

# Shell Programming

# Objectives

- What is a Shell Program
- Common Shells
- Concepts of shell programming
- How shell programs are executed
- Concepts and use of shell variables
- How command line arguments are passed to shell programs
- Concepts of command substitution
- Basic coding principles
- Write and discuss shell scripts

# What is a Shell Program?

- After logging onto the system a prompt for input appears which is generated by a Command String Interpreter program called the shell. The shell
  - interprets the input,
  - takes appropriate action, and
  - finally prompts for more input.
- The shell can be used either
  - interactively - enter commands at the command prompt, or
  - as an interpreter to execute a shell script
- **Note:** Shell scripts are dynamically interpreted, NOT compiled.

# What is a Shell Script?

- A Text File
- With Instructions
- Executable

# Common Shells

- **C-Shell - csh**
  - Good for interactive systems
  - Inferior programmable features
- **Bourne Shell - bsh or sh - also restricted shell - rsh**
  - Sophisticated pattern matching and file name substitution
- **Korn Shell**
  - Backwards compatible with Bourne Shell
  - Regular expression substitution
  - emacs editing mode
- **Born Again Shell (BASH) – default shell on most Linux system**
- **TENEX C-Shell - tcsh**
  - Based on C-Shell
  - Additional ability to use emacs to edit the command line
  - Word completion & spelling correction

# Shell Concepts

- **Shell script:** a shell program, consists of shell commands to be executed by a shell and is stored in ordinary file
- **Shell variable:** read/write storage place for users and programmers to use as a scratch pad for completing a task
- **Control Flow Commands (or statements):** allow non sequential execution of commands in a shell script and repeated execution of a block of commands

# Running a Shell Script

- Ways of running a Bourne/Bash Shell

- Make the script file executable by adding the execute permission to the existing access permissions for the file

```
$ chmod u+x script_file
```

```
$
```

- Run the `/bin/sh` command with the script file as its parameter

```
$ /bin/sh script_file
```

```
$
```

- Force the current shell to execute a script in the Bourne shell, regardless of your current shell

```
#!/bin/sh
```

- Null command (:)

When the C shell reads `:` as the first character it returns a Bourne shell process that executes the commands in the script. The `:` command returns true

# Read-only Shell Variables

Environment Variable	Purpose of the Variable
<code>\$0</code>	Name of program
<code>\$1–\$9</code>	Values of command line arguments 1 through 9
<code>\$*</code>	Values of all command line arguments
<code>\$@</code>	Values of all command line arguments; each argument individually quoted if <code>\$@</code> is enclosed in quotes, as in “ <code>\$@</code> ”
<code>\$#</code>	Total number of command line arguments
<code>\$\$</code>	Process ID (PID) of current process
<code>\$?</code>	Exit status of most recent command
<code>#!</code>	PID of most recent background process



# Reading and Writing Shell Variables

```
variable1=value1[variable2=value2...variableN=valueN]
```

## **Purpose:**

Assign values 'value1,...,valueN' to 'variable1,..., variableN' respectively –no space allowed before and after the equals sign

