# ISIT312 Big Data Management

# **HDFS Interfaces**

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### **HDFS Interfaces**

#### Outline

Hadoop Cluster vs. Pseudo-Distributed Hadoop

Shell Interface to HDFS

Web Interface to HDFS

Java Interface to HDFS

Internals of HDFS

## Hadoop Cluster vs. Pseudo-Distributed Hadoop

A Hadoop cluster is deployed in a cluster of computer nodes

- As Hadoop is developed in Java, all Hadoop services sit on Java Virtual Machines running on the cluster nodes

Hadoop provides a pseudo-distributed mode on a single machine

- All Java Virtual Machines for necessary Hadoop services are running on a single machine
- In our case this machine is a Virtual Machine running under Ubuntu 14.04

HDFS provides the following interfaces to read, write, interrogate, and manage the filesystem

- The file system shell (Command-Line Interface): hadoop fs or hdfs dfs
- Hadoop Filesystem Java API
- Hadoop simple Web User Interface
- Other interfaces, such as RESTful proxy interfaces (e.g., HttpFS)

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Commands are provided in the shell Bash



You will mostly use scripts in the bin and sbin folders, and use jar files in the share folder

#### Hadoop Daemons

```
$ jps

28530 SecondaryNameNode

11188 NodeManager

28133 NameNode

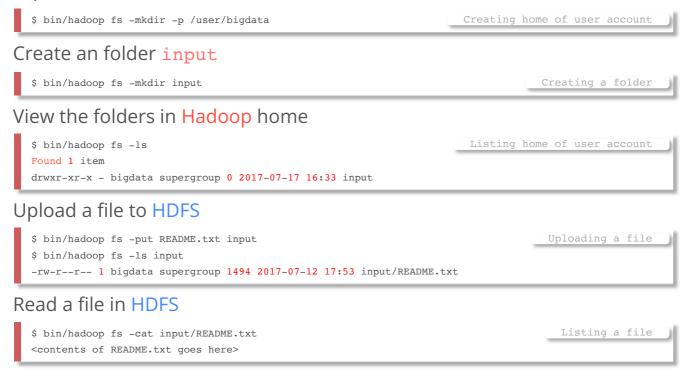
28311 DataNode

10845 ResourceManager

3542 Jps
```

Hadoop is running properly only if the above services are running

Create a HDFS user account (already created in a virtual machine used by us)



The path in HDFS is represented as a URI with the prefix hdfs://
For example

- hdfs://<hostname>:<port>/user/bigdata/input refers to the input directory in HDFS under the user of bigdata
- hdfs ://<hostname>:
   <port>/user/bigdata/input/README.txt refers to the file
   README.txt in the above input directory in HDFS

When interacting with HDFS interface in the default setting, one can omitt IP, port, and user, and simply mention the directory or file

Thus, the full-spelling of hadoop fs —ls input is

```
hadoop fs -ls hdfs://<hostname>:
<port>/user/bigdata/input
```

#### Some of frequently used commands

```
Commands of Hadoop shell interface
Command
                 Description
                 Upload a file (or files) from the local filesystem to HDFS
-put
-mkdir
                Create a directory in HDFS
-ls
                List the files in a directory in HDFS
-cat
                 Read the content of a file (or files) in HDFS
                 Copy a file from the local filesystem to HDFS (similar to
-copyFromLocal
                 put)
                 Copy a file (or files) from HDFS to the local filesystem
-copyToLocal
                 Delete a file (or files) in HDFS
-rm
-rm -r
                 Delete a directory in HDFS
```

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### Web Interface of HDFS

## Overview 'localhost:8020' (active)

Started:	Thu Jul 27 10:53:21 AEST 2017
Version:	2.7.3, rbaa91f7c6bc9cb92be5982de4719c1c8af91ccff
Compiled:	2016-08-18T01:41Z by root from branch-2.7.3
Cluster ID:	CID-50dd23ff-1ec0-4860-b1fd-f8b0067f5b57
Block Pool ID:	BP-680435313-10.0.2.15-1499005796923

#### Summary

Security is off.

Safemode is off.

