

Essence of Machine Learning (and Deep Learning)

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hoamle.github.io

Examples

- <https://www.youtube.com/watch?v=BmkA1ZsG2P4>
- <http://www.r2d3.us/visual-intro-to-machine-learning-part-1/>

Machine Learning is about ...

... a computer program (machine) learns to do a task (problem) from experience (data)

- *learning* \triangleq improved *performance* with more experience

- Tom Mitchell



predictive modelling with sample data



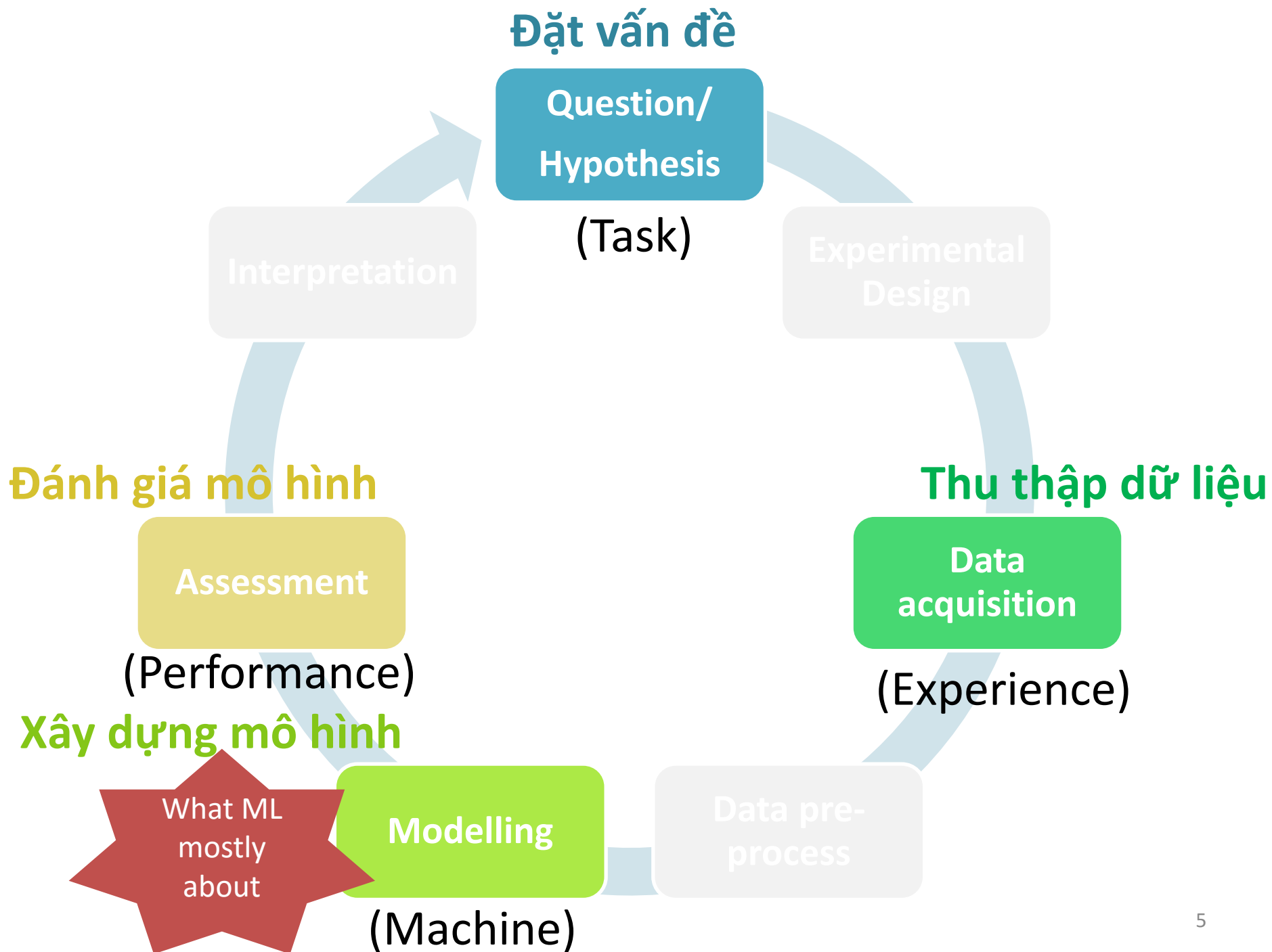
"heuristics" & statistical modelling

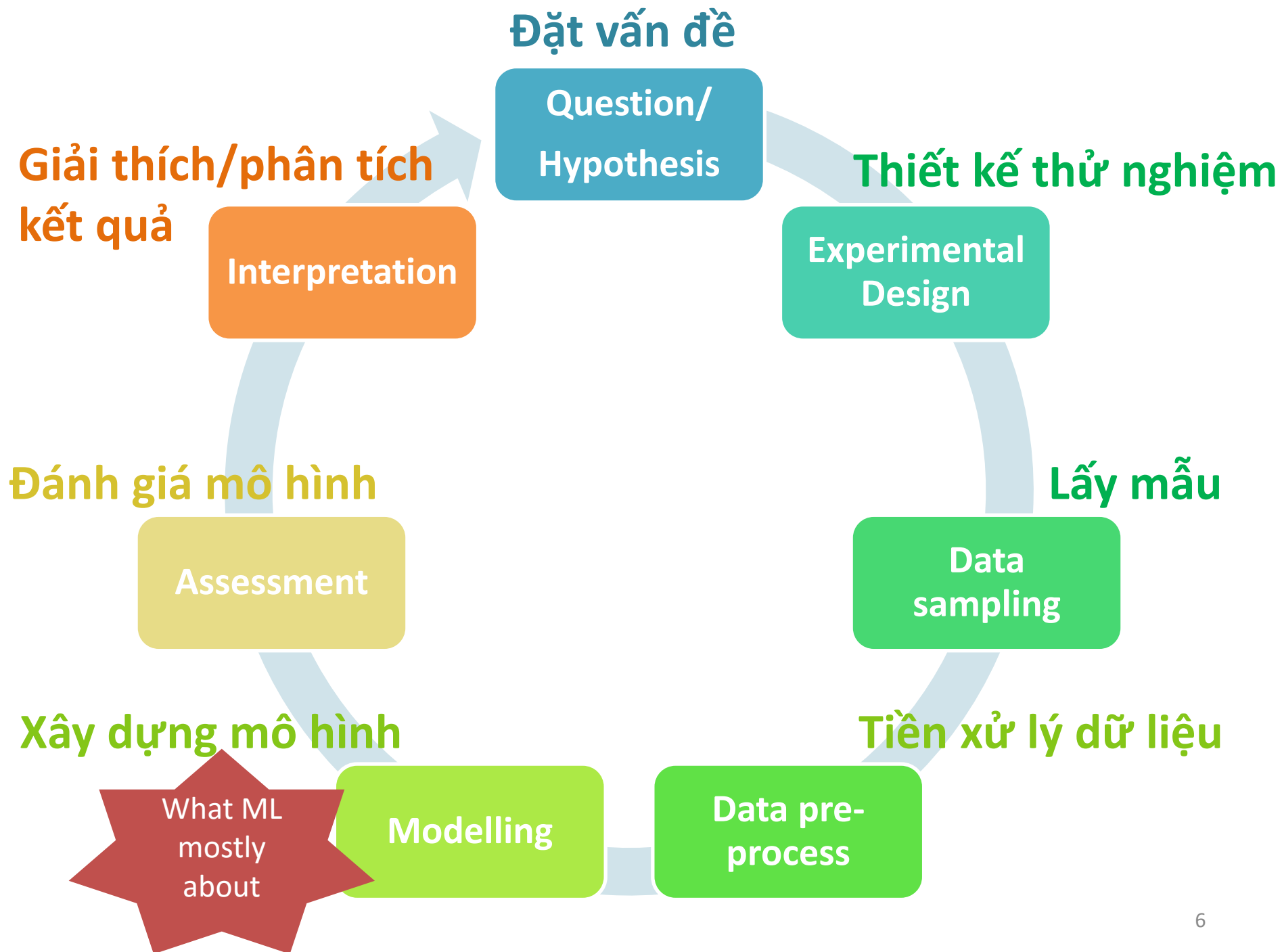
note 1: "heuristic" as in "intuitive, but not (yet!) rigorously proven by mathematical tools at some extend"

