime	. 525
3.5.34 Asterisk 13 Application_DBdel	. 526
3.5.35 Asterisk 13 Application_DBdeltree	
3.5.36 Asterisk 13 Application_DeadAGI	. 528
3.5.37 Asterisk 13 Application_Dial	
3.5.38 Asterisk 13 Application_Dictate	
3.5.39 Asterisk 13 Application_Directory	
3.5.40 Asterisk 13 Application_DISA	536
3.5.41 Asterisk 13 Application_DtsA	. 530
3.5.42 Asterisk 13 Application_EAGI	. 536
3.5.43 Asterisk 13 Application_Echo	. 539
3.5.44 Asterisk 13 Application_EndWhile	
3.5.45 Asterisk 13 Application_Exec	. 541
3.5.46 Asterisk 13 Application_Execlf	
3.5.47 Asterisk 13 Application_ExeclfTime	. 543
3.5.48 Asterisk 13 Application_ExitWhile	
3.5.49 Asterisk 13 Application_ExtenSpy	. 545
3.5.50 Asterisk 13 Application_ExternalIVR	. 547
3.5.51 Asterisk 13 Application_Festival	. 548
3.5.52 Asterisk 13 Application_Flash	. 549
3.5.53 Asterisk 13 Application_FollowMe	
3.5.54 Asterisk 13 Application_ForkCDR	
3.5.55 Asterisk 13 Application_GetCPEID	
3.5.56 Asterisk 13 Application_Gosub	
3.5.57 Asterisk 13 Application_Gosublf	
3.5.58 Asterisk 13 Application_Gosubii	
3.5.59 Asterisk 13 Application_Gotolf	
3.5.60 Asterisk 13 Application_GotolfTime	
3.5.61 Asterisk 13 Application_Hangup	
3.5.62 Asterisk 13 Application_HangupCauseClear	
3.5.63 Asterisk 13 Application_IAX2Provision	
3.5.64 Asterisk 13 Application_ICES	
3.5.65 Asterisk 13 Application_ImportVar	
3.5.66 Asterisk 13 Application_Incomplete	
3.5.67 Asterisk 13 Application_IVRDemo	. 564
3.5.68 Asterisk 13 Application_JabberJoin_res_xmpp	. 565
3.5.69 Asterisk 13 Application_JabberLeave_res_xmpp	. 566
3.5.70 Asterisk 13 Application_JabberSend_res_xmpp	. 567
3.5.71 Asterisk 13 Application_JabberSendGroup_res_xmpp	
3.5.72 Asterisk 13 Application_JabberStatus_res_xmpp	
	. 500

3.5.73 Asterisk 13 Application_JACK	. 570
3.5.74 Asterisk 13 Application_Log	. 571
3.5.75 Asterisk 13 Application_Macro	. 572
3.5.76 Asterisk 13 Application_MacroExclusive	. 573
3.5.77 Asterisk 13 Application_MacroExit	
3.5.78 Asterisk 13 Application_Macrolf	575
3.5.79 Asterisk 13 Application_MailboxExists	576
3.5.80 Asterisk 13 Application_MeetMe	577
3.5.81 Asterisk 13 Application_MeetMeAdmin	
3.5.82 Asterisk 13 Application_MeetMeChannelAdmin	
3.5.02 Asterisk 13 Application_weetweetrameradmin	. 560
3.5.83 Asterisk 13 Application_MeetMeCount	
3.5.84 Asterisk 13 Application_MessageSend	
3.5.85 Asterisk 13 Application_Milliwatt	. 583
3.5.86 Asterisk 13 Application_MinivmAccMess	
3.5.87 Asterisk 13 Application_MinivmDelete	. 585
3.5.88 Asterisk 13 Application_MinivmGreet	
3.5.89 Asterisk 13 Application_MinivmMWI	. 587
3.5.90 Asterisk 13 Application_MinivmNotify	. 588
3.5.91 Asterisk 13 Application_MinivmRecord	. 589
3.5.92 Asterisk 13 Application_MixMonitor	. 590
3.5.93 Asterisk 13 Application_Monitor	. 592
3.5.94 Asterisk 13 Application_Morsecode	
3.5.95 Asterisk 13 Application_MP3Player	
3.5.96 Asterisk 13 Application_MSet	
3.5.97 Asterisk 13 Application_MusicOnHold	
3.5.98 Asterisk 13 Application_NBScat	597
3.5.99 Asterisk 13 Application_NoCDR	
3.5.100 Asterisk 13 Application_NoOp	
3.5.101 Asterisk 13 Application_ODBC_Commit	. 555
5.5.101 Asterisk 15 Application_ODBC_Cultillit	. 600
3.5.102 Asterisk 13 Application_ODBC_Rollback	. 601
3.5.103 Asterisk 13 Application_ODBCFinish	
3.5.104 Asterisk 13 Application_Originate	
3.5.105 Asterisk 13 Application_OSPAuth	
3.5.106 Asterisk 13 Application_OSPFinish	
3.5.107 Asterisk 13 Application_OSPLookup	. 606
3.5.108 Asterisk 13 Application_OSPNext	
3.5.109 Asterisk 13 Application_Page	
3.5.110 Asterisk 13 Application_Park	. 610
3.5.111 Asterisk 13 Application_ParkAndAnnounce	. 611
3.5.112 Asterisk 13 Application_ParkedCall	. 612
3.5.113 Asterisk 13 Application_PauseMonitor	. 613
3.5.114 Asterisk 13 Application_PauseQueueMember	
3.5.115 Asterisk 13 Application_Pickup	
3.5.116 Asterisk 13 Application_PickupChan	616
3.5.117 Asterisk 13 Application_Playback	617
3.5.118 Asterisk 13 Application_PlayTones	618
3.5.119 Asterisk 13 Application_PrivacyManager	
3.5.120 Asterisk 13 Application_Proceeding	. 630
3.5.121 Asterisk 13 Application_Progress	
3.5.122 Asterisk 13 Application_Queue	
3.5.123 Asterisk 13 Application_QueueLog	
3.5.124 Asterisk 13 Application_RaiseException	
3.5.125 Asterisk 13 Application_Read	
3.5.126 Asterisk 13 Application_ReadExten	
3.5.127 Asterisk 13 Application_ReceiveFAX_app_fax	
3.5.128 Asterisk 13 Application_ReceiveFAX_res_fax	
3.5.129 Asterisk 13 Application_Record	. 630
3.5.130 Asterisk 13 Application_RemoveQueueMember	
3.5.131 Asterisk 13 Application_ResetCDR	. 632
3.5.132 Asterisk 13 Application_RetryDial	
3.5.133 Asterisk 13 Application_Return	
3.5.134 Asterisk 13 Application_Ringing	
3.5.135 Asterisk 13 Application_SayAlpha	. 636
3.5.136 Asterisk 13 Application_SayAlphaCase	
3.5.137 Asterisk 13 Application_SayCountedAdj	
3.5.138 Asterisk 13 Application_SayCountedNoun	
3.5.139 Asterisk 13 Application_SayDigits	
3.5.140 Asterisk 13 Application, SayNumber	
3.5.140 Asterisk 13 Application_SayNumber	. 641
3.5.141 Asterisk 13 Application_SayPhonetic	. 641 . 642
3.5.141 Asterisk 13 Application_SayPhonetic 3.5.142 Asterisk 13 Application_SayUnixTime	. 641 . 642 . 643
3.5.141 Asterisk 13 Application_SayPhonetic	. 641 . 642 . 643 . 644

	n_SendFAX_res_fax 646
3.5.146 Asterisk 13 Application	n_SendImage
	n_SendText
	n_SendURL 649
2 5 140 Actorick 12 Application	n_Set
2.5.149 Asterisk 13 Application	1_SetAMAFlags
3.5.150 Asterisk 13 Application	i_SetAinAriags
3.5.151 Asterisk 13 Application	n_SetCallerPres
	n_SIPAddHeader
3.5.153 Asterisk 13 Application	n_SIPDtmfMode
3.5.154 Asterisk 13 Application	n_SIPRemoveHeader
3.5.155 Asterisk 13 Application	n_SIPSendCustomINFO
3 5 156 Asterisk 13 Application	n_SkelGuessNumber
	n_SLAStation
	n_SLATrunk
5.5.156 Asterisk 15 Application	I_OLATIUIK
3.5.159 Asterisk 13 Application	n_SMS
	n_SoftHangup 661
3.5.161 Asterisk 13 Application	n_SpeechActivateGrammar 662
3.5.162 Asterisk 13 Application	n_SpeechBackground
3.5.163 Asterisk 13 Application	n_SpeechCreate
3.5.164 Asterisk 13 Application	 _SpeechDeactivateGrammar 665
3.5.165 Asterisk 13 Application	
3 5 166 Asterisk 13 Application	n_SpeechLoadGrammar
2.5.100 Asteriak 13 Application	n_SpeechProcessingSound
3.5.106 ASTERISK 13 Application	n_SpeechStart
3.5.169 Asterisk 13 Application	n_SpeechUnloadGrammar670
	n_StackPop
3.5.171 Asterisk 13 Application	n_StartMusicOnHold
3.5.172 Asterisk 13 Application	n_Stasis
3.5.173 Asterisk 13 Application	n_StopMixMonitor
3 5 174 Asterisk 13 Application	
3 5 175 Asterisk 13 Application	n_StopMusicOnHold
2 5 176 Actorick 12 Application	n_StopPlayTones
2.5.170 Asterisk 13 Application	i_Stupria)10165
	n_System
	n_TestClient
	n_TestServer
	n_Transfer
3.5.181 Asterisk 13 Application	n_TryExec
	n_TrySystem
3 5 184 Asterisk 13 Application	n_UnpauseQueueMember
2.5.104 Asteriak 13 Application	n_UserEvent 686
3.5.186 Asterisk 13 Application	n_Verbose
	n_VMAuthenticate
	n_VMSayName 689
3.5.189 Asterisk 13 Application	n_VoiceMail
3.5.190 Asterisk 13 Application	n_VoiceMailMain
3.5.191 Asterisk 13 Application	n_VoiceMailPlayMsg
3.5.192 Asterisk 13 Application	n_Wait
	 n_WaitExten
	n_WaitForNoise
	n_WaitForRing
	n_WaitForSilence
	n WaitUntil 698
	<del>-</del>
	n_While
	n_Zapateller
	701
3.6.1 Asterisk 13 Function_AE	S_DECRYPT 702
3.6.2 Asterisk 13 Function_AE	S_ENCRYPT
3.6.3 Asterisk 13 Function AG	C
3.6.4 Asterisk 13 Function AG	ENT
_	II_CLIENT
	RAY
	T_CONFIG
	T_SORCERY
	IDIOHOOK_INHERIT
3.6.10 Asterisk 13 Function_B	ASE64_DECODE
3.6.11 Asterisk 13 Function_B	ASE64_ENCODE
	LACKLIST 713
	ALENDAD DUOY
	ALENDAR_BUSY 714
3.6.14 Asterisk 13 Function_C	ALENDAR_BUSY
3.6.15 Asterisk 13 Function_C	

2647	A atarial	10	Function_CALENDAR_WRITE	710
3.6.18	Asterisk	13	Function_CALLCOMPLETION	719
3619	Asterisk	13	Function_CALLERID	720
			Function_CALLERPRES	
3.6.21	Asterisk	13	Function_CDR	723
3.6.22	Asterisk	13	Function_CDR_PROP	725
			Function_CHANNEL	
3.0.23	ASIGIISK	10	Truition_OTAINNEL	720
3.6.24	Asterisk	13	Function_CHANNELS	/31
3.6.25	Asterisk	13	Function_CHECKSIPDOMAIN	732
			Function_CONFBRIDGE	
2.0.20	A ata sial	40	Function_CONFBRIDGE_INFO	704
3.6.27	Asterisk	13	Function_Conferinge_info	/34
3.6.28	Asterisk	13	Function_CONNECTEDLINE	735
3.6.29	Asterisk	13	Function_CSV_QUOTE	736
2620	Actoriale	12	Function_CURL	727
3.6.31	Asterisk	13	Function_CURLOPT	738
3.6.32	Asterisk	13	Function_CUT	739
			Function_DB	
3.6.34	Asterisk	13	Function_DB_DELETE	/41
3.6.35	Asterisk	13	Function_DB_EXISTS	742
3.6.36	Asterisk	13	Function_DB_KEYS	743
2627	Actoriale	12	Function_DEC	711
3.0.37	ASICIISK	13	Truition_DEG	/44
			Function_DENOISE	
3.6.39	Asterisk	13	Function_DEVICE_STATE	746
3 6 40	<b>A</b> starisk	13	Function_DIALGROUP	747
			Function_DIALPLAN_EXISTS	
3.6.42	Asterisk	13	Function_DUNDILOOKUP	749
3 6 43	Asterisk	13	Function_DUNDIQUERY	750
			Function_DUNDIRESULT	
3.6.45	Asterisk	13	Function_ENUMLOOKUP	752
3.6.46	Asterisk	13	Function_ENUMQUERY	753
3647	Actorick	13	Function_ENUMRESULT	754
			Function_ENV	
3.6.49	Asterisk	13	Function_EVAL	756
3.6.50	Asterisk	13	Function_EXCEPTION	757
			Function_EXISTS	
2652	Actorick	12	Function_EXTENSION_STATE	750
3.0.32	Asierisk	10	Tulcion_EXTENSION_STATE	755
			Function_FAXOPT_res_fax	
3.6.54	Asterisk	13	Function_FEATURE	761
3.6.55	Asterisk	13	Function_FEATUREMAP	762
			Function_FIELDNUM	
2.6.57	Actoriole	10	Function_FIELDQTY	764
3.0.37	ASIELISK	13	- Functionnet_DQ11	704
			Function_FILE	
3.6.59	Asterisk	13	Function_FILE_COUNT_LINE	767
3.6.60	Asterisk	13	Function_FILE_FORMAT	768
			Function_FILTER	
2.6.62	A otoriole	10	Function_FRAME_TRACE	770
			Function_GLOBAL	
3.6.64	Asterisk	13	Function_GROUP	772
			Function GROUP COUNT	
			Function_GROUP_LIST	
			Function_GROUP_MATCH_COUNT	
3.6.68	Asterisk	13	Function_HANGUPCAUSE	776
3.6.69	Asterisk	13	Function_HANGUPCAUSE_KEYS	777
3 6 70	Asterisk	13	Function_HASH	778
			Function_HASHKEYS	
			Function_HINT	
3.6.73	Asterisk	13	Function_IAXPEER	781
3.6.74	Asterisk	13	Function_IAXVAR	782
			Function ICONV	
			=	
			Function_IF	
			Function_IFMODULE	
3.6.78	Asterisk	13	Function_IFTIME	786
			Function_IMPORT	
			Function INC	
			=	
			Function_ISNULL	
3.6.82	Asterisk	13	Function_JABBER_RECEIVE_res_xmpp	790
			Function_JABBER_STATUS_res_xmpp	
			Function_JITTERBUFFER	
			Function_KEYPADHASH	
			Function_LEN	
3.6.87	Asterisk	13	Function_LISTFILTER	796
3 6 00	Asterisk	13	Function LOCAL	. 797
ა.ಠ.୪୪				

3.6.89 Asterisk 13 Function_LOCAL_PEEK	
3.6.90 Asterisk 13 Function_LOCK	. 799
3.6.91 Asterisk 13 Function_MAILBOX_EXISTS	
3.6.92 Asterisk 13 Function_MASTER_CHANNEL	
3.6.93 Asterisk 13 Function_MATH	. 802
3.6.94 Asterisk 13 Function_MD5	. 803
3.6.95 Asterisk 13 Function_MEETME_INFO	. 804
3.6.96 Asterisk 13 Function_MESSAGE	
3.6.97 Asterisk 13 Function_MESSAGE_DATA	
3.6.98 Asterisk 13 Function_MINIVMACCOUNT	. 807
3.6.99 Asterisk 13 Function_MINIVMCOUNTER	
3.6.100 Asterisk 13 Function_MIXMONITOR	. 809
3.6.101 Asterisk 13 Function_MUTEAUDIO	
3.6.102 Asterisk 13 Function_ODBC	. 811
3.6.103 Asterisk 13 Function_ODBC_FETCH	. 812
3.6.104 Asterisk 13 Function_PASSTHRU	. 813
3.6.105 Asterisk 13 Function_PERIODIC_HOOK	. 814
3.6.106 Asterisk 13 Function_PITCH_SHIFT	. 815
3.6.107 Asterisk 13 Function_PJSIP_DIAL_CONTACTS	
3.6.108 Asterisk 13 Function_PJSIP_ENDPOINT	. 817
3.6.109 Asterisk 13 Function_PJSIP_HEADER	. 819
3.6.110 Asterisk 13 Function_PJSIP_MEDIA_OFFER	. 821
3.6.111 Asterisk 13 Function_POP	. 822
3.6.112 Asterisk 13 Function_PP_EACH_EXTENSION	. 823
3.6.113 Asterisk 13 Function_PP_EACH_USER	. 824
3.6.115 Asterisk 13 Function_PUSH	. 826
3.6.116 Asterisk 13 Function_QUEUE_EXISTS	
3.6.117 Asterisk 13 Function_QUEUE_MEMBER	. 828
3.6.118 Asterisk 13 Function_QUEUE_MEMBER_COUNT	. 829
3.6.119 Asterisk 13 Function QUEUE MEMBER LIST	. 830
3.6.120 Asterisk 13 Function_QUEUE_MEMBER_PENALTY	. 831
3.6.121 Asterisk 13 Function QUEUE VARIABLES	. 832
3.6.122 Asterisk 13 Function_QUEUE_WAITING_COUNT	. 833
3.6.123 Asterisk 13 Function QUOTE	. 834
3.6.124 Asterisk 13 Function_RAND	. 835
3.6.125 Asterisk 13 Function_REALTIME	. 836
3.6.126 Asterisk 13 Function_REALTIME_DESTROY	. 837
3.6.127 Asterisk 13 Function_REALTIME_FIELD	. 838
3.6.128 Asterisk 13 Function_REALTIME_HASH	. 839
3.6.129 Asterisk 13 Function_REALTIME_STORE	. 840
3.6.130 Asterisk 13 Function_REDIRECTING	. 841
3.6.131 Asterisk 13 Function_REGEX	. 844
3.6.132 Asterisk 13 Function_REPLACE	. 845
3.6.133 Asterisk 13 Function_SET	. 846
3.6.134 Asterisk 13 Function_SHA1	. 847
3.6.135 Asterisk 13 Function_SHARED	. 848
3.6.136 Asterisk 13 Function_SHELL	. 849
3.6.137 Asterisk 13 Function_SHIFT	. 850
3.6.138 Asterisk 13 Function_SIP_HEADER	. 851
3.6.139 Asterisk 13 Function_SIPPEER	
3.6.140 Asterisk 13 Function_SMDI_MSG	. 853
3.6.141 Asterisk 13 Function_SMDI_MSG_RETRIEVE	
3.6.142 Asterisk 13 Function_SORT	
3.6.143 Asterisk 13 Function_SPEECH	
3.6.144 Asterisk 13 Function_SPEECH_ENGINE	
3.6.145 Asterisk 13 Function_SPEECH_GRAMMAR	
3.6.146 Asterisk 13 Function_SPEECH_RESULTS_TYPE	
3.6.147 Asterisk 13 Function_SPEECH_SCORE	
3.6.148 Asterisk 13 Function_SPEECH_TEXT	
3.6.149 Asterisk 13 Function_SPRINTF	. 862
3.6.150 Asterisk 13 Function_SQL_ESC	
3.6.151 Asterisk 13 Function_SRVQUERY	
3.6.152 Asterisk 13 Function SRVRESULT	
3.6.153 Asterisk 13 Function_STACK_PEEK	
3.6.154 Asterisk 13 Function_STAT	
3.6.155 Asterisk 13 Function_STRFTIME	
3.6.156 Asterisk 13 Function_STRPTIME	
3.6.157 Asterisk 13 Function STRREPLACE	
3.6.158 Asterisk 13 Function_SYSINFO	
3.6.159 Asterisk 13 Function_TALK_DETECT	
	. 872
3.6.160 Asterisk 13 Function_TESTTIME	

3.6.161 Asterisk 13 Function_TIMEOUT	874
3.6.162 Asterisk 13 Function_TOLOWER	875
3.6.163 Asterisk 13 Function_TOUPPER	876
3.6.164 Asterisk 13 Function_TRYLOCK	
3.6.165 Asterisk 13 Function_TXTCIDNAME	878
3.6.166 Asterisk 13 Function_UNLOCK	879
3.6.167 Asterisk 13 Function_UNSHIFT	880
3.6.168 Asterisk 13 Function_URIDECODE	881
3.6.169 Asterisk 13 Function_URIENCODE	
3.6.170 Asterisk 13 Function_VALID_EXTEN	
3.6.171 Asterisk 13 Function_VERSION	884
3.6.172 Asterisk 13 Function_VM_INFO	
3.6.173 Asterisk 13 Function_VMCOUNT	886
3.6.174 Asterisk 13 Function_VOLUME	887
3.7 Asterisk 13 Module Configuration	
3.7.1 Asterisk 13 Configuration_app_agent_pool	889
3.7.2 Asterisk 13 Configuration_app_confbridge	
3.7.3 Asterisk 13 Configuration_app_skel	
3.7.4 Asterisk 13 Configuration_cdr	901
3.7.5 Asterisk 13 Configuration_cel	
3.7.6 Asterisk 13 Configuration_chan_motif	
3.7.7 Asterisk 13 Configuration_core	
3.7.8 Asterisk 13 Configuration_features	
3.7.9 Asterisk 13 Configuration_named_acl	911
3.7.10 Asterisk 13 Configuration_res_ari	
3.7.11 Asterisk 13 Configuration_res_hep	
3.7.12 Asterisk 13 Configuration_res_mwi_external	
3.7.13 Asterisk 13 Configuration_res_parking	
3.7.14 Asterisk 13 Configuration_res_pjsip	
3.7.15 Asterisk 13 Configuration_res_pjsip_acl	
3.7.16 Asterisk 13 Configuration_res_pjsip_endpoint_identifier_ip	938
3.7.17 Asterisk 13 Configuration_res_pjsip_notify	
3.7.18 Asterisk 13 Configuration_res_pjsip_outbound_publish	
3.7.19 Asterisk 13 Configuration_res_pjsip_outbound_registration	
3.7.20 Asterisk 13 Configuration_res_pjsip_publish_asterisk	
3.7.21 Asterisk 13 Configuration_res_pjsip_pubsub	
3.7.22 Asterisk 13 Configuration_res_statsd	
3.7.23 Asterisk 13 Configuration_res_xmpp	
3.7.24 Asterisk 13 Configuration_stasis	
3.7.25 Asterisk 13 Configuration_udptl	953

## New in 13

### Overview

Asterisk 13 is the next Long Term Support (LTS) release of Asterisk. As such, the focus of development for this release of Asterisk was on improving the usability and features developed in the previous Standard release, Asterisk 12. Beyond a general refinement of end user features, development focussed heavily on the Asterisk APIs - the Asterisk Manager Interface (AMI) and the Asterisk REST Interface (ARI) - and the PJSIP stack in Asterisk. Some highlights of the new features include:

- Asterisk security events are now provided via AMI, allowing end users to monitor their Asterisk system in real time for security related issues.
- External control of Message Waiting Indicators (MWI) through both AMI and ARI.
- Reception/transmission of out of call text messages using any supported channel driver/protocol stack through ARI.
- Resource List Server support in the PJSIP stack, providing subscriptions to lists of resources and batched delivery of NOTIFY requests.
- Inter-Asterisk distributed device state and mailbox state using the PJSIP stack.

#### And much more!

It is important to note that Asterisk 13 is built on the architecture developed during the previous Standard release, Asterisk 12. Users upgrading to Asterisk 13 should read about the new features documented in New in 12, as well as the notes on up grading to Asterisk 12. In particular, users upgrading to Asterisk 13 from a release prior to Asterisk 12 should read the specifications on AMI, CDRs, and CEL, as these also apply to Asterisk 13:

- AMI v2 Specification
- Asterisk 12 CEL Specification
- Asterisk 12 CDR Specification

Finally, all users upgrading to Asterisk 13 should read the notes on upgrading to Asterisk 13.



#### Asterisk 12 was different

Some of the new features listed below were released in point releases of Asterisk 12. Per the Software Configuration Management Policies laid out for Asterisk 12, new features were periodically merged and released in that branch of Asterisk. This was done to help users of Asterisk migrating to the new platform develop features in preparation for Asterisk 13.

While some of the features listed below were released under an Asterisk 12 release, they are all listed here as "new in 13", for two reasons:

- If you are upgrading from a previous LTS release (such as Asterisk 11), all of these features are new.
- 2. If you are upgrading from some version of Asterisk 12, some of the previously released features may be new (as they may not have been in your version of Asterisk 12).

## **Applications**

## **AgentRequest**

The application will now return a new AGENT\_STATUS value of NOT\_CONNECTED if the agent fails to
connect with an incoming caller after being alerted to the presence of the incoming caller. The most likely
reason this would happen is the agent did not acknowledge the call in time.

## ChanSpy

• ChanSpy now accepts a channel uniqueid or a fully specified channel name as the chanprefix parameter if the 'u' option is specified.

## ConfBridge

The ConfBridge dialplan application now sets a channel variable, CONFBRIGE\_RESULT, upon exiting. This variable
can be used to determine how a channel exited the conference. Valid values upon exiting are:

Value	Reason
FAILED	The channel encountered an error and could not enter the conference.
HANGUP	The channel exited the conference by hanging up.
KICKED	The channel was kicked from the conference.
ENDMARKED	The channel left the conference as a result of the last marked user leaving.
DTMF	The channel pressed a DTMF sequence to exit the conference.

Added conference user option 'announce\_join\_leave\_review'. This option implies 'announce\_join\_leave' with the added effect that the user will be asked if they want to confirm or re-record the recording of their name when entering the conference.

## **DAHDIBarge**

 The module app\_dahdibarge was deprecated and has been removed. Users of DAHDIBarge should use ChanSpy instead.

## **Directory**

 At exit, the Directory application now sets a channel variable DIRECTORY\_RESULT to one of the following based on the reason for exiting:

Value	Reason
OPERATOR	user requested operator by pressing '0' for operator
ASSISTANT	user requested assistant by pressing '*' for assistant
TIMEOUT	user pressed nothing and Directory stopped waiting
HANGUP	user's channel hung up
SELECTED	user selected a user from the directory and is routed
USEREXIT	user pressed '#' from the selection prompt to exit
FAILED	directory failed in a way that wasn't accounted for. Dang.

#### On this Page

- Overview
- Applications
  - AgentRequest
  - ChanSpy
  - ConfBridge
  - DAHDIBarge
  - Directory
  - MusicOnHold
  - MixMonitor
  - Monitor
  - Page
  - PickupChan
  - ReadFile
  - Record
  - Say
  - SayCountPL
  - SetMusicOnHold
  - VoiceMail
  - WaitMusicOnHold
- Build System
- Core
  - Account Codes
  - AMI
- Actions
- Events
- ARI
- CEL
- CLI
- Features
- HTTP
- RealTime
- TLS
- CDR Backends
  - cdr\_sqlite
  - cdr\_pgsql
- CEL Backends
  - cel\_pgsql
- Channel Driverschan\_dahdi
  - chan\_gtalk
  - chan\_gtalkchan\_h323
  - chan\_jingle
  - chan\_sip
- Functions
- AST\_SORCERY
  - AUDIOHOOK\_INHERIT
  - CONFBRIDGE
  - JACK\_HOOK
  - MIXMONITOR
  - PERIODIC\_HOOK
  - TALK\_DETECT
- Resources
  - res\_config\_pgsql
  - res\_hep
  - res\_hep\_pjsip
  - res\_hep\_rtcp
  - res\_mwi\_external
  - res\_parking
  - res\_pjsip
  - res\_pjsip\_multihomed
  - res\_pjsip\_outbound\_publish
  - res\_pjsip\_outbound\_registration
  - res\_pjsip\_pidf\_digium\_body\_supplement
  - res\_pjsip\_pubsub
  - res\_pjsip\_publish\_asterisk
  - res\_pjsip\_send\_to\_voicemail

### **MusicOnHold**

• MusicOnHold streams (all modes other than "files") now support wide band audio.

#### **MixMonitor**

- A new option, B(), has been added that will turn on a periodic beep while the call is being recorded.
- New options to play a beep when starting a recording and stopping a recording have been added. The option 'p' will play a beep to the channel that starts the recording. The option 'p' will play a beep to the channel that stops the recording.

### **Monitor**

• A new option, B(), has been added that will turn on a periodic beep while the call is being recorded.

### **Page**

Added options 'b' and 'B' to apply pre-dial handlers for outgoing calls and for the channel executing Page respectively.

### **PickupChan**

• PickupChan now accepts channel uniqueids of channels to pickup.

#### ReadFile

• The module app\_readfile was deprecated and has been removed. Users of ReadFile should use func\_env's FILE function instead.

#### Record

• The Record application now has an option 'o' which allows 0 to act as an exit key. This will set the the RECORD\_STATUS variable to 'OP ERATOR' instead of 'DTMF'.

### Say

- If the channel variable SAY\_DTMF\_INTERRUPT is present on a channel and set to 'true' (case insensitive), then any Say application (S ayNumber, SayAlpha, SayAlpha, SayAlphaCase, SayUnixTime, and SayCounted) will anticipate DTMF. If DTMF is received, these applications will behave like the background application and jump to the received extension once a match is established or after a short period of inactivity.
- The Say family of dialplan applications now support the Japanese language. The language parameter in say.conf now recognizes a setting of ja, which will enable Japanese language specific mechanisms for playing back numbers, dates, and other items.

## **SayCountPL**

The module app\_saycountpl was deprecated and has been removed. Users of app\_saycountpl should use the Say family of applications.

#### **SetMusicOnHold**

The SetMusicOnHold dialplan application was deprecated and has been removed. Users of the application should use the CHANNEL function's musicclass setting instead.

### VoiceMail

- VoiceMail and VoiceMailMain now support the Japanese language. The language parameter in voicemail.conf now recognizes a
  setting of ja, which will enable prompts to be played back using a Japanese grammatical structure. Additional prompts are necessary for
  this functionality, including:
  - ib-arimasu: there is

- **ib-arimasen**: there is not
- ib-oshitekudasai: please press
- ib-ni: article ni
- jb-ga: article ga
- jb-wa: article wa
- jb-wo: article wo
- VoiceMail mailboxes configured in voicemail.conf can now have multiple e-mail address specified for a single mailbox. Each e-mail address is separated by the | character.

### **WaitMusicOnHold**

The WaitMusicOnHold dialplan application was deprecated and has been removed. Users of the application should use MusicOnHold with a duration parameter instead.

## **Build System**

- The location of the sample configuration files delivered with Asterisk have been moved from configs to configs/samples. This
  allows for other sample configuration sets to be defined in the future. The action of make samples is exactly the same as previous
  versions of Asterisk.
- The menuselect tool has been pulled into the Asterisk repository. Generally, this change is transparent to those using tarballs of Asterisk; to those working directly with the Asterisk repository, there is no accessing of the menuselect or mxml external repositories.
- The menuselect tool no longer uses a bundled mxml library. Instead, it now uses libxml2. As a result, the libxml2 development library is now a required dependency for Asterisk.

### Core

#### **Account Codes**

- Support for peeraccount was vastly improved in this version of Asterisk. Except for Queue, an accountcode is now consistently
  propagated to outgoing channels before dialing. A channel's accountcode can change from its original non-empty value on channel
  creation for the following specific reasons:
  - 1. The dialplan sets it using CHANNEL (account code).
  - 2. An originate method specifies an account code value.
  - 3. The calling channel propagates its peeraccount or accountcode to the outgoing channel's accountcode before dialing.

This change has two visible effects. One, Local channels now cross accountcode and peeraccount codes across the special bridge between the ;1 and ;2 channels just like channels between normal bridges. Two, the CHANNEL(peeraccount) value can now be set before Dial and FollowMe to set the accountcode on the outgoing channel(s).

- For Queue, an outgoing channel's non-empty account code will not change unless explicitly set by CHANNEL (account code). The change has three visible effects:
  - 1. As previously mentioned, Local channels now cross accountcode and peeraccount across the special bridge between the ; 1 and ; 2 channels just like channels between normal bridges.
  - 2. The queue member will get an account code if it doesn't have one and one is available from the calling channel's peeraccoun t.
  - 3. account code propagation includes Local channel members where the account codes are propagated early enough to be available on the ; 2 channel.

#### AMI

Added a new module that provides AMI control over MWI within Asterisk, res\_mwi\_external\_ami. Note that this module depends on res\_mwi\_external; for more information on enabling this module, see res\_mwi\_external. This module provides the MWIGet/MWIU pdate/MWIDelete actions, as well as the MWIGet/MWIGetComplete events.

#### **Actions**

- Added DialplanExtensionAdd and DialplanExtensionRemove AMI actions. These actions are analogous to the dialplan add extension and dialplan remove extension CLI commands, respectively.
- Added AMI action LoggerRotate, which reloads and rotates logger in the same manner as the CLI command logger rotate.
- Added AMI actions FAXSessions, FAXSession, and FAXStats, which replicate the functionality of the CLI commands fax show sessions, fax show session, and fax show stats respectively.
- Added AMI actions PRIDebugSet, PRIDebugFileSet, and PRIDebugFileUnset, which enable manager control over PRI debugging levels
  and file output.

- The AMI action PJSIPNotify may now send to a URI instead of only to a PJSIP endpoint as long as a default outbound endpoint is set. This also applies to the equivalent CLI command (pjsip send notify).
- The AMI action PJSIPShowEndpoint now includes ContactStatusDetail sections that give information on Asterisk's attempts to qualify the endpoint.
- The MixMonitor action now has a Command header that can be used to indicate a post-process command to run once recording finishes.
- Added AMI actions DeviceStateList, PresenceStateList, and ExtensionStateList. Each of these can be used to list the current device
  states, presence states, and extension states respectively. The DeviceStateList and PresenceStateList actions are provided by the res\_
  manager\_device\_state.so and res\_manager\_presence\_state.so modules, respectively.
- Originate now takes optional parameters: Channelld and OtherChannelld, which can be used to set the channel uniqueid on creation.
  The other id (specified by OtherChannelld) is only used when originating a Local channel, and is assigned to the second channel half of a Local channel. If a Local channel is originated and OtherChannelld is not specified, Asterisk will default to appending a ; 2 to the identifier provided by Channelld.

#### **Events**

- New DeviceStateChanged and PresenceStateChanged AMI events have been added. These events are emitted whenever a device state or presence state change occurs. The events are controlled by res\_manager\_device\_state.so and res\_manager\_presence\_state.so. If the high frequency of these events is problematic for you, do not load these modules.
- New events have been added for the TALK\_DETECT function. When the function is used on a channel, ChannelTalkingStart/ChannelTalkingStop events will be emitted to connected AMI clients indicating the start/stop of talking on the channel.
- The *DialStatus* field in the DialEnd event can now contain additional statuses that convey how the dial operation terminated. This includes ABORT, CONTINUE, and GOTO.
- AMI will now emit security events. A new class authorization has been added in manager.conf for the security events, security. The
  new events are:

Event	Description
FailedACL	Raised when a request violates an ACL check.
InvalidAccountID	Raised when a request fails an authentication check due to an invalid account ID.
SessionLimit	Raised when a request fails due to exceeding the number of allowed concurrent sessions for a service.
MemoryLimit	Raised when a request fails due to an internal memory allocation failure.
	This event is a bit optimistic. While you may receive this event when Asterisk runs out of memory, it is highly likely that Asterisk is out of memory. Making events is sometimes out of the question at that point.
LoadAverageLimit	Raised when a request fails because a configured load average limit has been reached.
RequestNotAllowed	Raised when a request is not allowed by the service
AuthMethodNotAllowed	Raised when a request used an authentication method not allowed by the service.
RequestBadFormat	Raised when a request is received with bad formatting.
SuccessfulAuth	Raised when a request successfully authenticates.
UnexpectedAddress	Raised when a request has a different source address then what is expected for a session already in progress with a service.
ChallengeResponseFailed	Raised when a request's attempt to authenticate has been challenged, and the request failed the authentication challenge.
InvalidPassword	Raised when a request provides an invalid password during an authentication attempt.
ChallengeSent	Raised when an Asterisk service send an authentication challenge to a request.
InvalidTransport	Raised when a request attempts to use a transport not allowed by the Asterisk service.

Bridge related events now have two additional fields: BridgeName and BridgeCreator, BridgeName is a descriptive name for the bridge: B

ridgeCreator is the name of the entity that created the bridge. This affects the following events: ConfbridgeStart, ConfbridgeEnd, ConfbridgeGoin, ConfbridgeLeave, ConfbridgeRecord, ConfbridgeStopRecord, ConfbridgeMute, ConfbridgeUnmute, ConfbridgeTalking, BlindTran sfer, AttendedTransfer, BridgeCreate, BridgeDestroy, BridgeEnter, and BridgeLeave.

#### ARI

- Operations that create a resource can now provide the unique identifier as a parameter to the creation request. This includes:
  - Channels:
    - A channelld can now be provided when creating a channel, either in the request URI (POST channels/my-channel-id) or as a query parameter. A Local channel will suffix the second channel id with ; 2 unless the otherChannelld is provided as a query parameter.
    - A snoop channel can be started with a snoopld, in the request URI (POST channels/my-channel-id/snoop/my-snoop-id) or as a query parameter.
  - Bridges: A bridgeId can now be provided when creating a bridge, either in the request URI (POST bridges/my-bridge-id) or as a query parameter.
  - Playbacks: A playbackId can be provided when starting a playback, either in the request URI (POST channels/my-channel-id/play/my-playback-id or POST bridges/my-bridge-id/play/my-playback-id) or as a query parameter.
- Bridges: the bridge type used when creating a bridge is now a comma separated list of bridge properties. Valid options are: mixing, holding, dtmf events, and proxy media.
- The LiveRecording object in recording events now contains a target\_uri field which contains the URI of what is being recorded.
- Stored recordings now support a new operation, copy. This will take an existing stored recording and copy it to a new location in the recordings directory.
- LiveRecording objects now have three additional fields that can be reported in a RecordingFinished ARI event:
  - total\_duration: the duration of the recording.
  - talking\_duration: optional. The duration of talking detected in the recording. This is only available if max\_silence\_seconds was specified when the recording was started.
  - silence\_duration: optional. The duration of silence detected in the recording. This is only available if max\_silence\_seconds was specified when the recording was started.

Note that all duration values are reported in seconds.

- Users of ARI can now send and receive out of call text messages. Messages can be sent using a sendMessage operation either directly
  to a particular endpoint or to the endpoints resource directly. In the latter case, the destination is derived from the URI scheme. Text
  messages are passed to ARI clients as TextMessageReceived events. ARI clients can choose to receive text messages by subscribing to
  the particular endpoint technology or endpoints that they are interested in.
- The applications resource now supports subscriptions to all endpoints of a particular channel technology. For example, subscribing to an eventSource of endpoint: PJSIP will subscribe to all PJSIP endpoints.
- New event models have been added for the TALK\_DETECT function. When the function is used on a channel, ChannelTalkingStarted/Ch annelTalkingFinished events will be emitted to connected WebSockets subscribed to the channel, indicating the start/stop of talking on the channel.
- A new Playback URI tone has been added. Tones are specified either as an indication name, e.g., tone:busy, from indications.conf or as a tone pattern, e.g., tone:240/250,0/250. Tones differ from normal playback URIs in that they must be stopped manually and will continue to occupy a channel's ARI control queue until they are stopped. They also can not be rewound or fast-forwarded.
- User events can now be generated from ARI. Events can be signalled with arbitrary JSON variables, and include one or more of channe 1, bridge, or endpoint snapshots. An application must be specified which will receive the event message (other applications can subscribe to it). If a channel is specified, the message will also be delivered to connected AMI clients. Dialplan generated user event messages are still transmitted via the channel, and will only be received by a Stasis application they are attached to or if something is subscribed to the channel.
- The Bridge data model now contains the additional fields *name* and *creator*. The *name* field conveys a descriptive name for the bridge; the *creator* field conveys the name of the entity that created the bridge. This affects all responses to HTTP requests that return a Bridge data model as well as all event derived data models that contain a Bridge data model. The POST /bridges operation may now optionally specify a *name* to give to the bridge being created.
- Added a new ARI resource mailboxes which allows the creation and modification of mailboxes managed by external MWI. Modules res\_ mwi\_external and res\_stasis\_mailbox must be enabled to use this resource. For more information on external MWI control, see res\_mwi\_external.
- Added new events for externally initiated transfers. The event BridgeBlindTransfer is now raised when a channel initiates a blind transfer
  of a bridge in the ARI controlled application to the dialplan; the BridgeAttendedTransfer event is raised when a channel initiates
  an attended transfer of a bridge in the ARI controlled application to the dialplan.
- Channel variables may now be specified as a body parameter to the POST /channels operation. The variables key in the JSON is interpreted as a sequence of key/value pairs that will be added to the created channel as channel variables. Other parameters in the JSON body are treated as query parameters of the same name.

#### **CEL**

The bridge\_technology extra field key has been added to BRIDGE\_ENTER and BRIDGE\_EXIT events.

#### CLI

- core show locks output now includes Thread/LWP ID, if the platform supports this feature.
- New logger add channel and logger remove channel CLI commands have been added to allow creation and deletion of
  dynamic logger channels without configuration changes. These dynamic logger channels will only exist until the next restart of asterisk.

### **Features**

· Channel variables are now substituted in arguments passed to applications run by using dynamic features.

### **HTTP**

Asterisk's HTTP server now supports chunked Transfer-Encoding. This will be automatically handled by the HTTP server if a request is
received with a Transfer-Encoding type of chunked.

#### RealTime

- A new set of Alembic scripts has been added for CDR tables. This will create a cdr table with the default schema that Asterisk expects.
- Numerous updates have been made to the database schemas for several tables. See the Upgrading to Asterisk 13 notes for more information.

### **TLS**

- The TLS core in Asterisk now supports Perfect Forward Secrecy (PFS). Enabling PFS is attempted by default, and is dependent on the
  configuration of the module using TLS.
  - Ephemeral ECDH (ECDHE) is enabled by default. To disable it, do not specify a ECDHE cipher suite in sip.conf, for example:

```
tlscipher=AES128-SHA:DES-CBC3-SHA
```

- Ephemeral DH (DHE) is disabled by default. To enable it, add DH parameters into the private key file, e.g., sip.conf tlsprivatekey.
   For example, the default dh2048.pem see http://www.opensource.apple.com/source/OpenSSL098/OpenSSL098-35.1/src/apps/dh2048.pem?txt
- Because clients expect the server to prefer PFS, and because OpenSSL sorts its cipher suites by bit strength, see openssl ciphers
   v DEFAULT. Consider re-ordering your cipher suites in the respective configuration file. For example:

```
tlscipher=AES128+kEECDH:AES128+kEDH:3DES+kEDH:AES128-SHA:DES-CBC3-SHA:-ADH:-AECDH
```

will use PFS when offered by the client. Clients which do not offer PFS fall-back to AES-128 (or even 3DES, as recommended by RFC 3261).

### **CDR Backends**

## cdr\_sqlite

• This module was deprecated and has been removed. Users of cdr\_sqlite should use cdr\_sqlite3\_custom.

## cdr\_pgsql

Added the ability to support PostgreSQL application\_name on connections. This allows PostgreSQL to display the configured name
in the pg\_stat\_activity view and CSV log entries. This setting is configurable for cdr\_pgsql via the appname configuration setting
in cdr\_pgsql.conf.

### **CEL Backends**

### cel\_pgsql

Added the ability to support PostgreSQL application\_name on connections. This allows PostgreSQL to display the configured name
in the pg\_stat\_activity view and CSV log entries. This setting is configurable for cel\_pgsql via the appname configuration setting
in cel\_pgsql.conf.

### **Channel Drivers**

### chan dahdi

- SS7 support now requires libss7 v2.0 or later.
- · Added SS7 support for connected line and redirecting.
- Most SS7 CLI commands have been reworked as well; additionally, new SS7 commands added. See the online CLI help for more information.
- Several SS7 config option parameters have been added; see the description in chan\_dahdi.conf.sample.

### chan\_gtalk

• This module was deprecated and has been removed. Users of chan\_gtalk should use chan\_motif.

### chan\_h323

• This module was deprecated and has been removed. Users of chan h323 should use chan ooh323.

## chan\_jingle

• This module was deprecated and has been removed. Users of chan\_jingle should use chan\_motif.

## chan\_sip

- The SIPPEER dialplan function no longer supports using a colon as a delimiter for parameters. The parameters for the function should be delimited using a comma.
- The SIPCHANINFO dialplan function was deprecated and has been removed. Users of the function should use the CHANNEL function instead
- SIP peers can now specify trust\_id\_outbound which affects RPID/PAI fields for prohibited callingpres information. Values are le gacy, no, and yes. By default, legacy is used.
  - trust\_id\_outbound=legacy behaviour remains the same as in previous versions of Asterisk. When dealing with prohibited callingpres and sendrpid=pai/rpid, RPID/PAI headers are appended to outbound SIP messages just as they are with allowed callingpres values, but data about the remote party's identity is anonymized. When sendrpid=rpid, only the remote party's domain is anonymized.
  - trust\_id\_outbound=no when dealing with prohibited callingpres, RPID/PAI headers are not sent.
  - trust\_id\_outbound=yes RPID/PAI headers are applied with the full remote party information intact even for prohibited callingpres information. In the case of PAI, a Privacy: id header will be appended for prohibited calling information to communicate that the private information should not be relayed to untrusted parties.
- TEL URI support for inbound INVITE requests has been added. chan\_sip will now handle TEL schemes in the Request and From URIs.
   The phone-context in the Request URI will be stored in the SIPURIPHONECONTEXT channel variable on the inbound channel.

## **Functions**

## **AST SORCERY**

• The AST\_SORCERY function exposes sorcery-based configuration files like *pjsip.conf* to the dialplan.

### **AUDIOHOOK INHERIT**

• The AUDIOHOOK\_INHERIT function has been deprecated. Audiohooks are now unconditionally inherited through masquerades. As a side benefit, more than one audiohook of a given type may persist through a masquerade now.

#### **CONFBRIDGE**

- The CONFBRIDGE dialplan function is now capable of creating/modifying dynamic conference user menus.
- The CONFBRIDGE dialplan function is now capable of removing dynamic conference menus, bridge settings, and user settings that have been applied by the CONFBRIDGE dialplan function.

### JACK\_HOOK

The JACK HOOK function now supports audio with a sample rate higher than 8kHz.

### **MIXMONITOR**

A new function, MIXMONITOR, has been added to allow access to individual instances of MixMonitor on a channel.

### PERIODIC\_HOOK

• A new function, PERIODIC\_HOOK, has been added which allows for running a periodic dialplan hook on a channel. Any audio generated by this hook will be injected into the call.

### TALK DETECT

 A new function, TALK\_DETECT, has been added. When set on a channel, this function causes events indicating the starting/stopping of talking on said channel to be emitted to both AMI and ARI clients.

#### Resources

## res\_config\_pgsql

Added the ability to support PostgreSQL application\_name on connections. This allows PostgreSQL to display the configured name
in the pg\_stat\_activity view and CSV log entries. This setting is configurable for res\_config\_pgsql via the dbappname configura
tion setting in res\_pgsql.conf.

### res\_hep

A new module, res\_hep, has been added that acts as a generic packet capture agent for the Homer Encapsulation Protocol (HEP) version 3. It can be configured via hep.conf. Other modules use res\_hep to send message traffic to a HEP capture server.

## res\_hep\_pjsip

A new module, res\_hep\_pjsip, has been added that will forward PJSIP message traffic to a HEP capture server. See res\_hep for more information.

### res\_hep\_rtcp

• A new module, res\_hep\_rtcp, has been added that will forward RTCP call statistics to a HEP capture server. See res\_hep for more information.

### res\_mwi\_external

• A new module, res\_mwi\_external, has been added to Asterisk. This module acts as a base framework that other modules can build on top of to allow an external system to control MWI within Asterisk. For implementations that make use of res\_mwi\_external, see the res\_mwi\_external\_ami notes under the AMI changes and res\_ari\_mailboxes notes under the ARI changes. Note that res\_mwi\_external conflicts with other modules that may produce MWI themselves, such as app\_voicemail.res\_mwi\_external and other modules that depend on it cannot be built or loaded with app\_voicemail present.

### res\_parking

Manager action Park now takes an additional argument AnnounceChannel which can be used to announce the parked call's location to
an arbitrary channel in a bridge. If Channel and TimeoutChannel are the two parties in a two-party bridge, TimeoutChannel is treated as
having parked Channel (in the same manner as the Park Call DTMF feature) and will receive announcements prior to being hung up.

### res\_pjsip

- The endpoint configuration object now supports accountcode. Any channel created for an endpoint with this setting will have its accountcode set to the specified value.
- transport and endpoint ToS options (tos, tos\_audio, and tos\_video) may now be set as the named set of ToS values (cs0 cs7, af11 af43, ef).
- · Added the following new CLI commands:
  - pjsip show contacts list all current PJSIP contacts.
  - pjsip show contact show specific information about a current PJSIP contact.
  - pjsip show channel show detailed information about a PJSIP channel.
- Path support has been added with the support\_path option in registration and aor sections. This functionality is provided by a new module, res\_pjsip\_path.so.
- A debug option has been added to the globals section that will allow sip messages to be logged.
- A set\_var option has been added to endpoints that will automatically set the desired variable(s) on a channel created for that endpoint.
- DNS functionality will now automatically be enabled if the system configured nameservers can be retrieved. If the system configured
  nameservers can not be retrieved the functionality will resort to using basic system resolution. Functionality such as SRV records
  and fail-over will not be available if the basic system resolution is in use.
- Several new tables and columns have been added to the realtime schema for the res\_pjsip related modules. See the UPGRADE note
  s for updating the database schema.

### res\_pjsip\_multihomed

A new module, res\_pjsip\_multihomed handles situations where the system Asterisk is running out has multiple interfaces. res\_pjs
ip\_multihomed determines which interface should be used during message sending.

## res\_pjsip\_outbound\_publish

A new module, res\_pjsip\_outbound\_publish provides the mechanisms for sending PUBLISH requests for specific event packages
to another SIP User Agent. See Exchanging Device and Mailbox State Using PJSIP for examples on configuring this feature.

## res\_pjsip\_outbound\_registration

A new CLI command has been added: pjsip show registrations, which lists all configured PJSIP registrations.

## res\_pjsip\_pidf\_digium\_body\_supplement

• A new module, res\_pjsip\_pidf\_digium\_body\_supplement provides NOTIFY request body formatting for presence support in Digium phones.

## res\_pjsip\_pubsub

- Subscriptions can now be persisted via the subscription\_persistence object in pjsip.conf. Note that it is up to the configuration in sorcery.conf to determine how the subscription is persisted.
- The publish/subscribe core module has been updated to support RFC 4662 Resource Lists, allowing Asterisk to act as a Resource List Server (RLS). Resource lists are configured in pjsip.conf under a new object type, resource\_list. Resource lists can contain either message-summary or presence events, can be composed of specific resources that provide the event, or other resource lists.
- Inbound publication support is provided by a new object, inbound-publication. This configures res\_pjsip\_pubsub to accept PUBL
   ISH requests from a particular resource. Which events are accepted is constructed dynamically; see res\_pjsip\_publish\_asterisk f

or more information and Exchanging Device and Mailbox State Using PJSIP for examples on configuring this feature.

## res\_pjsip\_publish\_asterisk

A new module, res\_pjsip\_publish\_asterisk adds support for PUBLISH requests of Asterisk information to other Asterisk servers.
 This module is intended only for Asterisk to Asterisk exchanges of information. Currently, this includes both mailbox state and device state information. See Exchanging Device and Mailbox State Using PJSIP for examples on configuring this feature.

## res\_pjsip\_send\_to\_voicemail

• A new module, res\_pjsip\_send\_to\_voicemail allows for REFER requests with particular headers to transfer a PJSIP channel directly to a particular extension that has VoiceMail. This is intended to be used with Digium phones that support this feature.

# **Upgrading to Asterisk 13**

### Overview

As Asterisk 13 is built on the architecture introduced in Asterisk 12, users upgrading to Asterisk 13 from an older version of Asterisk should be aware of the architectural changes that were made in the previous Standard release. It is recommended that you review:

- The upgrade notes on this page
- The New in 13 information, which lists the major new features in Asterisk 13
- The notes on Upgrading to Asterisk 12 if you are upgrading from a version of Asterisk prior to Asterisk 12 The notes on what is New in 12 if if you are upgrading from a version of Asterisk prior to Asterisk 12.

## **General Asterisk Updates**

- The asterisk command line -I option and the asterisk.conf internal\_timing option have been removed. Internal timing is always enabled if any timing module is loaded.
- The per console verbose level feature as previously implemented in Asterisk 11 caused a large performance penalty. The fix required some minor incompatibilities if the new rasterisk is used to connect to an earlier version. If the new rasterisk connects to an older Asterisk version then the root console verbose level is always affected by the core set verbose command of the remote console even though it may appear to only affect the current console. If an older version of rasterisk connects to the new version of Asterisk then the core set verbose command will have no effect.
- The asterisk compatibility options in <code>asterisk.conf</code> have been removed. These options enabled certain backwards compatibility features for <code>pbx\_realtime</code>, <code>res\_agi</code>, and <code>app\_set</code> that made their behaviour similar to Asterisk 1.4. Users who used these backwards compatibility settings should update their dialplans to use ',' instead of '|' as a delimiter, and should use the Set dialplan application instead of the MSet dialplan application.

## **Applications**

## **ConfBridge**

The sound\_place\_into\_conference sound used in ConfBridge is now deprecated and is no longer
functional. It has technically been broken since its inception and - to meet its documented use case - a
different method is used to achieve the same goal. The new method is to use sound\_begin to play a
sound to the conference when waitmarked users are moved into the conference.

#### **SetMusicOnHold**

 The SetMusicOnHold dialplan application was deprecated and has been removed. Users of the application should use the CHANNEL function's musicclass setting instead.

#### **WaitMusicOnHold**

 The WaitMusicOnHold dialplan application was deprecated and has been removed. Users of the application should use MusicOnHold with a duration parameter instead.

#### On this Page

- Overview
- General Asterisk Updates
- Applications
  - ConfBridge
  - SetMusicOnHold
  - WaitMusicOnHold
- Build System
- **CDR Backends** 
  - · cdr sqlite
- Channel Drivers
  - · chan\_dahdi
  - chan\_gtalk
  - chan\_h323
  - chan\_jingle
  - chan\_pjsip

  - chan\_sip • chan\_unistim
- Core
- ARI
- AMI
- CDR
- CLI
- HTTP
- Logging
- RealTime
- Resources
  - res\_http\_websocket
  - res\_odbc
  - res\_jabber
- Scripts
  - safe\_asterisk
- Utilities
  - refcounter

## **Build System**

- Sample config files have been moved from configs/ to a sub-folder of that directory, samples.
- The menuselect utility has been pulled into the Asterisk repository. As a result, the libxml2 development library is now a required dependency for Asterisk.
- A new Compiler Flag, REF\_DEBUG, has been added. When enabled, reference counted objects will emit additional debug information to the refs I og file located in the standard Asterisk log file directory. This log file is useful in tracking down object leaks and other reference counting issues. Prior to this version, this option was only available by modifying the source code directly. This change also includes a new script, refcounter.p y, in the contrib folder that will process the refs log file. Note that this replaces the refcounter utility that could be built from the utils direc tory.

## **CDR Backends**

## cdr\_sqlite

• The cdr\_sqlite module was deprecated and has been removed. Users of this module should use the cdr\_sqlite3\_custom module instead.

## **Channel Drivers**

### chan dahdi

- SS7 support now requires libss7 v2.0 or later.
- Added the inband\_on\_setup\_ack compatibility option to chan\_dahdi.conf to deal with switches that don't send an inband progress indication in the SETUP ACKNOWLEDGE message. Default is now no.

### chan\_gtalk

• This module was deprecated and has been removed. Users of chan\_gtalk should use chan\_motif.

### chan h323

• This module was deprecated and has been removed. Users of chan\_h323 should use chan\_ooh323.

### chan\_jingle

• This module was deprecated and has been removed. Users of chan\_jingle should use chan\_motif.

### chan\_pjsip

- Added a force\_avp option to chan\_pjsip which will force the usage of RTP/AVP, RTP/AVPF, RTP/SAVP, or RTP/SAVPF as the
  media transport type in SDP offers depending on settings, even when DTLS is used for media encryption. This option can be set to
  improve interoperability with WebRTC clients that don't use the RFC defined transport for DTLS.
- Added a media\_use\_received\_transport option to chan\_pjsip which will cause the SDP answer to use the media transport as
  received in the SDP offer.

### chan\_sip

- Made set SIPREFERREDBYHDR as inheritable for better chan\_pjsip interoperability.
- The SIPPEER dialplan function no longer supports using a colon as a delimiter for parameters. The parameters for the function should be delimited using a comma.
- The SIPCHANINFO dialplan function was deprecated and has been removed. Users of the function should use the CHANNEL function instead.
- Added a force\_avp option for chan\_sip. When enabled this option will cause the media transport in the offer or answer SDP to be RT P/AVP, RTP/SAVPF, or RTP/SAVPF even if a DTLS stream has been configured. This option can be set to improve interoperability with WebRTC clients that don't use the RFC defined transport for DTLS.
- The dtlsverify option in chan\_sip now has additional values besides yes and no. If yes is specified both the certificate and fingerprint will be verified. If no is specified then neither the certificate or fingerprint is verified. If certificate is specified then only the certificate is verified. If fingerprint is specified then only the fingerprint is verified.
- A dtlsfingerprint option has been added to chan\_sip which allows the hash to be specified for the DTLS fingerprint placed in SDP. Supported values are sha-1 and sha-256 with sha-256 being the default.
- The progressinband=never option is now more zealous in the persecution of progress messages coming from Asterisk. Channels bridged with a SIP channel that has progressinband=never set will not be able to forward their progress indications through to the SIP device. chan\_sip will now turn such progress indications into a 180 Ringing (if a 180 has not yet been transmitted) if progressinb and=never.
- The codec preference order in an SDP during an offer is slightly different than previous releases. Prior to Asterisk 13, the preference order of codecs used to be:
  - a. Our preferred codec
  - b. Our configured codecs
  - c. Any non-audio joint codecs



#### Internal Implementation Details Ahead

One of the ways the new media format architecture in Asterisk 13 improves performance is by reference counting formats, such that they can be reused in many places without additional allocation. To not require a large amount of locking, an instance of a format is immutable by convention. This works well except for formats with attributes. Since a media format with an attribute is a different object than the same format without an attribute, we have to carry over the formats with attributes from an inbound offer so that the correct attributes are offered in an outgoing INVITE request. This requires some subtle tweaks to the preference order to ensure that the media format with attributes is offered to a remote peer, as opposed to the same media format (but without attributes) that may be stored in the peer object.

Now, in Asterisk 13, the preference order of codecs is:

- a. Our preferred codec
- b. Any joint codecs offered by the inbound offer
- c. All other codecs that are not the preferred codec and not a joint codec offered by the inbound offer
- chan\_sip is now an extended support module.

### chan\_unistim

- The unistim.conf dateformat has changed the meaning of options values to conform to the values used inside Unistim protocol.
- Added dtmf\_duration option with changing default operation to disable received DTMF playback on a Unistim phone.

#### Core

• The behaviour of accountcode has changed somewhat to support peeraccount. The main change is that Local channels now cross a ccountcode and peeraccount settings across the special bridge between the ;1 and ;2 channels just like channels between normal bridges. See New in 13 for more information.

### **ARI**

- The ARI version has been changed to 1.5.0. This is to reflect the backwards compatible changes listed in New in 13.
- A bug fix in bridge creation has caused a behavioural change in how subscriptions are created for bridges. A bridge created through ARI, does not, by itself, have a subscription created for any particular Stasis application. When a channel in a Stasis application joins a bridge, an implicit event subscription is created for that bridge as well. Previously, when a channel left such a bridge, the subscription was leaked; this allowed for later bridge events to continue to be pushed to the subscribed applications. That leak has been fixed; as a result, bridge events that were delivered after a channel left the bridge are no longer delivered. An application must subscribe to a bridge through the applications resource if it wishes to receive all events related to a bridge.

#### **AMI**

- The AMI version has been changed to 2.5.0. This is to reflect the backwards compatible changes listed in New in 13.
- · MixMonitor AMI actions now require users to have authorization classes:
  - MixMonitor system
  - MixMonitorMute call or system
  - StopMixMonitor call or system
- The undocumented manager.conf setting block-sockets has been removed. It interferes with TCP/TLS inactivity timeouts.
- The response to the PresenceState AMI action has historically contained two Message keys. The first of these is used as an informative message regarding the success/failure of the action; the second contains a Presence state specific message. Having two keys with the same unique name in an AMI message is cumbersome for some client; hence, the Presence specific Message has been deprecated. The message will now contain a PresenceMessage key for the presence specific information; the Message key containing presence information will be removed in the next major version of AMI.
- The manager.conf setting eventfilter now takes an "extended" regular expression instead of a "basic" one.

### **CDR**

• The endbeforehexten setting now defaults to yes, instead of no. When set to no, this setting will cause a new CDR to be generated when a channel enters into hangup logic (either the 'h' extension or a hangup handler subroutine). In general, this is not the preferred default: this causes extra CDRs to be generated for a channel in many common dialplans.

#### CLI

- core show settings now lists the current console verbosity in addition to the root console verbosity.
- core set verbose has not been able to support the by module verbose logging levels since verbose logging levels were made per console. That syntax is now removed and a silence option added in its place.

### **HTTP**

- Added http.conf session\_inactivity timer option to close HTTP connections that aren't doing anything.
- Added support for persistent HTTP connections. To enable persistent HTTP connections configure the keep alive time between HTTP requests. The keep alive time between HTTP requests is configured in <a href="http://doi.org/10.1007/j.conf">http://doi.org/10.1007/j.conf</a> with the <a href="mailto:session\_keep\_alive">session\_keep\_alive</a> parameter.

## Logging

The verbose setting in logger.conf still takes an optional argument, specifying the verbosity level for each logging destination. However, the default is now to once again follow the current root console level. As a result, using the AMI Command action with core set verbose could again set the root console verbose level and affect the verbose level logged.

#### RealTime



#### Whoops

The database migration script that adds the extensions table had to be modified due to an error when installing for MySQL. The extensions table's id column was changed to be a primary key. This could potentially cause a migration problem. If so, it may be necessary to manually alter the affected table/column to bring it back in line with the migration scripts.

- A number of Alembic scripts have been updated between Asterisk 12 and Asterisk 13. These include the following:
  - For the config RealTime schemas:
    - 1758e8bbf6b\_increase\_useragent\_column\_size.py increase the size of the useragent column in sippeers from 2 0 characters to 255 characters.
    - 1d50859ed02e\_create\_accountcode.py add the accountcode column to the ps\_endpoints table.
    - 21e526ad3040\_add\_pjsip\_debug\_option.py add the debug column to the ps\_globals table.
    - $\bullet \ \ 28887f25a46f\_create\_queue\_tables.py \hbox{-} \ \text{creates the various Queue related tables}. \\$
    - 2fc7930b41b3\_add\_pjsip\_endpoint\_options\_for\_12\_1.py adds the ps\_systems, ps\_globals, ps\_transports, and ps\_registrations tables. Adds several new columns for ps\_endpoints, ps\_contacts, and ps\_aors.
    - 3855ee4e5f85\_add\_missing\_pjsip\_options.py adds the message\_context column for the ps\_endpoints table and the user\_agent column for the ps\_contacts table.
    - 4c573e7135bd\_fix\_tos\_field\_types.py changes the type of the ps\_endpoints.tos\_audio, ps\_endpoints.tos\_ video, and ps\_transports.tos columns.
    - 5139253c0423\_make\_q\_member\_uniqueid\_autoinc.py modifies the uniqueid column on the queue\_members table to be a unique auto-incrementing index, if the database supports it.
    - 51f8cb66540e\_add\_further\_dtls\_options.py adds the force\_avp and media\_use\_received\_transport columns to the ps\_endpoints table.
    - c6d929b23a8\_create\_pjsip\_subscription\_persistence\_.py adds the ps\_subscription\_persistence table.
    - e96a0b8071c\_increase\_pjsip\_column\_size.py-increases the size of the columns ps\_globals.user\_agent, ps\_co
      ntacts.id, ps\_contacts.uri, ps\_contacts.user\_agent, ps\_registrations.client\_uri, and ps\_registratio
      ns.server\_uri.
  - For the voicemail ODBC backend schemas:
    - 39428242f7f5\_increase\_recording\_column\_size.py changed the type of the voicemail\_messages.recording column to L
      argeBinary, with a max size of 4294967295.
  - Added a new family of schemas for CDR backends, cdr.

### Resources

## res\_http\_websocket

• Added a compatibility option to ari.conf, sip.conf, and pjsip.conf - websocket\_write\_timeout. When a websocket connection exists where Asterisk writes a substantial amount of data to the connected client, and the connected client is slow to process the received data, the socket may be disconnected. In such cases, it may be necessary to adjust this value. Default is 100 ms.

### res odbc

 The compatibility setting, allow\_empty\_string\_in\_nontext, has been removed. Empty column values will be stored as empty strings during RealTime updates.

## res\_jabber

This module was deprecated and has been removed. Users of this module should use res\_xmpp instead.

## **Scripts**

### safe asterisk

- The safe\_asterisk script was previously not installed on top of an existing version. This caused bug-fixes in that script not to be deployed. If your safe\_asterisk script is customized, be sure to keep your changes. Custom values for variables should be created in \*.sh file(s) inside ASTETCDIR/startup.d/. For more information, see the original bug report that necessitated this change, ASTERIS K-21965.
- Changed a log message in safe\_asterisk and the \$NOTIFY mail subject. If you use tools to parse either of them, update your parse functions accordingly. The changed strings are:

- "Exited on signal \$EXITSIGNAL" => "Asterisk exited on signal \$EXITSIGNAL."
- "Asterisk Died" => "Asterisk on \$MACHINE died (sig \$EXITSIGNAL)"

## **Utilities**

## refcounter

• The refcounter program has been removed in favour of the refcounter.py script in contrib/scripts.

# **Asterisk 13 Command Reference**

This page is the top level page for the XML/JSON derived documentation in Asterisk 13:

- Dialplan applications and functions
- Manager actions and events
- AGI commands
- ARI HTTP requests and events
- Asterisk module configurations

Note that all documentation contained in this section is auto-generated. Requested changes to the documentation in this section should be made as patches to the Asterisk source through the Asterisk issue tracker.

# **Asterisk 13 AGI Commands**

## Asterisk 13 AGICommand\_answer

### **ANSWER**

**Synopsis** 

Answer channel

Description

Answers channel if not already in answer state. Returns -1 on channel failure, or 0 if successful.

**Syntax** 

ANSWER

### Arguments

See Also

• Asterisk 13 AGICommand\_hangup

**Import Version** 

# Asterisk 13 AGICommand\_asyncagi break

### **ASYNCAGI BREAK**

**Synopsis** 

Interrupts Async AGI

Description

Interrupts expected flow of Async AGI commands and returns control to previous source (typically, the PBX dialplan).

**Syntax** 

ASYNCAGI BREAK

#### Arguments

See Also

• Asterisk 13 AGICommand\_hangup

**Import Version** 

# Asterisk 13 AGICommand\_channel status

### **CHANNEL STATUS**

### **Synopsis**

Returns status of the connected channel.

#### Description

Returns the status of the specified channelname. If no channel name is given then returns the status of the current channel.

#### Return values:

- 0 Channel is down and available.
- 1 Channel is down, but reserved.
- 2 Channel is off hook.
- 3 Digits (or equivalent) have been dialed.
- 4 Line is ringing.
- 5 Remote end is ringing.
- 6 Line is up.
- 7 Line is busy.

### **Syntax**

CHANNEL STATUS CHANNELNAME

#### Arguments

• channelname

#### See Also

#### **Import Version**

## Asterisk 13 AGICommand\_control stream file

### **CONTROL STREAM FILE**

#### **Synopsis**

Sends audio file on channel and allows the listener to control the stream.

#### Description

Send the given file, allowing playback to be controlled by the given digits, if any. Use double quotes for the digits if you wish none to be permitted. If offsetms is provided then the audio will seek to offsetms before play starts. Returns 0 if playback completes without a digit being pressed, or the ASCII numerical value of the digit if one was pressed, or -1 on error or if the channel was disconnected. Returns the position where playback was terminated as endpos.

It sets the following channel variables upon completion:

- CPLAYBACKSTATUS Contains the status of the attempt as a text string
  - SUCCESS
  - USERSTOPPED
  - REMOTESTOPPED
  - ERROR
- CPLAYBACKOFFSET Contains the offset in ms into the file where playback was at when it stopped. -1 is end of file.
- CPLAYBACKSTOPKEY If the playback is stopped by the user this variable contains the key that was pressed.

#### **Syntax**

CONTROL STREAM FILE FILENAME ESCAPE\_DIGITS SKIPMS FFCHAR REWCHR PAUSECHR OFFSETMS

#### **Arguments**

- filename The file extension must not be included in the filename.
- escape\_digits
- skipms
- ffchar Defaults to \*
- rewchr Defaults to #
- pausechr
- offsetms Offset, in milliseconds, to start the audio playback

#### See Also

#### **Import Version**

## Asterisk 13 AGICommand\_database del

#### **DATABASE DEL**

**Synopsis** 

Removes database key/value

Description

Deletes an entry in the Asterisk database for a given family and key.

Returns 1 if successful, 0 otherwise.

**Syntax** 

DATABASE DEL FAMILY KEY

#### Arguments

- family
- key

See Also

**Import Version** 

## Asterisk 13 AGICommand\_database deltree

#### **DATABASE DELTREE**

**Synopsis** 

Removes database keytree/value

Description

Deletes a family or specific keytree within a family in the Asterisk database.

Returns 1 if successful, 0 otherwise.

**Syntax** 

DATABASE DELTREE FAMILY KEYTREE

#### Arguments

- $^{ullet}$  family
- keytree

See Also

**Import Version** 

## Asterisk 13 AGICommand\_database get

#### **DATABASE GET**

**Synopsis** 

Gets database value

Description

Retrieves an entry in the Asterisk database for a given family and key.

Returns 0 if key is not set. Returns 1 if key is set and returns the variable in parenthesis.

Example return code: 200 result=1 (testvariable)

**Syntax** 

DATABASE GET FAMILY KEY

#### Arguments

- family
- key

See Also

**Import Version** 

## Asterisk 13 AGICommand\_database put

#### **DATABASE PUT**

**Synopsis** 

Adds/updates database value

Description

Adds or updates an entry in the Asterisk database for a given family, key, and value.

Returns 1 if successful, 0 otherwise.

**Syntax** 

DATABASE PUT FAMILY KEY VALUE

#### Arguments

- family
- key
- value

See Also

**Import Version** 

## Asterisk 13 AGICommand\_exec

#### **EXEC**

**Synopsis** 

Executes a given Application

Description

Executes application with given options.

Returns whatever the application returns, or -2 on failure to find application.

**Syntax** 

EXEC APPLICATION OPTIONS

#### Arguments

- applicationoptions

See Also

**Import Version** 

## Asterisk 13 AGICommand\_get data

#### **GET DATA**

**Synopsis** 

Prompts for DTMF on a channel

Description

Stream the given file, and receive DTMF data.

Returns the digits received from the channel at the other end.

**Syntax** 

GET DATA FILE TIMEOUT MAXDIGITS

#### Arguments

- file
- $^{ullet}$  timeout
- maxdigits

See Also

**Import Version** 

## Asterisk 13 AGICommand\_get full variable

#### **GET FULL VARIABLE**

**Synopsis** 

Evaluates a channel expression

Description

Returns 0 if variablename is not set or channel does not exist. Returns 1 if variablename is set and returns the variable in parenthesis. Understands complex variable names and builtin variables, unlike GET VARIABLE.

Example return code: 200 result=1 (testvariable)

**Syntax** 

GET FULL VARIABLE VARIABLENAME CHANNEL NAME

#### Arguments

- variablename
- channel name

See Also

**Import Version** 

## Asterisk 13 AGICommand\_get option

#### **GET OPTION**

**Synopsis** 

Stream file, prompt for DTMF, with timeout.

Description

Behaves similar to STREAM FILE but used with a timeout option.

**Syntax** 

GET OPTION FILENAME ESCAPE\_DIGITS TIMEOUT

#### Arguments

- filename
- escape\_digits
- $^{ullet}$  timeout

#### See Also

• Asterisk 13 AGICommand\_stream file

#### **Import Version**

## Asterisk 13 AGICommand\_get variable

#### **GET VARIABLE**

**Synopsis** 

Gets a channel variable.

Description

Returns 0 if variablename is not set. Returns 1 if variablename is set and returns the variable in parentheses.

Example return code: 200 result=1 (testvariable)

**Syntax** 

GET VARIABLE VARIABLENAME

#### Arguments

• variablename

See Also

**Import Version** 

## Asterisk 13 AGICommand\_gosub

#### **GOSUB**

**Synopsis** 

Cause the channel to execute the specified dialplan subroutine.

Description

Cause the channel to execute the specified dialplan subroutine, returning to the dialplan with execution of a Return().

**Syntax** 

GOSUB CONTEXT EXTENSION PRIORITY OPTIONAL-ARGUMENT

#### Arguments

- context
- $^{ullet}$  extension
- $^{ullet}$  priority
- optional-argument

#### See Also

• Asterisk 13 Application\_GoSub

#### **Import Version**

## Asterisk 13 AGICommand\_hangup

#### **HANGUP**

**Synopsis** 

Hangup a channel.

Description

Hangs up the specified channel. If no channel name is given, hangs up the current channel

**Syntax** 

HANGUP CHANNELNAME

#### Arguments

• channelname

See Also

**Import Version** 

## Asterisk 13 AGICommand\_noop

#### **NOOP**

**Synopsis** 

Does nothing.

Description

Does nothing.

**Syntax** 

NOOP

#### Arguments

See Also

**Import Version** 

## Asterisk 13 AGICommand\_receive char

#### **RECEIVE CHAR**

**Synopsis** 

Receives one character from channels supporting it.

Description

Receives a character of text on a channel. Most channels do not support the reception of text. Returns the decimal value of the character if one is received, or 0 if the channel does not support text reception. Returns -1 only on error/hangup.

**Syntax** 

RECEIVE CHAR TIMEOUT

#### Arguments

• timeout - The maximum time to wait for input in milliseconds, or 0 for infinite. Most channels

See Also

**Import Version** 

## Asterisk 13 AGICommand\_receive text

#### **RECEIVE TEXT**

**Synopsis** 

Receives text from channels supporting it.

Description

Receives a string of text on a channel. Most channels do not support the reception of text. Returns -1 for failure or 1 for success, and the string in parenthesis.

**Syntax** 

RECEIVE TEXT TIMEOUT

#### Arguments

• timeout - The timeout to be the maximum time to wait for input in milliseconds, or 0 for infinite.

See Also

**Import Version** 

### Asterisk 13 AGICommand\_record file

#### **RECORD FILE**

**Synopsis** 

Records to a given file.

#### Description

Record to a file until a given dtmf digit in the sequence is received. Returns -1 on hangup or error. The format will specify what kind of file will be recorded. The *timeout* is the maximum record time in milliseconds, or -1 for no *timeout*. *offset samples* is optional, and, if provided, will seek to the offset without exceeding the end of the file. *silence* is the number of seconds of silence allowed before the function returns despite the lack of dtmf digits or reaching *time out*. *silence* value must be preceded by s= and is also optional.

#### **Syntax**

RECORD FILE FILENAME FORMAT ESCAPE\_DIGITS TIMEOUT OFFSET SAMPLES BEEP S=SILENCE

#### **Arguments**

- filename
- format
- escape\_digits
- timeout
- $^{ullet}$  offset samples
- offset • BEEP
- s=silence

#### See Also

#### **Import Version**

## Asterisk 13 AGICommand\_say alpha

#### **SAY ALPHA**

**Synopsis** 

Says a given character string.

Description

Say a given character string, returning early if any of the given DTMF digits are received on the channel. Returns 0 if playback completes without a digit being pressed, or the ASCII numerical value of the digit if one was pressed or -1 on error/hangup.

**Syntax** 

SAY ALPHA NUMBER ESCAPE\_DIGITS

#### Arguments

- number
- escape\_digits

See Also

**Import Version** 

## Asterisk 13 AGICommand\_say date

#### **SAY DATE**

**Synopsis** 

Says a given date.

Description

Say a given date, returning early if any of the given DTMF digits are received on the channel. Returns 0 if playback completes without a digit being pressed, or the ASCII numerical value of the digit if one was pressed or -1 on error/hangup.

**Syntax** 

SAY DATE DATE ESCAPE\_DIGITS

#### Arguments

- date Is number of seconds elapsed since 00:00:00 on January 1, 1970. Coordinated Universal Time (UTC).
- escape\_digits

See Also

**Import Version** 

### Asterisk 13 AGICommand\_say datetime

#### **SAY DATETIME**

**Synopsis** 

Says a given time as specified by the format given.

Description

Say a given time, returning early if any of the given DTMF digits are received on the channel. Returns 0 if playback completes without a digit being pressed, or the ASCII numerical value of the digit if one was pressed or -1 on error/hangup.

**Syntax** 

SAY DATETIME TIME ESCAPE\_DIGITS FORMAT TIMEZONE

#### **Arguments**

- time Is number of seconds elapsed since 00:00:00 on January 1, 1970, Coordinated Universal Time (UTC)
- escape\_digits
- format Is the format the time should be said in. See voicemail.conf (defaults to ABdY 'digits/at' IMp).
- timezone Acceptable values can be found in /usr/share/zoneinfo Defaults to machine default.

See Also

**Import Version** 

## Asterisk 13 AGICommand\_say digits

#### **SAY DIGITS**

**Synopsis** 

Says a given digit string.

Description

Say a given digit string, returning early if any of the given DTMF digits are received on the channel. Returns 0 if playback completes without a digit being pressed, or the ASCII numerical value of the digit if one was pressed or -1 on error/hangup.

**Syntax** 

SAY DIGITS NUMBER ESCAPE\_DIGITS

#### Arguments

- number
- escape\_digits

See Also

**Import Version** 

## Asterisk 13 AGICommand\_say number

#### **SAY NUMBER**

**Synopsis** 

Says a given number.

Description

Say a given number, returning early if any of the given DTMF digits are received on the channel. Returns 0 if playback completes without a digit being pressed, or the ASCII numerical value of the digit if one was pressed or -1 on error/hangup.

**Syntax** 

SAY NUMBER NUMBER ESCAPE\_DIGITS GENDER

#### Arguments

- number
- escape\_digits
- $^{ullet}$  gender

See Also

**Import Version** 

## Asterisk 13 AGICommand\_say phonetic

#### **SAY PHONETIC**

**Synopsis** 

Says a given character string with phonetics.

Description

Say a given character string with phonetics, returning early if any of the given DTMF digits are received on the channel. Returns 0 if playback completes without a digit pressed, the ASCII numerical value of the digit if one was pressed, or -1 on error/hangup.

**Syntax** 

SAY PHONETIC STRING ESCAPE\_DIGITS

#### Arguments

- string
- escape\_digits

See Also

**Import Version** 

## Asterisk 13 AGICommand\_say time

#### **SAY TIME**

**Synopsis** 

Says a given time.

Description

Say a given time, returning early if any of the given DTMF digits are received on the channel. Returns 0 if playback completes without a digit being pressed, or the ASCII numerical value of the digit if one was pressed or -1 on error/hangup.

**Syntax** 

SAY TIME TIME ESCAPE\_DIGITS

#### Arguments

- time Is number of seconds elapsed since 00:00:00 on January 1, 1970. Coordinated Universal Time (UTC).
- escape\_digits

See Also

**Import Version** 

## Asterisk 13 AGICommand\_send image

#### **SEND IMAGE**

**Synopsis** 

Sends images to channels supporting it.

Description

Sends the given image on a channel. Most channels do not support the transmission of images. Returns 0 if image is sent, or if the channel does not support image transmission. Returns -1 only on error/hangup. Image names should not include extensions.

**Syntax** 

SEND IMAGE IMAGE

#### Arguments

• image

See Also

**Import Version** 

## Asterisk 13 AGICommand\_send text

#### **SEND TEXT**

**Synopsis** 

Sends text to channels supporting it.

Description

Sends the given text on a channel. Most channels do not support the transmission of text. Returns 0 if text is sent, or if the channel does not support text transmission. Returns -1 only on error/hangup.

**Syntax** 

SEND TEXT TEXT TO SEND

#### Arguments

 text to send - Text consisting of greater than one word should be placed in quotes since the command only accepts a single argument.

See Also

**Import Version** 

## Asterisk 13 AGICommand\_set autohangup

#### **SET AUTOHANGUP**

**Synopsis** 

Autohangup channel in some time.

Description

Cause the channel to automatically hangup at *time* seconds in the future. Of course it can be hungup before then as well. Setting to 0 will cause the autohangup feature to be disabled on this channel.

**Syntax** 

SET AUTOHANGUP TIME

#### Arguments

 $^{ullet}$  time

See Also

**Import Version** 

## Asterisk 13 AGICommand\_set callerid

#### **SET CALLERID**

**Synopsis** 

Sets callerid for the current channel.

Description

Changes the callerid of the current channel.

**Syntax** 

SET CALLERID NUMBER

#### Arguments

• number

See Also

**Import Version** 

## Asterisk 13 AGICommand\_set context

#### **SET CONTEXT**

**Synopsis** 

Sets channel context.

Description

Sets the context for continuation upon exiting the application.

**Syntax** 

SET CONTEXT DESIRED CONTEXT

#### Arguments

• desired context

See Also

**Import Version** 

## Asterisk 13 AGICommand\_set extension

#### **SET EXTENSION**

**Synopsis** 

Changes channel extension.

Description

Changes the extension for continuation upon exiting the application.

**Syntax** 

SET EXTENSION NEW EXTENSION

#### Arguments

 $^{ullet}$  new extension

See Also

**Import Version** 

## Asterisk 13 AGICommand\_set music

#### **SET MUSIC**

**Synopsis** 

Enable/Disable Music on hold generator

Description

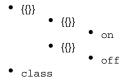
Enables/Disables the music on hold generator. If class is not specified, then the default music on hold class will be used. This generator will be stopped automatically when playing a file.

Always returns 0.

**Syntax** 

SET MUSIC CLASS

#### Arguments



See Also

**Import Version** 

## Asterisk 13 AGICommand\_set priority

#### **SET PRIORITY**

**Synopsis** 

Set channel dialplan priority.

Description

Changes the priority for continuation upon exiting the application. The priority must be a valid priority or label.

**Syntax** 

SET PRIORITY PRIORITY

#### Arguments

• priority

See Also

**Import Version** 

## Asterisk 13 AGICommand\_set variable

#### **SET VARIABLE**

**Synopsis** 

Sets a channel variable.

Description

Sets a variable to the current channel.

**Syntax** 

SET VARIABLE VARIABLENAME VALUE

#### Arguments

- variablename
- $^{ullet}$  value

See Also

**Import Version** 

# Asterisk 13 AGICommand\_speech activate grammar SPEECH ACTIVATE GRAMMAR

Activates a grammar.

Description

Activates the specified grammar on the speech object.

**Syntax** 

SPEECH ACTIVATE GRAMMAR GRAMMAR NAME

#### Arguments

• grammar name

See Also

**Import Version** 

# Asterisk 13 AGICommand\_speech create SPEECH CREATE

**Synopsis** 

Creates a speech object.

Description

Create a speech object to be used by the other Speech AGI commands.

**Syntax** 

SPEECH CREATE ENGINE

#### Arguments

• engine

See Also

**Import Version** 

# Asterisk 13 AGICommand\_speech deactivate grammar SPEECH DEACTIVATE GRAMMAR

Deactivates a grammar.

Description

Deactivates the specified grammar on the speech object.

**Syntax** 

SPEECH DEACTIVATE GRAMMAR GRAMMAR NAME

#### Arguments

• grammar name

See Also

**Import Version** 

## Asterisk 13 AGICommand\_speech destroy SPEECH DESTROY

**Synopsis** 

Destroys a speech object.

Description

Destroy the speech object created by SPEECH CREATE.

**Syntax** 

SPEECH DESTROY

#### Arguments

See Also

• Asterisk 13 AGICommand\_speech create

**Import Version** 

# Asterisk 13 AGICommand\_speech load grammar SPEECH LOAD GRAMMAR

**Synopsis** 

Loads a grammar.

Description

Loads the specified grammar as the specified name.

**Syntax** 

SPEECH LOAD GRAMMAR GRAMMAR NAME PATH TO GRAMMAR

#### Arguments

- grammar name
- path to grammar

See Also

**Import Version** 

# Asterisk 13 AGICommand\_speech recognize SPEECH RECOGNIZE

_			
81	/no	nei	C
UΝ		บอเ	3

Recognizes speech.

Description

Plays back given prompt while listening for speech and dtmf.

**Syntax** 

SPEECH RECOGNIZE PROMPT TIMEOUT OFFSET

#### Arguments

- prompt
- timeout
- $^{ullet}$  offset

See Also

**Import Version** 

# Asterisk 13 AGICommand\_speech set

#### **SPEECH SET**

**Synopsis** 

Sets a speech engine setting.

Description

Set an engine-specific setting.

**Syntax** 

SPEECH SET NAME VALUE

#### Arguments

- name
- value

See Also

**Import Version** 

# Asterisk 13 AGICommand\_speech unload grammar

SPEECH UNLOAD GRAMMAR	
Synopsis	

Description

Unloads a grammar.

Unloads the specified grammar.

**Syntax** 

SPEECH UNLOAD GRAMMAR GRAMMAR NAME

#### Arguments

• grammar name

See Also

**Import Version** 

### Asterisk 13 AGICommand\_stream file

#### STREAM FILE

#### **Synopsis**

Sends audio file on channel.

#### Description

Send the given file, allowing playback to be interrupted by the given digits, if any. Returns 0 if playback completes without a digit being pressed, or the ASCII numerical value of the digit if one was pressed, or -1 on error or if the channel was disconnected. If musiconhold is playing before calling stream file it will be automatically stopped and will not be restarted after completion.

It sets the following channel variables upon completion:

- PLAYBACKSTATUS The status of the playback attempt as a text string.
  - SUCCESS
     FAILED

#### **Syntax**

STREAM FILE FILENAME ESCAPE\_DIGITS SAMPLE OFFSET

#### **Arguments**

- filename File name to play. The file extension must not be included in the filename.
- escape\_digits Use double quotes for the digits if you wish none to be permitted.
- sample offset If sample offset is provided then the audio will seek to sample offset before play starts.

#### See Also

• Asterisk 13 AGICommand\_control stream file

#### **Import Version**

# Asterisk 13 AGICommand\_tdd mode

#### **TDD MODE**

**Synopsis** 

Toggles TDD mode (for the deaf).

Description

Enable/Disable TDD transmission/reception on a channel. Returns 1 if successful, or 0 if channel is not TDD-capable.

**Syntax** 

TDD MODE BOOLEAN

#### Arguments

- boolean

  - on off

See Also

**Import Version** 

# Asterisk 13 AGICommand\_verbose

#### **VERBOSE**

**Synopsis** 

Logs a message to the asterisk verbose log.

Description

Sends message to the console via verbose message system. level is the verbose level (1-4). Always returns 1

**Syntax** 

VERBOSE MESSAGE LEVEL

#### Arguments

- message
- level

See Also

**Import Version** 

# Asterisk 13 AGICommand\_wait for digit

#### **WAIT FOR DIGIT**

**Synopsis** 

Waits for a digit to be pressed.

Description

Waits up to *timeout* milliseconds for channel to receive a DTMF digit. Returns -1 on channel failure, 0 if no digit is received in the timeout, or the numerical value of the ascii of the digit if one is received. Use -1 for the *timeout* value if you desire the call to block indefinitely.

**Syntax** 

WAIT FOR DIGIT TIMEOUT

#### Arguments

 $^{ullet}$  timeout

See Also

**Import Version** 

# **Asterisk 13 AMI Actions**

# Asterisk 13 ManagerAction\_AbsoluteTimeout

#### **AbsoluteTimeout**

**Synopsis** 

Set absolute timeout.

Description

Hangup a channel after a certain time. Acknowledges set time with Timeout Set message.

#### **Syntax**

```
Action: AbsoluteTimeout
ActionID: <value>
Channel: <value>
Timeout: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Channel Channel name to hangup.
- Timeout Maximum duration of the call (sec).

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_AgentLogoff

### AgentLogoff

**Synopsis** 

Sets an agent as no longer logged in.

Description

Sets an agent as no longer logged in.

#### **Syntax**

Action: AgentLogoff ActionID: <value> Agent: <value> Soft: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Agent Agent ID of the agent to log off.
- Soft Set to true to not hangup existing calls.

#### See Also

**Import Version** 

# Asterisk 13 ManagerAction\_Agents

### **Agents**

**Synopsis** 

Lists agents and their status.

Description

Will list info about all defined agents.

#### **Syntax**

```
Action: Agents
ActionID: <value>
```

#### Arguments

• ActionID - ActionID for this transaction. Will be returned.

#### See Also

- Asterisk 13 ManagerEvent\_Agents
- Asterisk 13 ManagerEvent\_AgentsComplete

#### **Import Version**

# Asterisk 13 ManagerAction\_AGI

#### **AGI**

#### **Synopsis**

Add an AGI command to execute by Async AGI.

#### Description

Add an AGI command to the execute queue of the channel in Async AGI.

#### **Syntax**

```
Action: AGI
ActionID: <value>
Channel: <value>
Command: <value>
CommandID: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Channel Channel that is currently in Async AGI.
- Command Application to execute.
- CommandID This will be sent back in CommandID header of AsyncAGI exec event notification.

#### See Also

#### **Import Version**

### Asterisk 13 ManagerAction\_AOCMessage

#### **AOCMessage**

**Synopsis** 

Generate an Advice of Charge message on a channel.

Description

Generates an AOC-D or AOC-E message on a channel.

#### **Syntax**

```
Action: AOCMessage
ActionID: <value>
Channel: <value>
ChannelPrefix: <value>
MsqType: <value>
ChargeType: <value>
UnitAmount(0): <value>
UnitType(0): <value>
CurrencyName: <value>
CurrencyAmount: <value>
CurrencyMultiplier: <value>
TotalType: <value>
AOCBillingId: <value>
ChargingAssociationId: <value>
ChargingAssociationNumber: <value>
ChargingAssociationPlan: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Channel Channel name to generate the AOC message on.
- ChannelPrefix Partial channel prefix. By using this option one can match the beginning part of a channel name without having to put the entire name in. For example if a channel name is SIP/snom-00000001 and this value is set to SIP/snom, then that channel matches and the message will be sent. Note however that only the first matched channel has the message sent on it.
- MsgType Defines what type of AOC message to create, AOC-D or AOC-E
  - D
  - E
- ChargeType Defines what kind of charge this message represents.
  - NA
  - FREE
  - Currency
  - Unit
- UnitAmount(0) This represents the amount of units charged. The ETSI AOC standard specifies that this value along with the optional UnitType value are entries in a list. To accommodate this these values take an index value starting at 0 which can be used to generate this list of unit entries. For Example, If two unit entires were required this could be achieved by setting the parametr UnitAmount(0)=1234 and UnitAmount(1)=5678. Note that UnitAmount at index 0 is required when ChargeType=Unit, all other entries in the list are optional.
- UnitType(0) Defines the type of unit. ETSI AOC standard specifies this as an integer value between 1 and 16, but this value is left
  open to accept any positive integer. Like the UnitAmount parameter, this value represents a list entry and has an index parameter that
  starts at 0.
- CurrencyName Specifies the currency's name. Note that this value is truncated after 10 characters.
- CurrencyAmount Specifies the charge unit amount as a positive integer. This value is required when ChargeType==Currency.
- CurrencyMultiplier Specifies the currency multiplier. This value is required when ChargeType==Currency.
  - OneThousandth
  - OneHundredth
  - OneTenth
  - One
  - Ten
  - Hundred
  - Thousand
- TotalType Defines what kind of AOC-D total is represented.
  - Total
  - SubTotal
- AOCBillingId Represents a billing ID associated with an AOC-D or AOC-E message. Note that only the first 3 items of the enum are valid AOC-D billing IDs
  - Normal
  - ReverseCharge
  - CreditCard

- CallFwdUnconditional
- CallFwdBusy
- CallFwdNoReply
- CallDeflection
- ullet CallTransfer
- ChargingAssociationId Charging association identifier. This is optional for AOC-E and can be set to any value between -32768 and 32767
- ChargingAssociationNumber Represents the charging association party number. This value is optional for AOC-E.
- ChargingAssociationPlan Integer representing the charging plan associated with the ChargingAssociationNumber. The value is bits 7 through 1 of the Q.931 octet containing the type-of-number and numbering-plan-identification fields.

#### See Also

#### **Import Version**

# Asterisk 13 ManagerAction\_Atxfer

#### **Atxfer**

**Synopsis** 

Attended transfer.

Description

Attended transfer.

#### **Syntax**

```
Action: Atxfer
ActionID: <value>
Channel: <value>
Exten: <value>
Context: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Channel Transferer's channel.
- Exten Extension to transfer to.
- Context Context to transfer to.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_BlindTransfer

#### BlindTransfer

**Synopsis** 

Blind transfer channel(s) to the given destination

Description

Redirect all channels currently bridged to the specified channel to the specified destination.

#### **Syntax**

```
Action: BlindTransfer
Channel: <value>
Context: <value>
Exten: <value>
```

#### Arguments

- Channel
- Context
- Exten

#### See Also

Asterisk 13 ManagerAction\_Redirect

#### **Import Version**

# Asterisk 13 ManagerAction\_Bridge

### **Bridge**

**Synopsis** 

Bridge two channels already in the PBX.

Description

Bridge together two channels already in the PBX.

#### **Syntax**

```
Action: Bridge
ActionID: <value>
Channel1: <value>
Channel2: <value>
Tone: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Channel1 Channel to Bridge to Channel2.
- Channel 2 Channel to Bridge to Channel 1.
- Tone Play courtesy tone to Channel 2.
  - no
  - Channell
  - Channel2
  - Both

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_BridgeDestroy

### **BridgeDestroy**

**Synopsis** 

Destroy a bridge.

Description

Deletes the bridge, causing channels to continue or hang up.

#### **Syntax**

Action: BridgeDestroy ActionID: <value> BridgeUniqueid: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- BridgeUniqueid The unique ID of the bridge to destroy.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_BridgeInfo

### **BridgeInfo**

**Synopsis** 

Get information about a bridge.

Description

Returns detailed information about a bridge and the channels in it.

#### **Syntax**

Action: BridgeInfo ActionID: <value> BridgeUniqueid: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- BridgeUniqueid The unique ID of the bridge about which to retreive information.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_BridgeKick

### **BridgeKick**

**Synopsis** 

Kick a channel from a bridge.

Description

The channel is removed from the bridge.

#### **Syntax**

```
Action: BridgeKick
ActionID: <value>
[BridgeUniqueid:] <value>
Channel: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- BridgeUniqueid The unique ID of the bridge containing the channel to destroy. This parameter can be omitted, or supplied to insure
  that the channel is not removed from the wrong bridge.
- Channel The channel to kick out of a bridge.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_BridgeList

### **BridgeList**

**Synopsis** 

Get a list of bridges in the system.

Description

Returns a list of bridges, optionally filtering on a bridge type.

#### **Syntax**

```
Action: BridgeList
ActionID: <value>
BridgeType: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- BridgeType Optional type for filtering the resulting list of bridges.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_BridgeTechnologyList

### BridgeTechnologyList

**Synopsis** 

List available bridging technologies and their statuses.

Description

Returns detailed information about the available bridging technologies.

**Syntax** 

Action: BridgeTechnologyList ActionID: <value>

#### Arguments

• ActionID - ActionID for this transaction. Will be returned.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_BridgeTechnologySuspend

### **BridgeTechnologySuspend**

**Synopsis** 

Suspend a bridging technology.

Description

Marks a bridging technology as suspended, which prevents subsequently created bridges from using it.

#### **Syntax**

```
Action: BridgeTechnologySuspend
ActionID: <value>
BridgeTechnology: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- BridgeTechnology The name of the bridging technology to suspend.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_BridgeTechnologyUnsuspend

### BridgeTechnologyUnsuspend

**Synopsis** 

Unsuspend a bridging technology.

Description

Clears a previously suspended bridging technology, which allows subsequently created bridges to use it.

#### **Syntax**

```
Action: BridgeTechnologyUnsuspend
ActionID: <value>
BridgeTechnology: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- BridgeTechnology The name of the bridging technology to unsuspend.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_Challenge

### Challenge

**Synopsis** 

Generate Challenge for MD5 Auth.

Description

Generate a challenge for MD5 authentication.

#### **Syntax**

```
Action: Challenge
ActionID: <value>
AuthType: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- AuthType Digest algorithm to use in the challenge. Valid values are:
   MD5

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_ChangeMonitor

### ChangeMonitor

**Synopsis** 

Change monitoring filename of a channel.

Description

This action may be used to change the file started by a previous 'Monitor' action.

#### **Syntax**

Action: ChangeMonitor ActionID: <value> Channel: <value> File: <value>

#### **Arguments**

- ActionID ActionID for this transaction. Will be returned.
- Channel Used to specify the channel to record.
- File Is the new name of the file created in the monitor spool directory.

#### See Also

**Import Version** 

# Asterisk 13 ManagerAction\_Command

#### Command

**Synopsis** 

Execute Asterisk CLI Command.

Description

Run a CLI command.

#### **Syntax**

```
Action: Command
ActionID: <value>
Command: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Command Asterisk CLI command to run.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_ConfbridgeKick

### ConfbridgeKick

**Synopsis** 

Kick a Confbridge user.

Description

**Syntax** 

Action: ConfbridgeKick ActionID: <value> Conference: <value> Channel: <value>

#### **Arguments**

- ActionID ActionID for this transaction. Will be returned.
- Conference
- Channel If this parameter is not a complete channel name, the first channel with this prefix will be used. If this parameter is "all", all channels will be kicked from the conference.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_ConfbridgeList

### ConfbridgeList

**Synopsis** 

List participants in a conference.

Description

Lists all users in a particular ConfBridge conference. ConfbridgeList will follow as separate events, followed by a final event called ConfbridgeListComplete.

#### **Syntax**

```
Action: ConfbridgeList
ActionID: <value>
Conference: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Conference Conference number.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_ConfbridgeListRooms

### ConfbridgeListRooms

**Synopsis** 

List active conferences.

Description

Lists data about all active conferences. ConfbridgeListRooms will follow as separate events, followed by a final event called ConfbridgeListRoomsComplete.

**Syntax** 

Action: ConfbridgeListRooms ActionID: <value>

#### Arguments

• ActionID - ActionID for this transaction. Will be returned.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_ConfbridgeLock

### ConfbridgeLock

**Synopsis** 

Lock a Confbridge conference.

Description

**Syntax** 

Action: ConfbridgeLock ActionID: <value> Conference: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Conference

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_ConfbridgeMute

### ConfbridgeMute

**Synopsis** 

Mute a Confbridge user.

Description

**Syntax** 

Action: ConfbridgeMute ActionID: <value> Conference: <value> Channel: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Conference
- Channel If this parameter is not a complete channel name, the first channel with this prefix will be used.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_ConfbridgeSetSingleVideoSrc

# ${\bf Confbridge Set Single Video Src}$

**Synopsis** 

Set a conference user as the single video source distributed to all other participants.