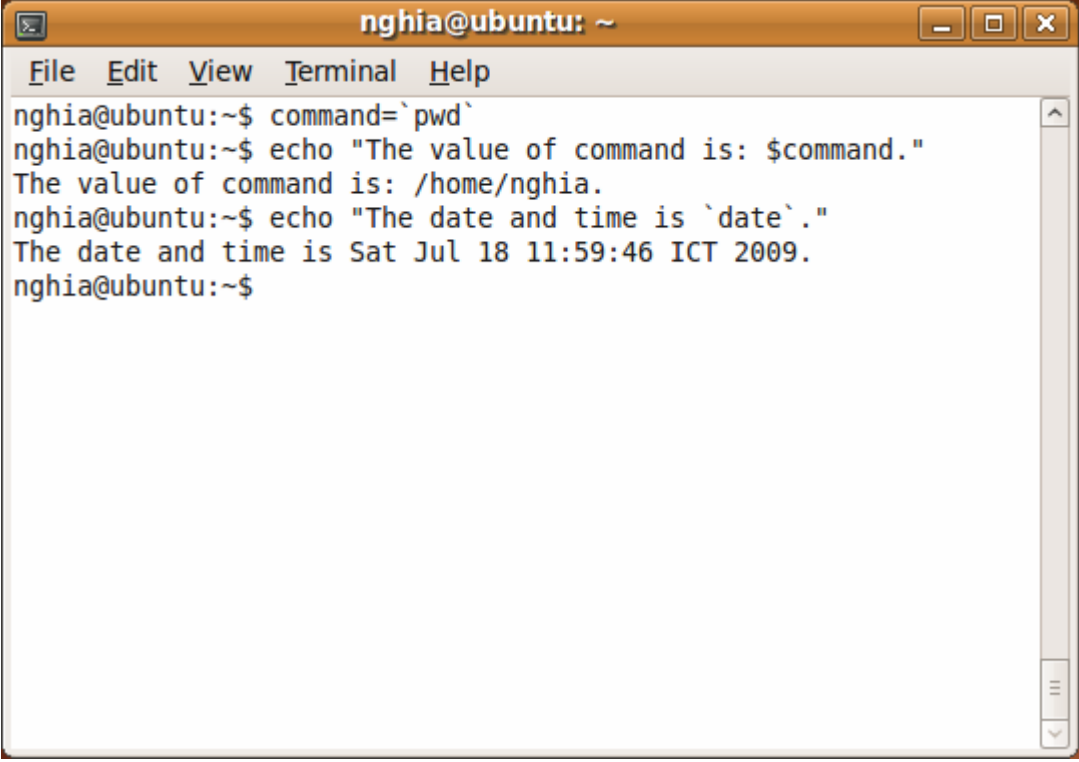
# Reading and Writing Shell Variables

```
$ name=Tom
$ echo $name
Tom
$ name=Tom Hank
bash: Hank: command not found
$ name="Tom Hank"
$ echo $name
Tom Hank
$ echo "$name sounds familiar"
Tom Hank sounds familiar
$ echo "\"$name sounds familiar\""
"Tom Hank sounds familiar"
$ echo \$name
$name
$ echo '$name'
$name
$
```

# Command Substitution

- **Command Substitution:** When a command is enclosed in back quotes, the shell executes the command and substitutes the command (including back quotes) with the output of the command
- ``command``  
**Purpose:** Substitute its output for ``command``

# Command Substitution



A terminal window titled "nghia@ubuntu: ~" with a menu bar (File, Edit, View, Terminal, Help). The terminal shows the following commands and output:

```
nghia@ubuntu:~$ command=`pwd`  
nghia@ubuntu:~$ echo "The value of command is: $command."  
The value of command is: /home/nghia.  
nghia@ubuntu:~$ echo "The date and time is `date`."  
The date and time is Sat Jul 18 11:59:46 ICT 2009.  
nghia@ubuntu:~$
```

# Reading from Standard Input

```
read variable-list
```

**Purpose**      Read one line from standard input and assign words in the line to variables in 'name-list'

```
$vim readdemo
#!/bin/sh
echo "Enter input: \c"
read line
echo "You entered: $line"
echo "Enter another line: \c"
read word1 word2 word3
echo "The first word is: $word1"
echo "The second word is: $word2"
echo "The rest of the line is: $word3"
exit 0
```

# readdemo (Sample Run)

```
$ ./readdemo
```

```
Enter input: Linux rules the networking world
```

```
You entered: Linux rules the networking world
```

```
Enter another line: Linux rules the networking  
world
```

```
The first word is: Linux
```

```
The second word is: rules
```

```
The rest of the line is: the networking world
```

# Passing Arguments to Shell Scripts

`shift[N]`

**Purpose** Shift the command line arguments *N* positions to the left

`set [options] [argument-list]`

**Purpose** Set values of the positional arguments to the arguments in 'argument-list' when executed without an argument, the **set** command displays the names of all shell variables and their current values

# Special Characters for the `echo` Command

Character	Meaning
<code>\b</code>	Backspace
<code>\c</code>	Prints line without moving cursor to next line
<code>\f</code>	Form feed
<code>\n</code>	Newline (move cursor to next line)
<code>\r</code>	Carriage return
<code>\t</code>	Horizontal tab
<code>\v</code>	Vertical tab
<code>\\</code>	Backslash (escape special meaning of backslash)
<code>\ON</code>	Character whose ASCII number is octal <i>N</i>