note 2: predictive modelling can also be in the form of rule-based systems, models in physics, etc

BUILD A MACHINE LEARNING SOLUTION

the Pipeline





Đặt vấn đề

Question/
Hypothesis

Q.a. **What are** there in an **abitrary** photo?

Q.b. **What is** there in an **abitrary** photo?

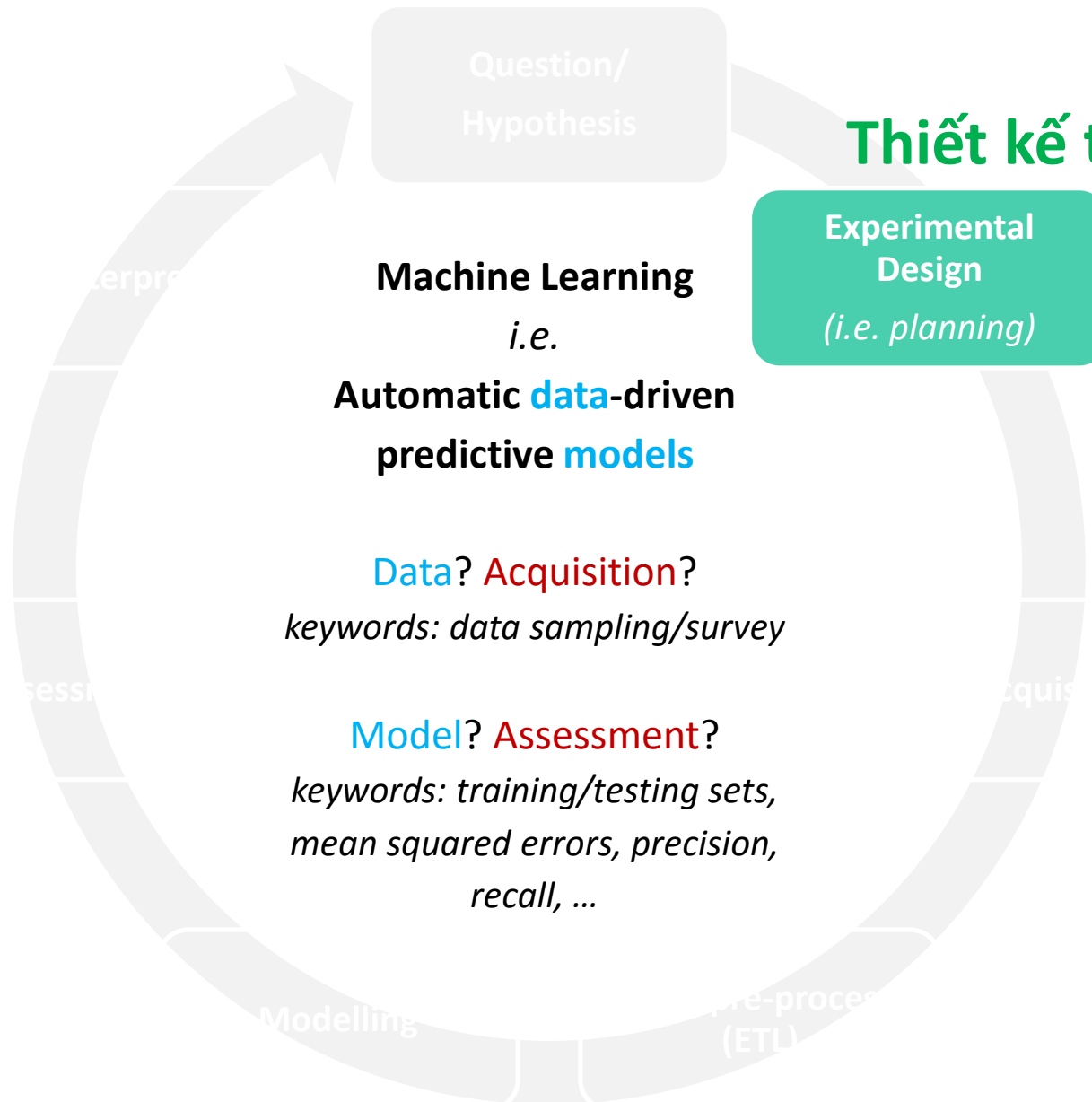
Q.c. **Is there** any puppy an **abitrary** photo?



