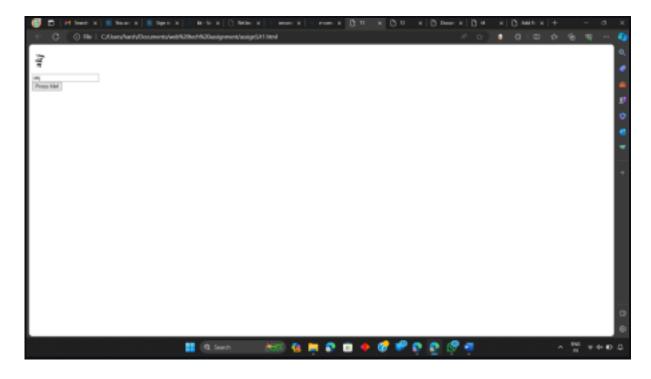
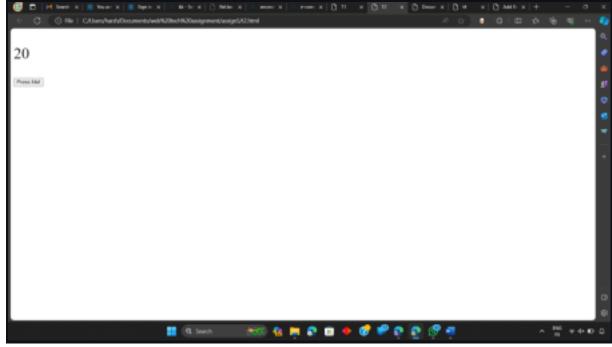
```
<!DOCTYPE html>
<html lang="en">
 <head>
    <meta charset="UTF-8" />
    <meta name="viewport" content="width=device-width, initial-scale=1.0"</pre>
    /> <title>T1</title>
    <style>
      .spin {
        animation-name: spin;
        animation-iteration-count: infinite;
        animation-duration: 1s;
        animation-timing-function: linear;
        display: inline-block;
        @keyframes spin {
          from {
            transform: rotate(0deg);
          to {
            transform: rotate(360deg);
        }
    </style>
 </head>
 <body>
    <h2 id="heading">Hello</h2>
    <div>
       <input type="text" name="input1Name" id="input1Id" />
      <button onclick="replace()">Press Me!</button>
    </div>
    </div>
    <script>
      function replace() {
       let text = document.getElementById("input1Id").value;
       document.getElementById("heading").innerHTML = text;
        document.getElementById("heading").classList.add('spin')
      ; }
    </script>
 </body>
</html>
```

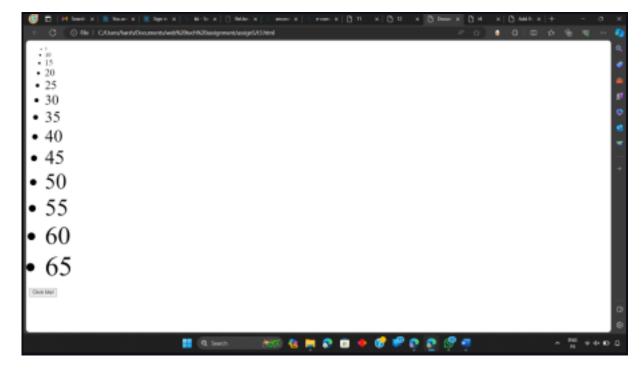


```
<!DOCTYPE html>
<html lang="en">
 <head>
   <meta charset="UTF-8" />
   <meta name="viewport" content="width=device-width, initial-scale=1.0"</pre>
   /> <title>T2</title>
 </head>
 <body>
   10
     <button onclick="fxn()">Press Me!</button>
   </div>
   <script>
     let count = 10;
     function fxn() {
       count = count + 5;
       document.getElementById("count").innerHTML = count;
       document.getElementById("count").style.fontSize = count * 2 +
     "px"; }
   </script>
 </body>
</html>
```



3.

```
<!DOCTYPE html>
<html lang="en">
  <head>
    <meta charset="UTF-8" />
   <meta name="viewport" content="width=device-width, initial-scale=1.0"</pre>
    /> <title>Document</title>
  </head>
  <body>
    <button onclick="fxn()">Click Me!</button>
    <script>
      let count = 5;
      function fxn() {
        const node = document.createElement("li");
        const textNode = document.createTextNode(count);
        node.appendChild(textNode);
        document.getElementById('ul1').appendChild(node);
        node.style.fontSize = (count +5) + "px";
       count+=5;
      }
   </script>
 </body>
</html>
```



4.

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width,</pre>
initial-scale=1.0"> <title>Add Rows to Table</title>
<style>
 table,td{
         border: 1px solid black;
         padding: 10px;
         border-collapse: collapse;
         width: 400px;
      }
      table{
         margin: 20px;
      }
</style>
</head>
<body>
 <button id="addButton">Add Row</button>
 <thead>
    Row Number
      Sum of Previous Two Rows
    </thead>
   1
      1
    2
      1
```

```
<script>
   document.getElementById("addButton").addEventListener("click", function()
     { const table = document.getElementById("myTable");
     const tbody = table.getElementsByTagName("tbody")[0];
     const rows = tbody.getElementsByTagName("tr");
     let lastSum, secondLastSum;
     if (rows.length > 0) {
       const lastRow = rows[rows.length - 1];
       lastSum = parseInt(lastRow.lastElementChild.innerText);
       if (rows.length > 1) {
         const secondLastRow = rows[rows.length - 2];
         secondLastSum =
       secondLastSum = 0;
       }
     } else {
       lastSum = 0;
       secondLastSum = 0;
     }
     const newSum = lastSum + secondLastSum;
     const newRow = document.createElement("tr");
     const newRowNumber = document.createElement("td");
     newRowNumber.innerText = rows.length + 1;
     const newRowSum = document.createElement("td");
     newRowSum.innerText = newSum;
     newRow.appendChild(newRowNumber);
     newRow.appendChild(newRowSum);
     tbody.appendChild(newRow);
 </script>
</body>
</html>
             Sum of Pervious Two Rows
             21
             34
             55
                       📕 (0.5mm) - 1888 (0.18) (0.18) (0.18)
```