Description

**Syntax** 

```
Action: ConfbridgeSetSingleVideoSrc
ActionID: <value>
Conference: <value>
Channel: <value>
```

#### **Arguments**

- ActionID ActionID for this transaction. Will be returned.
- Conference
- Channel If this parameter is not a complete channel name, the first channel with this prefix will be used.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_ConfbridgeStartRecord

### ConfbridgeStartRecord

**Synopsis** 

Start recording a Confbridge conference.

Description

Start recording a conference. If recording is already present an error will be returned. If RecordFile is not provided, the default record file specified in the conference's bridge profile will be used, if that is not present either a file will automatically be generated in the monitor directory.

#### **Syntax**

Action: ConfbridgeStartRecord ActionID: <value> Conference: <value> [RecordFile:] <value>

#### **Arguments**

- ActionID ActionID for this transaction. Will be returned.
- Conference
- RecordFile

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_ConfbridgeStopRecord

### ConfbridgeStopRecord

**Synopsis** 

Stop recording a Confbridge conference.

Description

**Syntax** 

Action: ConfbridgeStopRecord ActionID: <value> Conference: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Conference

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_ConfbridgeUnlock

### ConfbridgeUnlock

**Synopsis** 

Unlock a Confbridge conference.

Description

**Syntax** 

Action: ConfbridgeUnlock ActionID: <value> Conference: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Conference

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_ConfbridgeUnmute

# ConfbridgeUnmute

**Synopsis** 

Unmute a Confbridge user.

Description

**Syntax** 

Action: ConfbridgeUnmute ActionID: <value> Conference: <value> Channel: <value>

## Arguments

- ActionID ActionID for this transaction. Will be returned.
- Conference
- Channel If this parameter is not a complete channel name, the first channel with this prefix will be used.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_ControlPlayback

# **ControlPlayback**

## **Synopsis**

Control the playback of a file being played to a channel.

#### Description

Control the operation of a media file being played back to a channel. Note that this AMI action does not initiate playback of media to channel, but rather controls the operation of a media operation that was already initiated on the channel.



#### Note

The pause and restart Control options will stop a playback operation if that operation was not initiated from the ControlPlayback application or the control stream file AGI command.

#### **Syntax**

Action: ControlPlayback
ActionID: <value>
Channel: <value>
Control: <value>

#### **Arguments**

- ActionID ActionID for this transaction. Will be returned.
- Channel The name of the channel that currently has a file being played back to it.
- Control
  - stop Stop the playback operation.
  - forward Move the current position in the media forward. The amount of time that the stream moves forward is determined by the skipms value passed to the application that initiated the playback.



#### Note

The default skipms value is 3000 ms.

• reverse - Move the current position in the media backward. The amount of time that the stream moves backward is determined by the *skipms* value passed to the application that initiated the playback.



#### Note

The default skipms value is 3000 ms.

- pause Pause/unpause the playback operation, if supported. If not supported, stop the playback.
- restart Restart the playback operation, if supported. If not supported, stop the playback.

#### See Also

- Asterisk 13 Application\_Playback
- Asterisk 13 Application\_ControlPlayback
- Asterisk 13 AGICommand\_stream file
- Asterisk 13 AGICommand\_control stream file

#### **Import Version**

# Asterisk 13 ManagerAction\_CoreSettings

# **CoreSettings**

**Synopsis** 

Show PBX core settings (version etc).

Description

Query for Core PBX settings.

**Syntax** 

Action: CoreSettings ActionID: <value>

## Arguments

• ActionID - ActionID for this transaction. Will be returned.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_CoreShowChannels

# CoreShowChannels

**Synopsis** 

List currently active channels.

Description

List currently defined channels and some information about them.

**Syntax** 

Action: CoreShowChannels ActionID: <value>

## Arguments

• ActionID - ActionID for this transaction. Will be returned.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_CoreStatus

# **CoreStatus**

**Synopsis** 

Show PBX core status variables.

Description

Query for Core PBX status.

**Syntax** 

Action: CoreStatus ActionID: <value>

## Arguments

• ActionID - ActionID for this transaction. Will be returned.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_CreateConfig

# CreateConfig

**Synopsis** 

Creates an empty file in the configuration directory.

Description

This action will create an empty file in the configuration directory. This action is intended to be used before an UpdateConfig action.

## **Syntax**

```
Action: CreateConfig
ActionID: <value>
Filename: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Filename The configuration filename to create (e.g. foo.conf).

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_DAHDIDialOffhook

# **DAHDIDialOffhook**

**Synopsis** 

Dial over DAHDI channel while offhook.

Description

Generate DTMF control frames to the bridged peer.

## **Syntax**

Action: DAHDIDialOffhook ActionID: <value> DAHDIChannel: <value> Number: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- DAHDIChannel DAHDI channel number to dial digits.
- Number Digits to dial.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_DAHDIDNDoff

# **DAHDIDNDoff**

**Synopsis** 

Toggle DAHDI channel Do Not Disturb status OFF.

Description

Equivalent to the CLI command "dahdi set dnd channel off".



#### Note

Feature only supported by analog channels.

## **Syntax**

```
Action: DAHDIDNDoff
ActionID: <value>
DAHDIChannel: <value>
```

# Arguments

- ActionID ActionID for this transaction. Will be returned.
- DAHDIChannel DAHDI channel number to set DND off.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_DAHDIDNDon

# **DAHDIDNDon**

**Synopsis** 

Toggle DAHDI channel Do Not Disturb status ON.

Description

Equivalent to the CLI command "dahdi set dnd channel on".



#### Note

Feature only supported by analog channels.

## **Syntax**

Action: DAHDIDNDon ActionID: <value> DAHDIChannel: <value>

# Arguments

- ActionID ActionID for this transaction. Will be returned.
- DAHDIChannel DAHDI channel number to set DND on.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_DAHDIHangup

# **DAHDIHangup**

**Synopsis** 

Hangup DAHDI Channel.

Description

Simulate an on-hook event by the user connected to the channel.



#### Note

Valid only for analog channels.

## **Syntax**

Action: DAHDIHangup ActionID: <value> DAHDIChannel: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- DAHDIChannel DAHDI channel number to hangup.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_DAHDIRestart

# **DAHDIRestart**

**Synopsis** 

Fully Restart DAHDI channels (terminates calls).

Description

Equivalent to the CLI command "dahdi restart".

**Syntax** 

Action: DAHDIRestart ActionID: <value>

## Arguments

• ActionID - ActionID for this transaction. Will be returned.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_DAHDIShowChannels

# **DAHDIShowChannels**

**Synopsis** 

Show status of DAHDI channels.

Description

Similar to the CLI command "dahdi show channels".

## **Syntax**

Action: DAHDIShowChannels ActionID: <value> DAHDIChannel: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- DAHDIChannel Specify the specific channel number to show. Show all channels if zero or not present.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_DAHDITransfer

# **DAHDITransfer**

**Synopsis** 

Transfer DAHDI Channel.

Description

Simulate a flash hook event by the user connected to the channel.



#### Note

Valid only for analog channels.

## **Syntax**

Action: DAHDITransfer ActionID: <value> DAHDIChannel: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- DAHDIChannel DAHDI channel number to transfer.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_DataGet

# **DataGet**

**Synopsis** 

Retrieve the data api tree.

Description

Retrieve the data api tree.

## **Syntax**

```
Action: DataGet
ActionID: <value>
Path: <value>
Search: <value>
Filter: <value>
```

## Arguments

- ActionID ActionID for this transaction. Will be returned.
- Path
- Search
- Filter

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_DBDel

# **DBDel**

**Synopsis** 

Delete DB entry.

Description

**Syntax** 

```
Action: DBDel
ActionID: <value>
Family: <value>
Key: <value>
```

## Arguments

- ActionID ActionID for this transaction. Will be returned.
- ullet Family
- Key

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_DBDelTree

# **DBDelTree**

**Synopsis** 

Delete DB Tree.

Description

**Syntax** 

Action: DBDelTree ActionID: <value> Family: <value> Key: <value>

## Arguments

- ActionID ActionID for this transaction. Will be returned.
- $^{ullet}$  Family
- Key

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_DBGet

# **DBGet**

**Synopsis** 

Get DB Entry.

Description

**Syntax** 

Action: DBGet
ActionID: <value>
Family: <value>
Key: <value>

## Arguments

- ActionID ActionID for this transaction. Will be returned.
- ullet Family
- Key

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_DBPut

# **DBPut**

**Synopsis** 

Put DB entry.

Description

**Syntax** 

Action: DBPut
ActionID: <value>
Family: <value>
Key: <value>
Val: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Family
- Key
- Val

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_DeviceStateList

# **DeviceStateList**

**Synopsis** 

List the current known device states.

Description

This will list out all known device states in a sequence of DeviceStateChange events. When finished, a DeviceStateListComplete event will be emitted.

## **Syntax**

Action: DeviceStateList ActionID: <value>

#### Arguments

• ActionID - ActionID for this transaction. Will be returned.

#### See Also

- Asterisk 13 ManagerEvent\_DeviceStateChange
- Asterisk 13 Function\_DEVICE\_STATE

## **Import Version**

# Asterisk 13 ManagerAction\_DialplanExtensionAdd

# DialplanExtensionAdd

**Synopsis** 

Add an extension to the dialplan

Description

**Syntax** 

Action: DialplanExtensionAdd
ActionID: <value>
Context: <value>
Extension: <value>
Priority: <value>
Application: <value>
[Application = value = value

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- · Context Context where the extension will be created. The context will be created if it does not already exist.
- Extension Name of the extension that will be created (may include callerid match by separating with '/')
- Priority Priority being added to this extension. Must be either hint or a numerical value.
- Application The application to use for this extension at the requested priority
- ApplicationData Arguments to the application.
- Replace If set to 'yes', '1', 'true' or any of the other values we evaluate as true, then if an extension already exists at the requested
  context, extension, and priority it will be overwritten. Otherwise, the existing extension will remain and the action will fail.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_DialplanExtensionRemove

# DialplanExtensionRemove

**Synopsis** 

Remove an extension from the dialplan

Description

**Syntax** 

```
Action: DialplanExtensionRemove
ActionID: <value>
Context: <value>
Extension: <value>
[Priority:] <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Context Context of the extension being removed
- Extension Name of the extension being removed (may include callerid match by separating with '/')
- Priority If provided, only remove this priority from the extension instead of all priorities in the extension.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_Events

# **Events**

**Synopsis** 

Control Event Flow.

Description

Enable/Disable sending of events to this manager client.

## **Syntax**

```
Action: Events
ActionID: <value>
EventMask: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- EventMask
  - on If all events should be sent.
  - off If no events should be sent.
  - $\bullet$   $\mbox{ system}$  , call ,  $\log$  ,  $\dots$  To select which flags events should have to be sent.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_ExtensionState

# **ExtensionState**

**Synopsis** 

Check Extension Status.

#### Description

Report the extension state for given extension. If the extension has a hint, will use devicestate to check the status of the device connected to the extension.

Will return an Extension Status message. The response will include the hint for the extension and the status.

#### Syntax

Action: ExtensionState ActionID: <value> Exten: <value> Context: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Exten Extension to check state on.
- Context Context for extension.

#### See Also

## **Import Version**

# Asterisk 13 ManagerAction\_ExtensionStateList

# **ExtensionStateList**

# **Synopsis**

List the current known extension states.

#### Description

This will list out all known extension states in a sequence of ExtensionStatus events. When finished, a ExtensionStateListComplete event will be emitted.

## **Syntax**

Action: ExtensionStateList ActionID: <value>

#### Arguments

• ActionID - ActionID for this transaction. Will be returned.

#### See Also

- Asterisk 13 ManagerAction\_ExtensionState
- Asterisk 13 Function\_HINT
- Asterisk 13 Function\_EXTENSION\_STATE

## **Import Version**

# Asterisk 13 ManagerAction\_FAXSession

# **FAXSession**

## **Synopsis**

Responds with a detailed description of a single FAX session

#### Description

Provides details about a specific FAX session. The response will include a common subset of the output from the CLI command 'fax show session <session\_number>' for each technology. If the FAX technology used by this session does not include a handler for FAXSession, then this action will fail.

#### **Syntax**

Action: FAXSession ActionID: <value> SessionNumber: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- SessionNumber The session ID of the fax the user is interested in.

#### See Also

## **Import Version**

# Asterisk 13 ManagerAction\_FAXSessions

# **FAXSessions**

**Synopsis** 

Lists active FAX sessions

Description

Will generate a series of FAXSession events with information about each FAXSession. Closes with a FAXSessionsComplete event which includes a count of the included FAX sessions. This action works in the same manner as the CLI command 'fax show sessions'

#### **Syntax**

Action: FAXSessions ActionID: <value>

#### Arguments

• ActionID - ActionID for this transaction. Will be returned.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_FAXStats

# **FAXStats**

**Synopsis** 

Responds with fax statistics

Description

Provides FAX statistics including the number of active sessions, reserved sessions, completed sessions, failed sessions, and the number of receive/transmit attempts. This command provides all of the non-technology specific information provided by the CLI command 'fax show stats'

#### **Syntax**

Action: FAXStats ActionID: <value>

#### Arguments

• ActionID - ActionID for this transaction. Will be returned.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_Filter

# **Filter**

## **Synopsis**

Dynamically add filters for the current manager session.

#### Description

The filters added are only used for the current session. Once the connection is closed the filters are removed.

This comand requires the system permission because this command can be used to create filters that may bypass filters defined in manager.conf

#### **Syntax**

```
Action: Filter
ActionID: <value>
Operation: <value>
Filter: <value>
```

#### **Arguments**

- ActionID ActionID for this transaction. Will be returned.
- Operation
  - Add Add a filter.
- Filter Filters can be whitelist or blacklist

Example whitelist filter: "Event: Newchannel"

Example blacklist filter: "!Channel: DAHDI.\*"

This filter option is used to whitelist or blacklist events per user to be reported with regular expressions and are allowed if both the regex matches and the user has read access as defined in manager.conf. Filters are assumed to be for whitelisting unless preceded by an exclamation point, which marks it as being black. Evaluation of the filters is as follows:

- If no filters are configured all events are reported as normal.
- If there are white filters only: implied black all filter processed first, then white filters.
- If there are black filters only: implied white all filter processed first, then black filters.
- · If there are both white and black filters: implied black all filter processed first, then white filters, and lastly black filters.

#### See Also

#### **Import Version**

# Asterisk 13 ManagerAction\_FilterList

# **FilterList**

**Synopsis** 

Show current event filters for this session

Description

The filters displayed are for the current session. Only those filters defined in manager.conf will be present upon starting a new session.

**Syntax** 

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_GetConfig

# **GetConfig**

**Synopsis** 

Retrieve configuration.

Description

This action will dump the contents of a configuration file by category and contents or optionally by specified category only.

## **Syntax**

```
Action: GetConfig
ActionID: <value>
Filename: <value>
Category: <value>
```

### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Filename Configuration filename (e.g. foo.conf).
- Category Category in configuration file.

#### See Also

## **Import Version**

# Asterisk 13 ManagerAction\_GetConfigJSON

# **GetConfigJSON**

**Synopsis** 

Retrieve configuration (JSON format).

Description

This action will dump the contents of a configuration file by category and contents in JSON format. This only makes sense to be used using rawman over the HTTP interface.

#### **Syntax**

Action: GetConfigJSON ActionID: <value> Filename: <value>

## Arguments

- ActionID ActionID for this transaction. Will be returned.
- Filename Configuration filename (e.g. foo.conf).

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_Getvar

## **Getvar**

# **Synopsis**

Gets a channel variable or function value.

#### Description

Get the value of a channel variable or function return.



#### Note

If a channel name is not provided then the variable is considered global.

## **Syntax**

```
Action: Getvar
ActionID: <value>
Channel: <value>
Variable: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Channel Channel to read variable from.
- Variable Variable name, function or expression.

## See Also

## **Import Version**

# Asterisk 13 ManagerAction\_Hangup

# Hangup

**Synopsis** 

Hangup channel.

Description

Hangup a channel.

## **Syntax**

Action: Hangup ActionID: <value> Channel: <value> Cause: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Channel The exact channel name to be hungup, or to use a regular expression, set this parameter to: /regex/ Example exact channel: SIP/provider-0000012a Example regular expression: /^SIP/provider-.\*\$/
- Cause Numeric hangup cause.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_IAXnetstats

# **IAXnetstats**

**Synopsis** 

Show IAX Netstats.

Description

Show IAX channels network statistics.

**Syntax** 

Action: IAXnetstats

# Arguments

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_IAXpeerlist

# **IAXpeerlist**

**Synopsis** 

List IAX Peers.

Description

List all the IAX peers.

**Syntax** 

Action: IAXpeerlist ActionID: <value>

## Arguments

• ActionID - ActionID for this transaction. Will be returned.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_IAXpeers

# **IAXpeers**

**Synopsis** 

List IAX peers.

Description

**Syntax** 

Action: IAXpeers ActionID: <value>

#### Arguments

• ActionID - ActionID for this transaction. Will be returned.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_IAXregistry

## **IAXregistry**

**Synopsis** 

Show IAX registrations.

Description

Show IAX registrations.

**Syntax** 

Action: IAXregistry ActionID: <value>

### Arguments

• ActionID - ActionID for this transaction. Will be returned.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_JabberSend\_res\_xmpp

## JabberSend - [res\_xmpp]

**Synopsis** 

Sends a message to a Jabber Client.

Description

Sends a message to a Jabber Client.

### **Syntax**

Action: JabberSend ActionID: <value> Jabber: <value> JID: <value> Message: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Jabber Client or transport Asterisk uses to connect to JABBER.
- JID XMPP/Jabber JID (Name) of recipient.
- Message Message to be sent to the buddy.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_ListCategories

## ListCategories

**Synopsis** 

List categories in configuration file.

Description

This action will dump the categories in a given file.

### **Syntax**

```
Action: ListCategories
ActionID: <value>
Filename: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Filename Configuration filename (e.g. foo.conf).

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_ListCommands

## ListCommands

**Synopsis** 

List available manager commands.

Description

Returns the action name and synopsis for every action that is available to the user.

**Syntax** 

Action: ListCommands ActionID: <value>

### Arguments

• ActionID - ActionID for this transaction. Will be returned.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_LocalOptimizeAway

## LocalOptimizeAway

## **Synopsis**

Optimize away a local channel when possible.

#### Description

A local channel created with "/n" will not automatically optimize away. Calling this command on the local channel will clear that flag and allow it to optimize away if it's bridged or when it becomes bridged.

#### **Syntax**

Action: LocalOptimizeAway ActionID: <value> Channel: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Channel The channel name to optimize away.

#### See Also

### **Import Version**

# Asterisk 13 ManagerAction\_LoggerRotate

## LoggerRotate

**Synopsis** 

Reload and rotate the Asterisk logger.

Description

Reload and rotate the logger. Analogous to the CLI command 'logger rotate'.

**Syntax** 

Action: LoggerRotate ActionID: <value>

### Arguments

• ActionID - ActionID for this transaction. Will be returned.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_Login

## Login

**Synopsis** 

Login Manager.

Description

Login Manager.

### **Syntax**

```
Action: Login
ActionID: <value>
Username: <value>
Secret: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Username Username to login with as specified in manager.conf.
- Secret Secret to login with as specified in manager.conf.

### See Also

## **Import Version**

# Asterisk 13 ManagerAction\_Logoff

## Logoff

**Synopsis** 

Logoff Manager.

Description

Logoff the current manager session.

**Syntax** 

Action: Logoff ActionID: <value>

### Arguments

• ActionID - ActionID for this transaction. Will be returned.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_MailboxCount

## **MailboxCount**

**Synopsis** 

Check Mailbox Message Count.

Description

Checks a voicemail account for new messages.

Returns number of urgent, new and old messages.

Message: Mailbox Message Count

Mailbox: mailboxid

UrgentMessages: count
NewMessages: count
OldMessages: count

#### **Syntax**

Action: MailboxCount ActionID: <value> Mailbox: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Mailbox Full mailbox ID mailbox@vm-context.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_MailboxStatus

## **MailboxStatus**

**Synopsis** 

Check mailbox.

Description

Checks a voicemail account for status.

Returns whether there are messages waiting.

Message: Mailbox Status.

Mailbox: mailboxid.

Waiting: 0 if messages waiting, 1 if no messages waiting.

### **Syntax**

Action: MailboxStatus ActionID: <value> Mailbox: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Mailbox Full mailbox ID mailbox@vm-context.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_MeetmeList

## **MeetmeList**

**Synopsis** 

List participants in a conference.

Description

Lists all users in a particular MeetMe conference. MeetmeList will follow as separate events, followed by a final event called MeetmeListComplete.

### **Syntax**

```
Action: MeetmeList
ActionID: <value>
[Conference:] <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Conference Conference number.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_MeetmeListRooms

## **MeetmeListRooms**

**Synopsis** 

List active conferences.

Description

Lists data about all active conferences. MeetmeListRooms will follow as separate events, followed by a final event called MeetmeListRoomsComplete.

**Syntax** 

Action: MeetmeListRooms ActionID: <value>

### Arguments

• ActionID - ActionID for this transaction. Will be returned.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_MeetmeMute

## **MeetmeMute**

**Synopsis** 

Mute a Meetme user.

Description

**Syntax** 

```
Action: MeetmeMute
ActionID: <value>
Meetme: <value>
Usernum: <value>
```

### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Meetme
- Usernum

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_MeetmeUnmute

## **MeetmeUnmute**

**Synopsis** 

Unmute a Meetme user.

Description

**Syntax** 

Action: MeetmeUnmute ActionID: <value> Meetme: <value> Usernum: <value>

### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Meetme
- Usernum

See Also

**Import Version** 

## Asterisk 13 ManagerAction\_MessageSend

## MessageSend

**Synopsis** 

Send an out of call message to an endpoint.

Description

**Syntax** 

Action: MessageSend ActionID: <value> To: <value> From: <value> Body: <value> Base64Body: <value> Variable: <value>

#### **Arguments**

- ActionID ActionID for this transaction. Will be returned.
- To The URI the message is to be sent to.
  - Technology: PJSIP

Specifying a prefix of pjsip: will send the message as a SIP MESSAGE request.

Technology: SIP

Specifying a prefix of sip: will send the message as a SIP MESSAGE request.

Technology: XMPP

Specifying a prefix of xmpp: will send the message as an XMPP chat message.

- From A From URI for the message if needed for the message technology being used to send this message.
  - Technology: PJSIP

The from parameter can be a configured endpoint or in the form of "display-name" <URI>.

Technology: SIP

The  ${\tt from}$  parameter can be a configured peer name or in the form of "display-name" <URI>.

• Technology: XMPP

Specifying a prefix of xmpp: will specify the account defined in xmpp.conf to send the message from. Note that this field is required for XMPP messages.

- · Body The message body text. This must not contain any newlines as that conflicts with the AMI protocol.
- Base64Body Text bodies requiring the use of newlines have to be base64 encoded in this field. Base64Body will be decoded before being sent out. Base64Body takes precedence over Body.
- Variable Message variable to set, multiple Variable: headers are allowed. The header value is a comma separated list of name=value
  pairs.

See Also

**Import Version** 

## Asterisk 13 ManagerAction\_MixMonitor

### **MixMonitor**

### **Synopsis**

Record a call and mix the audio during the recording. Use of StopMixMonitor is required to guarantee the audio file is available for processing during dialplan execution.

### Description

This action records the audio on the current channel to the specified file.

• MIXMONITOR\_FILENAME - Will contain the filename used to record the mixed stream.

#### **Syntax**

```
Action: MixMonitor
ActionID: <value>
Channel: <value>
File: <value>
options: <value>
Command: <value>
```

#### **Arguments**

- ActionID ActionID for this transaction. Will be returned.
- Channel Used to specify the channel to record.
- File Is the name of the file created in the monitor spool directory. Defaults to the same name as the channel (with slashes replaced with dashes). This argument is optional if you specify to record unidirectional audio with either the r(filename) or t(filename) options in the options field. If neither MIXMONITOR\_FILENAME or this parameter is set, the mixed stream won't be recorded.
- options Options that apply to the MixMonitor in the same way as they would apply if invoked from the MixMonitor application. For a list
  of available options, see the documentation for the mixmonitor application.
- Command Will be executed when the recording is over. Any strings matching ^{x} will be unescaped to x. All variables will be evaluated at the time MixMonitor is called.

#### See Also

#### **Import Version**

# Asterisk 13 ManagerAction\_MixMonitorMute

## **MixMonitorMute**

**Synopsis** 

Mute / unMute a Mixmonitor recording.

Description

This action may be used to mute a MixMonitor recording.

### **Syntax**

Action: MixMonitorMute ActionID: <value> Channel: <value> Direction: <value> State: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Channel Used to specify the channel to mute.
- Direction Which part of the recording to mute: read, write or both (from channel, to channel or both channels).
- State Turn mute on or off : 1 to turn on, 0 to turn off.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_ModuleCheck

## **ModuleCheck**

**Synopsis** 

Check if module is loaded.

Description

Checks if Asterisk module is loaded. Will return Success/Failure. For success returns, the module revision number is included.

### **Syntax**

Action: ModuleCheck ActionID: <value> Module: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Module Asterisk module name (not including extension).

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_ModuleLoad

## **ModuleLoad**

**Synopsis** 

Module management.

**Description** 

Loads, unloads or reloads an Asterisk module in a running system.

#### **Syntax**

```
Action: ModuleLoad
ActionID: <value>
Module: <value>
LoadType: <value>
```

#### **Arguments**

- ActionID ActionID for this transaction. Will be returned.
- Module Asterisk module name (including .so extension) or subsystem identifier:
  - cdr
  - dnsmgr
  - extconfig
  - $^{ullet}$  enum
  - acl
  - manager
  - http
  - logger
  - features
  - dsp

  - udptl
     indications
- LoadType The operation to be done on module. Subsystem identifiers may only be reloaded.
  - load
  - unload
  - reload

If no module is specified for a reload loadtype, all modules are reloaded.

#### See Also

### **Import Version**

# Asterisk 13 ManagerAction\_Monitor

## **Monitor**

**Synopsis** 

Monitor a channel.

Description

This action may be used to record the audio on a specified channel.

### **Syntax**

```
Action: Monitor
ActionID: <value>
Channel: <value>
File: <value>
Format: <value>
Mix: <value>
```

#### **Arguments**

- ActionID ActionID for this transaction. Will be returned.
- Channel Used to specify the channel to record.
- File Is the name of the file created in the monitor spool directory. Defaults to the same name as the channel (with slashes replaced with dashes).
- Format Is the audio recording format. Defaults to wav.
- Mix Boolean parameter as to whether to mix the input and output channels together after the recording is finished.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_MuteAudio

## **MuteAudio**

**Synopsis** 

Mute an audio stream.

Description

Mute an incoming or outgoing audio stream on a channel.

### **Syntax**

```
Action: MuteAudio
ActionID: <value>
Channel: <value>
Direction: <value>
State: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Channel The channel you want to mute.
- Direction
  - in Set muting on inbound audio stream. (to the PBX)
  - out Set muting on outbound audio stream. (from the PBX)
  - all Set muting on inbound and outbound audio streams.
- State
  - on Turn muting on.
  - off Turn muting off.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_MWIDelete

## **MWIDelete**

**Synopsis** 

Delete selected mailboxes.

Description

Delete the specified mailboxes.

### **Syntax**

```
Action: MWIDelete
ActionID: <value>
Mailbox: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Mailbox Mailbox ID in the form of / regex/ for all mailboxes matching the regular expression. Otherwise it is for a specific mailbox.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_MWIGet

## **MWIGet**

**Synopsis** 

Get selected mailboxes with message counts.

Description

Get a list of mailboxes with their message counts.

### **Syntax**

```
Action: MWIGet
ActionID: <value>
Mailbox: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Mailbox Mailbox ID in the form of / regex/ for all mailboxes matching the regular expression. Otherwise it is for a specific mailbox.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_MWIUpdate

## **MWIUpdate**

**Synopsis** 

Update the mailbox message counts.

Description

Update the mailbox message counts.

### **Syntax**

```
Action: MWIUpdate
ActionID: <value>
Mailbox: <value>
OldMessages: <value>
NewMessages: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Mailbox Specific mailbox ID.
- OldMessages The number of old messages in the mailbox. Defaults to zero if missing.
- NewMessages The number of new messages in the mailbox. Defaults to zero if missing.

See Also

**Import Version** 

## Asterisk 13 ManagerAction\_Originate

## **Originate**

**Synopsis** 

Originate a call.

**Description** 

Generates an outgoing call to a Extension/Context/Priority or Application/Data

#### **Syntax**

```
Action: Originate
ActionID: <value>
Channel: <value>
Exten: <value>
Context: <value>
Priority: <value>
Application: <value>
Data: <value>
Timeout: <value>
CallerID: <value>
Variable: <value>
Account: <value>
EarlyMedia: <value>
Async: <value>
Codecs: <value>
ChannelId: <value>
OtherChannelId: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Channel Channel name to call.
- Exten Extension to use (requires Context and Priority)
- Context Context to use (requires Exten and Priority)
- Priority Priority to use (requires Exten and Context)
- Application Application to execute.
- Data Data to use (requires Application).
- Timeout How long to wait for call to be answered (in ms.).
- CallerID Caller ID to be set on the outgoing channel.
- Variable Channel variable to set, multiple Variable: headers are allowed.
- Account Account code.
- EarlyMedia Set to true to force call bridge on early media..
- Async Set to true for fast origination.
- Codecs Comma-separated list of codecs to use for this call.
- ChannelId Channel Uniqueld to be set on the channel.
- OtherChannelId Channel Uniqueld to be set on the second local channel.

### See Also

• Asterisk 13 ManagerEvent\_OriginateResponse

### **Import Version**

## Asterisk 13 ManagerAction\_Park

### **Park**

**Synopsis** 

Park a channel.

#### Description

Park an arbitrary channel with optional arguments for specifying the parking lot used, how long the channel should remain parked, and what dial string to use as the parker if the call times out.

## **Syntax**

```
Action: Park
ActionID: <value>
Channel: <value>
[TimeoutChannel:] <value>
[AnnounceChannel:] <value>
[Timeout:] <value>
[Parkinglot:] <value>
```

#### **Arguments**

- ActionID ActionID for this transaction. Will be returned.
- Channel Channel name to park.
- TimeoutChannel Channel name to use when constructing the dial string that will be dialed if the parked channel times out. If TimeoutChannel is in a two party bridge with Channel, then TimeoutChannel will receive an announcement and be treated as having parked Channel in the same manner as the Park Call DTMF feature.
- AnnounceChannel If specified, then this channel will receive an announcement when Channel is parked if AnnounceChannel is in a
  state where it can receive announcements (AnnounceChannel must be bridged). AnnounceChannel has no bearing on the actual state
  of the parked call.
- Timeout Overrides the timeout of the parking lot for this park action. Specified in milliseconds, but will be converted to seconds. Use a
  value of 0 to disable the timeout.
- Parkinglot The parking lot to use when parking the channel

#### See Also

#### **Import Version**

# Asterisk 13 ManagerAction\_ParkedCalls

## **ParkedCalls**

**Synopsis** 

List parked calls.

Description

List parked calls.

### **Syntax**

Action: ParkedCalls ActionID: <value> ParkingLot: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- $\bullet$  ParkingLot If specified, only show parked calls from the parking lot with this name.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_Parkinglots

## **Parkinglots**

**Synopsis** 

Get a list of parking lots

Description

List all parking lots as a series of AMI events

**Syntax** 

Action: Parkinglots ActionID: <value>

### Arguments

• ActionID - ActionID for this transaction. Will be returned.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_PauseMonitor

## **PauseMonitor**

**Synopsis** 

Pause monitoring of a channel.

Description

This action may be used to temporarily stop the recording of a channel.

### **Syntax**

```
Action: PauseMonitor
ActionID: <value>
Channel: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Channel Used to specify the channel to record.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_Ping

## **Ping**

**Synopsis** 

Keepalive command.

Description

A 'Ping' action will ellicit a 'Pong' response. Used to keep the manager connection open.

**Syntax** 

Action: Ping ActionID: <value>

### Arguments

• ActionID - ActionID for this transaction. Will be returned.

See Also

**Import Version** 

## Asterisk 13 ManagerAction\_PJSIPNotify

## **PJSIPNotify**

### **Synopsis**

Send a NOTIFY to either an endpoint or an arbitrary URI.

#### Description

Sends a NOTIFY to an endpoint or an arbitrary URI.

All parameters for this event must be specified in the body of this requestvia multiple Variable: name=value sequences.



#### Note

One (and only one) of Endpoint or URI must be specified. If URI is used, thedefault outbound endpoint will be used to send the message. If the default outbound endpoint isn't configured, this command can not send to an arbitrary URI.

### **Syntax**

Action: PJSIPNotify ActionID: <value> [Endpoint:] <value> [URI:] <value> Variable: <value>

#### **Arguments**

- ActionID ActionID for this transaction. Will be returned.
- Endpoint The endpoint to which to send the NOTIFY.
- URI Abritrary URI to which to send the NOTIFY.
- Variable Appends variables as headers/content to the NOTIFY. If the variable is named Content, then the value will compose the body of the message if another variable sets Content-Type. name=value

#### See Also

### **Import Version**

# Asterisk 13 ManagerAction\_PJSIPQualify

## **PJSIPQualify**

**Synopsis** 

Qualify a chan\_pjsip endpoint.

Description

Qualify a chan\_pjsip endpoint.

### **Syntax**

```
Action: PJSIPQualify
ActionID: <value>
Endpoint: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Endpoint The endpoint you want to qualify.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_PJSIPShowEndpoint

## **PJSIPShowEndpoint**

**Synopsis** 

Detail listing of an endpoint and its objects.

#### **Description**

Provides a detailed listing of options for a given endpoint. Events are issued showing the configuration and status of the endpoint and associated objects. These events include EndpointDetail, AorDetail, AuthDetail, TransportDetail, and IdentifyDetail. Some events may be listed multiple times if multiple objects are associated (for instance AoRs). Once all detail events have been raised a final EndpointDetailComplete event is issued.

#### **Syntax**

Action: PJSIPShowEndpoint ActionID: <value> Endpoint: <value>

#### **Arguments**

- ActionID ActionID for this transaction. Will be returned.
- Endpoint The endpoint to list.

#### See Also

### **Import Version**

# Asterisk 13 ManagerAction\_PJSIPShowEndpoints

## **PJSIPShowEndpoints**

**Synopsis** 

Lists PJSIP endpoints.

Description

Provides a listing of all endpoints. For each endpoint an EndpointList event is raised that contains relevant attributes and status information. Once all endpoints have been listed an EndpointListComplete event is issued.

**Syntax** 

Action: PJSIPShowEndpoints

#### Arguments

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_PJSIPShowRegistrationsInbound

## **PJSIPShowRegistrationsInbound**

**Synopsis** 

Lists PJSIP inbound registrations.

Description

In response InboundRegistrationDetail events showing configuration and status information are raised for each inbound registration object. As well as AuthDetail events for each associated auth object. Once all events are completed an InboundRegistrationDetailComplete is issued.

**Syntax** 

Action: PJSIPShowRegistrationsInbound

#### Arguments

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_PJSIPShowRegistrationsOutbound

## **PJSIPShowRegistrationsOutbound**

**Synopsis** 

Lists PJSIP outbound registrations.

Description

In response OutboundRegistrationDetail events showing configuration and status information are raised for each outbound registration object. Auth Detail events are raised for each associated auth object as well. Once all events are completed an OutboundRegistrationDetailComplete is issued.

**Syntax** 

Action: PJSIPShowRegistrationsOutbound

### Arguments

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_PJSIPShowResourceLists

#### **PJSIPShowResourceLists**

**Synopsis** 

Displays settings for configured resource lists.

Description

Provides a listing of all resource lists. An event ResourceListDetail is issued for each resource list object. Once all detail events are completed a ResourceListDetailComplete event is issued.

**Syntax** 

Action: PJSIPShowResourceLists

#### Arguments

See Also

**Import Version** 

## Asterisk 13 ManagerAction\_PJSIPShowSubscriptionsInbound

### **PJSIPShowSubscriptionsInbound**

**Synopsis** 

Lists subscriptions.

Description

Provides a listing of all inbound subscriptions. An event InboundSubscriptionDetail is issued for each subscription object. Once all detail events are completed an InboundSubscriptionDetailComplete event is issued.

**Syntax** 

Action: PJSIPShowSubscriptionsInbound

#### Arguments

See Also

**Import Version** 

## Asterisk 13 ManagerAction\_PJSIPShowSubscriptionsOutbound

### **PJSIPShowSubscriptionsOutbound**

**Synopsis** 

Lists subscriptions.

Description

Provides a listing of all outbound subscriptions. An event OutboundSubscriptionDetail is issued for each subscription object. Once all detail events are completed an OutboundSubscriptionDetailComplete event is issued.

**Syntax** 

Action: PJSIPShowSubscriptionsOutbound

#### Arguments

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_PJSIPUnregister

### **PJSIPUnregister**

**Synopsis** 

Unregister an outbound registration.

Description

**Syntax** 

```
Action: PJSIPUnregister
ActionID: <value>
Registration: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Registration The outbound registration to unregister.

See Also

**Import Version** 

## Asterisk 13 ManagerAction\_PlayDTMF

### **PlayDTMF**

**Synopsis** 

Play DTMF signal on a specific channel.

Description

Plays a dtmf digit on the specified channel.

#### **Syntax**

```
Action: PlayDTMF
ActionID: <value>
Channel: <value>
Digit: <value>
[Duration:] <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Channel Channel name to send digit to.
- Digit The DTMF digit to play.
- Duration The duration, in milliseconds, of the digit to be played.

See Also

**Import Version** 

## Asterisk 13 ManagerAction\_PresenceState

#### **PresenceState**

**Synopsis** 

Check Presence State

Description

Report the presence state for the given presence provider.

Will return a Presence State message. The response will include the presence state and, if set, a presence subtype and custom message.

#### **Syntax**

Action: PresenceState ActionID: <value> Provider: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Provider Presence Provider to check the state of

See Also

**Import Version** 

## Asterisk 13 ManagerAction\_PresenceStateList

#### **PresenceStateList**

**Synopsis** 

List the current known presence states.

Description

This will list out all known presence states in a sequence of *PresenceStateChange* events. When finished, a *PresenceStateListComplete* event will be emitted.

#### **Syntax**

Action: PresenceStateList ActionID: <value>

#### Arguments

• ActionID - ActionID for this transaction. Will be returned.

#### See Also

- Asterisk 13 ManagerAction\_PresenceState
- Asterisk 13 ManagerEvent\_PresenceStatus
- Asterisk 13 Function\_PRESENCE\_STATE

#### **Import Version**

# Asterisk 13 ManagerAction\_PRIDebugFileSet

### **PRIDebugFileSet**

**Synopsis** 

Set the file used for PRI debug message output

Description

Equivalent to the CLI command "pri set debug file <output-file>"

#### **Syntax**

```
Action: PRIDebugFileSet
ActionID: <value>
File: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- File Path of file to write debug output.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_PRIDebugFileUnset

### **PRIDebugFileUnset**

**Synopsis** 

Disables file output for PRI debug messages

Description

**Syntax** 

Action: PRIDebugFileUnset ActionID: <value>

#### Arguments

• ActionID - ActionID for this transaction. Will be returned.

See Also

**Import Version** 

## Asterisk 13 ManagerAction\_PRIDebugSet

### **PRIDebugSet**

**Synopsis** 

Set PRI debug levels for a span

Description

Equivalent to the CLI command "pri set debug <level> span <span>".

#### **Syntax**

```
Action: PRIDebugSet
ActionID: <value>
Span: <value>
Level: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Span Which span to affect.
- Level What debug level to set. May be a numerical value or a text value from the list below
  - $^{ullet}$  off
  - on
  - hex
  - intense

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_PRIShowSpans

### **PRIShowSpans**

**Synopsis** 

Show status of PRI spans.

Description

Similar to the CLI command "pri show spans".

#### **Syntax**

Action: PRIShowSpans ActionID: <value> Span: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Span Specify the specific span to show. Show all spans if zero or not present.

See Also

**Import Version** 

## Asterisk 13 ManagerAction\_QueueAdd

#### QueueAdd

**Synopsis** 

Add interface to queue.

Description

**Syntax** 

Action: QueueAdd
ActionID: <value>
Queue: <value>
Interface: <value>
Penalty: <value>
Paused: <value>
MemberName: <value>
StateInterface: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Queue Queue's name.
- Interface The name of the interface (tech/name) to add to the queue.
- Penalty A penalty (number) to apply to this member. Asterisk will distribute calls to members with higher penalties only after attempting to distribute calls to those with lower penalty.
- Paused To pause or not the member initially (true/false or 1/0).
- MemberName Text alias for the interface.
- StateInterface

See Also

**Import Version** 

## Asterisk 13 ManagerAction\_QueueLog

### QueueLog

**Synopsis** 

Adds custom entry in queue\_log.

Description

**Syntax** 

```
Action: QueueLog
ActionID: <value>
Queue: <value>
Event: <value>
Uniqueid: <value>
Interface: <value>
Message: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Queue
- Event
- Uniqueid
- Interface
- Message

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_QueueMemberRingInUse

### QueueMemberRingInUse

**Synopsis** 

Set the ringinuse value for a queue member.

Description

**Syntax** 

```
Action: QueueMemberRingInUse
ActionID: <value>
Interface: <value>
RingInUse: <value>
Queue: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Interface
- RingInUse
- Queue

See Also

**Import Version** 

## Asterisk 13 ManagerAction\_QueuePause

#### **QueuePause**

**Synopsis** 

Makes a queue member temporarily unavailable.

Description

Pause or unpause a member in a queue.

#### **Syntax**

Action: QueuePause ActionID: <value> Interface: <value> Paused: <value> Queue: <value> Reason: <value>

#### **Arguments**

- ActionID ActionID for this transaction. Will be returned.
- Interface The name of the interface (tech/name) to pause or unpause.
- Paused Pause or unpause the interface. Set to 'true' to pause the member or 'false' to unpause.
- Queue The name of the queue in which to pause or unpause this member. If not specified, the member will be paused or unpaused in all the queues it is a member of.
- Reason Text description, returned in the event QueueMemberPaused.

See Also

**Import Version** 

## Asterisk 13 ManagerAction\_QueuePenalty

### QueuePenalty

**Synopsis** 

Set the penalty for a queue member.

Description

Change the penalty of a queue member

#### **Syntax**

Action: QueuePenalty ActionID: <value> Interface: <value> Penalty: <value> Queue: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Interface The interface (tech/name) of the member whose penalty to change.
- Penalty The new penalty (number) for the member. Must be nonnegative.
- Queue If specified, only set the penalty for the member of this queue. Otherwise, set the penalty for the member in all queues to which the member belongs.

See Also

**Import Version** 

## Asterisk 13 ManagerAction\_QueueReload

#### QueueReload

**Synopsis** 

Reload a queue, queues, or any sub-section of a queue or queues.

**Description** 

**Syntax** 

```
Action: QueueReload
ActionID: <value>
Queue: <value>
Members: <value>
Rules: <value>
Parameters: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Queue The name of the queue to take action on. If no queue name is specified, then all queues are affected.
- Members Whether to reload the queue's members.
  - yes no
- Rules Whether to reload queuerules.conf
  - yes
  - no
- Parameters Whether to reload the other queue options.
  - yes
  - no

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_QueueRemove

#### QueueRemove

**Synopsis** 

Remove interface from queue.

Description

**Syntax** 

Action: QueueRemove ActionID: <value> Queue: <value> Interface: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Queue The name of the queue to take action on.
- Interface The interface (tech/name) to remove from queue.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_QueueReset

#### QueueReset

**Synopsis** 

Reset queue statistics.

Description

Reset the statistics for a queue.

#### **Syntax**

Action: QueueReset ActionID: <value> Queue: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Queue The name of the queue on which to reset statistics.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_QueueRule

#### QueueRule

**Synopsis** 

Queue Rules.

Description

List queue rules defined in queuerules.conf

#### **Syntax**

Action: QueueRule ActionID: <value> Rule: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Rule The name of the rule in queuerules.conf whose contents to list.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_Queues

#### Queues

**Synopsis** 

Queues.

Description

Show queues information.

**Syntax** 

Action: Queues

#### Arguments

See Also

**Import Version** 

## Asterisk 13 ManagerAction\_QueueStatus

#### **QueueStatus**

**Synopsis** 

Show queue status.

Description

Check the status of one or more queues.

#### **Syntax**

Action: QueueStatus ActionID: <value> Queue: <value> Member: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Queue Limit the response to the status of the specified queue.
- Member Limit the response to the status of the specified member.

#### See Also

#### **Import Version**

## Asterisk 13 ManagerAction\_QueueSummary

### **QueueSummary**

**Synopsis** 

Show queue summary.

Description

Request the manager to send a QueueSummary event.

**Syntax** 

Action: QueueSummary ActionID: <value> Queue: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Queue Queue for which the summary is requested.

See Also

**Import Version** 

## Asterisk 13 ManagerAction\_Redirect

#### Redirect

**Synopsis** 

Redirect (transfer) a call.

**Description** 

Redirect (transfer) a call.

#### **Syntax**

Action: Redirect
ActionID: <value>
Channel: <value>
ExtraChannel: <value>
ExtraExten: <value>
ExtraExten: <value>
Context: <value>
ExtraContext: <value>
Priority: <value>
ExtraPriority: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Channel Channel to redirect.
- ExtraChannel Second call leg to transfer (optional).
- Exten Extension to transfer to.
- ExtraExten Extension to transfer extrachannel to (optional).
- Context Context to transfer to.
- ExtraContext Context to transfer extrachannel to (optional).
- Priority Priority to transfer to.
- ExtraPriority Priority to transfer extrachannel to (optional).

#### See Also

#### **Import Version**

# Asterisk 13 ManagerAction\_Reload

#### Reload

**Synopsis** 

Send a reload event.

Description

Send a reload event.

#### **Syntax**

Action: Reload ActionID: <value> Module: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Module Name of the module to reload.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_SendText

#### **SendText**

**Synopsis** 

Send text message to channel.

Description

Sends A Text Message to a channel while in a call.

#### **Syntax**

```
Action: SendText
ActionID: <value>
Channel: <value>
Message: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Channel Channel to send message to.
- Message Message to send.

See Also

**Import Version** 

## Asterisk 13 ManagerAction\_Setvar

#### Setvar

#### **Synopsis**

Sets a channel variable or function value.

#### Description

This command can be used to set the value of channel variables or dialplan functions.



#### Note

If a channel name is not provided then the variable is considered global.

#### **Syntax**

```
Action: Setvar
ActionID: <value>
Channel: <value>
Variable: <value>
Value: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Channel Channel to set variable for.
- Variable Variable name, function or expression.
- Value Variable or function value.

#### See Also

#### **Import Version**

## Asterisk 13 ManagerAction\_ShowDialPlan

#### ShowDialPlan

**Synopsis** 

Show dialplan contexts and extensions

Description

Show dialplan contexts and extensions. Be aware that showing the full dialplan may take a lot of capacity.

#### **Syntax**

```
Action: ShowDialPlan
ActionID: <value>
Extension: <value>
Context: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Extension Show a specific extension.
- Context Show a specific context.

#### See Also

#### **Import Version**

## Asterisk 13 ManagerAction\_SIPnotify

### **SIPnotify**

**Synopsis** 

Send a SIP notify.

Description

Sends a SIP Notify event.

All parameters for this event must be specified in the body of this request via multiple Variable: name=value sequences.

#### Syntax

```
Action: SIPnotify
ActionID: <value>
Channel: <value>
Variable: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Channel Peer to receive the notify.
- Variable At least one variable pair must be specified. name=value

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_SIPpeers

### **SIPpeers**

**Synopsis** 

List SIP peers (text format).

Description

Lists SIP peers in text format with details on current status. Peerlist will follow as separate events, followed by a final event called PeerlistComplete.

**Syntax** 

Action: SIPpeers ActionID: <value>

#### Arguments

• ActionID - ActionID for this transaction. Will be returned.

See Also

**Import Version** 

## Asterisk 13 ManagerAction\_SIPpeerstatus

### **SIPpeerstatus**

**Synopsis** 

Show the status of one or all of the sip peers.

Description

Retrieves the status of one or all of the sip peers. If no peer name is specified, status for all of the sip peers will be retrieved.

#### **Syntax**

Action: SIPpeerstatus ActionID: <value> [Peer:] <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Peer The peer name you want to check.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_SIPqualifypeer

### **SIPqualifypeer**

**Synopsis** 

Qualify SIP peers.

Description

Qualify a SIP peer.

#### **Syntax**

```
Action: SIPqualifypeer
ActionID: <value>
Peer: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Peer The peer name you want to qualify.

#### See Also

• Asterisk 13 ManagerEvent\_SIPQualifyPeerDone

#### **Import Version**

# Asterisk 13 ManagerAction\_SIPshowpeer

### **SIPshowpeer**

**Synopsis** 

show SIP peer (text format).

Description

Show one SIP peer with details on current status.

#### **Syntax**

```
Action: SIPshowpeer
ActionID: <value>
Peer: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Peer The peer name you want to check.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_SIPshowregistry

### **SIPshowregistry**

**Synopsis** 

Show SIP registrations (text format).

Description

Lists all registration requests and status. Registrations will follow as separate events followed by a final event called RegistrationsComplete.

**Syntax** 

Action: SIPshowregistry
ActionID: <value>

#### Arguments

• ActionID - ActionID for this transaction. Will be returned.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_SKINNYdevices

#### **SKINNY**devices

**Synopsis** 

List SKINNY devices (text format).

Description

Lists Skinny devices in text format with details on current status. Devicelist will follow as separate events, followed by a final event called DevicelistComplete.

**Syntax** 

Action: SKINNYdevices ActionID: <value>

#### Arguments

• ActionID - ActionID for this transaction. Will be returned.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_SKINNYlines

#### **SKINNYlines**

**Synopsis** 

List SKINNY lines (text format).

Description

Lists Skinny lines in text format with details on current status. Linelist will follow as separate events, followed by a final event called LinelistComplete.

**Syntax** 

Action: SKINNYlines ActionID: <value>

#### Arguments

• ActionID - ActionID for this transaction. Will be returned.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_SKINNYshowdevice

# **SKINNYshowdevice**

**Synopsis** 

Show SKINNY device (text format).

Description

Show one SKINNY device with details on current status.

## **Syntax**

Action: SKINNYshowdevice ActionID: <value> Device: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Device The device name you want to check.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_SKINNYshowline

# **SKINNYshowline**

**Synopsis** 

Show SKINNY line (text format).

Description

Show one SKINNY line with details on current status.

## **Syntax**

Action: SKINNYshowline ActionID: <value> Line: <value>

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Line The line name you want to check.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_Status

# **Status**

**Synopsis** 

List channel status.

Description

Will return the status information of each channel along with the value for the specified channel variables.

## **Syntax**

```
Action: Status
ActionID: <value>
Channel: <value>
Variables: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Channel The name of the channel to query for status.
- Variables Comma , separated list of variable to include.

## See Also

# **Import Version**

# Asterisk 13 ManagerAction\_StopMixMonitor

# **StopMixMonitor**

# **Synopsis**

Stop recording a call through MixMonitor, and free the recording's file handle.

#### Description

This action stops the audio recording that was started with the MixMonitor action on the current channel.

## **Syntax**

```
Action: StopMixMonitor
ActionID: <value>
Channel: <value>
[MixMonitorID:] <value>
```

## Arguments

- ActionID ActionID for this transaction. Will be returned.
- Channel The name of the channel monitored.
- MixMonitorID If a valid ID is provided, then this command will stop only that specific MixMonitor.

## See Also

## **Import Version**

# Asterisk 13 ManagerAction\_StopMonitor

# **StopMonitor**

**Synopsis** 

Stop monitoring a channel.

Description

This action may be used to end a previously started 'Monitor' action.

## **Syntax**

```
Action: StopMonitor
ActionID: <value>
Channel: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Channel The name of the channel monitored.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_UnpauseMonitor

# UnpauseMonitor

**Synopsis** 

Unpause monitoring of a channel.

Description

This action may be used to re-enable recording of a channel after calling PauseMonitor.

## **Syntax**

```
Action: UnpauseMonitor
ActionID: <value>
Channel: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Channel Used to specify the channel to record.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_UpdateConfig

# **UpdateConfig**

**Synopsis** 

Update basic configuration.

Description

This action will modify, create, or delete configuration elements in Asterisk configuration files.

#### **Syntax**

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- $\bullet$  SrcFilename Configuration filename to read (e.g. foo.conf).
- DstFilename Configuration filename to write (e.g. foo.conf)
- Reload Whether or not a reload should take place (or name of specific module).
- Action-XXXXXX Action to take.

X's represent 6 digit number beginning with 000000.

- NewCat
- RenameCat
- DelCat
- EmptyCat
- UpdateDelete
- Append
- Insert
- Cat-XXXXXX Category to operate on.

X's represent 6 digit number beginning with 000000.

• Var-XXXXXX - Variable to work on.

X's represent 6 digit number beginning with 000000.

Value-XXXXXX - Value to work on.

X's represent 6 digit number beginning with 000000.

- Match-XXXXXX Extra match required to match line.
- X's represent 6 digit number beginning with 000000.
- Line-XXXXXX Line in category to operate on (used with delete and insert actions).
   X's represent 6 digit number beginning with 000000.

#### See Also

## **Import Version**

# Asterisk 13 ManagerAction\_UserEvent

# **UserEvent**

**Synopsis** 

Send an arbitrary event.

Description

Send an event to manager sessions.

## **Syntax**

```
Action: UserEvent
ActionID: <value>
UserEvent: <value>
Header1: <value>
HeaderN: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- UserEvent Event string to send.
- Header1 Content1.
- HeaderN ContentN.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_VoicemailRefresh

# VoicemailRefresh

## **Synopsis**

Tell Asterisk to poll mailboxes for a change

#### Description

Normally, MWI indicators are only sent when Asterisk itself changes a mailbox. With external programs that modify the content of a mailbox from outside the application, an option exists called pollmailboxes that will cause voicemail to continually scan all mailboxes on a system for changes. This can cause a large amount of load on a system. This command allows external applications to signal when a particular mailbox has changed, thus permitting external applications to modify mailboxes and MWI to work without introducing considerable CPU load.

If Context is not specified, all mailboxes on the system will be polled for changes. If Context is specified, but Mailbox is omitted, then all mailboxes within C ontext will be polled. Otherwise, only a single mailbox will be polled for changes.

#### **Syntax**

Action: VoicemailRefresh ActionID: <value> Context: <value> Mailbox: <value>

#### **Arguments**

- ActionID ActionID for this transaction. Will be returned.
- Context
- Mailbox

#### See Also

#### **Import Version**

# Asterisk 13 ManagerAction\_VoicemailUsersList

# VoicemailUsersList

**Synopsis** 

List All Voicemail User Information.

Description

**Syntax** 

Action: VoicemailUsersList ActionID: <value>

#### Arguments

• ActionID - ActionID for this transaction. Will be returned.

See Also

**Import Version** 

# Asterisk 13 ManagerAction\_WaitEvent

# WaitEvent

**Synopsis** 

Wait for an event to occur.

#### Description

This action will ellicit a Success response. Whenever a manager event is queued. Once WaitEvent has been called on an HTTP manager session, events will be generated and queued.

#### **Syntax**

```
Action: WaitEvent
ActionID: <value>
Timeout: <value>
```

#### Arguments

- ActionID ActionID for this transaction. Will be returned.
- Timeout Maximum time (in seconds) to wait for events, -1 means forever.

#### See Also

## **Import Version**

# **Asterisk 13 AMI Events**

# Asterisk 13 ManagerEvent\_AgentCalled

# **AgentCalled**

**Synopsis** 

Raised when an queue member is notified of a caller in the queue.

Description

**Syntax** 

```
Event: AgentCalled
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
DestChannel: <value>
DestChannelState: <value>
DestChannelStateDesc: <value>
DestCallerIDNum: <value>
DestCallerIDName: <value>
DestConnectedLineNum: <value>
DestConnectedLineName: <value>
DestAccountCode: <value>
DestContext: <value>
DestExten: <value>
DestPriority: <value>
DestUniqueid: <value>
Queue: <value>
MemberName: <value>
Interface: <value>
```

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- ullet CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- DestChannel
- DestChannelState A numeric code for the channel's current state, related to DestChannelStateDesc
- DestChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring

- Ringing
- Up
- Busy
- Dialing Offhook
- Pre-ring
- Unknown
- ullet DestCallerIDNum
- DestCallerIDName
- DestConnectedLineNum
- DestConnectedLineName
- DestAccountCode
- DestContext
- DestExten
- DestPriority
- DestUniqueid
- Queue The name of the queue.
- MemberName The name of the queue member.
- Interface The queue member's channel technology or location.

#### **AGENT**

## See Also

- Asterisk 13 ManagerEvent\_AgentRingNoAnswer
- Asterisk 13 ManagerEvent\_AgentComplete
- Asterisk 13 ManagerEvent\_AgentConnect

## **Import Version**

# Asterisk 13 ManagerEvent\_AgentComplete

# **AgentComplete**

**Synopsis** 

Raised when a queue member has finished servicing a caller in the queue.

Description

**Syntax** 

```
Event: AgentComplete
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
DestChannel: <value>
DestChannelState: <value>
DestChannelStateDesc: <value>
DestCallerIDNum: <value>
DestCallerIDName: <value>
DestConnectedLineNum: <value>
DestConnectedLineName: <value>
DestAccountCode: <value>
DestContext: <value>
DestExten: <value>
DestPriority: <value>
DestUniqueid: <value>
Queue: <value>
MemberName: <value>
Interface: <value>
HoldTime: <value>
TalkTime: <value>
Reason: <value>
```

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- DestChannel
- DestChannelState A numeric code for the channel's current state, related to DestChannelStateDesc
- DestChannelStateDesc
  - Down
  - Rsrvd

- OffHook
- $^{ullet}$  Dialing
- Ring
- Ringing
- up
- Busy
- Dialing Offhook
- Pre-ring
- Unknown
- $^{ullet}$  DestCallerIDNum
- DestCallerIDName
- DestConnectedLineNum
- DestConnectedLineName
- DestAccountCode
- DestContext
- DestExten
- DestPriority
- DestUniqueid
- Queue The name of the queue.
- MemberName The name of the queue member.
- Interface The queue member's channel technology or location.
- HoldTime The time the channel was in the queue, expressed in seconds since 00:00, Jan 1, 1970 UTC.
- TalkTime The time the queue member talked with the caller in the queue, expressed in seconds since 00:00, Jan 1, 1970 UTC.
- Reason
  - caller
  - agent
  - transfer

### **AGENT**

#### See Also

- Asterisk 13 ManagerEvent\_AgentCalled
- Asterisk 13 ManagerEvent\_AgentConnect

## **Import Version**

# Asterisk 13 ManagerEvent\_AgentConnect

# **AgentConnect**

**Synopsis** 

Raised when a queue member answers and is bridged to a caller in the queue.

Description

**Syntax** 

```
Event: AgentConnect
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
DestChannel: <value>
DestChannelState: <value>
DestChannelStateDesc: <value>
DestCallerIDNum: <value>
DestCallerIDName: <value>
DestConnectedLineNum: <value>
DestConnectedLineName: <value>
DestAccountCode: <value>
DestContext: <value>
DestExten: <value>
DestPriority: <value>
DestUniqueid: <value>
Queue: <value>
MemberName: <value>
Interface: <value>
RingTime: <value>
HoldTime: <value>
```

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- $^{ullet}$  CallerIDNum
- CallerIDNameConnectedLineNum
- ConnectedLineNumConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- DestChannel
- DestChannelState A numeric code for the channel's current state, related to DestChannelStateDesc
- DestChannelStateDesc
  - Down
  - Rsrvd
  - OffHook

- Dialing
- Ring
- Ringing
- Up
- Busy
- Dialing Offhook
- Pre-ring
- Unknown
- DestCallerIDNum
- DestCallerIDName
- DestConnectedLineNum
- DestConnectedLineName
- DestAccountCode
- DestContext
- DestExten
- DestPriority
- DestUniqueid
- Queue The name of the queue.
- MemberName The name of the queue member.
- Interface The queue member's channel technology or location.
- RingTime The time the queue member was rung, expressed in seconds since 00:00, Jan 1, 1970 UTC.
- HoldTime The time the channel was in the queue, expressed in seconds since 00:00, Jan 1, 1970 UTC.

#### **AGENT**

#### See Also

- Asterisk 13 ManagerEvent\_AgentCalled
- Asterisk 13 ManagerEvent\_AgentComplete
- Asterisk 13 ManagerEvent\_AgentDump

#### **Import Version**

# Asterisk 13 ManagerEvent\_AgentDump

# **AgentDump**

**Synopsis** 

Raised when a queue member hangs up on a caller in the queue.

Description

**Syntax** 

```
Event: AgentDump
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
DestChannel: <value>
DestChannelState: <value>
DestChannelStateDesc: <value>
DestCallerIDNum: <value>
DestCallerIDName: <value>
DestConnectedLineNum: <value>
DestConnectedLineName: <value>
DestAccountCode: <value>
DestContext: <value>
DestExten: <value>
DestPriority: <value>
DestUniqueid: <value>
Queue: <value>
MemberName: <value>
Interface: <value>
```

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- ullet CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- DestChannel
- DestChannelState A numeric code for the channel's current state, related to DestChannelStateDesc
- DestChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring

- Ringing
- Up
- Busy
- Dialing Offhook
- Pre-ring
- Unknown
- ullet DestCallerIDNum
- DestCallerIDName
- DestConnectedLineNum
- DestConnectedLineName
- DestAccountCode
- DestContext
- DestExten
- DestPriority
- DestUniqueid
- Queue The name of the queue.
- MemberName The name of the queue member.
- Interface The queue member's channel technology or location.

#### **AGENT**

# See Also

- Asterisk 13 ManagerEvent\_AgentCalled
- Asterisk 13 ManagerEvent\_AgentConnect

#### **Import Version**

# Asterisk 13 ManagerEvent\_AgentLogin

# AgentLogin

**Synopsis** 

Raised when an Agent has logged in.

Description

**Syntax** 

```
Event: AgentLogin
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
Agent: <value>
```

# Arguments

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing

  - Ring Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum • CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- Agent Agent ID of the agent.

**Class** 

**AGENT** 

### See Also

- Asterisk 13 Application\_AgentLogin
- Asterisk 13 ManagerEvent\_AgentLogoff

**Import Version** 

# Asterisk 13 ManagerEvent\_AgentLogoff

# AgentLogoff

**Synopsis** 

Raised when an Agent has logged off.

Description

**Syntax** 

```
Event: AgentLogoff
Agent: <value>
Logintime: <value>
```

#### Arguments

- Agent Agent ID of the agent.
- Logintime The number of seconds the agent was logged in.

Class

AGENT

See Also

• Asterisk 13 ManagerEvent\_AgentLogin

**Import Version** 

# Asterisk 13 ManagerEvent\_AgentRingNoAnswer

# AgentRingNoAnswer

**Synopsis** 

Raised when a queue member is notified of a caller in the queue and fails to answer.

Description

**Syntax** 

```
Event: AgentRingNoAnswer
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
DestChannel: <value>
DestChannelState: <value>
DestChannelStateDesc: <value>
DestCallerIDNum: <value>
DestCallerIDName: <value>
DestConnectedLineNum: <value>
DestConnectedLineName: <value>
DestAccountCode: <value>
DestContext: <value>
DestExten: <value>
DestPriority: <value>
DestUniqueid: <value>
Queue: <value>
MemberName: <value>
Interface: <value>
RingTime: <value>
```

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Rin • Up
  - Busy
  - $^{ullet}$  Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- DestChannel
- DestChannelState A numeric code for the channel's current state, related to DestChannelStateDesc
- DestChannelStateDesc
  - Down
  - Rsrvd
  - $^{ullet}$  OffHook
  - Dialing

- Ring
- Ringing
- Up
- Busy
- Dialing Offhook
- Pre-ring
- Unknown
- DestCallerIDNum
- DestCallerIDName
- DestConnectedLineNum
- DestConnectedLineName
- DestAccountCode
- DestContext
- DestExten
- DestPriority
- DestUniqueid
- Queue The name of the queue.
- MemberName The name of the queue member.
- Interface The queue member's channel technology or location.
- RingTime The time the queue member was rung, expressed in seconds since 00:00, Jan 1, 1970 UTC.

AGENT

#### See Also

Asterisk 13 ManagerEvent\_AgentCalled

#### **Import Version**

# Asterisk 13 ManagerEvent\_Agents

# **Agents**

## **Synopsis**

Response event in a series to the Agents AMI action containing information about a defined agent.

#### Description

The channel snapshot is present if the Status value is AGENT\_IDLE or AGENT\_ONCALL.

#### **Syntax**

```
Event: Agents
Agent: <value>
Name: <value>
Status: <value>
TalkingToChan: <value>
CallStarted: <value>
LoggedInTime: <value>
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
ActionID: <value>
```

#### **Arguments**

- Agent Agent ID of the agent.
- Name User friendly name of the agent.
- Status Current status of the agent.

The valid values are:

- AGENT\_LOGGEDOFF
- AGENT\_IDLE
- AGENT\_ONCALL
- TalkingToChan BRIDGEPEER value on agent channel.

Present if Status value is AGENT\_ONCALL.

• CallStarted - Epoche time when the agent started talking with the caller.

Present if Status value is AGENT\_ONCALL.

• LoggedInTime - Epoche time when the agent logged in.

Present if Status value is AGENT\_IDLE or AGENT\_ONCALL.

- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority

- Uniqueid
- ActionID ActionID for this transaction. Will be returned.

**AGENT** 

## See Also

• Asterisk 13 ManagerAction\_Agents

# **Import Version**

# Asterisk 13 ManagerEvent\_AgentsComplete

# **AgentsComplete**

**Synopsis** 

Final response event in a series of events to the Agents AMI action.

Description

**Syntax** 

Event: AgentsComplete ActionID: <value>

#### Arguments

• ActionID - ActionID for this transaction. Will be returned.

Class

AGENT

See Also

Asterisk 13 ManagerAction\_Agents

**Import Version** 

# Asterisk 13 ManagerEvent\_AGIExecEnd

## **AGIExecEnd**

**Synopsis** 

Raised when a received AGI command completes processing.

Description

**Syntax** 

```
Event: AGIExecEnd
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
Command: <value>
CommandId: <value>
ResultCode: <value>
Result: <value>
```

#### **Arguments**

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- Command The AGI command as received from the external source.
- CommandId Random identification number assigned to the execution of this command.
- ResultCode The numeric result code from AGI
- Result The text result reason from AGI

Class

AGI

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_AGIExecStart

# **AGIExecStart**

**Synopsis** 

Raised when a received AGI command starts processing.

Description

**Syntax** 

```
Event: AGIExecStart
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
ContextCode: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
CommandId: <value>
CommandId: <value>
```

# Arguments

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDNameConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- Command The AGI command as received from the external source.
- CommandId Random identification number assigned to the execution of this command.

Class

AGI

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_Alarm

# **Alarm**

**Synopsis** 

Raised when an alarm is set on a DAHDI channel.

Description

**Syntax** 

```
Event: Alarm

DAHDIChannel: <value>
Alarm: <value>
```

#### Arguments

• DAHDIChannel - The channel on which the alarm occurred.



#### Note

This is not an Asterisk channel identifier.

• Alarm - A textual description of the alarm that occurred.

Class

SYSTEM

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_AlarmClear

# **AlarmClear**

**Synopsis** 

Raised when an alarm is cleared on a DAHDI channel.

Description

**Syntax** 

Event: AlarmClear DAHDIChannel: <value>

#### Arguments

• DAHDIChannel - The DAHDI channel on which the alarm was cleared.



#### Note

This is not an Asterisk channel identifier.

Class

SYSTEM

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_AOC-D

# AOC-D

**Synopsis** 

Raised when an Advice of Charge message is sent during a call.

Description

**Syntax** 

```
Event: AOC-D
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
Charge: <value>
Type: <value>
BillingID: <value>
TotalType: <value>
Currency: <value>
Name: <value>
Cost: <value>
Multiplier: <value>
Units: <value>
NumberOf: <value>
TypeOf: <value>
```

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - ullet Dialing Offhook
  - Pre-ring
  - Unknown
- ullet CallerIDNum
- CallerIDName
- ullet ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- Charge
- Type
  - NotAvailable
  - Free
  - Currency
  - Units
- BillingID
  - Normal
  - Reverse
  - CreditCard
  - ullet CallForwardingUnconditional

- CallForwardingBusy
- CallForwardingNoReply
- CallDeflection
- CallTransfer
- NotAvailable
- TotalType
  - SubTotal Total
- Currency
- Name
- Cost
- Multiplier
  - 1/1000 1/100 1/10

  - 1

  - 10

  - 100 1000
- ullet Units
- NumberOf
- TypeOf

AOC

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_AOC-E

# AOC-E

## **Synopsis**

Raised when an Advice of Charge message is sent at the end of a call.

#### Description

#### **Syntax**

```
Event: AOC-E
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
ChargingAssociation: <value>
Number: <value>
Plan: <value>
ID: <value>
Charge: <value>
Type: <value>
BillingID: <value>
TotalType: <value>
Currency: <value>
Cost: <value>
Multiplier: <value>
Units: <value>
NumberOf: <value>
TypeOf: <value>
```

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- $^{ullet}$  Uniqueid
- ChargingAssociation
- Number
- Plan
- ID
- Charge
- Type
  - NotAvailable
  - Free

- Currency
- Units
- BillingID
  - Normal
  - Reverse
  - CreditCard
  - CallForwardingUnconditionalCallForwardingBusy

  - CallForwardingNoReply
  - CallDeflection
  - CallTransfer
  - NotAvailable
- TotalType
  - SubTotal Total
- Currency
- Name
- Cost
- Multiplier
  - 1/1000 1/100

  - 1/10

  - 1710 1 10 100 1000
- $^{ullet}$  Units
- NumberOf
- TypeOf

AOC

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_AOC-S

# **AOC-S**

## **Synopsis**

Raised when an Advice of Charge message is sent at the beginning of a call.

#### Description

#### **Syntax**

```
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
Chargeable: <value>
RateType: <value>
Currency: <value>
Name: <value>
Cost: <value>
Multiplier: <value>
ChargingType: <value>
StepFunction: <value>
Granularity: <value>
Scale: <value>
Unit: <value>
SpecialCode: <value>
```

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- Chargeable
- RateType
  - NotAvailable
  - Free
  - FreeFromBeginning
  - ullet Duration
  - Flag
  - Volume
  - SpecialCode

- Currency
- Name
- Cost
- Multiplier
  - 1/1000 1/100 1/100 1/10 1 10

  - 1000
- ullet ChargingType • StepFunction
- Granularity
- Length
- Scale
- Unit
  - Octect

  - SegmentMessage
- ullet SpecialCode

Class

AOC

See Also

**Import Version** 

## Asterisk 13 ManagerEvent\_AorDetail

### **AorDetail**

### **Synopsis**

Provide details about an Address of Record (AoR) section.

#### Description

### **Syntax**

```
Event: AorDetail
ObjectType: <value>
ObjectName: <value>
MinimumExpiration: <value>
MaximumExpiration: <value>
DefaultExpiration: <value>
QualifyFrequency: <value>
AuthenticateQualify: <value>
MaxContacts: <value>
RemoveExisting: <value>
Mailboxes: <value>
OutboundProxy: <value>
SupportPath: <value>
TotalContacts: <value>
ContactsRegistered: <value>
EndpointName: <value>
```

#### **Arguments**

- ObjectType The object's type. This will always be 'aor'.
- ObjectName The name of this object.
- MinimumExpiration Minimum keep alive time for an AoR
- MaximumExpiration Maximum time to keep an AoR
- DefaultExpiration Default expiration time in seconds for contacts that are dynamically bound to an AoR.
- QualifyFrequency Interval at which to qualify an AoR
- AuthenticateQualify Authenticates a qualify request if needed
- MaxContacts Maximum number of contacts that can bind to an AoR
- RemoveExisting Determines whether new contacts replace existing ones.
- Mailboxes Allow subscriptions for the specified mailbox(es)
- $\bullet$  OutboundProxy Outbound proxy used when sending OPTIONS request
- SupportPath Enables Path support for REGISTER requests and Route support for other requests.
- TotalContacts The total number of contacts associated with this AoR.
- ContactsRegistered The number of non-permanent contacts associated with this AoR.
- EndpointName The name of the endpoint associated with this information.

### Class

### COMMAND

#### See Also

### **Import Version**

# Asterisk 13 ManagerEvent\_AsyncAGIEnd

### **AsyncAGIEnd**

**Synopsis** 

Raised when a channel stops AsyncAGI command processing.

Description

**Syntax** 

```
Event: AsyncAGIEnd
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
```

### Arguments

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Ring
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDNameConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid

Class

AGI

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_AsyncAGIExec

### **AsyncAGIExec**

**Synopsis** 

Raised when AsyncAGI completes an AGI command.

Description

**Syntax** 

```
Event: AsyncAGIExec
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
[CommandID:] <value>
Result: <value>
```

#### Arguments

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing • Ring

  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- CommandID Optional command ID sent by the AsyncAGI server to identify the command.
- Result URL encoded result string from the executed AGI command.

**Class** 

AGI

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_AsyncAGIStart

### **AsyncAGIStart**

**Synopsis** 

Raised when a channel starts AsyncAGI command processing.

Description

**Syntax** 

```
Event: AsyncAGIStart
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
Env: <value>
```

### Arguments

- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing

  - Ring Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Env URL encoded string read from the AsyncAGI server.

Class

AGI

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_AttendedTransfer

### AttendedTransfer

**Synopsis** 

Raised when an attended transfer is complete.

Description

The headers in this event attempt to describe all the major details of the attended transfer. The two transferer channels and the two bridges are determined based on their chronological establishment. So consider that Alice calls Bob, and then Alice transfers the call to Voicemail. The transferer and bridge headers would be arranged as follows:

OrigTransfererChannel: Alice's channel in the bridge with Bob.

OrigBridgeUniqueid: The bridge between Alice and Bob.

SecondTransfererChannel: Alice's channel that called Voicemail.

SecondBridgeUniqueid: Not present, since a call to Voicemail has no bridge.

Now consider if the order were reversed; instead of having Alice call Bob and transfer him to Voicemail, Alice instead calls her Voicemail and transfers that to Bob. The transferer and bridge headers would be arranged as follows:

OrigTransfererChannel: Alice's channel that called Voicemail.

OrigBridgeUniqueid: Not present, since a call to Voicemail has no bridge.

SecondTransfererChannel: Alice's channel in the bridge with Bob.

SecondBridgeUniqueid: The bridge between Alice and Bob.

**Syntax** 

Event: AttendedTransfer Result: <value> OrigTransfererChannel: <value> OrigTransfererChannelState: <value> OrigTransfererChannelStateDesc: <value> OrigTransfererCallerIDNum: <value> OrigTransfererCallerIDName: <value> OrigTransfererConnectedLineNum: <value> OrigTransfererConnectedLineName: <value> OrigTransfererAccountCode: <value> OrigTransfererContext: <value> OrigTransfererExten: <value> OrigTransfererPriority: <value> OrigTransfererUniqueid: <value> OrigBridgeUniqueid: <value> OrigBridgeType: <value> OrigBridgeTechnology: <value> OrigBridgeCreator: <value> OrigBridgeName: <value> OrigBridgeNumChannels: <value> SecondTransfererChannel: <value> SecondTransfererChannelState: <value> SecondTransfererChannelStateDesc: <value> SecondTransfererCallerIDNum: <value> SecondTransfererCallerIDName: <value> SecondTransfererConnectedLineNum: <value> SecondTransfererConnectedLineName: <value> SecondTransfererAccountCode: <value> SecondTransfererContext: <value> SecondTransfererExten: <value> SecondTransfererPriority: <value> SecondTransfererUniqueid: <value> SecondBridgeUniqueid: <value> SecondBridgeType: <value> SecondBridgeTechnology: <value> SecondBridgeCreator: <value> SecondBridgeName: <value> SecondBridgeNumChannels: <value> DestType: <value> DestBridgeUniqueid: <value> DestApp: <value> LocalOneChannel: <value> LocalOneChannelState: <value> LocalOneChannelStateDesc: <value> LocalOneCallerIDNum: <value> LocalOneCallerIDName: <value> LocalOneConnectedLineNum: <value> LocalOneConnectedLineName: <value> LocalOneAccountCode: <value> LocalOneContext: <value> LocalOneExten: <value> LocalOnePriority: <value> LocalOneUniqueid: <value> LocalTwoChannel: <value> LocalTwoChannelState: <value> LocalTwoChannelStateDesc: <value> LocalTwoCallerIDNum: <value> LocalTwoCallerIDName: <value> LocalTwoConnectedLineNum: <value> LocalTwoConnectedLineName: <value> LocalTwoAccountCode: <value> LocalTwoContext: <value> LocalTwoExten: <value> LocalTwoPriority: <value> LocalTwoUniqueid: <value> DestTransfererChannel: <value> TransfereeChannel: <value> TransfereeChannelState: <value> TransfereeChannelStateDesc: <value> TransfereeCallerIDNum: <value> TransfereeCallerIDName: <value> TransfereeConnectedLineNum: <value> TransfereeConnectedLineName: <value> TransfereeAccountCode: <value> TransfereeContext: <value> TransfereeExten: <value> TransfereePriority: <value> TransfereeUniqueid: <value>

### **Arguments**

- Result Indicates if the transfer was successful or if it failed.
  - Fail An internal error occurred.
  - Invalid Invalid configuration for transfer (e.g. Not bridged)
  - Not Permitted Bridge does not permit transfers

Success - Transfer completed successfully



#### Note

A result of Success does not necessarily mean that a target was succesfully contacted. It means that a party was succesfully placed into the dialplan at the expected location.

- OrigTransfererChannel
- OrigTransfererChannelState A numeric code for the channel's current state, related to OrigTransfererChannelStateDesc
- OrigTransfererChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- OrigTransfererCallerIDNum
- OrigTransfererCallerIDName
- OrigTransfererConnectedLineNum
- OrigTransfererConnectedLineName
- OrigTransfererAccountCode
- OrigTransfererContext
- OrigTransfererExten
- OrigTransfererPriority
- OrigTransfererUniqueid
- OrigBridgeUniqueid
- OrigBridgeType The type of bridge
- OrigBridgeTechnology Technology in use by the bridge
- OrigBridgeCreator Entity that created the bridge if applicable
- OrigBridgeName Name used to refer to the bridge by its BridgeCreator if applicable
- OrigBridgeNumChannels Number of channels in the bridge
- SecondTransfererChannel
- SecondTransfererChannelState A numeric code for the channel's current state, related to SecondTransfererChannelStateDesc
- SecondTransfererChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- SecondTransfererCallerIDNum
- SecondTransfererCallerIDName
- SecondTransfererConnectedLineNum
- SecondTransfererConnectedLineName
- SecondTransfererAccountCode
- SecondTransfererContext
- SecondTransfererExten
- SecondTransfererPriority
- SecondTransfererUniqueid
- SecondBridgeUniqueid
- SecondBridgeType The type of bridge
- SecondBridgeTechnology Technology in use by the bridge
- SecondBridgeCreator Entity that created the bridge if applicable
- SecondBridgeName Name used to refer to the bridge by its BridgeCreator if applicable
- SecondBridgeNumChannels Number of channels in the bridge
- DestType Indicates the method by which the attended transfer completed.
  - Bridge The transfer was accomplished by merging two bridges into one.
  - App The transfer was accomplished by having a channel or bridge run a dialplan application.
  - Link The transfer was accomplished by linking two bridges together using a local channel pair.
  - Threeway The transfer was accomplished by placing all parties into a threeway call.
  - Fail The transfer failed.

• DestBridgeUniqueid - Indicates the surviving bridge when bridges were merged to complete the transfer



#### Note

This header is only present when DestType is Bridge or Threeway

DestApp - Indicates the application that is running when the transfer completes



#### Note

This header is only present when DestType is App

- LocalOneChannel
- LocalOneChannelState A numeric code for the channel's current state, related to LocalOneChannelStateDesc
- LocalOneChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - ullet Dialing Offhook
  - Pre-ring
  - Unknown
- LocalOneCallerIDNum
- LocalOneCallerIDName
- LocalOneConnectedLineNum
- LocalOneConnectedLineName
- LocalOneAccountCode
- LocalOneContext
- LocalOneExten
- LocalOnePriority
- LocalOneUniqueid
- LocalTwoChannel
- LocalTwoChannelState A numeric code for the channel's current state, related to LocalTwoChannelStateDesc
- LocalTwoChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - ullet Dialing Offhook
  - Pre-ring
  - Unknown
- LocalTwoCallerIDNum
- LocalTwoCallerIDName
- LocalTwoConnectedLineNum
- LocalTwoConnectedLineName
- LocalTwoAccountCode
- LocalTwoContext
- LocalTwoExten
- LocalTwoPriority
- LocalTwoUniqueid
- DestTransfererChannel The name of the surviving transferer channel when a transfer results in a threeway call



#### Note

This header is only present when DestType is Threeway

- TransfereeChannel
- TransfereeChannelState A numeric code for the channel's current state, related to TransfereeChannelStateDesc
- TransfereeChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing

- Up Busy
- Dialing Offhook
- Pre-ring
- Unknown
- TransfereeCallerIDNum
- TransfereeCallerIDName
- TransfereeConnectedLineNum
- TransfereeConnectedLineName
- ullet TransfereeAccountCode
- TransfereeContext
- TransfereeExten
- ullet TransfereePriority
- TransfereeUniqueid

Class

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_AuthDetail

### **AuthDetail**

**Synopsis** 

Provide details about an authentication section.

Description

**Syntax** 

```
Event: AuthDetail
ObjectType: <value>
ObjectName: <value>
Username: <value>
Password: <value>
Md5Cred: <value>
Realm: <value>
NonceLifetime: <value>
AuthType: <value>
EndpointName: <value>
```

### Arguments

- ObjectType The object's type. This will always be 'auth'.
- ObjectName The name of this object.
- Username Username to use for account
- Password Username to use for account
- Md5Cred MD5 Hash used for authentication.
- Realm SIP realm for endpoint
- NonceLifetime Lifetime of a nonce associated with this authentication config.
- AuthType Authentication type
- EndpointName The name of the endpoint associated with this information.

**Class** 

COMMAND

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_AuthMethodNotAllowed

### **AuthMethodNotAllowed**

### **Synopsis**

Raised when a request used an authentication method not allowed by the service.

#### Description

### **Syntax**

```
Event: AuthMethodNotAllowed
EventTV: <value>
Severity: <value>
Service: <value>
EventVersion: <value>
AccountID: <value>
SessionID: <value>
LocalAddress: <value>
RemoteAddress: <value>
AuthMethod: <value>
[Module:] <value>
[SessionTV:] <value>
```

### **Arguments**

- EventTV The time the event was detected.
- Severity A relative severity of the security event.
  - Informational
  - Error
- Service The Asterisk service that raised the security event.
- EventVersion The version of this event.
- Account ID The Service account associated with the security event notification.
- SessionID A unique identifier for the session in the service that raised the event.
- LocalAddress The address of the Asterisk service that raised the security event.
- RemoteAddress The remote address of the entity that caused the security event to be raised.
- AuthMethod The authentication method attempted.
- Module If available, the name of the module that raised the event.
- SessionTV The timestamp reported by the session.

### Class

### SECURITY

#### See Also

### **Import Version**

# Asterisk 13 ManagerEvent\_BlindTransfer

### BlindTransfer

**Synopsis** 

Raised when a blind transfer is complete.

Description

**Syntax** 

```
Event: BlindTransfer
Result: <value>
TransfererChannel: <value>
TransfererChannelState: <value>
TransfererChannelStateDesc: <value>
TransfererCallerIDNum: <value>
TransfererCallerIDName: <value>
TransfererConnectedLineNum: <value>
TransfererConnectedLineName: <value>
TransfererAccountCode: <value>
TransfererContext: <value>
TransfererExten: <value>
TransfererPriority: <value>
TransfererUniqueid: <value>
TransfereeChannel: <value>
TransfereeChannelState: <value>
TransfereeChannelStateDesc: <value>
TransfereeCallerIDNum: <value>
TransfereeCallerIDName: <value>
TransfereeConnectedLineNum: <value>
TransfereeConnectedLineName: <value>
TransfereeAccountCode: <value>
TransfereeContext: <value>
TransfereeExten: <value>
TransfereePriority: <value>
TransfereeUniqueid: <value>
BridgeUniqueid: <value>
BridgeType: <value>
BridgeTechnology: <value>
BridgeCreator: <value>
BridgeName: <value>
BridgeNumChannels: <value>
IsExternal: <value>
Context: <value>
Extension: <value>
```

### Arguments

- Result Indicates if the transfer was successful or if it failed.
  - Fail An internal error occurred.
  - Invalid Invalid configuration for transfer (e.g. Not bridged)
  - Not Permitted Bridge does not permit transfers
  - Success Transfer completed successfully



### Note

A result of Success does not necessarily mean that a target was succesfully contacted. It means that a party was succesfully placed into the dialplan at the expected location.

- TransfererChannel
- TransfererChannelState A numeric code for the channel's current state, related to TransfererChannelStateDesc
- TransfererChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown

- TransfererCallerIDNum
- TransfererCallerIDName
- TransfererConnectedLineNum
- ullet TransfererConnectedLineName
- TransfererAccountCode
- TransfererContext
- TransfererExten
- TransfererPriority
- TransfererUniqueid
- TransfereeChannel
- TransfereeChannelState A numeric code for the channel's current state, related to TransfereeChannelStateDesc
- TransfereeChannelStateDesc

  - DownRsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- TransfereeCallerIDNum
- TransfereeCallerIDName
- TransfereeConnectedLineNum
- TransfereeConnectedLineName
- TransfereeAccountCode
- TransfereeContext
- TransfereeExten
- TransfereePriority
- ullet TransfereeUniqueid
- BridgeUniqueid
- BridgeType The type of bridge
- BridgeTechnology Technology in use by the bridge
- BridgeCreator Entity that created the bridge if applicable
- BridgeName Name used to refer to the bridge by its BridgeCreator if applicable
- BridgeNumChannels Number of channels in the bridge
- IsExternal Indicates if the transfer was performed outside of Asterisk. For instance, a channel protocol native transfer is external. A DTMF transfer is internal.
  - Yes
  - No
- Context Destination context for the blind transfer.
- Extension Destination extension for the blind transfer.

**Class** CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_BridgeCreate

# **BridgeCreate**

**Synopsis** 

Raised when a bridge is created.

Description

**Syntax** 

Event: BridgeCreate
BridgeUniqueid: <value>
BridgeType: <value>
BridgeTechnology: <value>
BridgeCreator: <value>
BridgeName: <value>
BridgeName: <value>

### Arguments

- BridgeUniqueid
- BridgeType The type of bridge
- BridgeTechnology Technology in use by the bridge
- BridgeCreator Entity that created the bridge if applicable
- BridgeName Name used to refer to the bridge by its BridgeCreator if applicable
- $\bullet$   ${\tt BridgeNumChannels}$  Number of channels in the bridge

Class

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_BridgeDestroy

### **BridgeDestroy**

**Synopsis** 

Raised when a bridge is destroyed.

Description

**Syntax** 

Event: BridgeDestroy
BridgeUniqueid: <value>
BridgeType: <value>
BridgeTechnology: <value>
BridgeCreator: <value>
BridgeName: <value>
BridgeName: <value>

### Arguments

- BridgeUniqueid
- BridgeType The type of bridge
- BridgeTechnology Technology in use by the bridge
- BridgeCreator Entity that created the bridge if applicable
- BridgeName Name used to refer to the bridge by its BridgeCreator if applicable
- BridgeNumChannels Number of channels in the bridge

Class

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_BridgeEnter

### **BridgeEnter**

**Synopsis** 

Raised when a channel enters a bridge.

Description

**Syntax** 

```
Event: BridgeEnter
BridgeUniqueid: <value>
BridgeType: <value>
BridgeTechnology: <value>
BridgeCreator: <value>
BridgeName: <value>
BridgeNumChannels: <value>
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
SwapUniqueid: <value>
```

#### **Arguments**

- BridgeUniqueid
- BridgeType The type of bridge
- BridgeTechnology Technology in use by the bridge
- BridgeCreator Entity that created the bridge if applicable
- BridgeName Name used to refer to the bridge by its BridgeCreator if applicable
- BridgeNumChannels Number of channels in the bridge
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring • Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- SwapUniqueid The uniqueid of the channel being swapped out of the bridge

**Class** 

CALL

See Also

٠				-					
	m	n	0	rt.	- 1/4	0	re	10	m
		u	u	т.	·v	_	ıa	IU	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,

# Asterisk 13 ManagerEvent\_BridgeInfoChannel

## **BridgeInfoChannel**

**Synopsis** 

Information about a channel in a bridge.

Description

**Syntax** 

```
Event: BridgeInfoChannel
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
```

### Arguments

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context • Exten
- Priority

• Uniqueid

Class

COMMAND

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_BridgeInfoComplete

# **BridgeInfoComplete**

**Synopsis** 

Information about a bridge.

Description

**Syntax** 

Event: BridgeInfoComplete BridgeUniqueid: <value> BridgeType: <value> BridgeTechnology: <value> BridgeCreator: <value> BridgeName: <value> BridgeName: <value>

#### Arguments

- BridgeUniqueid
- BridgeType The type of bridge
- BridgeTechnology Technology in use by the bridge
- BridgeCreator Entity that created the bridge if applicable
- BridgeName Name used to refer to the bridge by its BridgeCreator if applicable
- BridgeNumChannels Number of channels in the bridge

Class

COMMAND

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_BridgeLeave

### **BridgeLeave**

**Synopsis** 

Raised when a channel leaves a bridge.

Description

**Syntax** 

```
Event: BridgeLeave
BridgeUniqueid: <value>
BridgeType: <value>
BridgeTechnology: <value>
BridgeCreator: <value>
BridgeName: <value>
BridgeNumChannels: <value>
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
```

#### **Arguments**

- BridgeUniqueid
- BridgeType The type of bridge
- $\bullet$   ${\tt BridgeTechnology}$   ${\tt Technology}$  in use by the bridge
- $\bullet$   $\,$  BridgeCreator Entity that created the bridge if applicable
- BridgeName Name used to refer to the bridge by its BridgeCreator if applicable
- BridgeNumChannels Number of channels in the bridge
- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- ullet CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid

Class

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_BridgeMerge

### **BridgeMerge**

**Synopsis** 

Raised when two bridges are merged.

Description

**Syntax** 

Event: BridgeMerge
ToBridgeUniqueid: <value>
ToBridgeType: <value>
ToBridgeTechnology: <value>
ToBridgeCreator: <value>
ToBridgeName: <value>
ToBridgeNumChannels: <value>
FromBridgeUniqueid: <value>
FromBridgeTechnology: <value>
FromBridgeTechnology: <value>
FromBridgeTechnology: <value>
FromBridgeCreator: <value>
FromBridgeCreator: <value>
FromBridgeName: <value>
FromBridgeName: <value>
FromBridgeName: <value>
FromBridgeName: <value>

#### **Arguments**

- ToBridgeUniqueid
- ToBridgeType The type of bridge
- ToBridgeTechnology Technology in use by the bridge
- ToBridgeCreator Entity that created the bridge if applicable
- ToBridgeName Name used to refer to the bridge by its BridgeCreator if applicable
- ToBridgeNumChannels Number of channels in the bridge
- FromBridgeUniqueid
- FromBridgeType The type of bridge
- FromBridgeTechnology Technology in use by the bridge
- FromBridgeCreator Entity that created the bridge if applicable
- ${}^{\bullet}\:$  FromBridgeName Name used to refer to the bridge by its BridgeCreator if applicable
- FromBridgeNumChannels Number of channels in the bridge

Class

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_ChallengeResponseFailed

### ChallengeResponseFailed

### **Synopsis**

Raised when a request's attempt to authenticate has been challenged, and the request failed the authentication challenge.

#### Description

### **Syntax**

```
Event: ChallengeResponseFailed
EventTV: <value>
Severity: <value>
Service: <value>
EventVersion: <value>
AccountID: <value>
SessionID: <value>
LocalAddress: <value>
Challenge: <value>
Challenge: <value>
Response: <value>
ExpectedResponse: <value>
[Module:] <value>
[SessionTV:] <value>
```

#### **Arguments**

- EventTV The time the event was detected.
- Severity A relative severity of the security event.
  - Informational
  - Error
- Service The Asterisk service that raised the security event.
- EventVersion The version of this event.
- Account ID The Service account associated with the security event notification.
- SessionID A unique identifier for the session in the service that raised the event.
- LocalAddress The address of the Asterisk service that raised the security event.
- RemoteAddress The remote address of the entity that caused the security event to be raised.
- Challenge The challenge that was sent.
- Response The response that was received.
- ExpectedResponse The expected response to the challenge.
- Module If available, the name of the module that raised the event.
- SessionTV The timestamp reported by the session.

### Class

### SECURITY

### See Also

### **Import Version**

# Asterisk 13 ManagerEvent\_ChallengeSent

### ChallengeSent

**Synopsis** 

Raised when an Asterisk service sends an authentication challenge to a request.

**Description** 

**Syntax** 

### **Arguments**

- EventTV The time the event was detected.
- Severity A relative severity of the security event.
  - Informational
  - Error
- Service The Asterisk service that raised the security event.
- EventVersion The version of this event.
- Account ID The Service account associated with the security event notification.
- SessionID A unique identifier for the session in the service that raised the event.
- LocalAddress The address of the Asterisk service that raised the security event.
- RemoteAddress The remote address of the entity that caused the security event to be raised.
- $\bullet$  Challenge The challenge that was sent.
- Module If available, the name of the module that raised the event.
- SessionTV The timestamp reported by the session.

Class

SECURITY

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_ChannelTalkingStart

# ChannelTalkingStart

**Synopsis** 

Raised when talking is detected on a channel.

Description

**Syntax** 

```
Event: ChannelTalkingStart
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Exten: <value>
Uniqueid: <value>
```

### Arguments

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Ring
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- $^{ullet}$  CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid

Class

CLASS

### See Also

- Asterisk 13 Function\_TALK\_DETECT
- Asterisk 13 ManagerEvent\_ChannelTalkingStop

**Import Version** 

# Asterisk 13 ManagerEvent\_ChannelTalkingStop

# ChannelTalkingStop

**Synopsis** 

Raised when talking is no longer detected on a channel.

Description

**Syntax** 

```
Event: ChannelTalkingStop
Channel: <value>
ChannelState: <value>
ChannelStateDNum: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
Context: <value>
Exten: <value>
Exten: <value>
Duration: <value>
Duration: <value>
```

#### **Arguments**

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNumConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- Duration The length in time, in milliseconds, that talking was detected on the channel.

Class

CLASS

See Also

- Asterisk 13 Function\_TALK\_DETECT
- Asterisk 13 ManagerEvent\_ChannelTalkingStart

**Import Version** 

# Asterisk 13 ManagerEvent\_ChanSpyStart

### ChanSpyStart

**Synopsis** 

Raised when one channel begins spying on another channel.

Description

**Syntax** 

```
Event: ChanSpyStart
SpyerChannel: <value>
SpyerChannelState: <value>
SpyerChannelStateDesc: <value>
SpyerCallerIDNum: <value>
SpyerCallerIDName: <value>
SpyerConnectedLineNum: <value>
SpyerConnectedLineName: <value>
SpyerAccountCode: <value>
SpyerContext: <value>
SpyerExten: <value>
SpyerPriority: <value>
SpyerUniqueid: <value>
SpyeeChannel: <value>
SpyeeChannelState: <value>
SpyeeChannelStateDesc: <value>
SpyeeCallerIDNum: <value>
SpyeeCallerIDName: <value>
SpyeeConnectedLineNum: <value>
SpyeeConnectedLineName: <value>
SpyeeAccountCode: <value>
SpyeeContext: <value>
SpyeeExten: <value>
SpyeePriority: <value>
SpyeeUniqueid: <value>
```

### **Arguments**

- SpyerChannel
- SpyerChannelState A numeric code for the channel's current state, related to SpyerChannelStateDesc
- SpyerChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- SpyerCallerIDNum
- SpyerCallerIDName
- SpyerConnectedLineNum
- SpyerConnectedLineName
- SpyerAccountCode
- SpyerContext
- SpyerExten
- SpyerPriority
- SpyerUniqueid
- SpyeeChannel
- SpyeeChannelState A numeric code for the channel's current state, related to SpyeeChannelStateDesc
- SpyeeChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up

- Busy
- Dialing Offhook
- Pre-ring
- Unknown
- SpyeeCallerIDNum
- SpyeeCallerIDName
- SpyeeConnectedLineNum
- SpyeeConnectedLineName
- SpyeeAccountCode
- SpyeeContext
- SpyeeExten
- SpyeePriority
- SpyeeUniqueid

### Class

CALL

### See Also

Asterisk 13 Application\_ChanSpyStop

### **Import Version**

# Asterisk 13 ManagerEvent\_ChanSpyStop

### **ChanSpyStop**

**Synopsis** 

Raised when a channel has stopped spying.

Description

**Syntax** 

```
Event: ChanSpyStop
SpyerChannel: <value>
SpyerChannelState: <value>
SpyerChannelStateDesc: <value>
SpyerCallerIDNum: <value>
SpyerCallerIDName: <value>
SpyerConnectedLineNum: <value>
SpyerConnectedLineName: <value>
SpyerAccountCode: <value>
SpyerContext: <value>
SpyerExten: <value>
SpyerPriority: <value>
SpyerUniqueid: <value>
SpyeeChannel: <value>
SpyeeChannelState: <value>
SpyeeChannelStateDesc: <value>
SpyeeCallerIDNum: <value>
SpyeeCallerIDName: <value>
SpyeeConnectedLineNum: <value>
SpyeeConnectedLineName: <value>
SpyeeAccountCode: <value>
SpyeeContext: <value>
SpyeeExten: <value>
SpyeePriority: <value>
SpyeeUniqueid: <value>
```

### **Arguments**

- SpyerChannel
- SpyerChannelState A numeric code for the channel's current state, related to SpyerChannelStateDesc
- SpyerChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- SpyerCallerIDNum
- SpyerCallerIDName
- SpyerConnectedLineNum
- SpyerConnectedLineName
- SpyerAccountCode
- SpyerContext
- SpyerExten
- SpyerPriority
- SpyerUniqueid
- SpyeeChannel
- SpyeeChannelState A numeric code for the channel's current state, related to SpyeeChannelStateDesc
- SpyeeChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up

- Busy
- Dialing Offhook
- Pre-ring
- Unknown
- SpyeeCallerIDNum
- SpyeeCallerIDName
- SpyeeConnectedLineNum
- SpyeeConnectedLineName
- SpyeeAccountCode
- SpyeeContext
- SpyeeExten
- SpyeePriority
- SpyeeUniqueid

### Class

CALL

### See Also

Asterisk 13 Application\_ChanSpyStart

### **Import Version**

# Asterisk 13 ManagerEvent\_ConfbridgeEnd

# ConfbridgeEnd

**Synopsis** 

Raised when a conference ends.

Description

**Syntax** 

Event: ConfbridgeEnd
Conference: <value>
BridgeUniqueid: <value>
BridgeType: <value>
BridgeTechnology: <value>
BridgeCreator: <value>
BridgeName: <value>
BridgeNumChannels: <value>

#### Arguments

- Conference The name of the Confbridge conference.
- BridgeUniqueid
- BridgeType The type of bridge
- BridgeTechnology Technology in use by the bridge
- BridgeCreator Entity that created the bridge if applicable
- BridgeName Name used to refer to the bridge by its BridgeCreator if applicable
- BridgeNumChannels Number of channels in the bridge

**Class** 

CALL

### See Also

- Asterisk 13 ManagerEvent\_ConfbridgeStart
- Asterisk 13 Application\_ConfBridge

### **Import Version**

# Asterisk 13 ManagerEvent\_ConfbridgeJoin

### ConfbridgeJoin

**Synopsis** 

Raised when a channel joins a Confbridge conference.

Description

**Syntax** 

