#### Students:

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# 12.5 Practice Challenge Q5 (10 marks)

Imagine you are developing a simple game where players can score points. The game has 3 levels and can be played by 3 players. The scores for each player at each level are stored in a 2D vector with 3 rows (one for each player) and 3 columns (one for each level). You are provided with the following files:

- main.cpp
- task.h read only header file
- task.cpp you will write your assessed C++ code in this file

#### **Function Details**

Implement the following function:

```
std::vector<int>
calculateTotalScores(std::vector<std::vector<int>> scores);
```

The function has the following input parameter:

• scores, a 2D vector of integers, which represents the scores of 3 players at 3 levels.

The function details are:

- it creates a 1D vector of int to store the total scores for each player
- it calculates the total score for each player and stores it in the new vector
- the function returns the vector of total scores

**Example** Consider the following 2D vector (provided for you in main.cpp):

```
std::vector<std::vector<int>> scores = {{10, 20, 30}, {40, 50, 60}, {70, 80, 90}};
```

where the **outer** vector contains 3 elements, each of which are the scores for each of 3 players:

- player 1 scores (in index position 0) are: {10, 20, 30}
- player 2 scores (in index position 1) are {40, 50, 60}
- player 3 scores (in index position 2) are {70, 80, 90}

The total score for each player is the sum of the integers in the corresponding **inner** vector e.g. for player 1: 10+20+30 = 60

Hence, for the following:

```
std::vector<std::vector<int>> scores = {{10, 20, 30}, {40, 50, 60}, {70, 80, 90}};
std::vector<int> totalScores = calculateTotalScores(scores);
```

the function should return the following vector of total scores for the 3 players:

```
{60, 150, 240}
```

LAB ACTIVITY

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```
Current file: main.cpp -
                                                           Load default template...
 1 #include <iostream>
 2 #include <vector>
 3 #include "game.h"
 4 #include "utilities.cpp" // includes utility function: print_1D_vector
 5
 6 int main()
7 {
       std::vector<std::vector<int>> scores = {{10, 20, 30}, {40, 50, 60}, {70,
8
9
       std::vector<int> totalScores = calculateTotalScores(scores);
       print_1D_vector(totalScores);
10
11
12
       return EXIT_SUCCESS;
13 }
```

**Develop mode** 

**Submit mode** 

Run your program as often as you'd like, before submitting for grading. Below, type any needed input values in the first box, then click **Run program** and observe the program's output in the second box.

### Enter program input (optional)

If your code requires input values, provide them here.

Run program

Input (from above) —

main.cpp (Your program)

## Program output displayed here

Coding trail of your work What is this?

History of your effort will appear here once you begin working on this zyLab.

Trouble with lab?