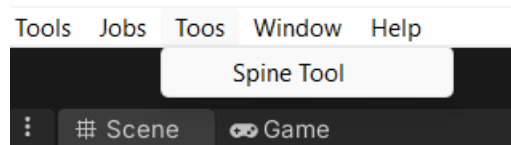


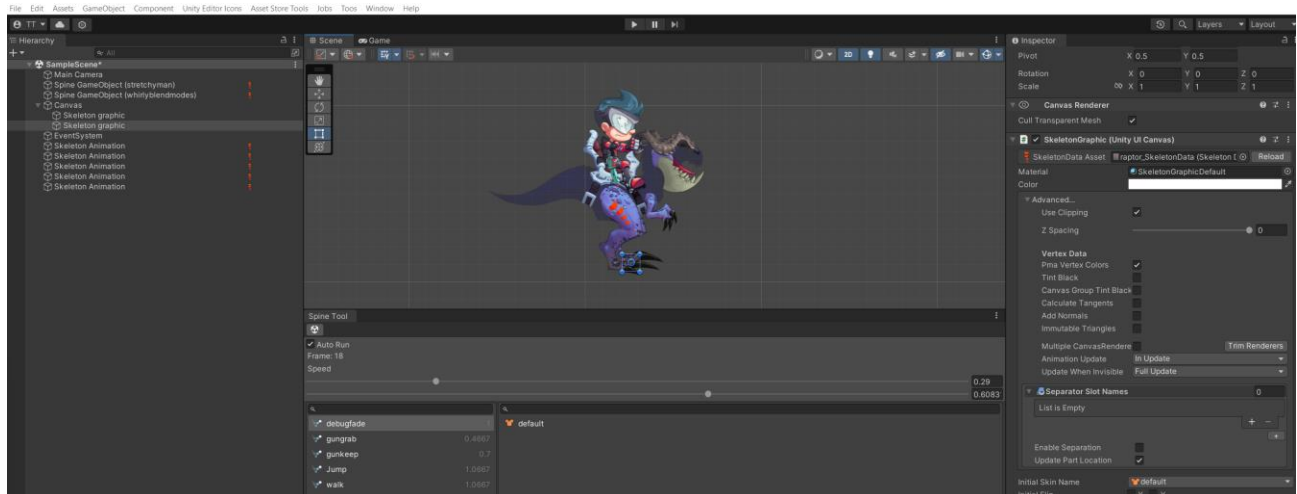
SPIN TOOL TUTORIAL

*This package requires **spine-unity unitypackage***
If you don't have it, you can download the latest version here
<http://en.esotericsoftware.com/spine-unity-download>

