

## Distance Recoloring

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# Introduction to Reconfiguration

## Reconfiguration Setting

- A description of what *states* ( $\equiv$  *configurations*) are
- One or more *allowed moves* between states ( $\equiv$  *reconfiguration rule(s)*)

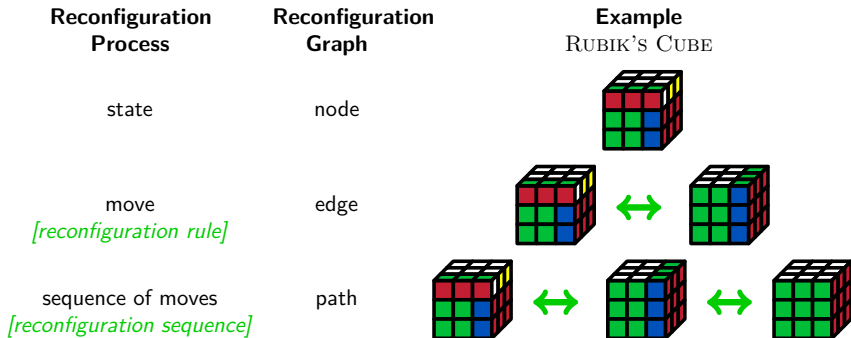


Figure: Reconfiguration Setting

# Introduction to Reconfiguration

## Reconfiguration vs. Solution Space

For a computational problem  $\mathcal{P}$  (e.g., INDEPENDENT SET, DOMINATING SET, VERTEX-COLORING, etc.)

Reconfiguration	Solution Space
States/Configurations	Feasible solutions of $\mathcal{P}$
Allowed Moves	Slight modifications of a solution <i>without changing its feasibility</i>

## Algorithmic Questions

- **REACHABILITY:** Given two states  $S$  and  $T$ , is there a sequence of moves that *transforms  $S$  into  $T$* ?
- **SHORTEST TRANSFORMATION:** Given two states  $S$  and  $T$  and a positive integer  $\ell$ , is there a sequence of moves that *transforms  $S$  into  $T$  using at most  $\ell$  moves*?
- **CONNECTIVITY:** Is there a sequence of moves *between any pair of states*?
- and so on

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New page

This site contains information about some resources related to [Combinatorial Reconfiguration](#), a research area in Computer Science. Everyone can edit this site by [becoming a member](#). (See [all members of this site](#).)

- See [this page](#).
- <http://www.ecei.tohoku.ac.jp/alg/coresurvey/>.

- <https://lists.uwaterloo.ca/mailman/listinfo/reconf>.

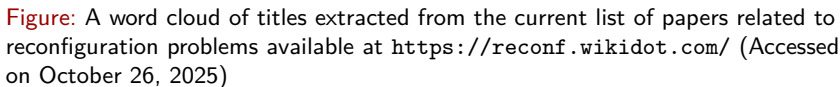
- <http://www.ecei.tohoku.ac.jp/alg/core/>

- See [this page](#).
- [YouTube「組合せ遷移」channel](#) (in Japanese, available since October 2021).

- See [this page](#).

- See [this page](#).

**Figure:** Online Reconfiguration Wiki Page (<https://reconf.wikidot.com/>)



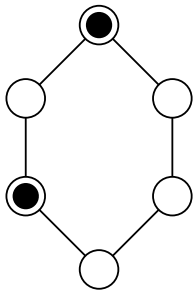
# Some Examples

## TOKEN RECONFIGURATION

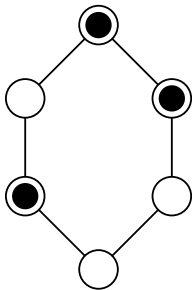
Each vertex has at most one token



Each state is a set of tokens satisfying certain property



Independent Set



Dominating Set

.....

