# **NGUYEN HONG SON**

|  |  |  |
| --- | --- | --- |
| Nationality | Vietnamese. |  |
| Date of birth | November 10, 1986 |
| Gender | Male. |
| Marital status | Maried. |
| Email | Sonhn86@gmail.com. |
| Phone | 0976 229 786. |
| Address | No.28,136/88 Cau Dien Street, Minh Khai ward, Nam Tu Liem district, Ha Noi city. |

# **EDUCATION**

|  |  |
| --- | --- |
|  |  |
| * Aug 2013 – Jun 2017 | Ha Noi University of Industry |
|  | Software Engineering |

# **CERTIFICATIONS & AWARDS**

|  |
| --- |
|  |
| * Certificate of completing **GLOBAL SOFTWARE TALENT**  of FSOFT company * School scholarship promotion every year of Ha Noi University of Industry |

# **PROFESSIONAL SUMMARY**

|  |
| --- |
|  |
| * Good in working independently, working in team, under pressure. * Have basic knowledge on C/C++, Java, .NET, Python ... * Good understanding about OOP and MVC architectural pattern. * Can quickly learn new techniques, ready to join projects whenever being requested. * Normal English communication, reading and writing. * Be interested in programing, testing new software & new technologies. |

# **SKILLS**

|  |  |
| --- | --- |
|  |  |
| Programming languages | * C, C++ * Java * C# * Python |
| IDE | * Eclipse * NetBeans * Microsoft Visual Studio * Sublime Text 3 |
| Database | * Microsoft SQL Server, My SQL |
| Computer | * OS: Microsoft Windows 7/8/8.1/10 * Microsoft Office: Word, Excel, PowerPoint |
| Soft skill | * Communication: presentation, debate * Team working, work and time self-management * Hardworking, friendly and having ability connecting member in a team |

# **ACTIVITIES**

|  |  |
| --- | --- |
|  |  |
| Aug 2013 – Jun 2017 | **Ha Noi University of Industry** |
|  | * Member of Ha Noi University of Industry Information Techlology (HIT) Club |
|  |  |

# **EXPERIENCES**

|  |  |  |
| --- | --- | --- |
|  |  | |
| **DungeonHunter 5 Project**  (Jan 2017 – Jun 2017) | | |
| Customer | | [Gameloft](http://www.beetsoft.com.vn) HAN Studio |
| Description | | A mobile game for Android and IOS |
| Team size | | 15 |
| My position | | Junior 1 Developer |
| My responsibility | | Make and resolve issue of data in game  Resolve issue in class C and class Java that relate to data |
| Language Programing used | | Python, Ruby, Java, C, C++ |
|  |  | |
| **Dragon Mania Legends Project**  (Jun 2017 – Apr 2018) | | |
| Customer | | [Gameloft](http://www.beetsoft.com.vn) HAN Studio |
| Description | | A mobile game for Android |
| Team size | | 11 |
| My position | | Junior 2 Developer |
| My responsibility | | Make and resolve issue of data in game  Resolve issue in class C and class Java that relate to data |
| Language Programing used | | Python, Java, C, C++ |
|  | |  |