# Passing Arguments to Shell Scripts

```
$ vim cmdargs_demo
#!/bin/sh
echo "The command name is: $0."
echo "The number of command line arguments passed as parameters are $#."
echo "The value of the command line arguments are: $1 $2 $3 $4 $5 $6 $7 $8 $9."
echo "Another way to display values of all of the arguments: $@"
echo "Yet another way is: $*."
exit 0

$ cmdargs_demo a b c d e f g h i
The command name is: cmdargs_demo.
The number of command line arguments passed as parameters are 9.
The value of the command line arguments are: a b c d e f g h i.
Another way to display values of all of the arguments: a b c d e f g h i.
Yet another way is: a b c d e f g h i.

$ cmdargs_demo One Two 3 Four 5 6
The command name is: cmdargs_demo.
The number of command line arguments passed as parameters are 6.
The value of the command line arguments are: One Two 3 Four 5 6 .
Another way to display values of all of the arguments: One Two 3 Four 5 6.
Yet another way is: One Two 3 Four 5 6.

$
```

# Passing Arguments to Shell Scripts

```
$ vim shift_demo
#!/bin/sh
echo "The program name is $0."
echo "The arguments are: $@"
echo "The first three arguments are: $1 $2 $3"
shift
echo "The program name is $0."
echo "The arguments are: $@"
echo "The first three arguments are: $1 $2 $3"
shift 3
echo "The program name is $0."
echo "The arguments are: $@"
echo "The first three arguments are: $1 $2 $3"
exit 0

$ shift_demo 1 2 3 4 5 6 7 8 9 10 11 12
The program name is shift_demo.
The arguments are: 1 2 3 4 5 6 7 8 9 10 11 12
The first three arguments are: 1 2 3
The program name is shift_demo.
The arguments are: 2 3 4 5 6 7 8 9 10 11 12
The first three arguments are: 2 3 4
The program name is shift_demo.
The arguments are: 5 6 7 8 9 10 11 12
The first three arguments are: 5 6 7
$
```

# Passing Arguments to Shell Scripts

```
$ date
Fri May 7 13:26:42 PDT 2004
$ set `date`
$ echo "$@"
Fri May 7 13:26:42 PDT 2004
$ echo "$2 $3, $6"
May 7, 2004
$
```

```
$ cat set_demo
#!/bin/sh
filename="$1"
set `ls -il $filename`
inode="$1"
size="$6"
echo "Name\tInode\tSize"
echo
echo "$filename\t$inode\t$size"
exit 0
$ set_demo lab3
Name      Inode      Size
lab3      856110     591
$
```

# Control Flow Commands

- Determine the sequence in which statements in a shell script execute
- Basic types of script flow commands:
  - Branching (e.g. if, if – then – elif)
  - Looping (e.g. for, while)

# Control Flow Commands

```
if expression
then
    [ elif expression
      then
        then-command-list ]
    ...
    [ else
      else-command-list ]
fi
```