```
Event: ConfbridgeJoin
Conference: <value>
BridgeUniqueid: <value>
BridgeType: <value>
BridgeTechnology: <value>
BridgeCreator: <value>
BridgeName: <value>
BridgeNumChannels: <value>
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
```

#### **Arguments**

- Conference The name of the Confbridge conference.
- BridgeUniqueid
- BridgeType The type of bridge
- BridgeTechnology Technology in use by the bridge
- BridgeCreator Entity that created the bridge if applicable
- BridgeName Name used to refer to the bridge by its BridgeCreator if applicable
- BridgeNumChannels Number of channels in the bridge
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc

  - Down Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
- Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid

**Class** 

CALL

See Also

- Asterisk 13 ManagerEvent\_ConfbridgeLeaveAsterisk 13 Application\_ConfBridge

### **Import Version**

# Asterisk 13 ManagerEvent\_ConfbridgeLeave

### ConfbridgeLeave

**Synopsis** 

Raised when a channel leaves a Confbridge conference.

Description

**Syntax** 

```
Event: ConfbridgeLeave
Conference: <value>
BridgeUniqueid: <value>
BridgeType: <value>
BridgeTechnology: <value>
BridgeCreator: <value>
BridgeName: <value>
BridgeNumChannels: <value>
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
```

#### **Arguments**

- Conference The name of the Confbridge conference.
- BridgeUniqueid
- BridgeType The type of bridge
- BridgeTechnology Technology in use by the bridge
- BridgeCreator Entity that created the bridge if applicable
- BridgeName Name used to refer to the bridge by its BridgeCreator if applicable
- BridgeNumChannels Number of channels in the bridge
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc

  - Down Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid

**Class** 

CALL

See Also

- Asterisk 13 ManagerEvent\_ConfbridgeJoinAsterisk 13 Application\_ConfBridge

### **Import Version**

## Asterisk 13 ManagerEvent\_ConfbridgeMute

### ConfbridgeMute

**Synopsis** 

Raised when a Confbridge participant mutes.

Description

**Syntax** 

```
Event: ConfbridgeMute
Conference: <value>
BridgeUniqueid: <value>
BridgeType: <value>
BridgeTechnology: <value>
BridgeCreator: <value>
BridgeName: <value>
BridgeNumChannels: <value>
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
```

#### **Arguments**

- Conference The name of the Confbridge conference.
- BridgeUniqueid
- BridgeType The type of bridge
- BridgeTechnology Technology in use by the bridge
- BridgeCreator Entity that created the bridge if applicable
- BridgeName Name used to refer to the bridge by its BridgeCreator if applicable
- BridgeNumChannels Number of channels in the bridge
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc

  - Down Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid

**Class** 

CALL

See Also

- Asterisk 13 ManagerEvent\_ConfbridgeUnmuteAsterisk 13 Application\_ConfBridge

### **Import Version**

# Asterisk 13 ManagerEvent\_ConfbridgeRecord

## ConfbridgeRecord

**Synopsis** 

Raised when a conference starts recording.

Description

**Syntax** 

Event: ConfbridgeRecord
Conference: <value>
BridgeUniqueid: <value>
BridgeType: <value>
BridgeTechnology: <value>
BridgeTechnology: <value>
BridgeCreator: <value>
BridgeName: <value>
BridgeName: <value>

#### **Arguments**

- Conference The name of the Confbridge conference.
- BridgeUniqueid
- BridgeType The type of bridge
- BridgeTechnology Technology in use by the bridge
- BridgeCreator Entity that created the bridge if applicable
- BridgeName Name used to refer to the bridge by its BridgeCreator if applicable
- BridgeNumChannels Number of channels in the bridge

**Class** 

CALL

#### See Also

- Asterisk 13 ManagerEvent\_ConfbridgeStopRecord
- Asterisk 13 Application\_ConfBridge

### **Import Version**

## Asterisk 13 ManagerEvent\_ConfbridgeStart

## ConfbridgeStart

**Synopsis** 

Raised when a conference starts.

Description

**Syntax** 

Event: ConfbridgeStart
Conference: <value>
BridgeUniqueid: <value>
BridgeType: <value>
BridgeTechnology: <value>
BridgeCreator: <value>
BridgeOname: <value>
BridgeName: <value>

#### **Arguments**

- Conference The name of the Confbridge conference.
- BridgeUniqueid
- BridgeType The type of bridge
- BridgeTechnology Technology in use by the bridge
- BridgeCreator Entity that created the bridge if applicable
- BridgeName Name used to refer to the bridge by its BridgeCreator if applicable
- BridgeNumChannels Number of channels in the bridge

**Class** 

CALL

#### See Also

- Asterisk 13 ManagerEvent\_ConfbridgeEnd
- Asterisk 13 Application\_ConfBridge

**Import Version** 

# Asterisk 13 ManagerEvent\_ConfbridgeStopRecord

## ConfbridgeStopRecord

**Synopsis** 

Raised when a conference that was recording stops recording.

Description

**Syntax** 

Event: ConfbridgeStopRecord Conference: <value> BridgeUniqueid: <value> BridgeType: <value> BridgeTechnology: <value> BridgeCreator: <value> BridgeName: <value> BridgeNumChannels: <value>

#### Arguments

- Conference The name of the Confbridge conference.
- BridgeUniqueid
- BridgeType The type of bridge
- BridgeTechnology Technology in use by the bridge
- BridgeCreator Entity that created the bridge if applicable
- BridgeName Name used to refer to the bridge by its BridgeCreator if applicable
- BridgeNumChannels Number of channels in the bridge

**Class** 

CALL

### See Also

- Asterisk 13 ManagerEvent\_ConfbridgeRecord
- Asterisk 13 Application\_ConfBridge

#### **Import Version**

## Asterisk 13 ManagerEvent\_ConfbridgeTalking

### ConfbridgeTalking

**Synopsis** 

Raised when a confbridge participant unmutes.

Description

**Syntax** 

Event: ConfbridgeTalking Conference: <value> BridgeUniqueid: <value> BridgeType: <value> BridgeTechnology: <value> BridgeCreator: <value> BridgeName: <value> BridgeNumChannels: <value> Channel: <value> ChannelState: <value> ChannelStateDesc: <value> CallerIDNum: <value> CallerIDName: <value> ConnectedLineNum: <value> ConnectedLineName: <value> AccountCode: <value> Context: <value> Exten: <value> Priority: <value> Uniqueid: <value> TalkingStatus: <value>

#### **Arguments**

- Conference The name of the Confbridge conference.
- BridgeUniqueid
- BridgeType The type of bridge
- BridgeTechnology Technology in use by the bridge
- BridgeCreator Entity that created the bridge if applicable
- ${}^{\bullet}\,$  BridgeName Name used to refer to the bridge by its BridgeCreator if applicable
- $\bullet$   ${\tt BridgeNumChannels}$  Number of channels in the bridge
- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - qu
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNumConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- TalkingStatus
  - $^{ullet}$  on
  - off

Class

### CALL

### See Also

• Asterisk 13 Application\_ConfBridge

### **Import Version**

## Asterisk 13 ManagerEvent\_ConfbridgeUnmute

### ConfbridgeUnmute

**Synopsis** 

Raised when a confbridge participant unmutes.

Description

**Syntax** 

```
Event: ConfbridgeUnmute
Conference: <value>
BridgeUniqueid: <value>
BridgeType: <value>
BridgeTechnology: <value>
BridgeCreator: <value>
BridgeName: <value>
BridgeNumChannels: <value>
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
```

#### **Arguments**

- Conference The name of the Confbridge conference.
- BridgeUniqueid
- BridgeType The type of bridge
- BridgeTechnology Technology in use by the bridge
- BridgeCreator Entity that created the bridge if applicable
- BridgeName Name used to refer to the bridge by its BridgeCreator if applicable
- BridgeNumChannels Number of channels in the bridge
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc

  - Down Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid

**Class** 

CALL

See Also

- Asterisk 13 ManagerEvent\_ConfbridgeMuteAsterisk 13 Application\_ConfBridge

### **Import Version**

## Asterisk 13 ManagerEvent\_ContactStatusDetail

### **ContactStatusDetail**

**Synopsis** 

Provide details about a contact's status.

Description

**Syntax** 

```
Event: ContactStatusDetail
AOR: <value>
URI: <value>
Status: <value>
RoundtripUsec: <value>
EndpointName: <value>
```

### Arguments

- AOR The AoR that owns this contact.
- URI This contact's URI.
- Status This contact's status.
  - Reachable
  - Unreachable
- $\bullet$  RoundtripUsec The round trip time in microseconds.
- EndpointName The name of the endpoint associated with this information.

Class

COMMAND

See Also

**Import Version** 

## Asterisk 13 ManagerEvent\_DAHDIChannel

### **DAHDIChannel**

### **Synopsis**

Raised when a DAHDI channel is created or an underlying technology is associated with a DAHDI channel.

#### Description

#### **Syntax**

```
Event: DAHDIChannel
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
DAHDIChannel: <value>
DAHDIChannel: <value>
```

#### Arguments

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDNameConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- DAHDISpan The DAHDI span associated with this channel.
- DAHDIChannel The DAHDI channel associated with this channel.

#### Class

CALL

See Also

**Import Version** 

## Asterisk 13 ManagerEvent\_DeviceStateChange

## **DeviceStateChange**

**Synopsis** 

Raised when a device state changes

Description

This differs from the ExtensionStatus event because this event is raised for all device state changes, not only for changes that affect dialplan hints.

### **Syntax**

Event: DeviceStateChange Device: <value> State: <value>

#### Arguments

- Device The device whose state has changed
- State The new state of the device

Class

CALL

See Also

• Asterisk 13 ManagerEvent\_ExtensionStatus

**Import Version** 

## Asterisk 13 ManagerEvent\_DeviceStateListComplete

## **DeviceStateListComplete**

**Synopsis** 

Indicates the end of the list the current known extension states.

Description

**Syntax** 

```
Event: DeviceStateListComplete
EventList: <value>
ListItems: <value>
```

#### Arguments

- EventList Conveys the status of the event list.
- ListItems Conveys the number of statuses reported.

Class

COMMAND

See Also

**Import Version** 

## Asterisk 13 ManagerEvent\_DialBegin

### **DialBegin**

**Synopsis** 

Raised when a dial action has started.

Description

**Syntax** 

```
Event: DialBegin
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
DestChannel: <value>
DestChannelState: <value>
DestChannelStateDesc: <value>
DestCallerIDNum: <value>
DestCallerIDName: <value>
DestConnectedLineNum: <value>
DestConnectedLineName: <value>
DestAccountCode: <value>
DestContext: <value>
DestExten: <value>
DestPriority: <value>
DestUniqueid: <value>
DialString: <value>
```

#### **Arguments**

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing

  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- $^{ullet}$  ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- DestChannelState A numeric code for the channel's current state, related to DestChannelStateDesc
- DestChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing

- Up
- Busy
- Dialing Offhook
- Pre-ring
- Unknown
- DestCallerIDNum
- DestCallerIDName
- DestConnectedLineNum
- DestConnectedLineName
- DestAccountCode
- DestContext
- DestExten
- DestPriority
- DestUniqueid
- DialString The non-technology specific device being dialed.

### Class

CALL

#### See Also

Asterisk 13 Application\_Dial

### **Import Version**

## Asterisk 13 ManagerEvent\_DialEnd

### **DialEnd**

**Synopsis** 

Raised when a dial action has completed.

Description

**Syntax** 

```
Event: DialEnd
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
DestChannel: <value>
DestChannelState: <value>
DestChannelStateDesc: <value>
DestCallerIDNum: <value>
DestCallerIDName: <value>
DestConnectedLineNum: <value>
DestConnectedLineName: <value>
DestAccountCode: <value>
DestContext: <value>
DestExten: <value>
DestPriority: <value>
DestUniqueid: <value>
DialStatus: <value>
```

#### **Arguments**

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- $^{ullet}$  ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- DestChannelState A numeric code for the channel's current state, related to DestChannelStateDesc
- DestChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing

- Up
- Busy
- Dialing Offhook
- Pre-ring
- Unknown
- DestCallerIDNum
- DestCallerIDName
- DestConnectedLineNum
- DestConnectedLineName
- DestAccountCode
- DestContext
- DestExten
- DestPriority
- DestUniqueid
- DialStatus The result of the dial operation.
  - ABORT The call was aborted.
  - ANSWER The caller answered.
  - BUSY The caller was busy.
  - CANCEL The caller cancelled the call.
  - CHANUNAVAIL The requested channel is unavailable.
  - CONGESTION The called party is congested.
  - CONTINUE The dial completed, but the caller elected to continue in the dialplan.
  - GOTO The dial completed, but the caller jumped to a dialplan location.
     If known, the location the caller is jumping to will be appended to the result following a ":".
  - NOANSWER The called party failed to answer.

#### Class

CALL

### See Also

Asterisk 13 Application\_Dial

#### **Import Version**

## Asterisk 13 ManagerEvent\_DNDState

### **DNDState**

**Synopsis** 

Raised when the Do Not Disturb state is changed on a DAHDI channel.

Description

**Syntax** 

```
Event: DNDState
DAHDIChannel: <value>
Status: <value>
```

#### Arguments

• DAHDIChannel - The DAHDI channel on which DND status changed.



#### Note

This is not an Asterisk channel identifier.

- Status
  - enabled
  - disabled

Class

SYSTEM

See Also

**Import Version** 

## Asterisk 13 ManagerEvent\_DTMFBegin

## **DTMFBegin**

**Synopsis** 

Raised when a DTMF digit has started on a channel.

Description

**Syntax** 

```
Event: DTMFBegin
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
Context: <value>
Exten: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
Digit: <value>
Digit: <value>
Direction: <value>
```

#### Arguments

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDNameConnectedLineNum
- ullet ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- Digit DTMF digit received or transmitted (0-9, A-E, # or \*
- Direction
  - Received
  - Sent

Class

DTMF

See Also

**Import Version** 

## Asterisk 13 ManagerEvent\_DTMFEnd

### **DTMFEnd**

**Synopsis** 

Raised when a DTMF digit has ended on a channel.

Description

**Syntax** 

```
Event: DTMFEnd
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
AccountCode: <value>
Exten: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
Digit: <value>
DurationMs: <value>
Direction: <value>
Direction: <value>
```

#### **Arguments**

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- ullet CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- Digit DTMF digit received or transmitted (0-9, A-E, # or \*
- DurationMs Duration (in milliseconds) DTMF was sent/received
- Direction
  - Received
  - Sent

Class

DTMF

See Also

**Import Version** 

## Asterisk 13 ManagerEvent\_EndpointDetail

### **EndpointDetail**

**Synopsis** 

Provide details about an endpoint section.

Description

**Syntax** 

```
Event: EndpointDetail
ObjectType: <value>
ObjectName: <value>
Context: <value>
Disallow: <value>
Allow: <value>
DtmfMode: <value>
RtpIpv6: <value>
RtpSymmetric: <value>
IceSupport: <value>
HisePtime: <value>
ForceRport: <value>
RewriteContact: <value>
Transport: <value>
OutboundProxy: <value>
MohSuggest: <value>
100rel: <value>
Timers: <value>
TimersMinSe: <value>
TimersSessExpires: <value>
Auth: <value>
OutboundAuth: <value>
Aors: <value>
MediaAddress: <value>
IdentifyBy: <value>
DirectMedia: <value>
DirectMediaMethod: <value>
ConnectedLineMethod: <value>
DirectMediaGlareMitigation: <value>
DisableDirectMediaOnNat: <value>
Callerid: <value>
CalleridPrivacy: <value>
CalleridTag: <value>
TrustIdInbound: <value>
TrustIdOutbound: <value>
SendPai: <value>
SendRpid: <value>
SendDiversion: <value>
Mailboxes: <value>
AggregateMwi: <value>
MediaEncryption: <value>
UseAvpf: <value>
ForceAvp: <value>
MediaUseReceivedTransport: <value>
OneTouchRecording: <value>
InbandProgress: <value>
CallGroup: <value>
PickupGroup: <value>
NamedCallGroup: <value>
NamedPickupGroup: <value>
DeviceStateBusyAt: <value>
T38Udptl: <value>
T38UdptlEc: <value>
T38UdptlMaxdatagram: <value>
FaxDetect: <value>
T38UdptlNat: <value>
T38UdptlIpv6: <value>
ToneZone: <value>
Language: <value>
RecordOnFeature: <value>
RecordOffFeature: <value>
AllowTransfer: <value>
SdpOwner: <value>
SdpSession: <value>
TosAudio: <value>
TosVideo: <value>
CosAudio: <value>
AllowSubscribe: <value>
SubMinExpiry: <value>
FromUser: <value>
```

FromDomain: <value>
MwiFromUser: <value>
RtpEngine: <value>
DtlsVerify: <value>
DtlsRekey: <value>
DtlsCertFile: <value>
DtlsCipher: <value>
DtlsCipher: <value>
DtlsCaFile: <value>
DtlsCaPath: <value>
DtlsCaPath: <value>
SrtpTag32: <value>
RedirectMethod: <value>
SetVar: <value>
MessageContext: <value>
Accountcode: <value>

#### Arguments

- ObjectType The object's type. This will always be 'endpoint'.
- ObjectName The name of this object.
- Context Dialplan context for inbound sessions
- Disallow Media Codec(s) to disallow
- Allow Media Codec(s) to allow
- DtmfMode DTMF mode
- RtpIpv6 Allow use of IPv6 for RTP traffic
- RtpSymmetric Enforce that RTP must be symmetric
- IceSupport Enable the ICE mechanism to help traverse NAT
- UsePtime Use Endpoint's requested packetisation interval
- ForceRport Force use of return port
- RewriteContact Allow Contact header to be rewritten with the source IP address-port
- Transport Desired transport configuration
- OutboundProxy Proxy through which to send requests, a full SIP URI must be provided
- MohSuggest Default Music On Hold class
- 100rel Allow support for RFC3262 provisional ACK tags
- Timers Session timers for SIP packets
- TimersMinSe Minimum session timers expiration period
- TimersSessExpires Maximum session timer expiration period
- Auth Authentication Object(s) associated with the endpoint
- OutboundAuth Authentication object used for outbound requests
- Aors AoR(s) to be used with the endpoint
- MediaAddress IP address used in SDP for media handling
- IdentifyBy Way(s) for Endpoint to be identified
- DirectMedia Determines whether media may flow directly between endpoints.
- DirectMediaMethod Direct Media method type
- ConnectedLineMethod Connected line method type
- DirectMediaGlareMitigation Mitigation of direct media (re)INVITE glare
- DisableDirectMediaOnNat Disable direct media session refreshes when NAT obstructs the media session
- Callerid CallerID information for the endpoint
- CalleridPrivacy Default privacy level
- CalleridTag Internal id\_tag for the endpoint
- TrustIdInbound Accept identification information received from this endpoint
- TrustIdOutbound Send private identification details to the endpoint.
- SendPai Send the P-Asserted-Identity header
- SendRpid Send the Remote-Party-ID header
- SendDiversion Send the Diversion header, conveying the diversion information to the called user agent
- Mailboxes NOTIFY the endpoint when state changes for any of the specified mailboxes
- AggregateMwi Condense MWI notifications into a single NOTIFY.
- MediaEncryption Determines whether res\_pjsip will use and enforce usage of media encryption for this endpoint.
- UseAvpf Determines whether res\_pisip will use and enforce usage of AVPF for this endpoint.
- ForceAvp Determines whether res\_pjsip will use and enforce usage of AVP, regardless of the RTP profile in use for this endpoint.
- MediaUseReceivedTransport Determines whether res\_pjsip will use the media transport received in the offer SDP in the
  corresponding answer SDP.
- OneTouchRecording Determines whether one-touch recording is allowed for this endpoint.
- InbandProgress Determines whether chan\_pjsip will indicate ringing using inband progress.
- CallGroup The numeric pickup groups for a channel.
- PickupGroup The numeric pickup groups that a channel can pickup.
- NamedCallGroup The named pickup groups for a channel.
- NamedPickupGroup The named pickup groups that a channel can pickup.
- DeviceStateBusyAt The number of in-use channels which will cause busy to be returned as device state
- T38Udpt1 Whether T.38 UDPTL support is enabled or not
- T38UdptlEc T.38 UDPTL error correction method
- T38UdptlMaxdatagram T.38 UDPTL maximum datagram size
- $\bullet$   $\,$  FaxDetect Whether CNG tone detection is enabled
- T38UdptlNat Whether NAT support is enabled on UDPTL sessions
- T38UdptlIpv6 Whether IPv6 is used for UDPTL Sessions
- ToneZone Set which country's indications to use for channels created for this endpoint.
- Language Set the default language to use for channels created for this endpoint.
- RecordOnFeature The feature to enact when one-touch recording is turned on.
- RecordOffFeature The feature to enact when one-touch recording is turned off.
- $\bullet \ \, \mathtt{AllowTransfer} \cdot \mathsf{Determines} \,\, \mathsf{whether} \,\, \mathsf{SIP} \,\, \mathsf{REFER} \,\, \mathsf{transfers} \,\, \mathsf{are} \,\, \mathsf{allowed} \,\, \mathsf{for} \,\, \mathsf{this} \,\, \mathsf{endpoint} \,\, \mathsf{determines} \,\, \mathsf{determines} \,\, \mathsf{whether} \,\, \mathsf{SIP} \,\, \mathsf{REFER} \,\, \mathsf{transfers} \,\, \mathsf{are} \,\, \mathsf{allowed} \,\, \mathsf{for} \,\, \mathsf{this} \,\, \mathsf{endpoint} \,\, \mathsf{determines} \,\, \mathsf{determ$

- SdpOwner String placed as the username portion of an SDP origin (o=) line.
- SdpSession String used for the SDP session (s=) line.
- TosAudio DSCP TOS bits for audio streams
- TosVideo DSCP TOS bits for video streams
- CosAudio Priority for audio streams
- CosVideo Priority for video streams
- AllowSubscribe Determines if endpoint is allowed to initiate subscriptions with Asterisk.
- SubMinExpiry The minimum allowed expiry time for subscriptions initiated by the endpoint.
- FromUser Username to use in From header for requests to this endpoint.
- FromDomain Domain to user in From header for requests to this endpoint.
- MwiFromUser Username to use in From header for unsolicited MWI NOTIFYs to this endpoint.
- RtpEngine Name of the RTP engine to use for channels created for this endpoint
- DtlsVerify Verify that the provided peer certificate is valid
- DtlsRekey Interval at which to renegotiate the TLS session and rekey the SRTP session
- DtlsCertFile Path to certificate file to present to peer
- DtlsPrivateKey Path to private key for certificate file
- DtlsCipher Cipher to use for DTLS negotiation
- DtlsCaFile Path to certificate authority certificate
- DtlsCaPath Path to a directory containing certificate authority certificates
- DtlsSetup Whether we are willing to accept connections, connect to the other party, or both.
- SrtpTag32 Determines whether 32 byte tags should be used instead of 80 byte tags.
- RedirectMethod How redirects received from an endpoint are handled
- SetVar Variable set on a channel involving the endpoint.
- MessageContext Context to route incoming MESSAGE requests to.
- · Account code An account code to set automatically on any channels created for this endpoint.
- DeviceState The aggregate device state for this endpoint.
- $\bullet$   $\mbox{{\tt ActiveChannels}}$  The number of active channels associated with this endpoint.

#### Class

#### COMMAND

#### See Also

#### **Import Version**

# Asterisk 13 ManagerEvent\_EndpointDetailComplete

## EndpointDetailComplete

**Synopsis** 

Provide final information about endpoint details.

Description

**Syntax** 

Event: EndpointDetailComplete
EventList: <value>
ListItems: <value>

#### Arguments

- EventList
- ListItems

Class

COMMAND

See Also

**Import Version** 

## Asterisk 13 ManagerEvent\_EndpointList

### **EndpointList**

**Synopsis** 

Provide details about a contact's status.

Description

#### **Syntax**

```
Event: EndpointList
ObjectType: <value>
ObjectName: <value>
Transport: <value>
Aor: <value>
Auths: <value>
OutboundAuths: <value>
DeviceState: <value>
ActiveChannels: <value>
```

### Arguments

- ObjectType The object's type. This will always be 'endpoint'.
- ObjectName The name of this object.
- Transport The transport configurations associated with this endpoint.
- Aor The aor configurations associated with this endpoint.
- Auths The inbound authentication configurations associated with this endpoint.
- OutboundAuths The outbound authentication configurations associated with this endpoint.
- DeviceState The aggregate device state for this endpoint.
- ActiveChannels The number of active channels associated with this endpoint.

**Class** 

COMMAND

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_EndpointListComplete

## **EndpointListComplete**

**Synopsis** 

Provide final information about an endpoint list.

Description

**Syntax** 

Event: EndpointListComplete
EventList: <value>
ListItems: <value>

#### Arguments

- EventList
- ListItems

Class

COMMAND

See Also

**Import Version** 

## Asterisk 13 ManagerEvent\_ExtensionStateListComplete

## ExtensionStateListComplete

**Synopsis** 

Indicates the end of the list the current known extension states.

Description

**Syntax** 

```
Event: ExtensionStateListComplete
EventList: <value>
ListItems: <value>
```

#### Arguments

- EventList Conveys the status of the event list.
- ListItems Conveys the number of statuses reported.

Class

COMMAND

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_ExtensionStatus

### **ExtensionStatus**

**Synopsis** 

Raised when a hint changes due to a device state change.

Description

**Syntax** 

Event: ExtensionStatus Exten: <value> Context: <value> Hint: <value> Status: <value> StatusText: <value>

### Arguments

- Exten
- $^{ullet}$  Context
- Hint
- Status
- StatusText

Class

CALL

See Also

**Import Version** 

## Asterisk 13 ManagerEvent\_FailedACL

### **FailedACL**

**Synopsis** 

Raised when a request violates an ACL check.

Description

**Syntax** 

```
EventTV: <value>
Severity: <value>
Service: <value>
Service: <value>
EventVersion: <value>
AccountID: <value>
LocalAddress: <value>
RemoteAddress: <value>
[Module:] <value>
[SessionTV:] <value>
```

#### **Arguments**

- EventTV The time the event was detected.
- Severity A relative severity of the security event.
  - Informational
  - Error
- Service The Asterisk service that raised the security event.
- EventVersion The version of this event.
- Account ID The Service account associated with the security event notification.
- SessionID A unique identifier for the session in the service that raised the event.
- LocalAddress The address of the Asterisk service that raised the security event.
- RemoteAddress The remote address of the entity that caused the security event to be raised.
- Module If available, the name of the module that raised the event.
- ACLName If available, the name of the ACL that failed.
- SessionTV The timestamp reported by the session.

**Class** 

SECURITY

See Also

**Import Version** 

### Asterisk 13 ManagerEvent\_FAXSession

### **FAXSession**

**Synopsis** 

Raised in response to FAXSession manager command

Description

**Syntax** 

```
Event: FAXSession
[ActionID:] <value>
SessionNumber: <value>
Operation: <value>
State: <value>
[ErrorCorrectionMode:] <value>
[DataRate:] <value>
[ImageResolution:] <value>
[PageRumber:] <value>
[FileName:] <value>
[PagesTransmitted:] <value>
[PagesReceived:] <value>
[PagesReceived:] <value>
```

#### **Arguments**

- ActionID
- SessionNumber The numerical identifier for this particular session
- Operation FAX session operation type
  - gateway
  - V.21
  - send
  - receive
  - none
- State Current state of the FAX session
  - Uninitialized
  - Initialized
  - Open
  - Active
  - Complete
  - Reserved
  - Inactive
  - Unknown
- ErrorCorrectionMode Whether error correcting mode is enabled for the FAX session. This field is not included when operation is 'V.21 Detect' or if operation is 'gateway' and state is 'Uninitialized'
  - yes
  - no
- DataRate Bit rate of the FAX. This field is not included when operation is 'V.21 Detect' or if operation is 'gateway' and state is 'Uninitialized'.
- ImageResolution Resolution of each page of the FAX. Will be in the format of X\_RESxY\_RES. This field is not included if the operation is anything other than Receive/Transmit.
- PageNumber Current number of pages transferred during this FAX session. May change as the FAX progresses. This field is not
  included when operation is 'V.21 Detect' or if operation is 'gateway' and state is 'Uninitialized'.
- FileName Filename of the image being sent/recieved for this FAX session. This field is not included if Operation isn't 'send' or 'receive'.
- PagesTransmitted Total number of pages sent during this session. This field is not included if Operation isn't 'send' or 'receive'. Will
  always be 0 for 'receive'.
- PagesReceived Total number of pages received during this session. This field is not included if Operation is not 'send' or 'receive'. Will be 0 for 'send'.
- TotalBadLines Total number of bad lines sent/recieved during this session. This field is not included if Operation is not 'send' or 'received'.

Class

REPORTING

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_FAXSessionsComplete

## **FAXSessionsComplete**

**Synopsis** 

Raised when all FAXSession events are completed for a FAXSessions command

Description

**Syntax** 

Event: FAXSessionsComplete
[ActionID:] <value>
Total: <value>

#### Arguments

- ActionID
- Total Count of FAXSession events sent in response to FAXSessions action

Class

CALL

See Also

**Import Version** 

## Asterisk 13 ManagerEvent\_FAXSessionsEntry

## **FAXSessionsEntry**

**Synopsis** 

A single list item for the FAXSessions AMI command

Description

**Syntax** 

```
Event: FAXSessionsEntry
[ActionID:] <value>
Channel: <value>
Technology: <value>
SessionNumber: <value>
SessionType: <value>
Operation: <value>
State: <value>
Files: <value>
```

### Arguments

- ActionID
- Channel Name of the channel responsible for the FAX session
- Technology The FAX technology that the FAX session is using
- SessionNumber The numerical identifier for this particular session
- SessionType FAX session passthru/relay type
  - G.711
  - T.38
- Operation FAX session operation type
  - gateway
  - v.21
  - send
  - receive
  - none
- State Current state of the FAX session
  - Uninitialized
  - Initialized
  - Open
  - Active
  - Complete
  - Reserved
  - Inactive
  - Unknown
- Files File or list of files associated with this FAX session

Class

REPORTING

See Also

**Import Version** 

## Asterisk 13 ManagerEvent\_FAXStats

### **FAXStats**

**Synopsis** 

Raised in response to FAXStats manager command

Description

**Syntax** 

Event: FAXStats
[ActionID:] <value>
CurrentSessions: <value>
ReservedSessions: <value>
TransmitAttempts: <value>
ReceiveAttempts: <value>
CompletedFAXes: <value>
FailedFAXes: <value>

#### Arguments

- ActionID
- CurrentSessions Number of active FAX sessions
- ReservedSessions Number of reserved FAX sessions
- TransmitAttempts Total FAX sessions for which Asterisk is/was the transmitter
- ReceiveAttempts Total FAX sessions for which Asterisk is/was the recipient
- CompletedFAXes Total FAX sessions which have been completed successfully
- FailedFAXes Total FAX sessions which failed to complete successfully

**Class** 

REPORTING

See Also

**Import Version** 

## Asterisk 13 ManagerEvent\_FAXStatus

## **FAXStatus**

**Synopsis** 

Raised periodically during a fax transmission.

Description

**Syntax** 

```
Event: FAXStatus
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
Operation: <value>
Status: <value>
LocalStationID: <value>
FileName: <value>
```

#### **Arguments**

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- Operation
  - gateway
  - receiv
  - send
- Status A text message describing the current status of the fax
- $\bullet$  LocalStationID The value of the <code>LOCALSTATIONID</code> channel variable
- FileName The files being affected by the fax operation

Class

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_FullyBooted

# **FullyBooted**

**Synopsis** 

Raised when all Asterisk initialization procedures have finished.

Description

**Syntax** 

Event: FullyBooted Status: <value>

#### Arguments

• Status - Informational message

Class

SYSTEM

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_Hangup

## Hangup

**Synopsis** 

Raised when a channel is hung up.

Description

**Syntax** 

```
Event: Hangup
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
Exten: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
Cause-txt: <value>
Cause-txt: <value>
```

#### Arguments

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
     Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDNameConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- Cause A numeric cause code for why the channel was hung up.
- Cause-txt A description of why the channel was hung up.

Class

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_HangupHandlerPop

## HangupHandlerPop

### **Synopsis**

Raised when a hangup handler is removed from the handler stack by the CHANNEL() function.

#### Description

#### **Syntax**

```
Event: HangupHandlerPop
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
Context: <value>
Exten: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
Handler: <value>
```

#### **Arguments**

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- Handler Hangup handler parameter string passed to the Gosub application.

#### Class

### DIALPLAN

### See Also

- Asterisk 13 ManagerEvent\_HangupHandlerPush
- Asterisk 13 Function\_CHANNEL

### **Import Version**

# Asterisk 13 ManagerEvent\_HangupHandlerPush

# HangupHandlerPush

### **Synopsis**

Raised when a hangup handler is added to the handler stack by the CHANNEL() function.

#### Description

#### **Syntax**

```
Event: HangupHandlerPush
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
Context: <value>
Exten: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
Handler: <value>
```

#### **Arguments**

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineNameAccountCode
- Context
- Exten
- Priority
- Uniqueid
- Handler Hangup handler parameter string passed to the Gosub application.

#### Class

### DIALPLAN

### See Also

- Asterisk 13 ManagerEvent\_HangupHandlerPop
- Asterisk 13 Function\_CHANNEL

### **Import Version**

# Asterisk 13 ManagerEvent\_HangupHandlerRun

## HangupHandlerRun

**Synopsis** 

Raised when a hangup handler is about to be called.

Description

**Syntax** 

```
Event: HangupHandlerRun
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
Handler: <value>
```

#### Arguments

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing

  - Ring Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum • CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Handler Hangup handler parameter string passed to the Gosub application.

**Class** 

DIALPLAN

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_HangupRequest

## **HangupRequest**

**Synopsis** 

Raised when a hangup is requested.

Description

**Syntax** 

```
Event: HangupRequest
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
Cause: <value>
```

#### Arguments

- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing

  - Ring Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum • CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Cause A numeric cause code for why the channel was hung up.

Class

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_Hold

### Hold

**Synopsis** 

Raised when a channel goes on hold.

Description

**Syntax** 

```
Event: Hold
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
MusicClass: <value>
```

#### Arguments

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing

  - Ring Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- MusicClass The suggested MusicClass, if provided.

Class

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_IdentifyDetail

# IdentifyDetail

**Synopsis** 

Provide details about an identify section.

Description

**Syntax** 

```
Event: IdentifyDetail
ObjectType: <value>
ObjectName: <value>
Endpoint: <value>
Match: <value>
EndpointName: <value>
```

### Arguments

- ObjectType The object's type. This will always be 'identify'.
- ObjectName The name of this object.
- Endpoint Name of Endpoint
- Match IP addresses or networks to match against
- EndpointName The name of the endpoint associated with this information.

Class

COMMAND

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_InvalidAccountID

### InvalidAccountID

**Synopsis** 

Raised when a request fails an authentication check due to an invalid account ID.

Description

**Syntax** 

```
Event: InvalidAccountID

EventTV: <value>
Severity: <value>
Service: <value>
EventVersion: <value>
AccountID: <value>
SessionID: <value>
LocalAddress: <value>
RemoteAddress: <value>
[Module:] <value>
[SessionTV:] <value>
```

#### Arguments

- EventTV The time the event was detected.
- Severity A relative severity of the security event.
  - Informational
  - Error
- Service The Asterisk service that raised the security event.
- EventVersion The version of this event.
- Account ID The Service account associated with the security event notification.
- SessionID A unique identifier for the session in the service that raised the event.
- LocalAddress The address of the Asterisk service that raised the security event.
- RemoteAddress The remote address of the entity that caused the security event to be raised.
- Module If available, the name of the module that raised the event.
- SessionTV The timestamp reported by the session.

**Class** 

SECURITY

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_InvalidPassword

### **InvalidPassword**

**Synopsis** 

Raised when a request provides an invalid password during an authentication attempt.

Description

**Syntax** 

```
Event: InvalidPassword
EventTV: <value>
Severity: <value>
Service: <value>
EventVersion: <value>
AccountID: <value>
SessionID: <value>
LocalAddress: <value>
[Module:] <value>
[SessionTV:] <value>
[SessionTV:] <value>
[ReceivedChallenge:] <value>
[ReceivedHash:] <value>
```

#### **Arguments**

- EventTV The time the event was detected.
- Severity A relative severity of the security event.
  - Informational
  - Error
- Service The Asterisk service that raised the security event.
- EventVersion The version of this event.
- Account ID The Service account associated with the security event notification.
- SessionID A unique identifier for the session in the service that raised the event.
- LocalAddress The address of the Asterisk service that raised the security event.
- RemoteAddress The remote address of the entity that caused the security event to be raised.
- Module If available, the name of the module that raised the event.
- $\bullet$   ${\tt SessionTV}$  The timestamp reported by the session.
- Challenge The challenge that was sent.
- ReceivedChallenge The challenge that was received.
- RecievedHash The hash that was received.

Class

SECURITY

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_InvalidTransport

## InvalidTransport

### **Synopsis**

Raised when a request attempts to use a transport not allowed by the Asterisk service.

#### Description

#### **Syntax**

```
EventTV: <value>
Severity: <value>
Service: <value>
Service: <value>
EventVersion: <value>
AccountID: <value>
LocalAddress: <value>
RemoteAddress: <value>
AttemptedTransport: <value>
[Module:] <value>
[SessionTV:] <value>
```

#### **Arguments**

- EventTV The time the event was detected.
- Severity A relative severity of the security event.
  - Informational
  - Error
- Service The Asterisk service that raised the security event.
- EventVersion The version of this event.
- Account ID The Service account associated with the security event notification.
- SessionID A unique identifier for the session in the service that raised the event.
- LocalAddress The address of the Asterisk service that raised the security event.
- RemoteAddress The remote address of the entity that caused the security event to be raised.
- $\bullet$  AttemptedTransport - The transport type that the request attempted to use.
- Module If available, the name of the module that raised the event.
- SessionTV The timestamp reported by the session.

#### Class

#### SECURITY

#### See Also

#### **Import Version**

# Asterisk 13 ManagerEvent\_LoadAverageLimit

## LoadAverageLimit

**Synopsis** 

Raised when a request fails because a configured load average limit has been reached.

Description

**Syntax** 

```
Event: LoadAverageLimit
EventTV: <value>
Severity: <value>
Service: <value>
EventVersion: <value>
AccountID: <value>
SessionID: <value>
LocalAddress: <value>
RemoteAddress: <value>
[Module:] <value>
[SessionTV:] <value>
```

#### Arguments

- EventTV The time the event was detected.
- Severity A relative severity of the security event.
  - Informational
  - Error
- Service The Asterisk service that raised the security event.
- EventVersion The version of this event.
- Account ID The Service account associated with the security event notification.
- SessionID A unique identifier for the session in the service that raised the event.
- LocalAddress The address of the Asterisk service that raised the security event.
- RemoteAddress The remote address of the entity that caused the security event to be raised.
- Module If available, the name of the module that raised the event.
- SessionTV The timestamp reported by the session.

**Class** 

SECURITY

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_LocalBridge

## LocalBridge

**Synopsis** 

Raised when two halves of a Local Channel form a bridge.

Description

**Syntax** 

```
Event: LocalBridge
LocalOneChannel: <value>
LocalOneChannelState: <value>
LocalOneChannelStateDesc: <value>
LocalOneCallerIDNum: <value>
LocalOneCallerIDName: <value>
LocalOneConnectedLineNum: <value>
LocalOneConnectedLineName: <value>
LocalOneAccountCode: <value>
LocalOneContext: <value>
LocalOneExten: <value>
LocalOnePriority: <value>
LocalOneUniqueid: <value>
LocalTwoChannel: <value>
LocalTwoChannelState: <value>
LocalTwoChannelStateDesc: <value>
LocalTwoCallerIDNum: <value>
LocalTwoCallerIDName: <value>
LocalTwoConnectedLineNum: <value>
LocalTwoConnectedLineName: <value>
LocalTwoAccountCode: <value>
LocalTwoContext: <value>
LocalTwoExten: <value>
LocalTwoPriority: <value>
LocalTwoUniqueid: <value>
Context: <value>
Exten: <value>
LocalOptimization: <value>
```

### Arguments

- LocalOneChannel
- LocalOneChannelState A numeric code for the channel's current state, related to LocalOneChannelStateDesc
- LocalOneChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- LocalOneCallerIDNum
- LocalOneCallerIDName
- LocalOneConnectedLineNum
- LocalOneConnectedLineName
- LocalOneAccountCode
- LocalOneContext
- LocalOneExten
- LocalOnePriority
- LocalOneUniqueid
- LocalTwoChannel
- LocalTwoChannelState A numeric code for the channel's current state, related to LocalTwoChannelStateDesc
- LocalTwoChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring

- Ringing
- Up
- Busy
- Dialing Offhook
- Pre-ring
- Unknown
- LocalTwoCallerIDNum
- ullet LocalTwoCallerIDName
- LocalTwoConnectedLineNum
- $^{\bullet} \ \, \texttt{LocalTwoConnectedLineName}$
- LocalTwoAccountCode
- LocalTwoContext
- LocalTwoExten
- LocalTwoPriority
- LocalTwoUniqueid
- Context The context in the dialplan that Channel2 starts in.
- $\bullet$   $\,$  Exten The extension in the dialplan that Channel2 starts in.
- LocalOptimization
  - Yes

Class

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_LocalOptimizationBegin

## LocalOptimizationBegin

### **Synopsis**

Raised when two halves of a Local Channel begin to optimize themselves out of the media path.

#### Description

#### **Syntax**

```
Event: LocalOptimizationBegin
LocalOneChannel: <value>
LocalOneChannelState: <value>
LocalOneChannelStateDesc: <value>
LocalOneCallerIDNum: <value>
LocalOneCallerIDName: <value>
LocalOneConnectedLineNum: <value>
LocalOneConnectedLineName: <value>
LocalOneAccountCode: <value>
LocalOneContext: <value>
LocalOneExten: <value>
LocalOnePriority: <value>
LocalOneUniqueid: <value>
LocalTwoChannel: <value>
LocalTwoChannelState: <value>
LocalTwoChannelStateDesc: <value>
LocalTwoCallerIDNum: <value>
LocalTwoCallerIDName: <value>
LocalTwoConnectedLineNum: <value>
LocalTwoConnectedLineName: <value>
LocalTwoAccountCode: <value>
LocalTwoContext: <value>
LocalTwoExten: <value>
LocalTwoPriority: <value>
LocalTwoUniqueid: <value>
SourceChannel: <value>
SourceChannelState: <value>
SourceChannelStateDesc: <value>
SourceCallerIDNum: <value>
SourceCallerIDName: <value>
SourceConnectedLineNum: <value>
SourceConnectedLineName: <value>
SourceAccountCode: <value>
SourceContext: <value>
SourceExten: <value>
SourcePriority: <value>
SourceUniqueid: <value>
DestUniqueId: <value>
Id: <value>
```

### Arguments

- LocalOneChannel
- $\bullet \ \, \texttt{LocalOneChannelState} A \ \text{numeric code for the channel's current state, related to LocalOneChannelStateDesc} \\$
- LocalOneChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- LocalOneCallerIDNum
- ullet LocalOneCallerIDName
- LocalOneConnectedLineNum
- LocalOneConnectedLineName
- LocalOneAccountCode
- LocalOneContext
- LocalOneExten
- LocalOnePriority

- LocalOneUniqueid
- LocalTwoChannel
- LocalTwoChannelState A numeric code for the channel's current state, related to LocalTwoChannelStateDesc
- LocalTwoChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- LocalTwoCallerIDNum
- LocalTwoCallerIDName
- LocalTwoConnectedLineNum
- LocalTwoConnectedLineName
- LocalTwoAccountCode
- LocalTwoContext
- LocalTwoExten
- LocalTwoPriority
- LocalTwoUniqueid
- SourceChannel
- SourceChannelState A numeric code for the channel's current state, related to SourceChannelStateDesc
- SourceChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- SourceCallerIDNum
- SourceCallerIDName
- SourceConnectedLineNum
- SourceConnectedLineName
- SourceAccountCode
- SourceContext
- SourceExten
- SourcePriority
- SourceUniqueid
- DestUniqueId The unique ID of the bridge into which the local channel is optimizing.
- Id Identification for the optimization operation.

#### Class

#### CALL

#### See Also

- Asterisk 13 ManagerEvent\_LocalOptimizationEnd
- Asterisk 13 ManagerAction\_LocalOptimizeAway

#### **Import Version**

# Asterisk 13 ManagerEvent\_LocalOptimizationEnd

## LocalOptimizationEnd

### **Synopsis**

Raised when two halves of a Local Channel have finished optimizing themselves out of the media path.

#### Description

#### **Syntax**

```
Event: LocalOptimizationEnd
LocalOneChannel: <value>
LocalOneChannelState: <value>
LocalOneChannelStateDesc: <value>
LocalOneCallerIDNum: <value>
LocalOneCallerIDName: <value>
LocalOneConnectedLineNum: <value>
LocalOneConnectedLineName: <value>
LocalOneAccountCode: <value>
LocalOneContext: <value>
LocalOneExten: <value>
LocalOnePriority: <value>
LocalOneUniqueid: <value>
LocalTwoChannel: <value>
LocalTwoChannelState: <value>
LocalTwoChannelStateDesc: <value>
LocalTwoCallerIDNum: <value>
LocalTwoCallerIDName: <value>
LocalTwoConnectedLineNum: <value>
LocalTwoConnectedLineName: <value>
LocalTwoAccountCode: <value>
LocalTwoContext: <value>
LocalTwoExten: <value>
LocalTwoPriority: <value>
LocalTwoUniqueid: <value>
Success: <value>
Id: <value>
```

#### **Arguments**

- LocalOneChannel
- LocalOneChannelState A numeric code for the channel's current state, related to LocalOneChannelStateDesc
- LocalOneChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- LocalOneCallerIDNum
- LocalOneCallerIDName
- $^{\bullet} \ \, \texttt{LocalOneConnectedLineNum}$
- LocalOneConnectedLineName
- LocalOneAccountCodeLocalOneContext
- Localoneconcext
- LocalOneExten
- LocalOnePriority
- LocalOneUniqueid
- LocalTwoChannel
- LocalTwoChannelState A numeric code for the channel's current state, related to LocalTwoChannelStateDesc
- LocalTwoChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring

- Ringing
- Up
- Busy
- Dialing Offhook
- Pre-ring
- Unknown
- LocalTwoCallerIDNum
- ullet LocalTwoCallerIDName
- LocalTwoConnectedLineNum
- $^{\bullet} \ \, \texttt{LocalTwoConnectedLineName}$
- LocalTwoAccountCode
- LocalTwoContext
- LocalTwoExten
- LocalTwoPriority
- LocalTwoUniqueid
- Success Indicates whether the local optimization succeeded.
- Id Identification for the optimization operation. Matches the Id from a previous LocalOptimizationBegin

#### Class

CALL

### See Also

- Asterisk 13 ManagerEvent\_LocalOptimizationBegin
- Asterisk 13 ManagerAction\_LocalOptimizeAway

#### **Import Version**

# Asterisk 13 ManagerEvent\_LogChannel

# LogChannel

**Synopsis** 

Raised when a logging channel is re-enabled after a reload operation.

Description

**Syntax** 

```
Event: LogChannel
Channel: <value>
Enabled: <value>
```

#### Arguments

- Channel The name of the logging channel.
- Enabled

Class

**SYSTEM** 

See Also

**Synopsis** 

Raised when a logging channel is disabled.

Description

**Syntax** 

```
Event: LogChannel
Channel: <value>
Enabled: <value>
Reason: <value>
```

#### **Arguments**

- Channel The name of the logging channel.
- Enabled
- Reason

Class

SYSTEM

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_MCID

### **MCID**

**Synopsis** 

Published when a malicious call ID request arrives.

Description

**Syntax** 

```
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
MCallerIDNumValid: <value>
MCallerIDNum: <value>
MCallerIDton: <value>
MCallerIDNumPlan: <value>
MCallerIDNumPres: <value>
MCallerIDNameValid: <value>
MCallerIDName: <value>
MCallerIDNameCharSet: <value>
MCallerIDNamePres: <value>
MCallerIDSubaddr: <value>
MCallerIDSubaddrType: <value>
MCallerIDSubaddrOdd: <value>
MCallerIDPres: <value>
MConnectedIDNumValid: <value>
MConnectedIDNum: <value>
MConnectedIDton: <value>
MConnectedIDNumPlan: <value>
MConnectedIDNumPres: <value>
MConnectedIDNameValid: <value>
MConnectedIDName: <value>
MConnectedIDNameCharSet: <value>
MConnectedIDNamePres: <value>
MConnectedIDSubaddr: <value>
MConnectedIDSubaddrTvpe: <value>
MConnectedIDSubaddrOdd: <value>
MConnectedIDPres: <value>
```

### **Arguments**

- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing • Ring

  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority

- Uniqueid
- MCallerIDNumValid
- MCallerIDNum
- MCallerIDton
- ullet MCallerIDNumPlan
- MCallerIDNumPres
- MCallerIDNameValid
- ullet MCallerIDName
- MCallerIDNameCharSet
- MCallerIDNamePres
- ullet MCallerIDSubaddr
- MCallerIDSubaddrType
- MCallerIDSubaddrOdd
- MCallerIDPres
- MConnectedIDNumValid
- MConnectedIDNum
- MConnectedIDton
- MConnectedIDNumPlan
- MConnectedIDNumPres
- MConnectedIDNameValid
- MConnectedIDName
- $^{\bullet} \ {\tt MConnectedIDNameCharSet}$
- MConnectedIDNamePres
- MConnectedIDSubaddr
- $^{\bullet} \ {\tt MConnectedIDSubaddrType}$
- MConnectedIDSubaddrOdd
- MConnectedIDPres

Class

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_MeetmeEnd

### MeetmeEnd

**Synopsis** 

Raised when a MeetMe conference ends.

Description

**Syntax** 

Event: MeetmeEnd Meetme: <value>

#### Arguments

• Meetme - The identifier for the MeetMe conference.

Class

CALL

See Also

• Asterisk 13 ManagerEvent\_MeetmeJoin

**Import Version** 

# Asterisk 13 ManagerEvent\_MeetmeJoin

### MeetmeJoin

**Synopsis** 

Raised when a user joins a MeetMe conference.

Description

**Syntax** 

```
Event: MeetmeJoin
Meetme: <value>
Usernum: <value>
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDNum: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
Exten: <value>
Connected: <value>
Context: <value>
Exten: <value>
Exten: <value>
Uniqueid: <value>
```

#### Arguments

- Meetme The identifier for the MeetMe conference.
- Usernum The identifier of the MeetMe user who joined.
- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - $^{ullet}$  Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- ullet Context
- Exten
- Priority
- Uniqueid

Class

CALL

See Also

- Asterisk 13 ManagerEvent\_MeetmeLeave
- Asterisk 13 Application\_MeetMe

**Import Version** 

# Asterisk 13 ManagerEvent\_MeetmeLeave

### **MeetmeLeave**

**Synopsis** 

Raised when a user leaves a MeetMe conference.

Description

**Syntax** 

```
Event: MeetmeLeave
Meetme: <value>
Usernum: <value>
Channel: <value>
ChannelState: <value>
ChannelStatees: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
ConnectedLineNume: <value>
Execute Context: <value>
Context: <value>
Exten: <value>
Exten: <value>
Duration: <value>
Duration: <value>
```

#### **Arguments**

- Meetme The identifier for the MeetMe conference.
- Usernum The identifier of the MeetMe user who joined.
- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- Duration The length of time in seconds that the Meetme user was in the conference.

**Class** 

CALL

See Also

• Asterisk 13 ManagerEvent\_MeetmeJoin

**Import Version** 

# Asterisk 13 ManagerEvent\_MeetmeMute

### MeetmeMute

**Synopsis** 

Raised when a MeetMe user is muted or unmuted.

Description

**Syntax** 

```
Meetme: <value>
Usernum: <value>
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
Duration: <value>
Status: <value>
```

#### **Arguments**

- Meetme The identifier for the MeetMe conference.
- Usernum The identifier of the MeetMe user who joined.
- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- ullet CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- Duration The length of time in seconds that the Meetme user has been in the conference at the time of this event.
- Status
  - on
  - off

**Class** 

CALL

See Also

Import Version

# Asterisk 13 ManagerEvent\_MeetmeTalking

## MeetmeTalking

**Synopsis** 

Raised when a MeetMe user begins or ends talking.

Description

**Syntax** 

```
Meetme: <value>
Usernum: <value>
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
Duration: <value>
Status: <value>
```

#### **Arguments**

- Meetme The identifier for the MeetMe conference.
- Usernum The identifier of the MeetMe user who joined.
- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- ullet CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- Duration The length of time in seconds that the Meetme user has been in the conference at the time of this event.
- Status
  - on
  - off

**Class** 

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_MeetmeTalkRequest

## MeetmeTalkRequest

**Synopsis** 

Raised when a MeetMe user has started talking.

Description

**Syntax** 

```
Event: MeetmeTalkRequest
Meetme: <value>
Usernum: <value>
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
Duration: <value>
Status: <value>
```

#### **Arguments**

- Meetme The identifier for the MeetMe conference.
- Usernum The identifier of the MeetMe user who joined.
- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- Duration The length of time in seconds that the Meetme user has been in the conference at the time of this event.
- Status
  - on
  - off

**Class** 

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_MemoryLimit

## **MemoryLimit**

**Synopsis** 

Raised when a request fails due to an internal memory allocation failure.

Description

**Syntax** 

```
Event: MemoryLimit
EventTV: <value>
Severity: <value>
Service: <value>
EventVersion: <value>
AccountID: <value>
SessionID: <value>
LocalAddress: <value>
RemoteAddress: <value>
[Module:] <value>
[SessionTV:] <value>
```

#### Arguments

- EventTV The time the event was detected.
- Severity A relative severity of the security event.
  - Informational
  - Error
- Service The Asterisk service that raised the security event.
- EventVersion The version of this event.
- Account ID The Service account associated with the security event notification.
- SessionID A unique identifier for the session in the service that raised the event.
- LocalAddress The address of the Asterisk service that raised the security event.
- RemoteAddress The remote address of the entity that caused the security event to be raised.
- Module If available, the name of the module that raised the event.
- SessionTV The timestamp reported by the session.

**Class** 

SECURITY

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_MessageWaiting

## MessageWaiting

### **Synopsis**

Raised when the state of messages in a voicemail mailbox has changed or when a channel has finished interacting with a mailbox.

#### Description



#### Note

The Channel related parameters are only present if a channel was involved in the manipulation of a mailbox. If no channel is involved, the parameters are not included with the event.

### **Syntax**

Event: MessageWaiting Channel: <value> ChannelState: <value> ChannelStateDesc: <value> CallerIDNum: <value> CallerIDName: <value> ConnectedLineNum: <value> ConnectedLineName: <value> AccountCode: <value> Context: <value> Priority: <value> Uniqueid: <value> Mailbox: <value> Waiting: <value> New: <value> Old: <value>

#### Arguments

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDNameConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- Mailbox The mailbox with the new message, specified as mailbox@context
- Waiting Whether or not the mailbox has messages waiting for it.
- New The number of new messages.
- old The number of old messages.

#### Class

#### CALL

### See Also

٠					2.4		ersion					
	m	n	0	rt.	٠.	10	NP.	C	п	$\sim$	n	

# Asterisk 13 ManagerEvent\_MiniVoiceMail

### **MiniVoiceMail**

**Synopsis** 

Raised when a notification is sent out by a MiniVoiceMail application

Description

**Syntax** 

```
Event: MiniVoiceMail
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
ConnectedLineNume: <value>
Exten: <value>
Exten: <value>
Exten: <value>
Uniqueid: <value>
Action: <value>
Action: <value>
Context: <value>
```

#### **Arguments**

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNumConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- Action What action was taken. Currently, this will always be SentNotification
- Mailbox The mailbox that the notification was about, specified as mailbox@context
- Counter A message counter derived from the MVM\_COUNTER channel variable.

**Class** 

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_MonitorStart

### **MonitorStart**

**Synopsis** 

Raised when monitoring has started on a channel.

Description

**Syntax** 

```
Event: MonitorStart
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineNume: <value>
AccountCode: <value>
Exten: <value>
Exten: <value>
Exten: <value>
Uniqueid: <value>
```

#### **Arguments**

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Ring
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid

Class

CALL

#### See Also

- Asterisk 13 ManagerEvent\_MonitorStop
- Asterisk 13 Application\_Monitor
- Asterisk 13 ManagerAction\_Monitor

**Import Version** 

# Asterisk 13 ManagerEvent\_MonitorStop

# **MonitorStop**

**Synopsis** 

Raised when monitoring has stopped on a channel.

Description

**Syntax** 

```
Event: MonitorStop
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineNume: <value>
AccountCode: <value>
Exten: <value>
Exten: <value>
Exten: <value>
Uniqueid: <value>
```

### Arguments

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Ring
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- $^{ullet}$  CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid

Class

CALL

#### See Also

- Asterisk 13 ManagerEvent\_MonitorStart
- Asterisk 13 Application\_StopMonitor
- Asterisk 13 ManagerAction\_StopMonitor

**Import Version** 

# Asterisk 13 ManagerEvent\_MusicOnHoldStart

### **MusicOnHoldStart**

**Synopsis** 

Raised when music on hold has started on a channel.

**Description** 

**Syntax** 

```
Event: MusicOnHoldStart
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
Context: <value>
Context: <value>
Context: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
Class: <value>
```

#### **Arguments**

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNumCallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- Class The class of music being played on the channel

Class

CALL

See Also

- Asterisk 13 ManagerEvent\_MusicOnHoldStop
- Asterisk 13 Application\_MusicOnHold

**Import Version** 

# Asterisk 13 ManagerEvent\_MusicOnHoldStop

## MusicOnHoldStop

**Synopsis** 

Raised when music on hold has stopped on a channel.

**Description** 

**Syntax** 

```
Event: MusicOnHoldStop
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
AccountCode: <value>
Exten: <value>
Exten: <value>
Uniqueid: <value>
```

### Arguments

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Ring
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDNameConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid

Class

CALL

#### See Also

- Asterisk 13 ManagerEvent\_MusicOnHoldStart
- Asterisk 13 Application\_StopMusicOnHold

**Import Version** 

# Asterisk 13 ManagerEvent\_MWIGet

### **MWIGet**

**Synopsis** 

Raised in response to a MWIGet command.

Description

**Syntax** 

```
Event: MWIGet
[ActionID:] <value>
Mailbox: <value>
OldMessages: <value>
NewMessages: <value>
```

#### Arguments

- ActionID
- Mailbox Specific mailbox ID.
- OldMessages The number of old messages in the mailbox.
- NewMessages The number of new messages in the mailbox.

Class

REPORTING

See Also

Asterisk 13 ManagerAction\_MWIGet

**Import Version** 

# Asterisk 13 ManagerEvent\_MWIGetComplete

# **MWIGetComplete**

**Synopsis** 

Raised in response to a MWIGet command.

Description

**Syntax** 

```
Event: MWIGetComplete
[ActionID:] <value>
EventList: <value>
ListItems: <value>
```

#### Arguments

- ActionID
- EventList
- ListItems The number of mailboxes reported.

Class

REPORTING

See Also

• Asterisk 13 ManagerAction\_MWIGet

**Import Version** 

# Asterisk 13 ManagerEvent\_NewAccountCode

### **NewAccountCode**

**Synopsis** 

Raised when a Channel's AccountCode is changed.

**Description** 

**Syntax** 

```
Event: NewAccountCode
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
OldAccountCode: <value>
```

#### Arguments

- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing

  - Ring Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName • ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- OldAccountCode The channel's previous account code

Class

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_NewCallerid

### **NewCallerid**

**Synopsis** 

Raised when a channel receives new Caller ID information.

Description

**Syntax** 

```
Event: NewCallerid
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
CID-CallingPres: <value>
```

#### Arguments

- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing

  - Ring Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName • ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- CID-CallingPres A description of the Caller ID presentation.

Class

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_Newchannel

### **Newchannel**

**Synopsis** 

Raised when a new channel is created.

Description

**Syntax** 

```
Event: Newchannel
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
AccountCode: <value>
Exten: <value>
Exten: <value>
Exten: <value>
Uniqueid: <value>
```

#### Arguments

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Ring
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDNameConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid

Class

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_NewExten

#### **NewExten**

**Synopsis** 

Raised when a channel enters a new context, extension, priority.

Description

**Syntax** 

```
Event: NewExten
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
ConnectedLineNume: <value>
AccountCode: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
Extension: <value>
Extension: <value>
Application: <value>
Apploata: <value>
```

#### **Arguments**

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNumConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- Extension Deprecated in 12, but kept for backward compatability. Please use 'Exten' instead.
- Application The application about to be executed.
- AppData The data to be passed to the application.

**Class** 

DIALPLAN

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_Newstate

#### **Newstate**

**Synopsis** 

Raised when a channel's state changes.

Description

**Syntax** 

```
Event: Newstate
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
AccountCode: <value>
Exten: <value>
Exten: <value>
Exten: <value>
Uniqueid: <value>
```

#### Arguments

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Ring
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDNameConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid

Class

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_OriginateResponse

# OriginateResponse

**Synopsis** 

Raised in response to an Originate command.

Description

**Syntax** 

```
Event: OriginateResponse
[ActionID:] <value>
Channel: <value>
Context: <value>
Exten: <value>
Reason: <value>
Uniqueid: <value>
CallerIDNum: <value>
CallerIDName: <value>
```

#### Arguments

- ActionID
- Resonse
  - Failure Success
- Channel
- Context
- Exten
- Reason
- Uniqueid
- CallerIDNum
- CallerIDName

Class

CALL

See Also

· Asterisk 13 ManagerAction\_Originate

**Import Version** 

# Asterisk 13 ManagerEvent\_ParkedCall

#### **ParkedCall**

**Synopsis** 

Raised when a channel is parked.

Description

**Syntax** 

```
Event: ParkedCall
ParkeeChannel: <value>
ParkeeChannelState: <value>
ParkeeChannelStateDesc: <value>
ParkeeCallerIDNum: <value>
ParkeeCallerIDName: <value>
ParkeeConnectedLineNum: <value>
ParkeeConnectedLineName: <value>
ParkeeAccountCode: <value>
ParkeeContext: <value>
ParkeeExten: <value>
ParkeePriority: <value>
ParkeeUniqueid: <value>
ParkerDialString: <value>
Parkinglot: <value>
ParkingSpace: <value>
ParkingTimeout: <value>
ParkingDuration: <value>
```

#### **Arguments**

- ParkeeChannel
- ParkeeChannelState A numeric code for the channel's current state, related to ParkeeChannelStateDesc
- ParkeeChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - ullet Dialing Offhook
  - Pre-ring
  - Unknown
- ParkeeCallerIDNum
- ParkeeCallerIDName
- ParkeeConnectedLineNum
- ParkeeConnectedLineName
- ParkeeAccountCode
- ParkeeContext
- ParkeeExten
- ParkeePriority
- ParkeeUniqueid
- ParkerDialString Dial String that can be used to call back the parker on ParkingTimeout.
- Parkinglot Name of the parking lot that the parkee is parked in
- ParkingSpace Parking Space that the parkee is parked in
- · ParkingTimeout Time remaining until the parkee is forcefully removed from parking in seconds
- ${}^{\bullet}$  ParkingDuration Time the parkee has been in the parking bridge (in seconds)

Class

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_ParkedCallGiveUp

### **ParkedCallGiveUp**

**Synopsis** 

Raised when a channel leaves a parking lot because it hung up without being answered.

Description

**Syntax** 

```
Event: ParkedCallGiveUp
ParkeeChannel: <value>
ParkeeChannelState: <value>
ParkeeChannelStateDesc: <value>
ParkeeCallerIDNum: <value>
ParkeeCallerIDName: <value>
ParkeeConnectedLineNum: <value>
ParkeeConnectedLineName: <value>
ParkeeAccountCode: <value>
ParkeeContext: <value>
ParkeeExten: <value>
ParkeePriority: <value>
ParkeeUniqueid: <value>
ParkerChannel: <value>
ParkerChannelState: <value>
ParkerChannelStateDesc: <value>
ParkerCallerIDNum: <value>
ParkerCallerIDName: <value>
ParkerConnectedLineNum: <value>
ParkerConnectedLineName: <value>
ParkerAccountCode: <value>
ParkerContext: <value>
ParkerExten: <value>
ParkerPriority: <value>
ParkerUniqueid: <value>
ParkerDialString: <value>
Parkinglot: <value>
ParkingSpace: <value>
ParkingTimeout: <value>
ParkingDuration: <value>
```

#### Arguments

- ParkeeChannel
- ParkeeChannelState A numeric code for the channel's current state, related to ParkeeChannelStateDesc
- ParkeeChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- ParkeeCallerIDNum
- ParkeeCallerIDNameParkeeConnectedLineNum
- ParkeeConnectedLineName
- ParkeeAccountCode
- ParkeeContext
- ParkeeExten
- ParkeePriority
- ParkeeUniqueid
- ParkerChannel
- ParkerChannelState A numeric code for the channel's current state, related to ParkerChannelStateDesc
- ParkerChannelStateDesc
  - Down
  - Rsrvd
  - OffHook

- Dialing
- Ring
- Ringing
- Up
- Busy
- Dialing Offhook
- Pre-ring
- Unknown
- ParkerCallerIDNum
- ParkerCallerIDName
- ParkerConnectedLineNum
- ParkerConnectedLineName
- ParkerAccountCode
- ParkerContext
- ParkerExten
- ParkerPriority
- ParkerUniqueid
- ParkerDialString Dial String that can be used to call back the parker on ParkingTimeout.
- Parkinglot Name of the parking lot that the parkee is parked in
- ParkingSpace Parking Space that the parkee is parked in
- ParkingTimeout Time remaining until the parkee is forcefully removed from parking in seconds
- ParkingDuration Time the parkee has been in the parking bridge (in seconds)

Class

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_ParkedCallTimeOut

### **ParkedCallTimeOut**

**Synopsis** 

Raised when a channel leaves a parking lot due to reaching the time limit of being parked.

Description

**Syntax** 

```
Event: ParkedCallTimeOut
ParkeeChannel: <value>
ParkeeChannelState: <value>
ParkeeChannelStateDesc: <value>
ParkeeCallerIDNum: <value>
ParkeeCallerIDName: <value>
ParkeeConnectedLineNum: <value>
ParkeeConnectedLineName: <value>
ParkeeAccountCode: <value>
ParkeeContext: <value>
ParkeeExten: <value>
ParkeePriority: <value>
ParkeeUniqueid: <value>
ParkerChannel: <value>
ParkerChannelState: <value>
ParkerChannelStateDesc: <value>
ParkerCallerIDNum: <value>
ParkerCallerIDName: <value>
ParkerConnectedLineNum: <value>
ParkerConnectedLineName: <value>
ParkerAccountCode: <value>
ParkerContext: <value>
ParkerExten: <value>
ParkerPriority: <value>
ParkerUniqueid: <value>
ParkerDialString: <value>
Parkinglot: <value>
ParkingSpace: <value>
ParkingTimeout: <value>
ParkingDuration: <value>
```

#### Arguments

- ParkeeChannel
- ParkeeChannelState A numeric code for the channel's current state, related to ParkeeChannelStateDesc
- ParkeeChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- ParkeeCallerIDNumParkeeCallerIDName
- ParkeeConnectedLineNum
- ParkeeConnectedLineName
- ParkeeAccountCode
- ParkeeContext
- ParkeeExten
- ParkeePriority
- ParkeeUniqueid
- ParkerChannel
- ParkerChannelState A numeric code for the channel's current state, related to ParkerChannelStateDesc
- ParkerChannelStateDesc
  - Down
  - Rsrvd
  - OffHook

- Dialing
- Ring
- Ringing
- Up
- Busy
- Dialing Offhook
- Pre-ring
- Unknown
- ParkerCallerIDNum
- ParkerCallerIDName
- ParkerConnectedLineNum
- ParkerConnectedLineName
- ParkerAccountCode
- ParkerContext
- ParkerExten
- ParkerPriority
- ParkerUniqueid
- ParkerDialString Dial String that can be used to call back the parker on ParkingTimeout.
- Parkinglot Name of the parking lot that the parkee is parked in
- ParkingSpace Parking Space that the parkee is parked in
- ParkingTimeout Time remaining until the parkee is forcefully removed from parking in seconds
- ParkingDuration Time the parkee has been in the parking bridge (in seconds)

Class

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_PeerStatus

### **PeerStatus**

**Synopsis** 

Raised when the state of a peer changes.

Description

**Syntax** 

```
Event: PeerStatus
ChannelType: <value>
Peer: <value>
PeerStatus: <value>
Cause: <value>
Address: <value>
Port: <value>
Time: <value>
```

#### Arguments

- Channel Type The channel technology of the peer.
- Peer The name of the peer (including channel technology).
- PeerStatus New status of the peer.
  - Unknown
  - Registered
  - Unregistered
  - Rejected
  - Lagged
- Cause The reason the status has changed.
- Address New address of the peer.
- Port New port for the peer.
- Time Time it takes to reach the peer and receive a response.

Class

SYSTEM

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_Pickup

### **Pickup**

**Synopsis** 

Raised when a call pickup occurs.

Description

**Syntax** 

```
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
TargetChannel: <value>
TargetChannelState: <value>
TargetChannelStateDesc: <value>
TargetCallerIDNum: <value>
TargetCallerIDName: <value>
TargetConnectedLineNum: <value>
TargetConnectedLineName: <value>
TargetAccountCode: <value>
TargetContext: <value>
TargetExten: <value>
TargetPriority: <value>
TargetUniqueid: <value>
```

#### **Arguments**

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- TargetChanne
- TargetChannelState A numeric code for the channel's current state, related to TargetChannelStateDesc
- TargetChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up

- Busy
- Dialing Offhook
- Pre-ring
- Unknown
- TargetCallerIDNum
- TargetCallerIDName
- TargetConnectedLineNum
- TargetConnectedLineName
- TargetAccountCode
- TargetContext
- TargetExten
- TargetPriority
- TargetUniqueid

Class

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_PresenceStateChange

### **PresenceStateChange**

**Synopsis** 

Raised when a presence state changes

Description

This differs from the PresenceStatus event because this event is raised for all presence state changes, not only for changes that affect dialplan hints.

#### **Syntax**

```
Event: PresenceStateChange
Presentity: <value>
Status: <value>
Subtype: <value>
Message: <value>
```

#### Arguments

- Presentity The entity whose presence state has changed
- Status The new status of the presentity
- Subtype The new subtype of the presentity
- Message The new message of the presentity

Class

CALL

See Also

• Asterisk 13 ManagerEvent\_PresenceStatus

**Import Version** 

# Asterisk 13 ManagerEvent\_PresenceStateListComplete

# **PresenceStateListComplete**

**Synopsis** 

Indicates the end of the list the current known extension states.

Description

**Syntax** 

```
Event: PresenceStateListComplete
EventList: <value>
ListItems: <value>
```

#### Arguments

- EventList Conveys the status of the event list.
- ListItems Conveys the number of statuses reported.

Class

COMMAND

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_PresenceStatus

### **PresenceStatus**

**Synopsis** 

Raised when a hint changes due to a presence state change.

Description

**Syntax** 

```
Event: PresenceStatus
Exten: <value>
Context: <value>
Hint: <value>
Status: <value>
Subtype: <value>
Message: <value>
```

#### Arguments

- Exten
- Context
- Hint
- Status
- Subtype
- Message

Class

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_QueueCallerAbandon

### QueueCallerAbandon

**Synopsis** 

Raised when a caller abandons the queue.

Description

**Syntax** 

```
Event: QueueCallerAbandon
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
Oueue: <value>
Position: <value>
OriginalPosition: <value>
HoldTime: <value>
```

#### **Arguments**

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- Queue The name of the queue.
- Position This channel's current position in the queue.
- Original Position The channel's original position in the queue.
- HoldTime The time the channel was in the queue, expressed in seconds since 00:00, Jan 1, 1970 UTC.

Class

**AGENT** 

See Also

Import Version

# Asterisk 13 ManagerEvent\_QueueCallerJoin

### QueueCallerJoin

**Synopsis** 

Raised when a caller joins a Queue.

Description

**Syntax** 

```
Event: QueueCallerJoin
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
ConnectedLineNume: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
Queue: <value>
Queue: <value>
Context: <value>
Context: <value>
```

#### **Arguments**

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineNameAccountCode
- Context
- Exten
- Priority
- Uniqueid
- Queue The name of the queue.
- Position This channel's current position in the queue.
- Count The total number of channels in the queue.

**Class** 

AGENT

See Also

- Asterisk 13 ManagerEvent\_QueueCallerLeave
- Asterisk 13 Application\_Queue

**Import Version** 

# Asterisk 13 ManagerEvent\_QueueCallerLeave

### QueueCallerLeave

**Synopsis** 

Raised when a caller leaves a Queue.

Description

**Syntax** 

```
Event: QueueCallerLeave
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
ConnectedLineNume: <value>
Exten: <value>
Exten: <value>
Exten: <value>
Uniqueid: <value>
Uniqueid: <value>
Count: <value>
Position: <value>
```

#### **Arguments**

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNumConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- Queue The name of the queue.
- Count The total number of channels in the queue.
- Position This channel's current position in the queue.

**Class** 

**AGENT** 

See Also

• Asterisk 13 ManagerEvent\_QueueCallerJoin

**Import Version** 

# Asterisk 13 ManagerEvent\_QueueMemberAdded

#### QueueMemberAdded

**Synopsis** 

Raised when a member is added to the queue.

Description

**Syntax** 

```
Event: QueueMemberAdded
Queue: <value>
MemberName: <value>
Interface: <value>
StateInterface: <value>
Membership: <value>
Penalty: <value>
CallsTaken: <value>
LastCall: <value>
Status: <value>
Remberser: <value>
Raylore
Remove Additional Control of the Control
```

#### **Arguments**

- Queue The name of the queue.
- MemberName The name of the queue member.
- Interface The queue member's channel technology or location.
- StateInterface Channel technology or location from which to read device state changes.
- Membership
  - dynamic
  - realtime
  - static
- Penalty The penalty associated with the queue member.
- $\bullet$  CallsTaken The number of calls this queue member has serviced.
- LastCall The time this member last took a call, expressed in seconds since 00:00, Jan 1, 1970 UTC.
- Status The numeric device state status of the queue member.
  - 0 AST\_DEVICE\_UNKNOWN
  - 1 AST\_DEVICE\_NOT\_INUSE
  - 2 AST\_DEVICE\_INUSE
  - 3 AST\_DEVICE\_BUSY
  - 4 AST\_DEVICE\_INVALID
  - 5 AST\_DEVICE\_UNAVAILABLE
  - 6 AST\_DEVICE\_RINGING
  - 7 AST\_DEVICE\_RINGINUSE
  - 8 AST\_DEVICE\_ONHOLD
- Paused
  - 0
  - 1
- Ringinuse
  - 0 • 1
- Class

AGENT

See Also

- Asterisk 13 ManagerEvent\_QueueMemberRemoved
- Asterisk 13 Application\_AddQueueMember

**Import Version** 

# Asterisk 13 ManagerEvent\_QueueMemberPause

#### **QueueMemberPause**

**Synopsis** 

Raised when a member is paused/unpaused in the queue.

Description

**Syntax** 

```
Event: QueueMemberPause
Queue: <value>
MemberName: <value>
Interface: <value>
StateInterface: <value>
Membership: <value>
Membership: <value>
Penalty: <value>
CallsTaken: <value>
LastCall: <value>
Status: <value>
Ringinuse: <value>
Raiginuse: <value>
```

#### **Arguments**

- Queue The name of the queue.
- MemberName The name of the queue member.
- Interface The queue member's channel technology or location.
- StateInterface Channel technology or location from which to read device state changes.
- Membership
  - dynamic
  - realtime
  - static
- Penalty The penalty associated with the queue member.
- CallsTaken The number of calls this queue member has serviced.
- LastCall The time this member last took a call, expressed in seconds since 00:00, Jan 1, 1970 UTC.
- Status The numeric device state status of the queue member.
  - 0 AST\_DEVICE\_UNKNOWN
  - 1 AST\_DEVICE\_NOT\_INUSE
  - 2 AST\_DEVICE\_INUSE
  - 3 AST\_DEVICE\_BUSY
  - 4 AST\_DEVICE\_INVALID
  - 5 AST\_DEVICE\_UNAVAILABLE
  - 6 AST\_DEVICE\_RINGING
  - 7 AST\_DEVICE\_RINGINUSE
  - 8 AST\_DEVICE\_ONHOLD
- Paused
  - 0
  - 1
- Ringinuse
  - 1
- Reason The reason a member was paused.

Class

**AGENT** 

#### See Also

- Asterisk 13 Application\_PauseQueueMember
- Asterisk 13 Application\_UnPauseQueueMember

**Import Version** 

# Asterisk 13 ManagerEvent\_QueueMemberPenalty

### QueueMemberPenalty

**Synopsis** 

Raised when a member's penalty is changed.

Description

**Syntax** 

```
Event: QueueMemberPenalty
Queue: <value>
MemberName: <value>
Interface: <value>
StateInterface: <value>
Membership: <value>
Penalty: <value>
Penalty: <value>
StatUasTaken: <value>
StatUasTaken: <value>
Rembership: <value>
Rembership: <value>
Remalty: <value>
RastCallsTaken: <value>
StatUasTaken: <value>
Status: <value>
Status: <value>
Status: <value>
Ringinuse: <value>
```

#### **Arguments**

- Queue The name of the queue.
- MemberName The name of the queue member.
- Interface The queue member's channel technology or location.
- StateInterface Channel technology or location from which to read device state changes.
- Membership
  - dynamic
  - realtime
  - static
- Penalty The penalty associated with the queue member.
- CallsTaken The number of calls this queue member has serviced.
- LastCall The time this member last took a call, expressed in seconds since 00:00, Jan 1, 1970 UTC.
- Status The numeric device state status of the queue member.
  - 0 AST\_DEVICE\_UNKNOWN
  - 1 AST\_DEVICE\_NOT\_INUSE
  - 2 AST\_DEVICE\_INUSE
  - 3 AST\_DEVICE\_BUSY
  - 4 AST\_DEVICE\_INVALID
  - 5 AST\_DEVICE\_UNAVAILABLE
  - 6 AST\_DEVICE\_RINGING
  - 7 AST\_DEVICE\_RINGINUSE
  - 8 AST\_DEVICE\_ONHOLD
- Paused
  - 0
  - 1
- Ringinuse
  - 0
  - 1

Class

AGENT

See Also

Asterisk 13 Function\_QUEUE\_MEMBER

**Import Version** 

# Asterisk 13 ManagerEvent\_QueueMemberRemoved

### QueueMemberRemoved

**Synopsis** 

Raised when a member is removed from the queue.

Description

**Syntax** 

```
Event: QueueMemberRemoved
Queue: <value>
MemberName: <value>
Interface: <value>
StateInterface: <value>
Membership: <value>
Penalty: <value>
CallsTaken: <value>
LastCall: <value>
Statue>
Removed Statue>
Ringinuse: <value>
```

#### **Arguments**

- Queue The name of the queue.
- MemberName The name of the queue member.
- Interface The queue member's channel technology or location.
- StateInterface Channel technology or location from which to read device state changes.
- Membership
  - dynamic
  - realtime
  - static
- Penalty The penalty associated with the queue member.
- CallsTaken The number of calls this queue member has serviced.
- LastCall The time this member last took a call, expressed in seconds since 00:00, Jan 1, 1970 UTC.
- Status The numeric device state status of the queue member.
  - 0 AST\_DEVICE\_UNKNOWN
  - 1 AST\_DEVICE\_NOT\_INUSE
  - 2 AST\_DEVICE\_INUSE
  - 3 AST\_DEVICE\_BUSY
  - 4 AST\_DEVICE\_INVALID
  - 5 AST\_DEVICE\_UNAVAILABLE
  - 6 AST\_DEVICE\_RINGING
  - 7 AST\_DEVICE\_RINGINUSE
  - 8 AST\_DEVICE\_ONHOLD
- Paused
  - 0
  - 1
- Ringinuse
  - 0
  - 1

Class

AGENT

#### See Also

- Asterisk 13 ManagerEvent\_QueueMemberAdded
- Asterisk 13 Application\_RemoveQueueMember

**Import Version** 

# Asterisk 13 ManagerEvent\_QueueMemberRinginuse

### QueueMemberRinginuse

**Synopsis** 

Raised when a member's ringinuse setting is changed.

Description

**Syntax** 

```
Event: QueueMemberRinginuse
Queue: <value>
MemberName: <value>
Interface: <value>
StateInterface: <value>
Membership: <value>
Penalty: <value>
CallsTaken: <value>
LastCall: <value>
Status: <value>
Remides: <value>
Remides: <value>
Ratus: <value>
```

#### **Arguments**

- Queue The name of the queue.
- MemberName The name of the queue member.
- Interface The queue member's channel technology or location.
- StateInterface Channel technology or location from which to read device state changes.
- Membership
  - dynamic
  - realtime
  - static
- Penalty The penalty associated with the queue member.
- CallsTaken The number of calls this queue member has serviced.
- LastCall The time this member last took a call, expressed in seconds since 00:00, Jan 1, 1970 UTC.
- Status The numeric device state status of the queue member.
  - 0 AST\_DEVICE\_UNKNOWN
  - 1 AST\_DEVICE\_NOT\_INUSE
  - 2 AST\_DEVICE\_INUSE
  - 3 AST\_DEVICE\_BUSY
  - 4 AST\_DEVICE\_INVALID
  - 5 AST\_DEVICE\_UNAVAILABLE
  - 6 AST\_DEVICE\_RINGING
  - 7 AST\_DEVICE\_RINGINUSE
  - 8 AST\_DEVICE\_ONHOLD
- Paused
  - 0
  - 1
- Ringinuse
  - 0
  - 1

Class

AGENT

See Also

Asterisk 13 Function\_QUEUE\_MEMBER

**Import Version** 

# Asterisk 13 ManagerEvent\_QueueMemberStatus

#### **QueueMemberStatus**

**Synopsis** 

Raised when a Queue member's status has changed.

Description

**Syntax** 

```
Event: QueueMemberStatus
Queue: <value>
MemberName: <value>
Interface: <value>
StateInterface: <value>
Membership: <value>
Penalty: <value>
Paused: <value>
Status: <value>

Ratus: <value>
Ratus: <value>
Ratus: <value>
Ratus: <value>
Ratus: <value>
Status: <value>
Ratus: <value>
Ringinuse: <value>
```

#### **Arguments**

- Queue The name of the queue.
- MemberName The name of the queue member.
- Interface The queue member's channel technology or location.
- StateInterface Channel technology or location from which to read device state changes.
- Membership
  - dynamic
  - realtime
  - static
- Penalty The penalty associated with the queue member.
- CallsTaken The number of calls this queue member has serviced.
- LastCall The time this member last took a call, expressed in seconds since 00:00, Jan 1, 1970 UTC.
- Status The numeric device state status of the queue member.
  - 0 AST\_DEVICE\_UNKNOWN
  - 1 AST\_DEVICE\_NOT\_INUSE
  - 2 AST\_DEVICE\_INUSE
  - 3 AST\_DEVICE\_BUSY
  - 4 AST\_DEVICE\_INVALID5 AST\_DEVICE\_UNAVAILABLE
  - 6 AST\_DEVICE\_RINGING
  - 7 AST\_DEVICE\_RINGINUSE
  - 8 AST\_DEVICE\_ONHOLD
- Paused
  - 0
  - 1
- Ringinuse
  - 0 • 1

Class

AGENT

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_ReceiveFAX

### **ReceiveFAX**

**Synopsis** 

Raised when a receive fax operation has completed.

Description

**Syntax** 

Event: ReceiveFAX Channel: <value> ChannelState: <value> ChannelStateDesc: <value> CallerIDNum: <value> CallerIDName: <value> ConnectedLineNum: <value> ConnectedLineName: <value> AccountCode: <value> Context: <value> Exten: <value> Priority: <value>
Uniqueid: <value> LocalStationID: <value> RemoteStationID: <value> PagesTransferred: <value> Resolution: <value> TransferRate: <value> FileName: <value>

#### **Arguments**

- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing

  - Up Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten

- LocalStationID The value of the LOCALSTATIONID channel variable
- RemoteStationID The value of the REMOTESTATIONID channel variable
- PagesTransferred The number of pages that have been transferred
- Resolution The negotiated resolution
- TransferRate The negotiated transfer rate
- FileName The files being affected by the fax operation

Class

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_Registry

# Registry

**Synopsis** 

Raised when an outbound registration completes.

Description

**Syntax** 

Event: Registry ChannelType: <value> Username: <value> Domain: <value> Status: <value> Cause: <value>

#### Arguments

- Channel Type The type of channel that was registered (or not).
- Username The username portion of the registration.
- Domain The address portion of the registration.
- Status The status of the registration request.

  - RegisteredUnregistered
  - Rejected
  - Failed
- Cause What caused the rejection of the request, if available.

Class

SYSTEM

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_Reload

### Reload

**Synopsis** 

Raised when a module has been reloaded in Asterisk.

Description

**Syntax** 

```
Event: Reload
Module: <value>
Status: <value>
```

#### Arguments

- Module The name of the module that was reloaded, or All if all modules were reloaded
- Status The numeric status code denoting the success or failure of the reload request.
  - 0 Success
  - 1 Request queued
  - 2 Module not found
  - 3 Error
  - 4 Reload already in progress
  - 5 Module uninitialized
  - 6 Reload not supported

Class

SYSTEM

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_Rename

### Rename

**Synopsis** 

Raised when the name of a channel is changed.

Description

**Syntax** 

```
Event: Rename
Channel: <value>
Newname: <value>
Uniqueid: <value>
```

#### Arguments

- Channel
- Newname
- Uniqueid

Class

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_RequestBadFormat

### RequestBadFormat

**Synopsis** 

Raised when a request is received with bad formatting.

Description

**Syntax** 

```
Event: RequestBadFormat
EventTV: <value>
Severity: <value>
Service: <value>
EventVersion: <value>
AccountID: <value>
SessionID: <value>
LocalAddress: <value>
RemoteAddress: <value>
RequestType: <value>
[Module:] <value>
[SessionTV:] <value>
[RequestParams:] <value>
[RequestParams:] <value>
```

#### **Arguments**

- EventTV The time the event was detected.
- Severity A relative severity of the security event.
  - Informational
  - Error
- Service The Asterisk service that raised the security event.
- EventVersion The version of this event.
- Account ID The Service account associated with the security event notification.
- SessionID A unique identifier for the session in the service that raised the event.
- LocalAddress The address of the Asterisk service that raised the security event.
- RemoteAddress The remote address of the entity that caused the security event to be raised.
- RequestType The type of request attempted.
- Module If available, the name of the module that raised the event.
- SessionTV The timestamp reported by the session.
- Account ID The account ID associated with the rejected request.
- RequestParams Parameters provided to the rejected request.

Class

SECURITY

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_RequestNotAllowed

### RequestNotAllowed

**Synopsis** 

Raised when a request is not allowed by the service.

Description

**Syntax** 

```
Event: RequestNotAllowed
EventTV: <value>
Severity: <value>
Service: <value>
EventVersion: <value>
AccountID: <value>
SessionID: <value>
LocalAddress: <value>
RemoteAddress: <value>
RequestType: <value>
[SessionTV:] <value>
[RequestParams:] <value>
```

#### **Arguments**

- EventTV The time the event was detected.
- Severity A relative severity of the security event.
  - Informational
  - Error
- Service The Asterisk service that raised the security event.
- EventVersion The version of this event.
- Account ID The Service account associated with the security event notification.
- SessionID A unique identifier for the session in the service that raised the event.
- LocalAddress The address of the Asterisk service that raised the security event.
- RemoteAddress The remote address of the entity that caused the security event to be raised.
- $\bullet$  RequestType The type of request attempted.
- Module If available, the name of the module that raised the event.
- SessionTV The timestamp reported by the session.
- RequestParams Parameters provided to the rejected request.

**Class** 

SECURITY

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_RequestNotSupported

### RequestNotSupported

**Synopsis** 

Raised when a request fails due to some aspect of the requested item not being supported by the service.

Description

**Syntax** 

```
EventTV: <value>
Severity: <value>
Severity: <value>
Service: <value>
EventVersion: <value>
AccountID: <value>
SessionID: <value>
LocalAddress: <value>
RemoteAddress: <value>
RemoteAddress: <value>
[Module:] <value>
[SessionTV:] <value>
```

#### **Arguments**

- EventTV The time the event was detected.
- Severity A relative severity of the security event.
  - Informational
  - Error
- Service The Asterisk service that raised the security event.
- EventVersion The version of this event.
- Account ID The Service account associated with the security event notification.
- SessionID A unique identifier for the session in the service that raised the event.
- LocalAddress The address of the Asterisk service that raised the security event.
- RemoteAddress The remote address of the entity that caused the security event to be raised.
- RequestType The type of request attempted.
- Module If available, the name of the module that raised the event.
- SessionTV The timestamp reported by the session.

Class

SECURITY

See Also

**Import Version** 

## Asterisk 13 ManagerEvent\_RTCPReceived

## **RTCPReceived**

**Synopsis** 

Raised when an RTCP packet is received.

Description

**Syntax** 

```
Event: RTCPReceived
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
SSRC: <value>
PT: <value>
From: <value>
RTT: <value>
ReportCount: <value>
[SentNTP:] <value>
[SentRTP:] <value>
[SentPackets:] <value>
[SentOctets:] <value>
ReportXSourceSSRC: <value>
ReportXFractionLost: <value>
ReportXCumulativeLost: <value>
ReportXHighestSequence: <value>
ReportXSequenceNumberCycles: <value>
ReportXIAJitter: <value>
ReportXLSR: <value>
ReportXDLSR: <value>
```

### **Arguments**

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - $^{ullet}$  Dialing Offhook
  - Pre-ring
  - Unknown
- $^{ullet}$  CallerIDNum
- CallerIDNameConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- SSRC The SSRC identifier for the remote system
- PT The type of packet for this RTCP report.
  - 200(SR)
  - 201(RR)
- From The address the report was received from.
- RTT Calculated Round-Trip Time in seconds

- ReportCount The number of reports that were received.
  - The report count determines the number of ReportX headers in the message. The X for each set of report headers will range from 0 to ReportCount 1.
- SentNTP The time the sender generated the report. Only valid when PT is 200(SR).
- SentRTP The sender's last RTP timestamp. Only valid when PT is 200 (SR).
- SentPackets The number of packets the sender has sent. Only valid when PT is 200(SR).
- SentOctets The number of bytes the sender has sent. Only valid when PT is 200(SR).
- ReportXSourceSSRC The SSRC for the source of this report block.
- ReportXFractionLost The fraction of RTP data packets from ReportXSourceSSRC lost since the previous SR or RR report was sent.
- ReportXCumulativeLost The total number of RTP data packets from ReportXSourceSSRC lost since the beginning of reception.
- ReportXHighestSequence The highest sequence number received in an RTP data packet from ReportXSourceSSRC.
- ReportXSequenceNumberCycles The number of sequence number cycles seen for the RTP data received from ReportXSourceSS RC.
- ReportXIAJitter An estimate of the statistical variance of the RTP data packet interarrival time, measured in timestamp units.
- ReportXLSR The last SR timestamp received from ReportXSourceSSRC. If no SR has been received from ReportXSourceSSRC, then 0
- ReportXDLSR The delay, expressed in units of 1/65536 seconds, between receiving the last SR packet from ReportXSourceSSRC an
  d sending this report.

**Class** 

REPORTING

See Also

**Import Version** 

## Asterisk 13 ManagerEvent\_RTCPSent

## **RTCPSent**

**Synopsis** 

Raised when an RTCP packet is sent.

Description

**Syntax** 

```
Event: RTCPSent
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
SSRC: <value>
PT: <value>
To: <value>
ReportCount: <value>
[SentNTP:] <value>
[SentRTP:] <value>
[SentPackets:] <value>
[SentOctets:] <value>
ReportXSourceSSRC: <value>
ReportXFractionLost: <value>
ReportXCumulativeLost: <value>
ReportXHighestSequence: <value>
ReportXSequenceNumberCycles: <value>
ReportXIAJitter: <value>
ReportXLSR: <value>
ReportXDLSR: <value>
```

#### **Arguments**

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- SSRC The SSRC identifier for our stream
- PT The type of packet for this RTCP report.
  - 200(SR)
  - 201(RR)
- To The address the report is sent to.
- ReportCount The number of reports that were sent.

The report count determines the number of ReportX headers in the message. The X for each set of report headers will range from 0 to Re

portCount - 1.

- SentNTP The time the sender generated the report. Only valid when PT is 200 (SR).
- Sentrtp The sender's last RTP timestamp. Only valid when PT is 200 (SR).
- SentPackets The number of packets the sender has sent. Only valid when PT is 200(SR).
- SentOctets The number of bytes the sender has sent. Only valid when PT is 200(SR).
- ReportXSourceSSRC The SSRC for the source of this report block.
- ReportXFractionLost The fraction of RTP data packets from ReportXSourceSSRC lost since the previous SR or RR report was sent.
- ReportXCumulativeLost The total number of RTP data packets from ReportXSourceSSRC lost since the beginning of reception.
- ReportXHighestSequence The highest sequence number received in an RTP data packet from ReportXSourceSSRC.
- ReportXSequenceNumberCycles The number of sequence number cycles seen for the RTP data received from ReportXSourceSS RC
- ReportXIAJitter An estimate of the statistical variance of the RTP data packet interarrival time, measured in timestamp units.
- ReportXLSR The last SR timestamp received from ReportXSourceSSRC. If no SR has been received from ReportXSourceSSRC, then 0
- ReportXDLSR The delay, expressed in units of 1/65536 seconds, between receiving the last SR packet from ReportXSourceSSRC an
  d sending this report.

**Class** 

REPORTING

See Also

**Import Version** 

## Asterisk 13 ManagerEvent\_SendFAX

## **SendFAX**

**Synopsis** 

Raised when a send fax operation has completed.

Description

**Syntax** 

Event: SendFAX Channel: <value> ChannelState: <value> ChannelStateDesc: <value> CallerIDNum: <value> CallerIDName: <value> ConnectedLineNum: <value> ConnectedLineName: <value> AccountCode: <value> Context: <value> Exten: <value> Priority: <value>
Uniqueid: <value> LocalStationID: <value> RemoteStationID: <value> PagesTransferred: <value> Resolution: <value> TransferRate: <value> FileName: <value>

#### **Arguments**

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNumConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- LocalStationID The value of the LOCALSTATIONID channel variable
- RemoteStationID The value of the REMOTESTATIONID channel variable
- PagesTransferred The number of pages that have been transferred
- Resolution The negotiated resolution
- TransferRate The negotiated transfer rate
- FileName The files being affected by the fax operation

Class

CALL

See Also

**Import Version** 

## Asterisk 13 ManagerEvent\_SessionLimit

## **SessionLimit**

## **Synopsis**

Raised when a request fails due to exceeding the number of allowed concurrent sessions for that service.

#### Description

#### **Syntax**

```
Event: SessionLimit
EventTV: <value>
Severity: <value>
Service: <value>
EventVersion: <value>
AccountID: <value>
SessionID: <value>
LocalAddress: <value>
RemoteAddress: <value>
[Module:] <value>
[SessionTV:] <value>
```

#### **Arguments**

- EventTV The time the event was detected.
- Severity A relative severity of the security event.
  - Informational
  - Error
- Service The Asterisk service that raised the security event.
- EventVersion The version of this event.
- Account ID The Service account associated with the security event notification.
- SessionID A unique identifier for the session in the service that raised the event.
- LocalAddress The address of the Asterisk service that raised the security event.
- RemoteAddress The remote address of the entity that caused the security event to be raised.
- Module If available, the name of the module that raised the event.
- SessionTV The timestamp reported by the session.

#### **Class**

#### SECURITY

## See Also

## **Import Version**

# Asterisk 13 ManagerEvent\_SessionTimeout

## **SessionTimeout**

**Synopsis** 

Raised when a SIP session times out.

Description

**Syntax** 

```
Event: SessionTimeout
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
Source: <value>
```

#### Arguments

- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing

  - Ring Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum • CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Source The source of the session timeout.
  - RTPTimeout
  - SIPSessionTimer

Class

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_Shutdown

## **Shutdown**

**Synopsis** 

Raised when Asterisk is shutdown or restarted.

Description

**Syntax** 

```
Event: Shutdown
Shutdown: <value>
Restart: <value>
```

#### Arguments

- Shutdown Whether the shutdown is proceeding cleanly (all channels were hungup successfully) or uncleanly (channels will be terminated)
  - Uncleanly
  - Cleanly
- Restart Whether or not a restart will occur.
  - True
  - False

Class

SYSTEM

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_SIPQualifyPeerDone

## **SIPQualifyPeerDone**

**Synopsis** 

Raised when SIPQualifyPeer has finished qualifying the specified peer.

Description

**Syntax** 

Event: SIPQualifyPeerDone
Peer: <value>
ActionID: <value>

#### Arguments

- Peer The name of the peer.
- ActionID This is only included if an ActionID Header was sent with the action request, in which case it will be that ActionID.

Class

CALL

See Also

• Asterisk 13 ManagerAction\_SIPqualifypeer

**Import Version** 

## Asterisk 13 ManagerEvent\_SoftHangupRequest

## SoftHangupRequest

**Synopsis** 

Raised when a soft hangup is requested with a specific cause code.

Description

**Syntax** 

```
Event: SoftHangupRequest
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
Cause: <value>
```

#### Arguments

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing

  - Ring Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Cause A numeric cause code for why the channel was hung up.

**Class** 

CALL

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_SpanAlarm

## **SpanAlarm**

**Synopsis** 

Raised when an alarm is set on a DAHDI span.

Description

**Syntax** 

```
Event: SpanAlarm
Span: <value>
Alarm: <value>
```

#### Arguments

- Span The span on which the alarm occurred.
- Alarm A textual description of the alarm that occurred.

Class

SYSTEM

See Also

**Import Version** 

# Asterisk 13 ManagerEvent\_SpanAlarmClear

## **SpanAlarmClear**

**Synopsis** 

Raised when an alarm is cleared on a DAHDI span.

Description

**Syntax** 

Event: SpanAlarmClear Span: <value>

#### Arguments

• Span - The span on which the alarm was cleared.

Class

SYSTEM

See Also

**Import Version** 

## Asterisk 13 ManagerEvent\_Status

## **Status**

**Synopsis** 

Raised in response to a Status command.

Description

**Syntax** 

```
[ActionID:] <value>
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
Type: <value>
DNID: <value>
TimeToHangup: <value>
BridgeID: <value>
Linkedid: <value>
Application: <value>
Data: <value>
Nativeformats: <value>
Readformat: <value>
Readtrans: <value>
Writeformat: <value>
Writetrans: <value>
Callgroup: <value>
Pickupgroup: <value>
Seconds: <value>
```

#### **Arguments**

- ActionID
- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- Type Type of channel
- DNID Dialed number identifier
- TimeToHangup Absolute lifetime of the channel
- BridgeID Identifier of the bridge the channel is in, may be empty if not in one
- Linkedid
- Application Application currently executing on the channel

- Data Data given to the currently executing channel
- Nativeformats Media formats the connected party is willing to send or receive
- Readformat Media formats that frames from the channel are received in
- Readtrans Translation path for media received in native formats
- $\bullet$   $\mbox{\tt Writeformat}$   $\mbox{\tt Media}$  formats that frames to the channel are accepted in
- Writetrans Translation path for media sent to the connected party
- Callgroup Configured call group on the channel
- Pickupgroup Configured pickup group on the channel
- Seconds Number of seconds the channel has been active

#### Class

## CALL

#### See Also

• Asterisk 13 ManagerAction\_Status

#### **Import Version**

## Asterisk 13 ManagerEvent\_SuccessfulAuth

## **Successful Auth**

**Synopsis** 

Raised when a request successfully authenticates with a service.

Description

**Syntax** 

