

Mathematical Modelling



Part 1: Optimization Model



Content of part 1

Chapter 1: One-variable optimization

Chapter 2: Multivariable optimization

Chapter 3: Multi-objective optimization

Chapter 4: Computational methods for optimization



Outline

- One-variable optimization
- Multivariable optimization
- Linear programming
- Discrete optimization



One-variable optimization

- Real-life problem is usually messy.
- The task of locating global extreme points can be exceedingly difficult. Even the function is differentiable everywhere, the computation of the derivative is often complicated.
- Simple fact is that most equations cannot be solved analytically.
- The best we can do in most instances is to find an approximate solution by graphical or numerical techniques.



Illustrated example: A variant of Pig problem

 We reconsider the pig problem in the previous chapter, but now we take into account the fact that the growth rate is not constant. We assume that the pig is young, so that the growth rate is increasing by time.



Step 1: Ask a question

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Variables: t = time (days)
```

w = weight of pig (lbs)p = price for pigs (\$/lb)

 $C = \cos t$ of keeping pig t days (\$)

R = revenue obtained by selling pig (\$)

P = profit from sale of pig (\$)

Assumptions:

$$w = 200 + 5t$$

$$p = 0.65 - 0.01t$$

C = 0.45t

 $R = p \cdot w$

P = R - C

 $t \ge 0$

Objective:

Maximize P

Step 1: Ask a question

Let assume that the growth rate of the pig is proportional to its weight. In other words,

$$\frac{dw}{dt} = cw$$

From the fact that $\frac{dw}{dt} = 5$ lbs/day when w = 200 lbs, we conclude that c = 0.025. So

$$\frac{dw}{dt} = 0.025w, w(0) = 200$$

Solving this we got $w = 200 e^{0.025t}$



Step 2: Select a modelling approach

- We still model this problem as a one-variable optimization problem.
- However, computational method for this problem is much harder than for previous problem.



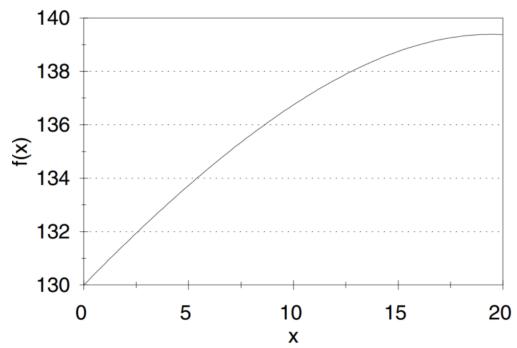
Step 3: Formulate the problem

- $P = R C = pw 0.45t = (0.65 0.01x)(200e^{0.025x}) 0.45x$
- Or new objective function $y = f(x) = (0.65 0.01x)(200e^{0.025x}) 0.45x$
- The problem is to maximize f(x) over the set $S = \{x: x > 0\}$



We will use the graphical method.

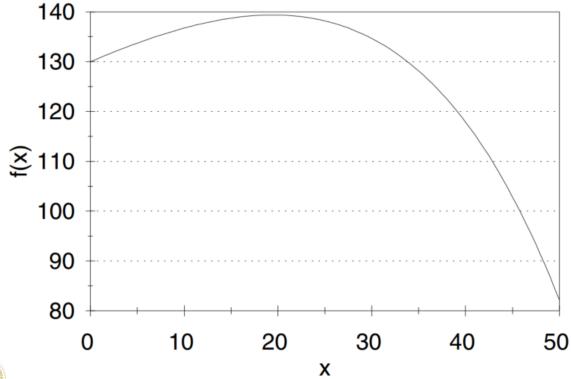
Case 1: Not a complete graph





We will use the graphical method.

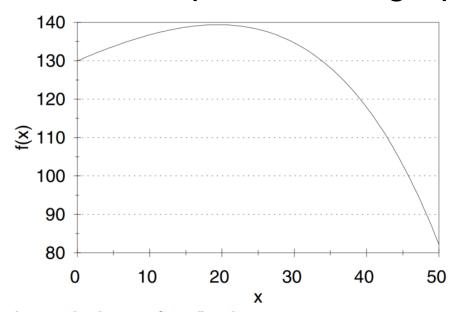
Case 2: A complete graph





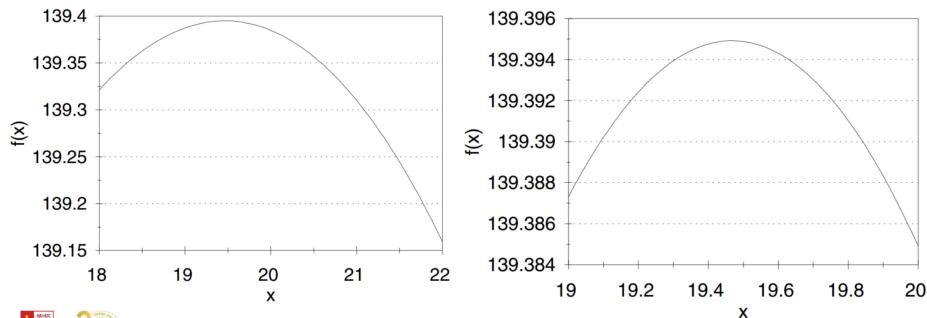
- The question: How do we know when we have a complete graph?
- There is no simple answer to this question. It depends on problem at hand and experiences of modeler.

• From the graph, we see that the maximum occurs around x = 20, y = f(x) = 140. To obtain more accurate solution, we can zoom in on the maximum point of the graph





• Based on below graphs, we would estimate that the maximum occurs at x = 19.5, y = f(x) = 139.395





Step 5: Answer the question

 After taking into account the fact that the growth rate of the young pig is still increasing, now we recommend waiting 19 or 20 days to sell. This should result in a net profit of approximately \$140.



- Let examine the sensitivity of the optimum value to the growth rate c=0.025 for young pig.
- We should not repeat the graphical method for several different values of the parameter c.
- We need a more efficient method!

Let us begin by generalizing the model.

$$\frac{dw}{dt} = cw, \ w(0) = 200,$$

so that

$$w = 200e^{ct}$$
.

This leads to the objective function

$$f(x) = (0.65 - 0.01x)(200e^{cx}) - 0.45x.$$

First part: Computing the derivative

$$f'(x) = 200ce^{cx}(0.65 - 0.01x) - 2e^{cx} - 0.45.$$

Second part: Solve the equation

$$200ce^{cx}(0.65 - 0.01x) - 2e^{cx} - 0.45 = 0.$$

Not easy to solve by hand



Newton's method