**Purpose:** To implement two-way or multiway branching

S  
Y  
N  
T  
A  
X

```
if expression
then
    then-commands
fi
```

**Purpose:** To implement two-way branching

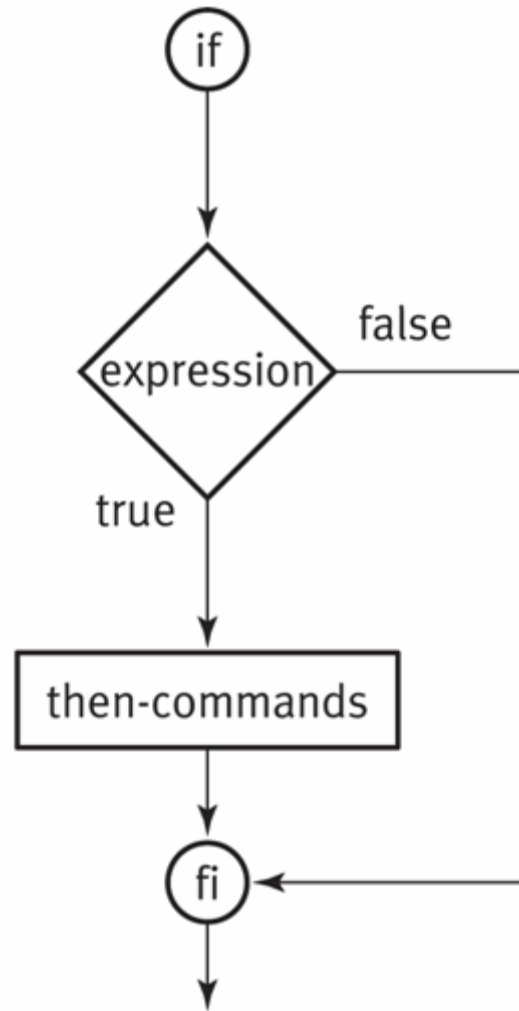
S  
Y  
N  
T  
A  
X

S  
Y  
N  
T  
A  
X

```
test [ expression ]
Or
[[ expression ]]
```

**Purpose:** To evaluate 'expression' and return true or false status

# Control Flow Commands



# Operators for the test Command

File Testing		Integer Testing		String Testing	
Expression	Return Value	Expression	Return Value	Expression	Return Value
<b>-d</b> file	True if 'file' is a directory	<b>int1 -eq int2</b>	True if 'int1' and 'int2' are equal	<b>str</b>	True if 'str' is not an empty string
<b>-f</b> file	True if 'file' is an ordinary file	<b>int1 -ge int2</b>	True if 'int1' is greater than or equal to 'int2'	<b>str1 = str2</b>	True if 'str1' and 'str2' are the same
<b>-r</b> file	True if 'file' is readable	<b>int1 -gt int2</b>	True if 'int1' is greater than 'int2'	<b>str1 != str2</b>	True if 'str1' and 'str2' are not the same
<b>-s</b> file	True if length of 'file' is nonzero	<b>int1 -le int2</b>	True if 'int1' is less than or equal to 'int2'	<b>-n str</b>	True if the length of 'str' is greater than zero
<b>-t</b> [files]	True if file descriptor 'files' associated with the terminal	<b>int1 -lt int2</b>	True if 'int1' is less than 'int2'	<b>-z str</b>	True if the length of 'str' is zero
<b>-w</b> file	True if 'file' is writable	<b>int1 -ne int2</b>	True if 'int1' is not equal to 'int2'		
<b>-x</b> file	True if 'file' is executable				

# Example Script

```
$ cat if_demo1
#!/bin/sh
if test $# -eq 0
then
    echo "Usage: $0 ordinary_file"
    exit 1
fi
if test $# -gt 1
then
    echo "Usage: $0 ordinary_file"
    exit 1
fi
if test -f "$1"
then
    filename="$1"
    set `ls -il $filename`
    inode="$1"
    size="$6"
    echo "Name\tInode\tSize"
    echo
    echo "$filename\t$inode\t$size"
    exit 0
fi
echo "$0: argument must be an ordinary file"
exit 1

$ if_demo1
Usage: if_demo1 ordinary_file
$ if_demo1 lab3 lab4
Usage: if_demo1 ordinary_file
$ if_demo1 dir1
if_demo1: argument must be an ordinary file
$ if_demo1 lab3
Name      Inode    Size

lab3      856110    591
$
```