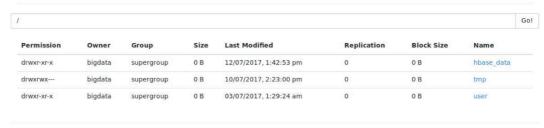
126 files and directories, 62 blocks = 188 total filesystem object(s).

Heap Memory used 39.84 MB of 263 MB Heap Memory. Max Heap Memory is 889 MB.

Non Heap Memory used 46.08 MB of 46.84 MB Committed Non Heap Memory. Max Non Heap Memory

## Web Interface of HDFS

#### **Browse Directory**



Hadoop, 2016.

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A file in a Hadoop filesystem is represented by a Hadoop Path object

- Its syntax is URI
- For example,
   hdfs://localhost:8020/user/bigdata/input/README.txt

To get an instance of FileSystem, use the following factory methods

```
public static FileSystem get(Configuration conf) throws IOException
public static FileSystem get(URI uri, Configuration conf) throws IOException
public static FileSystem get(URI uri, Configuration conf, String user)
throws IOException
```

The following method gets a local filesystem instance

```
public static FileSystem getLocal(Configuration conf) throws IOException
```

A Configuration object is determined by the Hadoop configuration files or user-provided parameters

Using the default configuration, one can simply set

```
Configuration conf = new Configuration()
```

With a FileSystem instance in hand, we invoke an open() method to get the input stream for a file

```
public FSDataInputStream open(Path f) throws IOException
public abstract FSDataInputStream open(Path f, int bufferSize) throws IOException
```

A Path object can be created by using a designated URI

```
Path f = new Path(uri)
```

Putting together, we can create the following file reading application

```
public class FileSystemCat {
    public static void main(String[] args) throws Exception {
        String uri = args[0];
        Configuration conf = new Configuration();
        FileSystem fs = FileSystem.get(URI.create(uri), conf);
        FSDataInputStream in = null;
        Path path = new Path(uri);
        in = fs.open(path);
        IOUtils.copyBytes(in, System.out, 4096, true);
    }
}
```

The compilation simply uses the javac command, but it needs to point the dependencies in the class path.

```
export HADOOP_CLASSPATH=$($HADOOP_HOME/bin/hadoop classpath)
javac -cp $HADOOP_CLASSPATH FileSystemCat.java
```

Then, a jar file is created and run as follows

```
jar file and processing

jar cvf FileSystemCat.jar FileSystemCat*.class

hadoop jar FileSystemCat.jar FileSystemcat input/README.txt
```

The output is the same as processing a command hadoop fs -cat

Suppose an input stream is created to read a local file

To write a file on HDFS, the simplest way is to take a Path object for the file to be created and return an output stream to write to

public FSDataOutputStream create(Path f) throws IOException

And then just copy the input stream to the output stream

Another, more flexible, way is to read the input stream into a buffer and then write to the output stream

#### A file writing application

```
public class FileSystemPut {
   public static void main(String[] args) throws Exception {
      String localStr = args[0];
      String hdfsStr = args[1];
      Configuration conf = new Configuration();
      FileSystem local = FileSystem.getLocal(conf);
      FileSystem hdfs = FileSystem.get(URI.create(hdfsStr), conf);
      Path localFile = new Path(localStr);
      Path hdfsFile = new Path(hdfsStr);
      FSDataInputStream in = local.open(localFile);
      FSDataOutputStream out = hdfs.create(hdfsFile);
      TOUtils.copyBytes(in, out, 4096, true);
   }
}
```

#### Another file writing application

```
public class FileSystemPutAlt {
                                                                        File writing
   public static void main(String[] args) throws Exception {
      String localStr = args[0];
      String hdfsStr = args[1];
      Configuration conf = new Configuration();
      FileSystem local = FileSystem.getLocal(conf);
      FileSystem hdfs = FileSystem.get(URI.create(hdfsStr), conf);
      Path localFile = new Path(localStr);
      Path hdfsFile = new Path(hdfsStr);
      FSDataInputStream in = local.open(localFile);
      FSDataOutputStream out = hdfs.create(hdfsFile);
      byte[] buffer = new byte[256];
      int bytesRead = 0;
      while( (bytesRead = in.read(buffer)) > 0) {
        out.write(buffer, 0, bytesRead);
      }
      in.close();
      out.close();
     }
   }
```

