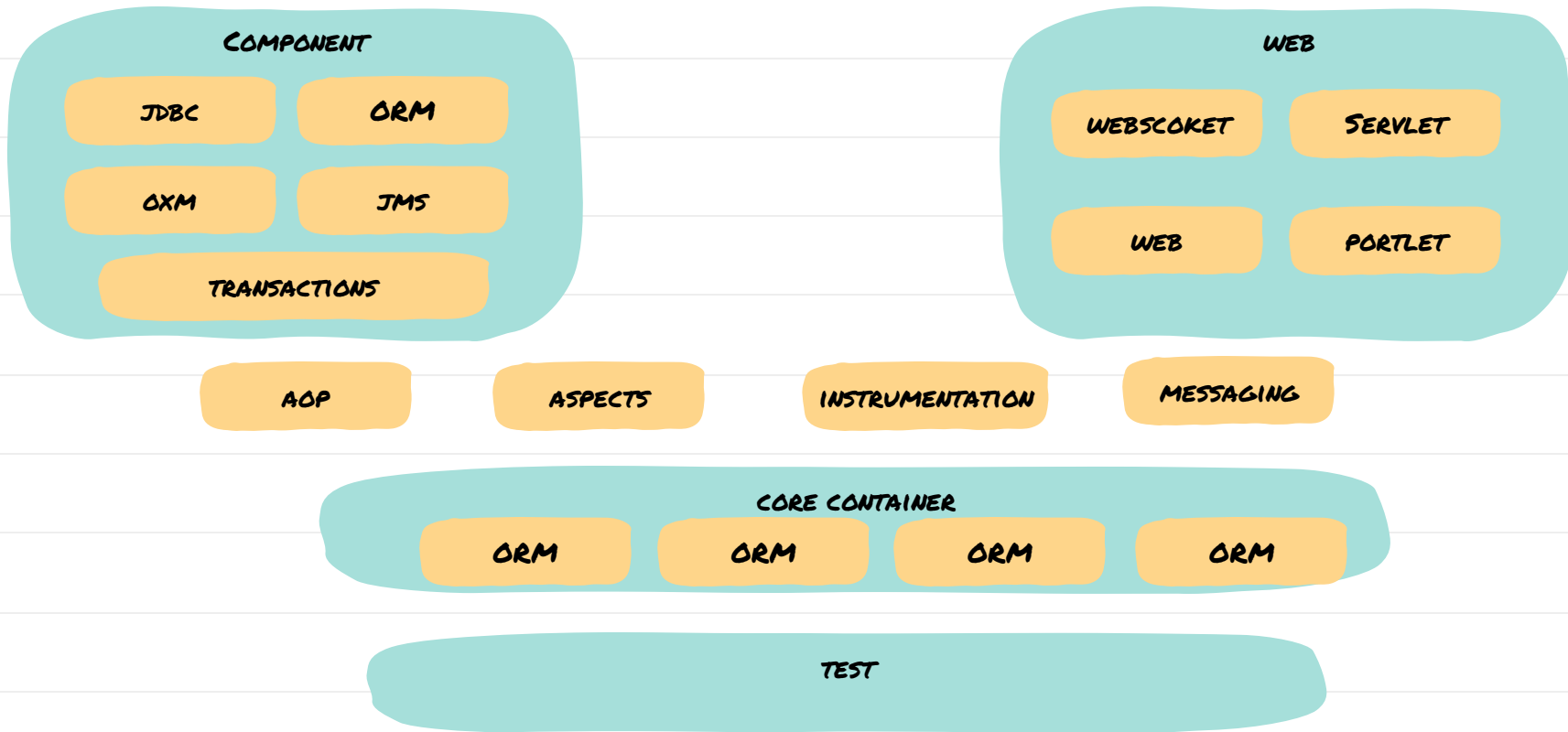


SPRING OVERVIEW

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SPRING FRAMEWORK



MAIN FEATURES

- **Core Technologies:** dependency injection, events, resources, i18n, validation, data binding, type conversion, SpEL, AOP
- **Testing:** mock objects, TestContext framework, Spring MVC Test
- **Data Access:** transactions, DAO support, JDBC, ORM, Marshalling XML.
- **Integration:** remoting, JMS, JCA, JMX, email, tasks, scheduling, cache

INVERSION OF CONTROL

- Inversion of Control is a principle in software engineering which transfers the control of objects or portions of a program to a **container** or framework.
- **Inversion of Control** (IoC or IOC) describes a system that follows the Hollywood Principle.
- **Hollywood Principle** states, "Don't Call Us, We'll Call You."

