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Chapter 4

NoSQL - part 3

Query processing engine

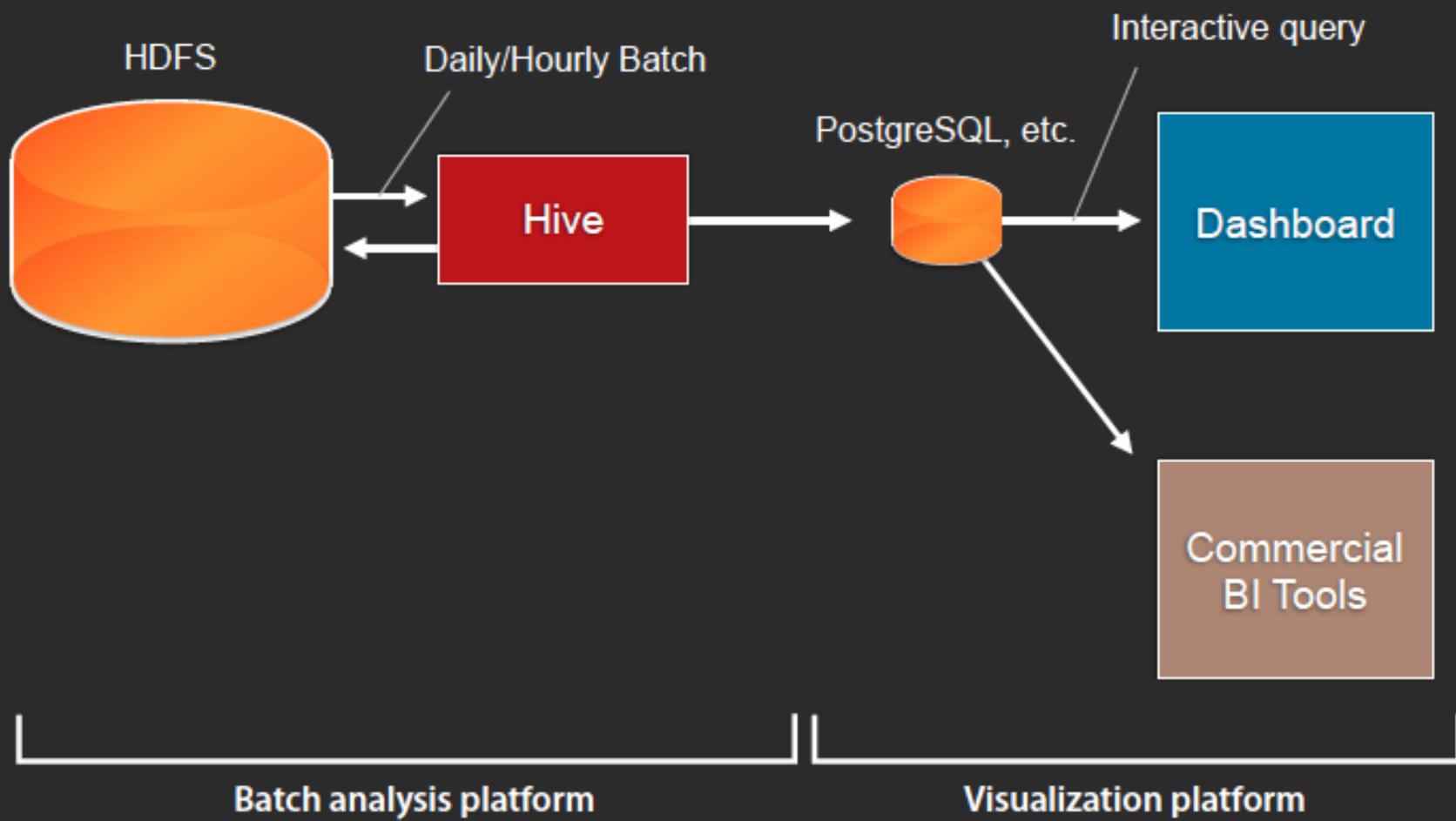
History

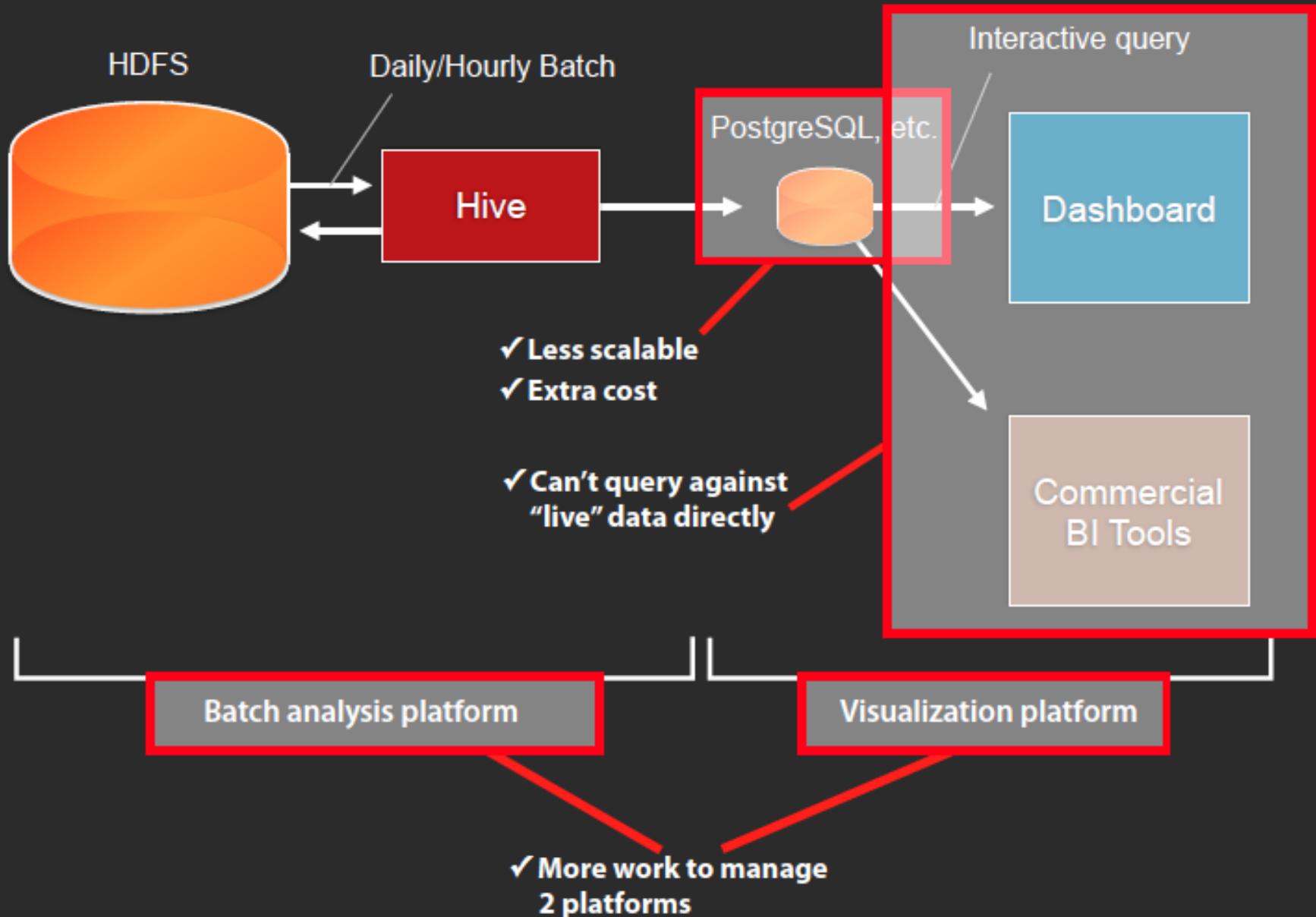
- 2012 Fall: Project started at Facebook
 - Designed for interactive query
 - with speed of commercial data warehouse
 - and scalability to the size of Facebook
- 2013 Winter: Open sourced
 - 30+ contributes in 6 months
 - including people from outside of Facebook
- 2019: 300+ contributors

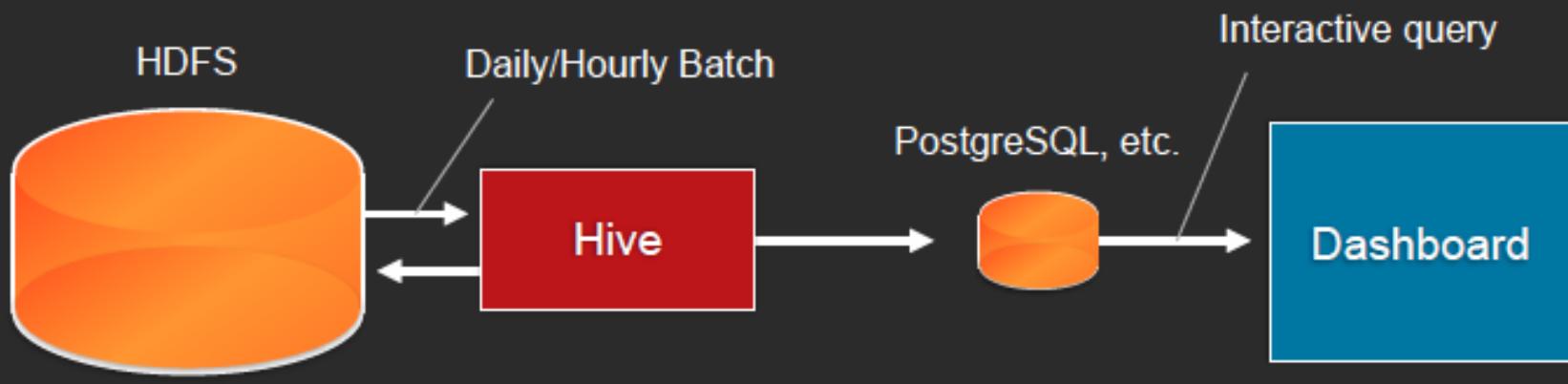
Motivation

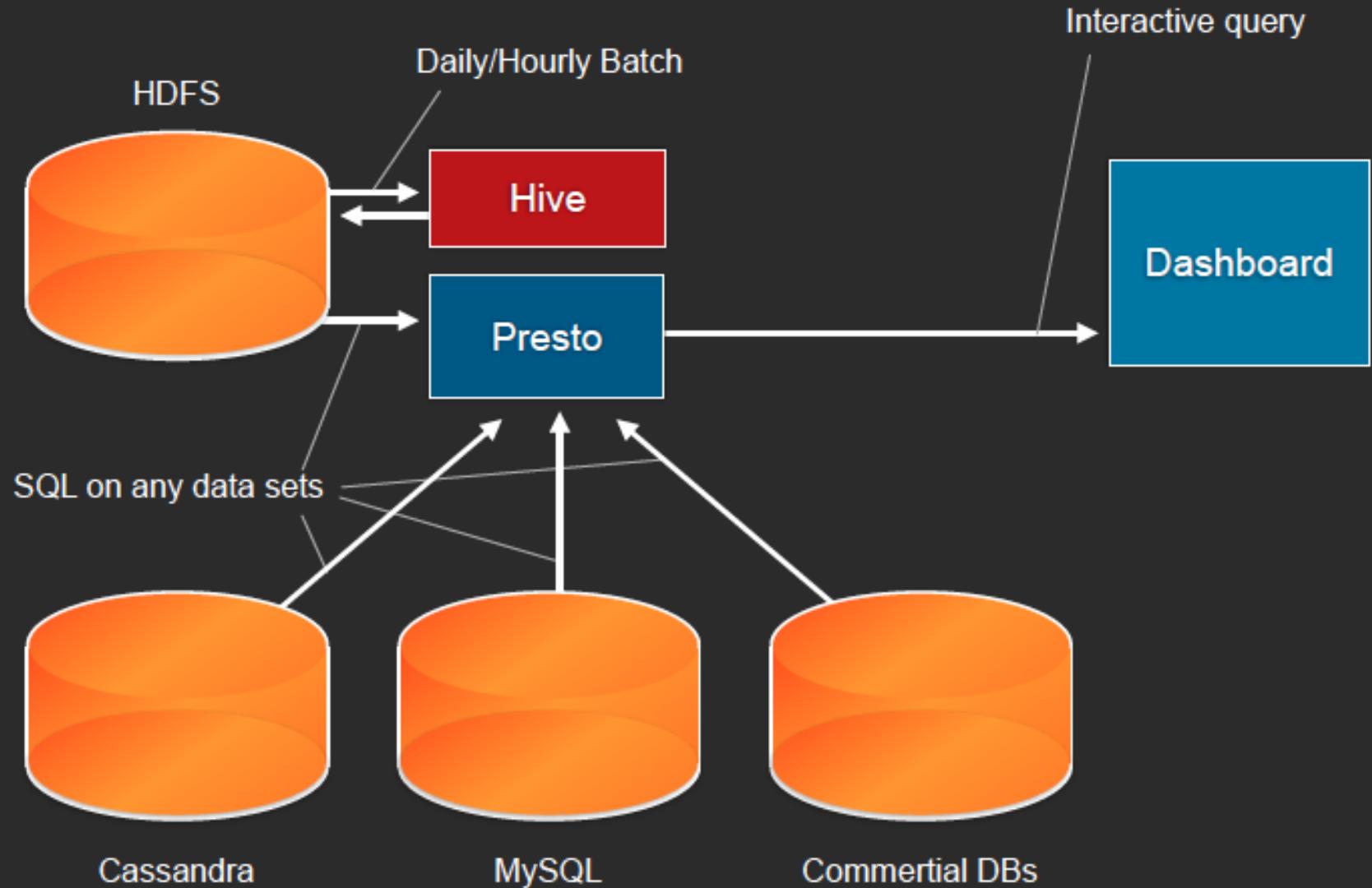
- We couldn't visualize data in HDFS directly using dashboards or BI tools
 - because Hive is too slow (not interactive)
 - or ODBC connectivity is unavailable/unstable
- We needed to store daily-batch results to an interactive DB for quick response (PostgreSQL, Redshift, etc.)
 - Interactive DB costs more and less scalable by far
- Some data are not stored in HDFS
 - We need to copy the data into HDFS to analyze

