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Education:

Dual degree (B.Tech + M.Tech) in Electronics and Electrical Communication Engineering with specialization in Visual Information Processing and Embedded Systems from Indian Institute of Technology, Kharagpur.

Schooling: AISSE (Class 12) - 93.2 % AISSE (Class 10) - 91.6 %

Work Experience

July 2018 - Current

Hotstar

Senior Software Development **Engineer**

o Video Playback Team

- o Designed and developed Hotstar Playback distribution service capable of handling over **50 Million** concurrent users with peak load of 6 Million RPM. This Golang based service reliably orchestrated interaction with 8 downstream services for the entitlement and secured distribution of playback URLs for videos.
- o Developed active and reactive solutions for playback security violations which prevented over 85% of the existing violations.
- o Designed Risk engine analysis platform with auditable data injected from multiple services during whole video playback lifetime at a rate of more than 6M RPM that uses Kafka to manage data-injection for post playback analysis
- o Onboarded over 200 M+ partner users from IIO, Tatasky into new secured Playback flow.
- o Architectured and developed a Rate limiting service middleware with configurable algorithms and dynamic policy implementation (needs no deployments) operating on **Redis** cluster with high performance at an additional cost of 1ms latency.

User Management

- o Designed and developed phone based login for Hotstar app that was used to onboard over 110+ Million users during IPL and World cup 2019.
- o Prepared and revamped Hotstar-UMS platform for IPL 2019 and Cricket World Cup 2019 that allowed it to handle over 25+ Million concurrent users, currently a world record for highest concurrent users in a platform.
- o Designed and implemented the **Partner User Onboarding platform** that caters to over **300+ Millions** users across India. This includes integration with Tatasky, Jio, Airtel and BSNL for now.
- o Designed and developed auto account merge framework for users that has sanitized account data for 60+ Millions accounts. This merges user accounts and subscriptions for a user coming through multiple channels.
- o Ownership of the UMS platform that catered to over 200+ Millions users (Tier-1 service of Hotstar) while constantly catering to feature requirements and LIVE issues.
- o Created generic metrics framework for UMS-Services (6 micro-services) that pushes billions of events to prometheus and uses grafana for graphing and monitoring.
- o Architectured Communication service that caters to SMS and email sending across the organization. Worked with multiple vendors to make it highly reliable and fault tolerant from external vendors and self. Has been able to deliver **250K+ SMS per minute** under high stress condition.
- o Technologies: JAVA, Spring boot, Golang, Gin framework, DynamoDB, Kafka, MySQL, Redis, Aerospike, Promethus, Grafana, Nginx Varnish.

Razorpay

July 2017 – July 2018

Backend Developer

- o Designed and developed the **Payment Links** product that avails merchant to build event/case based payment links. Engineered highly concurrent system to handle large volumes of payment (~30K per day) for restricted slots under time constraints set by merchants.
- o Developed **Soft Reservation** mechanism for long transaction processes across multiple nodes between gateway, issuing banks and Razorpay, used for CC/DC/NB payment modes.
- o Developed the **Dispute Management System** for handling chargebacks, arbitration and fraud cases raised by customers or banks against transactions handled by merchants.
- o Reengineered issuing of Invoices to customers that additionally maintains inventory of items for merchants. Also avails options of multiple **partial payments** for customers.
- o Engineered a generic Batch Management System that handles creation and distribution of 800K resources per day by merchants for invoices, payments and refunds.
- o Technologies: PHP, Laravel, Java, Python, MySql, RabbitMQ, Redis, Docker.

Playment

Jan 2016 - July 2017

Backend Developer

- o Designed and developed the Task Allocation Engine which plays a very crucial part in crowdsourcing logic of Playment handling around 60K+ RPM with an average time around 50ms while running in 2 vCPU EC2 instance with 8 GB RAM.
- o Created an image servicing server called Luigi using Django Rest Framework and MongoDB that could serve over 100K+ RPM with an average response time of around 8ms while running in 2 vCPU EC2 instance with 4 GB RAM. It's also integrated with Amazon S3, CloudFront and Nginx.