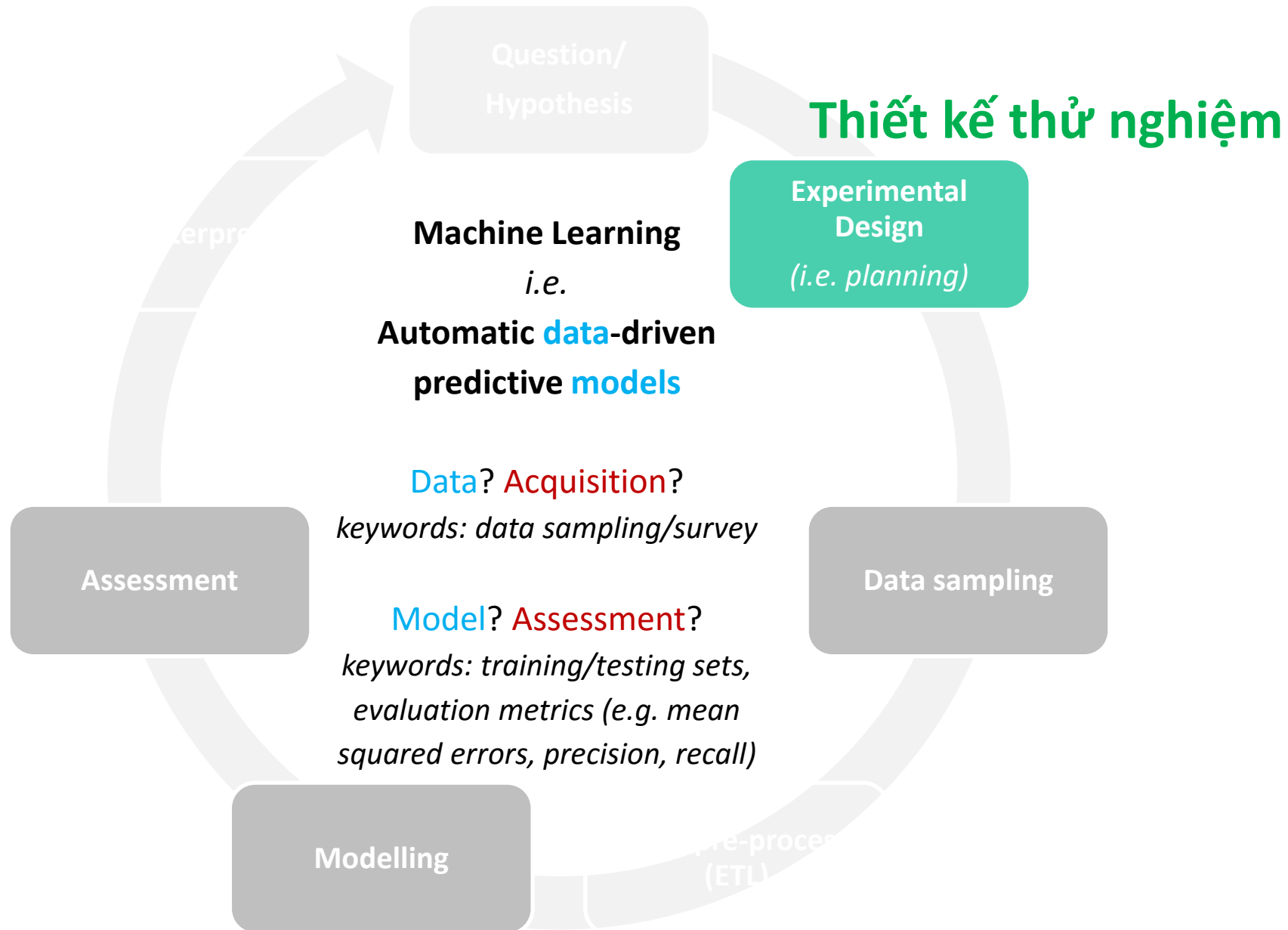
cat
flower
dog
jet
ground
grass
...

Other questions:

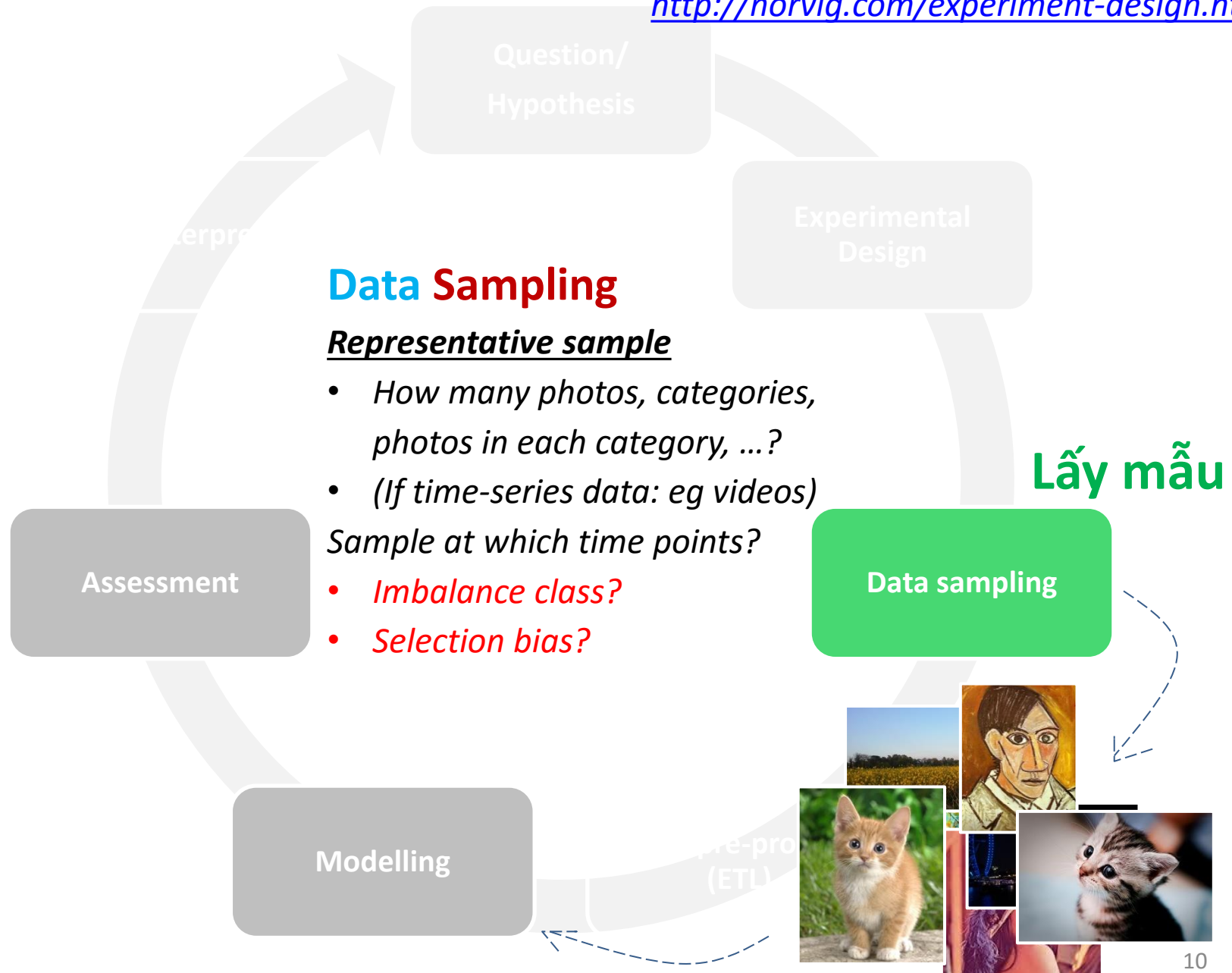
- **Where** are the puppies in a photo?
- **How confident** can I assure that there is a cat a photo?
- **For what reasons** can I know that there is a cat in a photo?