```
EventTV: <value>
Severity: <value>
Service: <value>
Service: <value>
EventVersion: <value>
AccountID: <value>
LocalAddress: <value>
RemoteAddress: <value>
RemoteAddress: <value>
(Module:) <value>
[SessionTV:] <value>
```

#### **Arguments**

- EventTV The time the event was detected.
- Severity A relative severity of the security event.
  - Informational
  - Error
- Service The Asterisk service that raised the security event.
- EventVersion The version of this event.
- Account ID The Service account associated with the security event notification.
- SessionID A unique identifier for the session in the service that raised the event.
- LocalAddress The address of the Asterisk service that raised the security event.
- RemoteAddress The remote address of the entity that caused the security event to be raised.
- UsingPassword Whether or not the authentication attempt included a password.
- Module If available, the name of the module that raised the event.
- SessionTV The timestamp reported by the session.

Class

SECURITY

See Also

**Import Version** 

## Asterisk 13 ManagerEvent\_TransportDetail

## **TransportDetail**

**Synopsis** 

Provide details about an authentication section.

Description

**Syntax** 

```
Event: TransportDetail
ObjectType: <value>
ObjectName: <value>
Protocol: <value>
Bind: <value>
AsycOperations: <value>
CaListFile: <value>
CertFile: <value>
PrivKeyFile: <value>
Password: <value>
ExternalSignalingAddress: <value>
ExternalSignalingPort: <value>
ExternalMediaAddress: <value>
Domain: <value>
VerifyServer: <value>
VerifvClient: <value>
RequireClientCert: <value>
Method: <value>
Cipher: <value>
LocalNet: <value>
Tos: <value>
Cos: <value>
WebsocketWriteTimeout: <value>
EndpointName: <value>
```

#### Arguments

- ObjectType The object's type. This will always be 'transport'.
- ObjectName The name of this object.
- Protocol Protocol to use for SIP traffic
- Bind IP Address and optional port to bind to for this transport
- AsycOperations Number of simultaneous Asynchronous Operations
- CaListFile File containing a list of certificates to read (TLS ONLY)
- CertFile Certificate file for endpoint (TLS ONLY)
- PrivKeyFile Private key file (TLS ONLY)
- Password Password required for transport
- $\bullet$  ExternalSignalingAddress External address for SIP signalling
- ExternalSignalingPort External port for SIP signalling
- ExternalMediaAddress External IP address to use in RTP handling
- Domain Domain the transport comes from
- VerifyServer Require verification of server certificate (TLS ONLY)
- VerifyClient Require verification of client certificate (TLS ONLY)
- RequireClientCert Require client certificate (TLS ONLY)
- Method Method of SSL transport (TLS ONLY)
- Cipher Preferred Cryptography Cipher (TLS ONLY)
- LocalNet Network to consider local (used for NAT purposes).
- $\bullet\ \ {\tt Tos}$  Enable TOS for the signalling sent over this transport
- Cos Enable COS for the signalling sent over this transport
- WebsocketWriteTimeout The timeout (in milliseconds) to set on WebSocket connections.
- EndpointName The name of the endpoint associated with this information.

Class

COMMAND

See Also

**Import Version** 

## Asterisk 13 ManagerEvent\_UnexpectedAddress

## UnexpectedAddress

## **Synopsis**

Raised when a request has a different source address then what is expected for a session already in progress with a service.

#### Description

#### **Syntax**

Event: UnexpectedAddress
EventTV: <value>
Severity: <value>
Service: <value>
EventVersion: <value>
AccountID: <value>
LocalAddress: <value>
RemoteAddress: <value>
ExpectedAddress: <value>
[Module:] <value>
[SessionTV:] <value>

#### **Arguments**

- EventTV The time the event was detected.
- Severity A relative severity of the security event.
  - Informational
  - Error
- Service The Asterisk service that raised the security event.
- EventVersion The version of this event.
- Account ID The Service account associated with the security event notification.
- SessionID A unique identifier for the session in the service that raised the event.
- LocalAddress The address of the Asterisk service that raised the security event.
- RemoteAddress The remote address of the entity that caused the security event to be raised.
- ExpectedAddress The address that the request was expected to use.
- Module If available, the name of the module that raised the event.
- SessionTV The timestamp reported by the session.

#### Class

#### SECURITY

#### See Also

#### **Import Version**

# Asterisk 13 ManagerEvent\_Unhold

## **Unhold**

**Synopsis** 

Raised when a channel goes off hold.

Description

**Syntax** 

```
Event: Unhold
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Exten: <value>
Uniqueid: <value>
```

#### Arguments

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Ring
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDNameConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid

Class

CALL

See Also

**Import Version** 

## Asterisk 13 ManagerEvent\_UnParkedCall

## **UnParkedCall**

## **Synopsis**

Raised when a channel leaves a parking lot because it was retrieved from the parking lot and reconnected.

#### Description

#### **Syntax**

```
Event: UnParkedCall
ParkeeChannel: <value>
ParkeeChannelState: <value>
ParkeeChannelStateDesc: <value>
ParkeeCallerIDNum: <value>
ParkeeCallerIDName: <value>
ParkeeConnectedLineNum: <value>
ParkeeConnectedLineName: <value>
ParkeeAccountCode: <value>
ParkeeContext: <value>
ParkeeExten: <value>
ParkeePriority: <value>
ParkeeUniqueid: <value>
ParkerChannel: <value>
ParkerChannelState: <value>
ParkerChannelStateDesc: <value>
ParkerCallerIDNum: <value>
ParkerCallerIDName: <value>
ParkerConnectedLineNum: <value>
ParkerConnectedLineName: <value>
ParkerAccountCode: <value>
ParkerContext: <value>
ParkerExten: <value>
ParkerPriority: <value>
ParkerUniqueid: <value>
ParkerDialString: <value>
Parkinglot: <value>
ParkingSpace: <value>
ParkingTimeout: <value>
ParkingDuration: <value>
RetrieverChannel: <value>
RetrieverChannelState: <value>
RetrieverChannelStateDesc: <value>
RetrieverCallerIDNum: <value>
RetrieverCallerIDName: <value>
RetrieverConnectedLineNum: <value>
RetrieverConnectedLineName: <value>
RetrieverAccountCode: <value>
RetrieverContext: <value>
RetrieverExten: <value>
RetrieverPriority: <value>
RetrieverUniqueid: <value>
```

#### **Arguments**

- ParkeeChannel
- ParkeeChannelState A numeric code for the channel's current state, related to ParkeeChannelStateDesc
- ParkeeChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- ParkeeCallerIDNum
- ParkeeCallerIDName
- ParkeeConnectedLineNum
- ParkeeConnectedLineName
- ParkeeAccountCode

- ParkeeContext
- ParkeeExten
- ParkeePriority
- ParkeeUniqueid
- ParkerChannel
- ParkerChannelState A numeric code for the channel's current state, related to ParkerChannelStateDesc
- ParkerChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- ParkerCallerIDNum
- ParkerCallerIDName
- ParkerConnectedLineNum
- ParkerConnectedLineName
- ParkerAccountCode
- ParkerContext
- ParkerExten
- ParkerPriority
- ParkerUniqueid
- ParkerDialString Dial String that can be used to call back the parker on ParkingTimeout.
- Parkinglot Name of the parking lot that the parkee is parked in
- ParkingSpace Parking Space that the parkee is parked in
- ParkingTimeout Time remaining until the parkee is forcefully removed from parking in seconds
- ParkingDuration Time the parkee has been in the parking bridge (in seconds)
- RetrieverChannel
- RetrieverChannelState A numeric code for the channel's current state, related to RetrieverChannelStateDesc
- RetrieverChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- ullet RetrieverCallerIDNum
- RetrieverCallerIDName
- RetrieverConnectedLineNum
- RetrieverConnectedLineName
- RetrieverAccountCode
- RetrieverContext
- ullet RetrieverExten
- RetrieverPriority
- RetrieverUniqueid

Class

CALL

See Also

**Import Version** 

## Asterisk 13 ManagerEvent\_UserEvent

## **UserEvent**

## **Synopsis**

A user defined event raised from the dialplan.

#### Description

Event may contain additional arbitrary parameters in addition to optional bridge and endpoint snapshots. Multiple snapshots of the same type are prefixed with a numeric value.

#### **Syntax**

```
Event: UserEvent
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
Context: <value>
Exten: <value>
Context: <value>
Exten: <value>
Exten: <value>
Uniqueid: <value>
Uniqueid: <value>
UserEvent: <value>
```

#### **Arguments**

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- ullet CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- UserEvent The event name, as specified in the dialplan.

#### Class

USER

#### See Also

• Asterisk 13 Application\_UserEvent

#### **Import Version**

## Asterisk 13 ManagerEvent\_VarSet

## **VarSet**

## **Synopsis**

Raised when a variable local to the gosub stack frame is set due to a subroutine call.

#### Description

#### **Syntax**

```
Event: VarSet
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
Exten: <value>
Exten: <value>
Friority: <value>
Uniqueid: <value>
Variable: <value>
Variable: <value>
```

#### Arguments

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDNameConnectedLineNum
- ConnectedLineNumConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- Variable The LOCAL variable being set.



#### Note

The variable name will always be enclosed with  ${\tt LOCAL}($ 

• Value - The new value of the variable.

#### **Class**

#### DIALPLAN

#### See Also

- Asterisk 13 Application\_GoSub
- Asterisk 13 AGICommand\_gosub
- Asterisk 13 Function\_LOCAL
- Asterisk 13 Function\_LOCAL\_PEEK

## **Synopsis**

Raised when a variable is shared between channels.

## Description

## **Syntax**

```
Event: VarSet
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
ConnectedLineNume: <value>
AccountCode: <value>
Context: <value>
Exten: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
Variable: <value>
Value>
Value>
Value>
Value>
```

#### **Arguments**

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDNameConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- Variable The SHARED variable being set.



#### Note

The variable name will always be enclosed with  ${\tt SHARED}\,($  )

Value - The new value of the variable.

### Class

#### DIALPLAN

#### See Also

Asterisk 13 Function\_SHARED

## **Synopsis**

Raised when a variable is set to a particular value.

### Description

## **Syntax**

Event: VarSet
Channel: <value>
ChannelState: <value>
ChannelStateDesc: <value>
CallerIDNum: <value>
CallerIDName: <value>
ConnectedLineNum: <value>
ConnectedLineNum: <value>
ConnectedLineName: <value>
AccountCode: <value>
Exten: <value>
Exten: <value>
Priority: <value>
Uniqueid: <value>
Variable: <value>
Value>
Value>
Value>

#### Arguments

- Channel
- ChannelState A numeric code for the channel's current state, related to ChannelStateDesc
- ChannelStateDesc
  - Down
  - Rsrvd
  - OffHook
  - $^{ullet}$  Dialing
  - Ring
  - Ringing
  - Up
  - Busy
  - Dialing Offhook
  - Pre-ring
  - Unknown
- CallerIDNum
- CallerIDName
- ConnectedLineNum
- ConnectedLineName
- AccountCode
- Context
- Exten
- Priority
- Uniqueid
- Variable The variable being set.
- Value The new value of the variable.

Class

DIALPLAN

See Also

**Import Version** 

# Asterisk 13 ARI

## **Asterisk 13 Applications REST API**

## **Applications**

Method	Path	Return Model	Summary
GET	/applications	List[Application]	List all applications.
GET	/applications/{applicationName}	Application	Get details of an application.
POST	/applications/{applicationName}/sub scription	Application	Subscribe an application to a event source.
DELETE	/applications/{applicationName}/sub scription	Application	Unsubscribe an application from an event source.

## **GET /applications**

List all applications.

## **GET /applications/{applicationName}**

Get details of an application.

#### Path parameters

· applicationName: string - Application's name

## **Error Responses**

• 404 - Application does not exist.

## POST /applications/{applicationName}/subscription

Subscribe an application to a event source. Returns the state of the application after the subscriptions have changed

## Path parameters

• applicationName: string - Application's name

## **Query parameters**

- eventSource: string (required) URI for event source (channel:{channelId}, bridge:{bridgeId}, endpoint:{tech}[/{resource}], deviceState:{deviceName}
  - Allows comma separated values.

## **Error Responses**

- 400 Missing parameter.
- 404 Application does not exist.
- 422 Event source does not exist.

## DELETE /applications/{applicationName}/subscription

Unsubscribe an application from an event source. Returns the state of the application after the subscriptions have changed

#### Path parameters

• applicationName: string - Application's name

#### **Query parameters**

eventSource: string - (required) URI for event source (channel:{channelId}, bridge:{bridgeId}, endpoint:{tech}[/{resource}], deviceState:{deviceName}

• Allows comma separated values.

## **Error Responses**

- 400 Missing parameter; event source scheme not recognized.
  404 Application does not exist.
  409 Application not subscribed to event source.
  422 Event source does not exist.

## Asterisk 13 Asterisk REST API

## **Asterisk**

Method	Path	Return Model	Summary
GET	/asterisk/info	AsteriskInfo	Gets Asterisk system information.
GET	/asterisk/variable	Variable	Get the value of a global variable.
POST	/asterisk/variable	void	Set the value of a global variable.

## **GET /asterisk/info**

Gets Asterisk system information.

## **Query parameters**

- only: string Filter information returned
  - Allows comma separated values.

#### **GET /asterisk/variable**

Get the value of a global variable.

#### **Query parameters**

• variable: string - (required) The variable to get

## **Error Responses**

• 400 - Missing variable parameter.

#### POST /asterisk/variable

Set the value of a global variable.

### **Query parameters**

- variable: string (required) The variable to set
  value: string The value to set the variable to

## **Error Responses**

• 400 - Missing variable parameter.

## **Asterisk 13 Bridges REST API**

## **Bridges**

Method	Path	Return Model	Summary
GET	/bridges	List[Bridge]	List all active bridges in Asterisk.
POST	/bridges	Bridge	Create a new bridge.
POST	/bridges/{bridgeld}	Bridge	Create a new bridge or updates an existing one.
GET	/bridges/{bridgeId}	Bridge	Get bridge details.
DELETE	/bridges/{bridgeId}	void	Shut down a bridge.
POST	/bridges/{bridgeId}/addChannel	void	Add a channel to a bridge.
POST	/bridges/{bridgeId}/removeChannel	void	Remove a channel from a bridge.
POST	/bridges/{bridgeId}/moh	void	Play music on hold to a bridge or change the MOH class that is playing.
DELETE	/bridges/{bridgeld}/moh	void	Stop playing music on hold to a bridge.
POST	/bridges/{bridgeId}/play	Playback	Start playback of media on a bridge.
POST	/bridges/{bridgeId}/play/{playbackId}	Playback	Start playback of media on a bridge.
POST	/bridges/{bridgeId}/record	LiveRecording	Start a recording.

## **GET /bridges**

List all active bridges in Asterisk.

## **POST /bridges**

Create a new bridge. This bridge persists until it has been shut down, or Asterisk has been shut down.

#### **Query parameters**

- type: string Comma separated list of bridge type attributes (mixing, holding, dtmf\_events, proxy\_media).
- bridgeld: string Unique ID to give to the bridge being created.
- name: string Name to give to the bridge being created.

## POST /bridges/{bridgeId}

Create a new bridge or updates an existing one. This bridge persists until it has been shut down, or Asterisk has been shut down.

#### Path parameters

• bridgeld: string - Unique ID to give to the bridge being created.

#### **Query parameters**

- type: string Comma separated list of bridge type attributes (mixing, holding, dtmf\_events, proxy\_media) to set.
- name: string Set the name of the bridge.

## **GET /bridges/{bridgeld}**

Get bridge details.

## Path parameters

· bridgeld: string - Bridge's id

#### **Error Responses**

• 404 - Bridge not found

## **DELETE /bridges/{bridgeld}**

Shut down a bridge. If any channels are in this bridge, they will be removed and resume whatever they were doing beforehand.

#### Path parameters

• bridgeld: string - Bridge's id

## **Error Responses**

• 404 - Bridge not found

## POST /bridges/{bridgeId}/addChannel

Add a channel to a bridge.

#### Path parameters

• bridgeld: string - Bridge's id

#### **Query parameters**

- channel: string (required) lds of channels to add to bridge
  - · Allows comma separated values.
- role: string Channel's role in the bridge

## **Error Responses**

- 400 Channel not found
- 404 Bridge not found
- 409 Bridge not in Stasis application; Channel currently recording
- 422 Channel not in Stasis application

## POST /bridges/{bridgeld}/removeChannel

Remove a channel from a bridge.

## Path parameters

• bridgeld: string - Bridge's id

#### **Query parameters**

- channel: string (required) lds of channels to remove from bridge
  - · Allows comma separated values.

## **Error Responses**

- 400 Channel not found
- 404 Bridge not found
- 409 Bridge not in Stasis application
- 422 Channel not in this bridge

## POST /bridges/{bridgeld}/moh

Play music on hold to a bridge or change the MOH class that is playing.

#### Path parameters

· bridgeld: string - Bridge's id

#### **Query parameters**

• mohClass: string - Channel's id

#### **Error Responses**

- 404 Bridge not found
- 409 Bridge not in Stasis application

#### DELETE /bridges/{bridgeId}/moh

Stop playing music on hold to a bridge. This will only stop music on hold being played via POST bridges/{bridgeld}/moh.

#### Path parameters

· bridgeld: string - Bridge's id

#### **Error Responses**

- 404 Bridge not found
- 409 Bridge not in Stasis application

### POST /bridges/{bridgeld}/play

Start playback of media on a bridge. The media URI may be any of a number of URI's. Currently sound:, recording:, number:, digits:, characters:, and tone: URI's are supported. This operation creates a playback resource that can be used to control the playback of media (pause, rewind, fast forward, etc.)

#### Path parameters

• bridgeld: string - Bridge's id

#### **Query parameters**

- media: string (required) Media's URI to play.
- lang: string For sounds, selects language for sound.
- · offsetms: int Number of media to skip before playing.
- skipms: int = 3000 Number of milliseconds to skip for forward/reverse operations.
- playbackld: string Playback Id.

## **Error Responses**

- 404 Bridge not found
- 409 Bridge not in a Stasis application

## POST /bridges/{bridgeld}/play/{playbackld}

Start playback of media on a bridge. The media URI may be any of a number of URI's. Currently sound: and recording: URI's are supported. This operation creates a playback resource that can be used to control the playback of media (pause, rewind, fast forward, etc.)

#### Path parameters

- bridgeld: string Bridge's id
- playbackld: string Playback ID.

## **Query parameters**

- media: string (required) Media's URI to play.
- lang: string For sounds, selects language for sound.
- offsetms: int Number of media to skip before playing.
- skipms: int = 3000 Number of milliseconds to skip for forward/reverse operations.

#### **Error Responses**

- 404 Bridge not found
- 409 Bridge not in a Stasis application

## POST /bridges/{bridgeld}/record

Start a recording. This records the mixed audio from all channels participating in this bridge.

#### Path parameters

• bridgeld: string - Bridge's id

## **Query parameters**

- name: string (required) Recording's filename
- format: string (required) Format to encode audio in
- maxDurationSeconds: int Maximum duration of the recording, in seconds. 0 for no limit.
- maxSilenceSeconds: int Maximum duration of silence, in seconds. 0 for no limit.
- ifExists: string = fail Action to take if a recording with the same name already exists.
- beep: boolean Play beep when recording begins
- terminateOn: string = none DTMF input to terminate recording.

## **Error Responses**

- 400 Invalid parameters
- 404 Bridge not found
- 409 Bridge is not in a Stasis application; A recording with the same name already exists on the system and can not be overwritten because it is in progress or ifExists=fail
- 422 The format specified is unknown on this system

## **Asterisk 13 Channels REST API**

## **Channels**

Method	Path	Return Model	Summary
GET	/channels	List[Channel]	List all active channels in Asterisk.
POST	/channels	Channel	Create a new channel (originate).
GET	/channels/{channelId}	Channel	Channel details.
POST	/channels/{channelId}	Channel	Create a new channel (originate with id).
DELETE	/channels/{channelId}	void	Delete (i.e. hangup) a channel.
POST	/channels/{channelId}/continue	void	Exit application; continue execution in the dialplan.
POST	/channels/{channelId}/answer	void	Answer a channel.
POST	/channels/{channelId}/ring	void	Indicate ringing to a channel.
DELETE	/channels/{channelId}/ring	void	Stop ringing indication on a channel if locally generated.
POST	/channels/{channelId}/dtmf	void	Send provided DTMF to a given channel.
POST	/channels/{channelId}/mute	void	Mute a channel.
DELETE	/channels/{channelId}/mute	void	Unmute a channel.
POST	/channels/{channelId}/hold	void	Hold a channel.
DELETE	/channels/{channelId}/hold	void	Remove a channel from hold.
POST	/channels/{channelId}/moh	void	Play music on hold to a channel.
DELETE	/channels/{channelId}/moh	void	Stop playing music on hold to a channel.
POST	/channels/{channelId}/silence	void	Play silence to a channel.
DELETE	/channels/{channelId}/silence	void	Stop playing silence to a channel.
POST	/channels/{channelId}/play	Playback	Start playback of media.
POST	/channels/{channelId}/play/{playbackld}	Playback	Start playback of media and specify the playbackId.
POST	/channels/{channelId}/record	LiveRecording	Start a recording.
GET	/channels/{channelId}/variable	Variable	Get the value of a channel variable or function.
POST	/channels/{channelId}/variable	void	Set the value of a channel variable or function.
POST	/channels/{channelId}/snoop	Channel	Start snooping.
POST	/channels/{channelId}/snoop/{snoop Id}	Channel	Start snooping.

## **GET /channels**

List all active channels in Asterisk.

## POST /channels

Create a new channel (originate). The new channel is created immediately and a snapshot of it returned. If a Stasis application is provided it will be automatically subscribed to the originated channel for further events and updates.

#### **Query parameters**

- endpoint: string (required) Endpoint to call.
- extension: string The extension to dial after the endpoint answers
- · context: string The context to dial after the endpoint answers. If omitted, uses 'default'
- priority: long The priority to dial after the endpoint answers. If omitted, uses 1
- app: string The application that is subscribed to the originated channel, and passed to the Stasis application.
- · appArgs: string The application arguments to pass to the Stasis application.
- callerId: string CallerID to use when dialing the endpoint or extension.
- timeout: int = 30 Timeout (in seconds) before giving up dialing, or -1 for no timeout.
- · channelld: string The unique id to assign the channel on creation.
- otherChannelld: string The unique id to assign the second channel when using local channels.

#### **Body parameter**

• variables: containers - The "variables" key in the body object holds variable key/value pairs to set on the channel on creation. Other keys in the body object are interpreted as query parameters. Ex. { "endpoint": "SIP/Alice", "variables": { "CALLERID(name)": "Alice" } }

#### **Error Responses**

• 400 - Invalid parameters for originating a channel.

#### **GET /channels/{channelld}**

Channel details.

#### Path parameters

· channelld: string - Channel's id

#### **Error Responses**

• 404 - Channel not found

#### POST /channels/{channelld}

Create a new channel (originate with id). The new channel is created immediately and a snapshot of it returned. If a Stasis application is provided it will be automatically subscribed to the originated channel for further events and updates.

#### Path parameters

• channelld: string - The unique id to assign the channel on creation.

## **Query parameters**

- endpoint: string (required) Endpoint to call.
- extension: string The extension to dial after the endpoint answers
- · context: string The context to dial after the endpoint answers. If omitted, uses 'default'
- priority: long The priority to dial after the endpoint answers. If omitted, uses 1
- · app: string The application that is subscribed to the originated channel, and passed to the Stasis application.
- appArgs: string The application arguments to pass to the Stasis application.
- callerId: string CallerID to use when dialing the endpoint or extension.
- timeout: int = 30 Timeout (in seconds) before giving up dialing, or -1 for no timeout.
- otherChannelld: string The unique id to assign the second channel when using local channels.

#### **Body parameter**

• variables: containers - The "variables" key in the body object holds variable key/value pairs to set on the channel on creation. Other keys in the body object are interpreted as query parameters. Ex. { "endpoint": "SIP/Alice", "variables": { "CALLERID(name)": "Alice" } }

#### **Error Responses**

• 400 - Invalid parameters for originating a channel.

## **DELETE /channels/{channelld}**

Delete (i.e. hangup) a channel.

### Path parameters

· channelld: string - Channel's id

#### **Query parameters**

• reason: string - Reason for hanging up the channel

## **Error Responses**

- 400 Invalid reason for hangup provided
- 404 Channel not found

# POST /channels/{channelId}/continue

Exit application; continue execution in the dialplan.

#### Path parameters

· channelld: string - Channel's id

## **Query parameters**

- context: string The context to continue to.
- extension: string The extension to continue to.
- priority: int The priority to continue to.

# **Error Responses**

- 404 Channel not found
- 409 Channel not in a Stasis application

## POST /channels/{channelld}/answer

Answer a channel.

### Path parameters

• channelld: string - Channel's id

### **Error Responses**

- 404 Channel not found
- 409 Channel not in a Stasis application

## POST /channels/{channelld}/ring

Indicate ringing to a channel.

# Path parameters

· channelld: string - Channel's id

#### **Error Responses**

- 404 Channel not found
- 409 Channel not in a Stasis application

## DELETE /channels/{channelId}/ring

Stop ringing indication on a channel if locally generated.

### Path parameters

· channelld: string - Channel's id

#### **Error Responses**

- 404 Channel not found
- 409 Channel not in a Stasis application

# POST /channels/{channelId}/dtmf

Send provided DTMF to a given channel.

### Path parameters

• channelld: string - Channel's id

### **Query parameters**

- · dtmf: string DTMF To send.
- before: int Amount of time to wait before DTMF digits (specified in milliseconds) start.
- between: int = 100 Amount of time in between DTMF digits (specified in milliseconds).
- duration: int = 100 Length of each DTMF digit (specified in milliseconds).
- after: int Amount of time to wait after DTMF digits (specified in milliseconds) end.

#### **Error Responses**

- 400 DTMF is required
- 404 Channel not found
- 409 Channel not in a Stasis application

# POST /channels/{channelId}/mute

Mute a channel.

#### Path parameters

· channelld: string - Channel's id

#### **Query parameters**

• direction: string = both - Direction in which to mute audio

### **Error Responses**

- 404 Channel not found
- 409 Channel not in a Stasis application

## DELETE /channels/{channelId}/mute

Unmute a channel.

# Path parameters

• channelld: string - Channel's id

### **Query parameters**

• direction: string = both - Direction in which to unmute audio

- 404 Channel not found
- 409 Channel not in a Stasis application

# POST /channels/{channelld}/hold

Hold a channel.

### Path parameters

· channelld: string - Channel's id

#### **Error Responses**

- 404 Channel not found
- · 409 Channel not in a Stasis application

# DELETE /channels/{channelId}/hold

Remove a channel from hold.

### Path parameters

· channelld: string - Channel's id

#### **Error Responses**

- 404 Channel not found
- · 409 Channel not in a Stasis application

# POST /channels/{channelld}/moh

Play music on hold to a channel. Using media operations such as /play on a channel playing MOH in this manner will suspend MOH without resuming automatically. If continuing music on hold is desired, the stasis application must reinitiate music on hold.

# Path parameters

· channelld: string - Channel's id

#### **Query parameters**

· mohClass: string - Music on hold class to use

#### **Error Responses**

- 404 Channel not found
- 409 Channel not in a Stasis application

# DELETE /channels/{channelId}/moh

Stop playing music on hold to a channel.

#### Path parameters

• channelld: string - Channel's id

### **Error Responses**

- 404 Channel not found
- 409 Channel not in a Stasis application

# POST /channels/{channelld}/silence

Play silence to a channel. Using media operations such as /play on a channel playing silence in this manner will suspend silence without resuming automatically.

# Path parameters

· channelld: string - Channel's id

#### **Error Responses**

- 404 Channel not found
- 409 Channel not in a Stasis application

### DELETE /channels/{channelld}/silence

Stop playing silence to a channel.

### Path parameters

· channelld: string - Channel's id

#### **Error Responses**

- 404 Channel not found
- 409 Channel not in a Stasis application

### POST /channels/{channelId}/play

Start playback of media. The media URI may be any of a number of URI's. Currently sound:, recording:, number:, digits:, characters:, and tone: URI's are supported. This operation creates a playback resource that can be used to control the playback of media (pause, rewind, fast forward, etc.)

### Path parameters

· channelld: string - Channel's id

## **Query parameters**

- media: string (required) Media's URI to play.
- · lang: string For sounds, selects language for sound.
- offsetms: int Number of media to skip before playing.
- skipms: int = 3000 Number of milliseconds to skip for forward/reverse operations.
- playbackld: string Playback ID.

#### **Error Responses**

- 404 Channel not found
- 409 Channel not in a Stasis application

## POST /channels/{channelld}/play/{playbackld}

Start playback of media and specify the playbackId. The media URI may be any of a number of URI's. Currently sound: and recording: URI's are supported. This operation creates a playback resource that can be used to control the playback of media (pause, rewind, fast forward, etc.)

### Path parameters

- channelld: string Channel's id
- · playbackId: string Playback ID.

### **Query parameters**

- media: string (required) Media's URI to play.
- lang: string For sounds, selects language for sound.
- · offsetms: int Number of media to skip before playing.
- skipms: int = 3000 Number of milliseconds to skip for forward/reverse operations.

- 404 Channel not found
- 409 Channel not in a Stasis application

## POST /channels/{channelld}/record

Start a recording. Record audio from a channel. Note that this will not capture audio sent to the channel. The bridge itself has a record feature if that's what you want.

### Path parameters

· channelld: string - Channel's id

#### **Query parameters**

- name: string (required) Recording's filename
- format: string (required) Format to encode audio in
- maxDurationSeconds: int Maximum duration of the recording, in seconds. 0 for no limit
- maxSilenceSeconds: int Maximum duration of silence, in seconds. 0 for no limit
- ifExists: string = fail Action to take if a recording with the same name already exists.
- beep: boolean Play beep when recording begins
- terminateOn: string = none DTMF input to terminate recording

#### **Error Responses**

- 400 Invalid parameters
- 404 Channel not found
- 409 Channel is not in a Stasis application; the channel is currently bridged with other hcannels; A recording with the same name already exists on the system and can not be overwritten because it is in progress or ifExists=fail
- 422 The format specified is unknown on this system

# GET /channels/{channelId}/variable

Get the value of a channel variable or function.

#### Path parameters

· channelld: string - Channel's id

### **Query parameters**

• variable: string - (required) The channel variable or function to get

#### **Error Responses**

- 400 Missing variable parameter.
- 404 Channel not found
- 409 Channel not in a Stasis application

## POST /channels/{channelld}/variable

Set the value of a channel variable or function.

### Path parameters

• channelld: string - Channel's id

### **Query parameters**

- variable: string (required) The channel variable or function to set
- · value: string The value to set the variable to

# **Error Responses**

- 400 Missing variable parameter.
- 404 Channel not found
- · 409 Channel not in a Stasis application

## POST /channels/{channelld}/snoop

Start snooping. Snoop (spy/whisper) on a specific channel.

### Path parameters

• channelld: string - Channel's id

### **Query parameters**

- spy: string = none Direction of audio to spy on
- whisper: string = none Direction of audio to whisper into
- app: string (required) Application the snooping channel is placed into
- appArgs: string The application arguments to pass to the Stasis application
- snoopld: string Unique ID to assign to snooping channel

## **Error Responses**

- 400 Invalid parameters
- 404 Channel not found

# POST /channels/{channelId}/snoop/{snoopId}

Start snooping. Snoop (spy/whisper) on a specific channel.

## Path parameters

- · channelld: string Channel's id
- snoopld: string Unique ID to assign to snooping channel

#### **Query parameters**

- spy: string = none Direction of audio to spy on
- whisper: string = none Direction of audio to whisper into
- app: string (required) Application the snooping channel is placed into
- appArgs: string The application arguments to pass to the Stasis application

- 400 Invalid parameters
- 404 Channel not found

# Asterisk 13 Devicestates REST API

## **Devicestates**

Method	Path	Return Model	Summary
GET	/deviceStates	List[DeviceState]	List all ARI controlled device states.
GET	/deviceStates/{deviceName}	DeviceState	Retrieve the current state of a device.
PUT	/deviceStates/{deviceName}	void	Change the state of a device controlled by ARI. (Note - implicitly creates the device state).
DELETE	/deviceStates/{deviceName}	void	Destroy a device-state controlled by ARI.

## **GET /deviceStates**

List all ARI controlled device states.

# **GET /deviceStates/{deviceName}**

Retrieve the current state of a device.

### Path parameters

· deviceName: string - Name of the device

# PUT /deviceStates/{deviceName}

Change the state of a device controlled by ARI. (Note - implicitly creates the device state).

### Path parameters

• deviceName: string - Name of the device

### **Query parameters**

• deviceState: string - (required) Device state value

### **Error Responses**

- 404 Device name is missing
- 409 Uncontrolled device specified

## **DELETE /deviceStates/{deviceName}**

Destroy a device-state controlled by ARI.

# Path parameters

• deviceName: string - Name of the device

- 404 Device name is missing
- 409 Uncontrolled device specified

# **Asterisk 13 Endpoints REST API**

# **Endpoints**

Method	Path	Return Model	Summary
GET	/endpoints	List[Endpoint]	List all endpoints.
PUT	/endpoints/sendMessage	void	Send a message to some technology URI or endpoint.
GET	/endpoints/{tech}	List[Endpoint]	List available endoints for a given endpoint technology.
GET	/endpoints/{tech}/{resource}	Endpoint	Details for an endpoint.
PUT	/endpoints/{tech}/{resource}/sendM essage	void	Send a message to some endpoint in a technology.

# **GET /endpoints**

List all endpoints.

# PUT /endpoints/sendMessage

Send a message to some technology URI or endpoint.

### **Query parameters**

- to: string (required) The endpoint resource or technology specific URI to send the message to. Valid resources are sip, pjsip, and xmpp.
- from: string (required) The endpoint resource or technology specific identity to send this message from. Valid resources are sip, pjsip, and xmpp.
- · body: string The body of the message

### **Body parameter**

· variables: containers -

# **Error Responses**

404 - Endpoint not found

# **GET /endpoints/{tech}**

List available endoints for a given endpoint technology.

### Path parameters

• tech: string - Technology of the endpoints (sip,iax2,...)

#### **Error Responses**

• 404 - Endpoints not found

# **GET /endpoints/{tech}/{resource}**

Details for an endpoint.

## Path parameters

- tech: string Technology of the endpoint
- · resource: string ID of the endpoint

## **Error Responses**

- 400 Invalid parameters for sending a message.
- 404 Endpoints not found

# PUT /endpoints/{tech}/{resource}/sendMessage

Send a message to some endpoint in a technology.

## Path parameters

- tech: string Technology of the endpoint
- resource: string ID of the endpoint

### **Query parameters**

- from: string (required) The endpoint resource or technology specific identity to send this message from. Valid resources are sip, pjsip, and xmpp.
- body: string The body of the message

#### **Body parameter**

· variables: containers -

- 400 Invalid parameters for sending a message.
- 404 Endpoint not found

# **Asterisk 13 Events REST API**

# **Events**

Method	Path	Return Model	Summary
GET	/events	Message	WebSocket connection for events.
POST	/events/user/{eventName}	void	Generate a user event.

### **GET /events**

WebSocket connection for events.

### **Query parameters**

- app: string (required) Applications to subscribe to.
  - Allows comma separated values.

# POST /events/user/{eventName}

Generate a user event.

### Path parameters

• eventName: string - Event name

### **Query parameters**

- application: string (required) The name of the application that will receive this event
- source: string URI for event source (channel:{channelId}, bridge:{bridgeId}, endpoint:{tech}/{resource}, deviceState:{deviceName}
  - Allows comma separated values.

#### **Body parameter**

variables: containers - The "variables" key in the body object holds custom key/value pairs to add to the user event. Ex. { "variables": { "key": "value" } }

- 404 Application does not exist.
- 422 Event source not found.
- 400 Invalid even tsource URI or userevent data.

# Asterisk 13 Mailboxes REST API

# **Mailboxes**

Method	Path	Return Model	Summary
GET	/mailboxes	List[Mailbox]	List all mailboxes.
GET	/mailboxes/{mailboxName}	Mailbox	Retrieve the current state of a mailbox.
PUT	/mailboxes/{mailboxName}	void	Change the state of a mailbox. (Note - implicitly creates the mailbox).
DELETE	/mailboxes/{mailboxName}	void	Destroy a mailbox.

### **GET /mailboxes**

List all mailboxes.

# **GET /mailboxes/{mailboxName}**

Retrieve the current state of a mailbox.

### Path parameters

• mailboxName: string - Name of the mailbox

#### **Error Responses**

• 404 - Mailbox not found

## PUT /mailboxes/{mailboxName}

Change the state of a mailbox. (Note - implicitly creates the mailbox).

# Path parameters

• mailboxName: string - Name of the mailbox

## **Query parameters**

- oldMessages: int (required) Count of old messages in the mailbox
- newMessages: int (required) Count of new messages in the mailbox

# **Error Responses**

• 404 - Mailbox not found

# **DELETE /mailboxes/{mailboxName}**

Destroy a mailbox.

#### Path parameters

• mailboxName: string - Name of the mailbox

## **Error Responses**

• 404 - Mailbox not found

# **Asterisk 13 Playbacks REST API**

# **Playbacks**

Method	Path	Return Model	Summary
GET	/playbacks/{playbackId}	Playback	Get a playback's details.
DELETE	/playbacks/{playbackId}	void	Stop a playback.
POST	/playbacks/{playbackId}/control	void	Control a playback.

# GET /playbacks/{playbackld}

Get a playback's details.

# Path parameters

• playbackld: string - Playback's id

### **Error Responses**

• 404 - The playback cannot be found

# **DELETE /playbacks/{playbackld}**

Stop a playback.

# Path parameters

• playbackld: string - Playback's id

# **Error Responses**

• 404 - The playback cannot be found

# POST /playbacks/{playbackId}/control

Control a playback.

### Path parameters

• playbackld: string - Playback's id

# **Query parameters**

• operation: string - (required) Operation to perform on the playback.

- 400 The provided operation parameter was invalid
- 404 The playback cannot be found
- 409 The operation cannot be performed in the playback's current state

# **Asterisk 13 Recordings REST API**

# Recordings

Method	Path	Return Model	Summary
GET	/recordings/stored	List[StoredRecording]	List recordings that are complete.
GET	/recordings/stored/{recordingName}	StoredRecording	Get a stored recording's details.
DELETE	/recordings/stored/{recordingName}	void	Delete a stored recording.
POST	/recordings/stored/{recordingName} /copy	StoredRecording	Copy a stored recording.
GET	/recordings/live/{recordingName}	LiveRecording	List live recordings.
DELETE	/recordings/live/{recordingName}	void	Stop a live recording and discard it.
POST	/recordings/live/{recordingName}/st op	void	Stop a live recording and store it.
POST	/recordings/live/{recordingName}/pa use	void	Pause a live recording.
DELETE	/recordings/live/{recordingName}/pa use	void	Unpause a live recording.
POST	/recordings/live/{recordingName}/m ute	void	Mute a live recording.
DELETE	/recordings/live/{recordingName}/m ute	void	Unmute a live recording.

# **GET /recordings/stored**

List recordings that are complete.

# **GET** /recordings/stored/{recordingName}

Get a stored recording's details.

Path parameters

• recordingName: string - The name of the recording

**Error Responses** 

• 404 - Recording not found

# **DELETE /recordings/stored/{recordingName}**

Delete a stored recording.

Path parameters

• recordingName: string - The name of the recording

**Error Responses** 

• 404 - Recording not found

# POST /recordings/stored/{recordingName}/copy

Copy a stored recording.

#### Path parameters

• recordingName: string - The name of the recording to copy

#### **Query parameters**

• destinationRecordingName: string - (required) The destination name of the recording

### **Error Responses**

- 404 Recording not found
- 409 A recording with the same name already exists on the system

## **GET /recordings/live/{recordingName}**

List live recordings.

#### Path parameters

· recordingName: string - The name of the recording

#### **Error Responses**

• 404 - Recording not found

## **DELETE /recordings/live/{recordingName}**

Stop a live recording and discard it.

#### Path parameters

• recordingName: string - The name of the recording

### **Error Responses**

• 404 - Recording not found

## POST /recordings/live/{recordingName}/stop

Stop a live recording and store it.

#### Path parameters

• recordingName: string - The name of the recording

### **Error Responses**

• 404 - Recording not found

# POST /recordings/live/{recordingName}/pause

Pause a live recording. Pausing a recording suspends silence detection, which will be restarted when the recording is unpaused. Paused time is not included in the accounting for maxDurationSeconds.

#### Path parameters

• recordingName: string - The name of the recording

- 404 Recording not found
- 409 Recording not in session

# DELETE /recordings/live/{recordingName}/pause

Unpause a live recording.

## Path parameters

• recordingName: string - The name of the recording

# **Error Responses**

- 404 Recording not found
- 409 Recording not in session

# POST /recordings/live/{recordingName}/mute

Mute a live recording. Muting a recording suspends silence detection, which will be restarted when the recording is unmuted.

## Path parameters

• recordingName: string - The name of the recording

## **Error Responses**

- 404 Recording not found
- 409 Recording not in session

# DELETE /recordings/live/{recordingName}/mute

Unmute a live recording.

### Path parameters

• recordingName: string - The name of the recording

- 404 Recording not found
- 409 Recording not in session

# **Asterisk 13 REST Data Models**

- AsteriskInfo
- BuildInfo
- ConfigInfo
- SetId
- StatusInfo
- SystemInfo
- Variable
- Endpoint
- TextMessage
- TextMessageVariable
- CallerID
- Channel
- Dialed
- DialplanCEP
- Bridge
- LiveRecording
- StoredRecording
- FormatLangPair
- Sound
- Playback
- DeviceState
- Mailbox
- ApplicationReplaced
- BridgeAttendedTransfer
- BridgeBlindTransfer
- BridgeCreatedBridgeDestroyed
- BridgeMerged
- ChannelCallerId
- ChannelCreated
- ChannelDestroyed
- ChannelDialplan
- ChannelDtmfReceived
- ChannelEnteredBridge ChannelHangupRequest
- ChannelLeftBridge
- ChannelStateChange
- ChannelTalkingFinished
- ChannelTalkingStarted
- ChannelUserevent
- ChannelVarset
- DeviceStateChanged
- EndpointStateChange
- Event
- Message
- MissingParamsPlaybackFinished
- PlaybackStarted
- RecordingFailed
- RecordingFinished
- RecordingStarted
- StasisEnd
- StasisStart
- TextMessageReceived
- Application

# AsteriskInfo

Asterisk system information

```
Expand
                                                                           source
"properties": {
  "status": {
    "required": false,
    "type": "StatusInfo",
    "description": "Info about Asterisk status"
  },
  "config": {
    "required": false,
    "type": "ConfigInfo",
    "description": "Info about Asterisk configuration"
  },
  "build": {
    "required": false,
    "type": "BuildInfo",
    "description": "Info about how Asterisk was built"
  },
  "system": {
    "required": false,
    "type": "SystemInfo",
    "description": "Info about the system running Asterisk"
  }
"id": "AsteriskInfo",
"description": "Asterisk system information"
```

- build: BuildInfo (optional) Info about how Asterisk was built
- config: ConfigInfo (optional) Info about Asterisk configuration
- status: StatusInfo (optional) Info about Asterisk status
- system: SystemInfo (optional) Info about the system running Asterisk

# BuildInfo

Info about how Asterisk was built

```
Expand
                                                                           source
"properties": {
  "kernel": {
    "required": true,
    "type": "string",
    "description": "Kernel version Asterisk was built on."
  },
  "machine": {
    "required": true,
    "type": "string",
    "description": "Machine architecture (x86_64, i686, ppc, etc.)"
  },
  "user": {
    "required": true,
    "type": "string",
    "description": "Username that build Asterisk"
  },
  "date": {
    "required": true,
    "type": "string",
    "description": "Date and time when Asterisk was built."
  },
  "os": {
    "required": true,
    "type": "string",
    "description": "OS Asterisk was built on."
  },
  "options": {
    "required": true,
    "type": "string",
    "description": "Compile time options, or empty string if default."
  }
},
"id": "BuildInfo",
"description": "Info about how Asterisk was built"
```

- date: string Date and time when Asterisk was built.
- kernel: string Kernel version Asterisk was built on.
- machine: string Machine architecture (x86\_64, i686, ppc, etc.)
- options: string Compile time options, or empty string if default.
- · os: string OS Asterisk was built on.
- user: string Username that build Asterisk

# ConfigInfo

Info about Asterisk configuration

```
Expand
                                                                           source
"properties": {
  "name": {
    "required": true,
    "type": "string",
    "description": "Asterisk system name."
  },
  "default_language": {
    "required": true,
    "type": "string",
    "description": "Default language for media playback."
  },
  "max_load": {
    "required": false,
    "type": "double",
    "description": "Maximum load avg on system."
  },
  "setid": {
    "required": true,
    "type": "SetId",
    "description": "Effective user/group id for running Asterisk."
  },
  "max_open_files": {
    "required": false,
    "type": "int",
    "description": "Maximum number of open file handles (files, sockets)."
  },
  "max_channels": {
    "required": false,
    "type": "int",
    "description": "Maximum number of simultaneous channels."
  }
},
"id": "ConfigInfo",
"description": "Info about Asterisk configuration"
```

- default\_language: string Default language for media playback.
- max\_channels: int (optional) Maximum number of simultaneous channels.
- max\_load: double (optional) Maximum load avg on system.
- max\_open\_files: int (optional) Maximum number of open file handles (files, sockets).
- name: string Asterisk system name.
- setid: SetId Effective user/group id for running Asterisk.

# SetId

Effective user/group id

```
Expand
                                                                           source
"properties": {
  "group": {
    "required": true,
    "type": "string",
    "description": "Effective group id."
  },
  "user": {
    "required": true,
    "type": "string",
    "description": "Effective user id."
  }
},
"id": "SetId",
"description": "Effective user/group id"
```

- group: string Effective group id.
- user: string Effective user id.

### StatusInfo

Info about Asterisk status

```
Expand
                                                                           source
"properties": {
  "last_reload_time": {
   "required": true,
    "type": "Date",
    "description": "Time when Asterisk was last reloaded."
 },
  "startup_time": {
    "required": true,
    "type": "Date",
    "description": "Time when Asterisk was started."
 }
},
"id": "StatusInfo",
"description": "Info about Asterisk status"
```

- last\_reload\_time: Date Time when Asterisk was last reloaded.
- startup\_time: Date Time when Asterisk was started.

# **SystemInfo**

Info about Asterisk

```
Expand
                                                                           source
"properties": {
  "entity_id": {
    "required": true,
    "type": "string",
    "description": ""
 },
  "version": {
    "required": true,
    "type": "string",
    "description": "Asterisk version."
  }
},
"id": "SystemInfo",
"description": "Info about Asterisk"
```

- entity\_id: string
- version: string Asterisk version.

## Variable

The value of a channel variable

```
properties": {
    "value": {
        "required": true,
        "type": "string",
        "description": "The value of the variable requested"
    }
},
    "id": "Variable",
    "description": "The value of a channel variable"
}
```

• value: string - The value of the variable requested

# **Endpoint**

An external device that may offer/accept calls to/from Asterisk.

Unlike most resources, which have a single unique identifier, an endpoint is uniquely identified by the technology/resource pair.

```
Expand
                                                                             source
  "properties": {
    "resource": {
      "required": true,
      "type": "string",
      "description": "Identifier of the endpoint, specific to the given technology."
    },
    "state": {
      "allowableValues": {
        "valueType": "LIST",
        "values": [
          "unknown",
          "offline",
          "online"
        ]
      },
      "required": false,
      "type": "string",
      "description": "Endpoint's state"
    },
    "technology": {
      "required": true,
      "type": "string",
      "description": "Technology of the endpoint"
    },
    "channel_ids": {
      "required": true,
      "type": "List[string]",
      "description": "Id's of channels associated with this endpoint"
    }
  },
  "id": "Endpoint",
  "description": "An external device that may offer/accept calls to/from
Asterisk.\n\nUnlike most resources, which have a single unique identifier, an endpoint is
uniquely identified by the technology/resource pair."
```

- channel\_ids: List[string] Id's of channels associated with this endpoint
- resource: string Identifier of the endpoint, specific to the given technology.
- state: string (optional) Endpoint's state
- technology: string Technology of the endpoint

# **TextMessage**

A text message.

```
Expand
                                                                             source
  "properties": {
    "body": {
      "required": true,
      "type": "string",
      "description": "The text of the message."
   },
    "to": {
      "required": true,
      "type": "string",
      "description": "A technology specific URI specifying the destination of the
message. Valid technologies include sip, pjsip, and xmp. The destination of a message
should be an endpoint."
    },
    "variables": {
     "required": false,
      "type": "List[TextMessageVariable]",
      "description": "Technology specific key/value pairs associated with the message."
    },
    "from": {
      "required": true,
      "type": "string",
      "description": "A technology specific URI specifying the source of the message. For
sip and pjsip technologies, any SIP URI can be specified. For xmpp, the URI must
correspond to the client connection being used to send the message."
 },
 "id": "TextMessage",
 "description": "A text message."
```

- body: string The text of the message.
- from: string A technology specific URI specifying the source of the message. For sip and pjsip technologies, any SIP URI can be specified. For xmpp, the URI must correspond to the client connection being used to send the message.
- to: string A technology specific URI specifying the destination of the message. Valid technologies include sip, pjsip, and xmp. The destination of a message should be an endpoint.
- variables: List[TextMessageVariable] (optional) Technology specific key/value pairs associated with the message.

# **TextMessageVariable**

A key/value pair variable in a text message.

```
Expand
                                                                           source
"properties": {
  "value": {
   "required": true,
    "type": "string",
    "description": "The value of the variable."
 },
  "key": {
    "required": true,
    "type": "string",
   "description": "A unique key identifying the variable."
 }
},
"id": "TextMessageVariable",
"description": "A key/value pair variable in a text message."
```

- key: string A unique key identifying the variable.
- value: string The value of the variable.

## **CallerID**

Caller identification

```
properties": {
    "properties": {
        "name": {
            "required": true,
            "type": "string"
        },
        "number": {
            "required": true,
            "type": "string"
        }
    },
    "id": "CallerID",
    "description": "Caller identification"
}
```

- name: string
- number: string

# Channel

A specific communication connection between Asterisk and an Endpoint.

```
"required": true,
      "type": "string"
    },
    "name": {
      "required": true,
      "type": "string",
     "description": "Name of the channel (i.e. SIP/foo-0000a7e3)"
    },
    "caller": {
      "required": true,
      "type": "CallerID"
    },
    "creationtime": {
      "required": true,
      "type": "Date",
      "description": "Timestamp when channel was created"
    },
    "state": {
      "allowableValues": {
        "valueType": "LIST",
        "values": [
          "Down",
          "Rsrved",
          "OffHook",
          "Dialing",
          "Ring",
          "Ringing",
          "Up",
          "Busy",
          "Dialing Offhook",
          "Pre-ring",
          "Unknown"
        ]
      },
      "required": true,
      "type": "string"
    "connected": {
     "required": true,
      "type": "CallerID"
    "dialplan": {
      "required": true,
      "type": "DialplanCEP",
      "description": "Current location in the dialplan"
    },
    "id": {
      "required": true,
      "type": "string",
      "description": "Unique identifier of the channel.\n\nThis is the same as the
Uniqueid field in AMI."
   }
 },
 "id": "Channel",
```

```
"description": "A specific communication connection between Asterisk and an Endpoint." }
```

- · accountcode: string
- caller: CallerID
- · connected: CallerID
- · creationtime: Date Timestamp when channel was created
- dialplan: DialplanCEP Current location in the dialplan
- id: string Unique identifier of the channel.

This is the same as the Uniqueid field in AMI.

- name: string Name of the channel (i.e. SIP/foo-0000a7e3)
- state: string

### **Dialed**

Dialed channel information.

```
Expand

source

"properties": {},
    "id": "Dialed",
    "description": "Dialed channel information."
}
```

# **DialplanCEP**

Dialplan location (context/extension/priority)

```
Expand
                                                                            source
"properties": {
  "priority": {
    "required": true,
    "type": "long",
    "description": "Priority in the dialplan"
  },
  "exten": {
    "required": true,
    "type": "string",
    "description": "Extension in the dialplan"
  },
  "context": {
    "required": true,
    "type": "string",
    "description": "Context in the dialplan"
  }
},
"id": "DialplanCEP",
"description": "Dialplan location (context/extension/priority)"
```

- · context: string Context in the dialplan
- exten: string Extension in the dialplan
- priority: long Priority in the dialplan

# **Bridge**

The merging of media from one or more channels.

Everyone on the bridge receives the same audio.

```
Expand
                                                                             source
  "properties": {
    "bridge_type": {
      "allowableValues": {
        "valueType": "LIST",
        "values": [
          "mixing",
          "holding"
       ]
      "required": true,
      "type": "string",
      "description": "Type of bridge technology"
    },
    "name": {
      "required": true,
      "type": "string",
      "description": "Name the creator gave the bridge"
    },
    "creator": {
      "required": true,
      "type": "string",
      "description": "Entity that created the bridge"
    "channels": {
      "required": true,
      "type": "List[string]",
      "description": "Ids of channels participating in this bridge"
    "bridge_class": {
      "required": true,
      "type": "string",
      "description": "Bridging class"
    },
    "technology": {
      "required": true,
      "type": "string",
      "description": "Name of the current bridging technology"
    },
    "id": {
      "required": true,
      "type": "string",
      "description": "Unique identifier for this bridge"
    }
  },
  "id": "Bridge",
  "description": "The merging of media from one or more channels.\n\nEveryone on the
bridge receives the same audio."
```

- bridge\_class: string Bridging class
- bridge\_type: string Type of bridge technology
- channels: List[string] Ids of channels participating in this bridge
- · creator: string Entity that created the bridge
- id: string Unique identifier for this bridge
- name: string Name the creator gave the bridge
- technology: string Name of the current bridging technology

# LiveRecording

A recording that is in progress

```
Expand
                                                                              source
  "properties": {
    "talking_duration": {
      "required": false,
      "type": "int",
      "description": "Duration of talking, in seconds, detected in the recording. This is
only available if the recording was initiated with a non-zero maxSilenceSeconds."
   },
    "name": {
      "required": true,
      "type": "string",
      "description": "Base name for the recording"
    },
    "target_uri": {
      "required": true,
      "type": "string",
      "description": "URI for the channel or bridge being recorded"
    "format": {
      "required": true,
      "type": "string",
      "description": "Recording format (wav, gsm, etc.)"
    },
    "cause": {
      "required": false,
      "type": "string",
      "description": "Cause for recording failure if failed"
    },
    "state": {
      "allowableValues": {
        "valueType": "LIST",
        "values": [
          "queued",
          "recording",
          "paused",
          "done",
          "failed",
          "canceled"
        ]
      "required": true,
      "type": "string"
    },
    "duration": {
      "required": false,
```

```
"type": "int",
      "description": "Duration in seconds of the recording"
   },
    "silence_duration": {
      "required": false,
      "type": "int",
     "description": "Duration of silence, in seconds, detected in the recording. This is
only available if the recording was initiated with a non-zero maxSilenceSeconds."
 },
 "id": "LiveRecording",
```

```
"description": "A recording that is in progress"
}
```

- cause: string (optional) Cause for recording failure if failed
- duration: int (optional) Duration in seconds of the recording
- format: string Recording format (wav, gsm, etc.)
- name: string Base name for the recording
- silence\_duration: int (optional) Duration of silence, in seconds, detected in the recording. This is only available if the recording was initiated with a non-zero maxSilenceSeconds.
- state: string
- talking\_duration: int (optional) Duration of talking, in seconds, detected in the recording. This is only available if the recording was initiated with a non-zero maxSilenceSeconds.
- target\_uri: string URI for the channel or bridge being recorded

# StoredRecording

A past recording that may be played back.

```
properties": {
    "name": {
        "required": true,
        "type": "string"
    },
    "format": {
        "required": true,
        "type": "string"
    }
},
    "id": "StoredRecording",
    "description": "A past recording that may be played back."
}
```

- format: string
- name: string

# **FormatLangPair**

Identifies the format and language of a sound file

```
properties": {
    "language": {
        "required": true,
        "type": "string"
    },
    "format": {
        "required": true,
        "type": "string"
    }
},
    "id": "FormatLangPair",
    "description": "Identifies the format and language of a sound file"
}
```

- format: string
- language: string

#### Sound

A media file that may be played back.

```
Expand
                                                                           source
"properties": {
  "text": {
    "required": false,
    "type": "string",
    "description": "Text description of the sound, usually the words spoken."
  },
  "id": {
    "required": true,
    "type": "string",
    "description": "Sound's identifier."
  },
  "formats": {
    "required": true,
    "type": "List[FormatLangPair]",
    "description": "The formats and languages in which this sound is available."
 }
},
"id": "Sound",
"description": "A media file that may be played back."
```

- formats: List[FormatLangPair] The formats and languages in which this sound is available.
- id: string Sound's identifier.
- text: string (optional) Text description of the sound, usually the words spoken.

# **Playback**

Object representing the playback of media to a channel

```
Expand
                                                                              source
  "properties": {
    "language": {
      "type": "string",
      "description": "For media types that support multiple languages, the language
requested for playback."
   },
    "media_uri": {
      "required": true,
      "type": "string",
      "description": "URI for the media to play back."
    },
    "id": {
      "required": true,
      "type": "string",
      "description": "ID for this playback operation"
    },
    "target_uri": {
      "required": true,
      "type": "string",
      "description": "URI for the channel or bridge to play the media on"
    },
    "state": {
      "allowableValues": {
        "valueType": "LIST",
        "values": [
          "queued",
          "playing",
          "complete"
        ]
      },
      "required": true,
      "type": "string",
      "description": "Current state of the playback operation."
   }
  "id": "Playback",
  "description": "Object representing the playback of media to a channel"
```

- id: string ID for this playback operation
- language: string (optional) For media types that support multiple languages, the language requested for playback.
- media\_uri: string URI for the media to play back.
- state: string Current state of the playback operation.
- target\_uri: string URI for the channel or bridge to play the media on

## **DeviceState**

Represents the state of a device.

```
Expand
                                                                           source
"properties": {
  "state": {
    "allowableValues": {
      "valueType": "LIST",
      "values": [
        "UNKNOWN",
        "NOT_INUSE",
        "INUSE",
        "BUSY",
        "INVALID",
        "UNAVAILABLE",
        "RINGING",
        "RINGINUSE",
        "ONHOLD"
     ]
    },
    "required": true,
    "type": "string",
    "description": "Device's state"
 },
  "name": {
    "required": true,
    "type": "string",
    "description": "Name of the device."
 }
"id": "DeviceState",
"description": "Represents the state of a device."
```

- name: string Name of the device.
- state: string Device's state

# **Mailbox**

Represents the state of a mailbox.

```
Expand
                                                                            source
"properties": {
  "old_messages": {
    "required": true,
    "type": "int",
    "description": "Count of old messages in the mailbox."
  },
  "name": {
    "required": true,
    "type": "string",
    "description": "Name of the mailbox."
  },
  "new_messages": {
    "required": true,
    "type": "int",
    "description": "Count of new messages in the mailbox."
"id": "Mailbox",
"description": "Represents the state of a mailbox."
```

- name: string Name of the mailbox.
- new\_messages: int Count of new messages in the mailbox.
- old\_messages: int Count of old messages in the mailbox.

# **ApplicationReplaced**

Base type: Event

Notification that another WebSocket has taken over for an application.

An application may only be subscribed to by a single WebSocket at a time. If multiple WebSockets attempt to subscribe to the same application, the newer WebSocket wins, and the older one receives this event.

```
Source

{
    "properties": {},
    "id": "ApplicationReplaced",
    "description": "Notification that another WebSocket has taken over for an application.\n\nAn application may only be subscribed to by a single WebSocket at a time. If multiple WebSockets attempt to subscribe to the same application, the newer WebSocket wins, and the older one receives this event."
}
```

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.

# BridgeAttendedTransfer

Base type: Event

Notification that an attended transfer has occurred.

"description": "Bridge that survived the threeway result"

"type": "Bridge",

},

```
"destination_link_first_leg": {
   "type": "Channel",
    "description": "First leg of a link transfer result"
  "transferee": {
   "required": false,
   "type": "Channel",
   "description": "The channel that is being transferred"
  "transferer_first_leg": {
   "required": true,
   "type": "Channel",
   "description": "First leg of the transferer"
  "transferer_first_leg_bridge": {
   "type": "Bridge",
   "description": "Bridge the transferer first leg is in"
 }
},
"id": "BridgeAttendedTransfer",
```

```
"description": "Notification that an attended transfer has occurred." }
```

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- destination\_application: string (optional) Application that has been transferred into
- destination\_bridge: string (optional) Bridge that survived the merge result
- destination\_link\_first\_leg: Channel (optional) First leg of a link transfer result
- destination\_link\_second\_leg: Channel (optional) Second leg of a link transfer result
- destination\_threeway\_bridge: Bridge (optional) Bridge that survived the threeway result
- · destination\_threeway\_channel: Channel (optional) Transferer channel that survived the threeway result
- destination\_type: string How the transfer was accomplished
- is external: boolean Whether the transfer was externally initiated or not
- replace\_channel: Channel (optional) The channel that is replacing transferer\_first\_leg in the swap
- result: string The result of the transfer attempt
- transfer\_target: Channel (optional) The channel that is being transferred to
- transferee: Channel (optional) The channel that is being transferred
- transferer\_first\_leg: Channel First leg of the transferer
- transferer\_first\_leg\_bridge: Bridge (optional) Bridge the transferer first leg is in
- transferer\_second\_leg: Channel Second leg of the transferer
- transferer\_second\_leg\_bridge: Bridge (optional) Bridge the transferer second leg is in

### BridgeBlindTransfer

Base type: Event

Notification that a blind transfer has occurred.

```
Expand
                                                                           source
"properties": {
  "bridge": {
    "type": "Bridge",
    "description": "The bridge being transferred"
  "is_external": {
    "required": true,
    "type": "boolean",
    "description": "Whether the transfer was externally initiated or not"
  },
  "exten": {
    "required": true,
    "type": "string",
    "description": "The extension transferred to"
  },
  "result": {
    "required": true,
    "type": "string",
    "description": "The result of the transfer attempt"
  },
  "context": {
    "required": true,
    "type": "string",
    "description": "The context transferred to"
  },
  "transferee": {
    "required": false,
    "type": "Channel",
    "description": "The channel that is being transferred"
  },
  "channel": {
    "required": true,
    "type": "Channel",
    "description": "The channel performing the blind transfer"
  }
"id": "BridgeBlindTransfer",
"description": "Notification that a blind transfer has occurred."
```

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- bridge: Bridge (optional) The bridge being transferred
- channel: Channel The channel performing the blind transfer
- · context: string The context transferred to
- exten: string The extension transferred to
- is\_external: boolean Whether the transfer was externally initiated or not
- result: string The result of the transfer attempt
- transferee: Channel (optional) The channel that is being transferred

# **BridgeCreated**

Base type: Event

Notification that a bridge has been created.

```
properties": {
    "properties": {
        "bridge": {
            "required": true,
            "type": "Bridge"
        }
},
    "id": "BridgeCreated",
    "description": "Notification that a bridge has been created."
}
```

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- bridge: Bridge

## **BridgeDestroyed**

Base type: Event

Notification that a bridge has been destroyed.

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- bridge: Bridge

# **BridgeMerged**

Base type: Event

Notification that one bridge has merged into another.

```
properties": {
    "bridge": {
        "required": true,
        "type": "Bridge"
    },
    "bridge_from": {
        "required": true,
        "type": "Bridge"
    }
},
    "id": "BridgeMerged",
    "description": "Notification that one bridge has merged into another."
}
```

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- bridge: Bridge
- bridge\_from: Bridge

### ChannelCallerId

Base type: Event

Channel changed Caller ID.

```
Expand
                                                                           source
"properties": {
  "caller_presentation_txt": {
    "required": true,
    "type": "string",
    "description": "The text representation of the Caller Presentation value."
  },
  "caller_presentation": {
    "required": true,
    "type": "int",
    "description": "The integer representation of the Caller Presentation value."
  },
  "channel": {
    "required": true,
    "type": "Channel",
    "description": "The channel that changed Caller ID."
"id": "ChannelCallerId",
"description": "Channel changed Caller ID."
```

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- caller\_presentation: int The integer representation of the Caller Presentation value.
- caller\_presentation\_txt: string The text representation of the Caller Presentation value.

• channel: Channel - The channel that changed Caller ID.

### **ChannelCreated**

Base type: Event

Notification that a channel has been created.

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- channel: Channel

# ChannelDestroyed

Base type: Event

Notification that a channel has been destroyed.

```
Expand
                                                                           source
"properties": {
  "cause": {
    "required": true,
    "type": "int",
    "description": "Integer representation of the cause of the hangup"
  "cause_txt": {
    "required": true,
    "type": "string",
    "description": "Text representation of the cause of the hangup"
  "channel": {
    "required": true,
    "type": "Channel"
"id": "ChannelDestroyed",
"description": "Notification that a channel has been destroyed."
```

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- cause: int Integer representation of the cause of the hangup

- cause\_txt: string Text representation of the cause of the hangup
- channel: Channel

### ChannelDialplan

Base type: Event

Channel changed location in the dialplan.

```
Expand
                                                                           source
"properties": {
  "dialplan_app_data": {
    "required": true,
    "type": "string",
    "description": "The data to be passed to the application."
  },
  "channel": {
    "required": true,
    "type": "Channel",
    "description": "The channel that changed dialplan location."
  },
  "dialplan_app": {
    "required": true,
    "type": "string",
    "description": "The application about to be executed."
  }
},
"id": "ChannelDialplan",
"description": "Channel changed location in the dialplan."
```

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- channel: Channel The channel that changed dialplan location.
- dialplan\_app: string The application about to be executed.
- dialplan\_app\_data: string The data to be passed to the application.

### ChannelDtmfReceived

Base type: Event

DTMF received on a channel.

This event is sent when the DTMF ends. There is no notification about the start of DTMF  $\,$ 

```
Expand
                                                                             source
 "properties": {
    "duration_ms": {
     "required": true,
      "type": "int",
      "description": "Number of milliseconds DTMF was received"
   },
    "digit": {
      "required": true,
      "type": "string",
     "description": "DTMF digit received (0-9, A-E, # or *)"
   },
    "channel": {
      "required": true,
     "type": "Channel",
      "description": "The channel on which DTMF was received"
 "id": "ChannelDtmfReceived",
 "description": "DTMF received on a channel.\n\nThis event is sent when the DTMF ends.
There is no notification about the start of DTMF"
```

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- channel: Channel The channel on which DTMF was received
- digit: string DTMF digit received (0-9, A-E, # or \*)
- · duration\_ms: int Number of milliseconds DTMF was received

## ChannelEnteredBridge

Base type: Event

Notification that a channel has entered a bridge.

```
properties": {
    "properties": {
        "bridge": {
            "required": true,
            "type": "Bridge"
        },
        "channel": {
            "type": "Channel"
        }
},
    "id": "ChannelEnteredBridge",
    "description": "Notification that a channel has entered a bridge."
}
```

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- bridge: Bridge

• channel: Channel (optional)

### ChannelHangupRequest

Base type: Event

A hangup was requested on the channel.

```
Expand
                                                                           source
"properties": {
  "soft": {
   "type": "boolean",
    "description": "Whether the hangup request was a soft hangup request."
  },
  "cause": {
    "type": "int",
    "description": "Integer representation of the cause of the hangup."
  "channel": {
   "required": true,
    "type": "Channel",
    "description": "The channel on which the hangup was requested."
  }
},
"id": "ChannelHangupRequest",
"description": "A hangup was requested on the channel."
```

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- cause: int (optional) Integer representation of the cause of the hangup.
- channel: Channel The channel on which the hangup was requested.
- soft: boolean (optional) Whether the hangup request was a soft hangup request.

# ChannelLeftBridge

Base type: Event

Notification that a channel has left a bridge.

```
properties": {
    "properties": {
        "bridge": {
            "required": true,
            "type": "Bridge"
        },
        "channel": {
            "required": true,
            "type": "Channel"
        }
    },
    "id": "ChannelLeftBridge",
    "description": "Notification that a channel has left a bridge."
}
```

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- bridge: Bridge
- channel: Channel

# ChannelStateChange

Base type: Event

Notification of a channel's state change.

```
properties": {
    "channel": {
        "required": true,
        "type": "Channel"
     }
},
    "id": "ChannelStateChange",
    "description": "Notification of a channel's state change."
}
```

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- channel: Channel

# ChannelTalkingFinished

Base type: Event

Talking is no longer detected on the channel.

```
Expand
                                                                             source
 "properties": {
    "duration": {
      "required": true,
      "type": "int",
      "description": "The length of time, in milliseconds, that talking was detected on
the channel"
   },
    "channel": {
      "required": true,
     "type": "Channel",
      "description": "The channel on which talking completed."
   }
 "id": "ChannelTalkingFinished",
  "description": "Talking is no longer detected on the channel."
```

- · type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- channel: Channel The channel on which talking completed.
- duration: int The length of time, in milliseconds, that talking was detected on the channel

## ChannelTalkingStarted

Base type: Event

Talking was detected on the channel.

```
properties": {
    "channel": {
        "required": true,
        "type": "Channel",
        "description": "The channel on which talking started."
    }
},
    "id": "ChannelTalkingStarted",
    "description": "Talking was detected on the channel."
}
```

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- · channel: Channel The channel on which talking started.

#### ChannelUserevent

Base type: Event

User-generated event with additional user-defined fields in the object.

```
Expand
                                                                             source
  "properties": {
    "eventname": {
      "required": true,
      "type": "string",
      "description": "The name of the user event."
    },
    "bridge": {
      "required": false,
      "type": "Bridge",
      "description": "A bridge that is signaled with the user event."
    },
    "userevent": {
      "required": true,
      "type": "object",
      "description": "Custom Userevent data"
    },
    "endpoint": {
      "required": false,
      "type": "Endpoint",
      "description": "A endpoint that is signaled with the user event."
    },
    "channel": {
      "required": false,
      "type": "Channel",
      "description": "A channel that is signaled with the user event."
   }
 "id": "ChannelUserevent",
 "description": "User-generated event with additional user-defined fields in the
object."
```

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- bridge: Bridge (optional) A bridge that is signaled with the user event.
- channel: Channel (optional) A channel that is signaled with the user event.
- endpoint: Endpoint (optional) A endpoint that is signaled with the user event.
- eventname: string The name of the user event.
- userevent: object Custom Userevent data

### **ChannelVarset**

Base type: Event

Channel variable changed.

```
Expand
                                                                             source
  "properties": {
    "variable": {
      "required": true,
      "type": "string",
      "description": "The variable that changed."
    },
    "channel": {
      "required": false,
      "type": "Channel",
      "description": "The channel on which the variable was set.\n\nIf missing, the
variable is a global variable."
    },
    "value": {
     "required": true,
      "type": "string",
      "description": "The new value of the variable."
 "id": "ChannelVarset",
  "description": "Channel variable changed."
```

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- channel: Channel (optional) The channel on which the variable was set.

If missing, the variable is a global variable.

- value: string The new value of the variable.
- variable: string The variable that changed.

# DeviceStateChanged

Base type: Event

Notification that a device state has changed.

```
properties": {
    "device_state": {
        "required": true,
        "type": "DeviceState",
        "description": "Device state object"
    }
},
    "id": "DeviceStateChanged",
    "description": "Notification that a device state has changed."
}
```

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.

• device\_state: DeviceState - Device state object

#### Dial

Base type: Event

Dialing state has changed.

```
Expand
                                                                           source
"properties": {
  "forwarded": {
    "required": false,
    "type": "Channel",
    "description": "Channel that the caller has been forwarded to."
  },
  "caller": {
    "required": false,
    "type": "Channel",
    "description": "The calling channel."
  },
  "dialstatus": {
    "required": true,
    "type": "string",
    "description": "Current status of the dialing attempt to the peer."
  },
  "forward": {
    "required": false,
    "type": "string",
    "description": "Forwarding target requested by the original dialed channel."
  },
  "dialstring": {
    "required": false,
    "type": "string",
    "description": "The dial string for calling the peer channel."
  },
  "peer": {
    "required": true,
    "type": "Channel",
    "description": "The dialed channel."
  }
"id": "Dial",
"description": "Dialing state has changed."
```

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- caller: Channel (optional) The calling channel.
- dialstatus: string Current status of the dialing attempt to the peer.
- dialstring: string (optional) The dial string for calling the peer channel.
- forward: string (optional) Forwarding target requested by the original dialed channel.
- forwarded: Channel (optional) Channel that the caller has been forwarded to.
- peer: Channel The dialed channel.

# **EndpointStateChange**

Base type: Event

Endpoint state changed.

```
properties": {
    "properties": {
        "endpoint": {
            "required": true,
            "type": "Endpoint"
        }
    },
    "id": "EndpointStateChange",
    "description": "Endpoint state changed."
}
```

- · type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- endpoint: Endpoint

### **Event**

Base type: Message

Subtypes: ApplicationReplaced BridgeAttendedTransfer BridgeBlindTransfer BridgeCreated BridgeDestroyed BridgeMerged ChannelCallerId ChannelCrea ted ChannelDestroyed ChannelDialplan ChannelDtmfReceived ChannelEnteredBridge ChannelHangupRequest ChannelLeftBridge ChannelStateChange ChannelTalkingFinished ChannelTalkingStarted ChannelUserevent ChannelVarset DeviceStateChanged Dial EndpointStateChange PlaybackFinished PlaybackStarted RecordingFailed RecordingFinished RecordingStarted StasisStart TextMessageReceived

Base type for asynchronous events from Asterisk.

```
Expand
                                                                            source
"subTypes": [
  "DeviceStateChanged",
  "PlaybackStarted",
  "PlaybackFinished",
  "RecordingStarted",
  "RecordingFinished",
  "RecordingFailed",
  "ApplicationReplaced",
  "BridgeCreated",
  "BridgeDestroyed",
  "BridgeMerged",
  "BridgeBlindTransfer",
  "BridgeAttendedTransfer",
  "ChannelCreated",
  "ChannelDestroyed",
  "ChannelEnteredBridge",
  "ChannelLeftBridge",
  "ChannelStateChange",
  "ChannelDtmfReceived",
  "ChannelDialplan",
  "ChannelCallerId",
  "ChannelUserevent",
  "ChannelHangupRequest",
  "ChannelVarset",
  "ChannelTalkingStarted",
  "ChannelTalkingFinished",
  "EndpointStateChange",
  "Dial",
  "StasisEnd",
  "StasisStart",
  "TextMessageReceived"
],
"properties": {
  "application": {
    "required": true,
    "type": "string",
    "description": "Name of the application receiving the event."
  },
  "timestamp": {
    "required": false,
    "type": "Date",
    "description": "Time at which this event was created."
 }
},
"id": "Event",
"description": "Base type for asynchronous events from Asterisk."
```

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.

### Message

Subtypes: ApplicationReplaced BridgeAttendedTransfer BridgeBlindTransfer BridgeCreated BridgeDestroyed BridgeMerged ChannelCallerId ChannelCrea ted ChannelDestroyed ChannelDialplan ChannelDtmfReceived ChannelEnteredBridge ChannelHangupRequest ChannelLeftBridge ChannelStateChange ChannelTalkingFinished ChannelTalkingStarted ChannelUserevent ChannelVarset DeviceStateChanged Dial EndpointStateChange Event MissingParams PlaybackFinished PlaybackStarted RecordingFailed RecordingFinished RecordingStarted StasisEnd StasisStart TextMessageReceived

Base type for errors and events

```
cource

**Cource control control
```

· type: string - Indicates the type of this message.

# **MissingParams**

Base type: Message

Error event sent when required params are missing.

```
properties": {
    "params": {
        "required": true,
        "type": "List[string]",
        "description": "A list of the missing parameters"
    }
},
    "id": "MissingParams",
    "description": "Error event sent when required params are missing."
}
```

- type: string Indicates the type of this message.
- params: List[string] A list of the missing parameters

# **PlaybackFinished**

Base type: Event

Event showing the completion of a media playback operation.

```
source

{
    "properties": {
        "playback": {
            "required": true,
            "type": "Playback",
            "description": "Playback control object"
        }
    },
    "id": "PlaybackFinished",
    "description": "Event showing the completion of a media playback operation."
}
```

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- playback: Playback Playback control object

## **PlaybackStarted**

Base type: Event

Event showing the start of a media playback operation.

```
properties": {
    "playback": {
        "required": true,
        "type": "Playback",
        "description": "Playback control object"
    }
},
    "id": "PlaybackStarted",
    "description": "Event showing the start of a media playback operation."
}
```

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- playback: Playback Playback control object

# RecordingFailed

Base type: Event

Event showing failure of a recording operation.

```
properties": {
    "recording": {
        "required": true,
        "type": "LiveRecording",
        "description": "Recording control object"
    }
},
    "extends": "Event",
    "id": "RecordingFailed",
    "description": "Event showing failure of a recording operation."
}
```

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- · recording: LiveRecording Recording control object

### RecordingFinished

Base type: Event

Event showing the completion of a recording operation.

```
properties": {
    "recording": {
        "required": true,
        "type": "LiveRecording",
        "description": "Recording control object"
    }
},
    "extends": "Event",
    "id": "RecordingFinished",
    "description": "Event showing the completion of a recording operation."
}
```

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- · recording: LiveRecording Recording control object

# RecordingStarted

Base type: Event

Event showing the start of a recording operation.

```
properties": {
    "recording": {
        "required": true,
        "type": "LiveRecording",
        "description": "Recording control object"
    }
},
    "extends": "Event",
    "id": "RecordingStarted",
    "description": "Event showing the start of a recording operation."
}
```

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- recording: LiveRecording Recording control object

### **StasisEnd**

Base type: Event

Notification that a channel has left a Stasis application.

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- channel: Channel

### **StasisStart**

Base type: Event

Notification that a channel has entered a Stasis application.

```
Expand
                                                                           source
"properties": {
  "args": {
    "required": true,
    "type": "List[string]",
    "description": "Arguments to the application"
  },
  "replace_channel": {
    "required": false,
    "type": "Channel"
  },
  "channel": {
    "required": true,
    "type": "Channel"
"id": "StasisStart",
"description": "Notification that a channel has entered a Stasis application."
```

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- args: List[string] Arguments to the application
- channel: Channel
- replace\_channel: Channel (optional)

# **TextMessageReceived**

Base type: Event

A text message was received from an endpoint.

```
properties": {
    "properties": {
        "message": {
            "required": true,
            "type": "TextMessage"
        },
        "endpoint": {
            "required": false,
            "type": "Endpoint"
        }
    },
    "id": "TextMessageReceived",
    "description": "A text message was received from an endpoint."
}
```

- type: string Indicates the type of this message.
- application: string Name of the application receiving the event.
- timestamp: Date (optional) Time at which this event was created.
- endpoint: Endpoint (optional)
- message: TextMessage

### **Application**

Details of a Stasis application

```
Expand
                                                                           source
"properties": {
  "endpoint_ids": {
    "required": true,
    "type": "List[string]",
    "description": "{tech}/{resource} for endpoints subscribed to."
  },
  "channel_ids": {
    "required": true,
    "type": "List[string]",
    "description": "Id's for channels subscribed to."
  "bridge_ids": {
    "required": true,
    "type": "List[string]",
    "description": "Id's for bridges subscribed to."
  },
  "device_names": {
    "required": true,
    "type": "List[string]",
    "description": "Names of the devices subscribed to."
  },
  "name": {
    "required": true,
    "type": "string",
    "description": "Name of this application"
},
"id": "Application",
"description": "Details of a Stasis application"
```

- bridge\_ids: List[string] Id's for bridges subscribed to.
- channel\_ids: List[string] Id's for channels subscribed to.
- device\_names: List[string] Names of the devices subscribed to.
- endpoint\_ids: List[string] {tech}/{resource} for endpoints subscribed to.
- name: string Name of this application

# **Asterisk 13 Sounds REST API**

### **Sounds**

Method	Path	Return Model	Summary
GET	/sounds	List[Sound]	List all sounds.
GET	/sounds/{soundId}	Sound	Get a sound's details.

### **GET /sounds**

List all sounds.

### **Query parameters**

- lang: string Lookup sound for a specific language.format: string Lookup sound in a specific format.

# **GET /sounds/{soundId}**

Get a sound's details.

### Path parameters

• soundld: string - Sound's id

# **Asterisk 13 Dialplan Applications**

# Asterisk 13 Application\_AddQueueMember

# AddQueueMember()

### **Synopsis**

Dynamically adds queue members.

#### Description

Dynamically adds interface to an existing queue. If the interface is already in the queue it will return an error.

This application sets the following channel variable upon completion:

- AQMSTATUS The status of the attempt to add a queue member as a text string.
  - ADDED
  - MEMBERALREADY
  - NOSUCHQUEUE

#### **Syntax**

AddQueueMember(queuename,[interface,[penalty,[options,[membername,[stateinterface]]]]])

#### **Arguments**

- queuename
- interface
- penalty
- options
- membername
- stateinterface

#### See Also

- Asterisk 13 Application\_Queue
- Asterisk 13 Application\_QueueLog
- Asterisk 13 Application\_AddQueueMember
- Asterisk 13 Application\_RemoveQueueMember
- Asterisk 13 Application\_PauseQueueMember
- Asterisk 13 Application\_UnpauseQueueMember
- Asterisk 13 Function\_QUEUE\_VARIABLES
- Asterisk 13 Function\_QUEUE\_MEMBER
- Asterisk 13 Function\_QUEUE\_MEMBER\_COUNT
- Asterisk 13 Function\_QUEUE\_EXISTS
- Asterisk 13 Function\_QUEUE\_WAITING\_COUNT
- Asterisk 13 Function\_QUEUE\_MEMBER\_LIST
- Asterisk 13 Function\_QUEUE\_MEMBER\_PENALTY

### **Import Version**

# Asterisk 13 Application\_ADSIProg

# ADSIProg()

**Synopsis** 

Load Asterisk ADSI Scripts into phone

Description

This application programs an ADSI Phone with the given script

**Syntax** 

ADSIProg([script])

### Arguments

• script - adsi script to use. If not given uses the default script asterisk.adsi

#### See Also

- Asterisk 13 Application\_GetCPEID
- adsi.conf

### **Import Version**

# Asterisk 13 Application\_AELSub

# AELSub()

**Synopsis** 

Launch subroutine built with AEL

Description

Execute the named subroutine, defined in AEL, from another dialplan language, such as extensions.conf, Realtime extensions, or Lua.

The purpose of this application is to provide a sane entry point into AEL subroutines, the implementation of which may change from time to time.

**Syntax** 

AELSub(routine,[args])

#### Arguments

- routine Named subroutine to execute.
- args

See Also

**Import Version** 

# Asterisk 13 Application\_AgentLogin

# AgentLogin()

**Synopsis** 

Login an agent.

#### Description

Login an agent to the system. Any agent authentication is assumed to already be done by dialplan. While logged in, the agent can receive calls and will hear the sound file specified by the config option custom\_beep when a new call comes in for the agent. Login failures will continue in the dialplan with AGEN T\_STATUS set.

Before logging in, you can setup on the real agent channel the CHANNEL(dtmf-features) an agent will have when talking to a caller and you can setup on the channel running this application the CONNECTEDLINE() information the agent will see while waiting for a caller.

AGENT\_STATUS enumeration values:

- INVALID The specified agent is invalid.
- ALREADY\_LOGGED\_IN The agent is already logged in.



#### Note

The Agents: AgentId device state is available to monitor the status of the agent.

#### **Syntax**

AgentLogin(AgentId,[options])

#### **Arguments**

- AgentId
- options
  - s silent login do not announce the login ok segment after agent logged on.

#### See Also

- Asterisk 13 Application\_Authenticate
- Asterisk 13 Application\_Queue
- Asterisk 13 Application\_AddQueueMember
- Asterisk 13 Application\_RemoveQueueMember
- Asterisk 13 Application\_PauseQueueMember
- Asterisk 13 Application\_UnpauseQueueMember
- Asterisk 13 Function\_AGENT
- Asterisk 13 Function\_CHANNEL(dtmf-features)
- Asterisk 13 Function\_CONNECTEDLINE()
- agents.conf
- queues.conf

#### **Import Version**

# Asterisk 13 Application\_AgentRequest

# AgentRequest()

### **Synopsis**

Request an agent to connect with the channel.

#### Description

Request an agent to connect with the channel. Failure to find, alert the agent, or acknowledge the call will continue in the dialplan with AGENT\_STATUS set.

AGENT\_STATUS enumeration values:

- INVALID The specified agent is invalid.
- $\bullet$  NOT\_LOGGED\_IN The agent is not available.
- BUSY The agent is on another call.
- NOT\_CONNECTED The agent did not connect with the call. The agent most likely did not acknowledge the call.
- ERROR Alerting the agent failed.

#### **Syntax**

AgentRequest(AgentId)

#### **Arguments**

• AgentId

#### See Also

• Asterisk 13 Application\_AgentLogin

### **Import Version**

# Asterisk 13 Application\_AGI

## AGI()

### **Synopsis**

Executes an AGI compliant application.

#### Description

Executes an Asterisk Gateway Interface compliant program on a channel. AGI allows Asterisk to launch external programs written in any language to control a telephony channel, play audio, read DTMF digits, etc. by communicating with the AGI protocol on **stdin** and **stdout**. As of 1.6.0, this channel will not stop dialplan execution on hangup inside of this application. Dialplan execution will continue normally, even upon hangup until the AGI application signals a desire to stop (either by exiting or, in the case of a net script, by closing the connection). A locally executed AGI script will receive SIGHUP on hangup from the channel except when using DeadAGI. A fast AGI server will correspondingly receive a HANGUP inline with the command dialog. Both of theses signals may be disabled by setting the AGISIGHUP channel variable to no before executing the AGI application. Alternatively, if you would like the AGI application to exit immediately after a channel hangup is detected, set the AGIEXITONHANGUP variable to yes.

Use the CLI command agi show commands to list available agi commands.

This application sets the following channel variable upon completion:

- AGISTATUS The status of the attempt to the run the AGI script text string, one of:
  - SUCCESS
  - FAILURE
  - NOTFOUND
  - HANGUP

### **Syntax**

AGI(command,arg1,[arg2[,...]])

#### **Arguments**

- command
- args
  - arg1
  - arg2

#### See Also

- Asterisk 13 Application\_EAGI
- Asterisk 13 Application\_DeadAGI

#### **Import Version**

# Asterisk 13 Application\_AlarmReceiver

## AlarmReceiver()

### **Synopsis**

Provide support for receiving alarm reports from a burglar or fire alarm panel.

#### Description

This application should be called whenever there is an alarm panel calling in to dump its events. The application will handshake with the alarm panel, and receive events, validate them, handshake them, and store them until the panel hangs up. Once the panel hangs up, the application will run the system command specified by the eventcmd setting in alarmreceiver.conf and pipe the events to the standard input of the application. The configuration file also contains settings for DTMF timing, and for the loudness of the acknowledgement tones.



#### Note

Few Ademco DTMF signalling formats are detected automaticaly: Contact ID, Express 4+1, Express 4+2, High Speed and Super Fast.

The application is affected by the following variables:

- ALARMRECEIVER\_CALL\_LIMIT Maximum call time, in milliseconds.
   If set, this variable causes application to exit after the specified time.
- ALARMRECEIVER\_RETRIES\_LIMIT Maximum number of retries per call.
   If set, this variable causes application to exit after the specified number of messages.

### **Syntax**

AlarmReceiver()

#### Arguments

#### See Also

• alarmreceiver.conf

#### **Import Version**

# Asterisk 13 Application\_AMD

# AMD()

### **Synopsis**

Attempt to detect answering machines.

#### Description

This application attempts to detect answering machines at the beginning of outbound calls. Simply call this application after the call has been answered (outbound only, of course).

When loaded, AMD reads amd.conf and uses the parameters specified as default values. Those default values get overwritten when the calling AMD with parameters

This application sets the following channel variables:

- AMDSTATUS This is the status of the answering machine detection
  - MACHINE
  - HUMAN
  - NOTSURE
  - HANGUP
- AMDCAUSE Indicates the cause that led to the conclusion
  - TOOLONG Total Time.
  - INITIALSILENCE Silence Duration Initial Silence.
  - HUMAN Silence Duration afterGreetingSilence.
  - LONGGREETING Voice Duration Greeting.
  - MAXWORDLENGTH Word Count maximum number of words.

#### **Syntax**

AMD([initialSilence,[greeting,[afterGreetingSilence,[totalAnalysis
Time,[miniumWordLength,[betweenWordSilence,[maximumNumberOfWords,[silenceThreshold,[maximumWordLength]]]]]]]]))

#### **Arguments**

- initialSilence Is maximum initial silence duration before greeting.
  - If this is exceeded set as MACHINE
- greeting is the maximum length of a greeting.
  - If this is exceeded set as MACHINE
- afterGreetingSilence Is the silence after detecting a greeting.
  - If this is exceeded set as HUMAN
- totalAnalysis Time Is the maximum time allowed for the algorithm
- to decide HUMAN or MACHINE
- miniumWordLength Is the minimum duration of Voice considered to be a word
- betweenWordSilence Is the minimum duration of silence after a word to consider the audio that follows to be a new word
- maximumNumberOfWords Is the maximum number of words in a greeting
  - If this is exceeded set as MACHINE
- silenceThreshold How long do we consider silence
- maximumWordLength Is the maximum duration of a word to accept.

If exceeded set as MACHINE

#### See Also

- Asterisk 13 Application\_WaitForSilence
- Asterisk 13 Application\_WaitForNoise

### **Import Version**

# Asterisk 13 Application\_Answer

# Answer()

**Synopsis** 

Answer a channel if ringing.

Description

If the call has not been answered, this application will answer it. Otherwise, it has no effect on the call.

**Syntax** 

Answer([delay])

### Arguments

delay - Asterisk will wait this number of milliseconds before returning to the dialplan after answering the call.

#### See Also

Asterisk 13 Application\_Hangup

### **Import Version**

# Asterisk 13 Application\_Authenticate

# Authenticate()

**Synopsis** 

Authenticate a user

#### Description

This application asks the caller to enter a given password in order to continue dialplan execution.

If the password begins with the / character, it is interpreted as a file which contains a list of valid passwords, listed 1 password per line in the file.

When using a database key, the value associated with the key can be anything.

Users have three attempts to authenticate before the channel is hung up.

#### **Syntax**

Authenticate(password,[options,[maxdigits,[prompt]]])

#### **Arguments**

- password Password the user should know
- options
  - a Set the channels' account code to the password that is entered
  - d Interpret the given path as database key, not a literal file.
  - m Interpret the given path as a file which contains a list of account codes and password hashes delimited with :, listed one per line in the file. When one of the passwords is matched, the channel will have its account code set to the corresponding account code in the file.
  - r Remove the database key upon successful entry (valid with d only)
- maxdigits maximum acceptable number of digits. Stops reading after maxdigits have been entered (without requiring the user to press the # key). Defaults to 0 no limit wait for the user press the # key.
- prompt Override the agent-pass prompt file.

#### See Also

- Asterisk 13 Application\_VMAuthenticate
- Asterisk 13 Application\_DISA

#### **Import Version**

# Asterisk 13 Application\_BackGround

## BackGround()

### **Synopsis**

Play an audio file while waiting for digits of an extension to go to.

#### Description

This application will play the given list of files (do not put extension) while waiting for an extension to be dialed by the calling channel. To continue waiting for digits after this application has finished playing files, the WaitExten application should be used.

If one of the requested sound files does not exist, call processing will be terminated.

This application sets the following channel variable upon completion:

- BACKGROUNDSTATUS The status of the background attempt as a text string.
  - SUCCESS
  - FAILED

#### **Syntax**