INVERSION OF CONTROL

- Promotes loose coupling between classes and subsystems.
- Adds potential flexibility to a codebase for future changes.
- Classes are easier to unit test in isolation.
- Enable better code reuse.

INVERSION OF CONTROL

Objects do not create other objects that they depend on.

IoC is implemented using Dependency Injection(DI).

DEPENDENCY INJECTION

- Dependency injection is a pattern that is used to implement IoC, where the control being inverted is setting an object's dependencies.

DEPENDENCY INJECTION

- DI exists in three major variants
- Dependencies defined through
 - Property-based dependency injection.
 - Setter-based dependency injection.
 - Constructor-based dependency injection

Container injects dependencies when it creates the bean.

DEPENDENCY INJECTION EXAMPLES

- Property based[by Type]

```
@Autowired
```

```
ProductService productService;
```

DEPENDENCY INJECTION EXAMPLES

- Setter based [by Name]

```
ProductService productService;  
  
public void setProductService(ProductService productService) {  
    this.productService = productService;  
}
```

DEPENDENCY INJECTION EXAMPLES

- Constructor based:

```
ProductService productService;
```

```
@Autowired
```

```
public ProductController(ProductService productService) {  
    this.productService = productService;  
}
```

SPRING FRAMEWORK

- Infrastructure support for developing Java applications.
- Configure disparate components into a fully working application ready for use.
- Build applications from “plain old Java objects” (POJOs)
- Non-intrusive - domain logic has little or no dependencies on framework.
- Lightweight application model is that of a layered [N-tier] architecture.

JAVABEAN VS POJO VS SPRING BEAN

- JavaBean
 - Adhere to Sun's JavaBeans specification.
 - Implements Serializable interface.
 - Must have default constructor, setters & getters.
 - Reusable Java classes for visual application composition.

JAVABEAN VS POJO VS SPRING BEAN

- POJO
 - 'Fancy' way to describe ordinary Java Objects
 - Doesn't require a framework
 - Doesn't require an application server environment
 - Simpler, lightweight compared to 'heavyweight' EJBs

JAVABEAN VS POJO VS SPRING BEAN

- Spring Bean
 - Spring managed - configured, instantiated and injected.

Java object can be a JavaBean, a POJO and a Spring bean all at the same time.

BEAN

- The objects that form the backbone of your application and that are managed by the Spring **IoC** container are called beans.
- A **bean** is an object that is instantiated, assembled, and otherwise managed by a Spring IoC container.
- A bean is simply one of many objects in your application

@CONFIGURATION

- It is a class-level annotation indicating that an object is a source of bean definitions.
- @Configuration classes declare beans via public @Bean annotated methods.

CREATE AN OBJECT OF A CLASS

```
public class AClass {  
    private BClass b;  
    public AClass(BClass b) {  
        this.b= b;  
    }  
}
```

```
public class BClass {  
    private CClass c;  
    public BClass(CClass  
        c){  
        this.c=c;  
    }  
}
```

```
public class CClass {  
    private DClass d;  
  
    public CClass(DClass d){  
        this.d= d;  
    }  
}
```

```
public class DClass {  
    private EClass e;  
    public DClass (EClass e){  
        this.e=e;  
    }  
}
```

```
public class EClass {  
    }  
}
```


BETTER METHOD?

```
public class Main {  
    EClass e = new EClass();  
    DClass d = new DClass(e);  
    CClass c = new CClass(d);  
    BClass b = new BClass(c);  
  
    AClass a = new AClass(b);  
}
```

DEPENDENCY INJECTION

- Ask to the container to give an object of the class by **injecting all dependencies**.

```
@Autowired  
private AClass a;
```



How does container
find dependencies
???