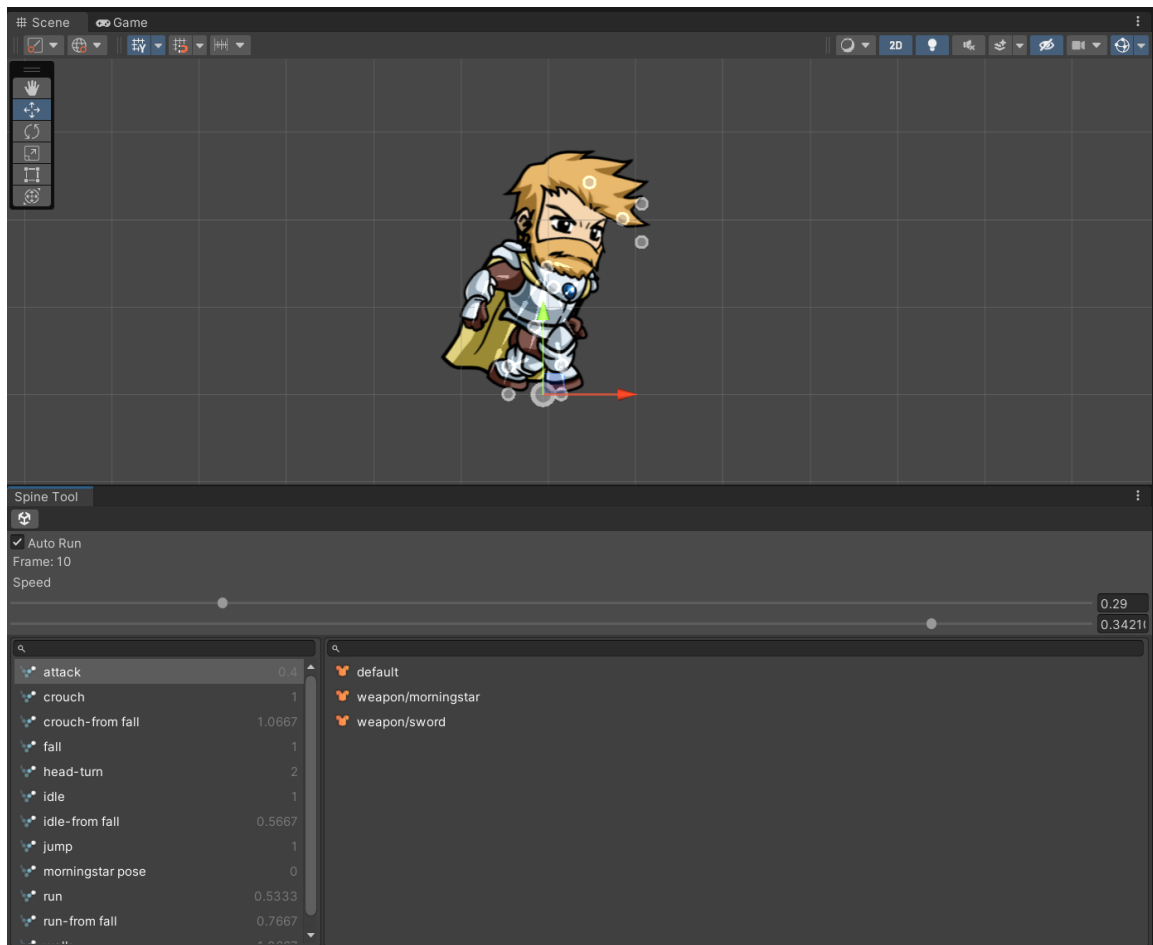
Open Tool Window



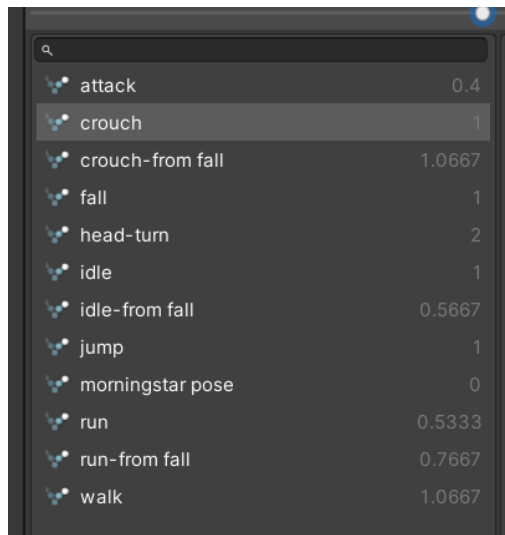
Select Skeleton Graphic or Skeleton Animation from Hierarchy



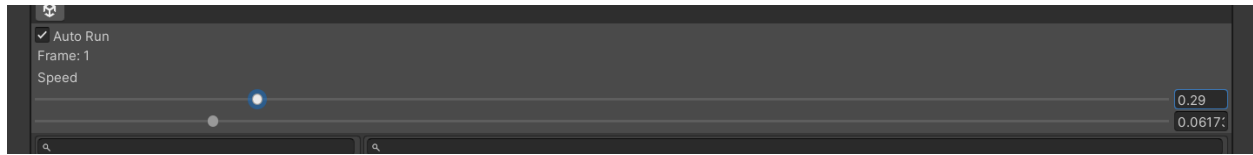
Spine tool will show like this



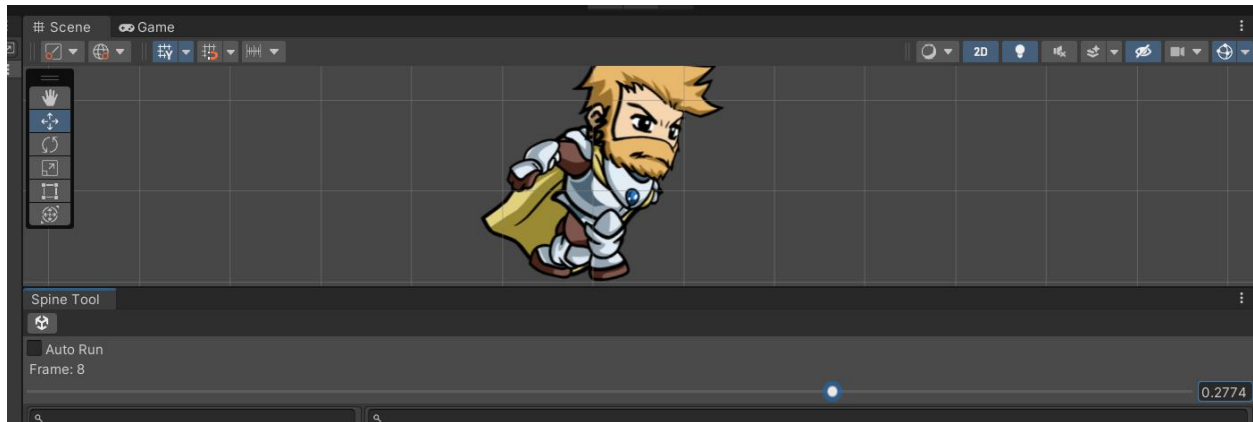
Select animation to view it



If auto run is checked, use the first slider to adjust the speed



If auto run is not checked, use slider to control the time of animation



Select skin to apply it to animation