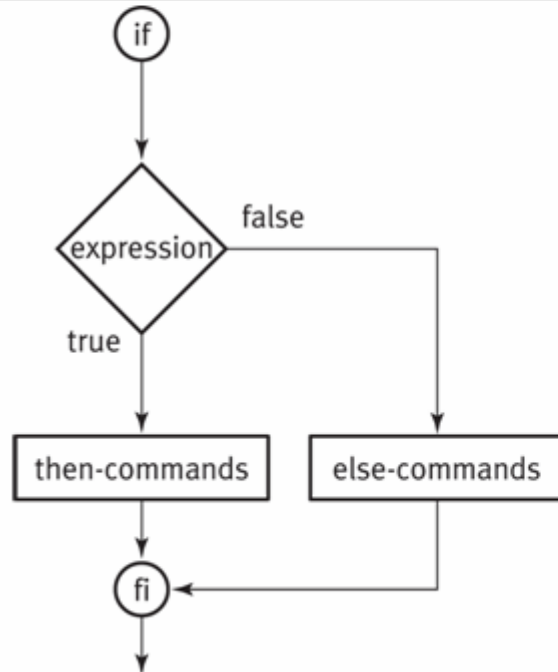


# Control Flow Commands

```
if expression  
  then  
    then-command  
  else  
    else-command  
fi
```

S Y N T A X

**Purpose:** To implement two-way branching

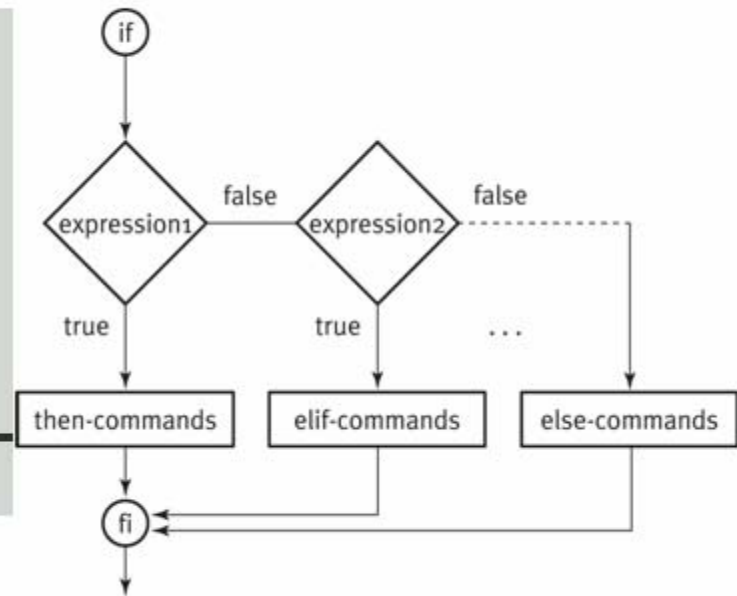


# Example Script

```
$ cat if_demo2
#!/bin/sh
if [ $# -eq 0 ]
then
    echo "Usage: $0 ordinary_file"
    exit 1
fi
if [ $# -gt 1 ]
then
    echo "Usage: $0 ordinary_file"
    exit 1
fi
if [ -f "$1" ]
then
    filename="$1"
    set `ls -il $filename`
    inode="$1"
    size="$6"
    echo "Name\tInode\tSize"
    echo
    echo "$filename\t${inode}\t${size}"
    exit 0
else
    echo "$0: argument must be an ordinary file"
    exit 1
fi
$
```

# Control Flow Commands

S Y N T A X	<pre> <b>if</b> expression1   <b>then</b>     then-commands   <b>elif</b> expression2     elif1-commands   <b>elif</b> expression3     elif2-commands   ...   <b>else</b>     else-command <b>fi</b> </pre>
	<p><b>Purpose:</b> To implement multiway branching</p>



# Example Script

```
$ cat if_demo3
#!/bin/sh
if [ $# -eq 0 ]
then
    echo "Usage: $0 file"
    exit 1
elif [ $# -gt 1 ]
then
    echo "Usage: $0 file"
    exit 1
elif [ -d "$1" ]
then
    nfiles=`ls "$1" | wc -w`
    echo "The number of files in the directory is $nfiles"
    exit 0
else
    ls "$1" 2> /dev/null | grep "$1" 2> /dev/null 1>&2
    if [ $? -ne 0 ]
    then
        echo "$1: not found"
        exit 1
    fi
    if [ -f "$1" ]
    then
        filename="$1"
        set `ls -il $filename`
        # Please see the warning at the end of section 15.4
        shift 4
        inode="$1"
        size="$6"
        echo "Name\tInode\tSize"
        echo
        echo "$filename\t$inode\t$size"
        exit 0
    else
        echo "$0: argument must be an ordinary file or directory"
        exit 1
    fi
fi
```

