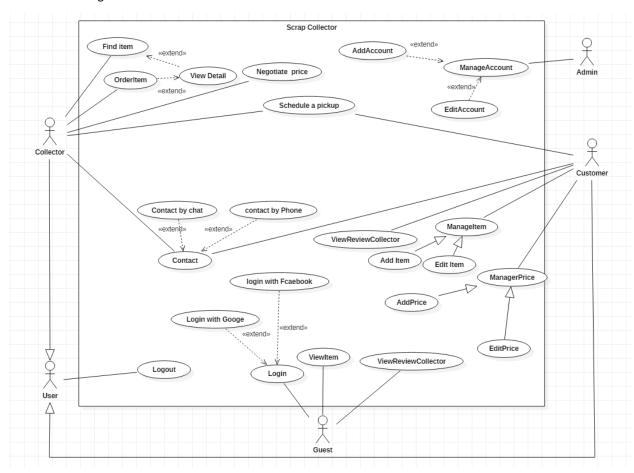
# Name:Vo Hoang Phuc \_SE130239

# **ASSIGNMENT 2**

# **Project Description:** Scrap Collector

#### + Usecase diagram



+ Overal Usecase diagram, 2 Usecase details

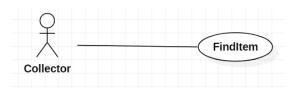
#### <Use Case Name 1>



User Case ID	UC_1.1		
Name	Use Case Name 1		
Goal	Add Item		
Actors	Customer		
Pre-conditions	User must log in with role "Customer"		
Post-conditions	-Success: Show the message "Add Item Successfully" -Fail: Show the messages "Error"		
Main Flow	1. Click button "Add Item"		
		2. Display "Add Item" sreen and request to enter information:	
		-ItemID	
		-ItemName	
		-ItemCategoryID	
		-ItemCategoryName	
		-ItemPrice	
		-Quantity	
	3. Input information		
	4. Click button "Confirm"		
		5. Validate Item information. Display "Complete!" message.	

Exception	1: if role is not correct, show error message and ask to log in again.	
	5: if Item information is not correct, show error message and ask to input again.	
Open Issues	N/A	

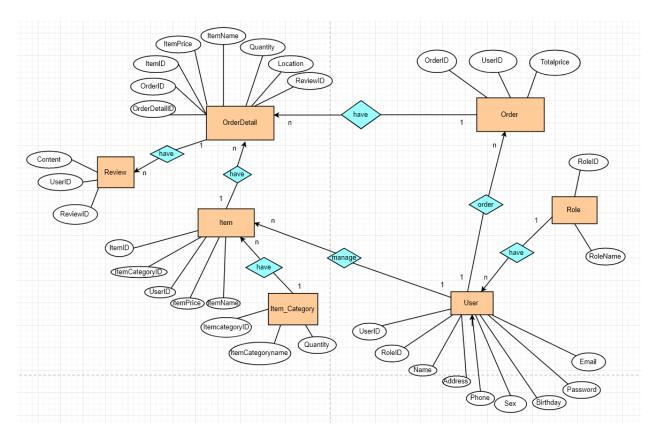
## <Use Case Name 2>



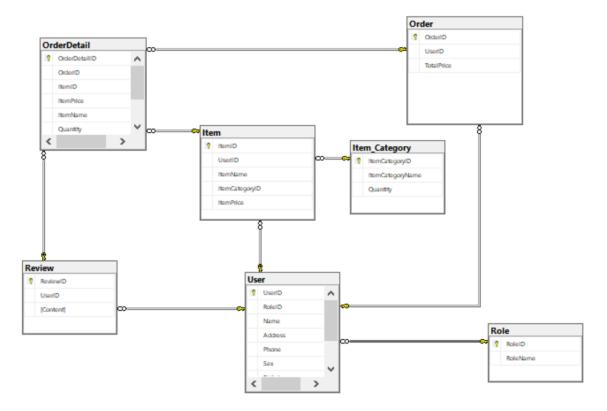
User Case ID	UC_1.2	
Name	Use Case Name 2	
Goal	Find Item	
Actors	Collector	
Pre-conditions	User must log in with role "Collector"	
Post-conditions	-Success: Item displayed on the screen -Fail: Show the messages "Error"	
Main Flow	<ol> <li>Click button "Find Item"</li> <li>Input information</li> </ol>	2. Display "Find Item" sreen and request to enter information: ItemID

		5. Check ID of Item. Display "Complete!" message.
Exception	<ol> <li>if role is not correct, show error message and ask to log in again.</li> <li>if Item information is not correct, show error message and ask to input again.</li> </ol>	
Open Issues	N/A	