We need to put our dependencies (classes) to
the container.

The container should be aware of our classes !!!

@COMPONENT

- is an annotation that allows Spring to automatically detect our custom beans.

@Component
public class BClass

The container is **aware** of BClass
and object of it can be asked.

ADVANTAGES

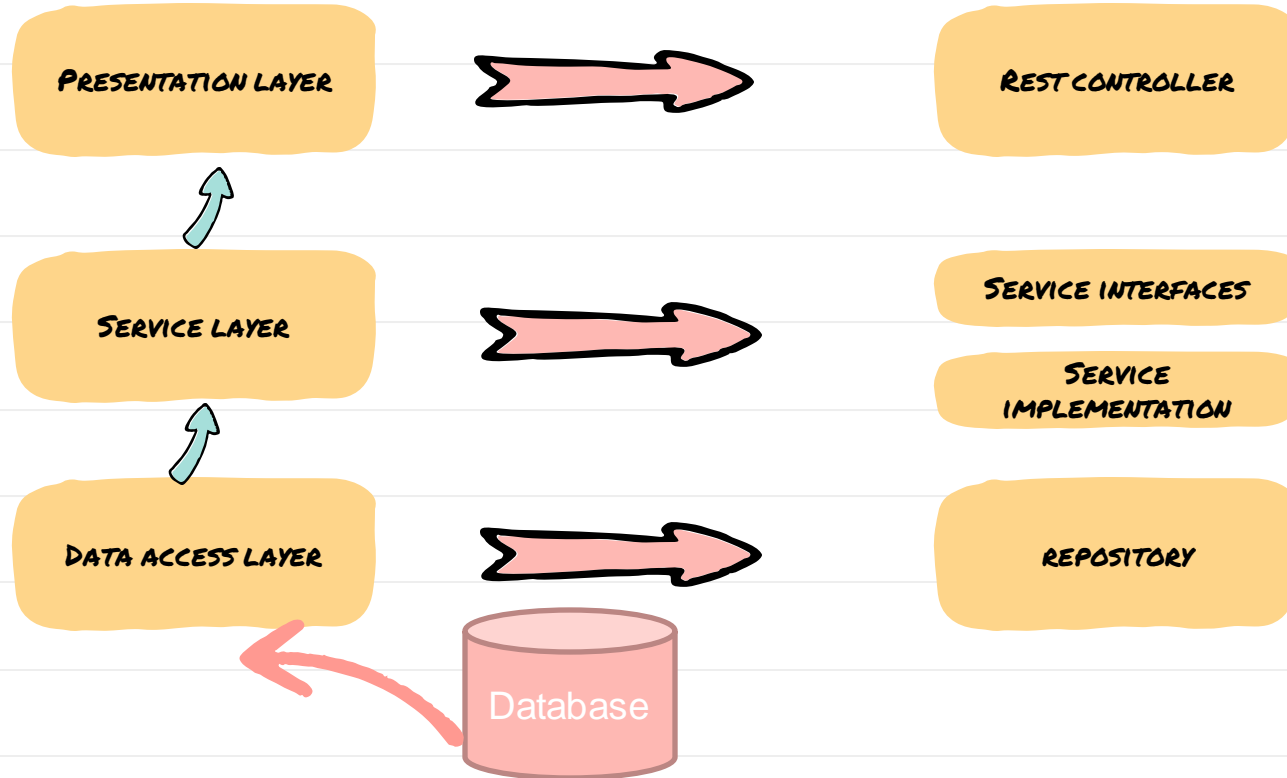
- Decoupling the execution of a task from its implementation.
- Making it easier to switch between different implementations.
- Greater modularity of a program.
- Greater ease in testing a program by isolating a component or mocking its dependencies, and allowing components to communicate through contracts.

@BEAN

- annotation indicates that the annotated method produces a bean to be managed by the Spring container.
- Mostly used for 3rd party dependencies.

