

# 2. Language Models

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### Language Models

- Compute the probability of a sentence or sequence of words in a language
- A good language model will consider: grammatically correct sentences are more fluently than words with a random order.
- E.g.: P("hôm nay trời đẹp") > P("trời đẹp nay hôm")



#### N-gram Language Models

• Goal: compute the probability of a sentence or sequence of words:

$$P(W) = P(w_1, w_2, w_3, w_4, w_5, ..., w_m)$$

Recall the definition of conditional probabilities

$$p(B|A) = P(A,B)/P(A)$$
 Rewriting:  $P(A,B) = P(A)P(B|A)$ 

More variables:

$$P(A,B,C,D) = P(A)P(B|A)P(C|A,B)P(D|A,B,C)$$

The Chain Rule in General

$$P(w_1, w_2, w_3, w_4, w_5, ..., w_m) = P(w1)*P(w2|w1)*P(w3|w1w2)*...*P(wm|w1w2w3 ... wm-1)$$
 $P("hôm nay trời đẹp") = P(hôm) * P(nay|hôm) * P(trời|hôm nay) * P(đẹp |hôm nay trời)$ 



### How to estimate these probabilities?

$$P(\text{dep } | h \hat{0} m \ nay \ tr \hat{0} i) = \frac{P(h \hat{0} m \ nay \ tr \hat{0} i \ \text{dep})}{P(h \hat{0} m \ nay \ tr \hat{0} i)}$$

- It is impossible to store all such probabilities, especially with m being the length of the natural language text
- Use Markov chain assuming that a word depends only on n-1 words before it (n-gram model)

$$P(w_m|w_1w_2w_3..w_{m-1}) = P(w_m|w_1, w_2, w_3, ..., w_{m-1})$$
$$= P(w_m|w_{m-n}w_{m-n+1}w_{m-n+2}...w_{m-1})$$



# N-gram Language Models

• Unigram model:

$$P(w_1w_2...wn) \sim \prod_i P(w_i)$$

• Bigram model:

$$P(w_1w_2...wn) \sim \prod_i P(w_i|w_{i-1})$$

• Trigram model:

$$P(w_1w_2...wn) \sim \prod_i P(w_i|w_{i-1}w_{i-2})$$



## Estimating bigram probabilities

The Maximum Likelihood Estimate

$$P(w_{i} | w_{i-1}) = \frac{count(w_{i-1}, w_{i})}{count(w_{i-1})}$$

$$P(w_i \mid w_{i-1}) = \frac{c(w_{i-1}, w_i)}{c(w_{i-1})}$$



### Example 1

$$P(w_i \mid w_{i-1}) = \frac{c(w_{i-1}, w_i)}{c(w_{i-1})}$$
  ~~I am Sam~~   ~~Sam I am~~   ~~I do not like green eggs and ham~~ 

$$P({
m I}|{
m <} {
m >}) = {2\over 3} = .67$$
  $P({
m Sam}|{
m <} {
m >}) = {1\over 3} = .33$   $P({
m am}|{
m I}) = {2\over 3} = .67$   $P({
m <}/ {
m s}) = {1\over 2} = 0.5$   $P({
m Sam}|{
m am}) = {1\over 2} = .5$   $P({
m do}|{
m I}) = {1\over 3} = .33$ 



#### Exercise

#### Given the following corpus:

```
<s>I am Sam </s>
```

#### Predict the next word in the following phrase:



# Example 2 Berkeley Restaurant Project sentences

- can you tell me about any good cantonese restaurants close by
- mid priced thai food is what i'm looking for
- tell me about chez panisse
- can you give me a listing of the kinds of food that are available
- i'm looking for a good place to eat breakfast
- when is caffe venezia open during the day



# Raw bigram counts

• Out of 9222 sentences

	i	want	to	eat	chinese	food	lunch	spend
i	5	827	0	9	0	0	0	2
want	2	0	608	1	6	6	5	1
to	2	0	4	686	2	0	6	211
eat	0	0	2	0	16	2	42	0
chinese	1	0	0	0	0	82	1	0
food	15	0	15	0	1	4	0	0
lunch	2	0	0	0	0	1	0	0
spend	1	0	1	0	0	0	0	0

## Raw bigram probabilities

Normalize by unigrams:

i	want	to	eat	chinese	food	lunch	spend
2533	927	2417	746	158	1093	341	278

#### • Result:

	i	want	to	eat	chinese	food	lunch	spend
i	0.002	0.33	0	0.0036	0	0	0	0.00079
want	0.0022	0	0.66	0.0011	0.0065	0.0065	0.0054	0.0011
to	0.00083	0	0.0017	0.28	0.00083	0	0.0025	0.087
eat	0	0	0.0027	0	0.021	0.0027	0.056	0
chinese	0.0063	0	0	0	0	0.52	0.0063	0
food	0.014	0	0.014	0	0.00092	0.0037	0	0
lunch	0.0059	0	0	0	0	0.0029	0	0
spend	0.0036	0	0.0036	0	0	0	0	0



## Bigram estimates of sentence probabilities

```
P(<s> I want english food </s>) =
P(I|<s>)
```

- $\times$  P(want|I)
- × P(english|want)
- × P(food|english)
- $\times P(</s>|food)$ 
  - = .000031



- P(english | want) = .0011
- P(chinese | want) = .0065
- P(to | want) = .66
- P(eat | to) = .28
- P(food | to) = 0
- P(want | spend) = 0
- P (i |  $\langle s \rangle$ ) = .25



