

# Karger's Algorithm for Global Min-Cut

January 31, 2017

## 1 Problem Definition

The input is an undirected graph  $G = (V, E)$ . There are no edge capacities, but parallel edges are allowed. A cut in  $G$  is a partition  $(A, B)$  of  $V$ , such that  $A, B \neq \emptyset$ . The cut value is  $|E(A, B)|$  - the total number of edges crossing the cut. The goal is to compute a cut of minimum value. Note: this can be solved by  $n^2$  computations of minimum  $s$ - $t$  cut, where every time we choose a different pair of vertices of  $G$  to serve as  $s$  and  $t$ .

## 2 The Algorithm

The algorithm performs  $(n - 2)$  iterations. In each iteration  $i$ , we have some graph  $G_i$ , obtained from  $G$  by contracting some subset of its edges. We start with  $G_1 = G$ . In order to execute the  $i$ th iteration, we choose an edge  $(u, v)$  of  $G_i$  uniformly at random and contract it, to obtain the graph  $G_{i+1}$ . In order to contract edge  $(u, v)$ , we replace both vertices with a single vertex  $w_{u,v}$ . For each edge of  $G_i$  that is incident on either  $u$  or  $v$ , we add a corresponding edge to  $G_{i+1}$ , that is incident on the new vertex  $w_{u,v}$ . We may create parallel edges that we keep in the graph, but we delete self-loops.

Note that for each  $i$ , every vertex  $v$  of  $G_i$  corresponds to some subset  $S_v$  of vertices on  $G$ , that were contracted over the course of the algorithm into  $v$  (it is possible that  $S_v = \{v\}$ , if we did not contract any edges incident to  $v$  yet). Moreover, the subsets  $\{S_v \mid v \in G_i\}$ , define a partition of  $V$ .

The algorithm terminates after  $(n - 2)$  iterations. The corresponding graph  $G_{n-1}$  has exactly two vertices,  $u, v$ . We define the final cut to be  $(A, B)$ , where  $A = S_u$  (all vertices contracted into  $u$ ), and  $B = S_v$ .

## 3 Analysis

Let  $C$  denote the value of the global minimum cut in  $G$ . We use the following two simple observations.

**Observation 1** *The degree of every vertex in  $G$  is at least  $C$ .*

**Proof:** Assume otherwise, and let  $v$  be a vertex of degree less than  $C$ . Then the partition  $(\{v\}, V \setminus \{v\})$  of  $V$  is a cut of value less than  $C$ , a contradiction.  $\square$

**Observation 2** *For all  $i$ , the value of the minimum cut in  $G_i$  is at least  $C$ . In other words, cut values cannot decrease when we contract edges.*

**Proof:** The proof follows from the fact that for every partition  $(A', B')$  of vertices of  $G_i$ , we can find a partition  $(A, B)$  of vertices of  $G$ , such that the two cuts have exactly the same value. This is done by letting  $A$  be obtained from  $A'$ , and  $B$  obtained from  $B'$ , after we un-contract all contracted edges.  $\square$

**Corollary 3** *For all  $i$ , the degree of every vertex in  $G_i$  is at least  $C$ , and  $|E(G_i)| \geq C(n - i + 1)/2$ .*

**Proof:** Consider some graph  $G_i$ . Since the value of the minimum cut in  $G_i$  is at least  $C$ , all vertices in  $G_i$  have degree at least  $C$ . The number of vertices in  $G_i$  is  $n - i + 1$ :  $G_i$  was obtained after  $i - 1$  iterations, and in every iteration we decrease the number of vertices by 1.  $\square$

Let us fix some minimum cut  $(A, B)$ , and analyze the probability that this is the cut the algorithm outputs.

**Theorem 4** *The probability that the algorithm outputs cut  $(A, B)$  is at least  $1/\binom{n}{2}$ .*

**Proof:** The algorithm outputs  $(A, B)$  if and only if no edge of  $E(A, B)$  was contracted throughout the algorithm. For each  $1 \leq i \leq n - 2$ , we say that cut  $(A, B)$  survives iteration  $i$ , iff no edge of  $E(A, B)$  was contracted in the first  $i$  iterations of the algorithm. We let  $\mathcal{E}_i$  be the event that cut  $(A, B)$  survived iteration  $i$ . We now analyze the probabilities of these events.

**Event  $\mathcal{E}_1$ .** Notice that  $G$  contains at least  $nC/2$  edges, and only  $C$  of them belong to  $E(A, B)$ . The probability of choosing an edge of  $E(A, B)$  is at most  $\frac{C}{nC/2} = \frac{2}{n}$ , and  $\Pr[\mathcal{E}_1] \geq 1 - \frac{2}{n} = \frac{n-2}{n}$ .

**Event  $\mathcal{E}_i$ .** We would now like to analyze  $\Pr[\mathcal{E}_i \mid \mathcal{E}_{i-1}]$ . Graph  $G_i$  contains at least  $C(n - i + 1)/2$  edges (see the corollary above), and  $|E(A, B)| = C$ . So the probability we choose an edge of  $E(A, B)$  in iteration  $i$  is at most  $\frac{C}{C(n-i+1)/2} = \frac{2}{n-i+1}$ , and  $\Pr[\mathcal{E}_i \mid \mathcal{E}_{i-1}] \geq 1 - \frac{2}{n-i+1} = \frac{n-i-1}{n-i+1}$ .

**Final accounting:** The algorithm returns cut  $(A, B)$  iff  $\mathcal{E}_{n-2}$  happens. We now bound  $\mathcal{E}_{n-2}$ . Using the chain rule in probability theory, and the fact that  $\Pr[\mathcal{E}_i \mid \neg\mathcal{E}_{i-1}] = 0$  for all  $i$ , we get that:

$$\begin{aligned} \Pr[\mathcal{E}_{n-2}] &= \Pr[\mathcal{E}_{n-2} \mid \mathcal{E}_{n-3}] \cdot \Pr[\mathcal{E}_{n-3} \mid \mathcal{E}_{n-4}] \cdots \Pr[\mathcal{E}_2 \mid \mathcal{E}_1] \cdot \Pr[\mathcal{E}_1] \\ &\geq \frac{n-2}{n} \cdot \frac{n-3}{n-1} \cdot \frac{n-4}{n-2} \cdots \frac{1}{3} \\ &= \frac{(n-2)!}{n!} = \frac{1}{\binom{n}{2}} \end{aligned}$$

$\square$

**Corollary 5** *The number of minimum cuts in an  $n$ -vertex graph  $G$  is at most  $\binom{n}{2}$ .*

**Proof:** Let  $N = \binom{n}{2}$ , and assume for contradiction that there are at least  $N + 1$  minimum cuts in  $G$ . Let  $(A_1, B_1), \dots, (A_{N+1}, B_{N+1})$  be any collection of  $N + 1$  different minimum cuts. For each  $1 \leq j \leq N + 1$ , let  $\tilde{\mathcal{E}}_j$  be the event that the algorithm returns cut  $(A_j, B_j)$ . Then all events  $\mathcal{E}_1, \dots, \mathcal{E}_{N+1}$  are disjoint. Therefore, if we denote by  $p$  the probability that any minimum cut is returned, then we get:  $p \geq \sum_{j=1}^{N+1} \Pr[\tilde{\mathcal{E}}_j] \geq \sum_{j=1}^{N+1} \frac{1}{\binom{n}{2}} > 1$ , which is impossible.  $\square$