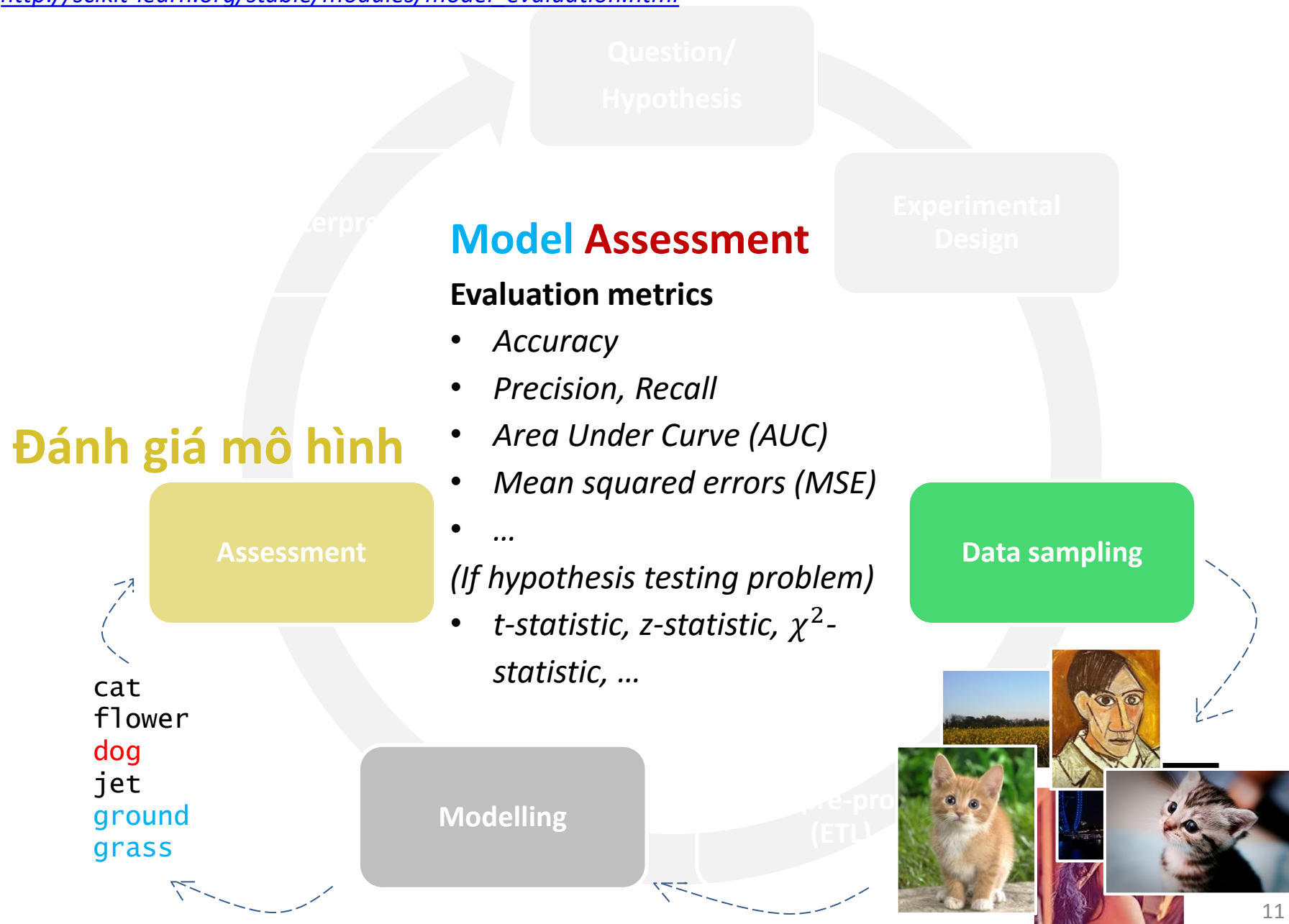
Thiết kế thử nghiệm



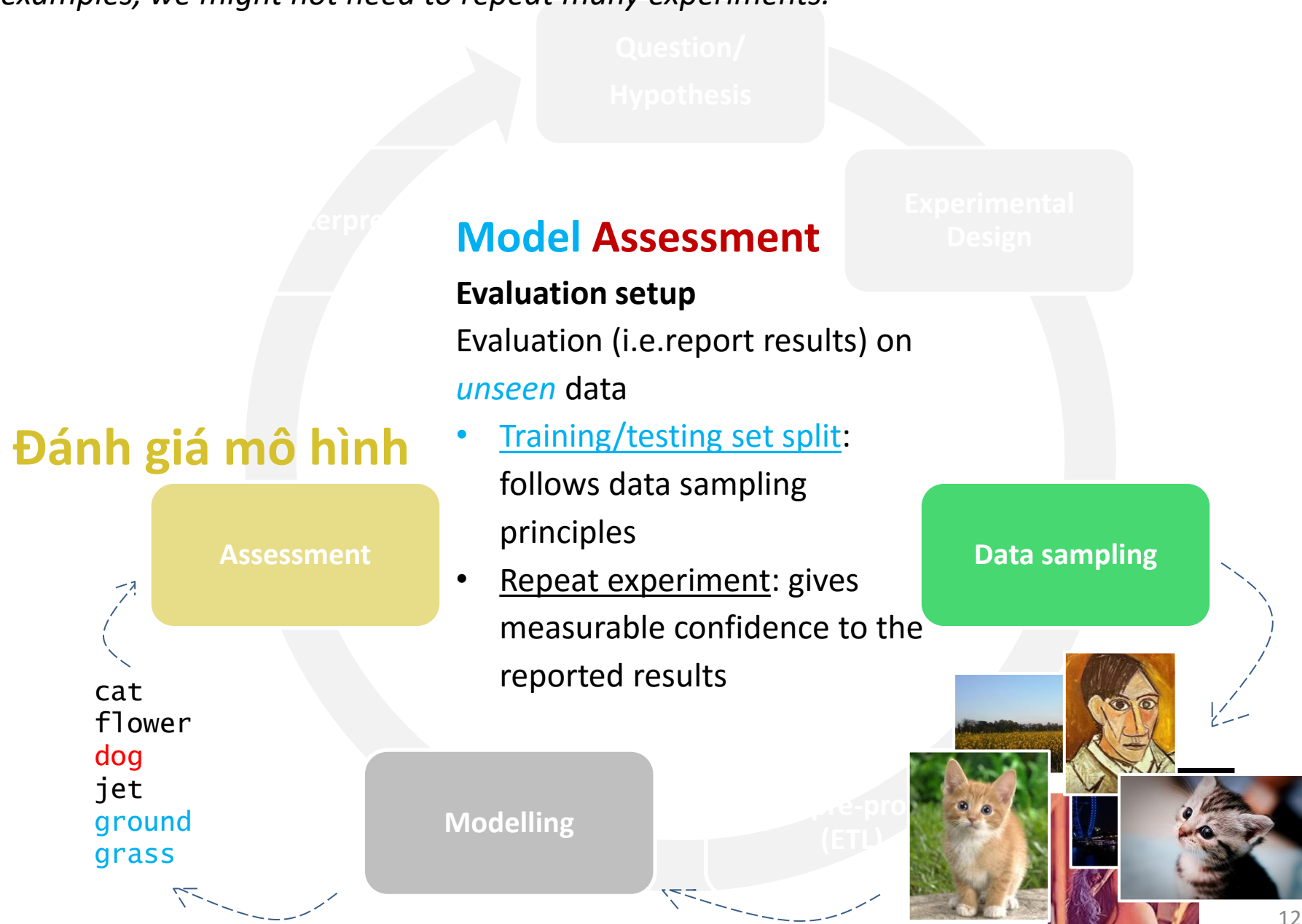
Avoid as many sampling biases as possible
<http://norvig.com/experiment-design.html>



