



TRẦN THIÊN HÒA

Software engineering

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EDUCATION

9/2015 + UNIVERSITY: UNIVERSITY OF INFORMATION TECHNOLOGY
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NOW Major: Software Engineering
Graduation year: 2019

WORK EXPERIENCE

09/2018 + WORKING AT CITYNOW COMPANY: ICOP PROJECT
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now My roles: Java Developer
Programming language: Spingboot, SpringSecurity, Neo4j
My achievements: Maintain and refactor code, security configuration for application, database connection using JPA, understanding MVC architecture in Springboot. Using AWS to send mail, save photos, deploy projects. Team working and communicate with Japanese customer. Use Telegram, Wantedly to communicate, Backlog to manage task and Gitlab to manage the project.

10/2018 + WORKING AT CITYNOW COMPANY: CROWDFUNDING PROJECT
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now My roles: Java + ReactJS Developer
Programming language: Spingboot, SpringSecurity, MongoDB, ReactJS
My achievements: Practice security configuration use JWT, database connection using JPA, manage API use swagger, deploy project on AWS for customer. Using AWS to send mail, save photos, deploy projects. Help font-end team code ReactJS. Team working and communicate with Japanese customer. Use Telegram, Wantedly to communicate, Backlog to manage task and Gitlab to manage the project.

08/2018 + INTERNSHIP AT CITYNOW COMPANY: BLOCKCHAIN TECHNOLOGY
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09/2018 My roles: Team leader, Research and Developer
Programming language: NodeJS, Solidity, HTML, CSS
My achievements: Learn new technology and related concepts like: Block, Gas, Proof of Work, P2P Network... Build new smartcontract application on ETH platform. Learn more how to test smartcontract use Metamask, Etherscan. Raising the skills about Data Analyst and skills read English paper.

10/2017 + PROJECT'S NAME: TANK-MONITOR SYSTEM
↓
12/2017 My roles: Team leader, Analysis of customer requirements, Data Analyst and Design, Design UI and Developer.
Programming language: PHP, JavaScript, HTML and CSS.
My achievements: Practice team working skills, get acquainted with the actual project, learn more framework Phalcon PHP, raising the skills fix bug, clear code and skills read English book.

SKILLS

Self-motivated and able to work in a small team

Java Programming

C/C++ Programming

C# Programming

ReactJS, HTML, CSS, JAVASCRIPT

Python Programming

NodeJS

Blockchain, Solidity

English Skills

HOBBIES

- Read book
- Play outdoor sports
- Play chess
- Participate in social activities

09/2017 + PROJECT'S NAME: GAME METROID

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11/2017 | [My roles: Design and Developer](#)
Programming language: C++, C#
My achievements: Practice team working, time & job management skills , understand the principles of game design, raising the knowledge about C++ language, skill debug and fix bug with Visual Studio Code.

09/2017 + PROJECT'S NAME: CHAT CLOSER

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11/2017 | [My roles: Design and Developer](#)
Programming language: Java
My achievements: Create a GUI application use Swing MVC in java. Connect SQL Server database use JDBC Driver. Practice team working skill, raising the skills about logic analyst, debug and fix bug in IDE Eclipse.

EXTRA ACTIVITIES

10/2018 + HACKATHON: DAPP CHARITY PROJECT

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10/2018 | [My roles: Developer blockchain](#)

01/2018 + JOINED "ENROLLMENT ADVISOR 2018"

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02/2018 | [My roles: Volunteer](#)

03/2017 + JOINED "HANDS UP 2017"

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04/2017 | [My roles: Volunteer](#)

CAREER OBJECTIVE

Position: Back-end development

Goal: During time at company, I would like to work in a professional environment so that I can apply the knowledge I have learned in college to practice. My goal in the next two years is to become Junior and full stack developer. I hope to have the opportunity to improve my IT experience and be able to go to Japan in the near future.