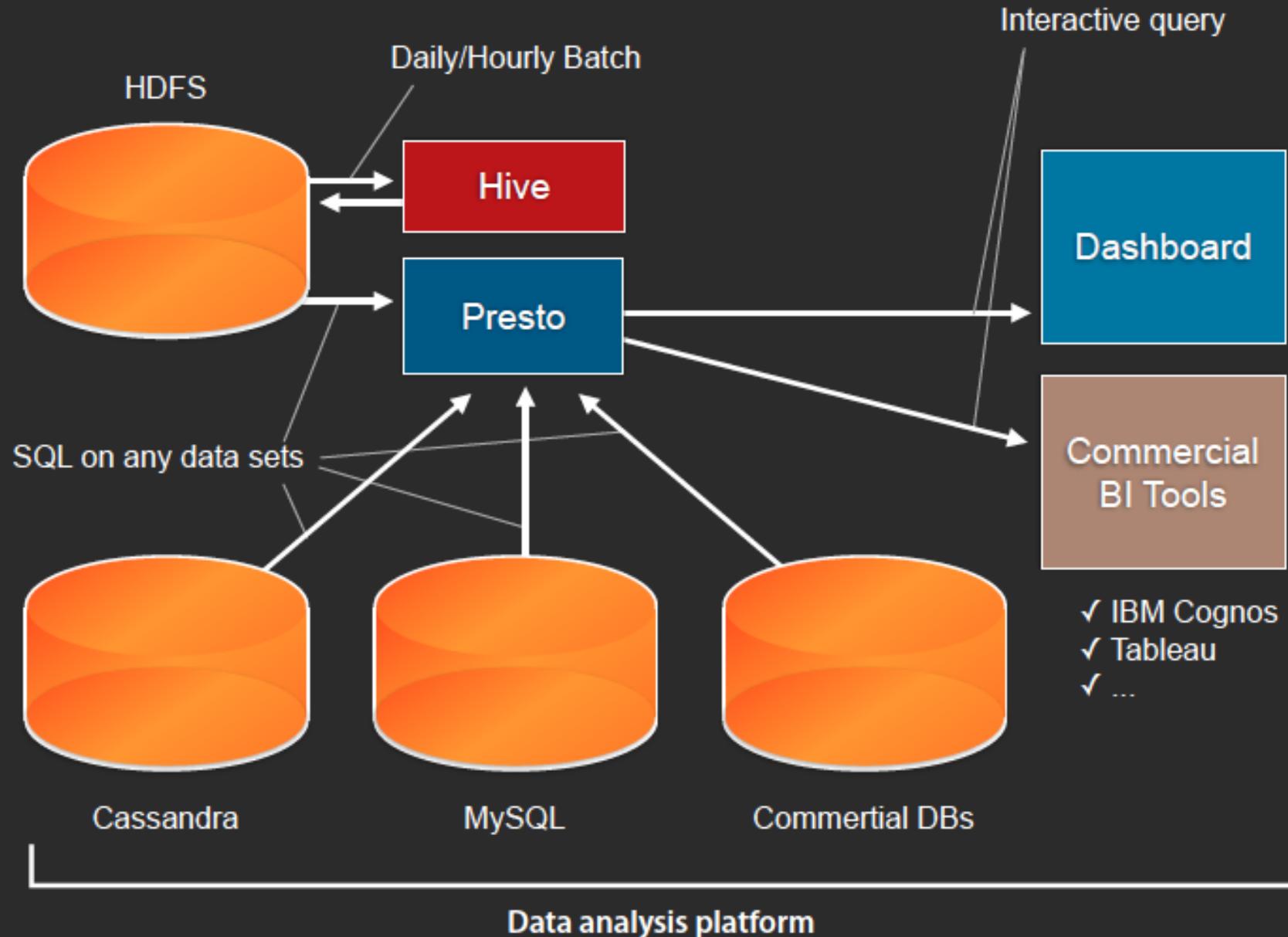
ability to quickly and easily extract insights from large amounts of data











What Presto can do?

- Open-source distributed SQL query engine that has run in production at Facebook since 2013
 - ANSI SQL interface
- Query interactively (in milli-seconds to minutes)
 - MapReduce and Hive are still necessary for ETL
- Query using commercial BI tools or dashboards
 - Reliable ODBC/JDBC connectivity
- Query across multiple data sources such as Hive, HBase, Cassandra, or even commertial DBs
 - Plugin mechanism
- Integrate batch analisys + visualization into a single data analysis platform

Presto deployment

- Facebook (2013)
 - Multiple geographical regions
 - Scaled to 1,000 nodes
 - Actively used by 1,000+ employees who run 30,000+ queries every day
 - Processing 1PB/day



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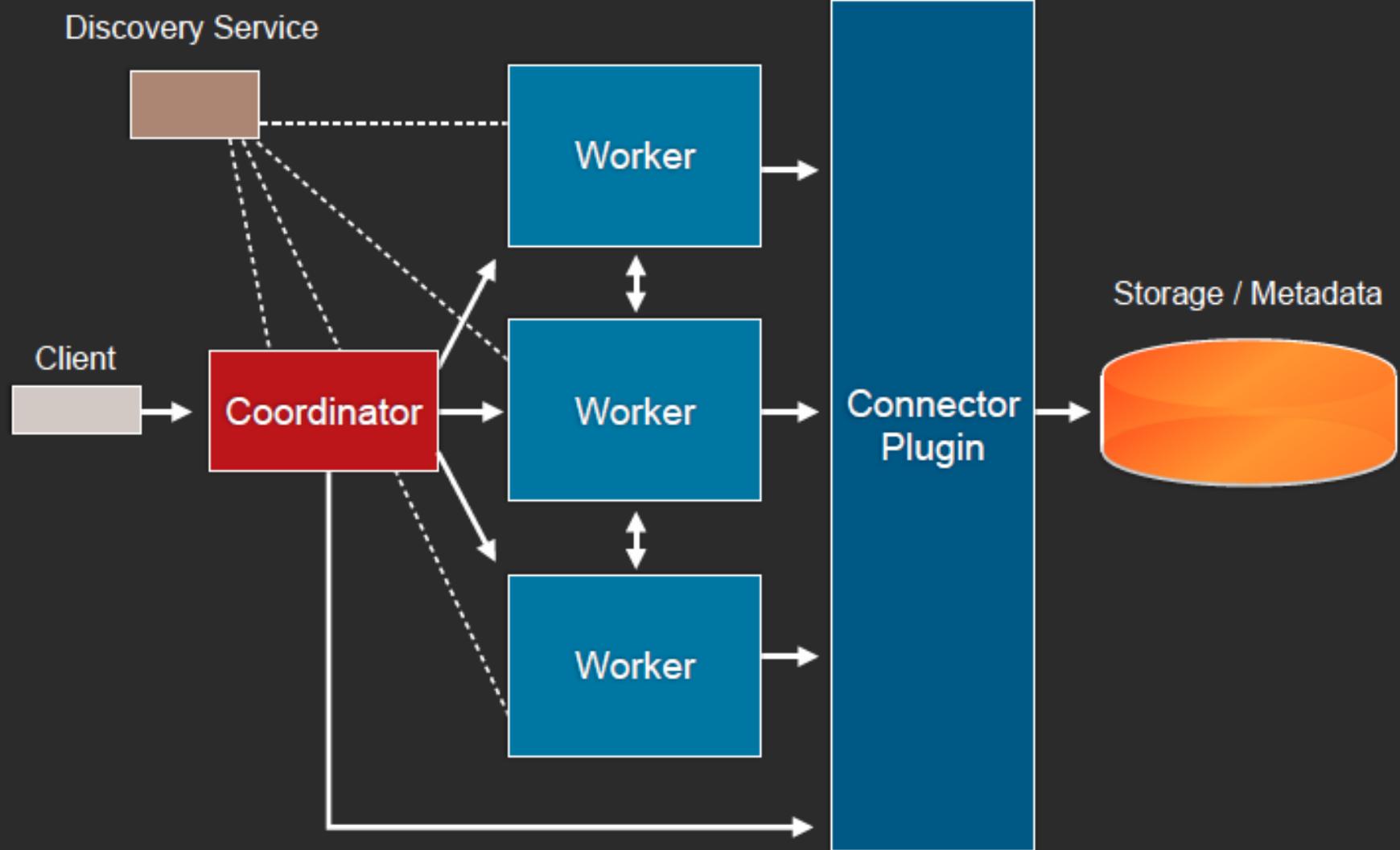
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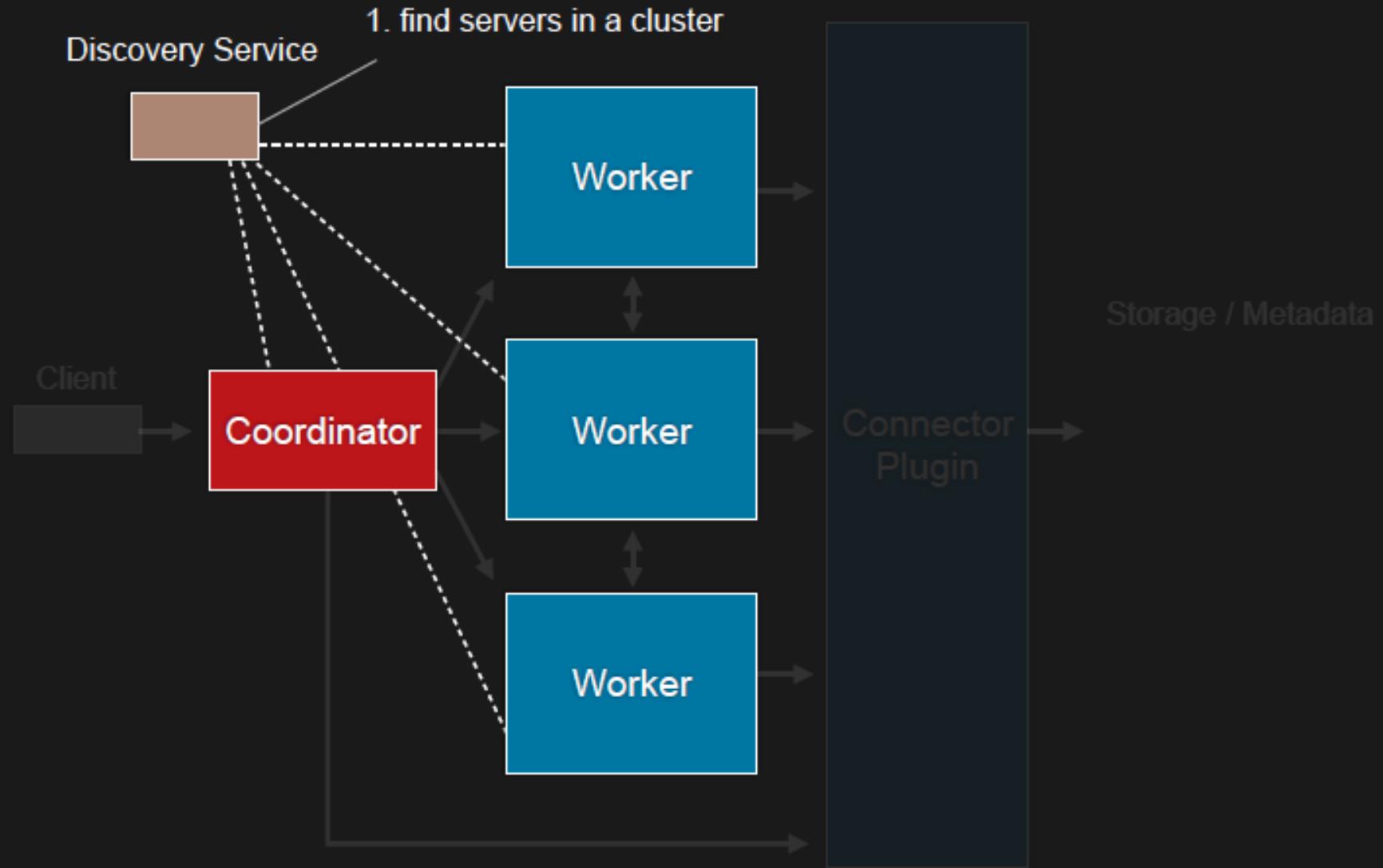
NASDAQ