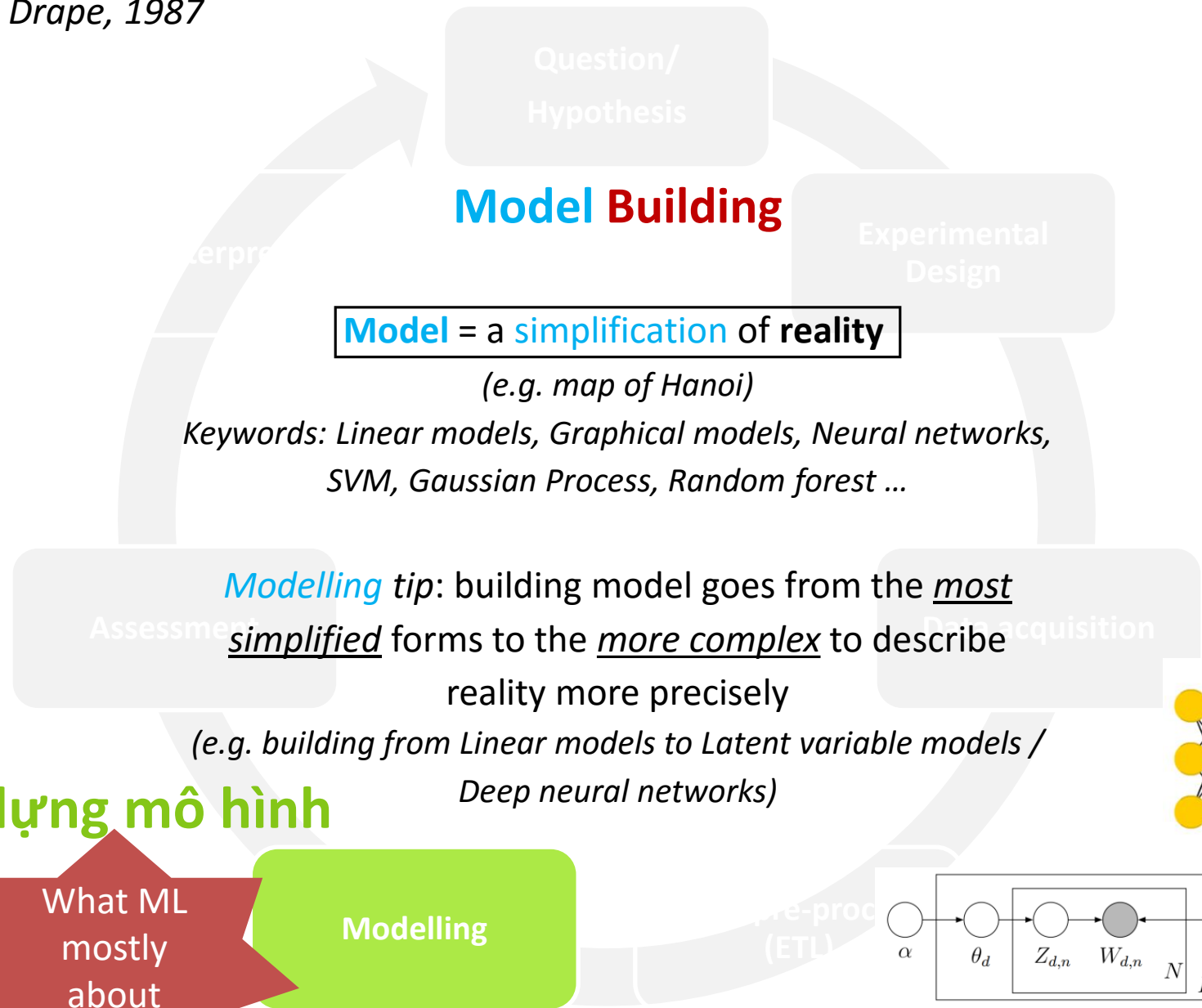
Which metrics to use depend on which problem
http://scikit-learn.org/stable/modules/model_evaluation.html



If training/testing set split is well designed with sufficient examples, we might not need to repeat many experiments.



“All models are wrong, but some are useful.”
- Box and Drape, 1987



Model Building

Model = a simplification of reality

(e.g. map of Hanoi)

Keywords: Linear models, Graphical models, Neural networks, SVM, Gaussian Process, Random forest ...