We are given a differentiable function F(x) and an approximation x_0 to the root F(x) = 0. Newton's method works by linear approximation. Near $x = x_0$ we have $F(x) \approx F(x_0) + F'(x_0)(x - x_0)$ by the usual tangent line approximation. To obtain a better estimate x = x_1 of the actual root to F(x) = 0, we set $F(x_0) + F'(x_0)(x - x_0) = 0$ and solve for $x = x_1$ to get $x_1 = x_0 - F(x_0)/F'(x_0)$. Geometrically, the tangent line to y = F(x) at the point $x = x_0$ intersects the x-axis at the point $x = x_1$. As long as x_1 is not too far away from x_0 , the tangent line approximation should be reasonably good, and so x_1 should be close to the actual root. Newton's method produces a sequence of increasingly accurate estimates x_1, x_2, x_3, \ldots , to the actual root by repeating this tangent line approximation. Once we are sufficiently close to the root, each successive approximation produced by Newton's method is accurate to about twice as many decimal places as the preceding estimate.



Newton's method

Variables: x(n) = approximate location of root after n iterations.

N = number of iterations

Input: x(0), N

Process: Begin

for n = 1 to N do

Begin

 $x(n) \longleftarrow x(n-1) - F(x(n-1))/F'(x(n-1))$

End

End

Output: x(N)



c	x		
0.022	11.626349		
0.023	14.515929		
0.024	17.116574		
0.025	19.468159		
0.026	21.603681		
0.027	23.550685		
0.028	25.332247		



Notes on step 5 (Solve the problem)

- Two stage of solving one-variable optimization
 - Stage 1: Apply a global method (graphing) to locate an approximate solution
 - Stage 2: Apply a fast local method (Newton's method) to determine the exact solution to the desired accuracy.



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Multivariable optimization

- Graphical techniques for global method are not available in case the number of variables is larger than 3.
- Solving $\nabla f = 0$ becomes more complicated as the number of independent variables increases.
- Constrained optimization is also more difficult because the geometry of the feasible region can be more complicated.



Example: Fire station location

A suburban community intends to replace its old fire station with a new facility. The old station was located at the historical city center. City planners intend to locate the new facility more scientifically. A statistical analysis of response-time data yielded an estimate of $3.2 + 1.7r^{0.91}$ minutes required to respond to a call r miles away from the station. Estimates of the frequency of calls from different areas of the city were obtained from the fire chief. Each block represents one square mile, and the numbers inside each block represent the number of emergency calls per year for that block. Find the best location for the new facility such that average response time is minimized.

Example: Fire station location

Map showing the number of emergency calls per year in each one square mile area of the city

3	0	1	4	2	1
2	1	1	2	3	2
5	3	3	0	1	2
8	5	2	1	0	0
10	6	3	1	3	1
0	2	3	1	1	1



Step 1: Ask a question

- Represent city map as a grid, locations on the city is described by coordinates (x, y)
- For simplicity, the map is divided into nine 2 × 2 -mile squares and assume that each emergency is located at the center of the square.
- (x, y) is the location of new fire station, so the average response time to a call is z = f(x, y)
- $0 \le x \le 6, 0 \le y \le 6$



Step 2: Select a modelling approach

 We model this problem as a multiple variable optimization problem.



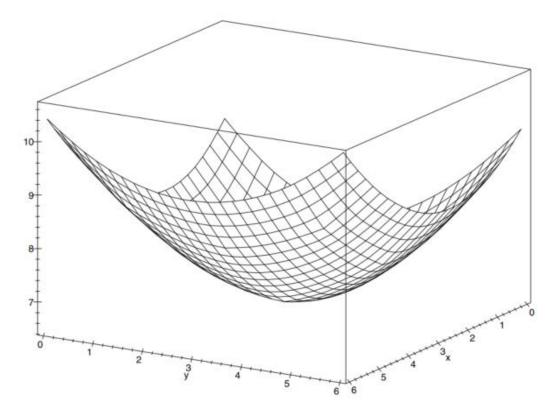
Step 3: Formulate the problem

$$z = 3.2 + 1.7 \left[6\sqrt{(x-1)^2 + (y-5)^2}^{0.91} + 8\sqrt{(x-5)^2 + (y-5)^2}^{0.91} + 8\sqrt{(x-5)^2 + (y-5)^2}^{0.91} + 8\sqrt{(x-5)^2 + (y-5)^2}^{0.91} + 21\sqrt{(x-1)^2 + (y-3)^2}^{0.91} + 6\sqrt{(x-3)^2 + (y-3)^2}^{0.91} + 18\sqrt{(x-1)^2 + (y-1)^2}^{0.91} + 18\sqrt{(x-1)^2 + (y-1)^2}^{0.91} + 8\sqrt{(x-3)^2 + (y-1)^2}^{0.91} + 6\sqrt{(x-5)^2 + (y-1)^2}^{0.91} \right] / 84.$$

The problem is to minimize z over the feasible regions $0 \le x \le 6, 0 \le y \le 6$

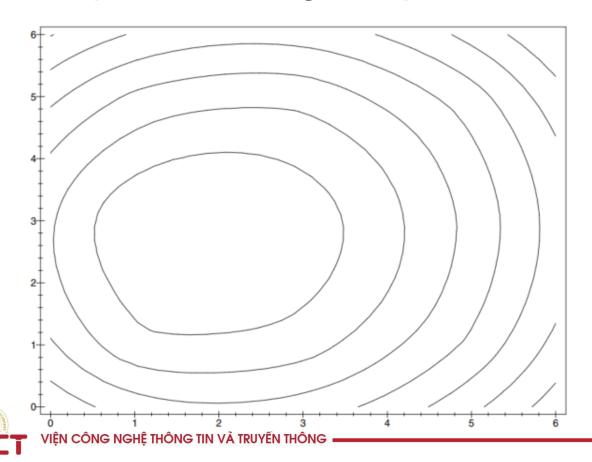


3-D graph of average response time





Contour plot of average response time



- From 3-D graph of average response time, we see that f attains its minimum at the unique interior point at which $\nabla f = 0$
- The contour plot indicates that $\nabla f = 0$ near the point x = 2, y = 3.



Algorithm: METHOD OF RANDOM SEARCH

Variables: a = lower limit on x

b = upper limit on x

c = lower limit on y

d = upper limit on y

N = number of iterations

x min = approximate x coordinate of minimum

y min = approximate y coordinate of minimum

 $z \min = \text{approximate value of } F(x, y) \text{ at minimum}$