#### **Practical Issues**

- We do everything in log space
  - Avoid underflow
  - (also adding is faster than multiplying)

$$\log(p_1 \ p_2 \ p_3 \ p_4) = \log p_1 + \log p_2 + \log p_3 + \log p_4$$



## Language Modeling Toolkits

- Google Book N-grams
  - http://ngrams.googlelabs.com/
- KenLM
  - https://kheafield.com/code/kenlm/



#### Google N-Gram Release

- serve as the incoming 92
- serve as the incubator 99
- serve as the independent 794
- serve as the index 223
- serve as the indication 72
- serve as the indicator 120
- serve as the indicators 45
- serve as the indispensable 111
- serve as the indispensible 40
- serve as the individual 234

http://googleresearch.blogspot.com/2006/08/all-our-n-gram-are-belong-to-you.html



#### Evaluation: How good is our model?

- Does our language model prefer good sentences to bad ones?
  - Assign higher probability to "real" or "frequently observed" sentences
    - Than "ungrammatical" or "rarely observed" sentences?
- We train parameters of our model on a training set.
- We test the model's performance on data we haven't seen.
  - A test set is an unseen dataset that is different from our training set, totally unused.
  - An evaluation metric tells us how well our model does on the test set.



#### Extrinsic evaluation of N-gram models

- Best evaluation for comparing models A and B
  - Put each model in a task
    - spelling corrector, speech recognizer, MT system
  - Run the task, get an accuracy for A and for B
    - How many misspelled words corrected properly
    - How many words translated correctly
  - Compare accuracy for A and B



#### Intrinsic evaluation

- Intrinsic evaluation using perplexity (độ phức tạp)
  - Bad approximation
    - unless the test data looks just like the training data
    - So generally only useful in pilot experiments



### Intuition of Perplexity

#### • The Shannon Game:

How well can we predict the next word?
 I always order pizza with cheese and

The 33<sup>rd</sup> President of the US was \_\_\_\_\_

I saw a \_\_\_\_

- Unigrams are terrible at this game. (Why?)
- A better model of a text
  - is one which assigns a higher probability to the word that actually occurs

```
mushrooms 0.1
pepperoni 0.1
anchovies 0.01
....
fried rice 0.0001
....
```

# Perplexity

The best language model is one that best predicts an unseen test set

Gives the highest P(sentence)

Perplexity is the inverse probability of the test set, normalized by the number of words:

$$PP(W) = \sqrt[N]{\prod_{i=1}^{N} \frac{1}{P(w_i|w_1...w_{i-1})}}$$

$$P(w_1w_2...w_N)^{-\frac{1}{N}}$$

$$= \sqrt[N]{\frac{1}{P(w_1 w_2 \dots w_N)}}$$

Chain rule:

$$PP(W) = \sqrt[N]{\prod_{i=1}^{N} \frac{1}{P(w_i|w_{i-1})}}$$

Minimizing perplexity is the same as maximizing probability



### Perplexity as branching factor

- Let's suppose a sentence consisting of random digits
- What is the perplexity of this sentence according to a model that assign P=1/10 to each digit?

$$PP(W) = P(w_1 w_2 ... w_N)^{-\frac{1}{N}}$$

$$= (\frac{1}{10}^{N})^{-\frac{1}{N}}$$

$$= \frac{1}{10}^{-1}$$

$$= 10$$



#### Lower perplexity = better model

Training 38 million words, test 1.5 million words, WSJ

N-gram Order	Unigram	Bigram	Trigram
Perplexity	962	170	109



# The perils of overfitting

- N-grams only work well for word prediction if the test corpus looks like the training corpus
  - We need to train robust models that generalize!
  - One kind of generalization: Zeros!
    - Things that don't ever occur in the training set but occur in the test set



#### Zeros

- Training set:
  - ... denied the allegations
  - ... denied the reports
  - ... denied the claims
  - ... denied the request
  - P("offer" | denied the) = 0
- → Probability of a sentence or a sequence of words =0
- Using smoothing

- Test set
  - ... denied the offer
  - ... denied the loan



#### The intuition of smoothing (from Dan Klein)

When we have sparse statistics:

P(w | denied the)
3 allegations
2 reports

1 claims

1 request

7 total



P(w | denied the)

2.5 allegations

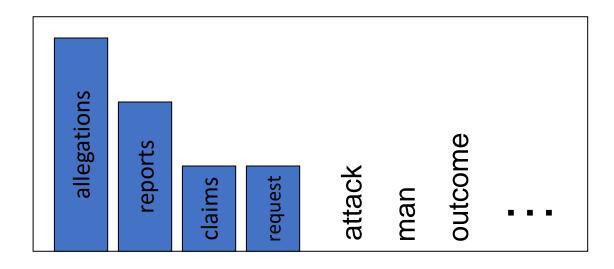
1.5 reports

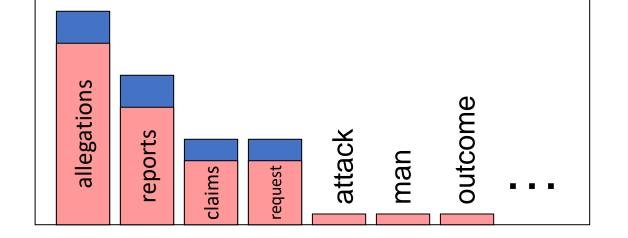
0.5 claims

0.5 request

2 other

7 total







#### Add-one estimation

- Also called Laplace smoothing
- Pretend we saw each word one more time than we did
- Just add one to all the counts!

• MLE estimate:

$$P_{MLE}(w_i \mid w_{i-1}) = \frac{c(w_{i-1}, w_i)}{c(w_{i-1})}$$

Add-1 estimate:

$$P_{Add-1}(w_i \mid w_{i-1}) = \frac{c(w_{i-1}, w_i) + 1}{c(w_{i-1}) + V}$$