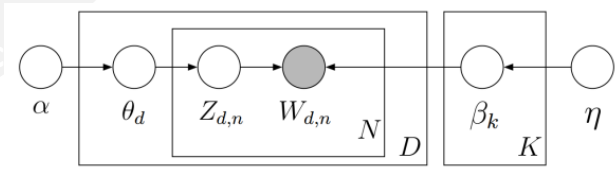
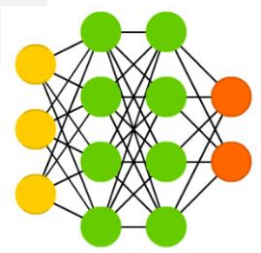
Modelling tip: building model goes from the most simplified forms to the more complex to describe reality more precisely

(e.g. building from Linear models to Latent variable models / Deep neural networks)

Xây dựng mô hình

What ML mostly about

Modelling



Graphics:
• <http://www.asimovinstitute.org/neural-network-zoo/>
• LDA (Blei's KDD 2011 tutorial)

Raw data → Post-processed data



- *Data ETL: extract, transform, load*
- *Data standardisation / normalisation*
- *Data imputation (if missing values)*

-0.34	-0.46	-0.87
1.47	-0.24	2.21
-1.05	0.02	-1.74
0.09	-0.58	1.02
1.63	-0.53	0.06
1.11	-0.63	-0.93
-0.34	-0.46	-0.87
1.47	-0.24	2.21
-1.05	0.02	-1.74
0.09	-0.58	1.02
1.63	-0.53	0.06
1.11	-0.63	-0.93
0.09	-0.58	1.02
1.63	-0.53	0.06
1.11	-0.63	-0.93
....

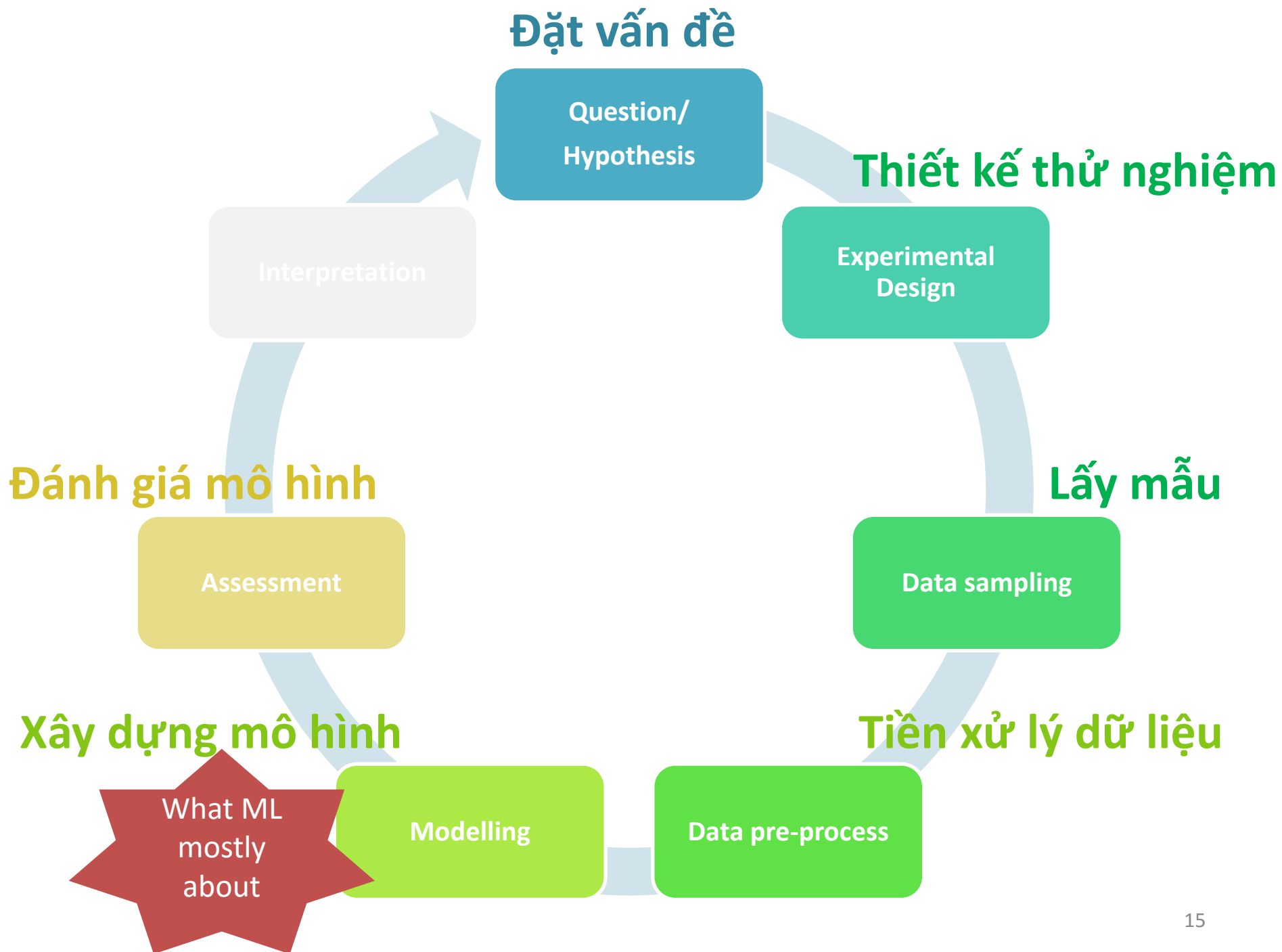
Foreshadowing: the core idea of **Deep Learning** is to incorporate *feature extraction* stage into a model, for which how the features are extracted is also *learnt from the data*.