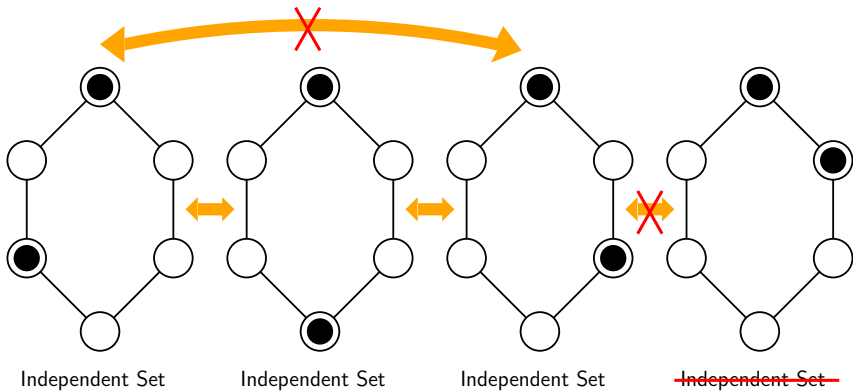


# Some Examples

[Hearn and Demaine 2005]

TOKEN RECONFIGURATION (Example: INDEPENDENT SET RECONFIGURATION)

Token Sliding (TS)



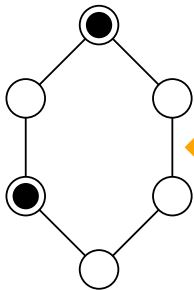
# Some Examples

[Hearn and Demaine 2005]

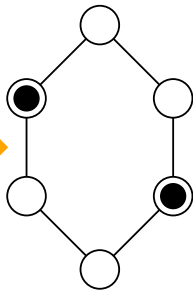
TOKEN RECONFIGURATION (Example: INDEPENDENT SET RECONFIGURATION)

Token Sliding (TS)

PSPACE-complete on general graphs



Independent Set



Independent Set

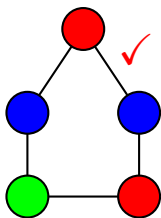
# Some Examples

[Cereceda, van den Heuvel, and Johnson 2008]

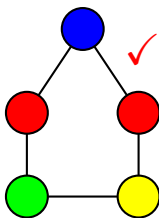
## VERTEX-COLORING RECONFIGURATION

Each vertex is colored by one of the  $k$  given colors

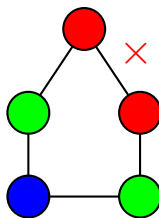
Each state is a  $k$ -coloring of all vertices such that no two adjacent vertices share the same color



3-coloring



4-coloring



~~3-coloring~~

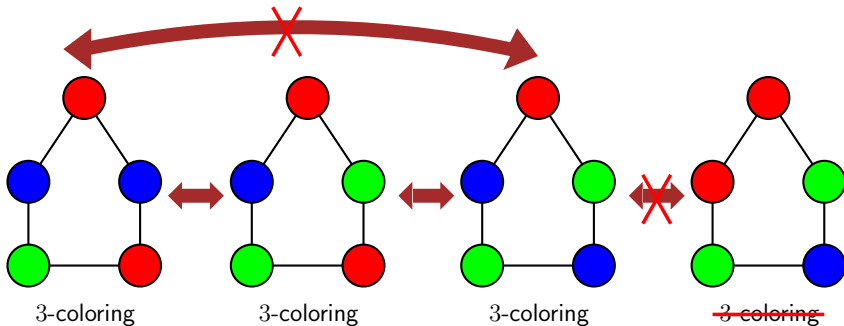
# Some Examples

[Cereceda, van den Heuvel, and Johnson 2008]

## VERTEX-COLORING RECONFIGURATION

Recoloring using  $\leq k$  colors

Example:  $k = 3$



# Some Examples

[Cereceda, van den Heuvel, and Johnson 2008]

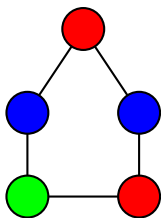
## VERTEX-COLORING RECONFIGURATION

Recoloring using  $\leq k$  colors

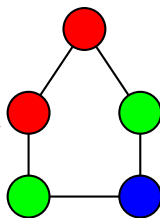
PSPACE-complete on general graphs for  $k \geq 4$

Example:  $k = 3$

P on general graphs for  $k \leq 3$



3-coloring



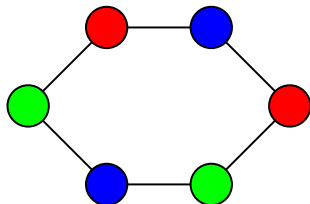
3-coloring

# Distance Recoloring

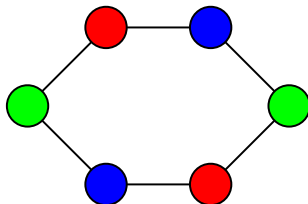
*Distance constraints* for *vertex colorings*