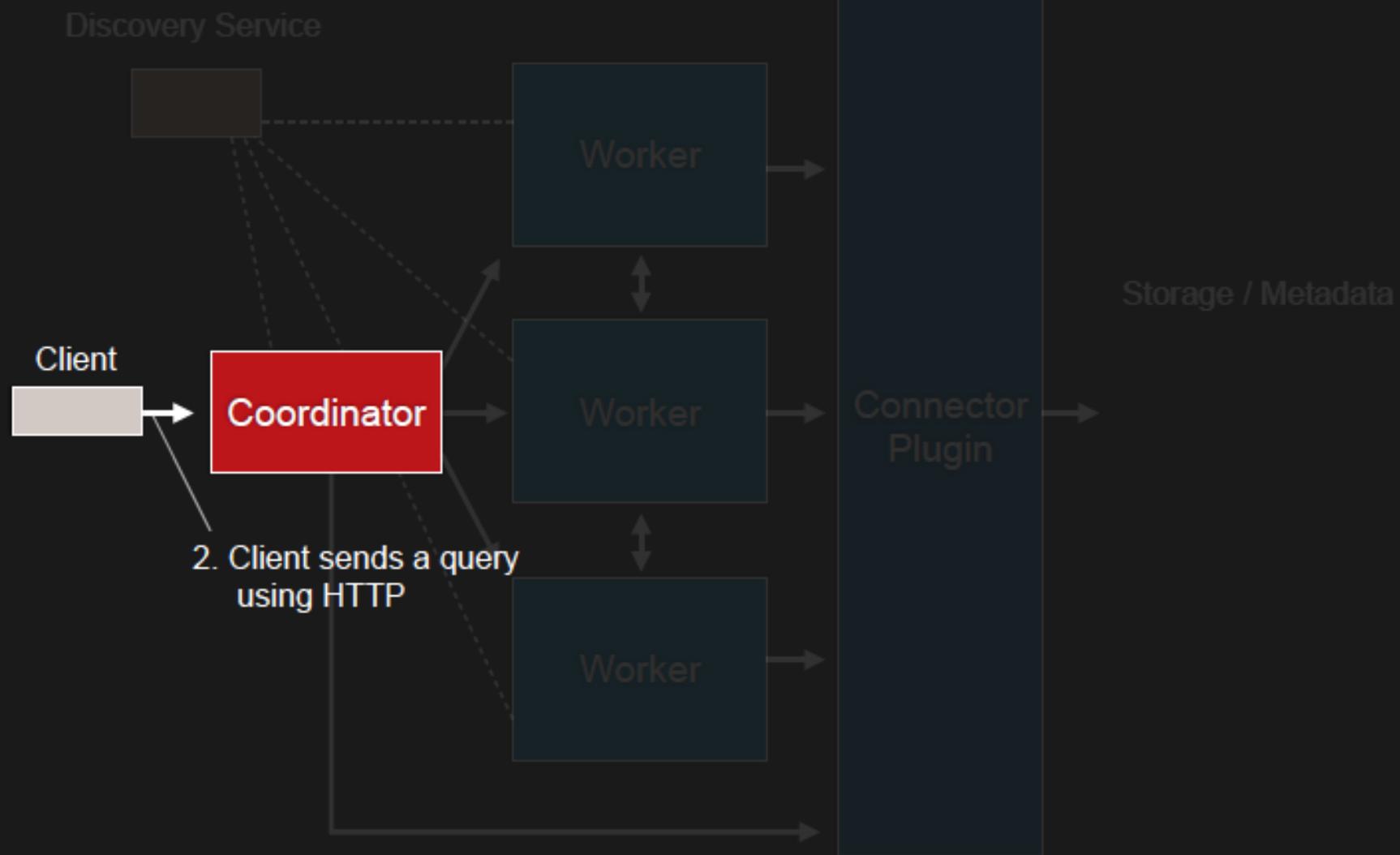
Dropbox

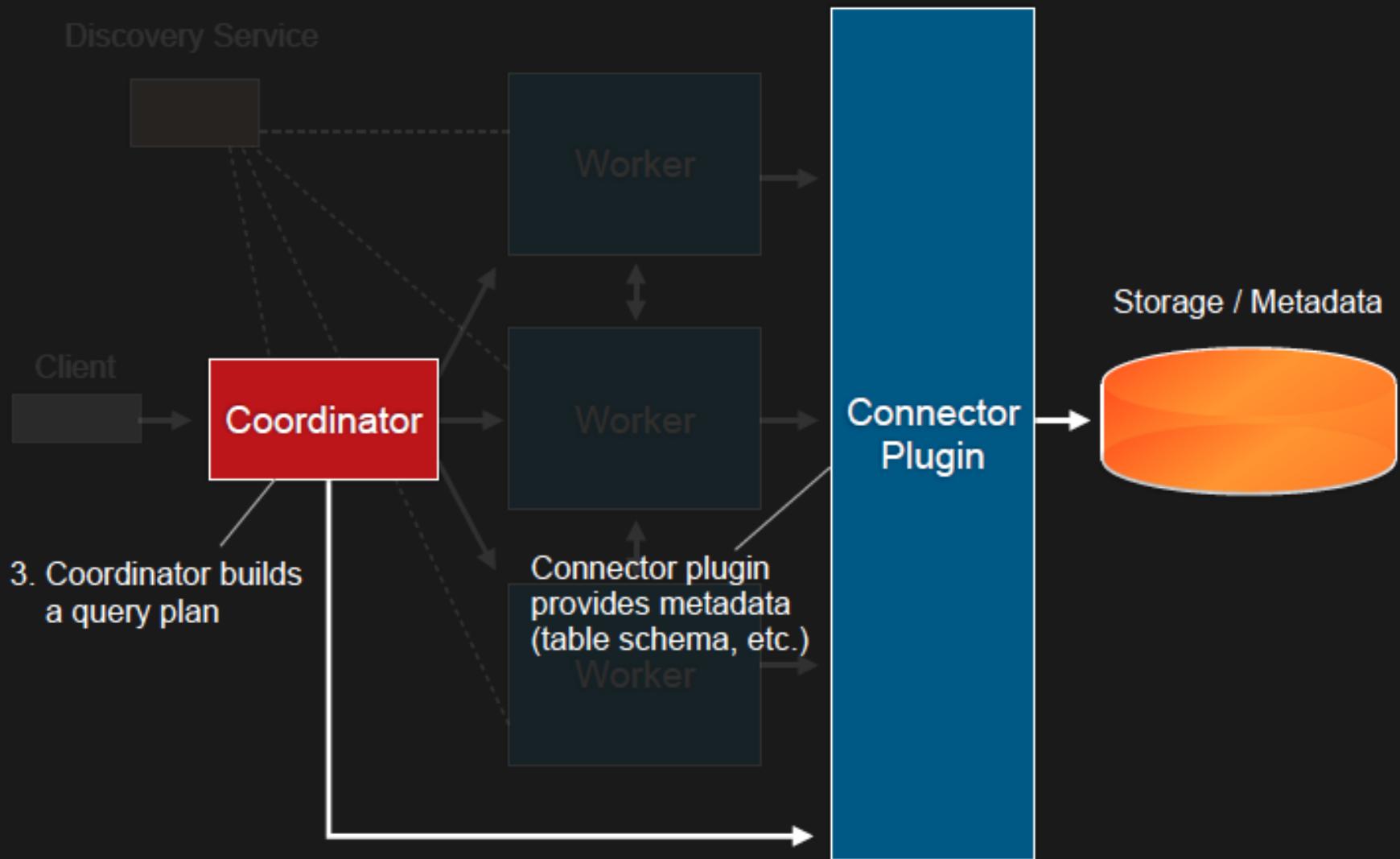
NETFLIX

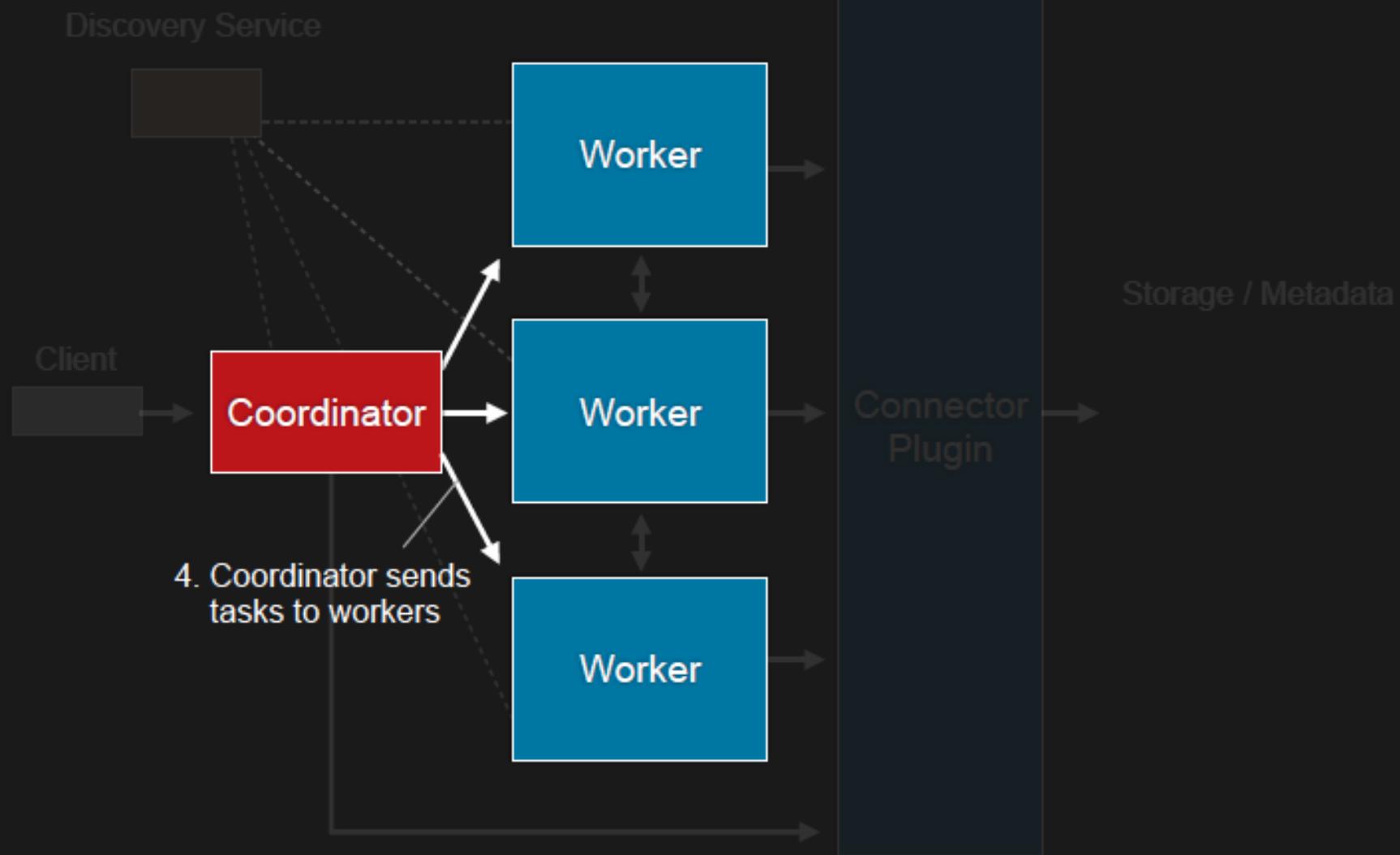
Presto architecture

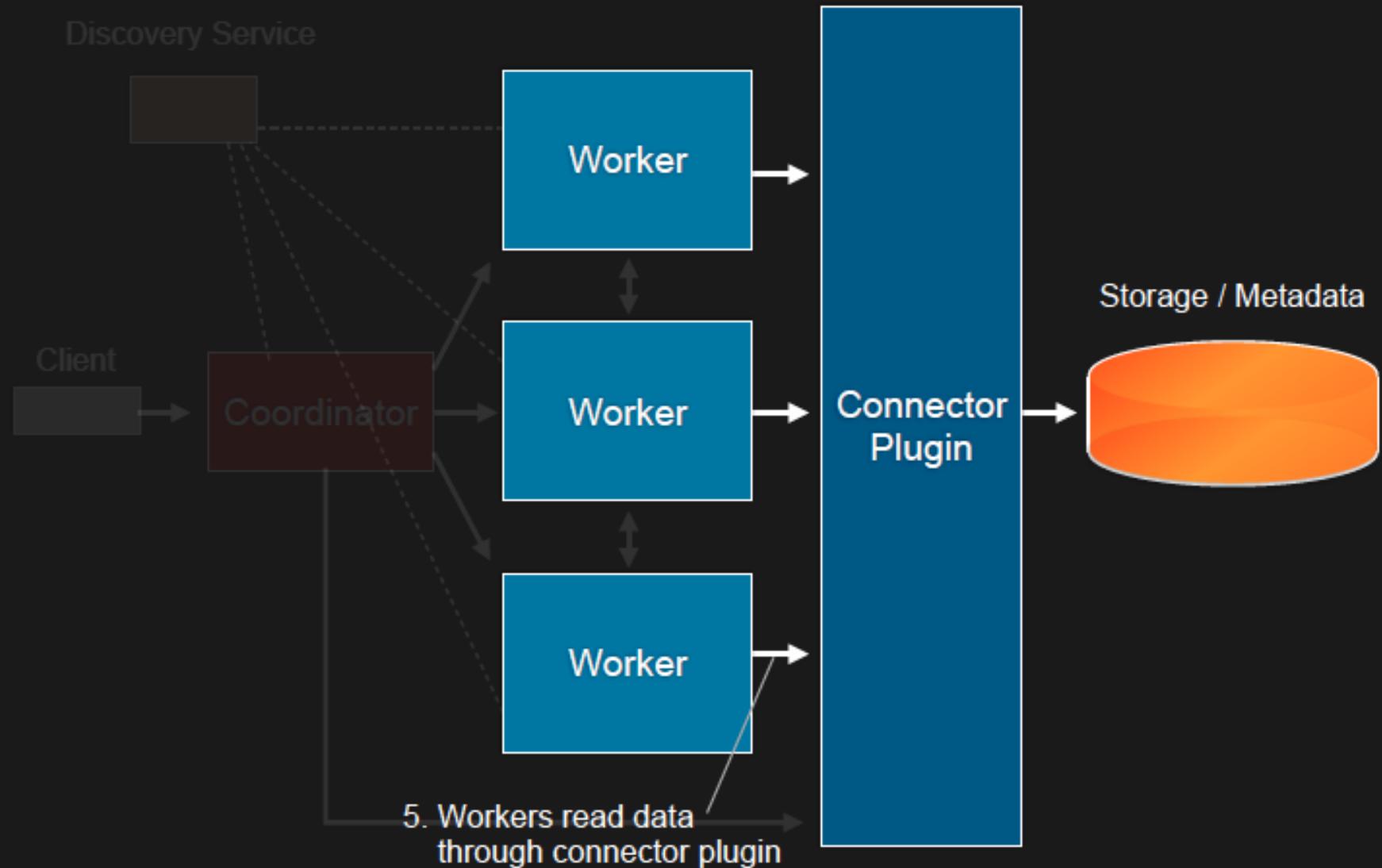


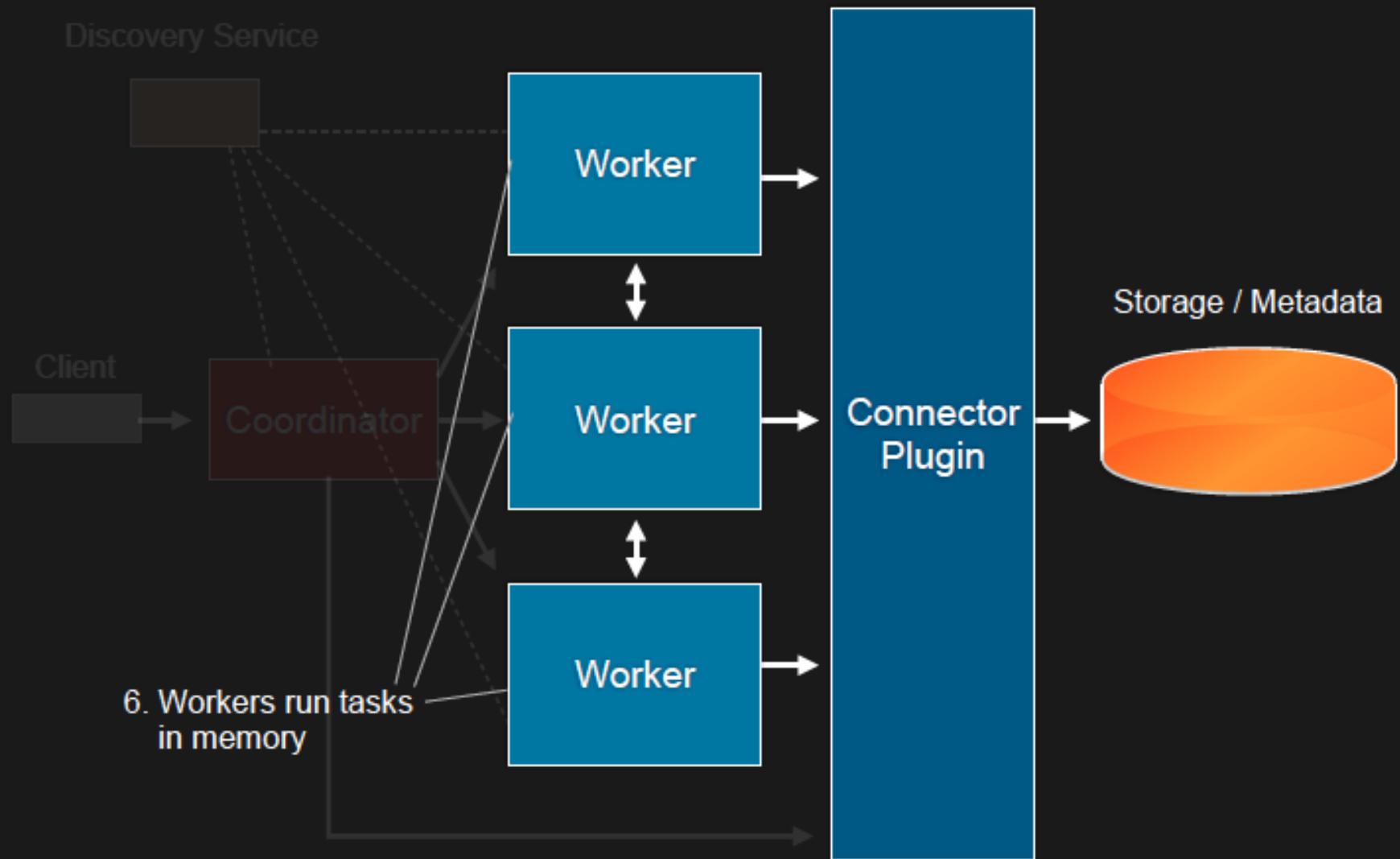


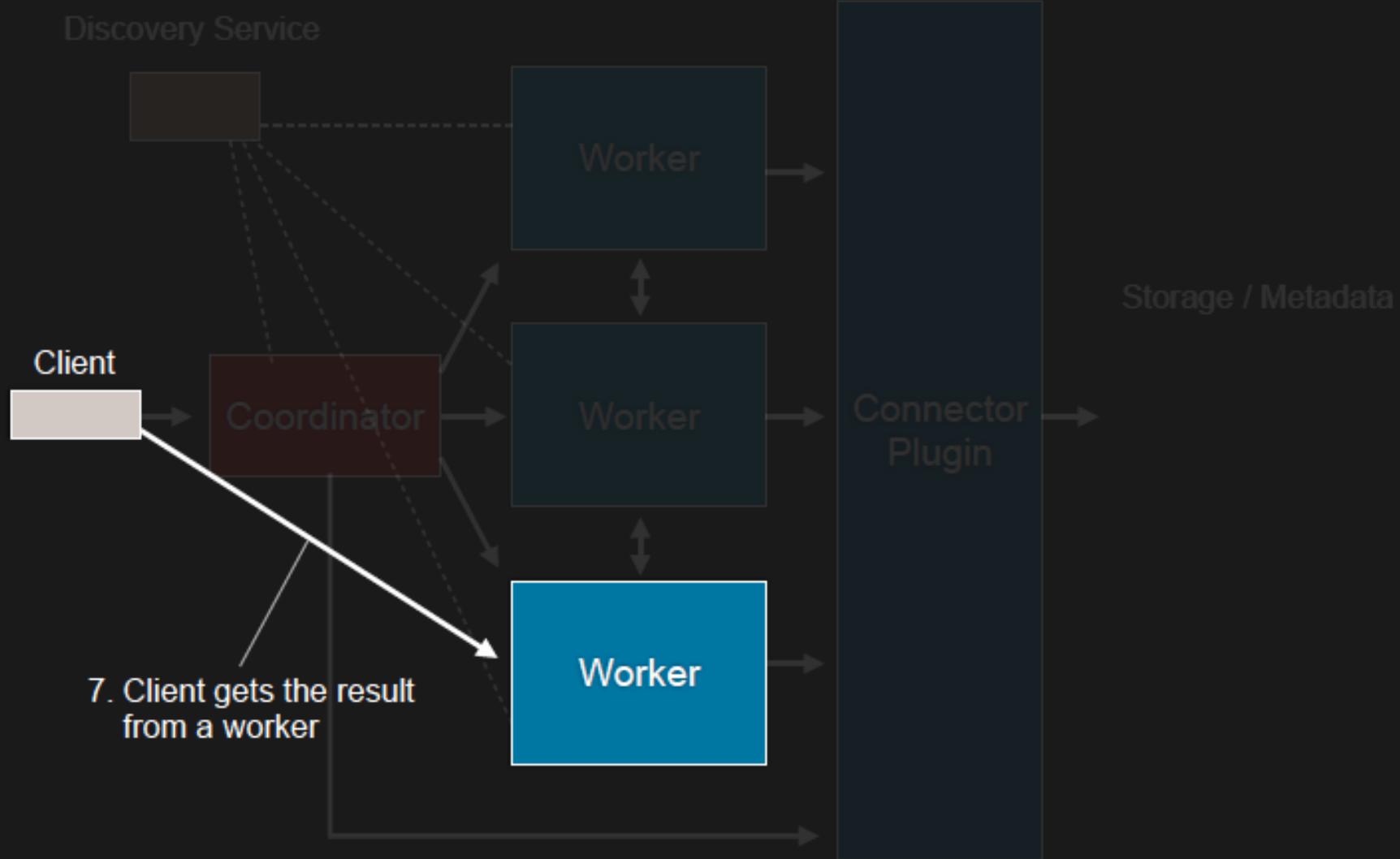


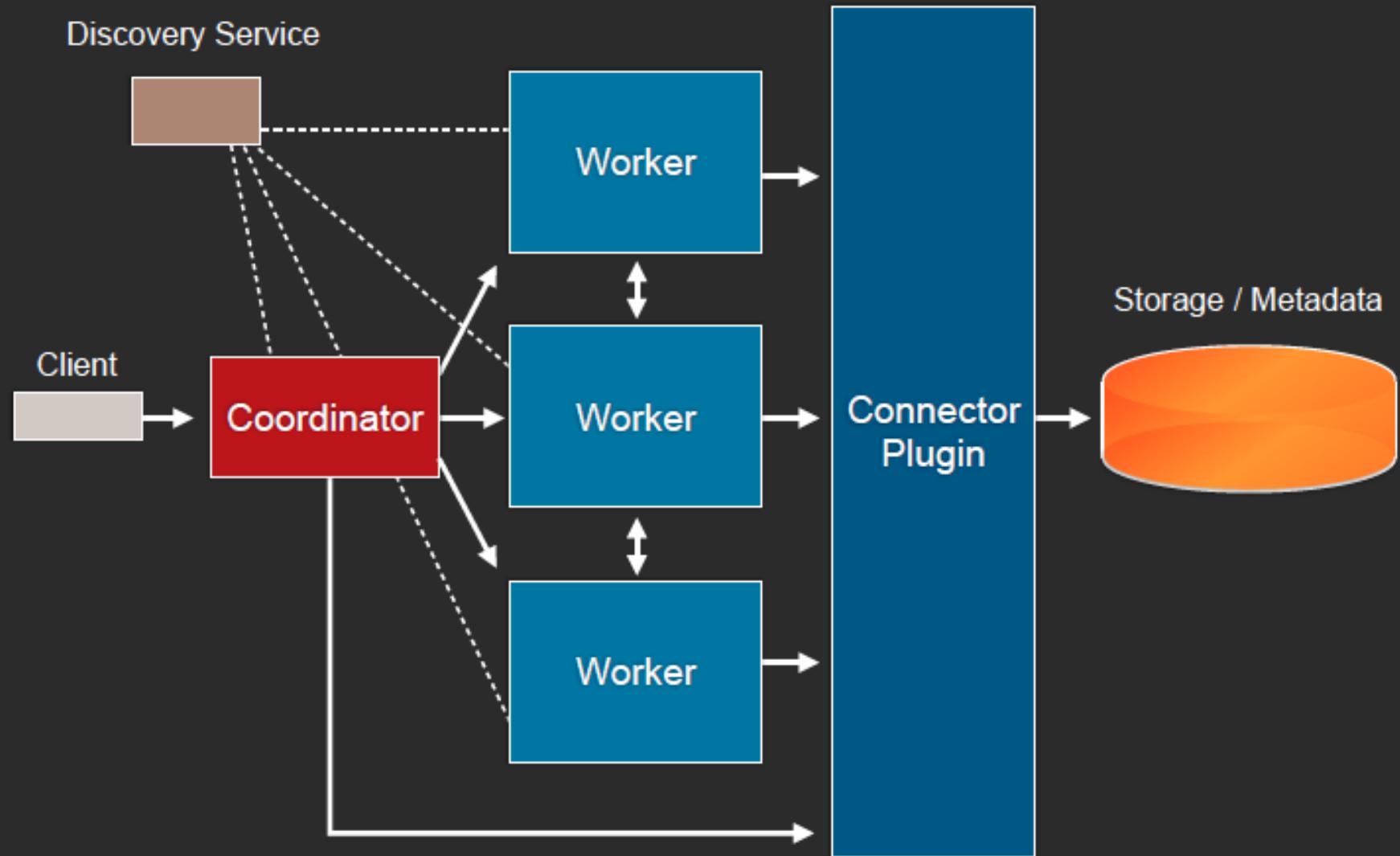








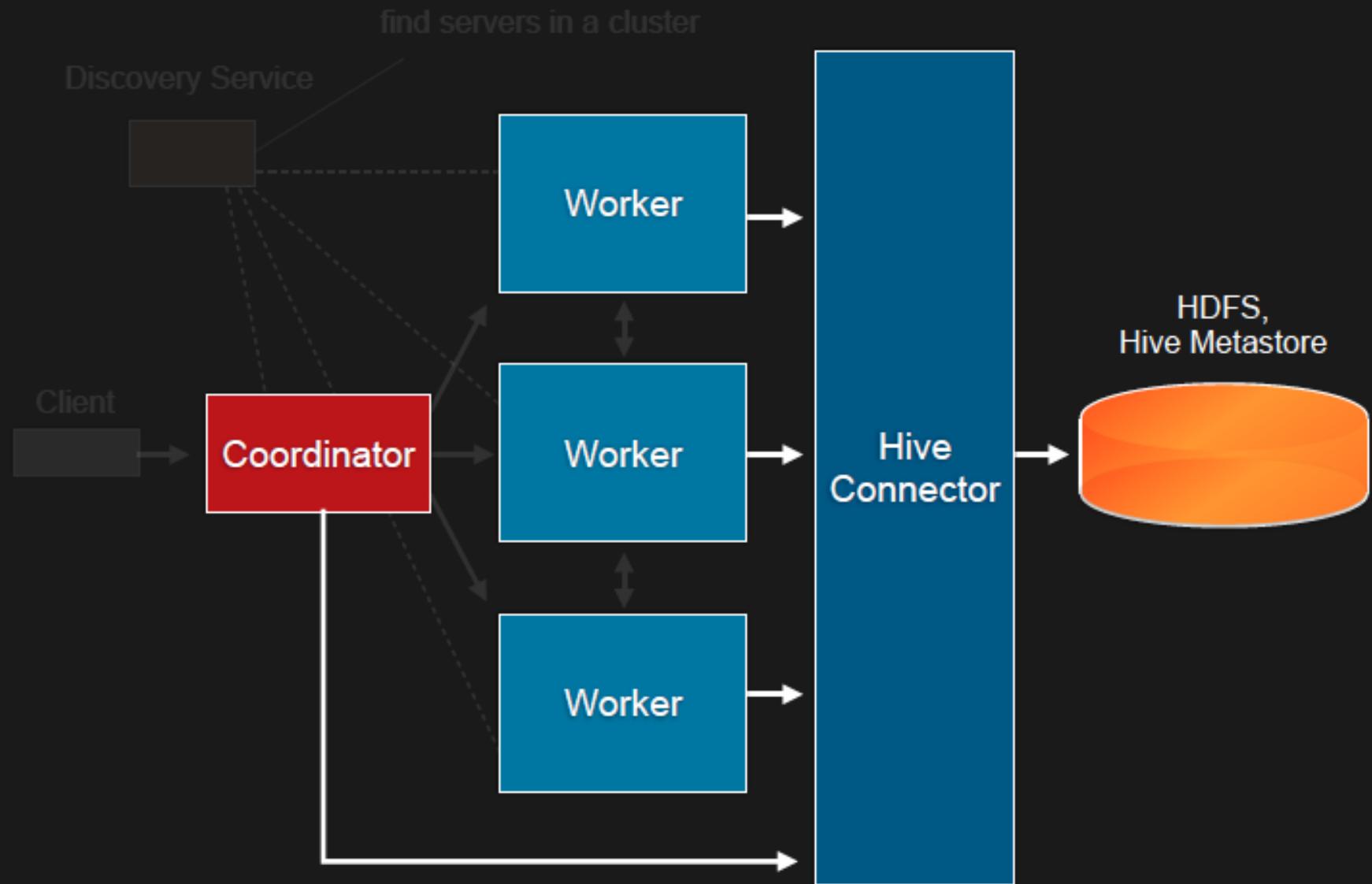




