# lec7.tex

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# 1 Repetition

Probability of binding in a certain volume is

$$P_b = \frac{1}{1 + e^{\beta \Delta G}} = \frac{1}{1 + \frac{1}{V}e^{-\beta \epsilon}} \tag{1}$$

depending on how you define your energy.

 $\Delta G$  = free energy = energy + entropy

Huge entropy cost of folding DNA.

Non-specific binding means that  $P_b = 1/2$ 

Corporate binding : counteract the entropy term in the binding prob by having two binding sites next to eachother.

$$\Delta G = \epsilon + \epsilon' - k_b T \ln(\Omega) + \epsilon_{R-R'} \tag{2}$$

where  $k_b T \ln(\Omega)$  is the entropy.  $\Omega$  is the # of boxes =  $V/a^3$ .

# 2 Stochastic dynamics in living systems

- Diffusion
- Target search

#### Examples:

- Protein diffusion: Molecule moving around in a cell.
- If you want to move in a straight line, you will have to spend energy.

Random thermanl motion cossts nothing.

- Target search :
- Transcription initiation:

### 2.1 Diffusion

Incredibly low Reynolds numbers in cells.

Check out "Life at low Reaynolds numbers" again.

3D position of the particle:

$$\vec{r} = (x, y, z) \tag{3}$$

Equation of motion: patricle in a viscuous fluid.

N2:

$$m\frac{\mathrm{d}^2x}{\mathrm{d}t^2} = \text{drag force} + \text{noise} (+ \text{ external force})$$
 (4)

Drag force  $\propto$  velocity at low vel.s.

$$m\frac{\mathrm{d}^2x}{\mathrm{d}t^2} = \xi \frac{\mathrm{d}x}{\mathrm{d}t} = \eta(t) \tag{5}$$

where  $\xi$  is the hydrodynamic friction:  $\xi = (6\pi \text{viscosity/radius})$ 

in the high-friction limit:

$$\frac{\mathrm{d}^2 x}{\mathrm{d}t^2} = 0\tag{6}$$

$$\frac{\mathrm{d}x}{\mathrm{d}t} = \frac{1}{\xi}\eta(t) \tag{7}$$

which is the Lengevin eq. (Brownian motion)

This is an unbiased random walk. (also used in stock market analysis (geometric brownian motion))

What is  $\eta(t)$ ? White noise. Random noise with

1) mean = 0.

many types of averages. Ensemble average: "n statistical mechanics, the ensemble average is defined as the mean of a quantity that is a function of the microstate of a system, according to the distribution of the system on its micro-states in this ensemble."

$$\langle \eta(t) \rangle = 0 \tag{8}$$

- 2) variance over time is constant.
- 3) uncorrelated

if you correlate two different regions, the correlation should be 0. Corr. between  $T_1$  and  $T_1 = 1$ , but between  $T_1$  and  $T_n = 0$  for  $n \neq 1$ 

White noise is the least biased noise you can add.

$$<\eta(t)\eta(t')>\leftarrow(t-t')$$
 (9)

calculate displacement:

Integrate Langevin eq.  $(\int_0^t du)$ 

$$x(t) - x(0) = \Delta x = \frac{1}{\xi} \int_0^t \eta(u) du$$
 (10)

$$<\Delta x> = <\frac{1}{\xi} \int_0^t <\eta(u) > du = 0$$
 (11)

-Calc mean-squared displacement (MSD):

$$<\Delta x(t)^{2}> = <\Delta x(t)\Delta x(t)>$$

$$=<\frac{1}{\xi}\int_{0}^{t}\eta(u)\mathrm{d}u\cdot\int_{0}^{t}\eta(v)\mathrm{d}v$$

$$=\frac{1}{\xi^{2}}\int_{0}^{t}\int_{0}^{t}\mathrm{const}\cdot\delta(u-v)\mathrm{d}u\mathrm{d}v$$

$$=\frac{C}{\xi^{2}}\int_{0}^{t}\mathrm{d}u$$

$$=\frac{Ct}{\xi^{2}}$$

$$(12)$$

which is  $\equiv 2Dt$  where D is the diffusion constant.

special for diffusion: square of distance traveled is prop- to time, dist  $\propto \sqrt{t}$ , much slower than ballistic motion.

All directions are independent:

$$\langle \Delta x^2 \rangle = \langle \Delta y^2 \rangle = \langle \Delta z^2 \rangle \tag{13}$$

gives that

$$<\Delta R^2> = <\Delta \vec{R} \cdot \Delta \vec{R}> = <\Delta x^2 = \Delta y^2 + \Delta z^2> = 3 <\Delta x^2> = 6\Delta t$$
 (14)

How fast will RNAp diffuse across E.Coli?

Diameter 1  $\mu m$ 

$$D = 5(\mu m^2)/s$$
  
<  $\Delta R^2 = 6Dt >$ 

$$<\Delta R^2 = 6Dt$$

$$t = \frac{\langle \Delta R^2 \rangle}{6D} = 0.03 \tag{15}$$

seconds.

Pretty fast.

What about human cells?

Diameter 10  $\mu m$ 

$$D = 5(\mu m^2)/s$$

$$<\Delta R^2 = 6Dt>$$

$$t = 3 \tag{16}$$

seconds.

How long to diffuse along E.Coli's DNA?

1D diffusion.

 $l_{DNA} = 1550 \mu m$  (calc from # BPs and size.)

$$D = \frac{5(\mu m)^2}{s}$$

$$t = \frac{l_{DNA}^2}{2D} = \frac{2.4e6(\mu m)^2}{2 \cdot 5\frac{(\mu m)^2}{s}} \approx 67hrs \approx 3 \text{days}$$
 (17)

## 2.2 What is the distribution of x?

P(x,t)

**x** is the sum of random numbers, so it will conform to a gaussion for large numbers.

Will tend to a gaussian curve with mean  $M=0, \sigma^2=2Dt$ 

$$\implies P(x,t) = \frac{e^{-(x-x_0)^2/4Dt}}{\sqrt{4\pi Dt}} \tag{18}$$

P(x,t) satisfies

$$\frac{\partial D}{\partial t} = D \frac{\partial^2 P}{\partial x^2} \tag{19}$$

independent directions, so

$$P(\vec{r},t) = p(x,y,z,t) = p(x,t)p(y,t)p(z,t)$$

$$= \frac{e^{-x^2/4Dt}}{\sqrt{4\pi Dt}} \cdot \frac{e^{-y^2/4Dt}}{\sqrt{4\pi Dt}} \cdot \frac{e^{-z^2/4Dt}}{\sqrt{4\pi Dt}}$$

$$= \frac{e^{-(x^2+y^2+z^2)}}{(4\pi Dt)^{3/2}}$$
(20)

### 2.3 Target search

Find the search time t from volume, D, a.

$$t \approx \frac{V}{aD} \tag{21}$$

$$t = \frac{V}{4\pi aD} \tag{22}$$