	$k$ -Coloring	$(d, k)$ -Coloring
Distance between two vertices having the same color	$\geq 2$	$\geq d + 1$

- $(d, k)$ -coloring was first studied in [F. Kramer and H. Kramer 1969]
- Has applications in *frequency assignment problem* (or radio channel assignment) [F. Kramer and H. Kramer 2008]



3-coloring  
~~(2, 3)-coloring~~

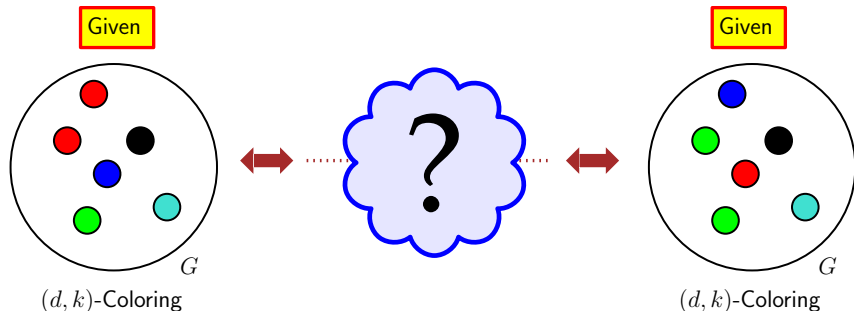


3-coloring  
(2, 3)-coloring

# Distance Recoloring

$(d, k)$ -COLORING RECONFIGURATION  $((d, k)$ -CR)

**Reconfiguration Rule:** Recoloring a vertex



- The case  $d = 1$  ( $k$ -COLORING RECONFIGURATION ( $k$ -CR)) has been well-studied [Mynhardt and Nasserar 2019]; [Heuvel 2013]
- We focus on the case  $d \geq 2$

# Distance Recoloring

Graph	$k$ -CR ( $= (1, k)$ -CR)	$(d, k)$ -CR ( $d \geq 2$ )
general	PSPACE-C ( $k \geq 3$ ) [Cereceda, Heuvel, and Johnson 2011]	PSPACE-C ( $k = \Omega(d^2)$ )
planar	PSPACE-C ( $4 \leq k \leq 6$ ) P ( $k \geq 7$ ) [Bonsma and Cereceda 2009]	
bipartite	PSPACE-C ( $k \geq 4$ ) [Bonsma and Cereceda 2009]	
planar $\cap$ bipartite	PSPACE-C ( $k = 4$ ) P ( $k \geq 5$ ) [Bonsma and Cereceda 2009]	
2-degenerate	P [Hatanaka, Ito, and Zhou 2019]	
planar $\cap$ bipartite $\cap$ 2-degenerate	P ( $\subseteq$ 2-degenerate)	
path	P ( $\subseteq$ planar $\cap$ bipartite $\cap$ 2-degenerate)	P ( $k \geq d + 1$ )
split	P [Hatanaka, Ito, and Zhou 2019]	PSPACE-C ( $d = 2$ , large $k$ )
		P ( $d \geq 3$ )

**Table:** Our Results for  $d \geq 2$ . We provide the status for  $d = 1$  for comparison. Here PSPACE-C stands for PSPACE-complete [Banerjee, Engels, and **Hoang** 2024]



# Distance Recoloring

## Theorem (Banerjee, Engels, and Hoang 2024)

$(d, k)$ -CR is PSPACE-complete for  $d \geq 2$  and  $k = \Omega(d^2)$  on *graphs which are planar, bipartite, and 2-degenerate*.