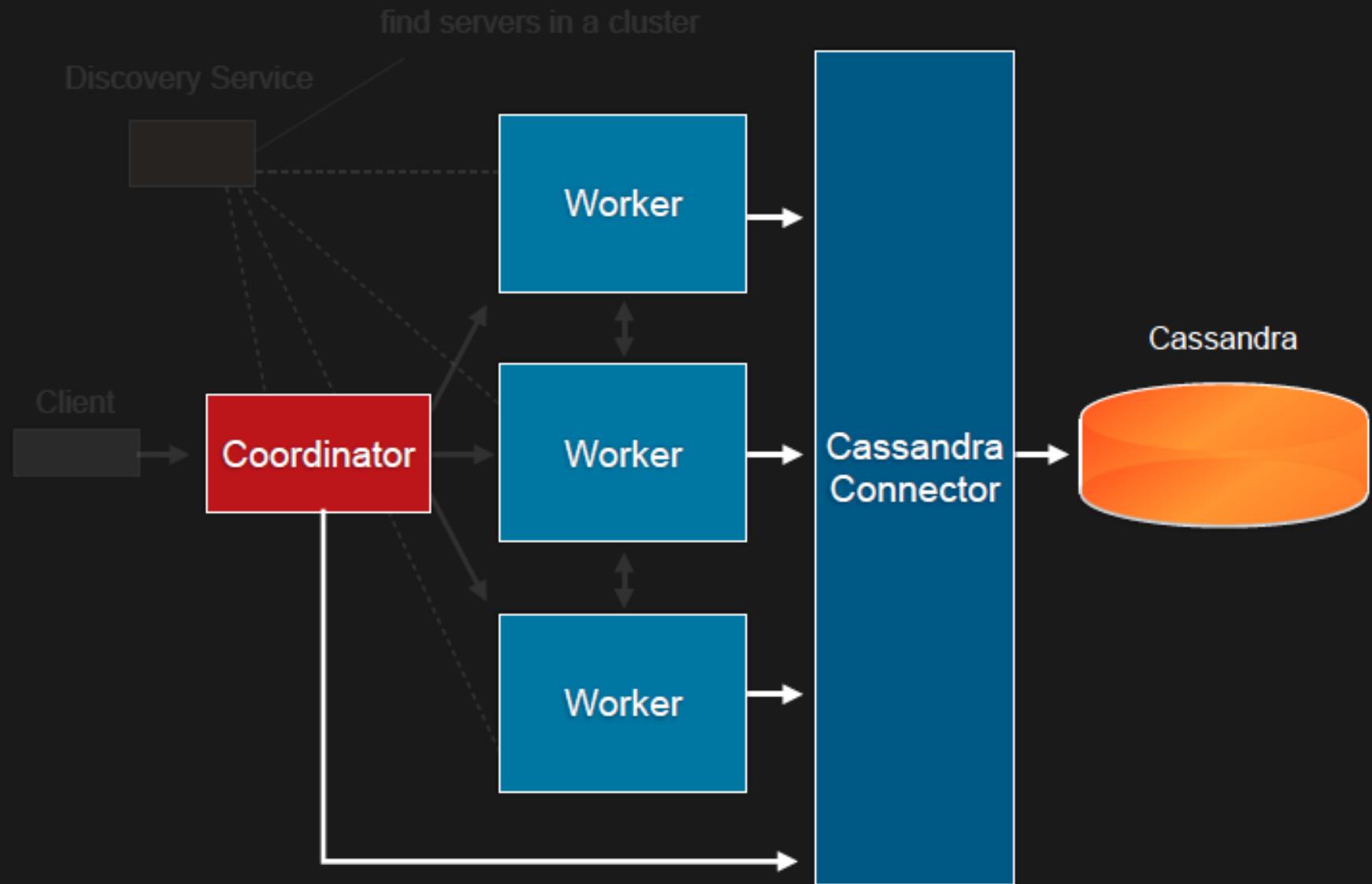
Presto connectors

- Connectors are plugins to Presto
 - written in Java
- Access to storage and metadata
 - provide table schema to coordinators
 - provide table rows to workers
- Implementations
 - Hive connector
 - Cassandra connector
 - MySQL through JDBC connector (prerelease)
 - Or your own connector