```
BackGround(filename1&[filename2[&...]],[options,[langoverride,[context]]])
```

#### **Arguments**

- filenames
  - filename1
  - filename2
- options
  - s Causes the playback of the message to be skipped if the channel is not in the up state (i.e. it hasn't been answered yet). If this happens, the application will return immediately.
  - n Don't answer the channel before playing the files.
  - m Only break if a digit hit matches a one digit extension in the destination context.
- langoverride Explicitly specifies which language to attempt to use for the requested sound files.
- context This is the dialplan context that this application will use when exiting to a dialed extension.

#### See Also

- Asterisk 13 Application\_ControlPlayback
- Asterisk 13 Application\_WaitExten
- Asterisk 13 Application\_BackgroundDetect
- Asterisk 13 Function TIMEOUT

#### **Import Version**

# Asterisk 13 Application\_BackgroundDetect

# **BackgroundDetect()**

**Synopsis** 

Background a file with talk detect.

Description

Plays back *filename*, waiting for interruption from a given digit (the digit must start the beginning of a valid extension, or it will be ignored). During the playback of the file, audio is monitored in the receive direction, and if a period of non-silence which is greater than *min* ms yet less than *max* ms is followed by silence for at least *sil* ms, which occurs during the first *analysistime* ms, then the audio playback is aborted and processing jumps to the *talk* extension, if available.

**Syntax** 

BackgroundDetect(filename,[sil,[min,[max,[analysistime]]]])

#### Arguments

- filename
- sil If not specified, defaults to 1000.
- min If not specified, defaults to 100.
- max If not specified, defaults to infinity.
- analysistime If not specified, defaults to infinity.

See Also

**Import Version** 

# Asterisk 13 Application\_Bridge

# Bridge()

**Synopsis** 

Bridge two channels.

Description

Allows the ability to bridge two channels via the dialplan.

This application sets the following channel variable upon completion:

- BRIDGERESULT The result of the bridge attempt as a text string.
  - SUCCESS
  - FAILURE
  - LOOP
  - NONEXISTENT
  - INCOMPATIBLE

#### **Syntax**

Bridge(channel,[options])

#### **Arguments**

- channel The current channel is bridged to the specified channel.
- options
  - p Play a courtesy tone to channel.
  - F When the bridger hangs up, transfer the bridged party to the specified destination and start execution at that location.
    - context
    - exten
    - priority
  - F When the bridger hangs up, transfer the bridged party to the next priority of the current extension and start execution at that location.
  - h Allow the called party to hang up by sending the \*DTMF digit.
  - H Allow the calling party to hang up by pressing the \*DTMF digit.
  - k Allow the called party to enable parking of the call by sending the DTMF sequence defined for call parking in features.con f.
  - K Allow the calling party to enable parking of the call by sending the DTMF sequence defined for call parking in features.con
  - L(xyz) Limit the call to x ms. Play a warning when y ms are left. Repeat the warning every z ms. The following special variables can be used with this option:
    - LIMIT\_PLAYAUDIO\_CALLER Play sounds to the caller. yes|no (default yes)
    - LIMIT\_PLAYAUDIO\_CALLEE Play sounds to the callee. yes|no
    - LIMIT\_TIMEOUT\_FILE File to play when time is up.
    - LIMIT\_CONNECT\_FILE File to play when call begins.
    - LIMIT\_WARNING\_FILE File to play as warning if y is defined. The default is to say the time remaining.
  - s Hang up the call after x seconds after the called party has answered the call.
  - t Allow the called party to transfer the calling party by sending the DTMF sequence defined in features.conf.
  - T Allow the calling party to transfer the called party by sending the DTMF sequence defined in features.conf.
  - w Allow the called party to enable recording of the call by sending the DTMF sequence defined for one-touch recording in features.conf.
  - w Allow the calling party to enable recording of the call by sending the DTMF sequence defined for one-touch recording in features.conf.
  - ullet x Cause the called party to be hung up after the bridge, instead of being restarted in the dialplan.

#### See Also

#### **Import Version**

## Asterisk 13 Application\_BridgeWait

## BridgeWait()

**Synopsis** 

Put a call into the holding bridge.

#### Description

This application places the incoming channel into a holding bridge. The channel will then wait in the holding bridge until some event occurs which removes it from the holding bridge.



#### Note

This application will answer calls which haven't already been answered.

### **Syntax**

BridgeWait([name,[role,[options]]])

#### Arguments

- name Name of the holding bridge to join. This is a handle for BridgeWait only and does not affect the actual bridges that are created. If not provided, the reserved name default will be used.
- role Defines the channel's purpose for entering the holding bridge. Values are case sensitive.
  - participant The channel will enter the holding bridge to be placed on hold until it is removed from the bridge for some reason. (default)
  - announcer The channel will enter the holding bridge to make announcements to channels that are currently in the holding bridge. While an announcer is present, holding for the participants will be suspended.
- options
  - m The specified MOH class will be used/suggested for music on hold operations. This option will only be useful for entertainment modes that use it (m and h).
    - class
  - e Which entertainment mechanism should be used while on hold in the holding bridge. Only the first letter is read.
    - m Play music on hold (default)
    - r Ring without pause
    - s Generate silent audio
    - h Put the channel on hold
    - n No entertainment
  - s Automatically exit the bridge and return to the PBX after **duration** seconds.
    - duration

### See Also

### **Import Version**

# Asterisk 13 Application\_Busy

## Busy()

**Synopsis** 

Indicate the Busy condition.

Description

This application will indicate the busy condition to the calling channel.

**Syntax** 

Busy([timeout])

## Arguments

• timeout - If specified, the calling channel will be hung up after the specified number of seconds. Otherwise, this application will wait until the calling channel hangs up.

## See Also

- Asterisk 13 Application\_Congestion
- Asterisk 13 Application\_Progress
- Asterisk 13 Application\_Playtones
- Asterisk 13 Application\_Hangup

## **Import Version**

# Asterisk 13 Application\_CallCompletionCancel

# CallCompletionCancel()

**Synopsis** 

Cancel call completion service

Description

Cancel a Call Completion Request.

This application sets the following channel variables:

- CC\_CANCEL\_RESULT This is the returned status of the cancel.
  - SUCCESS
  - FAIL
- CC\_CANCEL\_REASON This is the reason the cancel failed.
  - NO\_CORE\_INSTANCE
  - NOT\_GENERIC
  - UNSPECIFIED

## **Syntax**

CallCompletionCancel()

## Arguments

See Also

**Import Version** 

# Asterisk 13 Application\_CallCompletionRequest

# CallCompletionRequest()

**Synopsis** 

Request call completion service for previous call

Description

Request call completion service for a previously failed call attempt.

This application sets the following channel variables:

- CC\_REQUEST\_RESULT This is the returned status of the request.
  - SUCCESS
  - FAIL
- CC\_REQUEST\_REASON This is the reason the request failed.
  - NO\_CORE\_INSTANCE
  - NOT\_GENERIC
  - TOO\_MANY\_REQUESTS
  - UNSPECIFIED

**Syntax** 

CallCompletionRequest()

### Arguments

See Also

**Import Version** 

# Asterisk 13 Application\_CELGenUserEvent

## CELGenUserEvent()

**Synopsis** 

Generates a CEL User Defined Event.

Description

A CEL event will be immediately generated by this channel, with the supplied name for a type.

**Syntax** 

CELGenUserEvent(event-name,[extra])

## Arguments

- event-name
  - event-name
  - extra Extra text to be included with the event.

See Also

**Import Version** 

# Asterisk 13 Application\_ChangeMonitor

## ChangeMonitor()

**Synopsis** 

Change monitoring filename of a channel.

Description

Changes monitoring filename of a channel. Has no effect if the channel is not monitored.

**Syntax** 

ChangeMonitor(filename\_base)

## Arguments

• filename\_base - The new filename base to use for monitoring this channel.

See Also

**Import Version** 

## Asterisk 13 Application\_ChanlsAvail

## ChanlsAvail()

**Synopsis** 

Check channel availability

Description

This application will check to see if any of the specified channels are available.

This application sets the following channel variables:

- AVAILCHAN The name of the available channel, if one exists
- AVAILORIGCHAN The canonical channel name that was used to create the channel
- AVAILSTATUS The device state for the device
- AVAILCAUSECODE The cause code returned when requesting the channel

### **Syntax**

ChanIsAvail([Technology2/Resource2[&...]],[options])

### **Arguments**

- Technology/Resource \*\* Technology2/Resource2 Optional extra devices to check
   If you need more then one enter them as Technology2/Resource2&Technology3/Resourse3&.....
   Specification of the device(s) to check. These must be in the format of Technology/Resource, where Technology represents a particular channel driver, and Resource represents a resource available to that particular channel driver.
- options
  - a Check for all available channels, not only the first one
  - $\bullet\ \ _{\rm S}$  Consider the channel unavailable if the channel is in use at all
  - t Simply checks if specified channels exist in the channel list

See Also

**Import Version** 

# Asterisk 13 Application\_ChannelRedirect

## ChannelRedirect()

**Synopsis** 

Redirects given channel to a dialplan target

Description

Sends the specified channel to the specified extension priority

This application sets the following channel variables upon completion

- CHANNELREDIRECT\_STATUS Are set to the result of the redirection
  - NOCHANNEL
  - SUCCESS

## **Syntax**

ChannelRedirect(channel,[context,[extension,]]priority)

## Arguments

- channel
- context
- $^{ullet}$  extension
- priority

See Also

**Import Version** 

## Asterisk 13 Application\_ChanSpy

## ChanSpy()

## **Synopsis**

Listen to a channel, and optionally whisper into it.

#### Description

This application is used to listen to the audio from an Asterisk channel. This includes the audio coming in and out of the channel being spied on. If the chan prefix parameter is specified, only channels beginning with this string will be spied upon.

While spying, the following actions may be performed:

- Dialing # cycles the volume level.
- Dialing \* will stop spying and look for another channel to spy on.
- Dialing a series of digits followed by # builds a channel name to append to chanprefix. For example, executing ChanSpy(Agent) and
  then dialing the digits '1234#' while spying will begin spying on the channel 'Agent/1234'. Note that this feature will be overridden if the 'd'
  or 'u' options are used.



#### Note

The X option supersedes the three features above in that if a valid single digit extension exists in the correct context ChanSpy will exit to it. This also disables choosing a channel based on changrefix and a digit sequence.

### **Syntax**

ChanSpy([chanprefix,[options]])

#### **Arguments**

- chanprefix
- options
  - b Only spy on channels involved in a bridged call.
  - B Instead of whispering on a single channel barge in on both channels involved in the call.
  - (
- digit Specify a DTMF digit that can be used to spy on the next available channel.
- · d Override the typical numeric DTMF functionality and instead use DTMF to switch between spy modes.
  - 4 spy mode
  - 5 whisper mode
  - 6 barge mode
- e Enable enforced mode, so the spying channel can only monitor extensions whose name is in the ext: delimited list.
  - ext
- E Exit when the spied-on channel hangs up.
- c

у.

- grp Only spy on channels in which one or more of the groups listed in *grp* matches one or more groups from the SPYG ROUP variable set on the channel to be spied upon.
- n Say the name of the person being spied on if that person has recorded his/her name. If a context is specified, then that
  voicemail context will be searched when retrieving the name, otherwise the default context be used when searching for the
  name (i.e. if SIP/1000 is the channel being spied on and no mailbox is specified, then 1000 will be used when searching for the
  name).
  - mailbox
  - context
- o Only listen to audio coming from this channel.
- q Don't play a beep when beginning to spy on a channel, or speak the selected channel name.
- r Record the session to the monitor spool directory. An optional base for the filename may be specified. The default is chansp
  - basename
- s Skip the playback of the channel type (i.e. SIP, IAX, etc) when speaking the selected channel name.
- S Stop when no more channels are left to spy on.
- u The chanprefix parameter is a channel unique or fully specified channel name.
- v Adjust the initial volume in the range from -4 to 4. A negative value refers to a quieter setting.
  - value
- w Enable whisper mode, so the spying channel can talk to the spied-on channel.

- W Enable private whisper mode, so the spying channel can talk to the spied-on channel but cannot listen to that channel.
- -
- digit Specify a DTMF digit that can be used to exit the application while actively spying on a channel. If there is no channel being spied on, the DTMF digit will be ignored.
- X Allow the user to exit ChanSpy to a valid single digit numeric extension in the current context or the context specified by the S PY\_EXIT\_CONTEXT channel variable. The name of the last channel that was spied on will be stored in the SPY\_CHANNEL variable.

## See Also

- Asterisk 13 Application\_ExtenSpy
- Asterisk 13 ManagerEvent\_ChanSpyStart
- Asterisk 13 ManagerEvent\_ChanSpyStop

## **Import Version**

# Asterisk 13 Application\_ClearHash

## ClearHash()

**Synopsis** 

Clear the keys from a specified hashname.

Description

Clears all keys out of the specified hashname.

**Syntax** 

ClearHash(hashname)

## Arguments

• hashname

See Also

**Import Version** 

## Asterisk 13 Application\_ConfBridge

## ConfBridge()

### **Synopsis**

Conference bridge application.

#### Description

Enters the user into a specified conference bridge. The user can exit the conference by hangup or DTMF menu option.

This application sets the following channel variable upon completion:

- CONFBRIDGE\_RESULT
  - FAILED The channel encountered an error and could not enter the conference.
  - HANGUP The channel exited the conference by hanging up.
  - KICKED The channel was kicked from the conference.
  - ENDMARKED The channel left the conference as a result of the last marked user leaving.
  - DTMF The channel pressed a DTMF sequence to exit the conference.

### **Syntax**

ConfBridge(conference,[bridge\_profile,[user\_profile,[menu]]])

#### **Arguments**

- conference Name of the conference bridge. You are not limited to just numbers.
- bridge\_profile The bridge profile name from confbridge.conf. When left blank, a dynamically built bridge profile created by the CONFBRIDGE dialplan function is searched for on the channel and used. If no dynamic profile is present, the 'default\_bridge' profile found in confbridge.conf is used.
  - It is important to note that while user profiles may be unique for each participant, mixing bridge profiles on a single conference is \_NOT\_ recommended and will produce undefined results.
- user\_profile The user profile name from confbridge.conf. When left blank, a dynamically built user profile created by the CONFBRIDGE dialplan function is searched for on the channel and used. If no dynamic profile is present, the 'default\_user' profile found in confbridge.conf is used.
- menu The name of the DTMF menu in confbridge.conf to be applied to this channel. When left blank, a dynamically built menu profile created by the CONFBRIDGE dialplan function is searched for on the channel and used. If no dynamic profile is present, the 'default\_menu' profile found in confbridge.conf is used.

### See Also

- Asterisk 13 Application\_ConfBridge
- Asterisk 13 Function\_CONFBRIDGE
- Asterisk 13 Function\_CONFBRIDGE\_INFO

#### **Import Version**

# Asterisk 13 Application\_Congestion

# Congestion()

**Synopsis** 

Indicate the Congestion condition.

Description

This application will indicate the congestion condition to the calling channel.

**Syntax** 

Congestion([timeout])

## Arguments

• timeout - If specified, the calling channel will be hung up after the specified number of seconds. Otherwise, this application will wait until the calling channel hangs up.

## See Also

- Asterisk 13 Application\_Busy
- Asterisk 13 Application\_Progress
- Asterisk 13 Application\_Playtones
- Asterisk 13 Application\_Hangup

## **Import Version**

# Asterisk 13 Application\_ContinueWhile

## ContinueWhile()

**Synopsis** 

Restart a While loop.

Description

Returns to the top of the while loop and re-evaluates the conditional.

**Syntax** 

ContinueWhile()

## Arguments

### See Also

- Asterisk 13 Application\_While
- Asterisk 13 Application\_EndWhileAsterisk 13 Application\_ExitWhile

## **Import Version**

## Asterisk 13 Application\_ControlPlayback

## ControlPlayback()

## **Synopsis**

Play a file with fast forward and rewind.

#### Description

This application will play back the given filename.

It sets the following channel variables upon completion:

- CPLAYBACKSTATUS Contains the status of the attempt as a text string
  - SUCCESS
  - USERSTOPPED
  - REMOTESTOPPED
  - ERROR
- CPLAYBACKOFFSET Contains the offset in ms into the file where playback was at when it stopped. -1 is end of file.
- CPLAYBACKSTOPKEY If the playback is stopped by the user this variable contains the key that was pressed.

### **Syntax**

ControlPlayback(filename,[skipms,[ff,[rew,[stop,[pause,[restart,[options]]]]]]])

#### Arguments

- filename
- skipms This is number of milliseconds to skip when rewinding or fast-forwarding.
- ff Fast-forward when this DTMF digit is received. (defaults to #)
- rew Rewind when this DTMF digit is received. (defaults to \*)
- stop Stop playback when this DTMF digit is received.
- pause Pause playback when this DTMF digit is received.
- restart Restart playback when this DTMF digit is received.
- options
  - 0
- time Start at time ms from the beginning of the file.

### See Also

### **Import Version**

# Asterisk 13 Application\_DAHDIAcceptR2Call

# DAHDIAcceptR2Call()

**Synopsis** 

Accept an R2 call if its not already accepted (you still need to answer it)

Description

This application will Accept the R2 call either with charge or no charge.

**Syntax** 

DAHDIAcceptR2Call(charge)

## Arguments

charge - Yes or No.
 Whether you want to accept the call with charge or without charge.

See Also

**Import Version** 

# Asterisk 13 Application\_DAHDIRAS

## **DAHDIRAS()**

**Synopsis** 

Executes DAHDI ISDN RAS application.

Description

Executes a RAS server using pppd on the given channel. The channel must be a clear channel (i.e. PRI source) and a DAHDI channel to be able to use this function (No modem emulation is included).

Your pppd must be patched to be DAHDI aware.

**Syntax** 

DAHDIRAS(args)

## Arguments

• args - A list of parameters to pass to the pppd daemon, separated by , characters.

See Also

**Import Version** 

# Asterisk 13 Application\_DAHDIScan

# DAHDIScan()

**Synopsis** 

Scan DAHDI channels to monitor calls.

Description

Allows a call center manager to monitor DAHDI channels in a convenient way. Use # to select the next channel and use \* to exit.

**Syntax** 

DAHDIScan([group])

## Arguments

• group - Limit scanning to a channel *group* by setting this option.

## See Also

- Asterisk 13 ManagerEvent\_ChanSpyStart
- Asterisk 13 ManagerEvent\_ChanSpyStop

### **Import Version**

# Asterisk 13 Application\_DAHDISendCallreroutingFacility

# DAHDISendCallreroutingFacility()

**Synopsis** 

Send an ISDN call rerouting/deflection facility message.

Description

This application will send an ISDN switch specific call rerouting/deflection facility message over the current channel. Supported switches depend upon the version of libpri in use.

**Syntax** 

DAHDISendCallreroutingFacility(destination,[original,[reason]])

### Arguments

- destination Destination number.
- original Original called number.
- reason Diversion reason, if not specified defaults to unknown

See Also

**Import Version** 

# Asterisk 13 Application\_DAHDISendKeypadFacility

## DAHDISendKeypadFacility()

**Synopsis** 

Send digits out of band over a PRI.

Description

This application will send the given string of digits in a Keypad Facility IE over the current channel.

**Syntax** 

DAHDISendKeypadFacility(digits)

## Arguments

• digits

See Also

**Import Version** 

# Asterisk 13 Application\_DateTime

## DateTime()

**Synopsis** 

Says a specified time in a custom format.

Description

Say the date and time in a specified format.

**Syntax** 

DateTime([unixtime,[timezone,[format]]])

## Arguments

- unixtime time, in seconds since Jan 1, 1970. May be negative. Defaults to now.
- timezone timezone, see /usr/share/zoneinfo for a list. Defaults to machine default.
- format a format the time is to be said in. See voicemail.conf. Defaults to ABdY "digits/at" IMp

See Also

**Import Version** 

# Asterisk 13 Application\_DBdel

## DBdel()

## **Synopsis**

Delete a key from the asterisk database.

### Description

This application will delete a key from the Asterisk database.



#### Note

This application has been DEPRECATED in favor of the DB\_DELETE function.

## **Syntax**

DBdel(family/key)

## Arguments

- family
- key

### See Also

- Asterisk 13 Function\_DB\_DELETE
- Asterisk 13 Application\_DBdeltree
- Asterisk 13 Function\_DB

## **Import Version**

# Asterisk 13 Application\_DBdeltree

# DBdeltree()

**Synopsis** 

Delete a family or keytree from the asterisk database.

Description

This application will delete a family or keytree from the Asterisk database.

**Syntax** 

DBdeltree(family/[keytree])

## Arguments

- $^{ullet}$  family
- keytree

### See Also

- Asterisk 13 Function\_DB\_DELETE
- Asterisk 13 Application\_DBdel
- Asterisk 13 Function\_DB

### **Import Version**

# Asterisk 13 Application\_DeadAGI

## DeadAGI()

**Synopsis** 

Executes AGI on a hungup channel.

#### Description

Executes an Asterisk Gateway Interface compliant program on a channel. AGI allows Asterisk to launch external programs written in any language to control a telephony channel, play audio, read DTMF digits, etc. by communicating with the AGI protocol on **stdin** and **stdout**. As of 1.6.0, this channel will not stop dialplan execution on hangup inside of this application. Dialplan execution will continue normally, even upon hangup until the AGI application signals a desire to stop (either by exiting or, in the case of a net script, by closing the connection). A locally executed AGI script will receive SIGHUP on hangup from the channel except when using DeadAGI. A fast AGI server will correspondingly receive a HANGUP inline with the command dialog. Both of theses signals may be disabled by setting the AGISIGHUP channel variable to no before executing the AGI application. Alternatively, if you would like the AGI application to exit immediately after a channel hangup is detected, set the AGIEXITONHANGUP variable to yes.

Use the CLI command agi show commands to list available agi commands.

This application sets the following channel variable upon completion:

- AGISTATUS The status of the attempt to the run the AGI script text string, one of:
  - SUCCESS
  - FAILURE
  - NOTFOUND
  - HANGUP

## **Syntax**

DeadAGI(command,arg1,[arg2[,...]])

### Arguments

- command
- args
- arq1
- arg2

### See Also

- Asterisk 13 Application\_AGI
- Asterisk 13 Application\_EAGI

### **Import Version**

## Asterisk 13 Application\_Dial

## Dial()

## **Synopsis**

Attempt to connect to another device or endpoint and bridge the call.

#### Description

This application will place calls to one or more specified channels. As soon as one of the requested channels answers, the originating channel will be answered, if it has not already been answered. These two channels will then be active in a bridged call. All other channels that were requested will then be hung up.

Unless there is a timeout specified, the Dial application will wait indefinitely until one of the called channels answers, the user hangs up, or if all of the called channels are busy or unavailable. Dialplan executing will continue if no requested channels can be called, or if the timeout expires. This application will report normal termination if the originating channel hangs up, or if the call is bridged and either of the parties in the bridge ends the call.

If the OUTBOUND\_GROUP variable is set, all peer channels created by this application will be put into that group (as in Set(GROUP()=...). If the OUTBOUND\_GROUP\_GROUP\_ONCE variable is set, all peer channels created by this application will be put into that group (as in Set(GROUP()=...). Unlike OUTBOUND\_GROUP, however, the variable will be unset after use.

This application sets the following channel variables:

- DIALEDTIME This is the time from dialing a channel until when it is disconnected.
- ANSWEREDTIME This is the amount of time for actual call.
- DIALSTATUS This is the status of the call
  - CHANUNAVAIL
  - CONGESTION
  - NOANSWER
  - BUSY
  - ANSWER
  - CANCEL
  - DONTCALL For the Privacy and Screening Modes. Will be set if the called party chooses to send the calling party to the 'Go Away' script.
  - TORTURE For the Privacy and Screening Modes. Will be set if the called party chooses to send the calling party to the 'torture' script.
  - INVALIDARGS

### **Syntax**

Dial(Technology/Resource&[Technology2/Resource2[&...]],[timeout,[options,[URL]]])

#### **Arguments**

- Technology/Resource
  - Technology/Resource Specification of the device(s) to dial. These must be in the format of Technology/Resource,
    where Technology represents a particular channel driver, and Resource represents a resource available to that particular
    channel driver.
  - Technology2/Resource2 Optional extra devices to dial in parallel
    If you need more then one enter them as Technology2/Resource2&Technology3/Resourse3&.....
- timeout Specifies the number of seconds we attempt to dial the specified devices
  If not specified, this defaults to 136 years.
- options
  - A Play an announcement to the called party, where x is the prompt to be played
    - x The file to play to the called party
  - a Immediately answer the calling channel when the called channel answers in all cases. Normally, the calling channel is
    answered when the called channel answers, but when options such as A() and M() are used, the calling channel is not answered
    until all actions on the called channel (such as playing an announcement) are completed. This option can be used to answer the
    calling channel before doing anything on the called channel. You will rarely need to use this option, the default behavior is
    adequate in most cases.
  - b Before initiating an outgoing call, Gosub to the specified location using the newly created channel. The Gosub will be
    executed for each destination channel.
    - context
    - exten
    - priority
      - arg1
      - argN
  - B Before initiating the outgoing call(s), Gosub to the specified location using the current channel.

- context
- exten
- priority
  - arg1
  - argN
- C Reset the call detail record (CDR) for this call.
- c If the Dial() application cancels this call, always set HANGUPCAUSE to 'answered elsewhere'
- d Allow the calling user to dial a 1 digit extension while waiting for a call to be answered. Exit to that extension if it exists in the current context, or the context defined in the EXITCONTEXT variable, if it exists.
- D Send the specified DTMF strings after the called party has answered, but before the call gets bridged. The called DTMF string is sent to the called party, and the calling DTMF string is sent to the calling party. Both arguments can be used alone. If pro gress is specified, its DTMF is sent to the called party immediately after receiving a PROGRESS message.
   See SendDTMF for valid digits.
  - called
  - calling
  - progress
- e Execute the h extension for peer after the call ends
- f If x is not provided, force the CallerID sent on a call-forward or deflection to the dialplan extension of this Dial() using a dialplan hint. For example, some PSTNs do not allow CallerID to be set to anything other than the numbers assigned to you. If x is provided, force the CallerID sent to x.

X

- F When the caller hangs up, transfer the called party to the specified destination and start execution at that location.
  - $^{ullet}$  context
  - exten
  - priority
- F When the caller hangs up, transfer the **called** party to the next priority of the current extension and **start** execution at that location.
- g Proceed with dialplan execution at the next priority in the current extension if the destination channel hangs up.
- G If the call is answered, transfer the calling party to the specified priority and the called party to the specified priority plus one.
  - context
  - exten
  - priority
- h Allow the called party to hang up by sending the DTMF sequence defined for disconnect in features.conf.
- H Allow the calling party to hang up by sending the DTMF sequence defined for disconnect in features.conf.
- i Asterisk will ignore any forwarding requests it may receive on this dial attempt.
- I Asterisk will ignore any connected line update requests or any redirecting party update requests it may receive on this dial attempt.
- k Allow the called party to enable parking of the call by sending the DTMF sequence defined for call parking in features.con f.
- K Allow the calling party to enable parking of the call by sending the DTMF sequence defined for call parking in features.con f.
- L Limit the call to x milliseconds. Play a warning when y milliseconds are left. Repeat the warning every z milliseconds until time expires.

This option is affected by the following variables:

- LIMIT\_PLAYAUDIO\_CALLER If set, this variable causes Asterisk to play the prompts to the caller.
  - YES default: (true)
  - NO
- LIMIT\_PLAYAUDIO\_CALLEE If set, this variable causes Asterisk to play the prompts to the callee.
  - YES
  - NO default: (true)
- LIMIT\_TIMEOUT\_FILE If specified, filename specifies the sound prompt to play when the timeout is reached. If not
  set, the time remaining will be announced.
  - FILENAME
- LIMIT\_CONNECT\_FILE If specified, filename specifies the sound prompt to play when the call begins. If not set, the
  time remaining will be announced.
  - FILENAME
- LIMIT\_WARNING\_FILE If specified, *filename* specifies the sound prompt to play as a warning when time *x* is reached. If not set, the time remaining will be announced.
  - FILENAME
- x Maximum call time, in milliseconds
- y Warning time, in milliseconds
- z Repeat time, in milliseconds
- m Provide hold music to the calling party until a requested channel answers. A specific music on hold class (as defined in musiconhold.conf) can be specified.
  - class
- M Execute the specified macro for the called channel before connecting to the calling channel. Arguments can be specified to
  the Macro using ^ as a delimiter. The macro can set the variable MACRO\_RESULT to specify the following actions after the macro
  is finished executing:
  - MACRO\_RESULT If set, this action will be taken after the macro finished executing.
    - ABORT Hangup both legs of the call

- . CONGESTION Behave as if line congestion was encountered
- · BUSY Behave as if a busy signal was encountered
- CONTINUE Hangup the called party and allow the calling party to continue dialplan execution at the next priority
- GOTO:[[<CONTEXT>^]<EXTEN>^]<PRIORITY> Transfer the call to the specified destination.
- macro Name of the macro that should be executed.
- arg Macro arguments
- n This option is a modifier for the call screening/privacy mode. (See the p and P options.) It specifies that no introductions are to be saved in the priv-callerintros directory.
  - delete With delete either not specified or set to 0, the recorded introduction will not be deleted if the caller hangs up
    while the remote party has not yet answered.

With *delete* set to 1, the introduction will always be deleted.

- N This option is a modifier for the call screening/privacy mode. It specifies that if Caller\*ID is present, do not screen the call.
- o If x is not provided, specify that the CallerID that was present on the calling channel be stored as the CallerID on the called channel. This was the behavior of Asterisk 1.0 and earlier. If x is provided, specify the CallerID stored on the called channel. Note that o(\${CALLERID(all)}) is similar to option o without the parameter.
- O Enables **operator services** mode. This option only works when bridging a DAHDI channel to another DAHDI channel only. if specified on non-DAHDI interfaces, it will be ignored. When the destination answers (presumably an operator services station), the originator no longer has control of their line. They may hang up, but the switch will not release their line until the destination party (the operator) hangs up.
  - mode With mode either not specified or set to 1, the originator hanging up will cause the phone to ring back immediately.

With mode set to 2, when the operator flashes the trunk, it will ring their phone back.

- p This option enables screening mode. This is basically Privacy mode without memory.
- P Enable privacy mode. Use x as the family/key in the AstDB database if it is provided. The current extension is used if a database family/key is not specified.

• x

х

- r Default: Indicate ringing to the calling party, even if the called party isn't actually ringing. Pass no audio to the calling party until the called channel has answered.
  - tone Indicate progress to calling party. Send audio 'tone' from the indications.conf tonezone currently in use.
- R Default: Indicate ringing to the calling party, even if the called party isn't actually ringing. Allow interruption of the ringback if early media is received on the channel.
- S Hang up the call x seconds after the called party has answered the call.

• x

• s - Force the outgoing callerid tag parameter to be set to the string x. Works with the f option.

• x

- t Allow the called party to transfer the calling party by sending the DTMF sequence defined in features.conf. This setting does not perform policy enforcement on transfers initiated by other methods.
- T Allow the calling party to transfer the called party by sending the DTMF sequence defined in features.conf. This setting does not perform policy enforcement on transfers initiated by other methods.
- U Execute via Gosub the routine x for the **called** channel before connecting to the calling channel. Arguments can be specified to the Gosub using ^ as a delimiter. The Gosub routine can set the variable GOSUB\_RESULT to specify the following actions after the Gosub returns.
  - GOSUB RESULT
    - ABORT Hangup both legs of the call.
    - CONGESTION Behave as if line congestion was encountered.
    - BUSY Behave as if a busy signal was encountered.
    - CONTINUE Hangup the called party and allow the calling party to continue dialplan execution at the next priority.
    - GOTO:[[<CONTEXT>^]<EXTEN>^]<PRIORITY> Transfer the call to the specified destination.
  - x Name of the subroutine to execute via Gosub
  - arg Arguments for the Gosub routine
- u Works with the f option.
  - x Force the outgoing callerid presentation indicator parameter to be set to one of the values passed in x: allowed\_no t\_screened allowed\_passed\_screen allowed\_failed\_screen allowed prohib\_not\_screened prohib\_p assed\_screen prohib\_failed\_screen prohib unavailable
- w Allow the called party to enable recording of the call by sending the DTMF sequence defined for one-touch recording in feat ures.conf.
- W Allow the calling party to enable recording of the call by sending the DTMF sequence defined for one-touch recording in feat ures.conf.
- x Allow the called party to enable recording of the call by sending the DTMF sequence defined for one-touch automixmonitor in features.conf.
- x Allow the calling party to enable recording of the call by sending the DTMF sequence defined for one-touch automixmonitor in features.conf.
- $\bullet \;\; z$  On a call forward, cancel any dial timeout which has been set for this call.
- URL The optional URL will be sent to the called party if the channel driver supports it.

## See Also

## **Import Version**

# Asterisk 13 Application\_Dictate

# Dictate()

**Synopsis** 

Virtual Dictation Machine.

Description

Start dictation machine using optional base\_dir for files.

**Syntax** 

Dictate([base\_dir,[filename]])

## Arguments

- base\_dir
- $^{ullet}$  filename

See Also

**Import Version** 

## Asterisk 13 Application\_Directory

## Directory()

## **Synopsis**

Provide directory of voicemail extensions.

#### Description

This application will present the calling channel with a directory of extensions from which they can search by name. The list of names and corresponding extensions is retrieved from the voicemail configuration file, voicemail.conf.

This application will immediately exit if one of the following DTMF digits are received and the extension to jump to exists:

- 0 Jump to the 'o' extension, if it exists.
  - Jump to the 'a' extension, if it exists.

This application will set the following channel variable before completion:

- DIRECTORY\_RESULT Reason Directory application exited.
  - OPERATOR User requested operator
  - ASSISTANT User requested assistant
  - TIMEOUT User allowed DTMF wait duration to pass without sending DTMF
  - HANGUP The channel hung up before the application finished
  - · SELECTED User selected a user to call from the directory
  - USEREXIT User exited with '#' during selection
  - FAILED The application failed

### Syntax

Directory([vm-context,[dial-context,[options]]])

#### **Arguments**

- vm-context This is the context within voicemail.conf to use for the Directory. If not specified and searchcontexts=no in voicemail.conf, then default will be assumed.
- dial-context This is the dialplan context to use when looking for an extension that the user has selected, or when jumping to the o o r a extension. If not specified, the current context will be used.
- options
  - e In addition to the name, also read the extension number to the caller before presenting dialing options.
  - f Allow the caller to enter the first name of a user in the directory instead of using the last name. If specified, the optional number argument will be used for the number of characters the user should enter.
  - 1 Allow the caller to enter the last name of a user in the directory. This is the default. If specified, the optional number argument will be used for the number of characters the user should enter.
  - b Allow the caller to enter either the first or the last name of a user in the directory. If specified, the optional number argument will be used for the number of characters the user should enter.
  - a Allow the caller to additionally enter an alias for a user in the directory. This option must be specified in addition to the f, 1, or b option.
  - m Instead of reading each name sequentially and asking for confirmation, create a menu of up to 8 names.
  - n Read digits even if the channel is not answered.
  - p Pause for n milliseconds after the digits are typed. This is helpful for people with cellphones, who are not holding the receiver
    to their ear while entering DTMF.
    - r



#### Note

Only one of the f, l, or b options may be specified. If more than one is specified, then Directory will act as if b was specified. The number of characters for the user to type defaults to 3.

See Also

**Import Version** 

## Asterisk 13 Application\_DISA

## DISA()

## **Synopsis**

Direct Inward System Access.

#### Description

The DISA, Direct Inward System Access, application allows someone from outside the telephone switch (PBX) to obtain an **internal** system dialtone and to place calls from it as if they were placing a call from within the switch. DISA plays a dialtone. The user enters their numeric passcode, followed by the pound sign #. If the passcode is correct, the user is then given system dialtone within *context* on which a call may be placed. If the user enters an invalid extension and extension i exists in the specified *context*, it will be used.

Be aware that using this may compromise the security of your PBX.

The arguments to this application (in extensions.conf) allow either specification of a single global passcode (that everyone uses), or individual passcodes contained in a file (filename).

The file that contains the passcodes (if used) allows a complete specification of all of the same arguments available on the command line, with the sole exception of the options. The file may contain blank lines, or comments starting with # or :.

### **Syntax**

DISA(passcode | filename, [context, [cid, mailbox@[context], [options]]]])

### **Arguments**

- passcode | filename If you need to present a DISA dialtone without entering a password, simply set passcode to no-password
   You may specified a filename instead of a passcode, this filename must contain individual passcodes
- context Specifies the dialplan context in which the user-entered extension will be matched. If no context is specified, the DISA
  application defaults to the disa context. Presumably a normal system will have a special context set up for DISA use with some or a lot
  of restrictions
- cid Specifies a new (different) callerid to be used for this call.
- mailbox Will cause a stutter-dialtone (indication dialrecall) to be used, if the specified mailbox contains any new messages.
  - $^{ullet}$  mailbox
  - context
- options
  - n The DISA application will not answer initially.
  - p The extension entered will be considered complete when a # is entered.

#### See Also

- Asterisk 13 Application\_Authenticate
- Asterisk 13 Application\_VMAuthenticate

### **Import Version**

# Asterisk 13 Application\_DumpChan

## DumpChan()

**Synopsis** 

Dump Info About The Calling Channel.

Description

Displays information on channel and listing of all channel variables. If *level* is specified, output is only displayed when the verbose level is currently set to that number or greater.

**Syntax** 

DumpChan([level])

### Arguments

• level - Minimum verbose level

### See Also

- Asterisk 13 Application\_NoOp
- Asterisk 13 Application\_Verbose

### **Import Version**

## Asterisk 13 Application\_EAGI

## EAGI()

**Synopsis** 

Executes an EAGI compliant application.

Description

Using 'EAGI' provides enhanced AGI, with incoming audio available out of band on file descriptor 3.

Executes an Asterisk Gateway Interface compliant program on a channel. AGI allows Asterisk to launch external programs written in any language to control a telephony channel, play audio, read DTMF digits, etc. by communicating with the AGI protocol on **stdin** and **stdout**. As of 1.6.0, this channel will not stop dialplan execution on hangup inside of this application. Dialplan execution will continue normally, even upon hangup until the AGI application signals a desire to stop (either by exiting or, in the case of a net script, by closing the connection). A locally executed AGI script will receive SIGHUP on hangup from the channel except when using DeadAGI. A fast AGI server will correspondingly receive a HANGUP inline with the command dialog. Both of theses signals may be disabled by setting the AGISIGHUP channel variable to no before executing the AGI application. Alternatively, if you would like the AGI application to exit immediately after a channel hangup is detected, set the AGIEXITONHANGUP variable to yes.

Use the CLI command agi show commands to list available agi commands.

This application sets the following channel variable upon completion:

- AGISTATUS The status of the attempt to the run the AGI script text string, one of:
  - SUCCESS
  - FAILURE
  - NOTFOUND
  - HANGUP

### **Syntax**

EAGI(command,arg1,[arg2[,...]])

### **Arguments**

- command
- args
  - arg1
  - arg2

### See Also

- Asterisk 13 Application\_AGI
- Asterisk 13 Application\_DeadAGI

### **Import Version**

# Asterisk 13 Application\_Echo

# Echo()

**Synopsis** 

Echo media, DTMF back to the calling party

Description

Echos back any media or DTMF frames read from the calling channel back to itself. This will not echo CONTROL, MODEM, or NULL frames. Note: If '#' detected application exits.

This application does not automatically answer and should be preceded by an application such as Answer() or Progress().

**Syntax** 

Echo()

## Arguments

See Also

**Import Version** 

# Asterisk 13 Application\_EndWhile

## EndWhile()

**Synopsis** 

End a while loop.

Description

Return to the previous called While().

**Syntax** 

EndWhile()

## Arguments

## See Also

- Asterisk 13 Application\_While
- Asterisk 13 Application\_ExitWhile
- Asterisk 13 Application\_ContinueWhile

## **Import Version**

# Asterisk 13 Application\_Exec

## Exec()

**Synopsis** 

Executes dialplan application.

Description

Allows an arbitrary application to be invoked even when not hard coded into the dialplan. If the underlying application terminates the dialplan, or if the application cannot be found, Exec will terminate the dialplan.

To invoke external applications, see the application System. If you would like to catch any error instead, see TryExec.

**Syntax** 

Exec(appname(arguments))

## Arguments

- appname Application name and arguments of the dialplan application to execute.
  - arguments

See Also

**Import Version** 

# Asterisk 13 Application\_Execlf

## Execlf()

**Synopsis** 

Executes dialplan application, conditionally.

Description

If expr is true, execute and return the result of appiftrue(args).

If expr is true, but appiftrue is not found, then the application will return a non-zero value.

**Syntax** 

ExecIf(expression?appiftrue:[appiffalse])

### Arguments

- $^{ullet}$  expression
- execapp
  - ullet appiftrue
    - args
  - appiffalse
    - args

See Also

**Import Version** 

# Asterisk 13 Application\_ExeclfTime

## ExeclfTime()

## **Synopsis**

Conditional application execution based on the current time.

### Description

This application will execute the specified dialplan application, with optional arguments, if the current time matches the given time specification.

## **Syntax**

ExecIfTime(times,weekdays,mdays,months,[timezone]?appname[(appargs]))

### **Arguments**

- day\_condition
  - times
  - weekdays
  - mdays
  - months
  - timezone
- appname
  - appargs

### See Also

- Asterisk 13 Application\_Exec
- Asterisk 13 Application\_Execlf
- Asterisk 13 Application\_TryExec
- Asterisk 13 Application\_GotolfTime

## **Import Version**

# Asterisk 13 Application\_ExitWhile

## ExitWhile()

**Synopsis** 

End a While loop.

Description

Exits a While() loop, whether or not the conditional has been satisfied.

**Syntax** 

ExitWhile()

## Arguments

## See Also

- Asterisk 13 Application\_While
- Asterisk 13 Application\_EndWhileAsterisk 13 Application\_ContinueWhile

## **Import Version**

## Asterisk 13 Application\_ExtenSpy

## ExtenSpy()

## **Synopsis**

Listen to a channel, and optionally whisper into it.

#### Description

This application is used to listen to the audio from an Asterisk channel. This includes the audio coming in and out of the channel being spied on. Only channels created by outgoing calls for the specified extension will be selected for spying. If the optional context is not supplied, the current channel's context will be used.

While spying, the following actions may be performed:

- Dialing # cycles the volume level.
- Dialing \* will stop spying and look for another channel to spy on.



#### Note

The X option supersedes the three features above in that if a valid single digit extension exists in the correct context ChanSpy will exit to it. This also disables choosing a channel based on changrefix and a digit sequence.

#### **Syntax**

ExtenSpy(exten@[context],[options])

#### **Arguments**

- exten
  - exten Specify extension.
  - context Optionally specify a context, defaults to default.
- options
  - b Only spy on channels involved in a bridged call.
  - B Instead of whispering on a single channel barge in on both channels involved in the call.
  - (
- digit Specify a DTMF digit that can be used to spy on the next available channel.
- d Override the typical numeric DTMF functionality and instead use DTMF to switch between spy modes.
  - 4 spy mode
  - 5 whisper mode
  - 6 barge mode
- e Enable enforced mode, so the spying channel can only monitor extensions whose name is in the ext: delimited list.
  - ext
- E Exit when the spied-on channel hangs up.
- g
- grp Only spy on channels in which one or more of the groups listed in grp matches one or more groups from the SPYG ROUP variable set on the channel to be spied upon.
- n Say the name of the person being spied on if that person has recorded his/her name. If a context is specified, then that voicemail context will be searched when retrieving the name, otherwise the default context be used when searching for the name (i.e. if SIP/1000 is the channel being spied on and no mailbox is specified, then 1000 will be used when searching for the name).
  - mailbox
  - context
- o Only listen to audio coming from this channel.
- q Don't play a beep when beginning to spy on a channel, or speak the selected channel name.
- r Record the session to the monitor spool directory. An optional base for the filename may be specified. The default is chansp
  - basename
- s Skip the playback of the channel type (i.e. SIP, IAX, etc) when speaking the selected channel name.
- S Stop when there are no more extensions left to spy on.
- $\bullet$  v Adjust the initial volume in the range from -4 to 4. A negative value refers to a quieter setting.
  - value
- w Enable whisper mode, so the spying channel can talk to the spied-on channel.
- W Enable private whisper mode, so the spying channel can talk to the spied-on channel but cannot listen to that channel.
- x

- digit Specify a DTMF digit that can be used to exit the application while actively spying on a channel. If there is no channel being spied on, the DTMF digit will be ignored.
- x Allow the user to exit ChanSpy to a valid single digit numeric extension in the current context or the context specified by the spy\_exit\_context channel variable. The name of the last channel that was spied on will be stored in the spy\_channel variable.

## See Also

- Asterisk 13 Application\_ChanSpy
- Asterisk 13 ManagerEvent\_ChanSpyStart
- Asterisk 13 ManagerEvent\_ChanSpyStop

## **Import Version**

## Asterisk 13 Application\_ExternalIVR

## ExternalIVR()

## **Synopsis**

Interfaces with an external IVR application.

#### Description

Either forks a process to run given command or makes a socket to connect to given host and starts a generator on the channel. The generator's play list is controlled by the external application, which can add and clear entries via simple commands issued over its stdout. The external application will receive all DTMF events received on the channel, and notification if the channel is hung up. The received on the channel, and notification if the channel is hung up. The application will not be forcibly terminated when the channel is hung up. For more information see doc/AST.pdf.

#### **Syntax**

ExternalIVR(command|ivr://host([arg1,[arg2[,...]]]),[options])

#### **Arguments**

- command|ivr://host
  - arg1
  - arg2
- options
  - n Tells ExternalIVR() not to answer the channel.
  - i Tells ExternalIVR() not to send a hangup and exit when the channel receives a hangup, instead it sends an I informative message meaning that the external application MUST hang up the call with an H command.
  - d Tells ExternalIVR() to run on a channel that has been hung up and will not look for hangups. The external application must exit with an E command.

#### See Also

#### **Import Version**

# Asterisk 13 Application\_Festival

## Festival()

**Synopsis** 

Say text to the user.

Description

Connect to Festival, send the argument, get back the waveform, play it to the user, allowing any given interrupt keys to immediately terminate and return the value, or any to allow any number back (useful in dialplan).

**Syntax** 

Festival(text,[intkeys])

### Arguments

- text
- intkeys

See Also

**Import Version** 

# Asterisk 13 Application\_Flash

## Flash()

**Synopsis** 

Flashes a DAHDI Trunk.

Description

Performs a flash on a DAHDI trunk. This can be used to access features provided on an incoming analogue circuit such as conference and call waiting. Use with SendDTMF() to perform external transfers.

**Syntax** 

Flash()

## Arguments

See Also

• Asterisk 13 Application\_SendDTMF

**Import Version** 

## Asterisk 13 Application\_FollowMe

## FollowMe()

**Synopsis** 

Find-Me/Follow-Me application.

#### Description

This application performs Find-Me/Follow-Me functionality for the caller as defined in the profile matching the followmeid parameter in followme.conf. If the specified followmeid profile doesn't exist in followme.conf, execution will be returned to the dialplan and call execution will continue at the next

Returns -1 on hangup.

#### **Syntax**

FollowMe(followmeid,[options])

#### Arguments

- followmeid
- options
  - a Record the caller's name so it can be announced to the callee on each step.
  - B Before initiating the outgoing call(s), Gosub to the specified location using the current channel.
    - context
    - exten
    - priority
      - arg1

      - argN
  - b Before initiating an outgoing call, Gosub to the specified location using the newly created channel. The Gosub will be executed for each destination channel.
    - context
    - exten
    - priority
      - arg1
      - argN
  - d Disable the 'Please hold while we try to connect your call' announcement.
  - I Asterisk will ignore any connected line update requests it may receive on this dial attempt.
  - 1 Disable local call optimization so that applications with audio hooks between the local bridge don't get dropped when the calls
  - $\bullet\,$  N Don't answer the incoming call until we're ready to connect the caller or give up.
  - n Playback the unreachable status message if we've run out of steps or the callee has elected not to be reachable.
  - s Playback the incoming status message prior to starting the follow-me step(s)

#### See Also

#### **Import Version**

## Asterisk 13 Application\_ForkCDR

## ForkCDR()

## **Synopsis**

Forks the current Call Data Record for this channel.

#### Description

Causes the Call Data Record engine to fork a new CDR starting from the time the application is executed. The forked CDR will be linked to the end of the CDRs associated with the channel.

### **Syntax**

ForkCDR([options])

### Arguments

- options
  - a If the channel is answered, set the answer time on the forked CDR to the current time. If this option is not used, the answer
    time on the forked CDR will be the answer time on the original CDR. If the channel is not answered, this option has no effect.
    Note that this option is implicitly assumed if the r option is used.
  - e End (finalize) the original CDR.
  - r Reset the start and answer times on the forked CDR. This will set the start and answer times (if the channel is answered) to be set to the current time.

Note that this option implicitly assumes the a option.

• v - Do not copy CDR variables and attributes from the original CDR to the forked CDR.

### See Also

- Asterisk 13 Function\_CDR
- Asterisk 13 Application\_NoCDR
- Asterisk 13 Application\_ResetCDR

## **Import Version**

# Asterisk 13 Application\_GetCPEID

## GetCPEID()

**Synopsis** 

Get ADSI CPE ID.

Description

Obtains and displays ADSI CPE ID and other information in order to properly setup dahdi.conf for on-hook operations.

**Syntax** 

GetCPEID()

## Arguments

See Also

**Import Version** 

# Asterisk 13 Application\_Gosub

## Gosub()

**Synopsis** 

Jump to label, saving return address.

Description

Jumps to the label specified, saving the return address.

**Syntax** 

Gosub([context,[exten,]]priority[(arg1,[...][argN]]))

## Arguments

- context
- exten
- ullet priority
  - arg1
  - argN

### See Also

- Asterisk 13 Application\_GosubIf
- Asterisk 13 Application\_Macro
- Asterisk 13 Application\_Goto
- Asterisk 13 Application\_Return
- Asterisk 13 Application\_StackPop

## **Import Version**

## Asterisk 13 Application\_Gosublf

## Gosublf()

## **Synopsis**

Conditionally jump to label, saving return address.

### **Description**

If the condition is true, then jump to labeliftrue. If false, jumps to labeliffalse, if specified. In either case, a jump saves the return point in the dialplan, to be returned to with a Return.

#### **Syntax**

GosubIf(condition?[labeliftrue:[labeliffalse]])

### Arguments

- $^{ullet}$  condition
- destination
  - labeliftrue Continue at labeliftrue if the condition is true. Takes the form similar to Goto() of [[context,]extension,]priority.
    - arg1
    - argN
  - labeliffalse Continue at labeliffalse if the condition is false. Takes the form similar to Goto() of [[context,]extension,]priority.
    - arg1
    - argN

#### See Also

- Asterisk 13 Application\_Gosub
- Asterisk 13 Application\_Return
- Asterisk 13 Application\_Macrolf
- Asterisk 13 Function\_IF
- Asterisk 13 Application\_Gotolf
- Asterisk 13 Application\_Goto

### **Import Version**

## Asterisk 13 Application\_Goto

## Goto()

## **Synopsis**

Jump to a particular priority, extension, or context.

#### Description

This application will set the current context, extension, and priority in the channel structure. After it completes, the pbx engine will continue dialplan execution at the specified location. If no specific extension, or extension and context, are specified, then this application will just set the specified priority of the current extension.

At least a priority is required as an argument, or the goto will return a -1, and the channel and call will be terminated.

If the location that is put into the channel information is bogus, and asterisk cannot find that location in the dialplan, then the execution engine will try to find and execute the code in the i (invalid) extension in the current context. If that does not exist, it will try to execute the h extension. If neither the h nor i extensions have been defined, the channel is hung up, and the execution of instructions on the channel is terminated. What this means is that, for example, you specify a context that does not exist, then it will not be possible to find the h or i extensions, and the call will terminate!

### **Syntax**

Goto([context,[extensions,]]priority)

### Arguments

- context
- extensions
- priority

#### See Also

- Asterisk 13 Application\_Gotolf
- Asterisk 13 Application\_GotolfTime
- Asterisk 13 Application\_Gosub
- Asterisk 13 Application\_Macro

#### **Import Version**

## Asterisk 13 Application\_Gotolf

## Gotolf()

**Synopsis** 

Conditional goto.

#### Description

This application will set the current context, extension, and priority in the channel structure based on the evaluation of the given condition. After this application completes, the pbx engine will continue dialplan execution at the specified location in the dialplan. The labels are specified with the same syntax as used within the Goto application. If the label chosen by the condition is omitted, no jump is performed, and the execution passes to the next instruction. If the target location is bogus, and does not exist, the execution engine will try to find and execute the code in the  $\pm$  (invalid) extension in the current context. If that does not exist, it will try to execute the  $\pm$  extension. If neither the  $\pm$  nor  $\pm$  extensions have been defined, the channel is hung up, and the execution of instructions on the channel is terminated. Remember that this command can set the current context, and if the context specified does not exist, then it will not be able to find any 'h' or 'i' extensions there, and the channel and call will both be terminated!

#### **Syntax**

GotoIf(condition?[labeliftrue:[labeliffalse]])

## Arguments

- condition
- destination
  - labeliftrue Continue at labeliftrue if the condition is true. Takes the form similar to Goto() of [[context,]extension,]priority.
  - labeliffalse Continue at labeliffalse if the condition is false. Takes the form similar to Goto() of [[context,]extension,]priority.

#### See Also

- Asterisk 13 Application\_Goto
- Asterisk 13 Application\_GotolfTime
- Asterisk 13 Application\_Gosublf
- Asterisk 13 Application\_Macrolf

## **Import Version**

## Asterisk 13 Application\_GotolfTime

## GotolfTime()

## **Synopsis**

Conditional Goto based on the current time.

#### Description

This application will set the context, extension, and priority in the channel structure based on the evaluation of the given time specification. After this application completes, the pbx engine will continue dialplan execution at the specified location in the dialplan. If the current time is within the given time specification, the channel will continue at *labeliftrue*. Otherwise the channel will continue at *labeliffalse*. If the label chosen by the condition is omitted, no jump is performed, and execution passes to the next instruction. If the target jump location is bogus, the same actions would be taken as for <code>Goto</code>. Further information on the time specification can be found in examples illustrating how to do time-based context includes in the dialplan.

#### **Syntax**

GotoIfTime(times,weekdays,mdays,months,[timezone]?[labeliftrue:[labeliffalse]])

#### **Arguments**

- condition
  - $^{ullet}$  times
  - weekdays
  - mdays
  - months
  - timezone
- destination
  - labeliftrue Continue at labeliftrue if the condition is true. Takes the form similar to Goto() of [[context,]extension,]priority.
  - labeliffalse Continue at labeliffalse if the condition is false. Takes the form similar to Goto() of [[context,]extension,]priority.

#### See Also

- Asterisk 13 Application\_Gotolf
- Asterisk 13 Application\_Goto
- Asterisk 13 Function\_IFTIME
- Asterisk 13 Function\_TESTTIME

### **Import Version**

# Asterisk 13 Application\_Hangup

## Hangup()

**Synopsis** 

Hang up the calling channel.

Description

This application will hang up the calling channel.

**Syntax** 

Hangup([causecode])

## Arguments

• causecode - If a causecode is given the channel's hangup cause will be set to the given value.

### See Also

- Asterisk 13 Application\_AnswerAsterisk 13 Application\_Busy
- Asterisk 13 Application\_Congestion

## **Import Version**

# Asterisk 13 Application\_HangupCauseClear

## HangupCauseClear()

**Synopsis** 

Clears hangup cause information from the channel that is available through HANGUPCAUSE.

Description

Clears all channel-specific hangup cause information from the channel. This is never done automatically (i.e. for new Dial()s).

**Syntax** 

See Also

- Asterisk 13 Function\_HANGUPCAUSE
- Asterisk 13 Function\_HANGUPCAUSE\_KEYS

**Import Version** 

# Asterisk 13 Application\_IAX2Provision

## IAX2Provision()

**Synopsis** 

Provision a calling IAXy with a given template.

Description

Provisions the calling IAXy (assuming the calling entity is in fact an IAXy) with the given template. Returns -1 on error or 0 on success.

**Syntax** 

IAX2Provision([template])

## Arguments

• template - If not specified, defaults to default.

See Also

**Import Version** 

# Asterisk 13 Application\_ICES

## ICES()

**Synopsis** 

Encode and stream using 'ices'.

Description

Streams to an icecast server using ices (available separately). A configuration file must be supplied for ices (see contrib/asterisk-ices.xml).



#### Note

ICES version 2 client and server required.

## **Syntax**

ICES(config)

## Arguments

• config - ICES configuration file.

See Also

**Import Version** 

# Asterisk 13 Application\_ImportVar

## ImportVar()

## **Synopsis**

Import a variable from a channel into a new variable.

### Description

This application imports a *variable* from the specified *channel* (as opposed to the current one) and stores it as a variable (*newvar*) in the current channel (the channel that is calling this application). Variables created by this application have the same inheritance properties as those created with the Set application

### **Syntax**

ImportVar(newvar=channelname,variable)

## Arguments

- newvar
- vardata
  - channelname
  - variable

#### See Also

• Asterisk 13 Application\_Set

## **Import Version**

# Asterisk 13 Application\_Incomplete

## Incomplete()

**Synopsis** 

Returns AST\_PBX\_INCOMPLETE value.

Description

Signals the PBX routines that the previous matched extension is incomplete and that further input should be allowed before matching can be considered to be complete. Can be used within a pattern match when certain criteria warrants a longer match.

**Syntax** 

Incomplete([n])

### **Arguments**

• n - If specified, then Incomplete will not attempt to answer the channel first.



#### Note

Most channel types need to be in Answer state in order to receive DTMF.

See Also

**Import Version** 

# Asterisk 13 Application\_IVRDemo

## IVRDemo()

**Synopsis** 

IVR Demo Application.

Description

This is a skeleton application that shows you the basic structure to create your own asterisk applications and demonstrates the IVR demo.

**Syntax** 

IVRDemo(filename)

## Arguments

• filename

See Also

**Import Version** 

# Asterisk 13 Application\_JabberJoin\_res\_xmpp

## JabberJoin() - [res\_xmpp]

**Synopsis** 

Join a chat room

Description

Allows Asterisk to join a chat room.

**Syntax** 

JabberJoin(Jabber,RoomJID,[Nickname])

## Arguments

- Jabber Client or transport Asterisk uses to connect to Jabber.
- ROOMJID XMPP/Jabber JID (Name) of chat room.
- Nickname The nickname Asterisk will use in the chat room.



### Note

If a different nickname is supplied to an already joined room, the old nick will be changed to the new one.

## See Also

## **Import Version**

# Asterisk 13 Application\_JabberLeave\_res\_xmpp

## JabberLeave() - [res\_xmpp]

**Synopsis** 

Leave a chat room

Description

Allows Asterisk to leave a chat room.

**Syntax** 

JabberLeave(Jabber,RoomJID,[Nickname])

## Arguments

- Jabber Client or transport Asterisk uses to connect to Jabber.
- RoomJID XMPP/Jabber JID (Name) of chat room.
- Nickname The nickname Asterisk uses in the chat room.

See Also

**Import Version** 

## Asterisk 13 Application\_JabberSend\_res\_xmpp

## JabberSend() - [res\_xmpp]

**Synopsis** 

Sends an XMPP message to a buddy.

#### Description

Sends the content of message as text message from the given account to the buddy identified by jid

Example: JabberSend(asterisk,bob@domain.com,Hello world) sends "Hello world" to bob@domain.com as an XMPP message from the account asterisk, configured in xmpp.conf.

#### **Syntax**

JabberSend(account,jid,message)

#### **Arguments**

- account The local named account to listen on (specified in xmpp.conf)
- jid Jabber ID of the buddy to send the message to. It can be a bare JID (username@domain) or a full JID (username@domain/resource).
- message The message to send.

### See Also

- Asterisk 13 Function\_JABBER\_STATUS\_res\_xmpp
- Asterisk 13 Function\_JABBER\_RECEIVE\_res\_xmpp

## **Import Version**

## Asterisk 13 Application\_JabberSendGroup\_res\_xmpp

## JabberSendGroup() - [res\_xmpp]

**Synopsis** 

Send a Jabber Message to a specified chat room

**Description** 

Allows user to send a message to a chat room via XMPP.



#### Note

To be able to send messages to a chat room, a user must have previously joined it. Use the JabberJoin function to do so.

## **Syntax**

JabberSendGroup(Jabber,RoomJID,Message,[Nickname])

## Arguments

- Jabber Client or transport Asterisk uses to connect to Jabber.
- RoomJID XMPP/Jabber JID (Name) of chat room.
- Message Message to be sent to the chat room.
- Nickname The nickname Asterisk uses in the chat room.

### See Also

## **Import Version**

## Asterisk 13 Application\_JabberStatus\_res\_xmpp

## JabberStatus() - [res\_xmpp]

## **Synopsis**

Retrieve the status of a jabber list member

### **Description**

This application is deprecated. Please use the JABBER\_STATUS() function instead.

Retrieves the numeric status associated with the specified buddy JID. The return value in the \_Variable\_will be one of the following.

- 1 Online.
- 2 Chatty.
- 3 Away.
- 4 Extended Away.
- 5 Do Not Disturb.
- 6 Offline.
- 7 Not In Roster.

## **Syntax**

JabberStatus(Jabber,JID,Variable)

#### Arguments

- Jabber Client or transport Asterisk users to connect to Jabber.
- JID XMPP/Jabber JID (Name) of recipient.
- Variable Variable to store the status of requested user.

### See Also

### **Import Version**

# Asterisk 13 Application\_JACK

## JACK()

**Synopsis** 

Jack Audio Connection Kit

### **Description**

When executing this application, two jack ports will be created; one input and one output. Other applications can be hooked up to these ports to access audio coming from, or being send to the channel.

### **Syntax**

JACK([options])

### Arguments

- $\bullet$  options
  - 6
- name Connect to the specified jack server name
- i
- name Connect the output port that gets created to the specified jack input port
- 0
- name Connect the input port that gets created to the specified jack output port
- c
- name By default, Asterisk will use the channel name for the jack client name.
   Use this option to specify a custom client name.

### See Also

## **Import Version**

# Asterisk 13 Application\_Log

## Log()

**Synopsis** 

Send arbitrary text to a selected log level.

Description

Sends an arbitrary text message to a selected log level.

**Syntax** 

Log(level,message)

## Arguments

- level Level must be one of ERROR, WARNING, NOTICE, DEBUG, VERBOSE or DTMF.
- message Output text message.

See Also

**Import Version** 

## Asterisk 13 Application\_Macro

## Macro()

**Synopsis** 

Macro Implementation.

#### Description

Executes a macro using the context macro- name, jumping to the s extension of that context and executing each step, then returning when the steps end.

The calling extension, context, and priority are stored in MACRO\_EXTEN, MACRO\_CONTEXT and MACRO\_PRIORITY respectively. Arguments become ARG1, ARG2, etc in the macro context.

If you Goto out of the Macro context, the Macro will terminate and control will be returned at the location of the Goto.

If MACRO\_OFFSET is set at termination, Macro will attempt to continue at priority MACRO\_OFFSET + N + 1 if such a step exists, and N + 1 otherwise.



#### Warning

Because of the way Macro is implemented (it executes the priorities contained within it via sub-engine), and a fixed per-thread memory stack allowance, macros are limited to 7 levels of nesting (macro calling macro, etc.); It may be possible that stack-intensive applications in deeply nested macros could cause asterisk to crash earlier than this limit. It is advised that if you need to deeply nest macro calls, that you use the Gosub application (now allows arguments like a Macro) with explict Return() calls instead.



#### Warning

Use of the application WaitExten within a macro will not function as expected. Please use the Read application in order to read DTMF from a channel currently executing a macro.

#### **Syntax**

Macro(name,arg1,[arg2[,...]])

### Arguments

- name The name of the macro
- args
  - arg1
  - arg2

### See Also

- Asterisk 13 Application\_MacroExit
- Asterisk 13 Application\_Goto
- Asterisk 13 Application\_Gosub

#### **Import Version**

# Asterisk 13 Application\_MacroExclusive

## MacroExclusive()

**Synopsis** 

Exclusive Macro Implementation.

### **Description**

Executes macro defined in the context macro- name. Only one call at a time may run the macro. (we'll wait if another call is busy executing in the Macro)

Arguments and return values as in application Macro()



#### Warning

Use of the application WaitExten within a macro will not function as expected. Please use the Read application in order to read DTMF from a channel currently executing a macro.

## **Syntax**

MacroExclusive(name,[arg1,[arg2[,...]]])

#### Arguments

- name The name of the macro
- arg1
- arg2

#### See Also

Asterisk 13 Application\_Macro

### **Import Version**

# Asterisk 13 Application\_MacroExit

## MacroExit()

**Synopsis** 

Exit from Macro.

Description

Causes the currently running macro to exit as if it had ended normally by running out of priorities to execute. If used outside a macro, will likely cause unexpected behavior.

**Syntax** 

MacroExit()

## Arguments

See Also

Asterisk 13 Application\_Macro

**Import Version** 

# Asterisk 13 Application\_Macrolf

## Macrolf()

**Synopsis** 

Conditional Macro implementation.

Description

Executes macro defined in macroiftrue if expr is true (otherwise macroiffalse if provided)

Arguments and return values as in application Macro()



#### Warning

Use of the application WaitExten within a macro will not function as expected. Please use the Read application in order to read DTMF from a channel currently executing a macro.

## **Syntax**

MacroIf(expr?macroiftrue:[macroiffalse])

#### Arguments

- expr
- destination
  - macroiftrue
    - macroiftrue
      - arg1
  - macroiffalse
    - ullet macroiffalse
    - arg1

### See Also

- Asterisk 13 Application\_Gotolf
- Asterisk 13 Application\_Gosublf
- Asterisk 13 Function\_IF

### **Import Version**

# Asterisk 13 Application\_MailboxExists

## MailboxExists()

**Synopsis** 

Check to see if Voicemail mailbox exists.

### Description



#### Note

DEPRECATED. Use VM\_INFO(mailbox[@context],exists) instead.

Check to see if the specified mailbox exists. If no voicemail context is specified, the default context will be used.

This application will set the following channel variable upon completion:

- VMBOXEXISTSSTATUS This will contain the status of the execution of the MailboxExists application. Possible values include:
  - SUCCESS
  - FAILED

### **Syntax**

MailboxExists(mailbox@[context],[options])

### **Arguments**

- mailbox
  - mailbox
  - context
- options None options.

## See Also

• Asterisk 13 Function\_VM\_INFO

### **Import Version**

### Asterisk 13 Application\_MeetMe

### MeetMe()

### **Synopsis**

MeetMe conference bridge.

#### Description

Enters the user into a specified MeetMe conference. If the *confno* is omitted, the user will be prompted to enter one. User can exit the conference by hangup, or if the p option is specified, by pressing #.



#### Note

The DAHDI kernel modules and a functional DAHDI timing source (see dahdi\_test) must be present for conferencing to operate properly. In addition, the chan\_dahdi channel driver must be loaded for the i and r options to operate at all.

#### **Syntax**

MeetMe([confno,[options,[pin]]])

#### **Arguments**

- confno The conference number
- options
  - a Set admin mode.
  - A Set marked mode.
  - b Run AGI script specified in MEETME\_AGI\_BACKGROUND Default: conf-background.agi.
  - c Announce user(s) count on joining a conference.
  - C Continue in dialplan when kicked out of conference.
  - d Dynamically add conference.
  - D Dynamically add conference, prompting for a PIN.
  - e Select an empty conference.
  - $\bullet \ \ {\mathbb E}$  Select an empty pinless conference.
  - F Pass DTMF through the conference.
  - G Play an intro announcement in conference.
    - x The file to playback
  - i Announce user join/leave with review.
  - I Announce user join/leave without review.
  - k Close the conference if there's only one active participant left at exit.
  - 1 Set listen only mode (Listen only, no talking).
  - m Set initially muted.
  - M Enable music on hold when the conference has a single caller. Optionally, specify a musiconhold class to use. If one is not provided, it will use the channel's currently set music class, or default.
    - class
  - n Disable the denoiser. By default, if func\_speex is loaded, Asterisk will apply a denoiser to channels in the MeetMe conference. However, channel drivers that present audio with a varying rate will experience degraded performance with a denoiser attached. This parameter allows a channel joining the conference to choose not to have a denoiser attached without having to unload func\_speex.
  - o Set talker optimization treats talkers who aren't speaking as being muted, meaning (a) No encode is done on transmission and (b) Received audio that is not registered as talking is omitted causing no buildup in background noise.
  - p Allow user to exit the conference by pressing # (default) or any of the defined keys. Dial plan execution will continue at the
    next priority following MeetMe. The key used is set to channel variable MEETME\_EXIT\_KEY.
    - keys
  - P Always prompt for the pin even if it is specified.
  - g Quiet mode (don't play enter/leave sounds).
  - r Record conference (records as MEETME\_RECORDINGFILE using format MEETME\_RECORDINGFORMAT. Default filename is me etme-conf-rec-\${CONFNO}-\${UNIQUEID} and the default format is way.
  - s Present menu (user or admin) when \* is received (send to menu).
  - t Set talk only mode. (Talk only, no listening).
  - T Set talker detection (sent to manager interface and meetme list).
  - v Announce when a user is joining or leaving the conference. Use the voicemail greeting as the announcement. If the i or I
    options are set, the application will fall back to them if no voicemail greeting can be found.
    - mailbox@context The mailbox and voicemail context to play from. If no context provided, assumed context is
      default.

- w Wait until the marked user enters the conference.
  - secs
- x Leave the conference when the last marked user leaves.
- x Allow user to exit the conference by entering a valid single digit extension MEETME\_EXIT\_CONTEXT or the current context if
  that variable is not defined.
- 1 Do not play message when first person enters
- S Kick the user x seconds after he entered into the conference.
  - 2
- L Limit the conference to x ms. Play a warning when y ms are left. Repeat the warning every z ms. The following special variables can be used with this option:
  - CONF\_LIMIT\_TIMEOUT\_FILE File to play when time is up.
  - CONF\_LIMIT\_WARNING\_FILE File to play as warning if y is defined. The default is to say the time remaining.
  - x
  - y
  - <sub>Z</sub>
- pin

#### See Also

- Asterisk 13 Application\_MeetMeCount
- Asterisk 13 Application\_MeetMeAdmin
- Asterisk 13 Application\_MeetMeChannelAdmin

#### **Import Version**

## Asterisk 13 Application\_MeetMeAdmin

### MeetMeAdmin()

### **Synopsis**

MeetMe conference administration.

#### Description

Run admin command for conference confno.

Will additionally set the variable MEETMEADMINSTATUS with one of the following values:

- MEETMEADMINSTATUS
  - NOPARSE Invalid arguments.
  - NOTFOUND User specified was not found.
  - FAILED Another failure occurred.
  - · OK The operation was completed successfully.

#### **Syntax**

MeetMeAdmin(confno,command,[user])

#### **Arguments**

- confno
- command
  - e Eject last user that joined.
  - E Extend conference end time, if scheduled.
  - k Kick one user out of conference.
  - K Kick all users out of conference.
  - 1 Unlock conference.
  - L Lock conference.
  - m Unmute one user.
  - M Mute one user.
  - n Unmute all users in the conference.
  - N Mute all non-admin users in the conference.
  - r Reset one user's volume settings.
  - R Reset all users volume settings.
  - s Lower entire conference speaking volume.
  - S Raise entire conference speaking volume.
  - t Lower one user's talk volume.
  - T Raise one user's talk volume.
  - u Lower one user's listen volume.
  - U Raise one user's listen volume.
  - $\bullet\ \ \mathrm{v}$  Lower entire conference listening volume.
- v Raise entire conference listening volume.
- user

#### See Also

• Asterisk 13 Application\_MeetMe

#### **Import Version**

# Asterisk 13 Application\_MeetMeChannelAdmin

# MeetMeChannelAdmin()

**Synopsis** 

MeetMe conference Administration (channel specific).

Description

Run admin command for a specific channel in any conference.

**Syntax** 

MeetMeChannelAdmin(channel,command)

### Arguments

- channel
- $\bullet$  command
  - k Kick the specified user out of the conference he is in.
  - m Unmute the specified user.
  - M Mute the specified user.

See Also

**Import Version** 

# Asterisk 13 Application\_MeetMeCount

### MeetMeCount()

**Synopsis** 

MeetMe participant count.

Description

Plays back the number of users in the specified MeetMe conference. If *var* is specified, playback will be skipped and the value will be returned in the variable. Upon application completion, MeetMeCount will hangup the channel, unless priority n+1 exists, in which case priority progress will continue.

**Syntax** 

MeetMeCount(confno,[var])

#### Arguments

- confno Conference number.
- var

#### See Also

• Asterisk 13 Application\_MeetMe

### **Import Version**

### Asterisk 13 Application\_MessageSend

### MessageSend()

**Synopsis** 

Send a text message.

#### Description

Send a text message. The body of the message that will be sent is what is currently set to MESSAGE (body). The technology chosen for sending the message is determined based on a prefix to the to parameter.

This application sets the following channel variables:

- MESSAGE\_SEND\_STATUS This is the message delivery status returned by this application.
  - INVALID PROTOCOL No handler for the technology part of the URI was found.
  - INVALID\_URI The protocol handler reported that the URI was not valid.
  - SUCCESS Successfully passed on to the protocol handler, but delivery has not necessarily been guaranteed.
  - FAILURE The protocol handler reported that it was unabled to deliver the message for some reason.

#### **Syntax**

MessageSend(to,[from])

#### **Arguments**

- to A To URI for the message.
  - Technology: PJSIP

Specifying a prefix of pjsip: will send the message as a SIP MESSAGE request.

• Technology: SIP

Specifying a prefix of sip: will send the message as a SIP MESSAGE request.

• Technology: XMPP

Specifying a prefix of xmpp: will send the message as an XMPP chat message.

- from A From URI for the message if needed for the message technology being used to send this message.
  - Technology: PJSIP

The from parameter can be a configured endpoint or in the form of "display-name" <URI>.

• Technology: SIP

The from parameter can be a configured peer name or in the form of "display-name" <URI>.

Technology: XMPP

Specifying a prefix of xmpp: will specify the account defined in xmpp.conf to send the message from. Note that this field is required for XMPP messages.

#### See Also

#### **Import Version**

# Asterisk 13 Application\_Milliwatt

# Milliwatt()

**Synopsis** 

Generate a Constant 1004Hz tone at 0dbm (mu-law).

Description

Previous versions of this application generated the tone at 1000Hz. If for some reason you would prefer that behavior, supply the o option to get the old behavior.

**Syntax** 

Milliwatt([options])

#### Arguments

- options
  - o Generate the tone at 1000Hz like previous version.

See Also

**Import Version** 

## Asterisk 13 Application\_MinivmAccMess

# MinivmAccMess()

### **Synopsis**

Record account specific messages.

#### Description

This application is part of the Mini-Voicemail system, configured in minium.conf.

Use this application to record account specific audio/video messages for busy, unavailable and temporary messages.

Account specific directories will be created if they do not exist.

- MVM\_ACCMESS\_STATUS This is the result of the attempt to record the specified greeting.
  - FAILED is set if the file can't be created.
    - SUCCESS
    - FAILED

#### **Syntax**

MinivmAccMess(username@domain,[options])

#### Arguments

- mailbox
  - username Voicemail username
  - domain Voicemail domain
- options
  - u Record the unavailable greeting.
  - b Record the busy greeting.
  - t Record the temporary greeting.
  - n Account name.

#### See Also

#### **Import Version**

# Asterisk 13 Application\_MinivmDelete

## MinivmDelete()

**Synopsis** 

Delete Mini-Voicemail voicemail messages.

Description

This application is part of the Mini-Voicemail system, configured in minivm.conf.

It deletes voicemail file set in MVM\_FILENAME or given filename.

- MVM\_DELETE\_STATUS This is the status of the delete operation.
  - SUCCESS
  - FAILED

#### **Syntax**

MinivmDelete(filename)

#### Arguments

• filename - File to delete

See Also

**Import Version** 

# Asterisk 13 Application\_MinivmGreet

# MinivmGreet()

**Synopsis** 

Play Mini-Voicemail prompts.

Description

This application is part of the Mini-Voicemail system, configured in minivm.conf.

MinivmGreet() plays default prompts or user specific prompts for an account.

Busy and unavailable messages can be choosen, but will be overridden if a temporary message exists for the account.

- MVM\_GREET\_STATUS This is the status of the greeting playback.
  - SUCCESS
  - USEREXIT
  - FAILED

#### **Syntax**

MinivmGreet(username@domain,[options])

#### Arguments

- mailbox
  - username Voicemail username
  - domain Voicemail domain
- options
  - b Play the busy greeting to the calling party.
  - s Skip the playback of instructions for leaving a message to the calling party.
  - u Play the unavailable greeting.

See Also

**Import Version** 

# Asterisk 13 Application\_MinivmMWI

# MinivmMWI()

**Synopsis** 

Send Message Waiting Notification to subscriber(s) of mailbox.

Description

This application is part of the Mini-Voicemail system, configured in minium.conf.

MinivmMWI is used to send message waiting indication to any devices whose channels have subscribed to the mailbox passed in the first parameter.

#### **Syntax**

MinivmMWI(username@domain,urgent,new,old)

#### Arguments

- mailbox
  - username Voicemail username
  - domain Voicemail domain
- urgent Number of urgent messages in mailbox.
- new Number of new messages in mailbox.
- old Number of old messages in mailbox.

See Also

**Import Version** 

# Asterisk 13 Application\_MinivmNotify

# MinivmNotify()

### **Synopsis**

Notify voicemail owner about new messages.

#### Description

This application is part of the Mini-Voicemail system, configured in minivm.conf.

MiniVMnotify forwards messages about new voicemail to e-mail and pager. If there's no user account for that address, a temporary account will be used with default options (set in minium.conf).

If the channel variable MVM\_COUNTER is set, this will be used in the message file name and available in the template for the message.

If no template is given, the default email template will be used to send email and default pager template to send paging message (if the user account is configured with a paging address.

- MVM\_NOTIFY\_STATUS This is the status of the notification attempt
  - SUCCESS
  - FAILED

### **Syntax**

MinivmNotify(username@domain,[options])

#### **Arguments**

- mailbox
  - username Voicemail username
  - domain Voicemail domain
- options
  - template E-mail template to use for voicemail notification

#### See Also

### **Import Version**

## Asterisk 13 Application\_MinivmRecord

### MinivmRecord()

### **Synopsis**

Receive Mini-Voicemail and forward via e-mail.

#### Description

This application is part of the Mini-Voicemail system, configured in minium.conf

MiniVM records audio file in configured format and forwards message to e-mail and pager.

If there's no user account for that address, a temporary account will be used with default options.

The recorded file name and path will be stored in MVM\_FILENAME and the duration of the message will be stored in MVM\_DURATION



#### Note

If the caller hangs up after the recording, the only way to send the message and clean up is to execute in the h extension. The application will exit if any of the following DTMF digits are received and the requested extension exist in the current context.

- MVM\_RECORD\_STATUS This is the status of the record operation
  - SUCCESS
  - USEREXIT
  - FAILED

#### **Syntax**

MinivmRecord(username@domain,[options])

#### **Arguments**

- mailbox
  - username Voicemail username
  - domain Voicemail domain
- options
  - 0 Jump to the o extension in the current dialplan context.
  - \* Jump to the a extension in the current dialplan context.
  - g Use the specified amount of gain when recording the voicemail message. The units are whole-number decibels (dB).
    - gain Amount of gain to use

#### See Also

#### **Import Version**

### Asterisk 13 Application\_MixMonitor

### MixMonitor()

### **Synopsis**

Record a call and mix the audio during the recording. Use of StopMixMonitor is required to guarantee the audio file is available for processing during dialplan execution.

#### Description

Records the audio on the current channel to the specified file.

This application does not automatically answer and should be preceded by an application such as Answer or Progress().



#### Note

MixMonitor runs as an audiohook.

• MIXMONITOR\_FILENAME - Will contain the filename used to record.

#### **Syntax**

MixMonitor(filename.extension,[options,[command]])

#### **Arguments**

- file
  - filename If filename is an absolute path, uses that path, otherwise creates the file in the configured monitoring directory from asterisk.conf.
  - extension
- options
  - a Append to the file instead of overwriting it.
  - b Only save audio to the file while the channel is bridged.
  - B Play a periodic beep while this call is being recorded.
    - interval Interval, in seconds. Default is 15.
  - v Adjust the **heard** volume by a factor of x (range -4 to 4)
    - x
  - V Adjust the **spoken** volume by a factor of x (range -4 to 4)
    - x
  - w Adjust both, heard and spoken volumes by a factor of x (range -4 to 4)
    - ×
  - r Use the specified file to record the **receive** audio feed. Like with the basic filename argument, if an absolute path isn't given, it will create the file in the configured monitoring directory.
    - file
  - t Use the specified file to record the **transmit** audio feed. Like with the basic filename argument, if an absolute path isn't given, it will create the file in the configured monitoring directory.
    - file
  - i Stores the MixMonitor's ID on this channel variable.
    - chanvar
  - p Play a beep on the channel that starts the recording.
  - P Play a beep on the channel that stops the recording.
  - m Create a copy of the recording as a voicemail in the indicated mailbox(es) separated by commas eg. m(1111default,...).
     Folders can be optionally specified using the syntax: mailbox@context/folder
    - mailbox
- command Will be executed when the recording is over.

Any strings matching ^{x} will be unescaped to x.

All variables will be evaluated at the time MixMonitor is called.

#### See Also

- Asterisk 13 Application\_Monitor
- Asterisk 13 Application\_StopMixMonitor
- Asterisk 13 Application PauseMonitor
- Asterisk 13 Application\_UnpauseMonitor
- Asterisk 13 Function\_AUDIOHOOK\_INHERIT

### **Import Version**

## Asterisk 13 Application\_Monitor

### Monitor()

**Synopsis** 

Monitor a channel.

#### Description

Used to start monitoring a channel. The channel's input and output voice packets are logged to files until the channel hangs up or monitoring is stopped by the StopMonitor application.

By default, files are stored to /var/spool/asterisk/monitor/. Returns -1 if monitor files can't be opened or if the channel is already monitored, otherwise 0.

#### **Syntax**

Monitor(file\_format:[urlbase],[fname\_base,[options]]])

#### Arguments

- file\_format
  - file\_format optional, if not set, defaults to wav
  - urlbase
- fname\_base if set, changes the filename used to the one specified.
- options
  - m when the recording ends mix the two leg files into one and delete the two leg files. If the variable MONITOR\_EXEC is set, the
    application referenced in it will be executed instead of soxmix/sox and the raw leg files will NOT be deleted automatically.
    soxmix/sox or MONITOR\_EXEC is handed 3 arguments, the two leg files and a target mixed file name which is the same as the
    leg file names only without the in/out designator.

If MONITOR\_EXEC\_ARGS is set, the contents will be passed on as additional arguments to MONITOR\_EXEC. Both MONITOR\_EXE C and the Mix flag can be set from the administrator interface.

- b Don't begin recording unless a call is bridged to another channel.
- B Play a periodic beep while this call is being recorded.
  - interval Interval, in seconds. Default is 15.
- i Skip recording of input stream (disables  ${\mathfrak m}$  option).
- $\circ$  Skip recording of output stream (disables m option).

#### See Also

Asterisk 13 Application\_StopMonitor

#### **Import Version**

# Asterisk 13 Application\_Morsecode

## Morsecode()

**Synopsis** 

Plays morse code.

Description

Plays the Morse code equivalent of the passed string.

This application does not automatically answer and should be preceded by an application such as Answer() or Progress().

This application uses the following variables:

- MORSEDITLEN Use this value in (ms) for length of dit
- MORSETONE The pitch of the tone in (Hz), default is 800

### **Syntax**

Morsecode(string)

#### Arguments

• string - String to playback as morse code to channel

#### See Also

- Asterisk 13 Application\_SayAlpha
- Asterisk 13 Application\_SayPhonetic

#### **Import Version**

# Asterisk 13 Application\_MP3Player

# MP3Player()

**Synopsis** 

Play an MP3 file or M3U playlist file or stream.

Description

Executes mpg123 to play the given location, which typically would be a mp3 filename or m3u playlist filename or a URL. Please read http://en.wikipedia.org /wiki/M3U to see how M3U playlist file format is like, Example usage would be exten => 1234,1,MP3Player(/var/lib/asterisk/playlist.m3u) User can exit by pressing any key on the dialpad, or by hanging up.

This application does not automatically answer and should be preceded by an application such as Answer() or Progress().

**Syntax** 

MP3Player(Location)

#### Arguments

• Location - Location of the file to be played. (argument passed to mpg123)

See Also

**Import Version** 

## Asterisk 13 Application\_MSet

# MSet()

### **Synopsis**

Set channel variable(s) or function value(s).

#### Description

This function can be used to set the value of channel variables or dialplan functions. When setting variables, if the variable name is prefixed with \_\_, the variable will be inherited into channels created from the current channel If the variable name is prefixed with \_\_\_, the variable will be inherited into channels created from the current channel and all children channels. MSet behaves in a similar fashion to the way Set worked in 1.2/1.4 and is thus prone to doing things that you may not expect. For example, it strips surrounding double-quotes from the right-hand side (value). If you need to put a separator character (comma or vert-bar), you will need to escape them by inserting a backslash before them. Avoid its use if possible.

#### **Syntax**

MSet(name1=value1,name2=value2)

### Arguments

- set1
  - name1
  - value1
- set2
  - name2
  - value2

#### See Also

• Asterisk 13 Application\_Set

### **Import Version**

# Asterisk 13 Application\_MusicOnHold

# MusicOnHold()

**Synopsis** 

Play Music On Hold indefinitely.

#### Description

Plays hold music specified by class. If omitted, the default music source for the channel will be used. Change the default class with Set(CHANNEL(musicclass)=...). If duration is given, hold music will be played specified number of seconds. If duration is ommitted, music plays indefinitely. Returns 0 when done, -1 on hangup.

This application does not automatically answer and should be preceded by an application such as Answer() or Progress().

### **Syntax**

MusicOnHold(class,[duration])

#### Arguments

- class
- duration

#### See Also

### **Import Version**

# Asterisk 13 Application\_NBScat

# NBScat()

**Synopsis** 

Play an NBS local stream.

Description

Executes nbscat to listen to the local NBS stream. User can exit by pressing any key.

**Syntax** 

NBScat()

### Arguments

See Also

**Import Version** 

# Asterisk 13 Application\_NoCDR

# NoCDR()

### **Synopsis**

Tell Asterisk to not maintain a CDR for this channel.

#### Description

This application will tell Asterisk not to maintain a CDR for the current channel. This does **NOT** mean that information is not tracked; rather, if the channel is hung up no CDRs will be created for that channel.

If a subsequent call to ResetCDR occurs, all non-finalized CDRs created for the channel will be enabled.



#### Note

This application is deprecated. Please use the CDR\_PROP function to disable CDRs on a channel.

### **Syntax**

NoCDR()

#### **Arguments**

#### See Also

- Asterisk 13 Application\_ResetCDR
- Asterisk 13 Function\_CDR\_PROP

#### **Import Version**

# Asterisk 13 Application\_NoOp

## NoOp()

**Synopsis** 

Do Nothing (No Operation).

Description

This application does nothing. However, it is useful for debugging purposes.

This method can be used to see the evaluations of variables or functions without having any effect.

**Syntax** 

NoOp([text])

#### Arguments

• text - Any text provided can be viewed at the Asterisk CLI.

#### See Also

- Asterisk 13 Application\_Verbose
- Asterisk 13 Application\_Log

### **Import Version**

# Asterisk 13 Application\_ODBC\_Commit

# ODBC\_Commit()

**Synopsis** 

Commits a currently open database transaction.

Description

Commits the database transaction specified by transaction ID or the current active transaction, if not specified.

**Syntax** 

ODBC\_Commit([transaction ID])

### Arguments

• transaction ID

See Also

**Import Version** 

# Asterisk 13 Application\_ODBC\_Rollback

# ODBC\_Rollback()

**Synopsis** 

Rollback a currently open database transaction.

Description

Rolls back the database transaction specified by transaction ID or the current active transaction, if not specified.

**Syntax** 

ODBC\_Rollback([transaction ID])

### Arguments

• transaction ID

See Also

**Import Version** 

# Asterisk 13 Application\_ODBCFinish

## ODBCFinish()

**Synopsis** 

Clear the resultset of a sucessful multirow query.

Description

For queries which are marked as mode=multirow, this will clear any remaining rows of the specified resultset.

**Syntax** 

ODBCFinish(result-id)

### Arguments

• result-id

See Also

**Import Version** 

## Asterisk 13 Application\_Originate

### Originate()

**Synopsis** 

Originate a call.

#### Description

This application originates an outbound call and connects it to a specified extension or application. This application will block until the outgoing call fails or gets answered. At that point, this application will exit with the status variable set and dialplan processing will continue.

This application sets the following channel variable before exiting:

- ORIGINATE STATUS This indicates the result of the call origination.
  - FAILED
  - SUCCESS
  - BUSY
  - CONGESTION
  - HANGUP
  - RINGING
  - UNKNOWN In practice, you should never see this value. Please report it to the issue tracker if you ever see it.

#### **Syntax**

Originate(tech\_data,type,arg1,[arg2,[arg3,[timeout]]])

### Arguments

- tech\_data Channel technology and data for creating the outbound channel. For example, SIP/1234.
- type This should be app or exten, depending on whether the outbound channel should be connected to an application or extension.
- arg1 If the type is app, then this is the application name. If the type is exten, then this is the context that the channel will be sent to.
- arg2 If the type is app, then this is the data passed as arguments to the application. If the type is exten, then this is the extension that the channel will be sent to.
- arg3 If the type is exten, then this is the priority that the channel is sent to. If the type is app, then this parameter is ignored.
- timeout Timeout in seconds. Default is 30 seconds.

See Also

**Import Version** 

## Asterisk 13 Application\_OSPAuth

# OSPAuth()

**Synopsis** 

OSP Authentication.

Description

Authenticate a call by OSP.

Input variables:

- OSPINPEERIP The last hop IP address.
- OSPINTOKEN The inbound OSP token. Output variables:
- OSPINHANDLE The inbound call OSP transaction handle.
- OSPINTIMELIMIT The inbound call duration limit in seconds.
   This application sets the following channel variable upon completion:
- OSPAUTHSTATUS The status of OSPAuth attempt as a text string, one of
  - SUCCESS
  - FAILED
  - ERROR

#### **Syntax**

OSPAuth([provider,[options]])

#### **Arguments**

- provider The name of the provider that authenticates the call.
- options Reserverd.

#### See Also

- Asterisk 13 Application\_OSPLookup
- Asterisk 13 Application\_OSPNext
- Asterisk 13 Application\_OSPFinish

### **Import Version**

## Asterisk 13 Application\_OSPFinish

### OSPFinish()

**Synopsis** 

Report OSP entry.

Description

Report call state.

Input variables:

- OSPINHANDLE The inbound call OSP transaction handle.
- OSPOUTHANDLE The outbound call OSP transaction handle.
- OSPAUTHSTATUS The OSPAuth status.
- OSPLOOKUPSTATUS The OSPLookup status.
- OSPNEXTSTATUS The OSPNext status.
- OSPINAUDIOQOS The inbound call leg audio QoS string.
- OSPOUTAUDIOQOS The outbound call leg audio QoS string.
   This application sets the following channel variable upon completion:
- OSPFINISHSTATUS The status of the OSPFinish attempt as a text string, one of
  - SUCCESS
  - FAILED
  - ERROR

#### **Syntax**

OSPFinish([cause,[options]])

#### **Arguments**

- cause Hangup cause.
- options Reserved.

#### See Also

- Asterisk 13 Application\_OSPAuth
- Asterisk 13 Application\_OSPLookup
- Asterisk 13 Application\_OSPNext

#### **Import Version**

# Asterisk 13 Application\_OSPLookup

### OSPLookup()

### **Synopsis**

Lookup destination by OSP.

#### Description

Looks up destination via OSP.

#### Input variables:

- OSPINACTUALSRC The actual source device IP address in indirect mode.
- OSPINPEERIP The last hop IP address.
- OSPINTECH The inbound channel technology for the call.
- OSPINHANDLE The inbound call OSP transaction handle.
- OSPINTIMELIMIT The inbound call duration limit in seconds.
- OSPINNETWORKID The inbound source network ID.
- OSPINNPRN The inbound routing number.
- OSPINNPCIC The inbound carrier identification code.
- OSPINNPDI The inbound number portability database dip indicator.
- OSPINSPID The inbound service provider identity.
- OSPINOCN The inbound operator company number.
- OSPINSPN The inbound service provider name.
- OSPINALTSPN The inbound alternate service provider name.
- OSPINMCC The inbound mobile country code.
- OSPINMNC The inbound mobile network code.
- OSPINTOHOST The inbound To header host part.
- OSPINRPIDUSER The inbound Remote-Party-ID header user part.
- OSPINPAIUSER The inbound P-Asserted-Identify header user part.
- OSPINDIVUSER The inbound Diversion header user part.
- OSPINDIVHOST The inbound Diversion header host part.
- OSPINPCIUSER The inbound P-Charge-Info header user part.
- OSPINCUSTOMINFON The inbound custom information, where n is the index beginning with 1 upto 8.
   Output variables:
- OSPOUTHANDLE The outbound call OSP transaction handle.
- OSPOUTTECH The outbound channel technology for the call.
- OSPDESTINATION The outbound destination IP address.
- OSPOUTCALLING The outbound calling number.
- OSPOUTCALLED The outbound called number.
- OSPOUTNETWORKID The outbound destination network ID.
- OSPOUTNPRN The outbound routing number.
- OSPOUTNPCIC The outbound carrier identification code.
- OSPOUTNPDI The outbound number portability database dip indicator.
- OSPOUTSPID The outbound service provider identity.
- OSPOUTOCN The outbound operator company number.
- OSPOUTSPN The outbound service provider name.
- OSPOUTALTSPN The outbound alternate service provider name.
- OSPOUTMCC The outbound mobile country code.
- OSPOUTMNC The outbound mobile network code.
- OSPOUTTOKEN The outbound OSP token.
- OSPDESTREMAILS The number of remained destinations.
- OSPOUTTIMELIMIT The outbound call duration limit in seconds.
- OSPOUTCALLIDTYPES The outbound Call-ID types.
- OSPOUTCALLID The outbound Call-ID. Only for H.323.
- OSPDIALSTR The outbound Dial command string.

This application sets the following channel variable upon completion:

- OSPLOOKUPSTATUS The status of OSPLookup attempt as a text string, one of
  - SUCCESS
  - FAILED
  - ERROR

**Syntax** 

#### Arguments

- exten The exten of the call.
- provider The name of the provider that is used to route the call.
- options
  - h generate H323 call id for the outbound call
  - s generate SIP call id for the outbound call. Have not been implemented
  - i generate IAX call id for the outbound call. Have not been implemented

### See Also

- Asterisk 13 Application\_OSPAuth
- Asterisk 13 Application\_OSPNext
- Asterisk 13 Application\_OSPFinish

### **Import Version**

### Asterisk 13 Application\_OSPNext

### OSPNext()

### **Synopsis**

Lookup next destination by OSP.

#### Description

Looks up the next destination via OSP.

#### Input variables:

- OSPINHANDLE The inbound call OSP transaction handle.
- OSPOUTHANDLE The outbound call OSP transaction handle.
- OSPINTIMELIMIT The inbound call duration limit in seconds.
- OSPOUTCALLIDTYPES The outbound Call-ID types.
- OSPDESTREMAILS The number of remained destinations.

### Output variables:

- OSPOUTTECH The outbound channel technology.
- OSPDESTINATION The destination IP address.
- OSPOUTCALLING The outbound calling number.
- OSPOUTCALLED The outbound called number.
- OSPOUTNETWORKID The outbound destination network ID.
- OSPOUTNPRN The outbound routing number.
- OSPOUTNPCIC The outbound carrier identification code.
- OSPOUTNPDI The outbound number portability database dip indicator.
- OSPOUTSPID The outbound service provider identity.
- OSPOUTOCN The outbound operator company number.
- OSPOUTSPN The outbound service provider name.
- OSPOUTALTSPN The outbound alternate service provider name.
- OSPOUTMCC The outbound mobile country code.
- OSPOUTMNC The outbound mobile network code.
- OSPOUTTOKEN The outbound OSP token.
- OSPDESTREMAILS The number of remained destinations.
- OSPOUTTIMELIMIT The outbound call duration limit in seconds.
- OSPOUTCALLID The outbound Call-ID. Only for H.323.
- OSPDIALSTR The outbound Dial command string.

This application sets the following channel variable upon completion:

- OSPNEXTSTATUS The status of the OSPNext attempt as a text string, one of
  - SUCCESS
  - FAILED
  - ERROR

### **Syntax**

#### See Also

- Asterisk 13 Application\_OSPAuth
- Asterisk 13 Application\_OSPLookup
- Asterisk 13 Application\_OSPFinish

### **Import Version**

### Asterisk 13 Application\_Page

### Page()

**Synopsis** 

Page series of phones

Description

Places outbound calls to the given *technology/resource* and dumps them into a conference bridge as muted participants. The original caller is dumped into the conference as a speaker and the room is destroyed when the original caller leaves.

**Syntax** 

Page(Technology/Resource&[Technology2/Resource2[&...]],[options,[timeout]])

#### Arguments

- Technology/Resource
  - Technology/Resource Specification of the device(s) to dial. These must be in the format of Technology/Resource, where Technology represents a particular channel driver, and Resource represents a resource available to that particular channel driver.
  - Technology2/Resource2 Optional extra devices to dial in parallel
     If you need more than one, enter them as Technology2/Resource2& Technology3/Resourse3&.....
- options
  - b Before initiating an outgoing call, Gosub to the specified location using the newly created channel. The Gosub will be executed for each destination channel.
    - context
    - exten
    - priority
      - arg1
      - argN
  - B Before initiating the outgoing call(s), Gosub to the specified location using the current channel.
    - context
    - exten
    - priority
      - arg1
      - argN
  - d Full duplex audio
  - · i Ignore attempts to forward the call
  - q Quiet, do not play beep to caller
  - r Record the page into a file ( CONFBRIDGE(bridge, record\_conference))
  - s Only dial a channel if its device state says that it is  ${\tt NOT\_INUSE}$
  - A Play an announcement to all paged participants
    - x The announcement to playback to all devices
  - n Do not play announcement to caller (alters A behavior)
- timeout Specify the length of time that the system will attempt to connect a call. After this duration, any page calls that have not been answered will be hung up by the system.

#### See Also

• Asterisk 13 Application\_ConfBridge

#### **Import Version**

## Asterisk 13 Application\_Park

### Park()

**Synopsis** 

Park yourself.

Description

Used to park yourself (typically in combination with an attended transfer to know the parking space).

If you set the PARKINGEXTEN variable to a parking space extension in the parking lot, Park() will attempt to park the call on that extension. If the extension is already in use then execution will continue at the next priority.

#### **Syntax**

Park([parking\_lot\_name,[options]])

#### **Arguments**

• parking\_lot\_name - Specify in which parking lot to park a call.

The parking lot used is selected in the following order:

- 1) parking\_lot\_name option to this application
- 2) PARKINGLOT variable
- 3) CHANNEL (parkinglot) function (Possibly preset by the channel driver.)
- 4) Default parking lot.
- options A list of options for this parked call.
  - r Send ringing instead of MOH to the parked call.
  - R Randomize the selection of a parking space.
  - s Silence announcement of the parking space number.
  - c If the parking times out, go to this place in the dialplan instead of where the parking lot defines the call should go.
    - context
    - extension
    - priority
  - t Use a timeout of duration seconds instead of the timeout specified by the parking lot.
    - duration

#### See Also

• Asterisk 13 Application\_ParkedCall

#### **Import Version**

# Asterisk 13 Application\_ParkAndAnnounce

### ParkAndAnnounce()

**Synopsis** 

Park and Announce.

Description

Park a call into the parkinglot and announce the call to another channel.

The variable PARKEDAT will contain the parking extension into which the call was placed. Use with the Local channel to allow the dialplan to make use of this information.

**Syntax** 

ParkAndAnnounce([parking\_lot\_name,[options,announce:[announce1[:...]],]]dial)

#### **Arguments**

• parking\_lot\_name - Specify in which parking lot to park a call.

The parking lot used is selected in the following order:

- 1) parking\_lot\_name option to this application
- 2) PARKINGLOT variable
- 3) CHANNEL (parkinglot) function (Possibly preset by the channel driver.)
- 4) Default parking lot.
- options A list of options for this parked call.
  - r Send ringing instead of MOH to the parked call.
  - R Randomize the selection of a parking space.
  - c If the parking times out, go to this place in the dialplan instead of where the parking lot defines the call should go.
    - context
    - $\bullet$  extension
    - priority
  - t Use a timeout of duration seconds instead of the timeout specified by the parking lot.
    - duration
- announce\_template
  - announce Colon-separated list of files to announce. The word PARKED will be replaced by a say\_digits of the extension in which the call is parked.
  - announce1
- dial The app\_dial style resource to call to make the announcement. Console/dsp calls the console.

#### See Also

- Asterisk 13 Application\_Park
- Asterisk 13 Application\_ParkedCall

#### **Import Version**

## Asterisk 13 Application\_ParkedCall

# ParkedCall()

**Synopsis** 

Retrieve a parked call.

Description

Used to retrieve a parked call from a parking lot.



#### Note

If a parking lot's parkext option is set, then Parking lots will automatically create and manage dialplan extensions in the parking lot context. If that is the case then you will not need to manage parking extensions yourself, just include the parking context of the parking lot.

### **Syntax**

ParkedCall([parking\_lot\_name,[parking\_space]])

#### Arguments

- parking\_lot\_name Specify from which parking lot to retrieve a parked call.
  - The parking lot used is selected in the following order:
  - 1) parking\_lot\_name option
  - 2) PARKINGLOT variable
  - 3) CHANNEL(parkinglot) function (Possibly preset by the channel driver.)
  - 4) Default parking lot.
- parking\_space Parking space to retrieve a parked call from. If not provided then the first available parked call in the parking lot will be retrieved.

#### See Also

Asterisk 13 Application\_Park

#### **Import Version**

# Asterisk 13 Application\_PauseMonitor

## PauseMonitor()

**Synopsis** 

Pause monitoring of a channel.

Description

Pauses monitoring of a channel until it is re-enabled by a call to UnpauseMonitor.

**Syntax** 

PauseMonitor()

### Arguments

See Also

• Asterisk 13 Application\_UnpauseMonitor

**Import Version** 

# Asterisk 13 Application\_PauseQueueMember

### PauseQueueMember()

### **Synopsis**

Pauses a queue member.

#### Description

Pauses (blocks calls for) a queue member. The given interface will be paused in the given queue. This prevents any calls from being sent from the queue to the interface until it is unpaused with UnpauseQueueMember or the manager interface. If no queuename is given, the interface is paused in every queue it is a member of. The application will fail if the interface is not found.

This application sets the following channel variable upon completion:

- PQMSTATUS The status of the attempt to pause a queue member as a text string.
  - PAUSED
  - NOTFOUND

Example: PauseQueueMember(,SIP/3000)

#### **Syntax**

PauseQueueMember([queuename,interface,[options,[reason]]])

#### **Arguments**

- queuename
- interface
- options
- reason Is used to add extra information to the appropriate queue\_log entries and manager events.

#### See Also

- Asterisk 13 Application\_Queue
- Asterisk 13 Application\_QueueLog
- Asterisk 13 Application\_AddQueueMember
- Asterisk 13 Application\_RemoveQueueMember
- Asterisk 13 Application\_PauseQueueMember
- Asterisk 13 Application\_UnpauseQueueMember
- Asterisk 13 Function\_QUEUE\_VARIABLES
- Asterisk 13 Function\_QUEUE\_MEMBER
- Asterisk 13 Function\_QUEUE\_MEMBER\_COUNT
- Asterisk 13 Function\_QUEUE\_EXISTS
- Asterisk 13 Function\_QUEUE\_WAITING\_COUNT
- Asterisk 13 Function\_QUEUE\_MEMBER\_LIST
- Asterisk 13 Function\_QUEUE\_MEMBER\_PENALTY

#### **Import Version**

## Asterisk 13 Application\_Pickup

## Pickup()

**Synopsis** 

Directed extension call pickup.

#### Description

This application can pickup a specified ringing channel. The channel to pickup can be specified in the following ways.

- 1) If no extension targets are specified, the application will pickup a channel matching the pickup group of the requesting channel.
- 2) If the extension is specified with a context of the special string PICKUPMARK (for example 10@PICKUPMARK), the application will pickup a channel which has defined the channel variable PICKUPMARK with the same value as extension (in this example, 10).
- 3) If the extension is specified with or without a context, the channel with a matching extension and context will be picked up. If no context is specified, the current context will be used.



#### Note

The extension is typically set on matching channels by the dial application that created the channel. The context is set on matching channels by the channel driver for the device.

#### **Syntax**

Pickup(extension&[extension2[&...]])

#### Arguments

- targets
  - extension Specification of the pickup target.
    - extension
    - context
  - extension2 Additional specifications of pickup targets.
    - extension2
    - context2

#### See Also

### **Import Version**

# Asterisk 13 Application\_PickupChan

# PickupChan()

**Synopsis** 

Pickup a ringing channel.

Description

Pickup a specified channel if ringing.

**Syntax** 

PickupChan(channel&[channel2[&...]],[options])

### Arguments

- channel \*\* channel
  - channel2

List of channel names or channel uniqueids to pickup if ringing. For example, a channel name could be SIP/bob or SIP/bob-0 0000000 to find SIP/bob-00000000.

- options
  - p Supplied channel names are prefixes. For example, SIP/bob will match SIP/bob-00000000 and SIP/bobby-00000000.

See Also

**Import Version** 

## Asterisk 13 Application\_Playback

## Playback()

**Synopsis** 

Play a file.

#### Description

Plays back given filenames (do not put extension of wav/alaw etc). The playback command answer the channel if no options are specified. If the file is non-existant it will fail

This application sets the following channel variable upon completion:

- PLAYBACKSTATUS The status of the playback attempt as a text string.
  - SUCCESS
  - FAILED

See Also: Background (application) - for playing sound files that are interruptible

WaitExten (application) - wait for digits from caller, optionally play music on hold

#### **Syntax**

Playback(filename&[filename2[&...]],[options])

#### Arguments

- filenames
  - filename
  - filename2
- options Comma separated list of options
  - skip Do not play if not answered
  - noanswer Playback without answering, otherwise the channel will be answered before the sound is played.

### See Also

- Asterisk 13 Application\_Background
- Asterisk 13 Application\_WaitExten
- Asterisk 13 Application\_ControlPlayback
- Asterisk 13 AGICommand\_stream file
- Asterisk 13 AGICommand control stream file
- Asterisk 13 ManagerAction\_ControlPlayback

#### **Import Version**

# Asterisk 13 Application\_PlayTones

## PlayTones()

**Synopsis** 

Play a tone list.

Description

Plays a tone list. Execution will continue with the next step in the dialplan immediately while the tones continue to play.

See the sample indications.conf for a description of the specification of a tonelist.

**Syntax** 

PlayTones(arg)

#### Arguments

 arg - Arg is either the tone name defined in the indications.conf configuration file, or a directly specified list of frequencies and durations.

#### See Also

• Asterisk 13 Application\_StopPlayTones

### **Import Version**

## Asterisk 13 Application\_PrivacyManager

## PrivacyManager()

### **Synopsis**

Require phone number to be entered, if no CallerID sent

#### Description

If no Caller\*ID is sent, PrivacyManager answers the channel and asks the caller to enter their phone number. The caller is given *maxretries* attempts to do so. The application does **nothing** if Caller\*ID was received on the channel.

The application sets the following channel variable upon completion:

- PRIVACYMGRSTATUS The status of the privacy manager's attempt to collect a phone number from the user.
  - SUCCESS
  - FAILED

#### **Syntax**

PrivacyManager([maxretries,[minlength,[options,[context]]]])

#### Arguments

- maxretries Total tries caller is allowed to input a callerid. Defaults to 3.
- minlength Minimum allowable digits in the input callerid number. Defaults to 10.
- options Position reserved for options.
- context Context to check the given callerid against patterns.

#### See Also

Asterisk 13 Application\_Zapateller

#### **Import Version**

# Asterisk 13 Application\_Proceeding

## Proceeding()

**Synopsis** 

Indicate proceeding.

Description

This application will request that a proceeding message be provided to the calling channel.

**Syntax** 

Proceeding()

### Arguments

See Also

**Import Version** 

# Asterisk 13 Application\_Progress

## Progress()

**Synopsis** 

Indicate progress.

Description

This application will request that in-band progress information be provided to the calling channel.

**Syntax** 

Progress()

### Arguments

#### See Also

- Asterisk 13 Application\_Busy
- Asterisk 13 Application\_Congestion
- Asterisk 13 Application\_Ringing
- Asterisk 13 Application\_Playtones

#### **Import Version**

### Asterisk 13 Application\_Queue

## Queue()

### **Synopsis**

Queue a call for a call queue.

#### Description

In addition to transferring the call, a call may be parked and then picked up by another user.

This application will return to the dialplan if the queue does not exist, or any of the join options cause the caller to not enter the queue.

This application does not automatically answer and should be preceded by an application such as Answer(), Progress(), or Ringing().

This application sets the following channel variable upon completion:

- QUEUESTATUS The status of the call as a text string.
  - TIMEOUT
  - FULL
  - JOINEMPTY
  - LEAVEEMPTY
  - JOINUNAVAIL
  - LEAVEUNAVAIL
  - CONTINUE

#### **Syntax**

Queue(queuename,[options,[URL,[announceoverride,[timeout,[AGI,[macro,[gosub,[rule,[position]]]]]]]]))

#### **Arguments**

- queuename
- options
  - C Mark all calls as "answered elsewhere" when cancelled.
  - c Continue in the dialplan if the callee hangs up.
  - d data-quality (modem) call (minimum delay).
  - F When the caller hangs up, transfer the called member to the specified destination and start execution at that location.
    - context
    - exten
    - priority
  - F When the caller hangs up, transfer the **called member** to the next priority of the current extension and **start** execution at that location.
  - h Allow callee to hang up by pressing \*.
  - H Allow caller to hang up by pressing \*.
  - $\bullet \;\; n$  No retries on the timeout; will exit this application and go to the next step.
  - i Ignore call forward requests from queue members and do nothing when they are requested.
  - I Asterisk will ignore any connected line update requests or any redirecting party update requests it may receive on this dial attempt.
  - r Ring instead of playing MOH. Periodic Announcements are still made, if applicable.
  - R Ring instead of playing MOH when a member channel is actually ringing.
  - t Allow the called user to transfer the calling user.
  - $\bullet$   $\,_{\mathbb{T}}$  Allow the  $\boldsymbol{calling}$  user to transfer the call.
  - w Allow the **called** user to write the conversation to disk via Monitor.
  - w Allow the **calling** user to write the conversation to disk via Monitor.
  - k Allow the called party to enable parking of the call by sending the DTMF sequence defined for call parking in features.con
  - K Allow the calling party to enable parking of the call by sending the DTMF sequence defined for call parking in features.co nf.
  - x Allow the **called** user to write the conversation to disk via MixMonitor.
  - x Allow the calling user to write the conversation to disk via MixMonitor.
- URL URL will be sent to the called party if the channel supports it.
- announceoverride
- timeout Will cause the queue to fail out after a specified number of seconds, checked between each queues.conf timeout and retry
  cycle
- AGI Will setup an AGI script to be executed on the calling party's channel once they are connected to a queue member.
- macro Will run a macro on the called party's channel (the queue member) once the parties are connected.

- gosub Will run a gosub on the called party's channel (the queue member) once the parties are connected.
- rule Will cause the queue's defaultrule to be overridden by the rule specified.
- position Attempt to enter the caller into the queue at the numerical position specified. 1 would attempt to enter the caller at the head of the queue, and 3 would attempt to place the caller third in the queue.

#### See Also

- Asterisk 13 Application\_Queue
- Asterisk 13 Application\_QueueLog
- Asterisk 13 Application\_AddQueueMember
- Asterisk 13 Application\_RemoveQueueMember
- Asterisk 13 Application\_PauseQueueMember
- Asterisk 13 Application\_UnpauseQueueMember
- Asterisk 13 Function\_QUEUE\_VARIABLES
- Asterisk 13 Function\_QUEUE\_MEMBER
- Asterisk 13 Function\_QUEUE\_MEMBER\_COUNT
- Asterisk 13 Function\_QUEUE\_EXISTS
- Asterisk 13 Function\_QUEUE\_WAITING\_COUNT
- Asterisk 13 Function\_QUEUE\_MEMBER\_LIST
- Asterisk 13 Function\_QUEUE\_MEMBER\_PENALTY

### **Import Version**

## Asterisk 13 Application\_QueueLog

## QueueLog()

**Synopsis** 

Writes to the queue\_log file.

Description

Allows you to write your own events into the queue log.

Example: QueueLog(101,\${UNIQUEID},\${AGENT},WENTONBREAK,600)

**Syntax** 

QueueLog(queuename,uniqueid,agent,event,[additionalinfo])

#### Arguments

- queuename
- uniqueid
- agent
- event
- additionalinfo

#### See Also

- Asterisk 13 Application\_Queue
- Asterisk 13 Application\_QueueLog
- Asterisk 13 Application\_AddQueueMember
- Asterisk 13 Application\_RemoveQueueMember
- Asterisk 13 Application\_PauseQueueMember
- Asterisk 13 Application\_UnpauseQueueMember
- Asterisk 13 Function\_QUEUE\_VARIABLES
- Asterisk 13 Function\_QUEUE\_MEMBER
- Asterisk 13 Function\_QUEUE\_MEMBER\_COUNT
- Asterisk 13 Function\_QUEUE\_EXISTS
- Asterisk 13 Function\_QUEUE\_WAITING\_COUNT
- Asterisk 13 Function\_QUEUE\_MEMBER\_LIST
- Asterisk 13 Function\_QUEUE\_MEMBER\_PENALTY

### **Import Version**

# Asterisk 13 Application\_RaiseException

## RaiseException()

**Synopsis** 

Handle an exceptional condition.

Description

This application will jump to the e extension in the current context, setting the dialplan function EXCEPTION(). If the e extension does not exist, the call will hangup.

**Syntax** 

RaiseException(reason)

#### Arguments

• reason

See Also

• Asterisk 13 Function\_Exception

**Import Version** 

## Asterisk 13 Application\_Read

## Read()

**Synopsis** 

Read a variable.

Description

Reads a #-terminated string of digits a certain number of times from the user in to the given variable.

This application sets the following channel variable upon completion:

- READSTATUS This is the status of the read operation.
  - OK
  - ERROR
  - HANGUP
  - INTERRUPTED
  - SKIPPED
  - TIMEOUT

#### **Syntax**

Read(variable,filename&[filename2[&...]],[maxdigits,[options,[attempts,[timeout]]]]])

#### Arguments

- variable The input digits will be stored in the given *variable* name.
- filenames
  - filename file(s) to play before reading digits or tone with option i
  - filename2
- maxdigits Maximum acceptable number of digits. Stops reading after maxdigits have been entered (without requiring the user to press the # key).

Defaults to 0 - no limit - wait for the user press the # key. Any value below 0 means the same. Max accepted value is 255.

- options
  - s to return immediately if the line is not up.
  - i to play filename as an indication tone from your indications.conf.
  - n to read digits even if the line is not up.
- attempts If greater than 1, that many attempts will be made in the event no data is entered.
- timeout The number of seconds to wait for a digit response. If greater than 0, that value will override the default timeout. Can be floating point.

#### See Also

Asterisk 13 Application\_SendDTMF

#### **Import Version**

## Asterisk 13 Application\_ReadExten

## ReadExten()

### **Synopsis**

Read an extension into a variable.

#### Description

Reads a # terminated string of digits from the user into the given variable.

Will set READEXTENSTATUS on exit with one of the following statuses:

- READEXTENSTATUS
  - OK A valid extension exists in \${variable}.
  - TIMEOUT No extension was entered in the specified time. Also sets \${variable} to "t".
  - INVALID An invalid extension, \${INVALID\_EXTEN}, was entered. Also sets \${variable} to "i".
  - SKIP Line was not up and the option 's' was specified.
  - ERROR Invalid arguments were passed.

### **Syntax**

ReadExten(variable,[filename,[context,[option,[timeout]]]])

#### **Arguments**

- variable
- filename File to play before reading digits or tone with option i
- context Context in which to match extensions.
- option
  - s Return immediately if the channel is not answered.
  - i Play filename as an indication tone from your indications.conf or a directly specified list of frequencies and durations.
  - n Read digits even if the channel is not answered.
- timeout An integer number of seconds to wait for a digit response. If greater than 0, that value will override the default timeout.

### See Also

#### **Import Version**

## Asterisk 13 Application\_ReceiveFAX\_app\_fax

## ReceiveFAX() - [app\_fax]

**Synopsis** 

Receive a Fax

Description

Receives a FAX from the channel into the given filename overwriting the file if it already exists.

File created will be in TIFF format.

This application sets the following channel variables:

- LOCALSTATIONID To identify itself to the remote end
- LOCALHEADERINFO To generate a header line on each page
- FAXSTATUS
  - SUCCESS
  - FAILED
- FAXERROR Cause of failure
- $\bullet$  REMOTESTATIONID The CSID of the remote side
- FAXPAGES Number of pages sent
- FAXBITRATE Transmission rate
- FAXRESOLUTION Resolution of sent fax

#### **Syntax**

ReceiveFAX(filename,[c])

#### Arguments

- filename Filename of TIFF file save incoming fax
- c Makes the application behave as the calling machine (Default behavior is as answering machine)

See Also

**Import Version** 

# Asterisk 13 Application\_ReceiveFAX\_res\_fax

## ReceiveFAX() - [res\_fax]

**Synopsis** 

Receive a FAX and save as a TIFF/F file.

#### Description

This application is provided by res\_fax, which is a FAX technology agnostic module that utilizes FAX technology resource modules to complete a FAX transmission.

Session arguments can be set by the FAXOPT function and to check results of the ReceiveFax() application.

#### **Syntax**

ReceiveFAX(filename,[options])

#### Arguments

- filename
  - options
    - d Enable FAX debugging.
    - f Allow audio fallback FAX transfer on T.38 capable channels.
    - F Force usage of audio mode on T.38 capable channels.
    - s Send progress Manager events (overrides statusevents setting in res\_fax.conf).

### See Also

• Asterisk 13 Function\_FAXOPT

#### **Import Version**

## Asterisk 13 Application\_Record

### Record()

**Synopsis** 

Record to a file.

#### Description

If filename contains %d, these characters will be replaced with a number incremented by one each time the file is recorded. Use core show file formats to see the available formats on your system User can press # to terminate the recording and continue to the next priority. If the user hangs up during a recording, all data will be lost and the application will terminate.

- RECORDED\_FILE Will be set to the final filename of the recording.
- RECORD\_STATUS This is the final status of the command
  - DTMF A terminating DTMF was received ('#' or '\*', depending upon option 't')
  - SILENCE The maximum silence occurred in the recording.
  - SKIP The line was not yet answered and the 's' option was specified.
  - TIMEOUT The maximum length was reached.
  - HANGUP The channel was hung up.
  - · ERROR An unrecoverable error occurred, which resulted in a WARNING to the logs.

#### **Syntax**

Record(filename.format,[silence,[maxduration,[options]]])

#### **Arguments**

- filename
  - filename
  - format Is the format of the file type to be recorded (wav, gsm, etc).
- silence Is the number of seconds of silence to allow before returning.
- maxduration Is the maximum recording duration in seconds. If missing or 0 there is no maximum.
- options
  - a Append to existing recording rather than replacing.
  - n Do not answer, but record anyway if line not yet answered.
  - o Exit when 0 is pressed, setting the variable RECORD\_STATUS to OPERATOR instead of DTMF
  - q quiet (do not play a beep tone).
  - s skip recording if the line is not yet answered.
  - t use alternate '\*' terminator key (DTMF) instead of default '#'
  - x Ignore all terminator keys (DTMF) and keep recording until hangup.
  - k Keep recorded file upon hangup.
  - y Terminate recording if any DTMF digit is received.

#### See Also

#### **Import Version**

## Asterisk 13 Application\_RemoveQueueMember

### RemoveQueueMember()

### **Synopsis**

Dynamically removes queue members.

#### Description

If the interface is **NOT** in the queue it will return an error.

This application sets the following channel variable upon completion:

- RQMSTATUS
  - REMOVED
  - NOTINQUEUE
  - NOSUCHQUEUE
  - NOTDYNAMIC

Example: RemoveQueueMember(techsupport,SIP/3000)

#### **Syntax**

RemoveQueueMember(queuename,[interface])

#### Arguments

- queuename
- interface

#### See Also

- Asterisk 13 Application\_Queue
- Asterisk 13 Application\_QueueLog
- Asterisk 13 Application\_AddQueueMember
- Asterisk 13 Application\_RemoveQueueMember
- Asterisk 13 Application\_PauseQueueMember
- Asterisk 13 Application\_UnpauseQueueMember
- Asterisk 13 Function\_QUEUE\_VARIABLES
- Asterisk 13 Function\_QUEUE\_MEMBER
- Asterisk 13 Function\_QUEUE\_MEMBER\_COUNT
- Asterisk 13 Function\_QUEUE\_EXISTS
- Asterisk 13 Function\_QUEUE\_WAITING\_COUNT
- Asterisk 13 Function\_QUEUE\_MEMBER\_LIST
- Asterisk 13 Function\_QUEUE\_MEMBER\_PENALTY

### **Import Version**

## Asterisk 13 Application\_ResetCDR

## ResetCDR()

**Synopsis** 

Resets the Call Data Record.

#### Description

This application causes the Call Data Record to be reset. Depending on the flags passed in, this can have several effects. With no options, a reset does the following:

- 1. The start time is set to the current time.
- 2. If the channel is answered, the answer time is set to the current time.
- 3. All variables are wiped from the CDR. Note that this step can be prevented with the  ${
  m v}$  option.

On the other hand, if the e option is specified, the effects of the NoCDR application will be lifted. CDRs will be re-enabled for this channel.



#### Note

The e option is deprecated. Please use the CDR\_PROP function instead.

#### **Syntax**

ResetCDR([options])

#### **Arguments**

- $\bullet$  options
  - v Save the CDR variables during the reset.
  - e Enable the CDRs for this channel only (negate effects of NoCDR).

#### See Also

- Asterisk 13 Application\_ForkCDR
- Asterisk 13 Application\_NoCDR
- Asterisk 13 Function\_CDR\_PROP

#### **Import Version**

## Asterisk 13 Application\_RetryDial

## RetryDial()

**Synopsis** 

Place a call, retrying on failure allowing an optional exit extension.

#### Description

This application will attempt to place a call using the normal Dial application. If no channel can be reached, the *announce* file will be played. Then, it will wait *sleep* number of seconds before retrying the call. After *retries* number of attempts, the calling channel will continue at the next priority in the dialplan. If the *retries* setting is set to 0, this application will retry endlessly. While waiting to retry a call, a 1 digit extension may be dialed. If that extension exists in either the context defined in EXITCONTEXT or the current one, The call will jump to that extension immediately. The *dialargs* are specified in the same format that arguments are provided to the Dial application.

#### **Syntax**

RetryDial(announce, sleep, retries, dialargs)

#### **Arguments**

- announce Filename of sound that will be played when no channel can be reached
- sleep Number of seconds to wait after a dial attempt failed before a new attempt is made
- retries Number of retries
  - When this is reached flow will continue at the next priority in the dialplan
- dialargs Same format as arguments provided to the Dial application

See Also

**Import Version** 

# Asterisk 13 Application\_Return

## Return()

**Synopsis** 

Return from gosub routine.

Description

Jumps to the last label on the stack, removing it. The return value, if any, is saved in the channel variable GOSUB\_RETVAL.

**Syntax** 

Return([value])

### Arguments

• value - Return value.

### See Also

- Asterisk 13 Application\_Gosub
- Asterisk 13 Application\_StackPop

### **Import Version**

# Asterisk 13 Application\_Ringing

## Ringing()

**Synopsis** 

Indicate ringing tone.

Description

This application will request that the channel indicate a ringing tone to the user.

**Syntax** 

Ringing()

### Arguments

#### See Also

- Asterisk 13 Application\_Busy
- Asterisk 13 Application\_CongestionAsterisk 13 Application\_Progress
- Asterisk 13 Application\_Playtones

### **Import Version**

# Asterisk 13 Application\_SayAlpha

## SayAlpha()

**Synopsis** 

Say Alpha.

#### Description

This application will play the sounds that correspond to the letters of the given *string*. If the channel variable SAY\_DTMF\_INTERRUPT is set to 'true' (case insensitive), then this application will react to DTMF in thesame way as Background.

### **Syntax**

SayAlpha(string)

#### Arguments

• string

#### See Also

- Asterisk 13 Application\_SayDigits
- Asterisk 13 Application\_SayNumber
- Asterisk 13 Application\_SayPhonetic
- Asterisk 13 Function\_CHANNEL

### **Import Version**

## Asterisk 13 Application\_SayAlphaCase

### SayAlphaCase()

**Synopsis** 

Say Alpha.

#### Description

This application will play the sounds that correspond to the letters of the given *string*. Optionally, a *casetype* may be specified. This will be used for case-insensitive or case-sensitive pronunciations. If the channel variable SAY\_DTMF\_INTERRUPT is set to 'true' (case insensitive), then this application will react to DTMF in the same way as Background.

#### **Syntax**

 ${\tt SayAlphaCase(casetype,string)}$ 

#### **Arguments**

- casetype
  - a Case sensitive (all) pronunciation. (Ex: SayAlphaCase(a,aBc); lowercase a uppercase b lowercase c).
  - 1 Case sensitive (lower) pronunciation. (Ex: SayAlphaCase(l,aBc); lowercase a b lowercase c).
  - n Case insensitive pronunciation. Equivalent to SayAlpha. (Ex: SayAlphaCase(n,aBc) a b c).
  - u Case sensitive (upper) pronunciation. (Ex: SayAlphaCase(u,aBc); a uppercase b c).
- string

#### See Also

- Asterisk 13 Application\_SayDigits
- Asterisk 13 Application\_SayNumber
- Asterisk 13 Application\_SayPhonetic
- Asterisk 13 Application\_SayAlpha
- Asterisk 13 Function\_CHANNEL

### **Import Version**

## Asterisk 13 Application\_SayCountedAdj

## SayCountedAdj()

### **Synopsis**

Say a adjective in declined form in order to count things

#### Description

Selects and plays the proper form of an adjective according to the gender and of the noun which it modifies and the number of objects named by the noun-verb combination which have been counted. Used when saying things such as "5 new messages". The various singular and plural forms of the adjective are selected by adding suffixes to *filename*.

If the channel language is English, then no suffix will ever be added (since, in English, adjectives are not declined). If the channel language is Russian or some other slavic language, then the suffix will the specified *gender* for nominative, and "x" for genative plural. (The genative singular is not used when counting things.) For example, SayCountedAdj(1,new,f) will play sound file "newa" (containing the word "novaya"), but SayCountedAdj(5,new,f) will play sound file "newx" (containing the word "novikh").

This application does not automatically answer and should be preceded by an application such as Answer(), Progress(), or Proceeding().

#### **Syntax**

SayCountedAdj(number,filename,[gender])

#### **Arguments**

- number The number of things
- filename File name stem for the adjective
- gender The gender of the noun modified, one of 'm', 'f', 'n', or 'c'

#### See Also

- Asterisk 13 Application\_SayCountedNoun
- Asterisk 13 Application\_SayNumber

### **Import Version**

## Asterisk 13 Application\_SayCountedNoun

### SayCountedNoun()

**Synopsis** 

Say a noun in declined form in order to count things

#### Description

Selects and plays the proper singular or plural form of a noun when saying things such as "five calls". English has simple rules for deciding when to say "calls", but other languages have complicated rules which would be extremely difficult to implement in the Asterisk dialplan language.

The correct sound file is selected by examining the *number* and adding the appropriate suffix to *filename*. If the channel language is English, then the suffix will be either empty or "s". If the channel language is Russian or some other Slavic language, then the suffix will be empty for nominative, "x1" for genative singular, and "x2" for genative plural.

Note that combining *filename* with a suffix will not necessarily produce a correctly spelled plural form. For example, SayCountedNoun(2,man) will play the sound file "mans" rather than "men". This behavior is intentional. Since the file name is never seen by the end user, there is no need to implement complicated spelling rules. We simply record the word "men" in the sound file named "mans".

This application does not automatically answer and should be preceded by an application such as Answer() or Progress.

#### **Syntax**

SayCountedNoun(number,filename)

#### Arguments

- number The number of things
- filename File name stem for the noun that is the the name of the things

#### See Also

- Asterisk 13 Application\_SayCountedAdj
- Asterisk 13 Application\_SayNumber

#### **Import Version**

# Asterisk 13 Application\_SayDigits

## SayDigits()

**Synopsis** 

Say Digits.

#### Description

This application will play the sounds that correspond to the digits of the given number. This will use the language that is currently set for the channel. If the channel variable SAY\_DTMF\_INTERRUPT is set to 'true' (case insensitive), then this application will react to DTMF in the same way as Background.

#### **Syntax**

SayDigits(digits)

#### Arguments

• digits

#### See Also

- Asterisk 13 Application\_SayAlpha
- Asterisk 13 Application\_SayNumberAsterisk 13 Application\_SayPhonetic
- Asterisk 13 Function\_CHANNEL

#### **Import Version**

# Asterisk 13 Application\_SayNumber

## SayNumber()

**Synopsis** 

Say Number.

#### Description

This application will play the sounds that correspond to the given digits. Optionally, a gender may be specified. This will use the language that is currently set for the channel. See the CHANNEL() function for more information on setting the language for the channel variable SAY\_DTMF\_INTERRU PT is set to 'true' (case insensitive), then this application will react to DTMF in the same way as Background.

#### **Syntax**

SayNumber(digits,[gender])

### Arguments

- digits
- gender

#### See Also

- Asterisk 13 Application\_SayAlpha
- Asterisk 13 Application\_SayDigits
- Asterisk 13 Application\_SayPhonetic
- Asterisk 13 Function\_CHANNEL

#### **Import Version**

# Asterisk 13 Application\_SayPhonetic

## SayPhonetic()

**Synopsis** 

Say Phonetic.

Description

This application will play the sounds from the phonetic alphabet that correspond to the letters in the given *string*. If the channel variable SAY\_DTMF\_INTER RUPT is set to 'true' (case insensitive), then this application will react to DTMF in the same way as Background.

#### **Syntax**

SayPhonetic(string)

#### Arguments

• string

#### See Also

- Asterisk 13 Application\_SayAlpha
- Asterisk 13 Application\_SayDigits
- Asterisk 13 Application\_SayNumber

### **Import Version**

## Asterisk 13 Application\_SayUnixTime

## SayUnixTime()

**Synopsis** 

Says a specified time in a custom format.

Description

Uses some of the sound files stored in /var/lib/asterisk/sounds to construct a phrase saying the specified date and/or time in the specified format.

**Syntax** 

SayUnixTime([unixtime,[timezone,[format,[options]]]])

#### Arguments

- unixtime time, in seconds since Jan 1, 1970. May be negative. Defaults to now.
- timezone timezone, see /usr/share/zoneinfo for a list. Defaults to machine default.
- format a format the time is to be said in. See voicemail.conf. Defaults to ABdY "digits/at" IMp
- options
  - j Allow the calling user to dial digits to jump to that extension. This option is automatically enabled if SAY\_DTMF\_INTERRUPT is present on the channel and set to 'true' (case insensitive)

#### See Also

- Asterisk 13 Function\_STRFTIME
- Asterisk 13 Function\_STRPTIME
- Asterisk 13 Function\_IFTIME

### **Import Version**

# Asterisk 13 Application\_SendDTMF

## SendDTMF()

**Synopsis** 

Sends arbitrary DTMF digits

Description

It will send all digits or terminate if it encounters an error.

**Syntax** 

SendDTMF(digits,[timeout\_ms,[duration\_ms,[channel]]])

### Arguments

- digits List of digits 0-9,\*#,a-d,A-D to send also w for a half second pause, W for a one second pause, and f or F for a flash-hook if the channel supports flash-hook.
- timeout\_ms Amount of time to wait in ms between tones. (defaults to .25s)
- duration\_ms Duration of each digit
- channel Channel where digits will be played

#### See Also

• Asterisk 13 Application\_Read

**Import Version** 

## Asterisk 13 Application\_SendFAX\_app\_fax

## SendFAX() - [app\_fax]

**Synopsis** 

Send a Fax

Description

Send a given TIFF file to the channel as a FAX.

This application sets the following channel variables:

- LOCALSTATIONID To identify itself to the remote end
- LOCALHEADERINFO To generate a header line on each page
- FAXSTATUS
  - SUCCESS
  - FAILED
- FAXERROR Cause of failure
- REMOTESTATIONID The CSID of the remote side
- FAXPAGES Number of pages sent
- FAXBITRATE Transmission rate
- FAXRESOLUTION Resolution of sent fax

#### **Syntax**

SendFAX(filename,[a])

### Arguments

- filename Filename of TIFF file to fax
- a Makes the application behave as the answering machine (Default behavior is as calling machine)

See Also

**Import Version** 

## Asterisk 13 Application\_SendFAX\_res\_fax

## SendFAX() - [res\_fax]

### **Synopsis**

Sends a specified TIFF/F file as a FAX.

#### Description

This application is provided by res\_fax, which is a FAX technology agnostic module that utilizes FAX technology resource modules to complete a FAX transmission.

Session arguments can be set by the FAXOPT function and to check results of the SendFax() application.

#### **Syntax**

