# Labb 1

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#### Arduino code for task 1&2

```
int gate 3 = 3;
int gate4 = 4;
int led = 1;
void setup() {
 // put your setup code here, to run once:
 pinMode(led, OUTPUT);
 pinMode(gate3, OUTPUT);
 pinMode(gate4, OUTPUT);
void loop() {
 // put your main code here, to run repeatedly:
 digitalWrite(gate3, LOW);
 digitalWrite(gate4, LOW);
 redBlink();
 digitalWrite(gate3, HIGH);
 digitalWrite(gate4, LOW);
 redBlink();
 digitalWrite(gate3, LOW);
 digitalWrite(gate4, HIGH);
 redBlink();
 digitalWrite(gate3, HIGH);
 digitalWrite(gate4, HIGH);
 delay(7000);
 return;
void redBlink(){
 delay(2000);
 digitalWrite(led, HIGH);
 delay(200);
 digitalWrite(led, LOW);
 delay(200);
 digitalWrite(led, HIGH);
 delay(200);
 digitalWrite(led, LOW);
}
```

what the code does is simply try all combinations for the inputs and between every combination, the red lamps blink twice so you easily can see how the circuit preforms.

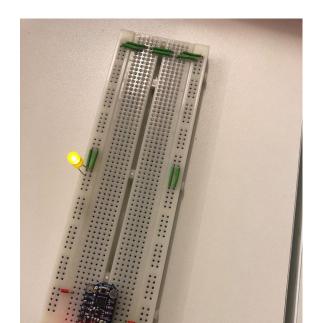
#### code for second part on task 3:

```
int gate 3 = 3;
int gate4 = 4;
int gate0 = 0;
int gate2 = 2;
int led = 1;
void setup() {
 // put your setup code here, to run once:
 pinMode(gate3, OUTPUT);
 pinMode(gate4, OUTPUT);
 pinMode(gate2, OUTPUT);
 pinMode(gate0, OUTPUT);
 pinMode(led, OUTPUT);
}
void loop() {
 // put your main code here, to run repeatedly:
 redBlink();
 digitalWrite(gate3, LOW);
 digitalWrite(gate4, LOW);
 digitalWrite(gate2, LOW); //output: yellow 0, red 0, yellow 0
 digitalWrite(gate0, LOW);
 redBlink();
 digitalWrite(gate3, HIGH); //output: yellow 0, red 1, yellow 0
 digitalWrite(gate4, LOW);
 digitalWrite(gate2, LOW);
 digitalWrite(gate0, LOW);
 redBlink();
 digitalWrite(gate3, LOW); //output: yellow 0, red 1, yellow 0
 digitalWrite(gate4, LOW);
 digitalWrite(gate2, HIGH);
 digitalWrite(gate0, LOW);
 redBlink();
 digitalWrite(gate3, HIGH); //output: yellow 1, red 0, yellow 0
 digitalWrite(gate4, HIGH);
 digitalWrite(gate2, LOW);
 digitalWrite(gate0, LOW);
 redBlink();
```

```
digitalWrite(gate3, HIGH); //output: yellow 1, red 1, yellow 0
 digitalWrite(gate4, HIGH);
 digitalWrite(gate2, HIGH);
 digitalWrite(gate0, LOW);
 redBlink();
 digitalWrite(gate3, HIGH); //output: yellow 1, red 0, yellow 1
 digitalWrite(gate4, HIGH);
 digitalWrite(gate2, HIGH);
 digitalWrite(gate0, HIGH);
 delay(7000);
 return;
void redBlink(){
 delay(2000);
 digitalWrite(led, HIGH);
 delay(200);
 digitalWrite(led, LOW);
 delay(200);
 digitalWrite(led, HIGH);
 delay(200);
 digitalWrite(led, LOW);
}
```

this code is similar to the previous only we added another 2 outputs from the trinket, gate0 and gate2.