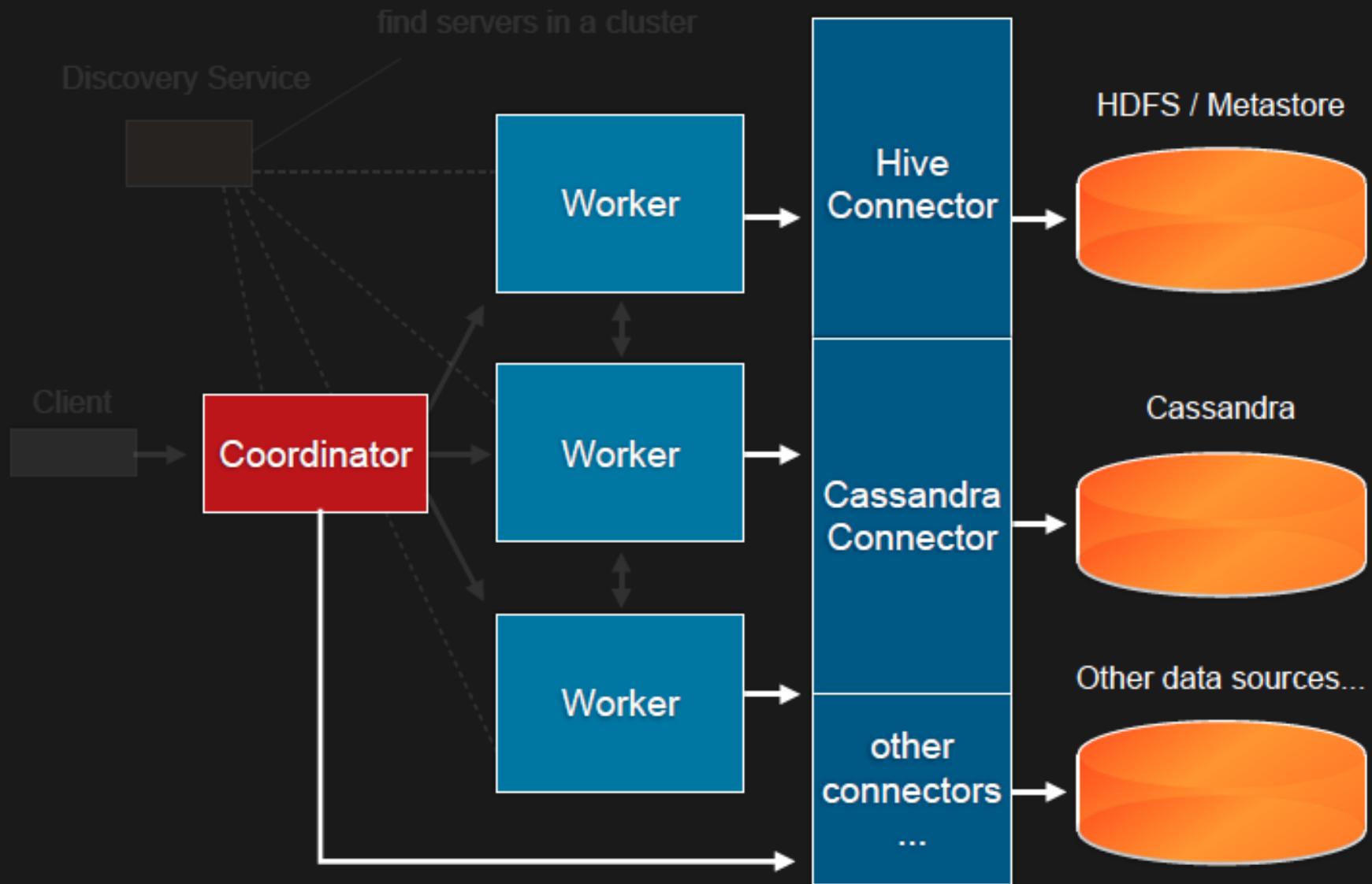
Hive connector



Cassandra connector



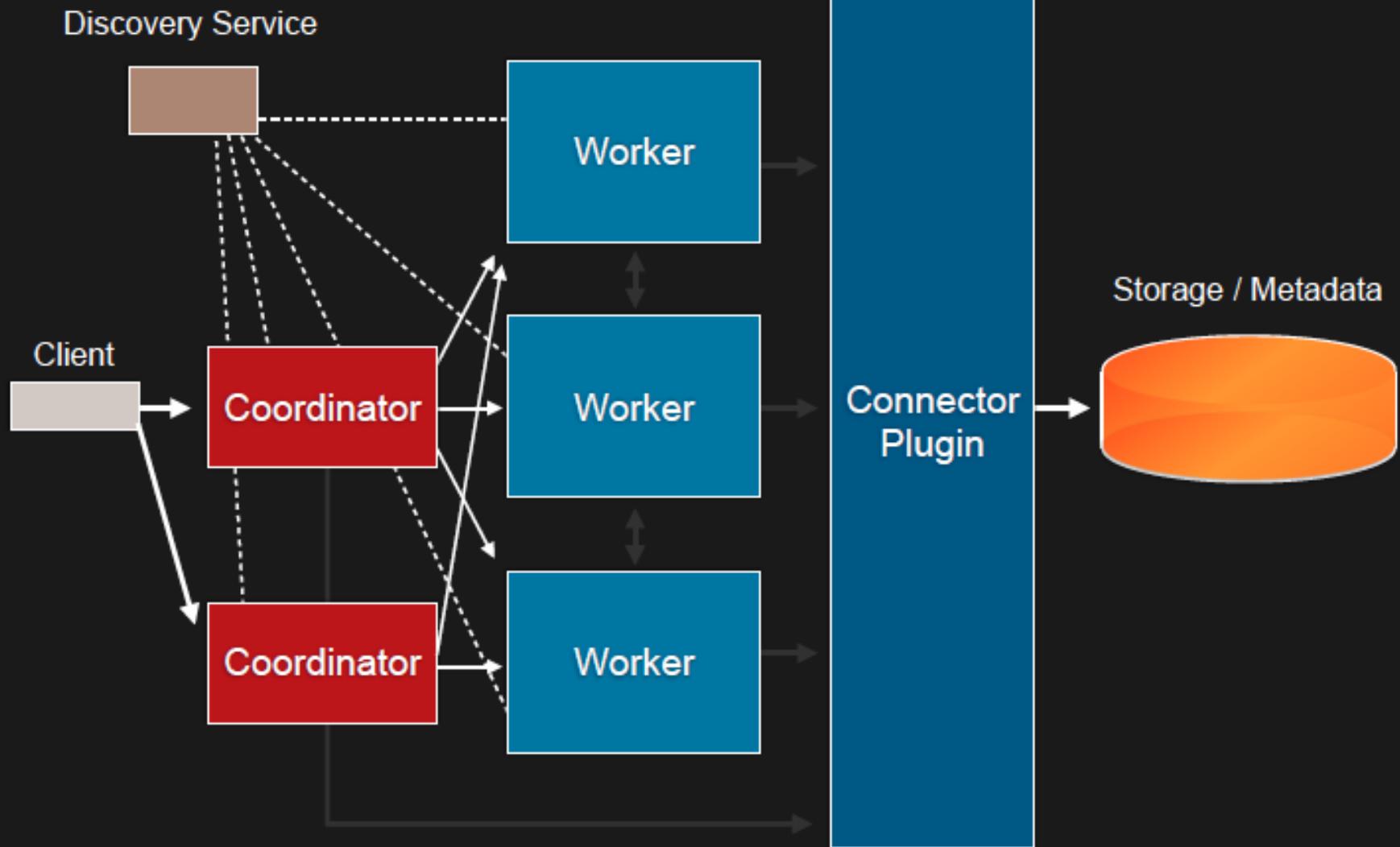
Multiple connectors in a query



Distributed architecture

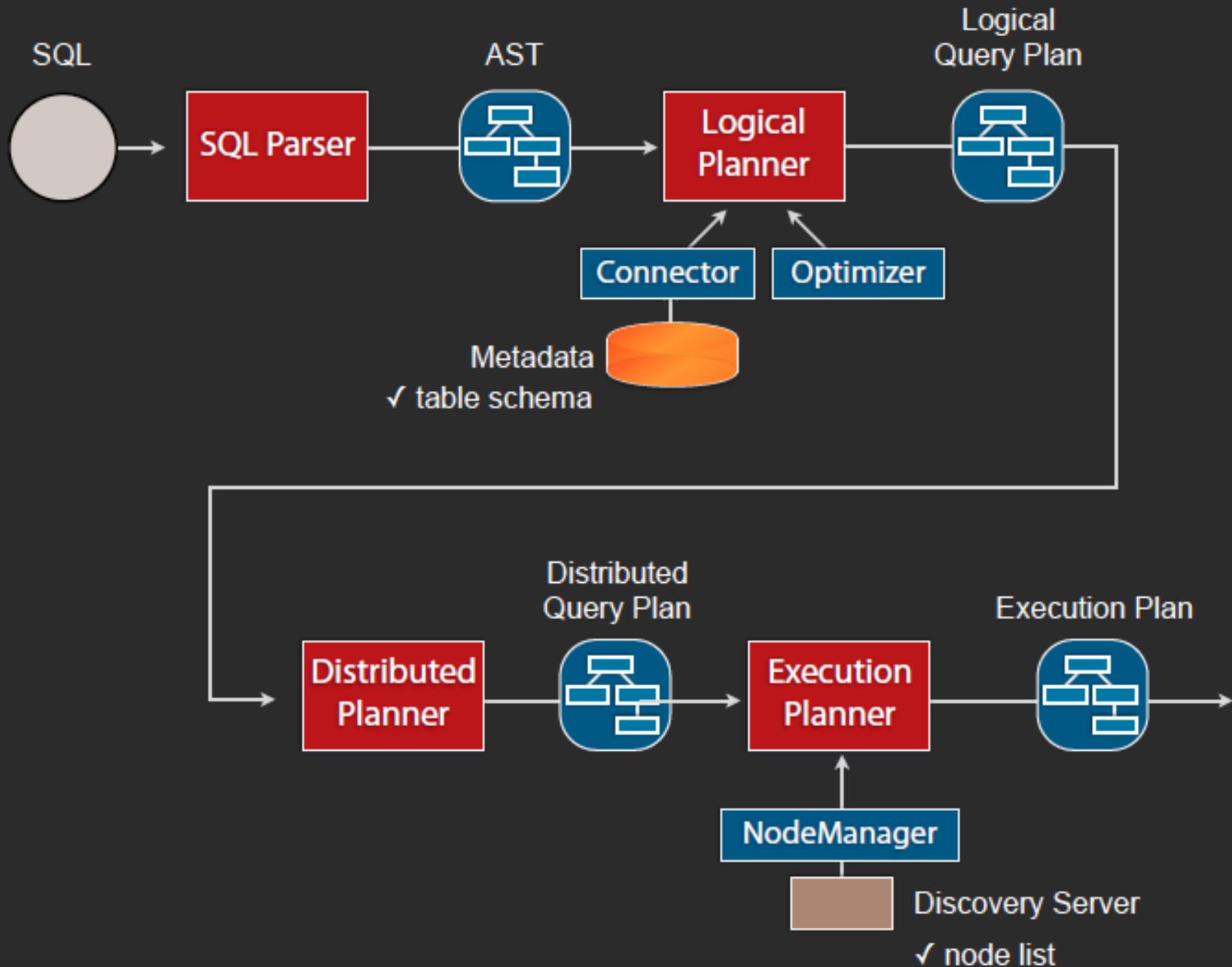
- 3 type of servers:
 - Coordinator, worker, discovery service
- Get data/metadata through connector plugins.
 - Presto is NOT a database
 - Presto provides SQL to existent data stores
- Client protocol is HTTP + JSON
 - Language bindings: Ruby, Python, PHP, Java (JDBC), R, Node.JS...

Coordinator HA



Presto execution model

- Presto is NOT MapReduce
- Presto's query plan is based on DAG
 - more like Apache Tez or traditional MPP databases
- How query runs?
 - Coordinator
 - SQL Parser
 - Query Planner
 - Execution planner
 - Workers
 - Task execution scheduler



Query Planner

SQL

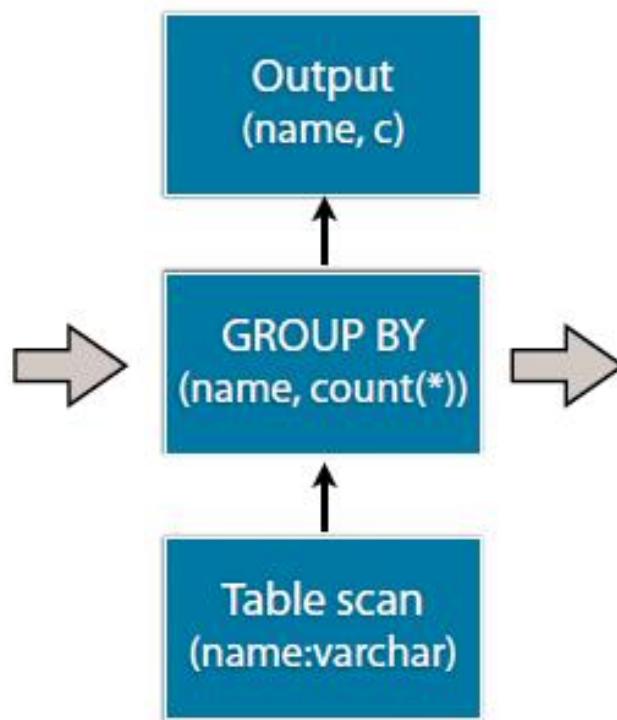
```
SELECT  
    name,  
    count(*) AS c  
FROM impressions  
GROUP BY name
```

+

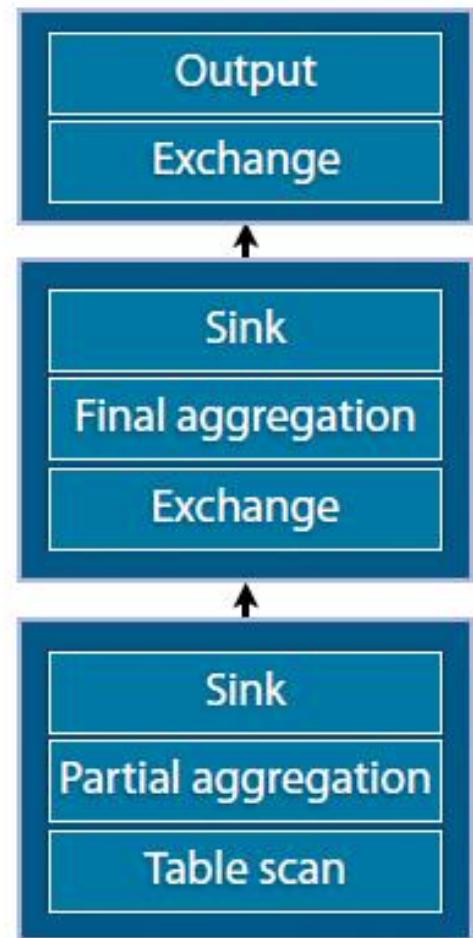
Table schema

```
impressions (  
    name varchar  
    time bigint  
)
```

