

(please make change to the *.tex file)

Untitled

November 11, 2015

Listings

File: /home/hoang/shell/src-pdf/try.cpp

```
1 #include <iostream>
2 #include "template.h"
3 #include <unistd.h>
4
5 int main() {
6     const char* dir = get_current_dir_name();
7     string cplusplusdir (dir);
8     string valid = generate_valid_tex_directory(cplusplusdir);
9     cout << valid << endl;
10 }
```

Listing 1: /home/hoang/shell/src-pdf/try.cpp

File: /home/hoang/shell/src-pdf/template.h

```
1 #include "constants.h"
2 #include <cstdlib>
3
4 const string generating_template(string doc_class, string project_name, string author
5     , string orientation, int font_size, string content)
6 {
7     string header = "\\documentclass[" + to_string(font_size) + "pt, " + orientation +
8         ", a4paper]{"
9         + doc_class + "}" + "\n";
10    header += "\\usepackage{listings}\n";
11    // this options can be exempted up to user's preference
12    header += "\\usepackage[left=2cm,right=2cm,top=2cm,bottom=2cm]{geometry}\n";
13    header += "\\usepackage{color}\n"
14        "\\definecolor{codegreen}{rgb}{0,0,0.6}\n"
15        "\\definecolor{codegray}{rgb}{0.5,0.5,0.5}\n"
16        "\\definecolor{codepurple}{rgb}{0.58, 0.0, 0.82}\n"
17        "\\definecolor{backcolour}{rgb}{0.95, 0.95, 0.92}\n"
18        "\\lstdefinestyle{mystyle}{
19        "commentstyle=\\color{codegreen},
20        "keywordstyle=\\color{magenta},
21        "numberstyle=\\tiny\\color{codegray},
22        "stringstyle=\\color{codepurple},
23        "basicstyle=\\footnotesize\\ttfamily,
24        "breakatwhitespace=false,
25        "breaklines=true,
26        "captionpos=b,
27        "keepspaces=true,
28        "numbers=left,
29        "numbersep=5pt,
30        "showspaces=false,
31        "showstringspaces=false,
32        "showtabs=false,
33        "tabsize=2} \n";
34    header += "\\lstset{style=mystyle}\n";
35    header += "\\title{" + project_name + "}\n";
36    header += "\\author{" + author + "}\n";
37    header += "\\begin{document}\n\\maketitle\n\\lstlistoflistings\n\\clearpage\n" +
38        content + "\n" + "\\end{document}\n";
39
40    return header;
41 }
42
43 const string default_generation(string content) {
44     return generating_template(DEFAULT_DOCUMENT_CLASS,
45         DEFAULT_AUTHOR,
46         DEFAULT_PROJECT_NAME,
47         DEFAULT_ORIENTATION,
48         DEFAULT_FONT_SIZE,
49         content);
50 }
51
52 const string generate_valid_tex_directory(string dirname) {
53     int l = dirname.length();
54     int underscore_count = 0;
55
56     for (int i = 0; i < l; i++) {
57         if (dirname.at(i) == '_')
58             underscore_count += 1;
59     }
60
61     int new_length = l + underscore_count;
62     char* valid_dir = new char[new_length];
63
64     valid_dir[new_length] = '\\0';
```

```

63
64  for (int i = l-1; i >=0; i--) {
65      if (dirname.at(i) == '_') {
66          valid_dir[new_length - 1] = '_';
67          valid_dir[new_length - 2] = '\\';
68          new_length = new_length - 2;
69      }
70      else {
71          valid_dir[new_length - 1] = dirname.at(i);
72          new_length = new_length - 1;
73      }
74  }
75  string result (valid_dir);
76  return result;
77 }