Other file system API methods

The method mkdirs() creates a directory

The method getFileStatus() gets the meta information for a single file or directory

The method listStatus() lists contents of files in a directory

The method exists () checks whether a file exists

The method delete() removes a file

The Java API enables the implementation of customised applications to interact with HDFS

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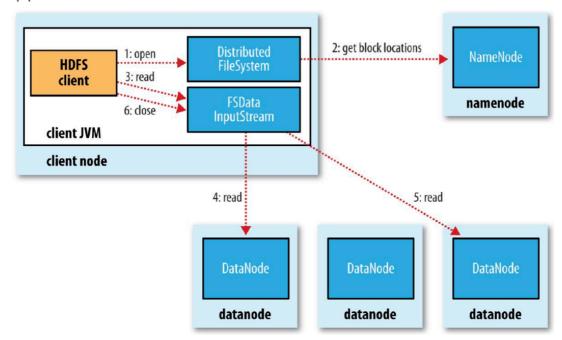
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What happens "inside" when we read data into HDFS?

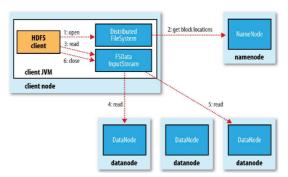


Read data from HDFS

Step 1: The client opens the file it wishes to read by calling open() on the FileSystem object, which for HDFS is an instance of DistributedFileSystem

Step 2: DistributedFileSystem calls the namenode, using remote procedure calls (RPCs), to determine the locations of the first few blocks in the file

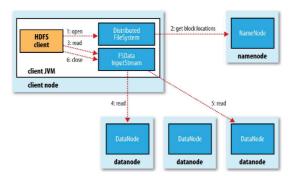
Step 3: The DistributedFileSystem returns an FSDataInputStream to the client and the client calls read() on the stream



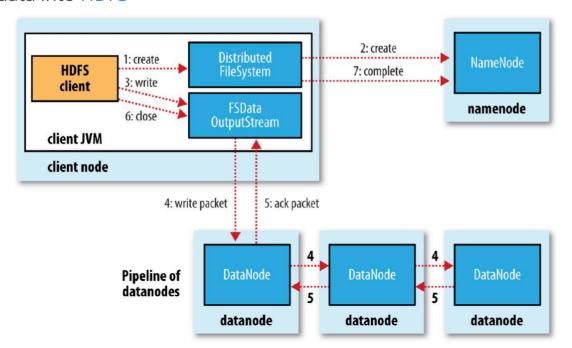
Step 4: FSDataInputStream connects to the first datanode for the first block in the file, and then data is streamed from the datanode back to the client, by calling read() repeatedly on the stream

Step 5: When the end of the block is reached, FSDataInputStream will close the connection to the datanode, then find the best (possibly the same) datanode for the next block

Step 6: When the client has finished reading, it calls close() on the FSDataInputStream



#### Write data into HDFS

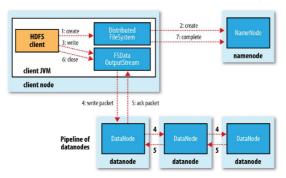


Step 1: The client creates the file by calling create() on DistributedFileSystem

Step 2: DistributedFileSystem makes an RPC call to the namenode to create a new file in the file system namespace and returns an FSDataOutputStream for the client to start writing data to

Step 3: The client writes data into the FSDataOutputStream

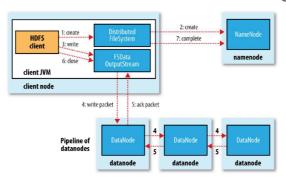
Step 4: Data wrapped by the FSDataOutputStream is split into packages, which are flushed into a queue; data packages are sent to the blocks in a datanode and forwarded to other (usually two) datanodes



Step 5: If FSDataStream receives an ack signal from the datanode the data packages are removed from the queue

Step 6: When the client has finished writing data, it calls close() on the stream

Step 7: The client signals the namenode that the writing is completed



### References

Vohra D., Practical Hadoop ecosystem: a definitive guide to Hadoop-related frameworks and tools, Apress, 2016 (Available through UOW library)

Aven J., Hadoop in 24 Hours, SAMS Teach Yourself, SAMS 2017