### Proof Sketch.

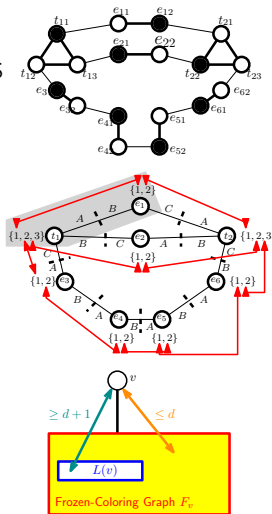
Restricted PSPACE-Complete Variant of ISR under TS  
(RESTRICTED SLIDING TOKENS)



LIST  $(d, \Omega(d))$ -COLORING RECONFIGURATION



$(d, \Omega(d^2))$ -COLORING RECONFIGURATION



# Distance Recoloring

## First Phase

RESTRICTED SLIDING TOKENS  $\Rightarrow$  LIST  $(d, \Omega(d))$ -COLORING RECONFIGURATION

RESTRICTED SLIDING TOKENS

PSPACE-complete on **very restricted instances**

Three types of gadgets

Token triangle

Token edge

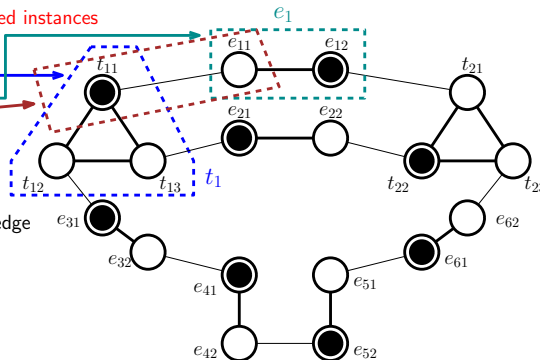
Link edge

Planar

Max degree 3, min degree 2

No two token triangles  
are directly joined by a link edge

Each token triangle/token edge  
has exactly one token



# Distance Recoloring

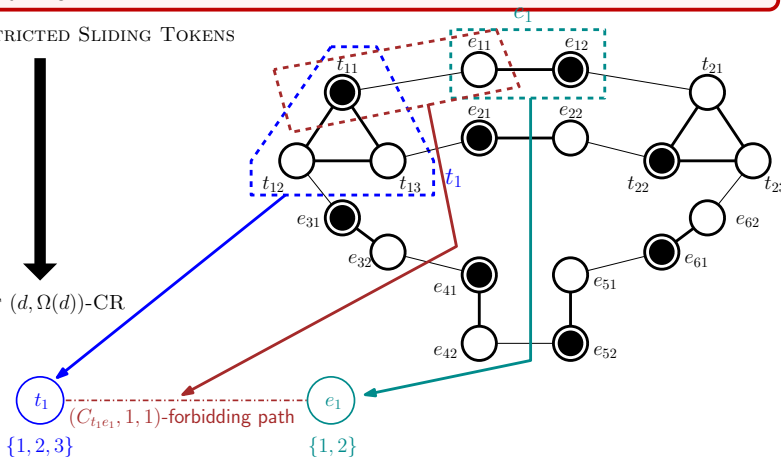
## First Phase

RESTRICTED SLIDING TOKENS  $\Rightarrow$  LIST  $(d, \Omega(d))$ -COLORING RECONFIGURATION

RESTRICTED SLIDING TOKENS



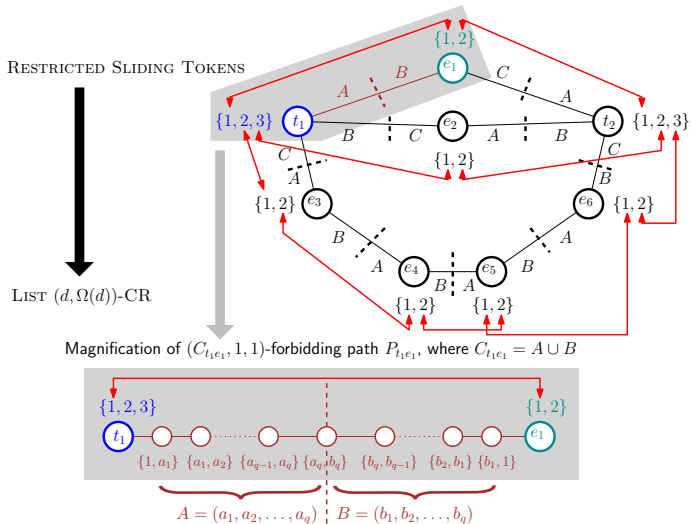
LIST  $(d, \Omega(d))$ -CR



# Distance Recoloring

## First Phase

RESTRICTED SLIDING TOKENS  $\Rightarrow$  LIST  $(d, \Omega(d))$ -COLORING RECONFIGURATION