```
SendFAX([filename2[&...]],[options])
```

#### **Arguments**

- filename
  - filename2 TIFF file to send as a FAX.
- options
  - d Enable FAX debugging.
  - f Allow audio fallback FAX transfer on T.38 capable channels.
  - F Force usage of audio mode on T.38 capable channels.
  - s Send progress Manager events (overrides statusevents setting in res\_fax.conf).
  - z Initiate a T.38 reinvite on the channel if the remote end does not.

#### See Also

Asterisk 13 Function\_FAXOPT

#### **Import Version**

# Asterisk 13 Application\_SendImage

## SendImage()

**Synopsis** 

Sends an image file.

Description

Send an image file on a channel supporting it.

Result of transmission will be stored in SENDIMAGESTATUS

- SENDIMAGESTATUS
  - SUCCESS Transmission succeeded.
  - FAILURE Transmission failed.
  - UNSUPPORTED Image transmission not supported by channel.

### **Syntax**

SendImage(filename)

### Arguments

• filename - Path of the filename (image) to send.

#### See Also

- Asterisk 13 Application\_SendText
- Asterisk 13 Application\_SendURL

### **Import Version**

# Asterisk 13 Application\_SendText

## SendText()

**Synopsis** 

Send a Text Message.

Description

Sends text to current channel (callee).

Result of transmission will be stored in the SENDTEXTSTATUS

- SENDTEXTSTATUS
  - SUCCESS Transmission succeeded.
  - FAILURE Transmission failed.
  - UNSUPPORTED Text transmission not supported by channel.



#### Note

At this moment, text is supposed to be 7 bit ASCII in most channels.

#### **Syntax**

SendText(text)

#### Arguments

• text

#### See Also

- Asterisk 13 Application\_SendImage
- Asterisk 13 Application\_SendURL

### **Import Version**

## Asterisk 13 Application\_SendURL

## SendURL()

**Synopsis** 

Send a URL.

#### Description

Requests client go to URL (IAX2) or sends the URL to the client (other channels).

Result is returned in the SENDURLSTATUS channel variable:

- SENDURLSTATUS
  - SUCCESS URL successfully sent to client.
  - FAILURE Failed to send URL.
  - NOLOAD Client failed to load URL (wait enabled).
  - UNSUPPORTED Channel does not support URL transport.
     SendURL continues normally if the URL was sent correctly or if the channel does not support HTML transport. Otherwise, the channel is hung up.

### **Syntax**

SendURL(URL,[option])

#### Arguments

- URL
- option
  - w Execution will wait for an acknowledgement that the URL has been loaded before continuing.

#### See Also

- Asterisk 13 Application\_SendImage
- Asterisk 13 Application\_SendText

#### **Import Version**

## Asterisk 13 Application\_Set

### Set()

### **Synopsis**

Set channel variable or function value.

#### Description

This function can be used to set the value of channel variables or dialplan functions. When setting variables, if the variable name is prefixed with \_\_, the variable will be inherited into channels created from the current channel. If the variable name is prefixed with \_\_, the variable will be inherited into channels created from the current channel and all children channels.



#### Note

If (and only if), in /etc/asterisk/asterisk.conf, you have a [compat] category, and you have app\_set = 1.4 under that, then the behavior of this app changes, and strips surrounding quotes from the right hand side as it did previously in 1.4. The advantages of not stripping out quoting, and not caring about the separator characters (comma and vertical bar) were sufficient to make these changes in 1.6. Confusion about how many backslashes would be needed to properly protect separators and quotes in various database access strings has been greatly reduced by these changes.

### **Syntax**

Set(name=value)

#### **Arguments**

- name
- value

#### See Also

- Asterisk 13 Application\_MSet
- Asterisk 13 Function\_GLOBAL
- Asterisk 13 Function\_SET
- Asterisk 13 Function\_ENV

### **Import Version**

# Asterisk 13 Application\_SetAMAFlags

## SetAMAFlags()

**Synopsis** 

Set the AMA Flags.

Description

This application will set the channel's AMA Flags for billing purposes.



#### Warning

This application is deprecated. Please use the CHANNEL function instead.

### **Syntax**

SetAMAFlags([flag])

### Arguments

• flag

### See Also

- Asterisk 13 Function\_CDR
- Asterisk 13 Function\_CHANNEL

#### **Import Version**

# Asterisk 13 Application\_SetCallerPres

### SetCallerPres()

**Synopsis** 

Set CallerID Presentation.

**Description** 

Set Caller\*ID presentation on a call.

**Syntax** 

SetCallerPres(presentation)

#### Arguments

- presentation
  - allowed\_not\_screened Presentation Allowed, Not Screened.
  - allowed\_passed\_screen Presentation Allowed, Passed Screen.
  - allowed\_failed\_screen Presentation Allowed, Failed Screen.
  - allowed Presentation Allowed, Network Number.
  - prohib\_not\_screened Presentation Prohibited, Not Screened.
  - prohib\_passed\_screen Presentation Prohibited, Passed Screen.
  - $\bullet \ \, \texttt{prohib\_failed\_screen} \cdot \textbf{Presentation Prohibited, Failed Screen}. \\$
  - prohib Presentation Prohibited, Network Number.
  - unavailable Number Unavailable.

See Also

**Import Version** 

# Asterisk 13 Application\_SIPAddHeader

## SIPAddHeader()

**Synopsis** 

Add a SIP header to the outbound call.

Description

Adds a header to a SIP call placed with DIAL.

Remember to use the X-header if you are adding non-standard SIP headers, like x-Asterisk-Accountcode:. Use this with care. Adding the wrong headers may jeopardize the SIP dialog.

Always returns 0.

**Syntax** 

SIPAddHeader(Header:Content)

#### Arguments

- Header
- Content

See Also

**Import Version** 

# Asterisk 13 Application\_SIPDtmfMode

## SIPDtmfMode()

**Synopsis** 

Change the dtmfmode for a SIP call.

Description

Changes the dtmfmode for a SIP call.

**Syntax** 

SIPDtmfMode(mode)

### Arguments

- mode
  - inband
  - $^{ullet}$  info
  - rfc2833

See Also

**Import Version** 

# Asterisk 13 Application\_SIPRemoveHeader

### SIPRemoveHeader()

Remove SIP headers previously added with SIPAddHeader

#### **Description**

SIPRemoveHeader() allows you to remove headers which were previously added with SIPAddHeader(). If no parameter is supplied, all previously added headers will be removed. If a parameter is supplied, only the matching headers will be removed.

For example you have added these 2 headers:

SIPAddHeader(P-Asserted-Identity: sip:foo@bar);

SIPAddHeader(P-Preferred-Identity: sip:bar@foo);

// remove all headers

SIPRemoveHeader();

// remove all P- headers

SIPRemoveHeader(P-);

// remove only the PAI header (note the : at the end)

SIPRemoveHeader(P-Asserted-Identity ;



Always returns 0.

**Syntax** 

SIPRemoveHeader([Header])

#### **Arguments**

• Header

See Also

**Import Version** 

# Asterisk 13 Application\_SIPSendCustomINFO

## SIPSendCustomINFO()

**Synopsis** 

Send a custom INFO frame on specified channels.

Description

SIPSendCustomINFO() allows you to send a custom INFO message on all active SIP channels or on channels with the specified User Agent. This application is only available if TEST\_FRAMEWORK is defined.

**Syntax** 

SIPSendCustomINFO(Data,[UserAgent])

#### Arguments

- Data
- UserAgent

See Also

**Import Version** 

# Asterisk 13 Application\_SkelGuessNumber

## SkelGuessNumber()

**Synopsis** 

An example number guessing game

Description

This simple number guessing application is a template to build other applications from. It shows you the basic structure to create your own Asterisk applications.

**Syntax** 

SkelGuessNumber(level,[options])

#### Arguments

- level
- options
  - c The computer should cheat
  - n How many games to play before hanging up

See Also

**Import Version** 

# Asterisk 13 Application\_SLAStation

## SLAStation()

**Synopsis** 

Shared Line Appearance Station.

#### **Description**

This application should be executed by an SLA station. The argument depends on how the call was initiated. If the phone was just taken off hook, then the argument *station* should be just the station name. If the call was initiated by pressing a line key, then the station name should be preceded by an underscore and the trunk name associated with that line button.

For example: station1\_line1

On exit, this application will set the variable  ${\tt SLASTATION\_STATUS}$  to one of the following values:

- SLASTATION\_STATUS
  - FAILURE
  - CONGESTION
  - SUCCESS

#### **Syntax**

SLAStation(station)

#### Arguments

• station - Station name

See Also

**Import Version** 

# Asterisk 13 Application\_SLATrunk

## SLATrunk()

**Synopsis** 

Shared Line Appearance Trunk.

#### Description

This application should be executed by an SLA trunk on an inbound call. The channel calling this application should correspond to the SLA trunk with the name *trunk* that is being passed as an argument.

On exit, this application will set the variable SLATRUNK\_STATUS to one of the following values:

- SLATRUNK\_STATUS
  - FAILURE
  - SUCCESS
  - UNANSWERED
  - RINGTIMEOUT

### **Syntax**

SLATrunk(trunk,[options])

#### Arguments

- trunk Trunk name
- options
  - M Play back the specified MOH class instead of ringing
    - class

See Also

**Import Version** 

## Asterisk 13 Application\_SMS

### SMS()

### **Synopsis**

Communicates with SMS service centres and SMS capable analogue phones.

#### Description

SMS handles exchange of SMS data with a call to/from SMS capable phone or SMS PSTN service center. Can send and/or receive SMS messages. Works to ETSI ES 201 912; compatible with BT SMS PSTN service in UK and Telecom Italia in Italy.

Typical usage is to use to handle calls from the SMS service centre CLI, or to set up a call using outgoing or manager interface to connect service centre to SMS().

"Messages are processed as per text file message queues. smsq (a separate software) is a command to generate message queues and send messages.



#### Note

The protocol has tight delay bounds. Please use short frames and disable/keep short the jitter buffer on the ATA to make sure that responss (ACK etc.) are received in time.

#### **Syntax**

SMS(name,[options,[addr,[body]]])

#### **Arguments**

- name The name of the queue used in /var/spool/asterisk/sms
- options
  - a Answer, i.e. send initial FSK packet.
  - s Act as service centre talking to a phone.
  - t Use protocol 2 (default used is protocol 1).
  - p Set the initial delay to N ms (default is 300). addr and body are a deprecated format to send messages out.
  - r Set the Status Report Request (SRR) bit.
  - o The body should be coded as octets not 7-bit symbols.
- addr
- body

#### See Also

### **Import Version**

# Asterisk 13 Application\_SoftHangup

## SoftHangup()

**Synopsis** 

Hangs up the requested channel.

Description

Hangs up the requested channel. If there are no channels to hangup, the application will report it.

**Syntax** 

SoftHangup(Technology/Resource,[options])

### Arguments

- Technology/Resource
- options
  - a Hang up all channels on a specified device instead of a single resource

See Also

**Import Version** 

# Asterisk 13 Application\_SpeechActivateGrammar

## SpeechActivateGrammar()

**Synopsis** 

Activate a grammar.

Description

This activates the specified grammar to be recognized by the engine. A grammar tells the speech recognition engine what to recognize, and how to portray it back to you in the dialplan. The grammar name is the only argument to this application.

Hangs up the channel on failure. If this is not desired, use TryExec.

**Syntax** 

SpeechActivateGrammar(grammar\_name)

#### **Arguments**

• grammar\_name

See Also

**Import Version** 

## Asterisk 13 Application\_SpeechBackground

## SpeechBackground()

**Synopsis** 

Play a sound file and wait for speech to be recognized.

#### Description

This application plays a sound file and waits for the person to speak. Once they start speaking playback of the file stops, and silence is heard. Once they stop talking the processing sound is played to indicate the speech recognition engine is working. Once results are available the application returns and results (score and text) are available using dialplan functions.

The first text and score are \${SPEECH\_TEXT(0)} AND \${SPEECH\_SCORE(0)} while the second are \${SPEECH\_TEXT(1)} and \${SPEECH\_SCORE(1)}.

The first argument is the sound file and the second is the timeout integer in seconds.

Hangs up the channel on failure. If this is not desired, use TryExec.

#### **Syntax**

SpeechBackground(sound\_file,[timeout,[options]])

#### Arguments

- sound\_file
- · timeout Timeout integer in seconds. Note the timeout will only start once the sound file has stopped playing.
- options
  - n Don't answer the channel if it has not already been answered.

#### See Also

#### **Import Version**

# Asterisk 13 Application\_SpeechCreate

## SpeechCreate()

**Synopsis** 

Create a Speech Structure.

Description

This application creates information to be used by all the other applications. It must be called before doing any speech recognition activities such as activating a grammar. It takes the engine name to use as the argument, if not specified the default engine will be used.

Sets the ERROR channel variable to 1 if the engine cannot be used.

**Syntax** 

SpeechCreate(engine\_name)

#### **Arguments**

• engine\_name

See Also

**Import Version** 

# Asterisk 13 Application\_SpeechDeactivateGrammar

## SpeechDeactivateGrammar()

**Synopsis** 

Deactivate a grammar.

Description

This deactivates the specified grammar so that it is no longer recognized.

Hangs up the channel on failure. If this is not desired, use TryExec.

**Syntax** 

SpeechDeactivateGrammar(grammar\_name)

#### Arguments

• grammar\_name - The grammar name to deactivate

See Also

**Import Version** 

# Asterisk 13 Application\_SpeechDestroy

## SpeechDestroy()

**Synopsis** 

End speech recognition.

Description

This destroys the information used by all the other speech recognition applications. If you call this application but end up wanting to recognize more speech, you must call SpeechCreate() again before calling any other application.

Hangs up the channel on failure. If this is not desired, use TryExec.

**Syntax** 

SpeechDestroy()

### Arguments

See Also

**Import Version** 

# Asterisk 13 Application\_SpeechLoadGrammar

## SpeechLoadGrammar()

**Synopsis** 

Load a grammar.

Description

Load a grammar only on the channel, not globally.

Hangs up the channel on failure. If this is not desired, use TryExec.

**Syntax** 

SpeechLoadGrammar(grammar\_name,path)

#### Arguments

- grammar\_name
- path

See Also

**Import Version** 

# Asterisk 13 Application\_SpeechProcessingSound

## SpeechProcessingSound()

**Synopsis** 

Change background processing sound.

Description

This changes the processing sound that SpeechBackground plays back when the speech recognition engine is processing and working to get results.

Hangs up the channel on failure. If this is not desired, use TryExec.

**Syntax** 

SpeechProcessingSound(sound\_file)

#### Arguments

 $^{ullet}$  sound\_file

See Also

**Import Version** 

# Asterisk 13 Application\_SpeechStart

## SpeechStart()

**Synopsis** 

Start recognizing voice in the audio stream.

Description

Tell the speech recognition engine that it should start trying to get results from audio being fed to it.

Hangs up the channel on failure. If this is not desired, use TryExec.

**Syntax** 

SpeechStart()

### Arguments

See Also

**Import Version** 

# Asterisk 13 Application\_SpeechUnloadGrammar

## SpeechUnloadGrammar()

Unload a grammar.

Description

Unload a grammar.

Hangs up the channel on failure. If this is not desired, use TryExec.

**Syntax** 

SpeechUnloadGrammar(grammar\_name)

#### Arguments

• grammar\_name

See Also

**Import Version** 

# Asterisk 13 Application\_StackPop

## StackPop()

**Synopsis** 

Remove one address from gosub stack.

Description

Removes last label on the stack, discarding it.

**Syntax** 

StackPop()

### Arguments

#### See Also

- Asterisk 13 Application\_Return
- Asterisk 13 Application\_Gosub

### **Import Version**

# Asterisk 13 Application\_StartMusicOnHold

## StartMusicOnHold()

**Synopsis** 

Play Music On Hold.

Description

Starts playing music on hold, uses default music class for channel. Starts playing music specified by class. If omitted, the default music source for the channel will be used. Always returns 0.

**Syntax** 

StartMusicOnHold(class)

#### Arguments

• class

See Also

**Import Version** 

# Asterisk 13 Application\_Stasis

## Stasis()

**Synopsis** 

Invoke an external Stasis application.

Description

Invoke a Stasis application.

**Syntax** 

Stasis(app\_name,[args])

### Arguments

- app\_name Name of the application to invoke.
- args Optional comma-delimited arguments for the application invocation.

See Also

**Import Version** 

# Asterisk 13 Application\_StopMixMonitor

## StopMixMonitor()

**Synopsis** 

Stop recording a call through MixMonitor, and free the recording's file handle.

Description

Stops the audio recording that was started with a call to MixMonitor() on the current channel.

**Syntax** 

StopMixMonitor([MixMonitorID])

#### Arguments

• MixMonitorID - If a valid ID is provided, then this command will stop only that specific MixMonitor.

#### See Also

• Asterisk 13 Application\_MixMonitor

### **Import Version**

# Asterisk 13 Application\_StopMonitor

## StopMonitor()

**Synopsis** 

Stop monitoring a channel.

Description

Stops monitoring a channel. Has no effect if the channel is not monitored.

**Syntax** 

StopMonitor()

### Arguments

See Also

**Import Version** 

# Asterisk 13 Application\_StopMusicOnHold

## StopMusicOnHold()

**Synopsis** 

Stop playing Music On Hold.

Description

Stops playing music on hold.

**Syntax** 

StopMusicOnHold()

### Arguments

See Also

**Import Version** 

# Asterisk 13 Application\_StopPlayTones

## StopPlayTones()

**Synopsis** 

Stop playing a tone list.

Description

Stop playing a tone list, initiated by PlayTones().

**Syntax** 

StopPlayTones()

### Arguments

See Also

• Asterisk 13 Application\_PlayTones

**Import Version** 

# Asterisk 13 Application\_System

## System()

**Synopsis** 

Execute a system command.

Description

Executes a command by using system(). If the command fails, the console should report a fallthrough.

Result of execution is returned in the SYSTEMSTATUS channel variable:

- SYSTEMSTATUS
  - FAILURE Could not execute the specified command.
  - SUCCESS Specified command successfully executed.

#### **Syntax**

System(command)

#### **Arguments**

• command - Command to execute

See Also

**Import Version** 

# Asterisk 13 Application\_TestClient

## TestClient()

**Synopsis** 

Execute Interface Test Client.

Description

Executes test client with given testid. Results stored in /var/log/asterisk/testreports/<testid>-client.txt

**Syntax** 

TestClient(testid)

### Arguments

• testid - An ID to identify this test.

### See Also

• Asterisk 13 Application\_TestServer

**Import Version** 

# Asterisk 13 Application\_TestServer

## TestServer()

**Synopsis** 

Execute Interface Test Server.

Description

Perform test server function and write call report. Results stored in /var/log/asterisk/testreports/<testid>-server.txt

**Syntax** 

TestServer()

### Arguments

See Also

• Asterisk 13 Application\_TestClient

**Import Version** 

# Asterisk 13 Application\_Transfer

## Transfer()

### **Synopsis**

Transfer caller to remote extension.

#### **Description**

Requests the remote caller be transferred to a given destination. If TECH (SIP, IAX2, LOCAL etc) is used, only an incoming call with the same channel technology will be transferred. Note that for SIP, if you transfer before call is setup, a 302 redirect SIP message will be returned to the caller.

The result of the application will be reported in the TRANSFERSTATUS channel variable:

- TRANSFERSTATUS
  - SUCCESS Transfer succeeded.
  - FAILURE Transfer failed.
  - UNSUPPORTED Transfer unsupported by channel driver.

### **Syntax**

Transfer([Tech/destination])

#### Arguments

- dest
  - Tech/
  - destination

#### See Also

#### **Import Version**

# Asterisk 13 Application\_TryExec

## TryExec()

**Synopsis** 

Executes dialplan application, always returning.

#### Description

Allows an arbitrary application to be invoked even when not hard coded into the dialplan. To invoke external applications see the application System. Always returns to the dialplan. The channel variable TRYSTATUS will be set to one of:

- TRYSTATUS
  - SUCCESS If the application returned zero.

  - FAILED If the application returned non-zero.
     NOAPP If the application was not found or was not specified.

### **Syntax**

TryExec(appname(arguments))

#### **Arguments**

- appname
  - arguments

See Also

**Import Version** 

# Asterisk 13 Application\_TrySystem

## TrySystem()

**Synopsis** 

Try executing a system command.

Description

Executes a command by using system().

Result of execution is returned in the SYSTEMSTATUS channel variable:

- SYSTEMSTATUS
  - FAILURE Could not execute the specified command.
  - SUCCESS Specified command successfully executed.
  - APPERROR Specified command successfully executed, but returned error code.

### **Syntax**

TrySystem(command)

### **Arguments**

• command - Command to execute

See Also

**Import Version** 

# Asterisk 13 Application\_UnpauseMonitor

## UnpauseMonitor()

**Synopsis** 

Unpause monitoring of a channel.

Description

Unpauses monitoring of a channel on which monitoring had previously been paused with PauseMonitor.

**Syntax** 

UnpauseMonitor()

### Arguments

See Also

• Asterisk 13 Application\_PauseMonitor

**Import Version** 

## Asterisk 13 Application\_UnpauseQueueMember

## UnpauseQueueMember()

#### **Synopsis**

Unpauses a queue member.

#### Description

Unpauses (resumes calls to) a queue member. This is the counterpart to PauseQueueMember() and operates exactly the same way, except it unpauses instead of pausing the given interface.

This application sets the following channel variable upon completion:

- UPQMSTATUS The status of the attempt to unpause a queue member as a text string.
  - UNPAUSED
  - NOTFOUND

Example: UnpauseQueueMember(,SIP/3000)

#### **Syntax**

UnpauseQueueMember([queuename,interface,[options,[reason]]])

#### **Arguments**

- queuename
- interface
- options
- reason Is used to add extra information to the appropriate queue\_log entries and manager events.

#### See Also

- Asterisk 13 Application\_Queue
- Asterisk 13 Application QueueLog
- Asterisk 13 Application\_AddQueueMember
- Asterisk 13 Application\_RemoveQueueMember
- Asterisk 13 Application\_PauseQueueMember
- Asterisk 13 Application\_UnpauseQueueMember
- Asterisk 13 Function\_QUEUE\_VARIABLES
- Asterisk 13 Function\_QUEUE\_MEMBER
- Asterisk 13 Function\_QUEUE\_MEMBER\_COUNT
- Asterisk 13 Function\_QUEUE\_EXISTS
- Asterisk 13 Function\_QUEUE\_WAITING\_COUNT
- Asterisk 13 Function\_QUEUE\_MEMBER\_LIST
- Asterisk 13 Function\_QUEUE\_MEMBER\_PENALTY

#### **Import Version**

## Asterisk 13 Application\_UserEvent

## UserEvent()

#### **Synopsis**

Send an arbitrary user-defined event to parties interested in a channel (AMI users and relevant res\_stasis applications).

#### Description

Sends an arbitrary event to interested parties, with an optional *body* representing additional arguments. The *body* may be specified as a , delimited list of key:value pairs.

For AMI, each additional argument will be placed on a new line in the event and the format of the event will be:

Event: UserEvent

UserEvent: <specified event name>

[body]

If no body is specified, only Event and UserEvent headers will be present.

For res\_stasis applications, the event will be provided as a JSON blob with additional arguments appearing as keys in the object and the eventname under the eventname key.

#### **Syntax**

UserEvent(eventname,[body])

#### Arguments

- eventname
- body

#### See Also

#### **Import Version**

## Asterisk 13 Application\_Verbose

## Verbose()

**Synopsis** 

Send arbitrary text to verbose output.

Description

Sends an arbitrary text message to verbose output.

**Syntax** 

Verbose([level,]message)

#### Arguments

- level Must be an integer value. If not specified, defaults to 0.
- message Output text message.

See Also

**Import Version** 

## Asterisk 13 Application\_VMAuthenticate

## **VMAuthenticate()**

**Synopsis** 

Authenticate with Voicemail passwords.

#### Description

This application behaves the same way as the Authenticate application, but the passwords are taken from <code>voicemail.conf</code>. If the <code>mailbox</code> is specified, only that mailbox's password will be considered valid. If the <code>mailbox</code> is not specified, the channel variable <code>AUTH\_MAILBOX</code> will be set with the authenticated mailbox

The VMAuthenticate application will exit if the following DTMF digit is entered as Mailbox or Password, and the extension exists:

• \* - Jump to the a extension in the current dialplan context.

#### **Syntax**

VMAuthenticate([mailbox@[context]],[options])

#### Arguments

- mailbox
  - mailbox
  - context
- options
  - s Skip playing the initial prompts.

See Also

**Import Version** 

## Asterisk 13 Application\_VMSayName

## VMSayName()

**Synopsis** 

Play the name of a voicemail user

Description

This application will say the recorded name of the voicemail user specified as the argument to this application. If no context is provided, default is assumed.

**Syntax** 

VMSayName([mailbox@[context]])

#### Arguments

- mailbox
  - $^{ullet}$  mailbox
  - context

See Also

**Import Version** 

## Asterisk 13 Application\_VoiceMail

## VoiceMail()

#### **Synopsis**

Leave a Voicemail message.

#### Description

This application allows the calling party to leave a message for the specified list of mailboxes. When multiple mailboxes are specified, the greeting will be taken from the first mailbox specified. Dialplan execution will stop if the specified mailbox does not exist.

The Voicemail application will exit if any of the following DTMF digits are received:

- 0 Jump to the o extension in the current dialplan context.
- \* Jump to the a extension in the current dialplan context.

This application will set the following channel variable upon completion:

- VMSTATUS This indicates the status of the execution of the VoiceMail application.
  - SUCCESS
  - USEREXIT
  - FAILED

#### **Syntax**

VoiceMail(mailbox1&[mailbox2[&...]],[options])

#### Arguments

- mailboxs
  - mailbox1
    - mailbox
    - context
  - mailbox2
    - mailbox
    - context
- options
  - b Play the busy greeting to the calling party.
  - d Accept digits for a new extension in context c, if played during the greeting. Context defaults to the current context.
  - g Use the specified amount of gain when recording the voicemail message. The units are whole-number decibels (dB). Only works on supported technologies, which is DAHDI only.
  - s Skip the playback of instructions for leaving a message to the calling party.
  - u Play the unavailable greeting.
  - U Mark message as URGENT.
  - P Mark message as PRIORITY.

#### See Also

• Asterisk 13 Application\_VoiceMailMain

#### **Import Version**

## Asterisk 13 Application\_VoiceMailMain

## VoiceMailMain()

**Synopsis** 

Check Voicemail messages.

#### Description

This application allows the calling party to check voicemail messages. A specific *mailbox*, and optional corresponding *context*, may be specified. If a *mailbo x* is not provided, the calling party will be prompted to enter one. If a *context* is not specified, the default context will be used.

The VoiceMailMain application will exit if the following DTMF digit is entered as Mailbox or Password, and the extension exists:

• \* - Jump to the a extension in the current dialplan context.

#### **Syntax**

VoiceMailMain([mailbox@[context]],[options])

#### **Arguments**

- mailbox
  - $^{ullet}$  mailbox
  - context
- options
  - p Consider the mailbox parameter as a prefix to the mailbox that is entered by the caller.
  - g Use the specified amount of gain when recording a voicemail message. The units are whole-number decibels (dB).
    - #
  - s Skip checking the passcode for the mailbox.
  - a Skip folder prompt and go directly to folder specified. Defaults to INBOX (or 0).
    - folder
    - 0 INBOX
    - 1 Old
    - 2 Work
    - 3 Family
    - 4 Friends
    - 5 Cust1
    - 6 Cust27 Cust3
    - 8 Cust4
    - 9 Cust5

#### See Also

• Asterisk 13 Application\_VoiceMail

#### **Import Version**

## Asterisk 13 Application\_VoiceMailPlayMsg

## VoiceMailPlayMsg()

**Synopsis** 

Play a single voice mail msg from a mailbox by msg id.

Description

This application sets the following channel variable upon completion:

- VOICEMAIL\_PLAYBACKSTATUS The status of the playback attempt as a text string.
  - SUCCESS
  - FAILED

#### **Syntax**

VoiceMailPlayMsg([mailbox@[context]],msg\_id)

#### Arguments

- mailbox
  - mailbox
  - context
- msg\_id The msg id of the msg to play back.

See Also

**Import Version** 

## Asterisk 13 Application\_Wait

## Wait()

**Synopsis** 

Waits for some time.

Description

This application waits for a specified number of seconds.

**Syntax** 

Wait(seconds)

#### Arguments

• seconds - Can be passed with fractions of a second. For example, 1.5 will ask the application to wait for 1.5 seconds.

See Also

**Import Version** 

## Asterisk 13 Application\_WaitExten

## WaitExten()

**Synopsis** 

Waits for an extension to be entered.

#### Description

This application waits for the user to enter a new extension for a specified number of seconds.



#### Warning

Use of the application WaitExten within a macro will not function as expected. Please use the Read application in order to read DTMF from a channel currently executing a macro.

#### **Syntax**

WaitExten([seconds,[options]])

#### Arguments

- seconds Can be passed with fractions of a second. For example, 1.5 will ask the application to wait for 1.5 seconds.
- options
  - $\bullet \ \ \mathfrak{m}$  Provide music on hold to the caller while waiting for an extension.
    - x Specify the class for music on hold. CHANNEL(musicclass) will be used instead if set

#### See Also

- Asterisk 13 Application\_Background
- Asterisk 13 Function\_TIMEOUT

#### **Import Version**

## Asterisk 13 Application\_WaitForNoise

## WaitForNoise()

**Synopsis** 

Waits for a specified amount of noise.

#### Description

Waits for up to *noiserequired* milliseconds of noise, *iterations* times. An optional *timeout* specified the number of seconds to return after, even if we do not receive the specified amount of noise. Use *timeout* with caution, as it may defeat the purpose of this application, which is to wait indefinitely until noise is detected on the line.

#### **Syntax**

WaitForNoise(noiserequired,[iterations,[timeout]])

#### **Arguments**

- noiserequired
- ullet iterations If not specified, defaults to 1.
- timeout Is specified only to avoid an infinite loop in cases where silence is never achieved.

#### See Also

• Asterisk 13 Application\_WaitForSilence

#### **Import Version**

## Asterisk 13 Application\_WaitForRing

## WaitForRing()

**Synopsis** 

Wait for Ring Application.

Description

Returns 0 after waiting at least timeout seconds, and only after the next ring has completed. Returns 0 on success or -1 on hangup.

**Syntax** 

WaitForRing(timeout)

#### Arguments

• timeout

See Also

**Import Version** 

## Asterisk 13 Application\_WaitForSilence

## WaitForSilence()

**Synopsis** 

Waits for a specified amount of silence.

#### Description

Waits for up to *silencerequired* milliseconds of silence, *iterations* times. An optional *timeout* specified the number of seconds to return after, even if we do not receive the specified amount of silence. Use *timeout* with caution, as it may defeat the purpose of this application, which is to wait indefinitely until silence is detected on the line. This is particularly useful for reverse-911-type call broadcast applications where you need to wait for an answering machine to complete its spiel before playing a message.

Typically you will want to include two or more calls to WaitForSilence when dealing with an answering machine; first waiting for the spiel to finish, then waiting for the beep, etc.

#### Examples:

WaitForSilence(500,2) will wait for 1/2 second of silence, twice

WaitForSilence(1000) will wait for 1 second of silence, once

WaitForSilence(300,3,10) will wait for 300ms silence, 3 times, and returns after 10 sec, even if silence is not detected

Sets the channel variable WAITSTATUS to one of these values:

- WAITSTATUS
  - SILENCE if exited with silence detected.
  - TIMEOUT if exited without silence detected after timeout.

#### **Syntax**

WaitForSilence(silencerequired,[iterations,[timeout]])

#### **Arguments**

- $^{ullet}$  silencerequired
- iterations If not specified, defaults to 1.
- timeout Is specified only to avoid an infinite loop in cases where silence is never achieved.

#### See Also

Asterisk 13 Application\_WaitForNoise

#### **Import Version**

## Asterisk 13 Application\_WaitUntil

## WaitUntil()

**Synopsis** 

Wait (sleep) until the current time is the given epoch.

Description

Waits until the given epoch.

Sets WAITUNTILSTATUS to one of the following values:

- WAITUNTILSTATUS
  - OK Wait succeeded.
  - FAILURE Invalid argument.
  - HANGUP Channel hungup before time elapsed.
  - PAST Time specified had already past.

#### **Syntax**

WaitUntil(epoch)

#### Arguments

• epoch

See Also

**Import Version** 

## Asterisk 13 Application\_While

## While()

**Synopsis** 

Start a while loop.

Description

Start a While Loop. Execution will return to this point when EndWhile() is called until expr is no longer true.

**Syntax** 

While(expr)

#### Arguments

• expr

#### See Also

- Asterisk 13 Application\_EndWhile
- Asterisk 13 Application\_ExitWhile
- Asterisk 13 Application\_ContinueWhile

#### **Import Version**

## Asterisk 13 Application\_Zapateller

## Zapateller()

**Synopsis** 

Block telemarketers with SIT.

Description

Generates special information tone to block telemarketers from calling you.

This application will set the following channel variable upon completion:

- ZAPATELLERSTATUS This will contain the last action accomplished by the Zapateller application. Possible values include:
  - NOTHING
  - ANSWERED
  - ZAPPED

#### **Syntax**

Zapateller(options)

#### Arguments

- options Comma delimited list of options.
  - answer Causes the line to be answered before playing the tone.
  - nocallerid Causes Zapateller to only play the tone if there is no callerid information available.

See Also

**Import Version** 

## **Asterisk 13 Dialplan Functions**

## Asterisk 13 Function\_AES\_DECRYPT

## AES\_DECRYPT()

**Synopsis** 

Decrypt a string encoded in base64 with AES given a 16 character key.

Description

Returns the plain text string.

**Syntax** 

AES\_DECRYPT(key,string)

#### Arguments

- key AES Key
- string Input string.

#### See Also

- Asterisk 13 Function\_AES\_ENCRYPT
- Asterisk 13 Function\_BASE64\_ENCODE
- Asterisk 13 Function\_BASE64\_DECODE

#### **Import Version**

## Asterisk 13 Function\_AES\_ENCRYPT

## AES\_ENCRYPT()

**Synopsis** 

Encrypt a string with AES given a 16 character key.

Description

Returns an AES encrypted string encoded in base64.

**Syntax** 

AES\_ENCRYPT(key,string)

#### Arguments

- key AES Key
- string Input string

#### See Also

- Asterisk 13 Function\_AES\_DECRYPT
- Asterisk 13 Function\_BASE64\_ENCODE
- Asterisk 13 Function\_BASE64\_DECODE

#### **Import Version**

## Asterisk 13 Function\_AGC

## AGC()

**Synopsis** 

Apply automatic gain control to audio on a channel.

Description

The AGC function will apply automatic gain control to the audio on the channel that it is executed on. Using rx for audio received and tx for audio transmitted to the channel. When using this function you set a target audio level. It is primarily intended for use with analog lines, but could be useful for other channels as well. The target volume is set with a number between 1–32768. The larger the number the louder (more gain) the channel will receive.

Examples:

exten => 1,1,Set(AGC(rx)=8000)

exten => 1,2,Set(AGC(tx)=off)

**Syntax** 

AGC(channeldirection)

#### **Arguments**

• channeldirection - This can be either rx or tx

See Also

**Import Version** 

## Asterisk 13 Function\_AGENT

## AGENT()

**Synopsis** 

Gets information about an Agent

Description

**Syntax** 

AGENT(AgentId:item)

#### **Arguments**

- AgentId
- item The valid items to retrieve are:
  - status (default) The status of the agent (LOGGEDIN | LOGGEDOUT)
  - password Deprecated. The dialplan handles any agent authentication.
  - name The name of the agent
  - mohclass MusicOnHold class
  - channel The name of the active channel for the Agent (AgentLogin)
  - fullchannel The untruncated name of the active channel for the Agent (AgentLogin)

See Also

**Import Version** 

## Asterisk 13 Function\_AMI\_CLIENT

## AMI\_CLIENT()

**Synopsis** 

Checks attributes of manager accounts

Description

Currently, the only supported parameter is "sessions" which will return the current number of active sessions for this AMI account.

**Syntax** 

AMI\_CLIENT(loginname,field)

#### Arguments

- loginname Login name, specified in manager.conf
- field The manager account attribute to return
  - sessions The number of sessions for this AMI account

See Also

**Import Version** 

## Asterisk 13 Function\_ARRAY

## ARRAY()

**Synopsis** 

Allows setting multiple variables at once.

Description

The comma-delimited list passed as a value to which the function is set will be interpreted as a set of values to which the comma-delimited list of variable names in the argument should be set.

Example: Set(ARRAY(var1,var2)=1,2) will set var1 to 1 and var2 to 2

**Syntax** 

ARRAY(var1[,var2[,...][,varN]])

#### Arguments

- var1
- var2
- varN

See Also

**Import Version** 

## Asterisk 13 Function\_AST\_CONFIG

## AST\_CONFIG()

**Synopsis** 

Retrieve a variable from a configuration file.

Description

This function reads a variable from an Asterisk configuration file.

**Syntax** 

AST\_CONFIG(config\_file,category,variable\_name)

#### Arguments

- $^{ullet}$  config\_file
- category
- variable\_name

See Also

**Import Version** 

## Asterisk 13 Function\_AST\_SORCERY

## AST\_SORCERY()

**Synopsis** 

Get a field from a sorcery object

Description

**Syntax** 

AST\_SORCERY(module\_name,object\_type,object\_id,field\_name[,retrieval\_method[,retrieval\_details]])

#### **Arguments**

- module\_name The name of the module owning the sorcery instance.
- object\_type The type of object to query.
- object\_id The id of the object to query.
- field\_name The name of the field.
- retrieval\_method Fields that have multiple occurrences may be retrieved in two ways.
  - concat Returns all matching fields concatenated in a single string separated by separator which defaults to , .
  - single Returns the nth occurrence of the field as specified by *occurrence\_number* which defaults to 1. The default is concat with separator , .
- retrieval\_details Specifies either the separator for concat or the occurrence number for single.

See Also

**Import Version** 

## Asterisk 13 Function\_AUDIOHOOK\_INHERIT

## AUDIOHOOK\_INHERIT()

**Synopsis** 

DEPRECATED: Used to set whether an audiohook may be inherited to another channel. Due to architectural changes in Asterisk 12, audiohook inheritance is performed automatically and this function now lacks function.

Description

Prior to Asterisk 12, masquerades would occur under all sorts of situations which were hard to predict. In Asterisk 12, masquerades only occur as a result of a small set of operations for which inheriting all audiohooks from the original channel is now safe. So in Asterisk 12.5+, all audiohooks are inherited without needing other controls expressing which audiohooks should be inherited under which conditions.

**Syntax** 

See Also

**Import Version** 

# Asterisk 13 Function\_BASE64\_DECODE BASE64\_DECODE()

**Synopsis** 

Decode a base64 string.

Description

Returns the plain text string.

**Syntax** 

BASE64\_DECODE(string)

#### Arguments

• string - Input string.

#### See Also

- Asterisk 13 Function\_BASE64\_ENCODE
- Asterisk 13 Function\_AES\_DECRYPT
- Asterisk 13 Function\_AES\_ENCRYPT

#### **Import Version**

# Asterisk 13 Function\_BASE64\_ENCODE BASE64\_ENCODE()

**Synopsis** 

Encode a string in base64.

Description

Returns the base64 string.

**Syntax** 

BASE64\_ENCODE(string)

#### Arguments

• string - Input string

#### See Also

- Asterisk 13 Function\_BASE64\_DECODE
- Asterisk 13 Function\_AES\_DECRYPT
- Asterisk 13 Function\_AES\_ENCRYPT

#### **Import Version**

## Asterisk 13 Function\_BLACKLIST

## **BLACKLIST()**

**Synopsis** 

Check if the callerid is on the blacklist.

Description

Uses a stdb to check if the Caller\*ID is in family  ${\tt blacklist}$ . Returns 1 or 0.

**Syntax** 

BLACKLIST()

#### Arguments

See Also

• Asterisk 13 Function\_DB

**Import Version** 

# Asterisk 13 Function\_CALENDAR\_BUSY

## CALENDAR\_BUSY()

**Synopsis** 

Determine if the calendar is marked busy at this time.

Description

Check the specified calendar's current busy status.

**Syntax** 

CALENDAR\_BUSY(calendar)

#### Arguments

• calendar

#### See Also

- Asterisk 13 Function\_CALENDAR\_EVENT
- Asterisk 13 Function\_CALENDAR\_QUERY
- Asterisk 13 Function\_CALENDAR\_QUERY\_RESULT
- Asterisk 13 Function\_CALENDAR\_WRITE

#### **Import Version**

## Asterisk 13 Function\_CALENDAR\_EVENT

## CALENDAR\_EVENT()

#### **Synopsis**

Get calendar event notification data from a notification call.

#### Description

Whenever a calendar event notification call is made, the event data may be accessed with this function.

#### **Syntax**

CALENDAR\_EVENT(field)

#### **Arguments**

- field
  - summary The VEVENT SUMMARY property or Exchange event 'subject'
  - description The text description of the event
  - organizer The organizer of the event
  - location The location of the eventt
  - categories The categories of the event
  - priority The priority of the event
  - calendar The name of the calendar associated with the event
  - uid The unique identifier for this event
  - start The start time of the event
  - end The end time of the event
  - busystate The busy state of the event 0=FREE, 1=TENTATIVE, 2=BUSY

#### See Also

- Asterisk 13 Function\_CALENDAR\_BUSY
- Asterisk 13 Function\_CALENDAR\_QUERY
- Asterisk 13 Function\_CALENDAR\_QUERY\_RESULT
- Asterisk 13 Function\_CALENDAR\_WRITE

#### **Import Version**

## Asterisk 13 Function\_CALENDAR\_QUERY

## CALENDAR\_QUERY()

**Synopsis** 

Query a calendar server and store the data on a channel

Description

Get a list of events in the currently accessible timeframe of the *calendar* The function returns the id for accessing the result with CALENDAR\_QUERY\_RESULT()

**Syntax** 

CALENDAR\_QUERY(calendar[,start[,end]])

#### Arguments

- calendar The calendar that should be queried
- start The start time of the query (in seconds since epoch)
- end The end time of the query (in seconds since epoch)

#### See Also

- Asterisk 13 Function\_CALENDAR\_BUSY
- Asterisk 13 Function\_CALENDAR\_EVENT
- Asterisk 13 Function\_CALENDAR\_QUERY\_RESULT
- Asterisk 13 Function\_CALENDAR\_WRITE

#### **Import Version**

## Asterisk 13 Function\_CALENDAR\_QUERY\_RESULT

## CALENDAR\_QUERY\_RESULT()

#### **Synopsis**

Retrieve data from a previously run CALENDAR\_QUERY() call

#### Description

After running CALENDAR\_QUERY and getting a result *id*, calling CALENDAR\_QUERY with that *id* and a *field* will return the data for that field. If multiple events matched the query, and *entry* is provided, information from that event will be returned.

#### **Syntax**

CALENDAR\_QUERY\_RESULT(id,field[,entry])

#### Arguments

- id The query ID returned by CALENDAR\_QUERY
- field
  - getnum number of events occurring during time range
  - summary A summary of the event
  - description The full event description
  - organizer The event organizer
  - location The event location
  - categories The categories of the event
  - priority The priority of the event
  - calendar The name of the calendar associted with the event
  - uid The unique identifier for the event
  - start The start time of the event (in seconds since epoch)
  - end The end time of the event (in seconds since epoch)
  - busystate The busy status of the event 0=FREE, 1=TENTATIVE, 2=BUSY
- entry Return data from a specific event returned by the query

#### See Also

- Asterisk 13 Function\_CALENDAR\_BUSY
- Asterisk 13 Function\_CALENDAR\_EVENT
- Asterisk 13 Function\_CALENDAR\_QUERY
- Asterisk 13 Function\_CALENDAR\_WRITE

#### **Import Version**

## Asterisk 13 Function\_CALENDAR\_WRITE

## CALENDAR\_WRITE()

#### **Synopsis**

Write an event to a calendar

#### Description

Example: CALENDAR\_WRITE(calendar,field1,field2,field3)=val1,val2,val3

The field and value arguments can easily be set/passed using the HASHKEYS() and HASH() functions

- CALENDAR\_SUCCESS The status of the write operation to the calendar
  - 1 The event was successfully written to the calendar.
  - 0 The event was not written to the calendar due to network issues, permissions, etc.

#### **Syntax**

CALENDAR\_WRITE(calendar,field[,...])

#### Arguments

- calendar The calendar to write to
- field
  - summary A summary of the event
    - description The full event description
    - organizer The event organizer
    - location The event location
    - categories The categories of the event
    - priority The priority of the event
    - uid The unique identifier for the event
    - start The start time of the event (in seconds since epoch)
    - end The end time of the event (in seconds since epoch)
    - busystate The busy status of the event 0=FREE, 1=TENTATIVE, 2=BUSY

#### See Also

- Asterisk 13 Function\_CALENDAR\_BUSY
- Asterisk 13 Function\_CALENDAR\_EVENT
- Asterisk 13 Function\_CALENDAR\_QUERY
- Asterisk 13 Function\_CALENDAR\_QUERY\_RESULT

#### **Import Version**

## Asterisk 13 Function\_CALLCOMPLETION

## **CALLCOMPLETION()**

#### **Synopsis**

Get or set a call completion configuration parameter for a channel.

#### Description

The CALLCOMPLETION function can be used to get or set a call completion configuration parameter for a channel. Note that setting a configuration parameter will only change the parameter for the duration of the call. For more information see <code>doc/AST.pdf</code>. For more information on call completion parameters, see <code>configs/ccss.conf.sample</code>.

#### **Syntax**

CALLCOMPLETION(option)

#### **Arguments**

- option The allowable options are:
  - cc\_agent\_policy
  - cc\_monitor\_policy
  - cc\_offer\_timer
  - ccnr\_available\_timer
  - ccbs\_available\_timer
  - cc\_recall\_timer
  - cc\_max\_agents
  - cc\_max\_monitors
  - cc\_callback\_macro
  - cc\_agent\_dialstring

#### See Also

#### **Import Version**

## Asterisk 13 Function\_CALLERID

## CALLERID()

#### **Synopsis**

Gets or sets Caller\*ID data on the channel.

#### Description

Gets or sets Caller\*ID data on the channel. Uses channel callerid by default or optional callerid, if specified.

The allowable values for the name-charset field are the following:

- unknown Unknown
- iso8859-1 ISO8859-1
- withdrawn Withdrawn
- iso8859-2 ISO8859-2
- iso8859-3 ISO8859-3
- iso8859-4 ISO8859-4
- iso8859-5 ISO8859-5
- iso8859-7 ISO8859-7
- bmp ISO10646 Bmp String • utf8 - ISO10646 UTF-8 String

CALLERID(datatype,CID)

#### **Arguments**

**Syntax** 

- datatype The allowable datatypes are:
  - all
  - name
  - $^{ullet}$  name-valid
  - name-charset
  - name-pres
  - num
  - num-valid
  - num-plan
  - num-pressubaddr

  - subaddr-valid
  - subaddr-type
  - subaddr-odd
  - tag

  - priv-allpriv-name
  - priv-name-valid
  - priv-name-charset
  - priv-name-pres
  - priv-num
  - priv-num-valid
  - priv-num-plan
  - priv-num-pres
  - priv-subaddr
  - priv-subaddr-valid
  - priv-subaddr-type
  - priv-subaddr-odd
  - priv-tag
  - ANI-all
  - ANI-name
  - ANI-name-valid
  - ANI-name-charset
  - ANI-name-pres
  - ANI-num
  - ANI-num-valid
  - ANI-num-plan
  - ANI-num-pres

- ANI-tag
- RDNIS
- DNID
- dnid-num-plan
- dnid-subaddr
- dnid-subaddr-validdnid-subaddr-type
- dnid-subaddr-odd
- CID Optional Caller\*ID to parse instead of using the Caller\*ID from the channel. This parameter is only optional when reading the Caller\*ID.

See Also

**Import Version** 

# Asterisk 13 Function\_CALLERPRES

### **CALLERPRES()**

#### **Synopsis**

Gets or sets Caller\*ID presentation on the channel.

#### Description

Gets or sets Caller\*ID presentation on the channel. This function is deprecated in favor of CALLERID(num-pres) and CALLERID(name-pres). The following values are valid:

- allowed\_not\_screened Presentation Allowed, Not Screened.
- allowed\_passed\_screen Presentation Allowed, Passed Screen.
- allowed\_failed\_screen Presentation Allowed, Failed Screen.
- allowed Presentation Allowed, Network Number.
- prohib\_not\_screened Presentation Prohibited, Not Screened.
- prohib\_passed\_screen Presentation Prohibited, Passed Screen.
- prohib\_failed\_screen Presentation Prohibited, Failed Screen.
- prohib Presentation Prohibited, Network Number.
- unavailable Number Unavailable.

#### **Syntax**

CALLERPRES()

#### Arguments

See Also

#### **Import Version**

### Asterisk 13 Function\_CDR

### CDR()

**Synopsis** 

Gets or sets a CDR variable.

#### Description

All of the CDR field names are read-only, except for accountcode, userfield, and amaflags. You may, however, supply a name not on the above list, and create your own variable, whose value can be changed with this function, and this variable will be stored on the CDR.



#### Note

CDRs can only be modified before the bridge between two channels is torn down. For example, CDRs may not be modified after the Dial applic ation has returned.

Example: exten => 1,1,Set(CDR(userfield)=test)

#### **Syntax**

CDR(name[,options])

#### Arguments

- name CDR field name:
  - clid Caller ID.
  - lastdata Last application arguments.
  - disposition The final state of the CDR.
    - 0 NO ANSWER
    - 1 NO ANSWER (NULL record)
    - 2 FAILED
    - 4 BUSY
    - 8 ANSWERED
    - 16 CONGESTION
  - src Source.
  - start Time the call started.
  - amaflags R/W the Automatic Message Accounting (AMA) flags on the channel. When read from a channel, the integer value
    will always be returned. When written to a channel, both the string format or integer value is accepted.
    - 1 OMIT
    - 2 BILLING
    - 3 DOCUMENTATION



#### Warning

Accessing this setting is deprecated in CDR. Please use the CHANNEL function instead.

- dst Destination.
- answer Time the call was answered.
- account code The channel's account code.



#### Warning

Accessing this setting is deprecated in CDR. Please use the CHANNEL function instead.

- dcontext Destination context.
- end Time the call ended.
- uniqueid The channel's unique id.
- dstchannel Destination channel.
- duration Duration of the call.
- userfield The channel's user specified field.
- lastapp Last application.
- billsec Duration of the call once it was answered.
- channel Channel name.
- $\bullet$  sequence CDR sequence number.
- options
  - f Returns billsec or duration fields as floating point values.

• u - Retrieves the raw, unprocessed value.

For example, 'start', 'answer', and 'end' will be retrieved as epoch values, when the u option is passed, but formatted as YYYY-MM-DD HH:MM:SS otherwise. Similarly, disposition and amaflags will return their raw integral values.

See Also

**Import Version** 

# Asterisk 13 Function\_CDR\_PROP

# CDR\_PROP()

**Synopsis** 

Set a property on a channel's CDR.

Description

This function sets a property on a channel's CDR. Properties alter the behavior of how the CDR operates for that channel.

**Syntax** 

CDR\_PROP(name)

#### Arguments

- name The property to set on the CDR.
  - party\_a Set this channel as the preferred Party A when channels are associated together.
     Write-Only
  - disable Disable CDRs for this channel.
     Write-Only

See Also

**Import Version** 

### Asterisk 13 Function\_CHANNEL

### **CHANNEL()**

#### **Synopsis**

Gets/sets various pieces of information about the channel.

#### Description

Gets/sets various pieces of information about the channel, additional *item* may be available from the channel driver; see its documentation for details. Any *it em* requested that is not available on the current channel will return an empty string.

#### **Syntax**

CHANNEL(item)

#### Arguments

- item Standard items (provided by all channel technologies) are:
  - amaflags R/W the Automatic Message Accounting (AMA) flags on the channel. When read from a channel, the integer value will always be returned. When written to a channel, both the string format or integer value is accepted.
    - 1 OMIT
    - 2 BILLING
    - 3 DOCUMENTATION
  - account code R/W the channel's account code.
  - audioreadformat R/O format currently being read.
  - audionativeformat R/O format used natively for audio.
  - audiowriteformat R/O format currently being written.
  - dtmf\_features R/W The channel's DTMF bridge features. May include one or more of 'T' 'K' 'H' 'W' and 'X' in a similar
    manner to options in the Dial application. When setting it, the features string must be all upper case.
  - callgroup R/W numeric call pickup groups that this channel is a member.
  - pickupgroup R/W numeric call pickup groups this channel can pickup.
  - namedcallgroup R/W named call pickup groups that this channel is a member.
  - namedpickupgroup R/W named call pickup groups this channel can pickup.
  - channeltype R/O technology used for channel.
  - checkhangup R/O Whether the channel is hanging up (1/0)
  - after\_bridge\_goto R/W the parseable goto string indicating where the channel is expected to return to in the PBX after exiting the next bridge it joins on the condition that it doesn't hang up. The parseable goto string uses the same syntax as the Go to application.
  - hangup\_handler\_pop W/O Replace the most recently added hangup handler with a new hangup handler on the channel if supplied. The assigned string is passed to the Gosub application when the channel is hung up. Any optionally omitted context and exten are supplied by the channel pushing the handler before it is pushed.
  - hangup\_handler\_push W/O Push a hangup handler onto the channel hangup handler stack. The assigned string is passed
    to the Gosub application when the channel is hung up. Any optionally omitted context and exten are supplied by the channel
    pushing the handler before it is pushed.
  - hangup\_handler\_wipe W/O Wipe the entire hangup handler stack and replace with a new hangup handler on the channel if
    supplied. The assigned string is passed to the Gosub application when the channel is hung up. Any optionally omitted context
    and exten are supplied by the channel pushing the handler before it is pushed.
  - language R/W language for sounds played.
  - musicclass R/W class (from musiconhold.conf) for hold music.
  - name The name of the channel
  - parkinglot R/W parkinglot for parking.
  - rxgain R/W set rxgain level on channel drivers that support it.
  - secure\_bridge\_signaling Whether or not channels bridged to this channel require secure signaling
  - secure\_bridge\_media Whether or not channels bridged to this channel require secure media
  - state R/O state for channel
  - tonezone R/W zone for indications played
  - transfercapability R/W ISDN Transfer Capability, one of:
    - SPEECH
    - DIGITAL
    - RESTRICTED\_DIGITAL
    - 3K1AUDIO
    - DIGITAL\_W\_TONES
    - VIDEO
  - txgain R/W set txgain level on channel drivers that support it.
    - videonativeformat R/O format used natively for video

- trace R/W whether or not context tracing is enabled, only available **if CHANNEL\_TRACE** is **defined**.
  - chan\_sip provides the following additional options:
- peerip R/O Get the IP address of the peer.
- recvip R/O Get the source IP address of the peer.
- recvport R/O Get the source port of the peer.
- from R/O Get the URI from the From: header.
- uri R/O Get the URI from the Contact: header.
- useragent R/O Get the useragent.
- peername R/O Get the name of the peer.
- t38passthrough R/O 1 if T38 is offered or enabled in this channel, otherwise 0
- rtpqos R/O Get QOS information about the RTP stream

This option takes two additional arguments:

#### Argument 1:

audio Get data about the audio stream

video Get data about the video stream

text Get data about the text stream

#### Argument 2:

local\_ssrc Local SSRC (stream ID)

local\_lostpackets Local lost packets

local\_jitter Local calculated jitter

local\_maxjitter Local calculated jitter (maximum)

local\_minjitter Local calculated jitter (minimum)

{{local\_normdevjitter}}Local calculated jitter (normal deviation)

local\_stdevjitter Local calculated jitter (standard deviation)

local\_count Number of received packets

remote ssrc Remote SSRC (stream ID)

{{remote\_lostpackets}}Remote lost packets

remote\_jitter Remote reported jitter

remote maxjitter Remote calculated jitter (maximum)

remote\_minjitter Remote calculated jitter (minimum)

{{remote\_normdevjitter}}Remote calculated jitter (normal deviation)

{{remote stdevjitter}}Remote calculated jitter (standard deviation)

remote\_count Number of transmitted packets

rtt Round trip time

maxrtt Round trip time (maximum)

minrtt Round trip time (minimum)

normdevrtt Round trip time (normal deviation)

stdevrtt Round trip time (standard deviation)

all All statistics (in a form suited to logging, but not for parsing)

rtpdest - R/O Get remote RTP destination information.

This option takes one additional argument:

#### Argument 1:

audio Get audio destination

video Get video destination

text Get text destination

Defaults to audio if unspecified.

• rtpsource - R/O Get source RTP destination information.

This option takes one additional argument:

#### Argument 1:

audio Get audio destination

video Get video destination

text Get text destination

Defaults to audio if unspecified.

#### Technology: PJSIP

- rtp R/O Retrieve media related information.
  - type When rtp is specified, the type parameter must be provided. It specifies which RTP parameter to read.
    - src Retrieve the local address for RTP.
    - dest Retrieve the remote address for RTP.
    - direct If direct media is enabled, this address is the remote address used for RTP.
    - secure Whether or not the media stream is encrypted.
      - 0 The media stream is not encrypted.
      - 1 The media stream is encrypted.
    - hold Whether or not the media stream is currently restricted due to a call hold.
      - 0 The media stream is not held.
      - 1 The media stream is held.
  - media\_type When rtp is specified, the media\_type parameter may be provided. It specifies which media stream the chosen RTP parameter should be retrieved from.
    - audio Retrieve information from the audio media stream.

#### ) !

#### Note

If not specified, audio is used by default.

- · video Retrieve information from the video media stream.
- rtcp R/O Retrieve RTCP statistics.
  - statistic When rtcp is specified, the statistic parameter must be provided. It specifies which RTCP statistic parameter to read.
    - all Retrieve a summary of all RTCP statistics.

The following data items are returned in a semi-colon delineated list:

- ssrc Our Synchronization Source identifier
- themssrc Their Synchronization Source identifier
- 1p Our lost packet count
- rxjitter Received packet jitter
- rxcount Received packet count
- txjitter Transmitted packet jitter
- txcount Transmitted packet count
- rlp Remote lost packet count
- rtt Round trip time
- all\_jitter Retrieve a summary of all RTCP Jitter statistics.

The following data items are returned in a semi-colon delineated list:

- minrxjitter Our minimum jitter
- maxrxjitter Our max jitter
- avgrxjitter Our average jitter
- stdevrxjitter Our jitter standard deviation
- reported\_minjitter Their minimum jitter
- reported\_maxjitter Their max jitter
- reported\_avgjitter Their average jitter
- reported stdevjitter Their jitter standard deviation
- all\_loss Retrieve a summary of all RTCP packet loss statistics.

The following data items are returned in a semi-colon delineated list:

- minrxlost Our minimum lost packets
- maxrxlost Our max lost packets
- avgrxlost Our average lost packets
- stdevrxlost Our lost packets standard deviation
- reported\_minlost Their minimum lost packets
- reported\_maxlost Their max lost packets
- reported\_avglost Their average lost packets
- reported\_stdevlost Their lost packets standard deviation
- all\_rtt Retrieve a summary of all RTCP round trip time information.

The following data items are returned in a semi-colon delineated list:

- minrtt Minimum round trip time
- maxrtt Maximum round trip time
- avgrtt Average round trip time
- stdevrtt Standard deviation round trip time
- txcount Transmitted packet count
- rxcount Received packet count
- txjitter Transmitted packet jitter
- rxjitter Received packet jitter
- remote\_maxjitter Their max jitter
- remote\_minjitter Their minimum jitter
- remote\_normdevjitter Their average jitter
- remote\_stdevjitter Their jitter standard deviation
- local\_maxjitter Our max jitter
- local\_minjitter Our minimum jitter
- local\_normdevjitter Our average jitter
- local\_stdevjitter Our jitter standard deviation
- txploss Transmitted packet loss
- rxploss Received packet loss
- remote\_maxrxploss Their max lost packets
- remote\_minrxploss Their minimum lost packets
- remote\_normdevrxploss Their average lost packets
- remote\_stdevrxploss Their lost packets standard deviation
- local\_maxrxploss Our max lost packets
- local\_minrxploss Our minimum lost packets
- local\_normdevrxploss Our average lost packets
- local\_stdevrxploss Our lost packets standard deviation
- rtt Round trip time

- maxrtt Maximum round trip time
- minrtt Minimum round trip time
- normdevrtt Average round trip time
- stdevrtt Standard deviation round trip time
- local\_ssrc Our Synchronization Source identifier
- remote\_ssrc Their Synchronization Source identifier
- media\_type When rtcp is specified, the media\_type parameter may be provided. It specifies which media stream the chosen RTCP parameter should be retrieved from.
  - audio Retrieve information from the audio media stream.



#### Note

If not specified, audio is used by default.

- video Retrieve information from the video media stream.
- endpoint R/O The name of the endpoint associated with this channel. Use the PJSIP\_ENDPOINT function to obtain further endpoint related information.
- pisip R/O Obtain information about the current PJSIP channel and its session.
  - type When pjsip is specified, the type parameter must be provided. It specifies which signalling parameter to read.
    - secure Whether or not the signalling uses a secure transport.
      - 0 The signalling uses a non-secure transport.
      - 1 The signalling uses a secure transport.
    - target\_uri The request URI of the INVITE request associated with the creation of this channel.
    - local uri The local URI.
    - remote\_uri The remote URI.
    - t38state The current state of any T.38 fax on this channel.
      - DISABLED T.38 faxing is disabled on this channel.
      - LOCAL\_REINVITE Asterisk has sent a re-INVITE to the remote end to initiate a T.38 fax.
      - REMOTE\_REINVITE The remote end has sent a re-INVITE to Asterisk to initiate a T.38 fax.
      - ENABLED A T.38 fax session has been enabled.
      - REJECTED A T.38 fax session was attempted but was rejected.
    - local\_addr On inbound calls, the full IP address and port number that the INVITE request was
      received on. On outbound calls, the full IP address and port number that the INVITE request was
      transmitted from.
    - remote\_addr On inbound calls, the full IP address and port number that the INVITE request was
      received from. On outbound calls, the full IP address and port number that the INVITE request was
      transmitted to.

chan\_iax2 provides the following additional options:

- osptoken R/O Get the peer's osptoken.
- peerip R/O Get the peer's ip address.
- peername R/O Get the peer's username.
- secure\_signaling R/O Get the if the IAX channel is secured.
- secure media R/O Get the if the IAX channel is secured.

chan\_dahdi provides the following additional options:

- dahdi\_channel R/O DAHDI channel related to this channel.
- dahdi\_span R/O DAHDI span related to this channel.
- dahdi\_type R/O DAHDI channel type, one of:
  - analog
  - mfc/r2
  - pri
  - pseudo
  - ss7
- keypad\_digits R/O PRI Keypad digits that came in with the SETUP message.
- reversecharge R/O PRI Reverse Charging Indication, one of:
  - -1 None
  - {{ 1}} Reverse Charging Requested
- no\_media\_path R/O PRI Nonzero if the channel has no B channel. The channel is either on hold or a call waiting call.
- buffers W/O Change the channel's buffer policy (for the current call only)

This option takes two arguments:

Number of buffers,

Buffer policy being one of:

full

immediate

half

echocan\_mode - W/O Change the configuration of the active echo canceller on the channel (if any), for the current call only.
 Possible values are:

{{on}}Normal mode (the echo canceller is actually reinitalized)

{{off}}}Disabled

{{fax}}FAX/data mode (NLP disabled if possible, otherwise completely disabled)

{{voice}}Voice mode (returns from FAX mode, reverting the changes that were made) chan\_ooh323 provides the following additional options:

• faxdetect - R/W Fax Detect

Returns 0 or 1

Write yes or no

• t38support - R/W t38support

Returns 0 or 1

Write yes or no

- h323id\_url R/0 Returns caller URL
- caller\_h323id R/0 Returns caller h323id
- caller\_dialeddigits R/O Returns caller dialed digits
- caller\_email R/0 Returns caller email
- callee\_email R/0 Returns callee email
- callee\_dialeddigits R/O Returns callee dialed digits
- caller\_url R/0 Returns caller URL

#### See Also

#### **Import Version**

# Asterisk 13 Function\_CHANNELS

# **CHANNELS()**

**Synopsis** 

Gets the list of channels, optionally filtering by a regular expression.

Description

Gets the list of channels, optionally filtering by a *regular\_expression*. If no argument is provided, all known channels are returned. The *regular\_expression* must correspond to the POSIX.2 specification, as shown in **regex(7)**. The list returned will be space-delimited.

**Syntax** 

CHANNELS(regular\_expression)

#### Arguments

• regular\_expression

See Also

**Import Version** 

# Asterisk 13 Function\_CHECKSIPDOMAIN

# **CHECKSIPDOMAIN()**

**Synopsis** 

Checks if domain is a local domain.

Description

This function checks if the *domain* in the argument is configured as a local SIP domain that this Asterisk server is configured to handle. Returns the domain name if it is locally handled, otherwise an empty string. Check the domain= configuration in sip.conf.

**Syntax** 

CHECKSIPDOMAIN(domain)

#### Arguments

• domain

See Also

**Import Version** 

# Asterisk 13 Function\_CONFBRIDGE

### **CONFBRIDGE()**

#### **Synopsis**

Set a custom dynamic bridge, user, or menu profile on a channel for the ConfBridge application using the same options defined in confbridge.conf.

#### Description