```

Listing 2: /home/hoang/shell/src-pdf/template.h

File: /home/hoang/shell/src-pdf/io.h

```
1 #include <string>
2 #include <unistd.h>
3 #include <sys/stat.h>
4 #include <dirent.h>
5 #include <fstream>
6 #include "template.h"
7
8 using namespace std;
9
10 bool has_suffix(const string &str, const string &suffix)
11 {
12     return str.size() >= suffix.size() &&
13         str.compare(str.size() - suffix.size(),
14             suffix.size(), suffix) == 0;
15 }
16
17 bool has_valid_suffix(const string &filename) {
18     for (int i = 0; i < SUPPORTED_LANGUAGES; i++) {
19         if (has_suffix(filename, valid_file_extension[i]))
20             return true;
21     }
22     return false;
23 }
24
25 string write_tex_template(string filename) {
26     cout << "Opening FILE " << filename << "..." << endl;
27     string start = "\\lstinputlisting";
28     string line;
29     const char* newfilename = filename.c_str();
30     ifstream myfile (newfilename);
31
32     if (myfile.is_open()) {
33         start += "[caption=" + generate_valid_tex_directory(filename) + "]{ "
34             + filename + "}" + "\n";
35         myfile.close();
36         cout << "__Successfully__ convert file " << filename << " to latex." << endl;
37         return start;
38     }
39     else {
40         cerr << "==> !!!File " << filename << " cannot be opened!!!" << endl;
41         return "";
42     }
43 }
44
45 string recursive_tex_folder(string dirname) {
46     DIR* dir;
47     struct dirent *ent;
48
49     string all = "";
50
51     if ((dir = opendir(dirname.c_str())) != NULL) {
52         while ((ent = readdir(dir)) != NULL) {
53             struct stat st;
54             lstat(ent->d_name, &st);
55             string name (ent->d_name);
56
57             if (S_ISDIR(st.st_mode)) {
58                 cout << name << " is a directory " << endl;
59                 if (name.compare(".") != 0 && name.compare("..") != 0 && name.compare(".git")
60                     != 0) {
61                     cout << "Opening DIRECTORY " << name << endl;
62                     all += recursive_tex_folder(dirname + "/" + name);
63                 }
64             }
65         }
66     }
```

```

65     else {
66         if (has_valid_suffix(name) && name.compare("main") != 0) {
67             //all += ("File: " + dirname + "/" + name + '\n');
68             string valid_dir = "File: " + dirname + "/" + name + '\n';
69             all += generate_valid_tex_directory(valid_dir);
70             all += write_tex_template(dirname + "/" + name);
71             all += "\\clearpage\n";
72         }
73     }
74 }
75 }
76 else {
77     cout << " *** Folder " << dirname << " is not a valid folder!\n";
78     return "";
79 }
80 return all;
81 }
82
83 bool check_file_existence(string dirname, string filename) {
84     DIR* dir;
85     struct dirent *ent;
86
87     if ((dir = opendir(dirname.c_str())) != NULL) {
88         while ((ent = readdir(dir)) != NULL) {
89             struct stat st;
90             stat(ent->d_name, &st);
91             string name (ent->d_name);
92
93             if (filename.compare(name) == 0) {
94                 return ! S_ISDIR(st.st_mode);
95             }
96         }
97
98         return false;
99     }
100
101     return false;
102 }

```

Listing 3: /home/hoang/shell/src-pdf/io.h

File: /home/hoang/shell/src-pdf/main.cpp

```
1 #include "io.h"
2
3 int main() {
4     char* current = get_current_dir_name();
5     string dir (current);
6     string s = recursive_tex_folder(dir);
7     string full_document = default_generation(s);
8
9     ofstream output;
10    output.open ("generated.tex");
11    output << full_document;
12    output.close();
13
14    bool existing_info = check_file_existence(dir, "COPYRIGHT");
15    if (existing_info) {
16        cout << "You have the copyright form" << endl;
17    } else {
18        cout << no_copyright_form << endl;
19    }
20
21    return 0;
22 }
```

Listing 4: /home/hoang/shell/src-pdf/main.cpp

File: /home/hoang/shell/src-pdf/constants.h

```
1 // LaTeX constants
2 #include <iostream>
3
4 using namespace std;
5
6 #define DEFAULT_FONT_SIZE 11
7 #define DEFAULT_DOCUMENT_CLASS "article"
8 #define DEFAULT_PROJECT_NAME "Untitled"
9 #define DEFAULT_AUTHOR "(please make change to the *.tex file)"
10 #define DEFAULT_ORIENTATION ""
11
12 #define SUPPORTED_LANGUAGES 13
13
14 /*
15 typedef struct {
16     string name;
17     string author;
18     string documentation;
19 } copyright;
20 */
21
22 const char* no_copyright_form = "In order to make your document well-presented,"
23                                 "you should make a text file \"COPYRIGHT\" to include
24                                 all"
25                                 "of the project information.";
26
27 const char* preferred_copyright_form = "PROJECT NAME: (fill here)\n"
28                                         "AUTHOR: (fill here)\n"
29                                         "DOCUMENTATION: (fill here)";
30
31 const string valid_file_extension[SUPPORTED_LANGUAGES] = {".cpp", // C++
32                                                           ".h", // C/C++ header
33                                                           ".c", // C
34                                                           ".S", // Assembly
35                                                           ".asm", // Assembly
36                                                           ".java", // Java
37                                                           ".py", // Python
38                                                           ".hs", // Haskell
39                                                           ".cs", // C#
40                                                           ".js", // Javascript
41                                                           ".html", // HTML
42                                                           ".css", // CSS
43                                                           ".rkt" // racket
44 };
```

Listing 5: /home/hoang/shell/src-pdf/constants.h