Feature extraction

Modelling

Data pre-process

Tiền xử lý dữ liệu



Vấn đề, câu hỏi mới

NEW Question/
Hypothesis

Thiết kế thử nghiệm

Experimental
Design

Lấy mẫu

Data sampling

Tiền xử lý dữ liệu

Data pre-process

Modelling

What ML
mostly
about

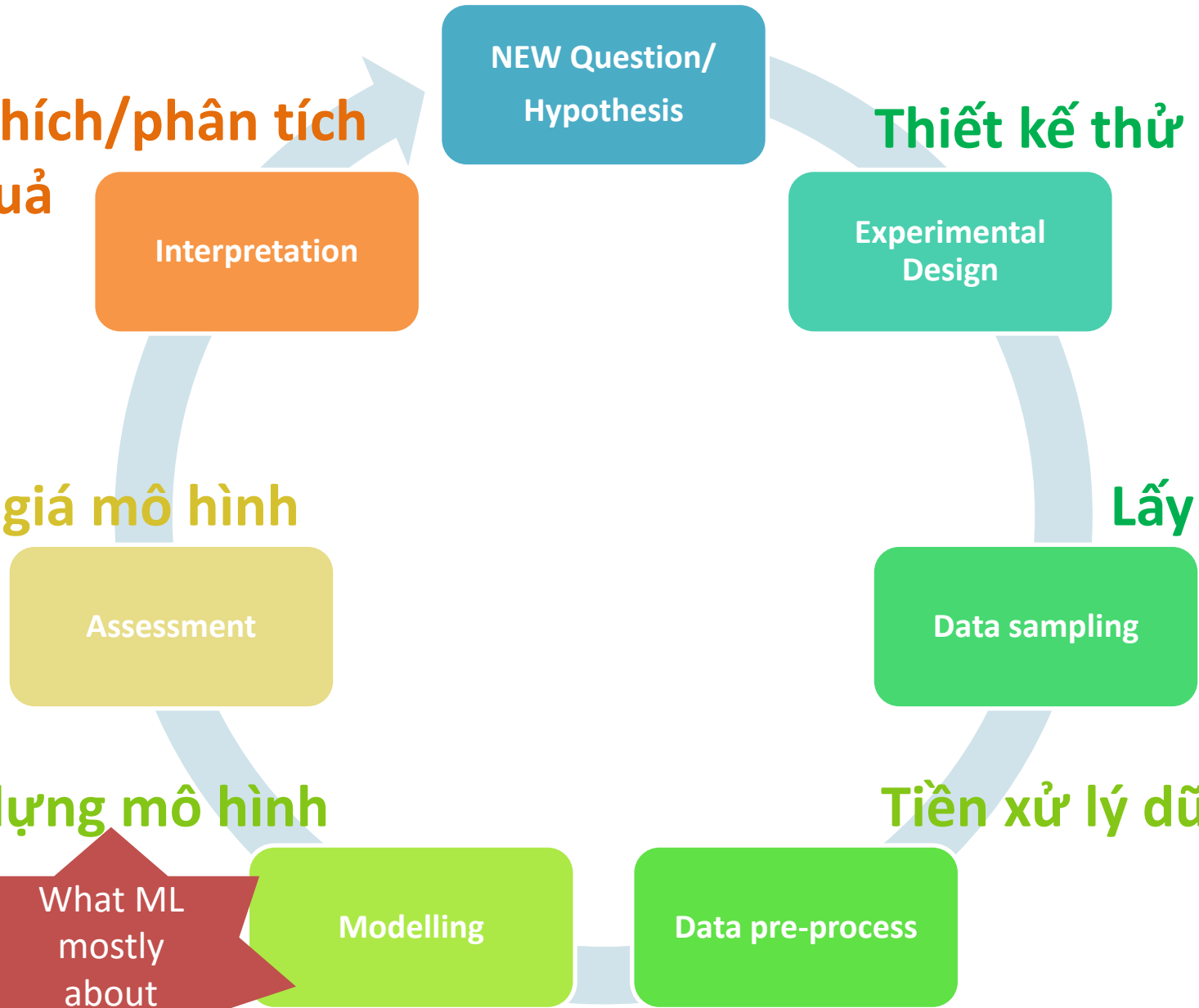
Giải thích/phân tích
kết quả

Interpretation

Đánh giá mô hình

Assessment

Xây dựng mô hình

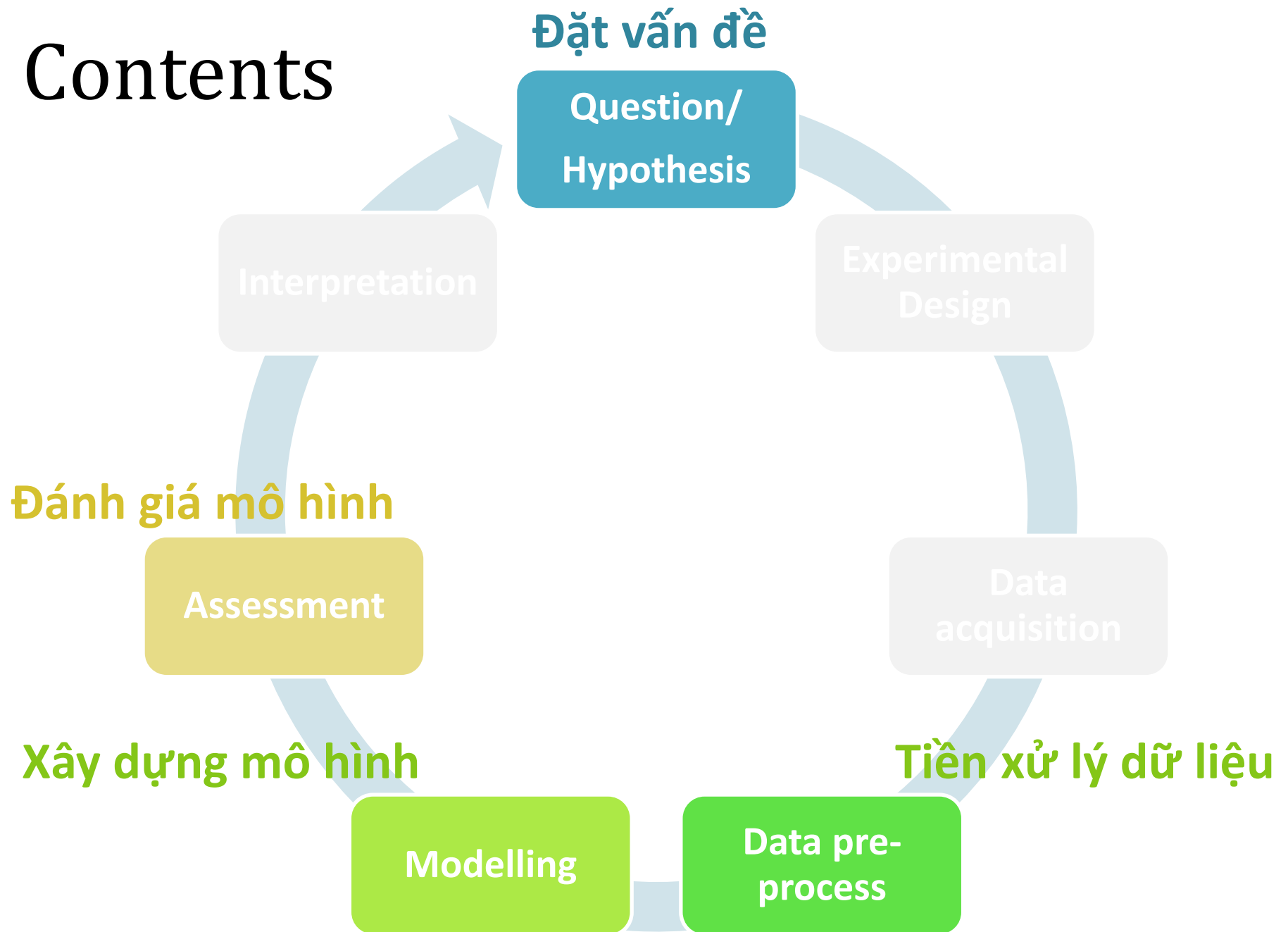


PRINCIPLES OF MODELLING

Statistical reasoning (*)

() A machine learning algorithm does not necessarily have a probabilistic interpretation, or developed from a statistical framework. Nevertheless, statistical reasoning provides a rigorous mathematical tool for estimation and inference to make optimal decision (e.g. prediction, action) under **uncertainty**, which is one of the ultimate objectives in ML.*

Contents



ML problem: Classification

Question

Is there any cat in an arbitrary photo?