```
---- Example 1 ----
```

In this example the custom set user profile on this channel will automatically be used by the ConfBridge app.

exten => 1,1,Answer()

exten => 1,n,Set(CONFBRIDGE(user,announce\_join\_leave)=yes)

exten => 1,n,Set(CONFBRIDGE(user,startmuted)=yes)

exten => 1,n,ConfBridge(1)

---- Example 2 ----

This example shows how to use a predefined user or bridge profile in confbridge.conf as a template for a dynamic profile. Here we make a admin/marked user out of the default\_user profile that is already defined in confbridge.conf.

exten => 1,1,Answer()

exten => 1,n,Set(CONFBRIDGE(user,template)=default\_user)

exten => 1,n,Set(CONFBRIDGE(user,admin)=yes)

exten => 1,n,Set(CONFBRIDGE(user,marked)=yes)

exten => 1,n,ConfBridge(1)

#### **Syntax**

CONFBRIDGE(type,option)

#### **Arguments**

- type Type refers to which type of profile the option belongs too. Type can be bridge, user, or menu.
- option Option refers to confbridge.conf option that is being set dynamically on this channel, or clear to remove already applied
  options from the channel.

See Also

#### **Import Version**

# Asterisk 13 Function\_CONFBRIDGE\_INFO CONFBRIDGE\_INFO()

#### **Synopsis**

Get information about a ConfBridge conference.

#### Description

This function returns a non-negative integer for valid conference identifiers (0 or 1 for locked) and "" for invalid conference identifiers.

#### **Syntax**

CONFBRIDGE\_INFO(type,conf)

#### Arguments

- type Type can be parties, admins, marked, or locked.
- conf Conf refers to the name of the conference being referenced.

#### See Also

#### **Import Version**

# Asterisk 13 Function\_CONNECTEDLINE

### **CONNECTEDLINE()**

#### **Synopsis**

Gets or sets Connected Line data on the channel.

#### Description

Gets or sets Connected Line data on the channel.

The allowable values for the name-charset field are the following:

- unknown Unknown
- iso8859-1 ISO8859-1
- withdrawn Withdrawn
- iso8859-2 ISO8859-2
- iso8859-3 ISO8859-3
- iso8859-4 ISO8859-4
- iso8859-5 ISO8859-5
- iso8859-7 ISO8859-7
- bmp ISO10646 Bmp String
- utf8 ISO10646 UTF-8 String

#### **Syntax**

CONNECTEDLINE(datatype,i)

#### **Arguments**

- datatype The allowable datatypes are:
  - all
  - name
  - $^{ullet}$  name-valid
  - name-charset
  - name-pres
  - num
  - num-valid
  - num-plan
  - num-pressubaddr

  - subaddr-valid
  - subaddr-type
  - subaddr-odd
  - tag

  - priv-allpriv-name
  - priv-name-valid
  - priv-name-charset
  - priv-name-pres

  - priv-numpriv-num-valid
  - priv-num-plan
  - priv-num-pres
  - priv-subaddr
  - priv-subaddr-valid
  - priv-subaddr-type
  - priv-subaddr-odd
  - priv-tag
- · i If set, this will prevent the channel from sending out protocol messages because of the value being set

#### See Also

#### **Import Version**

# Asterisk 13 Function\_CSV\_QUOTE

# CSV\_QUOTE()

**Synopsis** 

Quotes a given string for use in a CSV file, escaping embedded quotes as necessary

Description

Example: \${CSV\_QUOTE("a,b" 123)} will return """a,b"" 123"

**Syntax** 

CSV\_QUOTE(string)

#### Arguments

• string

See Also

**Import Version** 

# Asterisk 13 Function\_CURL

# CURL()

**Synopsis** 

Retrieve content from a remote web or ftp server

Description

**Syntax** 

CURL(url,post-data)

#### Arguments

- url
- post-data If specified, an HTTP POST will be performed with the content of post-data, instead of an HTTP GET (default).

#### See Also

• Asterisk 13 Function\_CURLOPT

#### **Import Version**

### Asterisk 13 Function\_CURLOPT

### **CURLOPT()**

#### **Synopsis**

Sets various options for future invocations of CURL.

#### Description

Options may be set globally or per channel. Per-channel settings will override global settings.

#### **Syntax**

CURLOPT(key)

#### Arguments

- key
- cookie A cookie to send with the request. Multiple cookies are supported.
- conntimeout Number of seconds to wait for a connection to succeed
- dnstimeout Number of seconds to wait for DNS to be resolved
- ftptext For FTP URIs, force a text transfer (boolean)
- ftptimeout For FTP URIs, number of seconds to wait for a server response
- header Include header information in the result (boolean)
- httptimeout For HTTP(S) URIs, number of seconds to wait for a server response
- maxredirs Maximum number of redirects to follow
- proxy Hostname or IP address to use as a proxy server
- proxytype Type of proxy
  - http
  - socks4
  - socks5
- proxyport Port number of the proxy
- proxyuserpwd A username: password combination to use for authenticating requests through a proxy
- referer Referer URL to use for the request
- useragent UserAgent string to use for the request
- userpwd A username: password to use for authentication when the server response to an initial request indicates a 401 status code.
- ssl\_verifypeer Whether to verify the server certificate against a list of known root certificate authorities (boolean).
- hashcompat Assuming the responses will be in key1=value1&key2=value2 format, reformat the response such that it can be used by the HASH function.
  - yes
  - no
  - legacy Also translate + to the space character, in violation of current RFC standards.

#### See Also

- Asterisk 13 Function\_CURL
- Asterisk 13 Function\_HASH

#### **Import Version**

# Asterisk 13 Function\_CUT

# CUT()

**Synopsis** 

Slices and dices strings, based upon a named delimiter.

Description

Cut out information from a string ( varname), based upon a named delimiter.

**Syntax** 

CUT(varname,char-delim,range-spec)

#### Arguments

- varname Variable you want cut
- char-delim Delimiter, defaults to -
- range-spec Number of the field you want (1-based offset), may also be specified as a range (with -) or group of ranges and fields
  (with &)

See Also

**Import Version** 

# Asterisk 13 Function\_DB

# DB()

**Synopsis** 

Read from or write to the Asterisk database.

#### Description

This function will read from or write a value to the Asterisk database. On a read, this function returns the corresponding value from the database, or blank if it does not exist. Reading a database value will also set the variable DB\_RESULT. If you wish to find out if an entry exists, use the DB\_EXISTS function.

#### **Syntax**

DB(family/key)

#### Arguments

- family
- key

#### See Also

- Asterisk 13 Application\_DBdel
- Asterisk 13 Function\_DB\_DELETE
- Asterisk 13 Application\_DBdeltreeAsterisk 13 Function\_DB\_EXISTS

#### **Import Version**

# Asterisk 13 Function\_DB\_DELETE

# DB\_DELETE()

#### **Synopsis**

Return a value from the database and delete it.

#### Description

This function will retrieve a value from the Asterisk database and then remove that key from the database. DB\_RESULT will be set to the key's value if it exists.



#### Note

If live\_dangerously in asterisk.conf is set to no, this function can only be read from the dialplan, and not directly from external protocols. It can, however, be executed as a write operation (DB\_DELETE(family, key)=ignored)

#### **Syntax**

DB\_DELETE(family/key)

#### Arguments

- family
- key

#### See Also

- Asterisk 13 Application\_DBdel
- Asterisk 13 Function\_DB
- Asterisk 13 Application\_DBdeltree

#### **Import Version**

# Asterisk 13 Function\_DB\_EXISTS

# DB\_EXISTS()

**Synopsis** 

Check to see if a key exists in the Asterisk database.

#### Description

This function will check to see if a key exists in the Asterisk database. If it exists, the function will return 1. If not, it will return 0. Checking for existence of a database key will also set the variable DB\_RESULT to the key's value if it exists.

#### **Syntax**

DB\_EXISTS(family/key)

#### Arguments

- family
- key

#### See Also

Asterisk 13 Function\_DB

#### **Import Version**

# Asterisk 13 Function\_DB\_KEYS

# DB\_KEYS()

**Synopsis** 

Obtain a list of keys within the Asterisk database.

Description

This function will return a comma-separated list of keys existing at the prefix specified within the Asterisk database. If no argument is provided, then a list of key families will be returned.

**Syntax** 

DB\_KEYS(prefix)

#### Arguments

• prefix

See Also

**Import Version** 

# Asterisk 13 Function\_DEC

# DEC()

**Synopsis** 

Decrements the value of a variable, while returning the updated value to the dialplan

Description

Decrements the value of a variable, while returning the updated value to the dialplan

Example: DEC(MyVAR) - Decrements MyVar

Note: DEC(\${MyVAR}) - Is wrong, as DEC expects the variable name, not its value

**Syntax** 

DEC(variable)

#### **Arguments**

• variable - The variable name to be manipulated, without the braces.

See Also

**Import Version** 

# Asterisk 13 Function\_DENOISE

# **DENOISE()**

**Synopsis** 

Apply noise reduction to audio on a channel.

Description

The DENOISE function will apply noise reduction to audio on the channel that it is executed on. It is very useful for noisy analog lines, especially when adjusting gains or using AGC. Use xx for audio received from the channel and tx to apply the filter to the audio being sent to the channel.

Examples:

exten => 1,1,Set(DENOISE(rx)=on)

exten => 1,2,Set(DENOISE(tx)=off)

**Syntax** 

DENOISE(channeldirection)

#### Arguments

• channeldirection - This can be either rx or tx the values that can be set to this are either on and off

See Also

**Import Version** 

# Asterisk 13 Function\_DEVICE\_STATE

### DEVICE\_STATE()

**Synopsis** 

Get or Set a device state.

Description

The DEVICE\_STATE function can be used to retrieve the device state from any device state provider. For example:

NoOp(SIP/mypeer has state \${DEVICE\_STATE(SIP/mypeer)})

NoOp(Conference number 1234 has state \${DEVICE\_STATE(MeetMe:1234)})

The DEVICE\_STATE function can also be used to set custom device state from the dialplan. The Custom: prefix must be used. For example:

Set(DEVICE\_STATE(Custom:lamp1)=BUSY)

Set(DEVICE\_STATE(Custom:lamp2)=NOT\_INUSE)

You can subscribe to the status of a custom device state using a hint in the dialplan:

exten => 1234,hint,Custom:lamp1

The possible values for both uses of this function are:

UNKNOWN | NOT\_INUSE | INUSE | BUSY | INVALID | UNAVAILABLE | RINGING | RINGINUSE | ONHOLD

**Syntax** 

DEVICE\_STATE(device)

#### **Arguments**

• device

See Also

**Import Version** 

# Asterisk 13 Function\_DIALGROUP

### **DIALGROUP()**

**Synopsis** 

Manages a group of users for dialing.

#### Description

Presents an interface meant to be used in concert with the Dial application, by presenting a list of channels which should be dialled when referenced.

When DIALGROUP is read from, the argument is interpreted as the particular *group* for which a dial should be attempted. When DIALGROUP is written to with no arguments, the entire list is replaced with the argument specified.

Functionality is similar to a queue, except that when no interfaces are available, execution may continue in the dialplan. This is useful when you want certain people to be the first to answer any calls, with immediate fallback to a queue when the front line people are busy or unavailable, but you still want front line people to log in and out of that group, just like a queue.

#### Example:

exten => 1,1,Set(DIALGROUP(mygroup,add)=SIP/10)

exten => 1,n,Set(DIALGROUP(mygroup,add)=SIP/20)

exten => 1,n,Dial(\${DIALGROUP(mygroup)})

#### **Syntax**

DIALGROUP(group,op)

#### **Arguments**

- group
- op The operation name, possible values are:
   add add a channel name or interface (write-only)
   del remove a channel name or interface (write-only)

#### See Also

#### **Import Version**

# Asterisk 13 Function\_DIALPLAN\_EXISTS

# DIALPLAN\_EXISTS()

**Synopsis** 

Checks the existence of a dialplan target.

Description

This function returns  $\ensuremath{\mathtt{1}}$  if the target exits. Otherwise, it returns  $\ensuremath{\mathtt{0}}.$ 

**Syntax** 

DIALPLAN\_EXISTS(context,extension,priority)

### Arguments

- context
- $^{ullet}$  extension
- priority

See Also

**Import Version** 

# Asterisk 13 Function\_DUNDILOOKUP

# **DUNDILOOKUP()**

**Synopsis** 

Do a DUNDi lookup of a phone number.

Description

This will do a DUNDi lookup of the given phone number.

This function will return the Technology/Resource found in the first result in the DUNDi lookup. If no results were found, the result will be blank.

**Syntax** 

DUNDILOOKUP(number,context,options)

#### Arguments

- number
- context If not specified the default will be e164.
- options
  - b Bypass the internal DUNDi cache

See Also

**Import Version** 

# Asterisk 13 Function\_DUNDIQUERY

# **DUNDIQUERY()**

**Synopsis** 

Initiate a DUNDi query.

Description

This will do a DUNDi lookup of the given phone number.

The result of this function will be a numeric ID that can be used to retrieve the results with the <code>DUNDIRESULT</code> function.

**Syntax** 

DUNDIQUERY(number,context,options)

#### Arguments

- number
- context If not specified the default will be e164.
- ullet options
  - b Bypass the internal DUNDi cache

See Also

**Import Version** 

# Asterisk 13 Function\_DUNDIRESULT

# **DUNDIRESULT()**

**Synopsis** 

Retrieve results from a DUNDIQUERY.

Description

This function will retrieve results from a previous use\n" of the DUNDIQUERY function.

**Syntax** 

DUNDIRESULT(id,resultnum)

#### Arguments

- id The identifier returned by the DUNDIQUERY function.
- resultnum
  - ullet number The number of the result that you want to retrieve, this starts at 1
  - getnum The total number of results that are available.

See Also

**Import Version** 

# Asterisk 13 Function\_ENUMLOOKUP

# **ENUMLOOKUP()**

#### **Synopsis**

General or specific querying of NAPTR records for ENUM or ENUM-like DNS pointers.

#### Description

For more information see doc/AST.pdf.

#### **Syntax**

ENUMLOOKUP(number,method-type,options,record#,zone-suffix)

#### Arguments

- number
- method-type If no method-type is given, the default will be sip.
- options
  - c Returns an integer count of the number of NAPTRs of a certain RR type.
     Combination of c and Method-type of ALL will return a count of all NAPTRs for the record or -1 on error.
  - u Returns the full URI and does not strip off the URI-scheme.
  - s Triggers ISN specific rewriting.
  - i Looks for branches into an Infrastructure ENUM tree.
  - d for a direct DNS lookup without any flipping of digits.
- record# If no record# is given, defaults to 1.
- zone-suffix If no zone-suffix is given, the default will be e164.arpa

#### See Also

#### **Import Version**

# Asterisk 13 Function\_ENUMQUERY

# **ENUMQUERY()**

**Synopsis** 

Initiate an ENUM query.

Description

This will do a ENUM lookup of the given phone number.

**Syntax** 

ENUMQUERY(number,method-type,zone-suffix)

#### Arguments

- number
- method-type If no method-type is given, the default will be sip.
- zone-suffix If no zone-suffix is given, the default will be e164.arpa

See Also

**Import Version** 

# Asterisk 13 Function\_ENUMRESULT

# **ENUMRESULT()**

**Synopsis** 

Retrieve results from a ENUMQUERY.

Description

This function will retrieve results from a previous use of the ENUMQUERY function.

**Syntax** 

ENUMRESULT(id,resultnum)

#### Arguments

- id The identifier returned by the ENUMQUERY function.
- resultnum The number of the result that you want to retrieve.

  Results start at 1. If this argument is specified as getnum, then it will return the total number of results that are available or -1 on error.

See Also

**Import Version** 

# Asterisk 13 Function\_ENV

# ENV()

**Synopsis** 

Gets or sets the environment variable specified.

Description

Variables starting with AST\_ are reserved to the system and may not be set.

**Syntax** 

ENV(varname)

#### Arguments

• varname - Environment variable name

See Also

**Import Version** 

# Asterisk 13 Function\_EVAL

# EVAL()

**Synopsis** 

Evaluate stored variables

#### Description

Using EVAL basically causes a string to be evaluated twice. When a variable or expression is in the dialplan, it will be evaluated at runtime. However, if the results of the evaluation is in fact another variable or expression, using EVAL will have it evaluated a second time.

Example: If the MYVAR contains OTHERVAR, then the result of \${EVAL(MYVAR)} in the dialplan will be the contents of OTHERVAR. Normally just putting MYV AR in the dialplan the result would be OTHERVAR.

#### **Syntax**

EVAL(variable)

#### Arguments

• variable

See Also

**Import Version** 

## **Asterisk 13 Function\_EXCEPTION**

## **EXCEPTION()**

**Synopsis** 

Retrieve the details of the current dialplan exception.

**Description** 

Retrieve the details (specified field) of the current dialplan exception.

**Syntax** 

EXCEPTION(field)

## **Arguments**

- field The following fields are available for retrieval:
  - reason INVALID, ERROR, RESPONSETIMEOUT, ABSOLUTETIMEOUT, or custom value set by the RaiseException()
    application
  - context The context executing when the exception occurred.
  - exten The extension executing when the exception occurred.
  - priority The numeric priority executing when the exception occurred.

## See Also

• Asterisk 13 Application\_RaiseException

**Import Version** 

# Asterisk 13 Function\_EXISTS

## EXISTS()

**Synopsis** 

Test the existence of a value.

Description

Returns 1 if exists, 0 otherwise.

**Syntax** 

EXISTS(data)

## Arguments

• data

See Also

**Import Version** 

# Asterisk 13 Function\_EXTENSION\_STATE EXTENSION\_STATE()

**Synopsis** 

Get an extension's state.

Description

The EXTENSION\_STATE function can be used to retrieve the state from any hinted extension. For example:

NoOp(1234@default has state \${EXTENSION\_STATE(1234)})

NoOp(4567@home has state \${EXTENSION\_STATE(4567@home)})

The possible values returned by this function are:

UNKNOWN | NOT\_INUSE | INUSE | BUSY | INVALID | UNAVAILABLE | RINGING | RINGINUSE | HOLDINUSE | ONHOLD

**Syntax** 

EXTENSION\_STATE(extension@context)

## Arguments

- $^{ullet}$  extension
- context If it is not specified defaults to default.

See Also

**Import Version** 

## Asterisk 13 Function\_FAXOPT\_res\_fax

## FAXOPT() - [res\_fax]

## **Synopsis**

Gets/sets various pieces of information about a fax session.

#### Description

FAXOPT can be used to override the settings for a FAX session listed in res\_fax.conf, it can also be used to retreive information about a FAX session that has finished eg. pages/status.

#### **Syntax**

FAXOPT(item)

#### Arguments

- item
  - ecm R/W Error Correction Mode (ECM) enable with 'yes', disable with 'no'.
  - error R/O FAX transmission error code upon failure.
  - filename R/O Filename of the first file of the FAX transmission.
  - filenames R/O Filenames of all of the files in the FAX transmission (comma separated).
  - headerinfo R/W FAX header information.
  - localstationid R/W Local Station Identification.
  - minrate R/W Minimum transfer rate set before transmission.
  - maxrate R/W Maximum transfer rate set before transmission.
  - modem R/W Modem type (v17/v27/v29).
  - gateway R/W T38 fax gateway, with optional fax activity timeout in seconds (yes[,timeout]/no)
  - faxdetect R/W Enable FAX detect with optional timeout in seconds (yes,t38,cng[,timeout]/no)
  - pages R/O Number of pages transferred.
  - rate R/O Negotiated transmission rate.
  - remotestationid R/O Remote Station Identification after transmission.
  - resolution R/O Negotiated image resolution after transmission.
  - sessionid R/O Session ID of the FAX transmission.
  - status R/O Result Status of the FAX transmission.
  - statusstr R/O Verbose Result Status of the FAX transmission.

#### See Also

- Asterisk 13 Application\_ReceiveFax
- Asterisk 13 Application\_SendFax

#### **Import Version**

## Asterisk 13 Function\_FEATURE

## FEATURE()

## **Synopsis**

Get or set a feature option on a channel.

#### Description

When this function is used as a read, it will get the current value of the specified feature option for this channel. It will be the value of this option configured in features.conf if a channel specific value has not been set. This function can also be used to set a channel specific value for the supported feature options.

## **Syntax**

FEATURE(option\_name)

#### Arguments

- option\_name The allowed values are:
  - inherit Inherit feature settings made in FEATURE or FEATUREMAP to child channels.
  - featuredigittimeout Milliseconds allowed between digit presses when entering a feature code.
  - transferdigittimeout Seconds allowed between digit presses when dialing a transfer destination
  - atxfernoanswertimeout Seconds to wait for attended transfer destination to answer
  - atxferdropcall Hang up the call entirely if the attended transfer fails
  - atxferloopdelay Seconds to wait between attempts to re-dial transfer destination
  - atxfercallbackretries Number of times to re-attempt dialing a transfer destination
  - xfersound Sound to play to during transfer and transfer-like operations.
  - xferfailsound Sound to play to a transferee when a transfer fails
  - atxferabort Digits to dial to abort an attended transfer attempt
  - atxfercomplete Digits to dial to complete an attended transfer
  - $\bullet\ \ \text{atxferthreeway}$  Digits to dial to change an attended transfer into a three-way call
  - pickupexten Digits used for picking up ringing calls
  - pickupsound Sound to play to picker when a call is picked up
  - pickupfailsound Sound to play to picker when a call cannot be picked up
  - courtesytone Sound to play when automon or automixmon is activated
  - recordingfailsound Sound to play when automon or automixmon is attempted but fails to start

#### See Also

• Asterisk 13 Function\_FEATUREMAP

## **Import Version**

## **Asterisk 13 Function\_FEATUREMAP**

## FEATUREMAP()

## **Synopsis**

Get or set a feature map to a given value on a specific channel.

## **Description**

When this function is used as a read, it will get the current digit sequence mapped to the specified feature for this channel. This value will be the one configured in features.conf if a channel specific value has not been set. This function can also be used to set a channel specific value for a feature mapping.

## **Syntax**

FEATUREMAP(feature\_name)

#### Arguments

- feature\_name The allowed values are:
  - atxfer Attended Transfer
  - blindxfer Blind Transfer
  - automon Auto Monitor
  - disconnect Call Disconnect
  - parkcall Park Call
  - automixmon Auto MixMonitor

#### See Also

Asterisk 13 Function\_FEATURE

## **Import Version**

## Asterisk 13 Function\_FIELDNUM

## FIELDNUM()

**Synopsis** 

Return the 1-based offset of a field in a list

Description

Search the variable named varname for the string value delimited by delim and return a 1-based offset as to its location. If not found or an error occured, return 0

The delimiter may be specified as a special or extended ASCII character, by encoding it. The characters  $\n$ ,  $\n$ , and  $\t$  are all recognized as the newline, carriage return, and tab characters, respectively. Also, octal and hexadecimal specifications are recognized by the patterns  $\n$ mn and  $\x$ HH, respectively. For example, if you wanted to encode a comma as the delimiter, you could use either  $\n$ 054 or  $\x$ 2C.

Example: If \${example} contains ex-amp-le, then \${FIELDNUM(example,-,amp)} returns 2.

**Syntax** 

FIELDNUM(varname,delim,value)

#### **Arguments**

- varname
- delim
- value

See Also

**Import Version** 

## Asterisk 13 Function\_FIELDQTY

## FIELDQTY()

**Synopsis** 

Count the fields with an arbitrary delimiter

## **Description**

The delimiter may be specified as a special or extended ASCII character, by encoding it. The characters  $\n$ ,  $\n$ , and  $\t$  are all recognized as the newline, carriage return, and tab characters, respectively. Also, octal and hexadecimal specifications are recognized by the patterns  $\n$ mn and  $\x$ HH, respectively. For example, if you wanted to encode a comma as the delimiter, you could use either  $\n$ 054 or  $\x$ 2C.

Example: If  ${\text{example}}$  contains ex-amp-le, then  ${\text{FIELDQTY}}(example,-)$  returns 3.

## **Syntax**

FIELDQTY(varname,delim)

## Arguments

- varname
- delim

#### See Also

## **Import Version**

## Asterisk 13 Function\_FILE

## FILE()

**Synopsis** Read or write text file. Description Read and write text file in character and line mode. Examples: Read mode (byte): ;reads the entire content of the file. Set(foo=\${FILE(/tmp/test.txt)}) ;reads from the 11th byte to the end of the file (i.e. skips the first 10). Set(foo=\${FILE(/tmp/test.txt,10)}) ;reads from the 11th to 20th byte in the file (i.e. skip the first 10, then read 10 bytes). Set(foo=\${FILE(/tmp/test.txt,10,10)}) Read mode (line): ; reads the 3rd line of the file.  $Set(foo=\$\{FILE(/tmp/test.txt,3,1,I)\})$ ; reads the 3rd and 4th lines of the file. Set(foo=\${FILE(/tmp/test.txt,3,2,I)}) ; reads from the third line to the end of the file. Set(foo=\${FILE(/tmp/test.txt,3,,I)}) ; reads the last three lines of the file. Set(foo=\${FILE(/tmp/test.txt,-3,,I)}) ; reads the 3rd line of a DOS-formatted file. Set(foo=\${FILE(/tmp/test.txt,3,1,I,d)}) Write mode (byte): ; truncate the file and write "bar" Set(FILE(/tmp/test.txt)=bar) ; Append "bar" Set(FILE(/tmp/test.txt,,,a)=bar) ; Replace the first byte with "bar" (replaces 1 character with 3) Set(FILE(/tmp/test.txt,0,1)=bar) ; Replace 10 bytes beginning at the 21st byte of the file with "bar" Set(FILE(/tmp/test.txt,20,10)=bar) ; Replace all bytes from the 21st with "bar" Set(FILE(/tmp/test.txt,20)=bar) ; Insert "bar" after the 4th character Set(FILE(/tmp/test.txt,4,0)=bar) Write mode (line): ; Replace the first line of the file with "bar"

Set(FILE(/tmp/foo.txt,0,1,I)=bar)

; Replace the last line of the file with "bar"

Set(FILE(/tmp/foo.txt,-1,,I)=bar)

; Append "bar" to the file with a newline

Set(FILE(/tmp/foo.txt,,,al)=bar)



#### Note

If live\_dangerously in asterisk.conf is set to no, this function can only be executed from the dialplan, and not directly from external protocols.

## **Syntax**

FILE(filename,offset,length,options,format)

#### Arguments

- filename
- offset Maybe specified as any number. If negative, offset specifies the number of bytes back from the end of the file.
- length If specified, will limit the length of the data read to that size. If negative, trims length bytes from the end of the file.
- options
  - 1 Line mode: offset and length are assumed to be measured in lines, instead of byte offsets.
  - a In write mode only, the append option is used to append to the end of the file, instead of overwriting the existing file.
  - d In write mode and line mode only, this option does not automatically append a newline string to the end of a value. This is useful for deleting lines, instead of setting them to blank.
- format The format parameter may be used to delimit the type of line terminators in line mode.
  - u Unix newline format.
  - d DOS newline format.
  - m Macintosh newline format.

## See Also

- Asterisk 13 Function\_FILE\_COUNT\_LINE
- Asterisk 13 Function\_FILE\_FORMAT

#### **Import Version**

## Asterisk 13 Function\_FILE\_COUNT\_LINE

## FILE\_COUNT\_LINE()

**Synopsis** 

Obtains the number of lines of a text file.

**Description** 

Returns the number of lines, or -1 on error.



#### Note

If  $live\_dangerously$  in asterisk.conf is set to no, this function can only be executed from the dialplan, and not directly from external protocols.

## **Syntax**

FILE\_COUNT\_LINE(filename,format)

## Arguments

- $^{ullet}$  filename
- format Format may be one of the following:
  - u Unix newline format.
  - d DOS newline format.
  - m Macintosh newline format.



#### Note

If not specified, an attempt will be made to determine the newline format type.

## See Also

- Asterisk 13 Function\_FILE
- Asterisk 13 Function\_FILE\_FORMAT

## **Import Version**

## Asterisk 13 Function\_FILE\_FORMAT

## FILE\_FORMAT()

**Synopsis** 

Return the newline format of a text file.

Description

Return the line terminator type:

'u' - Unix "\n" format

'd' - DOS "\r\n" format

'm' - Macintosh "\r" format

'x' - Cannot be determined



#### Note

If  $live\_dangerously$  in asterisk.conf is set to no, this function can only be executed from the dialplan, and not directly from external protocols.

## **Syntax**

FILE\_FORMAT(filename)

#### **Arguments**

• filename

#### See Also

- Asterisk 13 Function\_FILE
- Asterisk 13 Function\_FILE\_COUNT\_LINE

## **Import Version**

## Asterisk 13 Function\_FILTER

## FILTER()

**Synopsis** 

Filter the string to include only the allowed characters

Description

Permits all characters listed in *allowed-chars*, filtering all others outs. In addition to literally listing the characters, you may also use ranges of characters (delimited by a -

Hexadecimal characters started with a \x(i.e. \x20)

Octal characters started with a \0 (i.e. \040)

Also \t,\n and \r are recognized.



#### Note

If you want the - character it needs to be prefixed with a {{}}

## **Syntax**

FILTER(allowed-chars,string)

## Arguments

- allowed-chars
- string

See Also

**Import Version** 

## Asterisk 13 Function\_FRAME\_TRACE

## FRAME\_TRACE()

## **Synopsis**

View internal ast\_frames as they are read and written on a channel.

## **Description**

#### Examples:

exten => 1,1,Set(FRAME\_TRACE(white)=DTMF\_BEGIN,DTMF\_END); view only DTMF frames.

exten => 1,1,Set(FRAME\_TRACE()=DTMF\_BEGIN,DTMF\_END); view only DTMF frames.

exten => 1,1,Set(FRAME\_TRACE(black)=DTMF\_BEGIN,DTMF\_END); view everything except DTMF frames.

#### **Syntax**

FRAME\_TRACE(filter list type)

#### **Arguments**

- filter list type A filter can be applied to the trace to limit what frames are viewed. This filter can either be a white or black list of frame types. When no filter type is present, white is used. If no arguments are provided at all, all frames will be output. Below are the different types of frames that can be filtered.
  - DTMF\_BEGIN
  - DTMF\_END
  - VOICE
  - VIDEO
  - CONTROL
  - NULL
  - IAX
  - TEXT
  - IMAGE
  - HTML
  - CNG
  - MODEM

#### See Also

## **Import Version**

# Asterisk 13 Function\_GLOBAL

## GLOBAL()

**Synopsis** 

Gets or sets the global variable specified.

Description

Set or get the value of a global variable specified in varname

**Syntax** 

GLOBAL(varname)

## Arguments

• varname - Global variable name

See Also

**Import Version** 

## Asterisk 13 Function\_GROUP

## **GROUP()**

**Synopsis** 

Gets or sets the channel group.

Description

category can be employed for more fine grained group management. Each channel can only be member of exactly one group per category.

**Syntax** 

GROUP(category)

## Arguments

• category - Category name.

See Also

**Import Version** 

# Asterisk 13 Function\_GROUP\_COUNT

## **GROUP\_COUNT()**

**Synopsis** 

Counts the number of channels in the specified group.

Description

Calculates the group count for the specified group, or uses the channel's current group if not specifed (and non-empty).

**Syntax** 

GROUP\_COUNT(groupname@category)

## Arguments

- groupname Group name.
- category Category name

See Also

**Import Version** 

# Asterisk 13 Function\_GROUP\_LIST

## **GROUP\_LIST()**

**Synopsis** 

Gets a list of the groups set on a channel.

Description

Gets a list of the groups set on a channel.

**Syntax** 

GROUP\_LIST()

## Arguments

See Also

**Import Version** 

## Asterisk 13 Function\_GROUP\_MATCH\_COUNT

## **GROUP\_MATCH\_COUNT()**

**Synopsis** 

Counts the number of channels in the groups matching the specified pattern.

**Description** 

Calculates the group count for all groups that match the specified pattern. Note: category matching is applied after matching based on group. Uses standard regular expression matching on both (see regex(7)).

**Syntax** 

GROUP\_MATCH\_COUNT(groupmatch@category)

## Arguments

- groupmatch A standard regular expression used to match a group name.
- category A standard regular expression used to match a category name.

See Also

**Import Version** 

## Asterisk 13 Function\_HANGUPCAUSE

## HANGUPCAUSE()

## **Synopsis**

Gets per-channel hangupcause information from the channel.

## **Description**

Gets technology-specific or translated Asterisk cause code information from the channel for the specified channel that resulted from a dial.

## **Syntax**

HANGUPCAUSE(channel,type)

## Arguments

- channel The name of the channel for which to retreive cause information.
- type Parameter describing which type of information is requested. Types are:
  - tech Technology-specific cause information
  - ast Translated Asterisk cause code

#### See Also

- Asterisk 13 Function\_HANGUPCAUSE\_KEYS
- Asterisk 13 Application\_HangupCauseClear

## **Import Version**

# Asterisk 13 Function\_HANGUPCAUSE\_KEYS HANGUPCAUSE\_KEYS()

**Synopsis** 

Gets the list of channels for which hangup causes are available.

Description

Returns a comma-separated list of channel names to be used with the HANGUPCAUSE function.

**Syntax** 

See Also

- Asterisk 13 Function\_HANGUPCAUSE
- Asterisk 13 Application\_HangupCauseClear

**Import Version** 

## Asterisk 13 Function\_HASH

## HASH()

**Synopsis** 

Implementation of a dialplan associative array

Description

In two arguments mode, gets and sets values to corresponding keys within a named associative array. The single-argument mode will only work when assigned to from a function defined by func\_odbc

**Syntax** 

HASH(hashname,hashkey)

## Arguments

- hashname
- hashkey

See Also

**Import Version** 

## Asterisk 13 Function\_HASHKEYS

## HASHKEYS()

**Synopsis** 

Retrieve the keys of the HASH() function.

Description

Returns a comma-delimited list of the current keys of the associative array defined by the HASH() function. Note that if you iterate over the keys of the result, adding keys during iteration will cause the result of the HASHKEYS() function to change.

**Syntax** 

HASHKEYS(hashname)

## Arguments

• hashname

See Also

**Import Version** 

## Asterisk 13 Function\_HINT

## HINT()

**Synopsis** 

Get the devices set for a dialplan hint.

Description

The HINT function can be used to retrieve the list of devices that are mapped to a dialplan hint. For example:

NoOp(Hint for Extension 1234 is \${HINT(1234)})

**Syntax** 

HINT(extension,options)

## Arguments

- extension
  - extension
  - context
- options
  - n Retrieve name on the hint instead of list of devices.

See Also

**Import Version** 

## Asterisk 13 Function\_IAXPEER

## IAXPEER()

**Synopsis** 

Gets IAX peer information.

**Description** 

Gets information associated with the specified IAX2 peer.

**Syntax** 

IAXPEER(peername,item)

## **Arguments**

- peername
- CURRENTCHANNEL If peername is specified to this value, return the IP address of the endpoint of the current channel
- item If peername is specified, valid items are:
  - ip (default) The IP address.
  - status The peer's status (if qualify=yes)
  - mailbox The configured mailbox.
  - context The configured context.
  - expire The epoch time of the next expire.
  - dynamic Is it dynamic? (yes/no).
  - $\bullet$  callerid\_name The configured Caller ID name.
  - callerid\_num The configured Caller ID number.
  - codecs The configured codecs.
  - codecx Preferred codec index number x (beginning with 0)

## See Also

Asterisk 13 Function\_SIPPEER

## **Import Version**

# Asterisk 13 Function\_IAXVAR

## IAXVAR()

**Synopsis** 

Sets or retrieves a remote variable.

Description

Gets or sets a variable that is sent to a remote IAX2 peer during call setup.

**Syntax** 

IAXVAR(varname)

## Arguments

• varname

See Also

**Import Version** 

## Asterisk 13 Function\_ICONV

## ICONV()

**Synopsis** 

Converts charsets of strings.

Description

Converts string from in-charset into out-charset. For available charsets, use iconv -1 on your shell command line.



#### Note

Due to limitations within the API, ICONV will not currently work with charsets with embedded NULLs. If found, the string will terminate.

## **Syntax**

ICONV(in-charset,out-charset,string)

## Arguments

- in-charset Input charset
- out-charset Output charset
- string String to convert, from in-charset to out-charset

## See Also

**Import Version** 

# Asterisk 13 Function\_IF

## IF()

**Synopsis** 

Check for an expresion.

Description

Returns the data following ? if true, else the data following :

**Syntax** 

IF(expresion?retvalue)

## Arguments

- $^{ullet}$  expresion
- retvalue
  - true
  - false

See Also

**Import Version** 

## Asterisk 13 Function\_IFMODULE

## **IFMODULE()**

**Synopsis** 

Checks if an Asterisk module is loaded in memory.

Description

Checks if a module is loaded. Use the full module name as shown by the list in module list. Returns 1 if module exists in memory, otherwise 0

**Syntax** 

IFMODULE(modulename.so)

## Arguments

 $\bullet$   $\mbox{modulename.so} \cdot \mbox{Module name complete with}$  .so

See Also

**Import Version** 

## Asterisk 13 Function\_IFTIME

## IFTIME()

**Synopsis** 

Temporal Conditional.

Description

Returns the data following ? if true, else the data following :

**Syntax** 

IFTIME(timespec?retvalue)

## Arguments

- timespec
- retvalue
  - true
  - false

See Also

**Import Version** 

# Asterisk 13 Function\_IMPORT

## IMPORT()

**Synopsis** 

Retrieve the value of a variable from another channel.

Description

**Syntax** 

IMPORT(channel,variable)

## Arguments

- channel
- variable

See Also

**Import Version** 

## Asterisk 13 Function\_INC

## INC()

## **Synopsis**

Increments the value of a variable, while returning the updated value to the dialplan

## Description

Increments the value of a variable, while returning the updated value to the dialplan

Example: INC(MyVAR) - Increments MyVar

Note: INC(\${MyVAR}) - Is wrong, as INC expects the variable name, not its value

#### **Syntax**

INC(variable)

#### Arguments

• variable - The variable name to be manipulated, without the braces.

## See Also

## **Import Version**

# Asterisk 13 Function\_ISNULL

## ISNULL()

**Synopsis** 

Check if a value is NULL.

Description

Returns 1 if NULL or 0 otherwise.

**Syntax** 

ISNULL(data)

## Arguments

• data

See Also

**Import Version** 

# Asterisk 13 Function\_JABBER\_RECEIVE\_res\_xmpp JABBER\_RECEIVE() - [res\_xmpp]

**Synopsis** 

Reads XMPP messages.

Description

Receives a text message on the given account from the buddy identified by jid and returns the contents.

Example: \${JABBER\_RECEIVE(asterisk,bob@domain.com)} returns an XMPP message sent from bob@domain.com(or nothing in case of a time out), to the asterisk XMPP account configured in xmpp.conf.

**Syntax** 

JABBER\_RECEIVE(account, jid, timeout)

#### Arguments

- account The local named account to listen on (specified in xmpp.conf)
- jid Jabber ID of the buddy to receive message from. It can be a bare JID (username@domain) or a full JID (username@domain/resource).
- timeout In seconds, defaults to 20.

## See Also

- Asterisk 13 Function\_JABBER\_STATUS\_res\_xmpp
- Asterisk 13 Application\_JabberSend\_res\_xmpp

## **Import Version**

# Asterisk 13 Function\_JABBER\_STATUS\_res\_xmpp JABBER\_STATUS() - [res\_xmpp]

## **Synopsis**

Retrieves a buddy's status.

## **Description**

Retrieves the numeric status associated with the buddy identified by jid. If the buddy does not exist in the buddylist, returns 7.

Status will be 1-7.

1=Online, 2=Chatty, 3=Away, 4=XAway, 5=DND, 6=Offline

If not in roster variable will be set to 7.

Example: \${JABBER\_STATUS(asterisk,bob@domain.com)} returns 1 if bob@domain.com is online. asterisk is the associated XMPP account configured in xmpp.conf.

#### **Syntax**

JABBER\_STATUS(account, jid)

## Arguments

- account The local named account to listen on (specified in xmpp.conf)
- jid Jabber ID of the buddy to receive message from. It can be a bare JID (username@domain) or a full JID (username@domain/resource).

## See Also

- Asterisk 13 Function\_JABBER\_RECEIVE\_res\_xmpp
- Asterisk 13 Application\_JabberSend\_res\_xmpp

## **Import Version**

# Asterisk 13 Function\_JITTERBUFFER JITTERBUFFER()

## **Synopsis**

Add a Jitterbuffer to the Read side of the channel. This dejitters the audio stream before it reaches the Asterisk core. This is a write only function.

#### Description

Jitterbuffers are constructed in two different ways. The first always take three arguments:  $max\_size$ ,  $resync\_threshold$ , and  $target\_extra$ . Alternatively, a single argument of <code>default</code> can be provided, which will construct the default jitterbuffer for the given  $jitterbuffer\ type$ .

#### The arguments are:

max\_size: Length in milliseconds of the buffer. Defaults to 200 ms.

resync\_threshold: The length in milliseconds over which a timestamp difference will result in resyncing the jitterbuffer. Defaults to 1000ms.

target\_extra: This option only affects the adaptive jitterbuffer. It represents the amount time in milliseconds by which the new jitter buffer will pad its size. Defaults to 40ms.

## **Example: Fixed with defaults**

exten => 1,1,Set(JITTERBUFFER(fixed)=default)

## **Example: Fixed with 200ms max size**

exten => 1,1,Set(JITTERBUFFER(fixed)=200)

## Example: Fixed with 200ms max size, resync threshold 1500

exten => 1,1,Set(JITTERBUFFER(fixed)=200,1500)

## **Example: Adaptive with defaults**

exten => 1,1,Set(JITTERBUFFER(adaptive)=default)

## Example: Adaptive with 200ms max size, 60ms target extra

exten => 1,1,Set(JITTERBUFFER(adaptive)=200,,60)

## Example: Set a fixed jitterbuffer with defaults; then remove it

```
exten => 1,1,Set(JITTERBUFFER(fixed)=default)
exten => 1,n,Set(JITTERBUFFER(disabled)=)
```



#### Note

If a channel specifies a jitterbuffer due to channel driver configuration and the JITTERBUFFER function has set a jitterbuffer for that channel, the jitterbuffer set by the JITTERBUFFER function will take priority and the jitterbuffer set by the channel configuration will not be applied.

## **Syntax**

JITTERBUFFER(jitterbuffer type)

## Arguments

- jitterbuffer type
  - fixed Set a fixed jitterbuffer on the channel.
  - adaptive Set an adaptive jitterbuffer on the channel.
  - disabled Remove a previously set jitterbuffer from the channel.

#### See Also

## **Import Version**

## Asterisk 13 Function\_KEYPADHASH

## **KEYPADHASH()**

**Synopsis** 

Hash the letters in string into equivalent keypad numbers.

Description

Example: \${KEYPADHASH(Les)} returns "537"

**Syntax** 

KEYPADHASH(string)

## Arguments

• string

See Also

**Import Version** 

## Asterisk 13 Function\_LEN

## LEN()

**Synopsis** 

Return the length of the string given.

Description

Example: \${LEN(example)} returns 7

**Syntax** 

LEN(string)

## Arguments

• string

See Also

**Import Version** 

## **Asterisk 13 Function\_LISTFILTER**

## LISTFILTER()

**Synopsis** 

Remove an item from a list, by name.

Description

Remove *value* from the list contained in the *varname* variable, where the list delimiter is specified by the *delim* parameter. This is very useful for removing a single channel name from a list of channels, for example.

**Syntax** 

LISTFILTER(varname,delim,value)

## Arguments

- $^{ullet}$  varname
- $^{ullet}$  delim
- value

See Also

**Import Version** 

## Asterisk 13 Function\_LOCAL

## LOCAL()

## **Synopsis**

Manage variables local to the gosub stack frame.

## Description

Read and write a variable local to the gosub stack frame, once we Return() it will be lost (or it will go back to whatever value it had before the Gosub()).

## **Syntax**

LOCAL(varname)

## Arguments

• varname

## See Also

- Asterisk 13 Application\_Gosub
- Asterisk 13 Application\_Gosublf
- Asterisk 13 Application\_Return

## **Import Version**

## Asterisk 13 Function\_LOCAL\_PEEK

## LOCAL\_PEEK()

## **Synopsis**

Retrieve variables hidden by the local gosub stack frame.

## Description

Read a variable varname hidden by n levels of gosub stack frames. Note that \${LOCAL\_PEEK(0,foo)} is the same as foo, since the value of n peeks under 0 levels of stack frames; in other words, 0 is the current level. If n exceeds the available number of stack frames, then an empty string is returned.

## **Syntax**

LOCAL\_PEEK(n,varname)

## Arguments

- varname

## See Also

- Asterisk 13 Application\_GosubAsterisk 13 Application\_GosubIf
- Asterisk 13 Application\_Return

## **Import Version**

## Asterisk 13 Function\_LOCK

## LOCK()

**Synopsis** 

Attempt to obtain a named mutex.

Description

Attempts to grab a named lock exclusively, and prevents other channels from obtaining the same lock. LOCK will wait for the lock to become available. Returns 1 if the lock was obtained or 0 on error.



#### Note

To avoid the possibility of a deadlock, LOCK will only attempt to obtain the lock for 3 seconds if the channel already has another lock.



#### Note

If live\_dangerously in asterisk.conf is set to no, this function can only be executed from the dialplan, and not directly from external protocols.

## **Syntax**

LOCK(lockname)

## Arguments

• lockname

See Also

**Import Version** 

## Asterisk 13 Function\_MAILBOX\_EXISTS

## MAILBOX\_EXISTS()

**Synopsis** 

Tell if a mailbox is configured.

Description



#### Note

DEPRECATED. Use VM\_INFO(mailbox[@context],exists) instead.

Returns a boolean of whether the corresponding mailbox exists. If context is not specified, defaults to the default context.

**Syntax** 

MAILBOX\_EXISTS(mailbox@context)

## Arguments

- ullet mailbox
- context

## See Also

• Asterisk 13 Function\_VM\_INFO

#### **Import Version**

## Asterisk 13 Function\_MASTER\_CHANNEL

## MASTER\_CHANNEL()

**Synopsis** 

Gets or sets variables on the master channel

Description

Allows access to the channel which created the current channel, if any. If the channel is already a master channel, then accesses local channel variables.

**Syntax** 

See Also

**Import Version** 

## Asterisk 13 Function\_MATH

## MATH()

**Synopsis** 

Performs Mathematical Functions.

Description

Performs mathematical functions based on two parameters and an operator. The returned value type is type

Example: Set(i=\${MATH(123%16,int)}) - sets var i=11

**Syntax** 

MATH(expression,type)

## Arguments

- expression Is of the form: number1opnumber2 where the possible values for op are:
   +,-,',\*,%,<<,>>,^AND,OR,XOR,<,>,<=,>== (and behave as their C equivalents)
- type Wanted type of result:

f, float - float(default)

i, int - integer

h, hex - hex

c, char - char

See Also

**Import Version** 

## Asterisk 13 Function\_MD5

## MD5()

**Synopsis** 

Computes an MD5 digest.

Description

Computes an MD5 digest.

**Syntax** 

MD5(data)

## Arguments

• data

See Also

**Import Version** 

## Asterisk 13 Function\_MEETME\_INFO

## MEETME\_INFO()

**Synopsis** 

Query a given conference of various properties.

Description

**Syntax** 

MEETME\_INFO(keyword,confno)

## **Arguments**

- keyword Options:
  - lock Boolean of whether the corresponding conference is locked.
  - parties Number of parties in a given conference
  - activity Duration of conference in seconds.
  - dynamic Boolean of whether the corresponding conference is dynamic.
- confno Conference number to retrieve information from.

## See Also

- Asterisk 13 Application\_MeetMe
- Asterisk 13 Application\_MeetMeCount
- Asterisk 13 Application\_MeetMeAdmin
- Asterisk 13 Application\_MeetMeChannelAdmin

## **Import Version**

## Asterisk 13 Function\_MESSAGE

## MESSAGE()

## **Synopsis**

Create a message or read fields from a message.

#### Description

This function will read from or write a value to a text message. It is used both to read the data out of an incoming message, as well as modify or create a message that will be sent outbound.

#### **Syntax**

MESSAGE(argument)

#### Arguments

- argument Field of the message to get or set.
  - to Read-only. The destination of the message. When processing an incoming message, this will be set to the destination listed as the recipient of the message that was received by Asterisk.
  - from Read-only. The source of the message. When processing an incoming message, this will be set to the source of the
    message.
  - custom\_data Write-only. Mark or unmark all message headers for an outgoing message. The following values can be set:
    - mark\_all\_outbound Mark all headers for an outgoing message.
    - clear\_all\_outbound Unmark all headers for an outgoing message.
  - body Read/Write. The message body. When processing an incoming message, this includes the body of the message that
    Asterisk received. When MessageSend() is executed, the contents of this field are used as the body of the outgoing message.
    The body will always be UTF-8.

#### See Also

Asterisk 13 Application\_MessageSend

## **Import Version**

## Asterisk 13 Function\_MESSAGE\_DATA

## MESSAGE\_DATA()

**Synopsis** 

Read or write custom data attached to a message.

## Description

This function will read from or write a value to a text message. It is used both to read the data out of an incoming message, as well as modify a message that will be sent outbound.



#### Note

If you want to set an outbound message to carry data in the current message, do Set(MESSAGE\_DATA( key)=\${MESSAGE\_DATA(key)}}).

## **Syntax**

MESSAGE\_DATA(argument)

#### **Arguments**

• argument - Field of the message to get or set.

## See Also

Asterisk 13 Application\_MessageSend

## **Import Version**

## Asterisk 13 Function\_MINIVMACCOUNT

## MINIVMACCOUNT()

**Synopsis** 

Gets MiniVoicemail account information.

Description

**Syntax** 

MINIVMACCOUNT(account:item)

#### **Arguments**

- account
- item Valid items are:
  - path Path to account mailbox (if account exists, otherwise temporary mailbox).
  - hasaccount 1 is static Minivm account exists, 0 otherwise.
  - fullname Full name of account owner.
  - email Email address used for account.
  - etemplate Email template for account (default template if none is configured).
  - ptemplate Pager template for account (default template if none is configured).
  - account code Account code for the voicemail account.
  - pincode Pin code for voicemail account.
  - timezone Time zone for voicemail account.
  - language Language for voicemail account.
  - <channel variable name> Channel variable value (set in configuration for account).

#### See Also

- Asterisk 13 Application\_MinivmRecord
- Asterisk 13 Application\_MinivmGreet
- Asterisk 13 Application\_MinivmNotify
- Asterisk 13 Application\_MinivmDelete
- Asterisk 13 Application\_MinivmAccMess
- Asterisk 13 Application\_MinivmMWI
- Asterisk 13 Function\_MINIVMCOUNTER

## **Import Version**

## Asterisk 13 Function\_MINIVMCOUNTER

## MINIVMCOUNTER()

## **Synopsis**

Reads or sets counters for MiniVoicemail message.

#### Description

The operation is atomic and the counter is locked while changing the value. The counters are stored as text files in the minivm account directories. It might be better to use realtime functions if you are using a database to operate your Asterisk.

## **Syntax**

MINIVMCOUNTER(account:name:operand)

#### **Arguments**

- account If account is given and it exists, the counter is specific for the account.
   If account is a domain and the domain directory exists, counters are specific for a domain.
- name The name of the counter is a string, up to 10 characters.
- · operand The counters never goes below zero. Valid operands for changing the value of a counter when assigning a value are:
  - i Increment by value.
  - d Decrement by value.
  - s Set to value.

#### See Also

- Asterisk 13 Application\_MinivmRecord
- Asterisk 13 Application\_MinivmGreet
- Asterisk 13 Application\_MinivmNotify
- Asterisk 13 Application\_MinivmDelete
- Asterisk 13 Application\_MinivmAccMess
- Asterisk 13 Application\_MinivmMWI
- Asterisk 13 Function\_MINIVMACCOUNT

## **Import Version**

## Asterisk 13 Function\_MIXMONITOR

## **MIXMONITOR()**

**Synopsis** 

Retrieve data pertaining to specific instances of MixMonitor on a channel.

Description

**Syntax** 

MIXMONITOR(id,key)

## **Arguments**

- id The unique ID of the MixMonitor instance. The unique ID can be retrieved through the channel variable used as an argument to the *i* option to MixMonitor.
- key The piece of data to retrieve from the MixMonitor.
  - filename

See Also

**Import Version** 

## Asterisk 13 Function\_MUTEAUDIO

## **MUTEAUDIO()**

**Synopsis** 

Muting audio streams in the channel

Description

The MUTEAUDIO function can be used to mute inbound (to the PBX) or outbound audio in a call.

Examples:

MUTEAUDIO(in)=on

MUTEAUDIO(in)=off

**Syntax** 

MUTEAUDIO(direction)

#### **Arguments**

- direction Must be one of
  - in Inbound stream (to the PBX)
  - out Outbound stream (from the PBX)
  - all Both streams

See Also

**Import Version** 

## Asterisk 13 Function\_ODBC

## ODBC()

**Synopsis** 

Controls ODBC transaction properties.

Description

The ODBC() function allows setting several properties to influence how a connected database processes transactions.

**Syntax** 

ODBC(property[,argument])

#### **Arguments**

- property
  - transaction Gets or sets the active transaction ID. If set, and the transaction ID does not exist and a database name is specified as an argument, it will be created.
  - forcecommit Controls whether a transaction will be automatically committed when the channel hangs up. Defaults to false. If a transaction ID is specified in the optional argument, the property will be applied to that ID, otherwise to the current active ID.
  - isolation Controls the data isolation on uncommitted transactions. May be one of the following: read\_committed, read\_u ncommitted, repeatable\_read, or serializable. Defaults to the database setting in res\_odbc.conf or read\_committed if not specified. If a transaction ID is specified as an optional argument, it will be applied to that ID, otherwise the current active ID.
- argument

See Also

**Import Version** 

## Asterisk 13 Function\_ODBC\_FETCH

## ODBC\_FETCH()

## **Synopsis**

Fetch a row from a multirow query.

## Description

For queries which are marked as mode=multirow, the original query returns a *result-id* from which results may be fetched. This function implements the actual fetch of the results.

This also sets ODBC\_FETCH\_STATUS.

- ODBC\_FETCH\_STATUS
  - · SUCESS If rows are available.
  - FAILURE If no rows are available.

## **Syntax**

ODBC\_FETCH(result-id)

## **Arguments**

• result-id

## See Also

## **Import Version**

## Asterisk 13 Function\_PASSTHRU

## PASSTHRU()

**Synopsis** 

Pass the given argument back as a value.

Description

Literally returns the given string. The intent is to permit other dialplan functions which take a variable name as an argument to be able to take a literal string, instead



#### Note

The functions which take a variable name need to be passed var and not \${var}. Similarly, use PASSTHRU() and not \${PASSTHRU()}.

Example: \${CHANNEL} contains SIP/321-1

\${CUT(PASSTHRU(\${CUT(CHANNEL,-,1)}),/,2)}) will return 321

**Syntax** 

PASSTHRU([string])

## **Arguments**

• string

See Also

**Import Version** 

## Asterisk 13 Function\_PERIODIC\_HOOK

## PERIODIC\_HOOK()

**Synopsis** 

Execute a periodic dialplan hook into the audio of a call.

Description

For example, you could use this function to enable playing a periodic beep sound in a call.

To turn on:

Set(BEEPID=\${PERIODIC\_HOOK(hooks,beep,180)})

To turn off:

Set(PERIODIC\_HOOK(\${BEEPID})=off)

To turn back on again later:

Set(PERIODIC\_HOOK(\${BEEPID})=on)

It is important to note that the hook does not actually run on the channel itself. It runs asynchronously on a new channel. Any audio generated by the hook gets injected into the call for the channel PERIODIC\_HOOK() was set on.

The hook dialplan will have two variables available. HOOK\_CHANNEL is the channel the hook is enabled on. HOOK\_ID is the hook ID for enabling or disabling the hook.

**Syntax** 

PERIODIC\_HOOK(context,extension,interval,hook\_id)

## **Arguments**

- context (On Read Only) Context for the hook extension.
- extension (On Read Only) The hook extension.
- interval (On Read Only) Number of seconds in between hook runs. Whole seconds only.
- hook\_id (On Write Only) The hook ID.

See Also

**Import Version** 

## Asterisk 13 Function\_PITCH\_SHIFT

## PITCH\_SHIFT()

## **Synopsis**

Pitch shift both tx and rx audio streams on a channel.

## Description

#### Examples:

```
exten => 1,1,Set(PITCH_SHIFT(tx)=highest); raises pitch an octave exten => 1,1,Set(PITCH_SHIFT(rx)=higher); raises pitch more exten => 1,1,Set(PITCH_SHIFT(both)=high); raises pitch exten => 1,1,Set(PITCH_SHIFT(rx)=low); lowers pitch exten => 1,1,Set(PITCH_SHIFT(tx)=lower); lowers pitch more exten => 1,1,Set(PITCH_SHIFT(both)=lowest); lowers pitch an octave exten => 1,1,Set(PITCH_SHIFT(rx)=0.8); lowers pitch exten => 1,1,Set(PITCH_SHIFT(rx)=0.8); raises pitch
```

## **Syntax**

PITCH\_SHIFT(channel direction)

#### **Arguments**

• channel direction - Direction can be either rx, tx, or both. The direction can either be set to a valid floating point number between 0.1 and 4.0 or one of the enum values listed below. A value of 1.0 has no effect. Greater than 1 raises the pitch. Lower than 1 lowers the pitch.

The pitch amount can also be set by the following values

- highest
- higher
- high
- low
- lower
- lowest

#### See Also

## **Import Version**

## Asterisk 13 Function\_PJSIP\_DIAL\_CONTACTS PJSIP\_DIAL\_CONTACTS()

**Synopsis** 

Return a dial string for dialing all contacts on an AOR.

Description

Returns a properly formatted dial string for dialing all contacts on an AOR.

**Syntax** 

PJSIP\_DIAL\_CONTACTS(endpoint[,aor[,request\_user]])

## Arguments

- endpoint Name of the endpoint
- aor Name of an AOR to use, if not specified the configured AORs on the endpoint are used
- request\_user Optional request user to use in the request URI

See Also

**Import Version** 

## Asterisk 13 Function\_PJSIP\_ENDPOINT

## PJSIP ENDPOINT()

**Synopsis** 

Get information about a PJSIP endpoint

Description

**Syntax** 

PJSIP\_ENDPOINT(name,field)

#### **Arguments**

- name The name of the endpoint to query.
- field The configuration option for the endpoint to query for. Supported options are those fields on the endpoint object in pjsip.conf.
  - 100rel Allow support for RFC3262 provisional ACK tags
  - aggregate\_mwi Condense MWI notifications into a single NOTIFY.
  - allow Media Codec(s) to allow
  - aors AoR(s) to be used with the endpoint
  - auth Authentication Object(s) associated with the endpoint
  - callerid CallerID information for the endpoint
  - callerid\_privacy Default privacy level
  - callerid\_tag Internal id\_tag for the endpoint
  - context Dialplan context for inbound sessions
  - direct\_media\_glare\_mitigation Mitigation of direct media (re)INVITE glare
  - direct\_media\_method Direct Media method type
  - connected line method Connected line method type
  - direct\_media Determines whether media may flow directly between endpoints.
  - disable\_direct\_media\_on\_nat Disable direct media session refreshes when NAT obstructs the media session
  - disallow Media Codec(s) to disallow
  - dtmf\_mode DTMF mode
  - media\_address IP address used in SDP for media handling
  - force\_rport Force use of return port
  - ice\_support Enable the ICE mechanism to help traverse NAT
  - identify\_by Way(s) for Endpoint to be identified
  - redirect\_method How redirects received from an endpoint are handled
  - mailboxes NOTIFY the endpoint when state changes for any of the specified mailboxes
  - moh\_suggest Default Music On Hold class
  - outbound\_auth Authentication object used for outbound requests
  - $\bullet$  outbound\_proxy Proxy through which to send requests, a full SIP URI must be provided
  - rewrite\_contact Allow Contact header to be rewritten with the source IP address-port
  - rtp\_ipv6 Allow use of IPv6 for RTP traffic
  - $\bullet$   $\mbox{rtp\_symmetric}$   $\mbox{Enforce}$  that RTP must be symmetric
  - · send\_diversion Send the Diversion header, conveying the diversion information to the called user agent
  - send\_pai Send the P-Asserted-Identity header
  - send\_rpid Send the Remote-Party-ID header
  - timers\_min\_se Minimum session timers expiration period
  - timers Session timers for SIP packets
  - timers\_sess\_expires Maximum session timer expiration period
  - transport Desired transport configuration
  - trust\_id\_inbound Accept identification information received from this endpoint
  - trust\_id\_outbound Send private identification details to the endpoint.
  - type Must be of type 'endpoint'.
  - use\_ptime Use Endpoint's requested packetisation interval
  - use\_avpf Determines whether res\_pjsip will use and enforce usage of AVPF for this endpoint.
  - force\_avp Determines whether res\_pjsip will use and enforce usage of AVP, regardless of the RTP profile in use for this
    endpoint.
  - media\_use\_received\_transport Determines whether res\_pjsip will use the media transport received in the offer SDP in the corresponding answer SDP.
  - media\_encryption Determines whether res\_pisip will use and enforce usage of media encryption for this endpoint.
  - inband\_progress Determines whether chan\_pisip will indicate ringing using inband progress.
  - call\_group The numeric pickup groups for a channel.
  - pickup\_group The numeric pickup groups that a channel can pickup.

- named\_call\_group The named pickup groups for a channel.
- named\_pickup\_group The named pickup groups that a channel can pickup.
- device\_state\_busy\_at The number of in-use channels which will cause busy to be returned as device state
- t38\_udpt1 Whether T.38 UDPTL support is enabled or not
- t38\_udptl\_ec T.38 UDPTL error correction method
- t38\_udptl\_maxdatagram T.38 UDPTL maximum datagram size
- fax\_detect Whether CNG tone detection is enabled
- t38 udptl nat Whether NAT support is enabled on UDPTL sessions
- t38\_udpt1\_ipv6 Whether IPv6 is used for UDPTL Sessions
- tone\_zone Set which country's indications to use for channels created for this endpoint.
- language Set the default language to use for channels created for this endpoint.
- one\_touch\_recording Determines whether one-touch recording is allowed for this endpoint.
- record\_on\_feature The feature to enact when one-touch recording is turned on.
- record\_off\_feature The feature to enact when one-touch recording is turned off.
- rtp\_engine Name of the RTP engine to use for channels created for this endpoint
- allow\_transfer Determines whether SIP REFER transfers are allowed for this endpoint
- sdp\_owner String placed as the username portion of an SDP origin (o=) line.
- sdp\_session String used for the SDP session (s=) line.
- tos\_audio DSCP TOS bits for audio streams
- tos\_video DSCP TOS bits for video streams
- cos\_audio Priority for audio streams
- cos\_video Priority for video streams
- allow\_subscribe Determines if endpoint is allowed to initiate subscriptions with Asterisk.
- sub min expiry The minimum allowed expiry time for subscriptions initiated by the endpoint.
- from\_user Username to use in From header for requests to this endpoint.
- mwi\_from\_user Username to use in From header for unsolicited MWI NOTIFYs to this endpoint.
- from\_domain Domain to user in From header for requests to this endpoint.
- dtls\_verify Verify that the provided peer certificate is valid
- dtls\_rekey Interval at which to renegotiate the TLS session and rekey the SRTP session
- dtls\_cert\_file Path to certificate file to present to peer
- dtls\_private\_key Path to private key for certificate file
- dtls cipher Cipher to use for DTLS negotiation
- dtls\_ca\_file Path to certificate authority certificate
- dtls\_ca\_path Path to a directory containing certificate authority certificates
- dtls\_setup Whether we are willing to accept connections, connect to the other party, or both.
- srtp\_tag\_32 Determines whether 32 byte tags should be used instead of 80 byte tags.
- set\_var Variable set on a channel involving the endpoint.
- message\_context Context to route incoming MESSAGE requests to.
- accountcode An accountcode to set automatically on any channels created for this endpoint.

## See Also

#### **Import Version**

## Asterisk 13 Function\_PJSIP\_HEADER

## PJSIP\_HEADER()

Synopsis

```
Gets, adds, updates or removes the specified SIP header from a PJSIP session.
```

```
Description
```

```
Examples:
; Set 'somevar' to the value of the 'From' header.
exten => 1,1,Set(somevar=${PJSIP_HEADER(read,From)})
; Set 'via2' to the value of the 2nd 'Via' header.
exten => 1,1,Set(via2=${PJSIP_HEADER(read,Via,2)})
; Add an 'X-Myheader' header with the value of 'myvalue'.
exten => 1,1,Set(PJSIP_HEADER(add,X-MyHeader)=myvalue)
; Add an 'X-Myheader' header with an empty value.
exten => 1,1,Set(PJSIP_HEADER(add,X-MyHeader)=)
; Update the value of the header named 'X-Myheader' to 'newvalue'.
; 'X-Myheader' must already exist or the call will fail.
exten => 1,1,Set(PJSIP_HEADER(update,X-MyHeader)=newvalue)
; Remove all headers whose names exactly match 'X-MyHeader'.
exten => 1,1,Set(PJSIP_HEADER(remove,X-MyHeader)=)
; Remove all headers that begin with 'X-My'.
exten => 1,1,Set(PJSIP_HEADER(remove,X-My*)=)
; Remove all previously added headers.
exten => 1,1,Set(PJSIP_HEADER(remove,*)=)
```

## 1

#### Note

The remove action can be called by reading or writing PJSIP\_HEADER.

```
;
; Display the number of headers removed
exten => 1,1,Verbose( Removed ${PJSIP_HEADER(remove,X-MyHeader)} headers)
;
; Set a variable to the number of headers removed
exten => 1,1,Set(count=${PJSIP_HEADER(remove,X-MyHeader)})
```

```
;
; Just remove them ignoring any count
exten => 1,1,Set(=${PJSIP_HEADER(remove,X-MyHeader)})
exten => 1,1,Set(PJSIP_HEADER(remove,X-MyHeader)=)
;
```

## (i)

#### Note

If you call PJSIP\_HEADER in a normal dialplan context you'll be operating on the **caller's (incoming)** channel which may not be what you want. To operate on the **callee's (outgoing)** channel call PJSIP\_HEADER in a pre-dial handler.

```
Example:
;
[handler]
exten => addheader,1,Set(PJSIP_HEADER(add,X-MyHeader)=myvalue)
exten => addheader,2,Set(PJSIP_HEADER(add,X-MyHeader2)=myvalue2)
;
[somecontext]
exten => 1,1,Dial(PJSIP/${EXTEN},,b(handler^addheader^1))
.
```

#### **Syntax**

PJSIP\_HEADER(action,name[,number])

#### Arguments

- $\bullet$  action
  - read Returns instance number of header name.
  - add Adds a new header name to this session.
  - update Updates instance *number* of header *name* to a new value. The header must already exist.
  - remove Removes all instances of previously added headers whose names match name. A {} may be appended to name to remove all headers \*beginning with name. name may be set to a single {} to clear \*all previously added headers. In all cases, the number of headers actually removed is returned.
- name The name of the header.
- number If there's more than 1 header with the same name, this specifies which header to read or update. If not specified, defaults to 1
  meaning the first matching header. Not valid for add or remove.

## See Also

## **Import Version**

# Asterisk 13 Function\_PJSIP\_MEDIA\_OFFER PJSIP\_MEDIA\_OFFER()

**Synopsis** 

Media and codec offerings to be set on an outbound SIP channel prior to dialing.

Description

Returns the codecs offered based upon the media choice

**Syntax** 

PJSIP\_MEDIA\_OFFER(media)

## Arguments

• media - types of media offered

See Also

**Import Version** 

## Asterisk 13 Function\_POP

## POP()

**Synopsis** 

Removes and returns the last item off of a variable containing delimited text

Description

Example:

exten => s,n,EndWhile

This would iterate over each value in array, right to left, and would result in NoOp(var is three), NoOp(var is two), and NoOp(var is one) being executed.

**Syntax** 

POP(varname[,delimiter])

## Arguments

- varname
- delimiter

See Also

**Import Version** 

# Asterisk 13 Function\_PP\_EACH\_EXTENSION PP\_EACH\_EXTENSION()

**Synopsis** 

Execute specified template for each extension.

Description

Output the specified template for each extension associated with the specified MAC address.

**Syntax** 

PP\_EACH\_EXTENSION(mac,template)

## Arguments

- mac
- $\bullet$  template

See Also

**Import Version** 

## Asterisk 13 Function\_PP\_EACH\_USER PP\_EACH\_USER()

## **Synopsis**

Generate a string for each phoneprov user.

## Description

Pass in a string, with phoneprov variables you want substituted in the format of %{VARNAME}, and you will get the string rendered for each user in phoneprov excluding ones with MAC address <code>exclude\_mac</code>. Probably not useful outside of res\_phoneprov.

Example: \${PP\_EACH\_USER(<item><fn>%{DISPLAY\_NAME}</fn></item>|\${MAC})

## **Syntax**

PP\_EACH\_USER(string,exclude\_mac)

## Arguments

- string
- exclude\_mac

## See Also

## **Import Version**

## Asterisk 13 Function\_PRESENCE\_STATE PRESENCE STATE()

**Synopsis** 

Get or Set a presence state.

Description

The PRESENCE\_STATE function can be used to retrieve the presence from any presence provider. For example:

NoOp(SIP/mypeer has presence \${PRESENCE\_STATE(SIP/mypeer,value)})

NoOp(Conference number 1234 has presence message \${PRESENCE\_STATE(MeetMe:1234,message)})

The PRESENCE\_STATE function can also be used to set custom presence state from the dialplan. The CustomPresence: prefix must be used. For example:

Set(PRESENCE\_STATE(CustomPresence:lamp1)=away,temporary,Out to lunch)

Set(PRESENCE\_STATE(CustomPresence:lamp2)=dnd,,Trying to get work done)

Set(PRESENCE STATE(CustomPresence:lamp3)=xa,T24gdmFjYXRpb24=.,e)

Set(BASE64\_LAMP3\_PRESENCE=\${PRESENCE\_STATE(CustomPresence:lamp3,subtype,e)})

You can subscribe to the status of a custom presence state using a hint in the dialplan:

exten => 1234,hint,,CustomPresence:lamp1

The possible values for both uses of this function are:

not\_set | unavailable | available | away | xa | chat | dnd

**Syntax** 

PRESENCE\_STATE(provider,field[,options])

## **Arguments**

- provider The provider of the presence, such as CustomPresence
- field Which field of the presence state information is wanted.
  - $\bullet$  value The current presence, such as away
  - subtype Further information about the current presence
  - message A custom message that may indicate further details about the presence
- options
  - e On Write Use this option when the subtype and message provided are Base64 encoded. The values will be stored encoded within Asterisk, but all consumers of the presence state (e.g. the SIP presence event package) will receive decoded values.
     On Read - Retrieves unencoded message/subtype in Base64 encoded form.

See Also

**Import Version** 

## Asterisk 13 Function\_PUSH

## PUSH()

**Synopsis** 

Appends one or more values to the end of a variable containing delimited text

Description

Example: Set(PUSH(array)=one,two,three) would append one, two, and three to the end of the values stored in the variable "array".

**Syntax** 

PUSH(varname[,delimiter])

## Arguments

- varname
- $^{ullet}$  delimiter

See Also

**Import Version** 

## Asterisk 13 Function\_QUEUE\_EXISTS

## QUEUE\_EXISTS()

**Synopsis** 

Check if a named queue exists on this server

Description

Returns 1 if the specified queue exists, 0 if it does not

**Syntax** 

QUEUE\_EXISTS(queuename)

#### **Arguments**

• queuename

## See Also

- Asterisk 13 Application\_Queue
- Asterisk 13 Application\_QueueLog
- Asterisk 13 Application\_AddQueueMember
- Asterisk 13 Application\_RemoveQueueMember
- Asterisk 13 Application\_PauseQueueMember
- Asterisk 13 Application\_UnpauseQueueMember
- Asterisk 13 Function\_QUEUE\_VARIABLES
- Asterisk 13 Function\_QUEUE\_MEMBER
- Asterisk 13 Function\_QUEUE\_MEMBER\_COUNT
- Asterisk 13 Function\_QUEUE\_EXISTS
- Asterisk 13 Function\_QUEUE\_WAITING\_COUNT
- Asterisk 13 Function\_QUEUE\_MEMBER\_LIST
- Asterisk 13 Function\_QUEUE\_MEMBER\_PENALTY

## **Import Version**

## Asterisk 13 Function\_QUEUE\_MEMBER

## QUEUE\_MEMBER()

## **Synopsis**

Count number of members answering a queue.

#### Description

Allows access to queue counts [R] and member information [R/W].

queuename is required for all operations interface is required for all member operations.

#### **Syntax**

QUEUE\_MEMBER(queuename,option[,interface])

#### Arguments

- queuename
- option
  - logged Returns the number of logged-in members for the specified queue.
  - free Returns the number of logged-in members for the specified queue that either can take calls or are currently wrapping up after a previous call.
  - ready Returns the number of logged-in members for the specified queue that are immediately available to answer a call.
  - count Returns the total number of members for the specified queue.
  - penalty Gets or sets queue member penalty.
  - paused Gets or sets queue member paused status.
  - ringinuse Gets or sets queue member ringinuse.
- interface

#### See Also

- Asterisk 13 Application Queue
- Asterisk 13 Application\_QueueLog
- Asterisk 13 Application\_AddQueueMember
- Asterisk 13 Application\_RemoveQueueMember
- Asterisk 13 Application\_PauseQueueMember
- Asterisk 13 Application\_UnpauseQueueMember
- Asterisk 13 Function\_QUEUE\_VARIABLES
- Asterisk 13 Function\_QUEUE\_MEMBER
- Asterisk 13 Function\_QUEUE\_MEMBER\_COUNT
- Asterisk 13 Function\_QUEUE\_EXISTS
- Asterisk 13 Function\_QUEUE\_WAITING\_COUNT
- Asterisk 13 Function\_QUEUE\_MEMBER\_LIST
- Asterisk 13 Function QUEUE MEMBER PENALTY

## **Import Version**

# Asterisk 13 Function\_QUEUE\_MEMBER\_COUNT QUEUE\_MEMBER\_COUNT()

### **Synopsis**

Count number of members answering a queue.

### Description

Returns the number of members currently associated with the specified queuename.



### Warning

This function has been deprecated in favor of the <code>QUEUE\_MEMBER()</code> function

### **Syntax**

QUEUE\_MEMBER\_COUNT(queuename)

### Arguments

• queuename

### See Also

- Asterisk 13 Application\_Queue
- Asterisk 13 Application\_QueueLog
- Asterisk 13 Application\_AddQueueMember
- Asterisk 13 Application\_RemoveQueueMember
- Asterisk 13 Application\_PauseQueueMember
- Asterisk 13 Application\_UnpauseQueueMember
- Asterisk 13 Function\_QUEUE\_VARIABLES
- Asterisk 13 Function\_QUEUE\_MEMBER
- Asterisk 13 Function\_QUEUE\_MEMBER\_COUNT
- Asterisk 13 Function\_QUEUE\_EXISTS
- Asterisk 13 Function\_QUEUE\_WAITING\_COUNT
- Asterisk 13 Function\_QUEUE\_MEMBER\_LIST
- Asterisk 13 Function\_QUEUE\_MEMBER\_PENALTY

### **Import Version**

# Asterisk 13 Function\_QUEUE\_MEMBER\_LIST

## QUEUE\_MEMBER\_LIST()

**Synopsis** 

Returns a list of interfaces on a queue.

Description

Returns a comma-separated list of members associated with the specified queuename.

**Syntax** 

QUEUE\_MEMBER\_LIST(queuename)

### **Arguments**

• queuename

### See Also

- Asterisk 13 Application\_Queue
- Asterisk 13 Application\_QueueLog
- Asterisk 13 Application\_AddQueueMember
- Asterisk 13 Application\_RemoveQueueMember
- Asterisk 13 Application\_PauseQueueMember
- Asterisk 13 Application\_UnpauseQueueMember
- Asterisk 13 Function\_QUEUE\_VARIABLES
- Asterisk 13 Function\_QUEUE\_MEMBER
- Asterisk 13 Function\_QUEUE\_MEMBER\_COUNT
- Asterisk 13 Function\_QUEUE\_EXISTS
- Asterisk 13 Function\_QUEUE\_WAITING\_COUNT
- Asterisk 13 Function\_QUEUE\_MEMBER\_LIST
- Asterisk 13 Function\_QUEUE\_MEMBER\_PENALTY

### **Import Version**

# Asterisk 13 Function\_QUEUE\_MEMBER\_PENALTY

# QUEUE\_MEMBER\_PENALTY()

**Synopsis** 

Gets or sets queue members penalty.

Description

Gets or sets queue members penalty.



### Warning

This function has been deprecated in favor of the QUEUE\_MEMBER() function

### **Syntax**

QUEUE\_MEMBER\_PENALTY(queuename,interface)

### **Arguments**

- queuename
- interface

### See Also

- Asterisk 13 Application\_Queue
- Asterisk 13 Application\_QueueLog
- Asterisk 13 Application\_AddQueueMember
- Asterisk 13 Application\_RemoveQueueMember
- Asterisk 13 Application\_PauseQueueMember
- Asterisk 13 Application\_UnpauseQueueMember
- Asterisk 13 Function\_QUEUE\_VARIABLES
- Asterisk 13 Function\_QUEUE\_MEMBER
- Asterisk 13 Function\_QUEUE\_MEMBER\_COUNT
- Asterisk 13 Function\_QUEUE\_EXISTS
- Asterisk 13 Function\_QUEUE\_WAITING\_COUNT
- Asterisk 13 Function\_QUEUE\_MEMBER\_LIST
- Asterisk 13 Function\_QUEUE\_MEMBER\_PENALTY

### **Import Version**

# Asterisk 13 Function\_QUEUE\_VARIABLES

## QUEUE\_VARIABLES()

**Synopsis** 

Return Queue information in variables.

Description

Makes the following queue variables available.

Returns 0 if queue is found and setqueuevar is defined, -1 otherwise.

### **Syntax**

QUEUE\_VARIABLES(queuename)

### Arguments

- queuename
  - QUEUEMAX Maxmimum number of calls allowed.
  - QUEUESTRATEGY The strategy of the queue.
  - QUEUECALLS Number of calls currently in the queue.
  - QUEUEHOLDTIME Current average hold time.
  - QUEUECOMPLETED Number of completed calls for the queue.
  - QUEUEABANDONED Number of abandoned calls.
  - QUEUESRVLEVEL Queue service level.
  - QUEUESRVLEVELPERF Current service level performance.

### See Also

- Asterisk 13 Application\_Queue
- Asterisk 13 Application\_QueueLog
- Asterisk 13 Application\_AddQueueMember
- Asterisk 13 Application\_RemoveQueueMember
- Asterisk 13 Application\_PauseQueueMember
- Asterisk 13 Application\_UnpauseQueueMember
- Asterisk 13 Function\_QUEUE\_VARIABLES
- Asterisk 13 Function QUEUE MEMBER
- Asterisk 13 Function\_QUEUE\_MEMBER\_COUNT
- Asterisk 13 Function\_QUEUE\_EXISTS
- Asterisk 13 Function\_QUEUE\_WAITING\_COUNT
- Asterisk 13 Function\_QUEUE\_MEMBER\_LIST
- Asterisk 13 Function\_QUEUE\_MEMBER\_PENALTY

### **Import Version**

# Asterisk 13 Function\_QUEUE\_WAITING\_COUNT

# QUEUE\_WAITING\_COUNT()

**Synopsis** 

Count number of calls currently waiting in a queue.

Description

Returns the number of callers currently waiting in the specified queuename.

**Syntax** 

QUEUE\_WAITING\_COUNT(queuename)

### **Arguments**

• queuename

### See Also

- Asterisk 13 Application\_Queue
- Asterisk 13 Application\_QueueLog
- Asterisk 13 Application\_AddQueueMember
- Asterisk 13 Application\_RemoveQueueMember
- Asterisk 13 Application\_PauseQueueMember
- Asterisk 13 Application\_UnpauseQueueMember
- Asterisk 13 Function\_QUEUE\_VARIABLES
- Asterisk 13 Function\_QUEUE\_MEMBER
- Asterisk 13 Function\_QUEUE\_MEMBER\_COUNT
- Asterisk 13 Function\_QUEUE\_EXISTS
- Asterisk 13 Function\_QUEUE\_WAITING\_COUNT
- Asterisk 13 Function\_QUEUE\_MEMBER\_LIST
- Asterisk 13 Function\_QUEUE\_MEMBER\_PENALTY

### **Import Version**

# Asterisk 13 Function\_QUOTE

# QUOTE()

**Synopsis** 

Quotes a given string, escaping embedded quotes as necessary

Description

Example: \${QUOTE(ab"c"de)} will return ""ab\"c\"de""

**Syntax** 

QUOTE(string)

### Arguments

• string

See Also

**Import Version** 

# Asterisk 13 Function\_RAND

# RAND()

**Synopsis** 

Choose a random number in a range.

Description

Choose a random number between min and max. min defaults to 0, if not specified, while max defaults to RAND\_MAX (2147483647 on many systems).

Example: Set(junky=\${RAND(1,8)}); Sets junky to a random number between 1 and 8, inclusive.

### **Syntax**

RAND(min,max)

### Arguments

- min
- max

See Also

**Import Version** 

# Asterisk 13 Function\_REALTIME

### **REALTIME()**

**Synopsis** 

RealTime Read/Write Functions.

### Description

This function will read or write values from/to a RealTime repository. REALTIME(....) will read names/values from the repository, and REALTIME(....) will write a new value/field to the repository. On a read, this function returns a delimited text string. The name/value pairs are delimited by *delim1*, and the name and value are delimited between each other with delim2. If there is no match, NULL will be returned by the function. On a write, this function will always return NULL.

### **Syntax**

REALTIME(family,fieldmatch,matchvalue,delim1|field,delim2)

#### Arguments

- $^{ullet}$  family
- fieldmatch
- $^{ullet}$  matchvalue
- delim1 | field Use delim1 with delim2 on read and field without delim2 on write
  If we are reading and delim1 is not specified, defaults to ,
- delim2 Parameter only used when reading, if not specified defaults to =

### See Also

- Asterisk 13 Function\_REALTIME\_STORE
- Asterisk 13 Function\_REALTIME\_DESTROY
- Asterisk 13 Function\_REALTIME\_FIELD
- Asterisk 13 Function\_REALTIME\_HASH

### **Import Version**

# Asterisk 13 Function\_REALTIME\_DESTROY

# **REALTIME\_DESTROY()**

**Synopsis** 

RealTime Destroy Function.

Description

This function acts in the same way as REALTIME(....) does, except that it destroys the matched record in the RT engine.



#### Note

If live\_dangerously in asterisk.conf is set to no, this function can only be read from the dialplan, and not directly from external protocols. It can, however, be executed as a write operation (REALTIME\_DESTROY(family, fieldmatch)=ignored)

### Syntax

REALTIME\_DESTROY(family,fieldmatch,matchvalue,delim1,delim2)

### **Arguments**

- family
- fieldmatch
- matchvalue
- delim1
- delim2

### See Also

- Asterisk 13 Function\_REALTIME
- Asterisk 13 Function\_REALTIME\_STORE
- Asterisk 13 Function\_REALTIME\_FIELD
- Asterisk 13 Function\_REALTIME\_HASH

### **Import Version**

# Asterisk 13 Function\_REALTIME\_FIELD

# REALTIME\_FIELD()

**Synopsis** 

RealTime query function.

Description

This function retrieves a single item, *fieldname* from the RT engine, where *fieldmatch* contains the value *matchvalue*. When written to, the REALTIME\_FIELD() function performs identically to the REALTIME() function.

**Syntax** 

REALTIME\_FIELD(family,fieldmatch,matchvalue,fieldname)

### Arguments

- $^{ullet}$  family
- fieldmatch
- matchvalue
- $^{ullet}$  fieldname

#### See Also

- Asterisk 13 Function\_REALTIME
- Asterisk 13 Function\_REALTIME\_STORE
- Asterisk 13 Function\_REALTIME\_DESTROY
- Asterisk 13 Function\_REALTIME\_HASH

### **Import Version**

# Asterisk 13 Function\_REALTIME\_HASH

# REALTIME\_HASH()

**Synopsis** 

RealTime query function.

**Description** 

This function retrieves a single record from the RT engine, where *fieldmatch* contains the value *matchvalue* and formats the output suitably, such that it can be assigned to the HASH() function. The HASH() function then provides a suitable method for retrieving each field value of the record.

**Syntax** 

REALTIME\_HASH(family,fieldmatch,matchvalue)

### **Arguments**

- $^{ullet}$  family
- fieldmatch
- matchvalue

### See Also

- Asterisk 13 Function\_REALTIME
- Asterisk 13 Function\_REALTIME\_STORE
- Asterisk 13 Function\_REALTIME\_DESTROY
- Asterisk 13 Function\_REALTIME\_FIELD

### **Import Version**

# Asterisk 13 Function\_REALTIME\_STORE

# REALTIME\_STORE()

**Synopsis** 

RealTime Store Function.

Description

This function will insert a new set of values into the RealTime repository. If RT engine provides an unique ID of the stored record, REALTIME\_STORE(...)=.. creates channel variable named RTSTOREID, which contains value of unique ID. Currently, a maximum of 30 field/value pairs is supported.

**Syntax** 

REALTIME\_STORE(family,field1,fieldN[,...],field30)

### **Arguments**

- family
- field1
- fieldN
- field30

### See Also

- Asterisk 13 Function\_REALTIME
- Asterisk 13 Function\_REALTIME\_DESTROY
- Asterisk 13 Function\_REALTIME\_FIELD
- Asterisk 13 Function\_REALTIME\_HASH

### **Import Version**

## Asterisk 13 Function\_REDIRECTING

### **REDIRECTING()**

### **Synopsis**

Gets or sets Redirecting data on the channel.

#### Description

Gets or sets Redirecting data on the channel.

The allowable values for the *reason* and *orig-reason* fields are the following:

- unknown Unknown
- cfb Call Forwarding Busy
- cfnr Call Forwarding No Reply
- unavailable Callee is Unavailable
- time\_of\_day Time of Day
- dnd Do Not Disturb
- deflection Call Deflection
- follow\_me Follow Me
- out\_of\_order Called DTE Out-Of-Order
- away Callee is Away
- cf\_dte Call Forwarding By The Called DTE
- cfu Call Forwarding Unconditional

The allowable values for the xxx-name-charset field are the following:

- unknown Unknown
- iso8859-1 ISO8859-1
- withdrawn Withdrawn
- iso8859-2 ISO8859-2
- iso8859-3 ISO8859-3
- iso8859-4 ISO8859-4
- iso8859-5 ISO8859-5
- iso8859-7 ISO8859-7
- bmp ISO10646 Bmp String
- utf8 ISO10646 UTF-8 String

### **Syntax**

REDIRECTING(datatype,i)

### **Arguments**

- datatype The allowable datatypes are:
  - orig-all
  - orig-name
  - orig-name-valid
  - orig-name-charset
  - orig-name-pres
  - orig-num
  - orig-num-valid
  - orig-num-plan
  - orig-num-pres
  - orig-subaddr
  - orig-subaddr-valid
  - orig-subaddr-type
  - orig-subaddr-odd
  - orig-tag
  - orig-reason
  - $\bullet$  from-all
  - from-name
  - from-name-valid
  - from-name-charset
  - from-name-pres
  - from-num
  - from-num-valid

```
• from-num-plan
```

- from-num-pres
- from-subaddr
- from-subaddr-valid
- from-subaddr-type
- from-subaddr-odd
- from-tag
- to-all
- to-name
- $^{ullet}$  to-name-valid
- to-name-charset
- to-name-pres
- to-num
- to-num-valid
- to-num-plan
- to-num-pres
- to-subaddr
- to-subaddr-valid
- to-subaddr-type
- to-subaddr-odd
- to-tag
- priv-orig-all
- priv-orig-namepriv-orig-name-valid
- priv-orig-name-charset
- priv-orig-name-pres
- priv-orig-num
- ullet priv-orig-num-valid
- priv-orig-num-planpriv-orig-num-pres
- priv-orig-subaddr
- priv-orig-subaddr-valid
- ullet priv-orig-subaddr-type
- priv-orig-subaddr-oddpriv-orig-tag
- priv-from-all
- $^{ullet}$  priv-from-name
- priv-from-name-valid
- priv-from-name-charset
- priv-from-name-prespriv-from-num
- priv-from-num-valid
- priv-from-num-plan
- priv-from-num-pres
- priv-from-subaddrpriv-from-subaddr-valid
- priv-from-subaddr-type
- ullet priv-from-subaddr-odd
- $\bullet$  priv-from-tag
- priv-to-allpriv-to-name
- priv-to-name-valid
- priv-to-name-charset
- priv-to-name-pres
- priv-to-num
- priv-to-num-validpriv-to-num-plan
- priv-to-num-pres
- priv-to-subaddr
- priv-to-subaddr-valid
- priv-to-subaddr-type
- priv-to-subaddr-oddpriv-to-tag
- reason
- i If set, this will prevent the channel from sending out protocol messages because of the value being set

See Also

**Import Version** 

# Asterisk 13 Function\_REGEX

# REGEX()

**Synopsis** 

Check string against a regular expression.

Description

Return 1 on regular expression match or 0 otherwise

Please note that the space following the double quotes separating the regex from the data is optional and if present, is skipped. If a space is desired at the beginning of the data, then put two spaces there; the second will not be skipped.

**Syntax** 

REGEX("regular expression" string)

### Arguments

- "regular expression"
- string

See Also

**Import Version** 

# Asterisk 13 Function\_REPLACE

# REPLACE()

### **Synopsis**

Replace a set of characters in a given string with another character.

### Description

Iterates through a string replacing all the *find-chars* with *replace-char*. *replace-char* may be either empty or contain one character. If empty, all *find-chars* will be deleted from the output.



### Note

The replacement only occurs in the output. The original variable is not altered.

### **Syntax**

REPLACE(varname,find-chars[,replace-char])

### Arguments

- $^{ullet}$  varname
- find-chars
- replace-char

### See Also

### **Import Version**

# Asterisk 13 Function\_SET

# SET()

**Synopsis** 

SET assigns a value to a channel variable.

Description

**Syntax** 

SET(varname=value)

### Arguments

- varname
- value

See Also

**Import Version** 

# Asterisk 13 Function\_SHA1

# SHA1()

**Synopsis** 

Computes a SHA1 digest.

Description

Generate a SHA1 digest via the SHA1 algorythm.

Example: Set(sha1hash=\${SHA1(junky)})

 $Sets the \ asterisk \ variable \ sha1hash \ to \ the \ string \ 60 \\ fa5675 \\ b9303 \\ eb62 \\ f99a9 \\ cd47 \\ f9f5837 \\ d18f9a0 \ which \ is \ known \ as \ his \ hash \ d18f9a0 \\ d18f9a0 \ which \ is \ known \ as \ his \ hash \ d2f9f5837 \\ d2f9f5$ 

**Syntax** 

SHA1(data)

### Arguments

• data - Input string

See Also

**Import Version** 

# Asterisk 13 Function\_SHARED

### SHARED()

**Synopsis** 

Gets or sets the shared variable specified.

Description

Implements a shared variable area, in which you may share variables between channels.

The variables used in this space are separate from the general namespace of the channel and thus SHARED(foo) and foo represent two completely different variables, despite sharing the same name.

Finally, realize that there is an inherent race between channels operating at the same time, fiddling with each others' internal variables, which is why this special variable namespace exists; it is to remind you that variables in the SHARED namespace may change at any time, without warning. You should therefore take special care to ensure that when using the SHARED namespace, you retrieve the variable and store it in a regular channel variable before using it in a set of calculations (or you might be surprised by the result).

### **Syntax**

SHARED(varname,channel)

### Arguments

- varname Variable name
- $\bullet \ \ \, \text{channel If not specified will default to current channel. It is the complete channel name: $$\operatorname{SIP}/12-abcd1234$ or the prefix only $$\operatorname{SIP}/12$ and $$$

See Also

**Import Version** 

# Asterisk 13 Function\_SHELL

# SHELL()

**Synopsis** 

Executes a command using the system shell and captures its output.

**Description** 

Collects the output generated by a command executed by the system shell

Example: Set(foo=\${SHELL(echo bar)})



#### Note

The command supplied to this function will be executed by the system's shell, typically specified in the SHELL environment variable. There are many different system shells available with somewhat different behaviors, so the output generated by this function may vary between platforms.

If  $live\_dangerously$  in asterisk.conf is set to no, this function can only be executed from the dialplan, and not directly from external protocols.

### **Syntax**

SHELL(command)

### Arguments

• command - The command that the shell should execute.

See Also

**Import Version** 

# Asterisk 13 Function\_SHIFT

# SHIFT()

**Synopsis** 

Removes and returns the first item off of a variable containing delimited text

Description

Example:

$$\begin{split} &\text{exten => s,1,Set(array=one,two,three)} \\ &\text{exten => s,n,While($["${SET(var=${SHIFT(array)})}" != ""])} \\ &\text{exten => s,n,NoOp(var is ${var})} \end{split}$$

exten => s,n,EndWhile

This would iterate over each value in array, left to right, and would result in NoOp(var is one), NoOp(var is two), and NoOp(var is three) being executed.

**Syntax** 

SHIFT(varname[,delimiter])

### Arguments

- varname
- delimiter

See Also

**Import Version** 

# Asterisk 13 Function\_SIP\_HEADER

# SIP\_HEADER()

**Synopsis** 

Gets the specified SIP header from an incoming INVITE message.

Description

Since there are several headers (such as Via) which can occur multiple times, SIP\_HEADER takes an optional second argument to specify which header with that name to retrieve. Headers start at offset 1.

Please observe that contents of the SDP (an attachment to the SIP request) can't be accessed with this function.

**Syntax** 

SIP\_HEADER(name,number)

### Arguments

- name
  - number If not specified, defaults to 1.

See Also

**Import Version** 

# Asterisk 13 Function\_SIPPEER

### SIPPEER()

**Synopsis** 

Gets SIP peer information.

Description

**Syntax** 

SIPPEER(peername,item)

### **Arguments**

- peername
- item
  - ip (default) The IP address.
  - port The port number.
  - mailbox The configured mailbox.
  - context The configured context.
  - expire The epoch time of the next expire.
  - dynamic Is it dynamic? (yes/no).
  - callerid\_name The configured Caller ID name.
  - callerid\_num The configured Caller ID number.
  - callgroup The configured Callgroup.
  - pickupgroup The configured Pickupgroup.
  - namedcallgroup The configured Named Callgroup.
  - namedpickupgroup The configured Named Pickupgroup.
  - codecs The configured codecs.
  - status Status (if qualify=yes).
  - regexten Extension activated at registration.
  - limit Call limit (call-limit).
  - busylevel Configured call level for signalling busy.
  - curcalls Current amount of calls. Only available if call-limit is set.
  - language Default language for peer.
  - account code Account code for this peer.
  - useragent Current user agent header used by peer.
  - $\bullet$   $\,$  maxforwards The value used for SIP loop prevention in outbound requests
  - chanvarname A channel variable configured with setvar for this peer.
  - codecx Preferred codec index number x (beginning with zero).

See Also

**Import Version** 

# Asterisk 13 Function\_SMDI\_MSG

## SMDI\_MSG()

### **Synopsis**

Retrieve details about an SMDI message.

### **Description**

This function is used to access details of an SMDI message that was pulled from the incoming SMDI message queue using the SMDI\_MSG\_RETRIEVE() function.

### **Syntax**

SMDI\_MSG(message\_id,component)

### **Arguments**

- $^{ullet}$  message\_id
- component Valid message components are:
  - number The message desk number
  - terminal The message desk terminal
  - station The forwarding station
  - callerid The callerID of the calling party that was forwarded
  - type The call type. The value here is the exact character that came in on the SMDI link. Typically, example values are:
     Options:
    - D Direct Calls
    - A Forward All Calls
    - B Forward Busy Calls
    - N Forward No Answer Calls

### See Also

Asterisk 13 Function\_SMDI\_MSG\_RETRIEVE

### **Import Version**

# Asterisk 13 Function\_SMDI\_MSG\_RETRIEVE SMDI\_MSG\_RETRIEVE()

### **Synopsis**

Retrieve an SMDI message.

### Description

This function is used to retrieve an incoming SMDI message. It returns an ID which can be used with the SMDI\_MSG() function to access details of the message. Note that this is a destructive function in the sense that once an SMDI message is retrieved using this function, it is no longer in the global SMDI message queue, and can not be accessed by any other Asterisk channels. The timeout for this function is optional, and the default is 3 seconds. When providing a timeout, it should be in milliseconds.

The default search is done on the forwarding station ID. However, if you set one of the search key options in the options field, you can change this behavior.

### **Syntax**

SMDI\_MSG\_RETRIEVE(smdi port,search key,timeout,options)

### **Arguments**

- smdi port
- search key
- $^{ullet}$  timeout
- options
  - t Instead of searching on the forwarding station, search on the message desk terminal.
  - n Instead of searching on the forwarding station, search on the message desk number.

### See Also

• Asterisk 13 Function\_SMDI\_MSG

### **Import Version**

# Asterisk 13 Function\_SORT

# SORT()

### **Synopsis**

Sorts a list of key/vals into a list of keys, based upon the vals.

### Description

Takes a comma-separated list of keys and values, each separated by a colon, and returns a comma-separated list of the keys, sorted by their values. Values will be evaluated as floating-point numbers.

### **Syntax**