Logical query plan



Distributed query plan



Query Planner - Stages

Stage-0

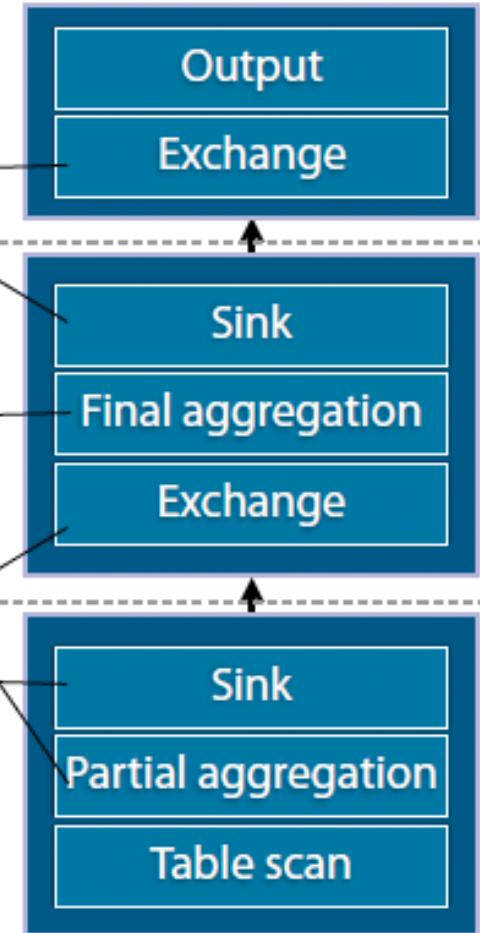
**inter-worker
data transfer**

Stage-1

**pipelined
aggregation**

Stage-2

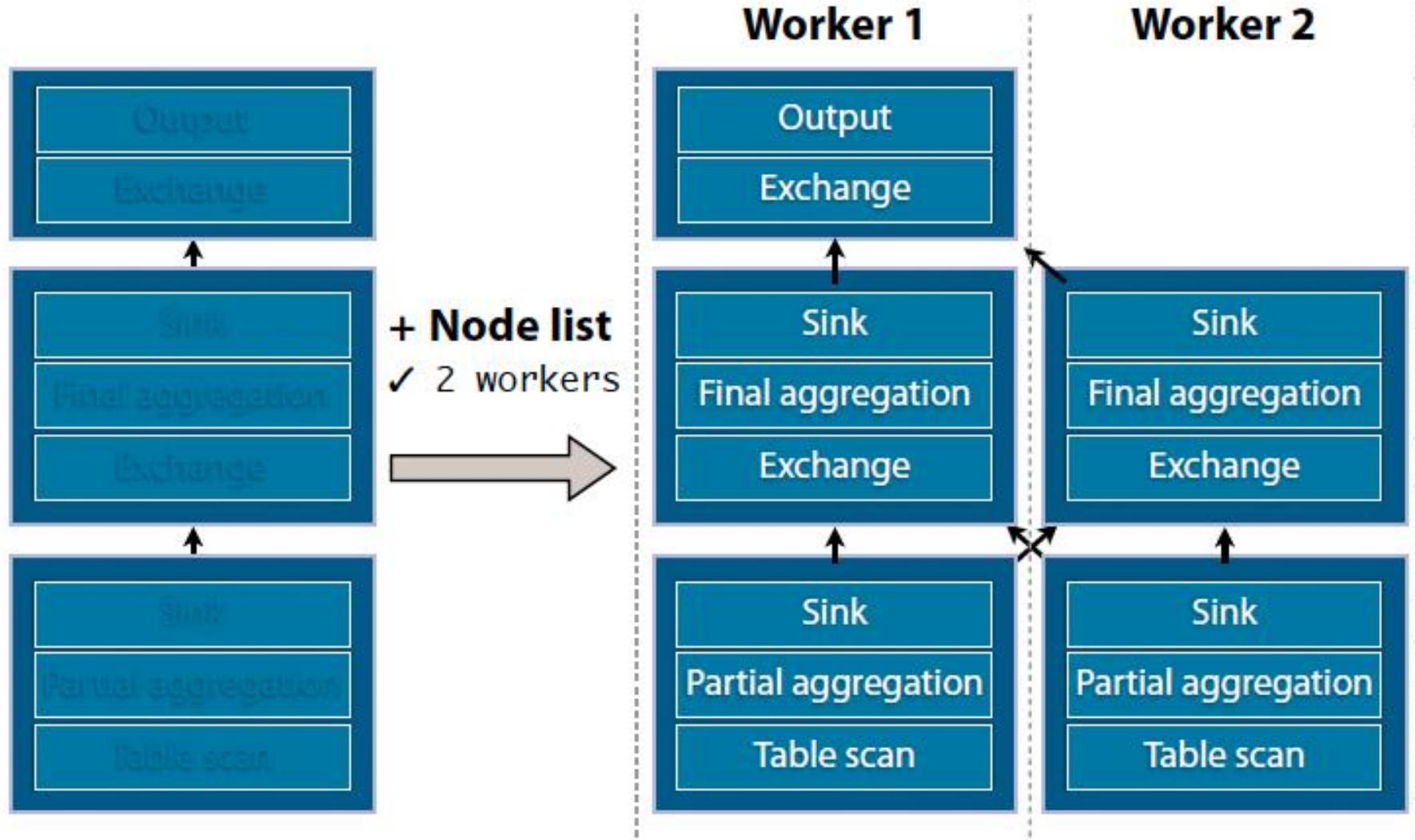
**inter-worker
data transfer**



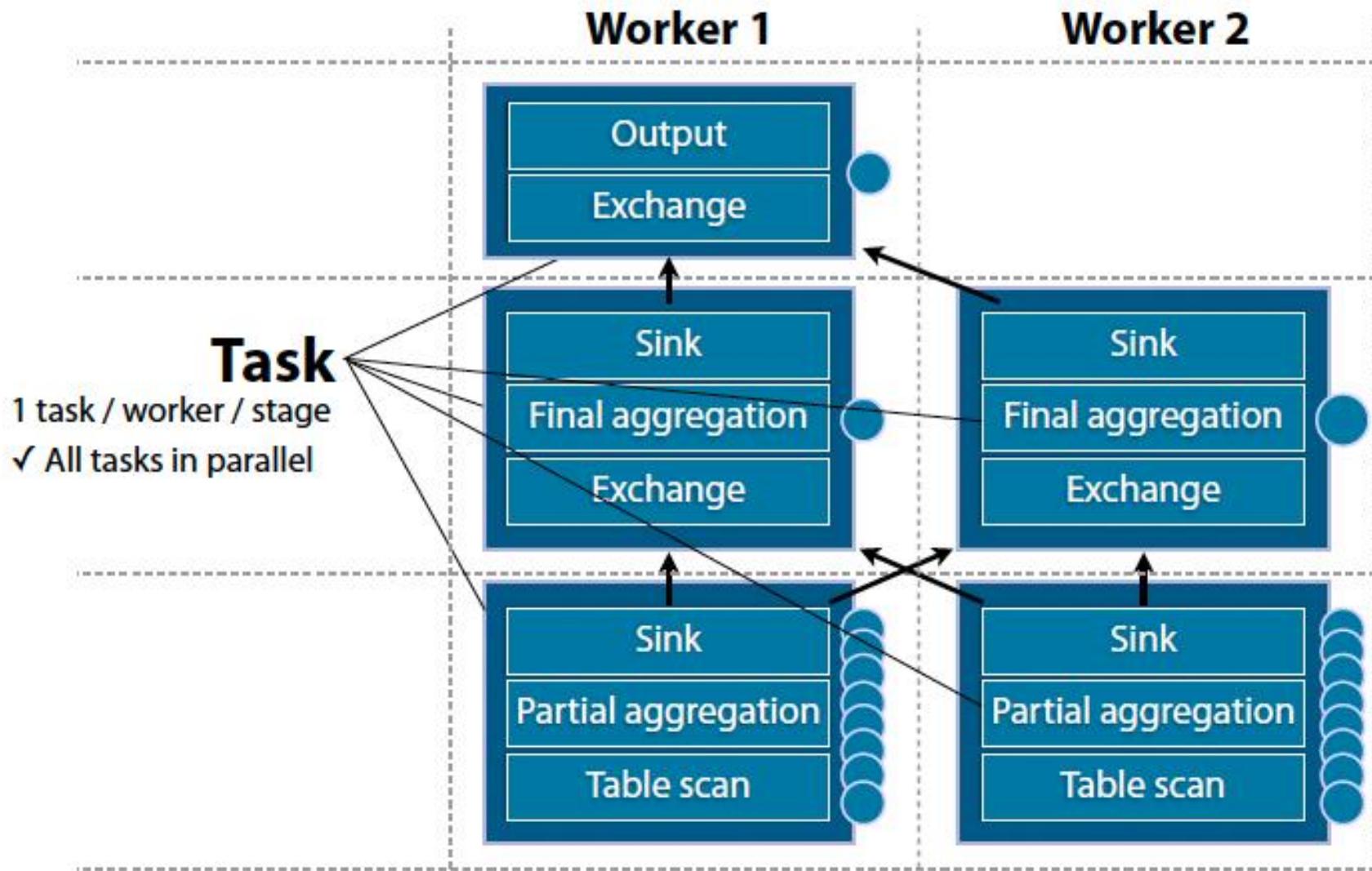
Stages

- A stage is a part of the plan that can be executed in parallel across workers
 - Workers execute same computation on different sets of input data
 - Buffered in-memory data transfers (shuffles) between stages to enable data exchange
- Shuffles add latency, use up buffer memory, and have high CPU overhead

Execution Planner

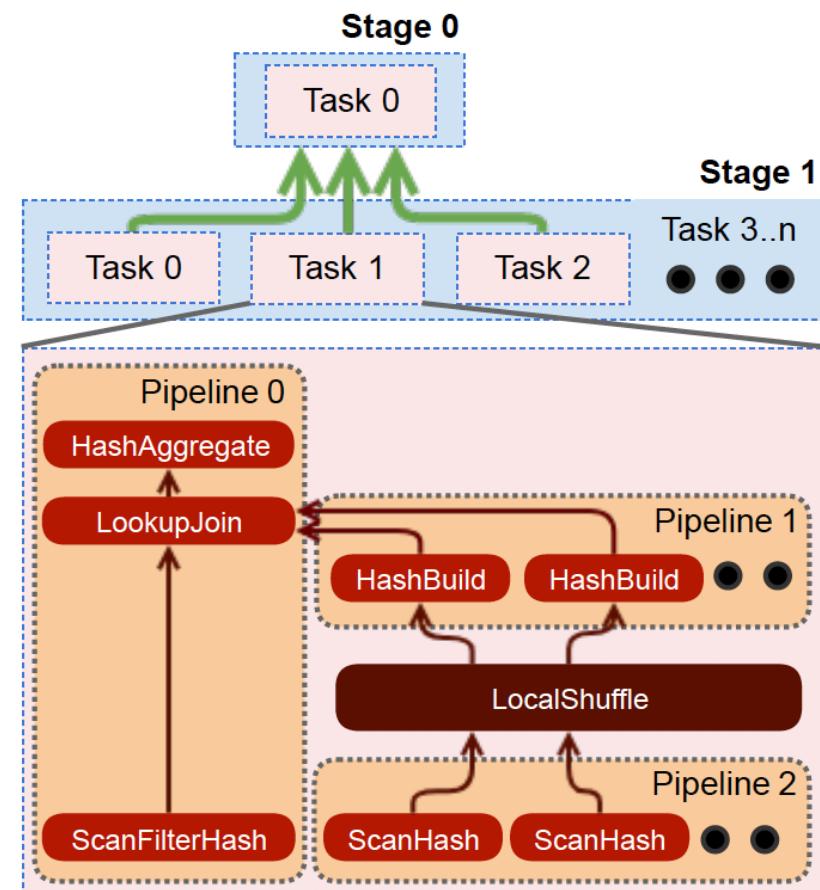


Execution Planner - Tasks



Tasks

- The coordinator distributes plan stages to workers in the form of executable tasks
- 1 task / 1 worker / 1 stage
- A task may have multiple pipelines
- A pipeline consists of a chain of operators



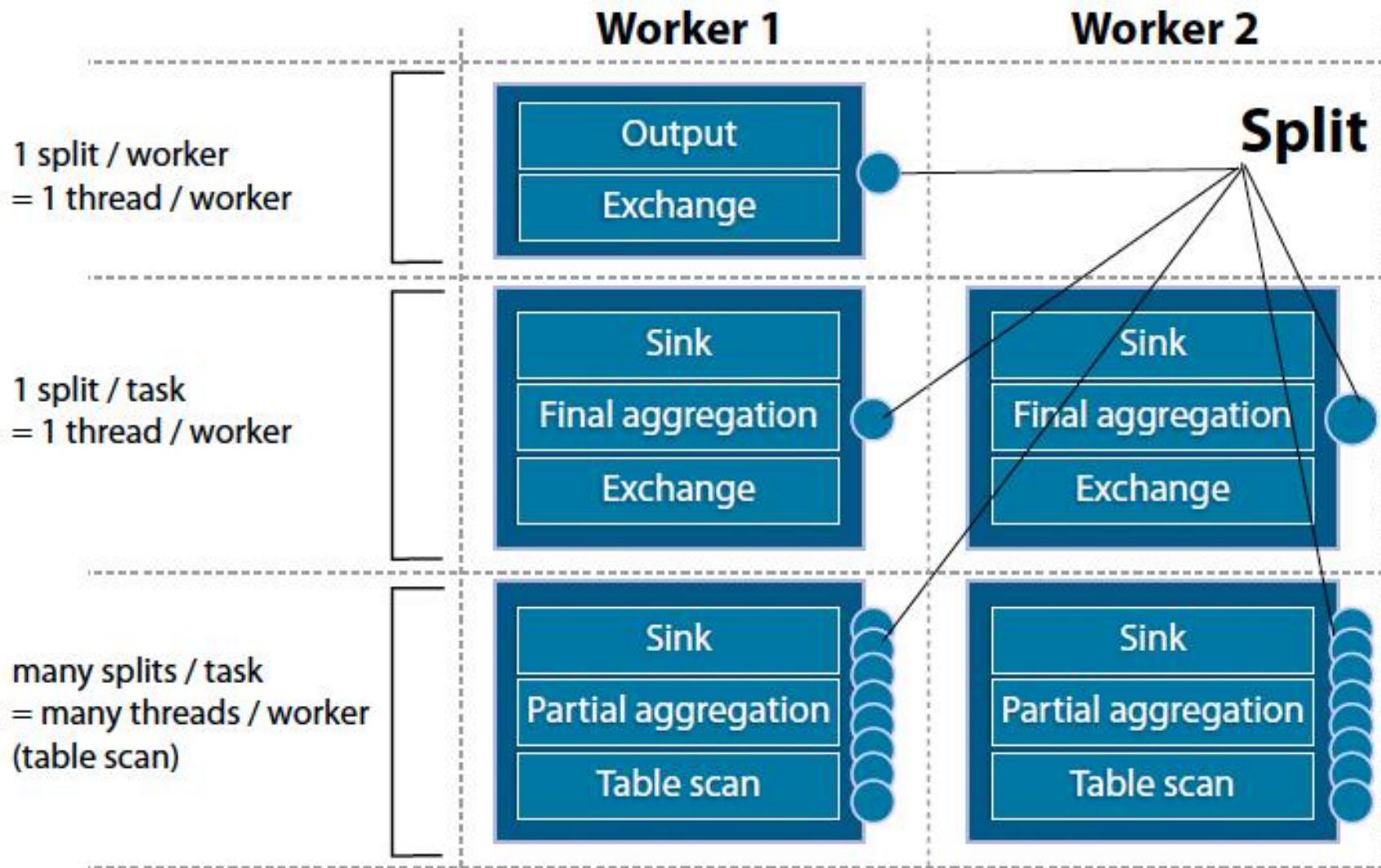
Scheduling

- To execute a query, Scheduler makes two sets of scheduling decisions
- Stage Scheduling
 - all-at-once: minimizes wall clock time by scheduling all stages of execution concurrently
 - data is processed as soon as it is available
 - benefits latency-sensitive use cases such as Interactive Analytics, Developer/Advertiser Analytics, and A/B Testing
 - Phased:
 - Upon a stage should be scheduled according to the policy, it begins to assign tasks for that stage to worker nodes
 - improves memory efficiency for the Batch Analytics use case

