Checklist

Main Route

1 the signal of Player1 and Player2 can be shown correctly

2 the position must can be inputed by players in correct order

3 when a player has met the need to win, print ‘Win!’ and the board

4 when all the position are filled without 3 lined signals, print ‘Tie!’ and the board

Possible Route

1 the signal should not can be put into one position twice

2 the signal chosen by each player in the board should be printed correctly