```
SORT(keyval,keyvaln[,...])
```

### Arguments

- keyval
  - key1
  - val1
- keyvaln
  - key2
  - val2

### See Also

### **Import Version**

# Asterisk 13 Function\_SPEECH

# SPEECH()

**Synopsis** 

Gets information about speech recognition results.

Description

Gets information about speech recognition results.

**Syntax** 

SPEECH(argument)

### Arguments

- argument
  - status Returns 1 upon speech object existing, or 0 if not
  - spoke Returns 1 if spoker spoke, or 0 if not
  - results Returns number of results that were recognized.

See Also

**Import Version** 

# Asterisk 13 Function\_SPEECH\_ENGINE SPEECH\_ENGINE()

**Synopsis** 

Get or change a speech engine specific attribute.

Description

Changes a speech engine specific attribute.

**Syntax** 

SPEECH\_ENGINE(name)

### Arguments

• name

See Also

**Import Version** 

# Asterisk 13 Function\_SPEECH\_GRAMMAR SPEECH\_GRAMMAR()

**Synopsis** 

Gets the matched grammar of a result if available.

Description

Gets the matched grammar of a result if available.

**Syntax** 

SPEECH\_GRAMMAR(nbest\_number/result\_number)

### Arguments

- nbest\_number
- result\_number

See Also

**Import Version** 

# Asterisk 13 Function\_SPEECH\_RESULTS\_TYPE SPEECH\_RESULTS\_TYPE()

**Synopsis** 

Sets the type of results that will be returned.

Description

Sets the type of results that will be returned. Valid options are normal or nbest.

**Syntax** 

SPEECH\_RESULTS\_TYPE()

### Arguments

See Also

**Import Version** 

# Asterisk 13 Function\_SPEECH\_SCORE SPEECH\_SCORE()

**Synopsis** 

Gets the confidence score of a result.

Description

Gets the confidence score of a result.

**Syntax** 

SPEECH\_SCORE(nbest\_number/result\_number)

### Arguments

- nbest\_number
- result\_number

See Also

**Import Version** 

# Asterisk 13 Function\_SPEECH\_TEXT SPEECH\_TEXT()

**Synopsis** 

Gets the recognized text of a result.

Description

Gets the recognized text of a result.

**Syntax** 

SPEECH\_TEXT(nbest\_number/result\_number)

### Arguments

- nbest\_number
- result\_number

See Also

**Import Version** 

# Asterisk 13 Function\_SPRINTF

# SPRINTF()

**Synopsis** 

Format a variable according to a format string.

Description

Parses the format string specified and returns a string matching that format. Supports most options found in **sprintf(3)**. Returns a shortened string if a format specifier is not recognized.

**Syntax** 

SPRINTF(format,arg1,arg2[,...],argN)

### Arguments

- format
- arg1
- arg2
- argN

### See Also

• sprintf(3)

### **Import Version**

# Asterisk 13 Function\_SQL\_ESC

# SQL\_ESC()

**Synopsis** 

Escapes single ticks for use in SQL statements.

Description

Used in SQL templates to escape data which may contain single ticks ' which are otherwise used to delimit data.

Example: SELECT foo FROM bar WHERE baz='\${SQL\_ESC(\${ARG1})}'

**Syntax** 

SQL\_ESC(string)

### Arguments

• string

See Also

**Import Version** 

# Asterisk 13 Function\_SRVQUERY SRVQUERY()

Cirm	- 10	-1-
SVII	OD	515
-,	-  -	

Initiate an SRV query.

Description

This will do an SRV lookup of the given service.

**Syntax** 

SRVQUERY(service)

### Arguments

• service - The service for which to look up SRV records. An example would be something like \_sip.\_udp.example.com

See Also

**Import Version** 

# Asterisk 13 Function\_SRVRESULT SRVRESULT()

**Synopsis** 

Retrieve results from an SRVQUERY.

Description

This function will retrieve results from a previous use of the SRVQUERY function.

**Syntax** 

SRVRESULT(id,resultnum)

#### Arguments

- id The identifier returned by the SRVQUERY function.
- resultnum The number of the result that you want to retrieve.

  Results start at 1. If this argument is specified as getnum, then it will return the total number of results that are available.

See Also

**Import Version** 

### Asterisk 13 Function\_STACK\_PEEK

### STACK\_PEEK()

**Synopsis** 

View info about the location which called Gosub

Description

Read the calling {{c}}ontext, {{e}}xtension, {{p}}riority, or {{l}}abel, as specified by which, by going up n frames in the Gosub stack. If suppress is true, then if the number of available stack frames is exceeded, then no error message will be printed.

**Syntax** 

STACK\_PEEK(n,which[,suppress])

#### Arguments

- ,
- which
- suppress

See Also

**Import Version** 

### Asterisk 13 Function\_STAT

### STAT()

**Synopsis** 

Does a check on the specified file.

#### Description



#### Note

If  $live\_dangerously$  in asterisk.conf is set to no, this function can only be executed from the dialplan, and not directly from external protocols.

#### **Syntax**

STAT(flag,filename)

#### Arguments

- flag Flag may be one of the following:
  - d Checks if the file is a directory.
  - e Checks if the file exists.
  - f Checks if the file is a regular file.
  - m Returns the file mode (in octal)
  - s Returns the size (in bytes) of the file
  - A Returns the epoch at which the file was last accessed.
  - C Returns the epoch at which the inode was last changed.
  - M Returns the epoch at which the file was last modified.
- filename

#### See Also

#### **Import Version**

### Asterisk 13 Function\_STRFTIME

### STRFTIME()

#### **Synopsis**

Returns the current date/time in the specified format.

#### Description

STRFTIME supports all of the same formats as the underlying C function **strftime(3)**. It also supports the following format: %[n]q - fractions of a second, with leading zeros.

Example: \$3q will give milliseconds and \$1q will give tenths of a second. The default is set at milliseconds (n=3). The common case is to use it in combination with %S, as in \$S.\$3q.

#### **Syntax**

STRFTIME(epoch,timezone,format)

#### **Arguments**

- epoch
- timezone
- format

#### See Also

• strftime(3)

#### **Import Version**

### **Asterisk 13 Function\_STRPTIME**

### STRPTIME()

**Synopsis** 

Returns the epoch of the arbitrary date/time string structured as described by the format.

Description

This is useful for converting a date into EPOCH time, possibly to pass to an application like SayUnixTime or to calculate the difference between the two date strings

Example: \${STRPTIME(2006-03-01 07:30:35,America/Chicago,%Y-%m-%d %H:%M:%S)} returns 1141219835

**Syntax** 

STRPTIME(datetime, timezone, format)

#### Arguments

- datetime
- timezone
- format

See Also

**Import Version** 

# Asterisk 13 Function\_STRREPLACE STRREPLACE()

#### **Synopsis**

Replace instances of a substring within a string with another string.

#### Description

Searches for all instances of the *find-string* in provided variable and replaces them with *replace-string*. If *replace-string* is an empty string, this will effecively delete that substring. If *max-replacements* is specified, this function will stop after performing replacements *max-replacements* times.



#### Note

The replacement only occurs in the output. The original variable is not altered.

#### **Syntax**

STRREPLACE(varname, find-string[,replace-string[,max-replacements]])

#### Arguments

- varname
- find-string
- replace-string
- max-replacements

#### See Also

#### **Import Version**

### Asterisk 13 Function\_SYSINFO

### SYSINFO()

**Synopsis** 

Returns system information specified by parameter.

Description

Returns information from a given parameter.

**Syntax** 

SYSINFO(parameter)

#### **Arguments**

- parameter
  - loadavg System load average from past minute.
  - numcalls Number of active calls currently in progress.
  - uptime System uptime in hours.



#### Note

This parameter is dependant upon operating system.

• totalram - Total usable main memory size in KiB.



#### Note

This parameter is dependant upon operating system.

• freeram - Available memory size in KiB.



#### Note

This parameter is dependant upon operating system.

• bufferram - Memory used by buffers in KiB.



#### Note

This parameter is dependant upon operating system.

• totalswap - Total swap space still available in KiB.



#### Note

This parameter is dependant upon operating system.

• freeswap - Free swap space still available in KiB.



#### Note

This parameter is dependant upon operating system.

• numprocs - Number of current processes.



#### Note

This parameter is dependant upon operating system.

See Also

#### **Import Version**

### Asterisk 13 Function\_TALK\_DETECT

### TALK\_DETECT()

**Synopsis** 

Raises notifications when Asterisk detects silence or talking on a channel.

Description

The TALK\_DETECT function enables events on the channel it is applied to. These events can be emited over AMI, ARI, and potentially other Asterisk modules that listen for the internal notification.

The function has two parameters that can optionally be passed when set on a channel: dsp\_talking\_threshold and dsp\_silence\_threshold.

dsp\_talking\_threshold is the time in milliseconds of sound above what the dsp has established as base line silence for a user before a user is considered to be talking. By default, the value of silencethreshold from dsp.conf is used. If this value is set too tight events may be falsely triggered by variants in room noise.

Valid values are 1 through 2^31.

dsp\_silence\_threshold is the time in milliseconds of sound falling within what the dsp has established as baseline silence before a user is considered be silent. If this value is set too low events indicating the user has stopped talking may get falsely sent out when the user briefly pauses during mid sentence.

The best way to approach this option is to set it slightly above the maximum amount of ms of silence a user may generate during natural speech.

By default this value is 2500ms. Valid values are 1 through 2^31.

#### Example:

same => n,Set(TALK\_DETECT(set)=); Enable talk detection

same => n,Set(TALK\_DETECT(set)=1200); Update existing talk detection's silence threshold to 1200 ms

same => n,Set(TALK\_DETECT(remove)=); Remove talk detection

same => n,Set(TALK\_DETECT(set)=,128); Enable and set talk threshold to 128

This function will set the following variables:



#### Note

The TALK\_DETECT function uses an audiohook to inspect the voice media frames on a channel. Other functions, such as JITTERBUFFER, DENOISE, and AGC use a similar mechanism. Audiohooks are processed in the order in which they are placed on the channel. As such, it typically makes sense to place functions that modify the voice media data prior to placing the TALK\_DETECT function, as this will yield better results.

#### Example:

same => n,Set(DENOISE(rx)=on); Denoise received audio

same => n,Set(TALK\_DETECT(set)=); Perform talk detection on the denoised received audio

#### **Syntax**

TALK\_DETECT(action)

#### **Arguments**

- action
  - remove W/O. Remove talk detection from the channel.
  - set W/O. Enable TALK\_DETECT and/or configure talk detection parameters. Can be called multiple times to change parameters on a channel with talk detection already enabled.
    - dsp\_silence\_threshold The time in milliseconds before which a user is considered silent.
    - dsp\_talking\_threshold The time in milliseconds after which a user is considered talking.

See Also

#### **Import Version**

### Asterisk 13 Function\_TESTTIME

### TESTTIME()

#### **Synopsis**

Sets a time to be used with the channel to test logical conditions.

#### Description

To test dialplan timing conditions at times other than the current time, use this function to set an alternate date and time. For example, you may wish to evaluate whether a location will correctly identify to callers that the area is closed on Christmas Day, when Christmas would otherwise fall on a day when the office is normally open.

#### **Syntax**

TESTTIME(date,time[,zone])

#### Arguments

- date Date in ISO 8601 format
- time Time in HH:MM:SS format (24-hour time)
- zone Timezone name

#### See Also

• Asterisk 13 Application\_GotolfTime

#### **Import Version**

### Asterisk 13 Function\_TIMEOUT

### TIMEOUT()

**Synopsis** 

Gets or sets timeouts on the channel. Timeout values are in seconds.

Description

The timeouts that can be manipulated are:

absolute: The absolute maximum amount of time permitted for a call. Setting of 0 disables the timeout.

digit: The maximum amount of time permitted between digits when the user is typing in an extension. When this timeout expires, after the user has started to type in an extension, the extension will be considered complete, and will be interpreted. Note that if an extension typed in is valid, it will not have to timeout to be tested, so typically at the expiry of this timeout, the extension will be considered invalid (and thus control would be passed to the i extension, or if it doesn't exist the call would be terminated). The default timeout is 5 seconds.

response: The maximum amount of time permitted after falling through a series of priorities for a channel in which the user may begin typing an extension. If the user does not type an extension in this amount of time, control will pass to the t extension if it exists, and if not the call would be terminated. The default timeout is 10 seconds.

**Syntax** 

TIMEOUT(timeouttype)

#### **Arguments**

• timeouttype - The timeout that will be manipulated. The possible timeout types are: absolute, digit or response

See Also

**Import Version** 

## Asterisk 13 Function\_TOLOWER

### **TOLOWER()**

**Synopsis** 

Convert string to all lowercase letters.

Description

Example: \${TOLOWER(Example)} returns "example"

**Syntax** 

TOLOWER(string)

#### Arguments

• string

See Also

**Import Version** 

## Asterisk 13 Function\_TOUPPER

### TOUPPER()

**Synopsis** 

Convert string to all uppercase letters.

Description

Example: \${TOUPPER(Example)} returns "EXAMPLE"

**Syntax** 

TOUPPER(string)

#### Arguments

• string

See Also

**Import Version** 

### Asterisk 13 Function\_TRYLOCK

### TRYLOCK()

**Synopsis** 

Attempt to obtain a named mutex.

Description

Attempts to grab a named lock exclusively, and prevents other channels from obtaining the same lock. Returns 1 if the lock was available or 0 otherwise.



#### Note

If live\_dangerously in asterisk.conf is set to no, this function can only be executed from the dialplan, and not directly from external protocols.

#### **Syntax**

TRYLOCK(lockname)

#### Arguments

• lockname

See Also

**Import Version** 

### Asterisk 13 Function\_TXTCIDNAME

### **TXTCIDNAME()**

**Synopsis** 

TXTCIDNAME looks up a caller name via DNS.

Description

This function looks up the given phone number in DNS to retrieve the caller id name. The result will either be blank or be the value found in the TXT record in DNS.

**Syntax** 

TXTCIDNAME(number,zone-suffix)

#### Arguments

- number
- zone-suffix If no zone-suffix is given, the default will be e164.arpa

See Also

**Import Version** 

### Asterisk 13 Function\_UNLOCK

### UNLOCK()

**Synopsis** 

Unlocks a named mutex.

Description

Unlocks a previously locked mutex. Returns 1 if the channel had a lock or 0 otherwise.



#### Note

It is generally unnecessary to unlock in a hangup routine, as any locks held are automatically freed when the channel is destroyed.



#### Note

If  $live\_dangerously$  in asterisk.conf is set to no, this function can only be executed from the dialplan, and not directly from external protocols.

#### **Syntax**

UNLOCK(lockname)

#### Arguments

• lockname

See Also

**Import Version** 

### Asterisk 13 Function\_UNSHIFT

### **UNSHIFT()**

**Synopsis** 

Inserts one or more values to the beginning of a variable containing delimited text

Description

Example: Set(UNSHIFT(array)=one,two,three) would insert one, two, and three before the values stored in the variable "array".

**Syntax** 

UNSHIFT(varname[,delimiter])

#### Arguments

- varname
- $^{ullet}$  delimiter

See Also

**Import Version** 

# Asterisk 13 Function\_URIDECODE

### **URIDECODE()**

**Synopsis** 

Decodes a URI-encoded string according to RFC 2396.

Description

Returns the decoded URI-encoded data string.

**Syntax** 

URIDECODE(data)

#### Arguments

• data - Input string to be decoded.

See Also

**Import Version** 

# Asterisk 13 Function\_URIENCODE

### **URIENCODE()**

**Synopsis** 

Encodes a string to URI-safe encoding according to RFC 2396.

Description

Returns the encoded string defined in data.

**Syntax** 

URIENCODE(data)

#### Arguments

• data - Input string to be encoded.

See Also

**Import Version** 

### Asterisk 13 Function\_VALID\_EXTEN

### VALID\_EXTEN()

**Synopsis** 

Determine whether an extension exists or not.

Description

Returns a true value if the indicated context, extension, and priority exist.



#### Warning

This function has been deprecated in favor of the <code>DIALPLAN\_EXISTS()</code> function

#### **Syntax**

VALID\_EXTEN(context,extension,priority)

#### Arguments

- context Defaults to the current context
- extension
- priority Priority defaults to 1.

#### See Also

**Import Version** 

### Asterisk 13 Function\_VERSION

### **VERSION()**

**Synopsis** 

Return the Version info for this Asterisk.

Description

If there are no arguments, return the version of Asterisk in this format: SVN-branch-1.4-r44830M

Example: Set(junky=\${VERSION()};

Sets junky to the string SVN-branch-1.6-r74830M, or possibly, SVN-trunk-r45126M.

**Syntax** 

VERSION(info)

#### Arguments

- info The possible values are:
  - ASTERISK\_VERSION\_NUM A string of digits is returned, e.g. 10602 for 1.6.2 or 100300 for 10.3.0, or 999999 when using an SVN build.
  - BUILD\_USER The string representing the user's name whose account was used to configure Asterisk, is returned.
  - BUILD\_HOSTNAME The string representing the name of the host on which Asterisk was configured, is returned.
  - BUILD\_MACHINE The string representing the type of machine on which Asterisk was configured, is returned.
  - BUILD\_OS The string representing the OS of the machine on which Asterisk was configured, is returned.
  - BUILD\_DATE The string representing the date on which Asterisk was configured, is returned.
  - BUILD\_KERNEL The string representing the kernel version of the machine on which Asterisk was configured, is returned.

See Also

**Import Version** 

### Asterisk 13 Function\_VM\_INFO

### VM\_INFO()

#### **Synopsis**

Returns the selected attribute from a mailbox.

#### Description

Returns the selected attribute from the specified *mailbox*. If *context* is not specified, defaults to the default context. Where the *folder* can be specified, common folders include INBOX, Old, Work, Family and Friends.

#### **Syntax**

VM\_INFO(mailbox,attribute[,folder])

#### **Arguments**

- mailbox
  - mailbox
  - context
- attribute
  - count Count of messages in specified folder. If folder is not specified, defaults to INBOX.
  - email E-mail address associated with the mailbox.
  - exists Returns a boolean of whether the corresponding mailbox exists.
  - fullname Full name associated with the mailbox.
  - language Mailbox language if overridden, otherwise the language of the channel.
  - locale Mailbox locale if overridden, otherwise global locale.
  - pager Pager e-mail address associated with the mailbox.
  - password Mailbox access password.
  - tz Mailbox timezone if overridden, otherwise global timezone
- folder If not specified, INBOX is assumed.

#### See Also

#### **Import Version**

### Asterisk 13 Function\_VMCOUNT

### VMCOUNT()

**Synopsis** 

Count the voicemails in a specified mailbox.

Description

Count the number of voicemails in a specified mailbox, you could also specify the mailbox folder.

Example: exten => s,1,Set(foo=\${VMCOUNT(125@default)})

**Syntax** 

VMCOUNT(vmbox[,folder])

#### Arguments

- vmbox
- folder If not specified, defaults to INBOX

See Also

**Import Version** 

### Asterisk 13 Function\_VOLUME

### **VOLUME()**

**Synopsis** 

Set the TX or RX volume of a channel.

Description

The VOLUME function can be used to increase or decrease the tx or rx gain of any channel.

For example:

Set(VOLUME(TX)=3)

Set(VOLUME(RX)=2)

Set(VOLUME(TX,p)=3)

Set(VOLUME(RX,p)=3)

**Syntax** 

VOLUME(direction,options)

#### Arguments

- direction Must be TX or RX.
- $\bullet$  options
  - p Enable DTMF volume control

See Also

**Import Version** 

# **Asterisk 13 Module Configuration**

### Asterisk 13 Configuration\_app\_agent\_pool

### Agent pool applications

This configuration documentation is for functionality provided by <code>app\_agent\_pool</code>.

#### Overview



Note

Option changes take effect on agent login or after an agent disconnects from a call.

#### agents.conf

global

Unused, but reserved.

agent-id

Configure an agent for the pool.

#### **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
ackcall	Boolean	no	false	Enable to require the agent to acknowledge a call.
acceptdtmf	String	#	false	DTMF key sequence the agent uses to acknowledge a call.
autologoff	Unsigned Integer	0	false	Time the agent has to acknowledge a call before being logged off.
wrapuptime	Unsigned Integer	0	false	Minimum time the agent has between calls.
musiconhold	String	default	false	Music on hold class the agent listens to between calls.
recordagentcalls	Boolean	no	false	Enable to automatically record calls the agent takes.
custom_beep	String	beep	false	Sound file played to alert the agent when a call is present.
fullname	String		false	A friendly name for the agent used in log messages.

#### **Configuration Option Descriptions**

#### ackcall

Enable to require the agent to give a DTMF acknowledgement when the agent receives a call.



Note

The option is overridden by  ${\tt AGENTACKCALL}$  on agent login.



#### Note

Option changes take effect on agent login or after an agent disconnects from a call.

#### acceptdtmf



(1)

Note The option is overridden by AGENTACCEPTDTMF on agent login.

(i) Note

The option is ignored unless the ackcall option is enabled.

(i) Note

Option changes take effect on agent login or after an agent disconnects from a call.

#### autologoff

Set how many seconds a call for the agent has to wait for the agent to acknowledge the call before the agent is automatically logged off. If set to zero then the call will wait forever for the agent to acknowledge.

Not

The option is overridden by AGENTAUTOLOGOFF on agent login.

∩ Note

The option is ignored unless the ackcall option is enabled.

Note

Option changes take effect on agent login or after an agent disconnects from a call.

#### wrapuptime

Set the minimum amount of time in milliseconds after disconnecting a call before the agent can receive a new call.

(i) Note

The option is overridden by AGENTWRAPUPTIME on agent login.

Note
 Ontion

Option changes take effect on agent login or after an agent disconnects from a call.

#### musiconhold

(i) N

Option changes take effect on agent login or after an agent disconnects from a call.

#### recordagentcalls

Enable recording calls the agent takes automatically by invoking the automixmon DTMF feature when the agent connects to a caller. See features.conf.sample for information about the automixmon feature.

ന

#### Note

Option changes take effect on agent login or after an agent disconnects from a call.

#### custom\_beep



Note

Option changes take effect on agent login or after an agent disconnects from a call.

#### fullname



#### Note

Option changes take effect on agent login or after an agent disconnects from a call.

#### **Import Version**

# Asterisk 13 Configuration\_app\_confbridge

### **Conference Bridge Application**

This configuration documentation is for functionality provided by  ${\tt app\_confbridge}.$ 

confbridge.conf

global

Unused, but reserved.

user\_profile

A named profile to apply to specific callers.

#### **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
type	None		false	Define this configuration category as a user profile.
admin	Boolean	no	false	Sets if the user is an admin or not
marked	Boolean	no	false	Sets if this is a marked user or not
startmuted	Boolean	no	false	Sets if all users should start out muted
music_on_hold_when_em	Boolean	no	false	Play MOH when user is alone or waiting on a marked user
quiet	Boolean	no	false	Silence enter/leave prompts and user intros for this user
announce_user_count	Boolean	no	false	Sets if the number of users should be announced to the user
announce_user_count_a	Custom	no	false	Announce user count to all the other users when this user joins
announce_only_user	Boolean	yes	false	Announce to a user when they join an empty conference
wait_marked	Boolean	no	false	Sets if the user must wait for a marked user to enter before joining a conference
end_marked	Boolean	no	false	Kick the user from the conference when the last marked user leaves
talk_detection_events	Boolean	no	false	Set whether or not notifications of when a user begins and ends talking should be sent out as events over AMI
dtmf_passthrough	Boolean	no	false	Sets whether or not DTMF should pass through the conference
announce_join_leave	Boolean	no	false	Prompt user for their name when joining a conference and play it to the conference when they enter

announce_join_leave_r eview	Boolean	no	false	Prompt user for their name when joining a conference and play it to the conference when they enter. The user will be asked to review the recording of their name before entering the conference.
pin	String		false	Sets a PIN the user must enter before joining the conference
music_on_hold_class	String		false	The MOH class to use for this user
announcement	String		false	Sound file to play to the user when they join a conference
denoise	Boolean	no	false	Apply a denoise filter to the audio before mixing
dsp_drop_silence	Boolean	no	false	Drop what Asterisk detects as silence from audio sent to the bridge
dsp_silence_threshold	Unsigned Integer	2500	false	The number of milliseconds of detected silence necessary to trigger silence detection
dsp_talking_threshold	Unsigned Integer	160	false	The number of milliseconds of detected non-silence necessary to triger talk detection
jitterbuffer	Boolean	no	false	Place a jitter buffer on the user's audio stream before audio mixing is performed
template	Custom		false	When using the CONFBRIDGE dialplan function, use a user profile as a template for creating a new temporary profile

#### **Configuration Option Descriptions**

#### type

The type parameter determines how a context in the configuration file is interpreted.

- user Configure the context as a user\_profile
- bridge Configure the context as a bridge\_profile
- menu Configure the context as a menu

#### announce\_user\_count\_all

Sets if the number of users should be announced to all the other users in the conference when this user joins. This option can be either set to 'yes' or a number. When set to a number, the announcement will only occur once the user count is above the specified number.

#### denoise

Sets whether or not a denoise filter should be applied to the audio before mixing or not. Off by default. Requires <code>codec\_speex</code> to be built and installed. Do not confuse this option with *drop\_silence*. Denoise is useful if there is a lot of background noise for a user as it attempts to remove the noise while preserving the speech. This option does NOT remove silence from being mixed into the conference and does come at the cost of a slight performance hit.

#### dsp\_drop\_silence

This option drops what Asterisk detects as silence from entering into the bridge. Enabling this option will drastically improve performance and help remove

the buildup of background noise from the conference. Highly recommended for large conferences due to its performance enhancements.

#### dsp\_silence\_threshold

The time in milliseconds of sound falling within the what the dsp has established as baseline silence before a user is considered be silent. This value affects several operations and should not be changed unless the impact on call quality is fully understood.

What this value affects internally:

- 1. When talk detection AMI events are enabled, this value determines when the user has stopped talking after a period of talking. If this value is set too low AMI events indicating the user has stopped talking may get falsely sent out when the user briefly pauses during mid sentence.
- 2. The *drop\_silence* option depends on this value to determine when the user's audio should begin to be dropped from the conference bridge after the user stops talking. If this value is set too low the user's audio stream may sound choppy to the other participants. This is caused by the user transitioning constantly from silence to talking during mid sentence.

The best way to approach this option is to set it slightly above the maximum amount of ms of silence a user may generate during natural speech.

By default this value is 2500ms. Valid values are 1 through 2^31.

#### dsp\_talking\_threshold

The time in milliseconds of sound above what the dsp has established as base line silence for a user before a user is considered to be talking. This value affects several operations and should not be changed unless the impact on call quality is fully understood.

What this value affects internally:

- 1. Audio is only mixed out of a user's incoming audio stream if talking is detected. If this value is set too loose the user will hear themselves briefly each time they begin talking until the dsp has time to establish that they are in fact talking.
- 2. When talk detection AMI events are enabled, this value determines when talking has begun which results in an AMI event to fire. If this value is set too tight AMI events may be falsely triggered by variants in room noise.
- 3. The *drop\_silence* option depends on this value to determine when the user's audio should be mixed into the bridge after periods of silence. If this value is too loose the beginning of a user's speech will get cut off as they transition from silence to talking.

By default this value is 160 ms. Valid values are 1 through 2^31

#### jitterbuffer

Enabling this option places a jitterbuffer on the user's audio stream before audio mixing is performed. This is highly recommended but will add a slight delay to the audio. This option is using the JITTERBUFFER dialplan function's default adaptive jitterbuffer. For a more fine tuned jitterbuffer, disable this option and use the JITTERBUFFER dialplan function on the user before entering the ConfBridge application.

bridge\_profile

A named profile to apply to specific bridges.

#### **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
type	None		false	Define this configuration category as a bridge profile
jitterbuffer	Boolean	no	false	Place a jitter buffer on the conference's audio stream
internal_sample_rate	Unsigned Integer	0	false	Set the internal native sample rate for mixing the conference
language	String	en	false	The language used for announcements to the conference.
mixing_interval	Custom	20	false	Sets the internal mixing interval in milliseconds for the bridge

record_conference	Boolean	no	false	Record the conference starting with the first active user's entrance and ending with the last active user's exit
record_file	String	confbridge-name of conference bridge-start time.wav	false	The filename of the conference recording
record_file_append	Boolean	yes	false	Append record file when starting/stopping on same conference recording
video_mode	Custom		false	Sets how confbridge handles video distribution to the conference participants
max_members	Unsigned Integer	0	false	Limit the maximum number of participants for a single conference
sound_	Custom		true	Override the various conference bridge sound files
template	Custom		false	When using the CONFBRIDGE dialplan function, use a bridge profile as a template for creating a new temporary profile

#### **Configuration Option Descriptions**

#### type

The type parameter determines how a context in the configuration file is interpreted.

- user Configure the context as a user\_profile
- bridge Configure the context as a bridge\_profile
- menu Configure the context as a menu

#### internal\_sample\_rate

Sets the internal native sample rate the conference is mixed at. This is set to automatically adjust the sample rate to the best quality by default. Other values can be anything from 8000-192000. If a sample rate is set that Asterisk does not support, the closest sample rate Asterisk does support to the one requested will be used.

#### language

By default, announcements to a conference use English. Which means the prompts played to all users within the conference will be English. By changing the language of a bridge, this will change the language of the prompts played to all users.

#### mixing\_interval

Sets the internal mixing interval in milliseconds for the bridge. This number reflects how tight or loose the mixing will be for the conference. In order to improve performance a larger mixing interval such as 40ms may be chosen. Using a larger mixing interval comes at the cost of introducing larger amounts of delay into the bridge. Valid values here are 10, 20, 40, or 80.

#### record\_conference

Records the conference call starting when the first user enters the room, and ending when the last user exits the room. The default recorded filename is 'c onfbridge-\${name of conference bridge}-\${start time}.wav' and the default format is 8khz slinear. This file will be located in the configured monitoring directory in asterisk.conf.

#### record\_file

When record\_conference is set to yes, the specific name of the record file can be set using this option. Note that since multiple conferences may use the

same bridge profile, this may cause issues depending on the configuration. It is recommended to only use this option dynamically with the CONFBRIDGE() dialplan function. This allows the record name to be specified and a unique name to be chosen. By default, the record\_file is stored in Asterisk's spool/monitor directory with a unique filename starting with the 'confbridge' prefix.

#### record\_file\_append

When record\_file\_append is set to yes, stopping and starting recording on a conference adds the new portion to end of current record\_file. When this is set to no, a new record\_file is generated every time you start then stop recording on a conference.

#### video\_mode

Sets how confbridge handles video distribution to the conference participants. Note that participants wanting to view and be the source of a video feed **MU ST** be sharing the same video codec. Also, using video in conjunction with with the jitterbuffer currently results in the audio being slightly out of sync with the video. This is a result of the jitterbuffer only working on the audio stream. It is recommended to disable the jitterbuffer when video is used.

- none No video sources are set by default in the conference. It is still possible for a user to be set as a video source via AMI or DTMF
  action at any time.
- follow\_talker The video feed will follow whoever is talking and providing video.
- last\_marked The last marked user to join the conference with video capabilities will be the single source of video distributed to all
  participants. If multiple marked users are capable of video, the last one to join is always the source, when that user leaves it goes to the
  one who joined before them.
- first\_marked The first marked user to join the conference with video capabilities is the single source of video distribution among all
  participants. If that user leaves, the marked user to join after them becomes the source.

#### max\_members

This option limits the number of participants for a single conference to a specific number. By default conferences have no participant limit. After the limit is reached, the conference will be locked until someone leaves. Note however that an Admin user will always be allowed to join the conference regardless if this limit is reached or not

#### sound\_

All sounds in the conference are customizable using the bridge profile options below. Simply state the option followed by the filename or full path of the filename after the option. Example: sound\_had\_joined=conf-hasjoin This will play the conf-hasjoin sound file found in the sounds directory when announcing someone's name is joining the conference.

- sound\_join The sound played to everyone when someone enters the conference.
- sound\_leave The sound played to everyone when someone leaves the conference.
- sound\_has\_joined The sound played before announcing someone's name has joined the conference. This is used for user intros. Example "\_\_\_\_\_ has joined the conference"
- sound\_has\_left The sound played when announcing someone's name has left the conference. This is used for user intros. Example "\_\_\_\_\_ has left the conference"
- sound\_kicked The sound played to a user who has been kicked from the conference.
- sound\_muted The sound played when the mute option it toggled on.
- sound\_unmuted The sound played when the mute option it toggled off.
- sound\_only\_person The sound played when the user is the only person in the conference.
- sound\_only\_one The sound played to a user when there is only one other person is in the conference.
- sound there are The sound played when announcing how many users there are in a conference.
- sound\_other\_in\_party This file is used in conjunction with sound\_there\_are when announcing how many users there are in the conference. The sounds are stringed together like this. "sound\_there\_are" \${number of participants}

  "sound other in party"
- sound\_place\_into\_conference The sound played when someone is placed into the conference after waiting for a marked user.
- sound\_wait\_for\_leader The sound played when a user is placed into a conference that can not start until a marked user enters.
- sound\_leader\_has\_left The sound played when the last marked user leaves the conference.
- sound get pin The sound played when prompting for a conference pin number.
- sound\_invalid\_pin The sound played when an invalid pin is entered too many times.
- sound\_locked The sound played to a user trying to join a locked conference.
- sound\_locked\_now The sound played to an admin after toggling the conference to locked mode.
- sound\_unlocked\_now The sound played to an admin after toggling the conference to unlocked mode.
- sound\_error\_menu The sound played when an invalid menu option is entered.

#### menu

A conference user menu

#### Configuration Option Reference

Option Name	Туре	Default Value	Regular Expression	Description
type	None		false	Define this configuration category as a menu
template	Custom		false	When using the CONFBRIDGE dialplan function, use a menu profile as a template for creating a new temporary profile
0-9A-D*#	Custom		true	DTMF sequences to assign various confbridge actions to

#### **Configuration Option Descriptions**

#### type

The type parameter determines how a context in the configuration file is interpreted.

- user Configure the context as a user\_profile
- bridge Configure the context as a bridge\_profile
- menu Configure the context as a menu

#### 0-9A-D\*#

The ConfBridge application also has the ability to apply custom DTMF menus to each channel using the application. Like the User and Bridge profiles a menu is passed in to ConfBridge as an argument in the dialplan.

Below is a list of menu actions that can be assigned to a DTMF sequence.



#### Note

To have the first DTMF digit in a sequence be the '#' character, you need to escape it. If it is not escaped then normal config file processing will think it is a directive like #include. For example: The mute setting is toggled when #1 is pressed.

#1=toggle\_mute



#### Note

A single DTMF sequence can have multiple actions associated with it. This is accomplished by stringing the actions together and using a , as the delimiter. Example: Both listening and talking volume is reset when 5 is pressed.  $5=reset\_talking\_volume$ ,  $reset\_listening\_volume$ 

- playback(filename&filename2&...) playback will play back an audio file to a channel and then immediately return to the conference. This file can not be interupted by DTMF. Multiple files can be chained together using the & character.
- playback\_and\_continue(filename&filename2&...) playback\_and\_continue will play back a prompt while continuing to collect the dtmf sequence. This is useful when using a menu prompt that describes all the menu options. Note however that any DTMF during this action will terminate the prompts playback. Prompt files can be chained together using the & character as a delimiter.
- toggle\_mute Toggle turning on and off mute. Mute will make the user silent to everyone else, but the user will still be able to listen in.
- no\_op This action does nothing (No Operation). Its only real purpose exists for being able to reserve a sequence in the config as a
  menu exit sequence.
- decrease\_listening\_volume Decreases the channel's listening volume.
- increase\_listening\_volume Increases the channel's listening volume.
- reset\_listening\_volume Reset channel's listening volume to default level.
- decrease\_talking\_volume Decreases the channel's talking volume.
- increase talking volume Increases the channel's talking volume.
- reset\_talking\_volume Reset channel's talking volume to default level.
- dialplan\_exec(context,exten,priority) The dialplan\_exec action allows a user to escape from the conference and execute commands in the dialplan. Once the dialplan exits the user will be put back into the conference. The possibilities are endless!
- leave\_conference This action allows a user to exit the conference and continue execution in the dialplan.
- admin\_kick\_last This action allows an Admin to kick the last participant from the conference. This action will only work for admins which allows a single menu to be used for both users and admins.
- admin\_toggle\_conference\_lock This action allows an Admin to toggle locking and unlocking the conference. Non admins can not
  use this action even if it is in their menu.
- set\_as\_single\_video\_src This action allows any user to set themselves as the single video source distributed to all participants.
   This will make the video feed stick to them regardless of what the video\_mode is set to.
- release\_as\_single\_video\_src This action allows a user to release themselves as the video source. If video\_mode is not set to n

one this action will result in the conference returning to whatever video mode the bridge profile is using.

Note that this action will have no effect if the user is not currently the video source. Also, the user is not guaranteed by using this action that they will not become the video source again. The bridge will return to whatever operation the video\_mode option is set to upon release of the video src.

- admin\_toggle\_mute\_participants This action allows an administrator to toggle the mute state for all non-admins within a
  conference. All admin users are unaffected by this option. Note that all users, regardless of their admin status, are notified that the
  conference is muted.
- participant\_count This action plays back the number of participants currently in a conference

#### **Import Version**

### Asterisk 13 Configuration\_app\_skel

This configuration documentation is for functionality provided by app\_skel.

app\_skel.conf

globals

Options that apply globally to app\_skel

#### **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
games				The number of games a single execution of SkelGuessNumber will play
cheat				Should the computer cheat?

#### **Configuration Option Descriptions**

#### cheat

If enabled, the computer will ignore winning guesses.

sounds

Prompts for SkelGuessNumber to play

#### **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
prompt		please-enter-yournumb erqueue-less-than		A prompt directing the user to enter a number less than the max number
wrong_guess		vm-pls-try-again		The sound file to play when a wrong guess is made
right_guess		auth-thankyou		The sound file to play when a correct guess is made
too_low				The sound file to play when a guess is too low
too_high				The sound file to play when a guess is too high
lose		vm-goodbye		The sound file to play when a player loses

#### level

Defined levels for the SkelGuessNumber game

#### **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description		
max_number				The maximum in the range of numbers to guess (1 is the implied minimum)		
max_guesses				The maximum number of guesses before a game is considered lost		

٠					•						
	m	n	0	rt.	١.	10	۱r	C	п	$\cap$	n

# Asterisk 13 Configuration\_cdr

# **Call Detail Record configuration**

This configuration documentation is for functionality provided by cdr.

# Overview

CDR is Call Detail Record, which provides logging services via a variety of pluggable backend modules. Detailed call information can be recorded to databases, files, etc. Useful for billing, fraud prevention, compliance with Sarbanes-Oxley aka The Enron Act, QOS evaluations, and more.

### cdr.conf

### general

Global settings applied to the CDR engine.

# **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
debug	Boolean		false	Enable/disable verbose CDR debugging.
enable	Boolean	1	false	Enable/disable CDR logging.
unanswered	Boolean	0	false	Log calls that are never answered.
congestion	Boolean		false	Log congested calls.
endbeforehexten	Boolean	1	false	Don't produce CDRs while executing hangup logic
initiatedseconds	Boolean	0	false	Count microseconds for billsec purposes
batch	Boolean	0	false	Submit CDRs to the backends for processing in batches
size	Unsigned Integer	100	false	The maximum number of CDRs to accumulate before triggering a batch
time	Unsigned Integer	300	false	The maximum time to accumulate CDRs before triggering a batch
scheduleronly	Boolean	0	false	Post batched CDRs on their own thread instead of the scheduler
safeshutdown	Boolean	1	false	Block shutdown of Asterisk until CDRs are submitted

### **Configuration Option Descriptions**

### debug

When set to True, verbose updates of changes in CDR information will be logged. Note that this is only of use when debugging CDR behavior.

### enable

Define whether or not to use CDR logging. Setting this to "no" will override any loading of backend CDR modules. Default is "yes".

### unanswered

Define whether or not to log unanswered calls. Setting this to "yes" will report every attempt to ring a phone in dialing attempts, when it was not answered. For example, if you try to dial 3 extensions, and this option is "yes", you will get 3 CDR's, one for each phone that was rung. Some find this information horribly useless. Others find it very valuable. Note, in "yes" mode, you will see one CDR, with one of the call targets on one side, and the originating channel on the other, and then one CDR for each channel attempted. This may seem redundant, but cannot be helped.

In brief, this option controls the reporting of unanswered calls which only have an A party. Calls which get offered to an outgoing line, but are unanswered, are still logged, and that is the intended behavior. (It also results in some B side CDRs being output, as they have the B side channel as their source channel, and no destination channel.)

### congestion

Define whether or not to log congested calls. Setting this to "yes" will report each call that fails to complete due to congestion conditions.

#### endbeforehexten

As each CDR for a channel is finished, its end time is updated and the CDR is finalized. When a channel is hung up and hangup logic is present (in the form of a hangup handler or the h extension), a new CDR is generated for the channel. Any statistics are gathered from this new CDR. By enabling this option, no new CDR is created for the dialplan logic that is executed in h extensions or attached hangup handler subroutines. The default value is yes, indicating that a CDR will be generated during hangup logic.

### initiatedseconds

Normally, the billsec field logged to the CDR backends is simply the end time (hangup time) minus the answer time in seconds. Internally, asterisk stores the time in terms of microseconds and seconds. By setting initiatedseconds to yes, you can force asterisk to report any seconds that were initiated (a sort of round up method). Technically, this is when the microsecond part of the end time is greater than the microsecond part of the answer time, then the billsec time is incremented one second.

#### batch

Define the CDR batch mode, where instead of posting the CDR at the end of every call, the data will be stored in a buffer to help alleviate load on the asterisk server.



### Warning

Use of batch mode may result in data loss after unsafe asterisk termination, i.e., software crash, power failure, kill -9, etc.

### size

Define the maximum number of CDRs to accumulate in the buffer before posting them to the backend engines. batch must be set to yes.

### time

Define the maximum time to accumulate CDRs before posting them in a batch to the backend engines. If this time limit is reached, then it will post the records, regardless of the value defined for size. batch must be set to yes.



### Note

Time is expressed in seconds.

### scheduleronly

The CDR engine uses the internal asterisk scheduler to determine when to post records. Posting can either occur inside the scheduler thread, or a new thread can be spawned for the submission of every batch. For small batches, it might be acceptable to just use the scheduler thread, so set this to yes. For large batches, say anything over size=10, a new thread is recommended, so set this to no.

### safeshutdown

When shutting down asterisk, you can block until the CDRs are submitted. If you don't, then data will likely be lost. You can always check the size of the CDR batch buffer with the CLI cdr status command. To enable blocking on submission of CDR data during asterisk shutdown, set this to yes.

### **Import Version**

# Asterisk 13 Configuration\_cel

This configuration documentation is for functionality provided by cel.

cel.conf

general

Options that apply globally to Channel Event Logging (CEL)

# **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
enable	Boolean	no	false	Determines whether CEL is enabled
dateformat	String		false	The format to be used for dates when logging
apps	Custom		false	List of apps for CEL to track
events	Custom		false	List of events for CEL to track

# **Configuration Option Descriptions**

### apps

A case-insensitive, comma-separated list of applications to track when one or both of APP\_START and APP\_END events are flagged for tracking

### events

A case-sensitive, comma-separated list of event names to track. These event names do not include the leading AST\_CEL.

- ALL Special value which tracks all events.
- CHAN\_START
- CHAN\_END
- ANSWER
- HANGUP
- APP\_START
- APP\_END
- PARK\_START
- PARK\_END
- USER\_DEFINED
- BRIDGE\_ENTER
- BRIDGE\_EXIT
- BLINDTRANSFER
- ATTENDEDTRANSFER
- PICKUP
- FORWARD
- LINKEDID\_END
- LOCAL\_OPTIMIZE

### **Import Version**

# Asterisk 13 Configuration\_chan\_motif

# Jingle Channel Driver

This configuration documentation is for functionality provided by chan\_motif.

### Overview

### **Transports**

There are three different transports and protocol derivatives supported by chan\_motif. They are in order of preference: Jingle using ICE-UDP, Google Jingle, and Google-V1.

Jingle as defined in XEP-0166 supports the widest range of features. It is referred to as ice-udp. This is the specification that Jingle clients implement.

Google Jingle follows the Jingle specification for signaling but uses a custom transport for media. It is supported by the Google Talk Plug-in in Gmail and by some other Jingle clients. It is referred to as google in this file.

Google-V1 is the original Google Talk signaling protocol which uses an initial preliminary version of Jingle. It also uses the same custom transport as Google Jingle for media. It is supported by Google Voice, some other Jingle clients, and the Windows Google Talk client. It is referred to as google-v1 in this file.

Incoming sessions will automatically switch to the correct transport once it has been determined.

Outgoing sessions are capable of determining if the target is capable of Jingle or a Google transport if the target is in the roster. Unfortunately it is not possible to differentiate between a Google Jingle or Google-V1 capable resource until a session initiate attempt occurs. If a resource is determined to use a Google transport it will initially use Google Jingle but will fall back to Google-V1 if required.

If an outgoing session attempt fails due to failure to support the given transport chan\_motif will fall back in preference order listed previously until all transports have been exhausted.

Dialing and Resource Selection Strategy

Placing a call through an endpoint can be accomplished using the following dial string:

### Motif/endpoint name/target

When placing an outgoing call through an endpoint the requested target is searched for in the roster list. If present the first Jingle or Google Jingle capable resource is specifically targeted. Since the capabilities of the resource are known the outgoing session initiation will disregard the configured transport and use the determined one.

If the target is not found in the roster the target will be used as-is and a session will be initiated using the transport specified in this configuration file. If no transport has been specified the endpoint defaults to ice-udp.

### Video Support

Support for video does not need to be explicitly enabled. Configuring any video codec on your endpoint will automatically enable it.

### DTMF

The only supported method for DTMF is RFC2833. This is always enabled on audio streams and negotiated if possible.

### Incoming Calls

Incoming calls will first look for the extension matching the name of the endpoint in the configured context. If no such extension exists the call will automatically fall back to the s extension.

### CallerID

The incoming caller id number is populated with the username of the caller and the name is populated with the full identity of the caller. If you would like to perform authentication or filtering of incoming calls it is recommended that you use these fields to do so.

Outgoing caller id can not be set.



### Warning

Multiple endpoints using the same connection is **NOT** supported. Doing so may result in broken calls.

## motif.conf

### endpoint

The configuration for an endpoint.

Option Name	Туре	Default Value	Regular Expression	Description
context	String	default	false	Default dialplan context that incoming sessions will be routed to
callgroup	Custom		false	A callgroup to assign to this endpoint.
pickupgroup	Custom		false	A pickup group to assign to this endpoint.
language	String		false	The default language for this endpoint.
musicclass	String		false	Default music on hold class for this endpoint.
parkinglot	String		false	Default parking lot for this endpoint.
accountcode	String		false	Accout code for CDR purposes
allow	Codec	ulaw,alaw	false	Codecs to allow
disallow	Codec	all	false	Codecs to disallow
connection	Custom		false	Connection to accept traffic on and on which to send traffic out
transport	Custom		false	The transport to use for the endpoint.
maxicecandidates	Unsigned Integer	10	false	Maximum number of ICE candidates to offer
maxpayloads	Unsigned Integer	30	false	Maximum number of pyaloads to offer

### transport

The default outbound transport for this endpoint. Inbound messages are inferred. Allowed transports are ice-udp, google, or google-v1. Note that chan n\_motif will fall back to transport preference order if the transport value chosen here fails.

- ice-udp The Jingle protocol, as defined in XEP 0166.
- google The Google Jingle protocol, which follows the Jingle specification for signaling but uses a custom transport for media.
- google-v1 Google-V1 is the original Google Talk signaling protocol which uses an initial preliminary version of Jingle. It also uses the same custom transport as google for media.

### **Import Version**

# Asterisk 13 Configuration\_core

# **Bucket file API**

This configuration documentation is for functionality provided by core.

bucket

bucket

# **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
scheme	String		false	Scheme in use for bucket
created	Custom		false	Time at which the bucket was created
modified	Custom		false	Time at which the bucket was last modified

file

# **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
scheme	String		false	Scheme in use for file
created	Custom		false	Time at which the file was created
modified	Custom		false	Time at which the file was last modified

**Import Version** 

# Asterisk 13 Configuration\_features

# **Features Configuration**

This configuration documentation is for functionality provided by  ${\tt features}.$ 

features.conf

globals

Option Name	Туре	Default Value	Regular Expression	Description
featuredigittimeout	Custom	1000	false	Milliseconds allowed between digit presses when entering a feature code.
courtesytone	Custom		false	Sound to play when automon or automixmon is activated
recordingfailsound	Custom		false	Sound to play when automon or automixmon is attempted but fails to start
transferdigittimeout	Custom	3	false	Seconds allowed between digit presses when dialing a transfer destination
atxfernoanswertimeout	Custom	15	false	Seconds to wait for attended transfer destination to answer
atxferdropcall	Custom	0	false	Hang up the call entirely if the attended transfer fails
atxferloopdelay	Custom	10	false	Seconds to wait between attempts to re-dial transfer destination
atxfercallbackretries	Custom	2	false	Number of times to re-attempt dialing a transfer destination
xfersound	Custom	beep	false	Sound to play to during transfer and transfer-like operations.
xferfailsound	Custom	beeperr	false	Sound to play to a transferee when a transfer fails
atxferabort	Custom	*1	false	Digits to dial to abort an attended transfer attempt
atxfercomplete	Custom	*2	false	Digits to dial to complete an attended transfer
atxferthreeway	Custom	*3	false	Digits to dial to change an attended transfer into a three-way call
atxferswap	Custom	*4	false	Digits to dial to toggle who the transferrer is currently bridged to during an attended transfer
pickupexten	Custom	*8	false	Digits used for picking up ringing calls
pickupsound	Custom		false	Sound to play to picker when a call is picked up

pickupfailsound Custom	false  Sound to play to pi when a call cannot picked up	
------------------------	---	--

### atxferdropcall

When this option is set to no, then Asterisk will attempt to re-call the transferrer if the call to the transfer target fails. If the call to the transferrer fails, then Asterisk will wait atxferloopdelay milliseconds and then attempt to dial the transfer target again. This process will repeat until atxfercallbackretries attempts to re-call the transferrer have occurred.

When this option is set to yes, then Asterisk will not attempt to re-call the transferrer if the call to the transfer target fails. Asterisk will instead hang up all channels involved in the transfer.

#### xfersound

This sound will play to the transferrer and transfer target channels when an attended transfer completes. This sound is also played to channels when performing an AMI Bridge action.

### atxferabort

This option is only available to the transferrer during an attended transfer operation. Aborting a transfer results in the transfer being cancelled and the original parties in the call being re-bridged.

### atxfercomplete

This option is only available to the transferrer during an attended transfer operation. Completing the transfer with a DTMF sequence is functionally equivalent to hanging up the transferrer channel during an attended transfer. The result is that the transfer target and transferees are bridged.

### atxferthreeway

This option is only available to the transferrer during an attended transfer operation. Pressing this DTMF sequence will result in the transferrer, the transferees, and the transfer target all being in a single bridge together.

### atxferswap

This option is only available to the transferrer during an attended transfer operation. Pressing this DTMF sequence will result in the transferrer swapping which party he is bridged with. For instance, if the transferrer is currently bridged with the transfer target, then pressing this DTMF sequence will cause the transferrer to be bridged with the transferees.

### pickupexten

In order for the pickup attempt to be successful, the party attempting to pick up the call must either have a *namedpickupgroup* in common with a ringing party's *namedcallgroup* or must have a *pickupgroup* in common with a ringing party's *callgroup*.

### featuremap

DTMF options that can be triggered during bridged calls

Option Name	Туре	Default Value	Regular Expression	Description
atxfer	Custom		false	DTMF sequence to initiate an attended transfer
blindxfer	Custom	#	false	DTMF sequence to initiate a blind transfer
disconnect	Custom	*	false	DTMF sequence to disconnect the current call
parkcall	Custom		false	DTMF sequence to park a call

automon	Custom	false	DTMF sequence to start or stop monitoring a call
automixmon	Custom	false	DTMF sequence to start or stop mixmonitoring a call

#### atxfer

The transferee parties will be placed on hold and the transferrer may dial an extension to reach a transfer target. During an attended transfer, the transferrer may consult with the transfer target before completing the transfer. Once the transferrer has hung up or pressed the *atxfercomplete* DTMF sequence, then the transferees and transfer target will be bridged.

### blindxfer

The transferee parties will be placed on hold and the transferrer may dial an extension to reach a transfer target. During a blind transfer, as soon as the transfer target is dialed, the transferrer is hung up.

### disconnect

Entering this DTMF sequence will cause the bridge to end, no matter the number of parties present

### parkcall

The parking lot used to park the call is determined by using either the *PARKINGLOT* channel variable or a configured value on the channel (provided by the channel driver) if the variable is not present. If no configured value on the channel is present, then "default" is used. The call is parked in the next available space in the parking lot.

### automon

This will cause the channel that pressed the DTMF sequence to be monitored by the Monitor application. The format for the recording is determined by the TOUCH\_MONITOR\_FORMAT channel variable. If this variable is not specified, then wav is the default. The filename is constructed in the following manner:

prefix-timestamp-filename

where prefix is either the value of the TOUCH\_MONITOR\_PREFIX channel variable or auto if the variable is not set. The timestamp is a UNIX timestamp. The filename is either the value of the TOUCH\_MONITOR channel variable or the callerID of the channels if the variable is not set.

### automixmon

Operation of the automixmon is similar to the {{ automon }} feature, with the following exceptions: TOUCH\_MIXMONITOR is used in place of TOUCH\_MON ITOR TOUCH\_MIXMONITOR\_FORMAT is used in place of TOUCH\_MIXMONITOR There is no equivalent for TOUCH\_MONITOR\_PREFIX. "auto" is always how the filename begins.

### applicationmap

Section for defining custom feature invocations during a call

### **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
.*	Custom		true	A custom feature to invoke during a bridged call

### **Configuration Option Descriptions**

.\*

Each item listed here is a comma-separated list of parameters that determine how a feature may be invoked during a call

Example:

eggs = \*5,self,Playback(hello-world),default

This would create a feature called eggs that could be invoked during a call by pressing the \*5. The party that presses the DTMF sequence would then trigger the Playback application to play the hello-world file. The application invocation would happen on the party that pressed the DTMF sequence since self is specified. The other parties in the bridge would hear the default music on hold class during the playback.

In addition to the syntax outlined in this documentation, a backwards-compatible alternative is also allowed. The following applicationmap lines are functionally identical:

eggs = \*5,self,Playback(hello-world),default

eggs = \*5,self,Playback,hello-world,default

eggs = \*5,self,Playback,"hello-world",default

featuregroup

Groupings of items from the applicationmap

# **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
.*	Custom		true	Applicationmap item to place in the feature group

### **Configuration Option Descriptions**

.\*

Each item here must be a name of an item in the applicationmap. The argument may either be a new DTMF sequence to use for the item or it may be left blank in order to use the DTMF sequence specified in the applicationmap. For example:

eggs => \*1

bacon =>

would result in the applicationmap items eggs and bacon being in the featuregroup. The former would have its default DTMF trigger overridden with \*1 and the latter would have the DTMF value specified in the applicationmap.

### **Import Version**

# Asterisk 13 Configuration\_named\_acl

This configuration documentation is for functionality provided by named\_acl.

named\_acl.conf

named\_acl

Options for configuring a named ACL

# **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
permit	ACL		false	An address/subnet from which to allow access
deny	ACL		false	An address/subnet from which to disallow access

**Import Version** 

# Asterisk 13 Configuration\_res\_ari

# HTTP binding for the Stasis API

This configuration documentation is for functionality provided by res\_ari.

ari.conf

general

General configuration settings

### **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
enabled	Boolean	yes	false	Enable/disable the ARI module
websocket_write_timeo ut	Integer	100	false	The timeout (in milliseconds) to set on WebSocket connections.
pretty	Custom	no	false	Responses from ARI are formatted to be human readable
auth_realm	String	Asterisk REST Interface	false	Realm to use for authentication. Defaults to Asterisk REST Interface.
allowed_origins	String		false	Comma separated list of allowed origins, for Cross-Origin Resource Sharing. May be set to * to allow all origins.

# **Configuration Option Descriptions**

### enabled

This option enables or disables the ARI module.



### Note

ARI uses Asterisk's HTTP server, which must also be enabled in http.conf.

## websocket\_write\_timeout

If a websocket connection accepts input slowly, the timeout for writes to it can be increased to keep it from being disconnected. Value is in milliseconds; default is 100 ms.

user

Per-user configuration settings

Option Name	Туре	Default Value	Regular Expression	Description
type	None		false	Define this configuration section as a user.
read_only	Boolean	no	false	When set to yes, user is only authorized for read-only requests

password	String		false	Crypted or plaintext password (see password_format)
password_format	Custom	plain	false	password_format may be set to plain (the default) or crypt. When set to crypt, crypt(3) is used to validate the password. A crypted password can be generated using mkpasswd -m sha-512. When set to plain, the password is in plaintext

# type

• user - Configure this section as a *user* 

# **Import Version**

# Asterisk 13 Configuration\_res\_hep

# Resource for integration with Homer using HEPv3

This configuration documentation is for functionality provided by res\_hep.

hep.conf

general

General settings.

# **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
enabled		yes		Enable or disable packet capturing.
capture_address		192.168.1.1:9061		The address and port of the Homer server to send packets to.
capture_password				If set, the authentication password to send to Homer.
capture_id		0		The ID for this capture agent.

# **Configuration Option Descriptions**

### enabled

• no

• yes

**Import Version** 

# Asterisk 13 Configuration\_res\_mwi\_external

# **Core external MWI support**

This configuration documentation is for functionality provided by  ${\tt res\_mwi\_external}$ .

sorcery.conf

mailboxes

Persistent cache of external MWI Mailboxs.

**Import Version** 

# Asterisk 13 Configuration\_res\_parking

This configuration documentation is for functionality provided by res\_parking.

res\_parking.conf

globals

Options that apply to every parking lot

# **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
parkeddynamic	Boolean	no	false	Enables dynamically created parkinglots.

parking\_lot

Defined parking lots for res\_parking to use to park calls on

Option Name	Туре	Default Value	Regular Expression	Description
context	String	parkedcalls	false	The name of the context where calls are parked and picked up from.
parkext	String		false	Extension to park calls to this parking lot.
parkext_exclusive	Boolean	no	false	If yes, the extension registered as parkext will park exclusively to this parking lot.
parkpos	Custom	701-750	false	Numerical range of parking spaces which can be used to retrieve parked calls.
parkinghints	Boolean	no	false	If yes, this parking lot will add hints automatically for parking spaces.
parkingtime	Unsigned Integer	45	false	Amount of time a call will remain parked before giving up (in seconds).
parkedmusicclass	String		false	Which music class to use for parked calls. They will use the default if unspecified.
comebacktoorigin	Boolean	yes	false	Determines what should be done with the parked channel if no one picks it up before it times out.
comebackdialtime	Unsigned Integer	30	false	Timeout for the Dial extension created to call back the parker when a parked call times out.
comebackcontext	String	parkedcallstimeout	false	Context where parked calls will enter the PBX on timeout when comebacktoorigin=no
courtesytone	String		false	If the name of a sound file is provided, use this as the courtesy tone

parkedplay	Custom	caller	false	Who we should play the courtesytone to on the pickup of a parked call from this lot
parkedcalltransfers	Custom	no	false	Who to apply the DTMF transfer features to when parked calls are picked up or timeout.
parkedcallreparking	Custom	no	false	Who to apply the DTMF parking feature to when parked calls are picked up or timeout.
parkedcallhangup	Custom	no	false	Who to apply the DTMF hangup feature to when parked calls are picked up or timeout.
parkedcallrecording	Custom	no	false	Who to apply the DTMF MixMonitor recording feature to when parked calls are picked up or timeout.
findslot	Custom	first	false	Rule to use when trying to figure out which parking space a call should be parked with.
courtesytone				If set, the sound set will be played to whomever is set by parkedplay

### context

This option is only used if parkext is set.

### parkext

If this option is used, this extension will automatically be created to place calls into parking lots. In addition, if parkext\_exclusive is set for this parking lot, the name of the parking lot will be included in the application's arguments so that it only parks to this parking lot. The extension will be created in context. Using this option also creates extensions for retrieving parked calls from the parking spaces in the same context.

### parkpos

If parkext is set, these extensions will automatically be mapped in context in order to pick up calls parked to these parking spaces.

### comebacktoorigin

Valid Options:

- yes Automatically have the parked channel dial the device that parked the call with dial timeout set by the parkingtime option. When the call times out an extension to dial the PARKER will automatically be created in the park-dial context with an extension of the flattened parker device name. If the call is not answered, the parked channel that is timing out will continue in the dial plan at that point if there are more priorities in the extension (which won't be the case unless the dialplan deliberately includes such priorities in the park-dial context through pattern matching or deliberately written flattened peer extensions).
- no Place the call into the PBX at comebackcontext instead. The extension will still be set as the flattened peer name. If an extension
  the flattened peer name isn't available then it will fall back to the s extension. If that also is unavailable it will attempt to fall back to s@def
  ault. The normal dial extension will still be created in the park-dial context with the extension also being the flattened peer name.



### Note

Flattened Peer Names - Extensions can not include slash characters since those are used for pattern matching. When a peer name is flattened, slashes become underscores. For example if the parker of a call is called SIP/0004F2040001 then flattened peer name and therefor the extensions created and used on timeouts will be SIP\_0004F204001.



#### Note

When parking times out and the channel returns to the dial plan, the following variables are set:

- PARKING\_SPACE extension that the call was parked in prior to timing out.
- PARKINGSLOT Deprecated. Use PARKING\_SPACE instead.
- PARKEDLOT name of the lot that the call was parked in prior to timing out.
- PARKER The device that parked the call
- PARKER\_FLAT The flat version of PARKER

#### comebackcontext

The extension the call enters will prioritize the flattened peer name in this context. If the flattened peer name extension is unavailable, then the 's' extension in this context will be used. If that also is unavailable, the 's' extension in the 'default' context will be used.

#### courtesytone

By default, this tone is only played to the caller of a parked call. Who receives the tone can be changed using the parkedplay option.

### parkedplay

- no Apply to neither side.
- caller Apply only to the call connecting with the call coming out of the parking lot.
- callee Apply only to the call coming out of the parking lot.
- both Apply to both sides.



#### Note

If courtesy tone is not specified then this option will be ignored.

### parkedcalltransfers

- no Apply to neither side.
- caller Apply only to the call connecting with the call coming out of the parking lot.
- callee Apply only to the call coming out of the parking lot.
- both Apply to both sides.

# parkedcallreparking

- no Apply to neither side.
- caller Apply only to the call connecting with the call coming out of the parking lot.
- callee Apply only to the call coming out of the parking lot.
- both Apply to both sides.

### parkedcallhangup

- no Apply to neither side.
- caller Apply only to the call connecting with the call coming out of the parking lot.
- callee Apply only to the call coming out of the parking lot.
- both Apply to both sides.

# parkedcallrecording

- no Apply to neither side.
- caller Apply only to the call connecting with the call coming out of the parking lot.
- callee Apply only to the call coming out of the parking lot.
- both Apply to both sides.

### findslot

- first Always try to place in the lowest available space in the parking lot
- next Track the last parking space used and always attempt to use the one immediately after.

### **Import Version**

# Asterisk 13 Configuration\_res\_pjsip

# **SIP Resource using PJProject**

This configuration documentation is for functionality provided by  ${\tt res\_pjsip}.$ 

pjsip.conf

endpoint

Endpoint

Option Name	Туре	Default Value	Regular Expression	Description
100rel	Custom	yes	false	Allow support for RFC3262 provisional ACK tags
aggregate_mwi	Boolean	yes	false	Condense MWI notifications into a single NOTIFY.
allow	Codec		false	Media Codec(s) to allow
aors	String		false	AoR(s) to be used with the endpoint
auth	Custom		false	Authentication Object(s) associated with the endpoint
callerid	Custom		false	CallerID information for the endpoint
callerid_privacy	Custom		false	Default privacy level
callerid_tag	Custom		false	Internal id_tag for the endpoint
context	String	default	false	Dialplan context for inbound sessions
direct_media_glare_mi tigation	Custom	none	false	Mitigation of direct media (re)INVITE glare
direct_media_method	Custom	invite	false	Direct Media method type
connected_line_method	Custom	invite	false	Connected line method type
direct_media	Boolean	yes	false	Determines whether media may flow directly between endpoints.
disable_direct_media_ on_nat	Boolean	no	false	Disable direct media session refreshes when NAT obstructs the media session
disallow				Media Codec(s) to disallow
dtmf_mode	Custom	rfc4733	false	DTMF mode
media_address	String		false	IP address used in SDP for media handling
force_rport	Boolean	yes	false	Force use of return port
ice_support	Boolean	no	false	Enable the ICE mechanism to help traverse NAT
identify_by	Custom	username	false	Way(s) for Endpoint to be identified
redirect_method	Custom	user	false	How redirects received from an endpoint are handled

mailboxes	String		false	NOTIFY the endpoint when state changes for any of the specified mailboxes
moh_suggest	String	default	false	Default Music On Hold class
outbound_auth	Custom		false	Authentication object used for outbound requests
outbound_proxy	String		false	Proxy through which to send requests, a full SIP URI must be provided
rewrite_contact	Boolean	no	false	Allow Contact header to be rewritten with the source IP address-port
rtp_ipv6	Boolean	no	false	Allow use of IPv6 for RTP traffic
rtp_symmetric	Boolean	no	false	Enforce that RTP must be symmetric
send_diversion	Boolean	yes	false	Send the Diversion header, conveying the diversion information to the called user agent
send_pai	Boolean	no	false	Send the P-Asserted-Identity header
send_rpid	Boolean	no	false	Send the Remote-Party-ID header
timers_min_se	Unsigned Integer	90	false	Minimum session timers expiration period
timers	Custom	yes	false	Session timers for SIP packets
timers_sess_expires	Unsigned Integer	1800	false	Maximum session timer expiration period
transport	String		false	Desired transport configuration
trust_id_inbound	Boolean	no	false	Accept identification information received from this endpoint
trust_id_outbound	Boolean	no	false	Send private identification details to the endpoint.
type	None		false	Must be of type 'endpoint'.
use_ptime	Boolean	no	false	Use Endpoint's requested packetisation interval
use_avpf	Boolean	no	false	Determines whether res_pjsip will use and enforce usage of AVPF for this endpoint.
force_avp	Boolean	no	false	Determines whether res_pjsip will use and enforce usage of AVP, regardless of the RTP profile in use for this endpoint.
media_use_received_tr ansport	Boolean	no	false	Determines whether res_pjsip will use the media transport received in the offer SDP in the corresponding answer SDP.

media_encryption	Custom	no	false	Determines whether res_pjsip will use and enforce usage of media encryption for this endpoint.
inband_progress	Boolean	no	false	Determines whether chan_pjsip will indicate ringing using inband progress.
call_group	Custom		false	The numeric pickup groups for a channel.
pickup_group	Custom		false	The numeric pickup groups that a channel can pickup.
named_call_group	Custom		false	The named pickup groups for a channel.
named_pickup_group	Custom		false	The named pickup groups that a channel can pickup.
device_state_busy_at	Unsigned Integer	0	false	The number of in-use channels which will cause busy to be returned as device state
t38_udpt1	Boolean	no	false	Whether T.38 UDPTL support is enabled or not
t38_udptl_ec	Custom	none	false	T.38 UDPTL error correction method
t38_udptl_maxdatagram	Unsigned Integer	0	false	T.38 UDPTL maximum datagram size
fax_detect	Boolean	no	false	Whether CNG tone detection is enabled
t38_udptl_nat	Boolean	no	false	Whether NAT support is enabled on UDPTL sessions
t38_udptl_ipv6	Boolean	no	false	Whether IPv6 is used for UDPTL Sessions
tone_zone	String		false	Set which country's indications to use for channels created for this endpoint.
language	String		false	Set the default language to use for channels created for this endpoint.
one_touch_recording	Boolean	no	false	Determines whether one-touch recording is allowed for this endpoint.
record_on_feature	String	automixmon	false	The feature to enact when one-touch recording is turned on.
record_off_feature	String	automixmon	false	The feature to enact when one-touch recording is turned off.
rtp_engine	String	asterisk	false	Name of the RTP engine to use for channels created for this endpoint
allow_transfer	Boolean	yes	false	Determines whether SIP REFER transfers are allowed for this endpoint
sdp_owner	String	-	false	String placed as the username portion of an SDP origin (o=) line.

sdp_session	String	Asterisk	false	String used for the SDP
<u></u>				session (s=) line.
tos_audio	Custom	0	false	DSCP TOS bits for audio streams
tos_video	Custom	0	false	DSCP TOS bits for video streams
cos_audio	Unsigned Integer	0	false	Priority for audio streams
cos_video	Unsigned Integer	0	false	Priority for video streams
allow_subscribe	Boolean	yes	false	Determines if endpoint is allowed to initiate subscriptions with Asterisk.
sub_min_expiry	Unsigned Integer	0	false	The minimum allowed expiry time for subscriptions initiated by the endpoint.
from_user	String		false	Username to use in From header for requests to this endpoint.
mwi_from_user	String		false	Username to use in From header for unsolicited MWI NOTIFYs to this endpoint.
from_domain	String		false	Domain to user in From header for requests to this endpoint.
dtls_verify	Custom		false	Verify that the provided peer certificate is valid
dtls_rekey	Custom		false	Interval at which to renegotiate the TLS session and rekey the SRTP session
dtls_cert_file	Custom		false	Path to certificate file to present to peer
dtls_private_key	Custom		false	Path to private key for certificate file
dtls_cipher	Custom		false	Cipher to use for DTLS negotiation
dtls_ca_file	Custom		false	Path to certificate authority certificate
dtls_ca_path	Custom		false	Path to a directory containing certificate authority certificates
dtls_setup	Custom		false	Whether we are willing to accept connections, connect to the other party, or both.
srtp_tag_32	Boolean	no	false	Determines whether 32 byte tags should be used instead of 80 byte tags.
set_var	Custom		false	Variable set on a channel involving the endpoint.
message_context	String		false	Context to route incoming MESSAGE requests to.
accountcode	String		false	An accountcode to set automatically on any channels created for this endpoint.

### 100rel

- no
- required
- yes

### aggregate\_mwi

When enabled, aggregate\_mwi condenses message waiting notifications from multiple mailboxes into a single NOTIFY. If it is disabled, individual NOTIFYs are sent for each mailbox.

#### aors

List of comma separated AoRs that the endpoint should be associated with.

### auth

This is a comma-delimited list of auth sections defined in pjsip.conf to be used to verify inbound connection attempts.

Endpoints without an authentication object configured will allow connections without vertification.

### callerid

Must be in the format Name <Number>, or only <Number>.

### callerid\_privacy

- allowed\_not\_screened
- allowed\_passed\_screened
- allowed\_failed\_screened
- allowed
- prohib\_not\_screened
- prohib\_passed\_screened
- prohib\_failed\_screened
- prohib
- unavailable

### direct\_media\_glare\_mitigation

This setting attempts to avoid creating INVITE glare scenarios by disabling direct media reINVITEs in one direction thereby allowing designated servers (according to this option) to initiate direct media reINVITEs without contention and significantly reducing call setup time.

A more detailed description of how this option functions can be found on the Asterisk wiki https://wiki.asterisk.org/wiki/display/AST/SIP+Direct+Media+Rein vite+Glare+Avoidance

- none
- outgoing
- incoming

### direct\_media\_method

Method for setting up Direct Media between endpoints.

- invite
- reinvite Alias for the invite value.
- update

### connected\_line\_method

Method used when updating connected line information.

- $^{ullet}$  invite
- reinvite Alias for the invite value.
- $^{ullet}$  update

### dtmf\_mode

This setting allows to choose the DTMF mode for endpoint communication.

- rfc4733 DTMF is sent out of band of the main audio stream. This supercedes the older RFC-2833 used within the older chan\_sip.
- inband DTMF is sent as part of audio stream.
- info DTMF is sent as SIP INFO packets.

### media\_address

At the time of SDP creation, the IP address defined here will be used as the media address for individual streams in the SDP.



#### Note

Be aware that the external\_media\_address option, set in Transport configuration, can also affect the final media address used in the SDP.

### identify\_by

An endpoint can be identified in multiple ways. Currently, the only supported option is username, which matches the endpoint based on the username in the From header.



### Note

Endpoints can also be identified by IP address; however, that method of identification is not handled by this configuration option. See the documentation for the identify configuration section for more details on that method of endpoint identification. If this option is set to usernam e and an identify configuration section exists for the endpoint, then the endpoint can be identified in multiple ways.

• username

### redirect method

When a redirect is received from an endpoint there are multiple ways it can be handled. If this option is set to user the user portion of the redirect target is treated as an extension within the dialplan and dialed using a Local channel. If this option is set to uri\_core the target URI is returned to the dialing application which dials it using the PJSIP channel driver and endpoint originally used. If this option is set to uri\_pjsip the redirect occurs within chan\_pjsip itself and is not exposed to the core at all. The uri\_pjsip option has the benefit of being more efficient and also supporting multiple potential redirect targets. The con is that since redirection occurs within chan\_pjsip redirecting information is not forwarded and redirection can not be prevented.

- user
- uri\_core
- uri\_pjsip

### mailboxes

Asterisk will send unsolicited MWI NOTIFY messages to the endpoint when state changes happen for any of the specified mailboxes. More than one mailbox can be specified with a comma-delimited string. app\_voicemail mailboxes must be specified as mailbox@context; for example: mailboxes=6001@default. For mailboxes provided by external sources, such as through the res\_external\_mwi module, you must specify strings supported by the external system.

For endpoints that SUBSCRIBE for MWI, use the  ${\tt mailboxes}$  option in your AOR configuration.

### rewrite\_contact

On inbound SIP messages from this endpoint, the Contact header will be changed to have the source IP address and port. This option does not affect outbound messages send to this endpoint.

### timers\_min\_se

Minimium session timer expiration period. Time in seconds.

### timers

- forced
- no
- required
- yes

### timers\_sess\_expires

Maximium session timer expiration period. Time in seconds.

#### transport

This will set the desired transport configuration to send SIP data through.



### Warning

Not specifying a transport will **DEFAULT** to the first configured transport in pisip.conf which is valid for the URI we are trying to contact.



### Warning

Transport configuration is not affected by reloads. In order to change transports, a full Asterisk restart is required

### trust\_id\_inbound

This option determines whether Asterisk will accept identification from the endpoint from headers such as P-Asserted-Identity or Remote-Party-ID header. This option applies both to calls originating from the endpoint and calls originating from Asterisk. If no, the configured Caller-ID from pjsip.conf will always be used as the identity for the endpoint.

### trust\_id\_outbound

This option determines whether res\_pjsip will send private identification information to the endpoint. If no, private Caller-ID information will not be forwarded to the endpoint. "Private" in this case refers to any method of restricting identification. Example: setting callerid\_privacy to any prohib variation. Example: If trust\_id\_inbound is set to yes, the presence of a Privacy: id header in a SIP request or response would indicate the identification provided in the request is private.

### use\_avpf

If set to yes, res\_pjsip will use the AVPF or SAVPF RTP profile for all media offers on outbound calls and media updates and will decline media offers not using the AVPF or SAVPF profile.

If set to no, res\_pjsip will use the AVP or SAVP RTP profile for all media offers on outbound calls and media updates, but will accept either the AVP/AVPF or SAVP/SAVPF RTP profile for all inbound media offers.

### force\_avp

If set to yes, res\_pjsip will use the AVP, AVPF, SAVP, or SAVPF RTP profile for all media offers on outbound calls and media updates including those for DTLS-SRTP streams.

If set to no, res\_pjsip will use the respective RTP profile depending on configuration.

### media\_use\_received\_transport

If set to yes, res\_pjsip will use the received media transport.

If set to  ${\tt no}$ , res\_pjsip will use the respective RTP profile depending on configuration.

### media\_encryption

- no res\_pjsip will offer no encryption and allow no encryption to be setup.
- sdes res\_pjsip will offer standard SRTP setup via in-SDP keys. Encrypted SIP transport should be used in conjunction with this option to prevent exposure of media encryption keys.
- dtls res\_pjsip will offer DTLS-SRTP setup.

### inband\_progress

If set to yes, chan\_pjsip will send a 183 Session Progress when told to indicate ringing and will immediately start sending ringing as audio.

If set to no, chan\_pjsip will send a 180 Ringing when told to indicate ringing and will NOT send it as audio.

### call\_group

Can be set to a comma separated list of numbers or ranges between the values of 0-63 (maximum of 64 groups).

### pickup\_group

Can be set to a comma separated list of numbers or ranges between the values of 0-63 (maximum of 64 groups).

# named\_call\_group

Can be set to a comma separated list of case sensitive strings limited by supported line length.

### named\_pickup\_group

Can be set to a comma separated list of case sensitive strings limited by supported line length.

### device\_state\_busy\_at

When the number of in-use channels for the endpoint matches the devicestate\_busy\_at setting the PJSIP channel driver will return busy as the device state instead of in use.

### t38\_udptl

If set to yes T.38 UDPTL support will be enabled, and T.38 negotiation requests will be accepted and relayed.

### t38\_udptl\_ec

- none No error correction should be used.
- fec Forward error correction should be used.
- redundancy Redundacy error correction should be used.

### t38\_udptl\_maxdatagram

This option can be set to override the maximum datagram of a remote endpoint for broken endpoints.

### fax\_detect

This option can be set to send the session to the fax extension when a CNG tone is detected.

## t38\_udptl\_nat

When enabled the UDPTL stack will send UDPTL packets to the source address of received packets.

# t38\_udptl\_ipv6

When enabled the UDPTL stack will use IPv6.

### record\_on\_feature

When an INFO request for one-touch recording arrives with a Record header set to "on", this feature will be enabled for the channel. The feature designated here can be any built-in or dynamic feature defined in features.conf.



### Note

This setting has no effect if the endpoint's one\_touch\_recording option is disabled

### record\_off\_feature

When an INFO request for one-touch recording arrives with a Record header set to "off", this feature will be enabled for the channel. The feature designated here can be any built-in or dynamic feature defined in features.conf.



### Note

### tos\_audio

See https://wiki.asterisk.org/wiki/display/AST/IP+Quality+of+Service for more information about QoS settings

### tos\_video

See https://wiki.asterisk.org/wiki/display/AST/IP+Quality+of+Service for more information about QoS settings

### cos\_audio

See https://wiki.asterisk.org/wiki/display/AST/IP+Quality+of+Service for more information about QoS settings

### cos\_video

See https://wiki.asterisk.org/wiki/display/AST/IP+Quality+of+Service for more information about QoS settings

### dtls\_verify

This option only applies if *media\_encryption* is set to dtls.

### dtls\_rekey

This option only applies if *media\_encryption* is set to dtls.

If this is not set or the value provided is 0 rekeying will be disabled.

### dtls\_cert\_file

This option only applies if *media\_encryption* is set to dtls.

### dtls\_private\_key

This option only applies if *media\_encryption* is set to dtls.

### dtls\_cipher

This option only applies if *media\_encryption* is set to dtls.

Many options for acceptable ciphers. See link for more: http://www.openssl.org/docs/apps/ciphers.html#CIPHER\\_STRINGS

### dtls\_ca\_file

This option only applies if *media\_encryption* is set to dtls.

## dtls\_ca\_path

This option only applies if  $\textit{media\_encryption}$  is set to dtls.

### dtls\_setup

This option only applies if  $\textit{media\_encryption}$  is set to  $\mathtt{dtls}.$ 

- active res\_pjsip will make a connection to the peer.
- passive res\_pjsip will accept connections from the peer.
- actpass res\_pjsip will offer and accept connections from the peer.

# srtp\_tag\_32

This option only applies if *media\_encryption* is set to sdes or dtls.

### set\_var

When a new channel is created using the endpoint set the specified variable(s) on that channel. For multiple channel variables specify multiple 'set\_var'(s).

### message\_context

If specified, incoming MESSAGE requests will be routed to the indicated dialplan context. If no message\_context is specified, then the context setting is used.

### accountcode

If specified, any channel created for this endpoint will automatically have this accountcode set on it.

auth

Authentication type

# **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
auth_type	Custom	userpass	false	Authentication type
nonce_lifetime	Unsigned Integer	32	false	Lifetime of a nonce associated with this authentication config.
md5_cred	String		false	MD5 Hash used for authentication.
password	String		false	PlainText password used for authentication.
realm	String		false	SIP realm for endpoint
type	None		false	Must be 'auth'
username	String		false	Username to use for account

### **Configuration Option Descriptions**

### auth\_type

This option specifies which of the password style config options should be read when trying to authenticate an endpoint inbound request. If set to userpas s then we'll read from the 'password' option. For md5 we'll read from 'md5\_cred'.

- md5
- userpass

### md5\_cred

Only used when auth\_type is md5.

### password

Only used when auth\_type is userpass.

domain\_alias

Domain Alias

Option Name	Туре	Default Value	Regular Expression	Description
type	None		false	Must be of type 'domain_alias'.
domain	String		false	Domain to be aliased

# transport

SIP Transport

Option Name	Туре	Default Value	Regular Expression	Description
async_operations	Unsigned Integer	1	false	Number of simultaneous Asynchronous Operations
bind	Custom		false	IP Address and optional port to bind to for this transport
ca_list_file	String		false	File containing a list of certificates to read (TLS ONLY)
cert_file	String		false	Certificate file for endpoint (TLS ONLY)
cipher	Custom		false	Preferred Cryptography Cipher (TLS ONLY)
domain	String		false	Domain the transport comes from
external_media_addres	String		false	External IP address to use in RTP handling
external_signaling_ad dress	String		false	External address for SIP signalling
external_signaling_po	Unsigned Integer	0	false	External port for SIP signalling
method	Custom		false	Method of SSL transport (TLS ONLY)
local_net	Custom		false	Network to consider local (used for NAT purposes).
password	String		false	Password required for transport
priv_key_file	String		false	Private key file (TLS ONLY)
protocol	Custom	udp	false	Protocol to use for SIP traffic
require_client_cert	Custom		false	Require client certificate (TLS ONLY)
type	None		false	Must be of type 'transport'.
verify_client	Custom		false	Require verification of client certificate (TLS ONLY)
verify_server	Custom		false	Require verification of server certificate (TLS ONLY)
tos	Custom	0	false	Enable TOS for the signalling sent over this transport

cos	Unsigned Integer	0	false	Enable COS for the signalling sent over this transport
websocket_write_timeo	Integer	100	false	The timeout (in milliseconds) to set on WebSocket connections.

### cipher

Many options for acceptable ciphers see link for more: http://www.openssl.org/docs/apps/ciphers.html#CIPHER\\_STRINGS

### external\_media\_address

When a request or response is sent out, if the destination of the message is outside the IP network defined in the option localnet, and the media address in the SDP is within the localnet network, then the media address in the SDP will be rewritten to the value defined for external\_media\_address.

### method

- default
- unspecified
- tlsv1
- sslv2
- sslv3
- sslv23

### local\_net

This must be in CIDR or dotted decimal format with the IP and mask separated with a slash ('/').

### protocol

- udp
- tcp
- tls
- ws
- wss

## tos

See https://wiki.asterisk.org/wiki/display/AST/IP+Quality+of+Service for more information on this parameter.



### Note

This option does not apply to the ws or the wss protocols.

### cos

See https://wiki.asterisk.org/wiki/display/AST/IP+Quality+of+Service for more information on this parameter.



This option does not apply to the ws or the wss protocols.

### websocket\_write\_timeout

If a websocket connection accepts input slowly, the timeout for writes to it can be increased to keep it from being disconnected. Value is in milliseconds; default is 100 ms.

contact

# **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
type	None		false	Must be of type 'contact'.
uri	String		false	SIP URI to contact peer
expiration_time	Custom		false	Time to keep alive a contact
qualify_frequency	Unsigned Integer	0	false	Interval at which to qualify a contact
outbound_proxy	String		false	Outbound proxy used when sending OPTIONS request
path	String		false	Stored Path vector for use in Route headers on outgoing requests.
user_agent	String		false	User-Agent header from registration.

# **Configuration Option Descriptions**

### expiration\_time

Time to keep alive a contact. String style specification.

# qualify\_frequency

Interval between attempts to qualify the contact for reachability. If 0 never qualify. Time in seconds.

### outbound\_proxy

If set the provided URI will be used as the outbound proxy when an OPTIONS request is sent to a contact for qualify purposes.

### user\_agent

The User-Agent is automatically stored based on data present in incoming SIP REGISTER requests and is not intended to be configured manually.

aor

The configuration for a location of an endpoint

Option Name	Туре	Default Value	Regular Expression	Description
contact	Custom		false	Permanent contacts assigned to AoR
default_expiration	Unsigned Integer	3600	false	Default expiration time in seconds for contacts that are dynamically bound to an AoR.
mailboxes	String		false	Allow subscriptions for the specified mailbox(es)
maximum_expiration	Unsigned Integer	7200	false	Maximum time to keep an AoR
max_contacts	Unsigned Integer	0	false	Maximum number of contacts that can bind to an AoR

minimum_expiration	Unsigned Integer	60	false	Minimum keep alive time for an AoR
remove_existing	Boolean	no	false	Determines whether new contacts replace existing ones.
type	None		false	Must be of type 'aor'.
qualify_frequency	Unsigned Integer	0	false	Interval at which to qualify an AoR
authenticate_qualify	Boolean	no	false	Authenticates a qualify request if needed
outbound_proxy	String		false	Outbound proxy used when sending OPTIONS request
support_path	Boolean	no	false	Enables Path support for REGISTER requests and Route support for other requests.

### contact

Contacts specified will be called whenever referenced by chan\_pjsip.

Use a separate "contact=" entry for each contact required. Contacts are specified using a SIP URI.

### mailboxes

This option applies when an external entity subscribes to an AoR for Message Waiting Indications. The mailboxes specified will be subscribed to. More than one mailbox can be specified with a comma-delimited string. app\_voicemail mailboxes must be specified as mailbox@context; for example: mailboxes=6001@default. For mailboxes provided by external sources, such as through the res\_external\_mwi module, you must specify strings supported by the external system.

For endpoints that cannot SUBSCRIBE for MWI, you can set the mailboxes option in your endpoint configuration section to enable unsolicited MWI NOTIFYs to the endpoint.

### maximum\_expiration

Maximium time to keep a peer with explicit expiration. Time in seconds.

### max\_contacts

Maximum number of contacts that can associate with this AoR. This value does not affect the number of contacts that can be added with the "contact" option. It only limits contacts added through external interaction, such as registration.



### Note

This should be set to 1 and remove\_existing set to yes if you wish to stick with the older chan\_sip behaviour.

### minimum\_expiration

Minimum time to keep a peer with an explict expiration. Time in seconds.

### remove\_existing

On receiving a new registration to the AoR should it remove the existing contact that was registered against it?



### Note

This should be set to yes and  $max\_contacts$  set to 1 if you wish to stick with the older  $chan\_sip$  behaviour.

### qualify\_frequency

Interval between attempts to qualify the AoR for reachability. If 0 never qualify. Time in seconds.

# authenticate\_qualify

If true and a qualify request receives a challenge or authenticate response authentication is attempted before declaring the contact available.

### outbound\_proxy

If set the provided URI will be used as the outbound proxy when an OPTIONS request is sent to a contact for qualify purposes.

### support\_path

When this option is enabled, the Path headers in register requests will be saved and its contents will be used in Route headers for outbound out-of-dialog requests and in Path headers for outbound 200 responses. Path support will also be indicated in the Supported header.

### system

Options that apply to the SIP stack as well as other system-wide settings

### **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
timer_t1	Unsigned Integer	500	false	Set transaction timer T1 value (milliseconds).
timer_b	Unsigned Integer	32000	false	Set transaction timer B value (milliseconds).
compact_headers	Boolean	no	false	Use the short forms of common SIP header names.
threadpool_initial_si	Unsigned Integer	0	false	Initial number of threads in the res_pjsip threadpool.
threadpool_auto_incre ment	Unsigned Integer	5	false	The amount by which the number of threads is incremented when necessary.
threadpool_idle_timeo ut	Unsigned Integer	60	false	Number of seconds before an idle thread should be disposed of.
threadpool_max_size	Unsigned Integer	0	false	Maximum number of threads in the res_pjsip threadpool. A value of 0 indicates no maximum.
type	None		false	Must be of type 'system'.

### **Configuration Option Descriptions**

## timer\_t1

Timer T1 is the base for determining how long to wait before retransmitting requests that receive no response when using an unreliable transport (e.g. UDP). For more information on this timer, see RFC 3261, Section 17.1.1.1.

## timer\_b

Timer B determines the maximum amount of time to wait after sending an INVITE request before terminating the transaction. It is recommended that this be set to 64 \* Timer T1, but it may be set higher if desired. For more information on this timer, see RFC 3261, Section 17.1.1.1.

global

Options that apply globally to all SIP communications

# **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
max_forwards	Unsigned Integer	70	false	Value used in Max-Forwards header for SIP requests.
type	None		false	Must be of type 'global'.
user_agent	String	Asterisk PBX SVN-branch-13-r42 0717	false	Value used in User-Agent header for SIP requests and Server header for SIP responses.
default_outbound_ endpoint	String	default_outbound_ endpoint	false	Endpoint to use when sending an outbound request to a URI without a specified endpoint.
debug	String	no	false	Enable/Disable SIP debug logging. Valid options include yes

# **Import Version**

# Asterisk 13 Configuration\_res\_pjsip\_acl

# SIP ACL module

This configuration documentation is for functionality provided by res\_pjsip\_acl.

### Overview

### ACL

The ACL module used by res\_pjsip. This module is independent of endpoints and operates on all inbound SIP communication using res\_pjsip.

There are two main ways of defining your ACL with the options provided. You can use the permit and deny options which act on **IP** addresses, or the contactpermit and contactdeny options which act on **Contact header** addresses in incoming REGISTER requests. You can combine the various options to create a mixed ACL.

Additionally, instead of defining an ACL with options, you can reference IP or Contact header ACLs from the file acl.conf by using the acl or contacta cl options.

# pjsip.conf

acl

Access Control List

### **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
acl	Custom		false	List of IP ACL section names in acl.conf
contact_acl	Custom		false	List of Contact ACL section names in acl.conf
contact_deny	Custom		false	List of Contact header addresses to deny
contact_permit	Custom		false	List of Contact header addresses to permit
deny	Custom		false	List of IP addresses to deny access from
permit	Custom		false	List of IP addresses to permit access from
type	None		false	Must be of type 'acl'.

### **Configuration Option Descriptions**

### acl

This matches sections configured in acl.conf. The value is defined as a list of comma-delimited section names.

### contact\_acl

This matches sections configured in acl.conf. The value is defined as a list of comma-delimited section names.

### contact\_deny

The value is a comma-delimited list of IP addresses. IP addresses may have a subnet mask appended. The subnet mask may be written in either CIDR or dotted-decimal notation. Separate the IP address and subnet mask with a slash ('/')

### contact\_permit

The value is a comma-delimited list of IP addresses. IP addresses may have a subnet mask appended. The subnet mask may be written in either CIDR or

dotted-decimal notation. Separate the IP address and subnet mask with a slash ('/')

## deny

The value is a comma-delimited list of IP addresses. IP addresses may have a subnet mask appended. The subnet mask may be written in either CIDR or dotted-decimal notation. Separate the IP address and subnet mask with a slash ('/')

## permit

The value is a comma-delimited list of IP addresses. IP addresses may have a subnet mask appended. The subnet mask may be written in either CIDR or dotted-decimal notation. Separate the IP address and subnet mask with a slash ('/')

## **Import Version**

# Asterisk 13 Configuration\_res\_pjsip\_endpoint\_identifier\_ip

## Module that identifies endpoints via source IP address

 $This \ configuration \ documentation \ is \ for \ functional ity \ provided \ by \ \verb"res_pjsip_endpoint_identifier_ip".$ 

pjsip.conf

identify

Identifies endpoints via source IP address

## **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
endpoint	String		false	Name of Endpoint
match	Custom		false	IP addresses or networks to match against
type	None		false	Must be of type 'identify'.

## **Configuration Option Descriptions**

#### match

The value is a comma-delimited list of IP addresses. IP addresses may have a subnet mask appended. The subnet mask may be written in either CIDR or dot-decimal notation. Separate the IP address and subnet mask with a slash ('/')

**Import Version** 

# Asterisk 13 Configuration\_res\_pjsip\_notify

## Module that supports sending NOTIFY requests to endpoints from external sources

This configuration documentation is for functionality provided by  ${\tt res\_pjsip\_notify}.$ 

pjsip\_notify.conf

general

Unused, but reserved.

notify

Configuration of a NOTIFY request.

## **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
.*	Custom		true	A key/value pair to add to a NOTIFY request.

## **Configuration Option Descriptions**

.\*

If the key is Content, it will be treated as part of the message body. Otherwise, it will be added as a header in the NOTIFY request.

The following headers are reserved and cannot be specified:

- Call-ID
- Contact
- CSeq
- To
- From
- Record-Route
- Route
- Via

## **Import Version**

# Asterisk 13 Configuration\_res\_pjsip\_outbound\_publish

## SIP resource for outbound publish

 $This \ configuration \ documentation \ is \ for \ functional ity \ provided \ by \ \verb"res_pjsip_outbound_publish".$ 

## Overview

### **Outbound Publish**

This module allows res\_pjsip to publish to other SIP servers.

## pjsip.conf

outbound-publish

The configuration for outbound publish

## **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
expiration	Unsigned Integer	3600	false	Expiration time for publications in seconds
outbound_auth	Custom		false	Authentication object to be used for outbound publishes.
outbound_proxy	String		false	SIP URI of the outbound proxy used to send publishes
server_uri	String		false	SIP URI of the server and entity to publish to
from_uri	String		false	SIP URI to use in the From header
to_uri	String		false	SIP URI to use in the To header
event	String		false	Event type of the PUBLISH.
max_auth_attempts	Unsigned Integer	5	false	Maximum number of authentication attempts before stopping the publication.
type	None		false	Must be of type 'outbound-publish'.

## **Configuration Option Descriptions**

## server\_uri

This is the URI at which to find the entity and server to send the outbound PUBLISH to. This URI is used as the request URI of the outbound PUBLISH request from Asterisk.

## from\_uri

This is the URI that will be placed into the From header of outgoing PUBLISH messages. If no URI is specified then the URI provided in server\_uri will be used.

## to\_uri

This is the URI that will be placed into the To header of outgoing PUBLISH messages. If no URI is specified then the URI provided in server\_uri will be used.

Im	no	rf	V۵	rsio	n
	υu	пu	VC	1310	11

# Asterisk 13 Configuration\_res\_pjsip\_outbound\_registration

## SIP resource for outbound registrations

 $This \ configuration \ documentation \ is \ for \ functionality \ provided \ by \ \verb"res_pjsip_outbound_registration".$ 

Overview

## **Outbound Registration**

This module allows  $res_pjsip$  to register to other SIP servers.

pjsip.conf

registration

The configuration for outbound registration

## **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
auth_rejection_perman ent	Boolean	yes	false	Determines whether failed authentication challenges are treated as permanent failures.
client_uri	String		false	Client SIP URI used when attemping outbound registration
contact_user	String		false	Contact User to use in request
expiration	Unsigned Integer	3600	false	Expiration time for registrations in seconds
max_retries	Unsigned Integer	10	false	Maximum number of registration attempts.
outbound_auth	Custom		false	Authentication object to be used for outbound registrations.
outbound_proxy	String		false	Outbound Proxy used to send registrations
retry_interval	Unsigned Integer	60	false	Interval in seconds between retries if outbound registration is unsuccessful
forbidden_retry_inter val	Unsigned Integer	0	false	Interval used when receiving a 403 Forbidden response.
server_uri	String		false	SIP URI of the server to register against
transport	String		false	Transport used for outbound authentication
type	None		false	Must be of type 'registration'.
support_path	Boolean	no	false	Enables Path support for outbound REGISTER requests.

## **Configuration Option Descriptions**

auth\_rejection\_permanent

If this option is enabled and an authentication challenge fails, registration will not be attempted again until the configuration is reloaded.

#### client\_uri

This is the address-of-record for the outbound registration (i.e. the URI in the To header of the REGISTER).

For registration with an ITSP, the client SIP URI may need to consist of an account name or number and the provider's hostname for their registrar, e.g. client\_uri=1234567890@example.com. This may differ between providers.

For registration to generic registrars, the client SIP URI will depend on networking specifics and configuration of the registrar.

### forbidden\_retry\_interval

If a 403 Forbidden is received, chan\_pjsip will wait forbidden\_retry\_interval seconds before attempting registration again. If 0 is specified, chan\_pjsip will not retry after receiving a 403 Forbidden response. Setting this to a non-zero value goes against a "SHOULD NOT" in RFC3261, but can be used to work around buggy registrars.

### server\_uri

This is the URI at which to find the registrar to send the outbound REGISTER. This URI is used as the request URI of the outbound REGISTER request from Asterisk.

For registration with an ITSP, the setting may often be just the domain of the registrar, e.g. sip:sip.example.com.

### transport



#### Note

A transport configured in pjsip.conf. As with other res\_pjsip modules, this will use the first available transport of the appropriate type if unconfigured.

### support\_path

When this option is enabled, outbound REGISTER requests will advertise support for Path headers so that intervening proxies can add to the Path header as necessary.

## **Import Version**

# Asterisk 13 Configuration\_res\_pjsip\_publish\_asterisk

## SIP resource for inbound and outbound Asterisk event publications

This configuration documentation is for functionality provided by  ${\tt res\_pjsip\_publish\_asterisk}.$ 

## Overview

## Inbound and outbound Asterisk event publication

This module allows res\_pjsip to send and receive Asterisk event publications.

## pjsip.conf

asterisk-publication

The configuration for inbound Asterisk event publication

## **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
devicestate_publish	String		false	Optional name of a publish item that can be used to publish a request for full device state information.
mailboxstate_publish	String		false	Optional name of a publish item that can be used to publish a request for full mailbox state information.
device_state	Boolean	no	false	Whether we should permit incoming device state events.
device_state_filter	Custom		false	Optional regular expression used to filter what devices we accept events for.
mailbox_state	Boolean	no	false	Whether we should permit incoming mailbox state events.
mailbox_state_filter	Custom		false	Optional regular expression used to filter what mailboxes we accept events for.
type	None		false	Must be of type 'asterisk-publication'.

## **Import Version**

# Asterisk 13 Configuration\_res\_pjsip\_pubsub

## Module that implements publish and subscribe support.

This configuration documentation is for functionality provided by  $res_pjsip_pubsub$ .

pjsip.conf

subscription\_persistence

Persists SIP subscriptions so they survive restarts.

## **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
packet	String		false	Entire SIP SUBSCRIBE packet that created the subscription
src_name	String		false	The source address of the subscription
src_port	Unsigned Integer	0	false	The source port of the subscription
transport_key	String	0	false	The type of transport the subscription was received on
local_name	String		false	The local address the subscription was received on
local_port	Unsigned Integer	0	false	The local port the subscription was received on
cseq	Unsigned Integer	0	false	The sequence number of the next NOTIFY to be sent
tag	Custom		false	The local tag of the dialog for the subscription
endpoint	Custom		false	The name of the endpoint that subscribed
expires	Custom		false	The time at which the subscription expires

resource\_list

Resource list configuration parameters.

## **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
type	None		false	Must be of type 'resource_list'
event	String		false	The SIP event package that the list resource belong to.
list_item	Custom		false	The name of a resource to report state on
full_state	Boolean	no	false	Indicates if the entire list's state should be sent out.

notification_batch_in terval	Unsigned Integer	0	false	Time Asterisk should wait, in milliseconds, before
				sending notifications.

## **Configuration Option Descriptions**

#### event

The SIP event package describes the types of resources that Asterisk reports the state of.

- presence Device state and presence reporting.
- message-summary Message-waiting indication (MWI) reporting.

#### list\_item

In general Asterisk looks up list items in the following way:

- 1. Check if the list item refers to another configured resource list.
- 2. Pass the name of the resource off to event-package-specific handlers to find the specified resource.

The second part means that the way the list item is specified depends on what type of list this is. For instance, if you have the *event* set to presence, then list items should be in the form of dialplan\_extension@dialplan\_context. For message-summary mailbox names should be listed.

#### full state

If this option is enabled, and a resource changes state, then Asterisk will construct a notification that contains the state of all resources in the list. If the option is disabled, Asterisk will construct a notification that only contains the states of resources that have changed.



#### Note

Even with this option disabled, there are certain situations where Asterisk is forced to send a notification with the states of all resources in the list. When a subscriber renews or terminates its subscription to the list, Asterisk MUST send a full state notification.

## notification\_batch\_interval

When a resource's state changes, it may be desired to wait a certain amount before Asterisk sends a notification to subscribers. This allows for other state changes to accumulate, so that Asterisk can communicate multiple state changes in a single notification instead of rapidly sending many notifications.

### inbound-publication

The configuration for inbound publications

## **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
endpoint	Custom		false	Optional name of an endpoint that is only allowed to publish to this resource
type	None		false	Must be of type 'inbound-publication'.

## **Import Version**

# Asterisk 13 Configuration\_res\_statsd

## Statsd client.

This configuration documentation is for functionality provided by  ${\tt res\_statsd}.$ 

statsd.conf

global

Global configuration settings

## **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
enabled	Boolean	no	false	Enable/disable the statsd module
server	IP Address	127.0.0.1	false	Address of the statsd server
prefix	String		false	Prefix to prepend to every metric
add_newline	Boolean	no	false	Append a newline to every event. This is useful if you want to fake out a server using netcat (nc -lu 8125)

## **Import Version**

# Asterisk 13 Configuration\_res\_xmpp

## **XMPP Messaging**

This configuration documentation is for functionality provided by  ${\tt res\_xmpp}$ .

xmpp.conf

global

Global configuration settings

## **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
debug	Custom	no	false	Enable/disable XMPP message debugging
autoprune	Custom	no	false	Auto-remove users from buddy list.
autoregister	Custom	yes	false	Auto-register users from buddy list
collection_nodes	Custom	no	false	Enable support for XEP-0248 for use with distributed device state
pubsub_autocreate	Custom	no	false	Whether or not the PubSub server supports/is using auto-create for nodes
auth_policy	Custom	accept	false	Whether to automatically accept or deny users' subscription requests

## **Configuration Option Descriptions**

## autoprune

Auto-remove users from buddy list. Depending on the setup (e.g., using your personal Gtalk account for a test) this could cause loss of the contact list.

client

Configuration options for an XMPP client

## **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
username	String		false	XMPP username with optional resource
secret	String		false	XMPP password
serverhost	String		false	Route to server, e.g. talk.google.com
statusmessage	String	Online and Available	false	Custom status message
pubsub_node	String		false	Node for publishing events via PubSub
context	String	default	false	Dialplan context to send incoming messages to
priority	Unsigned Integer	1	false	XMPP resource priority
port	Unsigned Integer	5222	false	XMPP server port

timeout	Unsigned Integer	5	false	Timeout in seconds to hold incoming messages
debug	Custom	no	false	Enable debugging
type	Custom	client	false	Connection is either a client or a component
distribute_events	Custom	no	false	Whether or not to distribute events using this connection
usetls	Custom	yes	false	Whether to use TLS for the connection or not
usesasl	Custom	yes	false	Whether to use SASL for the connection or not
forceoldssl	Custom	no	false	Force the use of old-style SSL for the connection
keepalive	Custom	yes	false	If enabled, periodically send an XMPP message from this client with an empty message
autoprune	Custom	no	false	Auto-remove users from buddy list.
autoregister	Custom	yes	false	Auto-register users bfrom buddy list
auth_policy	Custom	accept	false	Whether to automatically accept or deny users' subscription requests
sendtodialplan	Custom	no	false	Send incoming messages into the dialplan
status	Custom	available	false	Default XMPP status for the client
buddy	Custom		false	Manual addition of buddy to list

## **Configuration Option Descriptions**

## timeout

Timeout (in seconds) on the message stack. Messages stored longer than this value will be deleted by Asterisk. This option applies to incoming messages only which are intended to be processed by the <code>JABBER\_RECEIVE</code> dialplan function.

### autoprune

Auto-remove users from buddy list. Depending on the setup (e.g., using your personal Gtalk account for a test) this could cause loss of the contact list.

## status

Can be one of the following XMPP statuses:

- chat
- availableaway
- xaway
- dnd

## buddy

Manual addition of buddy to the buddy list. For distributed events, these budies are automatically added in the whitelist as 'owners' of the node(s).

**Import Version** 

## Asterisk 13 Configuration\_stasis

This configuration documentation is for functionality provided by stasis.

#### stasis.conf

declined\_message\_types

Stasis message types for which to decline creation.

### Configuration Option Reference

Option Name	Туре	Default Value	Regular Expression	Description
decline	Custom		false	The message type to decline.

## **Configuration Option Descriptions**

#### decline

This configuration option defines the name of the Stasis message type that Asterisk is forbidden from creating and can be specified as many times as necessary to achieve the desired result.

- stasis\_app\_recording\_snapshot\_type
- stasis\_app\_playback\_snapshot\_type
- stasis\_test\_message\_type
- confbridge\_start\_type
- confbridge\_end\_type
- confbridge\_join\_type
- confbridge\_leave\_type
- confbridge\_start\_record\_type
- ullet confbridge\_stop\_record\_type
- confbridge\_mute\_type
- confbridge\_unmute\_type
- confbridge\_talking\_type
- cel\_generic\_type
- ast\_bridge\_snapshot\_type
- ast\_bridge\_merge\_message\_type
- ast\_channel\_entered\_bridge\_type
- ast\_channel\_left\_bridge\_type
- ast\_blind\_transfer\_type
- ast\_attended\_transfer\_type
- ullet ast\_endpoint\_snapshot\_type
- ast\_endpoint\_state\_type
- ast\_device\_state\_message\_type
- ast\_test\_suite\_message\_type
- ast\_mwi\_state\_type
- ast\_mwi\_vm\_app\_type
- ast\_format\_register\_type
- ast\_format\_unregister\_type
- ast\_manager\_get\_generic\_type
- ast\_parked\_call\_type
- ast\_channel\_snapshot\_type
- ullet ast\_channel\_dial\_type
- ast\_channel\_varset\_type
- ast\_channel\_hangup\_request\_type
- ast\_channel\_dtmf\_begin\_type
- ast\_channel\_dtmf\_end\_type
- ast\_channel\_hold\_type
- ast\_channel\_unhold\_type
- ast\_channel\_chanspy\_start\_type
- ast\_channel\_chanspy\_stop\_type
- ast\_channel\_fax\_type
- ast\_channel\_hangup\_handler\_type
- ullet ast\_channel\_moh\_start\_type
- ast\_channel\_moh\_stop\_type
- ast\_channel\_monitor\_start\_type
- ullet ast\_channel\_monitor\_stop\_type

```
ast_channel_agent_login_type
ast_channel_agent_logoff_type
• ast_channel_talking_start
• ast_channel_talking_stop
• ast_security_event_type
ast_named_acl_change_type

    ast_local_bridge_type

    ast_local_optimization_begin_type

ullet ast_local_optimization_end_type

    stasis_subscription_change_type

• ast_multi_user_event_type
• stasis_cache_clear_type
stasis_cache_update_type
• ast_network_change_type
ast_system_registry_type
• ast_cc_available_type
ullet ast_cc_offertimerstart_type
ast_cc_requested_type

    ast_cc_requestacknowledged_type

ullet ast_cc_callerstopmonitoring_type
ullet ast_cc_callerstartmonitoring_type
ullet ast_cc_callerrecalling_type
ast_cc_recallcomplete_type
ast_cc_failure_type
• ast_cc_monitorfailed_type
• ast_presence_state_message_type
• ast_rtp_rtcp_sent_type
ullet ast_rtp_rtcp_received_type
ast_call_pickup_type
aoc_s_type
• aoc_d_type
• aoc_e_type
^{ullet} dahdichannel_type
• mcid_type
session_timeout_type
• cdr_read_message_type
cdr_write_message_type
cdr_prop_write_message_type
ullet corosync_ping_message_type
agi_exec_start_type
• agi_exec_end_type
agi_async_start_type
• agi_async_exec_type
• agi_async_end_type
queue_caller_join_type
queue_caller_leave_type

    queue_caller_abandon_type

ullet queue_member_status_type

    queue_member_added_type

queue_member_removed_type
queue_member_pause_type

    queue_member_penalty_type

ullet queue_member_ringinuse_type

    queue_agent_called_type

• queue_agent_connect_type
queue_agent_complete_type
queue_agent_dump_type
• queue_agent_ringnoanswer_type
ullet meetme_join_type
• meetme_leave_type
^{\bullet}\ \mathtt{meetme\_end\_type}
meetme_mute_type
meetme_talking_type
ullet meetme_talk_request_type
appcdr_message_type
forkcdr_message_type
```

### **Import Version**

cdr\_sync\_message\_type

# Asterisk 13 Configuration\_udptl

This configuration documentation is for functionality provided by udptl.

udptl.conf

global

Global options for configuring UDPTL

## **Configuration Option Reference**

Option Name	Туре	Default Value	Regular Expression	Description
udptlstart	Unsigned Integer	4000	false	The start of the UDPTL port range
udptlend	Unsigned Integer	4999	false	The end of the UDPTL port range
udptlchecksums	Boolean	yes	false	Whether to enable or disable UDP checksums on UDPTL traffic
udptlfecentries	Unsigned Integer		false	The number of error correction entries in a UDPTL packet
udptlfecspan	Unsigned Integer		false	The span over which parity is calculated for FEC in a UDPTL packet
use_even_ports	Boolean	no	false	Whether to only use even-numbered UDPTL ports
t38faxudpec	Custom		false	Removed
t38faxmaxdatagram	Custom		false	Removed

## **Import Version**