Task scheduling

- Stages are classified into leaf and intermediate stages
- Leaf Stages
 - task scheduler takes into account the constraints imposed by the network and connectors when assigning tasks to worker nodes
 - co-located workers and storage nodes
 - Connector Data Layout constraints
- Intermediate Stages
 - Tasks for intermediate stages can be placed on any worker node
 - The engine still needs to decide how many tasks should be scheduled for each stage

Execution Planner - Split



Split scheduling

- Splits are opaque handles to an addressable chunk of data
 - in an external storage system
 - or intermediate results produced by other workers
 - Eg. Reading from HDFS
 - A split is a file path and offsets to a region of the file
- Split Assignment
 - Splits are assigned to each task lazily
 - Splits are enumerated as the query executes, not up front
 - Queries that can start producing results without processing all the data
 - Splits are assigned to worker with shortest queue
 - Reduces metadata memory usage on coordinator

Query optimization: Data layouts

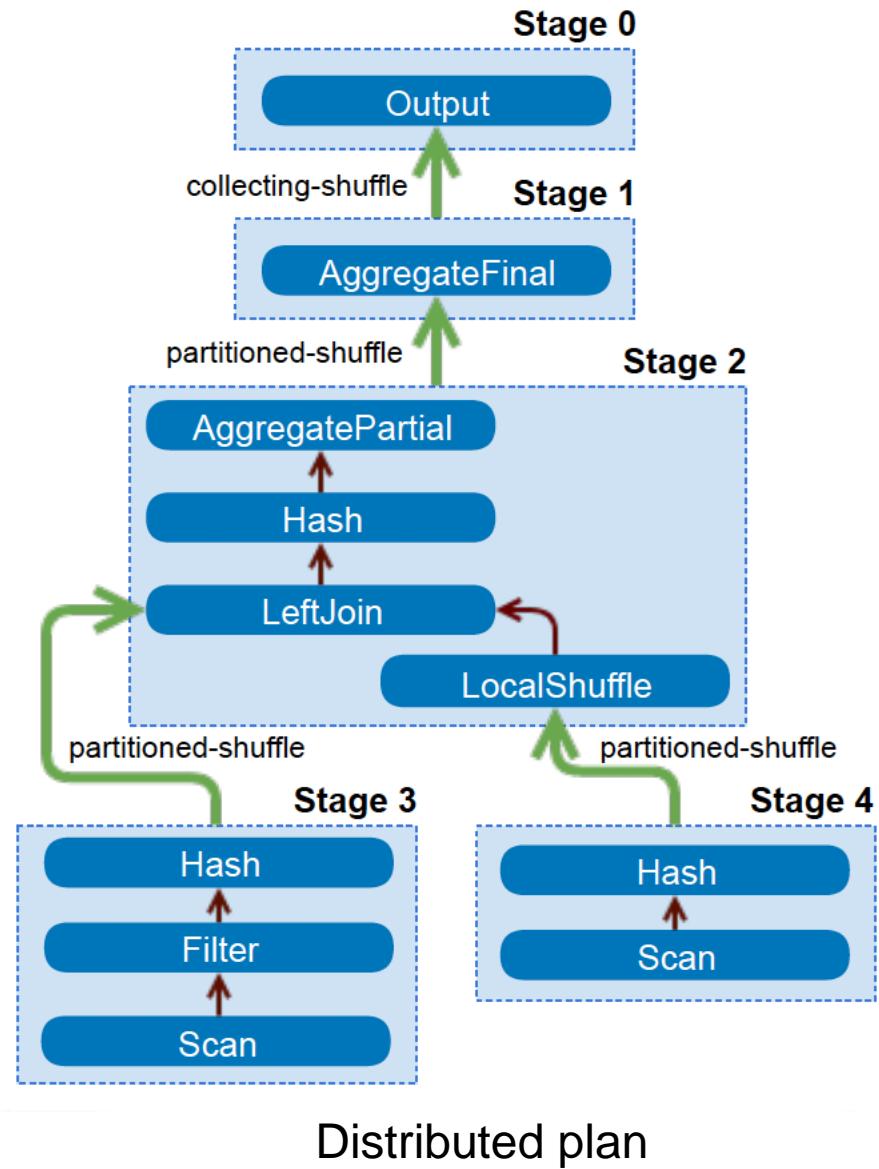
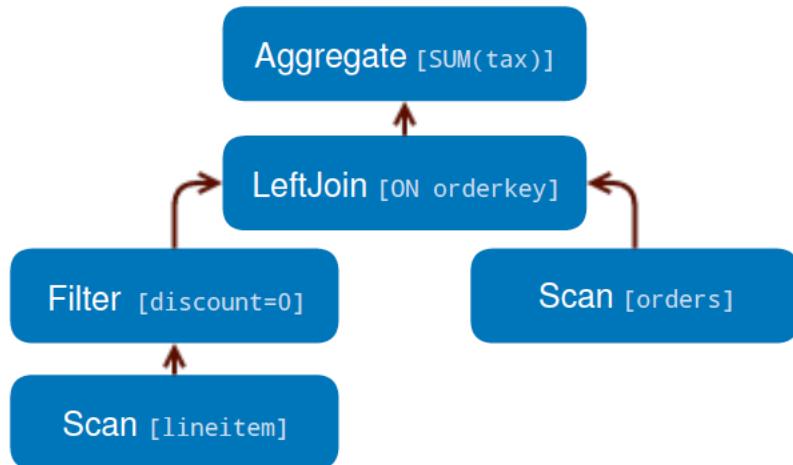
- Optimizer takes advantage of physical layout of data
 - Properties: partitioning, sorting, grouping, indexes
- Tables can have multiple layouts with different properties
 - Layouts can have a subset of columns or data
- Optimizer chooses best layout for query
- Tune queries by adding new physical layouts

Query optimization: Predicate pushdown

- The optimizer can push range and equality predicates down through the connector improves filtering efficiency
- Engine provides connectors with a two part constraint:
 - Domain of values: ranges and nullability
 - “Black box” predicate for filtering

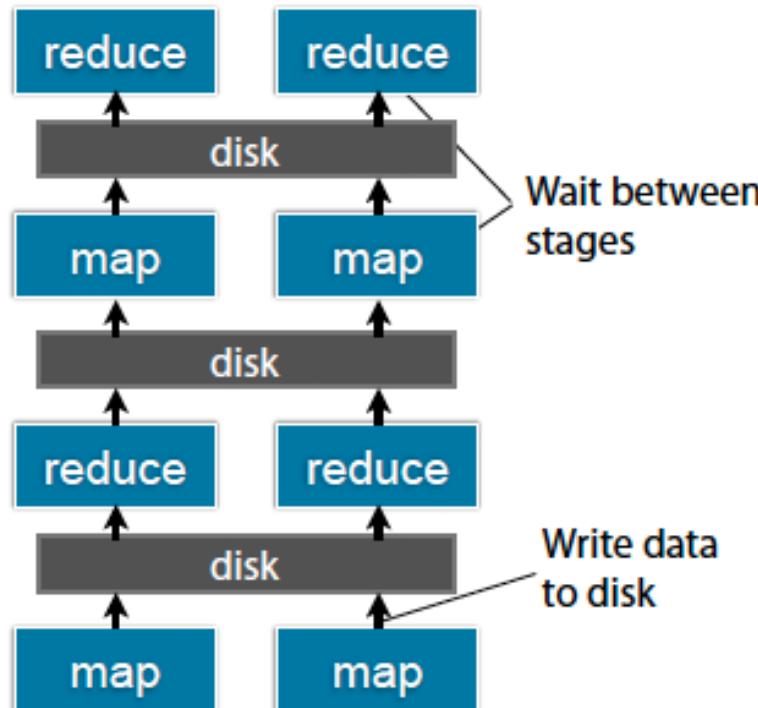
Eg.

```
SELECT  
    orders.orderkey, SUM(tax)  
FROM orders  
LEFT JOIN lineitem  
    ON orders.orderkey = lineitem.orderkey  
WHERE discount = 0  
GROUP BY orders.orderkey
```

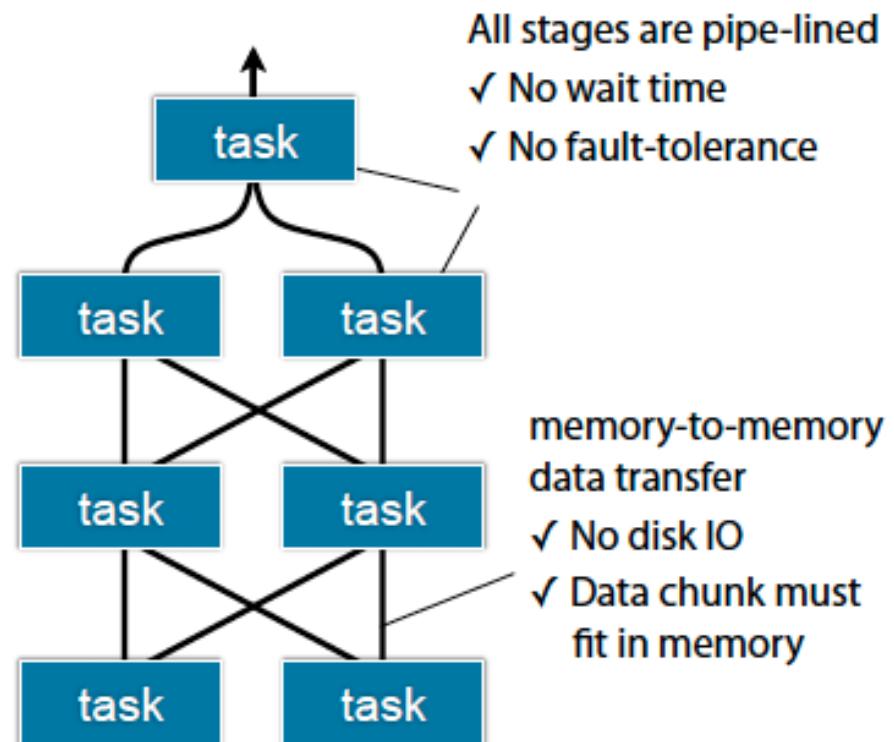


MapReduce vs. Presto

MapReduce



Presto



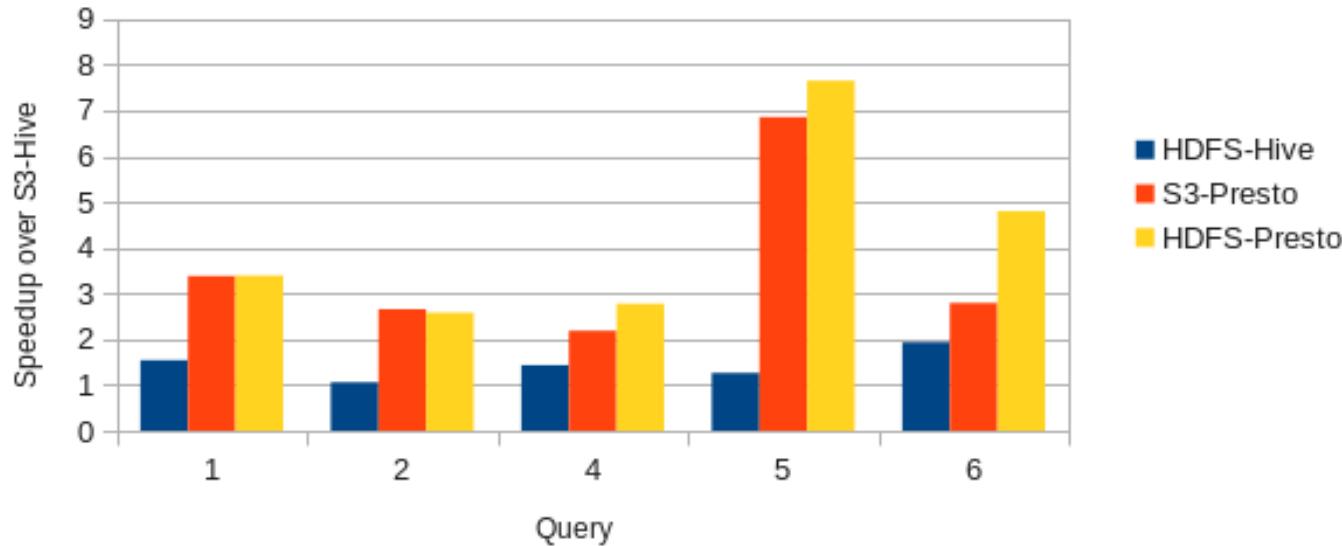
Query Execution

- SQL is converted into stages, tasks and splits
- All tasks run in parallel
 - No wait time between stages (pipelined)
 - If one task fails, all tasks fail at once (query fails)
- Memory-to-memory data transfer
 - No disk IO
 - If aggregated data doesn't fit in memory, query fails
 - Note: query dies but worker doesn't die. Memory consumption of all queries is fully managed