Experience: dataset of {image, label} pairs $\mathcal{D} = \{x_n, y_n\}_{n=1}^N$

Modelling

predict \hat{y}_n – *cat existence* – given arbitrary x_n



Image

x_n
 $\mathbb{N}^{400 \times 600 \times 3}$

Cat?
Not cat?

Prediction

\hat{y}_n
{True, False}

(single-class)

**binary
classification
problem**

**supervised
learning**

Assessment

$$\text{Accuracy} = \frac{1}{N} \sum_n \mathbb{I}(\hat{y}_n = y_n)$$

Precision, Recall, F1-score

Area Under Curve (AUC)

...

Example models:

Logistic regression (linear model)

Neural Net with sigmoid output (nonlinear model)

ML problem: Classification

Question

What is there in an arbitrary photo?

Experience: dataset of {image, label} pairs $\mathcal{D} = \{x_n, y_n\}_{n=1}^N$

Modelling

predict \hat{y}_n – *object identity* – given arbitrary x_n



Image

x_n
 $\mathbb{N}^{400 \times 600 \times 3}$

cat
flower
dog
jet
ground
grass

Prediction

\hat{y}_n
 $\{1, 2, 3, 4, 5, 6\}$

(multi-class)

**categorical
classification
problem**

**supervised
learning**

Assessment

$$\text{Accuracy} = \frac{1}{N} \sum_n \mathbb{I}(\hat{y}_n = y_n)$$

Precision, Recall, F1-score

Area Under Curve (AUC)

...

Example models:

Softmax classification (linear model)

Neural Net with softmax output (nonlinear model)

ML problem: Regression

Question

How much is the price of a house given ...

Experience: dataset of {(area, location, #rooms), price} pairs $\mathcal{D} = \{x_n, y_n\}_{n=1}^N$

Modelling

predict \hat{y}_n – *house price* – given arbitrary x_n

Area	100m ²
Location	24.7°N 183.0°E
#Rooms	3

→ \$150,000

**supervised
learning**

Features/Predictors

$$x_n \\ \mathbb{R} \times \mathbb{R}^2 \times \mathbb{N}$$

Prediction

$$\hat{y}_n \\ \mathbb{R}$$

**regression
problem**

Assessment

$$\text{squared_errors} = \frac{1}{N} \sum_n (\hat{y}_n - y_n)^2$$

Example models/algorithms:

Linear regression (linear model)

Neural Net with linear output (nonlinear model)

Curve fitting algorithm

ML problem: Clustering

Question

What is the “topic” that a news article is talking about?

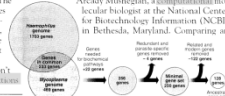
Experience: dataset of article content *only* $\mathcal{D} = \{x_n\}_{n=1}^N$

Modelling

predict z_n – “topic” (cluster) identity – given arbitrary x_n

Seeking Life's Bare (Genetic) Necessities

COLD SPRING HARBOR, NEW YORK—
How many genes does an organism need to survive? Last week at the genome meeting here, two genome researchers with radically different approaches presented complementary views of the basic genes needed for life. One research team, using computer analyses to compare known genomes, concluded that today's organisms can be sustained with just 250 genes, and that the certified life forms required a mere 125 genes. The other researcher mapped genes in a single parasite and estimated that for this organism, 850 genes are plenty to do the job—but that anything short of 100 wouldn't be enough. Although the numbers don't match precisely, these products are



* Genome Mapping and Sequencing, Cold Spring Harbor, New York, May 8 to 12.
Stripping down, Computer analysis yields an estimate of the minimum modern and ancient genomes.

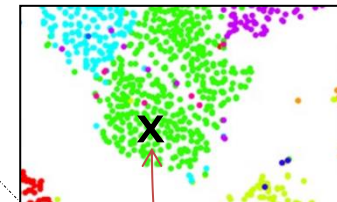
Article (text)

x_n
 N^{1500}

Prediction

z_n
 $\{1, 2, \dots, 10\}$

unsupervised learning



Assessment

$$\text{mean_distance_to_clusters} = \frac{1}{N} \sum_n (x_n - \mu_{z_n})^2$$

x_n
 $z_n = \text{green}$

Example models/algorithms:

k-means algorithm

Generative models: Mixture models, Topic models

Note: “topic” = group/cluster in this context, and is not pre-defined
We will meet the term “topic” again when visiting Topic models

A ML problem can also be:

- both **supervised** and **unsupervised** (*semi-supervised*)
- combination of **regression** and **classification** sub-problems *e.g. image localisation*

Classification: C classes

Input: Image

Output: Class label

Evaluation metric: Accuracy



→ CAT

Localization:

Input: Image

Output: Box in the image (x, y, w, h)

Evaluation metric: Intersection over Union



→ (x, y, w, h)

**Classification
+ Localization**



CAT

PRINCIPLES OF MODELLING

1. **Model structure** - constructs relationships (*stochastic and/or deterministic*) between model elements: data, parameters, and hyper-parameters.

Keywords: graphical model

2. **Learning principle** - defines a framework to estimate unknown parameters (and unobserved i.e. hidden/latent variables)

Keywords: Maximum Likelihood criterion, Bayesian inference, ++ others

3. **Regularisation**

Keywords: over-fitting, Bayesian inference, ++ others

Relevant keywords: L2-regularisation (Ridge), L1-regularisation (LASSO)

⇒ **ALGORITHM** - implements 1 + 2 + 3 to train the model

Keywords: (stochastic) gradient descent, Expectation-Maximisation (EM), Variational Inference (VI), sampling-based inference methods

4. **Model selection**

Keywords: cross-validation

Before we get going...

“Mathematics is the art of giving the
same name to different things .”

-Henri Poincaré.

“The purpose of computation is insight, not numbers.”

-Richard Hamming

$$p(\mathbf{w} | \alpha, \beta) = \frac{\Gamma(\sum_i \alpha_i)}{\prod_i \Gamma(\alpha_i)} \int \left(\prod_{i=1}^k \theta_i^{\alpha_i - 1} \right) \left(\prod_{n=1}^N \sum_{i=1}^k \prod_{j=1}^V (\theta_i \beta_{ij})^{w_n^j} \right) d\theta,$$
$$p(D | \alpha, \beta) = \prod_{d=1}^M \int p(\theta_d | \alpha) \left(\prod_{n=1}^{V_d} \sum_{z_{dn}} p(z_{dn} | \theta_d) p(w_{dn} | z_{dn}, \beta) \right) d\theta_d.$$