# Control Flow Commands

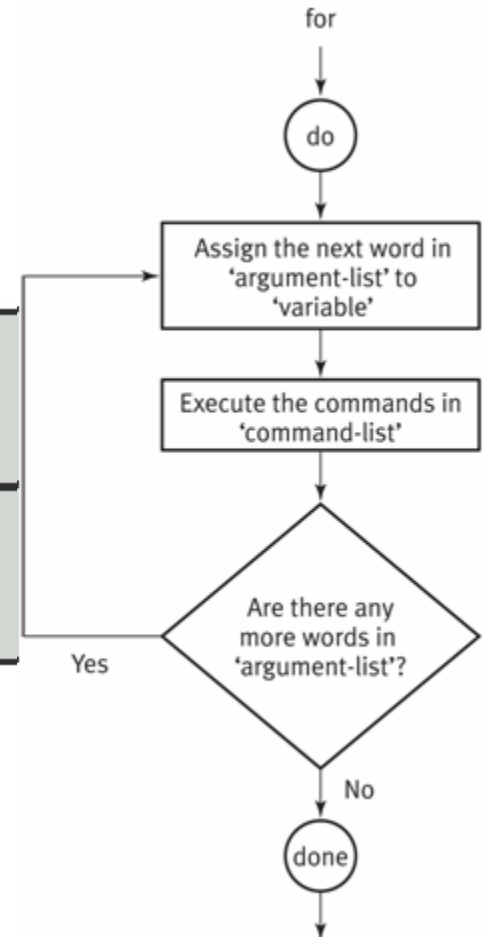
```
$ if_demo3 /bin/ls
Name      Inode      Size

/bin/ls   50638      18844
$ if_demo3 file1
file1: not found
$ if_demo3 dir1
The number of files in the directory is 4
$ if_demo3 lab3
Name      Inode      Size

lab3      856110     591
$
```

# The for Statement

S Y N T A X	<b>for variable [in argument-list] do     command-list done</b>
	<b>Purpose:</b> To execute commands in 'command-list' as many times as the number of words in the 'argument-list'; without the optional part, 'in argument-list', the arguments are supplied at the command

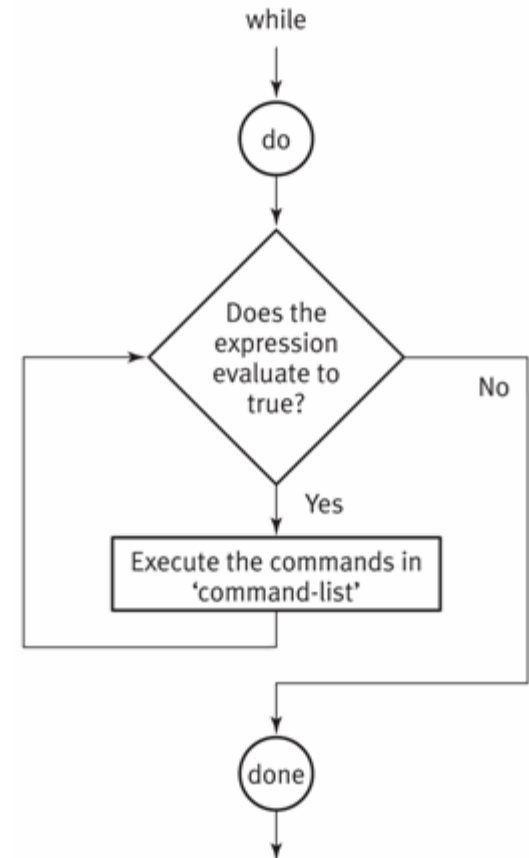


# The `for` Statement

```
$ cat for_demo1
#!/bin/sh
for people in Debbie Jamie John Kitty Kuhn Shah
do
    echo "$people"
done
exit 0
$ for_demo1
Debbie
Jamie
John
Kitty
Kuhn
Shah
$
```

# The while statement

S Y N T A X	<b>while expression</b> <b>do</b> <b>command-list</b> <b>done</b>
	<b>Purpose:</b> To execute commands in 'command-list' as long as 'expression' evaluates to true