Qubole Presto benchmark

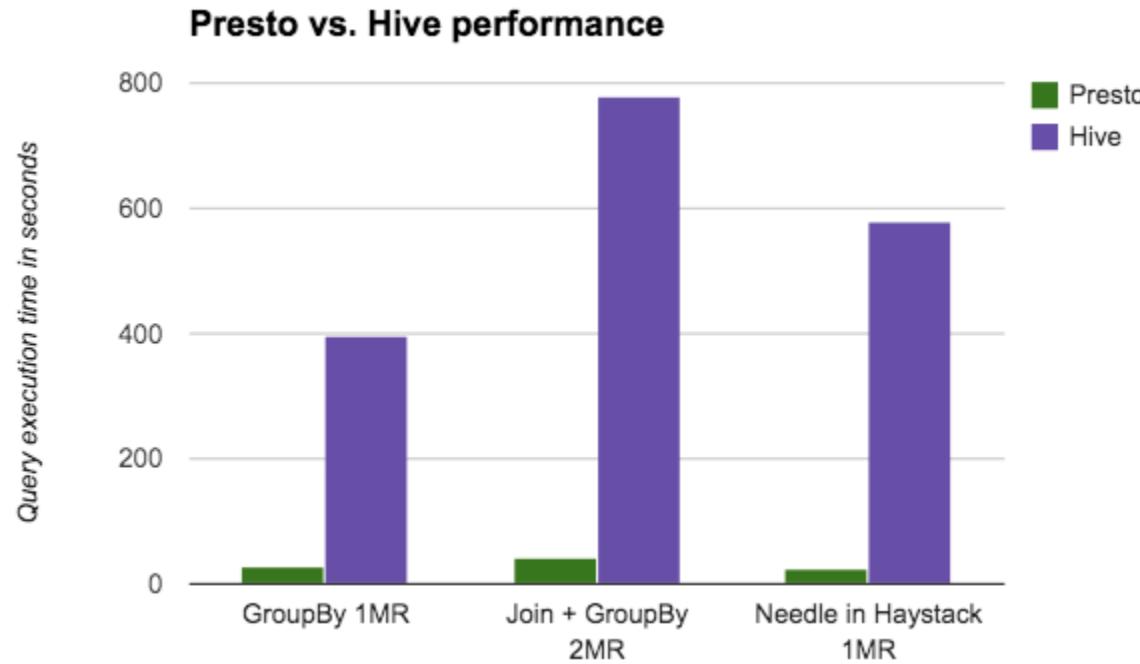
TPC-H* Comparison

75GB, RCFile, 10 m1.xlarge, Speedup over S3-Hive

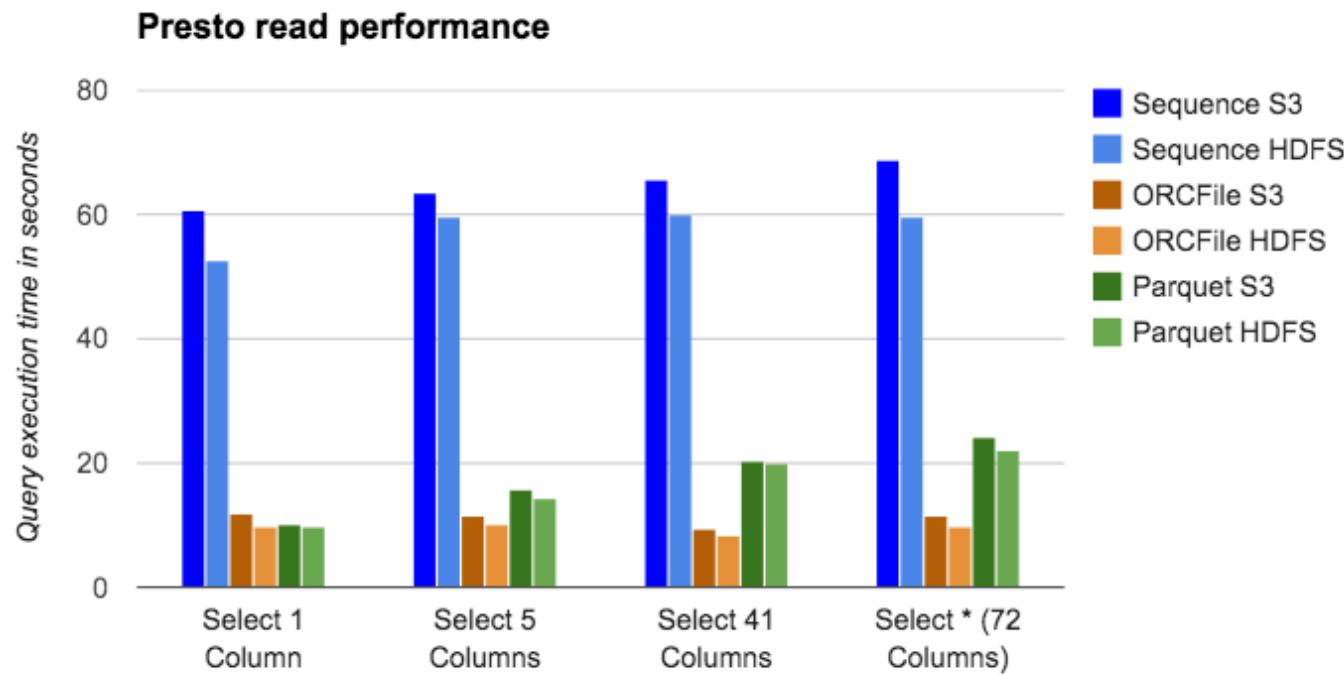


Netflix Presto benchmark (1)

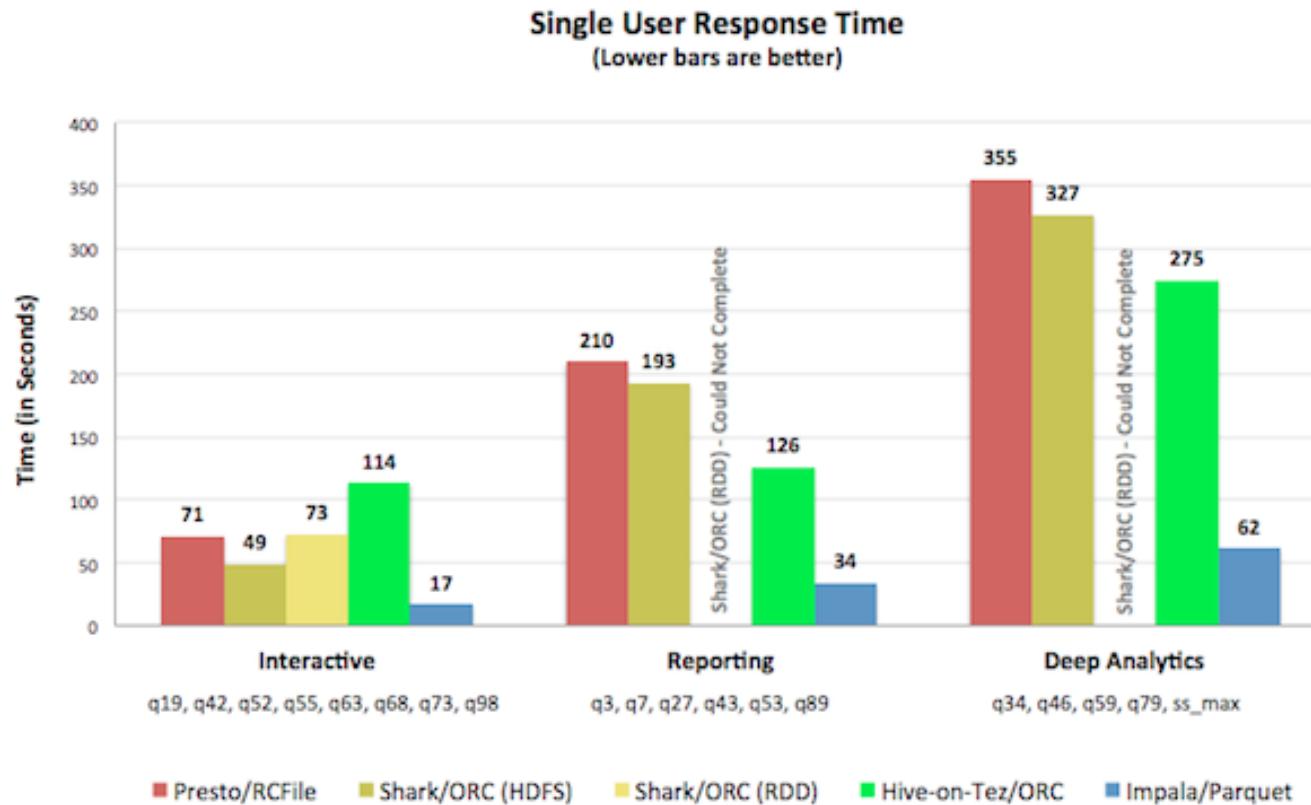
- a group-by query, a join plus a group-by query, and a needle-in-a-haystack (table scan)
- Parquet input files on S3/140GB to 210GB file size
- 40 nodes m2.4xlarge



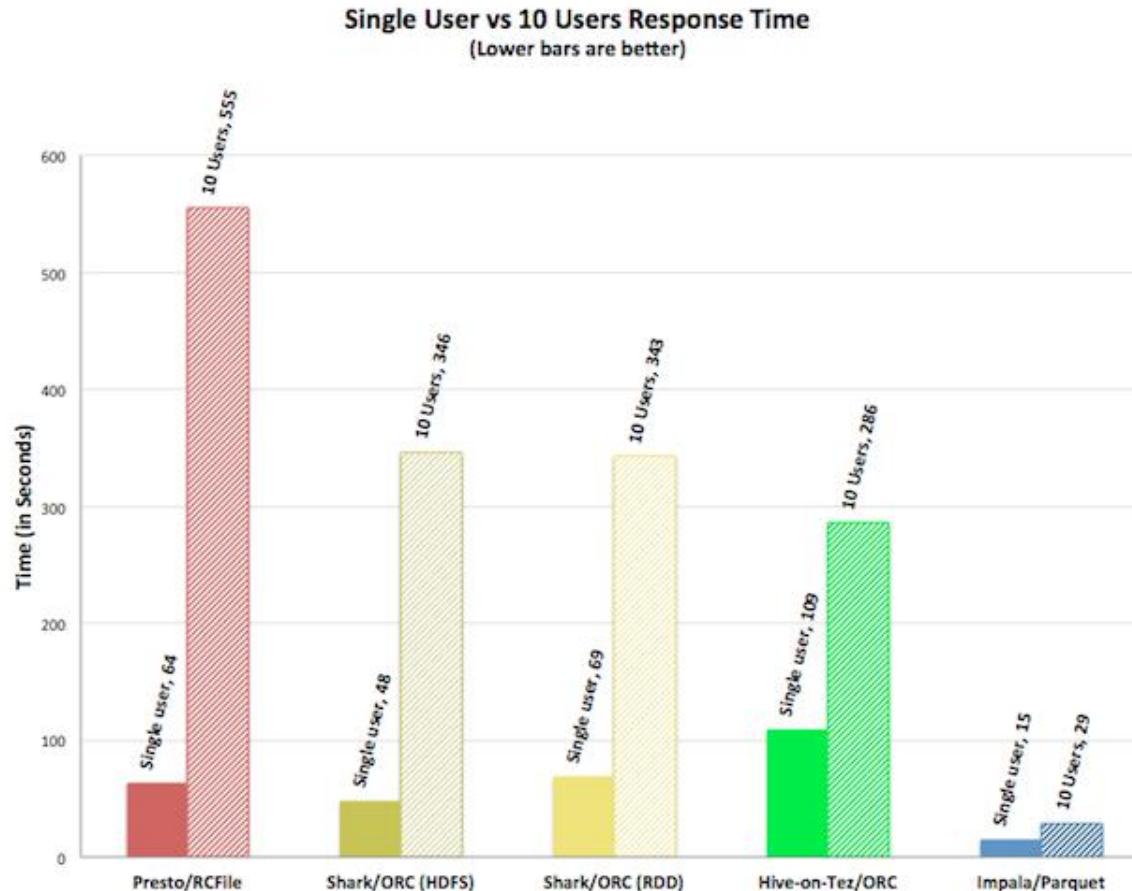
Netflix Presto benchmark (2)



Cloudera benchmark (1)

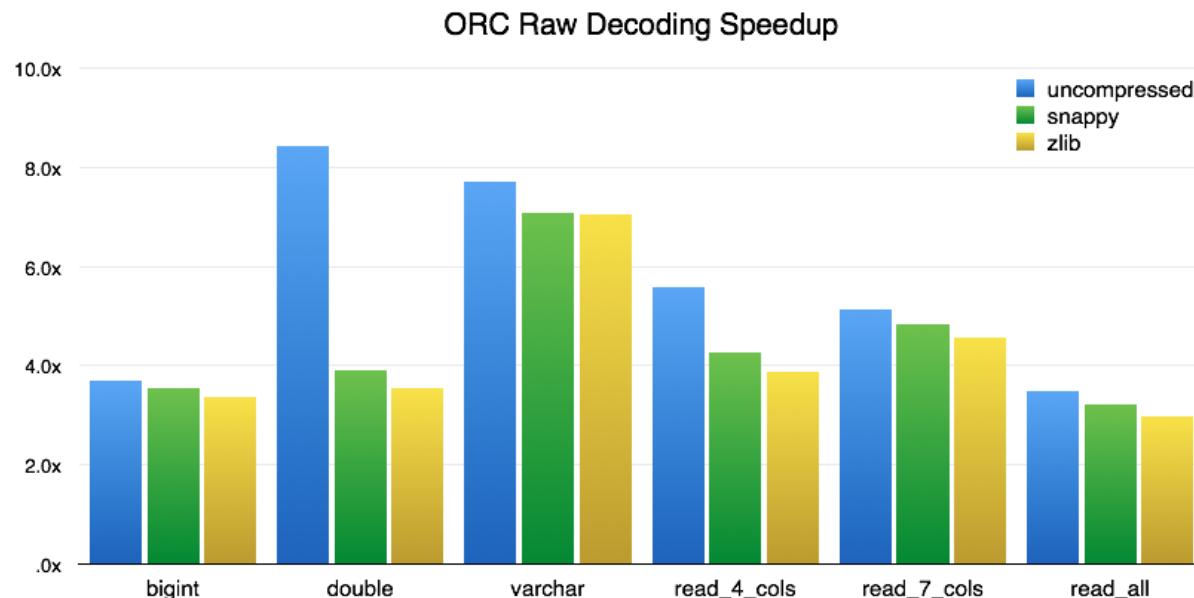


Cloudera benchmark (2)



Even faster: Data at the speed of Presto ORC

- 6 million rows using the TPC-H
- Read various sets of columns
- Old Hive-based ORC reader vs. the new Presto ORC reader



References

- <https://code.facebook.com/posts/370832626374903/en-faster-data-at-the-speed-of-presto-orc/>
- <https://www.facebook.com/notes/facebook-engineering/presto-interacting-with-petabytes-of-data-at-facebook/10151786197628920/>
- Traverso, Martin. "Presto: Interacting with petabytes of data at Facebook." 2014.
- <https://www.slideshare.net/frsyuki/presto-hadoop-conference-japan-2014>



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