```
Process:
                      Begin
                      x \leftarrow \text{Random } \{[a, b]\}
                      y \leftarrow \text{Random } \{[c, d]\}
                      z \min \longleftarrow F(x, y)
                      for n = 1 to N do
                         Begin
                         x \leftarrow \text{Random } \{[a, b]\}
                         y \leftarrow \text{Random } \{[c, d]\}
                         z \longleftarrow F(x, y)
                         if z < z \min then
                            x \min \leftarrow x
                            y min \leftarrow y
                            z \min \leftarrow z
                         End
                      End
```



Output:

Result

$$x \min = 1.66$$

$$y \, min = 2.73$$

$$z \min = 6.46.$$



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Linear programming

- The simplest type of multivariable constrained optimization where both the objective function and the constraint functions are linear.
- Study of computational methods for such problems is called linear programming.
- Huge number of software packages for linear programming.

Example: Planting problem

A family farm has 625 acres available for planting. The crops the family is considering are corn, wheat, and oats. It is anticipated that 1,000 acres-ft of water will be available for irrigation, and the armers will be able to devote 300 hours of labor per week. Additional data are presented in the next slide. Find the amount of each crop that should be planted for maximum profit.



Example: Planting problem

Requirements	Corn	Wheat	Oats
per acre			
Irrigation	3.0	1.0	1.5
(acre-ft)			
Labor	0.8	0.2	0.3
(person-hrs/week)			
Yield	400	200	250
(\$)			



Step 1: Ask a question

Variables:

```
x_1 = \text{acres of corn planted}

x_2 = \text{acres of wheat planted}

x_3 = \text{acres of oats planted}

w = \text{irrigation required (acre-ft)}

l = \text{labor required (person-hrs/wk)}

t = \text{total acreage planted}

y = \text{total yield (\$)}
```



Step 1: Ask a question

Assumptions:
$$w = 3.0x_1 + 1.0x_2 + 1.5x_3$$

 $l = 0.8x_1 + 0.2x_2 + 0.3x_3$
 $t = x_1 + x_2 + x_3$
 $y = 400x_1 + 200x_2 + 250x_3$
 $w \le 1,000$
 $l \le 300$
 $t \le 625$
 $x_1 \ge 0; x_2 \ge 0; x_3 \ge 0$

Objective: Maximize y



Step 2: Select a modelling approach

 We model this problem as a linear programming problem.



Step 3: Formulate the problem

- Decision variables are the number of acres of each crop x_1, x_2
- Objective function: Maximize the total yield, $y = 400x_1 + 200x_2 + 250x_3$
- Constraint sets:

$$3.0x_1 + 1.0x_2 + 1.5x_3 \le 1,000$$

 $0.8x_1 + 0.2x_2 + 0.3x_3 \le 300$
 $x_1 + x_2 + x_3 \le 625$



Step 4: Solving the problem

• Using software package, the optimal solution is Z=162500 at $x_1=41.667, x_2=0, x_3=583.333$.

Step 5: Answer the question

- The optimal solution is to plant 187.5 acres of corn, 437.5 acres of wheat, and no oats. This should yield \$162,500.
- The optimal crop mixture we found uses all 625 acres and all 1,000 acre—ft of irrigation water, but only 237.5 of the available 300 person—hours of labor per week. Thus, there will be 62.5 person—hours per week that may be devoted to other profitable activities, or to leisure.



Sensitivity analysis

We will begin our sensitivity analysis by considering the amount of water available for irrigation. This amount will vary as a result of rainfall and temperature, which determine the status of the farm's irrigation pond. It would also be possible to purchase additional irrigation water from a nearby farm. The result illustrates the effect of one additional acre-ft of irrigation water on our optimal solution. Now we can plant an additional halfacre of corn (a more profitable crop), and in fact we save a little bit of labor (0.3 person-hours per week). The net result is an additional \$100 in yield.



Outliner

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Discrete optimization

- In many real-world problems, we must deal with variables that are discrete, like the integers.
- As in the continuous case, there are still no universally effective methods for solving discrete optimization problems.
- This section, we concentrate on one type of discrete optimization problem called integer programming.



Example: Planting problem

The family has 625 acres available for planting. There are 5 plots of 120 acres each and another plot of 25 acres. The family wants to plant each plot with only one crop: corn, wheat, or oats. As before, 1,000 acre—ft of water will be available for irrigation, and the farmers will be able to devote 300 hours of labor per week. Additional data are presented in the next slide. Find the crop that should be planted in each plot for maximum profit.



Example: Planting problem

Requirements	Corn	Wheat	Oats
per acre			
Irrigation	3.0	1.0	1.5
(acre-ft)			
Labor	0.8	0.2	0.3
(person-hrs/week)			
Yield	400	200	250
(\$)			



Step 1: Ask a question

Variables:

```
x_1 = number of 120 acre plots of corn planted x_2 = number of 120-acre plots of wheat planted x_3 = number of 120-acre plots of oats planted x_4 = number of 25-acre plots of corn planted x_5 = number of 25-acre plots of wheat planted x_6 = number of 25-acre plots of oats planted x_6 = number of 25-acre plots of oats planted x_6 = irrigation required (acre-ft) t_0 = labor required (person-hrs/wk) t_0 = total acreage planted t_0 = total yield ($$)
```



Step 1: Ask a question

Assumptions: $w = 120(3.0x_1 + 1.0x_2 + 1.5x_3) + 25(3.0x_4 + 1.0x_5 + 1.5x_6)$ $l = 120(0.8x_1 + 0.2x_2 + 0.3x_3) + 25(0.8x_4 + 0.2x_5 + 0.3x_6)$ $t = 120(x_1 + x_2 + x_3) + 25(x_4 + x_5 + x_6)$ $y = 120(400x_1 + 200x_2 + 250x_3) + 25(400x_4 + 200x_5 + 250x_6)$ $w \le 1,000$ $l \le 300$ $l \le 300$ $t \le 625$

 x_1, \ldots, x_6 are nonnegative integers



Maximize y

 $x_1 + x_2 + x_3 < 5$

 $x_4 + x_5 + x_6 < 1$

Step 2: Select a modelling approach

 We will model this problem as an integer programming problem.



Step 3: Formulate the problem

- Decision variables are the number of 120-arce plots and the number of 25-arce plots to plant with corn, wheat, or oats $(x_1, x_2, x_3, x_4, x_5, x_6)$.
- Objective function: Maximize $y = 48000x_1 + 24000x_2 + 30000x_3 + 10000x_4 + 5000x_5 + 6250x_6$
- Constraint set:
 - $x_1, ..., x_6 \in Z^+$



Step 3: Formulate the problem

Constraint set:

•
$$x_1, ..., x_6 \in Z^+$$

$$375x_1 + 125x_2 + 187.5x_3 + 75x_4 + 25x_5 + 37.5x_6 \le 1000$$

 $100x_1 + 25x_2 + 37.5x_3 + 20x_4 + 5x_5 + 7.5x_6 \le 300$
 $x_1 + x_2 + x_3 \le 5$
 $x_4 + x_5 + x_6 \le 1$



Step 4: Solve the problem

• Using a software package, the optimal solution is y = 156250 which occurs when $x_3 = 5$, $x_6 = 1$ and other decision variable are all zero.



Step 5: Answer the question

 The best plan is to plant oats in every plot. This results in an expected total yield of \$156250 for the season.

Sensitivity analysis

- Sensitivity analysis can be very time-consuming for integer programming problem due to integer programming take so much longer to solve than linear programming.
- We consider the amount of irrigation water available. If we add more 100 acre-feet of water. This leads to another plan: planting one 120-acre plot of corn, one 120-arc plot of wheat, and planting oats everywhere else. The expected revenue in this new plan is higher \$12000 than the old plan.



Bài tập

A retired engineer has \$250,000 to invest and is willing to spend five hours per week managing her investments. Municipal bonds earn 6% per year and require no management. Real estate investments are expected to appreciate at 8% per year and require one hour of management per \$100,000 invested. Blue chip stocks earn 10% per year and require 1.5 hours of management. Junk bonds earn 12% and require 2.5 hours, while grain futures earn 15% and require five hours per \$100,000 invested.

(a) How should the retiree invest her money in order to maximize her expected earnings? Use the five-step method and solve as a linear programming problem.