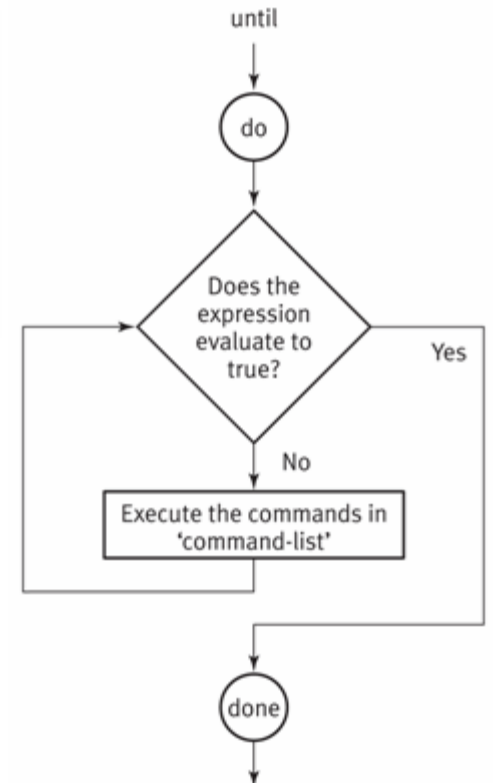


# The while statement

```
$ cat while_demo
#!/bin/sh
secretcode=agent007
echo "Guess the code!"
echo "Enter your guess: \c"
read yourguess
while [ "$secretcode" != "$yourguess" ]
do
echo "Good guess but wrong. Try again!"
echo "Enter your guess: \c"
read yourguess
done
echo "Wow! You are a genius!!"
exit 0
$ while_demo
Guess the code!
Enter your guess: star wars
Good guess but wrong. Try again!
Enter your guess: columbo
Good guess but wrong. Try again!
Enter your guess: agent007
Wow! You are a genius!!
$
```

# The `until` Statement

S Y N T A X	<b>until expression</b> <b>do</b> <b>command-list</b> <b>done</b>
	<b>Purpose:</b> To execute commands in 'command-list' as long as 'expression' evaluates to false



# The break and continue Statements

```
while condition
```

```
do
```

```
    cmd1
```

```
    ...
```

```
    break
```

```
    ...
```

```
    cmdN
```

```
done
```

```
echo "..."
```

```
...
```

This iteration is over  
and there are no more  
iterations.

```
while condition
```

```
do
```

```
    cmd1
```

```
    ...
```

```
    continue
```

```
    ...
```

```
    cmdN
```

```
done
```

```
echo "..."
```

```
...
```

This iteration is  
over; do the next  
iteration.