- Developed a high speed image uploader/downloader and processor application that could take care of more than 500K+
 images under an hour in an Amazon m4-large instance.
- Developed many APIs that makes life of project managers easier and resolved numerous production issues that made the experience of customers better.
- o Technologies: Python, Django, Java, Postgres, MongoDb, Redis, RabbitMQ.

Lead Android Developer

- Created the Playment app from scratch and scaled it to over 200K+ users and over 14K+ device types while maintaining more than 99.5% crash-free users.
- Designed and engineered an engine that acts as a dynamic backend configurable app screen layout generator, allowing Playment to have complete control over unlimited app layouts and user interaction without requiring any update.
- Setup the Test framework for the above application. Created two sets of tests using mentioned tools: Blackbox Automated Tests and Mocked Server Tests. Developed a TDD approach for development henceforth.
- o Established one-click release process and pre-release beta testing process resulting in bug-free and stable releases.
- Tech Integrations: Retrofit, OkHttp3, Picasso, Fresco, Glide, PhotoView, Firebase RemoteConfig, RetroLambda, RxJava, Dagger2, LeakCanary, ButterKnife.
- Analytics Integrations: Firebase Analytics, Facebook Analytics, Fabric Analytics, Amplitude, BigQuery, Firebase Dynamic Links, UxCam, Aptelligent, Newrelic.
- o Test Integrations: Espresso, UiAutomator, MockWebServer, Amazon Device Farm, Firebase Test Lab, PCloudy.

Feb 2015 - Dec 2015

Olacabs

Backend Developer

- Part of the core-team for TaxiForSure and Olacabs inventory integration. Reengineered the inventory architecture to bring more than 3 lakh cars, 2 lakh operators and around 4 lakh drivers all under one platform.
- Developed the **Driver Incentive** feature of the Driver App of Ola that is being used for incentive payout for more than 4 lakh drivers around the country.
- Engineered the Audit Management System (AMS) for Inventory Management System division of Olacabs. The AMS
 designed is a self-evolving and generic tool that can be easily adopted across departments and is cross compatible with
 many the AMS of other divisions.
- o Technologies: Java, SQL, MongoDB, Jersey, Jetty, RabbitMq, Javascript.

Oracle

June 2014 – Jan 2015

Backend Developer

- o Sole developer of Oracle Mobile Cloud Service (MCS) Offline Analytics software development kit.
- As MCS team member, developed an **automated workbench** for testing the MCS client mobile app with independent units for the functionalities provided by MCS using both **Robotium** and **JUnit** Testing Framework.
- o Technologies: Java, Android SDK, JUnit, Robotium, HTML5, CSS3, JavaScript, JQuery.

ThirdDime

Creator

thirddime.com

App no.: 534/KOL/2013

- o Designed and developed the backend architecture for ThirdDime using **Django** and **Postgres and MongoDB**.
- o Integrated Amazon s3 and CloudFlare for image delivery service.

Patent

Non Invasive Visual Field Sensor (NIVFS)

- o Conceptualized and developed a system that feeds interpretable information to the brain for users with optical disabilities using trained alternate channels. This non-invasive approach is one of the most economic electronic gadgets used in this category with easy portability.
- o Sponsored by **SRIC, IIT Kharagpur** under 100 days 100 patents drive 2012

Achievements

- o Playment application got featured in <u>TechCrunch</u>, <u>Product Hunt</u> and <u>Hacker News</u>.
- o Part of a team selected for **Y-Combinator** W-17 batch and **Google Launchpad**.
- A KVPY (Kishore Vaigyanik Protsahan Yojana) Scholar. Ranked among top 250 in India under SB+2/SX stream organized by Indian Institute of Science Education and Research (IISER) and administered by Indian Institute of Science (IISC) Bangalore, in 2009.
- Cleared IITJEE in 2009 (In top 0.4% in category).
- Cleared AIEEE in 2009 (9th rank in state category) (in top 0.5% in category).
- o Gold Medalist and School Topper in National Science Olympiad in 2008 and 2009.