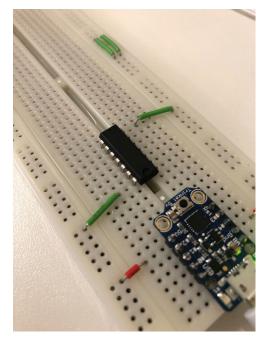
### Task 1:



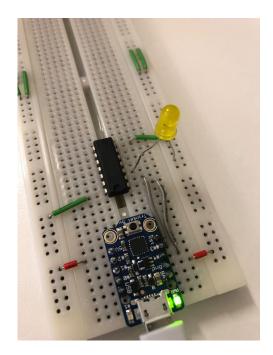


#### setting up as figure 1 a)

the vertical wires provide +- flow



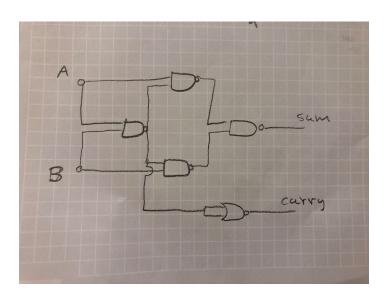




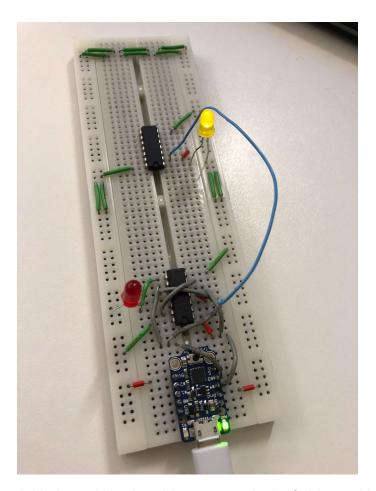
similar setup to figure 1 b)

We run the code provided in the beginning of the code and we get appropriate response from the led. 3&4=0: led=0, 3 or 4=1: led =1.

# Task 2:



The design i choose to create a halfadder with 4 NAND and 1 NOR



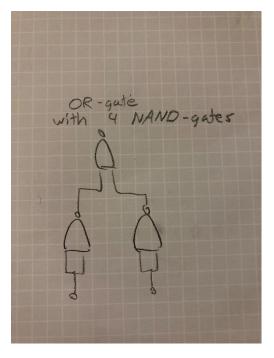
Added a 7402 series chip to create the halfadder. red led is the sum and yellow led is the carry. it works properly.

### resulting output:

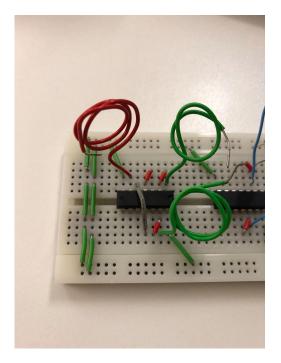
input 3	input 4	sum output	carry output
0	0	0	0
1	0	1	0
0	1	1	0
1	1	0	1

# Task 3:

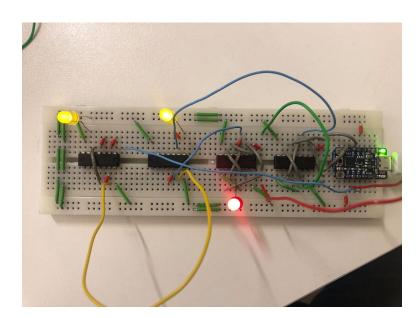
my Or gate:



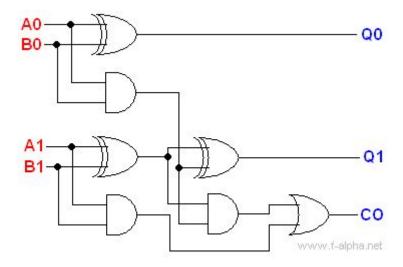
my design of an or-gate



green wires show input, red wire shows output.



I followed the example below to construct the part above.



I use gate 0.2.3 and 4. the output was almost correct, except when adding 11 + 11, then all the leds was lit up