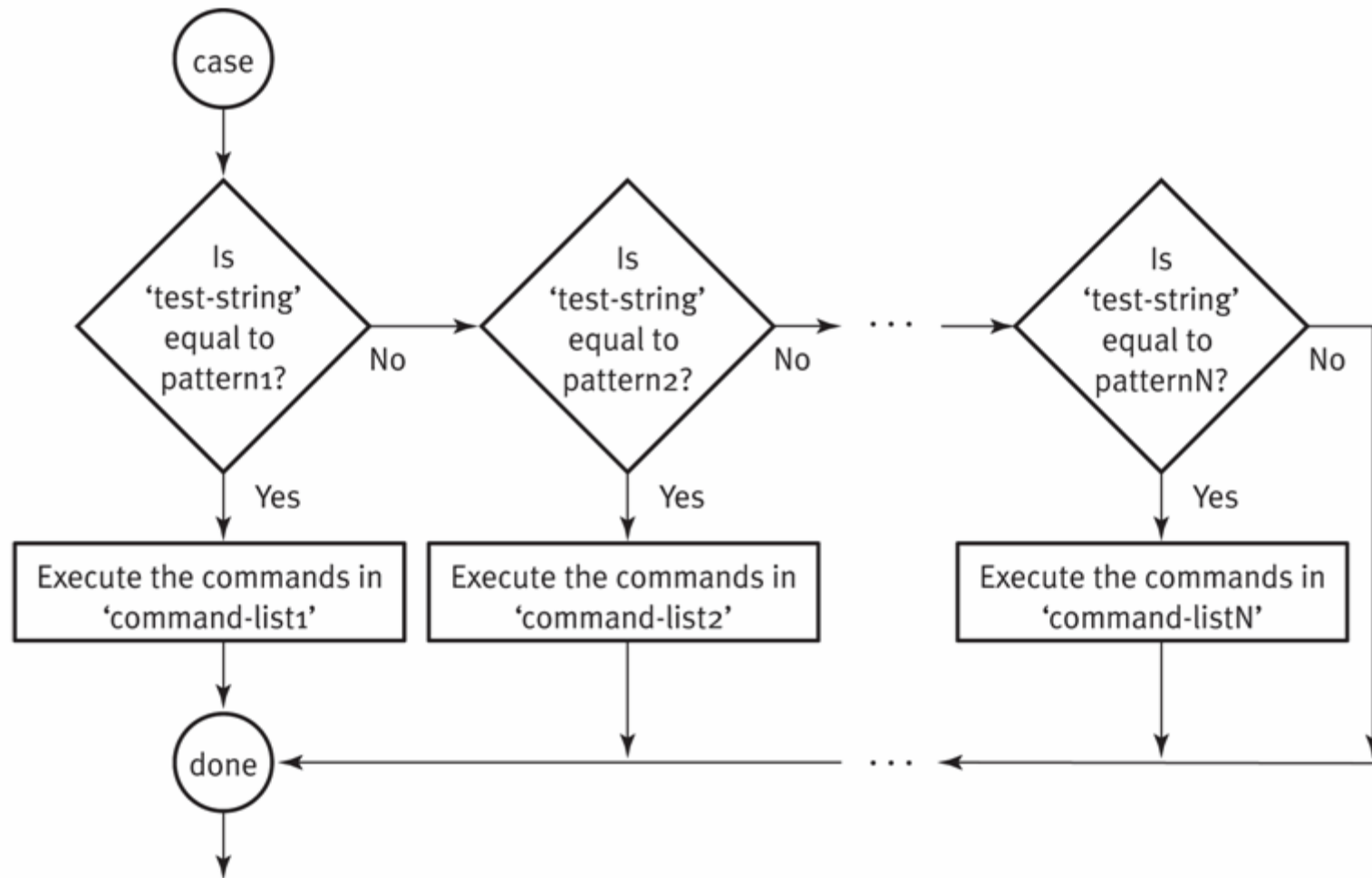
# The case Statement

```
case test-string in  
  pattern1) command-list1  
    ;  
  pattern2) command-list2  
    ::  
  ...  
  patternN) command-listN  
    ::  
esac
```

---

**Purpose:** To implement multiway branching like a nested `if`

# The case Statement



# The case Statement

```
$ cat case_demo
#!/bin/sh
echo " Use one of the following options:"
echo " d or D:  To display today's date and present time"
echo " l or L:  To see the listing of files in your present working directory"
echo " w or W:  To see who's logged in"
echo " q or Q:  To quit this program"
echo "Enter your option and hit <Enter>: \c"
read option
case "$option" in
    d|D)      date
              ;;
    l|L)      ls
              ;;
    w|W)      who
              ;;
    q|Q)      exit 0
              ;;
    *)        echo "Invalid option; try running the program again."
              exit 1
              ;;
esac
exit 0
$
```

# The case Statement

```
$ case_demo
```

```
Use one of the following options:
```

```
    d or D:  To display today's date and present time
```

```
    l or L:  To see the listing of files in your present working directory
```

```
    w or W:  To see who is logged in
```

```
    q or Q:  To quit this program
```

```
Enter your option and hit <Enter>: D
```

```
Sat June 12 18:14:22 PDT 2004
```

```
$ case_demo
```

```
Use one of the following options:
```

```
    d or D:  To display today's date and present time
```

```
    l or L:  To see the listing of files in your present working directory
```

```
    w or W:  To see who is logged in
```

```
    q or Q:  To quit this program
```

```
Enter your option and hit <Enter>: a
```

```
Invalid option; try running the program again.
```

```
$
```