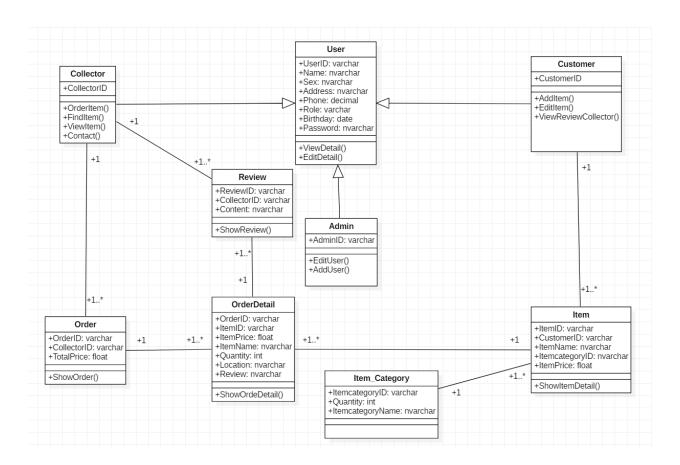
- + Non-functional requirement:
  - -Security requirements
  - -Accuracy requirements
  - -Usability requirements
  - -Speed requirement
  - -Storage capacity requirements
- +ER Diagram



#### + Database diagram

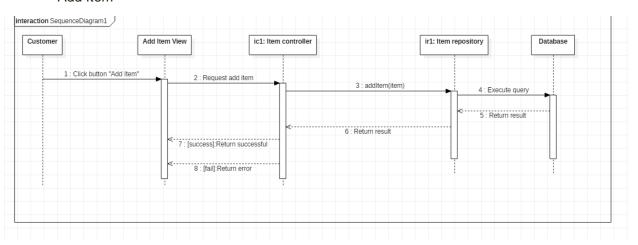


#### + Class diagram

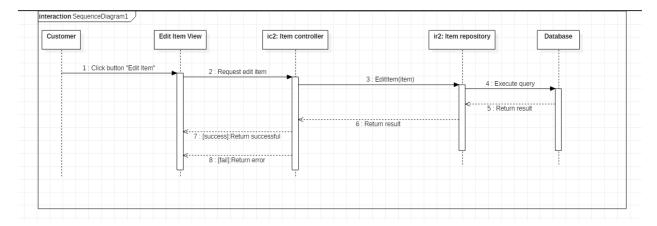


## + Sequence diagram (4 functions)

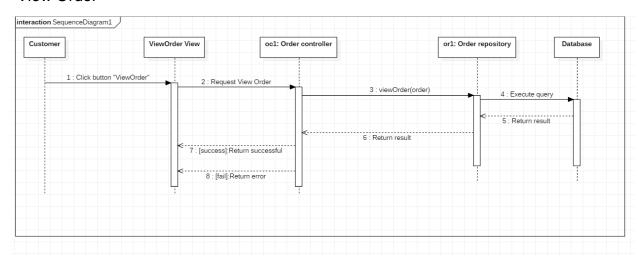
#### \*Add Item



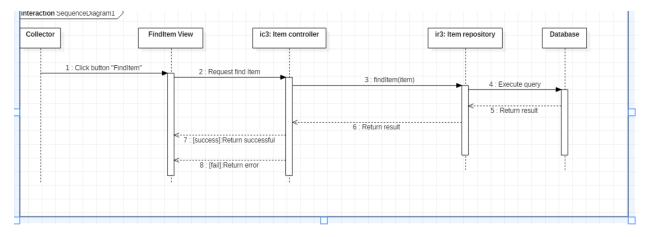
\*Edit Item



#### \*View Order

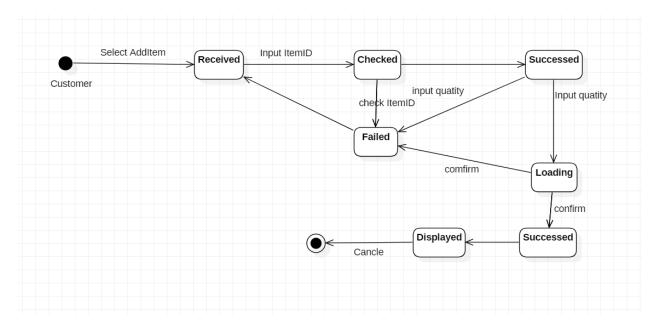


#### \*Find Item

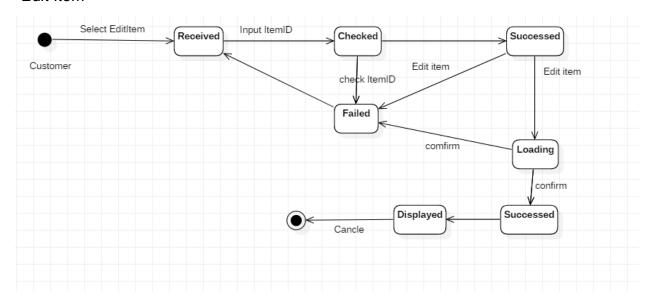


+ Statemachine diagram (3 objects)

\*Add Item



# \*Edit Item



\*Find Item