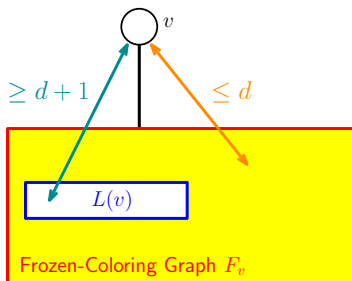
# Distance Recoloring

## Second Phase

LIST  $(d, \Omega(d))$ -COLORING RECONFIGURATION  $\Rightarrow (d, \Omega(d^2))$ -COLORING RECONFIGURATION

### Key Ideas

- 1 List Coloring  $\equiv$  Coloring with constraints on which colors can be used for each vertex
- 2 *Frozen-Coloring Graphs*: Pre-colored graphs where *no vertex can be recolored*



Vertices are pre-colored

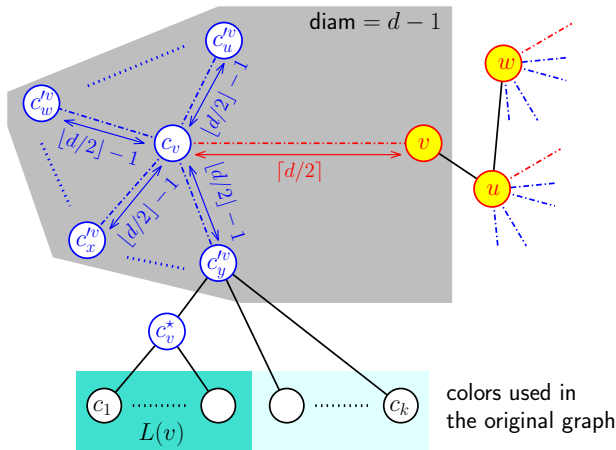
Containing all possible colors

No vertex can be recolored

# Distance Recoloring

## Second Phase

LIST  $(d, \Omega(d))$ -COLORING RECONFIGURATION  $\Rightarrow (d, \Omega(d^2))$ -COLORING RECONFIGURATION



**Figure:** Construction of the frozen-coloring subgraph  $F_v$  for a vertex  $v$ . The colors used in this figure are just for illustration of paths.

# Distance Recoloring

## Theorem (Banerjee, Engels, and Hoang 2024)

On *split graphs*,

	$(d, k)$ -Coloring Reconfiguration
$d = 1$	P for any $k$ [Hatanaka, Ito, and Zhou 2019]
$d = 2$	PSPACE-complete for large $k$
$d \geq 3$	P for any $k$

### Proof Sketch.

- $d \geq 3$  Trivial. (Any connected split graph has diameter  $\leq 3 \Rightarrow$  Reconfiguration is easy!)
- $d = 2$  Reduction from the problem for  $d = 1$  and  $k \geq 4$  on general graphs (which is known to be PSPACE-complete [Bonsma and Cereceda 2009])



# Concluding Remarks

## Take-Home Messages

- 1 *Reconfiguration* studies the “solution space” of a problem
  - » Moving from one solution to another *without violating feasibility*
- 2 Under certain *distance constraints*,
  - » *Reconfiguration problems* can be *hard* for very restricted graph classes
  - » *Problems on graphs whose diameters are bounded by some constant  $c$*  (e.g., split graphs) are interesting when *restricted to distances close to  $c$*
- 3 *Nondeterministic Constraint Logic* is a powerful tool for *hardness reductions*

## Open Problems

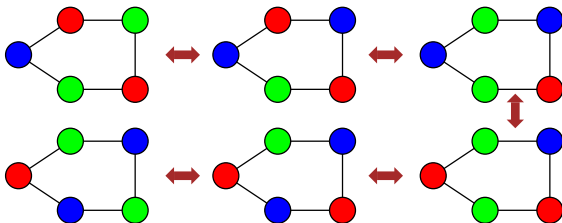
The complexities of the following problem remain *open* for *trees*:

- »  $(d, k)$ -CR ( $d \geq 2$ )









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**Came to my talk, you did.  
Thank you, I must!**

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Kramer, Florica and Horst Kramer (1969). “Ein Färbungsproblem der Knotenpunkte eines Graphen bezüglich der Distanz  $p$ ”. In: *Rev. Roumaine Math. Pures Appl* 14.2, pp. 1031–1038.