Configuration classes can contain bean definition methods annotated with @Bean

N-TIER ARCHITECTURE



N-TIER ARCHITECTURE

- It divides an application into logical layers and physical tiers.
- Layers are a way to separate responsibilities and manage dependencies.
- Each layer has a **specific** responsibility.
- A higher layer can use services in a lower layer, but not the other way around

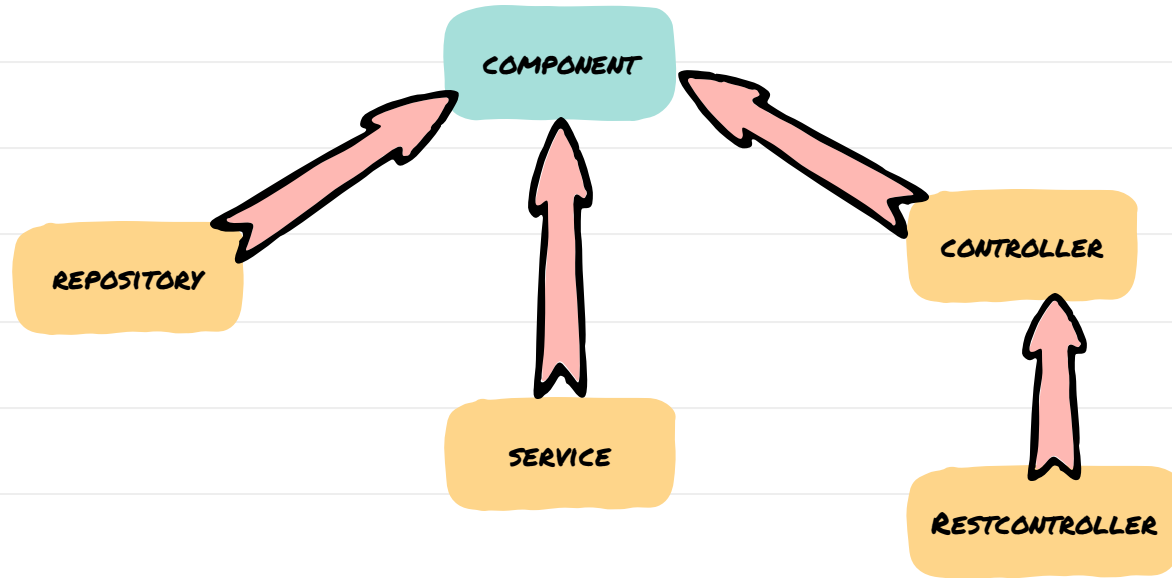
N-TIER ARCHITECTURE ADVANTAGES

- Separation of concerns
- Design to interfaces
- ???

STEREOTYPE ANNOTATIONS

- There are some Stereotype meta-annotations which is derived from `@Component` those are:
- `@Controller`: Which is used to create Spring beans at the controller layer.
- `@Service`: Used to create Spring beans at the Service layer.
- `@Repository`: Which is used to create Spring beans for the repositories at the DAO layer.

STEREOTYPE ANNOTATIONS



@REPOSITORY

- This annotation is used on Java classes that directly access the **database**.
- Its job is to catch **persistence specific exceptions** and rethrow them as one of Spring's unified unchecked exception.

@SERVICE

- It is a stereotype for the service layer.
- The @Service marks a Java class that performs some service, such as execute business logic, perform calculations and call external APIs

@CONTROLLER

- is used to indicate the class is a Spring controller.

@RestController

- is a specialized version of the controller.
- It includes the @Controller and @ResponseBody annotations, and as a result, simplifies the controller implementation

MAIN POINTS

- Frameworks make development easier and more effective by providing a secure and reliable foundation on which to build upon.
- The simplest form of awareness, Transcendental Consciousness, provides a strong foundation for a rewarding and successful life.
- An N Tier Architecture separates an application into layers thereby supporting a separation of concerns making any application more efficient, modular and scalable.
- Life is structured in layers. It is a structure that is both stable and flexible, consistent yet variable and it encompasses an infinite range of possibilities.